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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

| | |
|----------------------------|---|
| Product Status | Active |
| Core Processor | MIPS32® M4K™ |
| Core Size | 32-Bit Single-Core |
| Speed | 50MHz |
| Connectivity | I ² C, IrDA, LINbus, PMP, SPI, UART/USART |
| Peripherals | Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT |
| Number of I/O | 21 |
| Program Memory Size | 128KB (128K x 8) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 32K x 8 |
| Voltage - Supply (Vcc/Vdd) | 2.3V ~ 3.6V |
| Data Converters | A/D 10x10b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 28-SOIC (0.295", 7.50mm Width) |
| Supplier Device Package | 28-SOIC |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/pic32mx150f128bt-50i-so |

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

| Pin Name | Pin Number ⁽¹⁾ | | | | Pin Type | Buffer Type | Description |
|----------|---------------------------|------------------------|---------------|----------------------|----------|-------------|---|
| | 28-pin QFN | 28-pin SSOP/SPDIP/SOIC | 36-pin VTLA | 44-pin QFN/TQFP/VTLA | | | |
| MCLR | 26 | 1 | 32 | 18 | I/P | ST | Master Clear (Reset) input. This pin is an active-low Reset to the device. |
| AVDD | 25 | 28 | 31 | 17 | P | — | Positive supply for analog modules. This pin must be connected at all times. |
| AVSS | 24 | 27 | 30 | 16 | P | — | Ground reference for analog modules |
| VDD | 10 | 13 | 5, 13, 14, 23 | 28, 40 | P | — | Positive supply for peripheral logic and I/O pins |
| VCAP | 17 | 20 | 22 | 7 | P | — | CPU logic filter capacitor connection |
| VSS | 5, 16 | 8, 19 | 6, 12, 21 | 6, 29, 39 | P | — | Ground reference for logic and I/O pins. This pin must be connected at all times. |
| VREF+ | 27 | 2 | 33 | 19 | I | Analog | Analog voltage reference (high) input |
| VREF- | 28 | 3 | 34 | 20 | I | Analog | Analog voltage reference (low) input |

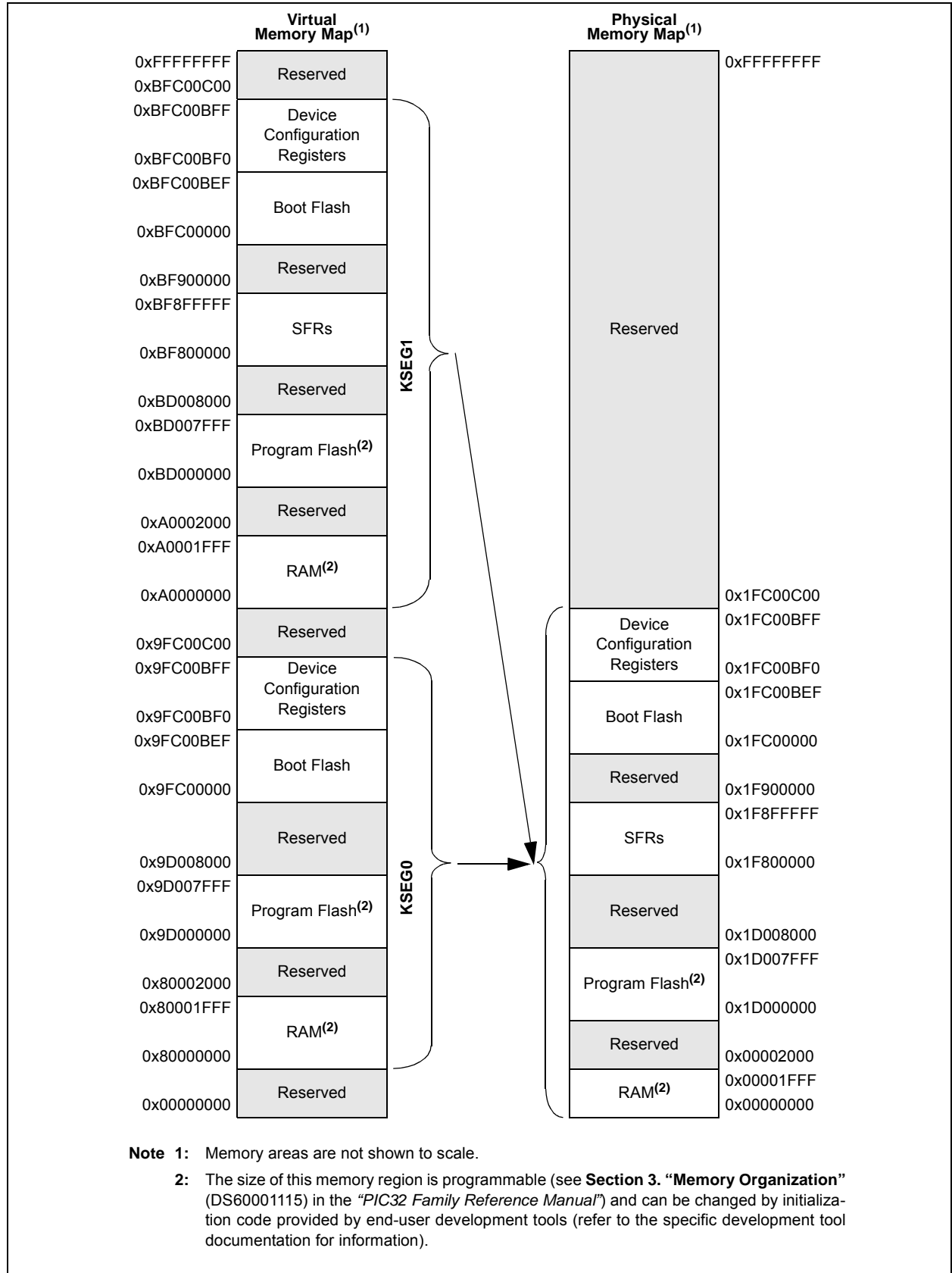
Legend: CMOS = CMOS compatible input or output
ST = Schmitt Trigger input with CMOS levels
TTL = TTL input buffer

