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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	H8S/2600
Core Size	16-Bit
Speed	33MHz
Connectivity	IrDA, SCI, UART/USART
Peripherals	DMA, POR, PWM, WDT
Number of I/O	103
Program Memory Size	-
Program Memory Type	ROMless
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 12x10b SAR; D/A 4x8b
Oscillator Type	Internal
Operating Temperature	-20°C ~ 75°C (TA)
Mounting Type	Surface Mount
Package / Case	144-BFQFP
Supplier Device Package	144-QFP (20x20)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/renesas-electronics-america/d12670vfc33v">https://www.e-xfl.com/product-detail/renesas-electronics-america/d12670vfc33v</a>

**Table 2.9 System Control Instructions**

<b>Instruction</b>	<b>Size*</b>	<b>Function</b>
TRAPA	—	Starts trap-instruction exception handling.
RTE	—	Returns from an exception-handling routine.
SLEEP	—	Causes a transition to a power-down state.
LDC	B/W	(EAs) → CCR, (EAs) → EXR Moves the contents of a general register or memory, or immediate data to CCR or EXR. Although CCR and EXR are 8-bit registers, word-size transfers are performed between them and memory. The upper 8 bits are valid.
STC	B/W	CCR → (EAd), EXR → (EAd) Transfers CCR or EXR contents to a general register or memory. Although CCR and EXR are 8-bit registers, word-size transfers are performed between them and memory. The upper 8 bits are valid.
ANDC	B	CCR ∧ #IMM → CCR, EXR ∧ #IMM → EXR Logically ANDs the CCR or EXR contents with immediate data.
ORC	B	CCR ∨ #IMM → CCR, EXR ∨ #IMM → EXR Logically ORs the CCR or EXR contents with immediate data.
XORC	B	CCR ⊕ #IMM → CCR, EXR ⊕ #IMM → EXR Logically exclusive-ORs the CCR or EXR contents with immediate data.
NOP	—	PC + 2 → PC Only increments the program counter.

Note: \* Size refers to the operand size.

B: Byte

W: Word

Bit	Bit Name	Initial Value	R/W	Description
10	W22	1	R/W	Area 2 Wait Control 2 to 0
9	W21	1	R/W	These bits select the number of program wait states when accessing area 2 while AST2 bit in ASTCR = 1.
8	W20	1	R/W	
				A CAS latency is set when the synchronous DRAM is connected*. The setting of area 2 is reflected to the setting of areas 2 to 5. A CAS latency can be set regardless of whether or not an ASTCR wait state insertion is enabled.
				000: Program wait not inserted
				001: 1 program wait state inserted
				010: 2 program wait states inserted
				011: 3 program wait states inserted
				100: 4 program wait states inserted
				101: 5 program wait states inserted
				110: 6 program wait states inserted
				111: 7 program wait states inserted
				000: Synchronous DRAM of CAS latency 1 is connected to areas 2 to 5.
				001: Synchronous DRAM of CAS latency 2 is connected to areas 2 to 5.
				010: Synchronous DRAM of CAS latency 3 is connected to areas 2 to 5.
				011: Synchronous DRAM of CAS latency 4 is connected to areas 2 to 5.
				1XXX: Setting prohibited.

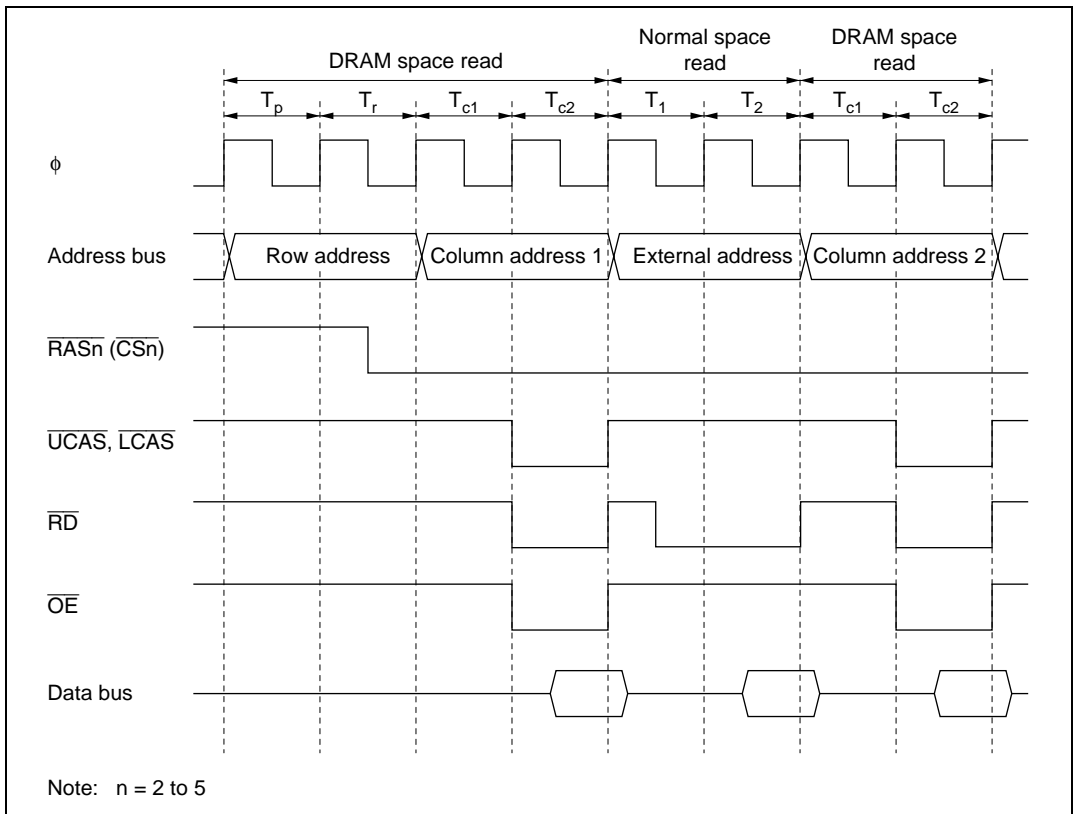
Note: \* The synchronous DRAM interface is not supported in the H8S/2678 Group.

