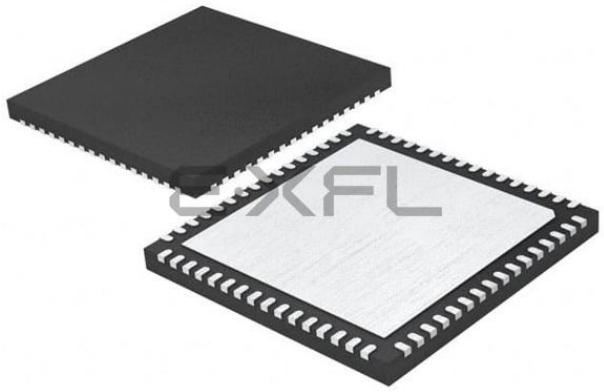
Microchip Technology - DSPIC33FJ32GS406T-I/MR Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, QEI, POR, PWM, WDT
Number of I/O	58
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32gs406t-i-mr

TABLE 4-25: HIGH-SPEED PWM GENERATOR 9 REGISTER MAP FOR dsPIC33FJ32GS610 AND dsPIC33FJ64GS610 DEVICES

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
PWMCON9	0520	FLTSTAT	CLSTAT	TRGSTAT	FLTIEN	CLIEN	TRGIEN	ITB	MDCS	DTC1	DTC0	DTCP	—	MTBS	CAM	XPRES	IUE	0000
IOCON9	0522	PENH	PENL	POLH	POLL	PMOD1	PMOD0	OVRENH	OVRENL	OVRDAT1	OVRDAT0	FLTDAT1	FLTDAT0	CLDAT1	CLDAT0	SWAP	OSYNC	0000
FCLCON9	0524	IFLTMOD	CLSRC4	CLSRC3	CLSRC2	CLSRC1	CLSRC0	CLPOL	CLMOD	FLTSRC4	FLTSRC3	FLTSRC2	FLTSRC1	FLTSRC0	FLTPOL	FLTMOD1	FLTMOD0	0000
PDC9	0526	PDC9<15:0>																0000
PHASE9	0528	PHASE9<15:0>																0000
DTR9	052A	—	—	DTR9<13:0>														0000
ALTDTR9	052A	—	—	ALTDTR9<13:0>														0000
SDC9	052E	SDC9<15:0>																0000
SPHASE9	0530	SPHASE9<15:0>																0000
TRIG9	0532	TRGCMP<15:0>																0000
TRGCON9	0534	TRGDIV3	TRGDIV2	TRGDIV1	TRGDIV0	—	—	—	—	DTM	—	TRGSTRT5	TRGSTRT4	TRGSTRT3	TRGSTRT2	TRGSTRT1	TRGSTRT0	0000
STRIG9	0536	STRGCMP<15:0>																0000
PWMCAP9	0538	PWMCAP<12:0>													—	—	—	0000
LEBCON9	053A	PHR	PHF	PLR	PLF	FLTLEBEN	CLLEBEN	—	—	—	—	BCH	BCL	BPHH	BPHL	BPLH	BPLL	0000
LEBDLY9	053C	—	—	—	—	LEB<8:0>									—	—	—	0000
AUXCON9	053E	HRPDIS	HRDDIS	—	—	BLANKSEL3	BLANKSEL2	BLANKSEL1	BLANKSEL0	—	—	CHOPSEL3	CHOPSEL2	CHOPSEL1	CHOPSEL0	CHOPHEN	CHOPLEN	0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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TABLE 4-32: HIGH-SPEED 10-BIT ADC REGISTER MAP FOR dsPIC33FJ32GS610 AND dsPIC33FJ64GS610 DEVICES ONLY (CONTINUED)

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADCBUF22	036C	ADC Data Buffer 22																xxxx
ADCBUF23	036E	ADC Data Buffer 23																xxxx
ADCBUF24	0370	ADC Data Buffer 24																xxxx
ADCBUF25	0372	ADC Data Buffer 25																xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

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4.4.3 MODULO ADDRESSING APPLICABILITY

Modulo Addressing can be applied to the Effective Address (EA) calculation associated with any W register. Address boundaries check for addresses equal to:

- Upper boundary addresses for incrementing buffers
- Lower boundary addresses for decrementing buffers

It is important to realize that the address boundaries check for addresses less than or greater than the upper (for incrementing buffers) and lower (for decrementing buffers) boundary addresses (not just equal to). Address changes can, therefore, jump beyond boundaries and still be adjusted correctly.

