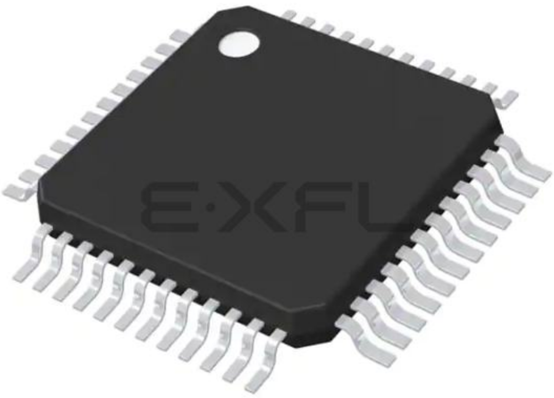

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	XC800
Core Size	8-Bit
Speed	24MHz
Connectivity	SSI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	34
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1.75K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 150°C (TA)
Mounting Type	Surface Mount
Package / Case	48-LQFP
Supplier Device Package	PG-TQFP-48
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/sal-xc886-8ffa-5v-ac

8-Bit Single Chip Microcontroller **SAL-XC886CLM**

1 Summary of Features

The SAL-XC886 has the following features:

- High-performance XC800 Core
  - compatible with standard 8051 processor
  - two clocks per machine cycle architecture (for memory access without wait state)
  - two data pointers
- On-chip memory
  - 12 Kbytes of Boot ROM
  - 256 bytes of RAM
  - 1.5 Kbytes of XRAM
  - 24/32 Kbytes of Flash
    (includes memory protection strategy)
- I/O port supply at 5.0 V and core logic supply at 2.5 V (generated by embedded voltage regulator)

(more features on next page)

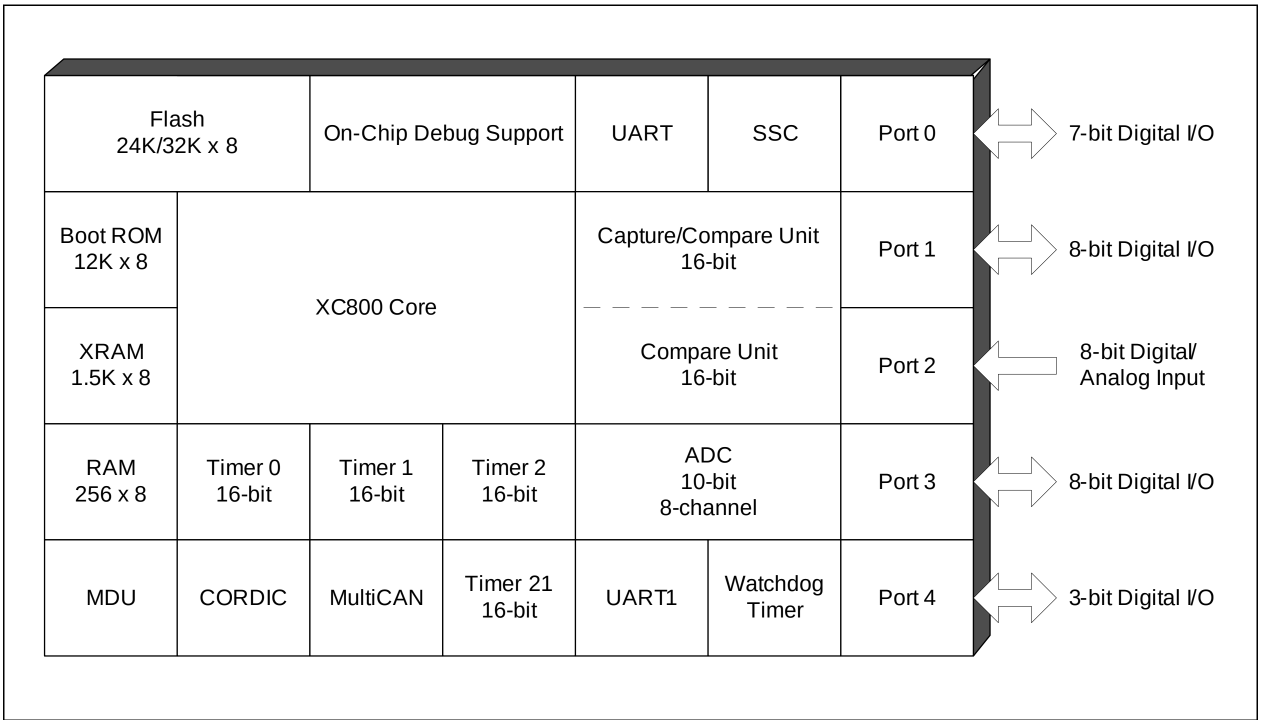

Figure 1 SAL-XC886 Functional Units

SAL-XC886 Variant Devices

The SAL-XC886 product family features devices with different configurations and program memory sizes, to offer cost-effective solutions for different application requirements.

The list of SAL-XC886 device configurations are summarized in **Table 1**.

Table 1 Device Profile

Device Type	Sales Type	Program Memory (Kbytes)	CAN Module	LIN BSL Support	MDU Module
Flash	SAL-XC886-8FFA 5V	32	No	No	No
	SAL-XC886C-8FFA 5V	32	Yes	No	No
	SAL-XC886CM-8FFA 5V	32	Yes	No	Yes
	SAL-XC886LM-8FFA 5V	32	No	Yes	Yes
	SAL-XC886CLM-8FFA 5V	32	Yes	Yes	Yes
	SAL-XC886-6FFA 5V	24	No	No	No
	SAL-XC886C-6FFA 5V	24	Yes	No	No
	SAL-XC886CM-6FFA 5V	24	Yes	No	Yes
	SAL-XC886LM-6FFA 5V	24	No	Yes	Yes
	SAL-XC886CLM-6FFA 5V	24	Yes	Yes	Yes

Note: For variants with LIN BSL support, only LIN BSL is available regardless of the availability of the CAN module.

As this document refers to all the derivatives, some description may not apply to a specific product. For simplicity, all versions are referred to by the term SAL-XC886 throughout this document.

Ordering Information

The ordering code for Infineon Technologies microcontrollers provides an exact reference to the required product. This ordering code identifies:

- The derivative itself, i.e. its function set, the temperature range, and the supply voltage
- The package and the type of delivery

For the available ordering codes for the SAL-XC886, please refer to your responsible sales representative or your local distributor.

