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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® M4K™
Core Size	32-Bit Single-Core
Speed	50MHz
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	33
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	64K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 13x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mx270f256d-50i-ml

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

TABLE 13: PIN NAMES FOR 44-PIN GENERAL PURPOSE DEVICES

44-PIN VTLA (TOP VIEW)^(1,2,3,5) PIC32MX110F016D PIC32MX120F032D PIC32MX130F064D PIC32MX130F256D PIC32MX150F128D PIC32MX170F256D				44		1	
Pin #	Full Pin Name	Pin #	Full Pin Name	Pin #	Full Pin Name	Pin #	Full Pin Name
1	RPB9/SDA1/CTED4/PMD3/RB9	23	AN4/C1INB/C2IND/RPB2/SDA2/CTED13/RB2				
2	RPC6/PMA1/RC6	24	AN5/C1INA/C2INC/RTCC/RPB3/SCL2/RB3				
3	RPC7/PMA0/RC7	25	AN6/RPC0/RC0				
4	RPC8/PMA5/RC8	26	AN7/RPC1/RC1				
5	RPC9/CTED7/PMA6/RC9	27	AN8/RPC2/PMA2/RC2				
6	VSS	28	VDD				
7	VCAP	29	VSS				
8	PGED2/RPB10/CTED11/PMD2/RB10	30	OSC1/CLKI/RPA2/RA2				
9	PGEC2/RPB11/PMD1/RB11	31	OSC2/CLKO/RPA3/RA3				
10	AN12/PMD0/RB12	32	TDO/RPA8/PMA8/RA8				
11	AN11/RPB13/CTPLS/PMRD/RB13	33	SOSCI/RPB4/RB4				
12	PGED4 ⁽⁴⁾ /TMS/PMA10/RA10	34	SOSCO/RPA4/T1CK/CTED9/RA4				
13	PGEC4 ⁽⁴⁾ /TCK/CTED8/PMA7/RA7	35	TDI/RPA9/PMA9/RA9				
14	CVREFOUT/AN10/C3INB/RPB14/SCK1/CTED5/PMWR/RB14	36	RPC3/RC3				
15	AN9/C3INA/RPB15/SCK2/CTED6/PMCS1/RB15	37	RPC4/PMA4/RC4				
16	AVSS	38	RPC5/PMA3/RC5				
17	AVDD	39	VSS				
18	MCLR	40	VDD				
19	VREF+/CVREF+/AN0/C3INC/RPA0/CTED1/RA0	41	PGED3/RPB5/PMD7/RB5				
20	VREF-/CVREF-/AN1/RPA1/CTED2/RA1	42	PGEC3/RPB6/PMD6/RB6				
21	PGED1/AN2/C1IND/C2INB/C3IND/RPB0/RB0	43	RPB7/CTED3/PMD5/INT0/RB7				
22	PGEC1/AN3/C1INC/C2INA/RPB1/CTED12/RB1	44	RPB8/SCL1/CTED10/PMD4/RB8				

- Note** 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 11.3 “Peripheral Pin Select”** for restrictions.
- 2: Every I/O port pin (RAX-RCx) can be used as a change notification pin (CNAX-CNCx). See **Section 11.0 “I/O Ports”** for more information.
- 3: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
- 4: This pin function is not available on PIC32MX110F016D and PIC32MX120F032D devices.
- 5: Shaded pins are 5V tolerant.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

Pull-up resistors, series diodes and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB REAL ICE™.

For more information on ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site:

- “Using MPLAB® ICD 3” (poster) (DS50001765)
- “MPLAB® ICD 3 Design Advisory” (DS50001764)
- “MPLAB® REAL ICE™ In-Circuit Debugger User’s Guide” (DS50001616)
- “Using MPLAB® REAL ICE™ Emulator” (poster) (DS50001749)

2.6 JTAG

The TMS, TDO, TDI and TCK pins are used for testing and debugging according to the Joint Test Action Group (JTAG) standard. It is recommended to keep the trace length between the JTAG connector and the JTAG pins on the device as short as possible. If the JTAG connector is expected to experience an ESD event, a series resistor is recommended with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

