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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	21
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 10x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx170f256bt-50i-ml

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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Device	Pins	Program Memory (KB) <sup>(1)</sup>	Data Memory (KB)	Remappable Pins	Timers <sup>(2)</sup> /Capture/Compare	UART	SPI/I <sup>2</sup> S	External Interrupts <sup>(3)</sup>	Analog Comparators	USB On-The-Go (OTG)	I <sup>2</sup> C	dWd	DMA Channels (Programmable/Dedicated)	CTMU	10-bit 1 Msps ADC (Channels	RTCC	I/O Pins	JTAG	Packages
PIC32MX110F016B	28	16+3	4	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX110F016C	36	16+3	4	24	5/5/5	2	2	5	3	Ν	2	Υ	4/0	Y	12	Y	25	Y	VTLA
PIC32MX110F016D	44	16+3	4	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX120F032B	28	32+3	8	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX120F032C	36	32+3	8	24	5/5/5	2	2	5	3	Ν	2	Y	4/0	Y	12	Y	25	Y	VTLA
PIC32MX120F032D	44	32+3	8	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX130F064B	28	64+3	16	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX130F064C	36	64+3	16	24	5/5/5	2	2	5	3	Ν	2	Y	4/0	Y	12	Y	25	Y	VTLA
PIC32MX130F064D	44	64+3	16	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX150F128B	28	128+3	32	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX150F128C	36	128+3	32	24	5/5/5	2	2	5	3	Ν	2	Y	4/0	Y	12	Y	25	Y	VTLA
PIC32MX150F128D	44	128+3	32	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX130F256B	28	256+3	16	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX130F256D	44	256+3	16	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN
PIC32MX170F256B	28	256+3	64	20	5/5/5	2	2	5	3	N	2	Y	4/0	Y	10	Y	21	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX170F256D	44	256+3	64	32	5/5/5	2	2	5	3	N	2	Y	4/0	Y	13	Y	35	Y	VTLA, TQFP, QFN

# TABLE 1: PIC32MX1XX 28/36/44-PIN GENERAL PURPOSE FAMILY FEATURES

Note 1: This device features 3 KB of boot Flash memory.

**2:** Four out of five timers are remappable.

3: Four out of five external interrupts are remappable.

## TABLE 5: PIN NAMES FOR 28-PIN GENERAL PURPOSE DEVICES

## 28-PIN QFN (TOP VIEW)<sup>(1,2,3.4)</sup>

PIC32MX110F016B PIC32MX120F032B PIC32MX130F064B PIC32MX130F256B PIC32MX150F128B PIC32MX170F256B

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1

Pin #	Full Pin Name	Pin #	Full Pin Name
1	PGED1/AN2/C1IND/C2INB/C3IND/RPB0/RB0	15	TDO/RPB9/SDA1/CTED4/PMD3/RB9
2	PGEC1/AN3/C1INC/C2INA/RPB1/CTED12/RB1	16	Vss
3	AN4/C1INB/C2IND/RPB2/SDA2/CTED13/RB2	17	VCAP
4	AN5/C1INA/C2INC/RTCC/RPB3/SCL2/RB3	18	PGED2/RPB10/CTED11/PMD2/RB10
5	Vss	19	PGEC2/TMS/RPB11/PMD1/RB11
6	OSC1/CLKI/RPA2/RA2	20	AN12/PMD0/RB12
7	OSC2/CLKO/RPA3/PMA0/RA3	21	AN11/RPB13/CTPLS/PMRD/RB13
8	SOSCI/RPB4/RB4	22	CVREFOUT/AN10/C3INB/RPB14/SCK1/CTED5/PMWR/RB14
9	SOSCO/RPA4/T1CK/CTED9/PMA1/RA4	23	AN9/C3INA/RPB15/SCK2/CTED6/PMCS1/RB15
10	Vdd	24	AVss
11	PGED3/RPB5/PMD7/RB5	25	AVdd
12	PGEC3/RPB6/PMD6/RB6	26	MCLR
13	TDI/RPB7/CTED3/PMD5/INT0/RB7	27	VREF+/CVREF+/AN0/C3INC/RPA0/CTED1/RA0
14	TCK/RPB8/SCL1/CTED10/PMD4/RB8	28	VREF-/CVREF-/AN1/RPA1/CTED2/RA1
Note	1: The RPn pins can be used by remappable peripherals. See T	able 1 for th	e available peripherals and Section 11.3 "Peripheral Pin

1: The RPn pins can be used by remappable peripherals. See Table 1 for the available peripherals and Section 11.3 "Peripheral Pin Select" for restrictions.

2: Every I/O port pin (RAx-RCx) can be used as a change notification pin (CNAx-CNCx). See Section 11.0 "I/O Ports" for more information.

3: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.

4: Shaded pins are 5V tolerant.

