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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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#### Details

Product Status	Obsolete
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I <sup>2</sup> C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	25
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 12x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	36-VFTLA Exposed Pad
Supplier Device Package	36-VTLA (5x5)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx110f016c-v-tl">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx110f016c-v-tl</a>

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**TABLE 1: PIC32MX1XX 28/36/44-PIN GENERAL PURPOSE FAMILY FEATURES**

Device	Pins	Program Memory (KB) <sup>(1)</sup>	Data Memory (KB)	Remappable Peripherals					Analog Comparators	USB On-The-Go (OTG)	I <sup>2</sup> C	PMP	DMA Channels (Programmable/Dedicated)	CTMU	10-bit 1 Msps ADC (Channels)	RTCC	I/O Pins	JTAG	Packages
				Remappable Pins	Timers <sup>(2)</sup> /Capture/Compare	UART	SPI/I <sup>2</sup> S	External Interrupts <sup>(3)</sup>											
PIC32MX110F016B	28	16+3	4	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX110F016C	36	16+3	4	24	5/5/5	2	2	5	3	N	2	Y	4/0	Y	12	Y	25	Y	VTLA
PIC32MX110F016D	44	16+3	4	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX120F032B	28	32+3	8	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX120F032C	36	32+3	8	24	5/5/5	2	2	5	3	N	2	Y	4/0	Y	12	Y	25	Y	VTLA
PIC32MX120F032D	44	32+3	8	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX130F064B	28	64+3	16	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX130F064C	36	64+3	16	24	5/5/5	2	2	5	3	N	2	Y	4/0	Y	12	Y	25	Y	VTLA
PIC32MX130F064D	44	64+3	16	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX150F128B	28	128+3	32	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX150F128C	36	128+3	32	24	5/5/5	2	2	5	3	N	2	Y	4/0	Y	12	Y	25	Y	VTLA
PIC32MX150F128D	44	128+3	32	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX130F256B	28	256+3	16	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX130F256D	44	256+3	16	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX170F256B	28	256+3	64	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX170F256D	44	256+3	64	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN

- Note 1:** This device features 3 KB of boot Flash memory.  
**2:** Four out of five timers are remappable.  
**3:** Four out of five external interrupts are remappable.



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)**

Pin Name	Pin Number <sup>(1)</sup>				Pin Type	Buffer Type	Description
	28-pin QFN	28-pin SSOP/ SPDIP/ SOIC	36-pin VTLA	44-pin QFN/ TQFP/ VTLA			
MCLR	26	1	32	18	I/P	ST	Master Clear (Reset) input. This pin is an active-low Reset to the device.
AVDD	25	28	31	17	P	—	Positive supply for analog modules. This pin must be connected at all times.
AVSS	24	27	30	16	P	—	Ground reference for analog modules
VDD	10	13	5, 13, 14, 23	28, 40	P	—	Positive supply for peripheral logic and I/O pins
VCAP	17	20	22	7	P	—	CPU logic filter capacitor connection
VSS	5, 16	8, 19	6, 12, 21	6, 29, 39	P	—	Ground reference for logic and I/O pins. This pin must be connected at all times.
VREF+	27	2	33	19	I	Analog	Analog voltage reference (high) input
VREF-	28	3	34	20	I	Analog	Analog voltage reference (low) input

**Legend:** CMOS = CMOS compatible input or output  
ST = Schmitt Trigger input with CMOS levels  
TTL = TTL input buffer

Analog = Analog input  
O = Output  
PPS = Peripheral Pin Select  
P = Power  
I = Input  
— = N/A

**Note 1:** Pin numbers are provided for reference only. See the “Pin Diagrams” section for device pin availability.  
**2:** Pin number for PIC32MX1XX devices only.  
**3:** Pin number for PIC32MX2XX devices only.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 6-1: RCON: RESET CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0, HS	R/W-0
	—	—	—	—	—	—	CMR	VREGS
7:0	R/W-0, HS	R/W-0, HS	U-0	R/W-0, HS	R/W-0, HS	R/W-0, HS	R/W-1, HS	R/W-1, HS
	EXTR	SWR	—	WDTO	SLEEP	IDLE	BOR <sup>(1)</sup>	POR <sup>(1)</sup>

