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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	I ² C, IrDA, LINbus, PMP, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	35
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx130f256dt-50i-pt

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 6: PIN NAMES FOR 28-PIN USB DEVICES

28-PIN QFN (TOP VIEW) ^(1,2,3,4)			
PIC32MX210F016B PIC32MX220F032B PIC32MX230F064B PIC32MX230F256B PIC32MX250F128B PIC32MX270F256B		28	1
Pin #	Full Pin Name	Pin #	Full Pin Name
1	PGED1/AN2/C1IND/C2INB/C3IND/RPB0/PMD0/RB0	15	TDO/RPB9/SDA1/CTED4/PMD3/RB9
2	PGEC1/AN3/C1INC/C2INA/RPB1/CTED12/PMD1/RB1	16	VSS
3	AN4/C1INB/C2IND/RPB2/SDA2/CTED13/PMD2/RB2	17	VCAP
4	AN5/C1INA/C2INC/RTCC/RPB3/SCL2/PMWR/RB3	18	PGED2/RPB10/D+/CTED11/RB10
5	VSS	19	PGEC2/RPB11/D-/RB11
6	OSC1/CLKI/RPA2/RA2	20	VUSB3V3
7	OSC2/CLKO/RPA3/PMA0/RA3	21	AN11/RPB13/CTPLS/PMRD/RB13
8	SOSCI/RPB4/RB4	22	CVREFOUT/AN10/C3INB/RPB14/VBUSEN/SCK1/CTED5/RB14
9	SOSCO/RPA4/T1CK/CTED9/PMA1/RA4	23	AN9/C3INA/RPB15/SCK2/CTED6/PMCS1/RB15
10	VDD	24	AVSS
11	TMS/RPB5/USBID/RB5	25	AVDD
12	VBUS	26	MCLR
13	TDI/RPB7/CTED3/PMD5/INT0/RB7	27	PGED3/VREF-/CVREF+/AN0/C3INC/RPA0/CTED1/PMD7/RA0
14	TCK/RPB8/SCL1/CTED10/PMD4/RB8	28	PGEC3/VREF-/CVREF-/AN1/RPA1/CTED2/PMD6/RA1

- Note**
- 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 11.3 “Peripheral Pin Select”** for restrictions.
 - 2: Every I/O port pin (RAX-RCx) can be used as a change notification pin (CNAX-CNCx). See **Section 11.0 “I/O Ports”** for more information.
 - 3: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
 - 4: Shaded pins are 5V tolerant.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 14: PIN NAMES FOR 44-PIN USB DEVICES

44-PIN VTLA (TOP VIEW)^(1,2,3,5) PIC32MX210F016D PIC32MX220F032D PIC32MX230F064D PIC32MX230F256D PIC32MX250F128D PIC32MX270F256D				44		1	
Pin #	Full Pin Name	Pin #	Full Pin Name	Pin #	Full Pin Name	Pin #	Full Pin Name
1	RPB9/SDA1/CTED4/PMD3/RB9	23	AN4/C1INB/C2IND/RPB2/SDA2/CTED13/PMD2/RB2	23	AN4/C1INB/C2IND/RPB2/SDA2/CTED13/PMD2/RB2		
2	RPC6/PMA1/RC6	24	AN5/C1INA/C2INC/RTCC/RPB3/SCL2/PMWR/RB3	24	AN5/C1INA/C2INC/RTCC/RPB3/SCL2/PMWR/RB3		
3	RPC7/PMA0/RC7	25	AN6/RPC0/RC0	25	AN6/RPC0/RC0		
4	RPC8/PMA5/RC8	26	AN7/RPC1/RC1	26	AN7/RPC1/RC1		
5	RPC9/CTED7/PMA6/RC9	27	AN8/RPC2/PMA2/RC2	27	AN8/RPC2/PMA2/RC2		
6	V _{SS}	28	V _{DD}	28	V _{DD}		
7	V _{CAP}	29	V _{SS}	29	V _{SS}		
8	PGED2/RPB10/D+/CTED11/RB10	30	OSC1/CLKI/RPA2/RA2	30	OSC1/CLKI/RPA2/RA2		
9	PGEC2/RPB11/D-/RB11	31	OSC2/CLKO/RPA3/RA3	31	OSC2/CLKO/RPA3/RA3		
10	V _{USB3V3}	32	TDO/RPA8/PMA8/RA8	32	TDO/RPA8/PMA8/RA8		
11	AN11/RPB13/CTPLS/PMRD/RB13	33	SOSCI/RPB4/RB4	33	SOSCI/RPB4/RB4		
12	PGED4 ⁽⁴⁾ /TMS/PMA10/RA10	34	SOSCO/RPA4/T1CK/CTED9/RA4	34	SOSCO/RPA4/T1CK/CTED9/RA4		
13	PGEC4 ⁽⁴⁾ /TCK/CTED8/PMA7/RA7	35	TDI/RPA9/PMA9/RA9	35	TDI/RPA9/PMA9/RA9		
14	CVREFOUT/AN10/C3INB/RPB14/V _{BUSON} /SCK1/CTED5/RB14	36	AN12/RPC3/RC3	36	AN12/RPC3/RC3		
15	AN9/C3INA/RPB15/SCK2/CTED6/PMCS1/RB15	37	RPC4/PMA4/RC4	37	RPC4/PMA4/RC4		
16	AV _{SS}	38	RPC5/PMA3/RC5	38	RPC5/PMA3/RC5		
17	AV _{DD}	39	V _{SS}	39	V _{SS}		
18	MCLR	40	V _{DD}	40	V _{DD}		
19	PGED3/VREF+/CVREF+/AN0/C3INC/RPA0/CTED1/PMD7/RA0	41	RPB5/USBID/RB5	41	RPB5/USBID/RB5		
20	PGEC3/VREF-/CVREF-/AN1/RPA1/CTED2/PMD6/RA1	42	V _{BUS}	42	V _{BUS}		
21	PGED1/AN2/C1IND/C2INB/C3IND/RPB0/PMD0/RB0	43	RPB7/CTED3/PMD5/INT0/RB7	43	RPB7/CTED3/PMD5/INT0/RB7		
22	PGEC1/AN3/C1INC/C2INA/RPB1/CTED12/PMD1/RB1	44	RPB8/SCL1/CTED10/PMD4/RB8	44	RPB8/SCL1/CTED10/PMD4/RB8		

