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Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	24
Program Memory Size	28KB (16K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 17x10b; D/A 1x5b, 1x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-UFQFN Exposed Pad
Supplier Device Package	28-UQFN (4x4)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f1718t-i-mv

TABLE 2: 40/44-PIN ALLOCATION TABLE (PIC16(L)F1717/9)

I/O ⁽²⁾	PDIP	TQFP	UQFN	ADC	Reference	Comparator	Op Amp	DAC	Zero Cross	Timers	CCP	NCO	PWM	COG	MSSP	EUSART	CLC	Interrupt	Pullup	Basic					
RA0	2	19	17	AN0		C1IN0- C2IN0-											CLCIN0 ⁽¹⁾	IOC	Y						
RA1	3	20	18	AN1		C1IN1- C2IN1-	OPA1OUT										CLCIN1 ⁽¹⁾	IOC	Y						
RA2	4	21	19	AN2	V _{REF-}	C1IN0+ C2IN0+		DAC1OUT1																	
RA3	5	22	20	AN3	V _{REF+}	C1IN1+																			
RA4	6	23	21				OPA1IN+																		
RA5	7	24	22	AN4			OPA1IN-	DAC2OUT1							nSS ⁽¹⁾										
RA6	14	31	29																	OSC2 CLKOUT					
RA7	13	30	28																		OSC1 CLKIN				
RB0	33	8	8	AN12		C2IN1+			ZCD					COG1IN ⁽¹⁾							INT ⁽¹⁾ IOC	Y			
RB1	34	9	9	AN10		C1IN3- C2IN3-	OPA2OUT															IOC	Y		
RB2	35	10	10	AN8			OPA2IN-															IOC	Y		
RB3	36	11	11	AN9		C1IN2- C2IN2-	OPA2IN+															IOC	Y		
RB4	37	14	12	AN11																		IOC	Y		
RB5	38	15	13	AN13																		IOC	Y		
RB6	39	16	14																			CLCIN2 ⁽¹⁾	IOC	Y	ICSPCLK
RB7	40	17	15					DAC1OUT2 DAC2OUT2														CLCIN3 ⁽¹⁾	IOC	Y	ICSPDAT
RC0	15	32	30							T1CKI ⁽¹⁾ SOSCO												IOC	Y		
RC1	16	35	31							SOSCI	CCP2 ⁽¹⁾											IOC	Y		
RC2	17	36	32	AN14							CCP1 ⁽¹⁾											IOC	Y		
RC3	18	37	33	AN15											SCL/SCK ⁽¹⁾							IOC	Y		

Note 1: Default peripheral input. Alternate pins can be selected as the peripheral input with the PPS input selection registers.

2: All pin digital outputs default to PORT latch data. Alternate outputs can be selected as the peripheral digital output with the PPS output selection registers.

3: These peripheral functions are bidirectional. The output pin selections must be the same as the input pin selections.

4: Alternate outputs are excluded from solid shaded areas.

5: Alternate inputs are excluded from dot shaded areas.

PIC16(L)F1717/8/9

5.0 RESETS

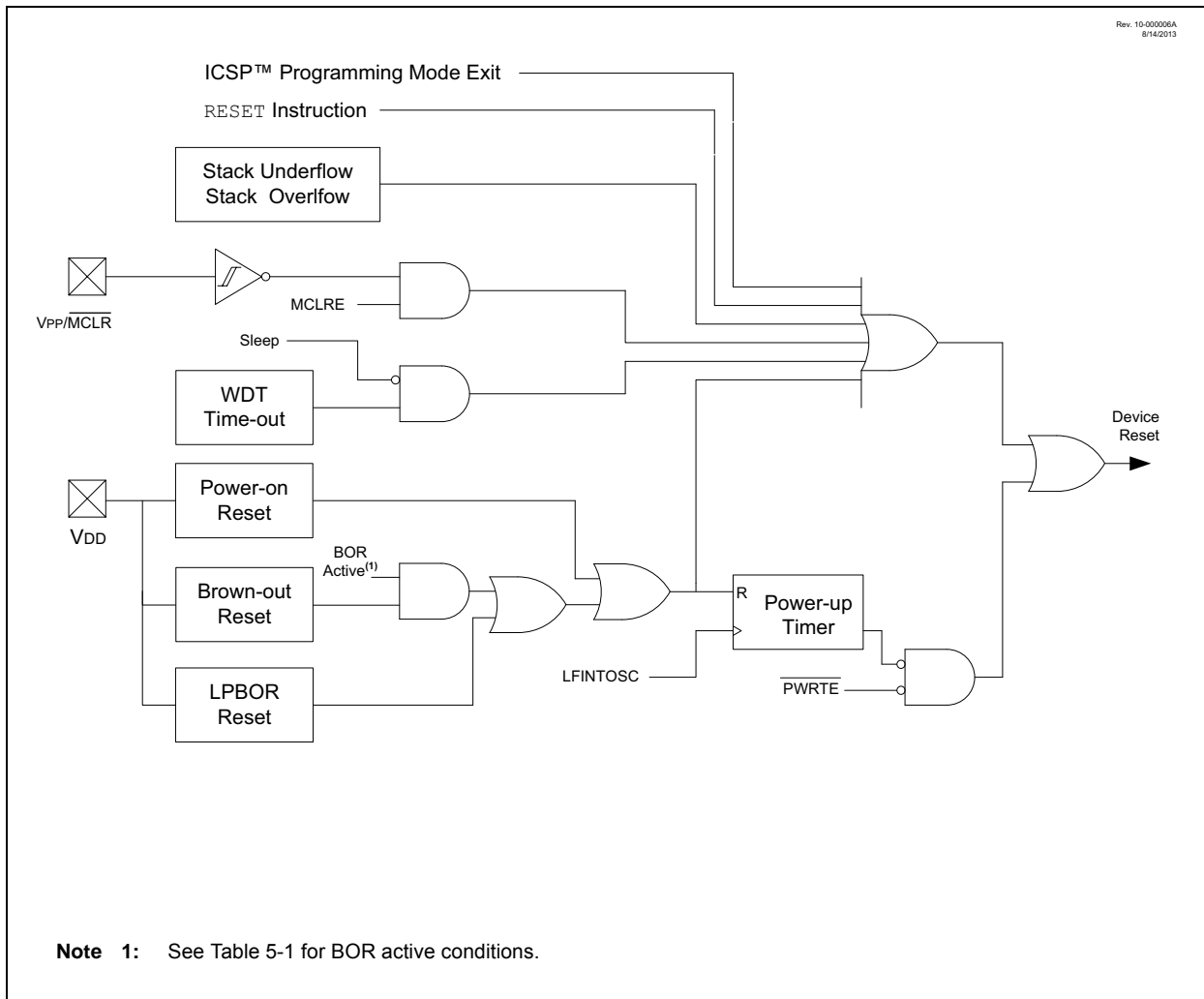
There are multiple ways to reset this device:

- Power-on Reset (POR)
- Brown-out Reset (BOR)
- Low-Power Brown-out Reset (LPBOR)
- MCLR Reset
- WDT Reset
- RESET instruction
- Stack Overflow
- Stack Underflow
- Programming mode exit

To allow VDD to stabilize, an optional Power-up Timer can be enabled to extend the Reset time after a BOR or POR event.

