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### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	224 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 24x10b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf15355t-i-so">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf15355t-i-so</a>

# PIC16(L)F15354/55

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## Table of Contents

1.0	Device Overview .....	10
2.0	Guidelines for Getting Started with PIC16(L)F15354/55 Microcontrollers .....	19
3.0	Enhanced Mid-Range CPU .....	22
4.0	Memory Organization .....	24
5.0	Device Configuration .....	74
6.0	Device Information Area .....	84
7.0	Device Configuration Information .....	86
8.0	Resets .....	87
9.0	Oscillator Module (with Fail-Safe Clock Monitor) .....	98
10.0	Interrupts .....	115
11.0	Power-Saving Operation Modes .....	137
12.0	Windowed Watchdog Timer (WWDT) .....	144
13.0	Nonvolatile Memory (NVM) Control .....	152
14.0	I/O Ports .....	170
15.0	Peripheral Pin Select (PPS) Module .....	191
16.0	Peripheral Module Disable .....	200
17.0	Interrupt-On-Change .....	207
18.0	Fixed Voltage Reference (FVR) .....	215
19.0	Temperature Indicator Module .....	218
20.0	Analog-to-Digital Converter (ADC) Module .....	221
21.0	5-Bit Digital-to-Analog Converter (DAC1) Module .....	235
22.0	Numerically Controlled Oscillator (NCO) Module .....	240
23.0	Comparator Module .....	250
24.0	Zero-Cross Detection (ZCD) Module .....	260
25.0	Timer0 Module .....	266
26.0	Timer1 Module with Gate Control .....	272
27.0	Timer2 Module With Hardware Limit Timer (HLT) .....	285
28.0	Capture/Compare/PWM Modules .....	310
29.0	Pulse-Width Modulation (PWM) .....	323
30.0	Complementary Waveform Generator (CWG) Module .....	330
31.0	Configurable Logic Cell (CLC) .....	354
32.0	Master Synchronous Serial Port (MSSP) Modules .....	371
33.0	Enhanced Universal Synchronous Asynchronous Receiver Transmitter (EUSART) .....	422
34.0	Reference Clock Output Module .....	450
35.0	In-Circuit Serial Programming™ (ICSP™) .....	454
36.0	Instruction Set Summary .....	456
37.0	Electrical Specifications .....	469
38.0	DC and AC Characteristics Graphs and Charts .....	498
39.0	Development Support .....	499
40.0	Packaging Information .....	503

**TABLE 4-5: PIC16(L)F15354/55 MEMORY MAP, BANKS 8-15**

BANK 8		BANK 9		BANK 10		BANK 11		BANK 12		BANK 13		BANK 14		BANK 15	
400h	Core Register (Table 4-3)	480h	Core Register (Table 4-3)	500h	Core Register (Table 4-3)	580h	Core Register (Table 4-3)	600h	Core Register (Table 4-3)	680h	Core Register (Table 4-3)	700h	Core Register (Table 4-3)	780h	Core Register (Table 4-3)
40Bh	—	48Bh	—	50Bh	—	58Bh	NCO1ACCL	60Bh	CWG1CLK	68Bh	—	70Bh	PIR0	78Bh	—
40Ch	—	48Ch	—	50Ch	—	58Ch	NCO1ACCH	60Ch	CWG1DAT	68Ch	—	70Ch	PIR1	78Ch	—
40Dh	—	48Dh	—	50Dh	—	58Dh	NCO1ACCU	60Dh	CWG1DBR	68Dh	—	70Dh	PIR2	78Dh	—
40Eh	—	48Eh	—	50Eh	—	58Eh	NCO1INCL	60Eh	CWG1DBF	68Eh	—	70Eh	PIR3	78Eh	—
40Fh	—	48Fh	—	50Fh	—	58Fh	NCO1INCH	60Fh	CWG1CON0	68Fh	—	70Fh	PIR4	78Fh	—
410h	—	490h	—	510h	—	590h	NCO1INCU	610h	CWG1CON1	690h	—	710h	PIR5	790h	—
411h	—	491h	—	511h	—	591h	NCO1CON	611h	CWG1AS0	691h	—	711h	PIR6	791h	—
412h	—	492h	—	512h	—	592h	NCO1CLK	612h	CWG1AS1	692h	—	712h	PIR7	792h	—
413h	—	493h	—	513h	—	593h	—	613h	CWG1STR	693h	—	713h	—	793h	—
414h	—	494h	—	514h	—	594h	—	614h	—	694h	—	714h	—	794h	—
415h	—	495h	—	515h	—	595h	—	615h	—	695h	—	715h	—	795h	—
416h	—	496h	—	516h	—	596h	—	616h	—	696h	—	716h	PIE0	796h	PMD0
417h	—	497h	—	517h	—	597h	—	617h	—	697h	—	717h	PIE1	797h	PMD1
418h	—	498h	—	518h	—	598h	—	618h	—	698h	—	718h	PIE2	798h	PMD2
419h	—	499h	—	519h	—	599h	—	619h	—	699h	—	719h	PIE3	799h	PMD3
41Ah	—	49Ah	—	51Ah	—	59Ah	—	61Ah	—	69Ah	—	71Ah	PIE4	79Ah	PMD4
41Bh	—	49Bh	—	51Bh	—	59Bh	—	61Bh	—	69Bh	—	71Bh	PIE5	79Bh	PMD5
41Ch	—	49Ch	—	51Ch	—	59Ch	TMR0	61Ch	—	69Ch	—	71Ch	PIE6	79Ch	—
41Dh	—	49Dh	—	51Dh	—	59Dh	PR0	61Dh	—	69Dh	—	71Dh	PIE7	79Dh	—
41Eh	—	49Eh	—	51Eh	—	59Eh	TMR0CON0	61Eh	—	69Eh	—	71Eh	—	79Eh	—
41Fh	—	49Fh	—	51Fh	—	59Fh	TMR0CON1	61Fh	—	69Fh	—	71Fh	—	79Fh	—
420h	General Purpose Register 80 Bytes <sup>(2)</sup>	4A0h	General Purpose Register 80 Bytes <sup>(2)</sup>	520h	General Purpose Register 80 Bytes <sup>(2)</sup>	5A0h	General Purpose Register 80 Bytes <sup>(2)</sup>	620h	General Purpose Register 80 Bytes <sup>(2)</sup>	6A0h	Unimplemented Read as '0'	720h	Unimplemented Read as '0'	7A0h	Unimplemented Read as '0'
46Fh	Common RAM Accesses 70h-7Fh	4EFh	Common RAM Accesses 70h-7Fh	56Fh	Common RAM Accesses 70h-7Fh	5EFh	Common RAM Accesses 70h-7Fh	66Fh	Common RAM Accesses 70h-7Fh	6EFh	Common RAM Accesses 70h-7Fh	76Fh	Common RAM Accesses 70h-7Fh	7EFh	Common RAM Accesses 70h-7Fh
470h	—	4F0h	—	570h	—	5F0h	—	670h	—	6F0h	—	770h	—	7F0h	—
47Fh	—	4Fh	—	57Fh	—	5Fh	—	67Fh	—	6Fh	—	77Fh	—	7Fh	—

