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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Discontinued at Digi-Key
Core Processor	Z8
Core Size	8-Bit
Speed	8MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, HLVD, POR, WDT
Number of I/O	32
Program Memory Size	8KB (8K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	237 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	48-BSSOP (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/zlp32300h4808c

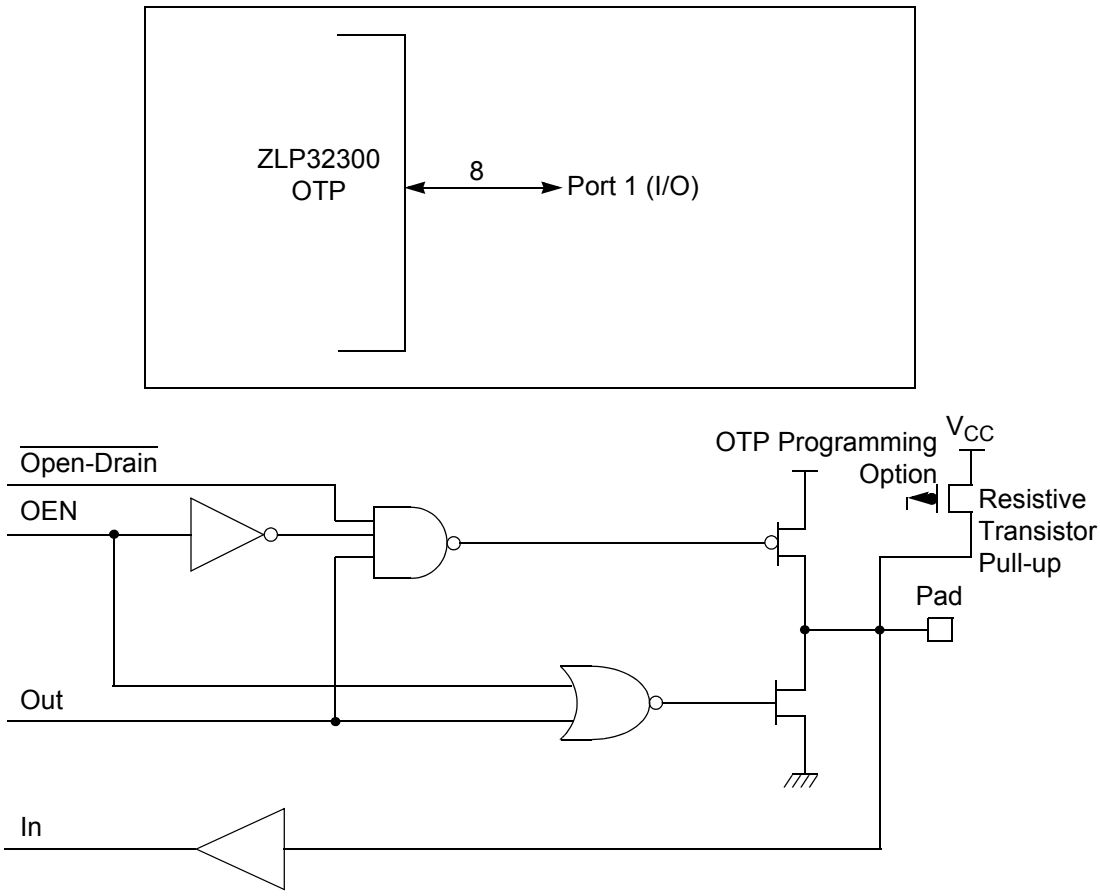


Figure 8. Port 1 Configuration

Port 2 (P27–P20)

Port 2 is an 8-bit, bidirectional, CMOS-compatible I/O port (see Figure 9). These eight I/O lines can be independently configured under software control as inputs or outputs. Port 2 is always available for I/O operation. A EPROM option bit is available to connect eight pull-up transistors on this port. Bits programmed as outputs are globally programmed as either push-pull or open-drain. The POR resets with the eight bits of Port 2 configured as inputs.

Port 2 also has an 8-bit input OR and AND gate, which can be used to wake up the part. P20 can be programmed to access the edge-detection circuitry in DEMODULATION mode.