#### TABLE 10: PIN NAMES FOR 44-PIN USB DEVICES

#### 44-PIN QFN (TOP VIEW)<sup>(1,2,3,5)</sup>

PIC32MX210F016D PIC32MX220F032D PIC32MX230F064D PIC32MX230F256D PIC32MX250F128D PIC32MX270F256D

			44 1
Pin #	Full Pin Name	Pin #	Full Pin Name
1	RPB9/SDA1/CTED4/PMD3/RB9	23	AN4/C1INB/C2IND/RPB2/SDA2/CTED13/PMD2/RB2
2	RPC6/PMA1/RC6	24	AN5/C1INA/C2INC/RTCC/RPB3/SCL2/PMWR/RB3
3	RPC7/PMA0/RC7	25	AN6/RPC0/RC0
4	RPC8/PMA5/RC8	26	AN7/RPC1/RC1
5	RPC9/CTED7/PMA6/RC9	27	AN8/RPC2/PMA2/RC2
6	Vss	28	VDD
7	VCAP	29	Vss
8	PGED2/RPB10/D+/CTED11/RB10	30	OSC1/CLKI/RPA2/RA2
9	PGEC2/RPB11/D-/RB11	31	OSC2/CLKO/RPA3/RA3
10	VUSB3V3	32	TDO/RPA8/PMA8/RA8
11	AN11/RPB13/CTPLS/PMRD/RB13	33	SOSCI/RPB4/RB4
12	PGED4/TMS/PMA10/RA10	34	SOSCO/RPA4/T1CK/CTED9/RA4
13	PGEC4/TCK/CTED8/PMA7/RA7	35	TDI/RPA9/PMA9/RA9
14	CVREFOUT/AN10/C3INB/RPB14/VBUSON/SCK1/CTED5/RB14	36	AN12/RPC3/RC3
15	AN9/C3INA/RPB15/SCK2/CTED6/PMCS1/RB15	37	RPC4/PMA4/RC4
16	AVss	38	RPC5/PMA3/RC5
17	AVdd	39	Vss
18	MCLR	40	VDD
19	PGED3/VREF+/CVREF+/AN0/C3INC/RPA0/CTED1/PMD7/RA0	41	RPB5/USBID/RB5
20	PGEC3/VREF-/CVREF-/AN1/RPA1/CTED2/PMD6/RA1	42	VBUS
21	PGED1/AN2/C1IND/C2INB/C3IND/RPB0/PMD0/RB0	43	RPB7/CTED3/PMD5/INT0/RB7
22	PGEC1/AN3/C1INC/C2INA/RPB1/CTED12/PMD1/RB1	44	RPB8/SCL1/CTED10/PMD4/RB8

Note 1: The RPn pins can be used by remappable peripherals. See Table 1 for the available peripherals and Section 11.3 "Peripheral Pin Select" for restrictions.

2: Every I/O port pin (RAx-RCx) can be used as a change notification pin (CNAx-CNCx). See Section 11.0 "I/O Ports" for more information.

3: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.

4: This pin function is not available on PIC32MX110F016D and PIC32MX120F032D devices.

5: Shaded pins are 5V tolerant.

## **Referenced Sources**

This device data sheet is based on the following individual chapters of the *"PIC32 Family Reference Manual"*. These documents should be considered as the general reference for the operation of a particular module or device feature.

Note:	To access the following documents, refer
	to the Documentation > Reference
	Manuals section of the Microchip PIC32
	website: http://www.microchip.com/pic32

- Section 1. "Introduction" (DS60001127)
- Section 2. "CPU" (DS60001113)
- Section 3. "Memory Organization" (DS60001115)
- Section 5. "Flash Program Memory" (DS60001121)
- Section 6. "Oscillator Configuration" (DS60001112)
- Section 7. "Resets" (DS60001118)
- Section 8. "Interrupt Controller" (DS60001108)
- Section 9. "Watchdog Timer and Power-up Timer" (DS60001114)
- Section 10. "Power-Saving Features" (DS60001130)
- Section 12. "I/O Ports" (DS60001120)
- Section 13. "Parallel Master Port (PMP)" (DS60001128)
- Section 14. "Timers" (DS60001105)
- Section 15. "Input Capture" (DS60001122)
- Section 16. "Output Compare" (DS60001111)
- Section 17. "10-bit Analog-to-Digital Converter (ADC)" (DS60001104)
- Section 19. "Comparator" (DS60001110)
- Section 20. "Comparator Voltage Reference (CVREF)" (DS60001109)
- Section 21. "Universal Asynchronous Receiver Transmitter (UART)" (DS60001107)
- Section 23. "Serial Peripheral Interface (SPI)" (DS60001106)
- Section 24. "Inter-Integrated Circuit (I<sup>2</sup>C)" (DS60001116)
- Section 27. "USB On-The-Go (OTG)" (DS60001126)
- Section 29. "Real-Time Clock and Calendar (RTCC)" (DS60001125)
- Section 31. "Direct Memory Access (DMA) Controller" (DS60001117)
- Section 32. "Configuration" (DS60001124)
- Section 33. "Programming and Diagnostics" (DS60001129)
- Section 37. "Charge Time Measurement Unit (CTMU)" (DS60001167)

# 2.0 GUIDELINES FOR GETTING STARTED WITH 32-BIT MCUs

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the documents listed in the *Documentation* > *Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

# 2.1 Basic Connection Requirements

Getting started with the PIC32MX1XX/2XX 28/36/44pin Family of 32-bit Microcontrollers (MCUs) requires attention to a minimal set of device pin connections before proceeding with development. The following is a list of pin names, which must always be connected:

- All VDD and Vss pins (see 2.2 "Decoupling Capacitors")
- All AVDD and AVss pins, even if the ADC module is not used (see 2.2 "Decoupling Capacitors")
- VCAP pin (see 2.3 "Capacitor on Internal Voltage Regulator (VCAP)")
- MCLR pin (see 2.4 "Master Clear (MCLR) Pin")
- PGECx/PGEDx pins, used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes (see **2.5** "ICSP Pins")
- OSC1 and OSC2 pins, when external oscillator source is used (see 2.7 "External Oscillator Pins")

The following pins may be required:

• VREF+/VREF- pins – used when external voltage reference for the ADC module is implemented

Note: The AVDD and AVss pins must be connected, regardless of ADC use and the ADC voltage reference source.

