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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I <sup>2</sup> C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	23
Program Memory Size	32KB (32K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 12x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	36-VFTLA Exposed Pad
Supplier Device Package	36-VTLA (5x5)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mx220f032ct-v-tl">https://www.e-xfl.com/product-detail/microchip-technology/pic32mx220f032ct-v-tl</a>

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 3.0 CPU

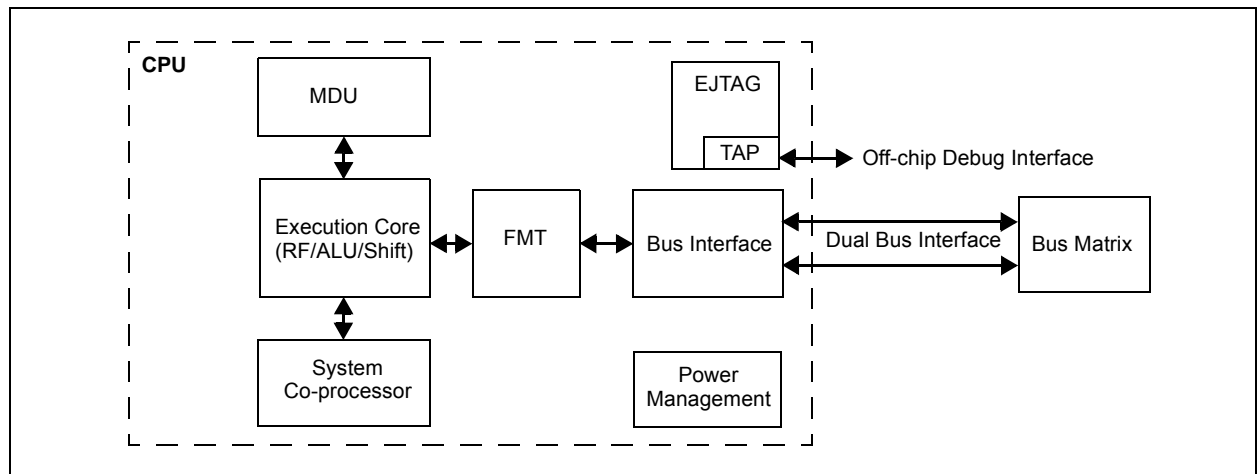
**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 2. “CPU”** (DS60001113), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site ([www.microchip.com/pic32](http://www.microchip.com/pic32)). Resources for the MIPS32® M4K® Processor Core are available at: [www.imgtec.com](http://www.imgtec.com).

The MIPS32® M4K® Processor Core is the heart of the PIC32MX1XX/2XX family processor. The CPU fetches instructions, decodes each instruction, fetches source operands, executes each instruction and writes the results of instruction execution to the destinations.

### 3.1 Features

- 5-stage pipeline
- 32-bit address and data paths
- MIPS32 Enhanced Architecture (Release 2)
  - Multiply-accumulate and multiply-subtract instructions
  - Targeted multiply instruction
  - Zero/One detect instructions
  - WAIT instruction
  - Conditional move instructions (MOVN, MOVZ)
  - Vectored interrupts
  - Programmable exception vector base
  - Atomic interrupt enable/disable
  - Bit field manipulation instructions
- MIPS16e® code compression
  - 16-bit encoding of 32-bit instructions to improve code density
  - Special PC-relative instructions for efficient loading of addresses and constants
  - SAVE and RESTORE macro instructions for setting up and tearing down stack frames within subroutines
  - Improved support for handling 8 and 16-bit data types
- Simple Fixed Mapping Translation (FMT) mechanism
- Simple dual bus interface
  - Independent 32-bit address and data buses
  - Transactions can be aborted to improve interrupt latency
- Autonomous multiply/divide unit
  - Maximum issue rate of one 32x16 multiply per clock
  - Maximum issue rate of one 32x32 multiply every other clock
  - Early-in iterative divide. Minimum 11 and maximum 33 clock latency (dividend (rs) sign extension-dependent)
- Power control
  - Minimum frequency: 0 MHz
  - Low-Power mode (triggered by WAIT instruction)
  - Extensive use of local gated clocks
- EJTAG debug and instruction trace
  - Support for single stepping
  - Virtual instruction and data address/value
  - Breakpoints

**FIGURE 3-1: MIPS32® M4K® PROCESSOR CORE BLOCK DIAGRAM**



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 4-1: BMXCON: BUS MATRIX CONFIGURATION REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	R/W-1 BMX ERRIXI	R/W-1 BMX ERRICD	R/W-1 BMX ERRDMA	R/W-1 BMX ERRDS	R/W-1 BMX ERRIS
15:8	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
7:0	U-0 —	R/W-1 BMX WSDRM	U-0 —	U-0 —	U-0 —	R/W-0	R/W-0	R/W-1
BMXARB<2:0>								

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

bit 31-21 **Unimplemented:** Read as '0'

bit 20 **BMXERRIXI:** Enable Bus Error from IXI bit

1 = Enable bus error exceptions for unmapped address accesses initiated from IXI shared bus

0 = Disable bus error exceptions for unmapped address accesses initiated from IXI shared bus

bit 19 **BMXERRICD:** Enable Bus Error from ICD Debug Unit bit

1 = Enable bus error exceptions for unmapped address accesses initiated from ICD

0 = Disable bus error exceptions for unmapped address accesses initiated from ICD

bit 18 **BMXERRDMA:** Bus Error from DMA bit

1 = Enable bus error exceptions for unmapped address accesses initiated from DMA

0 = Disable bus error exceptions for unmapped address accesses initiated from DMA

bit 17 **BMXERRDS:** Bus Error from CPU Data Access bit (disabled in Debug mode)

