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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Discontinued at Digi-Key
Core Processor	ARM7®
Core Size	16/32-Bit
Speed	60MHz
Connectivity	I ² C, Microwire, SPI, SSI, SSP, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	47
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	64-LQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc2134fbd64-01-15

5. Pinning information

5.1 Pinning

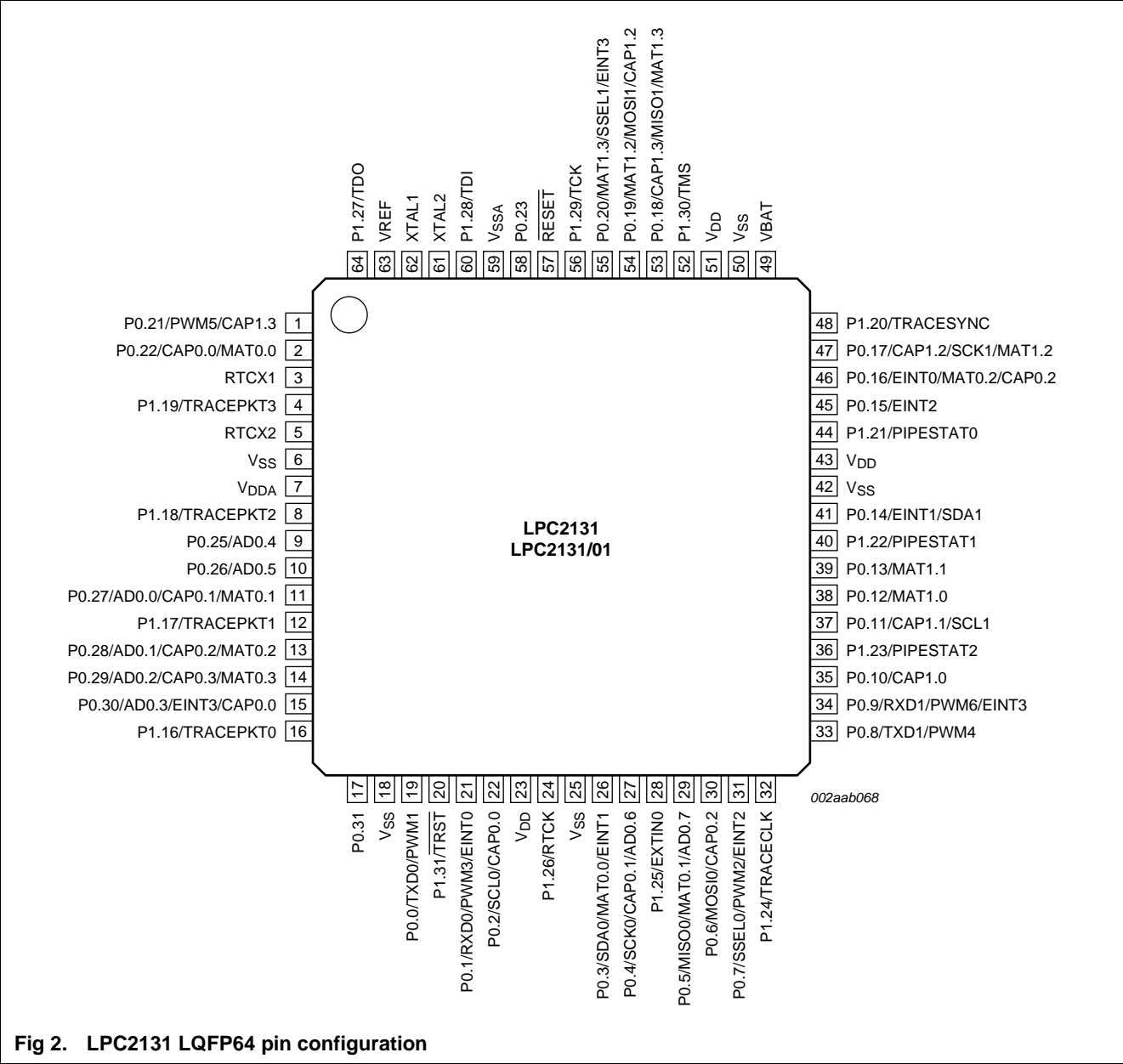


Fig 2. LPC2131 LQFP64 pin configuration

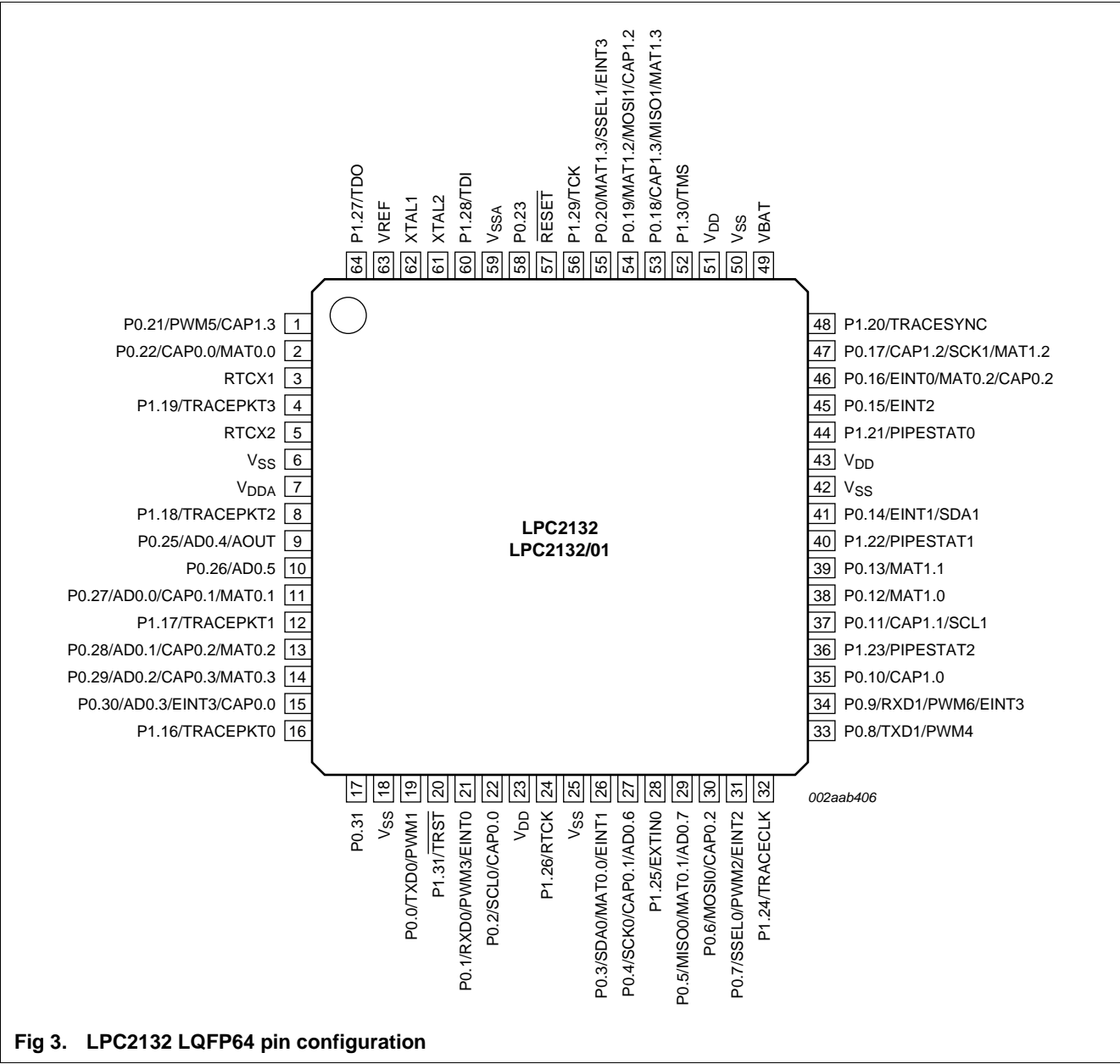
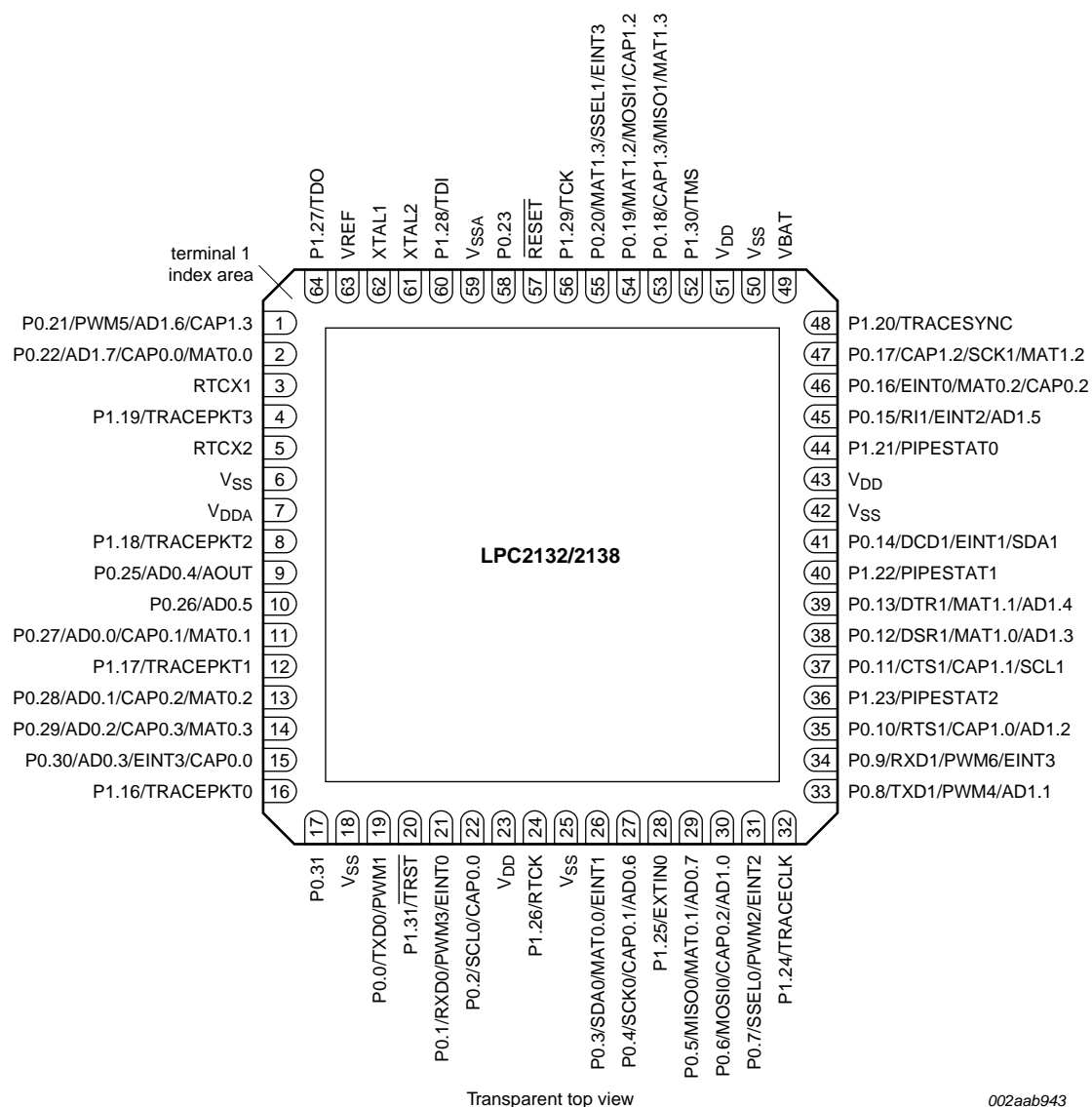


Fig 3. LPC2132 LQFP64 pin configuration



AD1.7 to AD1.0 only available on LPC2134/36/38.

Fig 5. LPC2132/38 HVQFN64 pin configuration

Table 3. Pin description ...continued

Symbol	Pin	Type	Description
P0.11/CTS1/ CAP1.1/SCL1	37 ^[3]	I	CTS1 — Clear to Send input for UART1. Available in LPC2134/36/38.
		I	CAP1.1 — Capture input for Timer 1, channel 1.
		I/O	SCL1 — I ² C1 clock input/output. Open drain output (for I ² C-bus compliance)
P0.12/DSR1/ MAT1.0/AD1.3	38 ^[4]	I	DSR1 — Data Set Ready input for UART1. Available in LPC2134/36/38.
		O	MAT1.0 — Match output for Timer 1, channel 0.
		I	AD1.3 — ADC 1, input 3. This analog input is always connected to its pin. Available in LPC2134/36/38 only.
P0.13/DTR1/ MAT1.1/AD1.4	39 ^[4]	O	DTR1 — Data Terminal Ready output for UART1. Available in LPC2134/36/38.
		O	MAT1.1 — Match output for Timer 1, channel 1.
		I	AD1.4 — ADC 1, input 4. This analog input is always connected to its pin. Available in LPC2134/36/38 only.
P0.14/DCD1/ EINT1/SDA1	41 ^[3]	I	DCD1 — Data Carrier Detect input for UART1. Available in LPC2134/36/38.
		I	EINT1 — External interrupt 1 input.
		I/O	SDA1 — I ² C1 data input/output. Open drain output (for I ² C-bus compliance).