3.2.2 Special Function Register

The Special Function Registers (SFRs) occupy direct internal data memory space in the range 80_H to FF_H. All registers, except the program counter, reside in the SFR area. The SFRs include pointers and registers that provide an interface between the CPU and the on-chip peripherals. As the 128-SFR range is less than the total number of registers required, address extension mechanisms are required to increase the number of addressable SFRs. The address extension mechanisms include:

- Mapping
- Paging

3.2.2.1 Address Extension by Mapping

Address extension is performed at the system level by mapping. The SFR area is extended into two portions: the standard (non-mapped) SFR area and the mapped SFR area. Each portion supports the same address range 80_H to FF_H, bringing the number of addressable SFRs to 256. The extended address range is not directly controlled by the CPU instruction itself, but is derived from bit RMAP in the system control register SYSCON0 at address $8F_H$. To access SFRs in the mapped area, bit RMAP in SFR SYSCON0 must be set. Alternatively, the SFRs in the standard area can be accessed by clearing bit RMAP. The SFR area can be selected as shown in **Figure 7**.

As long as bit RMAP is set, the mapped SFR area can be accessed. This bit is not cleared automatically by hardware. Thus, before standard/mapped registers are accessed, bit RMAP must be cleared/set, respectively, by software.

3.2.3.1 Password Register

PASSWD
Password Register **Reset Value: 07_H**

7	6	5	4	3	2	1	0
PASS					PROTECT_S	MODE	
wh					rh	rw	

Field	Bits	Type	Description
MODE	[1:0]	rw	**Bit Protection Scheme Control Bits** 00 Scheme disabled - direct access to the protected bits is allowed. 11 Scheme enabled - the bit field PASS has to be written with the passwords to open and close the access to protected bits. (default) Others:Scheme Enabled. These two bits cannot be written directly. To change the value between 11_B and 00_B, the bit field PASS must be written with 11000_B; only then, will the MODE[1:0] be registered.
PROTECT_S	2	rh	**Bit Protection Signal Status Bit** This bit shows the status of the protection. 0 Software is able to write to all protected bits. 1 Software is unable to write to any protected bits.
PASS	[7:3]	wh	**Password Bits** The Bit Protection Scheme only recognizes three patterns. 11000_B Enables writing of the bit field MODE. 10011_B Opens access to writing of all protected bits. 10101_B Closes access to writing of all protected bits

Table 5 MDU Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
$B3_H$	**MD1** **Reset: 00_H** MDU Operand Register 1	Bit Field	DATA							
		Type	rw							
$B3_H$	**MR1** **Reset: 00_H** MDU Result Register 1	Bit Field	DATA							
		Type	rh							
$B4_H$	**MD2** **Reset: 00_H** MDU Operand Register 2	Bit Field	DATA							
		Type	rw							
$B4_H$	**MR2** **Reset: 00_H** MDU Result Register 2	Bit Field	DATA							
		Type	rh							
$B5_H$	**MD3** **Reset: 00_H** MDU Operand Register 3	Bit Field	DATA							
		Type	rw							
$B5_H$	**MR3** **Reset: 00_H** MDU Result Register 3	Bit Field	DATA							
		Type	rh							
$B6_H$	**MD4** **Reset: 00_H** MDU Operand Register 4	Bit Field	DATA							
		Type	rw							
$B6_H$	**MR4** **Reset: 00_H** MDU Result Register 4	Bit Field	DATA							
		Type	rh							
$B7_H$	**MD5** **Reset: 00_H** MDU Operand Register 5	Bit Field	DATA							
		Type	rw							
$B7_H$	**MR5** **Reset: 00_H** MDU Result Register 5	Bit Field	DATA							
		Type	rh							

3.2.4.3 CORDIC Registers

The CORDIC SFRs can be accessed in the mapped memory area (RMAP = 1).

Table 6 CORDIC Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 1										
$9A_H$	**CD_CORDXL** **Reset: 00_H** CORDIC X Data Low Byte	Bit Field	DATAL							
		Type	rw							
$9B_H$	**CD_CORDXH** **Reset: 00_H** CORDIC X Data High Byte	Bit Field	DATAH							
		Type	rw							
$9C_H$	**CD_CORDYL** **Reset: 00_H** CORDIC Y Data Low Byte	Bit Field	DATAL							
		Type	rw							
$9D_H$	**CD_CORDYH** **Reset: 00_H** CORDIC Y Data High Byte	Bit Field	DATAH							
		Type	rw							
$9E_H$	**CD_CORDZL** **Reset: 00_H** CORDIC Z Data Low Byte	Bit Field	DATAL							
		Type	rw							

Table 9 Port Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
93_H	**P5_ALTSEL1** **Reset: 00_H** P5 Alternate Select 1 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
$B0_H$	**P3_ALTSEL0** **Reset: 00_H** P3 Alternate Select 0 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
$B1_H$	**P3_ALTSEL1** **Reset: 00_H** P3 Alternate Select 1 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
$C8_H$	**P4_ALTSEL0** **Reset: 00_H** P4 Alternate Select 0 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
$C9_H$	**P4_ALTSEL1** **Reset: 00_H** P4 Alternate Select 1 Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
RMAP = 0, PAGE 3										
80_H	**P0_OD** **Reset: 00_H** P0 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
90_H	**P1_OD** **Reset: 00_H** P1 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
92_H	**P5_OD** **Reset: 00_H** P5 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
$B0_H$	**P3_OD** **Reset: 00_H** P3 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
$C8_H$	**P4_OD** **Reset: 00_H** P4 Open Drain Control Register	Bit Field	P7	P6	P5	P4	P3	P2	P1	P0
		Type	rw	rw	rw	rw	rw	rw	rw	rw

3.2.4.7 ADC Registers

The ADC SFRs can be accessed in the standard memory area (RMAP = 0).

Table 10 ADC Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0										
$D1_H$	**ADC_PAGE** **Reset: 00_H** Page Register	Bit Field	OP		STNR		0	PAGE		
		Type	w		w		r	rw		
RMAP = 0, PAGE 0										
CA_H	**ADC_GLOBCTR** **Reset: 30_H** Global Control Register	Bit Field	ANON	DW	CTC		0			
		Type	rw	rw	rw		r			
CB_H	**ADC_GLOBSTR** **Reset: 00_H** Global Status Register	Bit Field	0		CHNR			0	SAMPLE	BUSY
		Type	r		rh			r	rh	rh
CC_H	**ADC_PRAR** **Reset: 00_H** Priority and Arbitration Register	Bit Field	ASEN1	ASEN0	0	ARBM	CSM1	PRIO1	CSM0	PRIO0
		Type	rw	rw	r	rw	rw	rw	rw	rw

