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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

-XF

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	21
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 10x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx170f256b-i-ss

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

1.0 DEVICE OVERVIEW

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to documents listed in the Documentation > Reference Manual section of the Microchip PIC32 web site (www.microchip.com/pic32).

BLOCK DIAGRAM

This document contains device-specific information for PIC32MX1XX/2XX 28/36/44-pin Family devices.

Figure 1-1 illustrates a general block diagram of the core and peripheral modules in the PIC32MX1XX/2XX 28/36/44-pin Family of devices.

Table 1-1 lists the functions of the various pins shown in the pinout diagrams.

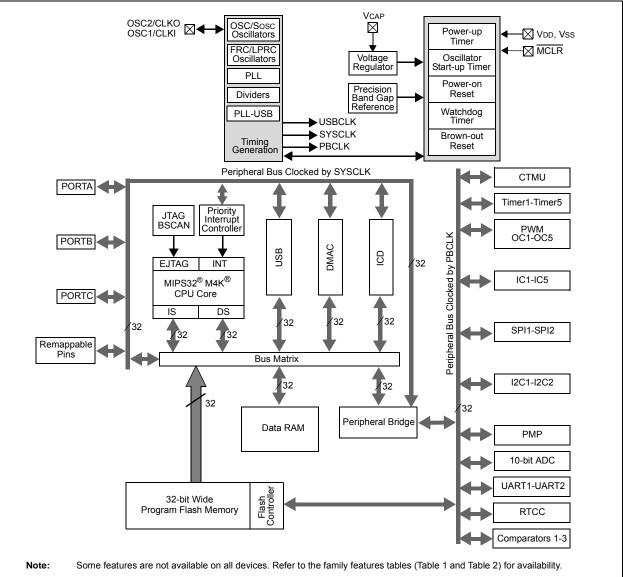


FIGURE 1-1:

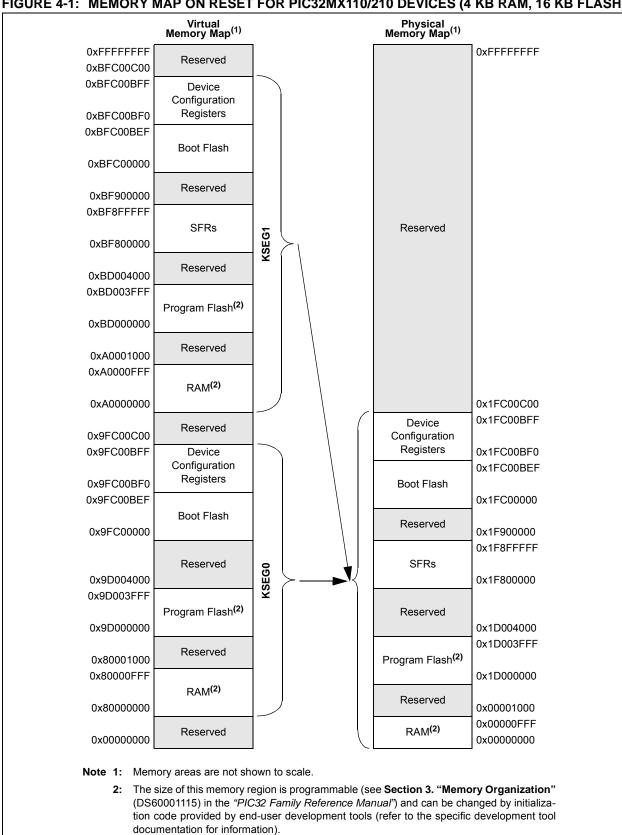


FIGURE 4-1: MEMORY MAP ON RESET FOR PIC32MX110/210 DEVICES (4 KB RAM, 16 KB FLASH)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.04	R	R	R	R	R	R	R	R
31:24				BMXPFN	ISZ<31:24>			
00.40	R	R	R	R	R	R	R	R
23:16				BMXPFN	ISZ<23:16>			
45.0	R	R	R	R	R	R	R	R
15:8				BMXPF	/ISZ<15:8>			
7.0	R	R	R	R	R	R	R	R
7:0				BMXPF	MSZ<7:0>			

REGISTER 4-7: BMXPFMSZ: PROGRAM FLASH (PFM) SIZE REGISTER

Legend:

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ad as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 BMXPFMSZ<31:0>: Program Flash Memory (PFM) Size bits

