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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

|                            |   |
|----------------------------|---|
| Product Status             | Active  |
| Core Processor             | MIPS32® M4K™  |
| Core Size                  | 32-Bit Single-Core  |
| Speed                      | 50MHz   |
| Connectivity               | I <sup>2</sup> C, IrDA, LINbus, PMP, SPI, UART/USART  |
| Peripherals                | Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT  |
| Number of I/O              | 35  |
| Program Memory Size        | 32KB (32K x 8)  |
| Program Memory Type        | FLASH   |
| EEPROM Size                | -   |
| RAM Size                   | 8K x 8  |
| Voltage - Supply (Vcc/Vdd) | 2.3V ~ 3.6V   |
| Data Converters            | A/D 13x10b  |
| Oscillator Type            | Internal  |
| Operating Temperature      | -40°C ~ 85°C (TA)   |
| Mounting Type              | Surface Mount   |
| Package / Case             | 44-TQFP   |
| Supplier Device Package    | 44-TQFP (10x10)   |
| Purchase URL               | <a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx120f032d-50i-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx120f032d-50i-pt</a> |

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 4: PIN NAMES FOR 28-PIN USB DEVICES

| 28-PIN SOIC, SPDIP, SSOP (TOP VIEW) <sup>(1,2,3)</sup>   |  |       |   |       |  |       |   |
|--|--|-------|---|-------|--|-------|---|
|  | 1  | 28    | 1   | 28    | 1  | 28    |   |
|  | SSOP   |       | SOIC  |       | SPDIP  |       |   |
| <b>PIC32MX210F016B</b><br><b>PIC32MX220F032B</b><br><b>PIC32MX230F064B</b><br><b>PIC32MX230F256B</b><br><b>PIC32MX250F128B</b><br><b>PIC32MX270F256B</b> |  |       |   |       |  |       |   |
| Pin #  | Full Pin Name                                    | Pin # | Full Pin Name   | Pin # | Full Pin Name                                    | Pin # | Full Pin Name   |
| 1  | MCLR   | 15    | V <sub>BUS</sub>  | 1     | MCLR   | 15    | V <sub>BUS</sub>  |
| 2  | PGED3/VREF+/CVREF+/AN0/C3INC/RPA0/CTED1/PMD7/RA0 | 16    | TDI/RPB7/CTED3/PMD5/INT0/RB7                                  | 2     | PGED3/VREF+/CVREF+/AN0/C3INC/RPA0/CTED1/PMD7/RA0 | 16    | TDI/RPB7/CTED3/PMD5/INT0/RB7                                  |
| 3  | PGEC3/VREF-/CVREF-/AN1/RPA1/CTED2/PMD6/RA1       | 17    | TCK/RPB8/SCL1/CTED10/PMD4/RB8                                 | 3     | PGEC3/VREF-/CVREF-/AN1/RPA1/CTED2/PMD6/RA1       | 17    | TCK/RPB8/SCL1/CTED10/PMD4/RB8                                 |
| 4  | PGED1/AN2/C1IND/C2INB/C3IND/RPB0/PMD0/RB0        | 18    | TDO/RPB9/SDA1/CTED4/PMD3/RB9                                  | 4     | PGED1/AN2/C1IND/C2INB/C3IND/RPB0/PMD0/RB0        | 18    | TDO/RPB9/SDA1/CTED4/PMD3/RB9                                  |
| 5  | PGEC1/AN3/C1INC/C2INA/RPB1/CTED12/PMD1/RB1       | 19    | V <sub>SS</sub>   | 5     | PGEC1/AN3/C1INC/C2INA/RPB1/CTED12/PMD1/RB1       | 19    | V <sub>SS</sub>   |
| 6  | AN4/C1INB/C2IND/RPB2/SDA2/CTED13/PMD2/RB2        | 20    | V <sub>CAP</sub>  | 6     | AN4/C1INB/C2IND/RPB2/SDA2/CTED13/PMD2/RB2        | 20    | V <sub>CAP</sub>  |
| 7  | AN5/C1INA/C2INC/RTCC/RPB3/SCL2/PMWR/RB3          | 21    | PGED2/RPB10/D+/CTED11/RB10                                    | 7     | AN5/C1INA/C2INC/RTCC/RPB3/SCL2/PMWR/RB3          | 21    | PGED2/RPB10/D+/CTED11/RB10                                    |
| 8  | V <sub>SS</sub>                                  | 22    | PGEC2/RPB11/D-/RB11   | 8     | V <sub>SS</sub>                                  | 22    | PGEC2/RPB11/D-/RB11   |
| 9  | OSC1/CLKI/RPA2/RA2                               | 23    | V <sub>USB3V3</sub>   | 9     | OSC1/CLKI/RPA2/RA2                               | 23    | V <sub>USB3V3</sub>   |
| 10   | OSC2/CLKO/RPA3/PMA0/RA3                          | 24    | AN11/RPB13/CTPLS/PMRD/RB13                                    | 10    | OSC2/CLKO/RPA3/PMA0/RA3                          | 24    | AN11/RPB13/CTPLS/PMRD/RB13                                    |
| 11   | SOSCI/RPB4/RB4                                   | 25    | CVREFOUT/AN10/C3INB/RPB14/V <sub>BUSON</sub> /SCK1/CTED5/RB14 | 11    | SOSCI/RPB4/RB4                                   | 25    | CVREFOUT/AN10/C3INB/RPB14/V <sub>BUSON</sub> /SCK1/CTED5/RB14 |
| 12   | SOSCO/RPA4/T1CK/CTED9/PMA1/RA4                   | 26    | AN9/C3INA/RPB15/SCK2/CTED6/PMCS1/RB15                         | 12    | SOSCO/RPA4/T1CK/CTED9/PMA1/RA4                   | 26    | AN9/C3INA/RPB15/SCK2/CTED6/PMCS1/RB15                         |
| 13   | V <sub>DD</sub>                                  | 27    | AV <sub>SS</sub>  | 13    | V <sub>DD</sub>                                  | 27    | AV <sub>SS</sub>  |
| 14   | TMS/RPB5/USBID/RB5                               | 28    | AV <sub>DD</sub>  | 14    | TMS/RPB5/USBID/RB5                               | 28    | AV <sub>DD</sub>  |

