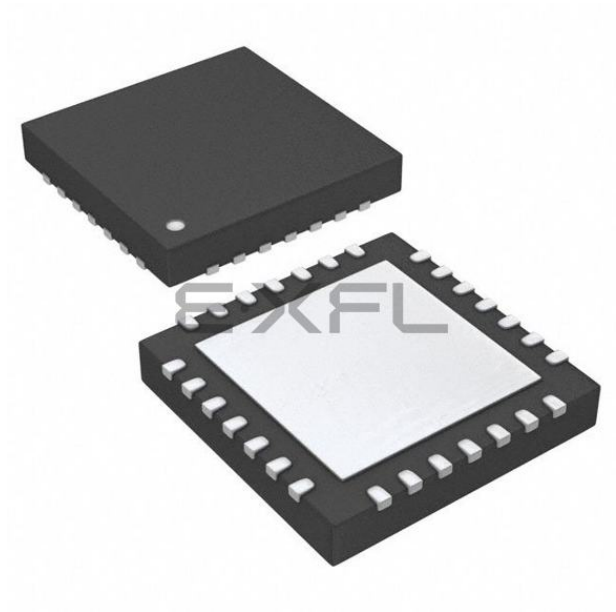
Microchip Technology - PIC32MX230F256BT-V/ML Datasheet



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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	40MHz
Connectivity	I²C, IrDA, LINbus, PMP, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	19
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 9x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx230f256bt-v-ml

TABLE 2: PIC32MX2XX 28/36/44-PIN USB FAMILY FEATURES

Device	Pins	Program Memory (KB)(1)	Data Memory (KB)	Remappable Peripherals					Analog Comparators	USB On-The-Go (OTG)	I^2C	PMP	DMA Channels (Programmable/Dedicated)	CTMU	10-bit 1 Msps ADC (Channels)	RTCC	I/O Pins	JTAG	Packages
				Remappable Pins	Timers(2)/Capture/Compare	UART	SPI/I^2S	External Interrupts(3)											
PIC32MX210F016B	28	16+3	4	19	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	9	Y	19	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX210F016C	36	16+3	4	23	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	12	Y	25	Y	VTLA
PIC32MX210F016D	44	16+3	4	31	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	13	Y	33	Y	VTLA, TQFP, QFN
PIC32MX220F032B	28	32+3	8	19	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	9	Y	19	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX220F032C	36	32+3	8	23	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	12	Y	23	Y	VTLA
PIC32MX220F032D	44	32+3	8	31	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	13	Y	33	Y	VTLA, TQFP, QFN
PIC32MX230F064B	28	64+3	16	19	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	9	Y	19	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX230F064C	36	64+3	16	23	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	12	Y	23	Y	VTLA
PIC32MX230F064D	44	64+3	16	31	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	13	Y	33	Y	VTLA, TQFP, QFN
PIC32MX250F128B	28	128+3	32	19	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	9	Y	19	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX250F128C	36	128+3	32	23	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	12	Y	23	Y	VTLA
PIC32MX250F128D	44	128+3	32	31	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	13	Y	33	Y	VTLA, TQFP, QFN
PIC32MX230F256B	28	256+3	16	20	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	9	Y	19	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX230F256D	44	256+3	16	31	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	13	Y	33	Y	VTLA, TQFP, QFN
PIC32MX270F256B	28	256+3	64	19	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	9	Y	19	Y	SOIC, SSOP, SPDIP, QFN
PIC32MX270F256D	44	256+3	64	31	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	13	Y	33	Y	VTLA, TQFP, QFN
PIC32MX270F256DB(4)	44	256+3	64	31	5/5/5	2	2	5	3	Y	2	Y	4/2	Y	13	Y	33	Y	VTLA, TQFP, QFN

Note 1: This device features 3 KB of boot Flash memory.

2: Four out of five timers are remappable.

3: Four out of five external interrupts are remappable.

4: This PIC32 device is targeted to specific audio software packages that are tracked for licensing royalty purposes. All peripherals and electrical characteristics are identical to their corresponding base part numbers.

