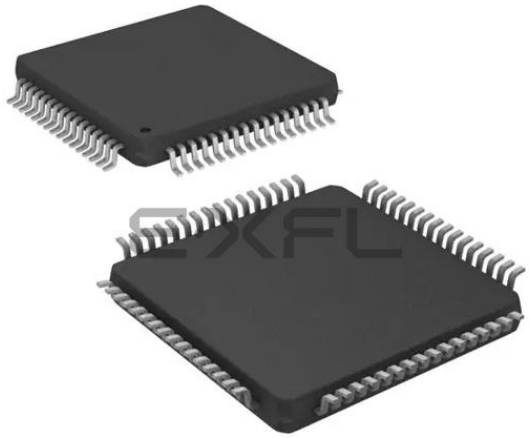

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	40 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, QEI, POR, PWM, WDT
Number of I/O	58
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 16x10b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32gs606t-i-pt

dsPIC33FJ32GS406/606/608/610 and dsPIC33FJ64GS406/606/608/610 PRODUCT FAMILIES

The device names, pin counts, memory sizes and peripheral availability of each device are listed in Table 1. The following pages show their pinout diagrams.

TABLE 1: dsPIC33FJ32GS406/606/608/610 and dsPIC33FJ64GS406/606/608/610 CONTROLLER FAMILIES

Device	Pins	Program Flash Memory (Kbytes)	RAM (Bytes)	16-Bit Timers	Input Capture	Output Compare	UART	Quadrature Encoder Interfaces	SPI	ECAN™	DMA Channels	PWM	Analog Comparators	External Interrupts	DAC Output	I^2C™	ADC			I/O Pins	Packages
																	SARs	Sample-and-Hold (S&H) Circuits	Analog-to-Digital Inputs		
dsPIC33FJ32GS406	64	32	4K	5	4	4	2	1	2	0	0	6x2	0	5	0	2	1	5	16	58	PT, MR
dsPIC33FJ32GS606	64	32	4K	5	4	4	2	2	2	0	0	6x2	4	5	1	2	2	6	16	58	PT, MR
dsPIC33FJ32GS608	80	32	4K	5	4	4	2	2	2	0	0	8x2	4	5	1	2	2	6	18	74	PT
dsPIC33FJ32GS610	100	32	4K	5	4	4	2	2	2	0	0	9x2	4	5	1	2	2	6	24	85	PT, PF
dsPIC33FJ64GS406	64	64	8K	5	4	4	2	1	2	0	0	6x2	0	5	0	2	1	5	16	58	PT, MR
dsPIC33FJ64GS606	64	64	9K(1)	5	4	4	2	2	2	1	4	6x2	4	5	1	2	2	6	16	58	PT, MR
dsPIC33FJ64GS608	80	64	9K(1)	5	4	4	2	2	2	1	4	8x2	4	5	1	2	2	6	18	74	PT
dsPIC33FJ64GS610	100	64	9K(1)	5	4	4	2	2	2	1	4	9x2	4	5	1	2	2	6	24	85	PT, PF

Note 1: RAM size is inclusive of 1-Kbyte DMA RAM.

TABLE 1-1: PINOUT I/O DESCRIPTIONS

Pin Name	Pin Type	Buffer Type	Description
AN0-AN23	I	Analog	Analog input channels.
CLKI	I	ST/CMOS	External clock source input. Always associated with OSC1 pin function.
CLKO	O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes. Always associated with OSC2 pin function.
OSC1	I	ST/CMOS	Oscillator crystal input. ST buffer when configured in RC mode; CMOS otherwise.
OSC2	I/O	—	Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. Optionally functions as CLKO in RC and EC modes.
SOSCI	I	ST/CMOS	32.768 kHz low-power oscillator crystal input; CMOS otherwise.
SOSCO	O	—	32.768 kHz low-power oscillator crystal output.
CN0-CN23	I	ST	Change Notification inputs. Can be software programmed for internal weak pull-ups on all inputs.
C1RX	I	ST	ECAN1 bus receive pin.
C1TX	O	—	ECAN1 bus transmit pin.
IC1-IC4	I	ST	Capture Inputs 1 through 4.
INDX1, INDX2, AINDX1	I	ST	Quadrature Encoder Index Pulse input.
QEA1, QEA2, AQEA1	I	ST	Quadrature Encoder Phase A input in QEI mode. Auxiliary Timer External Clock/Gate input in Timer mode.
QEB1, QEB2, AQEB1	I	ST	Quadrature Encoder Phase A input in QEI mode. Auxiliary Timer External Clock/Gate input in Timer mode.
UPDN1	O	CMOS	Position Up/Down Counter Direction State.
OCFA	I	ST	Compare Fault A input.
OC1-OC4	O	—	Compare Outputs 1 through 4.
INT0	I	ST	External Interrupt 0.
INT1	I	ST	External Interrupt 1.
INT2	I	ST	External Interrupt 2.
INT3	I	ST	External Interrupt 3.
INT4	I	ST	External Interrupt 4.
RA0-RA15	I/O	ST	PORTA is a bidirectional I/O port.
RB0-RB15	I/O	ST	PORTB is a bidirectional I/O port.
RC0-RC15	I/O	ST	PORTC is a bidirectional I/O port.
RD0-RD15	I/O	ST	PORTD is a bidirectional I/O port.
RE0-RE9	I/O	ST	PORTE is a bidirectional I/O port.
RF0-RF13	I/O	ST	PORTF is a bidirectional I/O port.
RG0-RG15	I/O	ST	PORTG is a bidirectional I/O port.
T1CK	I	ST	Timer1 external clock input.
T2CK	I	ST	Timer2 external clock input.
T3CK	I	ST	Timer3 external clock input.
T4CK	I	ST	Timer4 external clock input.
T5CK	I	ST	Timer5 external clock input.