Note:	The modulo corrected Effective Address is written back to the register only when Pre-Modify or Post-Modify Addressing mode is used to compute the Effective Address. When an address offset (such as [W7 + W2]) is used, Modulo Addressing correction is performed but the contents of the register remain unchanged.

4.5 Bit-Reversed Addressing

Bit-Reversed Addressing mode is intended to simplify data re-ordering for radix-2 FFT algorithms. It is supported by the X AGU for data writes only.

The modifier, which can be a constant value or register contents, is regarded as having its bit order reversed. The address source and destination are kept in normal order. Thus, the only operand requiring reversal is the modifier.

4.5.1 BIT-REVERSED ADDRESSING IMPLEMENTATION

Bit-Reversed Addressing mode is enabled in any of these situations:

- BWMx bits (W register selection) in the MODCON register are any value other than ‘15’ (the stack cannot be accessed using Bit-Reversed Addressing)
- The BREN bit is set in the XBREV register
- The addressing mode used is Register Indirect with Pre-Increment or Post-Increment

If the length of a bit-reversed buffer is $M = 2^N$ bytes, the last ‘N’ bits of the data buffer start address must be zeros.

XB<14:0> is the Bit-Reversed Addressing modifier, or ‘pivot point,’ which is typically a constant. In the case of an FFT computation, its value is equal to half of the FFT data buffer size.

Note:	All bit-reversed EA calculations assume word-sized data (LSb of every EA is always clear). The XB value is scaled accordingly to generate compatible (byte) addresses.

When enabled, Bit-Reversed Addressing is executed only for Register Indirect with Pre-Increment or Post-Increment Addressing and word-sized data writes. It will not function for any other addressing mode or for byte-sized data and normal addresses are generated instead. When Bit-Reversed Addressing is active, the W Address Pointer is always added to the address modifier (XB) and the offset associated with the Register Indirect Addressing mode is ignored. In addition, as word-sized data is a requirement, the LSb of the EA is ignored (and always clear).

Note:	Modulo Addressing and Bit-Reversed Addressing should not be enabled together. If an application attempts to do so, Bit-Reversed Addressing will assume priority when active for the X WAGU and X WAGU, and Modulo Addressing will be disabled. However, Modulo Addressing will continue to function in the X RAGU.

If Bit-Reversed Addressing has already been enabled by setting the BREN (XBREV<15>) bit, a write to the XBREV register should not be immediately followed by an indirect read operation using the W register that has been designated as the Bit-Reversed Pointer.

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4.6 Interfacing Program and Data Memory Spaces

The dsPIC33FJ32GS406/606/608/610 and dsPIC33FJ64GS406/606/608/610 devices' architecture uses a 24-bit-wide program space and a 16-bit-wide data space. The architecture is also a modified Harvard scheme, meaning that data can also be present in the program space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the dsPIC33FJ32GS406/606/608/610 and dsPIC33FJ64GS406/606/608/610 architecture provides two methods by which program space can be accessed during operation:

- Using table instructions to access individual bytes or words anywhere in the program space
- Remapping a portion of the program space into the data space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for look-ups from a large table of static data. The application can only access the least significant word of the program word.

4.6.1 ADDRESSING PROGRAM SPACE

Since the address ranges for the data and program spaces are 16 and 24 bits, respectively, a method is needed to create a 23-bit or 24-bit program address from 16-bit data registers. The solution depends on the interface method to be used.

For table operations, the 8-bit Table Page register (TBLPAG) is used to define a 32K word region within the program space. This is concatenated with a 16-bit EA to arrive at a full 24-bit program space address. In this format, the Most Significant bit of TBLPAG is used to determine if the operation occurs in the user memory (TBLPAG<7> = 0) or the configuration memory (TBLPAG<7> = 1).

For remapping operations, the 8-bit Program Space Visibility register (PSVPAG) is used to define a 16K word page in the program space. When the Most Significant bit of the EA is '1', PSVPAG is concatenated with the lower 15 bits of the EA to form a 23-bit program space address. Unlike table operations, this limits remapping operations strictly to the user memory area.

Table 4-68 and Figure 4-9 show how the program EA is created for table operations and remapping accesses from the data EA. Here, P<23:0> refers to a program space word and D<15:0> refers to a data space word.

TABLE 4-68: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Type	Access Space	Program Space Address				
		<23>	**<22:16>**	**<15>**	**<14:1>**	**<0>**
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xx xxxx xxxx xxxx xxxx xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxx		xxxx xxxx xxxx xxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxx		xxxx xxxx xxxx xxxx		
Program Space Visibility (Block Remap/Read)	User	0	PSVPAG<7:0>		Data EA<14:0>(1)	
		0	xxxx xxxx		xxx xxxx xxxx xxxx	

Note 1: Data EA<15> is always '1' in this case, but is not used in calculating the program space address. Bit 15 of the address is PSVPAG<0>.