# 2.2 Decoupling Capacitors

The use of decoupling capacitors on power supply pins, such as VDD, VSS, AVDD and AVSS is required. See Figure 2-1.

Consider the following criteria when using decoupling capacitors:

- Value and type of capacitor: A value of 0.1  $\mu$ F (100 nF), 10-20V is recommended. The capacitor should be a low Equivalent Series Resistance (low-ESR) capacitor and have resonance frequency in the range of 20 MHz and higher. It is further recommended that ceramic capacitors be used.
- Placement on the printed circuit board: The decoupling capacitors should be placed as close to the pins as possible. It is recommended that the capacitors be placed on the same side of the board as the device. If space is constricted, the capacitor can be placed on another layer on the PCB using a via; however, ensure that the trace length from the pin to the capacitor is within one-quarter inch (6 mm) in length.
- Handling high frequency noise: If the board is experiencing high frequency noise, upward of tens of MHz, add a second ceramic-type capacitor in parallel to the above described decoupling capacitor. The value of the second capacitor can be in the range of 0.01  $\mu$ F to 0.001  $\mu$ F. Place this second capacitor next to the primary decoupling capacitor. In high-speed circuit designs, consider implementing a decade pair of capacitances as close to the power and ground pins as possible. For example, 0.1  $\mu$ F in parallel with 0.001  $\mu$ F.
- Maximizing performance: On the board layout from the power supply circuit, run the power and return traces to the decoupling capacitors first, and then to the device pins. This ensures that the decoupling capacitors are first in the power chain. Equally important is to keep the trace length between the capacitor and the power pins to a minimum thereby reducing PCB track inductance.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0			
24.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0			
31:24	—	—	_	—	—		—	—			
00.40	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0			
23:10	—	—	_	—	—	—	—	—			
45.0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0			
15:8	BMXDKPBA<15:8>										
7.0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0			
7:0				BMXDK	PBA<7:0>						

#### REGISTER 4-2: BMXDKPBA: DATA RAM KERNEL PROGRAM BASE ADDRESS REGISTER

# Legend:

Legenu.			
R = Readable bit	W = Writable bit	U = Unimplemented bit, rea	ad as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 Unimplemented: Read as '0'

bit 15-10 **BMXDKPBA<15:10>:** DRM Kernel Program Base Address bits When non-zero, this value selects the relative base address for kernel program space in RAM

bit 9-0 BMXDKPBA<9:0>: Read-Only bits This value is always '0', which forces 1 KB increments

**Note 1:** At Reset, the value in this register is forced to zero, which causes all of the RAM to be allocated to Kernal mode data usage.

2: The value in this register must be less than or equal to BMXDRMSZ.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
21.24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
31:24	—	—	_	—	_		_	—
00.40	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
23:10	—	—	—	—	—	—	—	—
45.0	R/W-0	R/W-0	R-0	R-0	R-0	U-0	U-0	U-0
15:8	WR	WREN	WRERR <sup>(1)</sup>	LVDERR <sup>(1)</sup>	LVDSTAT <sup>(1)</sup>	—	_	—
7.0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
7:0	_	_		_	NVMOP<3:0>			

#### REGISTER 5-1: NVMCON: PROGRAMMING CONTROL REGISTER

## Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, rea	id as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 Unimplemented: Read as '0'

bit 15	WR: Write Control bit
	This bit is writable when WREN = 1 and the unlock sequence is followed.
	<ul> <li>1 = Initiate a Flash operation. Hardware clears this bit when the operation completes</li> <li>0 = Flash operation is complete or inactive</li> </ul>
bit 14	WREN: Write Enable bit
	This is the only bit in this register reset by a device Reset.
	<ul> <li>1 = Enable writes to WR bit and enables LVD circuit</li> <li>0 = Disable writes to WR bit and disables LVD circuit</li> </ul>
bit 13	WRERR: Write Error bit <sup>(1)</sup>
	This bit is read-only and is automatically set by hardware.
	<ul> <li>1 = Program or erase sequence did not complete successfully</li> <li>0 = Program or erase sequence completed normally</li> </ul>
bit 12	LVDERR: Low-Voltage Detect Error bit (LVD circuit must be enabled) <sup>(1)</sup>
	This bit is read-only and is automatically set by hardware.
	<ul> <li>1 = Low-voltage detected (possible data corruption, if WRERR is set)</li> <li>0 = Voltage level is acceptable for programming</li> </ul>
bit 11	LVDSTAT: Low-Voltage Detect Status bit (LVD circuit must be enabled) <sup>(1)</sup>
	This bit is read-only and is automatically set and cleared by the hardware.
	1 = Low-voltage event is active
	0 = Low-voltage event is not active
bit 10-4	Unimplemented: Read as '0'
bit 3-0	NVMOP<3:0>: NVM Operation bits
	These bits are writable when WREN = 0.
	1111 = Reserved
	•
	0111 = Reserved
	0110 = No operation
	<ul> <li>0101 = Program Flash Memory (PFM) erase operation: erases PFM, if all pages are not write-protected</li> <li>0100 = Page erase operation: erases page selected by NVMADDR, if it is not write-protected</li> <li>0011 = Row program operation: programs row selected by NVMADDR, if it is not write-protected</li> </ul>
	0010 = No operation
	0000 = No operation

