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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	25MHz
Connectivity	CANbus, EBI/EMI, I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	68
Program Memory Size	48KB (24K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	3.25K x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 12x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	80-TQFP
Supplier Device Package	80-TQFP (12x12)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic18f8585-e-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic18f8585-e-pt</a>

# PIC18F6585/8585/6680/8680

**TABLE 1-2: PIC18F6585/8585/6680/8680 PINOUT I/O DESCRIPTIONS (CONTINUED)**

Pin Name	Pin Number			Pin Type	Buffer Type	Description
	PIC18F6X8X		PIC18F8X8X			
	TQFP	PLCC	TQFP			
RA0/AN0 RA0 AN0	24	34	30	I/O I	TTL Analog	PORTA is a bidirectional I/O port.  Digital I/O. Analog input 0.  Digital I/O. Analog input 1.  Digital I/O. Analog input 2. A/D reference voltage (Low) input.  Digital I/O. Analog input 3. A/D reference voltage (High) input.  Digital I/O – Open-drain when configured as output. Timer0 external clock input.  Digital I/O. Analog input 4. Low-voltage detect input.  See the OSC2/CLKO/RA6 pin.
RA1/AN1 RA1 AN1	23	33	29	I/O I	TTL Analog	
RA2/AN2/VREF- RA2 AN2 VREF-	22	32	28	I/O I I	TTL Analog Analog	
RA3/AN3/VREF+ RA3 AN3 VREF+	21	31	27	I/O I I	TTL Analog Analog	
RA4/T0CKI RA4  T0CKI	28	39	34	I/O  I	ST/OD  ST	
RA5/AN4/LVDIN RA5 AN4 LVDIN	27	38	33	I/O I I	TTL Analog Analog	
RA6						

**Legend:** TTL = TTL compatible input  
ST = Schmitt Trigger input with CMOS levels  
I = Input  
P = Power  
CMOS = CMOS compatible input or output  
Analog = Analog input  
O = Output  
OD = Open-Drain (no P diode to VDD)

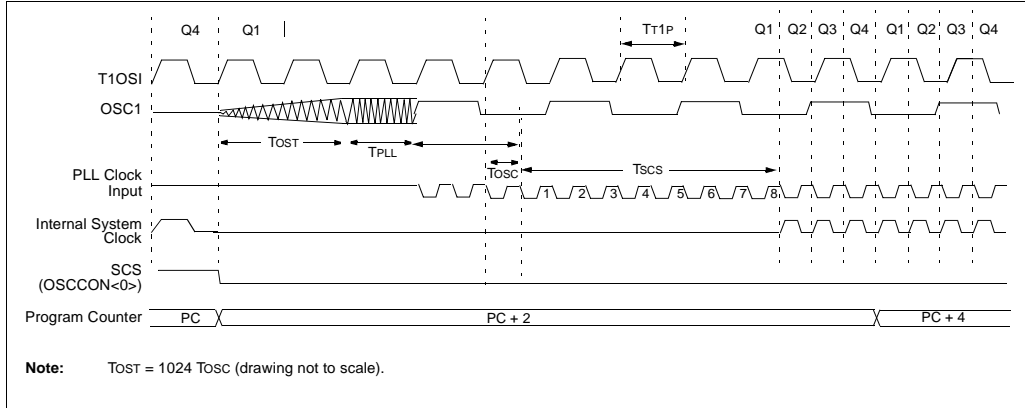
- Note 1:** Alternate assignment for CCP2 in all operating modes except Microcontroller – applies to PIC18F8X8X only.  
**2:** Default assignment when CCP2MX is set.  
**3:** External memory interface functions are only available on PIC18F8X8X devices.  
**4:** CCP2 is multiplexed with this pin by default when configured in Microcontroller mode; otherwise, it is multiplexed with either RB3 or RC1.  
**5:** PORTH and PORTJ are only available on PIC18F8X8X (80-pin) devices.  
**6:** PSP is available in Microcontroller mode only.  
**7:** On PIC18F8X8X devices, these pins can be multiplexed with RH7/RH6 by changing the ECCPMX configuration bit.

# PIC18F6585/8585/6680/8680

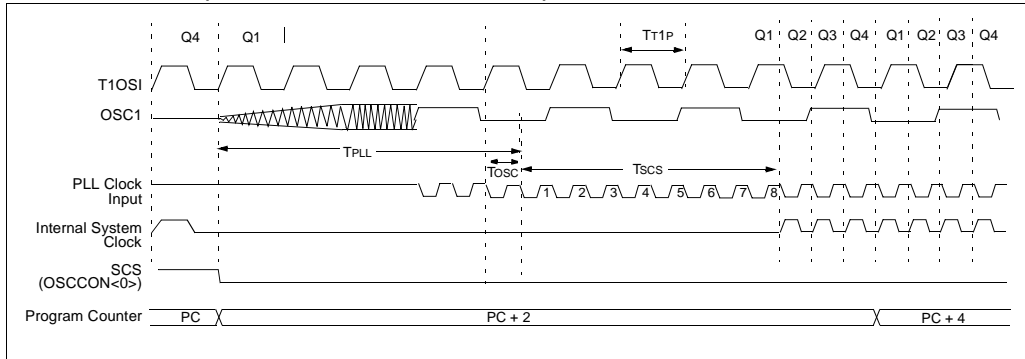
If the main oscillator is configured for HS mode with PLL active, an oscillator start-up time ( $T_{OST}$ ) plus an additional PLL time-out ( $T_{PLL}$ ) will occur. The PLL time-out is typically 2 ms and allows the PLL to lock to the main oscillator frequency. A timing diagram, indicating the transition from the Timer1 oscillator to the main oscillator for HS-PLL mode, is shown in Figure 2-10.

If the main oscillator is configured for EC mode with PLL active, only the PLL time-out ( $T_{PLL}$ ) will occur. The PLL time-out is typically 2 ms and allows the PLL to lock to the main oscillator frequency. A timing diagram, indicating the transition from the Timer1 oscillator to the main oscillator for EC with PLL active, is shown in Figure 2-11.

**FIGURE 2-10: TIMING FOR TRANSITION BETWEEN TIMER1 AND OSC1 (HS WITH PLL ACTIVE, SCS1 = 1)**



**FIGURE 2-11: TIMING FOR TRANSITION BETWEEN TIMER1 AND OSC1 (EC WITH PLL ACTIVE, SCS1 = 1)**



## 2.7 Effects of Sleep Mode on the On-Chip Oscillator

When the device executes a `SLEEP` instruction, the on-chip clocks and oscillator are turned off and the device is held at the beginning of an instruction cycle (Q1 state). With the oscillator off, the OSC1 and OSC2 signals will stop oscillating. Since all the transistor

switching currents have been removed, Sleep mode achieves the lowest current consumption of the device (only leakage currents). Enabling any on-chip feature that will operate during Sleep will increase the current consumed during Sleep. The user can wake from Sleep through external Reset, Watchdog Timer Reset, or through an interrupt.