Analog = Analog input
O = Output
PPS = Peripheral Pin Select
P = Power
I = Input
— = N/A

Note 1: Pin numbers are provided for reference only. See the “Pin Diagrams” section for device pin availability.
2: Pin number for PIC32MX1XX devices only.
3: Pin number for PIC32MX2XX devices only.

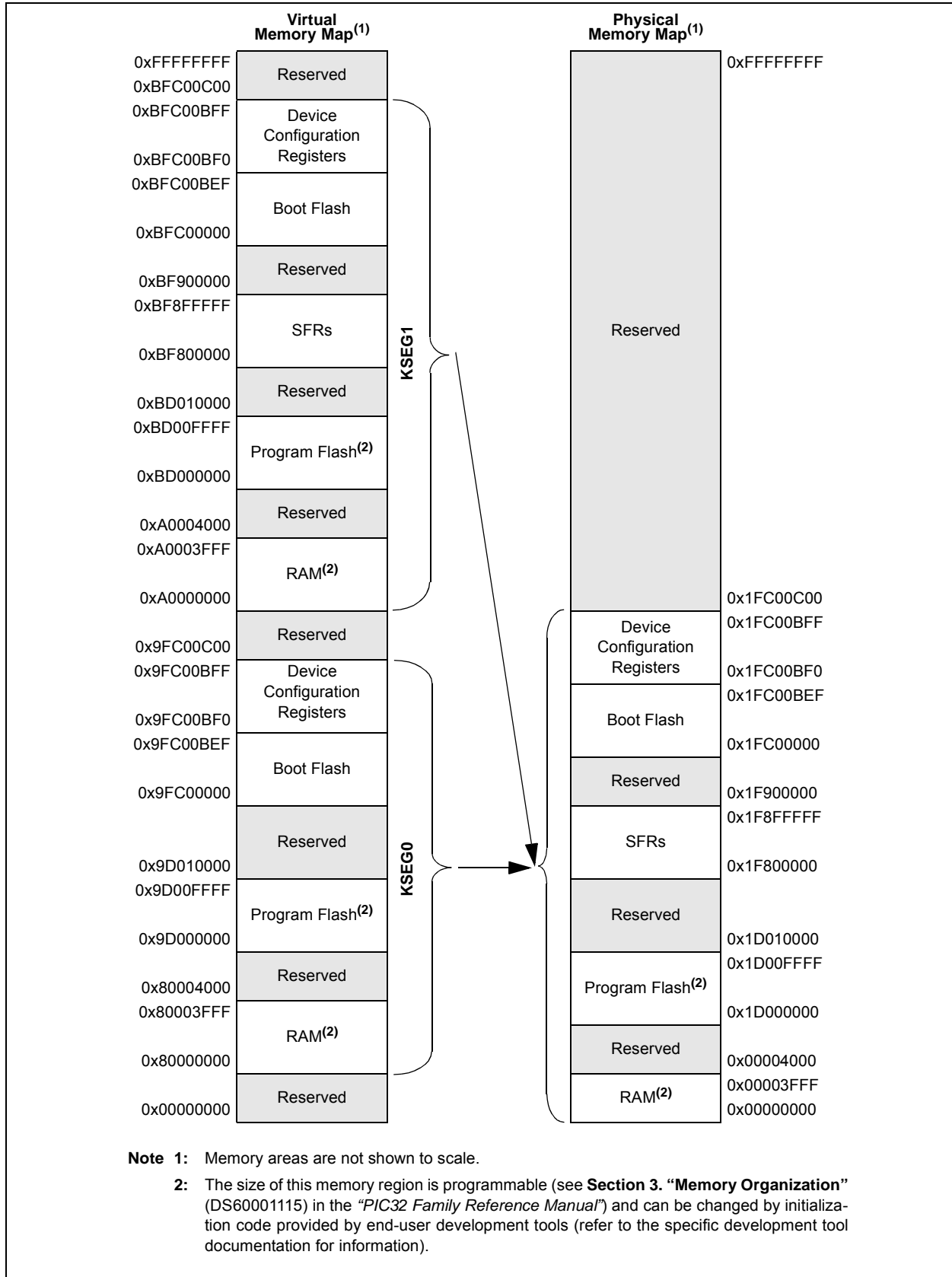
PIC32MX1XX/2XX 28/36/44-PIN FAMILY

FIGURE 4-2: MEMORY MAP ON RESET FOR PIC32MX120/220 DEVICES (8 KB RAM, 32 KB FLASH)