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; I = Input
ST = Schmitt Trigger input with CMOS levels; P = Power; O = Output
TTL = Transistor-Transistor Logic

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	Description
FLT1-FLT23	I	ST	Fault inputs to PWM module.
SYNCI1-SYNCI4	I	ST	External synchronization signal to PWM master time base.
SYNCO1-SYNCO2	O	—	PWM master time base for external device synchronization.
PWM1L	O	—	PWM1 low output.
PWM1H	O	—	PWM1 high output.
PWM2L	O	—	PWM2 low output.
PWM2H	O	—	PWM2 high output.
PWM3L	O	—	PWM3 low output.
PWM3H	O	—	PWM3 high output.
PWM4L	O	—	PWM4 low output.
PWM4H	O	—	PWM4 high output.
PWM5L	O	—	PWM5 low output.
PWM5H	O	—	PWM5 high output.
PWM6L	O	—	PWM6 low output.
PWM6H	O	—	PWM6 high output.
PWM7L	O	—	PWM7 low output.
PWM7H	O	—	PWM7 high output.
PWM8L	O	—	PWM8 low output.
PWM8H	O	—	PWM8 high output.
PWM9L	O	—	PWM9 low output.
PWM9H	O	—	PWM9 high output.
PGED1	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 1.
PGEC1	I	ST	Clock input pin for Programming/Debugging Communication Channel 1.
PGED2	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 2.
PGEC2	I	ST	Clock input pin for Programming/Debugging Communication Channel 2.
PGED3	I/O	ST	Data I/O pin for Programming/Debugging Communication Channel 3.
PGEC3	I	ST	Clock input pin for Programming/Debugging Communication Channel 3.
$\overline{MCLR}$	I/P	ST	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVDD	P	P	Positive supply for analog modules.
AVSS	P	P	Ground reference for analog modules.
V_{DD}	P	—	Positive supply for peripheral logic and I/O pins.
V_{CAP}	P	—	CPU logic filter capacitor connection.
V_{SS}	P	—	Ground reference for logic and I/O pins.

Legend: CMOS = CMOS compatible input or output
Analog = Analog input
I = Input
ST = Schmitt Trigger input with CMOS levels
P = Power
O = Output
TTL = Transistor-Transistor Logic