<b>Legend:</b>	HS = Set by hardware		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-10 **Unimplemented:** Read as '0'

bit 9 **CMR:** Configuration Mismatch Reset Flag bit  
 1 = Configuration mismatch Reset has occurred  
 0 = Configuration mismatch Reset has not occurred

bit 8 **VREGS:** Voltage Regulator Standby Enable bit  
 1 = Regulator is enabled and is on during Sleep mode  
 0 = Regulator is disabled and is off during Sleep mode

bit 7 **EXTR:** External Reset ( $\overline{\text{MCLR}}$ ) Pin Flag bit  
 1 = Master Clear (pin) Reset has occurred  
 0 = Master Clear (pin) Reset has not occurred

bit 6 **SWR:** Software Reset Flag bit  
 1 = Software Reset was executed  
 0 = Software Reset as not executed

bit 5 **Unimplemented:** Read as '0'

bit 4 **WDTO:** Watchdog Timer Time-out Flag bit  
 1 = WDT Time-out has occurred  
 0 = WDT Time-out has not occurred

bit 3 **SLEEP:** Wake From Sleep Flag bit  
 1 = Device was in Sleep mode  
 0 = Device was not in Sleep mode

bit 2 **IDLE:** Wake From Idle Flag bit  
 1 = Device was in Idle mode  
 0 = Device was not in Idle mode

bit 1 **BOR:** Brown-out Reset Flag bit<sup>(1)</sup>  
 1 = Brown-out Reset has occurred  
 0 = Brown-out Reset has not occurred

bit 0 **POR:** Power-on Reset Flag bit<sup>(1)</sup>  
 1 = Power-on Reset has occurred  
 0 = Power-on Reset has not occurred

**Note 1:** User software must clear this bit to view next detection.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 10.0 USB ON-THE-GO (OTG)

**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 27. “USB On-The-Go (OTG)”** (DS60001126), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site ([www.microchip.com/pic32](http://www.microchip.com/pic32)).

The Universal Serial Bus (USB) module contains analog and digital components to provide a USB 2.0 Full-Speed and Low-Speed embedded host, Full-Speed device or OTG implementation with a minimum of external components. This module in Host mode is intended for use as an embedded host and therefore does not implement a UHCI or OHCI controller.

The USB module consists of the clock generator, the USB voltage comparators, the transceiver, the Serial Interface Engine (SIE), a dedicated USB DMA controller, pull-up and pull-down resistors, and the register interface. A block diagram of the PIC32 USB OTG module is presented in Figure 10-1.

The clock generator provides the 48 MHz clock required for USB Full-Speed and Low-Speed communication. The voltage comparators monitor the voltage on the VBUS pin to determine the state of the bus. The transceiver provides the analog translation between the USB bus and the digital logic. The SIE is a state machine that transfers data to and from the endpoint buffers and generates the hardware protocol for data transfers. The USB DMA controller transfers data between the data buffers in RAM and the SIE. The integrated pull-up and pull-down resistors eliminate the need for external signaling components. The register interface allows the CPU to configure and communicate with the module.

The PIC32 USB module includes the following features:

- USB Full-Speed support for Host and Device
- Low-Speed Host support
- USB OTG support
- Integrated signaling resistors
- Integrated analog comparators for VBUS monitoring
- Integrated USB transceiver
- Transaction handshaking performed by hardware
- Endpoint buffering anywhere in system RAM
- Integrated DMA to access system RAM and Flash

**Note:** The implementation and use of the USB specifications, as well as other third party specifications or technologies, may require licensing; including, but not limited to, USB Implementers Forum, Inc., also referred to as USB-IF ([www.usb.org](http://www.usb.org)). The user is fully responsible for investigating and satisfying any applicable licensing obligations.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 10-18: U1BDTP2: USB BUFFER DESCRIPTOR TABLE PAGE 2 REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRH<23:16>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRH<23:16>:** Buffer Descriptor Table Base Address bits

This 8-bit value provides address bits 23 through 16 of the Buffer Descriptor Table base address, which defines the starting location of the Buffer Descriptor Table in system memory.

The 32-bit Buffer Descriptor Table base address is 512-byte aligned.

**REGISTER 10-19: U1BDTP3: USB BUFFER DESCRIPTOR TABLE PAGE 3 REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	BDTPTRU<31:24>							

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **BDTPTRU<31:24>:** Buffer Descriptor Table Base Address bits

This 8-bit value provides address bits 31 through 24 of the Buffer Descriptor Table base address, defines the starting location of the Buffer Descriptor Table in system memory.

The 32-bit Buffer Descriptor Table base address is 512-byte aligned.