Static value that indicates the size of the PFM in bytes: 0x00004000 = Device has 16 KB Flash 0x00008000 = Device has 32 KB Flash 0x00010000 = Device has 64 KB Flash 0x00020000 = Device has 128 KB Flash 0x00040000 = Device has 256 KB Flash

REGISTER 4-8: BMXBOOTSZ: BOOT FLASH (IFM) SIZE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0		
24.24	R	R	R	R	R	R	R	R		
31:24				BMXBOO	TSZ<31:24>					
00.40	R	R	R	R	R	R	R	R		
23:16	BMXBOOTSZ<23:16>									
45.0	R	R	R	R	R	R	R	R		
15:8	BMXBOOTSZ<15:8>									
7.0	R	R	R	R	R	R	R	R		
7:0	BMXBOOTSZ<7:0>									

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bi	t, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 **BMXBOOTSZ<31:0>:** Boot Flash Memory (BFM) Size bits Static value that indicates the size of the Boot PFM in bytes: 0x00000C00 = Device has 3 KB boot Flash

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24	—	—	_	—	—		_	—
23:16	U-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
23.10	—	—	_	—	—	_	—	—
45.0	U-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
15:8	—	—	_	—	_	_	_	—
7.0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
7:0	—	_			TUN<	5:0> (1)		

REGISTER 8-2: OSCTUN: FRC TUNING REGISTER

Legend:

Logona.				
R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ead as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown	

bit 31-6 Unimplemented: Read as '0'

Note 1: OSCTUN functionality has been provided to help customers compensate for temperature effects on the FRC frequency over a wide range of temperatures. The tuning step size is an approximation, and is neither characterized, nor tested.

Note: Writes to this register require an unlock sequence. Refer to Section 6. "Oscillator" (DS60001112) in the "PIC32 Family Reference Manual" for details.

REGISTER 9-4: DCRCCON: DMA CRC CONTROL REGISTER (CONTINUED)

bit 6 **CRCAPP:** CRC Append Mode bit⁽¹⁾

- 1 = The DMA transfers data from the source into the CRC but NOT to the destination. When a block transfer completes the DMA writes the calculated CRC value to the location given by CHxDSA
- 0 = The DMA transfers data from the source through the CRC obeying WBO as it writes the data to the destination
- bit 5 **CRCTYP:** CRC Type Selection bit
 - 1 = The CRC module will calculate an IP header checksum
 - 0 = The CRC module will calculate a LFSR CRC
- bit 4-3 Unimplemented: Read as '0'
- bit 2-0 CRCCH<2:0>: CRC Channel Select bits
 - 111 = CRC is assigned to Channel 7
 - 110 = CRC is assigned to Channel 6
 - 101 = CRC is assigned to Channel 5
 - 100 = CRC is assigned to Channel 4
 - 011 = CRC is assigned to Channel 3
 - 010 = CRC is assigned to Channel 2
 - 001 = CRC is assigned to Channel 1
 - 000 = CRC is assigned to Channel 0
- **Note 1:** When WBO = 1, unaligned transfers are not supported and the CRCAPP bit cannot be set.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0			
24.24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
31:24	DCRCDATA<31:24>										
00.10	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
23:16				DCRCDAT	4<23:16>						
15.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
15:8	DCRCDATA<15:8>										
7.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0			
7:0		DCRCDATA<7:0>									

REGISTER 9-5: DCRCDATA: DMA CRC DATA REGISTER

Legend:

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bi	it, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 DCRCDATA<31:0>: CRC Data Register bits

Writing to this register will seed the CRC generator. Reading from this register will return the current value of the CRC. Bits greater than PLEN will return '0' on any read.

<u>When CRCTYP (DCRCCON<15>) = 1</u> (CRC module is in IP Header mode): Only the lower 16 bits contain IP header checksum information. The upper 16 bits are always '0'. Data written to this register is converted and read back in 1's complement form (i.e., current IP header checksum value).

<u>When CRCTYP (DCRCCON<15>) = 0</u> (CRC module is in LFSR mode): Bits greater than PLEN will return '0' on any read.

REGISTER 9-6: DCRCXOR: DMA CRCXOR ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0		
24.04	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
31:24	DCRCXOR<31:24>									
00.40	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
23:16	DCRCXOR<23:16>									
45.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
15:8	DCRCXOR<15:8>									
7.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0		
7:0				DCRCXO	R<7:0>					

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented b	it, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 DCRCXOR<31:0>: CRC XOR Register bits

<u>When CRCTYP (DCRCCON<15>) = 1</u> (CRC module is in IP Header mode): This register is unused.

