



Welcome to E-XFL.COM

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	S12Z
Core Size	16-Bit
Speed	32MHz
Connectivity	LINbus, SCI, SPI
Peripherals	DMA, LVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	512 x 8
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	3.5V ~ 40V
Data Converters	A/D 9x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	64-LQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/s912zvm6f0mlh

2.5.3	Over-Current Protection on PP0 (EVDD)	113
2.5.4	Over-Current Protection on PT2	113
2.5.5	Open Input Detection on PL[2:0] (HVI)	113

Chapter 3

Memory Mapping Control (S12ZMMCV1)

3.1	Introduction	117
3.1.1	Glossary	118
3.1.2	Overview	118
3.1.3	Features	118
3.1.4	Modes of Operation	118
3.1.5	Block Diagram	119
3.2	External Signal Description	119
3.3	Memory Map and Register Definition	119
3.3.1	Memory Map	119
3.3.2	Register Descriptions	120
3.4	Functional Description	125
3.4.1	Global Memory Map	125
3.4.2	Illegal Accesses	127
3.4.3	Uncorrectable ECC Faults	128

Chapter 4

Interrupt (S12ZINTV0)

4.1	Introduction	129
4.1.1	Glossary	130
4.1.2	Features	130
4.1.3	Modes of Operation	131
4.1.4	Block Diagram	131
4.2	External Signal Description	132
4.3	Memory Map and Register Definition	132
4.3.1	Module Memory Map	132
4.3.2	Register Descriptions	133
4.4	Functional Description	137
4.4.1	S12Z Exception Requests	138
4.4.2	Interrupt Prioritization	138
4.4.3	Priority Decoder	139
4.4.4	Reset Exception Requests	139
4.4.5	Exception Priority	139
4.4.6	Interrupt Vector Table Layout	140
4.5	Initialization/Application Information	140
4.5.1	Initialization	140
4.5.2	Interrupt Nesting	140
4.5.3	Wake Up from Stop or Wait Mode	141

1.7.2.14 Timer IOC1_[3:0] signals

The signals IOC1_[3:0] are associated with the input capture or output compare functionality of the timer (TIM1) module.

1.7.2.15 PWM[5:4] signals

The signals PWM[5:4] are associated with the PMF module digital channel outputs.

1.7.2.16 PTU signals

1.7.2.16.1 PTUT0 signal

This is the PTU trigger output signal, routed to a pin for debugging purposes.

1.7.2.16.2 PTURE signal

This signal is the PTU reload enable output signal. This signal is routed to a pin for debugging purposes.

1.7.2.17 Interrupt signals — $\overline{\text{IRQ}}$ and $\overline{\text{XIRQ}}$

$\overline{\text{IRQ}}$ is a maskable level or falling edge sensitive input. $\overline{\text{XIRQ}}$ is a non-maskable level-sensitive interrupt.

1.7.2.18 Oscillator and clock signals

1.7.2.18.1 Oscillator pins — EXTAL and XTAL

EXTAL and XTAL are the crystal driver and external clock pins. On reset all the device clocks are derived from the internal PLLCLK, independent of EXTAL and XTAL. XTAL is the oscillator output.

1.7.2.18.2 ECLK

This signal is associated with the output of the bus clock (ECLK).

NOTE

This feature is only intended for debug purposes at room temperature. It must not be used for clocking external devices in an application.

1.7.2.19 BDC and debug signals

1.7.2.19.1 BKGD — Background debug signal

The BKGD signal is used as a pseudo-open-drain signal for the background debug communication. The BKGD signal has an internal pull-up device.

2.3.4.11 Port L Polarity Select Register (PPSL)

Address 0x0334 PPSL

Access: User read/write⁽¹⁾

	7	6	5	4	3	2	1	0
R	0	0	0	0	0	PPSL2	PPSL1	PPSL0
W								
Reset	0	0	0	0	0	0	0	0

Figure 2-33. Port L Polarity Select Register (PPSL)

1. Read: Anytime
Write: Anytime

Table 2-37. PPSL Register Field Descriptions

Field	Description
2-0 PPSL2-0	Polarity Select — This bit selects the polarity of the active interrupt edge on the associated HVI pin. 1 Rising edge selected 0 Falling edge selected

2.3.4.12 Port L ADC Bypass Register (PTABYPL)

Address 0x033A

Access: User read/write⁽¹⁾

	7	6	5	4	3	2	1	0
R	0	0	0	0	0	PTABYPL2	PTABYPL1	PTABYPL0
W								
Reset	0	0	0	0	0	0	0	0

Figure 2-34. Port L ADC Bypass Register (PTABYPL)

1. Read: Anytime
Write: Anytime

Table 2-38. PTABYPL Register Field Descriptions

Field	Description
2-0 PTABYPL 2-0	Port L ADC Connection Bypass — This bit bypasses and powers down the impedance converter stage in the signal path from the analog input pin to the ADC channel input. This bit takes effect only if using direct input connection to the ADC channel (PTADIRL=1). 1 Impedance converter bypassed 0 Impedance converter used

Table 2-46. PIM Interrupt Sources

Module Interrupt Sources	Local Enable
XIRQ	None
IRQ	IRQCR[IRQEN]
Port AD pin interrupt	PIEADH[PIEADH] PIEADL[PIEADL]
Port P pin interrupt	PIEP[PIEP]
Port L pin interrupt	PIEL[PIEL]
Port T over-current interrupt	OCIET[OCIET]
Port P over-current interrupt	OCIEP[OCIEP]

2.4.5.1 XIRQ, IRQ Interrupts

The $\overline{\text{XIRQ}}$ pin allows requesting non-maskable interrupts after reset initialization. During reset, the X bit in the condition code register is set and any interrupts are masked until software enables them.

The $\overline{\text{IRQ}}$ pin allows requesting asynchronous interrupts. The interrupt input is disabled out of reset. To enable the interrupt the IRQCR[IRQEN] bit must be set and the I bit cleared in the condition code register. The interrupt can be configured for level-sensitive or falling-edge-sensitive triggering. If IRQCR[IRQEN] is cleared while an interrupt is pending, the request will deassert.