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 11.3 “Peripheral Pin Select”** for restrictions.
  - 2: Every I/O port pin (RAX-RCx) can be used as a change notification pin (CNAX-CNCx). See **Section 11.0 “I/O Ports”** for more information.
  - 3: Shaded pins are 5V tolerant.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 3.2 Architecture Overview

The MIPS32 M4K processor core contains several logic blocks working together in parallel, providing an efficient high-performance computing engine. The following blocks are included with the core:

- Execution Unit
- Multiply/Divide Unit (MDU)
- System Control Coprocessor (CP0)
- Fixed Mapping Translation (FMT)
- Dual Internal Bus interfaces
- Power Management
- MIPS16e® Support
- Enhanced JTAG (EJTAG) Controller

### 3.2.1 EXECUTION UNIT

The MIPS32 M4K processor core execution unit implements a load/store architecture with single-cycle ALU operations (logical, shift, add, subtract) and an autonomous multiply/divide unit. The core contains thirty-two 32-bit General Purpose Registers (GPRs) used for integer operations and address calculation. The register file consists of two read ports and one write port and is fully bypassed to minimize operation latency in the pipeline.

The execution unit includes:

- 32-bit adder used for calculating the data address
- Address unit for calculating the next instruction address
- Logic for branch determination and branch target address calculation
- Load aligner
- Bypass multiplexers used to avoid stalls when executing instruction streams where data producing instructions are followed closely by consumers of their results
- Leading Zero/One detect unit for implementing the CLZ and CLO instructions
- Arithmetic Logic Unit (ALU) for performing bitwise logical operations
- Shifter and store aligner

### 3.2.2 MULTIPLY/DIVIDE UNIT (MDU)

The MIPS32 M4K processor core includes a Multiply/Divide Unit (MDU) that contains a separate pipeline for multiply and divide operations. This pipeline operates in parallel with the Integer Unit (IU) pipeline and does not stall when the IU pipeline stalls. This allows MDU operations to be partially masked by system stalls and/or other integer unit instructions.

The high-performance MDU consists of a 32x16 booth recoded multiplier, result/accumulation registers (HI and LO), a divide state machine, and the necessary multiplexers and control logic. The first number shown ('32' of 32x16) represents the *rs* operand. The second number ('16' of 32x16) represents the *rt* operand. The PIC32 core only checks the value of the latter (*rt*) operand to determine how many times the operation must pass through the multiplier. The 16x16 and 32x16 operations pass through the multiplier once. A 32x32 operation passes through the multiplier twice.

The MDU supports execution of one 16x16 or 32x16 multiply operation every clock cycle; 32x32 multiply operations can be issued every other clock cycle. Appropriate interlocks are implemented to stall the issuance of back-to-back 32x32 multiply operations. The multiply operand size is automatically determined by logic built into the MDU.

Divide operations are implemented with a simple 1 bit per clock iterative algorithm. An early-in detection checks the sign extension of the dividend (*rs*) operand. If *rs* is 8 bits wide, 23 iterations are skipped. For a 16-bit wide *rs*, 15 iterations are skipped and for a 24-bit wide *rs*, 7 iterations are skipped. Any attempt to issue a subsequent MDU instruction while a divide is still active causes an IU pipeline stall until the divide operation is completed.

Table 3-1 lists the repeat rate (peak issue rate of cycles until the operation can be reissued) and latency (number of cycles until a result is available) for the PIC32 core multiply and divide instructions. The approximate latency and repeat rates are listed in terms of pipeline clocks.

**TABLE 3-1: MIPS32® M4K® PROCESSOR CORE HIGH-PERFORMANCE INTEGER MULTIPLY/DIVIDE UNIT LATENCIES AND REPEAT RATES**

| Opcode                             | Operand Size (mul <i>rt</i> ) (div <i>rs</i> ) | Latency | Repeat Rate |
|------------------------------------|--|---------|-------------|
| MULT/MULTU, MADD/MADDU, MSUB/MSUBU | 16 bits  | 1       | 1           |
|                                    | 32 bits  | 2       | 2           |
| MUL                                | 16 bits  | 2       | 1           |
|                                    | 32 bits  | 3       | 2           |
| DIV/DIVU                           | 8 bits   | 12      | 11          |
|                                    | 16 bits  | 19      | 18          |
|                                    | 24 bits  | 26      | 25          |
|                                    | 32 bits  | 33      | 32          |

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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## REGISTER 8-3: REFOCON: REFERENCE OSCILLATOR CONTROL REGISTER

bit 3-0 **ROSEL<3:0>**: Reference Clock Source Select bits<sup>(1)</sup>

1111 = Reserved; do not use

•  
•  
•

1001 = Reserved; do not use

1000 = REFCLKI

0111 = System PLL output

0110 = USB PLL output

0101 = SOSC

0100 = LPRC

0011 = FRC

0010 = POSC

0001 = PBCLK

0000 = SYSCLK

**Note 1:** The ROSEL and RODIV bits should not be written while the ACTIVE bit is '1', as undefined behavior may result.

**2:** This bit is ignored when the ROSEL<3:0> bits = 0000 or 0001.

**3:** While the ON bit is set to '1', writes to these bits do not take effect until the DIVSWEN bit is also set to '1'.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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## REGISTER 9-4: DCRCCON: DMA CRC CONTROL REGISTER (CONTINUED)

- bit 6     **CRCAPP:** CRC Append Mode bit<sup>(1)</sup>  
1 = The DMA transfers data from the source into the CRC but NOT to the destination. When a block transfer completes the DMA writes the calculated CRC value to the location given by CHxDSA  
0 = The DMA transfers data from the source through the CRC obeying WBO as it writes the data to the destination
- bit 5     **CRCTYP:** CRC Type Selection bit  
1 = The CRC module will calculate an IP header checksum  
0 = The CRC module will calculate a LFSR CRC
- bit 4-3   **Unimplemented:** Read as '0'
- bit 2-0   **CRCCH<2:0>:** CRC Channel Select bits  
111 = CRC is assigned to Channel 7  
110 = CRC is assigned to Channel 6  
101 = CRC is assigned to Channel 5  
100 = CRC is assigned to Channel 4  
011 = CRC is assigned to Channel 3  
010 = CRC is assigned to Channel 2  
001 = CRC is assigned to Channel 1  
000 = CRC is assigned to Channel 0