PIC32MX1XX/2XX 28/36/44-PIN FAMILY

FIGURE 4-3: MEMORY MAP ON RESET FOR PIC32MX130/230 DEVICES (16 KB RAM, 64 KB FLASH)



PIC32MX1XX/2XX 28/36/44-PIN FAMILY

NOTES:

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 9-5: DCRCDATA: DMA CRC DATA REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCRCDATA<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCRCDATA<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCRCDATA<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCRCDATA<7:0> | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **DCRCDATA<31:0>**: CRC Data Register bits

Writing to this register will seed the CRC generator. Reading from this register will return the current value of the CRC. Bits greater than PLEN will return '0' on any read.

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

Only the lower 16 bits contain IP header checksum information. The upper 16 bits are always '0'. Data written to this register is converted and read back in 1's complement form (i.e., current IP header checksum value).

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

Bits greater than PLEN will return '0' on any read.

REGISTER 9-6: DCRCXOR: DMA CRCXOR ENABLE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|----------------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCRCXOR<31:24> | | | | | | | | |
| 23:16 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCRCXOR<23:16> | | | | | | | | |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCRCXOR<15:8> | | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| DCRCXOR<7:0> | | | | | | | | |

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-0 **DCRCXOR<31:0>**: CRC XOR Register bits

When CRCTYP (DCRCCON<15>) = 1 (CRC module is in IP Header mode):

This register is unused.

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

1 = Enable the XOR input to the Shift register

0 = Disable the XOR input to the Shift register; data is shifted in directly from the previous stage in the register

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REGISTER 9-16: DCHxCSIZ: DMA CHANNEL 'x' CELL-SIZE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHCSIZ<15:8> | | | | | | | |
| 7:0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | CHCSIZ<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCSIZ<15:0>:** Channel Cell Size bits

1111111111111111 = 65,535 bytes transferred on an event

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0000000000000010 = 2 bytes transferred on an event

0000000000000001 = 1 byte transferred on an event

0000000000000000 = 65,536 bytes transferred on an event

REGISTER 9-17: DCHxCPTR: DMA CHANNEL 'x' CELL POINTER REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CHCPTR<15:8> | | | | | | | |
| 7:0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 | R-0 |
| | CHCPTR<7:0> | | | | | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCPTR<15:0>:** Channel Cell Progress Pointer bits

1111111111111111 = 65,535 bytes have been transferred since the last event

.

.

.

0000000000000001 = 1 byte has been transferred since the last event

0000000000000000 = 0 bytes have been transferred since the last event

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

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REGISTER 10-6: U1IR: USB INTERRUPT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|-------------------------|-------------------------|----------------|----------------------|----------------|-----------------------|-------------------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R/WC-0, HS | R-0 | R/WC-0, HS |
| | STALLIF | ATTACHIF ⁽¹⁾ | RESUMEIF ⁽²⁾ | IDLEIF | TRNIF ⁽³⁾ | SOFIF | UERRIF ⁽⁴⁾ | URSTIF ⁽⁵⁾ |
| | | | | | | | | DETACHIF ⁽⁶⁾ |

| | | |
|-------------------|-------------------------|--|
| Legend: | WC = Write '1' to clear | HS = Hardware Settable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **STALLIF:** STALL Handshake Interrupt bit

1 = In Host mode a STALL handshake was received during the handshake phase of the transaction
In Device mode a STALL handshake was transmitted during the handshake phase of the transaction
0 = STALL handshake has not been sent

bit 6 **ATTACHIF:** Peripheral Attach Interrupt bit⁽¹⁾

1 = Peripheral attachment was detected by the USB module
0 = Peripheral attachment was not detected

bit 5 **RESUMEIF:** Resume Interrupt bit⁽²⁾

1 = K-State is observed on the D+ or D- pin for 2.5 μ s
0 = K-State is not observed

bit 4 **IDLEIF:** Idle Detect Interrupt bit

1 = Idle condition detected (constant Idle state of 3 ms or more)
0 = No Idle condition detected

bit 3 **TRNIF:** Token Processing Complete Interrupt bit⁽³⁾

1 = Processing of current token is complete; a read of the U1STAT register will provide endpoint information
0 = Processing of current token not complete

bit 2 **SOFIF:** SOF Token Interrupt bit

1 = SOF token received by the peripheral or the SOF threshold reached by the host
0 = SOF token was not received nor threshold reached

bit 1 **UERRIF:** USB Error Condition Interrupt bit⁽⁴⁾

1 = Unmasked error condition has occurred
0 = Unmasked error condition has not occurred

bit 0 **URSTIF:** USB Reset Interrupt bit (Device mode)⁽⁵⁾

1 = Valid USB Reset has occurred
0 = No USB Reset has occurred

DETACHIF: USB Detach Interrupt bit (Host mode)⁽⁶⁾

1 = Peripheral detachment was detected by the USB module
0 = Peripheral detachment was not detected

Note 1: This bit is valid only if the HOSTEN bit is set (see Register 10-11), there is no activity on the USB for 2.5 μ s, and the current bus state is not SE0.

