



Welcome to [E-XFL.COM](https://www.e-xfl.com)

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	35
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFTLA Exposed Pad
Supplier Device Package	44-VTLA (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx170f256d-v-tl

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

2.9 Typical Application Connection Examples

Examples of typical application connections are shown in Figure 2-5 and Figure 2-6.

FIGURE 2-5: CAPACITIVE TOUCH SENSING WITH GRAPHICS APPLICATION

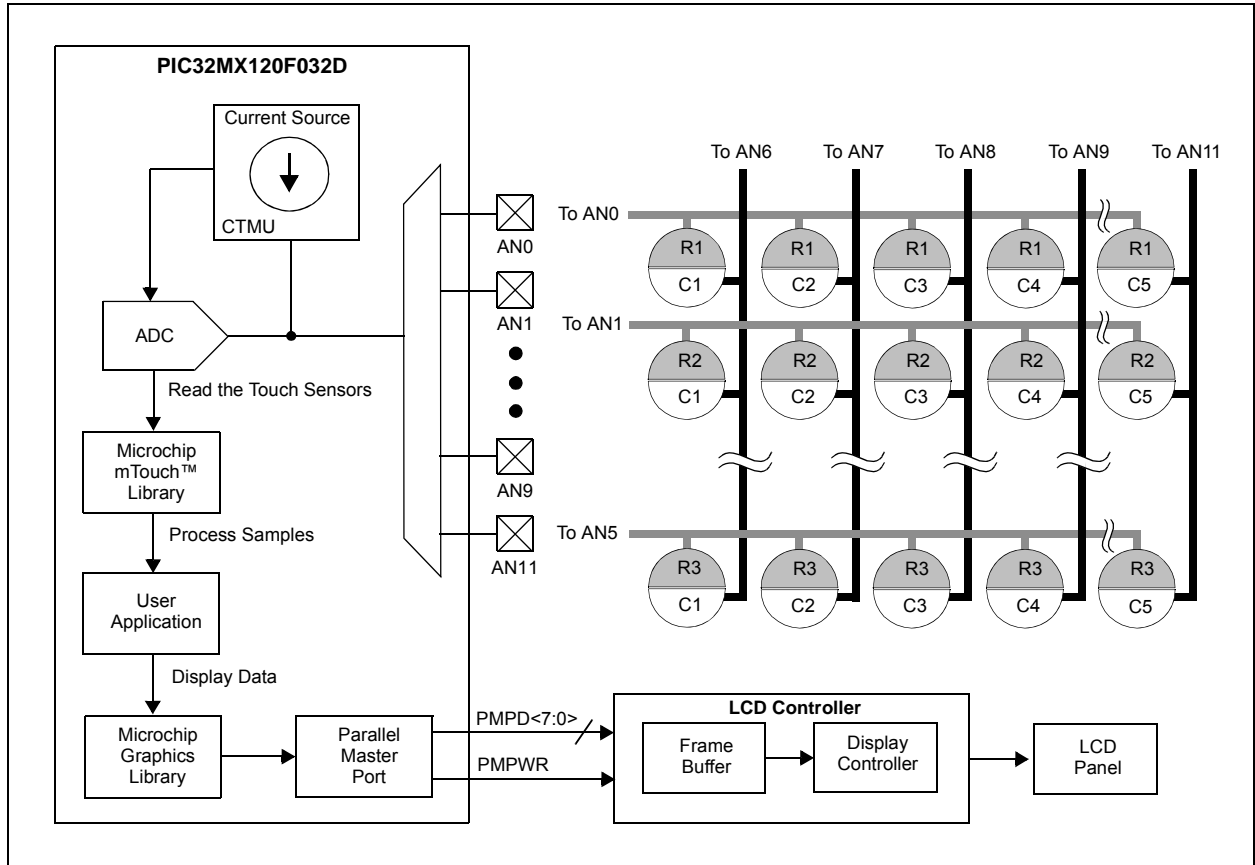
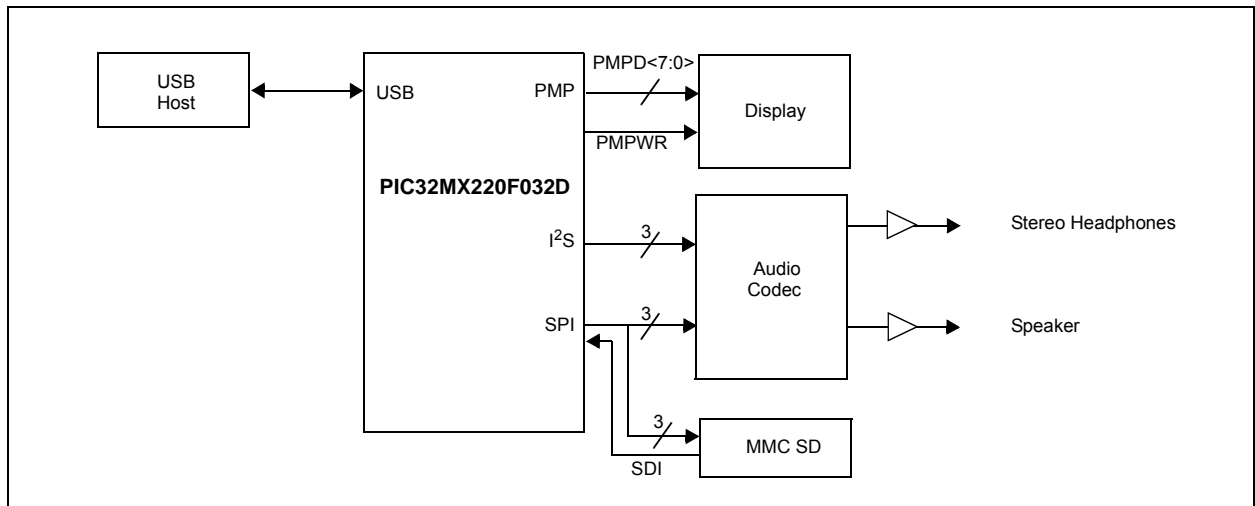