When CRCTYP (DCRCCON<15>) = 0 (CRC module is in LFSR mode):

- 1 = Enable the XOR input to the Shift register
- 0 = Disable the XOR input to the Shift register; data is shifted in directly from the previous stage in the register

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Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.04	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24	_	—	_	-	_	_	_	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23.10	—	—	_	-	_	_	-	—
45.0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
15:8		—		_	_		_	—
7.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
7:0				CHPDAT	[<7:0>			

REGISTER 9-18: DCHxDAT: DMA CHANNEL 'x' PATTERN DATA REGISTER

Legend:

=ogona.					
R = Readable bit W = Writable bit		U = Unimplemented bit, read as '0'			
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown		

bit 31-8 Unimplemented: Read as '0'

bit 7-0 CHPDAT<7:0>: Channel Data Register bits

Pattern Terminate mode: Data to be matched must be stored in this register to allow a "terminate on match".

All other modes: Unused.

REGISTER 10-11: U1CON: USB CONTROL REGISTER (CONTINUED)

- bit 1 **PPBRST:** Ping-Pong Buffers Reset bit
 - 1 = Reset all Even/Odd buffer pointers to the EVEN Buffer Descriptor banks
 - 0 = Even/Odd buffer pointers are not Reset
- bit 0 USBEN: USB Module Enable bit⁽⁴⁾
 - 1 = USB module and supporting circuitry is enabled
 - 0 = USB module and supporting circuitry is disabled

SOFEN: SOF Enable bit⁽⁵⁾

- 1 = SOF token is sent every 1 ms
- 0 = SOF token is disabled
- **Note 1:** Software is required to check this bit before issuing another token command to the U1TOK register (see Register 10-15).
 - 2: All host control logic is reset any time that the value of this bit is toggled.
 - 3: Software must set RESUME for 10 ms if the part is a function, or for 25 ms if the part is a host, and then clear it to enable remote wake-up. In Host mode, the USB module will append a Low-Speed EOP to the RESUME signaling when this bit is cleared.
 - 4: Device mode.
 - 5: Host mode.

11.3 Peripheral Pin Select

A major challenge in general purpose devices is providing the largest possible set of peripheral features while minimizing the conflict of features on I/O pins. The challenge is even greater on low pin-count devices. In an application where more than one peripheral needs to be assigned to a single pin, inconvenient workarounds in application code or a complete redesign may be the only option.

The Peripheral Pin Select (PPS) configuration provides an alternative to these choices by enabling peripheral set selection and their placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, users can better tailor the device to their entire application, rather than trimming the application to fit the device.

The PPS configuration feature operates over a fixed subset of digital I/O pins. Users may independently map the input and/or output of most digital peripherals to these I/O pins. PPS is performed in software and generally does not require the device to be reprogrammed. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

11.3.1 AVAILABLE PINS

The number of available pins is dependent on the particular device and its pin count. Pins that support the PPS feature include the designation "RPn" in their full pin designation, where "RP" designates a remappable peripheral and "n" is the remappable port number.

11.3.2 AVAILABLE PERIPHERALS

The peripherals managed by the PPS are all digitalonly peripherals. These include general serial communications (UART and SPI), general purpose timer clock inputs, timer-related peripherals (input capture and output compare) and interrupt-on-change inputs.

In comparison, some digital-only peripheral modules are never included in the PPS feature. This is because the peripheral's function requires special I/O circuitry on a specific port and cannot be easily connected to multiple pins. These modules include I²C among others. A similar requirement excludes all modules with analog inputs, such as the Analog-to-Digital Converter (ADC).

A key difference between remappable and non-remappable peripherals is that remappable peripherals are not associated with a default I/O pin. The peripheral must always be assigned to a specific I/O pin before it can be used. In contrast, non-remappable peripherals are always available on a default pin, assuming that the peripheral is active and not conflicting with another peripheral.

When a remappable peripheral is active on a given I/O pin, it takes priority over all other digital I/O and digital communication peripherals associated with the pin.

Priority is given regardless of the type of peripheral that is mapped. Remappable peripherals never take priority over any analog functions associated with the pin.