2: When not in Suspend mode, this interrupt should be disabled.

3: Clearing this bit will cause the STAT FIFO to advance.

4: Only error conditions enabled through the U1EIE register will set this bit.

5: Device mode.

6: Host mode.

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REGISTER 10-9: U1EIE: USB ERROR INTERRUPT ENABLE REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|-----------------|------------------|--|----------------|
| 31:24 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 23:16 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 15:8 | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — | U-0 — |
| 7:0 | R/W-0 BTSEE | R/W-0 BMXEE | R/W-0 DMAEE | R/W-0 BTOEE | R/W-0 DFN8EE | R/W-0 CRC16EE | R/W-0 CRC5EE ⁽¹⁾ EOFEE ⁽²⁾ | R/W-0 PIDEE |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **BTSEE:** Bit Stuff Error Interrupt Enable bit

1 = BTSEF interrupt is enabled

0 = BTSEF interrupt is disabled

bit 6 **BMXEE:** Bus Matrix Error Interrupt Enable bit

1 = BMXEF interrupt is enabled

0 = BMXEF interrupt is disabled

bit 5 **DMAEE:** DMA Error Interrupt Enable bit

1 = DMAEF interrupt is enabled

0 = DMAEF interrupt is disabled

bit 4 **BTOEE:** Bus Turnaround Time-out Error Interrupt Enable bit

1 = BTOEF interrupt is enabled

0 = BTOEF interrupt is disabled

bit 3 **DFN8EE:** Data Field Size Error Interrupt Enable bit

1 = DFN8EF interrupt is enabled

0 = DFN8EF interrupt is disabled

bit 2 **CRC16EE:** CRC16 Failure Interrupt Enable bit

1 = CRC16EF interrupt is enabled

0 = CRC16EF interrupt is disabled

bit 1 **CRC5EE:** CRC5 Host Error Interrupt Enable bit⁽¹⁾

1 = CRC5EF interrupt is enabled

0 = CRC5EF interrupt is disabled

EOFEE: EOF Error Interrupt Enable bit⁽²⁾

1 = EOF interrupt is enabled

0 = EOF interrupt is disabled

bit 0 **PIDEE:** PID Check Failure Interrupt Enable bit

1 = PIDEF interrupt is enabled

0 = PIDEF interrupt is disabled

Note 1: Device mode.

2: Host mode.

Note: For an interrupt to propagate the USBIF register, the UERRIE (U1IE<1>) bit must be set.

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REGISTER 11-1: [pin name]R: PERIPHERAL PIN SELECT INPUT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|------------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | [pin name]R<3:0> | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3-0 **[pin name]R<3:0>**: Peripheral Pin Select Input bits

Where [pin name] refers to the pins that are used to configure peripheral input mapping. See Table 11-1 for input pin selection values.

Note: Register values can only be changed if the Configuration bit, IOLOCK (CFGCON<13>), = 0.

REGISTER 11-2: RPnR: PERIPHERAL PIN SELECT OUTPUT REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 7:0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| | — | — | — | — | RPnR<3:0> | | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-4 **Unimplemented:** Read as '0'

bit 3-0 **RPnR<3:0>**: Peripheral Pin Select Output bits

See Table 11-2 for output pin selection values.

Note: Register values can only be changed if the Configuration bit, IOLOCK (CFGCON<13>), = 0.

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NOTES:

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 22-1: AD1CON1: ADC CONTROL REGISTER 1 (CONTINUED)

- bit 4 **CLRASAM:** Stop Conversion Sequence bit (when the first ADC interrupt is generated)
1 = Stop conversions when the first ADC interrupt is generated. Hardware clears the ASAM bit when the ADC interrupt is generated.
0 = Normal operation, buffer contents will be overwritten by the next conversion sequence
- bit 3 **Unimplemented:** Read as '0'
- bit 2 **ASAM:** ADC Sample Auto-Start bit
1 = Sampling begins immediately after last conversion completes; SAMP bit is automatically set.
0 = Sampling begins when SAMP bit is set
- bit 1 **SAMP:** ADC Sample Enable bit⁽²⁾
1 = The ADC sample and hold amplifier is sampling
0 = The ADC sample/hold amplifier is holding
When ASAM = 0, writing '1' to this bit starts sampling.
When SSRC = 000, writing '0' to this bit will end sampling and start conversion.
- bit 0 **DONE:** Analog-to-Digital Conversion Status bit⁽³⁾
1 = Analog-to-digital conversion is done
0 = Analog-to-digital conversion is not done or has not started
Clearing this bit will not affect any operation in progress.