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Number(1)				Pin Type	Buffer Type	Description
	28-pin QFN	28-pin SSOP/ SPDIP/ SOIC	36-pin VTLA	44-pin QFN/ TQFP/ VTLA			
PMA0	7	10	8	3	I/O	TTL/ST	Parallel Master Port Address bit 0 input (Buffered Slave modes) and output (Master modes)
PMA1	9	12	10	2	I/O	TTL/ST	Parallel Master Port Address bit 1 input (Buffered Slave modes) and output (Master modes)
PMA2		—	—	27	O	—	Parallel Master Port address (Demultiplexed Master modes)
PMA3		—	—	38	O	—	
PMA4		—	—	37	O	—	
PMA5		—	—	4	O	—	
PMA6		—	—	5	O	—	
PMA7		—	—	13	O	—	
PMA8		—	—	32	O	—	
PMA9		—	—	35	O	—	
PMA10		—	—	12	O	—	
PMCS1	23	26	29	15	O	—	Parallel Master Port Chip Select 1 strobe
PMD0	20(2)	23(2)	26(2)	10(2)	I/O	TTL/ST	Parallel Master Port data (Demultiplexed Master mode) or address/data (Multiplexed Master modes)
	1(3)	4(3)	35(3)	21(3)			
PMD1	19(2)	22(2)	25(2)	9(2)	I/O	TTL/ST	
	2(3)	5(3)	36(3)	22(3)			
PMD2	18(2)	21(2)	24(2)	8(2)	I/O	TTL/ST	
	3(3)	6(3)	1(3)	23(3)			
PMD3	15	18	19	1	I/O	TTL/ST	
PMD4	14	17	18	44	I/O	TTL/ST	
PMD5	13	16	17	43	I/O	TTL/ST	
PMD6	12(2)	15(2)	16(2)	42(2)	I/O	TTL/ST	
	28(3)	3(3)	34(3)	20(3)			
PMD7	11(2)	14(2)	15(2)	41(2)	I/O	TTL/ST	
	27(3)	2(3)	33(3)	19(3)			
PMRD	21	24	27	11	O	—	Parallel Master Port read strobe
PMWR	22(2)	25(2)	28(2)	14(2)	O	—	Parallel Master Port write strobe
	4(3)	7(3)	2(3)	24(3)			
VBUS	12(3)	15(3)	16(3)	42(3)	I	Analog	USB bus power monitor
VUSB3V3	20(3)	23(3)	26(3)	10(3)	P	—	USB internal transceiver supply. This pin must be connected to VDD.
VBUSON	22(3)	25(3)	28(3)	14(3)	O	—	USB Host and OTG bus power control output
D+	18(3)	21(3)	24(3)	8(3)	I/O	Analog	USB D+
D-	19(3)	22(3)	25(3)	9(3)	I/O	Analog	USB D-

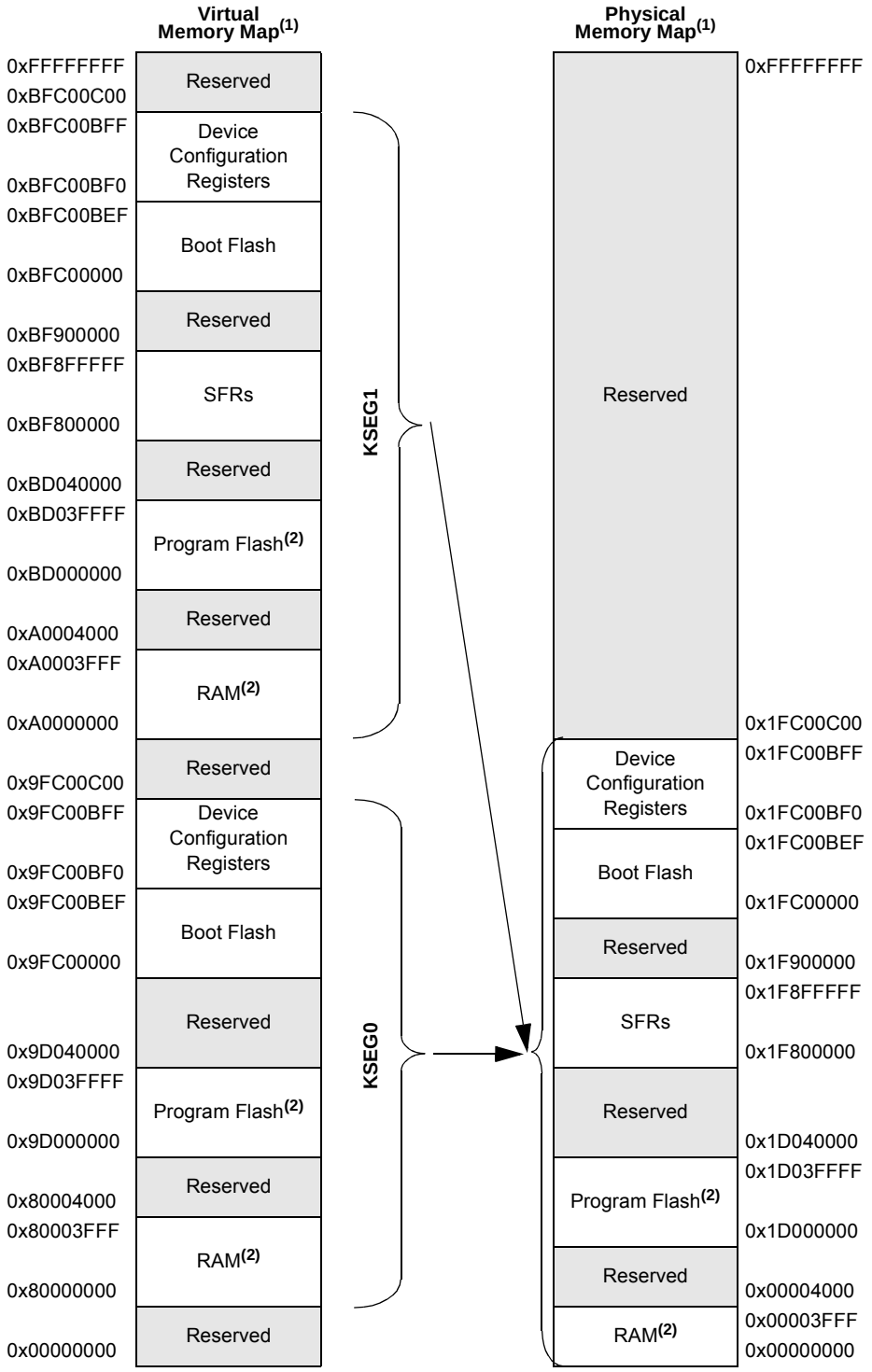
Legend: CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
TTL = TTL input buffer; PPS = Peripheral Pin Select; — = N/A

Note 1: Pin numbers are provided for reference only. See the **"Pin Diagrams"** section for device pin availability.