- Note** 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 11.3 “Peripheral Pin Select”** for restrictions.
- 2: Every I/O port pin (RAX-RCx) can be used as a change notification pin (CNAX-CNCx). See **Section 11.0 “I/O Ports”** for more information.
- 3: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to V_{SS} externally.
- 4: This pin function is not available on PIC32MX210F016D and PIC32MX220F032D devices.
- 5: Shaded pins are 5V tolerant.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 7-1: INTERRUPT IRQ, VECTOR AND BIT LOCATION

Interrupt Source ⁽¹⁾	IRQ #	Vector #	Interrupt Bit Location				Persistent Interrupt
			Flag	Enable	Priority	Sub-priority	
Highest Natural Order Priority							
CT – Core Timer Interrupt	0	0	IFS0<0>	IEC0<0>	IPC0<4:2>	IPC0<1:0>	No
CS0 – Core Software Interrupt 0	1	1	IFS0<1>	IEC0<1>	IPC0<12:10>	IPC0<9:8>	No
CS1 – Core Software Interrupt 1	2	2	IFS0<2>	IEC0<2>	IPC0<20:18>	IPC0<17:16>	No
INT0 – External Interrupt	3	3	IFS0<3>	IEC0<3>	IPC0<28:26>	IPC0<25:24>	No
T1 – Timer1	4	4	IFS0<4>	IEC0<4>	IPC1<4:2>	IPC1<1:0>	No
IC1E – Input Capture 1 Error	5	5	IFS0<5>	IEC0<5>	IPC1<12:10>	IPC1<9:8>	Yes
IC1 – Input Capture 1	6	5	IFS0<6>	IEC0<6>	IPC1<12:10>	IPC1<9:8>	Yes
OC1 – Output Compare 1	7	6	IFS0<7>	IEC0<7>	IPC1<20:18>	IPC1<17:16>	No
INT1 – External Interrupt 1	8	7	IFS0<8>	IEC0<8>	IPC1<28:26>	IPC1<25:24>	No
T2 – Timer2	9	8	IFS0<9>	IEC0<9>	IPC2<4:2>	IPC2<1:0>	No
IC2E – Input Capture 2	10	9	IFS0<10>	IEC0<10>	IPC2<12:10>	IPC2<9:8>	Yes
IC2 – Input Capture 2	11	9	IFS0<11>	IEC0<11>	IPC2<12:10>	IPC2<9:8>	Yes
OC2 – Output Compare 2	12	10	IFS0<12>	IEC0<12>	IPC2<20:18>	IPC2<17:16>	No
INT2 – External Interrupt 2	13	11	IFS0<13>	IEC0<13>	IPC2<28:26>	IPC2<25:24>	No
T3 – Timer3	14	12	IFS0<14>	IEC0<14>	IPC3<4:2>	IPC3<1:0>	No
IC3E – Input Capture 3	15	13	IFS0<15>	IEC0<15>	IPC3<12:10>	IPC3<9:8>	Yes
IC3 – Input Capture 3	16	13	IFS0<16>	IEC0<16>	IPC3<12:10>	IPC3<9:8>	Yes
OC3 – Output Compare 3	17	14	IFS0<17>	IEC0<17>	IPC3<20:18>	IPC3<17:16>	No
INT3 – External Interrupt 3	18	15	IFS0<18>	IEC0<18>	IPC3<28:26>	IPC3<25:24>	No
T4 – Timer4	19	16	IFS0<19>	IEC0<19>	IPC4<4:2>	IPC4<1:0>	No
IC4E – Input Capture 4 Error	20	17	IFS0<20>	IEC0<20>	IPC4<12:10>	IPC4<9:8>	Yes
IC4 – Input Capture 4	21	17	IFS0<21>	IEC0<21>	IPC4<12:10>	IPC4<9:8>	Yes
OC4 – Output Compare 4	22	18	IFS0<22>	IEC0<22>	IPC4<20:18>	IPC4<17:16>	No
INT4 – External Interrupt 4	23	19	IFS0<23>	IEC0<23>	IPC4<28:26>	IPC4<25:24>	No
T5 – Timer5	24	20	IFS0<24>	IEC0<24>	IPC5<4:2>	IPC5<1:0>	No
IC5E – Input Capture 5 Error	25	21	IFS0<25>	IEC0<25>	IPC5<12:10>	IPC5<9:8>	Yes
IC5 – Input Capture 5	26	21	IFS0<26>	IEC0<26>	IPC5<12:10>	IPC5<9:8>	Yes
OC5 – Output Compare 5	27	22	IFS0<27>	IEC0<27>	IPC5<20:18>	IPC5<17:16>	No
AD1 – ADC1 Convert done	28	23	IFS0<28>	IEC0<28>	IPC5<28:26>	IPC5<25:24>	Yes
FSCM – Fail-Safe Clock Monitor	29	24	IFS0<29>	IEC0<29>	IPC6<4:2>	IPC6<1:0>	No
RTCC – Real-Time Clock and Calendar	30	25	IFS0<30>	IEC0<30>	IPC6<12:10>	IPC6<9:8>	No
FCE – Flash Control Event	31	26	IFS0<31>	IEC0<31>	IPC6<20:18>	IPC6<17:16>	No
CMP1 – Comparator Interrupt	32	27	IFS1<0>	IEC1<0>	IPC6<28:26>	IPC6<25:24>	No
CMP2 – Comparator Interrupt	33	28	IFS1<1>	IEC1<1>	IPC7<4:2>	IPC7<1:0>	No
CMP3 – Comparator Interrupt	34	29	IFS1<2>	IEC1<2>	IPC7<12:10>	IPC7<9:8>	No
USB – USB Interrupts	35	30	IFS1<3>	IEC1<3>	IPC7<20:18>	IPC7<17:16>	Yes
SPI1E – SPI1 Fault	36	31	IFS1<4>	IEC1<4>	IPC7<28:26>	IPC7<25:24>	Yes
SPI1RX – SPI1 Receive Done	37	31	IFS1<5>	IEC1<5>	IPC7<28:26>	IPC7<25:24>	Yes
SPI1TX – SPI1 Transfer Done	38	31	IFS1<6>	IEC1<6>	IPC7<28:26>	IPC7<25:24>	Yes