FIGURE 2-8: OFF-LINE UPS

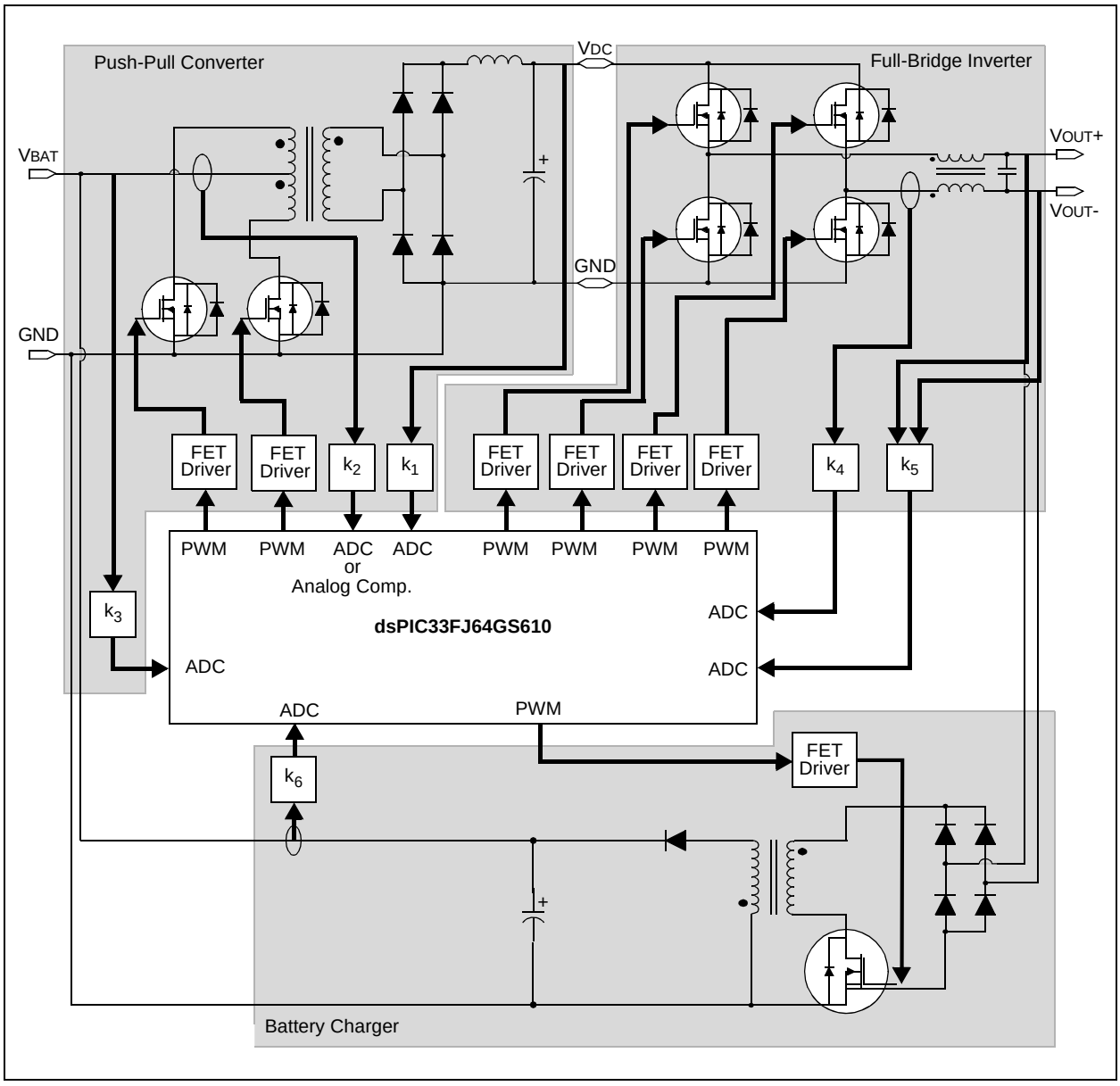


TABLE 4-33: HIGH-SPEED 10-BIT ADC REGISTER MAP FOR dsPIC33FJ32GS608 AND dsPIC33FJ64GS608 DEVICES

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADCON	0300	ADON	—	ADSIDL	SLOWCLK	—	GSWTRG	—	FORM	EIE	ORDER	SEQSAMP	ASYNCSAMP	—	ADCS2	ADCS1	ADCS0	0003
ADPCFG	0302	PCFG<15:0>																0000
ADPCFG2	0304	—	—	—	—	—	—	—	—	—	—	—	—	—	—	PCFG<17:16>		0000
ADSTAT	0306	—	—	—	P12RDY	—	—	—	P8RDY	P7RDY	P6RDY	P5RDY	P4RDY	P3RDY	P2RDY	P1RDY	P0RDY	0000
ADBASE	0308	ADBASE<15:1>															—	0000
ADCPC0	030A	IRQEN1	PEND1	SWTRG1	TRGSRC14	TRGSRC13	TRGSRC12	TRGSRC11	TRGSRC10	IRQEN0	PEND0	SWTRG0	TRGSRC04	TRGSRC03	TRGSRC02	TRGSRC01	TRGSRC00	0000
ADCPC1	030C	IRQEN3	PEND3	SWTRG3	TRGSRC34	TRGSRC33	TRGSRC32	TRGSRC31	TRGSRC30	IRQEN2	PEND2	SWTRG2	TRGSRC24	TRGSRC23	TRGSRC22	TRGSRC21	TRGSRC20	0000
ADCPC2	030E	IRQEN5	PEND5	SWTRG5	TRGSRC54	TRGSRC53	TRGSRC52	TRGSRC51	TRGSRC50	IRQEN4	PEND4	SWTRG4	TRGSRC44	TRGSRC43	TRGSRC42	TRGSRC41	TRGSRC40	0000
ADCPC3	0310	IRQEN7	PEND7	SWTRG7	TRGSRC74	TRGSRC73	TRGSRC72	TRGSRC71	TRGSRC70	IRQEN6	PEND6	SWTRG6	TRGSRC64	TRGSRC63	TRGSRC62	TRGSRC61	TRGSRC640	0000
ADCPC4	0312	—	—	—	—	—	—	—	—	IRQEN8	PEND8	SWTRG8	TRGSRC84	TRGSRC83	TRGSRC82	TRGSRC81	TRGSRC80	0000
ADCPC6	0316	—	—	—	—	—	—	—	—	IRQEN12	PEND12	SWTRG12	TRGSRC124	TRGSRC123	TRGSRC122	TRGSRC121	TRGSRC120	0000
ADCBUF0	0340	ADC Data Buffer 0																xxxx
ADCBUF1	0342	ADC Data Buffer 1																xxxx
ADCBUF2	0344	ADC Data Buffer 2																xxxx
ADCBUF3	0346	ADC Data Buffer 3																xxxx
ADCBUF4	0348	ADC Data Buffer 4																xxxx
ADCBUF5	034A	ADC Data Buffer 5																xxxx
ADCBUF6	034C	ADC Data Buffer 6																xxxx
ADCBUF7	034E	ADC Data Buffer 7																xxxx
ADCBUF8	0350	ADC Data Buffer 8																xxxx
ADCBUF9	0352	ADC Data Buffer 9																xxxx
ADCBUF10	0354	ADC Data Buffer 10																xxxx
ADCBUF11	0356	ADC Data Buffer 11																xxxx
ADCBUF12	0358	ADC Data Buffer 12																xxxx
ADCBUF13	035A	ADC Data Buffer 13																xxxx
ADCBUF14	035C	ADC Data Buffer 14																xxxx
ADCBUF15	035E	ADC Data Buffer 15																xxxx
ADCBUF16	0360	ADC Data Buffer 16																xxxx
ADCBUF17	0362	ADC Data Buffer 17																xxxx
ADCBUF24	0370	ADC Data Buffer 24																xxxx
ADCBUF25	0372	ADC Data Buffer 25																xxxx