1 = Enable bus error exceptions for unmapped address accesses initiated from CPU data access

0 = Disable bus error exceptions for unmapped address accesses initiated from CPU data access

bit 16 **BMXERRIS:** Bus Error from CPU Instruction Access bit (disabled in Debug mode)

1 = Enable bus error exceptions for unmapped address accesses initiated from CPU instruction access

0 = Disable bus error exceptions for unmapped address accesses initiated from CPU instruction access

bit 15-7 **Unimplemented:** Read as '0'

bit 6 **BMXWSDRM:** CPU Instruction or Data Access from Data RAM Wait State bit

1 = Data RAM accesses from CPU have one wait state for address setup

0 = Data RAM accesses from CPU have zero wait states for address setup

bit 5-3 **Unimplemented:** Read as '0'

bit 2-0 **BMXARB<2:0>:** Bus Matrix Arbitration Mode bits

111 = Reserved (using these Configuration modes will produce undefined behavior)

.

.

.

011 = Reserved (using these Configuration modes will produce undefined behavior)

010 = Arbitration Mode 2

001 = Arbitration Mode 1 (default)

000 = Arbitration Mode 0

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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## 8.0 OSCILLATOR CONFIGURATION

**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 6. “Oscillator Configuration”** (DS60001112), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site ([www.microchip.com/pic32](http://www.microchip.com/pic32)).

The PIC32MX1XX/2XX 28/36/44-pin Family oscillator system has the following modules and features:

- Four external and internal oscillator options as clock sources
- On-Chip PLL with user-selectable input divider, multiplier and output divider to boost operating frequency on select internal and external oscillator sources
- On-Chip user-selectable divisor postscaler on select oscillator sources
- Software-controllable switching between various clock sources
- A Fail-Safe Clock Monitor (FSCM) that detects clock failure and permits safe application recovery or shutdown
- Dedicated On-Chip PLL for USB peripheral

A block diagram of the oscillator system is provided in Figure 8-1.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## REGISTER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER

bit 18-16 **PLLMULT<2:0>**: Phase-Locked Loop (PLL) Multiplier bits

- 111 = Clock is multiplied by 24
- 110 = Clock is multiplied by 21
- 101 = Clock is multiplied by 20
- 100 = Clock is multiplied by 19
- 011 = Clock is multiplied by 18
- 010 = Clock is multiplied by 17
- 001 = Clock is multiplied by 16
- 000 = Clock is multiplied by 15

bit 15 **Unimplemented**: Read as '0'

bit 14-12 **COSC<2:0>**: Current Oscillator Selection bits

- 111 = Internal Fast RC (FRC) Oscillator divided by FRCDIV<2:0> bits (OSCCON<26:24>)
- 110 = Internal Fast RC (FRC) Oscillator divided by 16
- 101 = Internal Low-Power RC (LPRC) Oscillator
- 100 = Secondary Oscillator (Sosc)
- 011 = Primary Oscillator (Posc) with PLL module (XTPLL, HSPLL or ECPLL)
- 010 = Primary Oscillator (Posc) (XT, HS or EC)
- 001 = Internal Fast RC Oscillator with PLL module via Postscaler (FRCPLL)
- 000 = Internal Fast RC (FRC) Oscillator

bit 11 **Unimplemented**: Read as '0'

bit 10-8 **NOOSC<2:0>**: New Oscillator Selection bits

- 111 = Internal Fast RC Oscillator (FRC) divided by OSCCON<FRCDIV> bits
- 110 = Internal Fast RC Oscillator (FRC) divided by 16
- 101 = Internal Low-Power RC (LPRC) Oscillator
- 100 = Secondary Oscillator (Sosc)
- 011 = Primary Oscillator with PLL module (XTPLL, HSPLL or ECPLL)
- 010 = Primary Oscillator (XT, HS or EC)
- 001 = Internal Fast Internal RC Oscillator with PLL module via Postscaler (FRCPLL)
- 000 = Internal Fast Internal RC Oscillator (FRC)

On Reset, these bits are set to the value of the FNOSC Configuration bits (DEVCFG1<2:0>).

bit 7 **CLKLOCK**: Clock Selection Lock Enable bit

If clock switching and monitoring is disabled (FCKSM<1:0> = 1x):

- 1 = Clock and PLL selections are locked
- 0 = Clock and PLL selections are not locked and may be modified

If clock switching and monitoring is enabled (FCKSM<1:0> = 0x):

Clock and PLL selections are never locked and may be modified.

bit 6 **ULOCK**: USB PLL Lock Status bit<sup>(1)</sup>

- 1 = The USB PLL module is in lock or USB PLL module start-up timer is satisfied
- 0 = The USB PLL module is out of lock or USB PLL module start-up timer is in progress or the USB PLL is disabled

bit 5 **SLOCK**: PLL Lock Status bit

- 1 = The PLL module is in lock or PLL module start-up timer is satisfied
- 0 = The PLL module is out of lock, the PLL start-up timer is running, or the PLL is disabled

bit 4 **SLPEN**: Sleep Mode Enable bit

- 1 = The device will enter Sleep mode when a WAIT instruction is executed
- 0 = The device will enter Idle mode when a WAIT instruction is executed