## 17.1 SPI Control Registers

**TABLE 17-1: SPI1 AND SPI2 REGISTER MAP**

Virtual Address (BF80_#)	Register Name <sup>(1)</sup>	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
5800	SPI1CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
5810	SPI1STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
5820	SPI1BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5830	SPI1BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	BRG<12:0>													0000
5840	SPI1CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000
5A00	SPI2CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSSEN	FRMSYPW	FRMCNT<2:0>			MCLKSEL	—	—	—	—	—	SPIFE	ENHBUF	0000
		15:0	ON	—	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISEL<1:0>		SRXISEL<1:0>		0000
5A10	SPI2STAT	31:16	—	—	—	RXBUFELM<4:0>					—	—	—	TXBUFELM<4:0>					0000
		15:0	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF	0008
5A20	SPI2BUF	31:16	DATA<31:0>																0000
		15:0																	0000
5A30	SPI2BRG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	BRG<12:0>													0000
5A40	SPI2CON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMOD<1:0>		0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET and INV Registers”** for more information.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## REGISTER 17-1: SPIxCON: SPI CONTROL REGISTER (CONTINUED)

- bit 17 **SPIFE**: Frame Sync Pulse Edge Select bit (Framed SPI mode only)  
 1 = Frame synchronization pulse coincides with the first bit clock  
 0 = Frame synchronization pulse precedes the first bit clock
- bit 16 **ENHBUF**: Enhanced Buffer Enable bit<sup>(2)</sup>  
 1 = Enhanced Buffer mode is enabled  
 0 = Enhanced Buffer mode is disabled
- bit 15 **ON**: SPI Peripheral On bit<sup>(1)</sup>  
 1 = SPI Peripheral is enabled  
 0 = SPI Peripheral is disabled
- bit 14 **Unimplemented**: Read as '0'
- bit 13 **SIDL**: Stop in Idle Mode bit  
 1 = Discontinue module operation when the device enters Idle mode  
 0 = Continue module operation when the device enters Idle mode
- bit 12 **DISSDO**: Disable SDOx pin bit  
 1 = SDOx pin is not used by the module. Pin is controlled by associated PORT register  
 0 = SDOx pin is controlled by the module

bit 11-10 **MODE<32,16>**: 32/16-Bit Communication Select bits

When AUDEN = 1:

MODE32	MODE16	Communication
1	1	24-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
1	0	32-bit Data, 32-bit FIFO, 32-bit Channel/64-bit Frame
0	1	16-bit Data, 16-bit FIFO, 32-bit Channel/64-bit Frame
0	0	16-bit Data, 16-bit FIFO, 16-bit Channel/32-bit Frame

When AUDEN = 0:

MODE32	MODE16	Communication
1	x	32-bit
0	1	16-bit
0	0	8-bit

- bit 9 **SMP**: SPI Data Input Sample Phase bit  
Master mode (MSTEN = 1):  
 1 = Input data sampled at end of data output time  
 0 = Input data sampled at middle of data output time  
Slave mode (MSTEN = 0):  
 SMP value is ignored when SPI is used in Slave mode. The module always uses SMP = 0.

To write a '1' to this bit, the MSTEN value = 1 must first be written.

- bit 8 **CKE**: SPI Clock Edge Select bit<sup>(3)</sup>  
 1 = Serial output data changes on transition from active clock state to Idle clock state (see the CKP bit)  
 0 = Serial output data changes on transition from Idle clock state to active clock state (see the CKP bit)
- bit 7 **SSEN**: Slave Select Enable (Slave mode) bit  
 1 =  $\overline{SSx}$  pin used for Slave mode  
 0 =  $\overline{SSx}$  pin not used for Slave mode, pin controlled by port function.
- bit 6 **CKP**: Clock Polarity Select bit<sup>(4)</sup>  
 1 = Idle state for clock is a high level; active state is a low level  
 0 = Idle state for clock is a low level; active state is a high level

- Note 1:** When using the 1:1 PBCLK divisor, the user's software should not read or write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
- 2:** This bit can only be written when the ON bit = 0.
- 3:** This bit is not used in the Framed SPI mode. The user should program this bit to '0' for the Framed SPI mode (FRMEN = 1).
- 4:** When AUDEN = 1, the SPI module functions as if the CKP bit is equal to '1', regardless of the actual value of CKP.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## REGISTER 18-1: I2CxCON: I<sup>2</sup>C CONTROL REGISTER (CONTINUED)