Table 10 ADC Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
CC$_H$	**ADC_CHINSR Reset: 00$_H$** Channel Interrupt Set Register	Bit Field	CHINS 7	CHINS 6	CHINS 5	CHINS 4	CHINS 3	CHINS 2	CHINS 1	CHINS 0
		Type	w	w	w	w	w	w	w	w
CD$_H$	**ADC_CHINPR Reset: 00$_H$** Channel Interrupt Node Pointer Register	Bit Field	CHINP 7	CHINP 6	CHINP 5	CHINP 4	CHINP 3	CHINP 2	CHINP 1	CHINP 0
		Type	rw	rw	rw	rw	rw	rw	rw	rw
CE$_H$	**ADC_EVINFR Reset: 00$_H$** Event Interrupt Flag Register	Bit Field	EVINF 7	EVINF 6	EVINF 5	EVINF 4	0		EVINF 1	EVINF 0
		Type	rh	rh	rh	rh	r		rh	rh
CF$_H$	**ADC_EVINCR Reset: 00$_H$** Event Interrupt Clear Flag Register	Bit Field	EVINC 7	EVINC 6	EVINC 5	EVINC 4	0		EVINC 1	EVINC 0
		Type	w	w	w	w	r		w	w
D2$_H$	**ADC_EVINSR Reset: 00$_H$** Event Interrupt Set Flag Register	Bit Field	EVINS 7	EVINS 6	EVINS 5	EVINS 4	0		EVINS 1	EVINS 0
		Type	w	w	w	w	r		w	w
D3$_H$	**ADC_EVINPR Reset: 00$_H$** Event Interrupt Node Pointer Register	Bit Field	EVINP 7	EVINP 6	EVINP 5	EVINP 4	0		EVINP 1	EVINP 0
		Type	rw	rw	rw	rw	r		rw	rw
RMAP = 0, PAGE 6										
CA$_H$	**ADC_CRCR1 Reset: 00$_H$** Conversion Request Control Register 1	Bit Field	CH7	CH6	CH5	CH4	0			
		Type	rwh	rwh	rwh	rwh	r			
CB$_H$	**ADC_CRPR1 Reset: 00$_H$** Conversion Request Pending Register 1	Bit Field	CHP7	CHP6	CHP5	CHP4	0			
		Type	rwh	rwh	rwh	rwh	r			
CC$_H$	**ADC_CRMR1 Reset: 00$_H$** Conversion Request Mode Register 1	Bit Field	Rsv	LDEV	CLRP ND	SCAN	ENSI	ENTR	0	ENGT
		Type	r	w	w	rw	rw	rw	r	rw
CD$_H$	**ADC_QMR0 Reset: 00$_H$** Queue Mode Register 0	Bit Field	CEV	TREV	FLUS H	CLRV	0	ENTR	0	ENGT
		Type	w	w	w	w	r	rw	r	rw
CE$_H$	**ADC_QSR0 Reset: 20$_H$** Queue Status Register 0	Bit Field	Rsv	0	EMPT Y	EV	0		FILL	
		Type	r	r	rh	rh	r		rh	
CF$_H$	**ADC_Q0R0 Reset: 00$_H$** Queue 0 Register 0	Bit Field	EXTR	ENSI	RF	V	0	REQCHNR		
		Type	rh	rh	rh	rh	r	rh		
D2$_H$	**ADC_QBUR0 Reset: 00$_H$** Queue Backup Register 0	Bit Field	EXTR	ENSI	RF	V	0	REQCHNR		
		Type	rh	rh	rh	rh	r	rh		
D2$_H$	**ADC_QINR0 Reset: 00$_H$** Queue Input Register 0	Bit Field	EXTR	ENSI	RF	0		REQCHNR		
		Type	w	w	w	r		w		

Table 13 CCU6 Register Overview (cont'd)

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
FB_H	**CCU6_CC60RH** **Reset: 00_H** Capture/Compare Register for Channel CC60 High	Bit Field	CC60VH							
		Type	rh							
FC_H	**CCU6_CC61RL** **Reset: 00_H** Capture/Compare Register for Channel CC61 Low	Bit Field	CC61VL							
		Type	rh							
FD_H	**CCU6_CC61RH** **Reset: 00_H** Capture/Compare Register for Channel CC61 High	Bit Field	CC61VH							
		Type	rh							
FE_H	**CCU6_CC62RL** **Reset: 00_H** Capture/Compare Register for Channel CC62 Low	Bit Field	CC62VL							
		Type	rh							
FF_H	**CCU6_CC62RH** **Reset: 00_H** Capture/Compare Register for Channel CC62 High	Bit Field	CC62VH							
		Type	rh							
RMAP = 0, PAGE 2										
$9A_H$	**CCU6_T12MSELL** **Reset: 00_H** T12 Capture/Compare Mode Select Register Low	Bit Field	MSEL61				MSEL60			
		Type	rw				rw			
$9B_H$	**CCU6_T12MSELH** **Reset: 00_H** T12 Capture/Compare Mode Select Register High	Bit Field	DBYP	HSYNC			MSEL62			
		Type	rw	rw			rw			
$9C_H$	**CCU6_IENL** **Reset: 00_H** Capture/Compare Interrupt Enable Register Low	Bit Field	ENT12PM	ENT12OM	ENCC62F	ENCC62R	ENCC61F	ENCC61R	ENCC60F	ENCC60R
		Type	rw	rw	rw	rw	rw	rw	rw	rw
$9D_H$	**CCU6_IENH** **Reset: 00_H** Capture/Compare Interrupt Enable Register High	Bit Field	ENSTR	ENIDLE	ENWHE	ENCHE	0	ENTRPF	ENT13PM	ENT13CM
		Type	rw	rw	rw	rw	r	rw	rw	rw
$9E_H$	**CCU6_INPL** **Reset: 40_H** Capture/Compare Interrupt Node Pointer Register Low	Bit Field	INPCHE		INPCC62		INPCC61		INPCC60	
		Type	rw		rw		rw		rw	
$9F_H$	**CCU6_INPH** **Reset: 39_H** Capture/Compare Interrupt Node Pointer Register High	Bit Field	0		INPT13		INPT12		INPERR	
		Type	r		rw		rw		rw	
$A4_H$	**CCU6_ISSL** **Reset: 00_H** Capture/Compare Interrupt Status Set Register Low	Bit Field	ST12PM	ST12OM	SCC62F	SCC62R	SCC61F	SCC61R	SCC60F	SCC60R
		Type	w	w	w	w	w	w	w	w
$A5_H$	**CCU6_ISSH** **Reset: 00_H** Capture/Compare Interrupt Status Set Register High	Bit Field	SSTR	SIDLE	SWHE	SCHE	SWHC	STRPF	ST13PM	ST13CM
		Type	w	w	w	w	w	w	w	w
$A6_H$	**CCU6_PSLR** **Reset: 00_H** Passive State Level Register	Bit Field	PSL63	0	PSL					
		Type	rwh	r	rwh					
$A7_H$	**CCU6_MCMCTR** **Reset: 00_H** Multi-Channel Mode Control Register	Bit Field	0		SWSYN		0	SWSEL		
		Type	r		rw		r	rw		
FA_H	**CCU6_TCTR2L** **Reset: 00_H** Timer Control Register 2 Low	Bit Field	0	T13TED		T13TEC			T13SSC	T12SSC
		Type	r	rw		rw			rw	rw

3.2.4.12 SSC Registers

The SSC SFRs can be accessed in the standard memory area (RMAP = 0).