P0.15/RI1/ EINT2/AD1.5	45 ^[4]	I	RI1 — Ring Indicator input for UART1. Available in LPC2134/36/38.
		I	EINT2 — External interrupt 2 input.
		I	AD1.5 — ADC 1, input 5. This analog input is always connected to its pin. Available in LPC2134/36/38 only.
P0.16/EINT0/ MAT0.2/CAP0.2	46 ^[2]	I	EINT0 — External interrupt 0 input.
		O	MAT0.2 — Match output for Timer 0, channel 2.
		I	CAP0.2 — Capture input for Timer 0, channel 2.
P0.17/CAP1.2/ SCK1/MAT1.2	47 ^[1]	I	CAP1.2 — Capture input for Timer 1, channel 2.
		I/O	SCK1 — Serial Clock for SSP. Clock output from master or input to slave.
		O	MAT1.2 — Match output for Timer 1, channel 2.
P0.18/CAP1.3/ MISO1/MAT1.3	53 ^[1]	I	CAP1.3 — Capture input for Timer 1, channel 3.
		I/O	MISO1 — Master In Slave Out for SSP. Data input to SPI master or data output from SSP slave.
		O	MAT1.3 — Match output for Timer 1, channel 3.
P0.19/MAT1.2/ MOSI1/CAP1.2	54 ^[1]	O	MAT1.2 — Match output for Timer 1, channel 2.
		I/O	MOSI1 — Master Out Slave In for SSP. Data output from SSP master or data input to SSP slave.
		I	CAP1.2 — Capture input for Timer 1, channel 2.
P0.20/MAT1.3/ SSEL1/EINT3	55 ^[2]	O	MAT1.3 — Match output for Timer 1, channel 3.
		I	SSEL1 — Slave Select for SSP. Selects the SSP interface as a slave.
		I	EINT3 — External interrupt 3 input.
P0.21/PWM5/ AD1.6/CAP1.3	1 ^[4]	O	PWM5 — Pulse Width Modulator output 5.
		I	AD1.6 — ADC 1, input 6. This analog input is always connected to its pin. Available in LPC2134/36/38 only.
		I	CAP1.3 — Capture input for Timer 1, channel 3.
P0.22/AD1.7/ CAP0.0/MAT0.0	2 ^[4]	I	AD1.7 — ADC 1, input 7. This analog input is always connected to its pin. Available in LPC2134/36/38 only.
		I	CAP0.0 — Capture input for Timer 0, channel 0.
		O	MAT0.0 — Match output for Timer 0, channel 0.