11.3.3 CONTROLLING PERIPHERAL PIN SELECT

PPS features are controlled through two sets of SFRs: one to map peripheral inputs, and one to map outputs. Because they are separately controlled, a particular peripheral's input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

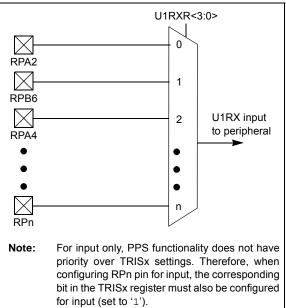
The association of a peripheral to a peripheral-selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

11.3.4 INPUT MAPPING

The inputs of the PPS options are mapped on the basis of the peripheral. That is, a control register associated with a peripheral dictates the pin it will be mapped to. The [*pin name*]R registers, where [*pin name*] refers to the peripheral pins listed in Table 11-1, are used to configure peripheral input mapping (see Register 11-1). Each register contains sets of 4 bit fields. Programming these bit fields with an appropriate value maps the RPn pin with the corresponding value to that peripheral. For any given device, the valid range of values for any bit field is shown in Table 11-1.

For example, Figure 11-2 illustrates the remappable pin selection for the U1RX input.

FIGURE 11-2: REMAPPABLE INPUT EXAMPLE FOR U1RX



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TABLE 11-1: INPUT PIN SELECTION

Peripheral Pin	[pin name]R SFR	[pin name]R bits	[<i>pin name</i>]R Value to RPn Pin Selection	
INT4	INT4R	INT4R<3:0>	0000 = RPA0 0001 = RPB3	
T2CK	T2CKR	T2CKR<3:0>	0010 = RPB4 0011 = RPB15 0100 = RPB7	
IC4	IC4R	IC4R<3:0>	0101 = RPC7 ⁽²⁾ 0110 = RPC0 ⁽¹⁾ 0111 = RPC5 ⁽²⁾	
SS1	SS1R	SS1R<3:0>	1000 = Reserved	
REFCLKI	REFCLKIR	REFCLKIR<3:0>	1111 = Reserved	
INT3	INT3R	INT3R<3:0>	0000 = RPA1 0001 = RPB5	
ТЗСК	T3CKR	T3CKR<3:0>	0010 = RPB1 0011 = RPB11	
IC3	IC3R	IC3R<3:0>	0100 = RPB8 0101 = RPA8 ⁽²⁾	
U1CTS	U1CTSR	U1CTSR<3:0>	0110 = RPC8 ⁽²⁾ 0111 = RPA9 ⁽²⁾	
U2RX	U2RXR	U2RXR<3:0>	1000 = Reserved	
SDI1	SDI1R	SDI1R<3:0>	• 1111 = Reserved	
INT2	INT2R	INT2R<3:0>	0000 = RPA2	
T4CK	T4CKR	T4CKR<3:0>		
IC1	IC1R	IC1R<3:0>	0011 = RPB13 0100 = RPB2	
IC5	IC5R	IC5R<3:0>	0101 = RPC6 ⁽²⁾	
U1RX	U1RXR	U1RXR<3:0>	0110 = RPC1 ⁽¹⁾ 0111 = RPC3 ⁽¹⁾	
U2CTS	U2CTSR	U2CTSR<3:0>	1000 = Reserved	
SDI2	SDI2R	SDI2R<3:0>		
OCFB	OCFBR	OCFBR<3:0>	• 1111 = Reserved	
INT1	INT1R	INT1R<3:0>	0000 = RPA3 0001 = RPB14	
T5CK	T5CKR	T5CKR<3:0>	0010 = RPB0 0011 = RPB10 0100 = RPB9	
IC2	IC2R	IC2R<3:0>	0101 = RPC9 ⁽¹⁾ 0110 = RPC2 ⁽²⁾ 0111 = RPC4 ⁽²⁾	
SS2	SS2R	SS2R<3:0>	1000 = Reserved	
OCFA	OCFAR	OCFAR<3:0>	• • 1111 = Reserved	

Note 1: This pin is not available on 28-pin devices.

2: This pin is only available on 44-pin devices.