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REGISTER 7-31: IPC12: INTERRUPT PRIORITY CONTROL REGISTER 12

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	MI2C2IP2	MI2C2IP1	MI2C2IP0
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	SI2C2IP2	SI2C2IP1	SI2C2IP0	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **MI2C2IP<2:0>:** I2C2 Master Events Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **SI2C2IP<2:0>:** I2C2 Slave Events Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

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REGISTER 7-33: IPC14: INTERRUPT PRIORITY CONTROL REGISTER 14

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	QEI1IP2	QEI1IP1	QEI1IP0
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	PSEMIP2	PSEMIP1	PSEMIP0	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **QEI1IP<2:0>:** QEI1 Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **PSEMIP<2:0>:** PWM Special Event Match Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

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REGISTER 7-36: IPC18: INTERRUPT PRIORITY CONTROL REGISTER 18

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	QEI2IP2	QEI2IP1	QEI2IP0	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	PSESMIP2	PSESMIP1	PSESMIP0	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as ‘0’

bit 14-12 **QEI2IP<2:0>:** QEI2 Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 11-7 **Unimplemented:** Read as ‘0’

bit 6-4 **PSESMIP<2:0>:** PWM Special Event Secondary Match Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as ‘0’

REGISTER 16-5: STCON: PWM SECONDARY MASTER TIME BASE CONTROL REGISTER

U-0	U-0	U-0	HS/HC-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	SESTAT	SEIEN	EIPU(1)	SYNCPOL	SYNCOEN
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SYNCEN	SYNCSRC2	SYNCSRC1	SYNCSRC0	SEVTPS3	SEVTPS2	SEVTPS1	SEVTPS0
bit 7							bit 0

Legend:	HC = Hardware Clearable bit	HS = Hardware Settable bit	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **SESTAT:** Special Event Interrupt Status bit
1 = Secondary special event interrupt is pending
0 = Secondary special event interrupt is not pending

bit 11 **SEIEN:** Special Event Interrupt Enable bit
1 = Secondary special event interrupt is enabled
0 = Secondary special event interrupt is disabled

bit 10 **EIPU:** Enable Immediate Period Updates bit(1)
1 = Active Secondary Period register is updated immediately
0 = Active Secondary Period register updates occur on PWM cycle boundaries

bit 9 **SYNCPOL:** Synchronize Input and Output Polarity bit
1 = SYNCIx/SYNCO2 polarity is inverted (active-low)
0 = SYNCIx/SYNCO2 polarity is active-high

bit 8 **SYNCOEN:** Secondary Master Time Base Synchronization Enable bit
1 = SYNCO2 output is enabled.
0 = SYNCO2 output is disabled

bit 7 **SYNCEN:** External Secondary Master Time Base Synchronization Enable bit
1 = External synchronization of secondary time base is enabled
0 = External synchronization of secondary time base is disabled

bit 6-4 **SYNCSRC<2:0>:** PWM Secondary Time Base Synchronization Source Selection bits
111 = Reserved
101 = Reserved
100 = Reserved
011 = SYNCI4
010 = SYNCI3
001 = SYNCI2
000 = SYNCI1

bit 3-0 **SEVTPS<3:0>:** PWM Secondary Special Event Trigger Output Postscaler Select bits
1111 = 1:16 Postcale
0001 = 1:2 Postcale
•
•
•
0000 = 1:1 Postscale

Note 1: This bit only applies to the secondary master time base period.

REGISTER 16-16: DTRx: PWM DEAD-TIME x REGISTER

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	DTRx<13:8>					
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
DTRx<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as ‘0’

bit 13-0 **DTRx<13:0>:** Unsigned 14-Bit Value for PWMx Dead-Time Unit bits

REGISTER 16-17: ALTDTRx: PWM ALTERNATE DEAD-TIME x REGISTER

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	ALTDTRx<13:8>					
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ALTDTRx<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-14 **Unimplemented:** Read as ‘0’

bit 13-0 **ALTDTRx<13:0>:** Unsigned 14-Bit Value for PWMx Dead-Time Unit bits

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REGISTER 16-23: LEBCONx: LEADING-EDGE BLANKING CONTROL x REGISTER (CONTINUED)

bit 1 **BPLH:** Blanking in PWMxL High Enable bit
1 = State blanking (of current-limit and/or Fault input signals) when PWMxL output is high
0 = No blanking when PWMxL output is high

bit 0 **BPLL:** Blanking in PWMxL Low Enable bit
1 = State blanking (of current-limit and/or Fault input signals) when PWMxL output is low
0 = No blanking when PWMxL output is low

Note 1: The blanking signal is selected via the BLANKSELx bits in the AUXCONx register.