**TABLE 2-3: OSC1 AND OSC2 PIN STATES IN SLEEP MODE**

OSC Mode	OSC1 Pin	OSC2 Pin
RC	Floating, external resistor should pull high	At logic low
RCIO	Floating, external resistor should pull high	Configured as PORTA, bit 6
ECIO	Floating	Configured as PORTA, bit 6
EC	Floating	At logic low
LP, XT, and HS	Feedback inverter disabled at quiescent voltage level	Feedback inverter disabled at quiescent voltage level

**Note:** See Table 3-1 in **Section 3.0 “Reset”**, for time-outs due to Sleep and MCLR Reset.

## 2.8 Power-up Delays

Power-up delays are controlled by two timers so that no external Reset circuitry is required for most applications. The delays ensure that the device is kept in Reset until the device power supply and clock are stable. For additional information on Reset operation, see **Section 3.0 “Reset”**.

The first timer is the Power-up Timer (PWRT) which optionally provides a fixed delay of 72 ms (nominal) on power-up only (POR and BOR). The second timer is the Oscillator Start-up Timer (OST), intended to keep the chip in Reset until the crystal oscillator is stable.

With the PLL enabled (HS+PLL and EC+PLL Oscillator mode), the time-out sequence following a Power-on Reset is different from other oscillator modes. The time-out sequence is as follows: First, the PWRT time-out is invoked after a POR time delay has expired. Then, the Oscillator Start-up Timer (OST) is invoked. However, this is still not a sufficient amount of time to allow the PLL to lock at high frequencies. The PWRT timer is used to provide an additional fixed 2 ms (nominal) time-out to allow the PLL ample time to lock to the incoming clock frequency.

# PIC18F6585/8585/6680/8680

**TABLE 3-3: INITIALIZATION CONDITIONS FOR ALL REGISTERS (CONTINUED)**

Register	Applicable Devices		Power-on Reset, Brown-out Reset	MCLR Resets WDT Reset RESET Instruction Stack Resets	Wake-up via WDT or Interrupt
IPR3	PIC18F6X8X	PIC18F8X8X	1111 1111	1111 1111	uuuu uuuu
PIR3	PIC18F6X8X	PIC18F8X8X	0000 0000	0000 0000	uuuu uuuu
PIE3	PIC18F6X8X	PIC18F8X8X	0000 0000	0000 0000	uuuu uuuu
IPR2	PIC18F6X8X	PIC18F8X8X	-1-1 1111	-1-1 1111	-u-u uuuu
PIR2	PIC18F6X8X	PIC18F8X8X	-0-0 0000	-0-0 0000	-u-u uuuu <sup>(1)</sup>
PIE2	PIC18F6X8X	PIC18F8X8X	-0-0 0000	-0-0 0000	-u-u uuuu
IPR1	PIC18F6X8X	PIC18F8X8X	1111 1111	1111 1111	uuuu uuuu
PIR1	PIC18F6X8X	PIC18F8X8X	0000 0000	0000 0000	uuuu uuuu <sup>(1)</sup>
PIE1	PIC18F6X8X	PIC18F8X8X	0000 0000	0000 0000	uuuu uuuu
MEMCON	PIC18F6X8X	PIC18F8X8X	0-00 --00	0-00 --00	u-uu --uu
TRISJ	PIC18F6X8X	PIC18F8X8X	1111 1111	1111 1111	uuuu uuuu
TRISH	PIC18F6X8X	PIC18F8X8X	1111 1111	1111 1111	uuuu uuuu
TRISG	PIC18F6X8X	PIC18F8X8X	---1 1111	---1 1111	---u uuuu
TRISF	PIC18F6X8X	PIC18F8X8X	1111 1111	1111 1111	uuuu uuuu
TRISE	PIC18F6X8X	PIC18F8X8X	0000 -111	0000 -111	uuuu -uuu
TRISD	PIC18F6X8X	PIC18F8X8X	1111 1111	1111 1111	uuuu uuuu
TRISC	PIC18F6X8X	PIC18F8X8X	1111 1111	1111 1111	uuuu uuuu
TRISB	PIC18F6X8X	PIC18F8X8X	1111 1111	1111 1111	uuuu uuuu
TRISA <sup>(5,6)</sup>	PIC18F6X8X	PIC18F8X8X	-111 1111 <sup>(5)</sup>	-111 1111 <sup>(5)</sup>	-uuu uuuu <sup>(5)</sup>
LATJ	PIC18F6X8X	PIC18F8X8X	xxxx xxxx	uuuu uuuu	uuuu uuuu
LATH	PIC18F6X8X	PIC18F8X8X	xxxx xxxx	uuuu uuuu	uuuu uuuu
LATG	PIC18F6X8X	PIC18F8X8X	---x xxxx	---u uuuu	---u uuuu
LATF	PIC18F6X8X	PIC18F8X8X	xxxx xxxx	uuuu uuuu	uuuu uuuu
LATE	PIC18F6X8X	PIC18F8X8X	xxxx xxxx	uuuu uuuu	uuuu uuuu
LATD	PIC18F6X8X	PIC18F8X8X	xxxx xxxx	uuuu uuuu	uuuu uuuu
LATC	PIC18F6X8X	PIC18F8X8X	xxxx xxxx	uuuu uuuu	uuuu uuuu
LATB	PIC18F6X8X	PIC18F8X8X	xxxx xxxx	uuuu uuuu	uuuu uuuu
LATA <sup>(5,6)</sup>	PIC18F6X8X	PIC18F8X8X	-xxx xxxx <sup>(5)</sup>	-uuu uuuu <sup>(5)</sup>	-uuu uuuu <sup>(5)</sup>

**Legend:** u = unchanged, x = unknown, - = unimplemented bit, read as '0', q = value depends on condition.  
Shaded cells indicate conditions do not apply for the designated device.

**Note 1:** One or more bits in the INTCONx or PIRx registers will be affected (to cause wake-up).

- When the wake-up is due to an interrupt and the GIEL or GIEH bit is set, the PC is loaded with the interrupt vector (0008h or 0018h).
- When the wake-up is due to an interrupt and the GIEL or GIEH bit is set, the TOSU, TOSH and TOSL are updated with the current value of the PC. The STKPTR is modified to point to the next location in the hardware stack.
- See Table 3-2 for Reset value for specific condition.
- Bit 6 of PORTA, LATA, and TRISA are enabled in ECIO and RCIO Oscillator modes only. In all other oscillator modes, they are disabled and read '0'.
- Bit 6 of PORTA, LATA and TRISA are not available on all devices. When unimplemented, they read '0'.
- This register reads all '0's until ECAN is set up in Mode 1 or Mode 2.