Table 15 SSC Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0										
A9$_H$	**SSC_PISEL** **Reset: 00$_H$** Port Input Select Register	Bit Field	0					CIS	SIS	MIS
		Type	r					rw	rw	rw
AA$_H$	**SSC_CONL** **Reset: 00$_H$** Control Register Low Programming Mode	Bit Field	LB	PO	PH	HB	BM			
		Type	rw	rw	rw	rw	rw			
AA$_H$	**SSC_CONL** **Reset: 00$_H$** Control Register Low Operating Mode	Bit Field	0				BC			
		Type	r				rh			
AB$_H$	**SSC_CONH** **Reset: 00$_H$** Control Register High Programming Mode	Bit Field	EN	MS	0	AREN	BEN	PEN	REN	TEN
		Type	rw	rw	r	rw	rw	rw	rw	rw
AB$_H$	**SSC_CONH** **Reset: 00$_H$** Control Register High Operating Mode	Bit Field	EN	MS	0	BSY	BE	PE	RE	TE
		Type	rw	rw	r	rh	rwh	rwh	rwh	rwh
AC$_H$	**SSC_TBL** **Reset: 00$_H$** Transmitter Buffer Register Low	Bit Field	TB_VALUE							
		Type	rw							
AD$_H$	**SSC_RBL** **Reset: 00$_H$** Receiver Buffer Register Low	Bit Field	RB_VALUE							
		Type	rh							
AE$_H$	**SSC_BRL** **Reset: 00$_H$** Baud Rate Timer Reload Register Low	Bit Field	BR_VALUE							
		Type	rw							
AF$_H$	**SSC_BRH** **Reset: 00$_H$** Baud Rate Timer Reload Register High	Bit Field	BR_VALUE							
		Type	rw							

3.2.4.13 MultiCAN Registers

The MultiCAN SFRs can be accessed in the standard memory area (RMAP = 0).

Table 16 CAN Register Overview

Addr	Register Name	Bit	7	6	5	4	3	2	1	0
RMAP = 0										
D8$_H$	**ADCON** **Reset: 00$_H$** CAN Address/Data Control Register	Bit Field	V3	V2	V1	V0	AUAD		BSY	RWEN
		Type	rw	rw	rw	rw	rw		rh	rw
D9$_H$	**ADL** **Reset: 00$_H$** CAN Address Register Low	Bit Field	CA9	CA8	CA7	CA6	CA5	CA4	CA3	CA2
		Type	rwh	rwh	rwh	rwh	rwh	rwh	rwh	rwh
DA$_H$	**ADH** **Reset: 00$_H$** CAN Address Register High	Bit Field	0				CA13	CA12	CA11	CA10
		Type	r				rwh	rwh	rwh	rwh

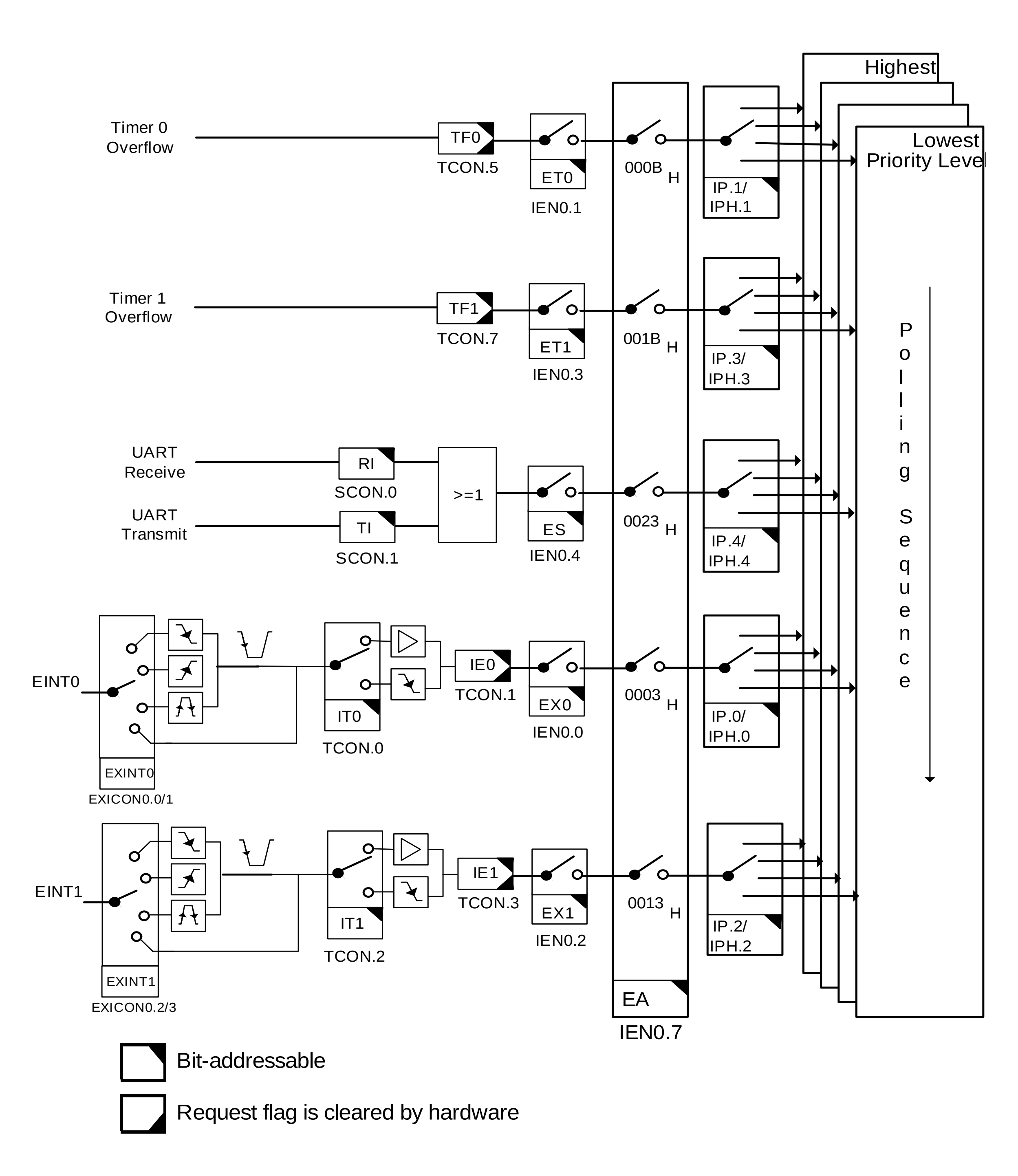

Figure 13 Interrupt Request Sources (Part 1)