A simplified block diagram of the On-Chip Reset Circuit is shown in Figure 5-1.

FIGURE 5-1: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT



REGISTER 7-6: PIR2: PERIPHERAL INTERRUPT REQUEST REGISTER 2

R/W-0/0	R/W-0/0	R/W-0/0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
OSFIF	C2IF	C1IF	—	BCL1IF	TMR6IF	TMR4IF	CCP2IF
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7	OSFIF: Oscillator Fail Interrupt Flag bit 1 = Interrupt is pending 0 = Interrupt is not pending
bit 6	C2IF: Comparator C2 Interrupt Flag bit 1 = Interrupt is pending 0 = Interrupt is not pending
bit 5	C1IF: Comparator C1 Interrupt Flag bit 1 = Interrupt is pending 0 = Interrupt is not pending
bit 4	Unimplemented: Read as '0'
bit 3	BCL1IF: MSSP Bus Collision Interrupt Flag bit 1 = Interrupt is pending 0 = Interrupt is not pending
bit 2	TMR6IF: Timer6 to PR6 Interrupt Flag bit 1 = Interrupt is pending 0 = Interrupt is not pending
bit 1	TMR4IF: Timer4 to PR4 Interrupt Flag bit 1 = Interrupt is pending 0 = Interrupt is not pending
bit 0	CCP2IF: CCP2 Interrupt Flag bit 1 = Interrupt is pending 0 = Interrupt is not pending

Note: Interrupt flag bits are set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the Global Enable bit, GIE, of the INTCON register. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

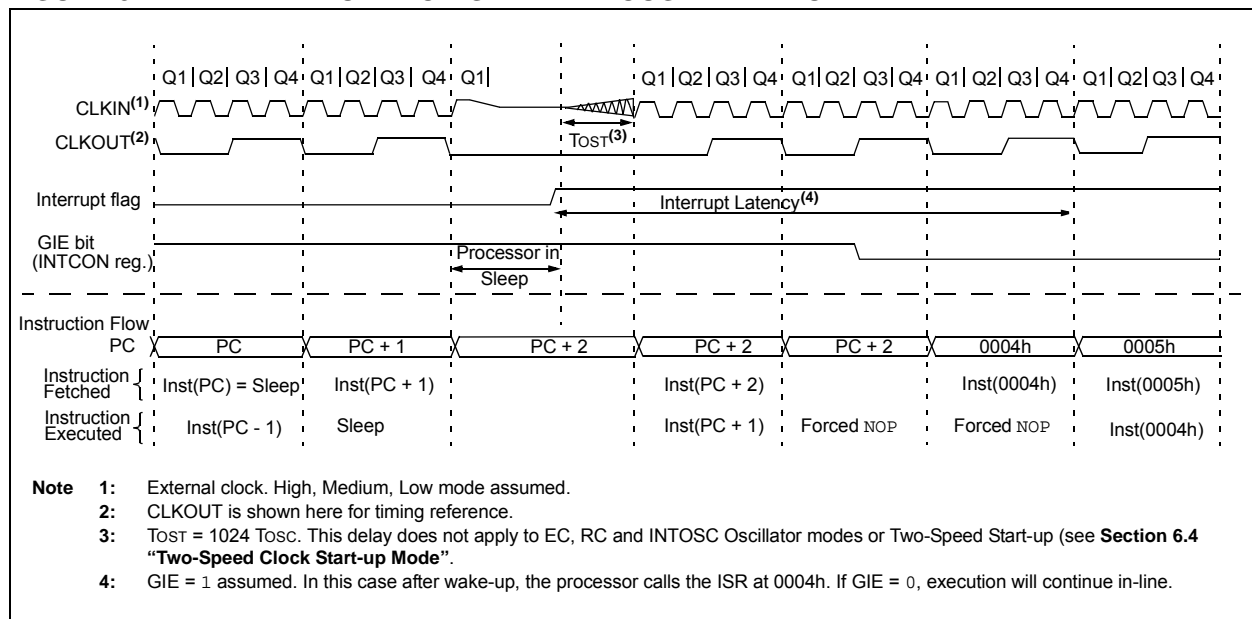
8.1.1 WAKE-UP USING INTERRUPTS

When global interrupts are disabled (GIE cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If the interrupt occurs **before** the execution of a `SLEEP` instruction
 - `SLEEP` instruction will execute as a `NOP`
 - `WDT` and `WDT` prescaler will not be cleared
 - \overline{TO} bit of the `STATUS` register will not be set
 - \overline{PD} bit of the `STATUS` register will not be cleared
- If the interrupt occurs **during or after** the execution of a `SLEEP` instruction
 - `SLEEP` instruction will be completely executed
 - Device will immediately wake-up from Sleep
 - `WDT` and `WDT` prescaler will be cleared
 - \overline{TO} bit of the `STATUS` register will be set
 - \overline{PD} bit of the `STATUS` register will be cleared

Even if the flag bits were checked before executing a `SLEEP` instruction, it may be possible for flag bits to become set before the `SLEEP` instruction completes. To determine whether a `SLEEP` instruction executed, test the \overline{PD} bit. If the \overline{PD} bit is set, the `SLEEP` instruction was executed as a `NOP`.

FIGURE 8-1: WAKE-UP FROM SLEEP THROUGH INTERRUPT



PIC16(L)F1717/8/9

11.2 Register Definitions: PORTA

REGISTER 11-1: PORTA: PORTA REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R-x/u	R/W-x/u	R/W-x/u	R/W-x/u
RA7	RA6	RA5	RA4	RA3	RA2	RA1	RA0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set '0' = Bit is cleared

bit 7-0 **RA<7:0>**: PORTA I/O Value bits⁽¹⁾
1 = Port pin is $\geq V_{IH}$
0 = Port pin is $\leq V_{IL}$

Note 1: Writes to PORTA are actually written to corresponding LATA register. Reads from PORTA register is return of actual I/O pin values.