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

TABLE 4-36: DMA REGISTER MAP

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
DMA0CON	0380	CHEN	SIZE	DIR	HALF	NULLW	—	—	—	—	—	AMODE1	AMODE0	—	—	MODE1	MODE0	0000
DMA0REQ	0382	FORCE	—	—	—	—	—	—	—	—	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0	007F
DMA0STA	0384	STA<15:0>																0000
DMA0STB	0386	STB<15:0>																0000
DMA0PAD	0388	PAD<15:0>																0000
DMA0CNT	038A	—	—	—	—	—	—	CNT<9:0>										0000
DMA1CON	038C	CHEN	SIZE	DIR	HALF	NULLW	—	—	—	—	—	AMODE1	AMODE0	—	—	MODE1	MODE0	0000
DMA1REQ	038E	FORCE	—	—	—	—	—	—	—	—	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0	007F
DMA1STA	0390	STA<15:0>																0000
DMA1STB	0392	STB<15:0>																0000
DMA1PAD	0394	PAD<15:0>																0000
DMA1CNT	0396	—	—	—	—	—	—	CNT<9:0>										0000
DMA2CON	0398	CHEN	SIZE	DIR	HALF	NULLW	—	—	—	—	—	AMODE1	AMODE0	—	—	MODE1	MODE0	0000
DMA2REQ	039A	FORCE	—	—	—	—	—	—	—	—	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0	007F
DMA2STA	039C	STA<15:0>																0000
DMA2STB	039E	STB<15:0>																0000
DMA2PAD	03A0	PAD<15:0>																0000
DMA2CNT	03A2	—	—	—	—	—	—	CNT<9:0>										0000
DMA3CON	03A4	CHEN	SIZE	DIR	HALF	NULLW	—	—	—	—	—	AMODE1	AMODE0	—	—	MODE1	MODE0	0000
DMA3REQ	03A6	FORCE	—	—	—	—	—	—	—	—	IRQSEL6	IRQSEL5	IRQSEL4	IRQSEL3	IRQSEL2	IRQSEL1	IRQSEL0	007F
DMA3STA	03A8	STA<15:0>																0000
DMA3STB	03AA	STB<15:0>																0000
DMA3PAD	03AC	PAD<15:0>																0000
DMA3CNT	03AE	—	—	—	—	—	—	CNT<9:0>										0000
DMACS0	03E0	—	—	—	—	PWCOL3	PWCOL2	PWCOL1	PWCOL0	—	—	—	—	XWCOL3	XWCOL2	XWCOL1	XWCOL0	0000
DMACS1	03E2	—	—	—	—	LSTCH3	LSTCH2	LSTCH1	LSTCH0	—	—	—	—	PPST3	PPST2	PPST1	PPST0	0F00
DSADR	03E4	DSADR<15:0>																0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

REGISTER 5-2: NVMKEY: NONVOLATILE MEMORY KEY REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

W-0	W-0	W-0	W-0	W-0	W-0	W-0	W-0
NVMKEY<7:0>							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-8 **Unimplemented:** Read as ‘0’

bit 7-0 **NVMKEY<7:0>:** Key Register bits (write-only)

5.4.1 PROGRAMMING ALGORITHM FOR FLASH PROGRAM MEMORY

One row of program Flash memory can be programmed at a time. To achieve this, it is necessary to erase the 8-row erase page that contains the desired row. The general process is:

1. Read eight rows of program memory (512 instructions) and store in data RAM.
2. Update the program data in RAM with the desired new data.
3. Erase the block (see Example 5-1):
   a) Set the NVMOPx bits (NVMCON<3:0>) to '0010' to configure for block erase. Set the ERASE (NVMCON<6>) and WREN (NVMCON<14>) bits.
   b) Write the starting address of the page to be erased into the TBLPAG and W registers.
   c) Write 0x55 to NVMKEY.
   d) Write 0xAA to NVMKEY.
   e) Set the WR bit (NVMCON<15>). The erase cycle begins and the CPU stalls for the duration of the erase cycle. When the erase is done, the WR bit is cleared automatically.
4. Write the first 64 instructions from data RAM into the program memory buffers (see Example 5-2).
5. Write the program block to Flash memory:
   a) Set the NVMOPx bits to '0001' to configure for row programming. Clear the ERASE bit and set the WREN bit.
   b) Write 0x55 to NVMKEY.
   c) Write 0xAA to NVMKEY.
   d) Set the WR bit. The programming cycle begins and the CPU stalls for the duration of the write cycle. When the write to Flash memory is done, the WR bit is cleared automatically.
6. Repeat Steps 4 and 5, using the next available 64 instructions from the block in data RAM by incrementing the value in TBLPAG, until all 512 instructions are written back to Flash memory.

For protection against accidental operations, the write initiate sequence for NVMKEY must be used to allow any erase or program operation to proceed. After the programming command has been executed, the user application must wait for the programming time until programming is complete. The two instructions following the start of the programming sequence should be NOPs, as shown in Example 5-3.

EXAMPLE 5-1: ERASING A PROGRAM MEMORY PAGE

```
; Set up NVMCON for block erase operation
       MOV     #0x4042, W0                 ;
       MOV     W0, NVMCON                  ; Initialize NVMCON
; Init pointer to row to be ERASED
       MOV     #tblpage(PROG_ADDR), W0     ;
       MOV     W0, TBLPAG                  ; Initialize PM Page Boundary SFR
       MOV     #tbloffset(PROG_ADDR), W0   ; Initialize in-page EA[15:0] pointer
       TBLWTL  W0, [W0]                    ; Set base address of erase block
       DISI    #5                          ; Block all interrupts with priority <7
                                           ; for next 5 instructions
       MOV     #0x55, W0
       MOV     W0, NVMKEY                  ; Write the 55 key
       MOV     #0xAA, W1                   ;
       MOV     W1, NVMKEY                  ; Write the AA key
       BSET    NVMCON, #WR                 ; Start the erase sequence
       NOP                                 ; Insert two NOPs after the erase
       NOP                                 ; command is asserted
```

TABLE 7-1: INTERRUPT VECTORS (CONTINUED)