**Note 1:** This bit is only available on PIC32MX2XX devices.

**Note:** Writes to this register require an unlock sequence. Refer to **Section 6. "Oscillator"** (DS60001112) in the *"PIC32 Family Reference Manual"* for details.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## REGISTER 8-4: REFOTRIM: REFERENCE OSCILLATOR TRIM REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ROTRIM<8:1>							
23:16	R/W-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
	ROTRIM<0>	—	—	—	—	—	—	—
15:8	U-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-23 **ROTRIM<8:0>**: Reference Oscillator Trim bits

111111111 = 511/512 divisor added to RODIV value

111111110 = 510/512 divisor added to RODIV value

•

•

•

100000000 = 256/512 divisor added to RODIV value

•

•

•

000000010 = 2/512 divisor added to RODIV value

000000001 = 1/512 divisor added to RODIV value

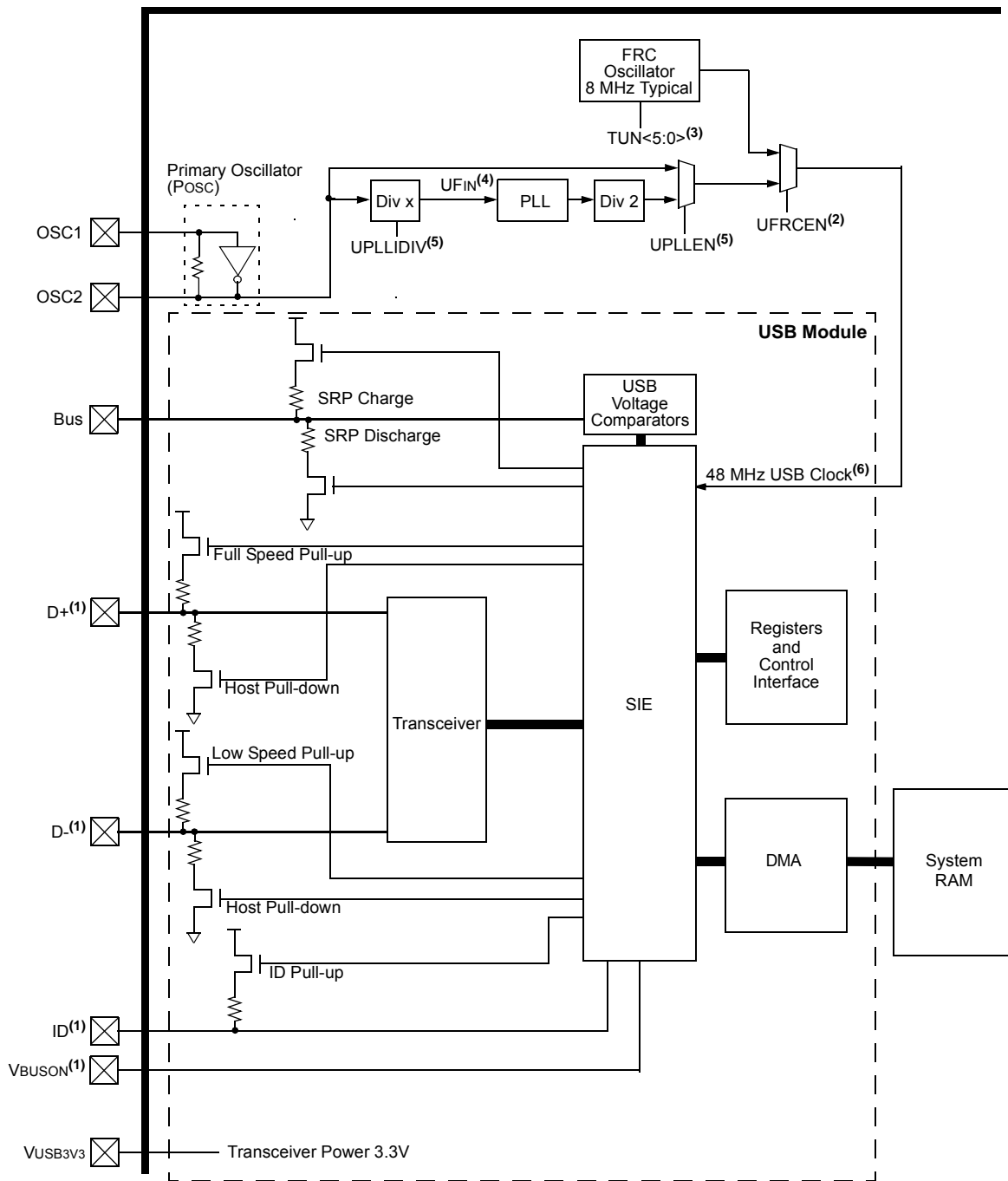
000000000 = 0/512 divisor added to RODIV value

bit 22-0 **Unimplemented**: Read as '0'

**Note:** While the ON (REFOCON<15>) bit is '1', writes to this register do not take effect until the DIVSWEN bit is also set to '1'.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**FIGURE 10-1: PIC32MX1XX/2XX 28/36/44-PIN FAMILY USB INTERFACE DIAGRAM**



- Note 1:** Pins can be used as digital input/output when USB is not enabled.  
**Note 2:** This bit field is contained in the OSCCON register.  
**Note 3:** This bit field is contained in the OSCTRM register.  
**Note 4:** USB PLL UFIN requirements: 4 MHz.  
**Note 5:** This bit field is contained in the DEVCFG2 register.  
**Note 6:** A 48 MHz clock is required for proper USB operation.