3.4.3 Interrupt Priority

An interrupt that is currently being serviced can only be interrupted by a higher-priority interrupt, but not by another interrupt of the same or lower priority. Hence, an interrupt of the highest priority cannot be interrupted by any other interrupt request.

If two or more requests of different priority levels are received simultaneously, the request of the highest priority is serviced first. If requests of the same priority are received simultaneously, then an internal polling sequence determines which request is serviced first. Thus, within each priority level, there is a second priority structure determined by the polling sequence shown in **Table 20**.

Table 20 Priority Structure within Interrupt Level

Source	Level
Non-Maskable Interrupt (NMI)	(highest)
External Interrupt 0	1
Timer 0 Interrupt	2
External Interrupt 1	3
Timer 1 Interrupt	4
UART Interrupt	5
Timer 2,UART Normal Divider Overflow, MultiCAN, LIN Interrupt	6
ADC, MultiCAN Interrupt	7
SSC Interrupt	8
External Interrupt 2, Timer 21, UART1, UART1 Normal Divider Overflow, MDU, CORDIC Interrupt	9
External Interrupt [6:3], MultiCAN Interrupt	10
CCU6 Interrupt Node Pointer 0, MultiCAN interrupt	11
CCU6 Interrupt Node Pointer 1, MultiCAN Interrupt	12
CCU6 Interrupt Node Pointer 2, MultiCAN Interrupt	13
CCU6 Interrupt Node Pointer 3, MultiCAN Interrupt	14

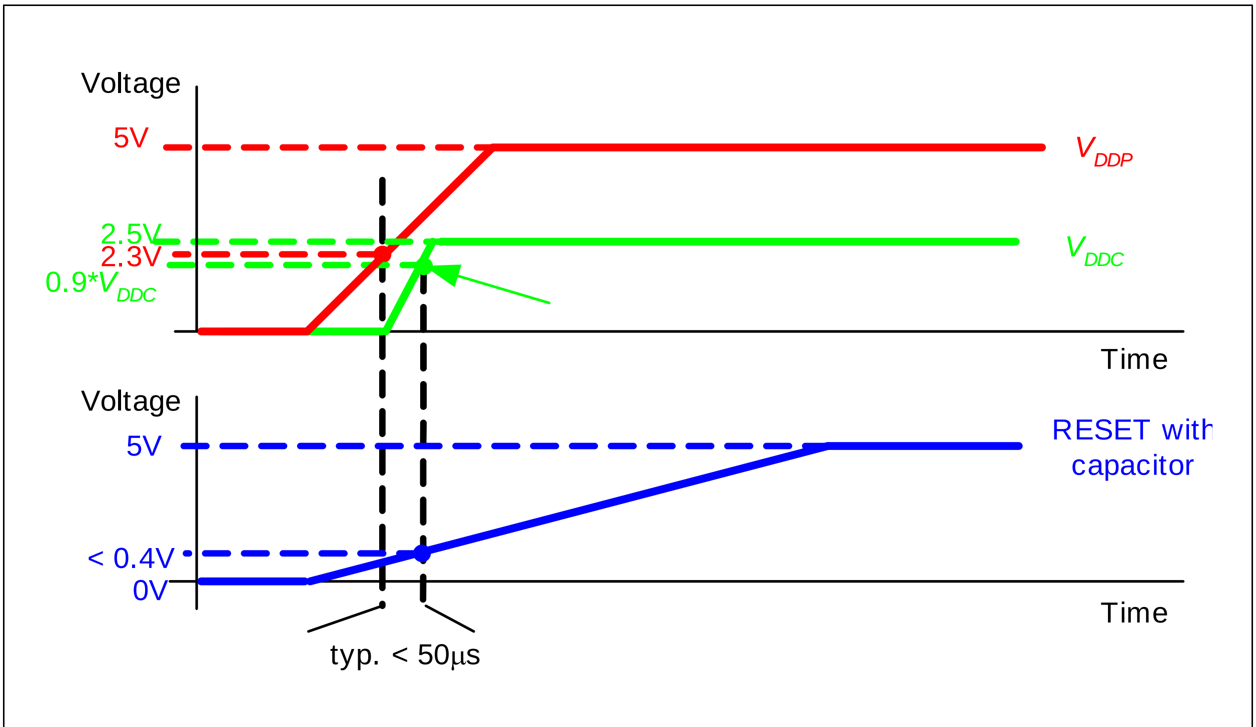

Figure 22 V_{DDP}, V_{DDC} **and** V_{RESET} **during Power-on Reset**

The second type of reset in SAL-XC886 is the hardware reset. This reset function can be used during normal operation or when the chip is in power-down mode. A reset input pin $\overline{\text{RESET}}$ is provided for the hardware reset.

The Watchdog Timer (WDT) module is also capable of resetting the device if it detects a malfunction in the system.

Another type of reset that needs to be detected is a reset while the device is in power-down mode (wake-up reset). While the contents of the static RAM are undefined after a power-on reset, they are well defined after a wake-up reset from power-down mode.

3.11 Multiplication/Division Unit

The Multiplication/Division Unit (MDU) provides fast 16-bit multiplication, 16-bit and 32-bit division as well as shift and normalize features. It has been integrated to support the SAL-XC886 Core in real-time control applications, which require fast mathematical computations.

Features

- Fast signed/unsigned 16-bit multiplication
- Fast signed/unsigned 32-bit divide by 16-bit and 16-bit divide by 16-bit operations
- 32-bit unsigned normalize operation
- 32-bit arithmetic/logical shift operations

Table 27 specifies the number of clock cycles used for calculation in various operations.