- bit 7     **GCEN:** General Call Enable bit (when operating as I<sup>2</sup>C slave)  
1 = Enable interrupt when a general call address is received in the I2CxRSR (module is enabled for reception)  
0 = General call address is disabled
- bit 6     **STREN:** SCLx Clock Stretch Enable bit (when operating as I<sup>2</sup>C slave)  
Used in conjunction with SCLREL bit.  
1 = Enable software or receive clock stretching  
0 = Disable software or receive clock stretching
- bit 5     **ACKDT:** Acknowledge Data bit (when operating as I<sup>2</sup>C master, applicable during master receive)  
Value that is transmitted when the software initiates an Acknowledge sequence.  
1 = Send a NACK during an Acknowledge sequence  
0 = Send an ACK during an Acknowledge sequence
- bit 4     **ACKEN:** Acknowledge Sequence Enable bit (when operating as I<sup>2</sup>C master, applicable during master receive)  
1 = Initiate Acknowledge sequence on SDAx and SCLx pins and transmit ACKDT data bit.  
Hardware clear at end of master Acknowledge sequence.  
0 = Acknowledge sequence not in progress
- bit 3     **RCEN:** Receive Enable bit (when operating as I<sup>2</sup>C master)  
1 = Enables Receive mode for I<sup>2</sup>C. Hardware clear at end of eighth bit of master receive data byte.  
0 = Receive sequence not in progress
- bit 2     **PEN:** Stop Condition Enable bit (when operating as I<sup>2</sup>C master)  
1 = Initiate Stop condition on SDAx and SCLx pins. Hardware clear at end of master Stop sequence.  
0 = Stop condition not in progress
- bit 1     **RSEN:** Repeated Start Condition Enable bit (when operating as I<sup>2</sup>C master)  
1 = Initiate Repeated Start condition on SDAx and SCLx pins. Hardware clear at end of master Repeated Start sequence.  
0 = Repeated Start condition not in progress
- bit 0     **SEN:** Start Condition Enable bit (when operating as I<sup>2</sup>C master)  
1 = Initiate Start condition on SDAx and SCLx pins. Hardware clear at end of master Start sequence.  
0 = Start condition not in progress

**Note 1:** When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 19.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 21. “Universal Asynchronous Receiver Transmitter (UART)”** (DS60001107), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site ([www.microchip.com/pic32](http://www.microchip.com/pic32)).

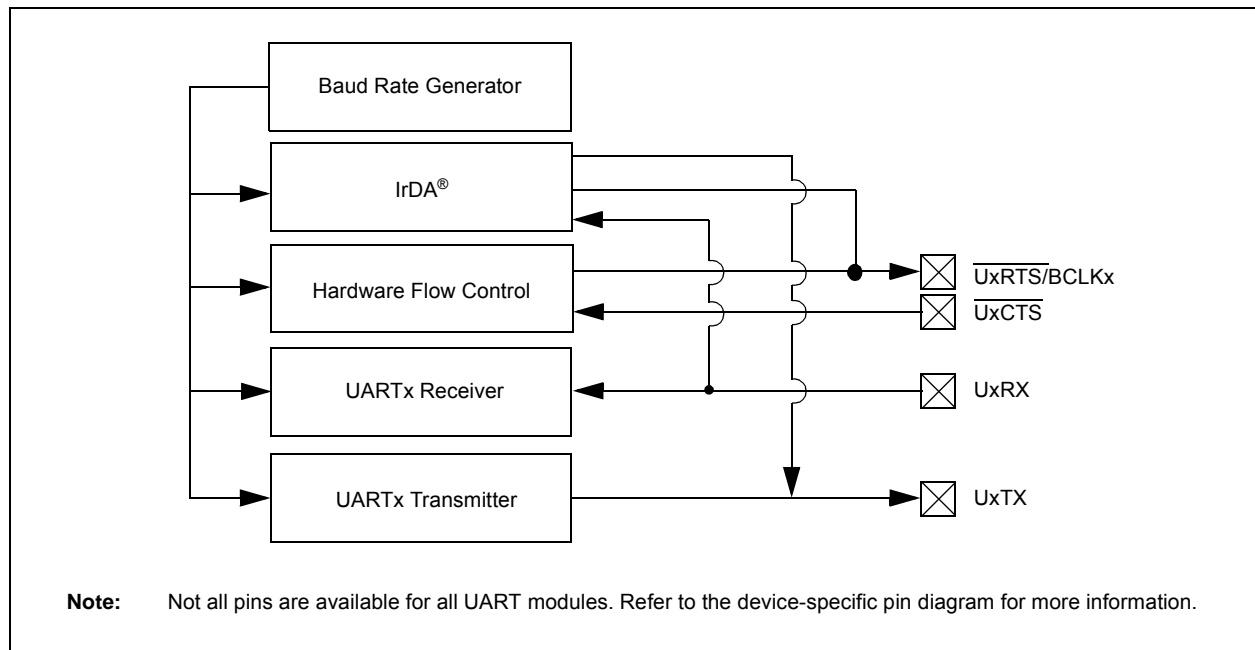
The UART module is one of the serial I/O modules available in PIC32MX1XX/2XX 28/36/44-pin Family devices. The UART is a full-duplex, asynchronous communication channel that communicates with peripheral devices and personal computers through protocols, such as RS-232, RS-485, LIN, and IrDA®. The UART module also supports the hardware flow control option, with UxCTS and UxRTS pins, and also includes an IrDA encoder and decoder.