Both interrupts are able to wake-up the device from stop mode. Means for glitch filtering are not provided on these pins.

2.4.5.2 Pin Interrupts and Key-Wakeup (KWU)

Ports AD, P and L offer pin interrupt and key-wakeup capability. The related interrupt enable (PIE) as well as the sensitivity to rising or falling edges (PPS) can be individually configured on per-pin basis. All bits/pins in a port share the same interrupt vector. Interrupts can be used with the pins configured as inputs or outputs.

An interrupt is generated when a bit in the port interrupt flag (PIF) and its corresponding port interrupt enable (PIE) are both set. The pin interrupt feature is also capable to wake up the CPU when it is in stop or wait mode (key-wakeup).

A digital filter on each pin prevents short pulses from generating an interrupt. A valid edge on an input is detected if 4 consecutive samples of a passive level are followed by 4 consecutive samples of an active level. Else the sampling logic is restarted.

In run and wait mode the filters are continuously clocked by the bus clock. Pulses with a duration of $t_{\text{PULSE}} < n_{\text{P_MASK}}/f_{\text{bus}}$ are assuredly filtered out while pulses with a duration of $t_{\text{PULSE}} > n_{\text{P_PASS}}/f_{\text{bus}}$ guarantee a pin interrupt.

In stop mode the filter clock is generated by an RC-oscillator. The minimum pulse length varies over process conditions, temperature and voltage (Figure 2-41). Pulses with a duration of $t_{\text{PULSE}} < t_{\text{P_MASK}}$ are assuredly filtered out while pulses with a duration of $t_{\text{PULSE}} > t_{\text{P_PASS}}$ guarantee a wakeup event.

Please refer to the appendix table “Pin Timing Characteristics” for pulse length limits.

- Normal modes, secure device
BDC disabled. No BDC access possible.
- Special single chip mode, unsecure
BDM active out of reset. All BDC commands are available.
- Special single chip mode, secure
BDM active out of reset. Restricted command set available.

When operating in secure mode, BDC operation is restricted to allow checking and clearing security by mass erasing the on-chip flash memory. Secure operation prevents BDC access to on-chip memory other than mass erase. The BDC command set is restricted to those commands classified as Always-available.

5.1.3.3 Low-Power Modes

5.1.3.3.1 Stop Mode

The execution of the CPU STOP instruction leads to stop mode only when all bus masters (CPU, or others, depending on the device) have finished processing. The operation during stop mode depends on the ENBDC and BDCCIS bit settings as summarized in [Table 5-3](#)

Table 5-3. BDC STOP Operation Dependencies

ENBDC	BDCCIS	Description Of Operation
0	0	BDC has no effect on STOP mode.
0	1	BDC has no effect on STOP mode.
1	0	Only BDCCLK clock continues
1	1	All clocks continue

A disabled BDC has no influence on stop mode operation. In this case the BDCSI clock is disabled in stop mode thus it is not possible to enable the BDC from within stop mode.

STOP Mode With BDC Enabled And BDCCIS Clear

If the BDC is enabled and BDCCIS is clear, then the BDC prevents the BDCCLK clock ([Figure 5-5](#)) from being disabled in stop mode. This allows BDC communication to continue throughout stop mode in order to access the BDCCSR register. All other device level clock signals are disabled on entering stop mode.

NOTE

This is intended for application debugging, not for fast flash programming.
Thus the CLKSW bit must be clear to map the BDCSI to BDCCLK.

With the BDC enabled, an internal acknowledge delays stop mode entry and exit by 2 BDCSI clock + 2 bus clock cycles. If no other module delays stop mode entry and exit, then these additional clock cycles represent a difference between the debug and not debug cases. Furthermore if a BDC internal access is being executed when the device is entering stop mode, then the stop mode entry is delayed until the internal access is complete (typically for 1 bus clock cycle).

6.3.2.14 Debug Comparator D Control Register (DBGDCTL)

Address: 0x0140



Figure 6-17. Debug Comparator D Control Register

Read: Anytime.

Write: If DBG not armed.

Table 6-24. DBGDCTL Field Descriptions

Field ⁽¹⁾	Description
5 INST	Instruction Select — This bit configures the comparator to compare PC or data access addresses. 0 Comparator compares addresses of data accesses 1 Comparator compares PC address
3 RW	Read/Write Comparator Value Bit — The RW bit controls whether read or write is used in compare for the associated comparator. The RW bit is ignored if RWE is clear or INST is set. 0 Write cycle is matched 1 Read cycle is matched
2 RWE	Read/Write Enable Bit — The RWE bit controls whether read or write comparison is enabled for the associated comparator. This bit is ignored if INST is set. 0 Read/Write is not used in comparison 1 Read/Write is used in comparison
0 COMPE	Enable Bit — Determines if comparator is enabled 0 The comparator is not enabled 1 The comparator is enabled

1. If the CDCM field selects range mode comparisons, then DBGDCTL bits configure the comparison, DBGDCTL is ignored.

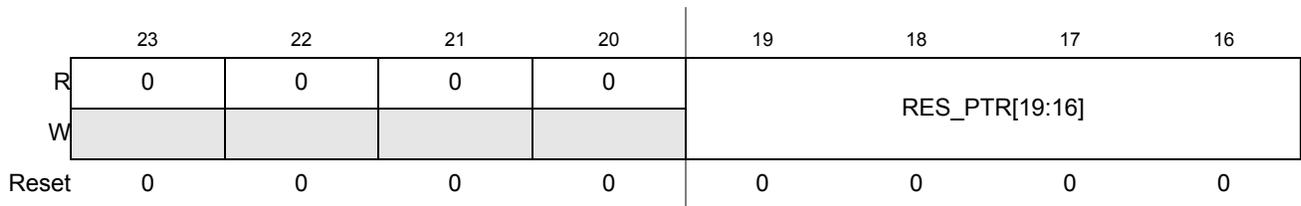
Table 6-25 shows the effect for RWE and RW on the comparison conditions. These bits are ignored if INST is set, because matches based on opcodes reaching the execution stage are data independent.