**Note 1:** Unimplemented locations read as '0'.**Note 2:** Present only in PIC16(L)F15355.

TABLE 4-10: SPECIAL FUNCTION REGISTER SUMMARY BANKS 0-63 (CONTINUED)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on: MCLR
Bank 13											
CPU CORE REGISTERS; see Table 4-3 for specifics											
68Ch — 69Fh	—	Unimplemented								—	—

**Legend:** x = unknown, u = unchanged, c = depends on condition, - = unimplemented, read as '0', r = reserved. Shaded locations unimplemented, read as '0'.

## 10.3 Interrupts During Sleep

Interrupts can be used to wake from Sleep. To wake from Sleep, the peripheral must be able to operate without the system clock. The interrupt source must have the appropriate Interrupt Enable bit(s) set prior to entering Sleep.

On waking from Sleep, if the GIE bit is also set, the processor will branch to the interrupt vector. Otherwise, the processor will continue executing instructions after the `SLEEP` instruction. The instruction directly after the `SLEEP` instruction will always be executed before branching to the ISR. Refer to **Section 11.0 “Power-Saving Operation Modes”** for more details.

## 10.4 INT Pin

The INT pin can be used to generate an asynchronous edge-triggered interrupt. Refer to Figure 10-3. This interrupt is enabled by setting the INTE bit of the PIE0 register. The INTEDG bit of the INTCON register determines on which edge the interrupt will occur. When the INTEDG bit is set, the rising edge will cause the interrupt. When the INTEDG bit is clear, the falling edge will cause the interrupt. The INTF bit of the PIR0 register will be set when a valid edge appears on the INT pin. If the GIE and INTE bits are also set, the processor will redirect program execution to the interrupt vector.

## 10.5 Automatic Context Saving

Upon entering an interrupt, the return PC address is saved on the stack. Additionally, the following registers are automatically saved in the shadow registers:

- W register
- STATUS register (except for  $\overline{\text{TO}}$  and  $\overline{\text{PD}}$ )
- BSR register
- FSR registers
- PCLATH register

Upon exiting the Interrupt Service Routine, these registers are automatically restored. Any modifications to these registers during the ISR will be lost. If modifications to any of these registers are desired, the corresponding shadow register should be modified and the value will be restored when exiting the ISR. The shadow registers are available in Bank 31 and are readable and writable. Depending on the user's application, other registers may also need to be saved.