2: Pin number for PIC32MX1XX devices only.

3: Pin number for PIC32MX2XX devices only.

FIGURE 4-6: MEMORY MAP ON RESET FOR PIC32MX130/230 DEVICES (16 KB RAM, 256 KB FLASH)



Note 1: Memory areas are not shown to scale.

2: The size of this memory region is programmable (see **Section 3. "Memory Organization"** (DS60001115) in the *"PIC32 Family Reference Manual"*) and can be changed by initialization code provided by end-user development tools (refer to the specific development tool documentation for information).

5.0 FLASH PROGRAM MEMORY

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 5. "Flash Program Memory"** (DS60001121), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

PIC32MX1XX/2XX 28/36/44-pin Family devices contain an internal Flash program memory for executing user code. There are three methods by which the user can program this memory:

- Run-Time Self-Programming (RTSP)
- EJTAG Programming
- In-Circuit Serial Programming™ (ICSP™)

RTSP is performed by software executing from either Flash or RAM memory. Information about RTSP techniques is available in **Section 5. "Flash Program Memory"** (DS60001121) in the *"PIC32 Family Reference Manual".*

EJTAG is performed using the EJTAG port of the device and an EJTAG capable programmer.

ICSP is performed using a serial data connection to the device and allows much faster programming times than RTSP.

The EJTAG and ICSP methods are described in the "*PIC32 Flash Programming Specification*" (DS60001145), which can be downloaded from the Microchip web site.

Note: The Flash page size on PIC32MX-1XX/2XX 28/36/44-pin Family devices is 1 KB and the row size is 128 bytes (256 IW and 32 IW, respectively).

5.1 Flash Controller Control Registers

TABLE 5-1: FLASH CONTROLLER REGISTER MAP

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
F400	NVMCON(1)	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	WR	WREN	WRERR	LVDERR	LVDSTAT	—	—	—	—	—	—	—	NVMOP<3:0>				0000
F410	NVMKEY	31:16	NVMKEY<31:0>																0000
		15:0																	0000
F420	NVMADDR(1)	31:16	NVMADDR<31:0>																0000
		15:0																	0000
F430	NVMDATA	31:16	NVMDATA<31:0>																0000
		15:0																	0000
F440	NVMSRCADDR	31:16	NVMSRCADDR<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: This register has corresponding CLR, SET and INV registers at its virtual address, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 "CLR, SET and INV Registers"** for more information.

REGISTER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER

bit 18-16 **PLLMULT<2:0>:** Phase-Locked Loop (PLL) Multiplier bits

111 = Clock is multiplied by 24
110 = Clock is multiplied by 21
101 = Clock is multiplied by 20
100 = Clock is multiplied by 19
011 = Clock is multiplied by 18
010 = Clock is multiplied by 17
001 = Clock is multiplied by 16
000 = Clock is multiplied by 15

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **COSC<2:0>:** Current Oscillator Selection bits

111 = Internal Fast RC (FRC) Oscillator divided by FRCDIV<2:0> bits (OSCCON<26:24>)
110 = Internal Fast RC (FRC) Oscillator divided by 16
101 = Internal Low-Power RC (LPRC) Oscillator
100 = Secondary Oscillator (SOSC)
011 = Primary Oscillator (POSC) with PLL module (XTPLL, HSPLL or ECPLL)
010 = Primary Oscillator (POSC) (XT, HS or EC)
001 = Internal Fast RC Oscillator with PLL module via Postscaler (FRCPLL)
000 = Internal Fast RC (FRC) Oscillator

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **NOSC<2:0>:** New Oscillator Selection bits

111 = Internal Fast RC Oscillator (FRC) divided by OSCCON<FRCDIV> bits
110 = Internal Fast RC Oscillator (FRC) divided by 16
101 = Internal Low-Power RC (LPRC) Oscillator
100 = Secondary Oscillator (SOSC)
011 = Primary Oscillator with PLL module (XTPLL, HSPLL or ECPLL)
010 = Primary Oscillator (XT, HS or EC)
001 = Internal Fast Internal RC Oscillator with PLL module via Postscaler (FRCPLL)
000 = Internal Fast Internal RC Oscillator (FRC)

On Reset, these bits are set to the value of the FNOSC Configuration bits (DEVCFG1<2:0>).

bit 7 **CLKLOCK:** Clock Selection Lock Enable bit

If clock switching and monitoring is disabled (FCKSM<1:0> = 1x):
1 = Clock and PLL selections are locked
0 = Clock and PLL selections are not locked and may be modified