TABLE 11-6: PERIPHERAL PIN SELECT INPUT REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
FA04	INT1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	INT1R<3:0>				0000
FA08	INT2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	INT2R<3:0>				0000
FA0C	INT3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	INT3R<3:0>				0000
FA10	INT4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	INT4R<3:0>				0000
FA18	T2CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T2CKR<3:0>				0000
FA1C	T3CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T3CKR<3:0>				0000
FA20	T4CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T4CKR<3:0>				0000
FA24	T5CKR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	T5CKR<3:0>				0000
FA28	IC1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC1R<3:0>				0000
FA2C	IC2R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC2R<3:0>				0000
FA30	IC3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC3R<3:0>				0000
FA34	IC4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC4R<3:0>				0000
FA38	IC5R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	IC5R<3:0>				0000
FA48	OCFAR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	OCFAR<3:0>				0000
FA4C	OCFBR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	OCFBR<3:0>				0000
FA50	U1RXR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	U1RXR<3:0>				0000



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 13-1: TXCON: TYPE B TIMER CONTROL REGISTER**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	ON <sup>(1,3)</sup>	—	SIDL <sup>(4)</sup>	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0
	TGATE <sup>(3)</sup>	TCKPS<2:0> <sup>(3)</sup>			T32 <sup>(2)</sup>	—	TCS <sup>(3)</sup>	—

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Timer On bit<sup>(1,3)</sup>

1 = Module is enabled

0 = Module is disabled

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit<sup>(4)</sup>

1 = Discontinue module operation when the device enters Idle mode

0 = Continue module operation when the device enters Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7 **TGATE:** Timer Gated Time Accumulation Enable bit<sup>(3)</sup>

When TCS = 1:

This bit is ignored and is read as '0'.

When TCS = 0:

1 = Gated time accumulation is enabled

0 = Gated time accumulation is disabled

bit 6-4 **TCKPS<2:0>:** Timer Input Clock Prescale Select bits<sup>(3)</sup>

111 = 1:256 prescale value

110 = 1:64 prescale value

101 = 1:32 prescale value

100 = 1:16 prescale value

011 = 1:8 prescale value

010 = 1:4 prescale value

001 = 1:2 prescale value

000 = 1:1 prescale value

**Note 1:** When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

**2:** This bit is available only on even numbered timers (Timer2 and Timer4).

**3:** While operating in 32-bit mode, this bit has no effect for odd numbered timers (Timer3, and Timer5). All timer functions are set through the even numbered timers.

**4:** While operating in 32-bit mode, this bit must be cleared on odd numbered timers to enable the 32-bit timer in Idle mode.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## 16.0 OUTPUT COMPARE

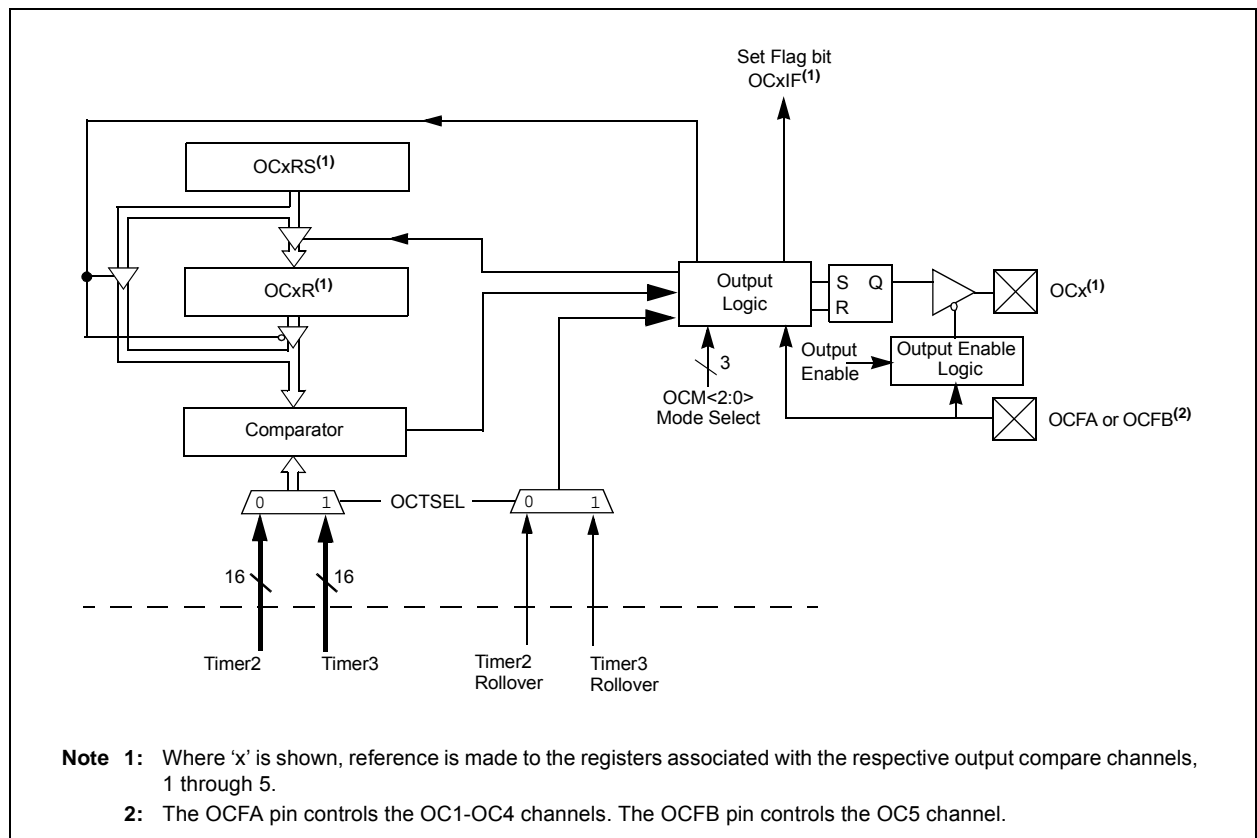
**Note:** This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 16. “Output Compare”** (DS60001111), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site ([www.microchip.com/pic32](http://www.microchip.com/pic32)).