Legend: x: Don't care.

Bit	Bit Name	Initial Value	R/W	Description
9	RCD1	0	R/W	RAS-CAS Wait Control
8	RCD0	0	R/W	<p>These bits select a wait cycle to be inserted between the <math>\overline{\text{RAS}}</math> assert cycle and <math>\overline{\text{CAS}}</math> assert cycle. A 1- to 4-state wait cycle can be inserted.</p> <p>00: Wait cycle not inserted</p> <p>01: 1-state wait cycle inserted</p> <p>10: 2-state wait cycle inserted</p> <p>11: 3-state wait cycle inserted</p>
7 to 4	—	All 0	R/W	<p>Reserved</p> <p>These bits can be read from or written to. However, the write value should always be 0.</p>
3	CKSPE	0	R/W	<p>Clock Suspend Enable</p> <p>Enables clock suspend mode for extend read data during DMAC and EXDMAC single address transfer with the synchronous DRAM interface.</p> <p>0: Disables clock suspend mode</p> <p>1: Enables clock suspend mode</p>
2	—	0	R/W	<p>Reserved</p> <p>This bit can be read from or written to. However, the write value should always be 0.</p>
1	RDXC1	0	R/W	Read Data Extension Cycle Number Selection
0	RDXC0	0	R/W	<p>Selects the number of read data extension cycle (Tsp) insertion state in clock suspend mode. These bits are valid when the CKSPE bit is set to 1.</p> <p>00: Inserts 1state</p> <p>01: Inserts 2state</p> <p>10: Inserts 3state</p> <p>11: Inserts 4state</p>

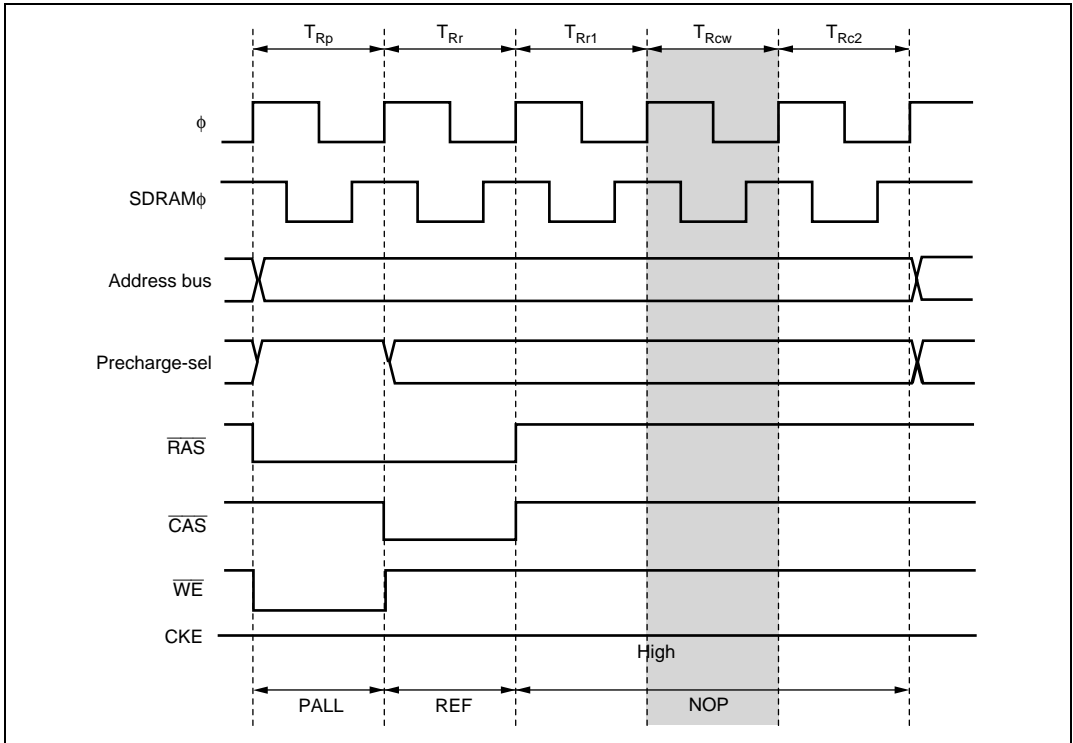
- self-refreshing is performed
- the chip enters software standby mode
- the external bus is released
- the RCDM bit or BE bit is cleared to 0

If a transition is made to the all-module-clocks-stopped mode in the  $\overline{\text{RAS}}$  down state, the clock will stop with  $\overline{\text{RAS}}$  low. To enter the all-module-clocks-stopped mode with  $\overline{\text{RAS}}$  high, the RCDM bit must be cleared to 0 before executing the SLEEP instruction.



**Figure 6.32 Example of Operation Timing in RAS Down Mode**  
( $\text{RAST} = 0$ ,  $\text{CAST} = 0$ )

When the interval specification from the REF command to the ACTV cannot be satisfied, setting the RLW1 and RLW0 bits of REFCR enables one to three wait states to be inserted in the refresh cycle. Set the optimum number of waits according to the synchronous DRAM connected and the operating frequency of this LSI. Figure 6.56 shows the timing when one wait state is inserted.



**Figure 6.56 Auto Refresh Timing**  
(TPC = 0, TPC0 = 0, RLW1 = 0, RLW0 = 1)

**Self-Refreshing:** A self-refresh mode (battery backup mode) is provided for synchronous DRAM as a kind of standby mode. In this mode, refresh timing and refresh addresses are generated within the synchronous DRAM.