Vector Number	Interrupt Request (IQR)	IVT Address	AIVT Address	Interrupt Source
63-64	55-56	0x000082-0x000084	0x000182-0x000184	Reserved
65	57	0x000086	0x000186	PWM PSEM Special Event Match
66	58	0x000088	0x000188	QEI1 – Position Counter Compare
67-72	59-64	0x00008A-0x000094	0x00018A-0x000194	Reserved
73	65	0x000096	0x000196	U1E – UART1 Error Interrupt
74	66	0x000098	0x000198	U2E – UART2 Error Interrupt
75-77	67-69	0x00009A-0x00009E	0x00019A-0x00019E	Reserved
78	70	0x0000A0	0x0001A0	C1TX – ECAN1 Transmit Data Request
79	71	0x0000A2	0x0001A2	Reserved
80	72	0x0000A4	0x0001A4	Reserved
81	73	0x0000A6	0x0001A6	PWM Secondary Special Event Match
82	74	0x0000A8	0x0001A8	Reserved
83	75	0x0000AA	0x0001AA	QEI2 – Position Counter Compare
84-88	76-80	0x0000AC-0x0000B4	0x0001AC-0x0001B4	Reserved
89	81	0x0000B6	0x0001B6	ADC Pair 8 Conversion Done
90	82	0x0000B8	0x0001B8	ADC Pair 9 Conversion Done
91	83	0x0000BA	0x0001BA	ADC Pair 10 Conversion Done
92	84	0x0000BC	0x0001BC	ADC Pair 11 Conversion Done
93	85	0x0000BE	0x0001BE	ADC Pair 12 Conversion Done
94-101	86-93	0x0000C0-0x0000CE	0x0001C0-0x0001CE	Reserved
102	94	0x0000D0	0x0001D0	PWM1 – PWM1 Interrupt
103	95	0x0000D2	0x0001D2	PWM2 – PWM2 Interrupt
104	96	0x0000D4	0x0001D4	PWM3 – PWM3 Interrupt
105	97	0x0000D6	0x0001D6	PWM4 – PWM4 Interrupt
106	98	0x0000D8	0x0001D8	PWM5 – PWM5 Interrupt
107	99	0x0000DA	0x0001DA	PWM6 – PWM6 Interrupt
108	100	0x0000DC	0x0001DC	PWM7– PWM7 Interrupt
109	101	0x0000DE	0x0001DE	PWM8 – PWM8 Interrupt
110	102	0x0000E0	0x0001E0	PWM9 – PWM9 Interrupt
111	103	0x0000E2	0x00001E2	CMP2 – Analog Comparator 2
112	104	0x0000E4	0x0001E4	CMP3 – Analog Comparator 3
113	105	0x0000E6	0x0001E6	CMP4 – Analog Comparator 4
114-117	106-109	0x0000E8-0x0000EE	0x0001E8-0x0001EE	Reserved
118	110	0x0000F0	0x0001F0	ADC Pair 0 Convert Done
119	111	0x0000F2	0x0001F2	ADC Pair 1 Convert Done
120	112	0x0000F4	0x0001F4	ADC Pair 2 Convert Done
121	113	0x0000F6	0x0001F6	ADC Pair 3 Convert Done
122	114	0x0000F8	0x0001F8	ADC Pair 4 Convert Done
123	115	0x0000FA	0x0001FA	ADC Pair 5 Convert Done
124	116	0x0000FC	0x0001FC	ADC Pair 6 Convert Done
125	117	0x0000FE	0x0001FE	ADC Pair 7 Convert Done
Lowest Natural Order Priority				

REGISTER 7-33: IPC14: INTERRUPT PRIORITY CONTROL REGISTER 14

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	QEI1IP2	QEI1IP1	QEI1IP0
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	PSEMIP2	PSEMIP1	PSEMIP0	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-8 **QEI1IP<2:0>:** QEI1 Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 7 **Unimplemented:** Read as '0'

bit 6-4 **PSEMIP<2:0>:** PWM Special Event Match Interrupt Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

REGISTER 7-46: INTTREG: INTERRUPT CONTROL AND STATUS REGISTER

U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
—	—	—	—	ILR3	ILR2	ILR1	ILR0
bit 15							bit 8

U-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
—	VECNUM6	VECNUM5	VECNUM4	VECNUM3	VECNUM2	VECNUM1	VECNUM0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15-12 **Unimplemented:** Read as '0'

bit 11-8 **ILR<3:0>:** New CPU Interrupt Priority Level bits
1111 = CPU Interrupt Priority Level is 15
•
•
•
0001 = CPU Interrupt Priority Level is 1
0000 = CPU Interrupt Priority Level is 0

bit 7 **Unimplemented:** Read as '0'

bit 6-0 **VECNUM<6:0>:** Vector Number of Pending Interrupt bits
0111111 = Interrupt vector pending is Number 135
•
•
•
0000001 = Interrupt vector pending is Number 9
0000000 = Interrupt vector pending is Number 8

15.0 OUTPUT COMPARE

Note 1: This data sheet summarizes the features of the dsPIC33FJ32GS406/606/608/610 and dsPIC33FJ64GS406/606/608/610 families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Output Compare"** (DS70005157) in the *"dsPIC33/PIC24 Family Reference Manual"*, which is available from the Microchip web site (www.microchip.com). The information in this data sheet supersedes the information in the FRM.

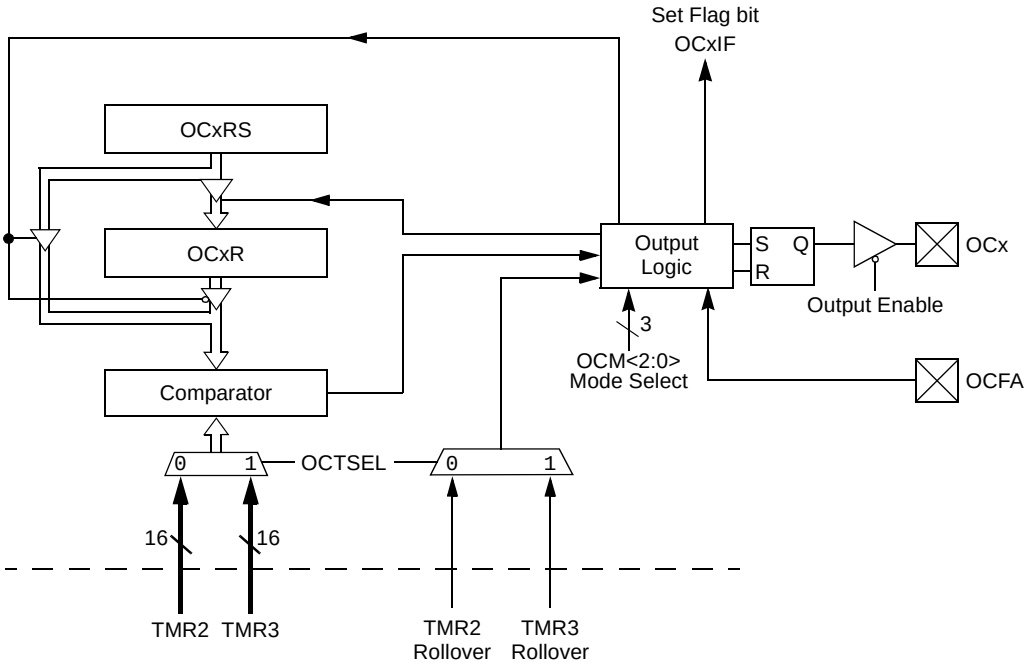
2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The output compare module can select either Timer2 or Timer3 for its time base. The module compares the value of the timer with the value of one or two Compare registers depending on the operating mode selected. The state of the output pin changes when the timer value matches the Compare register value. The output compare module generates either a single output pulse, or a sequence of output pulses, by changing the state of the output pin on the compare match events. The output compare module can also generate interrupts on compare match events.