REGISTER 11-2: TRISA: PORTA TRI-STATE REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set '0' = Bit is cleared

bit 7-0 **TRISA<7:0>**: PORTA Tri-State Control bit
1 = PORTA pin configured as an input (tri-stated)
0 = PORTA pin configured as an output

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REGISTER 11-20: ANSELC: PORTC ANALOG SELECT REGISTER

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	U-0	U-0
ANSC7	ANSC6	ANSC5	ANSC4	ANSC3	ANSC2	—	—
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set '0' = Bit is cleared

bit 7-2 **ANSC<7:2>**: Analog Select between Analog or Digital Function on Pins RC<7:2>, respectively⁽¹⁾
0 = Digital I/O. Pin is assigned to port or digital special function.
1 = Analog input. Pin is assigned as analog input⁽¹⁾. Digital input buffer disabled.

bit 1-0 **Unimplemented**: Read as '0'

Note 1: When setting a pin to an analog input, the corresponding TRIS bit must be set to Input mode in order to allow external control of the voltage on the pin.

REGISTER 11-21: WPUC: WEAK PULL-UP PORTC REGISTER^(1,2)

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
WPUC7	WPUC6	WPUC5	WPUC4	WPUC3	WPUC2	WPUC1	WPUC0
bit 7						bit 0	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
u = Bit is unchanged x = Bit is unknown -n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set '0' = Bit is cleared

bit 7-0 **WPUC<7:0>**: Weak Pull-up Register bits
1 = Pull-up enabled
0 = Pull-up disabled

Note 1: Global $\overline{\text{WPUEN}}$ bit of the OPTION_REG register must be cleared for individual pull-ups to be enabled.
2: The weak pull-up device is automatically disabled if the pin is configured as an output.

PIC16(L)F1717/8/9

11.9 PORTE Registers

11.9.1 DATA REGISTER (RE<2:0> PIC16(L)F1717/9 ONLY)

PORTE is a 4-bit wide input port and 3-bit wide output port. The corresponding data direction register is TRISE (Register 11-34). Setting a TRISE bit (= 1) will make the corresponding PORTE pin an input (i.e., put the corresponding output driver in a High-Impedance mode). Clearing a TRISE bit (= 0) will make the corresponding PORTE pin an output (i.e., enable the output driver and put the contents of the output latch on the selected pin). Example 11-1 shows how to initialize an I/O port.

Reading the PORTE register (Register 11-33) reads the status of the pins, whereas writing to it will write to the PORT latch. All write operations are read-modify-write operations. Therefore, a write to a port implies that the port pins are read, this value is modified and then written to the PORT data latch (LATE).

11.9.2 DIRECTION CONTROL (TRISE<2:0> PIC16(L)F1717/9 ONLY)

The TRISE register (Register 11-34) controls the PORTE pin output drivers, even when they are being used as analog inputs. The user should ensure the bits in the TRISE register are maintained set when using them as analog inputs. I/O pins configured as analog inputs always read '0'.

11.9.3 INPUT THRESHOLD CONTROL (PIC16(L)F1717/9 ONLY)

The INLVLE register (Register 11-40) controls the input voltage threshold for each of the available PORTE input pins. A selection between the Schmitt Trigger CMOS or the TTL compatible thresholds is available. The input threshold is important in determining the value of a read of the PORTE register and also the level at which an interrupt-on-change occurs, if that feature is enabled. See Table 34-4: I/O Ports for more information on threshold levels.

Note: Changing the input threshold selection should be performed while all peripheral modules are disabled. Changing the threshold level during the time a module is active may inadvertently generate a transition associated with an input pin, regardless of the actual voltage level on that pin.

11.9.4 OPEN-DRAIN CONTROL (PIC16(L)F1717/9 ONLY)

The ODCONE register (Register 11-38) controls the open-drain feature of the port. Open-drain operation is independently selected for each pin. When an ODCONE bit is set, the corresponding port output becomes an open-drain driver capable of sinking current only. When an ODCONE bit is cleared, the corresponding port output pin is the standard push-pull drive capable of sourcing and sinking current.

11.9.5 SLEW RATE CONTROL (PIC16(L)F1717/9 ONLY)

The SLRCONE register (Register 11-39) controls the slew rate option for each port pin. Slew rate control is independently selectable for each port pin. When an SLRCONE bit is set, the corresponding port pin drive is slew rate limited. When an SLRCONE bit is cleared, The corresponding port pin drive slews at the maximum rate possible.

11.9.6 ANALOG CONTROL (PIC16(L)F1717/9 ONLY)

The ANSELE register (Register 11-36) is used to configure the Input mode of an I/O pin to analog. Setting the appropriate ANSELE bit high will cause all digital reads on the pin to be read as '0' and allow analog functions on the pin to operate correctly.

The state of the ANSELE bits has no effect on digital output functions. A pin with TRIS clear and ANSELE set will still operate as a digital output, but the Input mode will be analog. This can cause unexpected behavior when executing read-modify-write instructions on the affected port.

Note: The ANSELE bits default to the Analog mode after Reset. To use any pins as digital general purpose or peripheral inputs, the corresponding ANSEL bits must be initialized to '0' by user software.

11.9.7 PORTE FUNCTIONS AND OUTPUT PRIORITIES (PIC16(L)F1717/9 ONLY)

Each pin defaults to the PORT latch data after Reset. Other functions are selected with the peripheral pin select logic. See **Section 12.0 "Peripheral Pin Select (PPS) Module"** for more information.

Analog input functions, such as ADC and comparator inputs, are not shown in the peripheral pin select lists. These inputs are active when the I/O pin is set for Analog mode using the ANSELE register. Digital output functions may continue to control the pin when it is in Analog mode.

TABLE 11-7: SUMMARY OF REGISTERS ASSOCIATED WITH PORTE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSELE ⁽¹⁾	—	—	—	—	—	ANSE2	ANSE1	ANSE0	146
INLVLE	—	—	—	—	INLVLE3	INLVLE2 ⁽¹⁾	INLVLE1 ⁽¹⁾	INLVLE0 ⁽¹⁾	148
LATE ⁽¹⁾	—	—	—	—	—	LATE2	LATE1	LATE0	146
ODCONE ⁽¹⁾	—	—	—	—	—	ODE2	ODE1	ODE0	147
PORTE	—	—	—	—	RE3	RE2 ⁽¹⁾	RE1 ⁽¹⁾	RE0 ⁽¹⁾	145
SLRCONE ⁽¹⁾	—	—	—	—	—	SLRE2	SLRE1	SLRE0	148
TRISE	—	—	—	—	TRISE3	TRISE2 ⁽¹⁾	TRISE1 ⁽¹⁾	TRISE0 ⁽¹⁾	145
WPUE	—	—	—	—	WPUE3	WPUE2 ⁽¹⁾	WPUE1 ⁽¹⁾	WPUE0 ⁽¹⁾	147

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTE.

Note 1: PIC16(L)F1717/9 only.