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## REGISTER 7-1: EECON1 REGISTER (ADDRESS FA6h)

R/W-x	R/W-x	U-0	R/W-0	R/W-x	R/W-0	R/S-0	R/S-0
EEPGD	CFGS	—	FREE	WRERR	WREN	WR	RD
bit 7						bit 0	

- bit 7 **EEPGD:** Flash Program or Data EEPROM Memory Select bit  
1 = Access Flash program memory  
0 = Access data EEPROM memory
- bit 6 **CFGS:** Flash Program/Data EE or Configuration Select bit  
1 = Access configuration or calibration registers  
0 = Access Flash program or data EEPROM memory
- bit 5 **Unimplemented:** Read as '0'
- bit 4 **FREE:** Flash Row Erase Enable bit  
1 = Erase the program memory row addressed by TBLPTR on the next WR command (cleared by completion of erase operation)  
0 = Perform write only
- bit 3 **WRERR:** Flash Program/Data EE Error Flag bit  
1 = A write operation is prematurely terminated (any  $\overline{\text{MCLR}}$  or any WDT Reset during self-timed programming in normal operation)  
0 = The write operation completed  
**Note:** When a WRERR occurs, the EEPGD or FREE bits are not cleared. This allows tracing of the error condition.
- bit 2 **WREN:** Flash Program/Data EE Write Enable bit  
1 = Allows write cycles  
0 = Inhibits write to the EEPROM
- bit 1 **WR:** Write Control bit  
1 = Initiates a data EEPROM erase/write cycle or a program memory erase cycle or write cycle. (The operation is self-timed and the bit is cleared by hardware once write is complete. The WR bit can only be set (not cleared) in software.)  
0 = Write cycle to the EEPROM is complete
- bit 0 **RD:** Read Control bit  
1 = Initiates an EEPROM read. (Read takes one cycle. RD is cleared in hardware. The RD bit can only be set (not cleared) in software. RD bit cannot be set when EEPGD = 1.)  
0 = Does not initiate an EEPROM read

### Legend:

R = Readable bit	U = Unimplemented bit, read as '0'	
W = Writable bit	S = Settable bit	- n = Value after erase
'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

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**TABLE 10-5: PORTC FUNCTIONS**

Name	Bit#	Buffer Type	Function
RC0/T1OSO/T13CKI	bit 0	ST	Input/output port pin, Timer1 oscillator output or Timer1/Timer3 clock input.
RC1/T1OSI/CCP2 <sup>(1)</sup>	bit 1	ST	Input/output port pin, Timer1 oscillator input or Capture 2 input/ Compare 2 output/PWM output (when CCP2MX configuration bit is disabled).
RC2/CCP1/P1A	bit 2	ST	Input/output port pin or Capture 1 input/Compare 1 output/ PWM1 output.
RC3/SCK/SCL	bit 3	ST	RC3 can also be the synchronous serial clock for both SPI and I <sup>2</sup> C modes.
RC4/SDI/SDA	bit 4	ST	RC4 can also be the SPI data in (SPI mode) or data I/O (I <sup>2</sup> C mode).
RC5/SDO	bit 5	ST	Input/output port pin or synchronous serial port data output.
RC6/TX/CK	bit 6	ST	Input/output port pin, addressable USART asynchronous transmit or addressable USART synchronous clock.
RC7/RX/DT	bit 7	ST	Input/output port pin, addressable USART asynchronous receive or addressable USART synchronous data.

**Legend:** ST = Schmitt Trigger input

**Note 1:** RB3 is the alternate assignment for CCP2 when CCP2MX is set.

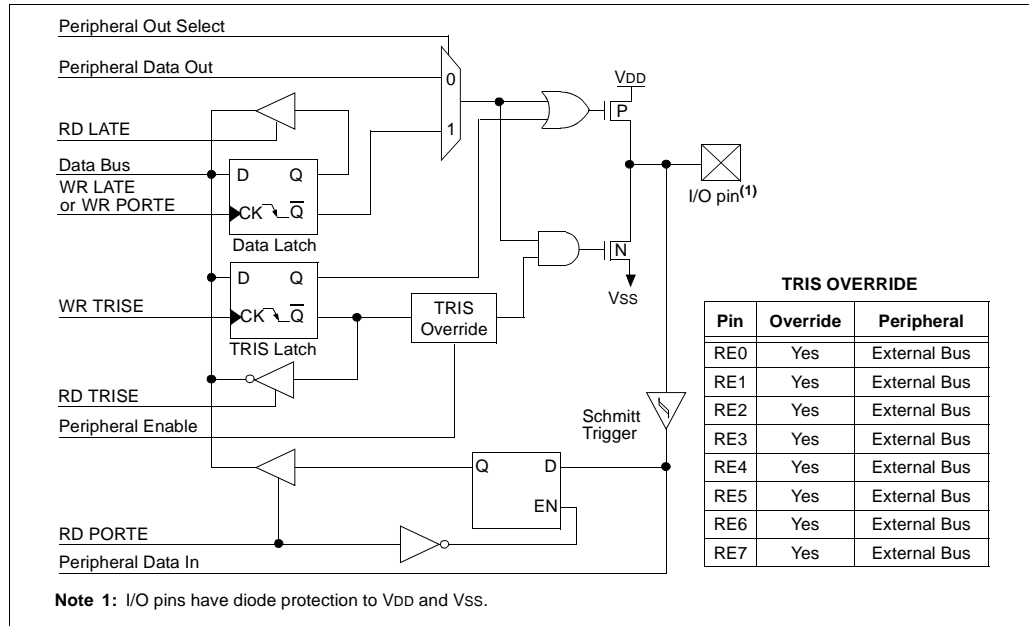
**TABLE 10-6: SUMMARY OF REGISTERS ASSOCIATED WITH PORTC**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
PORTC	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	xxxx xxxx	uuuu uuuu
LATC	LATC Data Output Register								xxxx xxxx	uuuu uuuu
TRISC	PORTC Data Direction Register								1111 1111	1111 1111