The output compare module has multiple operating modes:

- Active-Low One-Shot mode
- Active-High One-Shot mode
- Toggle mode
- Delayed One-Shot mode
- Continuous Pulse mode
- PWM mode without Fault Protection
- PWM mode with Fault Protection

FIGURE 15-1: OUTPUT COMPARE x MODULE BLOCK DIAGRAM



Note: An 'x' in a signal, register or bit name denotes the number of the output compare channels.

NOTES:

REGISTER 18-3: SPIxCON2: SPIx CONTROL REGISTER 2

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	U-0
FRMEN	SPIFSD	FRMPOL	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	U-0
—	—	—	—	—	—	FRMDLY	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **FRMEN:** Framed SPIx Support bit
1 = Framed SPIx support is enabled ($\overline{SSx}$ pin is used as Frame Sync pulse input/output)
0 = Framed SPIx support is disabled

bit 14 **SPIFSD:** Frame Sync Pulse Direction Control bit
1 = Frame Sync pulse input (slave)
0 = Frame Sync pulse output (master)

bit 13 **FRMPOL:** Frame Sync Pulse Polarity bit
1 = Frame Sync pulse is active-high
0 = Frame Sync pulse is active-low

bit 12-2 **Unimplemented:** Read as ‘0’

bit 1 **FRMDLY:** Frame Sync Pulse Edge Select bit
1 = Frame Sync pulse coincides with first bit clock
0 = Frame Sync pulse precedes first bit clock

bit 0 **Unimplemented:** This bit must not be set to ‘1’ by the user application

TABLE 27-9: DC CHARACTERISTICS: I/O PIN INPUT SPECIFICATIONS (CONTINUED)

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic**	**Min**	**Typ(1)**	**Max**	**Units**	**Conditions**
DI60a	IICL	**Input Low Injection Current**	0	—	-5(3,5,8)	mA	All pins except VDD, VSS, AVDD, AVSS, MCLR, VCAP, SOSCI, SOSCO and RB11
DI60b	IICH	**Input High Injection Current**	0	—	+5(6,7,8)	mA	All pins except VDD, VSS, AVDD, AVSS, MCLR, VCAP, SOSCI, SOSCO, RB11 and digital 5V tolerant designated pins(3)
DI60c	∑ IICT	**Total Input Injection Current** (sum of all I/O and control pins)	-20(9)	—	+20(9)	mA	Absolute instantaneous sum of all ± input injection currents from all I/O pins (| IICL + | IICH |) ≤ ∑ IICT

Note 1: Data in "Typ" column is at 3.3V, +25°C unless otherwise stated.

2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

4: See the **"Pin Diagrams"** section for the list of 5V tolerant I/O pins.

5: VIL source < (VSS – 0.3). Characterized but not tested.

6: VIH source > (VDD + 0.3) for non-5V tolerant pins only.

7: Digital 5V tolerant pins do not have an internal high side diode to VDD, and therefore, cannot tolerate any "positive" input injection current.

8: Injection currents > | 0 | can affect the ADC results by approximately 4-6 counts.

9: Any number and/or combination of I/O pins not excluded under IICL or IICH conditions are permitted, provided the mathematical "absolute instantaneous" sum of the input injection currents from all pins do not exceed the specified limit. Characterized but not tested.

10: RB11 has also been tested up to ±8 µA test limits.