6. Functional description

6.1 Architectural overview

The ARM7TDMI-S is a general purpose 32-bit microprocessor, which offers high performance and very low power consumption. The ARM architecture is based on Reduced Instruction Set Computer (RISC) principles, and the instruction set and related decode mechanism are much simpler than those of microprogrammed Complex Instruction Set Computers. This simplicity results in a high instruction throughput and impressive real-time interrupt response from a small and cost-effective processor core.

Pipeline techniques are employed so that all parts of the processing and memory systems can operate continuously. Typically, while one instruction is being executed, its successor is being decoded, and a third instruction is being fetched from memory.

The ARM7TDMI-S processor also employs a unique architectural strategy known as Thumb, which makes it ideally suited to high-volume applications with memory restrictions, or applications where code density is an issue.

The key idea behind Thumb is that of a super-reduced instruction set. Essentially, the ARM7TDMI-S processor has two instruction sets:

- The standard 32-bit ARM set.
- A 16-bit Thumb set.

The Thumb set's 16-bit instruction length allows it to approach twice the density of standard ARM code while retaining most of the ARM's performance advantage over a traditional 16-bit processor using 16-bit registers. This is possible because Thumb code operates on the same 32-bit register set as ARM code.

Thumb code is able to provide up to 65 % of the code size of ARM, and 160 % of the performance of an equivalent ARM processor connected to a 16-bit memory system.

6.2 On-chip flash program memory

The LPC2131/32/34/36/38 incorporate a 32 kB, 64 kB, 128 kB, 256 kB and 512 kB flash memory system respectively. This memory may be used for both code and data storage. Programming of the flash memory may be accomplished in several ways. It may be programmed In System via the serial port. The application program may also erase and/or program the flash while the application is running, allowing a great degree of flexibility for data storage field firmware upgrades, etc. When the LPC2131/32/34/36/38 on-chip bootloader is used, 32/64/128/256/500 kB of flash memory is available for user code.

The LPC2131/32/34/36/38 flash memory provides a minimum of 100000 erase/write cycles and 20 years of data-retention.

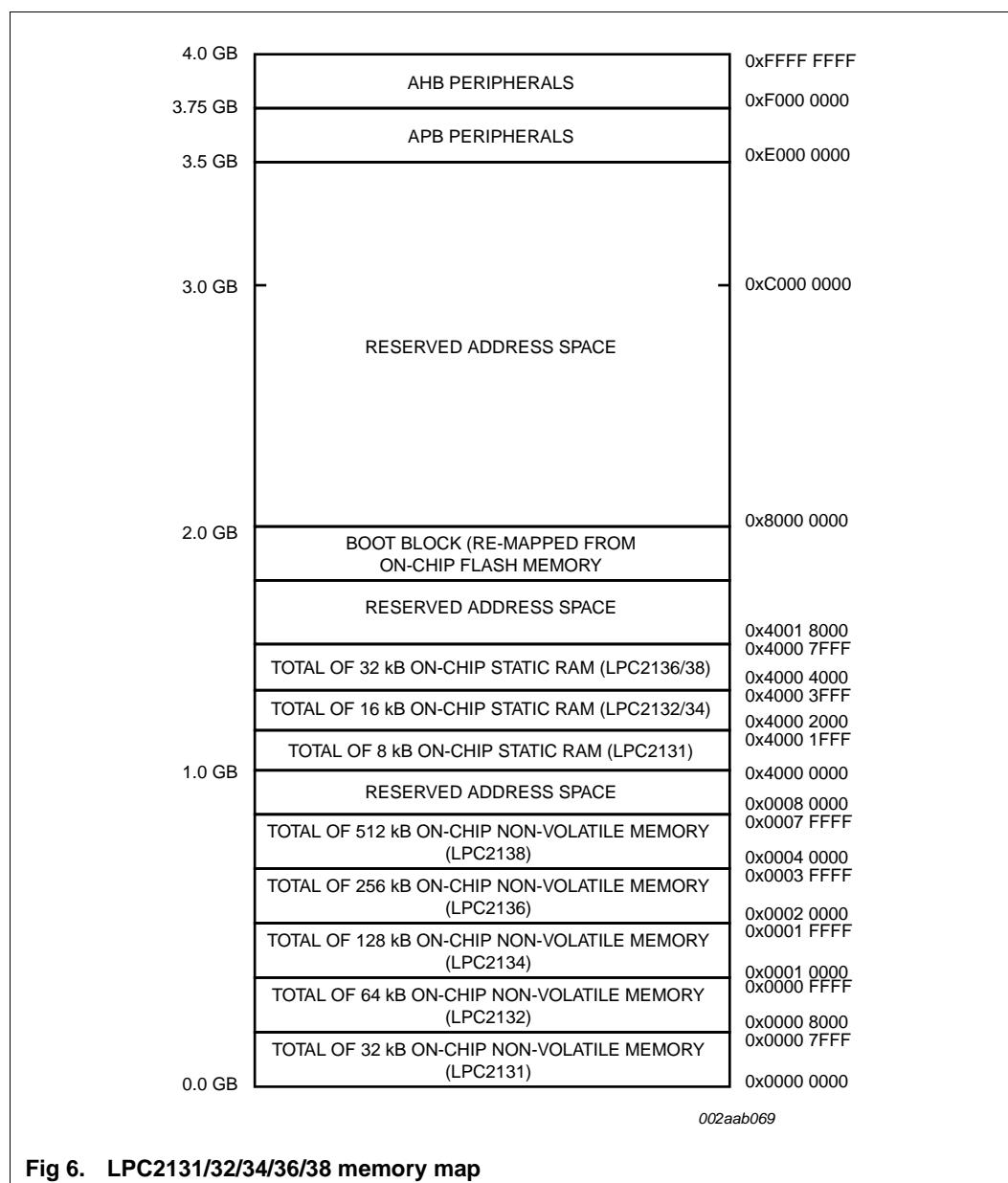
6.3 On-chip static RAM

On-chip static RAM may be used for code and/or data storage. The SRAM may be accessed as 8-bit, 16-bit, and 32-bit. The LPC2131, LPC2132/34, and LPC2136/38 provide 8 kB, 16 kB and 32 kB of static RAM respectively.