**Note 1:** This bit is cleared by setting NVMOP == `b0000, and initiating a Flash operation (i.e., WR).

# 8.0 OSCILLATOR CONFIGURATION

Note:	This data sheet summarizes the features
	of the PIC32MX1XX/2XX 28/36/44-pin
	Family of devices. It is not intended to be
	a comprehensive reference source. To
	complement the information in this data
	sheet, refer to Section 6. "Oscillator
	Configuration" (DS60001112), which is
	available from the Documentation >
	Reference Manual section of the
	Microchip PIC32 web site
	(www.microchip.com/pic32).

The PIC32MX1XX/2XX 28/36/44-pin Family oscillator system has the following modules and features:

- Four external and internal oscillator options as clock sources
- On-Chip PLL with user-selectable input divider, multiplier and output divider to boost operating frequency on select internal and external oscillator sources
- On-Chip user-selectable divisor postscaler on select oscillator sources
- Software-controllable switching between various clock sources
- A Fail-Safe Clock Monitor (FSCM) that detects clock failure and permits safe application recovery or shutdown
- Dedicated On-Chip PLL for USB peripheral

A block diagram of the oscillator system is provided in Figure 8-1.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0				
	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0				
31:24	—		RODIV<14:8> <sup>(1,3)</sup>									
	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0				
23:16		RODIV<7:0> <sup>(1,3)</sup>										
45.0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0, HC	R-0, HS, HC				
15:8	ON	_	SIDL	OE	RSLP <sup>(2)</sup>	-	DIVSWEN	ACTIVE				
	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0				
7:0		_	_	_	ROSEL<3:0> <sup>(1)</sup>							

#### **REGISTER 8-3: REFOCON: REFERENCE OSCILLATOR CONTROL REGISTER**

Legend:	HC = Hardware Clearable	HS = Hardware Settable	
R = Readable bit	W = Writable bit	U = Unimplemented bit, r	ead as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31 Unimplemented: Read as '0'

bit 30-16	RODIV<14:0> Reference Clock Divider bits <sup>(1,3)</sup>
	The value selects the reference clock divider bits. See Figure 8-1 for information.
bit 15	ON: Output Enable bit
	1 = Reference Oscillator module is enabled
	0 = Reference Oscillator module is disabled
bit 14	Unimplemented: Read as '0'
bit 13	SIDL: Peripheral Stop in Idle Mode bit

- 1 = Discontinue module operation when the device enters Idle mode
  - 0 =Continue module operation when the device enters lide mode
- bit 12 **OE:** Reference Clock Output Enable bit
  - 1 = Reference clock is driven out on REFCLKO pin
  - 0 = Reference clock is not driven out on REFCLKO pin
- bit 11 RSLP: Reference Oscillator Module Run in Sleep bit<sup>(2)</sup>
  - 1 = Reference Oscillator module output continues to run in Sleep
  - 0 = Reference Oscillator module output is disabled in Sleep
- bit 10 Unimplemented: Read as '0'
- bit 9 DIVSWEN: Divider Switch Enable bit
  - 1 = Divider switch is in progress
    - 0 = Divider switch is complete
- bit 8 ACTIVE: Reference Clock Request Status bit
  - 1 = Reference clock request is active
  - 0 = Reference clock request is not active
- bit 7-4 Unimplemented: Read as '0'
- **Note 1:** The ROSEL and RODIV bits should not be written while the ACTIVE bit is '1', as undefined behavior may result.
  - **2:** This bit is ignored when the ROSEL<3:0> bits = 0000 or 0001.
  - 3: While the ON bit is set to '1', writes to these bits do not take effect until the DIVSWEN bit is also set to '1'.

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.24	U-0	U-0						
31:24	—	—	—	—	—	—	—	—
22:16	U-0	U-0						
23:10	—	—	—	—	—	—	—	_
45.0	U-0	U-0						
15:8	—	—	—	—	—	—	—	-
	R/W-0	R/W-0						
7:0	BTSEE	BMYEE		BTOEE			CRC5EE <sup>(1)</sup>	DIDEE
	DIGLE	DIVIALL	DIVIALL	DIOLL	DINOLL	ONCIDEL	EOFEE <sup>(2)</sup>	

#### REGISTER 10-9: U1EIE: USB ERROR INTERRUPT ENABLE REGISTER

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, re	ad as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### bit 31-8 Unimplemented: Read as '0'

bit 7	<b>BTSEE:</b> Bit Stuff Error Interrupt Enable bit 1 = BTSEF interrupt is enabled 0 = BTSEF interrupt is disabled
bit 6	BMXEE: Bus Matrix Error Interrupt Enable bit
	<ul><li>1 = BMXEF interrupt is enabled</li><li>0 = BMXEF interrupt is disabled</li></ul>
bit 5	DMAEE: DMA Error Interrupt Enable bit
	<ul><li>1 = DMAEF interrupt is enabled</li><li>0 = DMAEF interrupt is disabled</li></ul>
bit 4	BTOEE: Bus Turnaround Time-out Error Interrupt Enable bit
	<ul><li>1 = BTOEF interrupt is enabled</li><li>0 = BTOEF interrupt is disabled</li></ul>
bit 3	DFN8EE: Data Field Size Error Interrupt Enable bit
	1 = DFN8EF interrupt is enabled
	0 = DFN8EF interrupt is disabled