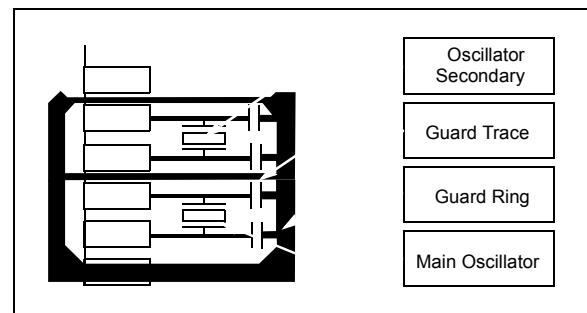
Pull-up resistors, series diodes and capacitors on the TMS, TDO, TDI and TCK pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternatively, refer to the AC/DC characteristics and timing requirements information in the respective device Flash programming specification for information on capacitive loading limits and pin input voltage high (V_{IH}) and input low (V_{IL}) requirements.

2.7 External Oscillator Pins

Many MCUs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 8.0 “Oscillator Configuration”** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is illustrated in Figure 2-3.

FIGURE 2-3: SUGGESTED OSCILLATOR CIRCUIT PLACEMENT



2.8 Unused I/Os

Unused I/O pins should not be allowed to float as inputs. They can be configured as outputs and driven to a logic-low state.

Alternatively, inputs can be reserved by connecting the pin to V_{SS} through a 1k to 10k resistor and configuring the pin as an input.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

NOTES:

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

9.0 DIRECT MEMORY ACCESS (DMA) CONTROLLER

Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 31. “Direct Memory Access (DMA) Controller”** (DS60001117), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

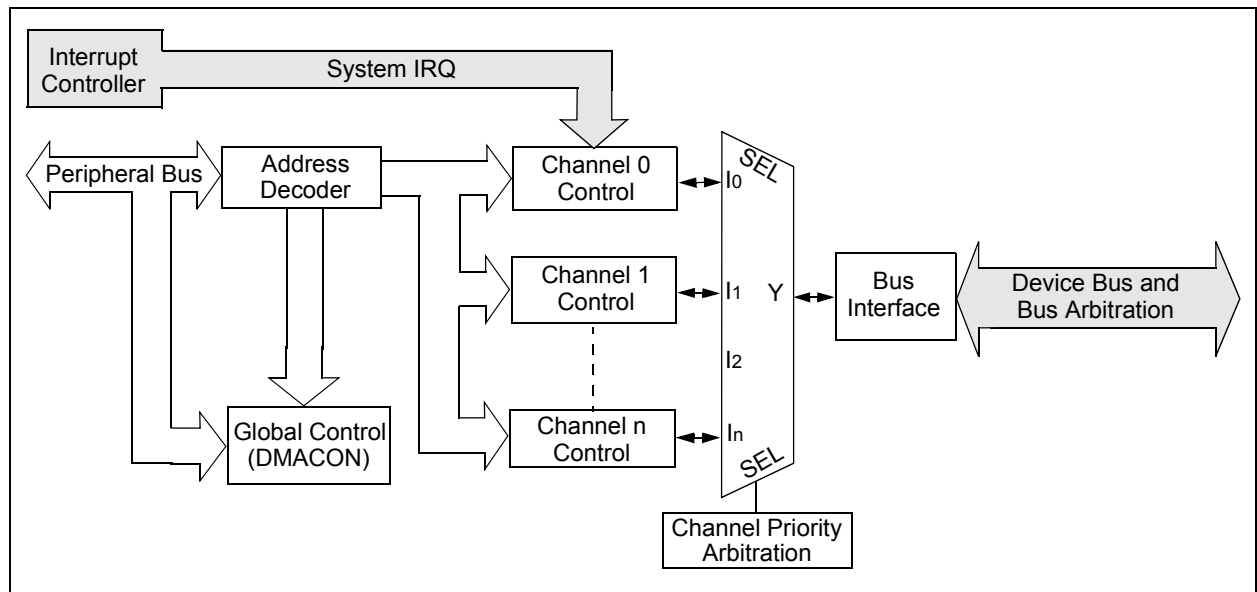
The PIC32 Direct Memory Access (DMA) controller is a bus master module useful for data transfers between different devices without CPU intervention. The source and destination of a DMA transfer can be any of the memory mapped modules existent in the PIC32, such as Peripheral Bus devices: SPI, UART, PMP, etc., or memory itself. Figure 9-1 show a block diagram of the DMA Controller module.