PIC16(L)F1717/8/9

12.8 Register Definitions: PPS Input Selection

REGISTER 12-1: xxxPPS: PERIPHERAL xxx INPUT SELECTION

U-0	U-0	U-0	R/W-q/u	R/W-q/u	R/W-q/u	R/W-q/u	R/W-q/u	
—	—	—	xxxPPS<4:0>					
bit 7								bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	q = value depends on peripheral

bit 7-5 **Unimplemented:** Read as '0'

bit 4-3 **xxxPPS<4:3>:** Peripheral xxx Input PORTx Selection bits
See Table 12-1 for the list of available ports for each peripheral.
11 = Peripheral input is from PORTD (PIC16(L)F1717/9 only)
10 = Peripheral input is from PORTC
01 = Peripheral input is from PORTB
00 = Peripheral input is from PORTA

bit 2-0 **xxxPPS<2:0>:** Peripheral xxx Input PORTx Bit Selection bits
111 = Peripheral input is from PORTx Bit 7 (Rx7)
110 = Peripheral input is from PORTx Bit 6 (Rx6)
101 = Peripheral input is from PORTx Bit 5 (Rx5)
100 = Peripheral input is from PORTx Bit 4 (Rx4)
011 = Peripheral input is from PORTx Bit 3 (Rx3)
010 = Peripheral input is from PORTx Bit 2 (Rx2)
001 = Peripheral input is from PORTx Bit 1 (Rx1)
000 = Peripheral input is from PORTx Bit 0 (Rx0)

TABLE 12-1: AVAILABLE PORTS FOR INPUT BY PERIPHERAL

Peripheral	Register	PIC16(L)F1717/8/9		PIC16(L)F1718	PIC16(L)F1717/9	
		PORTA	PORTB	PORTC	PORTC	PORTD
PIN interrupt	INTPPS	•	•			
Timer0 clock	T0CKIPPS	•	•			
Timer1 clock	T1CKIPPS	•		•	•	
Timer1 gate	T1GPPS		•	•	•	
CCP1	CCP1PPS		•	•	•	
CCP2	CCP2PPS		•	•	•	
COG	COGINPPS		•	•		•
MSSP	SSPCLKPPS		•	•	•	
MSSP	SSPDATPPS		•	•	•	
MSSP	SSPSSPPS	•		•		•
EUSART	RXPPS		•	•	•	
EUSART	CKPPS		•	•	•	
All CLCs	CLCIN0PPS	•		•	•	
All CLCs	CLCIN1PPS	•		•	•	
All CLCs	CLCIN2PPS		•	•		•
All CLCs	CLCIN3PPS		•	•		•

Example: CCP1PPS = 0x0B selects RB3 as the input to CCP1.

Note: Inputs are not available on all ports. A check in a port column of a peripheral row indicates that the port selection is valid for that peripheral. Unsupported ports will input a '0'.

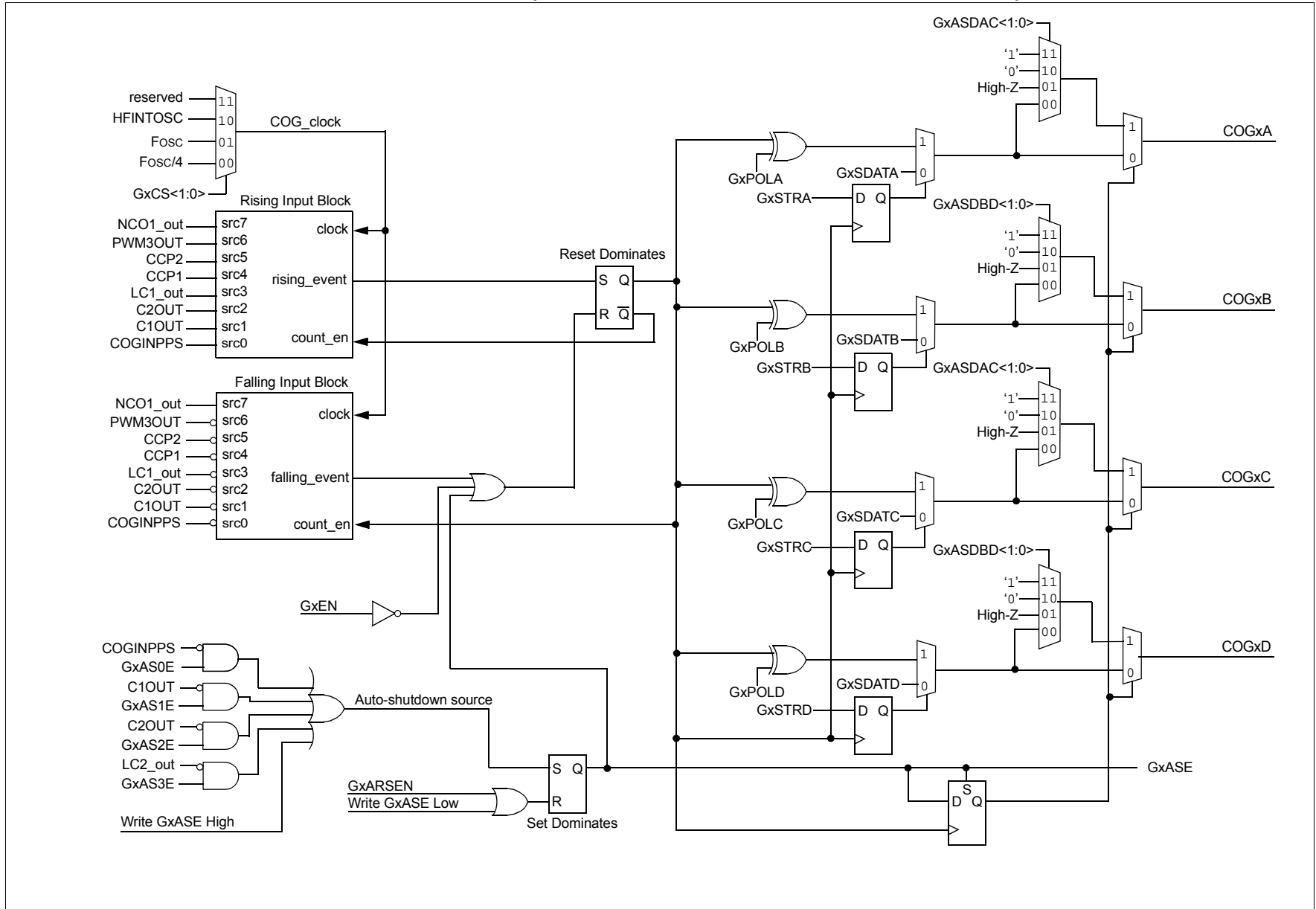
TABLE 12-3: SUMMARY OF REGISTERS ASSOCIATED WITH THE PPS MODULE (CONTINUED)