To select self-refreshing, set the RFSHE bit to 1 in REFCR. When a SLEEP instruction is executed to enter software standby mode, the SELF command is issued, as shown in figure 6.57.

When software standby mode is exited, the SLFRF bit in REFCR is cleared to 0 and self-refresh mode is exited automatically. If an auto refresh request occurs when making a transition to software standby mode, auto refreshing is executed, then self-refresh mode is entered.

### 6.7.15 DMAC and EXDMAC Single Address Transfer Mode and Synchronous DRAM Interface

When burst mode is selected on the synchronous DRAM interface, the  $\overline{\text{DACK}}$  and  $\overline{\text{EDACK}}$  output timing can be selected with the DDS and EDDS bits in DRAMCR. When continuous synchronous DRAM space is accessed in DMAC/EXDMAC single address mode at the same time, these bits select whether or not burst access is to be performed. The establishment time for the read data can be extended in the clock suspend mode irrespective of the settings of the DDS and EDDS bits.

#### (1) Output Timing of $\overline{\text{DACK}}$ or $\overline{\text{EDACK}}$

**When DDS = 1 or EDDS = 1:** Burst access is performed by determining the address only, irrespective of the bus master. With the synchronous DRAM interface, the  $\overline{\text{DACK}}$  or  $\overline{\text{EDACK}}$  output goes low from the  $T_{c1}$  state.

Figure 6.60 shows the  $\overline{\text{DACK}}$  or  $\overline{\text{EDACK}}$  output timing for the synchronous DRAM interface when DDS = 1 or EDDS = 1.

### 6.11.1 Operation

In externally expanded mode, the bus can be released to an external device by setting the BRLE bit to 1 in BCR. Driving the  $\overline{\text{BREQ}}$  pin low issues an external bus request to this LSI. When the  $\overline{\text{BREQ}}$  pin is sampled, at the prescribed timing the  $\overline{\text{BACK}}$  pin is driven low, and the address bus, data bus, and bus control signals are placed in the high-impedance state, establishing the external bus released state.

In the external bus released state, internal bus masters except the EXDMAC can perform accesses using the internal bus. When an internal bus master wants to make an external access, it temporarily defers initiation of the bus cycle, and waits for the bus request from the external bus master to be canceled. If a refresh request is generated in the external bus released state, or if a SLEEP instruction is executed to place the chip in software standby mode or all-module-clocks-stopped mode, refresh control and software standby or all-module-clocks-stopped control is deferred until the bus request from the external bus master is canceled.

If the BREQOE bit is set to 1 in BCR, the  $\overline{\text{BREQO}}$  pin can be driven low when any of the following requests are issued, to request cancellation of the bus request externally.

- When an internal bus master wants to perform an external access
- When a refresh request is generated
- When a SLEEP instruction is executed to place the chip in software standby mode or all-module-clocks-stopped mode

When the  $\overline{\text{BREQ}}$  pin is driven high, the  $\overline{\text{BACK}}$  pin is driven high at the prescribed timing and the external bus released state is terminated.

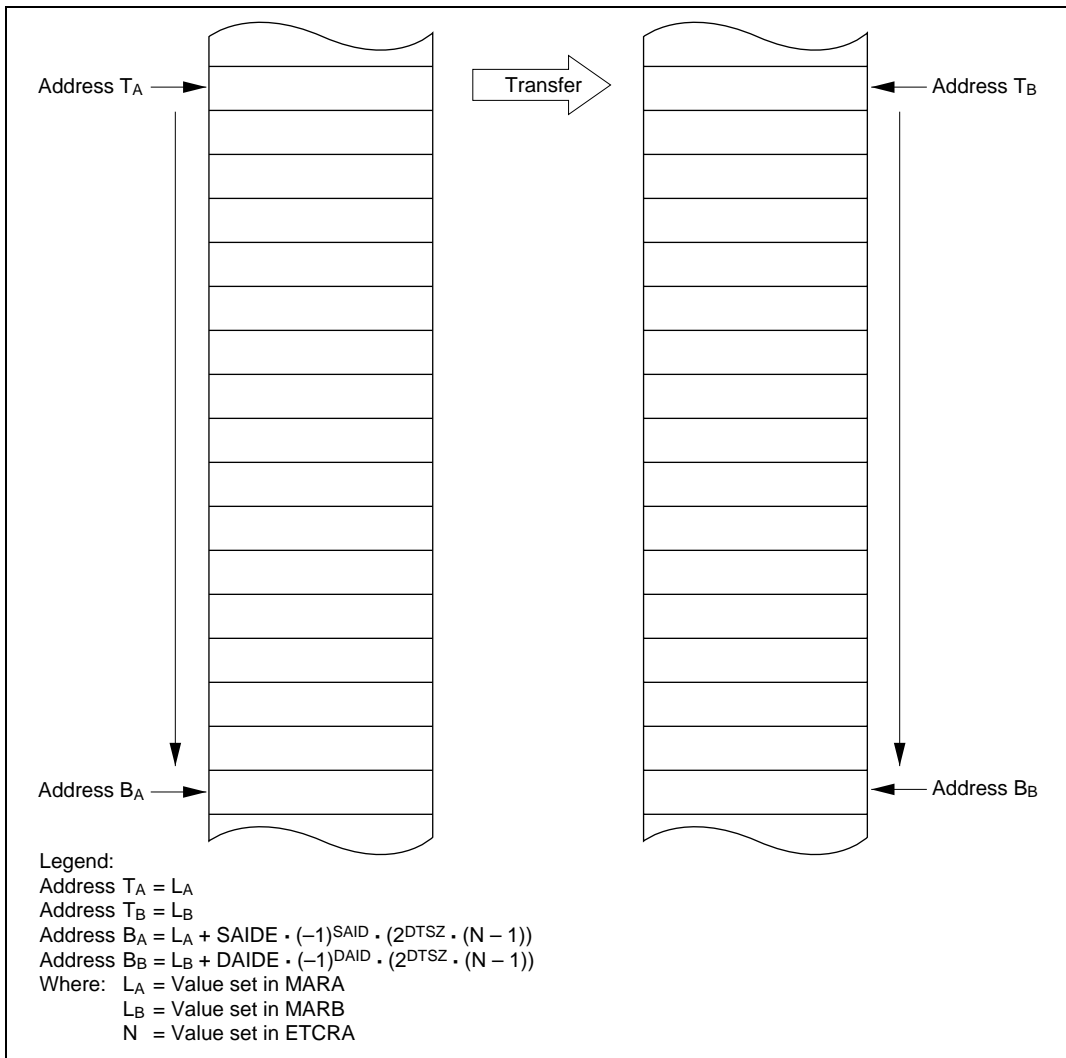
If an external bus release request and external access occur simultaneously, the order of priority is as follows:

(High) External bus release > External access by internal bus master (Low)

If a refresh request and external bus release request occur simultaneously, the order of priority is as follows:

(High) Refresh > External bus release (Low)





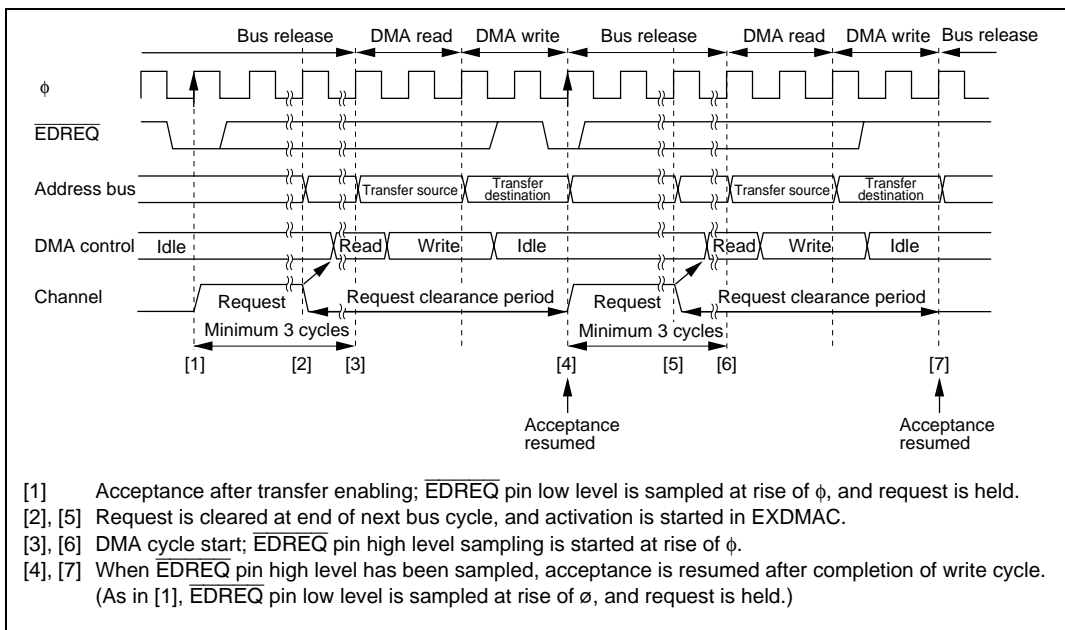
**Figure 7.11 Operation in Normal Mode**

Transfer requests (activation sources) are external requests and auto-requests. With auto-request, the DMAC is only activated by register setting, and the specified number of transfers are performed automatically. With auto-request, cycle steal mode or burst mode can be selected. In cycle steal mode, the bus is released to another bus master each time a transfer is performed. In burst mode, the bus is held continuously until transfer ends.

Figure 7.12 shows an example of the setting procedure for normal mode.

Bit	Bit Name	Initial Value	R/W	Description
12	SARA4	0	R/W	Source Address Repeat Area
11	SARA3	0	R/W	These bits specify the source address (EDSAR) repeat area. The repeat area function updates the specified lower address bits, leaving the remaining upper address bits always the same. A repeat area size of 2 bytes to 8 Mbytes can be specified. The setting interval is a power-of-two number of bytes. When repeat area overflow results from incrementing or decrementing an address, the lower address is the start address of the repeat area in the case of address incrementing, or the last address of the repeat area in the case of address decrementing. If the SARIE bit is set to 1, an interrupt can be requested when repeat area overflow occurs.
10	SARA2	0	R/W	
9	SARA1	0	R/W	
8	SARA0	0	R/W	
				00000: Not designated as repeat area
				00001: Lower 1 bit (2-byte area) designated as repeat area
				00010: Lower 2 bits (4-byte area) designated as repeat area
				00011: Lower 3 bits (8-byte area) designated as repeat area
				00100: Lower 4 bits (16-byte area) designated as repeat area
				:
				10011: Lower 19 bits (512-kbyte area) designated as repeat area
				10100: Lower 20 bits (1-Mbyte area) designated as repeat area
				10101: Lower 21 bits (2-Mbyte area) designated as repeat area
				10110: Lower 22 bits (4-Mbyte area) designated as repeat area
				10111: Lower 23 bits (8-Mbyte area) designated as repeat area
				11XXX: Setting prohibited

**EDREQ Pin Falling Edge Activation Timing:** Figure 8.18 shows an example of normal mode transfer activated by the EDREQ pin falling edge.



**Figure 8.18 Example of Normal Mode Transfer Activated by  $\overline{\text{EDREQ}}$  Pin Falling Edge**

$\overline{\text{EDREQ}}$  pin sampling is performed in each cycle starting at the next rise of  $\phi$  after the end of the EXMDR write cycle for setting the transfer-enabled state.