**Note 1:** When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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## REGISTER 10-11: U1CON: USB CONTROL REGISTER (CONTINUED)

- bit 1    **PPBRST:** Ping-Pong Buffers Reset bit  
1 = Reset all Even/Odd buffer pointers to the EVEN Buffer Descriptor banks  
0 = Even/Odd buffer pointers are not Reset
- bit 0    **USBEN:** USB Module Enable bit<sup>(4)</sup>  
1 = USB module and supporting circuitry is enabled  
0 = USB module and supporting circuitry is disabled
- SOFEN:** SOF Enable bit<sup>(5)</sup>  
1 = SOF token is sent every 1 ms  
0 = SOF token is disabled

- Note 1:** Software is required to check this bit before issuing another token command to the U1TOK register (see Register 10-15).
- 2:** All host control logic is reset any time that the value of this bit is toggled.
- 3:** Software must set RESUME for 10 ms if the part is a function, or for 25 ms if the part is a host, and then clear it to enable remote wake-up. In Host mode, the USB module will append a Low-Speed EOP to the RESUME signaling when this bit is cleared.
- 4:** Device mode.
- 5:** Host mode.

**TABLE 11-7: PERIPHERAL PIN SELECT OUTPUT REGISTER MAP**

| Virtual Address<br>(BF80_#) | Register<br>Name     | Bit Range | Bits  |       |       |       |       |       |      |      |      |      |      |      |           |      |      |      | All Resets |
|-----------------------------|----------------------|-----------|-------|-------|-------|-------|-------|-------|------|------|------|------|------|------|-----------|------|------|------|------------|
|                             |                      |           | 31/15 | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7 | 22/6 | 21/5 | 20/4 | 19/3      | 18/2 | 17/1 | 16/0 |            |
| FB00                        | RPA0R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPA0<3:0> |      |      |      | 0000       |
| FB04                        | RPA1R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPA1<3:0> |      |      |      | 0000       |
| FB08                        | RPA2R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPA2<3:0> |      |      |      | 0000       |
| FB0C                        | RPA3R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPA3<3:0> |      |      |      | 0000       |
| FB10                        | RPA4R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPA4<3:0> |      |      |      | 0000       |
| FB20                        | RPA8R <sup>(1)</sup> | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPA8<3:0> |      |      |      | 0000       |
| FB24                        | RPA9R <sup>(1)</sup> | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPA9<3:0> |      |      |      | 0000       |
| FB2C                        | RPB0R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPB0<3:0> |      |      |      | 0000       |
| FB30                        | RPB1R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPB1<3:0> |      |      |      | 0000       |
| FB34                        | RPB2R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPB2<3:0> |      |      |      | 0000       |
| FB38                        | RPB3R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPB3<3:0> |      |      |      | 0000       |
| FB3C                        | RPB4R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPB4<3:0> |      |      |      | 0000       |
| FB40                        | RPB5R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPB5<3:0> |      |      |      | 0000       |
| FB44                        | RPB6R <sup>(2)</sup> | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPB6<3:0> |      |      |      | 0000       |
| FB48                        | RPB7R                | 31:16     | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | —         | —    | —    | —    | 0000       |
|                             |                      | 15:0      | —     | —     | —     | —     | —     | —     | —    | —    | —    | —    | —    | —    | RPB7<3:0> |      |      |      | 0000       |

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: This register is only available on 44-pin devices.
  - 2: This register is only available on PIC32MX1XX devices.
  - 3: This register is only available on 36-pin and 44-pin devices.

## 12.2 Timer1 Control Registers

TABLE 12-1: TIMER1 REGISTER MAP

| Virtual Address<br>(BF80_#) | Register<br>Name(1) | Bit Range | Bits       |       |       |       |       |       |      |      |       |      |            |      |      |       |      |      | All Resets |
|-----------------------------|---------------------|-----------|------------|-------|-------|-------|-------|-------|------|------|-------|------|------------|------|------|-------|------|------|------------|
|                             |                     |           | 31/15      | 30/14 | 29/13 | 28/12 | 27/11 | 26/10 | 25/9 | 24/8 | 23/7  | 22/6 | 21/5       | 20/4 | 19/3 | 18/2  | 17/1 | 16/0 |            |
| 0600                        | T1CON               | 31:16     | —          | —     | —     | —     | —     | —     | —    | —    | —     | —    | —          | —    | —    | —     | —    | —    | 0000       |
|                             |                     | 15:0      | ON         | —     | SIDL  | TWDIS | TWIP  | —     | —    | —    | TGATE | —    | TCKPS<1:0> |      | —    | TSYNC | TCS  | —    | 0000       |
| 0610                        | TMR1                | 31:16     | —          | —     | —     | —     | —     | —     | —    | —    | —     | —    | —          | —    | —    | —     | —    | —    | 0000       |
|                             |                     | 15:0      | TMR1<15:0> |       |       |       |       |       |      |      |       |      |            |      |      |       |      |      | 0000       |
| 0620                        | PR1                 | 31:16     | —          | —     | —     | —     | —     | —     | —    | —    | —     | —    | —          | —    | —    | —     | —    | —    | 0000       |
|                             |                     | 15:0      | PR1<15:0>  |       |       |       |       |       |      |      |       |      |            |      |      |       |      |      | FFFF       |

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 “CLR, SET and INV Registers” for more information.