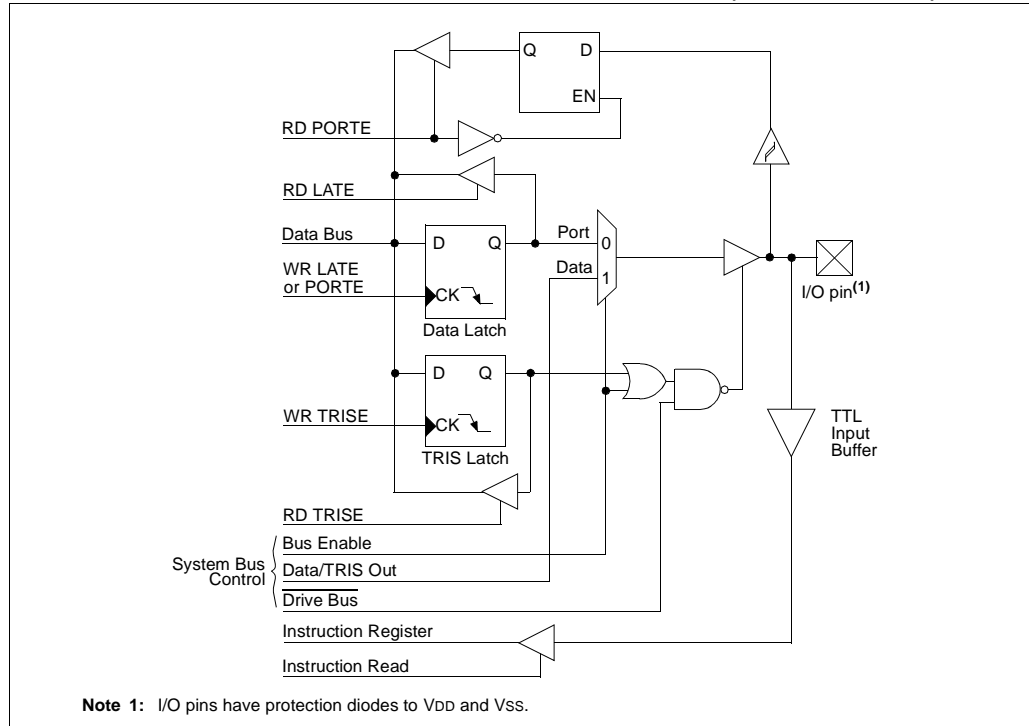
**Legend:** x = unknown, u = unchanged

# PIC18F6585/8585/6680/8680

**FIGURE 10-11: PORTE BLOCK DIAGRAM IN I/O MODE**



**FIGURE 10-12: PORTE BLOCK DIAGRAM IN SYSTEM BUS MODE (PIC18F8X8X ONLY)**





# PIC18F6585/8585/6680/8680

**TABLE 10-15: PORTH FUNCTIONS**

Name	Bit#	Buffer Type	Function
RH0/A16	bit 0	ST/TTL <sup>(1)</sup>	Input/output port pin or address bit 16 for external memory interface.
RH1/A17	bit 1	ST/TTL <sup>(1)</sup>	Input/output port pin or address bit 17 for external memory interface.
RH2/A18	bit 2	ST/TTL <sup>(1)</sup>	Input/output port pin or address bit 18 for external memory interface.
RH3/A19	bit 3	ST/TTL <sup>(1)</sup>	Input/output port pin or address bit 19 for external memory interface.
RH4/AN12	bit 4	ST	Input/output port pin or analog input channel 12.
RH5/AN13	bit 5	ST	Input/output port pin or analog input channel 13.
RH6/AN14/P1C <sup>(2)</sup>	bit 6	ST	Input/output port pin or analog input channel 14.
RH7/AN15/P1B <sup>(2)</sup>	bit 7	ST	Input/output port pin or analog input channel 15.

**Legend:** ST = Schmitt Trigger input, TTL = TTL input

**Note 1:** Input buffers are Schmitt Triggers when in I/O mode and TTL buffers when in System Bus or Parallel Slave Port mode.

**2:** Alternate pin assignment when ECCPMX configuration bit is cleared.

**TABLE 10-16: SUMMARY OF REGISTERS ASSOCIATED WITH PORTH**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets
TRISH	PORTH Data Direction Control Register								1111 1111	1111 1111
PORTH	Read PORTH pin/Write PORTH Data Latch								xxxx xxxx	uuuu uuuu
LATH	Read PORTH Data Latch/Write PORTH Data Latch								xxxx xxxx	uuuu uuuu
ADCON1	—	—	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0	--00 0000	--00 0000
MEMCON <sup>(1)</sup>	EBDIS	—	WAIT1	WAIT0	—	—	WM1	WM0	0-00 --00	0-00 --00

**Legend:** x = unknown, u = unchanged, — = unimplemented. Shaded cells are not used by PORTH.

**Note 1:** This register is held in Reset in Microcontroller mode.

# PIC18F6585/8585/6680/8680

## 11.0 TIMER0 MODULE

The Timer0 module has the following features:

- Software selectable as an 8-bit or 16-bit timer/counter
- Readable and writable
- Dedicated 8-bit software programmable prescaler
- Clock source selectable to be external or internal
- Interrupt-on-overflow from 0FFh to 00h in 8-bit mode and 0FFFFh to 0000h in 16-bit mode
- Edge select for external clock

Figure 11-1 shows a simplified block diagram of the Timer0 module in 8-bit mode and Figure 11-2 shows a simplified block diagram of the Timer0 module in 16-bit mode.

The T0CON register (Register 11-1) is a readable and writable register that controls all the aspects of Timer0, including the prescale selection.

**Note:** Timer0 is enabled on POR.

### REGISTER 11-1: T0CON: TIMER0 CONTROL REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
TMR0ON	T08BIT	T0CS	T0SE	PSA	T0PS2	T0PS1	T0PS0
bit 7							bit 0

- bit 7 **TMR0ON:** Timer0 On/Off Control bit  
1 = Enables Timer0  
0 = Stops Timer0
- bit 6 **T08BIT:** Timer0 8-bit/16-bit Control bit  
1 = Timer0 is configured as an 8-bit timer/counter  
0 = Timer0 is configured as a 16-bit timer/counter
- bit 5 **T0CS:** Timer0 Clock Source Select bit  
1 = Transition on T0CKI pin  
0 = Internal instruction cycle clock (CLKO)
- bit 4 **T0SE:** Timer0 Source Edge Select bit  
1 = Increment on high-to-low transition on T0CKI pin  
0 = Increment on low-to-high transition on T0CKI pin
- bit 3 **PSA:** Timer0 Prescaler Assignment bit  
1 = Timer0 prescaler is not assigned. Timer0 clock input bypasses prescaler.  
0 = Timer0 prescaler is assigned. Timer0 clock input comes from prescaler output.
- bit 2-0 **T0PS2:T0PS0:** Timer0 Prescaler Select bits  
111 = 1:256 prescale value  
110 = 1:128 prescale value  
101 = 1:64 prescale value  
100 = 1:32 prescale value  
011 = 1:16 prescale value  
010 = 1:8 prescale value  
001 = 1:4 prescale value  
000 = 1:2 prescale value

#### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
- n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

## 15.0 CAPTURE/COMPARE/PWM (CCP) MODULES

PIC18FXX80/XX85 devices contain a total of two CCP modules: CCP1 and CCP2. CCP1 is an enhanced version of the CCP2 module. CCP1 is fully backward compatible with the CCP2 module.

The CCP1 module differs from CCP2 in the following respect:

- CCP1 contains a special trigger event that may reset Timer1 or the Timer3 register pair
- CCP1 contains "CAN Message Time-Stamp Trigger"
- CCP1 contains enhanced PWM output with programmable dead band and auto-shutdown functionality

Additionally, the CCP2 special event trigger may be used to start an A/D conversion if the A/D module is enabled.

To avoid duplicate information, this section describes basic CCP module operation that applies to both CCP1 and CCP2. Enhanced CCP functionality of the CCP1 module is described in **Section 16.0 "Enhanced Capture/Compare/PWM (ECCP) Module"**.

The control registers for the CCP1 and CCP2 modules are shown in Register 15-1 and Register 15-2, respectively. Table 15-2 details the interactions of the CCP and ECCP modules.