When a low level is sampled at the  $\overline{\text{EDREQ}}$  pin while acceptance via the  $\overline{\text{EDREQ}}$  pin is possible, the request is held within the EXDMAC. Then when activation is initiated within the EXDMAC, the request is cleared, and  $\overline{\text{EDREQ}}$  pin high level sampling for edge sensing is started. If  $\overline{\text{EDREQ}}$  pin high level sampling is completed by the end of the DMA write cycle, acceptance resumes after the end of the write cycle, and  $\overline{\text{EDREQ}}$  pin low level sampling is performed again; this sequence of operations is repeated until the end of the transfer.

Figure 8.19 shows an example of block transfer mode transfer activated by the  $\overline{\text{EDREQ}}$  pin falling edge.

### 10.8.4 Pin Functions

Port 8 pins also function as interrupt inputs and EXDMAC I/Os. The correspondence between the register specification and the pin functions is shown below.

- P85/ $\overline{\text{IRQ5}}$ / $\overline{\text{EDACK3}}$

The pin function is switched as shown below according to the combination of bit AMS in EDMDR\_3 of the EXDMAC, bit P85DDR, and bit ITS5 in ITSr.

Modes 1, 2, 3 (EXPE = 1), 4, 5, 6, 7 (EXPE = 1)

AMS	0		1
P85DDR	0	1	—
Pin function	P85 input	P85 output	$\overline{\text{EDACK3}}$ output
	$\overline{\text{IRQ5}}$ interrupt input*		

Modes 3, 7 (EXPE = 0)

AMS	—	
P85DDR	0	1
Pin function	P85 input	P85 output
	$\overline{\text{IRQ5}}$ interrupt input*	

Note: \*  $\overline{\text{IRQ5}}$  input when ITS5 = 1.

- P84/ $\overline{\text{IRQ4}}$ / $\overline{\text{EDACK2}}$

The pin function is switched as shown below according to the combination of bit AMS in EDMDR\_2 of the EXDMAC, bit P84DDR, and bit ITS4 in ITSr.

Modes 1, 2, 3\*<sup>2</sup> (EXPE = 1), 4, 5, 6, 7 (EXPE = 1)

AMS	0		1
P84DDR	0	1	—
Pin function	P84 input	P84 input/output	$\overline{\text{EDACK2}}$ output
	$\overline{\text{IRQ4}}$ interrupt input* <sup>1</sup>		

### 10.9.4 Port A Pull-Up MOS Control Register (PAPCR)

PAPCR controls the input pull-up MOS function. Bits 7 to 5 are valid in modes 1, 2, 5, and 6, and all the bits are valid in modes 3\*, 4, and 7.

Note: \* Only in H8S/2678R Group.

Bit	Bit Name	Initial Value	R/W	Description
7	PA7PCR	0	R/W	When a pin function is specified to an input port, setting the corresponding bit to 1 turns on the input pull-up MOS for that pin.
6	PA6PCR	0	R/W	
5	PA5PCR	0	R/W	
4	PA4PCR	0	R/W	
3	PA3PCR	0	R/W	
2	PA2PCR	0	R/W	
1	PA1PCR	0	R/W	
0	PA0PCR	0	R/W	

### 10.9.5 Port A Open Drain Control Register (PAODR)

PAODR specifies an output type of port A.

Bit	Bit Name	Initial Value	R/W	Description
7	PA7ODR	0	R/W	Setting the corresponding bit to 1 specifies a pin output type to NMOS open-drain output, while clearing this bit to 0 specifies that to CMOS output.
6	PA6ODR	0	R/W	
5	PA5ODR	0	R/W	
4	PA4ODR	0	R/W	
3	PA3ODR	0	R/W	
2	PA2ODR	0	R/W	
1	PA1ODR	0	R/W	
0	PA0ODR	0	R/W	

### 10.9.6 Port Function Control Register 1 (PFCR1)

PFCR1 performs I/O port control. Bits 7 to 5 are valid in modes 1, 2, 5, and 6, and all the bits are valid in modes 3\*, 4, and 7.

Note: \* Only in H8S/2678R Group.

## 10.11 Port C

Port C is an 8-bit I/O port that also has other functions. The port C has the following registers.

- Port C data direction register (PCDDR)
- Port C data register (PCDR)
- Port C register (PORTC)
- Port C pull-up MOS control register (PCPCR)

### 10.11.1 Port C Data Direction Register (PCDDR)

The individual bits of PCDDR specify input or output for the pins of port C.

PCDDR cannot be read; if it is, an undefined value will be read.

Bit	Bit Name	Initial Value	R/W	Description
7	PC7DDR	0	W	• Modes 1, 2, 5, and 6
6	PC6DDR	0	W	Port C pins are address outputs regardless of the PCDDR settings.
5	PC5DDR	0	W	
4	PC4DDR	0	W	• Modes 3* (EXPE = 1), 4, and 7 (when EXPE = 1)
3	PC3DDR	0	W	Setting a PCDDR bit to 1 makes the corresponding port C pin an address output, while clearing the bit to 0 makes the pin an input port.
2	PC2DDR	0	W	
1	PC1DDR	0	W	
0	PC0DDR	0	W	• Modes 3* (EXPE = 1) and 7 (when EXPE = 0) Port C is an I/O port, and its pin functions can be switched with PCDDR.

Note: \* Only in H8S/2678R Group.

- $\text{PF1}/\overline{\text{UCAS}}/\text{DQMU}^{*2}/\overline{\text{IRQ14}}$

The pin function is switched as shown below according to the combination of the operating mode, bit EXPE, bits RMTS2 to RMTS0 in DRAMCR, and bit PF1DDR.