Note 1: Not all interrupt sources are available on all devices. See **TABLE 1: “PIC32MX1XX 28/36/44-Pin General Purpose Family Features”** and **TABLE 2: “PIC32MX2XX 28/36/44-pin USB Family Features”** for the lists of available peripherals.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 8-3: REFOCON: REFERENCE OSCILLATOR CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	RODIV<14:8> ^(1,3)						
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	RODIV<7:0> ^(1,3)							
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0, HC	R-0, HS, HC
	ON	—	SIDL	OE	RSLP ⁽²⁾	—	DIVSWEN	ACTIVE
7:0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	ROSEL<3:0> ⁽¹⁾			

Legend:	HC = Hardware Clearable	HS = Hardware Settable
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31 **Unimplemented:** Read as '0'

bit 30-16 **RODIV<14:0>** Reference Clock Divider bits^(1,3)

The value selects the reference clock divider bits. See Figure 8-1 for information.

bit 15 **ON:** Output Enable bit

1 = Reference Oscillator module is enabled

0 = Reference Oscillator module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Peripheral Stop in Idle Mode bit

1 = Discontinue module operation when the device enters Idle mode

0 = Continue module operation when the device enters Idle mode

bit 12 **OE:** Reference Clock Output Enable bit

1 = Reference clock is driven out on REFCLKO pin

0 = Reference clock is not driven out on REFCLKO pin

bit 11 **RSLP:** Reference Oscillator Module Run in Sleep bit⁽²⁾

1 = Reference Oscillator module output continues to run in Sleep

0 = Reference Oscillator module output is disabled in Sleep

bit 10 **Unimplemented:** Read as '0'

bit 9 **DIVSWEN:** Divider Switch Enable bit

1 = Divider switch is in progress

0 = Divider switch is complete

bit 8 **ACTIVE:** Reference Clock Request Status bit

1 = Reference clock request is active

0 = Reference clock request is not active

bit 7-4 **Unimplemented:** Read as '0'

Note 1: The ROSEL and RODIV bits should not be written while the ACTIVE bit is '1', as undefined behavior may result.

2: This bit is ignored when the ROSEL<3:0> bits = 0000 or 0001.

3: While the ON bit is set to '1', writes to these bits do not take effect until the DIVSWEN bit is also set to '1'.

9.1 DMA Control Registers

TABLE 9-1: DMA GLOBAL REGISTER MAP

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
3000	DMACON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	—	SUSPEND	DMABUSY	—	—	—	—	—	—	—	—	—	—	0000	
3010	DMASTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	RDWR	DMACH<2:0> ⁽²⁾			0000	
3020	DMAADDR	31:16	DMAADDR<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET and INV Registers”** for more information.