6.4 Memory map

The LPC2131/32/34/36/38 memory map incorporates several distinct regions, as shown in Figure 6.

In addition, the CPU interrupt vectors may be re-mapped to allow them to reside in either flash memory (the default) or on-chip static RAM. This is described in [Section 6.18 "System control"](#).



6.7.2 Fast I/O features available in LPC213x/01 only

- Fast I/O registers are located on the ARM local bus for the fastest possible I/O timing.
- All GPIO registers are byte addressable.
- Entire port value can be written in one instruction.
- Mask registers allow single instruction to set or clear any number of bits in one port.

6.8 10-bit ADC

The LPC2131/32 contain one and the LPC2134/36/38 contain two ADCs. These converters are single 10-bit successive approximation ADCs with eight multiplexed channels.

6.8.1 Features

- Measurement range of 0 V to 3.3 V.
- Each converter capable of performing more than 400000 10-bit samples per second.
- Burst conversion mode for single or multiple inputs.
- Optional conversion on transition on input pin or Timer Match signal.
- Global Start command for both converters (LPC2134/36/38 only).

6.8.2 ADC features available in LPC213x/01 only

- Every analog input has a dedicated result register to reduce interrupt overhead.
- Every analog input can generate an interrupt once the conversion is completed.

6.9 10-bit DAC

This peripheral is available in the LPC2132/34/36/38 only. The DAC enables the LPC2132/34/36/38 to generate variable analog output.

6.9.1 Features

- 10-bit digital to analog converter.
- Buffered output.
- Power-down mode available.
- Selectable speed versus power.

6.10 UARTs

The LPC2131/32/34/36/38 each contain two UARTs. In addition to standard transmit and receive data lines, the LPC2134/36/38 UART1 also provides a full modem control handshake interface.

6.10.1 Features

- 16 B Receive and Transmit FIFOs.
- Register locations conform to 16C550 industry standard.
- Receiver FIFO trigger points at 1 B, 4 B, 8 B, and 14 B

- Built-in baud rate generator.
- Standard modem interface signals included on UART1. (LPC2134/36/38 only)
- The LPC2131/32/34/36/38 transmission FIFO control enables implementation of software (XON/XOFF) flow control on both UARTs and hardware (CTS/RTS) flow control on the LPC2134/36/38 UART1 only.

6.10.2 UART features available in LPC213x/01 only

- Fractional baud rate generator enables standard baud rates such as 115200 to be achieved with any crystal frequency above 2 MHz.
- Auto-bauding.
- Auto-CTS/RTS flow-control fully implemented in hardware (LPC2134/36/38 only).

6.11 I²C-bus serial I/O controller

The LPC2131/32/34/36/38 each contain two I²C-bus controllers.

The I²C-bus is bidirectional, for inter-IC control using only two wires: a Serial Clock Line (SCL), and a Serial DATA line (SDA). Each device is recognized by a unique address and can operate as either a receiver-only device (e.g., an LCD driver or a transmitter with the capability to both receive and send information (such as memory)). Transmitters and/or receivers can operate in either master or slave mode, depending on whether the chip has to initiate a data transfer or is only addressed. The I²C-bus is a multi-master bus, it can be controlled by more than one bus master connected to it.

This I²C-bus implementation supports bit rates up to 400 kbit/s (Fast I²C).

6.11.1 Features

- Standard I²C compliant bus interface.
- Easy to configure as Master, Slave, or Master/Slave.
- Programmable clocks allow versatile rate control.
- Bidirectional data transfer between masters and slaves.
- Multi-master bus (no central master).
- Arbitration between simultaneously transmitting masters without corruption of serial data on the bus.
- Serial clock synchronization allows devices with different bit rates to communicate via one serial bus.
- Serial clock synchronization can be used as a handshake mechanism to suspend and resume serial transfer.
- The I²C-bus may be used for test and diagnostic purposes.

6.12 SPI serial I/O controller

The LPC2131/32/34/36/38 each contain one SPI controller. The SPI is a full duplex serial interface, designed to be able to handle multiple masters and slaves connected to a given bus. Only a single master and a single slave can communicate on the interface during a given data transfer. During a data transfer the master always sends a byte of data to the slave, and the slave always sends a byte of data to the master.

6.12.1 Features

- Compliant with Serial Peripheral Interface (SPI) specification.
- Synchronous, Serial, Full Duplex, Communication.
- Combined SPI master and slave.
- Maximum data bit rate of one eighth of the input clock rate.

6.13 SSP serial I/O controller

The LPC2131/32/34/36/38 each contain one Serial Synchronous Port controller (SSP). The SSP controller is capable of operation on a SPI, 4-wire SSI, or Microwire bus. It can interact with multiple masters and slaves on the bus. However, only a single master and a single slave can communicate on the bus during a given data transfer. The SSP supports full duplex transfers, with frames of 4 bits to 16 bits of data flowing from the master to the slave and from the slave to the master. Often only one of these data flows carries meaningful data.

6.13.1 Features

- Compatible with Motorola SPI, 4-wire TI SSI and National Semiconductor Microwire buses.
- Synchronous Serial Communication.
- Master or slave operation.
- 8-frame FIFOs for both transmit and receive.
- Four bits to 16 bits per frame.

6.14 General purpose timers/external event counters

The Timer/Counter is designed to count cycles of the peripheral clock (PCLK) or an externally supplied clock, and optionally generate interrupts or perform other actions at specified timer values, based on four match registers. It also includes four capture inputs to trap the timer value when an input signal transitions, optionally generating an interrupt. Multiple pins can be selected to perform a single capture or match function, providing an application with 'or' and 'and', as well as 'broadcast' functions among them.

At any given time only one of peripheral's capture inputs can be selected as an external event signal source, i.e., timer's clock. The rate of external events that can be successfully counted is limited to PCLK/2. In this configuration, unused capture lines can be selected as regular timer capture inputs.

6.14.1 Features

- A 32-bit Timer/Counter with a programmable 32-bit Prescaler.
- External Event Counter or timer operation.
- Four 32-bit capture channels per timer/counter that can take a snapshot of the timer value when an input signal transitions. A capture event may also optionally generate an interrupt.
- Four 32-bit match registers that allow:
 - Continuous operation with optional interrupt generation on match.

- Stop timer on match with optional interrupt generation.
- Reset timer on match with optional interrupt generation.
- Four external outputs per timer/counter corresponding to match registers, with the following capabilities:
 - Set LOW on match.
 - Set HIGH on match.
 - Toggle on match.
 - Do nothing on match.