Key features of the UART module include:

- Full-duplex, 8-bit or 9-bit data transmission
- Even, Odd or No Parity options (for 8-bit data)
- One or two Stop bits
- Hardware auto-baud feature
- Hardware flow control option
- Fully integrated Baud Rate Generator (BRG) with 16-bit prescaler
- Baud rates ranging from 38 bps to 12.5 Mbps at 50 MHz
- 8-level deep First In First Out (FIFO) transmit data buffer
- 8-level deep FIFO receive data buffer
- Parity, framing and buffer overrun error detection
- Support for interrupt-only on address detect (9th bit = 1)
- Separate transmit and receive interrupts
- Loopback mode for diagnostic support
- LIN protocol support
- IrDA encoder and decoder with 16x baud clock output for external IrDA encoder/decoder support

Figure 19-1 illustrates a simplified block diagram of the UART module.

**FIGURE 19-1: UART SIMPLIFIED BLOCK DIAGRAM**



## 20.1 PMP Control Registers

TABLE 20-1: PARALLEL MASTER PORT REGISTER MAP

Virtual Address (BF80..#)	Register Name <sup>(1)</sup>	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
7000	PMCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	ADRMUX<1:0>		PMPCTL	PTWREN	PTRDEN	CSF<1:0>		ALP	—	CS1P	—	WRSP	RDSP	0000
7010	PMMODE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	BUSY	IRQM<1:0>		INCM<1:0>		—	MODE<1:0>		WAITB<1:0>		WAITM<3:0>			WAITE<1:0>		0000	
7020	PMADDR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	CS1 ADDR14	—	—	—	ADDR<10:0>											0000
7030	PMDOUT	31:16	DATAOUT<31:0>																0000
		15:0																	0000
7040	PMDIN	31:16	DATAIN<31:0>																0000
		15:0																	0000
7050	PMAEN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	PTEN14	—	—	—	PTEN<10:0>											0000
7060	PMSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	IBF	IBOV	—	—	IB3F	IB2F	IB1F	IB0F	OBE	OBUF	—	—	OB3E	OB2E	OB1E	OB0E	008F

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 “CLR, SET and INV Registers” for more information.

## 25.1 CTMU Control Registers

**TABLE 25-1: CTMU REGISTER MAP**

Virtual Address (BF80_#)	Register Name <sup>(1)</sup>	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
A200	CTMUCON	31:16	EDG1MOD	EDG1POL	EDG1SEL<3:0>				EDG2STAT	EDG1STAT	EDG2MOD	EDG2POL	EDG2SEL<3:0>				—	—	0000
		15:0	ON	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN	CTTRIG	ITRIM<5:0>						IRNG<1:0>		0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET and INV Registers”** for more information.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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## REGISTER 27-1: DEVCFG0: DEVICE CONFIGURATION WORD 0 (CONTINUED)

bit 18-10 **PWP<8:0>**: Program Flash Write-Protect bits<sup>(3)</sup>

Prevents selected program Flash memory pages from being modified during code execution.

11111111 = Disabled

11111110 = Memory below 0x0400 address is write-protected

11111101 = Memory below 0x0800 address is write-protected

11111100 = Memory below 0x0C00 address is write-protected

11111011 = Memory below 0x1000 (4K) address is write-protected

11111010 = Memory below 0x1400 address is write-protected

11111001 = Memory below 0x1800 address is write-protected

11111000 = Memory below 0x1C00 address is write-protected

11110111 = Memory below 0x2000 (8K) address is write-protected

11110110 = Memory below 0x2400 address is write-protected

11110101 = Memory below 0x2800 address is write-protected

11110100 = Memory below 0x2C00 address is write-protected

11110011 = Memory below 0x3000 address is write-protected

11110010 = Memory below 0x3400 address is write-protected

11110001 = Memory below 0x3800 address is write-protected

11110000 = Memory below 0x3C00 address is write-protected

11101111 = Memory below 0x4000 (16K) address is write-protected

.

.

.

11011111 = Memory below 0x10000 (64K) address is write-protected

.

.

.

10111111 = Memory below 0x20000 (128K) address is write-protected

.