The DMA Controller module has the following key features:

- Four identical channels, each featuring:
 - Auto-increment source and destination address registers
 - Source and destination pointers
 - Memory to memory and memory to peripheral transfers
- Automatic word-size detection:
 - Transfer granularity, down to byte level
 - Bytes need not be word-aligned at source and destination

- Fixed priority channel arbitration
- Flexible DMA channel operating modes:
 - Manual (software) or automatic (interrupt) DMA requests
 - One-Shot or Auto-Repeat Block Transfer modes
 - Channel-to-channel chaining
- Flexible DMA requests:
 - A DMA request can be selected from any of the peripheral interrupt sources
 - Each channel can select any (appropriate) observable interrupt as its DMA request source
 - A DMA transfer abort can be selected from any of the peripheral interrupt sources
 - Pattern (data) match transfer termination
- Multiple DMA channel status interrupts:
 - DMA channel block transfer complete
 - Source empty or half empty
 - Destination full or half full
 - DMA transfer aborted due to an external event
 - Invalid DMA address generated
- DMA debug support features:
 - Most recent address accessed by a DMA channel
 - Most recent DMA channel to transfer data
- CRC Generation module:
 - CRC module can be assigned to any of the available channels
 - CRC module is highly configurable

FIGURE 9-1: DMA BLOCK DIAGRAM



PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 9-16: DCHxCSIZ: DMA CHANNEL 'x' CELL-SIZE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHCSIZ<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CHCSIZ<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCSIZ<15:0>:** Channel Cell Size bits

1111111111111111 = 65,535 bytes transferred on an event

.

.

.

0000000000000010 = 2 bytes transferred on an event

0000000000000001 = 1 byte transferred on an event

0000000000000000 = 65,536 bytes transferred on an event

REGISTER 9-17: DCHxCPTR: DMA CHANNEL 'x' CELL POINTER REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	CHCPTR<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **CHCPTR<15:0>:** Channel Cell Progress Pointer bits

1111111111111111 = 65,535 bytes have been transferred since the last event

.

.

.

0000000000000001 = 1 byte has been transferred since the last event

0000000000000000 = 0 bytes have been transferred since the last event

Note: When in Pattern Detect mode, this register is reset on a pattern detect.

10.1 USB Control Registers

TABLE 10-1: USB REGISTER MAP

Virtual Address (BF88-#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5040	U1OTGIR ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	IDIF	T1MSECIF	LSTATEIF	ACTVIF	SESVDIF	SESENDIF	—	VBUSVDIF	0000
5050	U1OTGIE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	IDIE	T1MSECIE	LSTATEIE	ACTVIE	SESVDIE	SESENDIE	—	VBUSVDIE	0000
5060	U1OTGSTAT ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ID	—	LSTATE	—	SESVD	SESEND	—	VBUSVD	0000
5070	U1OTGCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	DPPULUP	DMPULUP	DPPULDWN	DMPULDWN	VBUSON	OTGEN	VBUSCHG	VBUSDIS	0000
5080	U1PWRC	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	UACTPND ⁽⁴⁾	—	—	USLPGRD	USBBUSY	—	USUSPEND	USBPWR	0000
5200	U1IR ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	STALLIF	ATTACHIF	RESUMEIF	IDLEIF	TRNIF	SOFIF	UERRIF	URSTIF DETACHIF	0000 0000
5210	U1IE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	STALLIE	ATTACHIE	RESUMEIE	IDLEIE	TRNIE	SOFIE	UERRIE	URSTIE DETACHIE	0000 0000
5220	U1EIR ⁽²⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BTSEF	BMXEF	DMAEF	BTOEF	DFN8EF	CRC16EF	CRC5EF EOFEF	PIDEF	0000 0000
5230	U1EIE	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BTSEE	BMXEE	DMAEE	BTOEE	DFN8EE	CRC16EE	CRC5EE EOFEE	PIDEE	0000 0000
5240	U1STAT ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	ENDPT<3:0>				DIR	PPBI	—	—	0000
5250	U1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	JSTATE	SE0	PKTDIS TOKBUSY	USBRST	HOSTEN	RESUME	PPBRST	USBEN SOFEN	0000 0000
5260	U1ADDR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	LSPDEN	DEVADDR<6:0>							0000
5270	U1BDTP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRL<15:9>							—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at their virtual address, plus an offset of 0x4, 0x8, and 0xC respectively. See **Section 11.2 "CLR, SET and INV Registers"** for more information.