TABLE 9-2: DMA CRC REGISTER MAP

Virtual Address (BF88_#)	Register Name ⁽¹⁾	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
3030	DCRCCON	31:16	—	—	BYTO<1:0>		WBO	—	—	BITO	—	—	—	—	—	—	—	0000
		15:0	—	—	—	PLEN<4:0>					CRCEN	CRCAPP	CRCTYP	—	—	CRCCH<2:0>		0000
3040	DCRCDATA	31:16	DCRCDATA<31:0>															0000
		15:0																0000
3050	DCRCXOR	31:16	DCRCXOR<31:0>															0000
		15:0																0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 “CLR, SET and INV Registers”** for more information.

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REGISTER 9-2: DMASTAT: DMA STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	R-0	R-0	R-0	R-0
	—	—	—	—	RDWR	DMACH<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3 **RDWR:** Read/Write Status bit

1 = Last DMA bus access was a read

0 = Last DMA bus access was a write

bit 2-0 **DMACH<2:0>:** DMA Channel bits

These bits contain the value of the most recent active DMA channel.

REGISTER 9-3: DMAADDR: DMA ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	DMAADDR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **DMAADDR<31:0>:** DMA Module Address bits

These bits contain the address of the most recent DMA access.

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REGISTER 9-9: DCHxINT: DMA CHANNEL 'x' INTERRUPT CONTROL REGISTER (CONTINUED)

- bit 4 **CHDHIF:** Channel Destination Half Full Interrupt Flag bit
1 = Channel Destination Pointer has reached midpoint of destination (CHDPTR = CHDSIZ/2)
0 = No interrupt is pending
- bit 3 **CHBCIF:** Channel Block Transfer Complete Interrupt Flag bit
1 = A block transfer has been completed (the larger of CHSSIZ/CHDSIZ bytes has been transferred), or a pattern match event occurs
0 = No interrupt is pending
- bit 2 **CHCCIF:** Channel Cell Transfer Complete Interrupt Flag bit
1 = A cell transfer has been completed (CHCSIZ bytes have been transferred)
0 = No interrupt is pending
- bit 1 **CHTAIF:** Channel Transfer Abort Interrupt Flag bit
1 = An interrupt matching CHAIRQ has been detected and the DMA transfer has been aborted
0 = No interrupt is pending
- bit 0 **CHERIF:** Channel Address Error Interrupt Flag bit
1 = A channel address error has been detected (either the source or the destination address is invalid)
0 = No interrupt is pending

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

10.0 USB ON-THE-GO (OTG)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 27. “USB On-The-Go (OTG)”** (DS60001126), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Universal Serial Bus (USB) module contains analog and digital components to provide a USB 2.0 Full-Speed and Low-Speed embedded host, Full-Speed device or OTG implementation with a minimum of external components. This module in Host mode is intended for use as an embedded host and therefore does not implement a UHCI or OHCI controller.

The USB module consists of the clock generator, the USB voltage comparators, the transceiver, the Serial Interface Engine (SIE), a dedicated USB DMA controller, pull-up and pull-down resistors, and the register interface. A block diagram of the PIC32 USB OTG module is presented in Figure 10-1.

The clock generator provides the 48 MHz clock required for USB Full-Speed and Low-Speed communication. The voltage comparators monitor the voltage on the VBUS pin to determine the state of the bus. The transceiver provides the analog translation between the USB bus and the digital logic. The SIE is a state machine that transfers data to and from the endpoint buffers and generates the hardware protocol for data transfers. The USB DMA controller transfers data between the data buffers in RAM and the SIE. The integrated pull-up and pull-down resistors eliminate the need for external signaling components. The register interface allows the CPU to configure and communicate with the module.

The PIC32 USB module includes the following features:

- USB Full-Speed support for Host and Device
- Low-Speed Host support
- USB OTG support
- Integrated signaling resistors
- Integrated analog comparators for VBUS monitoring
- Integrated USB transceiver
- Transaction handshaking performed by hardware
- Endpoint buffering anywhere in system RAM
- Integrated DMA to access system RAM and Flash

Note: The implementation and use of the USB specifications, as well as other third party specifications or technologies, may require licensing; including, but not limited to, USB Implementers Forum, Inc., also referred to as USB-IF (www.usb.org). The user is fully responsible for investigating and satisfying any applicable licensing obligations.

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14.0 WATCHDOG TIMER (WDT)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 9. “Watchdog, Deadman, and Power-up Timers”** (DS60001114), which are available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