The Output Compare module is used to generate a single pulse or a train of pulses in response to selected time base events. For all modes of operation, the Output Compare module compares the values stored in the OCxR and/or the OCxRS registers to the value in the selected timer. When a match occurs, the Output Compare module generates an event based on the selected mode of operation.

The following are some of the key features:

- Multiple Output Compare Modules in a device
- Programmable interrupt generation on compare event
- Single and Dual Compare modes
- Single and continuous output pulse generation
- Pulse-Width Modulation (PWM) mode
- Hardware-based PWM Fault detection and automatic output disable
- Can operate from either of two available 16-bit time bases or a single 32-bit time base

**FIGURE 16-1: OUTPUT COMPARE MODULE BLOCK DIAGRAM**



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 17-2: SPIxCON2: SPI CONTROL REGISTER 2**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	R/W-0 SPISGNEXT	U-0 —	U-0 —	R/W-0 FRMERREN	R/W-0 SPIROVEN	R/W-0 SPITUREN	R/W-0 IGNROV	R/W-0 IGNTUR
7:0	R/W-0 AUDEN <sup>(1)</sup>	U-0 —	U-0 —	U-0 —	R/W-0 AUDMONO <sup>(1,2)</sup>	U-0 —	R/W-0 AUDMOD<1:0> <sup>(1,2)</sup>	R/W-0 —

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **SPISGNEXT:** Sign Extend Read Data from the RX FIFO bit

1 = Data from RX FIFO is sign extended

0 = Data from RX FIFO is not sign extended

bit 14-13 **Unimplemented:** Read as '0'

bit 12 **FRMERREN:** Enable Interrupt Events via FRMERR bit

1 = Frame Error overflow generates error events

0 = Frame Error does not generate error events

bit 11 **SPIROVEN:** Enable Interrupt Events via SPIROV bit

1 = Receive overflow generates error events

0 = Receive overflow does not generate error events

bit 10 **SPITUREN:** Enable Interrupt Events via SPITUR bit

1 = Transmit underrun generates error events

0 = Transmit underrun does not generate error events

bit 9 **IGNROV:** Ignore Receive Overflow bit (for Audio Data Transmissions)

1 = A ROV is not a critical error; during ROV data in the FIFO is not overwritten by receive data

0 = A ROV is a critical error that stops SPI operation

bit 8 **IGNTUR:** Ignore Transmit Underrun bit (for Audio Data Transmissions)

1 = A TUR is not a critical error and zeros are transmitted until the SPIxTXB is not empty

0 = A TUR is a critical error that stops SPI operation

bit 7 **AUDEN:** Enable Audio CODEC Support bit<sup>(1)</sup>

1 = Audio protocol enabled

0 = Audio protocol disabled

bit 6-5 **Unimplemented:** Read as '0'

bit 3 **AUDMONO:** Transmit Audio Data Format bit<sup>(1,2)</sup>

1 = Audio data is mono (Each data word is transmitted on both left and right channels)

0 = Audio data is stereo

bit 2 **Unimplemented:** Read as '0'

bit 1-0 **AUDMOD<1:0>:** Audio Protocol Mode bit<sup>(1,2)</sup>

11 = PCM/DSP mode

10 = Right-Justified mode

01 = Left-Justified mode

00 = I<sup>2</sup>S mode

**Note 1:** This bit can only be written when the ON bit = 0.

**2:** This bit is only valid for AUDEN = 1.

## 19.1 UART Control Registers

**TABLE 19-1: UART1 AND UART2 REGISTER MAP**

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
6000	U1MODE <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	IREN	RTSMD	—	UEN<1:0>		WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL<1:0>		STSEL	0000
6010	U1STA <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	ADM_EN	ADDR<7:0>								0000
		15:0	UTXISEL<1:0>		UTXINV	URXEN	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
6020	U1TXREG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	Transmit Register								0000	
6030	U1RXREG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	Receive Register								0000	
6040	U1BRG <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	Baud Rate Generator Prescaler															0000	
6200	U2MODE <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	ON	—	SIDL	IREN	RTSMD	—	UEN<1:0>		WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL<1:0>		STSEL	0000
6210	U2STA <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	ADM_EN	ADDR<7:0>								0000
		15:0	UTXISEL<1:0>		UTXINV	URXEN	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL<1:0>		ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
6220	U2TXREG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	Transmit Register								0000	
6230	U2RXREG	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	Receive Register								0000	
6240	U2BRG <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	Baud Rate Generator Prescaler															0000	