### REGISTER 15-1: CCP1CON REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
P1M1	P1M0	DC1B1	DC1B0	CCP1M3	CCP1M2	CCP1M1	CCP1M0
bit 7							bit 0

bit 7-6 **P1M1:P1M0**: Enhanced PWM Output Configuration bits

If CCP1M<3:2> = 00, 01, 10:

xx = P1A assigned as capture/compare input; P1B, P1C, P1D assigned as port pins

If CCP1M<3:2> = 11:

00 = Single output; P1A modulated; P1B, P1C, P1D assigned as port pins

01 = Full-bridge output forward; P1D modulated; P1A active; P1B, P1C inactive

10 = Half-bridge output; P1A, P1B modulated with dead-band control; P1C, P1D assigned as port pins

11 = Full-bridge output reverse; P1B modulated; P1C active; P1A, P1D inactive

bit 5-4 **DC1B1:DC1B0**: PWM Duty Cycle bit 1 and bit 0

Capture mode:

Unused.

Compare mode:

Unused.

PWM mode:

These bits are the two LSBs of the 10-bit PWM duty cycle. The eight MSBs of the duty cycle are found in CCP1L.

bit 3-0 **CCP1M3:CCP1M0**: Enhanced CCP Mode Select bits

0000 = Capture/Compare/PWM off (resets CCP1 module)

0001 = Reserved

0010 = Compare mode, toggle output on match

0011 = Reserved

0100 = Capture mode, every falling edge

0101 = Capture mode, every rising edge

0110 = Capture mode, every 4th rising edge

0111 = Capture mode, every 16th rising edge

1000 = Compare mode, initialize CCP pin low, on compare match force CCP pin high

1001 = Compare mode, initialize CCP pin high, on compare match force CCP pin low

1010 = Compare mode, generate software interrupt only, CCP pin is unaffected

1011 = Compare mode, trigger special event, resets TMR1 or TMR3

1100 = PWM mode; P1A, P1C active-high; P1B, P1D active-high

1101 = PWM mode; P1A, P1C active-high; P1B, P1D active-low

1110 = PWM mode; P1A, P1C active-low; P1B, P1D active-high

1111 = PWM mode; P1A, P1C active-low; P1B, P1D active-low

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

# PIC18F6585/8585/6680/8680

## 15.2.3 SOFTWARE INTERRUPT

When the Capture mode is changed, a false capture interrupt may be generated. The user should keep bit CCPxIE (PIE registers) clear to avoid false interrupts and should clear the flag bit, CCPxIF, following any such change in operating mode.

## 15.2.4 CCP PRESCALER

There are four prescaler settings specified by bits CCPxM3:CCPxM0. Whenever the CCPx module is turned off, or the CCPx module is not in Capture mode, the prescaler counter is cleared. This means that any Reset will clear the prescaler counter.

Switching from one capture prescaler to another may generate an interrupt. The prescaler counter will not be cleared; therefore, the first capture may be from a non-zero prescaler. Example 15-1 shows the recommended method for switching between capture prescalers. This example also clears the prescaler counter and will not generate the "false" interrupt.

## 15.2.5 CAN MESSAGE TIME-STAMP

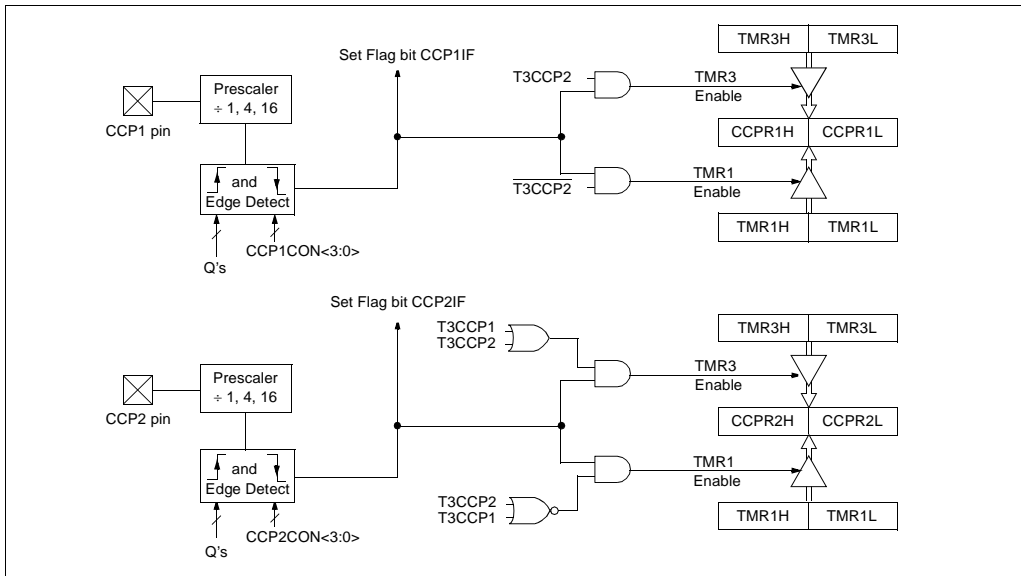
The CAN capture event occurs when a message is received in any of the receive buffers. When configured, the CAN module provides the trigger to the CCP1 module to cause a capture event. This feature is provided to time-stamp the received CAN messages.

This feature is enabled by setting the CANCEP bit of the CAN I/O Control register (CIOCON<4>). The message receive signal from the CAN module then takes the place of the events on RC2/CCP1.

### EXAMPLE 15-1: CHANGING BETWEEN CAPTURE PRESCALERS

CLRF	CCP1CON	; Turn CCP module off
MOVLW	NEW_CAPT_PS	; Load WREG with the
		; new prescaler mode
		; value and CCP ON
MOVWF	CCP1CON	; Load CCP1CON with
		; this value

**FIGURE 15-1: CAPTURE MODE OPERATION BLOCK DIAGRAM**



## 15.3 Compare Mode

In Compare mode, the 16-bit CCPx register value is constantly compared against either the TMR1 register pair value or the TMR3 register pair value. When a match occurs, the CCPx pin can have one of the following actions:

- Driven high
- Driven low
- Toggle output (high-to-low or low-to-high)
- Remains unchanged

The action on the pin is based on the value of control bits, CCPxM3:CCPxM0. At the same time, interrupt flag bit, CCPxIF, is set.

When configured to drive the CCP pin, the CCP1 pin cannot be changed; CCP1 module controls the pin.

### 15.3.1 CCP PIN CONFIGURATION

The user must configure the CCPx pin as an output by clearing the appropriate TRIS bit.

By default, the CCP2 pin is multiplexed with RC1. Alternately, it can also be multiplexed with either RB3 or RE7. This is done by changing the CCP2MX configuration bit.

**Note:** Clearing the CCPxCON register will force the CCPx compare output latch to the default low level. This is not the data latch.

### 15.3.2 TIMER1/TIMER3 MODE SELECTION

The timer used with each CCP module is selected in the T3CCP2:T3CCP1 bits of the T3CON register. Timer1 and/or Timer3 must be running in Timer mode, or Synchronized Counter mode, if the CCP module is using the compare feature. In Asynchronous Counter mode, the compare operation may not work.

### 15.3.3 SOFTWARE INTERRUPT MODE

When generate software interrupt is chosen, the CCPx pin is not affected. Only a CCP interrupt is generated (if enabled).