Table 6-25. Read or Write Comparison Logic Table

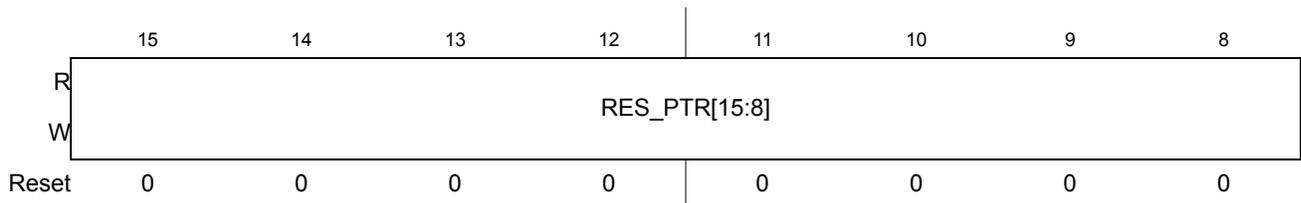
RWE Bit	RW Bit	RW Signal	Comment
0	x	0	RW not used in comparison
0	x	1	RW not used in comparison
1	0	0	Write match
1	0	1	No match
1	1	0	No match
1	1	1	Read match

9.5.2.22 ADC Result Base Pointer Register (ADCRBP)

Module Base + 0x0021



Module Base + 0x0022



Module Base + 0x0023

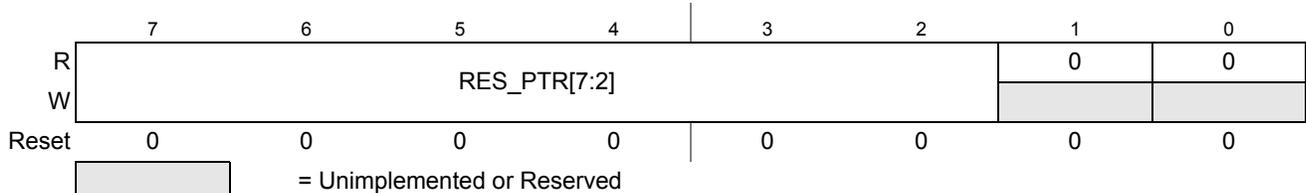


Figure 9-25. ADC Result Base Pointer Registers (ADCRBP_0, ADCRBP_1, ADCRBP_2)

Read: Anytime

Write: Bits RES_PTR[19:2] writeable if bit ADC_EN clear or bit SMOD_ACC set

Table 9-30. ADCRBP Field Descriptions

Field	Description
19-2 RES_PTR[19:2]	ADC Result Base Pointer Address — These bits define the base address of the list areas inside the system RAM of the memory map to which conversion results will be stored to at the end of a conversion. These bits can only be written if bit ADC_EN is clear. See also Section 9.6.3.2.3, “Introduction of the two Result Value Lists (RVLs).”

10.3.2.2 BATS Module Status Register (BATSR)

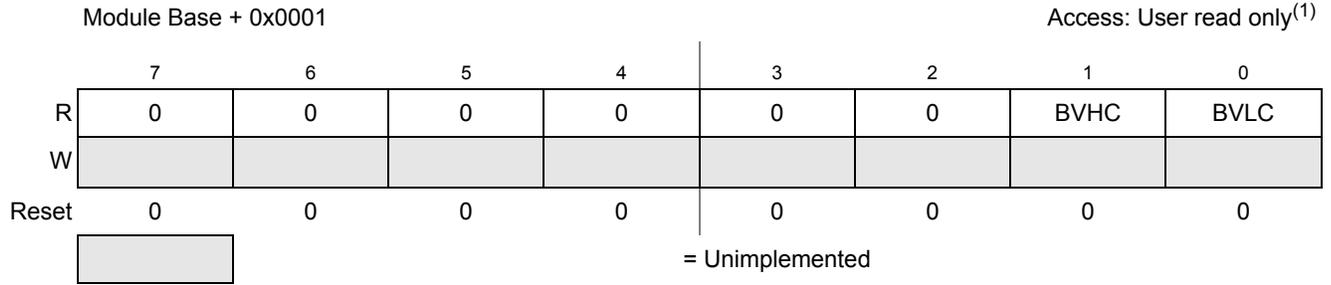


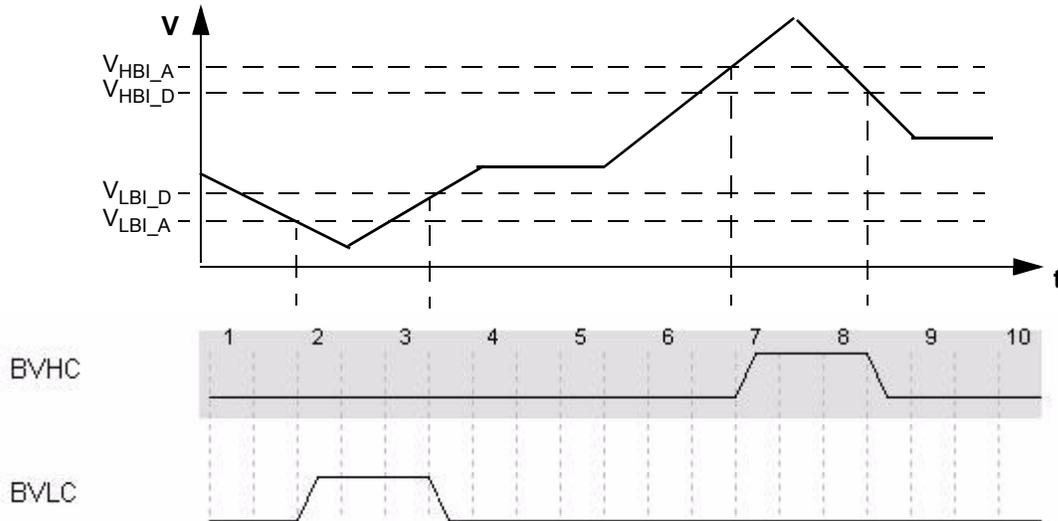
Figure 10-4. BATS Module Status Register (BATSR)