- Note 1:** When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
- 2:** If ASAM = 0, software can write a '1' to start sampling. This bit is automatically set by hardware if ASAM = 1. If SSRC = 0, software can write a '0' to end sampling and start conversion. If SSRC ≠ '0', this bit is automatically cleared by hardware to end sampling and start conversion.
- 3:** This bit is automatically set by hardware when analog-to-digital conversion is complete. Software can write a '0' to clear this bit (a write of '1' is not allowed). Clearing this bit does not affect any operation already in progress. This bit is automatically cleared by hardware at the start of a new conversion.

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REGISTER 23-1: CMXCON: COMPARATOR CONTROL REGISTER

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|-------------------|----------------|---------------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 23:16 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/W-0 | R/W-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | R-0 |
| | ON ⁽¹⁾ | COE | CPOL ⁽²⁾ | — | — | — | — | COUT |
| 7:0 | R/W-1 | R/W-1 | U-0 | R/W-0 | U-0 | U-0 | R/W-1 | R/W-1 |
| | EVPOL<1:0> | | — | CREF | — | — | CCH<1:0> | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Comparator ON bit⁽¹⁾

1 = Module is enabled. Setting this bit does not affect the other bits in this register

0 = Module is disabled and does not consume current. Clearing this bit does not affect the other bits in this register

bit 14 **COE:** Comparator Output Enable bit

1 = Comparator output is driven on the output CxOUT pin

0 = Comparator output is not driven on the output CxOUT pin

bit 13 **CPOL:** Comparator Output Inversion bit⁽²⁾

1 = Output is inverted

0 = Output is not inverted

bit 12-9 **Unimplemented:** Read as '0'

bit 8 **COUT:** Comparator Output bit

1 = Output of the Comparator is a '1'

0 = Output of the Comparator is a '0'

bit 7-6 **EVPOL<1:0>:** Interrupt Event Polarity Select bits

11 = Comparator interrupt is generated on a low-to-high or high-to-low transition of the comparator output

10 = Comparator interrupt is generated on a high-to-low transition of the comparator output

01 = Comparator interrupt is generated on a low-to-high transition of the comparator output

00 = Comparator interrupt generation is disabled

bit 5 **Unimplemented:** Read as '0'

bit 4 **CREF:** Comparator Positive Input Configure bit

1 = Comparator non-inverting input is connected to the internal CVREF

0 = Comparator non-inverting input is connected to the CxINA pin

bit 3-2 **Unimplemented:** Read as '0'

bit 1-0 **CCH<1:0>:** Comparator Negative Input Select bits for Comparator

11 = Comparator inverting input is connected to the IVREF

10 = Comparator inverting input is connected to the CxIND pin

01 = Comparator inverting input is connected to the CxINC pin

00 = Comparator inverting input is connected to the CxINB pin

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

2: Setting this bit will invert the signal to the comparator interrupt generator as well. This will result in an interrupt being generated on the opposite edge from the one selected by EVPOL<1:0>.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 27-1: DEVCFG0: DEVICE CONFIGURATION WORD 0 (CONTINUED)

bit 18-10 **PWP<8:0>**: Program Flash Write-Protect bits⁽³⁾

Prevents selected program Flash memory pages from being modified during code execution.

11111111 = Disabled

11111110 = Memory below 0x0400 address is write-protected

11111101 = Memory below 0x0800 address is write-protected

11111100 = Memory below 0x0C00 address is write-protected

11111011 = Memory below 0x1000 (4K) address is write-protected

11111010 = Memory below 0x1400 address is write-protected

11111001 = Memory below 0x1800 address is write-protected

11111000 = Memory below 0x1C00 address is write-protected

11110111 = Memory below 0x2000 (8K) address is write-protected

11110110 = Memory below 0x2400 address is write-protected

11110101 = Memory below 0x2800 address is write-protected

11110100 = Memory below 0x2C00 address is write-protected

11110011 = Memory below 0x3000 address is write-protected

11110010 = Memory below 0x3400 address is write-protected

11110001 = Memory below 0x3800 address is write-protected

11110000 = Memory below 0x3C00 address is write-protected

11101111 = Memory below 0x4000 (16K) address is write-protected

.

.

.

11011111 = Memory below 0x10000 (64K) address is write-protected

.

.

.

10111111 = Memory below 0x20000 (128K) address is write-protected

.

.

.

01111111 = Memory below 0x40000 (256K) address is write-protected

.

.

.

00000000 = All possible memory is write-protected

bit 9-5 **Reserved**: Write '1'

bit 4-3 **ICESEL<1:0>**: In-Circuit Emulator/Debugger Communication Channel Select bits⁽²⁾

11 = PGEC1/PGED1 pair is used

10 = PGEC2/PGED2 pair is used

01 = PGEC3/PGED3 pair is used

00 = PGEC4/PGED4 pair is used⁽²⁾

bit 2 **JTAGEN**: JTAG Enable bit⁽¹⁾

1 = JTAG is enabled

0 = JTAG is disabled

bit 1-0 **DEBUG<1:0>**: Background Debugger Enable bits (forced to '11' if code-protect is enabled)

1x = Debugger is disabled

0x = Debugger is enabled

Note 1: This bit sets the value for the JTAGEN bit in the CFGCON register.