If clock switching and monitoring is enabled (FCKSM<1:0> = 0x):
Clock and PLL selections are never locked and may be modified.

bit 6 **ULOCK:** USB PLL Lock Status bit**(1)**

1 = The USB PLL module is in lock or USB PLL module start-up timer is satisfied
0 =The USB PLL module is out of lock or USB PLL module start-up timer is in progress or the USB PLL is disabled

bit 5 **SLOCK:** PLL Lock Status bit

1 = The PLL module is in lock or PLL module start-up timer is satisfied
0 = The PLL module is out of lock, the PLL start-up timer is running, or the PLL is disabled

bit 4 **SLPEN:** Sleep Mode Enable bit

1 = The device will enter Sleep mode when a WAIT instruction is executed
0 = The device will enter Idle mode when a WAIT instruction is executed

Note 1: This bit is only available on PIC32MX2XX devices.

Note:	Writes to this register require an unlock sequence. Refer to **Section 6. "Oscillator"** (DS60001112) in the *"PIC32 Family Reference Manual"* for details.

9.1 DMA Control Registers

TABLE 9-1: DMA GLOBAL REGISTER MAP

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
3000	DMACON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	—	SUSPEND	DMABUSY	—	—	—	—	—	—	—	—	—	—	—	0000
3010	DMASTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	RDWR	DMACH<2:0>(2)			0000
3020	DMAADDR	31:16	DMAADDR<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 "CLR, SET and INV Registers"** for more information.

TABLE 9-2: DMA CRC REGISTER MAP

Virtual Address (BF88_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
3030	DCRCCON	31:16	—	—	BYTO<1:0>		WBO	—	—	BITO	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	PLEN<4:0>					CRCEN	CRCAPP	CRCTYP	—	—	CRCCH<2:0>			0000
3040	DCRCDATA	31:16	DCRCDATA<31:0>																0000
		15:0																	0000
3050	DCRCXOR	31:16	DCRCXOR<31:0>																0000
		15:0																	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 "CLR, SET and INV Registers"** for more information.

REGISTER 9-10: DCHxSSA: DMA CHANNEL 'x' SOURCE START ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHSSA<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 **CHSSA<31:0>** Channel Source Start Address bits
Channel source start address.
Note: This must be the physical address of the source.

REGISTER 9-11: DCHxDSA: DMA CHANNEL 'x' DESTINATION START ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHDSA<7:0>							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-0 **CHDSA<31:0>:** Channel Destination Start Address bits
Channel destination start address.
Note: This must be the physical address of the destination.

REGISTER 10-8: U1EIR: USB ERROR INTERRUPT STATUS REGISTER (CONTINUED)

bit 1 **CRC5EF:** CRC5 Host Error Flag bit(4)
1 = Token packet rejected due to CRC5 error
0 = Token packet accepted
EOFEF: EOF Error Flag bit(3,5)
1 = An EOF error condition was detected
0 = No EOF error condition was detected

bit 0 **PIDEF:** PID Check Failure Flag bit
1 = PID check failed
0 = PID check passed

Note 1: This type of error occurs when the module's request for the DMA bus is not granted in time to service the module's demand for memory, resulting in an overflow or underflow condition, and/or the allocated buffer size is not sufficient to store the received data packet causing it to be truncated.

2: This type of error occurs when more than 16-bit-times of Idle from the previous End-of-Packet (EOP) has elapsed.

3: This type of error occurs when the module is transmitting or receiving data and the SOF counter has reached zero.

4: Device mode.

5: Host mode.

REGISTER 13-1: TXCON: TYPE B TIMER CONTROL REGISTER (CONTINUED)

bit 3 **T32:** 32-Bit Timer Mode Select bit(2)
1 = Odd numbered and even numbered timers form a 32-bit timer
0 = Odd numbered and even numbered timers form a separate 16-bit timer

bit 2 **Unimplemented:** Read as '0'

bit 1 **TCS:** Timer Clock Source Select bit(3)
1 = External clock from TxCK pin
0 = Internal peripheral clock

bit 0 **Unimplemented:** Read as '0'

Note 1: When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

2: This bit is available only on even numbered timers (Timer2 and Timer4).

3: While operating in 32-bit mode, this bit has no effect for odd numbered timers (Timer3, and Timer5). All timer functions are set through the even numbered timers.

4: While operating in 32-bit mode, this bit must be cleared on odd numbered timers to enable the 32-bit timer in Idle mode.