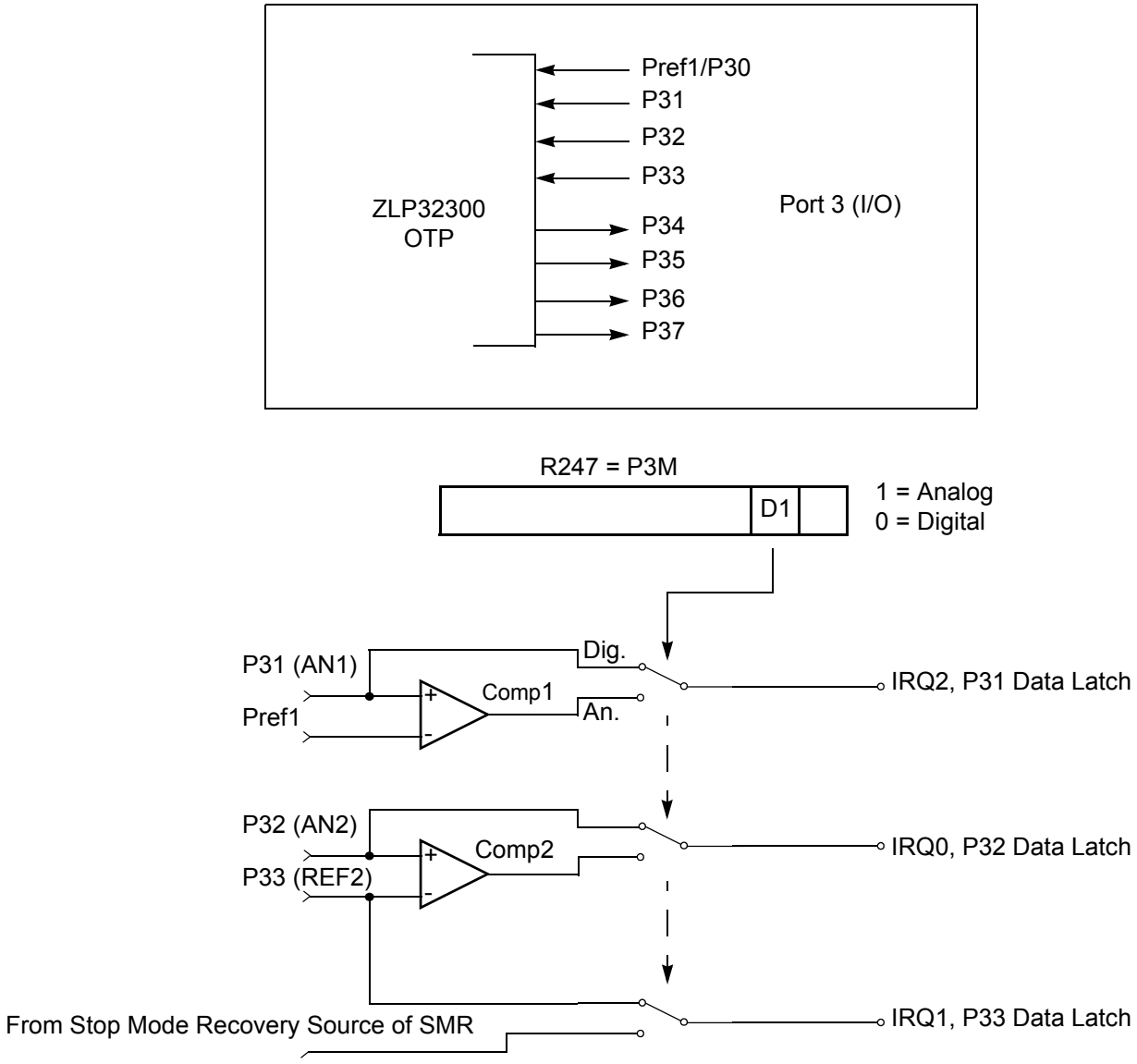


Figure 10. Port 3 Configuration

Two on-board comparators process analog signals on P31 and P32, with reference to the voltage on Pref1 and P33. The Analog function is enabled by programming the Port 3 Mode Register (bit 1). P31 and P32 are programmable as rising, falling, or both edge triggered interrupts (IRQ register bits 6 and 7). Pref1 and P33 are the comparator reference voltage inputs. Access to the Counter Timer edge-detection circuit is through P31 or P20

(see T8 and T16 Common Functions—CTR1(0D)01h on page 28). Other edge detect and IRQ modes are described in Table 6.

Note: *Comparators are powered down by entering STOP mode. For P31–P33 to be used in a Stop Mode Recovery source, these inputs must be placed into DIGITAL mode.*

Table 6. Port 3 Pin Function Summary

Pin	I/O	Counter/Timers	Comparator	Interrupt
Pref1/P30	IN		RF1	
P31	IN	IN	AN1	IRQ2
P32	IN		AN2	IRQ0
P33	IN		RF2	IRQ1
P34	OUT	T8	AO1	
P35	OUT	T16		
P36	OUT	T8/16		
P37	OUT		AO2	
P20	I/O	IN		

Port 3 also provides output for each of the counter/timers and the AND/OR Logic (see Figure 11). Control is performed by programming bits D5–D4 of CTR1, bit 0 of CTR0, and bit 0 of CTR2.

Functional Description

This device incorporates special functions to enhance the Z8 functionality in consumer and battery-operated applications.

Program Memory

This device addresses 32 KB of OTP memory. The first 12 bytes are reserved for interrupt vectors. These locations contain the six 16-bit vectors that correspond to the six available interrupts. See Figure 12.

RAM

This device features 256 B of RAM.

T8_Capture_LO—L08(D)0Ah

This register holds the captured data from the output of the 8-bit Counter/Timer0. Typically, this register holds the number of counts when the input signal is 0.

Field	Bit Position		Description
T8_Capture_L0	[7:0]	R/W	Captured Data—No Effect

T16_Capture_HI—HI16(D)09h

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the MS-Byte of the data.

Field	Bit Position		Description
T16_Capture_HI	[7:0]	R/W	Captured Data—No Effect

T16_Capture_LO—L016(D)08h

This register holds the captured data from the output of the 16-bit Counter/Timer16. This register holds the LS-Byte of the data.

Field	Bit Position		Description
T16_Capture_LO	[7:0]	R/W	Captured Data—No Effect

Counter/Timer2 MS-Byte Hold Register—TC16H(D)07h

Field	Bit Position		Description
T16_Data_HI	[7:0]	R/W	Data

Counter/Timer2 LS-Byte Hold Register—TC16L(D)06h

Field	Bit Position		Description
T16_Data_LO	[7:0]	R/W	Data

Counter/Timer8 High Hold Register—TC8H(D)05h

Field	Bit Position		Description
T8_Level_HI	[7:0]	R/W	Data

Counter/Timer8 Low Hold Register—TC8L(D)04h

Field	Bit Position		Description
T8_Level_LO	[7:0]	R/W	Data

CTR0 Counter/Timer8 Control Register—CTR0(D)00h

Table 7 lists and briefly describes the fields for this register.

Table 7. CTR0(D)00h Counter/Timer8 Control Register

Field	Bit Position		Value	Description
T8_Enable	7-------	R/W	0* 1 0 1	Counter Disabled Counter Enabled Stop Counter Enable Counter
Single/Modulo-N	-6-------	R/W	0* 1	Modulo-N Single Pass
Time_Out	--5------	R/W	0** 1 0 1	No Counter Time-Out Counter Time-Out Occurred No Effect Reset Flag to 0
T8 _Clock	---43---	R/W	0 0** 0 1 1 0 1 1	SCLK SCLK/2 SCLK/4 SCLK/8
Capture_INT_Mask	-----2--	R/W	0** 1	Disable Data Capture Interrupt Enable Data Capture Interrupt
Counter_INT_Mask	------1-	R/W	0** 1	Disable Time-Out Interrupt Enable Time-Out Interrupt
P34_Out	-------0	R/W	0* 1	P34 as Port Output T8 Output on P34

*Indicates the value upon Power-On Reset.
**Indicates the value upon Power-On Reset. Not reset with a Stop Mode Recovery.