- bit 2 CRC16EE: CRC16 Failure Interrupt Enable bit
  - 1 = CRC16EF interrupt is enabled
  - 0 = CRC16EF interrupt is disabled
- bit 1 CRC5EE: CRC5 Host Error Interrupt Enable bit<sup>(1)</sup>
  - 1 = CRC5EF interrupt is enabled
  - 0 = CRC5EF interrupt is disabled
  - EOFEE: EOF Error Interrupt Enable bit<sup>(2)</sup>
  - 1 = EOF interrupt is enabled
  - 0 = EOF interrupt is disabled
- bit 0 PIDEE: PID Check Failure Interrupt Enable bit
  - 1 = PIDEF interrupt is enabled
  - 0 = PIDEF interrupt is disabled
- Note 1: Device mode.
  - 2: Host mode.

Note: For an interrupt to propagate the USBIF register, the UERRIE (U1IE<1>) bit must be set.

## 11.3 Peripheral Pin Select

A major challenge in general purpose devices is providing the largest possible set of peripheral features while minimizing the conflict of features on I/O pins. The challenge is even greater on low pin-count devices. In an application where more than one peripheral needs to be assigned to a single pin, inconvenient workarounds in application code or a complete redesign may be the only option.

The Peripheral Pin Select (PPS) configuration provides an alternative to these choices by enabling peripheral set selection and their placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, users can better tailor the device to their entire application, rather than trimming the application to fit the device.

The PPS configuration feature operates over a fixed subset of digital I/O pins. Users may independently map the input and/or output of most digital peripherals to these I/O pins. PPS is performed in software and generally does not require the device to be reprogrammed. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping once it has been established.

## 11.3.1 AVAILABLE PINS

The number of available pins is dependent on the particular device and its pin count. Pins that support the PPS feature include the designation "RPn" in their full pin designation, where "RP" designates a remappable peripheral and "n" is the remappable port number.

## 11.3.2 AVAILABLE PERIPHERALS

The peripherals managed by the PPS are all digitalonly peripherals. These include general serial communications (UART and SPI), general purpose timer clock inputs, timer-related peripherals (input capture and output compare) and interrupt-on-change inputs.

In comparison, some digital-only peripheral modules are never included in the PPS feature. This is because the peripheral's function requires special I/O circuitry on a specific port and cannot be easily connected to multiple pins. These modules include I<sup>2</sup>C among others. A similar requirement excludes all modules with analog inputs, such as the Analog-to-Digital Converter (ADC).

A key difference between remappable and non-remappable peripherals is that remappable peripherals are not associated with a default I/O pin. The peripheral must always be assigned to a specific I/O pin before it can be used. In contrast, non-remappable peripherals are always available on a default pin, assuming that the peripheral is active and not conflicting with another peripheral.

When a remappable peripheral is active on a given I/O pin, it takes priority over all other digital I/O and digital communication peripherals associated with the pin.

Priority is given regardless of the type of peripheral that is mapped. Remappable peripherals never take priority over any analog functions associated with the pin.

#### 11.3.3 CONTROLLING PERIPHERAL PIN SELECT

PPS features are controlled through two sets of SFRs: one to map peripheral inputs, and one to map outputs. Because they are separately controlled, a particular peripheral's input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

The association of a peripheral to a peripheral-selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

## 11.3.4 INPUT MAPPING

The inputs of the PPS options are mapped on the basis of the peripheral. That is, a control register associated with a peripheral dictates the pin it will be mapped to. The [*pin name*]R registers, where [*pin name*] refers to the peripheral pins listed in Table 11-1, are used to configure peripheral input mapping (see Register 11-1). Each register contains sets of 4 bit fields. Programming these bit fields with an appropriate value maps the RPn pin with the corresponding value to that peripheral. For any given device, the valid range of values for any bit field is shown in Table 11-1.

For example, Figure 11-2 illustrates the remappable pin selection for the U1RX input.

#### FIGURE 11-2: REMAPPABLE INPUT EXAMPLE FOR U1RX



#### 11.3.5 OUTPUT MAPPING

In contrast to inputs, the outputs of the PPS options are mapped on the basis of the pin. In this case, a control register associated with a particular pin dictates the peripheral output to be mapped. The RPnR registers (Register 11-2) are used to control output mapping. Like the [*pin name*]R registers, each register contains sets of 4 bit fields. The value of the bit field corresponds to one of the peripherals, and that peripheral's output is mapped to the pin (see Table 11-2 and Figure 11-3).

A null output is associated with the output register reset value of '0'. This is done to ensure that remappable outputs remain disconnected from all output pins by default.