2: This register does not have associated SET and INV registers.

3: This register does not have associated CLR, SET and INV registers.

4: Reset value for this bit is undefined.

TABLE 10-1: USB REGISTER MAP (CONTINUED)

Virtual Address (BF88_#)	Register Name ^(f)	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
5280	U1FRML ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	FRML<7:0>								0000
5290	U1FRMH ⁽³⁾	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	FRMH<2:0>			0000
52A0	U1TOK	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	PID<3:0>				EP<3:0>				0000
52B0	U1SOF	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	CNT<7:0>								0000
52C0	U1BDTP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRH<7:0>								0000
52D0	U1BDTP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	BDTPTRU<7:0>								0000
52E0	U1CNFG1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	UTEYE	UOEMON	—	USBSIDL	—	—	—	UASUSPND	0001
5300	U1EP0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	LSPD	RETRYDIS	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5310	U1EP1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5320	U1EP2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5330	U1EP3	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5340	U1EP4	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5350	U1EP5	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5360	U1EP6	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5370	U1EP7	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000
5380	U1EP8	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	EPCONDIS	EPRXEN	EPTXEN	EPSTALL	EPHSHK	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: With the exception of those noted, all registers in this table (except as noted) have corresponding CLR, SET and INV registers at their virtual address, plus an offset of 0x4, 0x8, and 0xC respectively. See **Section 11.2 "CLR, SET and INV Registers"** for more information.
- 2: This register does not have associated SET and INV registers.
- 3: This register does not have associated CLR, SET and INV registers.
- 4: Reset value for this bit is undefined.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 10-5: U1PWRC: USB POWER CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R-0	U-0	U-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
	UACTPND	—	—	USLPGRD	USBBUSY ⁽¹⁾	—	USUSPEND	USBPWR

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **UACTPND:** USB Activity Pending bit

1 = USB bus activity has been detected; however, an interrupt is pending, which has yet to be generated

0 = An interrupt is not pending

bit 6-5 **Unimplemented:** Read as '0'

bit 4 **USLPGRD:** USB Sleep Entry Guard bit

1 = Sleep entry is blocked if USB bus activity is detected or if a notification is pending

0 = USB module does not block Sleep entry

bit 3 **USBBUSY:** USB Module Busy bit⁽¹⁾

1 = USB module is active or disabled, but not ready to be enabled

0 = USB module is not active and is ready to be enabled

bit 2 **Unimplemented:** Read as '0'

bit 1 **USUSPEND:** USB Suspend Mode bit

1 = USB module is placed in Suspend mode

(The 48 MHz USB clock will be gated off. The transceiver is placed in a low-power state.)

0 = USB module operates normally

bit 0 **USBPWR:** USB Operation Enable bit

1 = USB module is turned on

0 = USB module is disabled

(Outputs held inactive, device pins not used by USB, analog features are shut down to reduce power consumption.)

Note 1: When USBPWR = 0 and USBBUSY = 1, status from all other registers is invalid and writes to all USB module registers produce undefined results.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 10-7: U1IE: USB INTERRUPT ENABLE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	STALLIE	ATTACHIE	RESUMEIE	IDLEIE	TRNIE	SOFIE	UERRIE ⁽¹⁾	URSTIE ⁽²⁾ DETACHIE ⁽³⁾