FIGURE 27-8: OUTPUT COMPARE x/PWMx MODULE TIMING CHARACTERISTICS

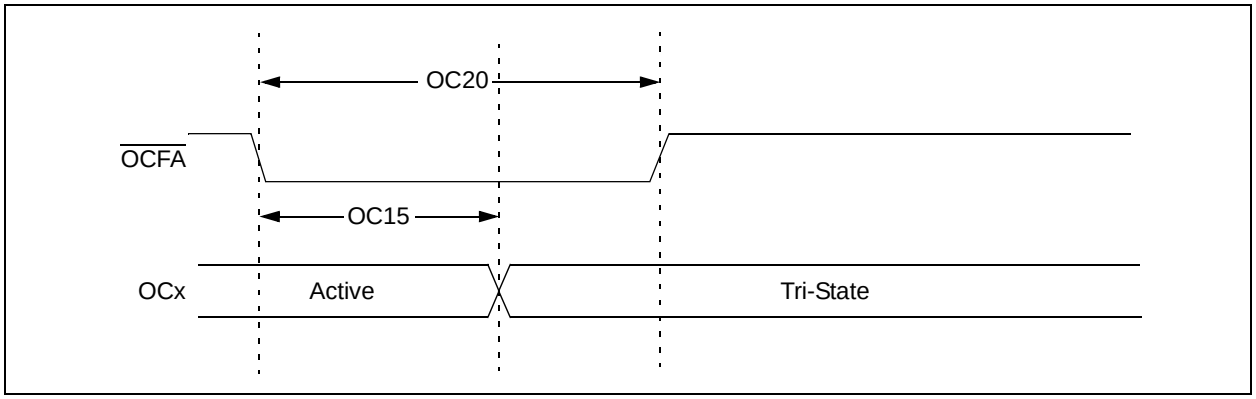
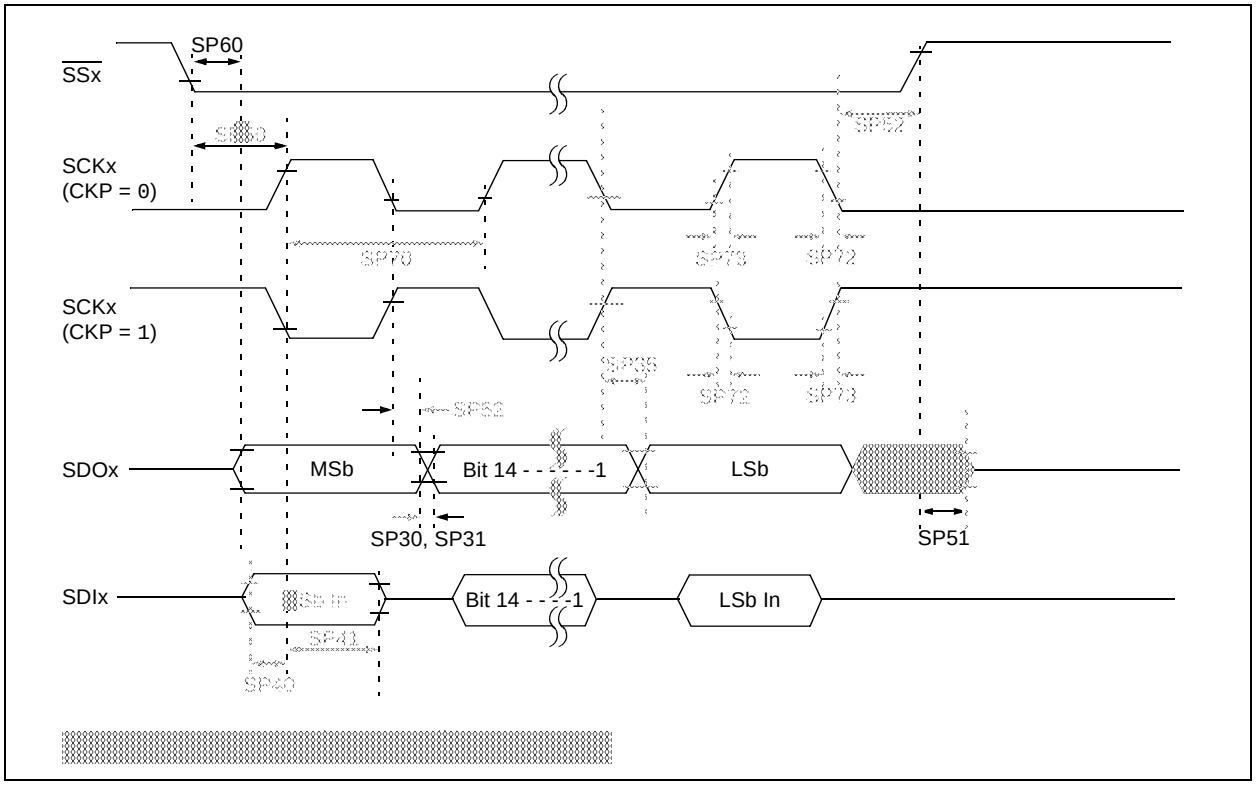


TABLE 27-28: SIMPLE OCx/PWMx MODE TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic(1)**	**Min**	**Typ**	**Max**	**Units**	**Conditions**
OC15	TFD	Fault Input to PWM I/O Change	—	—	TCY + 20	ns	
OC20	TFLT	Fault Input Pulse Width	TCY + 20	—	—	ns	

Note 1: These parameters are characterized but not tested in manufacturing.

FIGURE 27-16: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 1, SMP = 0) TIMING CHARACTERISTICS



NOTES:

FIGURE 29-4: VOL – 4x DRIVER PINS

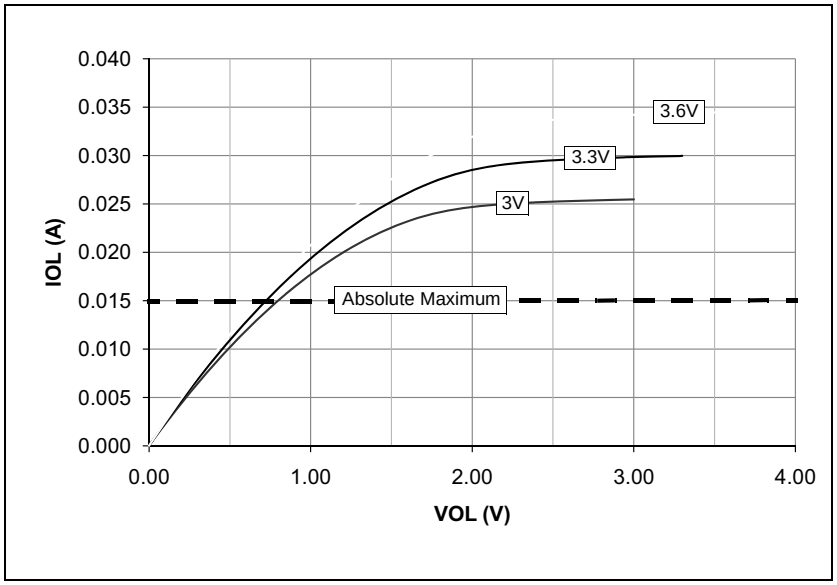


FIGURE 29-5: VOL – 8x DRIVER PINS

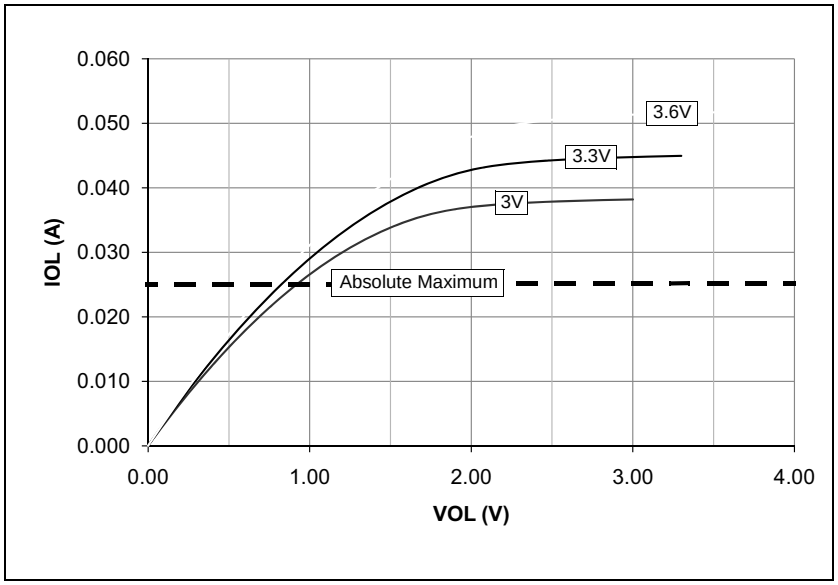
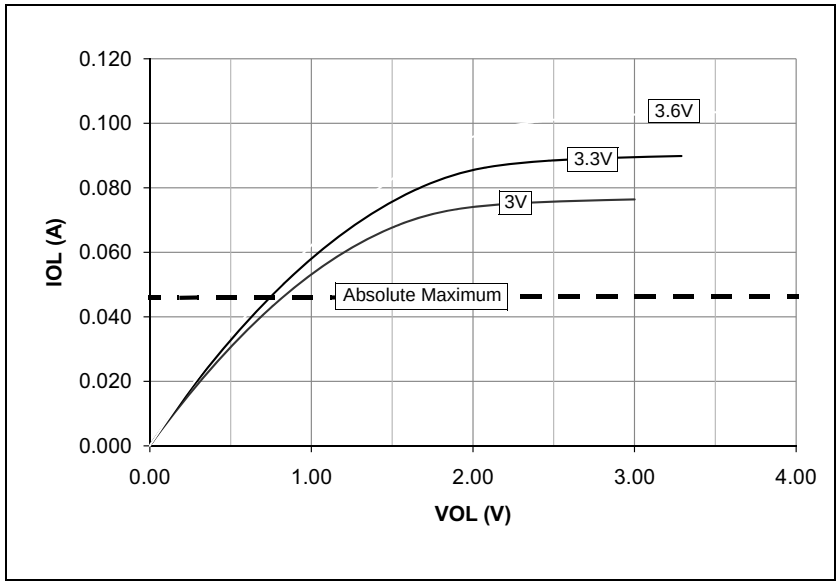
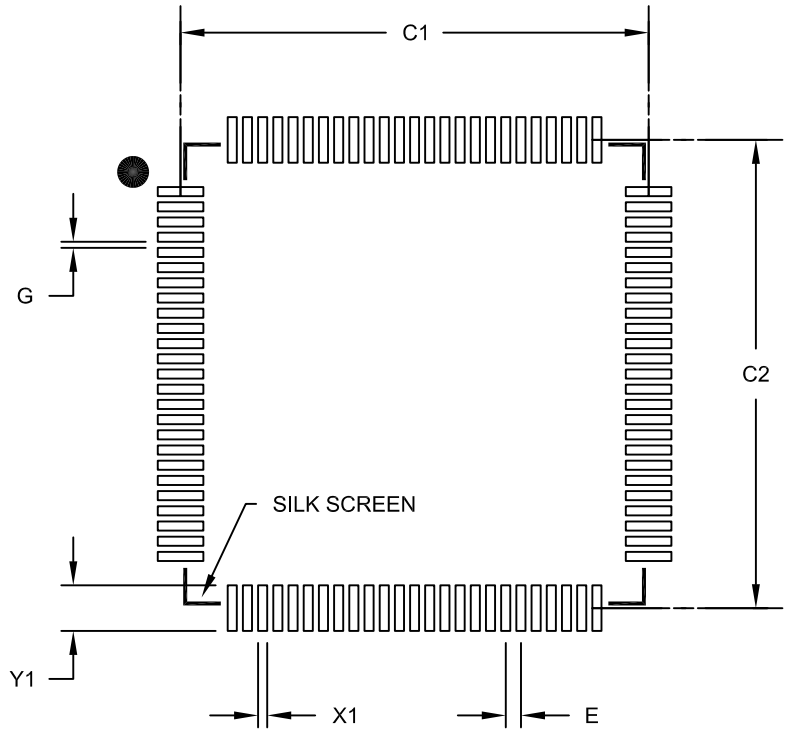


FIGURE 29-6: VOL – 16x DRIVER PINS



100-Lead Plastic Thin Quad Flatpack (PF) - 14x14x1 mm Body 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		0.50 BSC	
Contact Pad Spacing	C1		15.40	
Contact Pad Spacing	C2		15.40	
Contact Pad Width (X100)	X1			0.30
Contact Pad Length (X100)	Y1			1.50
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2110B