REGISTER 12-1: T1CON: TYPE A TIMER CONTROL REGISTER (CONTINUED)

- bit 3 Unimplemented: Read as '0'
 bit 2 TSYNC: Timer External Clock Input Synchronization Selection bit When TCS = 1: 1 = External clock input is synchronized 0 = External clock input is not synchronized When TCS = 0: This bit is ignored.
 bit 1 TCS: Timer Clock Source Select bit 1 = External clock from TxCKI pin
 - 0 = Internal peripheral clock
- bit 0 Unimplemented: Read as '0'
- **Note 1:** When using 1:1 PBCmLK divisor, the user's software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

REGISTER 13-1: TXCON: TYPE B TIMER CONTROL REGISTER (CONTINUED)

- bit 3 T32: 32-Bit Timer Mode Select bit⁽²⁾
 - 1 = Odd numbered and even numbered timers form a 32-bit timer
 - 0 = Odd numbered and even numbered timers form a separate 16-bit timer
- bit 2 Unimplemented: Read as '0'
- bit 1 **TCS:** Timer Clock Source Select bit⁽³⁾
 - 1 = External clock from TxCK pin
 - 0 = Internal peripheral clock
- bit 0 Unimplemented: Read as '0'
- **Note 1:** When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.
 - 2: This bit is available only on even numbered timers (Timer2 and Timer4).
 - **3:** While operating in 32-bit mode, this bit has no effect for odd numbered timers (Timer3, and Timer5). All timer functions are set through the even numbered timers.
 - 4: While operating in 32-bit mode, this bit must be cleared on odd numbered timers to enable the 32-bit timer in Idle mode.

REGISTER 15-1: ICXCON: INPUT CAPTURE 'x' CONTROL REGISTER (CONTINUED)

ICM<2:0>: Input Capture Mode Select bits

bit 2-0

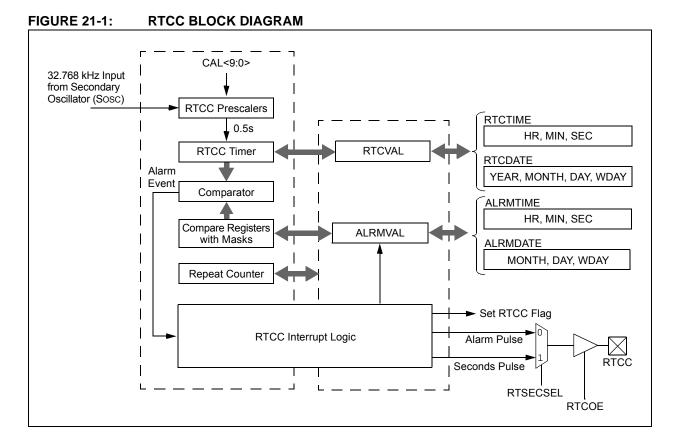
- 111 = Interrupt-Only mode (only supported while in Sleep mode or Idle mode)
- 110 = Simple Capture Event mode every edge, specified edge first and every edge thereafter
- 101 = Prescaled Capture Event mode every sixteenth rising edge
- 100 = Prescaled Capture Event mode every fourth rising edge
- 011 = Simple Capture Event mode every rising edge
- 010 = Simple Capture Event mode every falling edge
- 001 = Edge Detect mode every edge (rising and falling)
- 000 = Input Capture module is disabled
- **Note 1:** When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

21.0 REAL-TIME CLOCK AND CALENDAR (RTCC)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to Section 29. "Real-Time Clock and Calendar (RTCC)" (DS60001125), which is available from the Documentation > Reference Manual section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PIC32 RTCC module is intended for applications in which accurate time must be maintained for extended periods of time with minimal or no CPU intervention. Low-power optimization provides extended battery lifetime while keeping track of time. Following are some of the key features of this module:

- · Time: hours, minutes and seconds
- 24-hour format (military time)
- · Visibility of one-half second period
- · Provides calendar: day, date, month and year
- Alarm intervals are configurable for half of a second, one second, 10 seconds, one minute, 10 minutes, one hour, one day, one week, one month and one year
- · Alarm repeat with decrementing counter
- · Alarm with indefinite repeat: Chime
- Year range: 2000 to 2099
- Leap vear correction
- · BCD format for smaller firmware overhead
- Optimized for long-term battery operation
- Fractional second synchronization
- User calibration of the clock crystal frequency with auto-adjust
- Calibration range: ±0.66 seconds error per month
- · Calibrates up to 260 ppm of crystal error
- Requirements: External 32.768 kHz clock crystal
- Alarm pulse or seconds clock output on RTCC pin



26.4 Peripheral Module Disable

The Peripheral Module Disable (PMD) registers provide a method to disable a peripheral module by stopping all clock sources supplied to that module. When a peripheral is disabled using the appropriate PMD control bit, the peripheral is in a minimum power consumption state. The control and status registers associated with the peripheral are also disabled, so writes to those registers do not have effect and read values are invalid. To disable a peripheral, the associated PMDx bit must be set to '1'. To enable a peripheral, the associated PMDx bit must be cleared (default). See Table 26-1 for more information.