1. Read: Anytime
Write: Never

Table 10-3. BATSR - Register Field Descriptions

Field	Description
1 BVHC	<p>BATS Voltage Sense High Condition Bit — This status bit indicates that a high voltage at VSUP, depending on selection, is present.</p> <p>0 $V_{\text{measured}} < V_{\text{HBI_A}}$ (rising edge) or $V_{\text{measured}} < V_{\text{HBI_D}}$ (falling edge) 1 $V_{\text{measured}} \geq V_{\text{HBI_A}}$ (rising edge) or $V_{\text{measured}} \geq V_{\text{HBI_D}}$ (falling edge)</p>
0 BVLC	<p>BATS Voltage Sense Low Condition Bit — This status bit indicates that a low voltage at VSUP, depending on selection, is present.</p> <p>0 $V_{\text{measured}} \geq V_{\text{LBI_A}}$ (falling edge) or $V_{\text{measured}} \geq V_{\text{LBI_D}}$ (rising edge) 1 $V_{\text{measured}} < V_{\text{LBI_A}}$ (falling edge) or $V_{\text{measured}} < V_{\text{LBI_D}}$ (rising edge)</p>

Figure 10-5. BATS Voltage Sensing



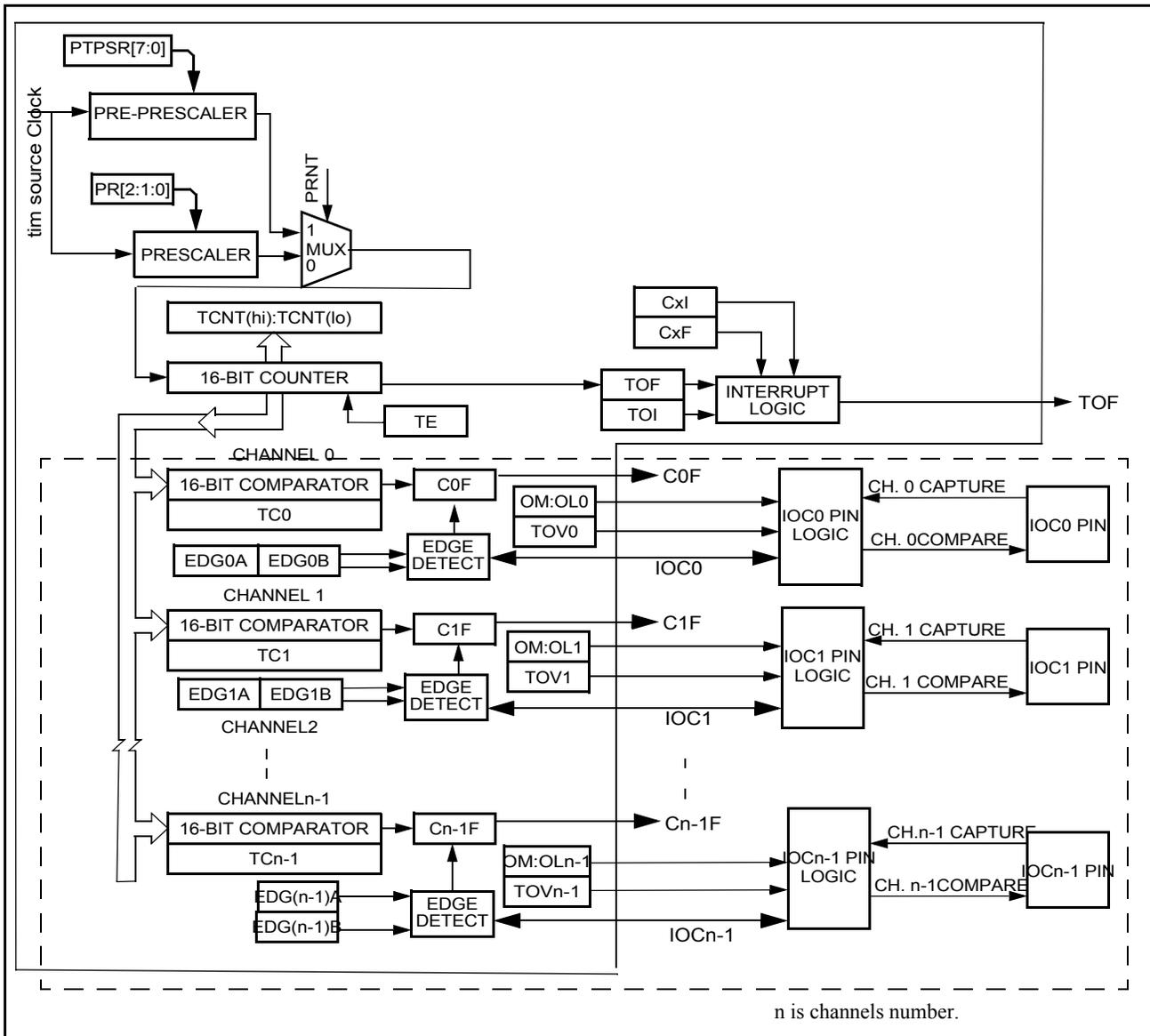


Figure 11-22. Detailed Timer Block Diagram

11.4.1 Prescaler

The prescaler divides the Bus clock by 1, 2, 4, 8, 16, 32, 64 or 128. The prescaler select bits, PR[2:0], select the prescaler divisor. PR[2:0] are in timer system control register 2 (TSCR2).

The prescaler divides the Bus clock by a prescaler value. Prescaler select bits PR[2:0] of in timer system control register 2 (TSCR2) are set to define a prescaler value that generates a divide by 1, 2, 4, 8, 16, 32, 64 and 128 when the PRNT bit in TSCR1 is disabled.

buffered mode. In addition, if restart is enabled (RSTRTx=1), the commutation event generates both “PWM reload event” and “PWM reload-is-asynchronous event” simultaneously.