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 17.0 SERIAL PERIPHERAL INTERFACE (SPI)

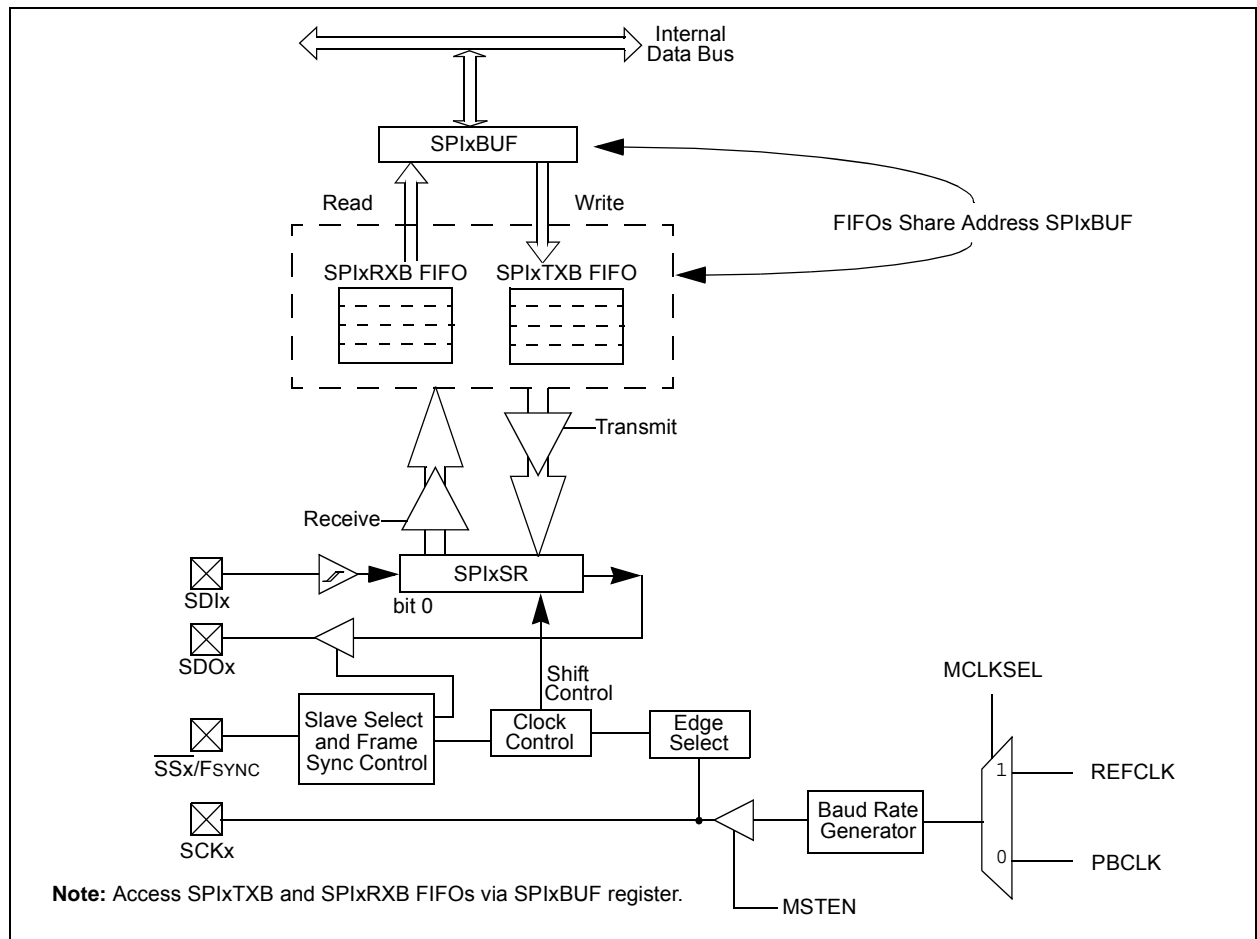
**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 23. "Serial Peripheral Interface (SPI)"** (DS60001106), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site ([www.microchip.com/pic32](http://www.microchip.com/pic32)).

The SPI module is a synchronous serial interface that is useful for communicating with external peripherals and other microcontrollers. These peripheral devices may be Serial EEPROMs, Shift registers, display drivers, Analog-to-Digital Converters (ADC), etc. The PIC32 SPI module is compatible with Motorola® SPI and SIOP interfaces.

Some of the key features of the SPI module are:

- Master mode and Slave mode support
- Four clock formats
- Enhanced Framed SPI protocol support
- User-configurable 8-bit, 16-bit and 32-bit data width
- Separate SPI FIFO buffers for receive and transmit
  - FIFO buffers act as 4/8/16-level deep FIFOs based on 32/16/8-bit data width
- Programmable interrupt event on every 8-bit, 16-bit and 32-bit data transfer
- Operation during Sleep and Idle modes
- Audio Codec Support:
  - I<sup>2</sup>S protocol
  - Left-justified
  - Right-justified
  - PCM

**FIGURE 17-1: SPI MODULE BLOCK DIAGRAM**



## 18.1 I2C Control Registers

**TABLE 18-1: I2C1 AND I2C2 REGISTER MAP**

| Virtual Address<br>(BF80_#) | Register<br>Name <sup>(1)</sup> | Bit Range | Bits    |        |       |        |                              |       |                       |                   |       |       |       |       |      |      |      |      | All Resets |
|-----------------------------|---------------------------------|-----------|---------|--------|-------|--------|------------------------------|-------|-----------------------|-------------------|-------|-------|-------|-------|------|------|------|------|------------|
|                             |                                 |           | 31/15   | 30/14  | 29/13 | 28/12  | 27/11                        | 26/10 | 25/9                  | 24/8              | 23/7  | 22/6  | 21/5  | 20/4  | 19/3 | 18/2 | 17/1 | 16/0 |            |
| 5000                        | I2C1CON                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | ON      | —      | SIDL  | SCLREL | STRICT                       | A10M  | DISSLW                | SMEN              | GCEN  | STREN | ACKDT | ACKEN | RCEN | PEN  | RSEN | SEN  | 1000       |
| 5010                        | I2C1STAT                        | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | ACKSTAT | TRSTAT | —     | —      | —                            | BCL   | GCSTAT                | ADD10             | IWCOL | I2COV | D_A   | P     | S    | R_W  | RBF  | TBF  | 0000       |
| 5020                        | I2C1ADD                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | —                            | —     | Address Register      |                   |       |       |       |       |      |      |      |      | 0000       |
| 5030                        | I2C1MSK                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | —                            | —     | Address Mask Register |                   |       |       |       |       |      |      |      |      | 0000       |
| 5040                        | I2C1BRG                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | Baud Rate Generator Register |       |                       |                   |       |       |       |       |      |      |      |      | 0000       |
| 5050                        | I2C1TRN                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | —                            | —     | —                     | Transmit Register |       |       |       |       |      |      |      |      |            |
| 5060                        | I2C1RCV                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | —                            | —     | —                     | Receive Register  |       |       |       |       |      |      |      |      |            |
| 5100                        | I2C2CON                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | ON      | —      | SIDL  | SCLREL | STRICT                       | A10M  | DISSLW                | SMEN              | GCEN  | STREN | ACKDT | ACKEN | RCEN | PEN  | RSEN | SEN  | 1000       |
| 5110                        | I2C2STAT                        | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | ACKSTAT | TRSTAT | —     | —      | —                            | BCL   | GCSTAT                | ADD10             | IWCOL | I2COV | D_A   | P     | S    | R_W  | RBF  | TBF  | 0000       |
| 5120                        | I2C2ADD                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | —                            | —     | Address Register      |                   |       |       |       |       |      |      |      |      | 0000       |
| 5130                        | I2C2MSK                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | —                            | —     | Address Mask Register |                   |       |       |       |       |      |      |      |      | 0000       |
| 5140                        | I2C2BRG                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | Baud Rate Generator Register |       |                       |                   |       |       |       |       |      |      |      |      | 0000       |
| 5150                        | I2C2TRN                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | —                            | —     | —                     | Transmit Register |       |       |       |       |      |      |      |      |            |
| 5160                        | I2C2RCV                         | 31:16     | —       | —      | —     | —      | —                            | —     | —                     | —                 | —     | —     | —     | —     | —    | —    | —    | —    | 0000       |
|                             |                                 | 15:0      | —       | —      | —     | —      | —                            | —     | —                     | Receive Register  |       |       |       |       |      |      |      |      |            |