# PIC16(L)F15354/55

## REGISTER 10-2: PIE0: PERIPHERAL INTERRUPT ENABLE REGISTER 0

U-0	U-0	R/W-0/0	R/W-0/0	U-0	U-0	U-0	R/W-0/0
—	—	TMR0IE	IOCIE	—	—	—	INTE
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

HS = Hardware set

bit 7-6 **Unimplemented:** Read as '0'

bit 5 **TMR0IE:** Timer0 Overflow Interrupt Enable bit

1 = Enables the Timer0 interrupt

0 = Disables the Timer0 interrupt

bit 4 **IOCIE:** Interrupt-on-Change Interrupt Enable bit

1 = Enables the IOC change interrupt

0 = Disables the IOC change interrupt

bit 3-1 **Unimplemented:** Read as '0'

bit 0 **INTE:** INT External Interrupt Flag bit<sup>(1)</sup>

1 = Enables the INT external interrupt

0 = Disables the INT external interrupt

**Note 1:** The External Interrupt GPIO pin is selected by INTPPS (Register 15-1).

**Note:** Bit PEIE of the INTCON register must be set to enable any peripheral interrupt controlled by PIE1-PIE7. Interrupt sources controlled by the PIE0 register do not require PEIE to be set in order to allow interrupt vectoring (when GIE is set).

## 14.6 PORTC Registers

### 14.6.1 DATA REGISTER

PORTC is an 8-bit wide bidirectional port. The corresponding data direction register is TRISC (Register 14-18). Setting a TRISC bit (= 1) will make the corresponding PORTC pin an input (i.e., put the corresponding output driver in a High-Impedance mode). Clearing a TRISC bit (= 0) will make the corresponding PORTC pin an output (i.e., enable the output driver and put the contents of the output latch on the selected pin). Figure 14-1 shows how to initialize an I/O port.

Reading the PORTC register (Register 14-17) reads the status of the pins, whereas writing to it will write to the PORT latch. All write operations are read-modify-write operations. Therefore, a write to a port implies that the port pins are read, this value is modified and then written to the PORT data latch (LATC).

The PORT data latch LATC (Register 14-19) holds the output port data, and contains the latest value of a LATC or PORTC write.

### 14.6.2 DIRECTION CONTROL

The TRISC register (Register 14-18) controls the PORTC pin output drivers, even when they are being used as analog inputs. The user should ensure the bits in the TRISC register are maintained set when using them as analog inputs. I/O pins configured as analog inputs always read '0'.

### 14.6.3 OPEN-DRAIN CONTROL

The ODCONC register (Register 14-22) controls the open-drain feature of the port. Open-drain operation is independently selected for each pin. When an ODCONC bit is set, the corresponding port output becomes an open-drain driver capable of sinking current only. When an ODCONC bit is cleared, the corresponding port output pin is the standard push-pull drive capable of sourcing and sinking current.

**Note:** It is not necessary to set open-drain control when using the pin for I<sup>2</sup>C; the I<sup>2</sup>C module controls the pin and makes the pin open-drain.

### 14.6.4 SLEW RATE CONTROL

The SLRCONC register (Register 14-23) controls the slew rate option for each port pin. Slew rate control is independently selectable for each port pin. When an SLRCONC bit is set, the corresponding port pin drive is slew rate limited. When an SLRCONC bit is cleared, The corresponding port pin drive slews at the maximum rate possible.

### 14.6.5 INPUT THRESHOLD CONTROL

The INLVLC register (Register 14-24) controls the input voltage threshold for each of the available PORTC input pins. A selection between the Schmitt Trigger CMOS or the TTL Compatible thresholds is available. The input threshold is important in determining the value of a read of the PORTC register and also the level at which an interrupt-on-change occurs, if that feature is enabled. See Table 37-4 for more information on threshold levels.

**Note:** Changing the input threshold selection should be performed while all peripheral modules are disabled. Changing the threshold level during the time a module is active may inadvertently generate a transition associated with an input pin, regardless of the actual voltage level on that pin.

### 14.6.6 ANALOG CONTROL

The ANSEL register (Register 14-20) is used to configure the Input mode of an I/O pin to analog. Setting the appropriate ANSEL bit high will cause all digital reads on the pin to be read as '0' and allow analog functions on the pin to operate correctly.

The state of the ANSEL bits has no effect on digital output functions. A pin with TRIS clear and ANSEL set will still operate as a digital output, but the Input mode will be analog. This can cause unexpected behavior when executing read-modify-write instructions on the affected port.

**Note:** The ANSEL bits default to the Analog mode after Reset. To use any pins as digital general purpose or peripheral inputs, the corresponding ANSEL bits must be initialized to '0' by user software.

### 14.6.7 WEAK PULL-UP CONTROL

The WPUC register (Register 14-21) controls the individual weak pull-ups for each port pin.

### 14.6.8 PORTC FUNCTIONS AND OUTPUT PRIORITIES

Each pin defaults to the PORT latch data after Reset. Other output functions are selected with the peripheral pin select logic. See **Section 15.0 "Peripheral Pin Select (PPS) Module"** for more information.

Analog input functions, such as ADC and comparator inputs, are not shown in the peripheral pin select lists. Digital output functions may continue to control the pin when it is in Analog mode.