Table 27 MDU Operation Characteristics

Operation	Result	Remainder	No. of Clock Cycles used for calculation
Signed 32-bit/16-bit	32-bit	16-bit	33
Signed 16-bit/16bit	16-bit	16-bit	17
Signed 16-bit x 16-bit	32-bit	-	16
Unsigned 32-bit/16-bit	32-bit	16-bit	32
Unsigned 16-bit/16-bit	16-bit	16-bit	16
Unsigned 16-bit x 16-bit	32-bit	-	16
32-bit normalize	-	-	No. of shifts + 1 (Max. 32)
32-bit shift L/R	-	-	No. of shifts + 1 (Max. 32)

Table 30 Deviation Error for UART with Fractional Divider enabled

f_{PCLK}	Prescaling Factor (BRPRE)	Reload Value (BR_VALUE + 1)	STEP	Deviation Error
20 MHz	1	10 (A_H)	230 ($E6_H$)	+0.03 %
10 MHz	1	5 (5_H)	230 ($E6_H$)	+0.03 %
6.67 MHz	1	3 (3_H)	212 ($D4_H$)	-0.16 %
5 MHz	1	2 (2_H)	189 (BD_H)	+0.14 %

3.13.2 Baud Rate Generation using Timer 1

In UART modes 1 and 3 of UART module, Timer 1 can be used for generating the variable baud rates. In theory, this timer could be used in any of its modes. But in practice, it should be set into auto-reload mode (Timer 1 mode 2), with its high byte set to the appropriate value for the required baud rate. The baud rate is determined by the Timer 1 overflow rate and the value of SMOD as follows:

$$\text{Mode 1, 3 baud rate} = \frac{2^{SMOD} \times f_{PCLK}}{32 \times 2 \times (256 - TH1)} \tag{3.7}$$

3.14 Normal Divider Mode (8-bit Auto-reload Timer)

Setting bit FDM in register FDCON to 1 configures the fractional divider to normal divider mode, while at the same time disables baud rate generation (see **Figure 29**). Once the fractional divider is enabled (FDEN = 1), it functions as an 8-bit auto-reload timer (with no relation to baud rate generation) and counts up from the reload value with each input clock pulse. Bit field RESULT in register FDRES represents the timer value, while bit field STEP in register FDSTEP defines the reload value. At each timer overflow, an overflow flag (FDCON.NDOV) will be set and an interrupt request generated. This gives an output clock f_{MOD} that is 1/n of the input clock f_{DIV}, where n is defined by 256 - STEP.

The output frequency in normal divider mode is derived as follows:

$$f_{MOD} = f_{DIV} \times \frac{1}{256 - STEP} \tag{3.8}$$

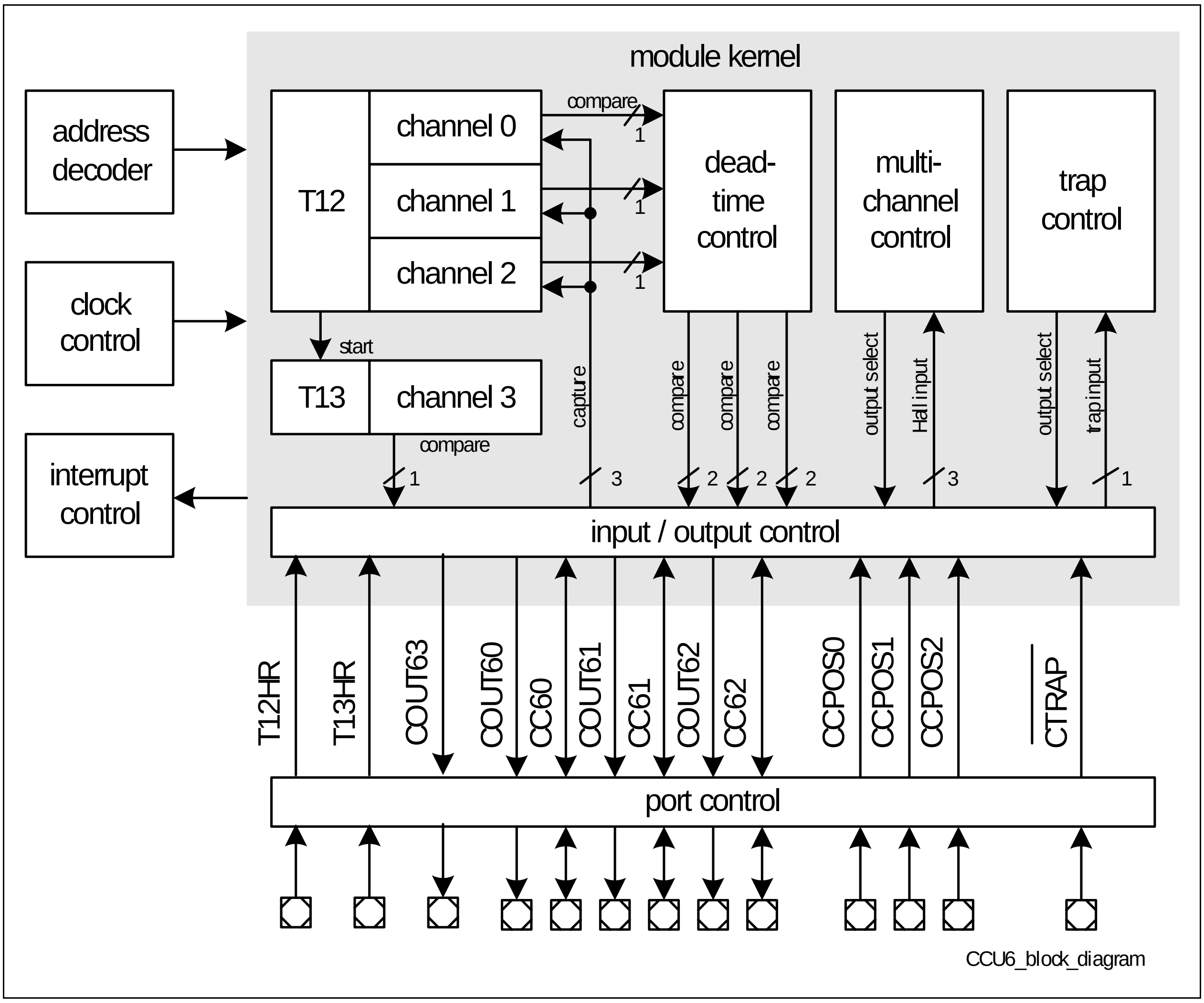

Figure 32 CCU6 Block Diagram

- CAN functionality according to CAN specification V2.0 B active.
- Dedicated control registers are provided for each CAN node.
- A data transfer rate up to 1 MBaud is supported.
- Flexible and powerful message transfer control and error handling capabilities are implemented.
- Advanced CAN bus bit timing analysis and baud rate detection can be performed for each CAN node via the frame counter.
- Full-CAN functionality: A set of 32 message objects can be individually
  - allocated (assigned) to any CAN node
  - configured as transmit or receive object
  - setup to handle frames with 11-bit or 29-bit identifier
  - counted or assigned a timestamp via a frame counter
  - configured to remote monitoring mode
- Advanced Acceptance Filtering:
  - Each message object provides an individual acceptance mask to filter incoming frames.
  - A message object can be configured to accept only standard or only extended frames or to accept both standard and extended frames.
  - Message objects can be grouped into 4 priority classes.
  - The selection of the message to be transmitted first can be performed on the basis of frame identifier, IDE bit and RTR bit according to CAN arbitration rules.
- Advanced Message Object Functionality:
  - Message Objects can be combined to build FIFO message buffers of arbitrary size, which is only limited by the total number of message objects.
  - Message objects can be linked to form a gateway to automatically transfer frames between 2 different CAN buses. A single gateway can link any two CAN nodes. An arbitrary number of gateways may be defined.
- Advanced Data Management:
  - The Message objects are organized in double chained lists.
  - List reorganizations may be performed any time, even during full operation of the CAN nodes.
  - A powerful, command driven list controller manages the organization of the list structure and ensures consistency of the list.
  - Message FIFOs are based on the list structure and can easily be scaled in size during CAN operation.
  - Static Allocation Commands offer compatibility with TwinCAN applications, which are not list based.
- Advanced Interrupt Handling:
  - Up to 8 interrupt output lines are available. Most interrupt requests can be individually routed to one of the 8 interrupt output lines.
  - Message postprocessing notifications can be flexibly aggregated into a dedicated register field of 64 notification bits.

10 MHz. However, it is important to note that the conversion error could increase due to loss of charges on the capacitors, if f_{ADC} becomes too low during slow-down mode.

3.21.2 ADC Conversion Sequence

The analog-to-digital conversion procedure consists of the following phases:

- Synchronization phase (t_{SYN})
- Sample phase (t_S)
- Conversion phase
- Write result phase (t_{WR})

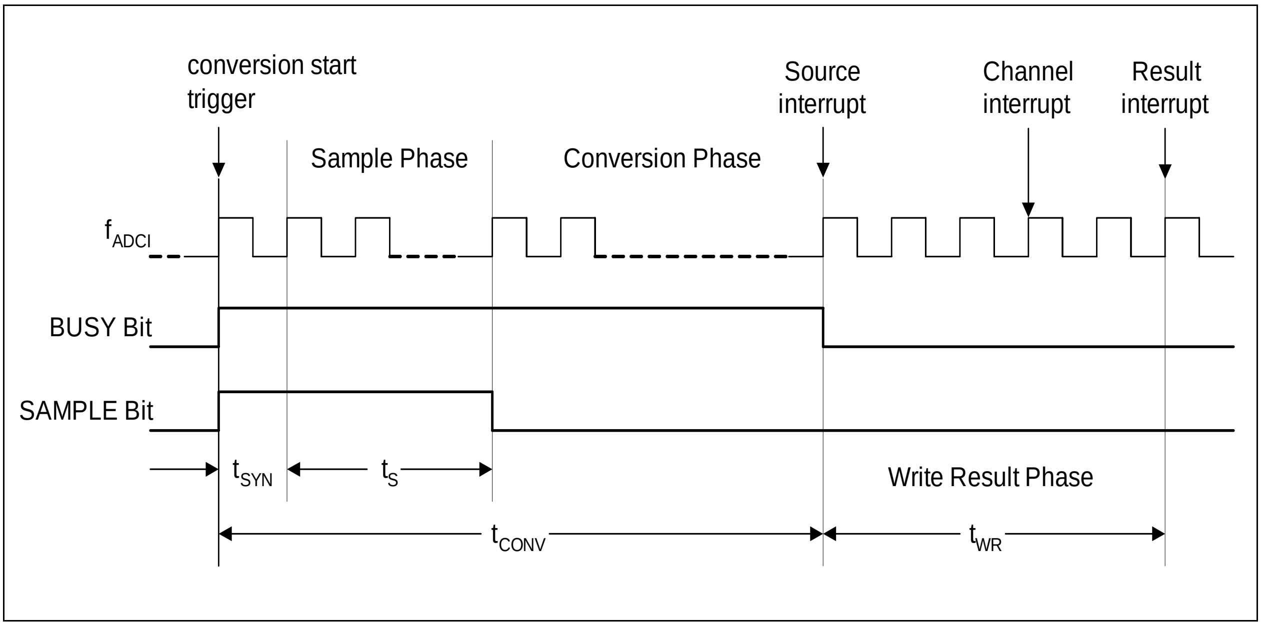

Figure 35 ADC Conversion Timing

4.2 DC Parameters

The electrical characteristics of the DC Parameters are detailed in this section.

4.2.1 Input/Output Characteristics

Table 38 provides the characteristics of the input/output pins of the SAL-XC886.

Table 38 Input/Output Characteristics (Operating Conditions apply)

Parameter	Symbol		Limit Values		Unit	Test Conditions
			min.	max.		
V_{DDP} = 5 V Range						
Output low voltage	V_{OL}	CC	–	1.0	V	I_{OL} = 15 mA
			–	1.0	V	I_{OL} = 5 mA, current into all pins > 60 mA
			–	0.4	V	I_{OL} = 5 mA, current into all pins ≤ 60 mA
Output high voltage	V_{OH}	CC	V_{DDP} - 1.0	–	V	I_{OH} = -15 mA
			V_{DDP} - 1.0	–	V	I_{OH} = -5 mA, current from all pins > 60 mA
			V_{DDP} - 0.4	–	V	I_{OH} = -5 mA, current from all pins ≤ 60 mA
Input low voltage on port pins (all except P0.0 & P0.1)	V_{ILP}	SR	–	0.3 × V_{DDP}	V	CMOS Mode
Input low voltage on P0.0 & P0.1	V_{ILP0}	SR	-0.2	0.3 × V_{DDP}	V	CMOS Mode
Input low voltage on $\overline{\text{RESET}}$ pin	V_{ILR}	SR	–	0.3 × V_{DDP}	V	CMOS Mode
Input low voltage on TMS pin	V_{ILT}	SR	–	0.3 × V_{DDP}	V	CMOS Mode
Input high voltage on port pins (all except P0.0 & P0.1)	V_{IHP}	SR	0.7 × V_{DDP}	–	V	CMOS Mode
Input high voltage on P0.0 & P0.1	V_{IHP0}	SR	0.7 × V_{DDP}	V_{DDP}	V	CMOS Mode