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** All registers in this table except I2CxRCV have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 “CLR, SET and INV Registers” for more information.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 21-3: RTCTIME: RTC TIME VALUE REGISTER**

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24     | U-0            | U-0            | R/W-x          | R/W-x          | R/W-x          | R/W-x          | R/W-x         | R/W-x         |
|           | —              | —              | HR10<1:0>      |                | HR01<3:0>      |                |               |               |
| 23:16     | U-0            | R/W-x          | R/W-x          | R/W-x          | R/W-x          | R/W-x          | R/W-x         | R/W-x         |
|           | —              | MIN10<2:0>     |                |                | MIN01<3:0>     |                |               |               |
| 15:8      | U-0            | R/W-x          | R/W-x          | R/W-x          | R/W-x          | R/W-x          | R/W-x         | R/W-x         |
|           | —              | SEC10<2:0>     |                |                | SEC01<3:0>     |                |               |               |
| 7:0       | U-0            | U-0            | U-0            | U-0            | U-0            | U-0            | U-0           | U-0           |
|           | —              | —              | —              | —              | —              | —              | —             | —             |

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

bit 29-28 **HR10<1:0>:** Binary-Coded Decimal Value of Hours bits, 10s place digit; contains a value from 0 to 2

bit 27-24 **HR01<3:0>:** Binary-Coded Decimal Value of Hours bits, 1s place digit; contains a value from 0 to 9

bit 23 **Unimplemented:** Read as '0'

bit 22-20 **MIN10<2:0>:** Binary-Coded Decimal Value of Minutes bits, 10s place digit; contains a value from 0 to 5

bit 19-16 **MIN01<3:0>:** Binary-Coded Decimal Value of Minutes bits, 1s place digit; contains a value from 0 to 9

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **SEC10<2:0>:** Binary-Coded Decimal Value of Seconds bits, 10s place digit; contains a value from 0 to 5

bit 11-8 **SEC01<3:0>:** Binary-Coded Decimal Value of Seconds bits, 1s place digit; contains a value from 0 to 9

bit 7-0 **Unimplemented:** Read as '0'

**Note:** This register is only writable when RTCWREN = 1 (RTCCON<3>).

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 23-1: CMXCON: COMPARATOR CONTROL REGISTER**

| Bit Range | Bit 31/23/15/7    | Bit 30/22/14/6 | Bit 29/21/13/5      | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|----------------|---------------------|----------------|----------------|----------------|---------------|---------------|
| 31:24     | U-0               | U-0            | U-0                 | U-0            | U-0            | U-0            | U-0           | U-0           |
|           | —                 | —              | —                   | —              | —              | —              | —             | —             |
| 23:16     | U-0               | U-0            | U-0                 | U-0            | U-0            | U-0            | U-0           | U-0           |
|           | —                 | —              | —                   | —              | —              | —              | —             | —             |
| 15:8      | R/W-0             | R/W-0          | R/W-0               | U-0            | U-0            | U-0            | U-0           | R-0           |
|           | ON <sup>(1)</sup> | COE            | CPOL <sup>(2)</sup> | —              | —              | —              | —             | COUT          |
| 7:0       | R/W-1             | R/W-1          | U-0                 | R/W-0          | U-0            | U-0            | R/W-1         | R/W-1         |
|           | EVPOL<1:0>        |                | —                   | CREF           | —              | —              | CCH<1:0>      |               |

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Comparator ON bit<sup>(1)</sup>

1 = Module is enabled. Setting this bit does not affect the other bits in this register

0 = Module is disabled and does not consume current. Clearing this bit does not affect the other bits in this register

bit 14 **COE:** Comparator Output Enable bit

1 = Comparator output is driven on the output CxOUT pin

0 = Comparator output is not driven on the output CxOUT pin

bit 13 **CPOL:** Comparator Output Inversion bit<sup>(2)</sup>

1 = Output is inverted

0 = Output is not inverted

bit 12-9 **Unimplemented:** Read as '0'

bit 8 **COUT:** Comparator Output bit

1 = Output of the Comparator is a '1'

0 = Output of the Comparator is a '0'

bit 7-6 **EVPOL<1:0>:** Interrupt Event Polarity Select bits

11 = Comparator interrupt is generated on a low-to-high or high-to-low transition of the comparator output

10 = Comparator interrupt is generated on a high-to-low transition of the comparator output

01 = Comparator interrupt is generated on a low-to-high transition of the comparator output