6.15 Watchdog timer

The purpose of the watchdog is to reset the microcontroller within a reasonable amount of time if it enters an erroneous state. When enabled, the watchdog will generate a system reset if the user program fails to 'feed' (or reload) the watchdog within a predetermined amount of time.

6.15.1 Features

- Internally resets chip if not periodically reloaded.
- Debug mode.
- Enabled by software but requires a hardware reset or a watchdog reset/interrupt to be disabled.
- Incorrect/Incomplete feed sequence causes reset/interrupt if enabled.
- Flag to indicate watchdog reset.
- Programmable 32-bit timer with internal pre-scaler.
- Selectable time period from $(T_{cy(PCLK)} \times 256 \times 4)$ to $(T_{cy(PCLK)} \times 2^{32} \times 4)$ in multiples of $T_{cy(PCLK)} \times 4$.

6.16 Real-time clock

The Real-Time Clock (RTC) is designed to provide a set of counters to measure time when normal or idle operating mode is selected. The RTC has been designed to use little power, making it suitable for battery powered systems where the CPU is not running continuously (Idle mode).

6.16.1 Features

- Measures the passage of time to maintain a calendar and clock.
- Ultra-low power design to support battery powered systems.
- Provides Seconds, Minutes, Hours, Day of Month, Month, Year, Day of Week, and Day of Year.
- Can use either the RTC dedicated 32 kHz oscillator input or clock derived from the external crystal/oscillator input at XTAL1. Programmable Reference Clock Divider allows fine adjustment of the RTC.
- Dedicated power supply pin can be connected to a battery or the main 3.3 V.

- Match register updates are synchronized with pulse outputs to prevent generation of erroneous pulses. Software must 'release' new match values before they can become effective.
- May be used as a standard timer if the PWM mode is not enabled.
- A 32-bit Timer/Counter with a programmable 32-bit Prescaler.

6.18 System control

6.18.1 Crystal oscillator

On-chip integrated oscillator operates with external crystal in range of 1 MHz to 30 MHz and with external oscillator up to 50 MHz. The oscillator output frequency is called f_{osc} and the ARM processor clock frequency is referred to as CCLK for purposes of rate equations, etc. f_{osc} and CCLK are the same value unless the PLL is running and connected. Refer to [Section 6.18.2 "PLL"](#) for additional information.

6.18.2 PLL

The PLL accepts an input clock frequency in the range of 10 MHz to 25 MHz. The input frequency is multiplied up into the range of 10 MHz to 60 MHz with a Current Controlled Oscillator (CCO). The multiplier can be an integer value from 1 to 32 (in practice, the multiplier value cannot be higher than 6 on this family of microcontrollers due to the upper frequency limit of the CPU). The CCO operates in the range of 156 MHz to 320 MHz, so there is an additional divider in the loop to keep the CCO within its frequency range while the PLL is providing the desired output frequency. The output divider may be set to divide by 2, 4, 8, or 16 to produce the output clock. Since the minimum output divider value is 2, it is insured that the PLL output has a 50 % duty cycle. The PLL is turned off and bypassed following a chip reset and may be enabled by software. The program must configure and activate the PLL, wait for the PLL to Lock, then connect to the PLL as a clock source. The PLL settling time is 100 μ s.

6.18.3 Reset and wake-up timer

Reset has two sources on the LPC2131/32/34/36/38: the $\overline{\text{RESET}}$ pin and watchdog reset. The $\overline{\text{RESET}}$ pin is a Schmitt trigger input pin with an additional glitch filter. Assertion of chip reset by any source starts the wake-up timer (see wake-up timer description below), causing the internal chip reset to remain asserted until the external reset is de-asserted, the oscillator is running, a fixed number of clocks have passed, and the on-chip flash controller has completed its initialization.

When the internal reset is removed, the processor begins executing at address 0, which is the reset vector. At that point, all of the processor and peripheral registers have been initialized to predetermined values.

The wake-up timer ensures that the oscillator and other analog functions required for chip operation are fully functional before the processor is allowed to execute instructions. This is important at power on, all types of reset, and whenever any of the aforementioned functions are turned off for any reason. Since the oscillator and other functions are turned off during Power-down mode, any wake-up of the processor from Power-down mode makes use of the wake-up timer.

8. Static characteristics

Table 6. Static characteristics

$T_{amb} = -40\text{ }^{\circ}\text{C}$ to $+85\text{ }^{\circ}\text{C}$ for commercial applications, unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ ^[1]	Max	Unit
V_{DD}	supply voltage (core and external rail)		3.0	3.3	3.6	V
V_{DDA}	analog 3.3 V pad supply voltage		2.5	3.3	3.6	V
$V_{i(VBAT)}$	input voltage on pin VBAT		^[2] 2.0	3.3	3.6	V
$V_{i(VREF)}$	input voltage on pin VREF		2.5	3.3	3.6	V
Standard port pins, RESET, P1.26/RTCK						
I_{IL}	LOW-level input current	$V_I = 0\text{ V}$; no pull-up	-	-	3	μA
I_{IH}	HIGH-level input current	$V_I = V_{DD}$; no pull-down	-	-	3	μA
I_{OZ}	OFF-state output current	$V_O = 0\text{ V}$; $V_O = V_{DD}$; no pull-up/down	-	-	3	μA
I_{latch}	I/O latch-up current	$-(0.5V_{DD}) < V_I < (1.5V_{DD})$; $T_j < 125\text{ }^{\circ}\text{C}$	-	-	100	mA
V_I	input voltage	pin configured to provide a digital function	^{[3][4][5][6]} 0	-	5.5	V
V_O	output voltage	output active	0	-	V_{DD}	V
V_{IH}	HIGH-level input voltage		2.0	-	-	V
V_{IL}	LOW-level input voltage		-	-	0.8	V
V_{hys}	hysteresis voltage		0.4	-	-	V
V_{OH}	HIGH-level output voltage	$I_{OH} = -4\text{ mA}$	^[7] $V_{DD} - 0.4$	-	-	V
V_{OL}	LOW-level output voltage	$I_{OL} = -4\text{ mA}$	^[7] -	-	0.4	V
I_{OH}	HIGH-level output current	$V_{OH} = V_{DD} - 0.4\text{ V}$	^[7] -4	-	-	mA
I_{OL}	LOW-level output current	$V_{OL} = 0.4\text{ V}$	^[7] 4	-	-	mA
I_{OHS}	HIGH-level short-circuit output current	$V_{OH} = 0\text{ V}$	^[8] -	-	-45	mA
I_{OLS}	LOW-level short-circuit output current	$V_{OL} = V_{DDA}$	^[8] -	-	50	mA
I_{pd}	pull-down current	$V_I = 5\text{ V}$	^[9] 10	50	150	μA
I_{pu}	pull-up current	$V_I = 0\text{ V}$	^[10] -15	-50	-85	μA
		$V_{DD} < V_I < 5\text{ V}$	^[9] 0	0	0	μA
$I_{DD(act)}$	active mode supply current	$V_{DD} = 3.3\text{ V}$; $T_{amb} = 25\text{ }^{\circ}\text{C}$; code				
		<code>while(1){}</code>				
		executed from flash, no active peripherals				
		CCLK = 10 MHz	-	10	-	mA
$I_{DD(pd)}$	Power-down mode supply current	$V_{DD} = 3.3\text{ V}$; $T_{amb} = 25\text{ }^{\circ}\text{C}$	-	60	-	μA
		$V_{DD} = 3.3\text{ V}$; $T_{amb} = 85\text{ }^{\circ}\text{C}$	-	200	500	μA