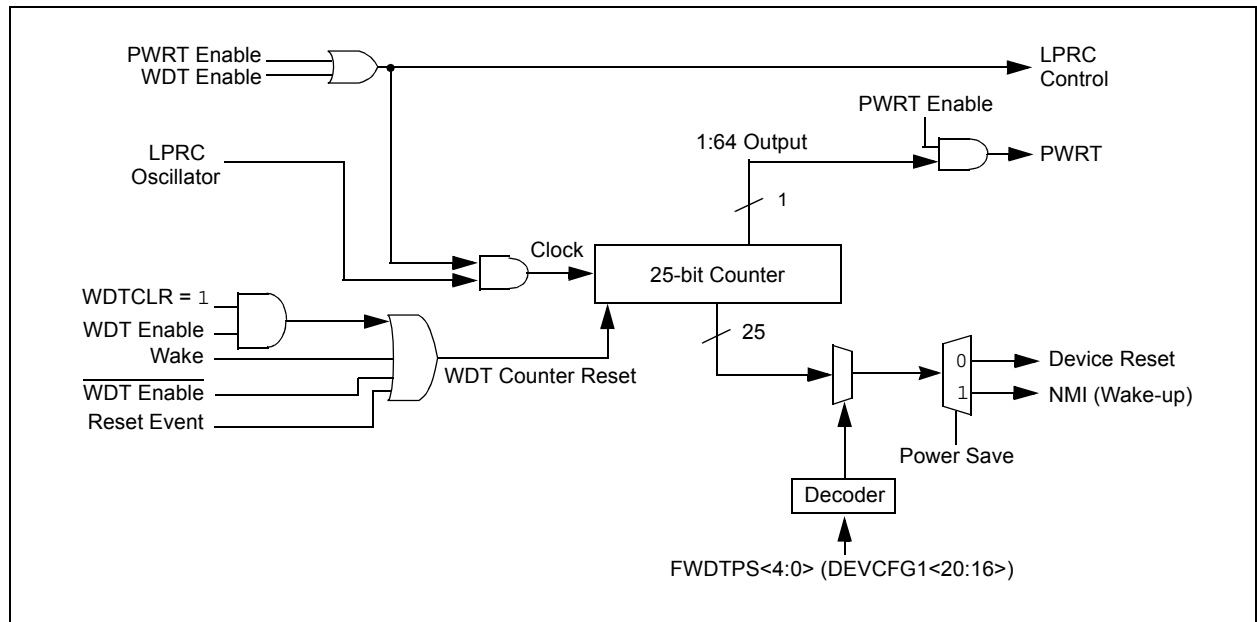
The WDT, when enabled, operates from the internal Low-Power Oscillator (LPRC) clock source and can be used to detect system software malfunctions by resetting the device if the WDT is not cleared periodically in software. Various WDT time-out periods can be selected using the WDT postscaler. The WDT can also be used to wake the device from Sleep or Idle mode.

The following are some of the key features of the WDT module:

- Configuration or software controlled
- User-configurable time-out period
- Can wake the device from Sleep or Idle mode

Figure 14-1 illustrates a block diagram of the WDT and Power-up timer.

FIGURE 14-1: WATCHDOG TIMER AND POWER-UP TIMER BLOCK DIAGRAM



PIC32MX1XX/2XX 28/36/44-PIN FAMILY

NOTES:

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

16.0 OUTPUT COMPARE

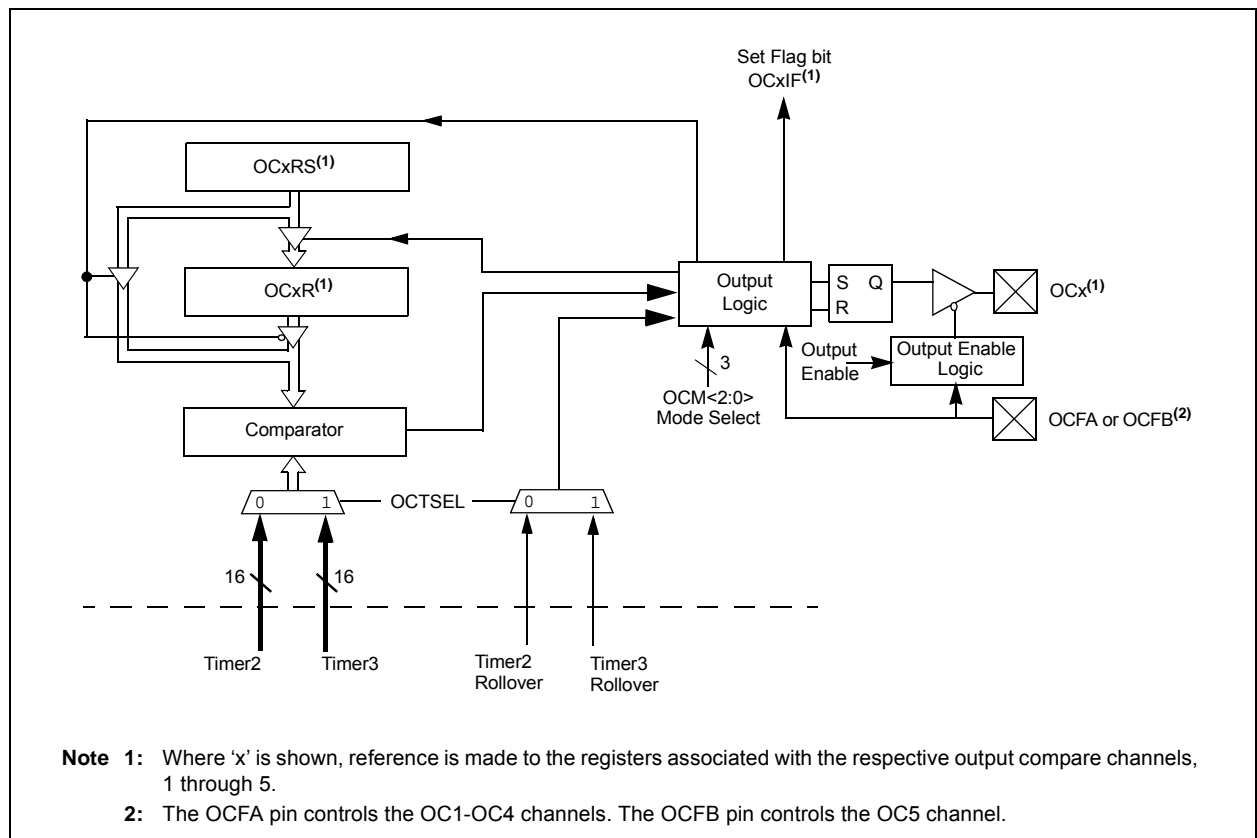
Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 16. “Output Compare”** (DS60001111), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The Output Compare module is used to generate a single pulse or a train of pulses in response to selected time base events. For all modes of operation, the Output Compare module compares the values stored in the OCxR and/or the OCxRS registers to the value in the selected timer. When a match occurs, the Output Compare module generates an event based on the selected mode of operation.