Note: Disabling a peripheral module while it's ON bit is set, may result in undefined behavior. The ON bit for the associated peripheral module must be cleared prior to disable a module via the PMDx bits.

TABLE 26-1:	PERIPHERAL MODULE DISABLE BITS AND LOCATIONS	

Peripheral ⁽¹⁾	PMDx bit Name ⁽¹⁾	Register Name and Bit Location		
ADC1	AD1MD	PMD1<0>		
СТМU	CTMUMD	PMD1<8>		
Comparator Voltage Reference	CVRMD	PMD1<12>		
Comparator 1	CMP1MD	PMD2<0>		
Comparator 2	CMP2MD	PMD2<1>		
Comparator 3	CMP3MD	PMD2<2>		
Input Capture 1	IC1MD	PMD3<0>		
Input Capture 2	IC2MD	PMD3<1>		
Input Capture 3	IC3MD	PMD3<2>		
Input Capture 4	IC4MD	PMD3<3>		
Input Capture 5	IC5MD	PMD3<4>		
Output Compare 1	OC1MD	PMD3<16>		
Output Compare 2	OC2MD	PMD3<17>		
Output Compare 3	OC3MD	PMD3<18>		
Output Compare 4	OC4MD	PMD3<19>		
Output Compare 5	OC5MD	PMD3<20>		
Timer1	T1MD	PMD4<0>		
Timer2	T2MD	PMD4<1>		
Timer3	T3MD	PMD4<2>		
Timer4	T4MD	PMD4<3>		
Timer5	T5MD	PMD4<4>		
UART1	U1MD	PMD5<0>		
UART2	U2MD	PMD5<1>		
SPI1	SPI1MD	PMD5<8>		
SPI2	SPI2MD	PMD5<9>		
I2C1	I2C1MD	PMD5<16>		
I2C2	I2C2MD	PMD5<17>		
USB ⁽²⁾	USBMD	PMD5<24>		
RTCC	RTCCMD	PMD6<0>		
Reference Clock Output	REFOMD	PMD6<1>		
PMP	PMPMD	PMD6<16>		

Note 1: Not all modules and associated PMDx bits are available on all devices. See TABLE 1: "PIC32MX1XX 28/36/44-Pin General Purpose Family Features" and TABLE 2: "PIC32MX2XX 28/36/44-pin USB Family Features" for the lists of available peripherals.

2: The module must not be busy after clearing the associated ON bit and prior to setting the USBMD bit.

REGISTER 27-3: DEVCFG2: DEVICE CONFIGURATION WORD 2 (CONTINUED)

- bit 2-0 **FPLLIDIV<2:0>:** PLL Input Divider bits
 - 111 = 12x divider
 - 110 = 10x divider
 - 101 = 6x divider
 - 100 = 5x divider
 - 011 = 4x divider
 - 010 = 3x divider
 - 001 = 2x divider
 - 000 = 1x divider
- Note 1: This bit is only available on PIC32MX2XX devices.

DC CHARACTERISTICS			$\begin{array}{l} \mbox{Standard Operating Conditions: 2.3V to 3.6V} \\ \mbox{(unless otherwise stated)} \\ \mbox{Operating temperature} & -40^\circ C \leq TA \leq +85^\circ C \mbox{ for Industrial} \\ -40^\circ C \leq TA \leq +105^\circ C \mbox{ for V-temp} \end{array}$				
Param. No.	Symbol	Characteristics	Min.	Typical ⁽¹⁾	Max.	Units	Conditions
		Program Flash Memory ⁽³⁾					
D130	Eр	Cell Endurance	20,000	—	_	E/W	—
D131	Vpr	VDD for Read	2.3	—	3.6	V	—
D132	VPEW	VDD for Erase or Write	2.3	—	3.6	V	—
D134	Tretd	Characteristic Retention	20	—	_	Year	Provided no other specifications are violated
D135	IDDP	Supply Current during Programming	_	10	_	mA	—
	Tww	Word Write Cycle Time	—	411	_	es	See Note 4
D136	Trw	Row Write Cycle Time	—	6675	_	Cycles	See Note 2,4
D137	TPE	Page Erase Cycle Time	—	20011	_		See Note 4
	TCE	Chip Erase Cycle Time	—	80180	_	FRC	See Note 4

TABLE 30-12: DC CHARACTERISTICS: PROGRAM MEMORY

Note 1: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated.