12.2.6 Commutation Event Edge Select Signal — `async_event_edge_sel[1:0]`

These device-internal PMF input signals select the active edge for the `async_event` input. Refer to the device overview section to determine if the selection is user configurable or tied constant at integration level.

Table 12-5. Commutation Event Edge Selection

<code>async_event_edge_sel[1:0]</code>	<code>async_event</code> active edge
00	direct input
01	rising edge
10	falling edge
11	both edges

12.2.7 PWM Reload Event Signals — `pmf_reloada,b,c`

These device-internal PMF output signals assert once per control cycle and can serve as triggers for other implemented IP modules. Signal `pmf_reloadb` and `pmf_reloadc` are related to time base B and C, respectively, while signal `pmf_reloada` is off out of reset and can be programmed for time base A, B, or C. Refer to the device overview section to determine the signal connections.

12.2.8 PWM Reload-Is-Asynchronous Signal — `pmf_reload_is_async`

This device-internal PMF output signal serves as a qualifier to the PMF reload event signal `pmf_reloada`. Whenever the `async_event` signal causes `pmf_reloada` output to assert also the `pmf_reload_is_async` output asserts for the same duration, except if asynchronous event and generated PWM reload event occur in the same cycle.

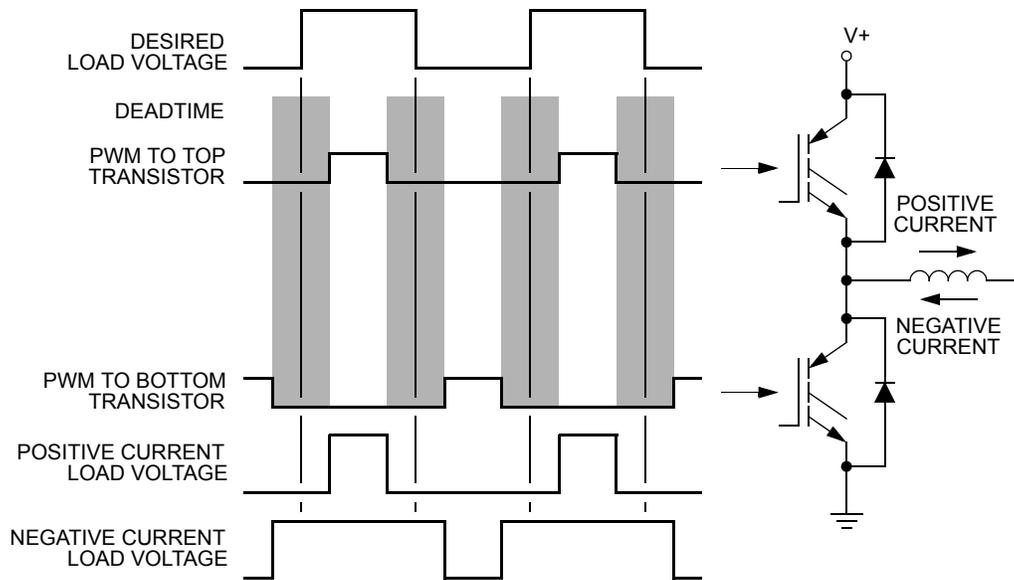


Figure 12-54. Deadtime Distortion

During deadtime, load inductance distorts output voltage by keeping current flowing through the diodes. This deadtime current flow creates a load voltage that varies with current direction. With a positive current flow, the load voltage during deadtime is equal to the bottom supply, putting the top transistor in control. With a negative current flow, the load voltage during deadtime is equal to the top supply putting the bottom transistor in control.

Remembering that the original PWM pulse widths were shortened by deadtime insertion, the averaged sinusoidal output will be less than the desired value. However, when deadtime is inserted, it creates a distortion in motor current waveform. This distortion is aggravated by dissimilar turn-on and turn-off delays of each of the transistors. By giving the PWM module information on which transistor is controlling at a given time, this distortion can be corrected.

For a typical circuit in complementary channel operation, only one of the transistors will be effective in controlling the output voltage at any given time. This depends on the direction of the motor current for that pair. See Figure 12-54. To correct distortion one of two different factors must be added to the desired PWM value, depending on whether the top or bottom transistor is controlling the output voltage. Therefore, the software is responsible for calculating both compensated PWM values prior to placing them in an odd-numbered/even numbered PWM register pair. Either the odd or the even PMFVAL register controls the pulse width at any given time. For a given PWM pair, whether the odd or even PMFVAL register is active depends on either:

- The state of the current status input, \overline{IS} , for that driver
- The state of the odd/even correction bit, IPOL_x, for that driver if ICC bits in the PMFICCTL register are set to zeros
- The direction of PWM counter if ICC bits in the PMFICCTL register are set to ones

To correct deadtime distortion, software can decrease or increase the value in the appropriate PMFVAL register.