.

.

01111111 = Memory below 0x40000 (256K) address is write-protected

.

.

.

00000000 = All possible memory is write-protected

bit 9-5 **Reserved**: Write '1'

bit 4-3 **ICESEL<1:0>**: In-Circuit Emulator/Debugger Communication Channel Select bits<sup>(2)</sup>

11 = PGEC1/PGED1 pair is used

10 = PGEC2/PGED2 pair is used

01 = PGEC3/PGED3 pair is used

00 = PGEC4/PGED4 pair is used<sup>(2)</sup>

bit 2 **JTAGEN**: JTAG Enable bit<sup>(1)</sup>

1 = JTAG is enabled

0 = JTAG is disabled

bit 1-0 **DEBUG<1:0>**: Background Debugger Enable bits (forced to '11' if code-protect is enabled)

1x = Debugger is disabled

0x = Debugger is enabled

**Note 1:** This bit sets the value for the JTAGEN bit in the CFGCON register.

**2:** The PGEC4/PGED4 pin pair is not available on all devices. Refer to the “Pin Diagrams” section for availability.

**3:** The PWP<8:7> bits are only available on devices with 256 KB Flash.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 27-5: CFGCON: CONFIGURATION CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
	—	—	IOLOCK <sup>(1)</sup>	PMDLOCK <sup>(1)</sup>	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R/W-1	U-0	U-1	R/W-1
	—	—	—	—	JTAGEN	—	—	TDOEN

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **IOLOCK:** Peripheral Pin Select Lock bit<sup>(1)</sup>

1 = Peripheral Pin Select is locked. Writes to PPS registers is not allowed.

0 = Peripheral Pin Select is not locked. Writes to PPS registers is allowed.

bit 12 **PMDLOCK:** Peripheral Module Disable bit<sup>(1)</sup>

1 = Peripheral module is locked. Writes to PMD registers is not allowed.

0 = Peripheral module is not locked. Writes to PMD registers is allowed.

bit 11-4 **Unimplemented:** Read as '0'

bit 3 **JTAGEN:** JTAG Port Enable bit

1 = Enable the JTAG port

0 = Disable the JTAG port

bit 2-1 **Unimplemented:** Read as '1'

bit 0 **TDOEN:** TDO Enable for 2-Wire JTAG bit

1 = 2-wire JTAG protocol uses TDO

0 = 2-wire JTAG protocol does not use TDO

**Note 1:** To change this bit, the unlock sequence must be performed. Refer to **Section 6. "Oscillator"** (DS60001112) in the *"PIC32 Family Reference Manual"* for details.



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**TABLE 30-6: DC CHARACTERISTICS: IDLE CURRENT (I<sub>IDLE</sub>)**

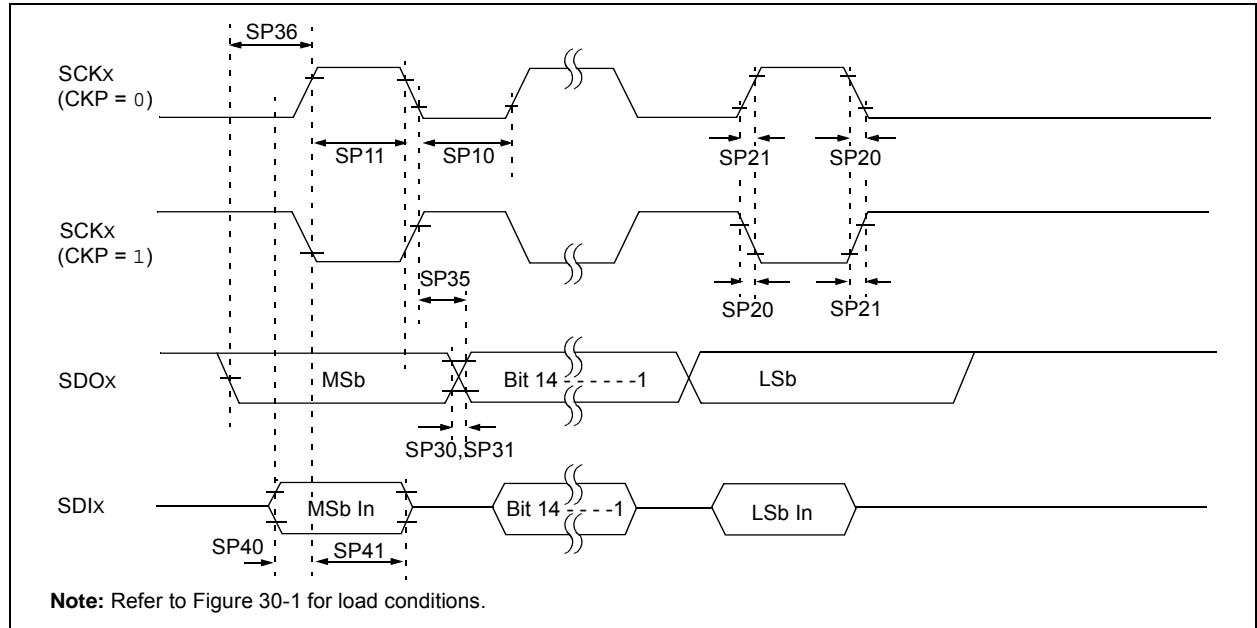
DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp			
Parameter No.	Typical <sup>(2)</sup>	Max.	Units	Conditions		
Idle Current (I <sub>IDLE</sub> ): Core Off, Clock on Base Current (Notes 1, 4)						
DC30a	1	1.5	mA	4 MHz (Note 3)		
DC31a	2	3	mA	10 MHz		
DC32a	4	6	mA	20 MHz (Note 3)		
DC33a	5.5	8	mA	30 MHz (Note 3)		
DC34a	7.5	11	mA	40 MHz		
DC37a	100	—	μA	-40°C	3.3V	LPRC (31 kHz) (Note 3)
DC37b	250	—	μA	+25°C		
DC37c	380	—	μA	+85°C		