Table 6. Static characteristics ...continued $T_{amb} = -40\text{ }^{\circ}\text{C}$ to $+85\text{ }^{\circ}\text{C}$ for commercial applications, unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ ^[1]	Max	Unit
I _{BATpd}	Power-down mode battery supply current	RTC clock = 32 kHz (from RTCXn pins); T _{amb} = 25 °C				
		V _{DD} = 3.0 V; V _{i(VBAT)} = 2.5 V	[11] -	14	-	μA
		V _{DD} = 3.0 V; V _{i(VBAT)} = 3.0 V	-	16	-	μA
		V _{DD} = 3.3 V; V _{i(VBAT)} = 3.3 V	-	18	-	μA
		V _{DD} = 3.6 V; V _{i(VBAT)} = 3.6 V	-	20	-	μA
I _{BATact}	active mode battery supply current	CCLK = 60 MHz; PCLK = 15 MHz; PCLK enabled to RTCK; RTC clock = 32 kHz (from RTCXn pins); T _{amb} = 25 °C	[11]			
		V _{DD} = 3.0 V; V _{i(VBAT)} = 3.0 V	-	78	-	μA
		V _{DD} = 3.3 V; V _{i(VBAT)} = 3.3 V	-	80	-	μA
		V _{DD} = 3.6 V; V _{i(VBAT)} = 3.6 V	-	82	-	μA
I _{BATact(opt)}	optimized active mode battery supply current	PCLK disabled to RTCK in the PCONP register; RTC clock = 32 kHz (from RTCXn pins); T _{amb} = 25 °C; V _{i(VBAT)} = 3.3 V	[11][12]			
		CCLK = 6 MHz	-	21	-	μA
		CCLK = 25 MHz	-	23	-	μA
		CCLK = 50 MHz	-	27	-	μA
		CCLK = 60 MHz	-	30	-	μA
I²C-bus pins						
V _{IH}	HIGH-level input voltage		0.7V _{DD}	-	-	V
V _{IL}	LOW-level input voltage		-	-	0.3V _{DD}	V
V _{hys}	hysteresis voltage		-	0.05V _{DD}	-	V
V _{OL}	LOW-level output voltage	I _{OLS} = 3 mA	[7] -	-	0.4	V
I _{LI}	input leakage current	V _I = V _{DD}	[13] -	2	4	μA
		V _I = 5 V	[13] -	10	22	μA
Oscillator pins						
V _{i(XTAL1)}	input voltage on pin XTAL1		-0.5	1.8	1.95	V
V _{o(XTAL2)}	output voltage on pin XTAL2		-0.5	1.8	1.95	V
V _{i(RTCX1)}	input voltage on pin RTCX1		-0.5	1.8	1.95	V
V _{o(RTCX2)}	output voltage on pin RTCX2		-0.5	1.8	1.95	V

[1] Typical ratings are not guaranteed. The values listed are at room temperature (25 °C), nominal supply voltages.

[2] The RTC typically fails when $V_{i(VBAT)}$ drops below 1.6 V.

[3] Including voltage on outputs in 3-state mode.

- [4] V_{DD} supply voltages must be present.
- [5] 3-state outputs go into 3-state mode when V_{DD} is grounded.
- [6] Please also see the errata note mentioned in the errata sheet.
- [7] Accounts for 100 mV voltage drop in all supply lines.
- [8] Only allowed for a short time period.
- [9] Minimum condition for $V_I = 4.5$ V, maximum condition for $V_I = 5.5$ V.
- [10] Applies to P1.16 to P1.25.
- [11] On pin VBAT.
- [12] Optimized for low battery consumption.
- [13] To V_{SS} .

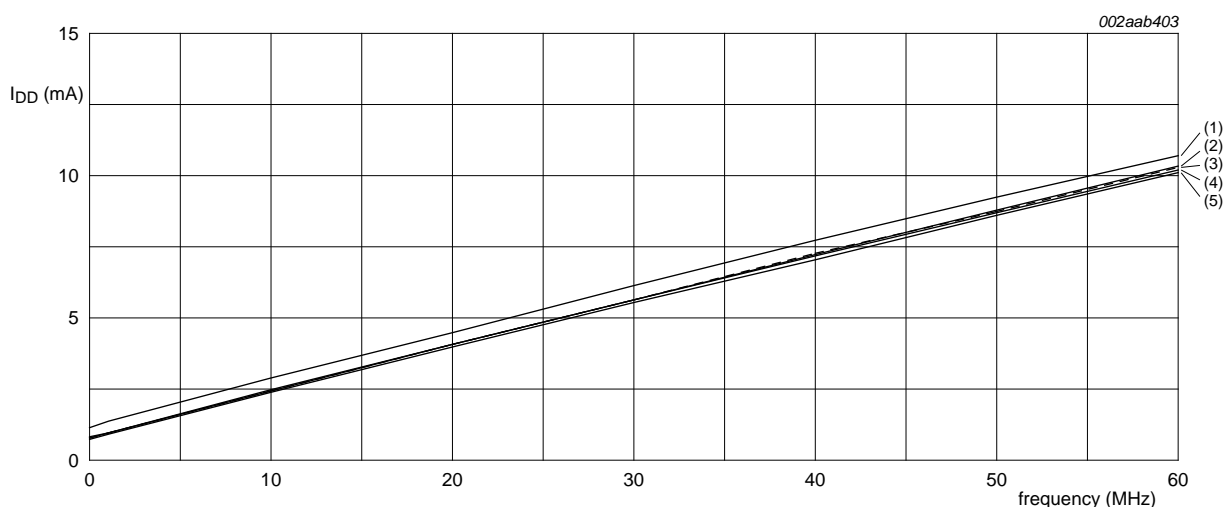
9. Dynamic characteristics

Table 7. Dynamic characteristics

$T_{amb} = -40$ °C to $+85$ °C for commercial applications, V_{DD} over specified ranges.^[1]

Symbol	Parameter	Conditions	Min	Typ ^[2]	Max	Unit
External clock						
f_{osc}	oscillator frequency		10	-	25	MHz
$T_{cy(clk)}$	clock cycle time		40	-	100	ns
t_{CHCX}	clock HIGH time		$T_{cy(clk)} \times 0.4$	-	-	ns
t_{CLCX}	clock LOW time		$T_{cy(clk)} \times 0.4$	-	-	ns
t_{CLCH}	clock rise time		-	-	5	ns
t_{CHCL}	clock fall time		-	-	5	ns
Port pins (except P0.2 and P0.3)						
$t_{r(o)}$	output rise time		-	10	-	ns
$t_{f(o)}$	output fall time		-	10	-	ns
I²C-bus pins (P0.2 and P0.3)						
$t_{f(o)}$	output fall time	V_{IH} to V_{IL}	$20 + 0.1 \times C_b$ ^[3]	-	-	ns