FIGURE 2-6: AUDIO PLAYBACK APPLICATION



PIC32MX1XX/2XX 28/36/44-PIN FAMILY

4.0 MEMORY ORGANIZATION

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. For detailed information, refer to **Section 3. “Memory Organization”** (DS60001115), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MX1XX/2XX 28/36/44-pin Family microcontrollers provide 4 GB unified virtual memory address space. All memory regions, including program, data memory, Special Function Registers (SFRs), and Configuration registers, reside in this address space at their respective unique addresses. The program and data memories can be optionally partitioned into user and kernel memories. In addition, the data memory can be made executable, allowing PIC32MX1XX/2XX 28/36/44-pin Family devices to execute from data memory.

Key features include:

- 32-bit native data width
- Separate User (KUSEG) and Kernel (KSEG0/KSEG1) mode address space
- Flexible program Flash memory partitioning
- Flexible data RAM partitioning for data and program space
- Separate boot Flash memory for protected code
- Robust bus exception handling to intercept runaway code
- Simple memory mapping with Fixed Mapping Translation (FMT) unit
- Cacheable (KSEG0) and non-cacheable (KSEG1) address regions

4.1 PIC32MX1XX/2XX 28/36/44-pin Family Memory Layout

PIC32MX1XX/2XX 28/36/44-pin Family microcontrollers implement two address schemes: virtual and physical. All hardware resources, such as program memory, data memory and peripherals, are located at their respective physical addresses. Virtual addresses are exclusively used by the CPU to fetch and execute instructions as well as access peripherals. Physical addresses are used by bus master peripherals, such as DMA and the Flash controller, that access memory independently of the CPU.

The memory maps for the PIC32MX1XX/2XX 28/36/44-pin Family devices are illustrated in Figure 4-1 through Figure 4-6.

Table 4-1 provides SFR memory map details.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 7-1: INTCON: INTERRUPT CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0
	—	—	—	MVEC	—	TPC<2:0>		
7:0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	INT4EP	INT3EP	INT2EP	INT1EP	INT0EP

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **MVEC:** Multi Vector Configuration bit

1 = Interrupt controller configured for Multi-vectored mode

0 = Interrupt controller configured for Single-vectored mode

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **TPC<2:0>:** Interrupt Proximity Timer Control bits

111 = Interrupts of group priority 7 or lower start the Interrupt Proximity timer

110 = Interrupts of group priority 6 or lower start the Interrupt Proximity timer

101 = Interrupts of group priority 5 or lower start the Interrupt Proximity timer

100 = Interrupts of group priority 4 or lower start the Interrupt Proximity timer

011 = Interrupts of group priority 3 or lower start the Interrupt Proximity timer

010 = Interrupts of group priority 2 or lower start the Interrupt Proximity timer

001 = Interrupts of group priority 1 start the Interrupt Proximity timer

000 = Disables Interrupt Proximity timer

bit 7-5 **Unimplemented:** Read as '0'

bit 4 **INT4EP:** External Interrupt 4 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

bit 3 **INT3EP:** External Interrupt 3 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

bit 2 **INT2EP:** External Interrupt 2 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

bit 1 **INT1EP:** External Interrupt 1 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

bit 0 **INT0EP:** External Interrupt 0 Edge Polarity Control bit

1 = Rising edge

0 = Falling edge

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

8.0 OSCILLATOR CONFIGURATION

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 6. “Oscillator Configuration”** (DS60001112), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The PIC32MX1XX/2XX 28/36/44-pin Family oscillator system has the following modules and features:

- Four external and internal oscillator options as clock sources
- On-Chip PLL with user-selectable input divider, multiplier and output divider to boost operating frequency on select internal and external oscillator sources
- On-Chip user-selectable divisor postscaler on select oscillator sources
- Software-controllable switching between various clock sources
- A Fail-Safe Clock Monitor (FSCM) that detects clock failure and permits safe application recovery or shutdown
- Dedicated On-Chip PLL for USB peripheral

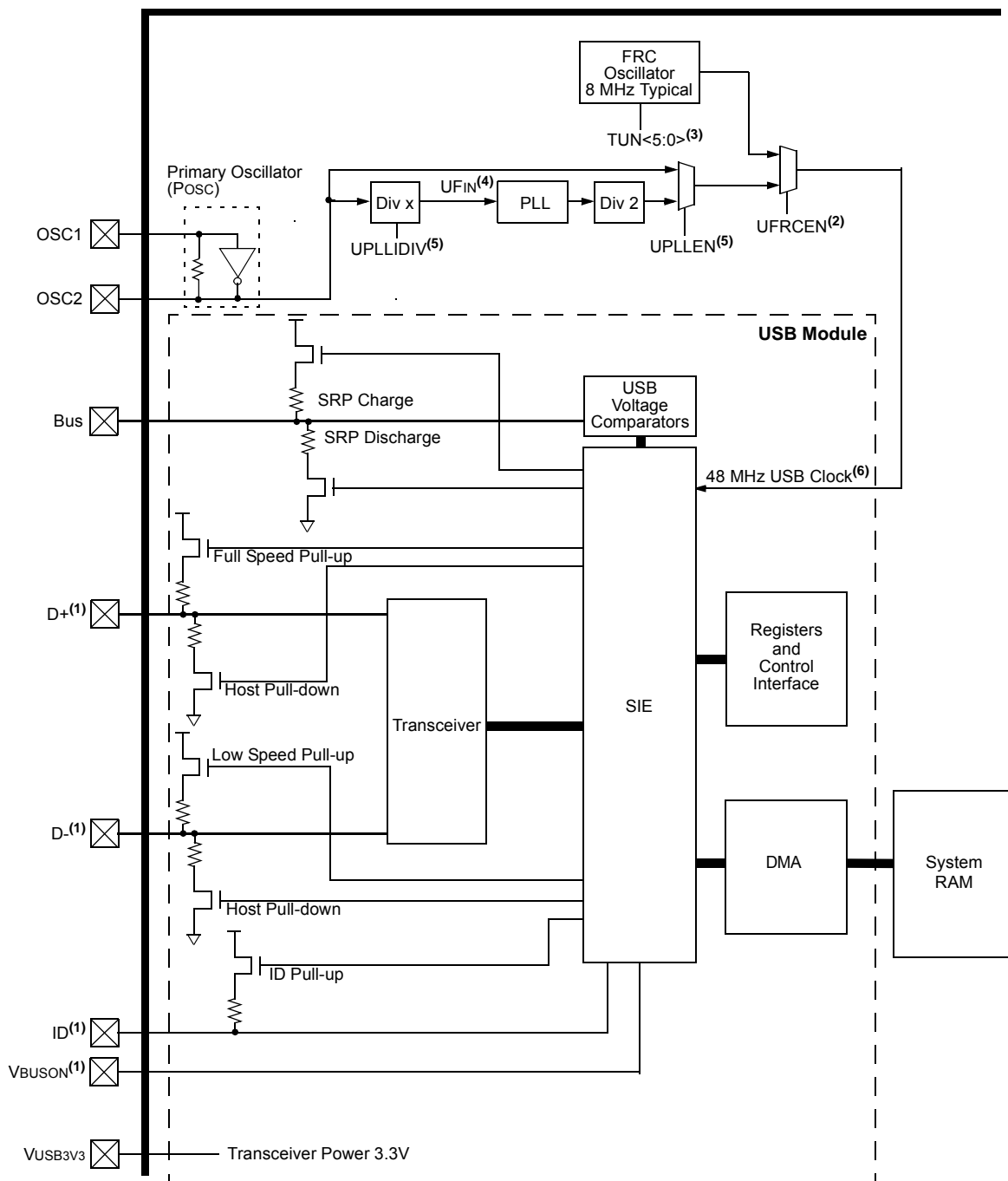
A block diagram of the oscillator system is provided in Figure 8-1.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

NOTES:

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

FIGURE 10-1: PIC32MX1XX/2XX 28/36/44-PIN FAMILY FAMILY USB INTERFACE DIAGRAM



- Note**
- 1: Pins can be used as digital input/output when USB is not enabled.
 - 2: This bit field is contained in the OSCCON register.
 - 3: This bit field is contained in the OSCTRM register.
 - 4: USB PLL U_{FIN} requirements: 4 MHz.
 - 5: This bit field is contained in the DEVCFG2 register.
 - 6: A 48 MHz clock is required for proper USB operation.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 10-8: U1EIR: USB ERROR INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS	R/WC-0, HS
	BTSEF	BMXEF	DMAEF ⁽¹⁾	BTOEF ⁽²⁾	DFN8EF	CRC16EF	CRC5EF ⁽⁴⁾ EOFEF ^(3,5)	PIDEF

Legend:	WC = Write '1' to clear	HS = Hardware Settable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **BTSEF:** Bit Stuff Error Flag bit
 1 = Packet rejected due to bit stuff error
 0 = Packet accepted

bit 6 **BMXEF:** Bus Matrix Error Flag bit
 1 = The base address, of the Buffer Descriptor Table, or the address of an individual buffer pointed to by a Buffer Descriptor Table entry, is invalid.
 0 = No address error

bit 5 **DMAEF:** DMA Error Flag bit⁽¹⁾
 1 = USB DMA error condition detected
 0 = No DMA error

bit 4 **BTOEF:** Bus Turnaround Time-Out Error Flag bit⁽²⁾
 1 = Bus turnaround time-out has occurred
 0 = No bus turnaround time-out

bit 3 **DFN8EF:** Data Field Size Error Flag bit
 1 = Data field received is not an integral number of bytes
 0 = Data field received is an integral number of bytes

bit 2 **CRC16EF:** CRC16 Failure Flag bit
 1 = Data packet rejected due to CRC16 error
 0 = Data packet accepted

Note 1: This type of error occurs when the module's request for the DMA bus is not granted in time to service the module's demand for memory, resulting in an overflow or underflow condition, and/or the allocated buffer size is not sufficient to store the received data packet causing it to be truncated.

2: This type of error occurs when more than 16-bit-times of Idle from the previous End-of-Packet (EOP) has elapsed.

3: This type of error occurs when the module is transmitting or receiving data and the SOF counter has reached zero.

4: Device mode.

5: Host mode.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 10-11: U1CON: USB CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-x	R-x	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	JSTATE	SE0	PKTDIS ⁽⁴⁾ TOKBUSY ^(1,5)	USBRST	HOSTEN ⁽²⁾	RESUME ⁽³⁾	PPBRST	USBEN ⁽⁴⁾ SOFEN ⁽⁵⁾

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **JSTATE:** Live Differential Receiver JSTATE flag bit

1 = JSTATE was detected on the USB

0 = No JSTATE was detected

bit 6 **SE0:** Live Single-Ended Zero flag bit

1 = Single-Ended Zero was detected on the USB

0 = No Single-Ended Zero was detected

bit 5 **PKTDIS:** Packet Transfer Disable bit⁽⁴⁾

1 = Token and packet processing is disabled (set upon SETUP token received)

0 = Token and packet processing is enabled

TOKBUSY: Token Busy Indicator bit^(1,5)

1 = Token is being executed by the USB module

0 = No token is being executed

bit 4 **USBRST:** Module Reset bit⁽⁵⁾

1 = USB reset generated

0 = USB reset terminated

bit 3 **HOSTEN:** Host Mode Enable bit⁽²⁾

1 = USB host capability is enabled

0 = USB host capability is disabled

bit 2 **RESUME:** RESUME Signaling Enable bit⁽³⁾

1 = RESUME signaling is activated

0 = RESUME signaling is disabled

Note 1: Software is required to check this bit before issuing another token command to the U1TOK register (see Register 10-15).

2: All host control logic is reset any time that the value of this bit is toggled.

3: Software must set RESUME for 10 ms if the part is a function, or for 25 ms if the part is a host, and then clear it to enable remote wake-up. In Host mode, the USB module will append a Low-Speed EOP to the RESUME signaling when this bit is cleared.

4: Device mode.

5: Host mode.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 10-12: U1ADDR: USB ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	LSPDEN	DEVADDR<6:0>						

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **LSPDEN:** Low-Speed Enable Indicator bit

1 = Next token command to be executed at Low-Speed

0 = Next token command to be executed at Full-Speed

bit 6-0 **DEVADDR<6:0>:** 7-bit USB Device Address bits

REGISTER 10-13: U1FRML: USB FRAME NUMBER LOW REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	FRML<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-0 **FRML<7:0>:** The 11-bit Frame Number Lower bits

The register bits are updated with the current frame number whenever a SOF TOKEN is received.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 10-14: U1FRMH: USB FRAME NUMBER HIGH REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
	—	—	—	—	—	FRMH<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-3 **Unimplemented:** Read as '0'

bit 2-0 **FRMH<2:0>:** The Upper 3 bits of the Frame Numbers bits

The register bits are updated with the current frame number whenever a SOF TOKEN is received.