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
RB0PPS	—	—	—					RB0PPS<4:0>	153
RB1PPS	—	—	—					RB1PPS<4:0>	153
RB2PPS	—	—	—					RB2PPS<4:0>	153
RB3PPS	—	—	—					RB3PPS<4:0>	153
RB4PPS	—	—	—					RB4PPS<4:0>	153
RB5PPS	—	—	—					RB5PPS<4:0>	153
RB6PPS	—	—	—					RB6PPS<4:0>	153
RB7PPS	—	—	—					RB7PPS<4:0>	153
RC0PPS	—	—	—					RC0PPS<4:0>	153
RC1PPS	—	—	—					RC1PPS<4:0>	153
RC2PPS	—	—	—					RC2PPS<4:0>	153
RC3PPS	—	—	—					RC3PPS<4:0>	153
RC4PPS	—	—	—					RC4PPS<4:0>	153
RC5PPS	—	—	—					RC5PPS<4:0>	153
RC6PPS	—	—	—					RC6PPS<4:0>	153
RC7PPS	—	—	—					RC7PPS<4:0>	153
RD0PPS ⁽¹⁾	—	—	—					RD0PPS<4:0>	153
RD1PPS ⁽¹⁾	—	—	—					RD1PPS<4:0>	153
RD2PPS ⁽¹⁾	—	—	—					RD2PPS<4:0>	153
RD3PPS ⁽¹⁾	—	—	—					RD3PPS<4:0>	153
RD4PPS ⁽¹⁾	—	—	—					RD4PPS<4:0>	153
RD5PPS ⁽¹⁾	—	—	—					RD5PPS<4:0>	153
RD6PPS ⁽¹⁾	—	—	—					RD6PPS<4:0>	153
RD7PPS ⁽¹⁾	—	—	—					RD7PPS<4:0>	153
RE0PPS ⁽¹⁾	—	—	—					RE0PPS<4:0>	153
RE1PPS ⁽¹⁾	—	—	—					RE1PPS<4:0>	153
RE2PPS ⁽¹⁾	—	—	—					RE2PPS<4:0>	153

Legend: — = unimplemented, read as '0'. Shaded cells are unused by the PPS module.

Note 1: PIC16(L)F1717/9 only.

FIGURE 18-3: SIMPLIFIED COG BLOCK DIAGRAM (SYNCHRONOUS STEERED PWM MODE, GXMD = 1)



PIC16(L)F1717/8/9

19.1.2 DATA GATING

Outputs from the input multiplexers are directed to the desired logic function input through the data gating stage. Each data gate can direct any combination of the four selected inputs.

Note: Data gating is undefined at power-up.

The gate stage is more than just signal direction. The gate can be configured to direct each input signal as inverted or non-inverted data. Directed signals are ANDed together in each gate. The output of each gate can be inverted before going on to the logic function stage.

The gating is in essence a 1-to-4 input AND/NAND/OR/NOR gate. When every input is inverted and the output is inverted, the gate is an OR of all enabled data inputs. When the inputs and output are not inverted, the gate is an AND of all enabled inputs.

Table 19-2 summarizes the basic logic that can be obtained in gate 1 by using the gate logic select bits. The table shows the logic of four input variables, but each gate can be configured to use less than four. If no inputs are selected, the output will be zero or one, depending on the gate output polarity bit.

TABLE 19-2: DATA GATING LOGIC

CLCxGLS0	LCxG1POL	Gate Logic
0x55	1	AND
0x55	0	NAND
0xAA	1	NOR
0xAA	0	OR
0x00	0	Logic 0
0x00	1	Logic 1

It is possible (but not recommended) to select both the true and negated values of an input. When this is done, the gate output is zero, regardless of the other inputs, but may emit logic glitches (transient-induced pulses). If the output of the channel must be zero or one, the recommended method is to set all gate bits to zero and use the gate polarity bit to set the desired level.

Data gating is configured with the logic gate select registers as follows:

- Gate 1: CLCxGLS0 (Register 19-7)
- Gate 2: CLCxGLS1 (Register 19-8)
- Gate 3: CLCxGLS2 (Register 19-9)
- Gate 4: CLCxGLS3 (Register 19-10)

Register number suffixes are different than the gate numbers because other variations of this module have multiple gate selections in the same register.

Data gating is indicated in the right side of Figure 19-2. Only one gate is shown in detail. The remaining three gates are configured identically with the exception that the data enables correspond to the enables for that gate.

19.1.3 LOGIC FUNCTION

There are eight available logic functions including:

- AND-OR
- OR-XOR
- AND
- S-R Latch
- D Flip-Flop with Set and Reset
- D Flip-Flop with Reset
- J-K Flip-Flop with Reset
- Transparent Latch with Set and Reset

Logic functions are shown in Figure 19-3. Each logic function has four inputs and one output. The four inputs are the four data gate outputs of the previous stage. The output is fed to the inversion stage and from there to other peripherals, an output pin, and back to the CLCx itself.

19.1.4 OUTPUT POLARITY

The last stage in the configurable logic cell is the output polarity. Setting the LCxPOL bit of the CLCxCON register inverts the output signal from the logic stage. Changing the polarity while the interrupts are enabled will cause an interrupt for the resulting output transition.

PIC16(L)F1717/8/9

TABLE 19-3: SUMMARY OF REGISTERS ASSOCIATED WITH CLCx (CONTINUED)