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REGISTER 20-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

bit 4 **URXINV:** Receive Polarity Inversion bit
1 = UxRX Idle state is '0'
0 = UxRX Idle state is '1'

bit 3 **BRGH:** High Baud Rate Enable bit
1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode)
0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)

bit 2-1 **PDSEL<1:0>:** Parity and Data Selection bits
11 = 9-bit data, no parity
10 = 8-bit data, odd parity
01 = 8-bit data, even parity
00 = 8-bit data, no parity

bit 0 **STSEL:** Stop Bit Selection bit
1 = Two Stop bits
0 = One Stop bit

Note 1: Refer to **"UART"** (DS70188) in the *"dsPIC33/PIC24 Family Reference Manual"* for information on enabling the UART module for receive or transmit operation. That section of the manual is available on the Microchip web site: www.microchip.com.

2: This feature is only available for the 16x BRG mode (BRGH = 0).

REGISTER 21-4: CxFCTRL: ECANx FIFO CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
DMABS2	DMABS1	DMABS0	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	FSA4(1)	FSA3(1)	FSA2(1)	FSA1(1)	FSA0(1)
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-13 **DMABS<2:0>:** DMA Buffer Size bits
111 = Reserved
110 = 32 buffers in DMA RAM
101 = 24 buffers in DMA RAM
100 = 16 buffers in DMA RAM
011 = 12 buffers in DMA RAM
010 = 8 buffers in DMA RAM
001 = 6 buffers in DMA RAM
000 = 4 buffers in DMA RAM

bit 12-5 **Unimplemented:** Read as ‘0’

bit 4-0 **FSA<4:0>:** FIFO Area Starts with Buffer bits(1)
11111 = Reads Buffer RB31
11110 = Reads Buffer RB30
•
•
•
00001 = TX/RX Buffer TRB1
00000 = TX/RX Buffer TRB0

Note 1: FSA<4:0> bits are used to specify the start of the FIFO within the buffer area.

REGISTER 22-11: ADCPC5: ADC CONVERT PAIR CONTROL REGISTER 5 (CONTINUED)

bit 12-8 **TRGSRC11<4:0>:** Trigger 11 Source Selection bits

Selects trigger source for conversion of analog channels AN23 and AN22.
11111 = Timer2 period match
11110 = PWM Generator 8 current-limit ADC trigger
11101 = PWM Generator 7 current-limit ADC trigger
11100 = PWM Generator 6 current-limit ADC trigger
11011 = PWM Generator 5 current-limit ADC trigger
11010 = PWM Generator 4 current-limit ADC trigger
11001 = PWM Generator 3 current-limit ADC trigger
11000 = PWM Generator 2 current-limit ADC trigger
10111 = PWM Generator 1 current-limit ADC trigger
10110 = PWM Generator 9 secondary trigger selected
10101 = PWM Generator 8 secondary trigger selected
10100 = PWM Generator 7 secondary trigger selected
10011 = PWM Generator 6 secondary trigger selected
10010 = PWM Generator 5 secondary trigger selected
10001 = PWM Generator 4 secondary trigger selected
10000 = PWM Generator 3 secondary trigger selected
01111 = PWM Generator 2 secondary trigger selected
01110 = PWM Generator 1 secondary trigger selected
01101 = PWM secondary Special Event Trigger selected
01100 = Timer1 period match
01011 = PWM Generator 8 primary trigger selected
01010 = PWM Generator 7 primary trigger selected
01001 = PWM Generator 6 primary trigger selected
01000 = PWM Generator 5 primary trigger selected
00111 = PWM Generator 4 primary trigger selected
00110 = PWM Generator 3 primary trigger selected
00101 = PWM Generator 2 primary trigger selected
00100 = PWM Generator 1 primary trigger selected
00011 = PWM Special Event Trigger selected
00010 = Global software trigger selected
00001 = Individual software trigger selected
00000 = No conversion is enabled

bit 7 **IRQEN10:** Interrupt Request Enable 10 bit

1 = Enables IRQ generation when requested conversion of Channels AN21 and AN20 is completed
0 = IRQ is not generated

bit 6 **PEND10:** Pending Conversion Status 10 bit

1 = Conversion of Channels AN21 and AN20 is pending; set when selected trigger is asserted
0 = Conversion is complete

bit 5 **SWTRG10:** Software Trigger 10 bit

1 = Starts conversion of AN21 and AN20 (if selected by the TRGSRCx<4:0> bits)(1)
This bit is automatically cleared by hardware when the PEND10 bit is set.
0 = Conversion has not started

Note 1: The trigger source must be set as an individual software trigger prior to setting this bit to '1'. If other conversions are in progress, the conversion is performed when the conversion resources are available.