REGISTER 10-15: U1TOK: USB TOKEN REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PID<3:0> ⁽¹⁾				EP<3:0>			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7-4 **PID<3:0>:** Token Type Indicator bits⁽¹⁾

1101 = SETUP (TX) token type transaction

1001 = IN (RX) token type transaction

0001 = OUT (TX) token type transaction

Note: All other values are reserved and must not be used.

bit 3-0 **EP<3:0>:** Token Command Endpoint Address bits

The four bit value must specify a valid endpoint.

Note 1: All other values are reserved and must not be used.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 10-20: U1CNFG1: USB CONFIGURATION 1 REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	U-0	R/W-0
	UTEYE	UOEMON	—	USBSIDL	—	—	—	UASUSPND

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **UTEYE:** USB Eye-Pattern Test Enable bit

1 = Eye-Pattern Test is enabled

0 = Eye-Pattern Test is disabled

bit 6 **UOEMON:** USB $\overline{\text{OE}}$ Monitor Enable bit

1 = OE signal is active; it indicates intervals during which the D+/D- lines are driving

0 = OE signal is inactive

bit 5 **Unimplemented:** Read as '0'

bit 4 **USBSIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when the device enters Idle mode

0 = Continue module operation when the device enters Idle mode

bit 3-1 **Unimplemented:** Read as '0'

bit 0 **UASUSPND:** Automatic Suspend Enable bit

1 = USB module automatically suspends upon entry to Sleep mode. See the USUSPEND bit (U1PWRC<1>) in Register 10-5.

0 = USB module does not automatically suspend upon entry to Sleep mode. Software must use the USUSPEND bit (U1PWRC<1>) to suspend the module, including the USB 48 MHz clock.

TABLE 11-6: PERIPHERAL PIN SELECT INPUT REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FA04	INT1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	INT1R<3:0>				0000
FA08	INT2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	INT2R<3:0>				0000
FA0C	INT3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	INT3R<3:0>				0000
FA10	INT4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	INT4R<3:0>				0000
FA18	T2CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T2CKR<3:0>				0000
FA1C	T3CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T3CKR<3:0>				0000
FA20	T4CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T4CKR<3:0>				0000
FA24	T5CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T5CKR<3:0>				0000
FA28	IC1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC1R<3:0>				0000
FA2C	IC2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC2R<3:0>				0000
FA30	IC3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC3R<3:0>				0000
FA34	IC4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC4R<3:0>				0000
FA38	IC5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC5R<3:0>				0000
FA48	OCFAR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	OCFAR<3:0>				0000
FA4C	OCFBR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	OCFBR<3:0>				0000
FA50	U1RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U1RXR<3:0>				0000

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 15-1: ICxCON: INPUT CAPTURE 'x' CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
	ON ⁽¹⁾	—	SIDL	—	—	—	FEDGE	C32
7:0	R/W-0	R/W-0	R/W-0	R-0	R-0	R/W-0	R/W-0	R/W-0
	ICTMR	ICI<1:0>		ICOV	ICBNE	ICM<2:0>		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit

-n = Bit Value at POR: ('0', '1', x = unknown)

P = Programmable bit r = Reserved bit

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Input Capture Module Enable bit⁽¹⁾

1 = Module is enabled

0 = Disable and reset module, disable clocks, disable interrupt generation and allow SFR modifications

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit

1 = Halt in Idle mode

0 = Continue to operate in Idle mode

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **FEDGE:** First Capture Edge Select bit (only used in mode 6, ICM<2:0> = 110)

1 = Capture rising edge first

0 = Capture falling edge first

bit 8 **C32:** 32-bit Capture Select bit

1 = 32-bit timer resource capture

0 = 16-bit timer resource capture

bit 7 **ICTMR:** Timer Select bit (Does not affect timer selection when C32 (ICxCON<8>) is '1')

0 = Timer3 is the counter source for capture

1 = Timer2 is the counter source for capture

bit 6-5 **ICI<1:0>:** Interrupt Control bits

11 = Interrupt on every fourth capture event

10 = Interrupt on every third capture event

01 = Interrupt on every second capture event

00 = Interrupt on every capture event

bit 4 **ICOV:** Input Capture Overflow Status Flag bit (read-only)

1 = Input capture overflow has occurred

0 = No input capture overflow has occurred

bit 3 **ICBNE:** Input Capture Buffer Not Empty Status bit (read-only)

1 = Input capture buffer is not empty; at least one more capture value can be read