2: The PGEC4/PGED4 pin pair is not available on all devices. Refer to the “Pin Diagrams” section for availability.

3: The PWP<8:7> bits are only available on devices with 256 KB Flash.

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REGISTER 27-4: DEVCFG3: DEVICE CONFIGURATION WORD 3

| Bit Range | Bit 31/23/15/7 | Bit 30/22/14/6 | Bit 29/21/13/5 | Bit 28/20/12/4 | Bit 27/19/11/3 | Bit 26/18/10/2 | Bit 25/17/9/1 | Bit 24/16/8/0 |
|-----------|----------------|----------------|----------------|----------------|----------------|----------------|---------------|---------------|
| 31:24 | R/P | R/P | R/P | R/P | r-1 | r-1 | r-1 | r-1 |
| | FVBUSONIO | FUSBIDIO | IOL1WAY | PMDL1WAY | — | — | — | — |
| 23:16 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 | r-1 |
| | — | — | — | — | — | — | — | — |
| 15:8 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | USERID<15:8> | | | | | | | |
| 7:0 | R/P | R/P | R/P | R/P | R/P | R/P | R/P | R/P |
| | USERID<7:0> | | | | | | | |

| | | |
|-------------------|------------------|--|
| Legend: | r = Reserved bit | P = Programmable bit |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared x = Bit is unknown |

- bit 31 **FVBUSONIO:** USB VBUSON Selection bit
1 = VBUSON pin is controlled by the USB module
0 = VBUSON pin is controlled by the port function
- bit 30 **FUSBIDIO:** USB USBID Selection bit
1 = USBID pin is controlled by the USB module
0 = USBID pin is controlled by the port function
- bit 29 **IOL1WAY:** Peripheral Pin Select Configuration bit
1 = Allow only one reconfiguration
0 = Allow multiple reconfigurations
- bit 28 **PMDL1WAY:** Peripheral Module Disable Configuration bit
1 = Allow only one reconfiguration
0 = Allow multiple reconfigurations
- bit 27-16 **Reserved:** Write '1'
- bit 15-0 **USERID<15:0>:** User ID bits
This is a 16-bit value that is user-defined and is readable via ICSP™ and JTAG.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 30-17: EXTERNAL CLOCK TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp | | | | |
|--------------------|------------|--|---|------------------------|-------------|------------|---|
| Param. No. | Symbol | Characteristics | Min. | Typical ⁽¹⁾ | Max. | Units | Conditions |
| OS10 | Fosc | External CLKI Frequency (External clocks allowed only in EC and ECPLL modes) | DC 4 | — — | 40 40 | MHz MHz | EC (Note 4) ECPLL (Note 3) |
| OS11 | | Oscillator Crystal Frequency | 3 | — | 10 | MHz | XT (Note 4) |
| OS12 | | | 4 | — | 10 | MHz | XTPLL (Notes 3,4) |
| OS13 | | | 10 | — | 25 | MHz | HS (Note 5) |
| OS14 | | | 10 | — | 25 | MHz | HSPLL (Notes 3,4) |
| OS15 | | | 32 | 32.768 | 100 | kHz | Sosc (Note 4) |
| OS20 | Tosc | Tosc = 1/Fosc = Tcy (Note 2) | — | — | — | — | See parameter OS10 for Fosc value |
| OS30 | TosL, TosH | External Clock In (OSC1) High or Low Time | 0.45 x Tosc | — | — | ns | EC (Note 4) |
| OS31 | TosR, TosF | External Clock In (OSC1) Rise or Fall Time | — | — | 0.05 x Tosc | ns | EC (Note 4) |
| OS40 | TOST | Oscillator Start-up Timer Period (Only applies to HS, HSPLL, XT, XTPLL and Sosc Clock Oscillator modes) | — | 1024 | — | Tosc | (Note 4) |
| OS41 | TfSCM | Primary Clock Fail Safe Time-out Period | — | 2 | — | ms | (Note 4) |
| OS42 | GM | External Oscillator Transconductance (Primary Oscillator only) | — | 12 | — | mA/V | VDD = 3.3V, TA = +25°C (Note 4) |

Note 1: Data in “Typical” column is at 3.3V, 25°C unless otherwise stated. Parameters are characterized but are not tested.