REGISTER 17-3: SPIxSTAT: SPI STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	RXBUFELM<4:0>				
23:16	U-0	U-0	U-0	R-0	R-0	R-0	R-0	R-0
	—	—	—	TXBUFELM<4:0>				
15:8	U-0	U-0	U-0	R/C-0, HS	R-0	U-0	U-0	R-0
	—	—	—	FRMERR	SPIBUSY	—	—	SPITUR
7:0	R-0	R/W-0	R-0	U-0	R-1	U-0	R-0	R-0
	SRMT	SPIROV	SPIRBE	—	SPITBE	—	SPITBF	SPIRBF

Legend:	C = Clearable bit	HS = Set in hardware	
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-29 **Unimplemented:** Read as '0'

bit 28-24 **RXBUFELM<4:0>:** Receive Buffer Element Count bits (valid only when ENHBUF = 1)

bit 23-21 **Unimplemented:** Read as '0'

bit 20-16 **TXBUFELM<4:0>:** Transmit Buffer Element Count bits (valid only when ENHBUF = 1)

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **FRMERR:** SPI Frame Error status bit
1 = Frame error detected
0 = No Frame error detected
This bit is only valid when FRMEN = 1.

bit 11 **SPIBUSY:** SPI Activity Status bit
1 = SPI peripheral is currently busy with some transactions
0 = SPI peripheral is currently idle

bit 10-9 **Unimplemented:** Read as '0'

bit 8 **SPITUR:** Transmit Under Run bit
1 = Transmit buffer has encountered an underrun condition
0 = Transmit buffer has no underrun condition
This bit is only valid in Framed Sync mode; the underrun condition must be cleared by disabling (ON bit = 0) and re-enabling (ON bit = 1) the module, or writing a '0' to SPITUR.

bit 7 **SRMT:** Shift Register Empty bit (valid only when ENHBUF = 1)
1 = When SPI module shift register is empty
0 = When SPI module shift register is not empty

bit 6 **SPIROV:** Receive Overflow Flag bit
1 = A new data is completely received and discarded. The user software has not read the previous data in the SPIxBUF register.
0 = No overflow has occurred
This bit is set in hardware; can bit only be cleared by disabling (ON bit = 0) and re-enabling (ON bit = 1) the module, or by writing a '0' to SPIROV.

bit 5 **SPIRBE:** RX FIFO Empty bit (valid only when ENHBUF = 1)
1 = RX FIFO is empty (CRPTR = SWPTR)
0 = RX FIFO is not empty (CRPTR ≠ SWPTR)

bit 4 **Unimplemented:** Read as '0'

REGISTER 18-1: I2CxCON: I²C CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	R/W-1, HC	R/W-0	R/W-0	R/W-0	R/W-0
	ON(1)	—	SIDL	SCLREL	STRICT	A10M	DISSLW	SMEN
7:0	R/W-0	R/W-0	R/W-0	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC	R/W-0, HC
	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN

Legend:	HC = Cleared in Hardware		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** I²C Enable bit(1)
- 1 = Enables the I²C module and configures the SDA and SCL pins as serial port pins
- 0 = Disables the I²C module; all I²C pins are controlled by PORT functions

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit
- 1 = Discontinue module operation when the device enters Idle mode
- 0 = Continue module operation when the device enters Idle mode

bit 12 **SCLREL:** SCLx Release Control bit (when operating as I²C slave)
- 1 = Release SCLx clock
- 0 = Hold SCLx clock low (clock stretch)

If STREN = 1:
Bit is R/W (i.e., software can write '0' to initiate stretch and write '1' to release clock). Hardware clear at beginning of slave transmission. Hardware clear at end of slave reception.

If STREN = 0:
Bit is R/S (i.e., software can only write '1' to release clock). Hardware clear at beginning of slave transmission.

bit 11 **STRICT:** Strict I²C Reserved Address Rule Enable bit
- 1 = Strict reserved addressing is enforced. Device does not respond to reserved address space or generate addresses in reserved address space.
- 0 = Strict I²C Reserved Address Rule not enabled

bit 10 **A10M:** 10-bit Slave Address bit
- 1 = I2CxADD is a 10-bit slave address
- 0 = I2CxADD is a 7-bit slave address

bit 9 **DISSLW:** Disable Slew Rate Control bit
- 1 = Slew rate control disabled
- 0 = Slew rate control enabled

bit 8 **SMEN:** SMBus Input Levels bit
- 1 = Enable I/O pin thresholds compliant with SMBus specification
- 0 = Disable SMBus input thresholds

Note 1: When using 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

19.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 21. "Universal Asynchronous Receiver Transmitter (UART)"** (DS60001107), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

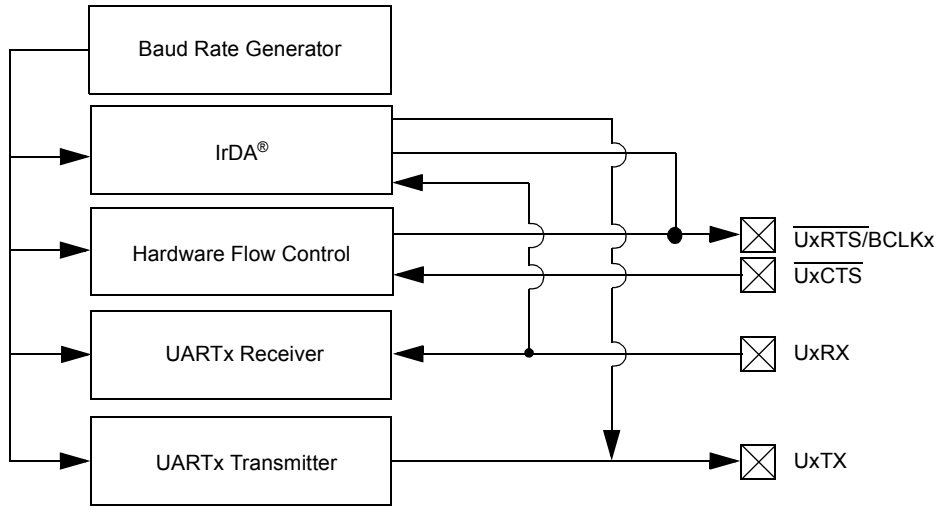
The UART module is one of the serial I/O modules available in PIC32MX1XX/2XX 28/36/44-pin Family devices. The UART is a full-duplex, asynchronous communication channel that communicates with peripheral devices and personal computers through protocols, such as RS-232, RS-485, LIN, and IrDA®. The UART module also supports the hardware flow control option, with $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins, and also includes an IrDA encoder and decoder.