0 = Input capture buffer is empty

Note 1: When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 17-3: SPIxSTAT: SPI STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	R-0	R-0	R-0	R-0	R-0
	RXBUFELM<4:0>							
23:16	U-0 —	U-0 —	U-0 —	R-0	R-0	R-0	R-0	R-0
	TXBUFELM<4:0>							
15:8	U-0 —	U-0 —	U-0 —	R/C-0, HS FRMERR	R-0 SPIBUSY	U-0 —	U-0 —	R-0 SPITUR
7:0	R-0 SRMT	R/W-0 SPIOV	R-0 SPIRBE	U-0 —	R-1 SPITBE	U-0 —	R-0 SPITBF	R-0 SPIRBF

Legend:	C = Clearable bit	HS = Set in hardware
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **RXBUFELM<4:0>:** Receive Buffer Element Count bits (valid only when ENHBUF = 1)

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TXBUFELM<4:0>:** Transmit Buffer Element Count bits (valid only when ENHBUF = 1)

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **FRMERR:** SPI Frame Error status bit

1 = Frame error detected

0 = No Frame error detected

This bit is only valid when FRMEN = 1.

bit 11 **SPIBUSY:** SPI Activity Status bit

1 = SPI peripheral is currently busy with some transactions

0 = SPI peripheral is currently idle

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **SPITUR:** Transmit Under Run bit

1 = Transmit buffer has encountered an underrun condition

0 = Transmit buffer has no underrun condition

This bit is only valid in Framed Sync mode; the underrun condition must be cleared by disabling (ON bit = 0) and re-enabling (ON bit = 1) the module, or writing a '0' to SPITUR.

bit 7 **SRMT:** Shift Register Empty bit (valid only when ENHBUF = 1)

1 = When SPI module shift register is empty

0 = When SPI module shift register is not empty

bit 6 **SPIOV:** Receive Overflow Flag bit

1 = A new data is completely received and discarded. The user software has not read the previous data in the SPIxBUF register.

0 = No overflow has occurred

This bit is set in hardware; can bit only be cleared by disabling (ON bit = 0) and re-enabling (ON bit = 1) the module, or by writing a '0' to SPIOV.

bit 5 **SPIRBE:** RX FIFO Empty bit (valid only when ENHBUF = 1)

1 = RX FIFO is empty (CRPTR = SWPTR)

0 = RX FIFO is not empty (CRPTR ≠ SWPTR)

bit 4 **Unimplemented:** Read as '0'

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 18-1: I2CxCON: I²C CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	R/W-0 ON ⁽¹⁾	U-0 —	R/W-0 SIDL	R/W-1, HC SCLREL	R/W-0 STRICT	R/W-0 A10M	R/W-0 DISSLW	R/W-0 SMEN
7:0	R/W-0 GCEN	R/W-0 STREN	R/W-0 ACKDT	R/W-0, HC ACKEN	R/W-0, HC RCEN	R/W-0, HC PEN	R/W-0, HC RSEN	R/W-0, HC SEN

Legend:	HC = Cleared in Hardware		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** I²C Enable bit⁽¹⁾

- 1 = Enables the I²C module and configures the SDA and SCL pins as serial port pins
- 0 = Disables the I²C module; all I²C pins are controlled by PORT functions

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

- 1 = Discontinue module operation when the device enters Idle mode
- 0 = Continue module operation when the device enters Idle mode

bit 12 **SCLREL:** SCLx Release Control bit (when operating as I²C slave)

- 1 = Release SCLx clock
- 0 = Hold SCLx clock low (clock stretch)

If STREN = 1:

Bit is R/W (i.e., software can write '0' to initiate stretch and write '1' to release clock). Hardware clear at beginning of slave transmission. Hardware clear at end of slave reception.

If STREN = 0:

Bit is R/S (i.e., software can only write '1' to release clock). Hardware clear at beginning of slave transmission.

bit 11 **STRICT:** Strict I²C Reserved Address Rule Enable bit

- 1 = Strict reserved addressing is enforced. Device does not respond to reserved address space or generate addresses in reserved address space.
- 0 = Strict I²C Reserved Address Rule not enabled

bit 10 **A10M:** 10-bit Slave Address bit

- 1 = I2CxADD is a 10-bit slave address
- 0 = I2CxADD is a 7-bit slave address

bit 9 **DISSLW:** Disable Slew Rate Control bit

- 1 = Slew rate control disabled
- 0 = Slew rate control enabled

bit 8 **SMEN:** SMBus Input Levels bit

- 1 = Enable I/O pin thresholds compliant with SMBus specification
- 0 = Disable SMBus input thresholds

Note 1: When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 19-1: UxMODE: UARTx MODE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
	ON ⁽¹⁾	—	SIDL	IREN	RTSMD	—	UEN<1:0>	
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL<1:0>		STSEL

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** UARTx Enable bit⁽¹⁾

1 = UARTx is enabled. UARTx pins are controlled by UARTx as defined by the UEN<1:0> and UTXEN control bits.