- 2:** Instruction cycle period (Tcy) equals the input oscillator time base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at “min.” values with an external clock applied to the OSC1/CLKI pin.
- 3:** PLL input requirements: 4 MHz ≤ F_{PLLIN} ≤ 5 MHz (use PLL prescaler to reduce Fosc). This parameter is characterized, but tested at 10 MHz only at manufacturing.
- 4:** This parameter is characterized, but not tested in manufacturing.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 30-33: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE) (CONTINUED)

| AC CHARACTERISTICS | | | | Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp | | | |
|--------------------|---------|--------------------------|------------------------|--|------|-------|---|
| Param. No. | Symbol | Characteristics | | Min. | Max. | Units | Conditions |
| IS34 | THD:STO | Stop Condition Hold Time | 100 kHz mode | 4000 | — | ns | — |
| | | | 400 kHz mode | 600 | — | ns | |
| | | | 1 MHz mode (Note 1) | 250 | | ns | |
| IS40 | TAA:SCL | Output Valid from Clock | 100 kHz mode | 0 | 3500 | ns | — |
| | | | 400 kHz mode | 0 | 1000 | ns | |
| | | | 1 MHz mode (Note 1) | 0 | 350 | ns | |
| IS45 | TBF:SDA | Bus Free Time | 100 kHz mode | 4.7 | — | μs | The amount of time the bus must be free before a new transmission can start |
| | | | 400 kHz mode | 1.3 | — | μs | |
| | | | 1 MHz mode (Note 1) | 0.5 | — | μs | |
| IS50 | CB | Bus Capacitive Loading | | — | 400 | pF | — |

Note 1: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

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TABLE 30-35: 10-BIT CONVERSION RATE PARAMETERS

| AC CHARACTERISTICS ⁽²⁾ | | | Standard Operating Conditions (see Note 3): 2.5V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp | | |
|-----------------------------------|----------|--------------------|--|--------------|----------------------------|
| ADC Speed | TAD Min. | Sampling Time Min. | Rs Max. | VDD | ADC Channels Configuration |
| 1 Msps to 400 ksps ⁽¹⁾ | 65 ns | 132 ns | 500Ω | 3.0V to 3.6V | |
| Up to 400 ksps | 200 ns | 200 ns | 5.0 kΩ | 2.5V to 3.6V | |

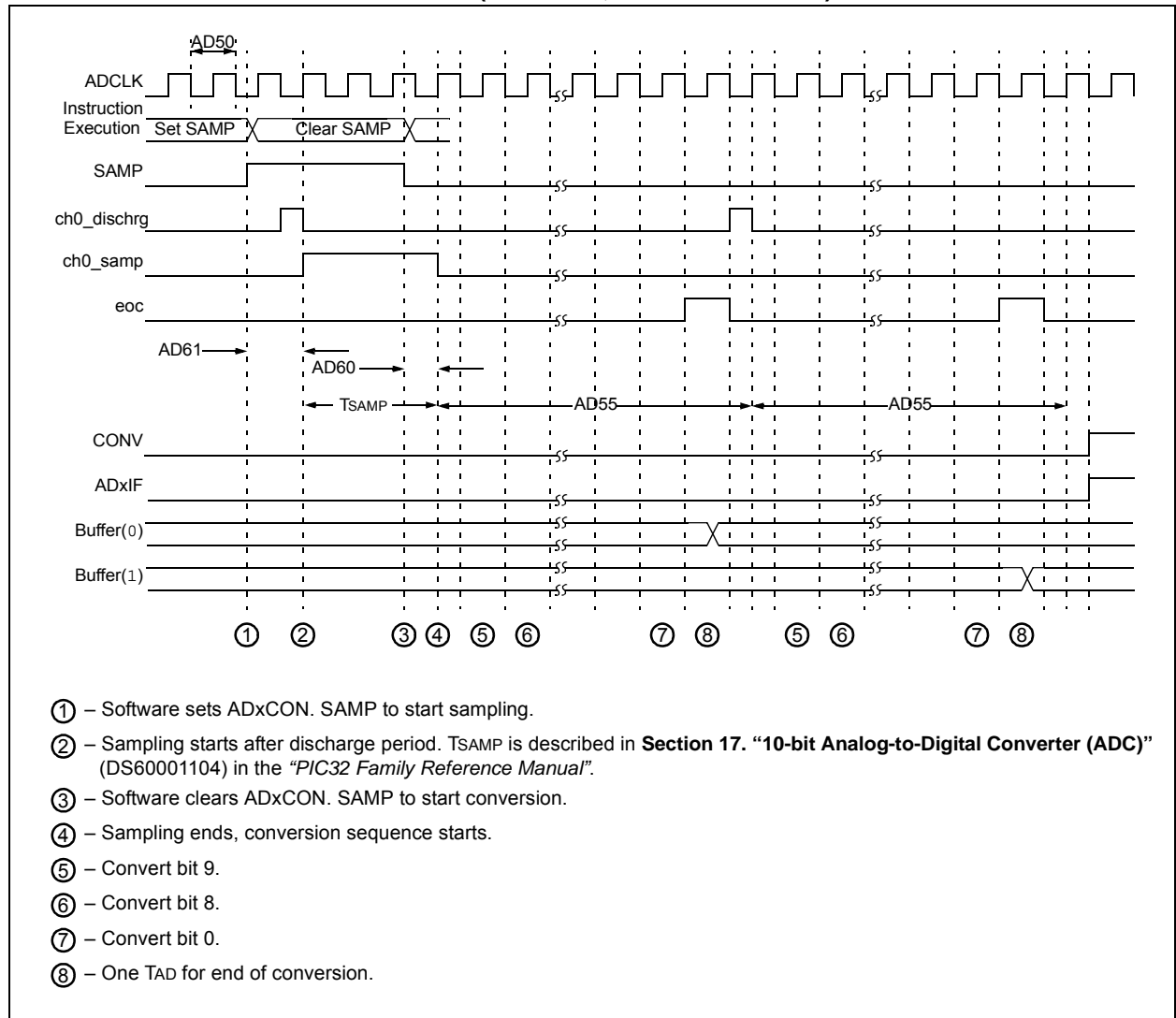
Note 1: External VREF- and VREF+ pins must be used for correct operation.