## 14.8 PORTE Registers

### 14.8.1 DATA REGISTER

PORTE is a single bit wide port. The corresponding data direction register is TRISE (Register 14-25). Setting a TRISE bit (= 1) will make the corresponding PORTE pin an input (i.e., disable the output driver). Clearing a TRISE bit (= 0) will make the corresponding PORTE pin an output (i.e., enables output driver and puts the contents of the output latch on the selected pin). Figure 14-1 shows how to initialize PORTE.

Reading the PORTE register (Register 14-25) reads the status of the pins, whereas writing to it will write to the PORT latch. All write operations are read-modify-write operations. Therefore, a write to a port implies that the port pins are read, this value is modified and then written to the PORT data latch (LATE).

### 14.8.2 DIRECTION CONTROL

The TRISE register (Register 14-26) controls the PORTE pin output drivers, even when they are being used as analog inputs. The user should ensure the bits in the TRISE register are maintained set when using them as analog inputs. I/O pins configured as analog inputs always read '0'.

**Note:** The TRISE3 bit is a read-only bit and it always reads a '1'.

### 14.8.3 INPUT THRESHOLD CONTROL

The INLVLE register (Register 14-28) controls the input voltage threshold for each of the available PORTE input pins. A selection between the Schmitt Trigger CMOS or the TTL Compatible thresholds is available. The input threshold is important in determining the value of a read of the PORTE register and also the level at which an interrupt-on-change occurs, if that feature is enabled. See Table 37-4 for more information on threshold levels.

**Note:** Changing the input threshold selection should be performed while all peripheral modules are disabled. Changing the threshold level during the time a module is active may inadvertently generate a transition associated with an input pin, regardless of the actual voltage level on that pin.

### 14.8.4 WEAK PULL-UP CONTROL

The WPUE register (Register 14-27) controls the individual weak pull-ups for each port pin.

### 14.8.5 PORTE FUNCTIONS AND OUTPUT PRIORITIES

Each pin defaults to the PORT latch data after Reset. Other output functions are selected with the peripheral pin select logic. See **Section 15.0 “Peripheral Pin Select (PPS) Module”** for more information.

Analog input functions, such as ADC and comparator inputs, are not shown in the peripheral pin select lists. Digital output functions may continue to control the pin when it is in Analog mode.



**REGISTER 16-5: PMD4: PMD CONTROL REGISTER 4**

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	U-0	U-0	R/W-0/0
UART2MD	UART1MD	MSSP2MD	MSSP1MD	—	—	—	CWG1MD
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

- bit 7      **UART2MD:** Disable EUSART2 bit  
1 = EUSART2 module disabled  
0 = EUSART2 module enabled
- bit 6      **UART1MD:** Disable EUSART1 bit  
1 = EUSART1 module disabled  
0 = EUSART1 module enabled
- bit 5      **MSSP2MD:** Disable MSSP2 bit  
1 = MSSP2 module disabled  
0 = MSSP2 module enabled
- bit 4      **MSSP1MD:** Disable MSSP1 bit  
1 = MSSP1 module disabled  
0 = MSSP1 module enabled
- bit 3-1    **Unimplemented:** Read as '0'
- bit 0      **CWG1MD:** Disable CWG1 bit  
1 = CWG1 module disabled  
0 = CWG1 module enabled

# PIC16(L)F15354/55

## 18.3 Register Definitions: FVR Control

### REGISTER 18-1: FVRCON: FIXED VOLTAGE REFERENCE CONTROL REGISTER

R/W-0/0	R-q/q	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
FVREN	FVRRDY <sup>(1)</sup>	TSEN <sup>(3)</sup>	TSRNG <sup>(3)</sup>	CDAFVR<1:0>		ADFVR<1:0>	
bit 7				bit 0			

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

- bit 7      **FVREN**: Fixed Voltage Reference Enable bit  
1 = Fixed Voltage Reference is enabled  
0 = Fixed Voltage Reference is disabled
- bit 6      **FVRRDY**: Fixed Voltage Reference Ready Flag bit<sup>(1)</sup>  
1 = Fixed Voltage Reference output is ready for use  
0 = Fixed Voltage Reference output is not ready or not enabled
- bit 5      **TSEN**: Temperature Indicator Enable bit<sup>(3)</sup>  
1 = Temperature Indicator is enabled  
0 = Temperature Indicator is disabled
- bit 4      **TSRNG**: Temperature Indicator Range Selection bit<sup>(3)</sup>  
1 =  $V_{OUT} = V_{DD} - 4V_T$  (High Range)  
0 =  $V_{OUT} = V_{DD} - 2V_T$  (Low Range)
- bit 3-2    **CDAFVR<1:0>**: Comparator FVR Buffer Gain Selection bits  
11 = Comparator FVR Buffer Gain is 4x, (4.096V)<sup>(2)</sup>  
10 = Comparator FVR Buffer Gain is 2x, (2.048V)<sup>(2)</sup>  
01 = Comparator FVR Buffer Gain is 1x, (1.024V)  
00 = Comparator FVR Buffer is off
- bit 1-0    **ADFVR<1:0>**: ADC FVR Buffer Gain Selection bit  
11 = ADC FVR Buffer Gain is 4x, (4.096V)<sup>(2)</sup>  
10 = ADC FVR Buffer Gain is 2x, (2.048V)<sup>(2)</sup>  
01 = ADC FVR Buffer Gain is 1x, (1.024V)  
00 = ADC FVR Buffer is off