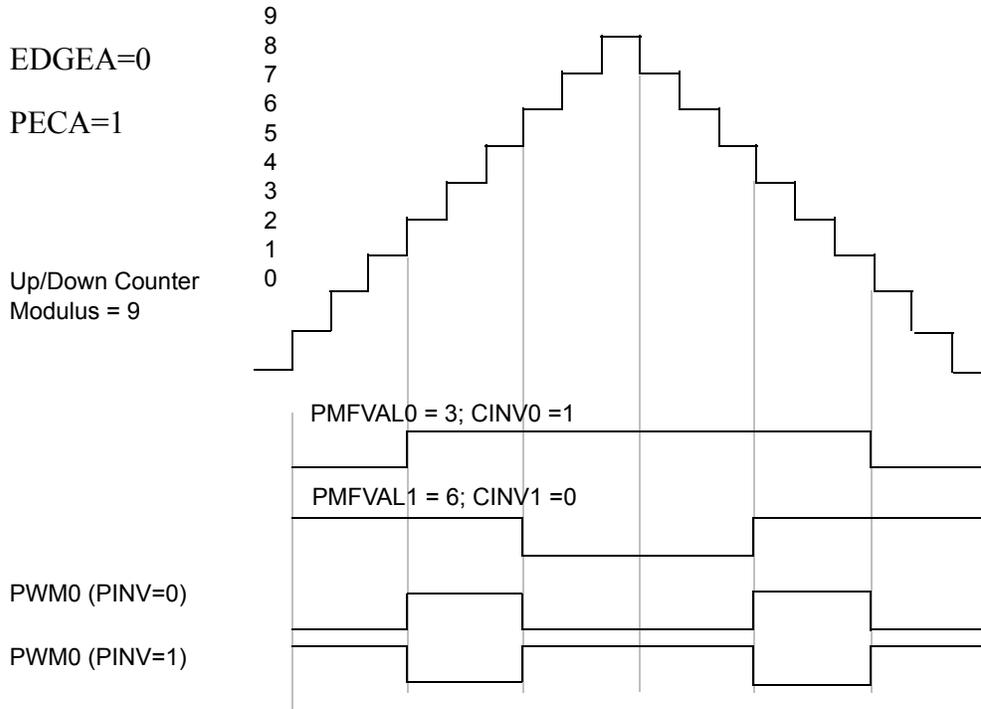


Figure 12-65. Double-Switching PWM Output VAL0<VAL1 (Center-Aligned)

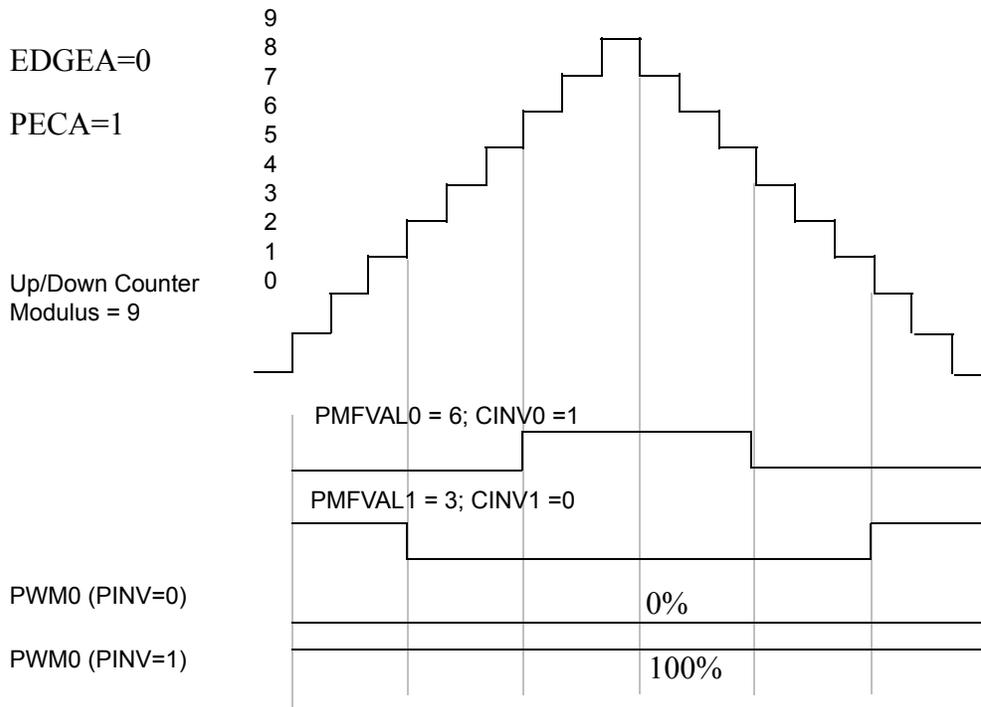


Figure 12-66. Double-Switching PWM Output VAL0>VAL1 (Center-Aligned)

LSB: Least Significant Bit

MSB: Most Significant Bit

NRZ: Non-Return-to-Zero

RZI: Return-to-Zero-Inverted

RXD: Receive Pin

SCI : Serial Communication Interface

TXD: Transmit Pin

14.1.2 Features

The SCI includes these distinctive features:

- Full-duplex or single-wire operation
- Standard mark/space non-return-to-zero (NRZ) format
- Selectable IrDA 1.4 return-to-zero-inverted (RZI) format with programmable pulse widths
- 16-bit baud rate selection
- Programmable 8-bit or 9-bit data format
- Separately enabled transmitter and receiver
- Programmable polarity for transmitter and receiver
- Programmable transmitter output parity
- Two receiver wakeup methods:
 - Idle line wakeup
 - Address mark wakeup
- Interrupt-driven operation with eight flags:
 - Transmitter empty
 - Transmission complete
 - Receiver full
 - Idle receiver input
 - Receiver overrun
 - Noise error
 - Framing error
 - Parity error
 - Receive wakeup on active edge
 - Transmit collision detect supporting LIN
 - Break Detect supporting LIN
- Receiver framing error detection
- Hardware parity checking

14.2.1 TXD — Transmit Pin

The TXD pin transmits SCI (standard or infrared) data. It will idle high in either mode and is high impedance anytime the transmitter is disabled.

14.2.2 RXD — Receive Pin

The RXD pin receives SCI (standard or infrared) data. An idle line is detected as a line high. This input is ignored when the receiver is disabled and should be terminated to a known voltage.

14.3 Memory Map and Register Definition

This section provides a detailed description of all the SCI registers.

14.3.1 Module Memory Map and Register Definition

The memory map for the SCI module is given below in [Figure 14-2](#). The address listed for each register is the address offset. The total address for each register is the sum of the base address for the SCI module and the address offset for each register.

14.3.2 Register Descriptions

This section consists of register descriptions in address order. Each description includes a standard register diagram with an associated figure number. Writes to a reserved register locations do not have any effect and reads of these locations return a zero. Details of register bit and field function follow the register diagrams, in bit order.