00 = Comparator interrupt generation is disabled

bit 5 **Unimplemented:** Read as '0'

bit 4 **CREF:** Comparator Positive Input Configure bit

1 = Comparator non-inverting input is connected to the internal CVREF

0 = Comparator non-inverting input is connected to the CxINA pin

bit 3-2 **Unimplemented:** Read as '0'

bit 1-0 **CCH<1:0>:** Comparator Negative Input Select bits for Comparator

11 = Comparator inverting input is connected to the IVREF

10 = Comparator inverting input is connected to the CxIND pin

01 = Comparator inverting input is connected to the CxINC pin

00 = Comparator inverting input is connected to the CxINB pin

**Note 1:** When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

**2:** Setting this bit will invert the signal to the comparator interrupt generator as well. This will result in an interrupt being generated on the opposite edge from the one selected by EVPOL<1:0>.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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NOTES:

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 30.0 ELECTRICAL CHARACTERISTICS

This section provides an overview of the PIC32MX1XX/2XX 28/36/44-pin Family electrical characteristics for devices that operate at 40 MHz. Refer to **Section 31.0 “50 MHz Electrical Characteristics”** for additional specifications for operations at higher frequency. Additional information will be provided in future revisions of this document as it becomes available.

Absolute maximum ratings for the PIC32MX1XX/2XX 28/36/44-pin Family devices are listed below. Exposure to these maximum rating conditions for extended periods may affect device reliability. Functional operation of the device at these or any other conditions, above the parameters indicated in the operation listings of this specification, is not implied.

### Absolute Maximum Ratings

(See Note 1)

|  |                           |
|--|---------------------------|
| Ambient temperature under bias .....   | -40°C to +105°C           |
| Storage temperature .....  | -65°C to +150°C           |
| Voltage on VDD with respect to VSS .....   | -0.3V to +4.0V            |
| Voltage on any pin that is not 5V tolerant, with respect to VSS ( <b>Note 3</b> ) .....    | -0.3V to (VDD + 0.3V)     |
| Voltage on any 5V tolerant pin with respect to VSS when VDD ≥ 2.3V ( <b>Note 3</b> ) ..... | -0.3V to +5.5V            |
| Voltage on any 5V tolerant pin with respect to VSS when VDD < 2.3V ( <b>Note 3</b> ) ..... | -0.3V to +3.6V            |
| Voltage on D+ or D- pin with respect to VUSB3V3 .....                                      | -0.3V to (VUSB3V3 + 0.3V) |
| Voltage on VBUS with respect to VSS .....  | -0.3V to +5.5V            |
| Maximum current out of VSS pin(s) .....  | 300 mA                    |
| Maximum current into VDD pin(s) ( <b>Note 2</b> ) .....                                    | 300 mA                    |
| Maximum output current sunk by any I/O pin .....   | 15 mA                     |
| Maximum output current sourced by any I/O pin .....  | 15 mA                     |
| Maximum current sunk by all ports .....  | 200 mA                    |
| Maximum current sourced by all ports ( <b>Note 2</b> ) .....                               | 200 mA                    |

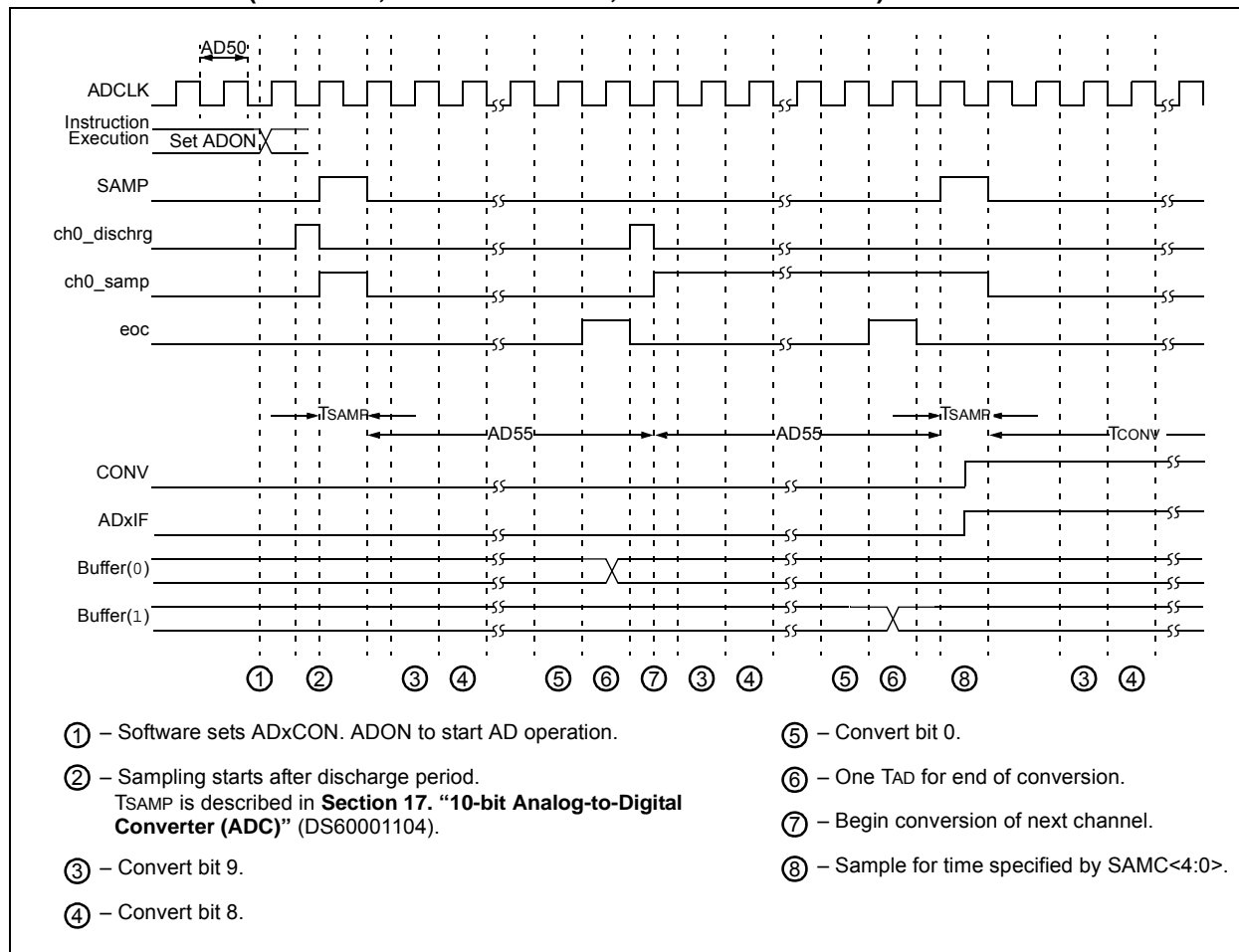
**Note 1:** Stresses above those listed under “**Absolute Maximum Ratings**” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions, above those indicated in the operation listings of this specification, is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