Operating mode	1, 2, 4, 5,			3 <sup>*2</sup> , 7				
EXPE	—			0		1		
Areas 2 to 5	Any of areas 2 to 5 is DRAM space	Areas 2 to 5 are all normal space		—		Any of areas 2 to 5 is DRAM space	Areas 2 to 5 are all normal space	
PF1DDR	—	0	1	0	1	—	0	1
Pin function	$\overline{\text{UCAS}}$ output	PF1 input	PF1 output	PF1 input	PF1 output	$\overline{\text{UCAS}}$ output	PF1 input	PF1 output
	$\overline{\text{IRQ14}}$ interrupt <sup>*1</sup>							

Notes: 1.  $\overline{\text{IRQ14}}$  interrupt input when bit ITS14 is cleared to 0 in ITSr.

2. Only in H8S/2678R Group.

- $\text{PF0}/\overline{\text{WAIT}}$

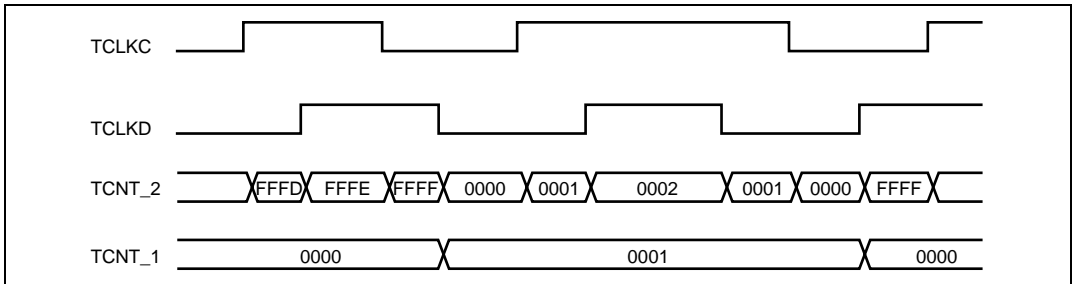
The pin function is switched as shown below according to the operating mode, bit EXPE, bit WAITE in BCR, and bit PF0DDR.

Operating mode	1, 2, 4, 5, 6			3 <sup>*</sup> , 7				
EXPE	—			0		1		
WAITE	0		1	—		0		1
PF0DDR	0	1	—	0	1	0	1	—
Pin function	PF0 input	PF0 output	$\overline{\text{WAIT}}$ input	PF0 input	PF0 output	PF0 input	PF0 output	$\overline{\text{WAIT}}$ input

Note: \* Only in H8S/2678R Group.

Figure 11.19 illustrates the operation when counting upon TCNT\_2 overflow/underflow has been set for TCNT\_1, and phase counting mode has been designated for channel 2.

TCNT\_1 is incremented by TCNT\_2 overflow and decremented by TCNT\_2 underflow.



**Figure 11.19 Example of Cascaded Operation (2)**

### 11.4.5 PWM Modes

In PWM mode, PWM waveforms are output from the output pins. 0, 1, or toggle output can be selected as the output level in response to compare match of each TGR.

Settings of TGR registers can output a PWM waveform in the range of 0% to 100% duty cycle.

Designating TGR compare match as the counter clearing source enables the cycle to be set in that register. All channels can be designated for PWM mode independently. Synchronous operation is also possible.

There are two PWM modes, as described below.

- **PWM mode 1**

PWM output is generated from the TIOCA and TIOCC pins by pairing TGRA with TGRB and TGRC with TGRD. The outputs specified by bits IOA3 to IOA0 and IOC3 to IOC0 in TIOR are output from the TIOCA and TIOCC pins at compare matches A and C, respectively. The outputs specified by bits IOB3 to IOB0 and IOD3 to IOD0 in TIOR are output at compare matches B and D, respectively. The initial output value is the value set in TGRA or TGRC. If the set values of paired TGRs are identical, the output value does not change when a compare match occurs.

In PWM mode 1, a maximum 8-phase PWM output is possible.



3. Phase counting mode 3

Figure 11.27 shows an example of phase counting mode 3 operation, and table 11.34 summarizes the TCNT up/down-count conditions.

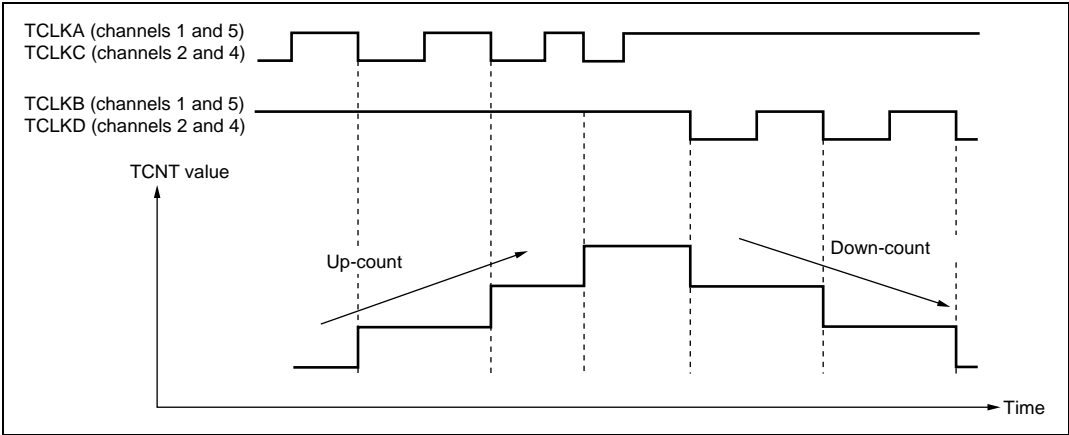


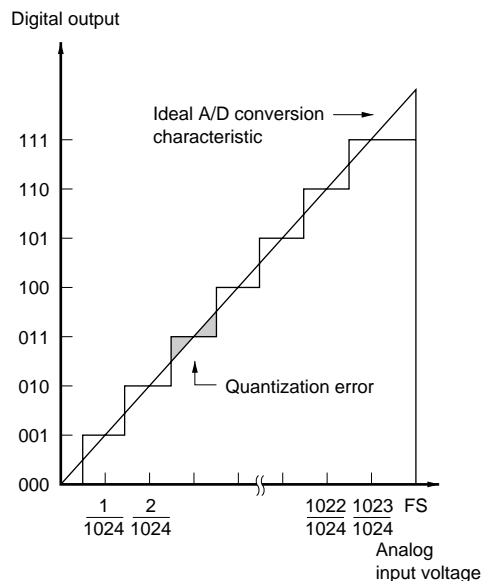
Figure 11.27 Example of Phase Counting Mode 3 Operation