#### FIGURE 11-3: EXAMPLE OF MULTIPLEXING OF REMAPPABLE OUTPUT FOR RPA0



# 11.3.6 CONTROLLING CONFIGURATION CHANGES

Because peripheral remapping can be changed during run time, some restrictions on peripheral remapping are needed to prevent accidental configuration changes. PIC32 devices include two features to prevent alterations to the peripheral map:

- Control register lock sequence
- Configuration bit select lock

## 11.3.6.1 Control Register Lock Sequence

Under normal operation, writes to the RPnR and [*pin name*]R registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the Configuration bit, IOLOCK (CFGCON<13>). Setting IOLOCK prevents writes to the control registers; clearing IOLOCK allows writes.

To set or clear the IOLOCK bit, an unlock sequence must be executed. Refer to **Section 6. "Oscillator"** (DS60001112) in the *"PIC32 Family Reference Manual"* for details.

## 11.3.6.2 Configuration Bit Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the RPnR and [*pin name*]R registers. The Configuration bit, IOL1WAY (DEVCFG3<29>), blocks the IOLOCK bit from being cleared after it has been set once. If IOLOCK remains set, the register unlock procedure does not execute, and the PPS control registers cannot be written to. The only way to clear the bit and reenable peripheral remapping is to perform a device Reset.

In the default (unprogrammed) state, IOL1WAY is set, restricting users to one write session.

# 17.1 SPI Control Registers

## TABLE 17-1: SPI1 AND SPI2 REGISTER MAP

ess		6		Bits															
Virtual Addr (BF80_#)	Register Name <sup>(1)</sup>	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Reset
5800	SPI1CON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FI	RMCNT<2:	0>	MCLKSEL	—	_	—	—	—	SPIFE	ENHBUF	0000
3000	SFILCON	15:0	ON	-	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISE	EL<1:0>	SRXISI	EL<1:0>	0000
E010	QDI1QTAT	31:16	_	_	_		RXE	BUFELM<4:	:0>		_	_	_		TX	BUFELM<4	:0>		0000
0100	SFIISTAI	15:0	—	—	—	FRMERR	SPIBUSY	-	—	SPITUR	SRMT	SPIROV	SPIRBE	_	SPITBE	_	SPITBF	SPIRBF	0008
5020	SDI1BUE	31:16									31.05								0000
5620		15:0								DAIA	51.04								0000
5830	SPI1BRG	31:16	—		—	—	—	—	—	—	—	—	—	—	-	—	—	—	0000
3030		15:0	—	—	—						E	3RG<12:0>							0000
		31:16	_	—	—	_	—	_	—	—	—	—	—	—	—	—	-	—	0000
5840	SPI1CON2	15:0	SPI SGNEXT	—	—	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	—	—	—	AUD MONO	—	AUDMO	DC<1:0>	0000
	SDISCON	31:16	FRMEN	FRMSYNC	FRMPOL	MSSEN	FRMSYPW	FI	RMCNT<2:	0>	MCLKSEL	_	_	_	_	_	SPIFE	ENHBUF	0000
5AUU	SFIZCON	15:0	ON	_	SIDL	DISSDO	MODE32	MODE16	SMP	CKE	SSEN	CKP	MSTEN	DISSDI	STXISE	EL<1:0>	SRXISI	EL<1:0>	0000
	CDIPCTAT	31:16		—	—		RXE	BUFELM<4:	:0>		—	_	_		TX	BUFELM<4	:0>		0000
5A10	3F1231AI	15:0		—	—	FRMERR	SPIBUSY	_	—	SPITUR	SRMT	SPIROV	SPIRBE	_	SPITBE	_	SPITBF	SPIRBF	8000
E A 20		31:16									31.05								0000
5AZU	3F12D01	15:0								DAIA	51.0~								0000
EA 20	SDISEDC	31:16	_	—	—	_	_	_	—	—	_	—	—	—	—	—	_	—	0000
5A30		15:0	—		—			-			E	3RG<12:0>		-		-			0000
		31:16	—	-	—	—	-	—	—	-	-	-	—	—	-	—	—	—	0000
5A40	SPI2CON2	15:0	SPI SGNEXT	-	_	FRM ERREN	SPI ROVEN	SPI TUREN	IGNROV	IGNTUR	AUDEN	_	-	_	AUD MONO	_	AUDMO	)D<1:0>	0000

Legend: x = unknown value on Reset; -- = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table except SPIxBUF have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 "CLR, SET and INV Registers" for more information.

IC32MX1XX/2XX 28/36/44-PIN FAMILY

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
24.24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
31:24	—	—	—	—	—	—	CAL<9	):8>
22:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
23.10				CAL<	:7:0>			
45.0	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
15:8	ON <sup>(1,2)</sup>	—	SIDL	_	—	—	—	—
7.0	R/W-0	R-0	U-0	U-0	R/W-0	R-0	R-0	R/W-0
7:0	RTSECSEL <sup>(3)</sup>	RTCCLKON	—	—	RTCWREN <sup>(4)</sup>	RTCSYNC	HALFSEC <sup>(5)</sup>	RTCOE

## REGISTER 21-1: RTCCON: RTC CONTROL REGISTER

## Legend:

Logonal			
R = Readable bit	W = Writable bit	U = Unimplemented bit, rea	ad as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