**2:** Maximum allowable current is a function of device maximum power dissipation (see Table 30-2).

**3:** See the “**Pin Diagrams**” section for the 5V tolerant pins.

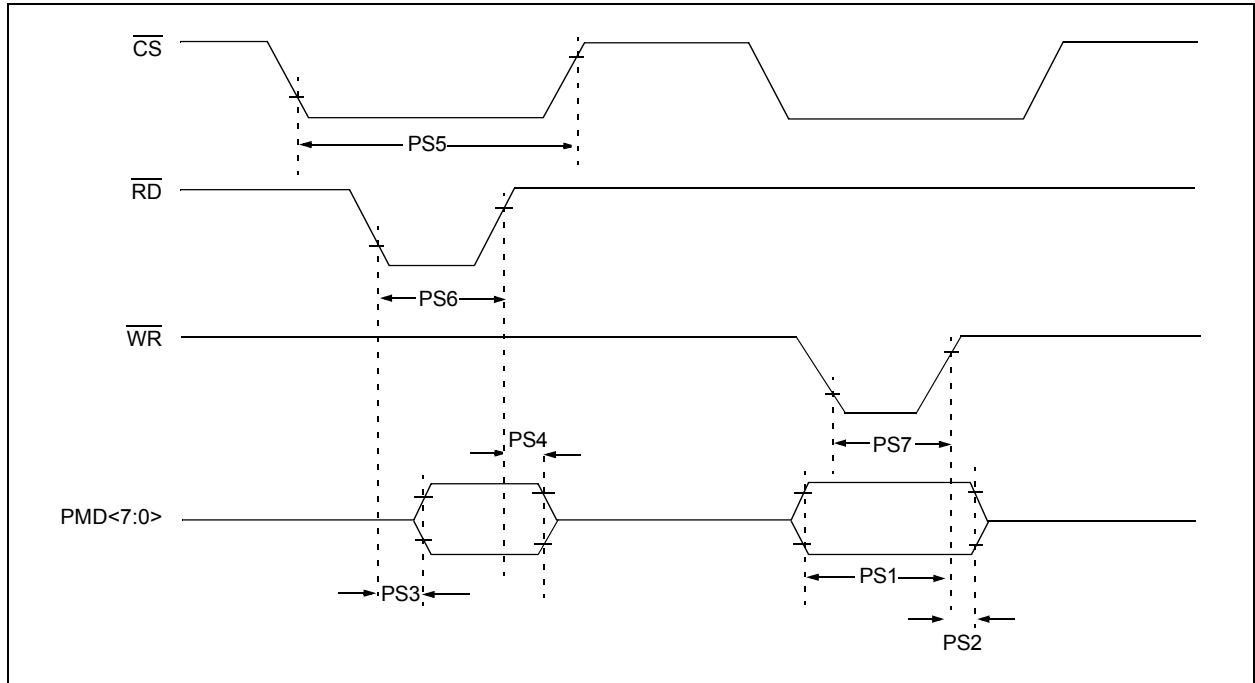
# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**FIGURE 30-19: ANALOG-TO-DIGITAL CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS**  
(ASAM = 1, SSRC<2:0> = 111, SAMC<4:0> = 00001)



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

FIGURE 30-20: PARALLEL SLAVE PORT TIMING

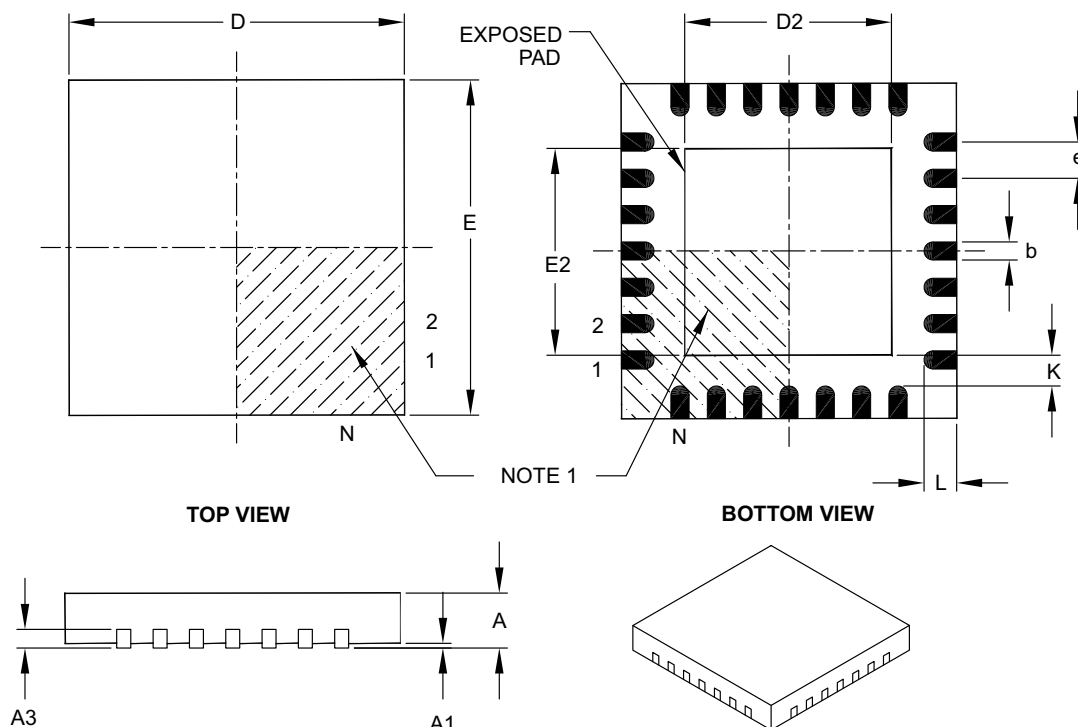




# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 28-Lead Plastic Quad Flat, No Lead Package (ML) – 6x6 mm Body [QFN] with 0.55 mm Contact Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