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **Unimplemented:** Read as '0'

bit 7 **STALLIE:** STALL Handshake Interrupt Enable bit

1 = STALL interrupt is enabled

0 = STALL interrupt is disabled

bit 6 **ATTACHIE:** ATTACH Interrupt Enable bit

1 = ATTACH interrupt is enabled

0 = ATTACH interrupt is disabled

bit 5 **RESUMEIE:** RESUME Interrupt Enable bit

1 = RESUME interrupt is enabled

0 = RESUME interrupt is disabled

bit 4 **IDLEIE:** Idle Detect Interrupt Enable bit

1 = Idle interrupt is enabled

0 = Idle interrupt is disabled

bit 3 **TRNIE:** Token Processing Complete Interrupt Enable bit

1 = TRNIF interrupt is enabled

0 = TRNIF interrupt is disabled

bit 2 **SOFIE:** SOF Token Interrupt Enable bit

1 = SOFIF interrupt is enabled

0 = SOFIF interrupt is disabled

bit 1 **UERRIE:** USB Error Interrupt Enable bit⁽¹⁾

1 = USB Error interrupt is enabled

0 = USB Error interrupt is disabled

bit 0 **URSTIE:** USB Reset Interrupt Enable bit⁽²⁾

1 = URSTIF interrupt is enabled

0 = URSTIF interrupt is disabled

DETACHIE: USB Detach Interrupt Enable bit⁽³⁾

1 = DATTCHIF interrupt is enabled

0 = DATTCHIF interrupt is disabled

Note 1: For an interrupt to propagate USBIF, the UERRIE (U1IE<1>) bit must be set.

2: Device mode.

3: Host mode.