**Note 1:** FVRRDY is always '1' for PIC16(L)F15354/55 devices only.

**Note 2:** Fixed Voltage Reference output cannot exceed  $V_{DD}$ .

**Note 3:** See **Section 19.0 "Temperature Indicator Module"** for additional information.

# PIC16(L)F15354/55

## REGISTER 20-2: ADCON1: ADC CONTROL REGISTER 1

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	U-0	R/W-0/0	R/W-0/0
ADFM	ADCS<2:0>			—	—	ADPREF<1:0>	
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7      **ADFM:** ADC Result Format Select bit  
1 = Right justified. Six Most Significant bits of ADRESH are set to '0' when the conversion result is loaded.  
0 = Left justified. Six Least Significant bits of ADRESL are set to '0' when the conversion result is loaded.
- bit 6-4      **ADCS<2:0>:** ADC Conversion Clock Select bits  
111 = ADCRC (dedicated RC oscillator)  
110 = Fosc/64  
101 = Fosc/16  
100 = Fosc/4  
011 = ADCRC (dedicated RC oscillator)  
010 = Fosc/32  
001 = Fosc/8  
000 = Fosc/2
- bit 3-2      **Unimplemented:** Read as '0'
- bit 1-0      **ADPREF<1:0>:** ADC Positive Voltage Reference Configuration bits  
11 = VREF+ is connected to internal Fixed Voltage Reference (FVR) module<sup>(1)</sup>  
10 = VREF+ is connected to external VREF+ pin<sup>(1)</sup>  
01 = Reserved  
00 = VREF+ is connected to VDD

**Note 1:** When selecting the VREF+ pin as the source of the positive reference, be aware that a minimum voltage specification exists. See Table 37-14 for details.

## REGISTER 20-3: A/D AUTO-CONVERSION TRIGGER

U-0	U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	—	—	ADACT<3:0>			
bit 7				bit 0			

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7-4 **Unimplemented:** Read as '0'

bit 3-0 **ADACT<3:0>:** Auto-Conversion Trigger Selection bits<sup>(1)</sup> (see Table 20-2)

**Note 1:** This is a rising edge sensitive input for all sources.

# PIC16(L)F15354/55

## 26.0 TIMER1 MODULE WITH GATE CONTROL

The Timer1 module is 16-bit timer/counters with the following features:

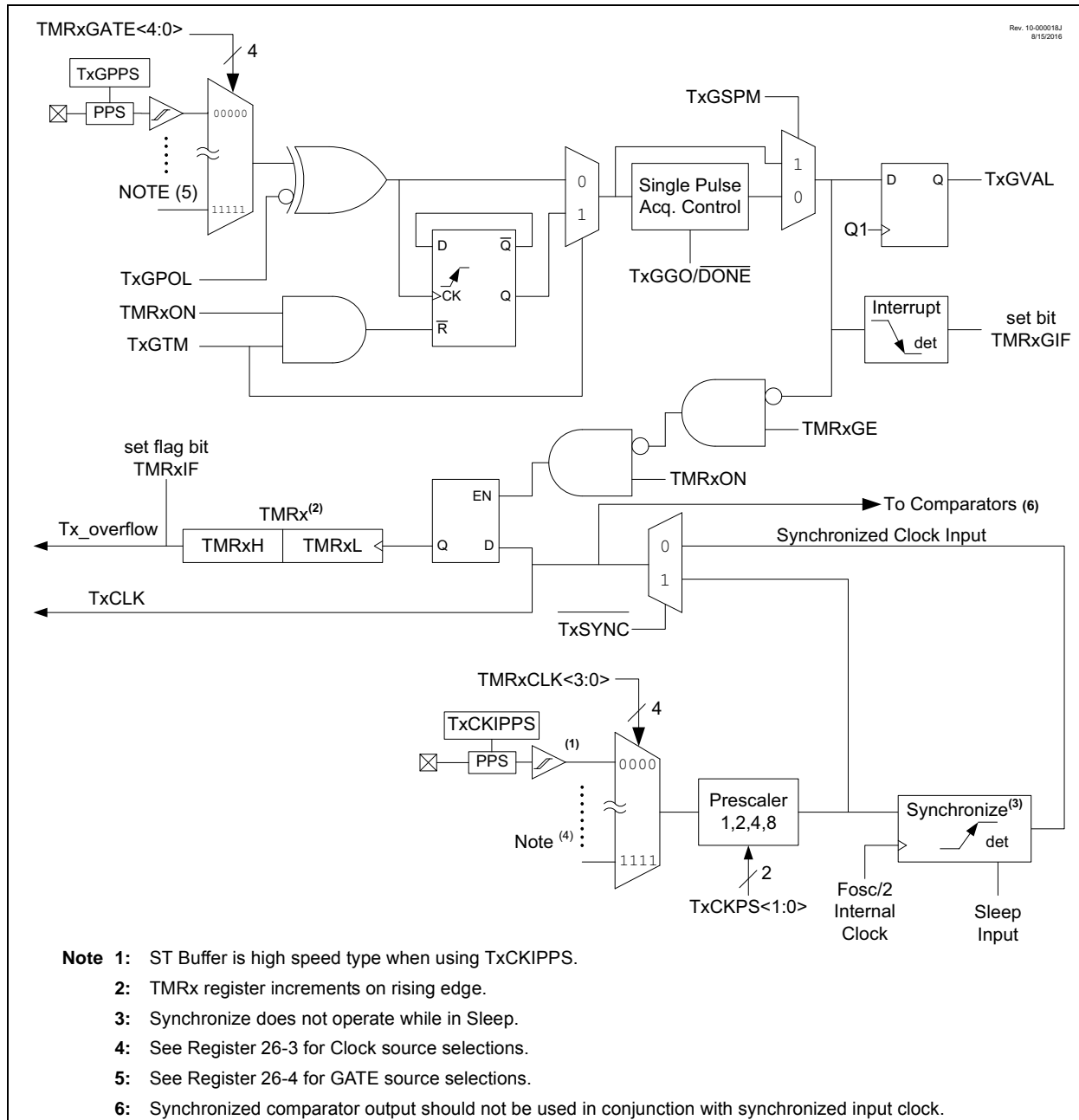
- 16-bit timer/counter register pair (TMR1H:TMR1L)
- Programmable internal or external clock source
- 2-bit prescaler
- Clock source for optional comparator synchronization
- Multiple Timer1 gate (count enable) sources
- Interrupt on overflow