**Note 1:** The test conditions for I<sub>IDLE</sub> current measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
  - OSC2/CLKO is configured as an I/O input pin
  - USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
  - CPU is in Idle mode (CPU core Halted), and SRAM data memory Wait states = 1
  - No peripheral modules are operating, (ON bit = 0), but the associated PMD bit is cleared
  - WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
  - All I/O pins are configured as inputs and pulled to V<sub>SS</sub>
  - MCLR = V<sub>DD</sub>
  - RTCC and JTAG are disabled
- 2:** Data in the “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.
- 3:** This parameter is characterized, but not tested in manufacturing.
- 4:** I<sub>IDLE</sub> electrical characteristics for devices with 256 KB Flash are only provided as Preliminary information.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**FIGURE 30-11: SPIx MODULE MASTER MODE (CKE = 1) TIMING CHARACTERISTICS**



**TABLE 30-29: SPIx MODULE MASTER MODE (CKE = 1) TIMING REQUIREMENTS**

AC CHARACTERISTICS				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp			
Param. No.	Symbol	Characteristics <sup>(1)</sup>	Min.	Typ. <sup>(2)</sup>	Max.	Units	Conditions
SP10	TscL	SCKx Output Low Time <b>(Note 3)</b>	Tsck/2	—	—	ns	—
SP11	Tsch	SCKx Output High Time <b>(Note 3)</b>	Tsck/2	—	—	ns	—
SP20	TscF	SCKx Output Fall Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO32
SP21	TscR	SCKx Output Rise Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO31
SP30	TdoF	SDOx Data Output Fall Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO32
SP31	TdoR	SDOx Data Output Rise Time <b>(Note 4)</b>	—	—	—	ns	See parameter DO31
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	—	15	ns	VDD > 2.7V
			—	—	20	ns	VDD < 2.7V
SP36	TdoV2sc, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	15	—	—	ns	—
SP40	TdIV2sch, TdIV2scL	Setup Time of SDIx Data Input to SCKx Edge	15	—	—	ns	VDD > 2.7V
			20	—	—	ns	VDD < 2.7V
SP41	Tsch2dIL, TscL2dIL	Hold Time of SDIx Data Input to SCKx Edge	15	—	—	ns	VDD > 2.7V
			20	—	—	ns	VDD < 2.7V

**Note 1:** These parameters are characterized, but not tested in manufacturing.

**Note 2:** Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**Note 3:** The minimum clock period for SCKx is 50 ns. Therefore, the clock generated in Master mode must not violate this specification.