### 15.3.4 SPECIAL EVENT TRIGGER

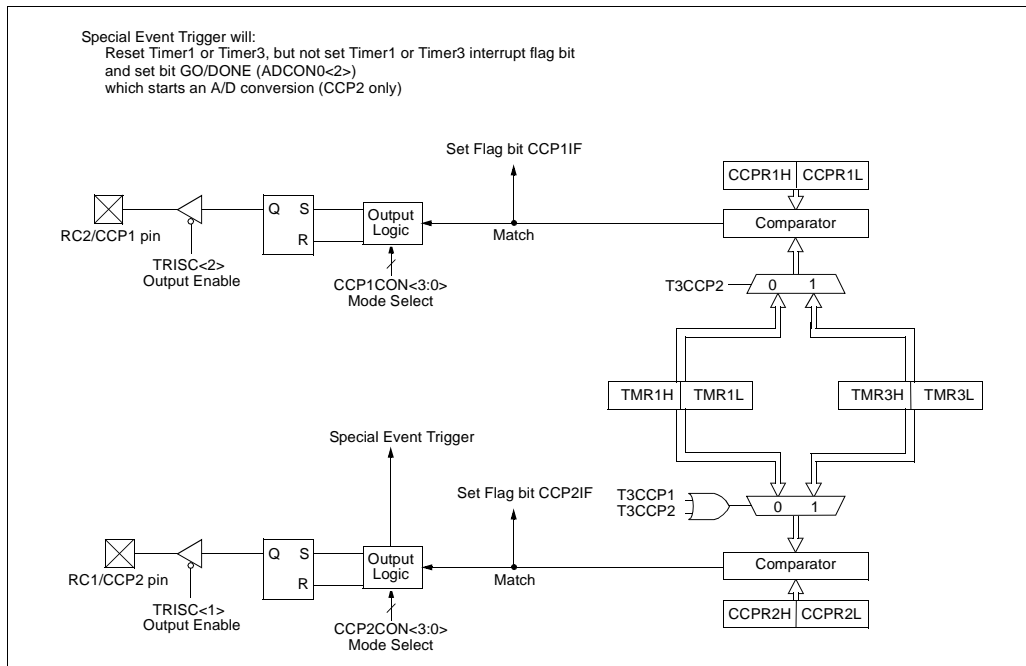
In this mode, an internal hardware trigger is generated which may be used to initiate an action.

The special event trigger output of CCP1 resets either the TMR1 or TMR3 register pair. This allows the CCP1 register to effectively be a 16-bit programmable period register for TMR1 or TMR3.

Additionally, the CCP2 special event trigger will start an A/D conversion if the A/D module is enabled.

**Note:** The special event trigger from the CCPx module will not set the Timer1 or Timer3 interrupt flag bits.

**FIGURE 15-2: COMPARE MODE OPERATION BLOCK DIAGRAM**



# PIC18F6585/8585/6680/8680

## REGISTER 17-5: SSPCON2: MSSP CONTROL REGISTER 2 (I<sup>2</sup>C MODE)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
GCEN	ACKSTAT	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN

bit 7

bit 0

- bit 7 **GCEN:** General Call Enable bit (Slave mode only)  
1 = Enable interrupt when a general call address (0000h) is received in the SSPSR  
0 = General call address disabled
- bit 6 **ACKSTAT:** Acknowledge Status bit (Master Transmit mode only)  
1 = Acknowledge was not received from slave  
0 = Acknowledge was received from slave
- bit 5 **ACKDT:** Acknowledge Data bit (Master Receive mode only)  
1 = Not Acknowledge  
0 = Acknowledge  
**Note:** Value that will be transmitted when the user initiates an Acknowledge sequence at the end of a receive.
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit (Master Receive mode only)  
1 = Initiate Acknowledge sequence on SDA and SCL pins and transmit ACKDT data bit. Automatically cleared by hardware.  
0 = Acknowledge sequence Idle
- bit 3 **RCEN:** Receive Enable bit (Master Mode only)  
1 = Enables Receive mode for I<sup>2</sup>C  
0 = Receive Idle
- bit 2 **PEN:** Stop Condition Enable bit (Master mode only)  
1 = Initiate Stop condition on SDA and SCL pins. Automatically cleared by hardware.  
0 = Stop condition Idle
- bit 1 **RSEN:** Repeated Start Condition Enabled bit (Master mode only)  
1 = Initiate Repeated Start condition on SDA and SCL pins. Automatically cleared by hardware.  
0 = Repeated Start condition Idle
- bit 0 **SEN:** Start Condition Enabled/Stretch Enabled bit  
In Master mode:  
1 = Initiate Start condition on SDA and SCL pins. Automatically cleared by hardware.  
0 = Start condition Idle  
In Slave mode:  
1 = Clock stretching is enabled for both slave transmit and slave receive (stretch enabled)  
0 = Clock stretching is disabled

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared    x = Bit is unknown

**Note:** For bits ACKEN, RCEN, PEN, RSEN, SEN: If the I<sup>2</sup>C module is not in the Idle mode, this bit may not be set (no spooling) and the SSPBUF may not be written (or writes to the SSPBUF are disabled).

# PIC18F6585/8585/6680/8680

## REGISTER 23-30: BnEIDL: TX/RX BUFFER n EXTENDED IDENTIFIER REGISTERS, LOW BYTE IN RECEIVE MODE [ $0 \leq n \leq 5$ , TXnEN (BSEL<n>) = 0]<sup>(1)</sup>

R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0

bit 7

bit 0

bit 7-0

**EID7:EID0:** Extended Identifier bits

**Note 1:** These registers are available in Mode 1 and 2 only.

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

## REGISTER 23-31: BnEIDL: TX/RX BUFFER n EXTENDED IDENTIFIER REGISTERS, LOW BYTE IN TRANSMIT MODE [ $0 \leq n \leq 5$ , TXnEN (BSEL<n>) = 1]<sup>(1)</sup>

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0

bit 7

bit 0

bit 7-0

**EID7:EID0:** Extended Identifier bits

**Note 1:** These registers are available in Mode 1 and 2 only.

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

# PIC18F6585/8585/6680/8680

## REGISTER 23-58: IPR3: PERIPHERAL INTERRUPT PRIORITY REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
IRXIP	WAKIP	ERRIP	TXB2IP/ TXBnIP	TXB1IP <sup>(1)</sup>	TXB0IP <sup>(1)</sup>	RXB1IP/ RXBnIP	RXB0IP/ FIFOWMIP

bit 7

bit 0

bit 7 **IRXIP:** CAN Invalid Received Message Interrupt Priority bit

1 = High priority

0 = Low priority

bit 6 **WAKIP:** CAN bus Activity Wake-up Interrupt Priority bit

1 = High priority

0 = Low priority

bit 5 **ERRIP:** CAN bus Error Interrupt Priority bit

1 = High priority

0 = Low priority

bit 4 When CAN is in Mode 0:

**TXB2IP:** CAN Transmit Buffer 2 Interrupt Priority bit

1 = High priority

0 = Low priority

When CAN is in Mode 1 or 2:

**TXBnIP:** CAN Transmit Buffer Interrupt Priority bit

1 = High priority

0 = Low priority

bit 3 **TXB1IP:** CAN Transmit Buffer 1 Interrupt Priority bit<sup>(1)</sup>

1 = High priority

0 = Low priority

bit 2 **TXB0IP:** CAN Transmit Buffer 0 Interrupt Priority bit<sup>(1)</sup>

1 = High priority

0 = Low priority

bit 1 When CAN is in Mode 0:

**RXB1IP:** CAN Receive Buffer 1 Interrupt Priority bit

1 = High priority

0 = Low priority

When CAN is in Mode 1 or 2:

**RXBnIP:** CAN Receive Buffer Interrupts Priority bit

1 = High priority

0 = Low priority

bit 0 When CAN is in Mode 0:

**RXB0IP:** CAN Receive Buffer 0 Interrupt Priority bit

1 = High priority

0 = Low priority

When CAN is in Mode 1:

**Unimplemented:** Read as '0'

When CAN is in Mode 2:

**FIFOWMIP:** FIFO Watermark Interrupt Priority bit

1 = High priority

0 = Low priority

**Note 1:** In CAN Mode 1 and 2, this bit is forced to '0'.

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

- n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown



## 26.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers are supported with a full range of hardware and software development tools:

- Integrated Development Environment
  - MPLAB® IDE Software
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  - MPASM™ Assembler
  - MPLAB C17 and MPLAB C18 C Compilers
  - MPLINK™ Object Linker/  
MPLIB™ Object Librarian
  - MPLAB C30 C Compiler
  - MPLAB ASM30 Assembler/Linker/Library
- Simulators
  - MPLAB SIM Software Simulator
  - MPLAB dsPIC30 Software Simulator
- Emulators
  - MPLAB ICE 2000 In-Circuit Emulator
  - MPLAB ICE 4000 In-Circuit Emulator
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## 26.1 MPLAB Integrated Development Environment Software

The MPLAB IDE software brings an ease of software development previously unseen in the 8/16-bit microcontroller market. The MPLAB IDE is a Windows® based application that contains:

- An interface to debugging tools
  - simulator
  - programmer (sold separately)
  - emulator (sold separately)
  - in-circuit debugger (sold separately)
- A full-featured editor with color coded context
- A multiple project manager
- Customizable data windows with direct edit of contents
- High-level source code debugging
- Mouse over variable inspection
- Extensive on-line help

The MPLAB IDE allows you to:

- Edit your source files (either assembly or C)
- One touch assemble (or compile) and download to PIC MCU emulator and simulator tools (automatically updates all project information)
- Debug using:
  - source files (assembly or C)
  - mixed assembly and C
  - machine code

MPLAB IDE supports multiple debugging tools in a single development paradigm, from the cost effective simulators, through low-cost in-circuit debuggers, to full-featured emulators. This eliminates the learning curve when upgrading to tools with increasing flexibility and power.

## 26.2 MPASM Assembler

The MPASM assembler is a full-featured, universal macro assembler for all PIC MCUs.

The MPASM assembler generates relocatable object files for the MPLINK object linker, Intel® standard HEX files, MAP files to detail memory usage and symbol reference, absolute LST files that contain source lines and generated machine code and COFF files for debugging.

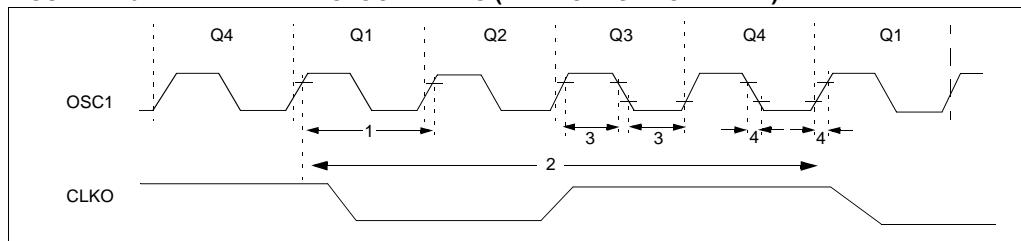
The MPASM assembler features include:

- Integration into MPLAB IDE projects
- User defined macros to streamline assembly code
- Conditional assembly for multi-purpose source files
- Directives that allow complete control over the assembly process

# PIC18F6585/8585/6680/8680

## 27.4.3 TIMING DIAGRAMS AND SPECIFICATIONS

**FIGURE 27-6: EXTERNAL CLOCK TIMING (ALL MODES EXCEPT PLL)**



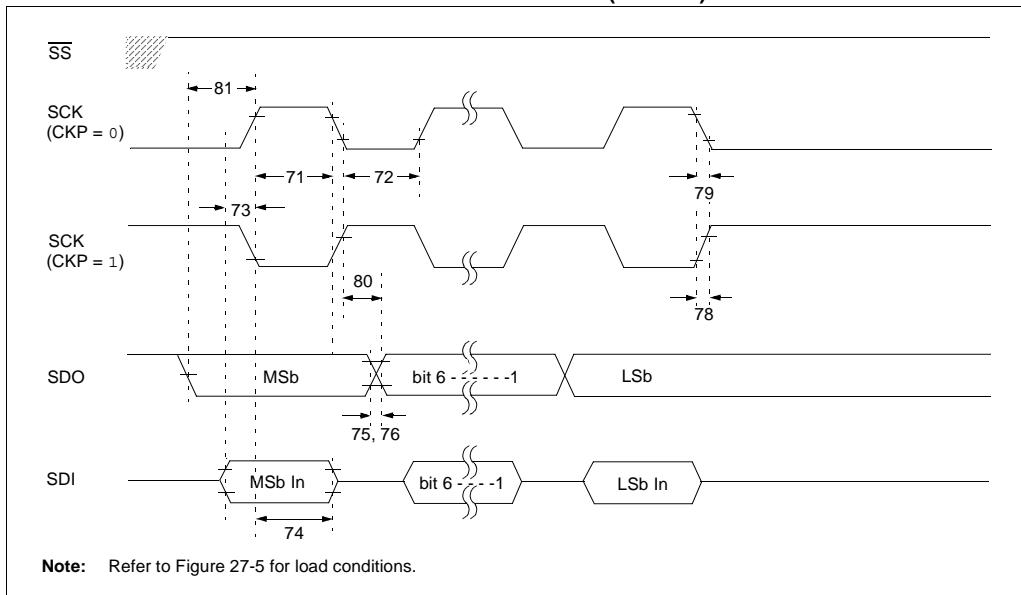
**TABLE 27-6: EXTERNAL CLOCK TIMING REQUIREMENTS**