T16 TRANSMIT Mode

In NORMAL or PING-PONG mode, the output of T16 when not enabled, is dependent on CTR1, D0. If it is a 0, T16_OUT is a 1; if it is a 1, T16_OUT is 0. You can force the output of T16 to either a 0 or 1 whether it is enabled or not by programming CTR1 D3; D2 to a 10 or 11.

When T16 is enabled, TC16H * 256 + TC16L is loaded, and T16_OUT is switched to its initial value (CTR1, D0). When T16 counts down to 0, T16_OUT is toggled (in NORMAL or PING-PONG mode), an interrupt (CTR2, D1) is generated (if enabled), and a status bit (CTR2, D5) is set, see Figure 23.

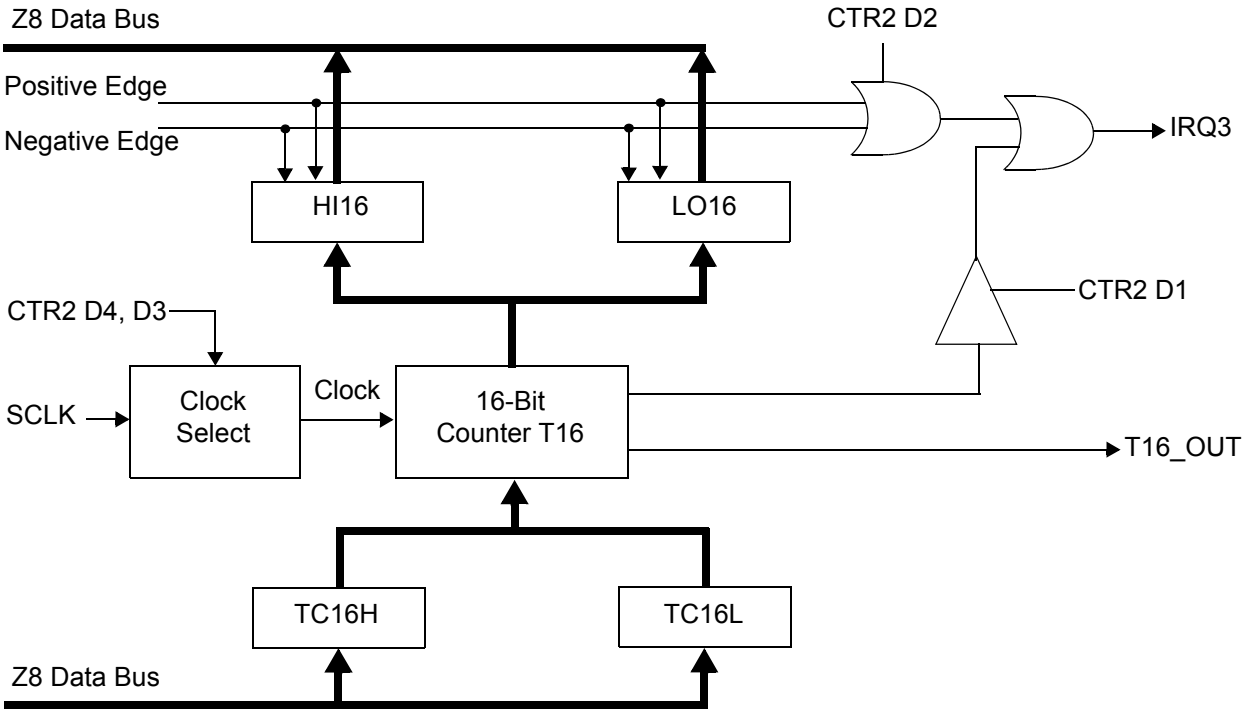


Figure 23. 16-Bit Counter/Timer Circuits

Note: *Global interrupts override this function as described in* Interrupts on page 43.

If T16 is in SINGLE-PASS mode, it is stopped at this point (see Figure 24). If it is in MODULO-N mode, it is loaded with TC16H * 256 + TC16L, and the counting continues (see Figure 25).

You can modify the values in TC16H and TC16L at any time. The new values take effect when they are loaded.

Caution: *Do not load these registers at the time the values are to be loaded into the counter/timer to ensure known operation. An initial count of 1 is not allowed. An initial count of 0 causes T16 to count from 0 to* FFFFh *to* FFFEh. *Transition from 0 to* FFFFh *is not a timeout condition.*

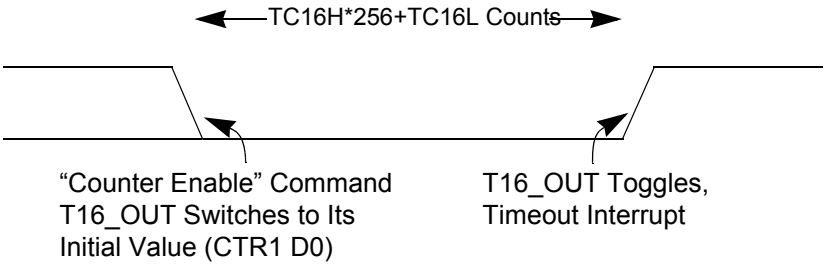


Figure 24. T16_OUT in SINGLE-PASS Mode

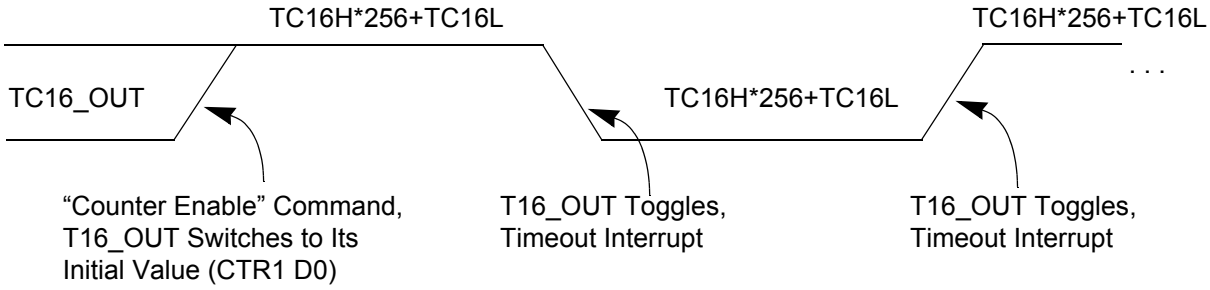


Figure 25. T16_OUT in MODULO-N Mode

T16 DEMODULATION Mode

You must program TC16L and TC16H to FFh. After T16 is enabled, and the first edge (rising, falling, or both depending on CTR1 D5; D4) is detected, T16 captures HI16 and LO16, reloads, and begins counting.