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REGISTER 22-12: ADCPC6: ADC CONVERT PAIR CONTROL REGISTER 6(2) (CONTINUED)

bit 4-0 **TRGSRC12<4:0>:** Trigger 12 Source Selection bits

Selects trigger source for conversion of analog channels AN25 and AN24.

11111 = Timer2 period match
11110 = PWM Generator 8 current-limit ADC trigger
11101 = PWM Generator 7 current-limit ADC trigger
11100 = PWM Generator 6 current-limit ADC trigger
11011 = PWM Generator 5 current-limit ADC trigger
11010 = PWM Generator 4 current-limit ADC trigger
11001 = PWM Generator 3 current-limit ADC trigger
11000 = PWM Generator 2 current-limit ADC trigger
10111 = PWM Generator 1 current-limit ADC trigger
10110 = PWM Generator 9 secondary trigger selected
10101 = PWM Generator 8 secondary trigger selected
10100 = PWM Generator 7 secondary trigger selected
10011 = PWM Generator 6 secondary trigger selected
10010 = PWM Generator 5 secondary trigger selected
10001 = PWM Generator 4 secondary trigger selected
10000 = PWM Generator 3 secondary trigger selected
01111 = PWM Generator 2 secondary trigger selected
01110 = PWM Generator 1 secondary trigger selected
01101 = PWM secondary Special Event Trigger selected
01100 = Timer1 period match
01011 = PWM Generator 8 primary trigger selected
01010 = PWM Generator 7 primary trigger selected
01001 = PWM Generator 6 primary trigger selected
01000 = PWM Generator 5 primary trigger selected
00111 = PWM Generator 4 primary trigger selected
00110 = PWM Generator 3 primary trigger selected
00101 = PWM Generator 2 primary trigger selected
00100 = PWM Generator 1 primary trigger selected
00011 = PWM Special Event Trigger selected
00010 = Global software trigger selected
00001 = Individual software trigger selected
00000 = No conversion is enabled

Note 1: The trigger source must be set as an individual software trigger prior to setting this bit to '1'. If other conversions are in progress, the conversion is performed when the conversion resources are available.

2: This register is not available on dsPIC33FJ32GS406 and dsPIC33FJ64GS406 devices.

23.3 Module Applications

This module provides a means for the SMPS dsPIC® DSC devices to monitor voltage and currents in a power conversion application. The ability to detect transient conditions and stimulate the dsPIC DSC processor and/or peripherals, without requiring the processor and ADC to constantly monitor voltages or currents, frees the dsPIC DSC to perform other tasks.

The comparator module has a high-speed comparator and an associated 10-bit DAC that provides a programmable reference voltage to the inverting input of the comparator. The polarity of the comparator output is user-programmable. The output of the module can be used in the following modes:

- Generate an Interrupt
- Trigger an ADC Sample-and-Convert Process
- Truncate the PWM Signal (current limit)
- Truncate the PWM Period (current minimum)
- Disable the PWM Outputs (Fault latch)

The output of the comparator module may be used in multiple modes at the same time, such as: 1) generate an interrupt, 2) have the ADC take a sample and convert it, and 3) truncate the PWM output in response to a voltage being detected beyond its expected value.

The comparator module can also be used to wake-up the system from Sleep or Idle mode when the analog input voltage exceeds the programmed threshold voltage.

23.4 DAC

The range of the DAC is controlled via an analog multiplexer that selects either AVDD/2, an internal reference source, INTREF, or an external reference source, EXTREF. The full range of the DAC (AVDD/2) will typically be used when the chosen input source pin is shared with the ADC. The reduced range option (INTREF) will likely be used when monitoring current levels using a current sense resistor. Usually, the measured voltages in such applications are small (<1.25V); therefore the option of using a reduced reference range for the comparator extends the available DAC resolution in these applications. The use of an external reference enables the user to connect to a reference that better suits their application.

DACOUT, shown in Figure 23-1, can only be associated with a single comparator at a given time.