2: These parameters are characterized, but not tested in manufacturing.

3: The ADC module is functional at VBORMIN < VDD < 2.5V, but with degraded performance. Unless otherwise stated, module functionality is tested, but not characterized.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

FIGURE 30-18: ANALOG-TO-DIGITAL CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (ASAM = 0, SSRC<2:0> = 000)



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TABLE 31-5: EXTERNAL CLOCK TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial | | | | |
|--------------------|--------|---|--|---------|----------|------------|-------------------------------|
| Param. No. | Symbol | Characteristics | Min. | Typical | Max. | Units | Conditions |
| MOS10 | Fosc | External CLKI Frequency (External clocks allowed only in EC and ECPLL modes) | DC 4 | — — | 50 50 | MHz MHz | EC (Note 2) ECPLL (Note 1) |

Note 1: PLL input requirements: $4\text{ MHz} \leq F_{\text{PLLIN}} \leq 5\text{ MHz}$ (use PLL prescaler to reduce Fosc). This parameter is characterized, but tested at 10 MHz only at manufacturing.

2: This parameter is characterized, but not tested in manufacturing.

TABLE 31-6: SPIx MASTER MODE (CKE = 0) TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial | | | | |
|--------------------|--------|-------------------------------------|--|---------|------|-------|------------|
| Param. No. | Symbol | Characteristics | Min. | Typical | Max. | Units | Conditions |
| MSP10 | TscL | SCKx Output Low Time (Note 1,2) | Tsck/2 | — | — | ns | — |
| MSP11 | Tsch | SCKx Output High Time (Note 1,2) | Tsck/2 | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: The minimum clock period for SCKx is 40 ns. Therefore, the clock generated in Master mode must not violate this specification.

TABLE 31-7: SPIx MODULE MASTER MODE (CKE = 1) TIMING REQUIREMENTS

| AC CHARACTERISTICS | | | Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial | | | | |
|--------------------|--------|-------------------------------------|--|------|------|-------|------------|
| Param. No. | Symbol | Characteristics ⁽¹⁾ | Min. | Typ. | Max. | Units | Conditions |
| MSP10 | TscL | SCKx Output Low Time (Note 1,2) | Tsck/2 | — | — | ns | — |
| MSP11 | Tsch | SCKx Output High Time (Note 1,2) | Tsck/2 | — | — | ns | — |

Note 1: These parameters are characterized, but not tested in manufacturing.

2: The minimum clock period for SCKx is 40 ns. Therefore, the clock generated in Master mode must not violate this specification.

32.0 DC AND AC DEVICE CHARACTERISTICS GRAPHS

Note: The graphs provided following this note are a statistical summary based on a limited number of samples and are provided for design guidance purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

FIGURE 32-1: I/O OUTPUT VOLTAGE HIGH (V_{OH})

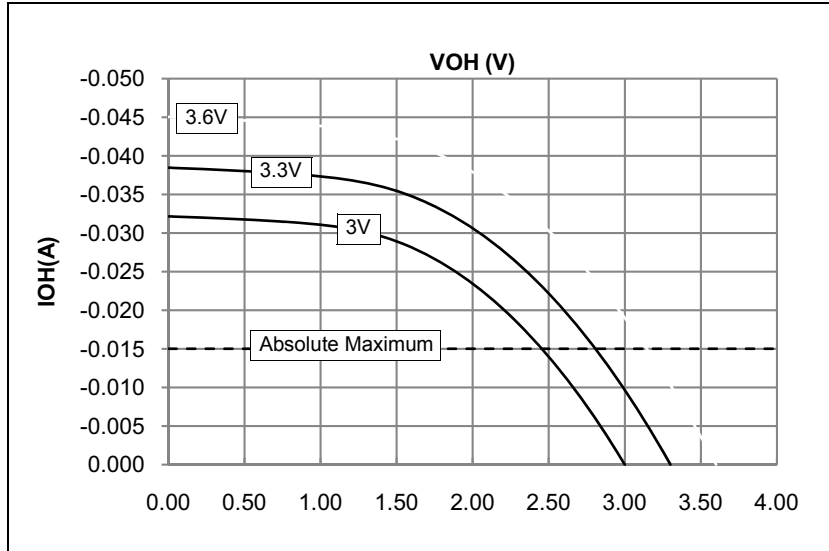


FIGURE 32-2: I/O OUTPUT VOLTAGE LOW (V_{OL})