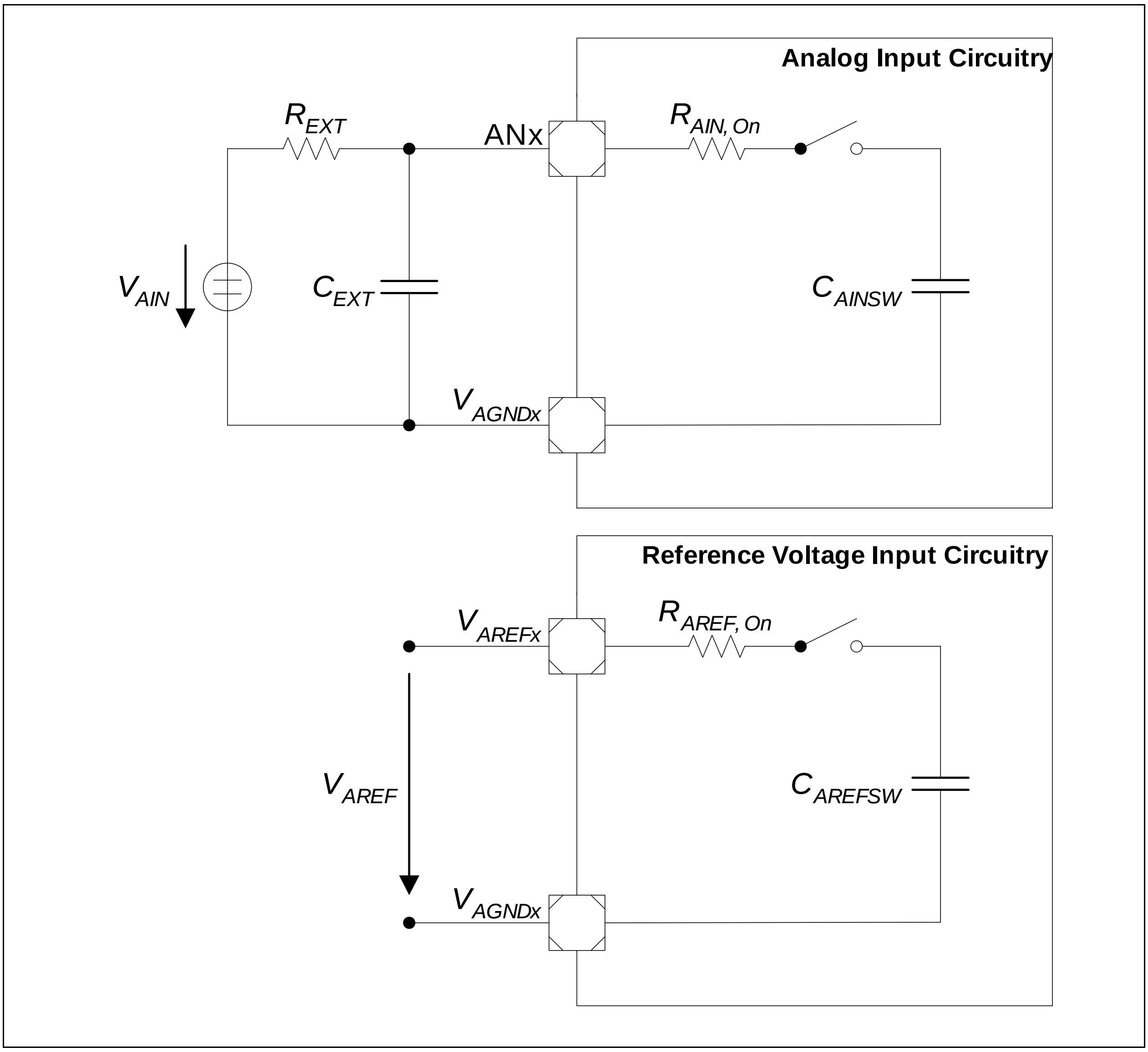

Figure 38 ADC Input Circuits

4.3.6 JTAG Timing

Table 47 provides the characteristics of the JTAG timing in the SAL-XC886.

Table 47 TCK Clock Timing (Operating Conditions apply; CL = 50 pF)

Parameter	Symbol		Limits		Unit	Test Conditions
			min	max		
TCK clock period	t_{TCK}	SR	50	-	ns	1)
TCK high time	t_1	SR	20	–	ns	1)
TCK low time	t_2	SR	20	-	ns	1)
TCK clock rise time	t_3	SR	-	4	ns	1)
TCK clock fall time	t_4	SR	-	4	ns	1)

1) Not all parameters are 100% tested, but are verified by design/characterization and test correlation.

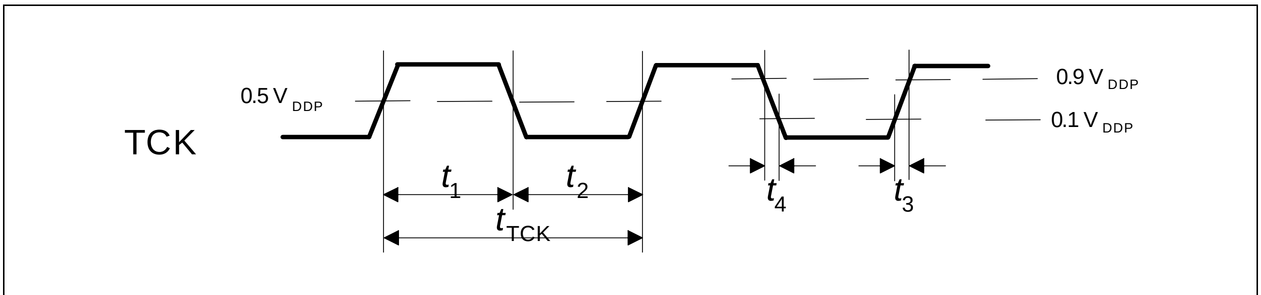

Figure 45 TCK Clock Timing

Table 48 JTAG Timing (Operating Conditions apply; CL = 50 pF)

Parameter	Symbol		Limits		Unit	Test Conditions
			min	max		
TMS setup to TCK ↗	t_1	SR	8	-	ns	1)
TMS hold to TCK ↗	t_2	SR	24	-	ns	1)
TDI setup to TCK ↗	t_1	SR	11	-	ns	1)
TDI hold to TCK ↗	t_2	SR	24	-	ns	1)
TDO valid output from TCK	t_3	CC	-	27	ns	1)