If D6 of CTR2 Is 0

When a subsequent edge (rising, falling, or both depending on CTR1, D5; D4) is detected during counting, the current count in T16 is complemented and put into HI16 and LO16. When data is captured, one of the edge detect status bits (CTR1, D1; D0) is set, and an interrupt is generated if enabled (CTR2, D2). T16 is loaded with FFFFh and starts again.

This T16 mode is generally used to measure space time, the length of time between bursts of carrier signal (marks).

If D6 of CTR2 Is 1

T16 ignores the subsequent edges in the input signal and continues counting down. A timeout of T8 causes T16 to capture its current value and generate an interrupt if enabled (CTR2, D2). In this case, T16 does not reload and continues counting. If the D6 bit of CTR2 is toggled (by writing a 0 then a 1 to it), T16 captures and reloads on the next edge (rising, falling, or both depending on CTR1, D5; D4), continuing to ignore subsequent edges.

This T16 mode generally measures mark time, the length of an active carrier signal burst.

If T16 reaches 0, T16 continues counting from FFFFh. Meanwhile, a status bit (CTR2 D5) is set, and an interrupt timeout can be generated if enabled (CTR2 D1).

PING-PONG Mode

This operation mode is only valid in TRANSMIT mode. T8 and T16 must be programmed in SINGLE-PASS mode (CTR0, D6; CTR2, D6), and PING-PONG mode must be programmed in CTR1, D3; D2. You can begin the operation by enabling either T8 or T16 (CTR0, D7 or CTR2, D7). For example, if T8 is enabled, T8_OUT is set to this initial value (CTR1, D1). According to T8_OUT's level, TC8H or TC8L is loaded into T8. After the terminal count is reached, T8 is disabled, and T16 is enabled. T16_OUT then switches to its initial value (CTR1, D0), data from TC16H and TC16L is loaded, and T16 starts to count. After T16 reaches the terminal count, it stops, T8 is enabled again, repeating the entire cycle. Interrupts can be allowed when T8 or T16 reaches terminal control (CTR0, D1; CTR2, D1). To stop the Ping-Pong operation, write 00 to bits D3 and D2 of CTR1, see Figure 26.

Note: *Enabling Ping-Pong operation while the counter/timers are running might cause intermittent counter/timer function. Disable the counter/timers and reset the status Flags before instituting this operation.*

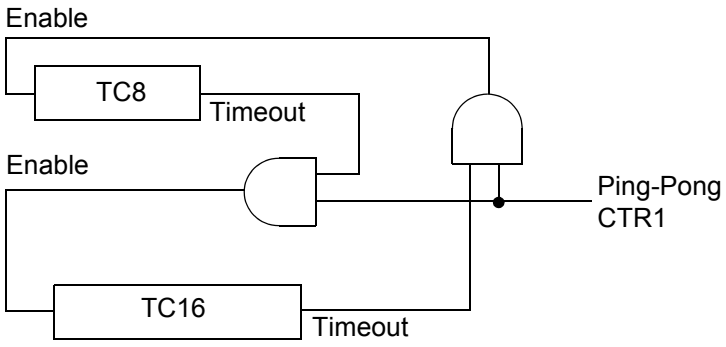


Figure 26. PING-PONG Mode Diagram

Table 11. Interrupt Types, Sources, and Vectors

Name	Source	Vector Location	Comments
IRQ0	P32	0,1	External (P32), Rising, Falling Edge Triggered
IRQ1	P33	2,3	External (P33), Falling Edge Triggered
IRQ2	P31, T_{IN}	4,5	External (P31), Rising, Falling Edge Triggered
IRQ3	T16	6,7	Internal
IRQ4	T8	8,9	Internal
IRQ5	LVD	10,11	Internal

When more than one interrupt is pending, priorities are resolved by a programmable priority encoder controlled by the Interrupt Priority Register. An interrupt machine cycle activates when an interrupt request is granted. As a result, all subsequent interrupts are disabled, and the Program Counter and Status Flags are saved. The cycle then branches to the program memory vector location reserved for that interrupt. All Crimzon ZLP32300 interrupts are vectored through locations in the program memory. This memory location and the next byte contain the 16-bit address of the interrupt service routine for that particular interrupt request. To accommodate polled interrupt systems, interrupt inputs are masked, and the Interrupt Request register is polled to determine which of the interrupt requests require service.

An interrupt resulting from AN1 is mapped into IRQ2, and an interrupt from AN2 is mapped into IRQ0. Interrupts IRQ2 and IRQ0 can be rising, falling, or both edge triggered. These interrupts are programmable. The software can poll to identify the state of the pin.

Programming bits for the Interrupt Edge Select are located in the IRQ Register (R250), bits D7 and D6. The configuration is indicated in Table 12.

Table 12. IRQ Register

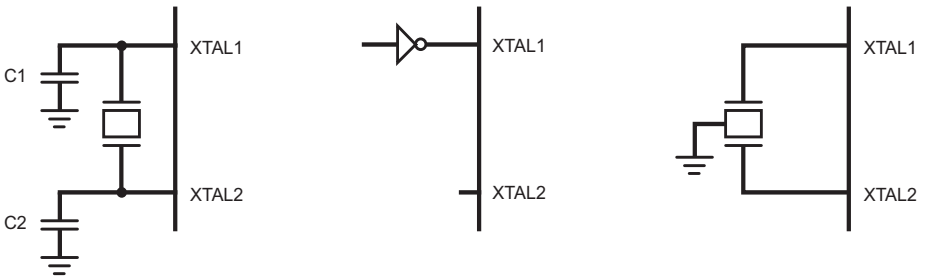
IRQ		Interrupt Edge	
D7	**D6**	**IRQ2 (P31)**	**IRQ0 (P32)**
0	0	F	F
0	1	F	R
1	0	R	F
1	1	R/F	R/F

Note: F = Falling Edge; R = Rising Edge

Clock

The device's on-chip oscillator has a high-gain, parallel-resonant amplifier, for connection to a crystal, ceramic resonator, or any suitable external clock source (XTAL1 = Input, XTAL2 = Output). The crystal must be AT cut, 1 MHz to 8 MHz maximum, with a series resistance (RS) less than or equal to 100 Ω. The on-chip oscillator can be driven with a suitable external clock source.