0 = UARTx is disabled. All UARTx pins are controlled by corresponding bits in the PORTx, TRISx and LATx registers; UARTx power consumption is minimal.

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when the device enters Idle mode

0 = Continue module operation when the device enters Idle mode

bit 12 **IREN:** IrDA Encoder and Decoder Enable bit

1 = IrDA is enabled

0 = IrDA is disabled

bit 11 **RTSMD:** Mode Selection for UxRTS Pin bit

1 = UxRTS pin is in Simplex mode

0 = UxRTS pin is in Flow Control mode

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **UEN<1:0>:** UARTx Enable bits

11 = UxTX, UxRX and UxBCLK pins are enabled and used; UxCTS pin is controlled by corresponding bits in the PORTx register

10 = UxTX, UxRX, UxCTS and UxRTS pins are enabled and used

01 = UxTX, UxRX and UxRTS pins are enabled and used; UxCTS pin is controlled by corresponding bits in the PORTx register

00 = UxTX and UxRX pins are enabled and used; UxCTS and UxRTS/UxBCLK pins are controlled by corresponding bits in the PORTx register

bit 7 **WAKE:** Enable Wake-up on Start bit Detect During Sleep Mode bit

1 = Wake-up enabled

0 = Wake-up disabled

bit 6 **LPBACK:** UARTx Loopback Mode Select bit

1 = Loopback mode is enabled

0 = Loopback mode is disabled

Note 1: When using 1:1 PBCLK divisor, the user software should not read/write the peripheral SFRs in the SYSClk cycle immediately following the instruction that clears the module's ON bit.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 30-4: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$ for V-temp				
Param. No.	Symbol	Characteristics	Min.	Typ.	Max.	Units	Conditions
Operating Voltage							
DC10	VDD	Supply Voltage (Note 2)	2.3	—	3.6	V	—
DC12	VDR	RAM Data Retention Voltage (Note 1)	1.75	—	—	V	—
DC16	VPOR	VDD Start Voltage to Ensure Internal Power-on Reset Signal	1.75	—	2.1	V	—
DC17	SVDD	VDD Rise Rate to Ensure Internal Power-on Reset Signal	0.00005	—	0.115	V/ μs	—

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

2: Overall functional device operation at $V_{BORMIN} < VDD < VDDMIN$ is tested, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below VDDMIN. Refer to parameter BO10 in Table 30-11 for BOR values.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