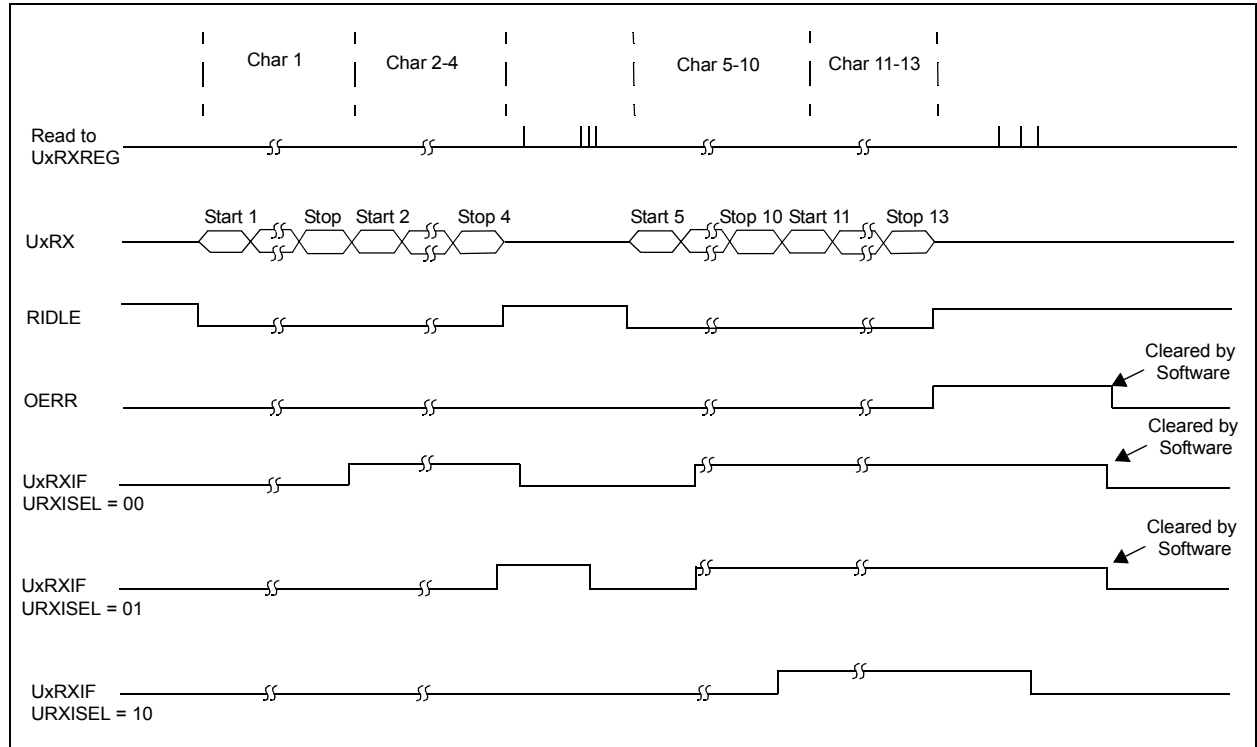
**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** This register has corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 "CLR, SET and INV Registers"** for more information.

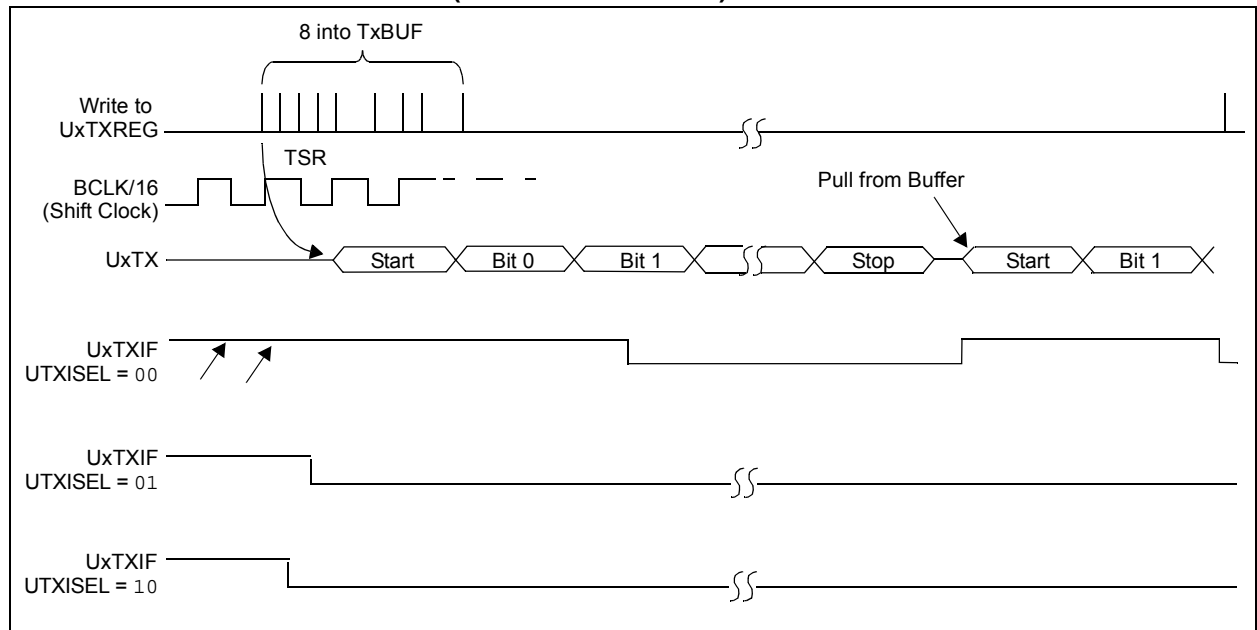
# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

Figure 19-2 and Figure 19-3 illustrate typical receive and transmit timing for the UART module.