The crystal must be connected across XTAL1 and XTAL2 using the recommended capacitors from each pin to ground. The typical capacitor value is 10 pF for 8 MHz. Also check with the crystal supplier for the optimum capacitance.



Crystal
C1, C2 = 10 pF *
f = 8 MHz

External Clock

Ceramic Resonator f = 8 MHz

*Note: preliminary value.

Figure 29. Oscillator Configuration

Zilog's IR MCU supports crystal, resonator, and oscillator. Most resonators have a frequency tolerance of less than ±0.5%, which is enough for remote control application. Resonator has a very fast startup time, which is around few hundred microseconds. Most crystals have a frequency tolerance of less than 50 ppm (±0.005%). However, crystal needs longer startup time than the resonator. The large loading capacitance slows down the oscillation startup time. Zilog® suggests not to use more than 10 pF loading capacitor for the crystal. If the stray capacitance of the PCB or the crystal is high, the loading capacitance C1 and C2 must be reduced further to ensure stable oscillation before the T_{POR} (Power-On Reset time is typically 5-6 ms, see Table 20 on page 79).

For Stop Mode Recovery operation, bit 5 of SMR register allows you to select the Stop Mode Recovery delay, which is the T_{POR}. If Stop Mode Recovery delay is not selected, the MCU executes instruction immediately after it wakes up from the STOP mode. If resonator or crystal is used as a clock source then Stop Mode Recovery delay needs to be selected (bit 5 of SMR = 1).

Table 14. Stop Mode Recovery Source

SMR:432			Operation
D4	D3	D2	Description of Action
0	0	0	POR and/or external reset recovery
0	0	1	Reserved
0	1	0	P31 transition
0	1	1	P32 transition
1	0	0	P33 transition
1	0	1	P27 transition
1	1	0	Logical NOR of P20 through P23
1	1	1	Logical NOR of P20 through P27

Note: *Any Port 2 bit defined as an output drives the corresponding input to the default state. For example, if the NOR of P23-P20 is selected as the recovery source and P20 is configured as an output, the remaining SMR pins (P23-P21) form the NOR equation. This condition allows the remaining inputs to control the AND/OR function, refer to SMR2 register* on page 54 *for other recover sources.*

Stop Mode Recovery Delay Select (D5)

This bit, if low, disables the T_{POR} delay after Stop Mode Recovery. The default configuration of this bit is 1. If the 'fast' wake up is selected, the Stop Mode Recovery source must be kept active for at least 10 TpC.

Note: *This bit must be set to 1 if a crystal or resonator clock source is used. The T_{POR} delay allows the clock source to stabilize before executing instructions.*

Stop Mode Recovery Edge Select (D6)

A 1 in this bit position indicates that a High level on any one of the recovery sources wakes the Crimzon ZLP32300 from STOP mode. A 0 indicates Low level recovery. The default is 0 on POR.

Cold or Warm Start (D7)

This bit is read only. It is set to 1 when the device is recovered from STOP mode. The bit is set to 0 when the device reset is other than Stop Mode Recovery.

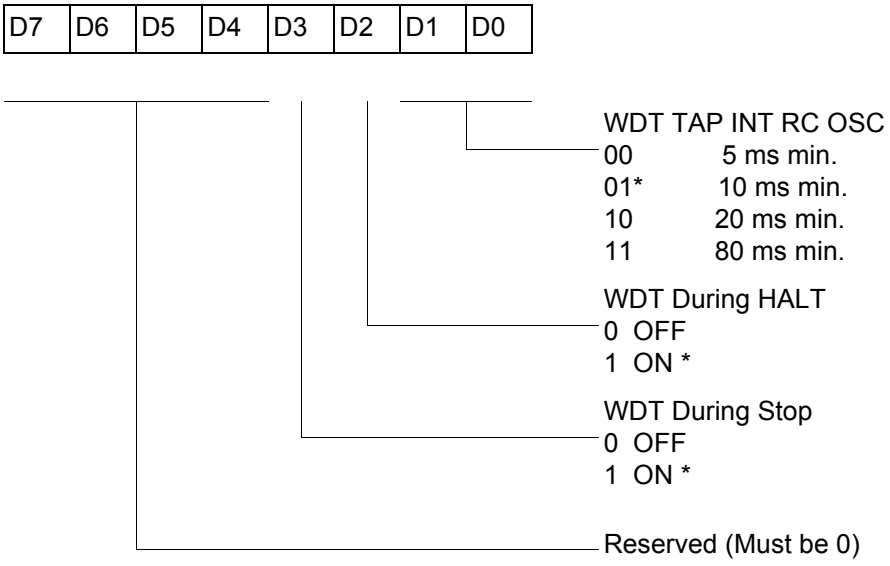
Watchdog Timer Mode

Watchdog Timer Mode Register (WDTMR)

The Watchdog Timer is a retriggerable one-shot timer that resets the Z8® if it reaches its terminal count. The WDT must initially be enabled by executing the WDT instruction. On subsequent executions of the WDT instruction, the WDT is refreshed. The WDT circuit is driven by an on-board RC-oscillator. The WDT instruction affects the Zero (Z), Sign (S), and Overflow (V) Flags.