Register Name		Bit 7	6	5	4	3	2	1	Bit 0
0x0000 SCIBDH ¹	R W	SBR15	SBR14	SBR13	SBR12	SBR11	SBR10	SBR9	SBR8
0x0001 SCIBDL ¹	R W	SBR7	SBR6	SBR5	SBR4	SBR3	SBR2	SBR1	SBR0
0x0002 SCICR ¹	R W	LOOPS	SCISWAI	RSRC	M	WAKE	ILT	PE	PT
0x0000 SCIASR ^{1,2}	R W	RXEDGIF	0	0	0	0	BERRV	BERRIF	BKDIF

 = Unimplemented or Reserved

Figure 14-2. SCI Register Summary (Sheet 1 of 2)

1. Read: Anytime
 Write: Anytime, except HSOCME (see description)

Table 16-5. HSDRV Configuration Register (HSCR) Field Descriptions

Field	Description
5-4 HSOCME _x	<p>HSDRV2C Over-Current Mask Enable</p> <p>These bits enable the masking of the over-current shutdown for t_{HSOCM} for the related high-side driver, after switching on the driver. This bit is only writable if the associated high-side driver is disabled (HSCR[HSE_x]=0)</p> <p>0 over-current masking window is disabled 1 over-current masking window is enabled</p>
3-2 HSOLE _x	<p>HSDRV2C High-Load Resistance Open-Load Detection Enable</p> <p>These bits enable the measurement function to detect an open-load condition on the related high-side driver operating on high-load resistance loads. If the high-side driver is enabled and is not being driven by the selected source, then the high-load resistance detection circuit is activated when this bit is set to '1'.</p> <p>0 high-load resistance open-load detection is disabled 1 high-load resistance open-load detection is enabled</p>
1-0 HSE _x	<p>HSDRV2C Enable</p> <p>These bits control the bias for the associated high-side driver circuit.</p> <p>0 High-side driver is disabled 1 High-side driver is enabled</p> <p>Note: After enabling the high-side driver (HSCR[HSE_x]=1), a settling time $t_{HS_settling}$ is required before the high-side driver is allowed to be turned on (e.g. by writing to the HSDR).</p>

16.3.7 HSDRV2C Status Register (HSSR)

Module Base + 0x0005

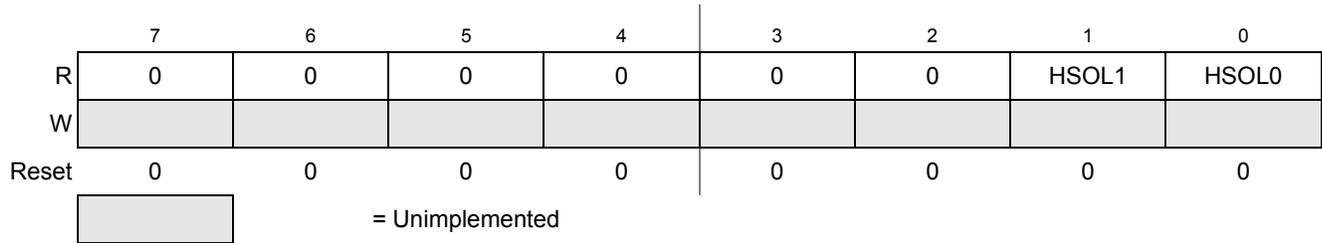
Access: User read⁽¹⁾

Figure 16-6. HSDRV2C Status Register (HSSR)

1. Read: Anytime
Write: No Write

Table 16-8. HSDRV Status Register (HSSR) Field Descriptions

Field	Description
1-0 HSOLx	<p>HSDRV2C Open-Load Status Bits</p> <p>These bits reflect the open-load condition of the associated the driver pin. A delay of $t_{HLROLDT}$ must be granted after enabling the high-load resistance open-load detection function in order to read valid data.</p> <p>0 No open-load condition, $I_{HS} \geq I_{HLROLD}$ 1 Open-load condition, $I_{HS} < I_{HLROLD}$</p>

16.3.8 HSDRV2C Interrupt Enable Register (HSIE)

Module Base + 0x0006

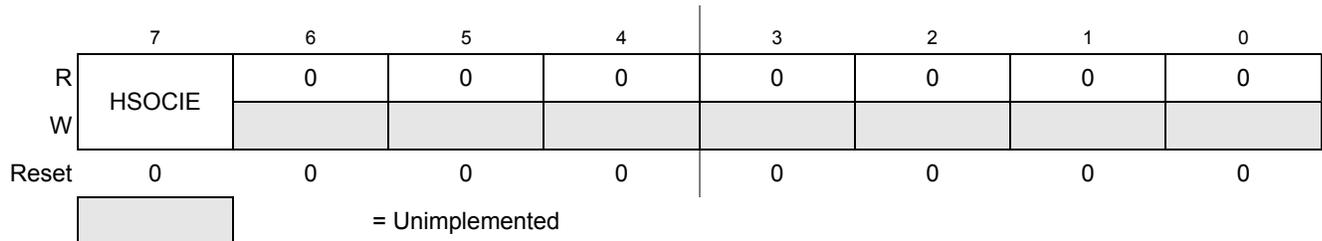
Access: User read/write⁽¹⁾

Figure 16-7. HSDRV2C Interrupt Enable Register (HSIE)

1. Read: Anytime
Write: Anytime

Table 16-9. HSDRV Interrupt Enable Register (HSIE) Field Descriptions

Field	Description
7 HSOCIE	<p>HSDRV2C Over-Current Interrupt Enable</p> <p>0 Interrupt request is disabled 1 Interrupt is requested whenever a HSIF[HSOCIFx] flag is set</p>

NOTE

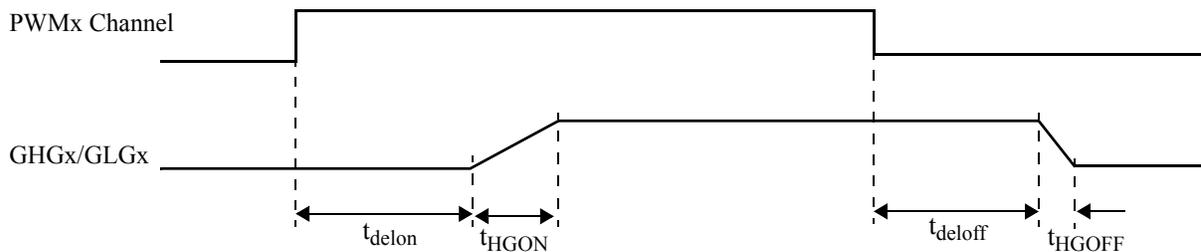
FET pre-driver concept shown in [Figure 18-24](#) for the high-side driver applies also to low-side driver. The reference current for the low-side driver is controlled by GSRCLS[2:0].