Table 11.34 Up/Down-Count Conditions in Phase Counting Mode 3

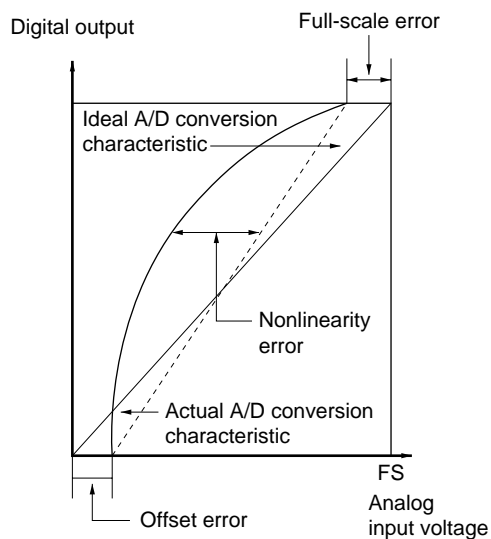
TCLKA (Channels 1 and 5) TCLKC (Channels 2 and 4)	TCLKB (Channels 1 and 5) TCLKD (Channels 2 and 4)	Operation
High level		Don't care
Low level		
	Low level	
	High level	Up-count
High level		Down-count
Low level		Don't care
	High level	
	Low level	

Legend:

- : Rising edge
- : Falling edge



**Figure 16.4 A/D Conversion Accuracy Definitions**



**Figure 16.5 A/D Conversion Accuracy Definitions**

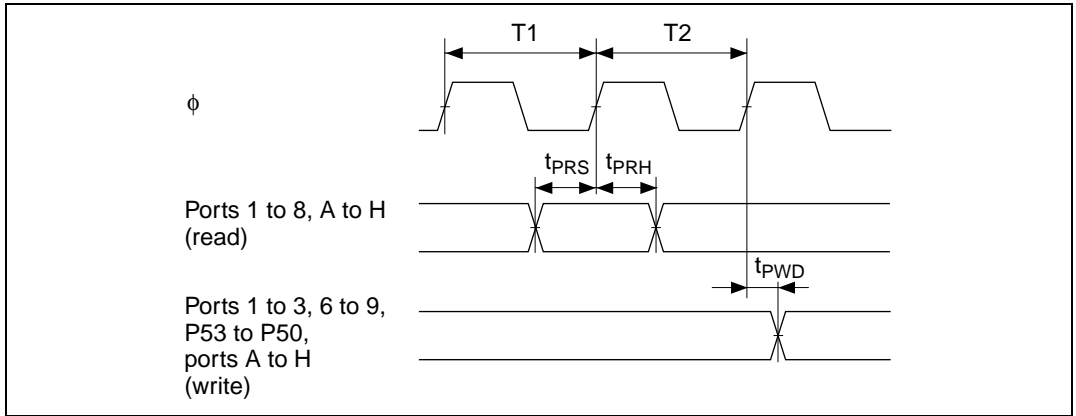


Figure 24.34 I/O Port Input/Output Timing

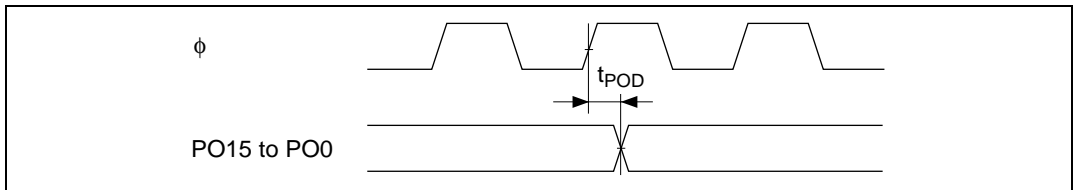


Figure 24.35 PPG Output Timing

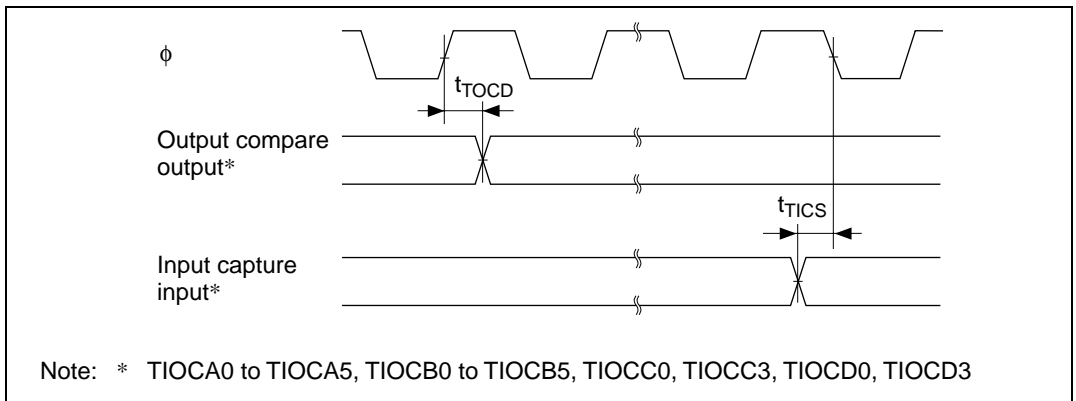


Figure 24.36 TPU Input/Output Timing

## 24.6 Flash Memory Characteristics

**Table 24.13 Flash Memory Characteristics**

Conditions:  $V_{CC} = 3.0\text{ V to }3.6\text{ V}$ ,  $AV_{CC} = 3.0\text{ V to }3.6\text{ V}$ ,  $V_{ref} = 3.0\text{ V to }AV_{CC}$ ,  
 $V_{SS} = AV_{SS} = 0\text{ V}$ ,  $T_a = 0^\circ\text{C to }75^\circ\text{C}$  (program/erase operating temperature range:  
 regular specifications),  $T_a = 0^\circ\text{C to }85^\circ\text{C}$  (program/erase operating temperature  
 range: wide-range specifications)