- Wake-up on overflow (external clock, Asynchronous mode only)
- Time base for the Capture/Compare function
- Auto-conversion Trigger (with CCP)
- Selectable Gate Source Polarity
- Gate Toggle mode
- Gate Single-Pulse mode
- Gate Value Status
- Gate Event Interrupt

Figure 26-1 is a block diagram of the Timer1 module.

This device has one instance of Timer1 type modules.

**FIGURE 26-1: TIMER1 BLOCK DIAGRAM**



## REGISTER 28-1: CCPxCON: CCPx CONTROL REGISTER (CONTINUED)

bit 3-0      **MODE<3:0>**: CCPx Mode Select bits<sup>(1)</sup>

- 1111 = PWM mode
- 1110 = Reserved
- 1101 = Reserved
- 1100 = Reserved
  
- 1011 = Compare mode: output will pulse 0-1-0; Clears TMR1
- 1010 = Compare mode: output will pulse 0-1-0
- 1001 = Compare mode: clear output on compare match
- 1000 = Compare mode: set output on compare match
  
- 0111 = Capture mode: every 16th rising edge of CCPx input
- 0110 = Capture mode: every 4th rising edge of CCPx input
- 0101 = Capture mode: every rising edge of CCPx input
- 0100 = Capture mode: every falling edge of CCPx input
  
- 0011 = Capture mode: every edge of CCPx input
- 0010 = Compare mode: toggle output on match
- 0001 = Compare mode: toggle output on match; clear TMR1
- 0000 = Capture/Compare/PWM off (resets CCPx module)

**Note 1:** All modes will set the CCPxIF bit, and will trigger an ADC conversion if CCPx is selected as the ADC trigger source.

# PIC16(L)F15354/55

## REGISTER 30-8: CWG1CLK: CWG1 CLOCK SELECTION REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0/0
—	—	—	—	—	—	—	CS
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                  x = Bit is unknown                      -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                          '0' = Bit is cleared                      q = Value depends on condition

bit 7-1                      **Unimplemented:** Read as '0'  
bit 0                      **CS:** CWG1 Clock Selection bit  
                                1 = HFINTOSC 16 MHz is selected  
                                0 = FOSC is selected

## REGISTER 30-9: CWG1ISM: CWG1 INPUT SELECTION REGISTER

U-0	U-0	U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	—	—	IS<3:0>			
bit 7							bit 0

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
u = Bit is unchanged                  x = Bit is unknown                      -n/n = Value at POR and BOR/Value at all other Resets  
'1' = Bit is set                          '0' = Bit is cleared                      q = Value depends on condition

bit 7-4                      **Unimplemented:** Read as '0'  
bit 3-0                      **IS<3:0>:** CWG1 Input Selection bits  
                                1111 = Reserved. No channel connected.  
                                1110 = Reserved. No channel connected.  
                                1101 = LC4\_out.  
                                1100 = LC3\_out.  
                                1011 = LC2\_out.  
                                1010 = LC1\_out  
                                1001 = Comparator C2 out  
                                1000 = Comparator C1 out.  
                                0111 = NCO1 output.  
                                0110 = PWM6\_out  
                                0101 = PWM5\_out  
                                0100 = PWM4\_out  
                                0011 = PWM3\_out  
                                0010 = CCP2\_out  
                                0001 = CCP1\_out  
                                0000 = CWG1CLK





# PIC16(L)F15354/55

## 33.3.1 AUTO-BAUD DETECT

The EUSART module supports automatic detection and calibration of the baud rate.