**Note 4:** Assumes 50 pF load on all SPIx pins.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

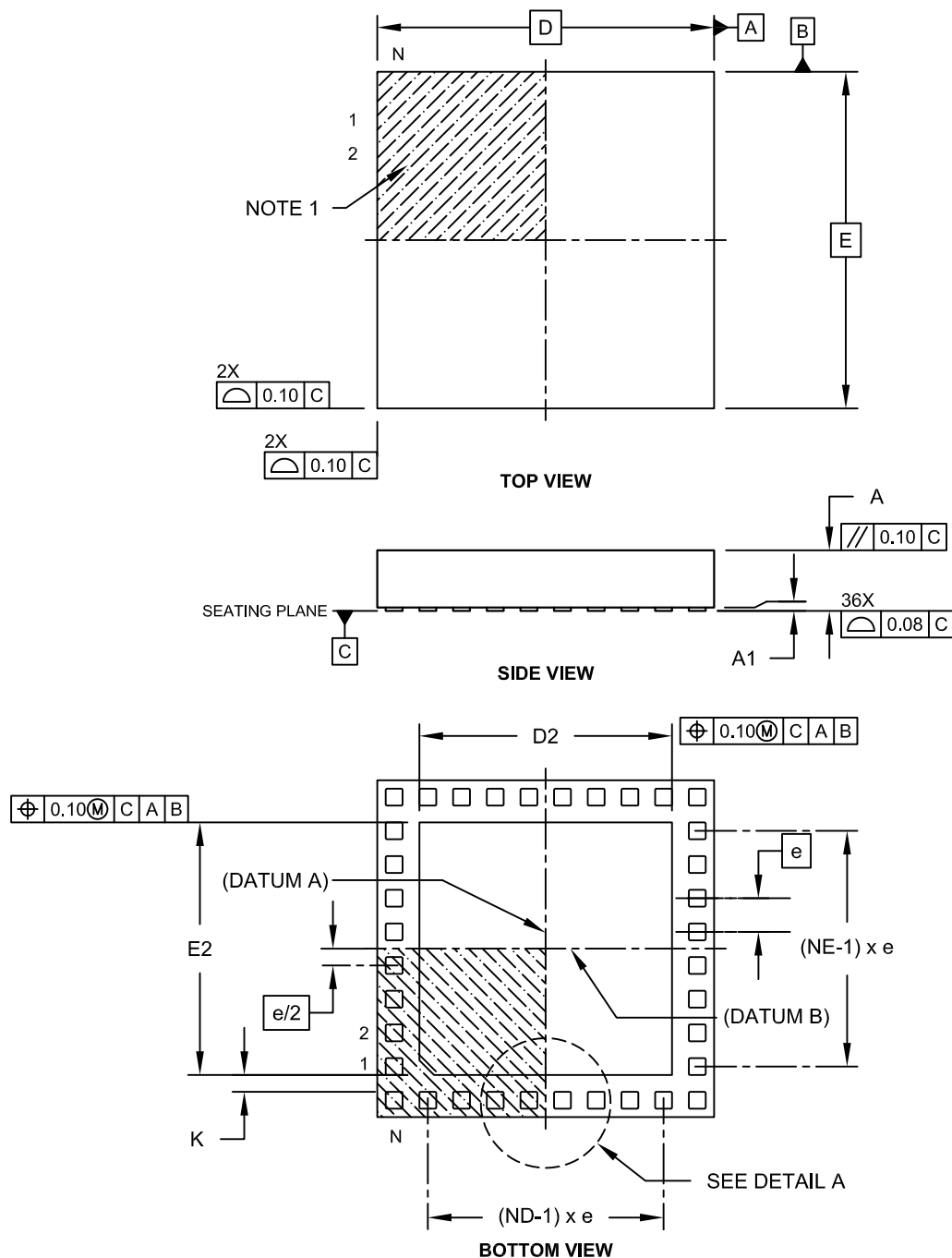
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NOTES:

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 36-Terminal Very Thin Thermal Leadless Array Package (TL) – 5x5x0.9 mm Body with Exposed Pad [VTLA]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Microchip Technology Drawing C04-187C Sheet 1 of 2

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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## Revision J (April 2016)

This revision includes the following major changes as described in Table A-8, as well as minor updates to text and formatting, which were incorporated throughout the document.

**TABLE A-8: MAJOR SECTION UPDATES**

Section	Update Description
<b>“32-bit Microcontrollers (up to 256 KB Flash and 64 KB SRAM) with Audio and Graphics Interfaces, USB, and Advanced Analog”</b>	The PIC32MX270FDB device and Note 4 were added to <b>TABLE 2: “PIC32MX2XX 28/36/44-pin USB Family Features”</b> .
<b>2.0 “Guidelines for Getting Started with 32-bit MCUs”</b>	<b>EXAMPLE 2-1: “Crystal Load Capacitor Calculation”</b> was updated.
<b>30.0 “Electrical Characteristics”</b>	Parameter DO50a (Csosc) was removed from the Capacitive Loading Requirements on Output Pins AC Characteristics (see Table 30-16).
<b>“Product Identification System”</b>	The device mapping was updated to include type B for Software Targeting.