|                        |    | Units | MILLIMETERS |      |      |
|------------------------|----|-------|-------------|------|------|
| Dimension Limits       |    |       | MIN         | NOM  | MAX  |
| Number of Pins         | N  |       | 28          |      |      |
| Pitch                  | e  |       | 0.65 BSC    |      |      |
| Overall Height         | A  |       | 0.80        | 0.90 | 1.00 |
| Standoff               | A1 |       | 0.00        | 0.02 | 0.05 |
| Contact Thickness      | A3 |       | 0.20 REF    |      |      |
| Overall Width          | E  |       | 6.00 BSC    |      |      |
| Exposed Pad Width      | E2 |       | 3.65        | 3.70 | 4.20 |
| Overall Length         | D  |       | 6.00 BSC    |      |      |
| Exposed Pad Length     | D2 |       | 3.65        | 3.70 | 4.20 |
| Contact Width          | b  |       | 0.23        | 0.30 | 0.35 |
| Contact Length         | L  |       | 0.50        | 0.55 | 0.70 |
| Contact-to-Exposed Pad | K  |       | 0.20        | —    | —    |

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

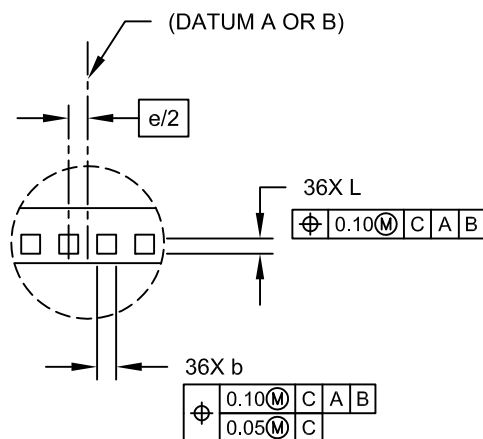
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-105B

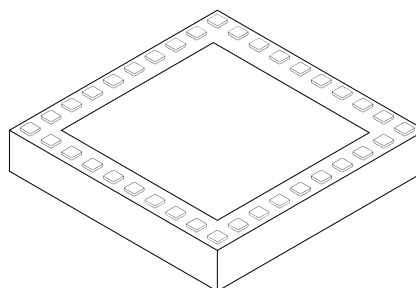
# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 36-Terminal Very Thin Thermal Leadless Array Package (TL) – 5x5x0.9 mm Body with Exposed Pad [VTLA]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



DETAIL A



| Dimension               | Units  | MILLIMETERS |      |       |
|-------------------------|--------|-------------|------|-------|
|                         | Limits | MIN         | NOM  | MAX   |
| Number of Pins          | N      | 36          |      |       |
| Number of Pins per Side | ND     | 10          |      |       |
| Number of Pins per Side | NE     | 8           |      |       |
| Pitch                   | e      | 0.50 BSC    |      |       |
| Overall Height          | A      | 0.80        | 0.90 | 1.00  |
| Standoff                | A1     | 0.025       | -    | 0.075 |
| Overall Width           | E      | 5.00 BSC    |      |       |
| Exposed Pad Width       | E2     | 3.60        | 3.75 | 3.90  |
| Overall Length          | D      | 5.00 BSC    |      |       |
| Exposed Pad Length      | D2     | 3.60        | 3.75 | 3.90  |
| Contact Width           | b      | 0.20        | 0.25 | 0.30  |
| Contact Length          | L      | 0.20        | 0.25 | 0.30  |
| Contact-to-Exposed Pad  | K      | 0.20        | -    | -     |

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.
  - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
  - REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-187C Sheet 2 of 2

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## APPENDIX A: REVISION HISTORY

### Revision A (May 2011)

This is the initial released version of this document.

### Revision B (October 2011)

The following two global changes are included in this revision:

- All packaging references to VLAP have been changed to VTLA throughout the document
- All references to VCORE have been removed
- All occurrences of the ASCL1, ASCL2, ASDA1, and ASDA2 pins have been removed
- V-temp temperature range (-40°C to +105°C) was added to all electrical specification tables

This revision includes the addition of the following devices:

- PIC32MX130F064B
- PIC32MX130F064C
- PIC32MX130F064D
- PIC32MX150F128B
- PIC32MX150F128C
- PIC32MX150F128D
- PIC32MX230F064B
- PIC32MX230F064C
- PIC32MX230F064D
- PIC32MX250F128B
- PIC32MX250F128C
- PIC32MX250F128D

Text and formatting changes were incorporated throughout the document.

All other major changes are referenced by their respective section in Table A-1.

**TABLE A-1: MAJOR SECTION UPDATES**

| Section  | Update Description   |
|--|--|
| “32-bit Microcontrollers (up to 128 KB Flash and 32 KB SRAM) with Audio and Graphics Interfaces, USB, and Advanced Analog” | Split the existing Features table into two: PIC32MX1XX General Purpose Family Features (Table 1) and PIC32MX2XX USB Family Features (Table 2).<br>Added the SPDIP package reference (see Table 1, Table 2, and “ <b>Pin Diagrams</b> ”).<br>Added the new devices to the applicable pin diagrams.<br>Changed PGED2 to PGED1 on pin 35 of the 36-pin VTLA diagram for PIC32MX220F032C, PIC32MX220F016C, PIC32MX230F064C, and PIC32MX250F128C devices. |
| <b>1.0 “Device Overview”</b>   | Added the SPDIP package reference and updated the pin number for AN12 for 44-pin QFN devices in the Pinout I/O Descriptions (see Table 1-1).<br>Added the PGEC4/PGED4 pin pair and updated the C1INA-C1IND and C2INA-C2IND pin numbers for 28-pin SSOP/SPDIP/SOIC devices in the Pinout I/O Descriptions (see Table 1-1).  |
| <b>2.0 “Guidelines for Getting Started with 32-bit Microcontrollers”</b>   | Updated the Recommended Minimum Connection diagram (see Figure 2-1).   |

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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