Item		Symbol	Min	Typ	Max	Unit	Test Conditions	
Programming time <sup>*1 *2 *4</sup>		t <sub>p</sub>	—	10	200	ms/ 128 bytes		
Erase time <sup>*1 *3 *6</sup>		t <sub>e</sub>	—	50	1000	ms/ 128 bytes		
Reprogramming count		N <sub>WEC</sub>	100 <sup>*7</sup>	10,000 <sup>*8</sup>	—	Times		
Data retention time <sup>*9</sup>		t <sub>DRP</sub>	10	—	—	Years		
Programming	Wait time after SWE bit setting <sup>*1</sup>	x	1	—	—	μs		
	Wait time after PSU bit setting <sup>*1</sup>	y	50	—	—	μs		
	Wait time after P bit setting <sup>*1 *4</sup>	z	z1	—	—	30	μs	1 ≤ n ≤ 6
			z2	—	—	200	μs	7 ≤ n ≤ 1000
			z3	—	—	10	μs	Additional program- ming wait
	Wait time after P bit clearing <sup>*1</sup>	α	5	—	—	μs		
	Wait time after PSU bit clearing <sup>*1</sup>	β	5	—	—	μs		
	Wait time after PV bit setting <sup>*1</sup>	γ	4	—	—	μs		
	Wait time after H'FF dummy write <sup>*1</sup>	ε	2	—	—	μs		
	Wait time after PV bit clearing <sup>*1</sup>	η	2	—	—	μs		
	Wait time after SWE bit clearing <sup>*1</sup>	θ	100	—	—	μs		
	Maximum number of writes <sup>*1 *4</sup>	N	—	—	1000 <sup>*5</sup>	Times		
Erasing	Wait time after SWE bit setting <sup>*1</sup>	x	1	—	—	μs		
	Wait time after ESU bit setting <sup>*1</sup>	y	100	—	—	μs		
	Wait time after E bit setting <sup>*1 *6</sup>	z	—	—	10	μs	Erase time wait	
	Wait time after E bit clearing <sup>*1</sup>	α	10	—	—	μs		
	Wait time after ESU bit clearing <sup>*1</sup>	β	10	—	—	μs		
	Wait time after EV bit setting <sup>*1</sup>	γ	20	—	—	μs		
	Wait time after H'FF dummy write <sup>*1</sup>	ε	2	—	—	μs		
	Wait time after EV bit clearing <sup>*1</sup>	η	4	—	—	μs		
	Wait time after SWE bit clearing <sup>*1</sup>	θ	100	—	—	μs		
	Maximum number of erases <sup>*1 *6</sup>	N	—	—	100	Times		

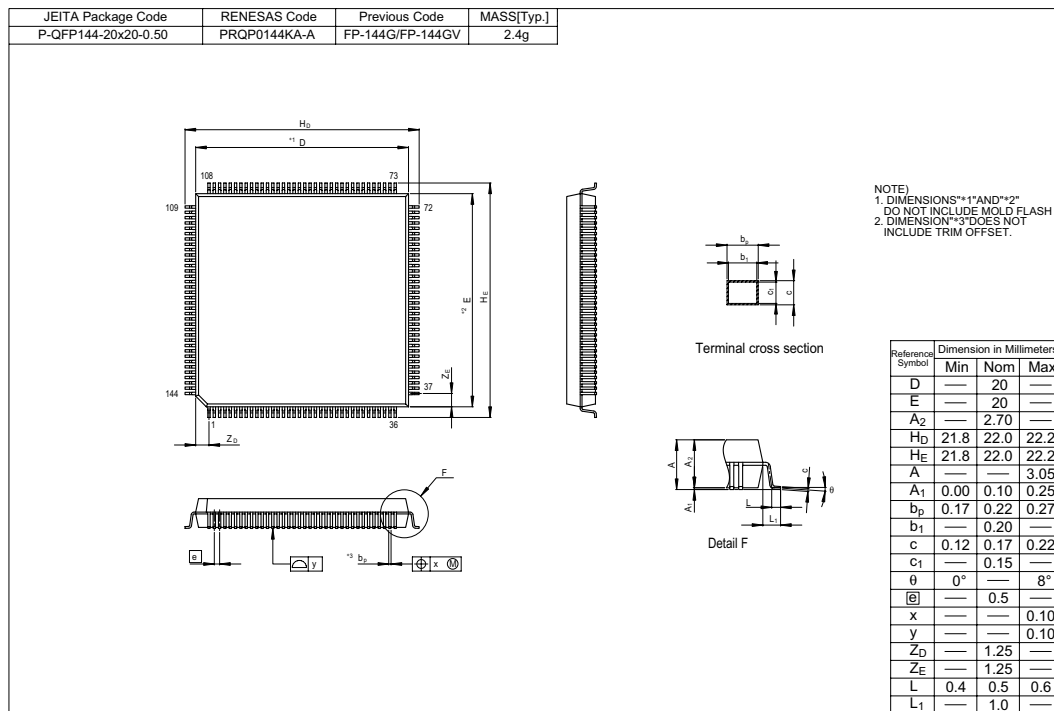


Figure C.2 Package Dimensions (FP-144G)