The POR clock source the internal RC-oscillator. Bits 0 and 1 of the WDT register control a tap circuit that determines the minimum time-out period. Bit 2 determines whether the WDT is active during HALT, and Bit 3 determines WDT activity during Stop. Bits 4 through 7 are reserved (see Figure 35). This register is accessible only during the first 60 processor cycles (120 XTAL clocks) from the execution of the first instruction after Power-on reset, Watchdog Reset, or a Stop Mode Recovery (see Figure 34). After this point, the register cannot be modified by any means (intentional or otherwise). The WDTMR cannot be read. The register is located in Bank F of the Expanded Register Group at address location 0Fh. It is organized as shown in Figure 35.

WDTMR(0F)0Fh



*Default setting after reset

Figure 35. Watchdog Timer Mode Register (Write Only)

WDT Time Select (D0, D1)

This bit selects the WDT time period. It is configured as indicated in Table 15.

Table 15. Watchdog Timer Time Select

D1	D0	Timeout of Internal RC-Oscillator
0	0	5 ms min
0	1	10 ms min
1	0	20 ms min
1	1	80 ms min

WDTMR During Halt (D2)

This bit determines whether or not the WDT is active during HALT mode. A 1 indicates active during HALT. The default is 1, see Figure 36.

Voltage Detection and Flags

The Voltage Detection register (LVD, register 0Ch at the expanded register bank 0Dh) offers an option of monitoring the V_{CC} voltage. The Voltage Detection is enabled when bit 0 of LVD register is set. Once Voltage Detection is enabled, the V_{CC} level is monitored in real time. The HVD Flag (bit 2 of the LVD register) is set only if V_{CC} is higher than $V_{HVD.}$ The LVD Flag (bit 1 of the LVD register) is set only if V_{CC} is lower than the V_{LVD}. When Voltage Detection is enabled, the LVD Flag also triggers IRQ5. The IRQ bit 5 latches the low-voltage condition until it is cleared by instructions or reset. The IRQ5 interrupt is served if it is enabled in the IMR register. Otherwise, bit 5 of IRQ register is latched as a Flag only.

Note: *If it is necessary to receive an LVD interrupt upon power-up at an operating voltage lower than the low battery detect threshold, enable interrupts using the Enable Interrupt (EI) instruction prior to enabling the voltage detection.*

Notes:

1. *Ensure to differentiate the TRANSMIT mode from DEMODULATION mode. Depending on which of these two modes is operating, the CTR1 bit has different functions.*
2. *Changing from one mode to another cannot be performed without disabling the counter/timers.*

CTR2(0D)02H

D7	D6	D5	D4	D3	D2	D1	D0

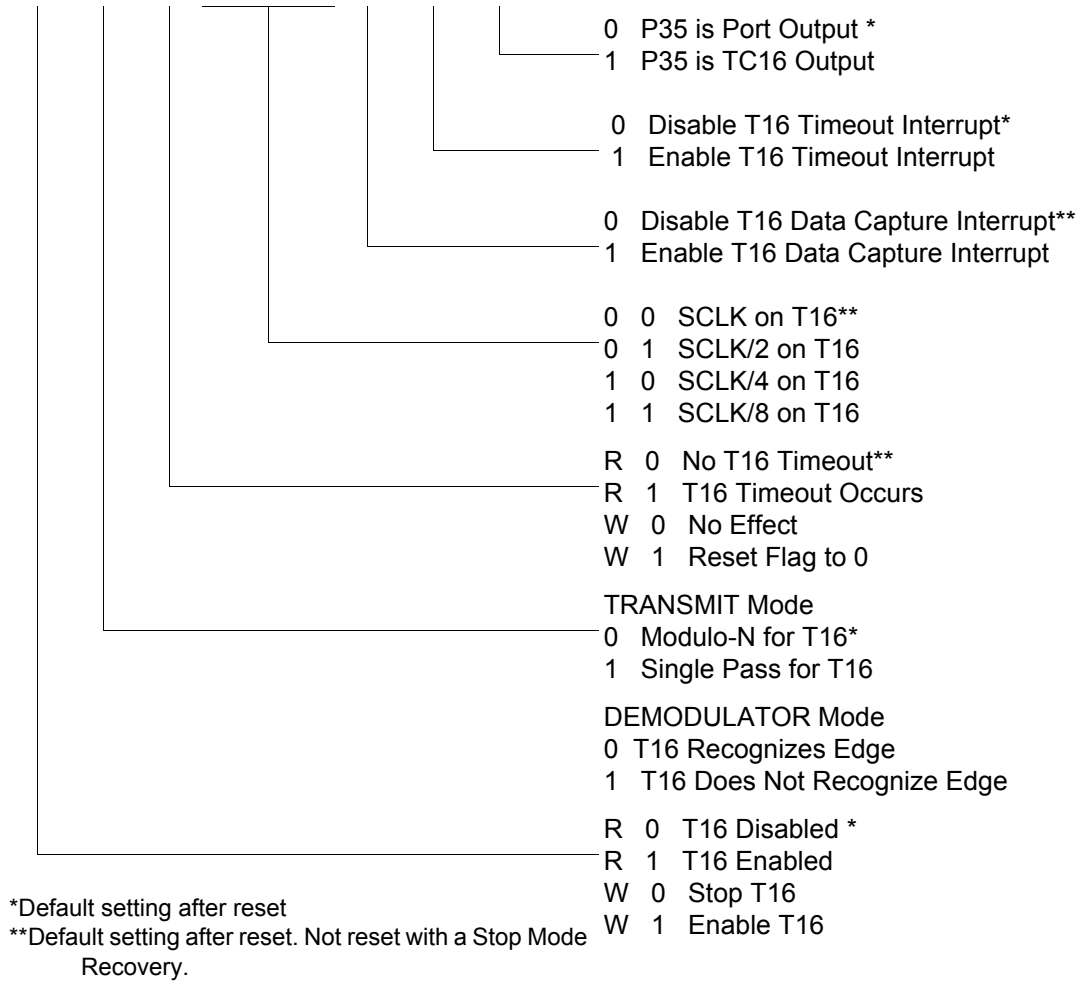
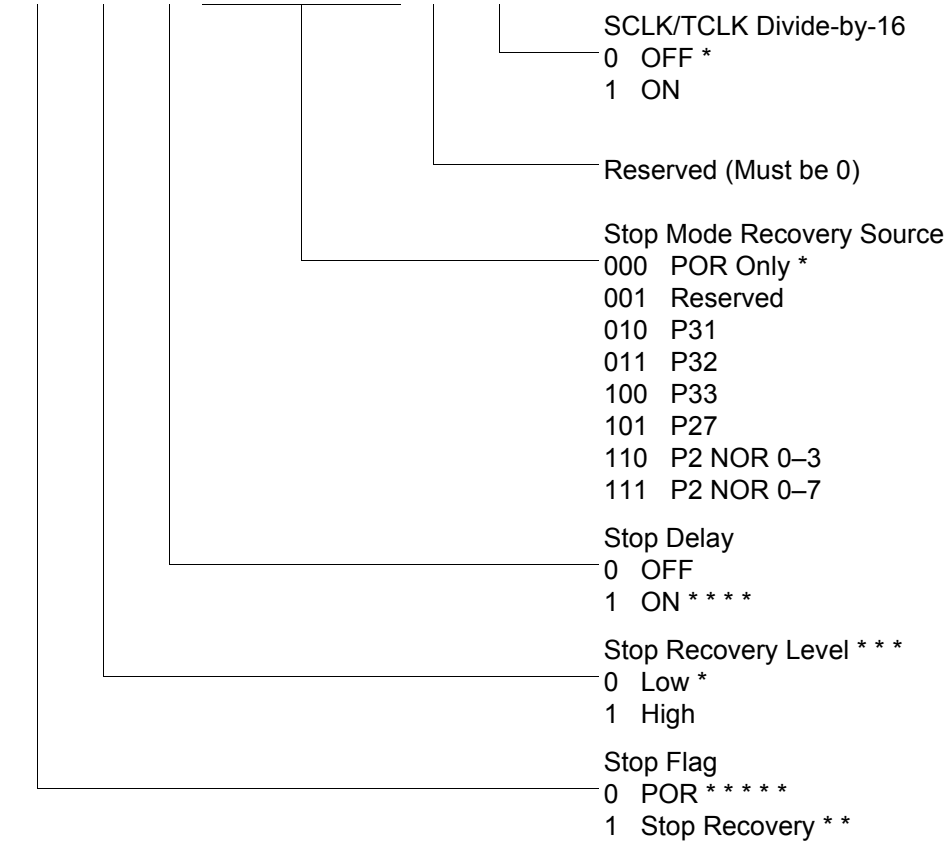