Note:	It should be ensured in software that multiple DACOE bits are not set. The output on the DACOUT pin will be indeterminate if multiple comparators enable the DAC output.

23.5 Interaction with I/O Buffers

If the comparator module is enabled and a pin has been selected as the source for the comparator, then the chosen I/O pad must disable the digital input buffer associated with the pad to prevent excessive currents in the digital buffer due to analog input voltages.

23.6 Digital Logic

The CMPCONx register (see Register 23-1) provides the control logic that configures the comparator module. The digital logic provides a glitch filter for the comparator output to mask transient signals in less than two instruction cycles. In Sleep or Idle mode, the glitch filter is bypassed to enable an asynchronous path from the comparator to the interrupt controller. This asynchronous path can be used to wake-up the processor from Sleep or Idle mode.

The comparator can be disabled while in Idle mode if the CMPSIDL bit is set. If a device has multiple comparators, if any CMPSIDL bit is set, then the entire group of comparators will be disabled while in Idle mode. This behavior reduces complexity in the design of the clock control logic for this module.

The digital logic also provides a one TCY width pulse generator for triggering the ADC and generating interrupt requests.

The CMPDACx (see Register 23-2) register provides the digital input value to the reference DAC.

If the module is disabled, the DAC and comparator are disabled to reduce power consumption.

23.7 Comparator Input Range

The comparator has a limitation for the input Common-Mode Range (CMR) of (AVDD – 1.5V), typical. This means that both inputs should not exceed this range. As long as one of the inputs is within the Common-Mode Range, the comparator output will be correct. However, any input exceeding the CMR limitation will cause the comparator input to be saturated.

If both inputs exceed the CMR, the comparator output will be indeterminate.

23.8 DAC Output Range

The DAC has a limitation for the maximum reference voltage input of (AVDD – 1.6) volts. An external reference voltage input should not exceed this value or the reference DAC output will become indeterminate.

23.9 Comparator Registers

The comparator module is controlled by the following registers:

- CMPCONx: Comparator Control x Register
- CMPDACx: Comparator DAC Control x Register

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24.8 Code Protection and CodeGuard™ Security

The dsPIC33FJ32GS406/606/608/610 and dsPIC33FJ64GS406/606/608/610 devices offer the intermediate implementation of CodeGuard™ Security. CodeGuard Security enables multiple parties to securely share resources (memory, interrupts and peripherals) on a single chip. This feature helps protect individual Intellectual Property in collaborative system designs.

When coupled with software encryption libraries, CodeGuard Security can be used to securely update Flash even when multiple IPs reside on a single chip.

The code protection features are controlled by the Configuration registers: FBS and FGS.

Secure segment and RAM protection is not implemented in dsPIC33FJ32GS406/606/608/610 and dsPIC33FJ64GS406/606/608/610 devices.

Note:	Refer to **"CodeGuard™ Security"** (DS70199) *in the "dsPIC33/PIC24 Family Reference Manual"* for further information on usage, configuration and operation of CodeGuard Security.

TABLE 24-3: CODE FLASH SECURITY SEGMENT SIZES FOR 64-KBYTE DEVICES

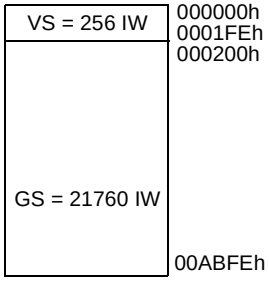
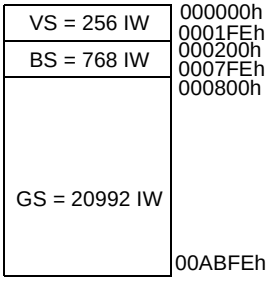
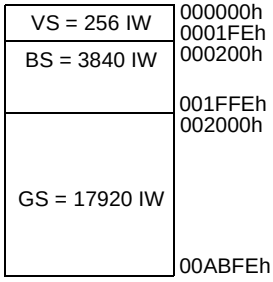
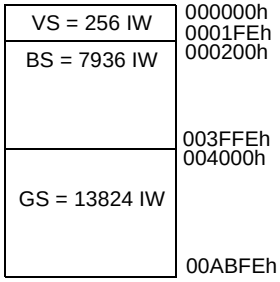
BSS<2:0> = x11, 0K	BSS<2:0> = x10, 1K	BSS<2:0> = x01, 4K	BSS<2:0> = x00, 8K
			