**FIGURE 19-2: UART RECEPTION**



**FIGURE 19-3: TRANSMISSION (8-BIT OR 9-BIT DATA)**



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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## REGISTER 20-1: PMCON: PARALLEL PORT CONTROL REGISTER (CONTINUED)

bit 4	<b>Unimplemented:</b> Read as '0'
bit 3	<b>CS1P:</b> Chip Select 0 Polarity bit <sup>(2)</sup> 1 = Active-high ( $\overline{\text{PMCS1}}$ ) 0 = Active-low ( $\text{PMCS1}$ )
bit 2	<b>Unimplemented:</b> Read as '0'
bit 1	<b>WRSP:</b> Write Strobe Polarity bit <u>For Slave Modes and Master mode 2 (<math>\text{MODE}&lt;1:0&gt; = 00,01,10</math>):</u> 1 = Write strobe active-high ( $\overline{\text{PMWR}}$ ) 0 = Write strobe active-low ( $\text{PMWR}$ ) <u>For Master mode 1 (<math>\text{MODE}&lt;1:0&gt; = 11</math>):</u> 1 = Enable strobe active-high ( $\overline{\text{PMENB}}$ ) 0 = Enable strobe active-low ( $\text{PMENB}$ )
bit 0	<b>RDSP:</b> Read Strobe Polarity bit <u>For Slave modes and Master mode 2 (<math>\text{MODE}&lt;1:0&gt; = 00,01,10</math>):</u> 1 = Read Strobe active-high ( $\overline{\text{PMRD}}$ ) 0 = Read Strobe active-low ( $\text{PMRD}$ ) <u>For Master mode 1 (<math>\text{MODE}&lt;1:0&gt; = 11</math>):</u> 1 = Read/write strobe active-high ( $\overline{\text{PMRD/PMWR}}$ ) 0 = Read/write strobe active-low ( $\text{PMRD/PMWR}$ )

**Note 1:** When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON control bit.

**2:** These bits have no effect when their corresponding pins are used as address lines.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

## REGISTER 20-3: PMADDR: PARALLEL PORT ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	U-0 —	R/W-0 CS1 <sup>(1)</sup> ADDR14 <sup>(2)</sup>	U-0 —	U-0 —	U-0 —	R/W-0	R/W-0	R/W-0
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ADDR<7:0>								

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 14 **CS1:** Chip Select 1 bit<sup>(1)</sup>

1 = Chip Select 1 is active

0 = Chip Select 1 is inactive

bit 14 **ADDR<14>:** Destination Address bit 14<sup>(2)</sup>

bit 13-11 **Unimplemented:** Read as '0'

bit 10-0 **ADDR<10:0>:** Destination Address bits

**Note 1:** When the CSF<1:0> bits (PMCON<7:6>) = 10.

**2:** When the CSF<1:0> bits (PMCON<7:6>) = 00 or 01.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 27-1: DEVCFG0: DEVICE CONFIGURATION WORD 0**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-0	r-1	r-1	R/P	r-1	r-1	r-1	R/P
	—	—	—	CP	—	—	—	BWP
23:16	r-1	r-1	r-1	r-1	r-1	R/P	R/P	R/P
	—	—	—	—	—	PWP<8:6> <sup>(3)</sup>		
15:8	R/P	R/P	R/P	R/P	R/P	R/P	r-1	r-1
	PWP<5:0>						—	—
7:0	r-1	r-1	r-1	R/P	R/P	R/P	R/P	R/P
	—	—	—	ICESEL<1:0> <sup>(2)</sup>		JTAGEN <sup>(1)</sup>	DEBUG<1:0>	

<b>Legend:</b>	r = Reserved bit	P = Programmable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31 **Reserved:** Write '0'

bit 30-29 **Reserved:** Write '1'

bit 28 **CP:** Code-Protect bit

Prevents boot and program Flash memory from being read or modified by an external programming device.

1 = Protection is disabled

0 = Protection is enabled

bit 27-25 **Reserved:** Write '1'

bit 24 **BWP:** Boot Flash Write-Protect bit

Prevents boot Flash memory from being modified during code execution.

1 = Boot Flash is writable

0 = Boot Flash is not writable

bit 23-19 **Reserved:** Write '1'

**Note 1:** This bit sets the value for the JTAGEN bit in the CFGCON register.

**2:** The PGEC4/PGED4 pin pair is not available on all devices. Refer to the “Pin Diagrams” section for availability.

**3:** The PWP<8:7> bits are only available on devices with 256 KB Flash.



# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

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## REGISTER 27-2: DEVCFG1: DEVICE CONFIGURATION WORD 1 (CONTINUED)