In the Auto-Baud Detect (ABD) mode, the clock to the BRG is reversed. Rather than the BRG clocking the incoming RX signal, the RX signal is timing the BRG. The Baud Rate Generator is used to time the period of a received 55h (ASCII “U”) which is the Sync character for the LIN bus. The unique feature of this character is that it has five rising edges including the Stop bit edge.

Setting the ABDEN bit of the BAUDxCON register starts the auto-baud calibration sequence. While the ABD sequence takes place, the EUSART state machine is held in Idle. On the first rising edge of the receive line, after the Start bit, the SPxBRG begins counting up using the BRG counter clock as shown in Figure 33-6. The fifth rising edge will occur on the RX pin at the end of the eighth bit period. At that time, an accumulated value totaling the proper BRG period is left in the SPxBRGH, SPxBRGL register pair, the ABDEN bit is automatically cleared and the RXxIF interrupt flag is set. The value in the RCxREG needs to be read to clear the RXxIF interrupt. RCxREG content should be discarded. When calibrating for modes that do not use the SPxBRGH register the user can verify that the SPxBRGL register did not overflow by checking for 00h in the SPxBRGH register.

The BRG auto-baud clock is determined by the BRG16 and BRGH bits as shown in Table 33-1. During ABD, both the SPxBRGH and SPxBRGL registers are used as a 16-bit counter, independent of the BRG16 bit setting. While calibrating the baud rate period, the SPxBRGH and SPxBRGL registers are clocked at

1/8th the BRG base clock rate. The resulting byte measurement is the average bit time when clocked at full speed.

**Note 1:** If the WUE bit is set with the ABDEN bit, auto-baud detection will occur on the byte following the Break character (see Section 33.3.3 “Auto-Wake-up on Break”).

**2:** It is up to the user to determine that the incoming character baud rate is within the range of the selected BRG clock source. Some combinations of oscillator frequency and EUSART baud rates are not possible.

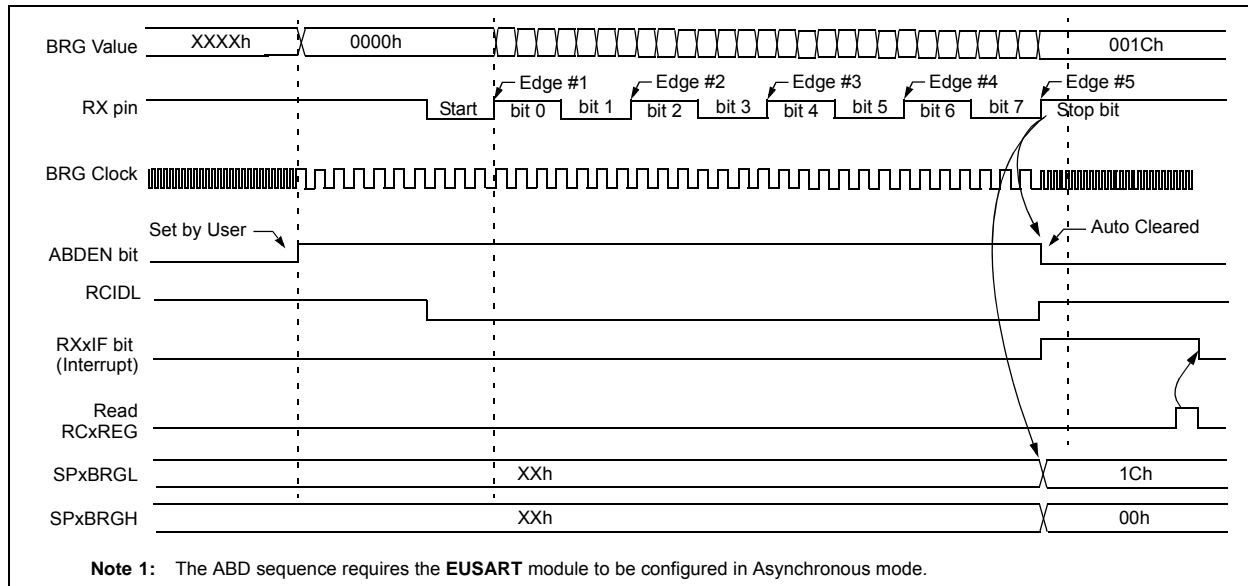
**3:** During the auto-baud process, the auto-baud counter starts counting at one. Upon completion of the auto-baud sequence, to achieve maximum accuracy, subtract 1 from the SPxBRGH:SPxBRGL register pair.

**TABLE 33-1: BRG COUNTER CLOCK RATES**

BRG16	BRGH	BRG Base Clock	BRG ABD Clock
0	0	Fosc/64	Fosc/512
0	1	Fosc/16	Fosc/128
1	0	Fosc/16	Fosc/128
1	1	Fosc/4	Fosc/32

**Note:** During the ABD sequence, SPxBRGL and SPxBRGH registers are both used as a 16-bit counter, independent of the BRG16 setting.