TABLE 24-4: CODE FLASH SECURITY SEGMENT SIZES FOR 32-KBYTE DEVICES

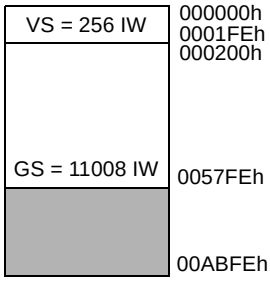
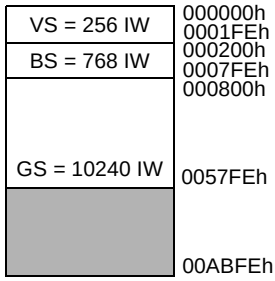
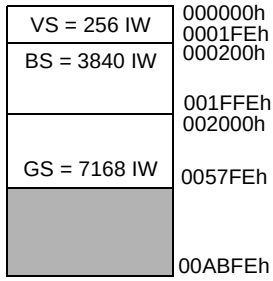
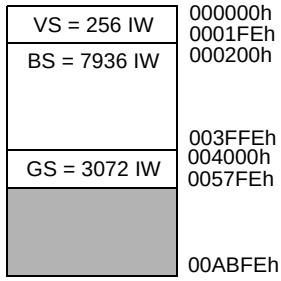
BSS<2:0> = x11, 0K	BSS<2:0> = x10, 1K	BSS<2:0> = x01, 4K	BSS<2:0> = x00, 8K
			

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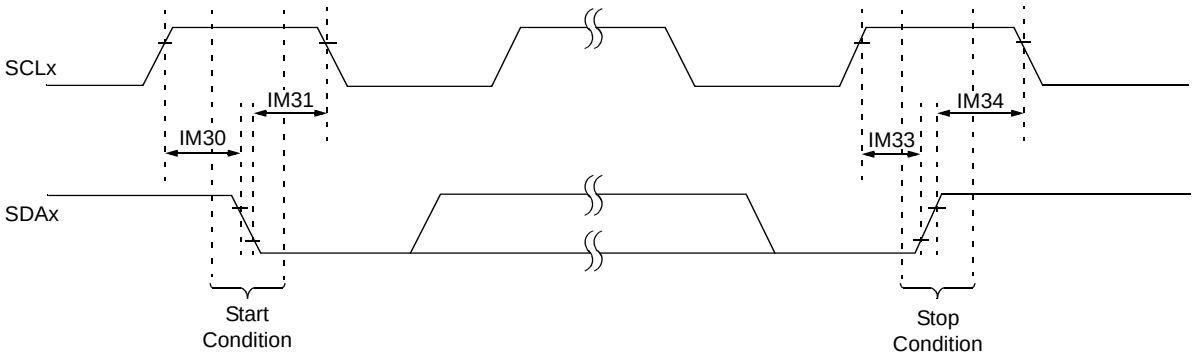
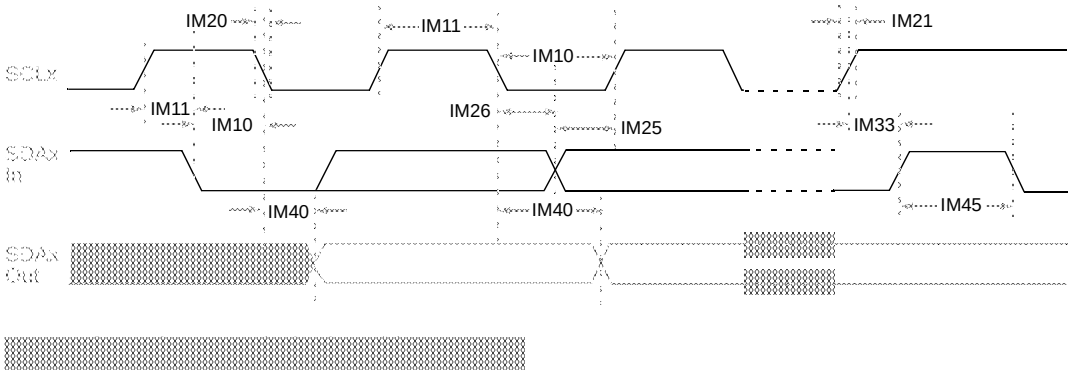
FIGURE 27-19: I2Cx BUS START/STOP BITS TIMING CHARACTERISTICS (MASTER MODE)



Note: Refer to Figure 27-1 for load conditions.