The following are some of the key features:

- Multiple Output Compare Modules in a device
- Programmable interrupt generation on compare event
- Single and Dual Compare modes
- Single and continuous output pulse generation
- Pulse-Width Modulation (PWM) mode
- Hardware-based PWM Fault detection and automatic output disable
- Can operate from either of two available 16-bit time bases or a single 32-bit time base

FIGURE 16-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM



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REGISTER 20-1: PMCON: PARALLEL PORT CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	R/W-0 ON ⁽¹⁾	U-0 —	R/W-0 SIDL	R/W-0 ADRMUX<1:0>	R/W-0	R/W-0 PMPTTL	R/W-0 PTWREN	R/W-0 PTRDEN
7:0	R/W-0 CSF<1:0> ⁽²⁾	R/W-0	R/W-0 ALP ⁽²⁾	U-0 —	R/W-0 CS1P ⁽²⁾	U-0 —	R/W-0 WRSP	R/W-0 RDSP

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Parallel Master Port Enable bit⁽¹⁾

1 = PMP enabled

0 = PMP disabled, no off-chip access performed

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when the device enters Idle mode

0 = Continue module operation when the device enters Idle mode

bit 12-11 **ADRMUX<1:0>:** Address/Data Multiplexing Selection bits

11 = Lower 8 bits of address are multiplexed on PMD<7:0> pins; upper 8 bits are not used

10 = All 16 bits of address are multiplexed on PMD<7:0> pins

01 = Lower 8 bits of address are multiplexed on PMD<7:0> pins, upper bits are on PMA<10:8> and PMA<14>

00 = Address and data appear on separate pins

bit 10 **PMPTTL:** PMP Module TTL Input Buffer Select bit

1 = PMP module uses TTL input buffers

0 = PMP module uses Schmitt Trigger input buffer

bit 9 **PTWREN:** Write Enable Strobe Port Enable bit

1 = PMWR/PMENB port enabled

0 = PMWR/PMENB port disabled

bit 8 **PTRDEN:** Read/Write Strobe Port Enable bit

1 = PMRD/PMWR port enabled

0 = PMRD/PMWR port disabled

bit 7-6 **CSF<1:0>:** Chip Select Function bits⁽²⁾

11 = Reserved

10 = PMCS1 functions as Chip Select

01 = PMCS1 functions as PMA<14>

00 = PMCS1 functions as PMA<14>

bit 5 **ALP:** Address Latch Polarity bit⁽²⁾

1 = Active-high (PMALL and PMALH)

0 = Active-low (PMALL and PMALH)

Note 1: When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON control bit.

2: These bits have no effect when their corresponding pins are used as address lines.

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NOTES:

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REGISTER 21-1: RTCCON: RTC CONTROL REGISTER (CONTINUED)

- bit 5-4 **Unimplemented:** Read as '0'
- bit 3 **RTCWREN:** RTC Value Registers Write Enable bit⁽⁴⁾
1 = RTC Value registers can be written to by the user
0 = RTC Value registers are locked out from being written to by the user
- bit 2 **RTCSYNC:** RTCC Value Registers Read Synchronization bit
1 = RTC Value registers can change while reading, due to a rollover ripple that results in an invalid data read
If the register is read twice and results in the same data, the data can be assumed to be valid
0 = RTC Value registers can be read without concern about a rollover ripple
- bit 1 **HALFSEC:** Half-Second Status bit⁽⁵⁾
1 = Second half period of a second
0 = First half period of a second
- bit 0 **RTCOE:** RTCC Output Enable bit
1 = RTCC clock output enabled – clock presented onto an I/O
0 = RTCC clock output disabled

- Note 1:** The ON bit is only writable when RTCWREN = 1.
- 2:** When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
- 3:** Requires RTCOE = 1 (RTCCON<0>) for the output to be active.
- 4:** The RTCWREN bit can be set only when the write sequence is enabled.
- 5:** This bit is read-only. It is cleared to '0' on a write to the seconds bit fields (RTCTIME<14:8>).

Note: This register is reset only on a Power-on Reset (POR).