Key features of the UART module include:

- Full-duplex, 8-bit or 9-bit data transmission
- Even, Odd or No Parity options (for 8-bit data)
- One or two Stop bits
- Hardware auto-baud feature
- Hardware flow control option
- Fully integrated Baud Rate Generator (BRG) with 16-bit prescaler
- Baud rates ranging from 38 bps to 12.5 Mbps at 50 MHz
- 8-level deep First In First Out (FIFO) transmit data buffer
- 8-level deep FIFO receive data buffer
- Parity, framing and buffer overrun error detection
- Support for interrupt-only on address detect (9th bit = 1)
- Separate transmit and receive interrupts
- Loopback mode for diagnostic support
- LIN protocol support
- IrDA encoder and decoder with 16x baud clock output for external IrDA encoder/decoder support

Figure 19-1 illustrates a simplified block diagram of the UART module.

FIGURE 19-1: UART SIMPLIFIED BLOCK DIAGRAM



Note: Not all pins are available for all UART modules. Refer to the device-specific pin diagram for more information.

REGISTER 21-3: RTCTIME: RTC TIME VALUE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	—	—	HR10<1:0>		HR01<3:0>			
23:16	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	—	MIN10<2:0>			MIN01<3:0>			
15:8	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
	—	SEC10<2:0>			SEC01<3:0>			
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-30 **Unimplemented:** Read as '0'

bit 29-28 **HR10<1:0>:** Binary-Coded Decimal Value of Hours bits, 10s place digit; contains a value from 0 to 2

bit 27-24 **HR01<3:0>:** Binary-Coded Decimal Value of Hours bits, 1s place digit; contains a value from 0 to 9

bit 23 **Unimplemented:** Read as '0'

bit 22-20 **MIN10<2:0>:** Binary-Coded Decimal Value of Minutes bits, 10s place digit; contains a value from 0 to 5

bit 19-16 **MIN01<3:0>:** Binary-Coded Decimal Value of Minutes bits, 1s place digit; contains a value from 0 to 9

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **SEC10<2:0>:** Binary-Coded Decimal Value of Seconds bits, 10s place digit; contains a value from 0 to 5

bit 11-8 **SEC01<3:0>:** Binary-Coded Decimal Value of Seconds bits, 1s place digit; contains a value from 0 to 9

bit 7-0 **Unimplemented:** Read as '0'

Note: This register is only writable when RTCWREN = 1 (RTCCON<3>).

REGISTER 23-2: CMSTAT: COMPARATOR STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
	—	—	SIDL	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	R-0	R-0	R-0
	—	—	—	—	—	C3OUT	C2OUT	C1OUT

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 31-14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Control bit
- 1 = All Comparator modules are disabled when the device enters Idle mode
- 0 = All Comparator modules continue to operate when the device enters Idle mode

bit 12-3 **Unimplemented:** Read as '0'

bit 2 **C3OUT:** Comparator Output bit
- 1 = Output of Comparator 3 is a '1'
- 0 = Output of Comparator 3 is a '0'

bit 1 **C2OUT:** Comparator Output bit
- 1 = Output of Comparator 2 is a '1'
- 0 = Output of Comparator 2 is a '0'

bit 0 **C1OUT:** Comparator Output bit
- 1 = Output of Comparator 1 is a '1'
- 0 = Output of Comparator 1 is a '0'

25.1 CTMU Control Registers

TABLE 25-1: CTMU REGISTER MAP

Virtual Address (BF80_#)	Register Name(1)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
A200	CTMUCON	31:16	EDG1MOD	EDG1POL	EDG1SEL<3:0>				EDG2STAT	EDG1STAT	EDG2MOD	EDG2POL	EDG2SEL<3:0>				—	—	0000
		15:0	ON	—	CTMUSIDL	TGEN	EDGEN	EDGSEQEN	IDISSEN	CTTRIG	ITRIM<5:0>						IRNG<1:0>		0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 11.2 "CLR, SET and INV Registers"** for more information.