#### bit 31-26 Unimplemented: Read as '0'

bit 25-16 CAL<9:0>: RTC Drift Calibration bits, which contain a signed 10-bit integer value 0111111111 = Maximum positive adjustment, adds 511 RTC clock pulses every one minute 000000001 = Minimum positive adjustment, adds 1 RTC clock pulse every one minute 000000000 = No adjustment 1111111111 = Minimum negative adjustment, subtracts 1 RTC clock pulse every one minute 100000000 = Maximum negative adjustment, subtracts 512 clock pulses every one minute ON: RTCC On bit<sup>(1,2)</sup> bit 15 1 = RTCC module is enabled 0 = RTCC module is disabled bit 14 Unimplemented: Read as '0' bit 13 SIDL: Stop in Idle Mode bit 1 = Disables the PBCLK to the RTCC when the device enters Idle mode 0 = Continue normal operation when the device enters Idle mode bit 12-8 Unimplemented: Read as '0' bit 7 RTSECSEL: RTCC Seconds Clock Output Select bit<sup>(3)</sup> 1 = RTCC Seconds Clock is selected for the RTCC pin 0 = RTCC Alarm Pulse is selected for the RTCC pin bit 6 RTCCLKON: RTCC Clock Enable Status bit 1 = RTCC Clock is actively running 0 = RTCC Clock is not running **Note 1:** The ON bit is only writable when RTCWREN = 1. 2: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit. 3: Requires RTCOE = 1 (RTCCON<0>) for the output to be active. 4: The RTCWREN bit can be set only when the write sequence is enabled. 5: This bit is read-only. It is cleared to '0' on a write to the seconds bit fields (RTCTIME<14:8>).

Note: This register is reset only on a Power-on Reset (POR).

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## 23.1 Comparator Control Registers

## TABLE 23-1: COMPARATOR REGISTER MAP

ess	<b>a</b> -	0		Bits														ú	
Virtual Addr (BF80_#)	Register Name <sup>(1)</sup>	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Reset
A000		31:16			_			_		—	_	—	—	—	—	—			0000
A000	CINTCON	15:0	ON	COE	CPOL	_	_	_	_	COUT	EVPO	L<1:0>	_	CREF	-	—	CCH	<1:0>	00C3
A010	CM2CON	31:16		_	_	_	_	_	_	_	-	_	—	—	—	—	_	_	0000
AUTU	CIVIZCON	15:0	ON	COE	CPOL	_	_	_	_	COUT	EVPO	L<1:0>	_	CREF	-	—	CCH	<1:0>	00C3
A020	CM3CON	31:16		_	_	_	_	_	_	_	_	_	—	—	—	—	_	_	0000
A020	CINISCON	15:0	ON	COE	CPOL	_	_	_	_	COUT	EVPO	L<1:0>	_	CREF	-	—	CCH	<1:0>	00C3
A060	CMSTAT	31:16	_	_	_	_	_	_		_	_	_	_	_	_	_	_	_	0000
A000	CIVISTAI	15:0	_	_	SIDL	_	_	_	_	_	_	_	—	—	—	C3OUT	C2OUT	C10UT	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 "CLR, SET and INV Registers" for more information.

NOTES:

## 27.2 Configuration Registers

# TABLE 27-1: DEVCFG: DEVICE CONFIGURATION WORD SUMMARY

ess										Bits									í
Virtual Addr (BFC0_#)	Register Name	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Reset
		31:16	FVBUSONIO	FUSBIDIO	IOL1WAY	PMDL1WAY	_	-	—	—	—	—	—	_	—	_	-	_	xxxx
UDFU	DEVCEGS	15:0								USERID<1	5:0>								xxxx
		31:16	—	—	_	—	—	-	-	—	—	—	—	_	—	FP	LLODIV<2:(	)>	xxxx
UDF4	DEVCFG2	15:0	UPLLEN <sup>(1)</sup>	—	_	—	—	UPL	LIDIV<2:0>	<b>_</b> (1)	—	FF	PLLMUL<2:	)>	—	FF	PLLIDIV<2:0	>	xxxx
		31:16	—	—	_	—	—	-	FWDTWI	NSZ<1:0>	FWDTEN	WINDIS	—		١	NDTPS<4:0	>		XXXX
UDFO	DEVCEGI	15:0	FCKSM	<1:0>	FPBD	IV<1:0>	—	OSCIOFNC	POSCM	OD<1:0>	IESO	—	FSOSCEN	_	—	F	NOSC<2:0>	•	XXXX
		31:16	—	—	_	CP	—	-	-	BWP	—	—	—	_	—	F	WP<8:6>(2)		XXXX
UDFC	DEVCEGO	15:0			PWP<	:5:0>			_	_	_	_	_	ICESE	L<1:0>	JTAGEN	DEBUG	6<1:0>	XXXX

Legend: x = unknown value on Reset; - = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This bit is only available on PIC32MX2XX devices.

2: PWP<8:7> are only available on devices with 256 KB of Flash.

## TABLE 27-2: DEVICE ID, REVISION, AND CONFIGURATION SUMMARY

ess	ē									В	its								(E
Virtual Addr (BF80_#)	Register Name	Bit Range	31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	All Resets <sup>(</sup>
F000		31:16		VER	<3:0>							DEVID	<27:16>						xxxx <sup>(1</sup>
F220	DEVID	15:0								DEVID	<15:0>								xxxx <sup>(1</sup>
F000		31:16	_	_	_	—	_	_	_	_	_	_	_	_	_	_	_	_	0000
F200	CFGCON	15:0	_	—	IOLOCK	PMDLOCK	_	_	_	_	_	_	_	_	JTAGEN	_	_	TDOEN	000B
F020	OVOKEV(3)	31:16								SAGKE.	V<31.05								0000
F230	STORET	15:0								STORE	1~51.02								0000

Legend: x = unknown value on Reset; - = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: Reset values are dependent on the device variant.