Name	Bit7	Bit6	Bit5	Bit4	Bit3	Bit2	Bit1	Bit0	Register on Page
CLC2SEL3	—	—	—	LC2D4S<4:0>					226
CLC3GLS0	LC3G1D4T	LC3G1D4N	LC3G1D3T	LC3G1D3N	LC3G1D2T	LC3G1D2N	LC3G1D1T	LC3G1D1N	227
CLC3GLS1	LC3G2D4T	LC3G2D4N	LC3G2D3T	LC3G2D3N	LC3G2D2T	LC3G2D2N	LC3G2D1T	LC3G2D1N	228
CLC3GLS2	LC3G3D4T	LC3G3D4N	LC3G3D3T	LC3G3D3N	LC3G3D2T	LC3G3D2N	LC3G3D1T	LC3G3D1N	229
CLC3GLS3	LC3G4D4T	LC3G4D4N	LC3G4D3T	LC3G4D3N	LC3G4D2T	LC3G4D2N	LC3G4D1T	LC3G4D1N	230
CLC3POL	LC3POL	—	—	—	LC3G4POL	LC3G3POL	LC3G2POL	LC3G1POL	225
CLC3SEL0	—	—	—	LC3D1S<4:0>					225
CLC3SEL1	—	—	—	LC3D2S<4:0>					226
CLC3SEL2	—	—	—	LC3D3S<4:0>					226
CLC3SEL3	—	—	—	LC3D4S<4:0>					226
CLC4GLS0	LC4G1D4T	LC4G1D4N	LC4G1D3T	LC4G1D3N	LC4G1D2T	LC4G1D2N	LC4G1D1T	LC4G1D1N	227
CLC4GLS1	LC4G2D4T	LC4G2D4N	LC4G2D3T	LC4G2D3N	LC4G2D2T	LC4G2D2N	LC4G2D1T	LC4G2D1N	228
CLC4GLS2	LC4G3D4T	LC4G3D4N	LC4G3D3T	LC4G3D3N	LC4G3D2T	LC4G3D2N	LC4G3D1T	LC4G3D1N	229
CLC4GLS3	LC4G4D4T	LC4G4D4N	LC4G4D3T	LC4G4D3N	LC4G4D2T	LC4G4D2N	LC4G4D1T	LC4G4D1N	230
CLC4POL	LC4POL	—	—	—	LC4G4POL	LC4G3POL	LC4G2POL	LC4G1POL	225
CLC4SEL0	—	—	—	LC4D1S<4:0>					225
CLC4SEL1	—	—	—	LC4D2S<4:0>					226
CLC4SEL2	—	—	—	LC4D3S<4:0>					226
CLC4SEL3	—	—	—	LC4D4S<4:0>					226
CLCxPPS	—	—	—	CLCxPPS<4:0>					152
INTCON	GIE	PEIE	TMR0IE	INTE	IOCFIE	TMR0IF	INTF	IOCFIF	90
PIE3	—	NCOIE	COGIE	ZCDIE	CLC4IE	CLC3IE	CLC2IE	CLC1IE	93
PIR3	—	NCOIF	COGIF	ZCDIF	CLC4IF	CLC3IF	CLC2IF	CLC1IF	96
RxyPPS	—	—	—	RxyPPS<4:0>					153
TRISA	TRISA7	TRISA6	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	124
TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	130
TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	135
TRISD ⁽¹⁾	TRISD7	TRISD6	TRISD5	TRISD4	TRISD3	TRISD2	TRISD1	TRISD0	140

Legend: — = unimplemented read as '0'. Shaded cells are not used for CLC module.

Note 1: PIC16(L)F1717/9 only.

PIC16(L)F1717/8/9

30.5.3.2 7-Bit Transmission

A master device can transmit a read request to a slave, and then clock data out of the slave. The list below outlines what software for a slave will need to do to accomplish a standard transmission. Figure 30-18 can be used as a reference to this list.

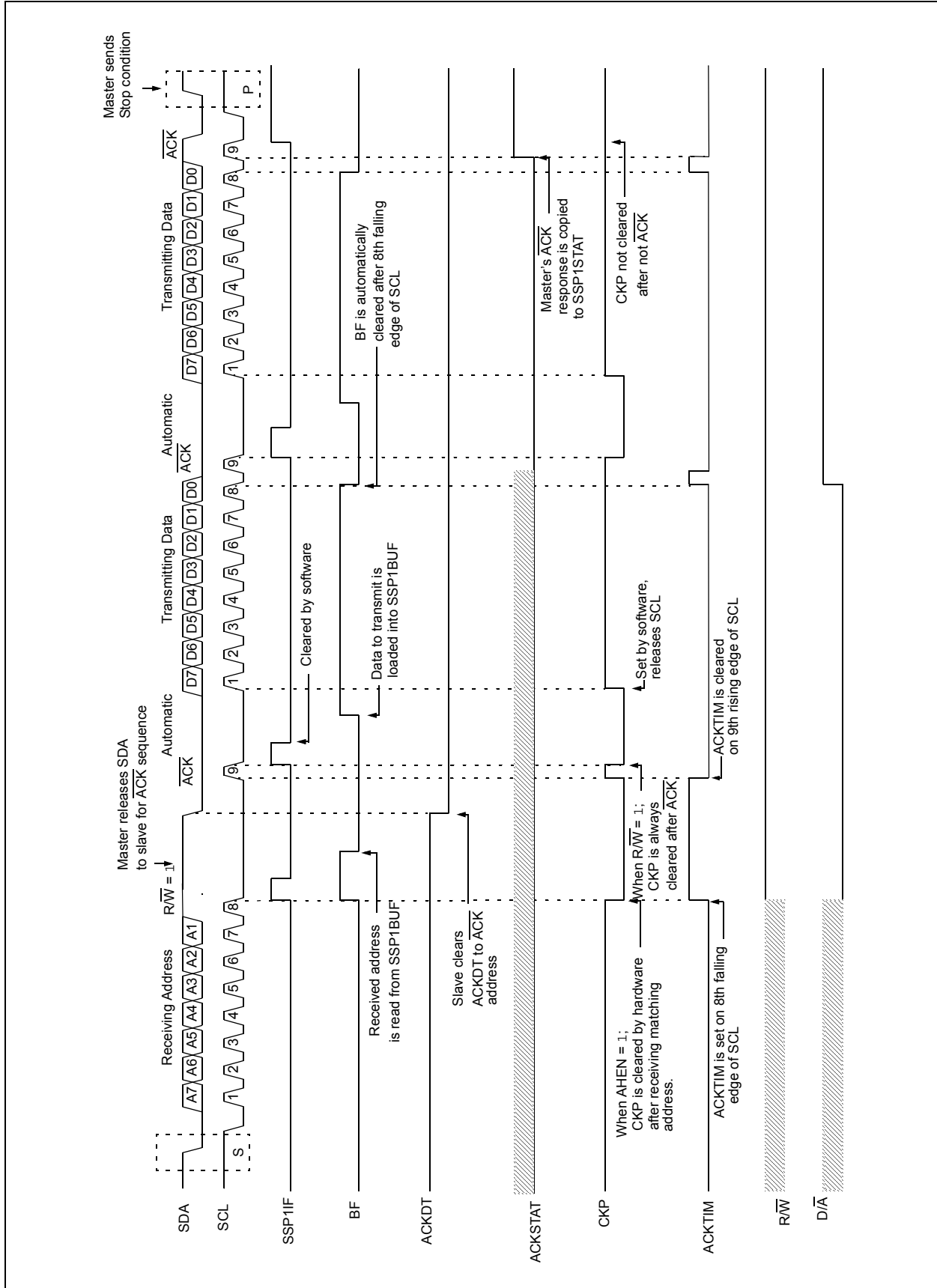
1. Master sends a Start condition on SDA and SCL.
2. S bit of SSP1STAT is set; SSP1IF is set if interrupt on Start detect is enabled.
3. Matching address with R/W bit set is received by the Slave setting SSP1IF bit.
4. Slave hardware generates an $\overline{\text{ACK}}$ and sets SSP1IF.
5. SSP1IF bit is cleared by user.
6. Software reads the received address from SSP1BUF, clearing BF.
7. $\overline{\text{R/W}}$ is set so CKP was automatically cleared after the $\overline{\text{ACK}}$.
8. The slave software loads the transmit data into SSP1BUF.
9. CKP bit is set releasing SCL, allowing the master to clock the data out of the slave.
10. SSP1IF is set after the $\overline{\text{ACK}}$ response from the master is loaded into the ACKSTAT register.
11. SSP1IF bit is cleared.
12. The slave software checks the ACKSTAT bit to see if the master wants to clock out more data.