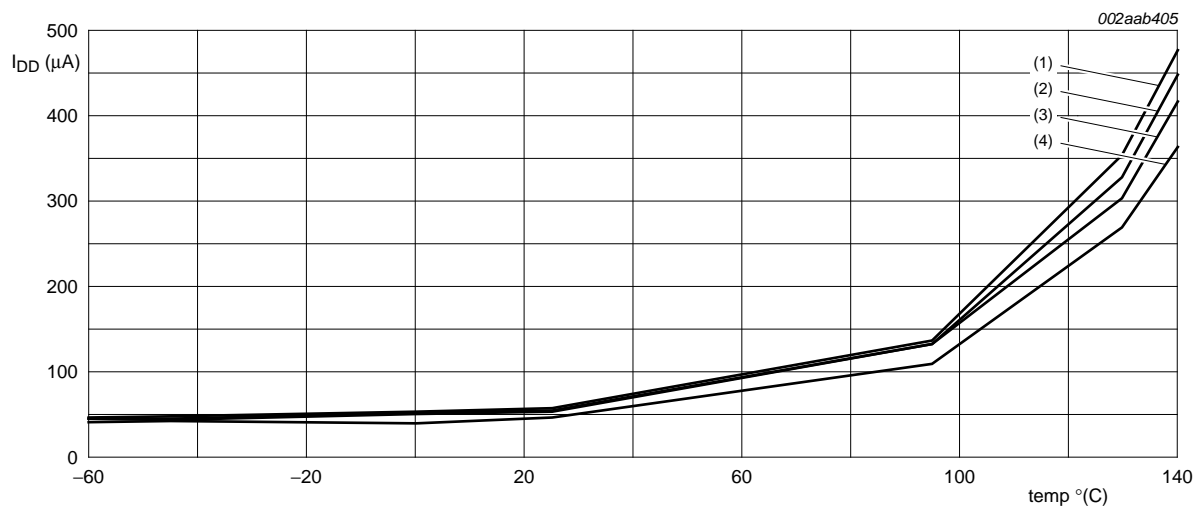
- [1] Parameters are valid over operating temperature range unless otherwise specified.
- [2] Typical ratings are not guaranteed. The values listed are at room temperature (25 °C), nominal supply voltages.
- [3] Bus capacitance C_b in pF, from 10 pF to 400 pF.



Test conditions: Idle mode entered executing code from flash; all peripherals are enabled in PCONP register;
PCLK = CCLK/4.

- (1) $V_{DD} = 3.6$ V at 140 °C (max)
- (2) $V_{DD} = 3.6$ V at -60 °C
- (3) $V_{DD} = 3.6$ V at 25 °C
- (4) $V_{DD} = 3.3$ V at 25 °C (typical)
- (5) $V_{DD} = 3.3$ V at 95 °C (typical)

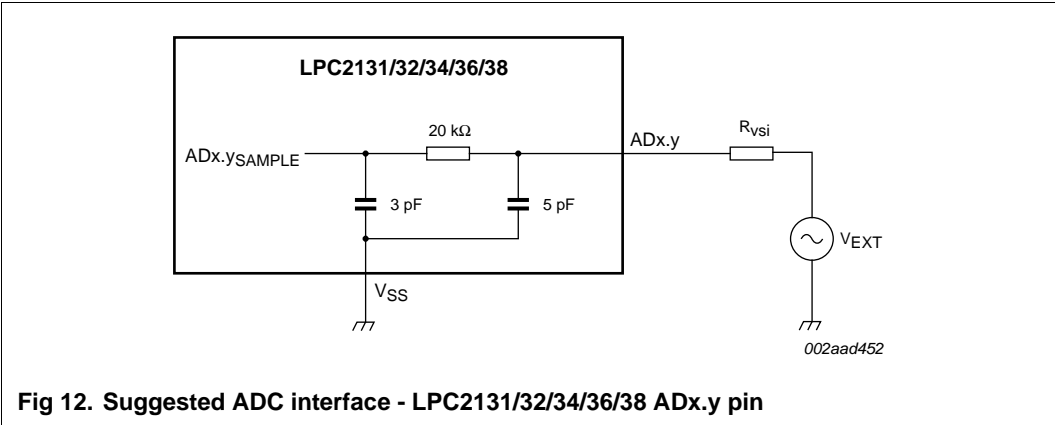
Fig 9. I_{DD} idle measured at different frequencies (CCLK) and temperatures



Test conditions: Power-down mode entered executing code from flash; all peripherals are enabled in PCONP register.

- (1) $V_{DD} = 3.6$ V
- (2) $V_{DD} = 3.3$ V (max)
- (3) $V_{DD} = 3.0$ V
- (4) $V_{DD} = 3.3$ V (typical)

Fig 10. $I_{DD(pd)}$ measured at different temperatures



12.2 RTC 32 kHz oscillator component selection

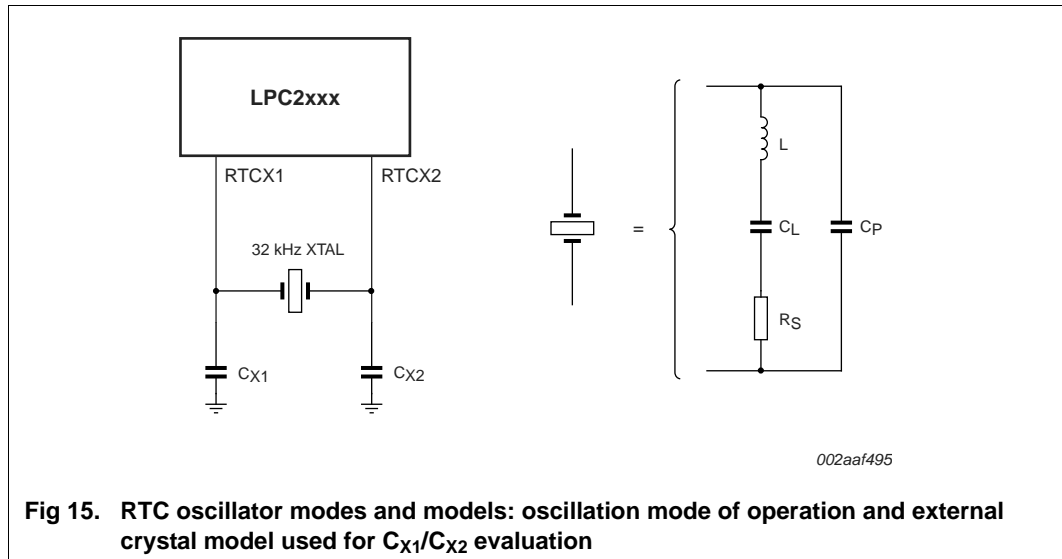


Fig 15. RTC oscillator modes and models: oscillation mode of operation and external crystal model used for C_{X1}/C_{X2} evaluation

The RTC external oscillator circuit is shown in [Figure 15](#). Since the feedback resistance is integrated on chip, only a crystal, the capacitances C_{X1} and C_{X2} need to be connected externally to the microcontroller.