## TABLE 30-24: TIMER2, 3, 4, 5 EXTERNAL CLOCK TIMING REQUIREMENTS

AC CH/	ARACTERIS	TICS		<b>Standar</b> (unless Operatir	$\label{eq:constraint} \begin{array}{l} \mbox{tandard Operating Conditions: 2.3V to 3.6V} \\ \mbox{unless otherwise stated)} \\ \mbox{operating temperature} & -40^\circ C \leq TA \leq +85^\circ C \mbox{ for Industrial} \\ & -40^\circ C \leq TA \leq +105^\circ C \mbox{ for V-temp} \end{array}$						
Param. No.	Symbol	Cha	racteristic	s <sup>(1)</sup>	Min.	Max.	Units	Condi	tions		
TB10	ТтхН	TxCK High Time	Synchron prescaler	ous, with	[(12.5 ns or 1 TPB)/N] + 25 ns	—	ns	Must also meet parameter TB15	N = prescale value (1, 2, 4, 8,		
TB11	ΤτχL	TxCK Low Time	Synchron prescaler	ous, with	[(12.5 ns or 1 ТРВ)/N] + 25 ns	_	ns	Must also meet parameter TB15	16, 32, 64, 256)		
TB15	T⊤xP	TxCK Input	Synchron prescaler	ous, with	[(Greater of [(25 ns or 2 Трв)/N] + 30 ns	_	ns	VDD > 2.7V			
		Period			[(Greater of [(25 ns or 2 Трв)/N] + 50 ns	_	ns	VDD < 2.7V			
TB20	TCKEXTMRL	Delay from Clock Edge	External T e to Timer I	xCK ncrement	—	1	Трв	_	-		

Note 1: These parameters are characterized, but not tested in manufacturing.

## FIGURE 30-7: INPUT CAPTURE (CAPx) TIMING CHARACTERISTICS



#### TABLE 30-25: INPUT CAPTURE MODULE TIMING REQUIREMENTS

AC CHARACTERISTICS			$\begin{array}{llllllllllllllllllllllllllllllllllll$					
Param. No.	Symbol	Characteristics <sup>(1)</sup>		Min.	Max.	Units	Conditions	
IC10	TCCL	ICx Input	t Low Time	[(12.5 ns or 1 ТРв)/N] + 25 ns	-	ns	Must also meet parameter IC15.	N = prescale value (1, 4, 16)
IC11	ТссН	ICx Input	t High Time	[(12.5 ns or 1 ТРВ)/N] + 25 ns	_	ns	Must also meet parameter IC15.	
IC15	TCCP	ICx Input	t Period	[(25 ns or 2 Трв)/N] + 50 ns	_	ns	_	

Note '	1:	These	parameters a	are charac	terized, bu	it not f	tested in	manufacturing	
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## TABLE 30-31: SPIX MODULE SLAVE MODE (CKE = 1) TIMING REQUIREMENTS (CONTINUED)

AC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V(unless otherwise stated)Operating temperature $-40^{\circ}C \le TA \le +85^{\circ}C$ for Industrial $-40^{\circ}C \le TA \le +105^{\circ}C$ for V-temp					
Param. No.	am. o. Symbol Characteristics <sup>(1)</sup>		Min.	Typical <sup>(2)</sup>	Max.	Units	Conditions	
SP51	TssH2doZ	SSx ↑ to SDOx Output High-Impedance (Note 4)	5	_	25	ns	_	
SP52	TscH2ssH TscL2ssH	SSx ↑ after SCKx Edge	Тѕск + 20	_	_	ns	_	
SP60	TssL2doV	SDOx Data Output Valid after SSx Edge	—	—	25	ns		

Note 1: These parameters are characterized, but not tested in manufacturing.

2: Data in "Typical" column is at 3.3V, 25°C unless otherwise stated. Parameters are for design guidance only and are not tested.

**3:** The minimum clock period for SCKx is 50 ns.

**4:** Assumes 50 pF load on all SPIx pins.

## 28-Lead Skinny Plastic Dual In-Line (SP) – 300 mil Body [SPDIP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



	Units					
Dimensior	Dimension Limits			MAX		
Number of Pins	Ν		28			
Pitch	е	.100 BSC				
Top to Seating Plane	Α	-	-	.200		
Molded Package Thickness	A2	.120	.135	.150		
Base to Seating Plane	A1	.015	-	-		
Shoulder to Shoulder Width	E	.290	.310	.335		
Molded Package Width	E1	.240	.285	.295		
Overall Length	D	1.345	1.365	1.400		
Tip to Seating Plane	L	.110	.130	.150		
Lead Thickness	с	.008	.010	.015		
Upper Lead Width	b1	.040	.050	.070		
Lower Lead Width	b	.014	.018	.022		
Overall Row Spacing §	eВ	-	-	.430		

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.

2. § Significant Characteristic.

3. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.

4. Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-070B