Note 1: If the master $\overline{\text{ACK}}$ s the clock will be stretched.

2: ACKSTAT is the only bit updated on the rising edge of SCL (9th) rather than the falling.

13. Steps 9-13 are repeated for each transmitted byte.
14. If the master sends a not $\overline{\text{ACK}}$; the clock is not held, but SSP1IF is still set.
15. The master sends a Restart condition or a Stop.
16. The slave is no longer addressed.

FIGURE 30-19: I²C SLAVE, 7-BIT ADDRESS, TRANSMISSION (AHEN = 1)



PIC16(L)F1717/8/9

31.1.2 EUSART ASYNCHRONOUS RECEIVER

The Asynchronous mode is typically used in RS-232 systems. The receiver block diagram is shown in Figure 31-2. The data is received on the RX/DT pin and drives the data recovery block. The data recovery block is actually a high-speed shifter operating at 16 times the baud rate, whereas the serial Receive Shift Register (RSR) operates at the bit rate. When all eight or nine bits of the character have been shifted in, they are immediately transferred to a two character First-In-First-Out (FIFO) memory. The FIFO buffering allows reception of two complete characters and the start of a third character before software must start servicing the EUSART receiver. The FIFO and RSR registers are not directly accessible by software. Access to the received data is via the RC1REG register.

31.1.2.1 Enabling the Receiver

The EUSART receiver is enabled for asynchronous operation by configuring the following three control bits:

- CREN = 1
- SYNC = 0
- SPEN = 1

All other EUSART control bits are assumed to be in their default state.

Setting the CREN bit of the RC1STA register enables the receiver circuitry of the EUSART. Clearing the SYNC bit of the TX1STA register configures the EUSART for asynchronous operation. Setting the SPEN bit of the RC1STA register enables the EUSART. The programmer must set the corresponding TRIS bit to configure the RX/DT I/O pin as an input.

Note: If the RX/DT function is on an analog pin, the corresponding ANSEL bit must be cleared for the receiver to function.

31.1.2.2 Receiving Data

The receiver data recovery circuit initiates character reception on the falling edge of the first bit. The first bit, also known as the Start bit, is always a zero. The data recovery circuit counts one-half bit time to the center of the Start bit and verifies that the bit is still a zero. If it is not a zero then the data recovery circuit aborts character reception, without generating an error, and resumes looking for the falling edge of the Start bit. If the Start bit zero verification succeeds then the data recovery circuit counts a full bit time to the center of the next bit. The bit is then sampled by a majority detect circuit and the resulting '0' or '1' is shifted into the RSR. This repeats until all data bits have been sampled and shifted into the RSR. One final bit time is measured and the level sampled. This is the Stop bit, which is always a '1'. If the data recovery circuit samples a '0' in the Stop bit position then a framing error is set for this character, otherwise the framing error is cleared for this character. See **Section 31.1.2.4 "Receive Framing Error"** for more information on framing errors.

Immediately after all data bits and the Stop bit have been received, the character in the RSR is transferred to the EUSART receive FIFO and the RCIF interrupt flag bit of the PIR1 register is set. The top character in the FIFO is transferred out of the FIFO by reading the RC1REG register.

Note: If the receive FIFO is overrun, no additional characters will be received until the overrun condition is cleared. See **Section 31.1.2.5 "Receive Overrun Error"** for more information on overrun errors.

31.1.2.3 Receive Interrupts

The RCIF interrupt flag bit of the PIR1 register is set whenever the EUSART receiver is enabled and there is an unread character in the receive FIFO. The RCIF interrupt flag bit is read-only, it cannot be set or cleared by software.

RCIF interrupts are enabled by setting all of the following bits:

- RCIE, Interrupt Enable bit of the PIE1 register
- PEIE, Peripheral Interrupt Enable bit of the INTCON register
- GIE, Global Interrupt Enable bit of the INTCON register

The RCIF interrupt flag bit will be set when there is an unread character in the FIFO, regardless of the state of interrupt enable bits.

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34.2 Standard Operating Conditions

The standard operating conditions for any device are defined as:

Operating Voltage: $V_{DDMIN} \leq V_{DD} \leq V_{DDMAX}$

Operating Temperature: $T_{A_MIN} \leq T_A \leq T_{A_MAX}$

V_{DD} — Operating Supply Voltage⁽¹⁾

PIC16LF1717/8/9

V_{DDMIN} (F_{osc} ≤ 16 MHz)..... +1.8V

V_{DDMIN} (F_{osc} > 16 MHz)..... +2.5V

V_{DDMAX} +3.6V

PIC16F1717/8/9

V_{DDMIN} (F_{osc} ≤ 16 MHz)..... +2.3V

V_{DDMIN} (> 16 MHz)..... +2.5V

V_{DDMAX} +5.5V

T_A — Operating Ambient Temperature Range

Industrial Temperature

T_{A_MIN} -40°C

T_{A_MAX} +85°C

Extended Temperature

T_{A_MIN} -40°C

T_{A_MAX} +125°C

Note 1: See Parameter D001, DS Characteristics: Supply Voltage.