TABLE 30-5: DC CHARACTERISTICS: OPERATING CURRENT (IDD)

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp		
Parameter No.	**Typical(3)**	**Max.**	**Units**	**Conditions**	
Operating Current (IDD) (Notes 1, 2, 5)					
DC20	2	3	mA	4 MHz **(Note 4)**	
DC21	7	10.5	mA	10 MHz	
DC22	10	15	mA	20 MHz **(Note 4)**	
DC23	15	23	mA	30 MHz **(Note 4)**	
DC24	20	30	mA	40 MHz	
DC25	100	150	µA	+25ºC, 3.3V	LPRC (31 kHz) **(Note 4)**

Note 1: A device's IDD supply current is mainly a function of the operating voltage and frequency. Other factors, such as PBCLK (Peripheral Bus Clock) frequency, number of peripheral modules enabled, internal code execution pattern, execution from Program Flash memory vs. SRAM, I/O pin loading and switching rate, oscillator type, as well as temperature, can have an impact on the current consumption.

2: The test conditions for IDD measurements are as follows:

- Oscillator mode is EC (for 8 MHz and below) and EC+PLL (for above 8 MHz) with OSC1 driven by external square wave from rail-to-rail, (OSC1 input clock input over/undershoot < 100 mV required)
- OSC2/CLKO is configured as an I/O input pin
- USB PLL oscillator is disabled if the USB module is implemented, PBCLK divisor = 1:8
- CPU, Program Flash, and SRAM data memory are operational, SRAM data memory Wait states = 1
- No peripheral modules are operating, (ON bit = 0), but the associated PMD bit is cleared
- WDT, Clock Switching, Fail-Safe Clock Monitor, and Secondary Oscillator are disabled
- All I/O pins are configured as inputs and pulled to VSS
- $\overline{\text{MCLR}}$ = VDD
- CPU executing `while(1)` statement from Flash
- RTCC and JTAG are disabled

3: Data in "Typical" column is at 3.3V, 25°C at specified operating frequency unless otherwise stated. Parameters are for design guidance only and are not tested.

4: This parameter is characterized, but not tested in manufacturing.

5: IPD electrical characteristics for devices with 256 KB Flash are only provided as Preliminary information.

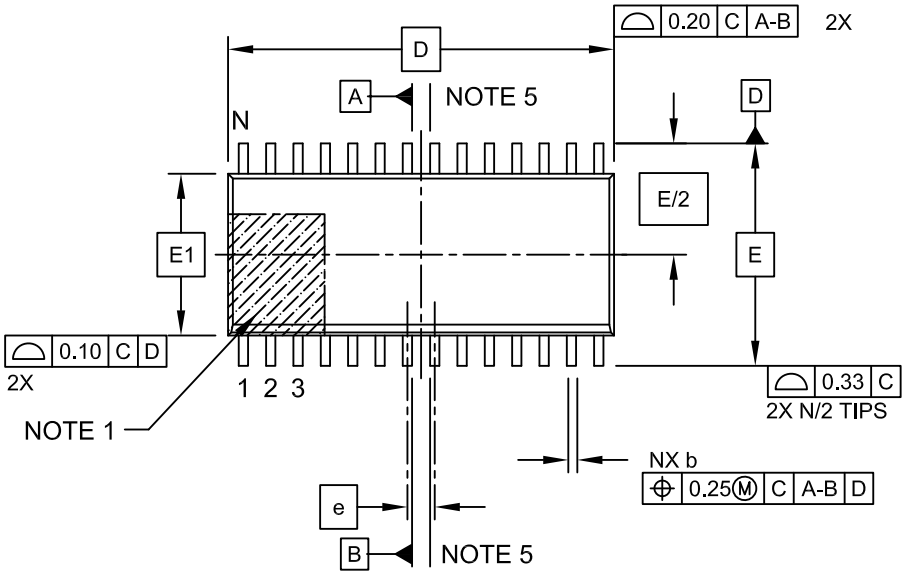
TABLE 30-33: I2Cx BUS DATA TIMING REQUIREMENTS (SLAVE MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +105°C for V-temp			
Param. No.	**Symbol**	**Characteristics**		**Min.**	**Max.**	**Units**	**Conditions**
IS10	TLO:SCL	Clock Low Time	100 kHz mode	4.7	—	μs	PBCLK must operate at a minimum of 800 kHz
			400 kHz mode	1.3	—	μs	PBCLK must operate at a minimum of 3.2 MHz
			1 MHz mode **(Note 1)**	0.5	—	μs	—
IS11	THI:SCL	Clock High Time	100 kHz mode	4.0	—	μs	PBCLK must operate at a minimum of 800 kHz
			400 kHz mode	0.6	—	μs	PBCLK must operate at a minimum of 3.2 MHz
			1 MHz mode **(Note 1)**	0.5	—	μs	—
IS20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	CB is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 CB	300	ns	
			1 MHz mode **(Note 1)**	—	100	ns	
IS21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	CB is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 CB	300	ns	
			1 MHz mode **(Note 1)**	—	300	ns	
IS25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	—
			400 kHz mode	100	—	ns	
			1 MHz mode **(Note 1)**	100	—	ns	
IS26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	ns	—
			400 kHz mode	0	0.9	μs	
			1 MHz mode **(Note 1)**	0	0.3	μs	
IS30	TSU:STA	Start Condition Setup Time	100 kHz mode	4700	—	ns	Only relevant for Repeated Start condition
			400 kHz mode	600	—	ns	
			1 MHz mode **(Note 1)**	250	—	ns	
IS31	THD:STA	Start Condition Hold Time	100 kHz mode	4000	—	ns	After this period, the first clock pulse is generated
			400 kHz mode	600	—	ns	
			1 MHz mode **(Note 1)**	250	—	ns	
IS33	TSU:STO	Stop Condition Setup Time	100 kHz mode	4000	—	ns	—
			400 kHz mode	600	—	ns	
			1 MHz mode **(Note 1)**	600	—	ns	