Figure 39. T16 Control Register ((0D) 2H: Read/Write Except Where Noted)

SMR(0F)0BH

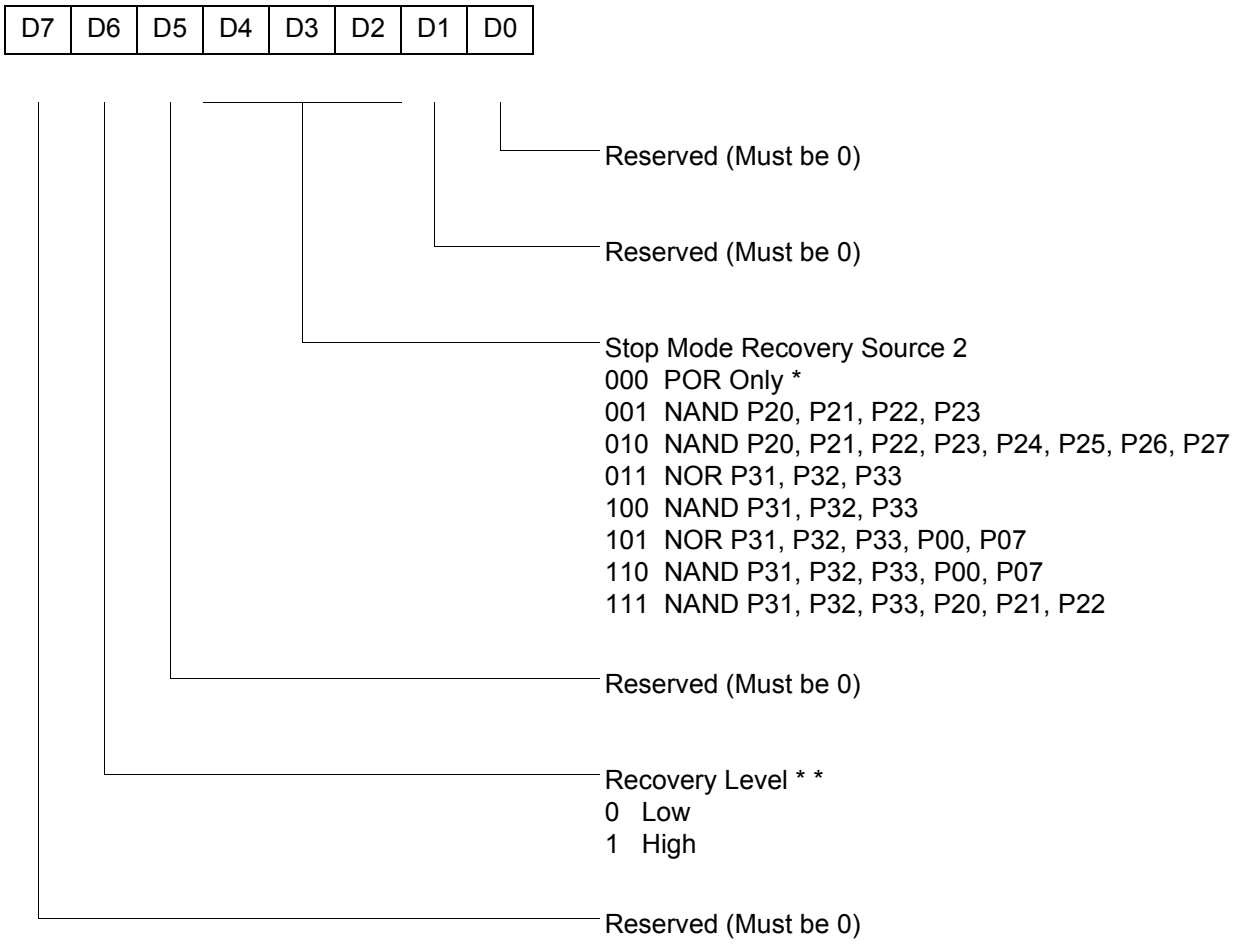
D7	D6	D5	D4	D3	D2	D1	D0



*Default setting after Reset
* *Set after Stop Mode Recovery
* * *At the XOR gate input
* * * *Default setting after Reset. Must be 1 if using a crystal or resonator clock source.
* * * * *Default setting after Power-On Reset. Not Reset with a Stop Mode Recovery.