18.5.2 GDU Intrinsic Dead Time

The basic point of dead time is to prevent cross conduction of the high-side and low-side power MOSFETs.

The GDU adds an amount of dead time to the PWM signals driving the high-side and low-side power MOSFETs. A PWM signal applied to the input of the GDU does not appear instantly on the output. There is propagation delay (t_{delon} , t_{deloff}) through the FET pre-drivers and it takes time to turn on and off the gates of the power MOSFETs (t_{HGON} , t_{HGOFF}) (see [Figure 18-25](#)). The propagation delay and the turn on and off time change over temperature. There are differences between propagation delay paths to the high-side MOSFETs and low-side MOSFETs. Worst case must be considered. The turn on time t_{HGON} depends also on the setting of the slew rate control bits GSRCLS[2:0] and GSRCHS[2:0].

Figure 18-25. Driver on/off Delay and on/off Time¹



[Figure 18-26](#) shows examples of intrinsic dead times. For example assuming minimum values for t_{HGON} and t_{delon} for the high side gate HG0 and minimum values for t_{HGOFF} and t_{deloff} for low-side gate LG0 no additional dead time setting in the PMF module is required and the PWM channels can change at the same time without cross conduction of the power MOSFETs.

1. Note that t_{HGON} and t_{HGOFF} is the turn on and turn off time for high-side and low-side gate

Address & Name		7	6	5	4	3	2	1	0
0x0003 FPSTAT	R	FPOVRD	0	0	0	0	0	0	WSTACK
	W								
0x0004 FCNFG	R	CCIE	0	ERSAREQ	IGNSF	WSTAT[1:0]	FDFD	FSFD	
	W								
0x0005 FERCNFG	R	0	0	0	0	0	0	SFDIE	
	W								
0x0006 FSTAT	R	CCIF	0	ACCERR	FPVIOL	MGBUSY	RSVD	MGSTAT1	MGSTAT0
	W								
0x0007 FERSTAT	R	0	0	0	0	0	DFDF	SFDIF	
	W								
0x0008 FPROT	R	FPOPEN	RNV6	FPHDIS	FPHS1	FPHS0	FPLDIS	FPLS1	FPLS0
	W								
0x0009 DFPROT ⁽¹⁾	R	DPOPEN	DPS6	DPS5	DPS4	DPS3	DPS2	DPS1	DPS0
	W								
0x000A FOPT	R	NV7	NV6	NV5	NV4	NV3	NV2	NV1	NV0
	W								
0x000B FRSV1	R	0	0	0	0	0	0	0	0
	W								
0x000C FCCOB0HI	R	CCOB15	CCOB14	CCOB13	CCOB12	CCOB11	CCOB10	CCOB9	CCOB8
	W								
0x000D FCCOB0LO	R	CCOB7	CCOB6	CCOB5	CCOB4	CCOB3	CCOB2	CCOB1	CCOB0
	W								
0x000E FCCOB1HI	R	CCOB15	CCOB14	CCOB13	CCOB12	CCOB11	CCOB10	CCOB9	CCOB8
	W								
0x000F FCCOB1LO	R	CCOB7	CCOB6	CCOB5	CCOB4	CCOB3	CCOB2	CCOB1	CCOB0
	W								
0x0010 FCCOB2HI	R	CCOB15	CCOB14	CCOB13	CCOB12	CCOB11	CCOB10	CCOB9	CCOB8
	W								

Figure 19-4. FTMRZ128K512 Register Summary (continued)

L.9 0x0500-x053F PMF15B6C

Address	Name	Bit 7	6	5	4	3	2	1	Bit 0	
0x0532	PMFCNTC	R	0	PMFCNTC						
		W								
0x0533	PMFCNTC	R	PMFCNTC							
		W								
0x0534	PMFMODC	R	0	PMFMODC						
		W								
0x0535	PMFMODC	R	PMFMODC							
		W								
0x0536	PMFDTMC	R	0	0	0	0	PMFDTMC			
		W								
0x0537	PMFDTMC	R	PMFDTMC							
		W								
0x0538	PMFDMP0	R	DMP05	DMP04	DMP03	DMP02	DMP01	DMP00		
		W								
0x0539	PMFDMP1	R	DMP15	DMP14	DMP13	DMP12	DMP11	DMP10		
		W								
0x053A	PMFDMP2	R	DMP25	DMP24	DMP23	DMP22	DMP21	DMP20		
		W								
0x053B	PMFDMP3	R	DMP35	DMP34	DMP33	DMP32	DMP31	DMP30		
		W								
0x053C	PMFDMP4	R	DMP45	DMP44	DMP43	DMP42	DMP41	DMP40		
		W								
0x053D	PMFDMP5	R	DMP55	DMP54	DMP53	DMP52	DMP51	DMP50		
		W								
0x053E	PMFOUTF	R	0	0	OUTF5	OUTF4	OUTF3	OUTF2	OUTF1	OUTF0
		W								
0x053F	Reserved	R	0	0	0	0	0	0	0	
		W								

L.10 0x0580-0x059F PTU

Address	Name	Bit 7	6	5	4	3	2	1	Bit 0	
0x0580	PTUE	R	0	PTUFRZ	0	0	0	0	0	TG0EN
		W								