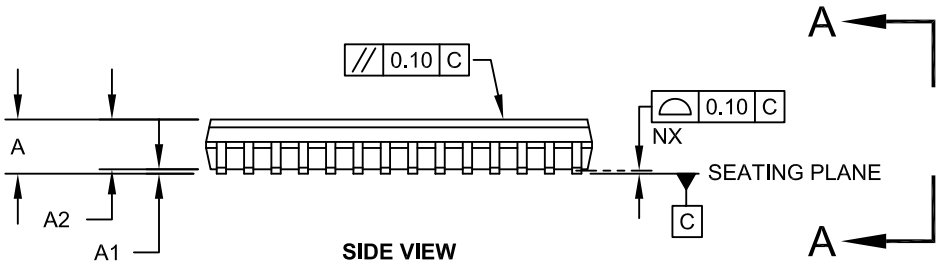
Note 1: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

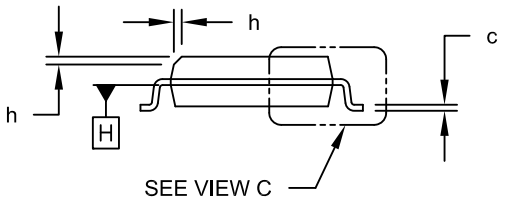
Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



TOP VIEW



SIDE VIEW



VIEW A-A

Microchip Technology Drawing C04-052C Sheet 1 of 2

Revision F (February 2014)

This revision includes the addition of the following devices:

- PIC32MX170F256B
- PIC32MX270F256B
- PIC32MX170F256D
- PIC32MX270F256D

In addition, this revision includes the following major changes as described in Table A-5, as well as minor updates to text and formatting, which were incorporated throughout the document.

TABLE A-5: MAJOR SECTION UPDATES

Section	Update Description
32-bit Microcontrollers (up to 256 KB Flash and 64 KB SRAM) with Audio and Graphics Interfaces, USB, and Advanced Analog	Added new devices to the family features (see Table 1 and Table 2). Updated pin diagrams to include new devices (see **"Pin Diagrams"**).
1.0 "Device Overview"	Added Note 3 reference to the following pin names: VBUS, VUSB3V3, VBUSON, D+, D-, and USBID.
2.0 "Guidelines for Getting Started with 32-bit MCUs"	Replaced Figure 2-1: Recommended Minimum Connection. Updated Figure 2-2: $\overline{MCLR}$ Pin Connections. Added **2.9 "Sosc Design Recommendation"**.
4.0 "Memory Organization"	Added memory tables for devices with 64 KB RAM (see Table 4-4 through Table 4-5). Changed the Virtual Addresses for all registers and updated the PWP bits in the DEVCFG: Device Configuration Word Summary (see Table 4-17). Updated the ODCA, ODCB, and ODCC port registers (see Table 4-19, Table 4-20, and Table 4-21). The RTCTIME, RTCDATE, ALRMTIME, and ALRMDATE registers were updated (see Table 4-25). Added Data Ram Size value for 64 KB RAM devices (see Register 4-5). Added Program Flash Size value for 256 KB Flash devices (see Register 4-5).
12.0 "Timer1"	The Timer1 block diagram was updated to include the 16-bit data bus (see Figure 12-1).
13.0 "Timer2/3, Timer4/5"	The Timer2-Timer5 block diagram (16-bit) was updated to include the 16-bit data bus (see Figure 13-1). The Timer2/3, Timer4/5 block diagram (32-bit) was updated to include the 32-bit data bus (see Figure 13-1).
19.0 "Parallel Master Port (PMP)"	The CSF<1:0> bit value definitions for '00' and '01' were updated (see Register 19-1). Bit 14 in the Parallel Port Address register (PMADDR) was updated (see Register 19-3).
20.0 "Real-Time Clock and Calendar (RTCC)"	The following registers were updated: RTCTIME (see Register 20-3) RTCDATE (see Register 20-4) ALRMTIME (see Register 20-5) ALRMDATE (see Register 20-6)
26.0 "Special Features"	Updated the PWP bits (see Register 26-1).
29.0 "Electrical Characteristics"	Added parameters DO50 and DO50a to the Capacitive Loading Requirements on Output Pins (see Table 29-14). Added Note 5 to the IDD DC Characteristics (see Table 29-5). Added Note 4 to the IIDLE DC Characteristics (see Table 29-6). Added Note 5 to the IPD DC Characteristics (see Table 29-7). Updated the conditions for parameters USB321 (VOL) and USB322 (VOH) in the OTG Electrical Specifications (see Table 29-38).
Product Identification System	Added 40 MHz speed information.