Figure 43. Stop Mode Recovery Register ((0F)0BH: D6–D0=Write Only, D7=Read Only)

SMR2(0F)0DH



If used in conjunction with SMR, either of the two specified events causes a Stop Mode Recovery.
*Default setting after reset. Not Reset with a Stop Mode Recovery.
* *At the XOR gate input

Figure 44. Stop Mode Recovery Register 2 ((0F)0DH:D2–D4, D6 Write Only)

R249 IPR(F9H)

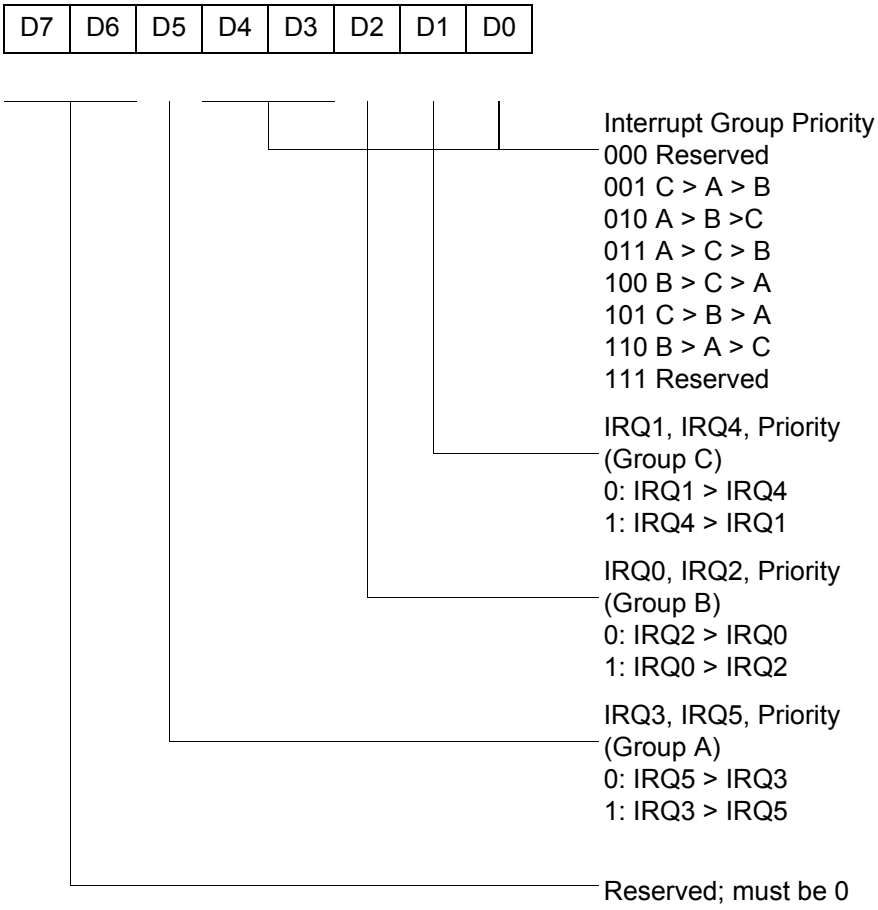
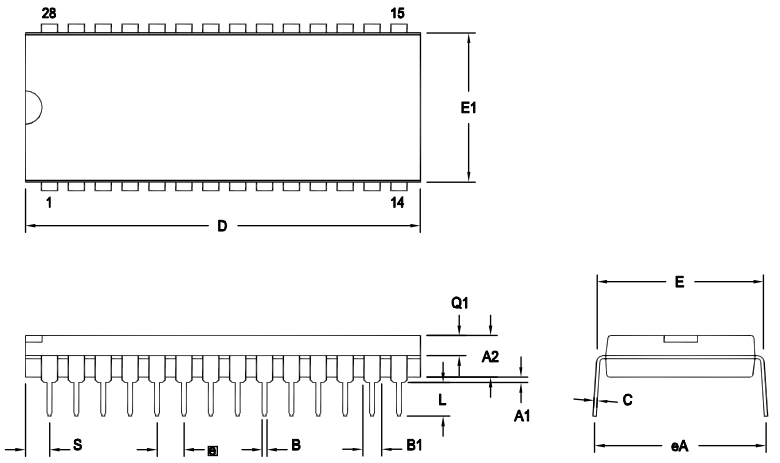


Figure 49. Interrupt Priority Register (F9H: Write Only)



SYMBOL	OPT #	MILLIMETER		INCH	
		MIN	MAX	MIN	MAX
A1		0.38	1.02	.015	.040
A2		3.18	4.19	.125	.165
B		0.38	0.53	.015	.021
B1	01	1.40	1.65	.055	.065
	02	1.14	1.40	.045	.055
C		0.23	0.38	.009	.015
D	01	36.58	37.34	1.440	1.470
	02	35.31	35.94	1.390	1.415
E		15.24	15.75	.600	.620
E1	01	13.59	14.10	.535	.555
	02	12.83	13.08	.505	.515
e		2.54 TYP		.100 BSC	
eA		15.49	16.76	.610	.660
L		3.05	3.81	.120	.150
Q1	01	1.40	1.91	.055	.075
	02	1.40	1.78	.055	.070
S	01	1.52	2.29	.060	.090
	02	1.02	1.52	.040	.060

CONTROLLING DIMENSIONS : INCH

OPTION TABLE	
OPTION #	PACKAGE
01	STANDARD
02	IDF

Note: ZiLOG supplies both options for production. Component layout PCB design should cover bigger option 01.

Figure 62. 28-Pin PDIP Package Diagram