- bit 15-14 **FCKSM<1:0>**: Clock Switching and Monitor Selection Configuration bits  
1x = Clock switching is disabled, Fail-Safe Clock Monitor is disabled  
01 = Clock switching is enabled, Fail-Safe Clock Monitor is disabled  
00 = Clock switching is enabled, Fail-Safe Clock Monitor is enabled
- bit 13-12 **FPBDIV<1:0>**: Peripheral Bus Clock Divisor Default Value bits  
11 = PBCLK is SYSCLK divided by 8  
10 = PBCLK is SYSCLK divided by 4  
01 = PBCLK is SYSCLK divided by 2  
00 = PBCLK is SYSCLK divided by 1
- bit 11 **Reserved**: Write '1'
- bit 10 **OSCIOFNC**: CLKO Enable Configuration bit  
1 = CLKO output disabled  
0 = CLKO output signal active on the OSCO pin; Primary Oscillator must be disabled or configured for the External Clock mode (EC) for the CLKO to be active (POSCMOD<1:0> = 11 or 00)
- bit 9-8 **POSCMOD<1:0>**: Primary Oscillator Configuration bits  
11 = Primary Oscillator is disabled  
10 = HS Oscillator mode is selected  
01 = XT Oscillator mode is selected  
00 = External Clock mode is selected
- bit 7 **IESO**: Internal External Switchover bit  
1 = Internal External Switchover mode is enabled (Two-Speed Start-up is enabled)  
0 = Internal External Switchover mode is disabled (Two-Speed Start-up is disabled)
- bit 6 **Reserved**: Write '1'
- bit 5 **FSOSCEN**: Secondary Oscillator Enable bit  
1 = Enable Secondary Oscillator  
0 = Disable Secondary Oscillator
- bit 4-3 **Reserved**: Write '1'
- bit 2-0 **FNOSC<2:0>**: Oscillator Selection bits  
111 = Fast RC Oscillator with divide-by-N (FRCDIV)  
110 = FRCDIV16 Fast RC Oscillator with fixed divide-by-16 postscaler  
101 = Low-Power RC Oscillator (LPRC)  
100 = Secondary Oscillator (Sosc)  
011 = Primary Oscillator (Posc) with PLL module (XT+PLL, HS+PLL, EC+PLL)  
010 = Primary Oscillator (XT, HS, EC)<sup>(1)</sup>  
001 = Fast RC Oscillator with divide-by-N with PLL module (FRCDIV+PLL)  
000 = Fast RC Oscillator (FRC)

**Note 1:** Do not disable the Posc (POSCMOD = 11) when using this oscillator source.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**REGISTER 27-3: DEVCFG2: DEVICE CONFIGURATION WORD 2**

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —
23:16	r-1 —	r-1 —	r-1 —	r-1 —	r-1 —	R/P —	R/P —	R/P —
15:8	R/P UPLLEN <sup>(1)</sup>	r-1 —	r-1 —	r-1 —	r-1 —	R/P —	R/P —	R/P —
7:0	r-1 —	R/P-1 —	R/P —	R/P-1 —	r-1 —	R/P —	R/P —	R/P —
			FPLLMUL<2:0>				FPLLIDIV<2:0>	

<b>Legend:</b>	r = Reserved bit	P = Programmable bit
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31-19 **Reserved:** Write '1'

bit 18-16 **FPLLIDIV<2:0>:** Default PLL Output Divisor bits

111 = PLL output divided by 256  
110 = PLL output divided by 64  
101 = PLL output divided by 32  
100 = PLL output divided by 16  
011 = PLL output divided by 8  
010 = PLL output divided by 4  
001 = PLL output divided by 2  
000 = PLL output divided by 1

bit 15 **UPLLEN:** USB PLL Enable bit<sup>(1)</sup>  
1 = Disable and bypass USB PLL  
0 = Enable USB PLL

bit 14-11 **Reserved:** Write '1'

bit 10-8 **UPLLDIV<2:0>:** USB PLL Input Divider bits<sup>(1)</sup>

111 = 12x divider  
110 = 10x divider  
101 = 6x divider  
100 = 5x divider  
011 = 4x divider  
010 = 3x divider  
010 = 3x divider  
001 = 2x divider  
000 = 1x divider

bit 7 **Reserved:** Write '1'

bit 6-4 **FPLLMUL<2:0>:** PLL Multiplier bits

111 = 24x multiplier  
110 = 21x multiplier  
101 = 20x multiplier  
100 = 19x multiplier  
011 = 18x multiplier  
010 = 17x multiplier  
001 = 16x multiplier  
000 = 15x multiplier

bit 3 **Reserved:** Write '1'

**Note 1:** This bit is only available on PIC32MX2XX devices.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**TABLE 30-4: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS**

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp				
Param. No.	Symbol	Characteristics	Min.	Typ.	Max.	Units	Conditions
<b>Operating Voltage</b>							
DC10	VDD	<b>Supply Voltage (Note 2)</b>	2.3	—	3.6	V	—
DC12	VDR	<b>RAM Data Retention Voltage (Note 1)</b>	1.75	—	—	V	—
DC16	VPOR	<b>VDD Start Voltage</b> to Ensure Internal Power-on Reset Signal	1.75	—	2.1	V	—
DC17	SVDD	<b>VDD Rise Rate</b> to Ensure Internal Power-on Reset Signal	0.00005	—	0.115	V/μs	—

**Note 1:** This is the limit to which VDD can be lowered without losing RAM data.

- 2:** Overall functional device operation at VBORMIN < VDD < VDDMIN is tested, but not characterized. All device Analog modules, such as ADC, etc., will function, but with degraded performance below VDDMIN. Refer to parameter BO10 in Table 30-11 for BOR values.

# PIC32MX1XX/2XX 28/36/44-PIN FAMILY

**TABLE 30-33: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE) (CONTINUED)**

AC CHARACTERISTICS				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial $-40^{\circ}\text{C} \leq T_A \leq +105^{\circ}\text{C}$ for V-temp			
Param. No.	Symbol	Characteristics		Min.	Max.	Units	Conditions
IS34	THD:STO	Stop Condition Hold Time	100 kHz mode	4000	—	ns	—
			400 kHz mode	600	—	ns	
			1 MHz mode (Note 1)	250		ns	
IS40	TAA:SCL	Output Valid from Clock	100 kHz mode	0	3500	ns	—
			400 kHz mode	0	1000	ns	
			1 MHz mode (Note 1)	0	350	ns	
IS45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	The amount of time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode (Note 1)	0.5	—	μs	
IS50	CB	Bus Capacitive Loading		—	400	pF	—

**Note 1:** Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

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