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TABLE 34-4: I/O PORTS

Standard Operating Conditions (unless otherwise stated)							
Param. No.	Sym.	Characteristic	Min.	Typ.†	Max.	Units	Conditions
	V _{IL}	Input Low Voltage					
		I/O PORT:					
D034		with TTL buffer	—	—	0.8	V	4.5V ≤ V _{DD} ≤ 5.5V
D034A			—	—	0.15 V _{DD}	V	1.8V ≤ V _{DD} ≤ 4.5V
D035		with Schmitt Trigger buffer	—	—	0.2 V _{DD}	V	2.0V ≤ V _{DD} ≤ 5.5V
		with I ² C levels	—	—	0.3 V _{DD}	V	
		with SMBus levels	—	—	0.8	V	2.7V ≤ V _{DD} ≤ 5.5V
D036		MCLR, OSC1 (EXTRC mode)	—	—	0.2 V _{DD}	V	(Note 1)
D036A		OSC1 (HS mode)	—	—	0.3 V _{DD}	V	
	V _{IH}	Input High Voltage					
		I/O ports:					
D040		with TTL buffer	2.0	—	—	V	4.5V ≤ V _{DD} ≤ 5.5V
D040A			0.25 V _{DD} + 0.8	—	—	V	1.8V ≤ V _{DD} ≤ 4.5V
D041		with Schmitt Trigger buffer	0.8 V _{DD}	—	—	V	2.0V ≤ V _{DD} ≤ 5.5V
		with I ² C levels	0.7 V _{DD}	—	—	V	
		with SMBus levels	2.1	—	—	V	2.7V ≤ V _{DD} ≤ 5.5V
D042		MCLR	0.8 V _{DD}	—	—	V	
D043A		OSC1 (HS mode)	0.7 V _{DD}	—	—	V	
D043B		OSC1 (EXTRC oscillator)	0.9 V _{DD}	—	—	V	V _{DD} > 2.0V (Note 1)
	I _{IL}	Input Leakage Current⁽²⁾					
D060		I/O Ports	—	± 5	± 125	nA	V _{SS} ≤ V _{PIN} ≤ V _{DD} , Pin at high-impedance, 85°C
			—	± 5	± 1000	nA	V _{SS} ≤ V _{PIN} ≤ V _{DD} , Pin at high-impedance, 125°C
D061		MCLR ⁽³⁾	—	± 5	± 200	nA	V _{SS} ≤ V _{PIN} ≤ V _{DD} , Pin at high-impedance, 85°C

* These parameters are characterized but not tested.

† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In EXTRC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended to use an external clock in EXTRC mode.

2: Negative current is defined as current sourced by the pin.

3: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

4: Including OSC2 in CLKOUT mode.

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Note: Unless otherwise noted, $V_{IN} = 5V$, $F_{OSC} = 500\text{ kHz}$, $C_{IN} = 0.1\ \mu F$, $T_A = 25^\circ C$.

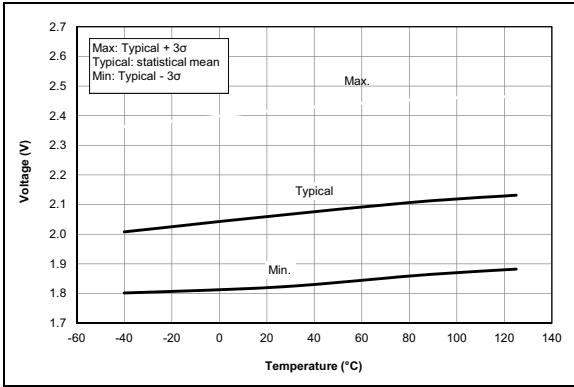


FIGURE 35-67: LPBOR Reset Voltage.

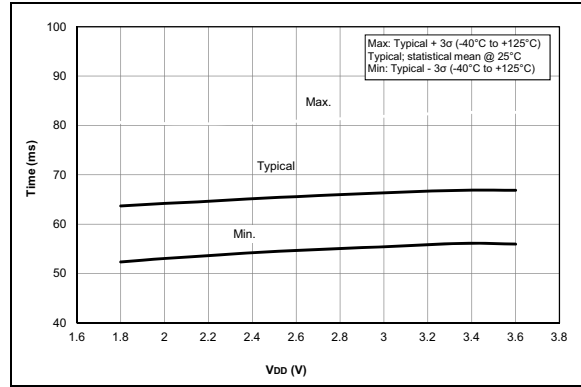


FIGURE 35-70: PWRT Period, PIC16LF1717/8/9 Only.

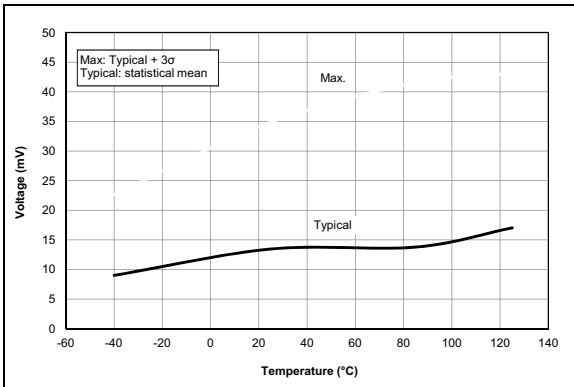


FIGURE 35-68: LPBOR Reset Hysteresis.

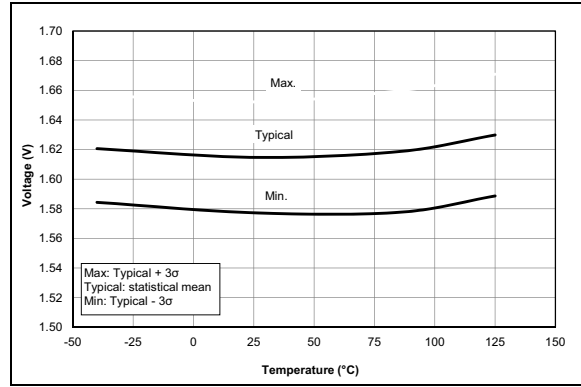


FIGURE 35-71: POR Release Voltage.

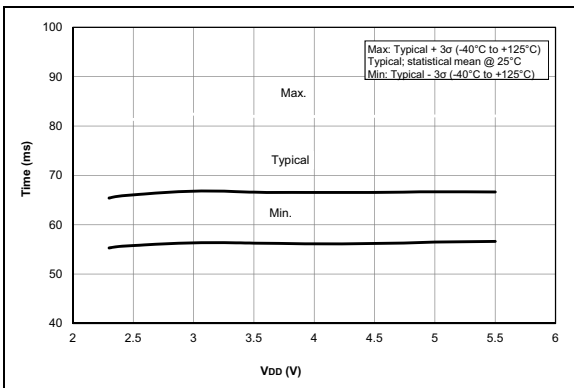


FIGURE 35-69: PWRT Period, PIC16F1717/8/9 Only.

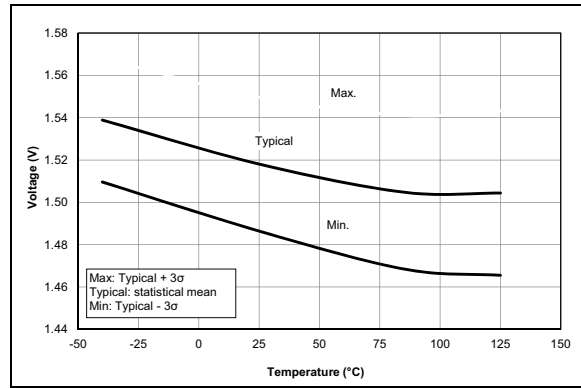


FIGURE 35-72: POR Rearm Voltage, NP Mode ($V_{REGPM1} = 0$), PIC16F1717/8/9 Only.

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