**FIGURE 33-6: AUTOMATIC BAUD RATE CALIBRATION**



## 34.0 REFERENCE CLOCK OUTPUT MODULE

The reference clock output module provides the ability to send a clock signal to the clock reference output pin (CLKR).

The reference clock output module has the following features:

- Selectable input clock
- Programmable clock divider
- Selectable duty cycle

### 34.1 CLOCK SOURCE

The reference clock output module has a selectable clock source. The CLKRCLK register (Register 34-2) controls which input is used.

#### 34.1.1 CLOCK SYNCHRONIZATION

Once the reference clock enable (CLKREN) is set, the module is ensured to be glitch-free at start-up.

When the reference clock output is disabled, the output signal will be disabled immediately.

Clock dividers and clock duty cycles can be changed while the module is enabled, but glitches may occur on the output. To avoid possible glitches, clock dividers and clock duty cycles should be changed only when the CLKREN is clear.

### 34.2 PROGRAMMABLE CLOCK DIVIDER

The module takes the system clock input and divides it based on the value of the CLKRDIV<2:0> bits of the CLKRCON register (Register 34-1).

The following configurations can be made based on the CLKRDIV<2:0> bits:

- Base Fosc value
- Fosc divided by 2
- Fosc divided by 4
- Fosc divided by 8
- Fosc divided by 16
- Fosc divided by 32
- Fosc divided by 64
- Fosc divided by 128

The clock divider values can be changed while the module is enabled; however, in order to prevent glitches on the output, the CLKRDIV<2:0> bits should only be changed when the module is disabled (CLKREN = 0).

### 34.3 SELECTABLE DUTY CYCLE

The CLKRDC<1:0> bits of the CLKRCON register can be used to modify the duty cycle of the output clock. A duty cycle of 25%, 50%, or 75% can be selected for all clock rates, with the exception of the undivided base Fosc value.

The duty cycle can be changed while the module is enabled; however, in order to prevent glitches on the output, the CLKRDC<1:0> bits should only be changed when the module is disabled (CLKREN = 0).

<p><b>Note:</b> The CLKRDC1 bit is reset to '1'. This makes the default duty cycle 50% and not 0%.</p>
--

### 34.4 OPERATION IN SLEEP MODE

The reference clock output module clock is based on the system clock. When the device goes to Sleep, the module outputs will remain in their current state. This will have a direct effect on peripherals using the reference clock output as an input signal.

---

**TRIS                      Load TRIS Register with W**

---

Syntax:            [ *label* ] TRIS *f*  
Operands:         $5 \leq f \leq 7$   
Operation:        (W) → TRIS register 'f'  
Status Affected:   None  
Description:      Move data from W register to TRIS register.  
                    When 'f' = 5, TRISA is loaded.  
                    When 'f' = 6, TRISB is loaded.  
                    When 'f' = 7, TRISC is loaded.

---

**XORLW                  Exclusive OR literal with W**

---

Syntax:            [ *label* ] XORLW *k*  
Operands:         $0 \leq k \leq 255$   
Operation:        (W) .XOR. *k* → (W)  
Status Affected:   Z  
Description:      The contents of the W register are XOR'ed with the 8-bit literal 'k'. The result is placed in the W register.

---

**XORWF                  Exclusive OR W with f**

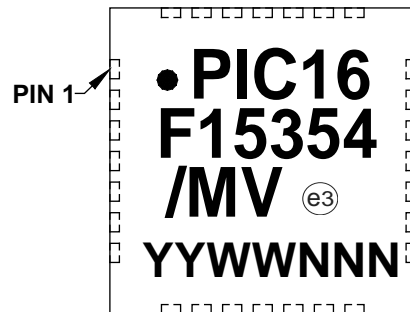
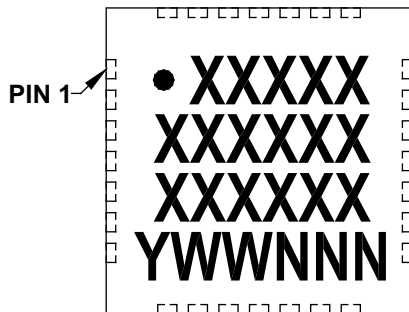
---

Syntax:            [ *label* ] XORWF *f*,*d*  
Operands:         $0 \leq f \leq 127$   
                     $d \in [0,1]$   
Operation:        (W) .XOR. (f) → (destination)  
Status Affected:   Z  
Description:      Exclusive OR the contents of the W register with register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

## 40.1 Package Marking Information (Continued)

28-Lead UQFN (4x4x0.5 mm) and (6x6 mm)

Example



<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	*	Pb-free JEDEC® designator for Matte Tin (Sn)
		This package is Pb-free. The Pb-free JEDEC designator ((e3)) can be found on the outer packaging for this package.

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

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