[Table 12](#) gives the crystal parameters that should be used. C_L is the typical load capacitance of the crystal and is usually specified by the crystal manufacturer. The actual C_L influences oscillation frequency. When using a crystal that is manufactured for a different load capacitance, the circuit will oscillate at a slightly different frequency (depending on the quality of the crystal) compared to the specified one. Therefore for an accurate time reference it is advised to use the load capacitors as specified in [Table 12](#) that belong to a specific C_L . The value of external capacitances C_{X1} and C_{X2} specified in this table are calculated from the internal parasitic capacitances and the C_L . Parasitics from PCB and package are not taken into account.

Table 12. Recommended values for the RTC external 32 kHz oscillator C_{X1}/C_{X2} components

Crystal load capacitance C_L	Maximum crystal series resistance R_S	External load capacitors C_{X1}/C_{X2}
11 pF	< 100 k Ω	18 pF, 18 pF
13 pF	< 100 k Ω	22 pF, 22 pF
15 pF	< 100 k Ω	27 pF, 27 pF

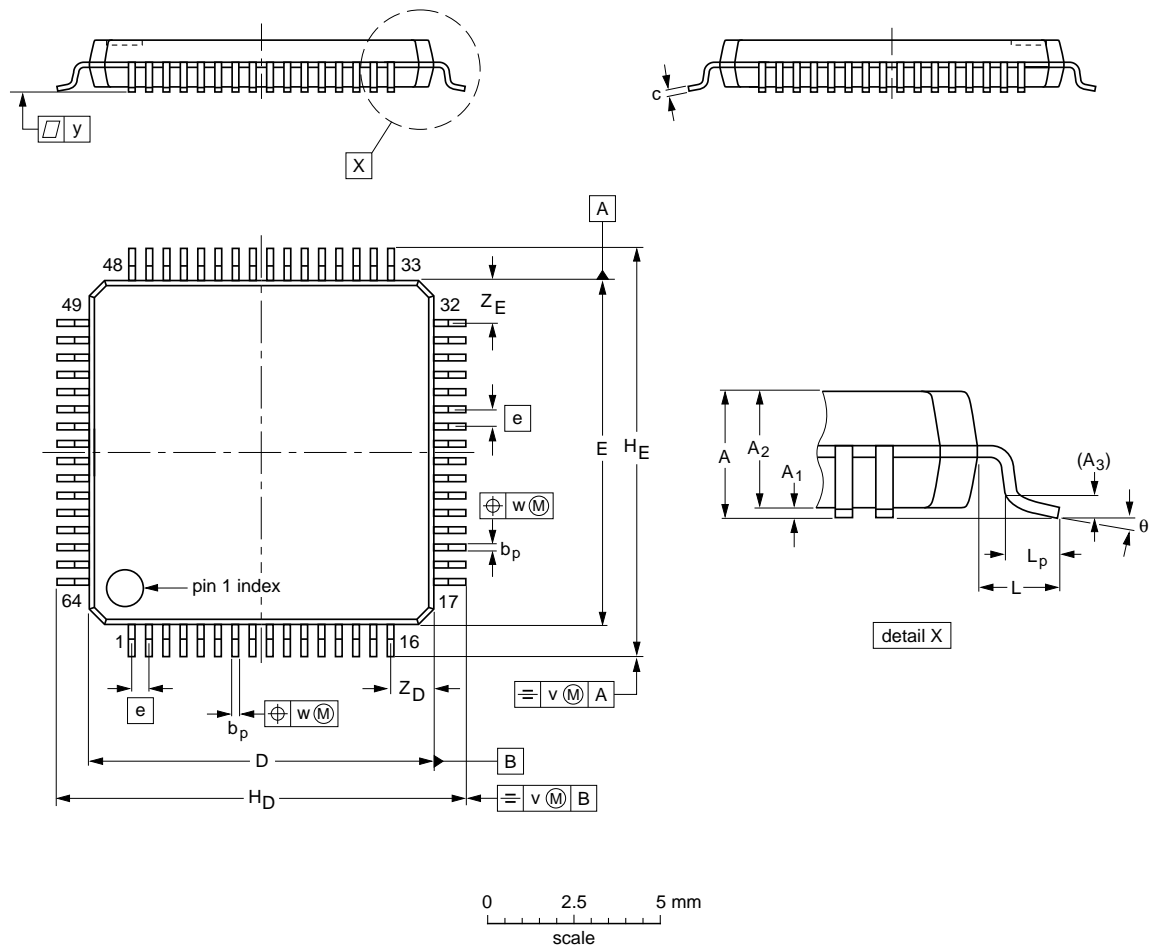
12.3 XTAL and RTCX Printed Circuit Board (PCB) layout guidelines

The crystal should be connected on the PCB as close as possible to the oscillator input and output pins of the chip. Take care that the load capacitors C_{X1} , C_{X2} , and C_{X3} in case of third overtone crystal usage have a common ground plane. The external components must also be connected to the ground plane. Loops must be made as small as possible in order to keep the noise coupled in via the PCB as small as possible. Also parasitics should stay as small as possible. Values of C_{X1} and C_{X2} should be chosen smaller accordingly to the increase in parasitics of the PCB layout.

13. Package outline

LQFP64: plastic low profile quad flat package; 64 leads; body 10 x 10 x 1.4 mm

SOT314-2



DIMENSIONS (mm are the original dimensions)

UNIT	A max.	A ₁	A ₂	A ₃	b _p	c	D ⁽¹⁾	E ⁽¹⁾	e	H _D	H _E	L	L _p	v	w	y	Z _D ⁽¹⁾	Z _E ⁽¹⁾	θ
mm	1.6	0.20 0.05	1.45 1.35	0.25	0.27 0.17	0.18 0.12	10.1 9.9	10.1 9.9	0.5	12.15 11.85	12.15 11.85	1	0.75 0.45	0.2	0.12	0.1	1.45 1.05	1.45 1.05	7° 0°

Note

1. Plastic or metal protrusions of 0.25 mm maximum per side are not included.

OUTLINE VERSION	REFERENCES				EUROPEAN PROJECTION	ISSUE DATE
	IEC	JEDEC	JEITA			
SOT314-2	136E10	MS-026				00-01-19- 03-02-25

Fig 16. Package outline SOT314-2 (LQFP64)

14. Abbreviations

Table 13. Acronym list

Acronym	Description
A/D	Analog-to-Digital
ADC	Analog-to-Digital Converter
AHB	Advanced High-performance Bus
AMBA	Advanced Microcontroller Bus Architecture
APB	Advanced Peripheral Bus
BOD	BrownOut Detection
CPU	Central Processing Unit
DAC	Digital-to-Analog Converter
DCC	Debug Communications Channel
ETM	Embedded Trace Macrocell
FIFO	First In, First Out
GPIO	General Purpose Input/Output
JTAG	Joint Test Action Group
LSB	Least Significant Bit
PLL	Phase-Locked Loop
POR	Power-On Reset
PWM	Pulse Width Modulator
RAM	Random Access Memory
SPI	Serial Peripheral Interface
SRAM	Static Random Access Memory
SSP	Synchronous Serial Port
UART	Universal Asynchronous Receiver/Transmitter

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