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REGISTER 22-5: AD1CSSL: ADC INPUT SCAN SELECT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CSSL15	CSSL14	CSSL13	CSSL12	CSSL11	CSSL10	CSSL9	CSSL8
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CSSL7	CSSL6	CSSL5	CSSL4	CSSL3	CSSL2	CSSL1	CSSL0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CSSL<15:0>:** ADC Input Pin Scan Selection bits^(1,2)

1 = Select ANx for input scan

0 = Skip ANx for input scan

Note 1: CSSL = ANx, where 'x' = 0-12; CSSL13 selects CTMU input for scan; CSSL14 selects IVREF for scan; CSSL15 selects Vss for scan.

2: On devices with less than 13 analog inputs, all CSSLx bits can be selected; however, inputs selected for scan without a corresponding input on the device will convert to VREFL.

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23.0 COMPARATOR

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 19. “Comparator”** (DS60001110), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

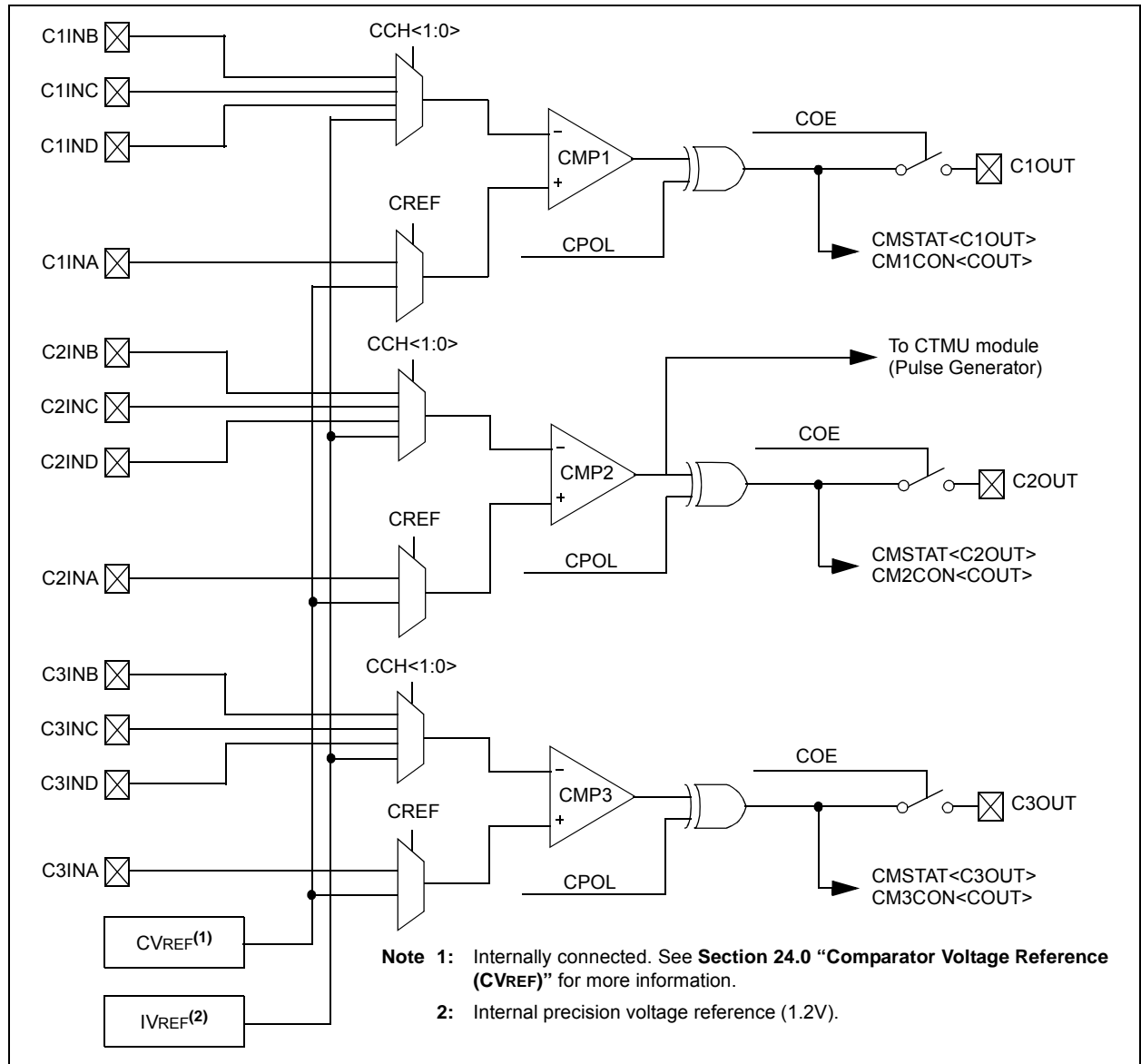
The Analog Comparator module contains three comparators that can be configured in a variety of ways.

Following are some of the key features of this module:

- Selectable inputs available include:
 - Analog inputs multiplexed with I/O pins
 - On-chip internal absolute voltage reference (IVREF)
 - Comparator voltage reference (CVREF)
- Outputs can be Inverted
- Selectable interrupt generation

A block diagram of the comparator module is provided in Figure 23-1.