FIGURE 30-6: TIMER1, 2, 3, 4, 5 EXTERNAL CLOCK TIMING CHARACTERISTICS

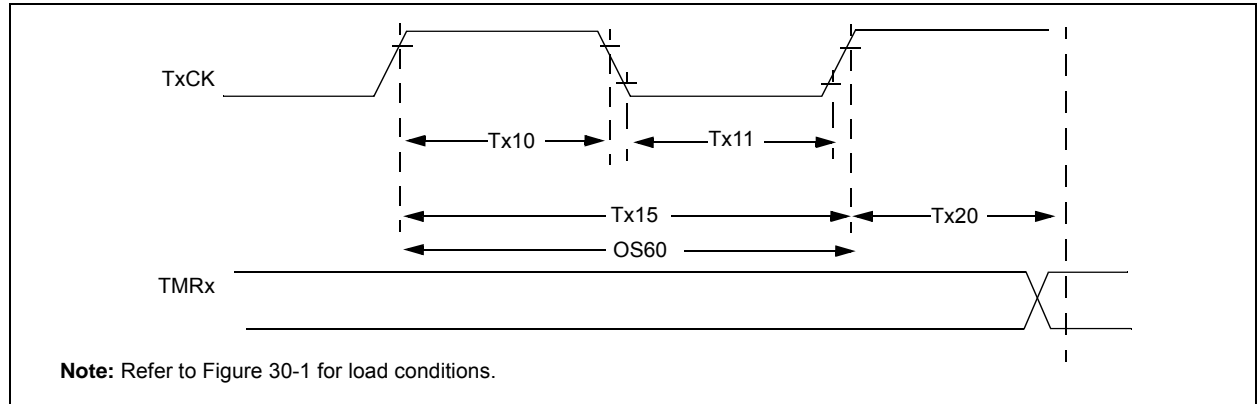


TABLE 30-23: TIMER1 EXTERNAL CLOCK TIMING REQUIREMENTS

AC CHARACTERISTICS ⁽¹⁾				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	Symbol	Characteristics ⁽²⁾		Min.	Typical	Max.	Units	Conditions
TA10	TtxH	TxCK High Time	Synchronous, with prescaler	[(12.5 ns or 1 TPB)/N] + 25 ns	—	—	ns	Must also meet parameter TA15
			Asynchronous, with prescaler	10	—	—	ns	—
TA11	TtxL	TxCK Low Time	Synchronous, with prescaler	[(12.5 ns or 1 TPB)/N] + 25 ns	—	—	ns	Must also meet parameter TA15
			Asynchronous, with prescaler	10	—	—	ns	—
TA15	TtxP	TxCK Input Period	Synchronous, with prescaler	[(Greater of 25 ns or 2 TPB)/N] + 30 ns	—	—	ns	VDD > 2.7V
				[(Greater of 25 ns or 2 TPB)/N] + 50 ns	—	—	ns	VDD < 2.7V
			Asynchronous, with prescaler	20	—	—	ns	VDD > 2.7V (Note 3)
				50	—	—	ns	VDD < 2.7V (Note 3)
OS60	Ft1	SOSC1/T1CK Oscillator Input Frequency Range (oscillator enabled by setting the TCS (T1CON<1>) bit)		32	—	100	kHz	—
TA20	TckEXTMRL	Delay from External TxCK Clock Edge to Timer Increment		—	—	1	TPB	—

Note 1: Timer1 is a Type A timer.

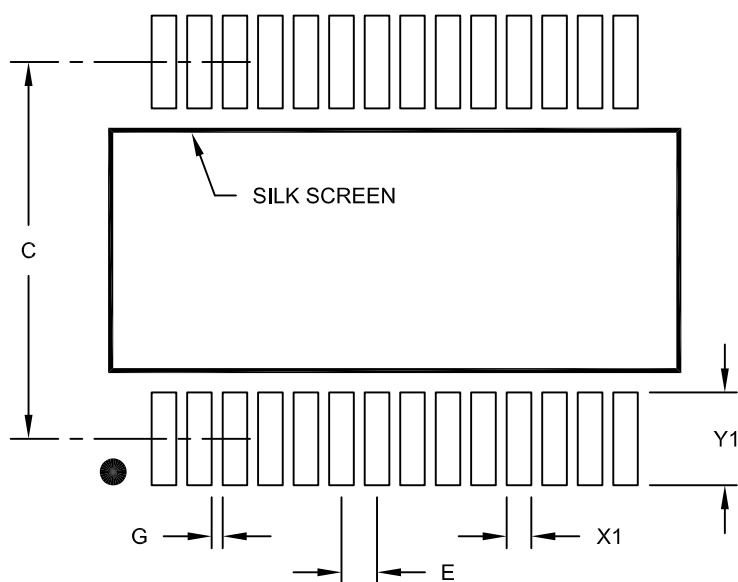
2: This parameter is characterized, but not tested in manufacturing.

3: N = Prescale Value (1, 8, 64, 256).

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

28-Lead Plastic Shrink Small Outline (SS) - 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Contact Pad Spacing	C		7.20	
Contact Pad Width (X28)	X1			0.45
Contact Pad Length (X28)	Y1			1.75
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

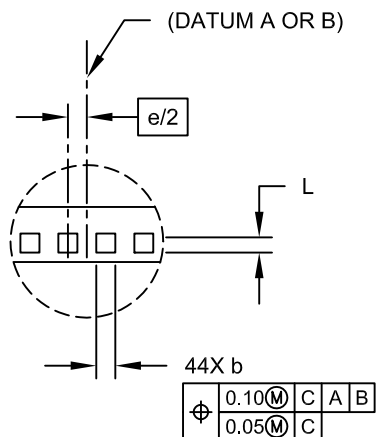
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2073A

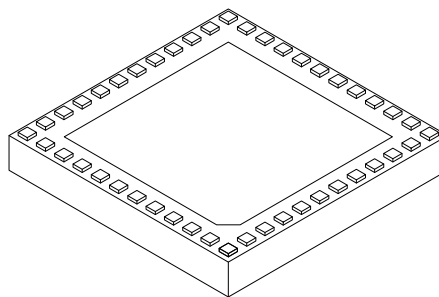
PIC32MX1XX/2XX 28/36/44-PIN FAMILY

44-Terminal Very Thin Leadless Array Package (TL) – 6x6x0.9 mm Body With Exposed Pad [VTLA]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



DETAIL A



Dimension	Units Limits	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	44		
Number of Pins per Side	ND	12		
Number of Pins per Side	NE	10		
Pitch	e	0.50 BSC		
Overall Height	A	0.80	0.90	1.00
Standoff	A1	0.025	-	0.075
Overall Width	E	6.00 BSC		
Exposed Pad Width	E2	4.40	4.55	4.70
Overall Length	D	6.00 BSC		
Exposed Pad Length	D2	4.40	4.55	4.70
Contact Width	b	0.20	0.25	0.30
Contact Length	L	0.20	0.25	0.30
Contact-to-Exposed Pad	K	0.20	-	-

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated.
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-157C Sheet 2 of 2