FIGURE 27-20: I2Cx BUS DATA TIMING CHARACTERISTICS (MASTER MODE)



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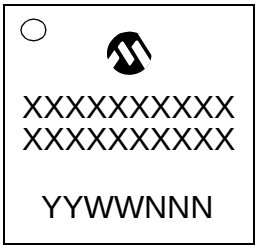
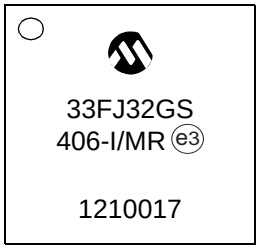
30.0 PACKAGING INFORMATION

30.1 Package Marking Information

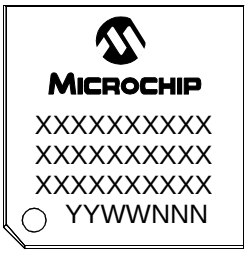
64-Lead QFN (9x9x0.9mm)



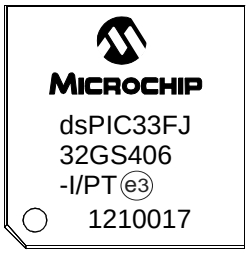
Example



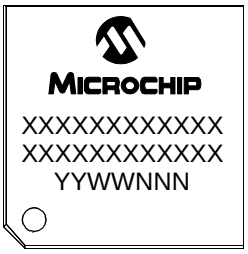
64-Lead TQFP (10x10x1mm)



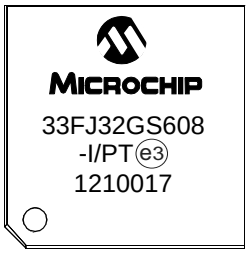
Example



80-Lead TQFP (12x12x1mm)



Example

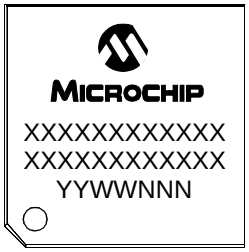


Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week ‘01’)
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator ((e3)) can be found on the outer packaging for this package.

Note: If the full Microchip part number cannot be marked on one line, it is carried over to the next line, thus limiting the number of available characters for customer-specific information.

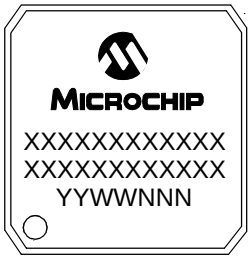
30.1 Package Marking Information (Continued)

100-Lead TQFP (12x12x1 mm)

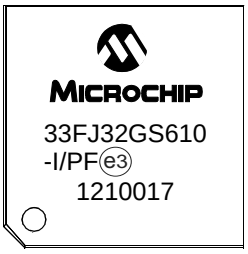


Example

100-Lead TQFP (14x14x1mm)



Example



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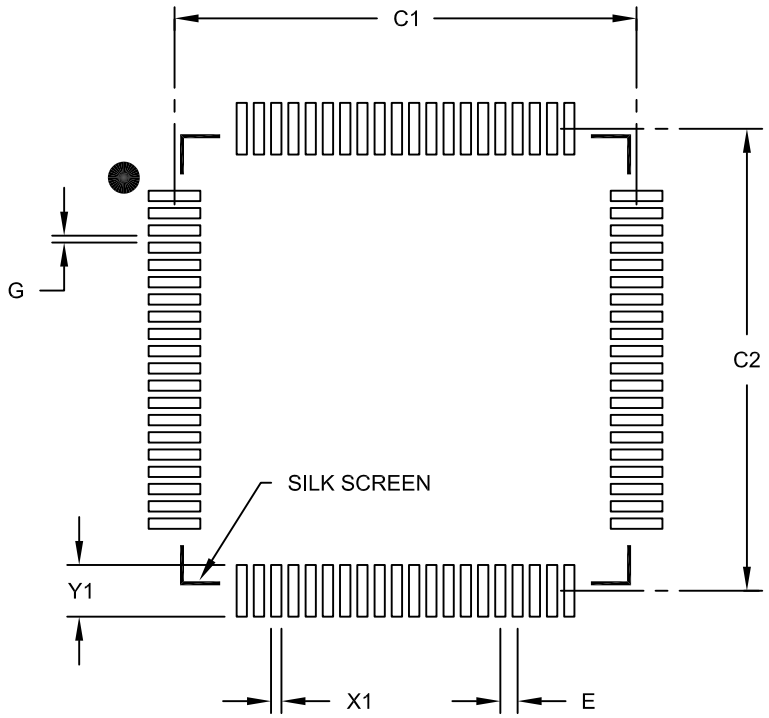
80-Lead Plastic Thin Quad Flatpack (PT) - 12x12x1mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		13.40	
Contact Pad Spacing	C2		13.40	
Contact Pad Width (X80)	X1			0.30
Contact Pad Length (X80)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2092B

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