FIGURE 23-1: COMPARATOR BLOCK DIAGRAM



23.1 Comparator Control Registers

TABLE 23-1: COMPARATOR REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
A000	CM1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	COE	CPOL	—	—	—	—	COUT	EVPOL<1:0>		—	CREF	—	—	CCH<1:0>		00C3
A010	CM2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	COE	CPOL	—	—	—	—	COUT	EVPOL<1:0>		—	CREF	—	—	CCH<1:0>		00C3
A020	CM3CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	COE	CPOL	—	—	—	—	COUT	EVPOL<1:0>		—	CREF	—	—	CCH<1:0>		00C3
A060	CMSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	SIDL	—	—	—	—	—	—	—	—	—	—	C3OUT	C2OUT	C1OUT	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 “CLR, SET and INV Registers” for more information.

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26.4 Peripheral Module Disable

The Peripheral Module Disable (PMD) registers provide a method to disable a peripheral module by stopping all clock sources supplied to that module. When a peripheral is disabled using the appropriate PMD control bit, the peripheral is in a minimum power consumption state. The control and status registers associated with the peripheral are also disabled, so writes to those registers do not have effect and read values are invalid.

To disable a peripheral, the associated PMDx bit must be set to '1'. To enable a peripheral, the associated PMDx bit must be cleared (default). See Table 26-1 for more information.

Note: Disabling a peripheral module while its ON bit is set, may result in undefined behavior. The ON bit for the associated peripheral module must be cleared prior to disable a module via the PMDx bits.

TABLE 26-1: PERIPHERAL MODULE DISABLE BITS AND LOCATIONS

Peripheral ⁽¹⁾	PMDx bit Name ⁽¹⁾	Register Name and Bit Location
ADC1	AD1MD	PMD1<0>
CTMU	CTMUMD	PMD1<8>
Comparator Voltage Reference	CVRMD	PMD1<12>
Comparator 1	CMP1MD	PMD2<0>
Comparator 2	CMP2MD	PMD2<1>
Comparator 3	CMP3MD	PMD2<2>
Input Capture 1	IC1MD	PMD3<0>
Input Capture 2	IC2MD	PMD3<1>
Input Capture 3	IC3MD	PMD3<2>
Input Capture 4	IC4MD	PMD3<3>
Input Capture 5	IC5MD	PMD3<4>
Output Compare 1	OC1MD	PMD3<16>
Output Compare 2	OC2MD	PMD3<17>
Output Compare 3	OC3MD	PMD3<18>
Output Compare 4	OC4MD	PMD3<19>
Output Compare 5	OC5MD	PMD3<20>
Timer1	T1MD	PMD4<0>
Timer2	T2MD	PMD4<1>
Timer3	T3MD	PMD4<2>
Timer4	T4MD	PMD4<3>
Timer5	T5MD	PMD4<4>
UART1	U1MD	PMD5<0>
UART2	U2MD	PMD5<1>
SPI1	SPI1MD	PMD5<8>
SPI2	SPI2MD	PMD5<9>
I2C1	I2C1MD	PMD5<16>
I2C2	I2C2MD	PMD5<17>
USB ⁽²⁾	USBMD	PMD5<24>
RTCC	RTCCMD	PMD6<0>
Reference Clock Output	REFOMD	PMD6<1>
PMP	PMPMD	PMD6<16>

Note 1: Not all modules and associated PMDx bits are available on all devices. See **TABLE 1: “PIC32MX1XX 28/36/44-Pin General Purpose Family Features”** and **TABLE 2: “PIC32MX2XX 28/36/44-pin USB Family Features”** for the lists of available peripherals.

2: The module must not be busy after clearing the associated ON bit and prior to setting the USBMD bit.

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TABLE 30-36: ANALOG-TO-DIGITAL CONVERSION TIMING REQUIREMENTS

AC CHARACTERISTICS			Standard Operating Conditions (see Note 4): 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	Symbol	Characteristics	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
Clock Parameters							
AD50	TAD	ADC Clock Period ⁽²⁾	65	—	—	ns	See Table 30-35
Conversion Rate							
AD55	TCONV	Conversion Time	—	12 TAD	—	—	—
AD56	FCNV	Throughput Rate (Sampling Speed)	—	—	1000	ksps	AVDD = 3.0V to 3.6V
			—	—	400	ksps	AVDD = 2.5V to 3.6V
AD57	TSAMP	Sample Time	1 TAD	—	—	—	TSAMP must be ≥ 132 ns
Timing Parameters							
AD60	TPCS	Conversion Start from Sample Trigger ⁽³⁾	—	1.0 TAD	—	—	Auto-Convert Trigger (SSRC<2:0> = 111) not selected
AD61	TPSS	Sample Start from Setting Sample (SAMP) bit	0.5 TAD	—	1.5 TAD	—	—
AD62	TCSS	Conversion Completion to Sample Start (ASAM = 1) ⁽³⁾	—	0.5 TAD	—	—	—
AD63	TDPU	Time to Stabilize Analog Stage from ADC Off to ADC On ⁽³⁾	—	—	2	μs	—

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Because the sample caps will eventually lose charge, clock rates below 10 kHz can affect linearity performance, especially at elevated temperatures.

3: Characterized by design but not tested.

4: The ADC module is functional at VBORMIN < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.