2: The minimum SYSCLK for row programming is 4 MHz. Care should be taken to minimize bus activities during row programming, such as suspending any memory-to-memory DMA operations. If heavy bus loads are expected, selecting Bus Matrix Arbitration mode 2 (rotating priority) may be necessary. The default Arbitration mode is mode 1 (CPU has lowest priority).

3: Refer to the *"PIC32 Flash Programming Specification"* (DS60001145) for operating conditions during programming and erase cycles.

4: This parameter depends on FRC accuracy (See Table 30-19) and FRC tuning values (See Register 8-2).

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

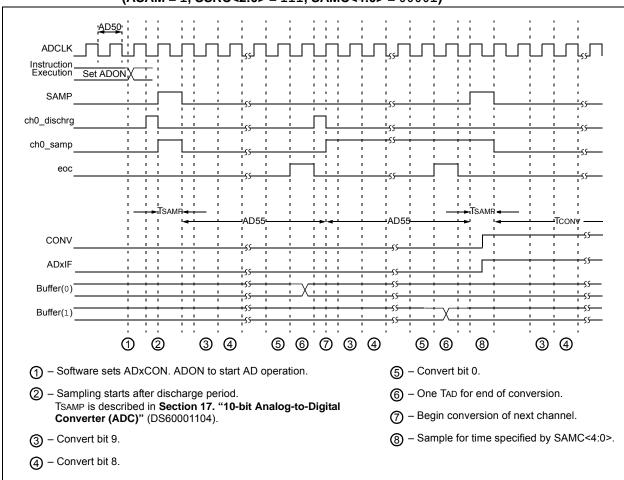


FIGURE 30-19: ANALOG-TO-DIGITAL CONVERSION (10-BIT MODE) TIMING CHARACTERISTICS (ASAM = 1, SSRC<2:0> = 111, SAMC<4:0> = 00001)

FIGURE 30-23: EJTAG TIMING CHARACTERISTICS

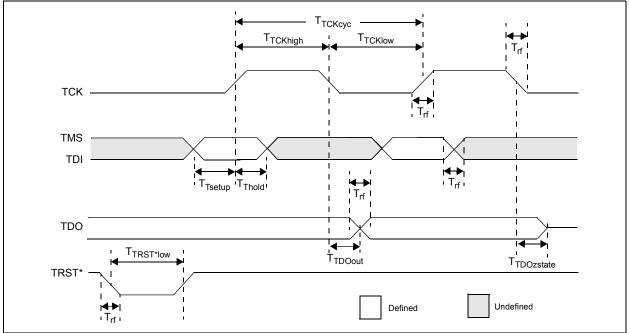


TABLE 30-42: EJTAG TIMING REQUIREMENTS

AC CHARACTERISTICS		$\begin{array}{l} \mbox{Standard Operating Conditions: 2.3V to 3.6V} \\ \mbox{(unless otherwise stated)} \\ \mbox{Operating temperature} & -40^{\circ}C \leq T_A \leq +85^{\circ}C \mbox{ for Industrial} \\ -40^{\circ}C \leq T_A \leq +105^{\circ}C \mbox{ for V-temp} \end{array}$				
Param. No.	Symbol	Description ⁽¹⁾	Min.	Max.	Units	Conditions
EJ1	Ттсксус	TCK Cycle Time	25		ns	_
EJ2	Ттскнідн	TCK High Time	10	_	ns	—
EJ3	TTCKLOW	TCK Low Time	10	_	ns	_
EJ4	TTSETUP	TAP Signals Setup Time Before Rising TCK	5	_	ns	_
EJ5	TTHOLD	TAP Signals Hold Time After Rising TCK	3	-	ns	—
EJ6	Ττροουτ	TDO Output Delay Time from Falling TCK	-	5	ns	—
EJ7	TTDOZSTATE	TDO 3-State Delay Time from Falling TCK	_	5	ns	_
EJ8	TTRSTLOW	TRST Low Time	25		ns	
EJ9	Trf	TAP Signals Rise/Fall Time, All Input and Output	—	_	ns	_

Note 1: These parameters are characterized, but not tested in manufacturing.

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