Param. No.	Symbol	Characteristic	Min	Max	Units	Conditions
1A	FOSC	External CLKI Frequency <sup>(1)</sup>	DC	40	MHz	EC, ECIO, -40°C to +85°C
		Oscillator Frequency <sup>(1)</sup>	DC	25	MHz	EC, ECIO, -40°C to +85°C, EMA
			DC	25	MHz	EC, ECIO, +85°C to +125°C
			DC	16	MHz	EC, ECIO, +85°C to +125°C, EMA
			DC	4	MHz	RC oscillator
			0.1	4	MHz	XT oscillator
			4	25	MHz	HS oscillator, -40°C to +85°C
			4	25	MHz	HS oscillator, -40°C to +85°C, EMA
			4	25	MHz	HS oscillator, +85°C to +125°C
			4	16	MHz	HS oscillator, +85°C to +125°C, EMA
			4	10	MHz	HS + PLL oscillator, -40°C to +85°C
			4	6.25	MHz	HS + PLL oscillator, +85°C to +125°C
			DC	200	kHz	LP oscillator
1	TOSC	External CLKI Period <sup>(1)</sup>	25	—	ns	EC, ECIO, -40°C to +85°C
		Oscillator Period <sup>(1)</sup>	40	—	ns	EC, ECIO, -40°C to +85°C, EMA
			40	—	ns	EC, ECIO, +85°C to +125°C
			62.5	—	ns	EC, ECIO, +85°C to +125°C, EMA
			250	—	ns	RC oscillator
			250	10,000	ns	XT oscillator
			40	—	ns	HS oscillator, -40°C to +85°C
			40	—	ns	HS oscillator, -40°C to +85°C, EMA
			40	—	ns	HS oscillator, +85°C to +125°C
			62.5	—	ns	HS oscillator, +85°C to +125°C, EMA
			100	250	ns	HS + PLL oscillator, -40°C to +85°C
			160	250	ns	HS + PLL oscillator, +85°C to +125°C
			5	200	μs	LP oscillator
2	TCY	Instruction Cycle Time <sup>(1)</sup>	100	—	ns	TCY = 4/FOSC, -40°C to +85°C
			160	—	ns	TCY = 4/FOSC, +85°C to +125°C
3	TosL, TosH	External Clock in (OSC1) High or Low Time	30	—	ns	XT oscillator
			2.5	—	μs	LP oscillator
			10	—	ns	HS oscillator
4	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	—	20	ns	XT oscillator
			—	50	ns	LP oscillator
			—	7.5	ns	HS oscillator

**Note 1:** Instruction cycle period (TCY) equals four times the input oscillator time base period for all configurations except PLL. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1/CLKI pin. When an external clock input is used, the "max." cycle time limit is "DC" (no clock) for all devices.

# PIC18F6585/8585/6680/8680

**FIGURE 27-16: EXAMPLE SPI MASTER MODE TIMING (CKE = 1)**



**TABLE 27-16: EXAMPLE SPI MODE REQUIREMENTS (MASTER MODE, CKE = 1)**

Param. No.	Symbol	Characteristic		Min	Max	Units	Conditions
71	Tsch	SCK Input High Time (Slave mode)	Continuous	1.25 Tcy + 30	—	ns	
71A			Single Byte	40	—	ns	(Note 1)
72	Tscl	SCK Input Low Time (Slave mode)	Continuous	1.25 Tcy + 30	—	ns	
72A			Single Byte	40	—	ns	(Note 1)
73	TdIV2sch, TdIV2scl	Setup Time of SDI Data Input to SCK Edge		100	—	ns	
73A	Tb2b	Last Clock Edge of Byte 1 to the 1st Clock Edge of Byte 2		1.5 Tcy + 40	—	ns	(Note 2)
74	Tsch2dIL, Tscl2dIL	Hold Time of SDI Data Input to SCK Edge		100	—	ns	
75	TdoR	SDO Data Output Rise Time	PIC18FXX8X	—	25	ns	
			PIC18LFXX8X		45	ns	
76	TdoF	SDO Data Output Fall Time		—	25	ns	
78	TscR	SCK Output Rise Time (Master mode)	PIC18FXX8X	—	25	ns	
			PIC18LFXX8X		45	ns	
79	TscF	SCK Output Fall Time (Master mode)		—	25	ns	
80	Tsch2doV, Tscl2doV	SDO Data Output Valid after SCK Edge	PIC18FXX8X	—	50	ns	
			PIC18LFXX8X		100	ns	
81	TdoV2sch, TdoV2scl	SDO Data Output Setup to SCK Edge		Tcy	—	ns	

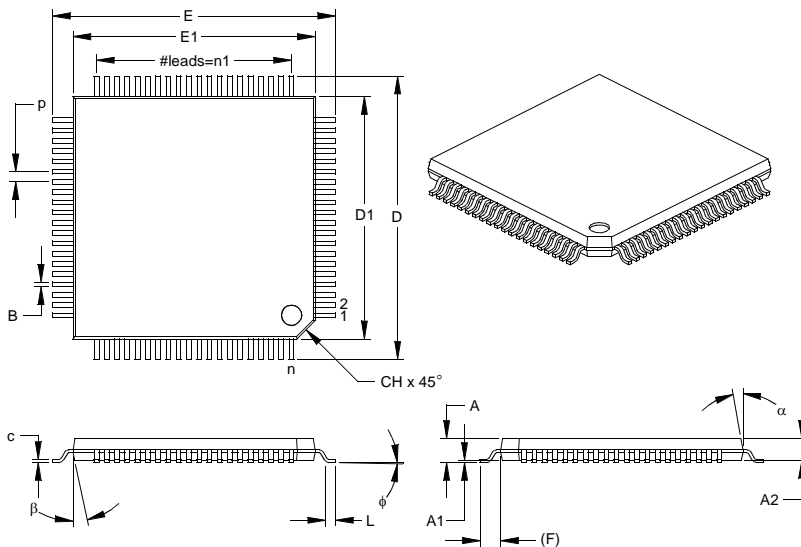
**Note 1:** Requires the use of Parameter #73A.

**2:** Only if Parameter #71A and #72A are used.

# PIC18F6585/8585/6680/8680

## 80-Lead Plastic Thin Quad Flatpack (PT) 12x12x1 mm Body, 1.0/0.10 mm Lead Form (TQFP)

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		INCHES			MILLIMETERS*		
Dimension	Limits	MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		80			80	
Pitch	p		.020			0.50	
Pins per Side	n1		20			20	
Overall Height	A	.039	.043	.047	1.00	1.10	1.20
Molded Package Thickness	A2	.037	.039	.041	0.95	1.00	1.05
Standoff §	A1	.002	.004	.006	0.05	0.10	0.15
Foot Length	L	.018	.024	.030	0.45	0.60	0.75
Footprint (Reference)	(F)		.039			1.00	
Foot Angle	φ	0	3.5	7	0	3.5	7
Overall Width	E	.541	.551	.561	13.75	14.00	14.25
Overall Length	D	.541	.551	.561	13.75	14.00	14.25
Molded Package Width	E1	.463	.472	.482	11.75	12.00	12.25
Molded Package Length	D1	.463	.472	.482	11.75	12.00	12.25
Lead Thickness	c	.004	.006	.008	0.09	0.15	0.20
Lead Width	B	.007	.009	.011	0.17	0.22	0.27
Pin 1 Corner Chamfer	CH	.025	.035	.045	0.64	0.89	1.14
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

\* Controlling Parameter

§ Significant Characteristic

Notes:

Dimensions D1 and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MS-026

Drawing No. C04-092

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