TABLE 11-4: PORTB REGISTER MAP

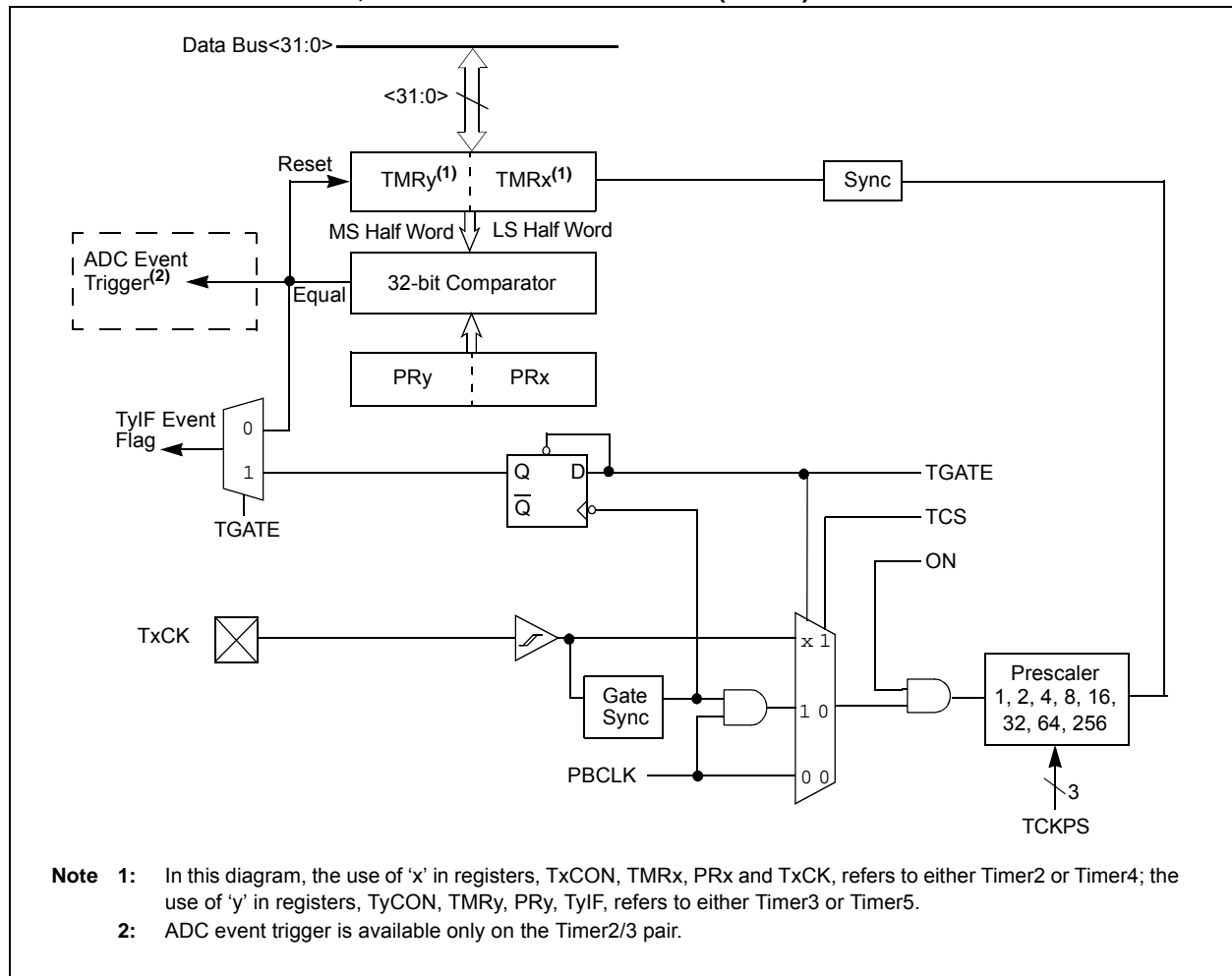
Virtual Address (BF88.#)	Register Name	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
6100	ANSELB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ANSB15	ANSB14	ANSB13	ANSB12 ⁽²⁾	—	—	—	—	—	—	—	—	ANSB3	ANSB2	ANSB1	ANSB0	E00F
6110	TRISB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	TRISB15	TRISB14	TRISB13	TRISB12 ⁽²⁾	TRISB11	TRISB10	TRISB9	TRISB8	TRISB7	TRISB6 ⁽²⁾	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	FFFF
6120	PORTB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RB15	RB14	RB13	RB12 ⁽²⁾	RB11	RB10	RB9	RB8	RB7	RC6 ⁽²⁾	RB5	RB4	RB3	RB2	RB1	RB0	xxxx
6130	LATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	LATB15	LATB14	LATB13	LATB12 ⁽²⁾	LATB11	LATB10	LATB9	LATB8	LATB7	LATB6 ⁽²⁾	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0	xxxx
6140	ODCB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ODCB15	ODCB14	ODCB13	ODCB12 ⁽²⁾	ODCB11	ODCB10	ODCB9	ODCB8	ODCB7	ODCB6	ODCB5	ODCB4	ODCB3	ODCB2	ODCB1	ODCB0	0000
6150	CNPUB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPUB15	CNPUB14	CNPUB13	CNPUB12 ⁽²⁾	CNPUB11	CNPUB10	CNPUB9	CNPUB8	CNPUB7	CNPUB6 ⁽²⁾	CNPUB5	CNPUB4	CNPUB3	CNPUB2	CNPUB1	CNPUB0	0000
6160	CNPDB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNPDB15	CNPDB14	CNPDB13	CNPDB12 ⁽²⁾	CNPDB11	CNPDB10	CNPDB9	CNPDB8	CNPDB7	CNPDB6 ⁽²⁾	CNPDB5	CNPDB4	CNPDB3	CNPDB2	CNPDB1	CNPDB0	0000
6170	CNCONB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
6180	CNENB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CNIEB15	CNIEB14	CNIEB13	CNIEB11 ⁽²⁾	CNIEB11	CNIEB10	CNIEB9	CNIEB8	CNIEB7	CNIEB6 ⁽²⁾	CNIEB5	CNIEB4	CNIEB3	CNIEB2	CNIEB1	CNIEB0	0000
6190	CNSTATB	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	CN STATB15	CN STATB14	CN STATB13	CN STATB12 ⁽²⁾	CN STATB11	CN STATB10	CN STATB9	CN STATB8	CN STATB7	CN STATB6 ⁽²⁾	CN STATB5	CN STATB4	CN STATB3	CN STATB2	CN STATB1	CN STATB0	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1:** All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 “CLR, SET and INV Registers” for more information.
- 2:** This bit is not available on PIC32MX2XX devices. The reset value for the TRISB register when this bit is not available is 0x0000EFBF.

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FIGURE 13-2: TIMER2/3, TIMER4/5 BLOCK DIAGRAM (32-BIT)



17.0 SERIAL PERIPHERAL INTERFACE (SPI)

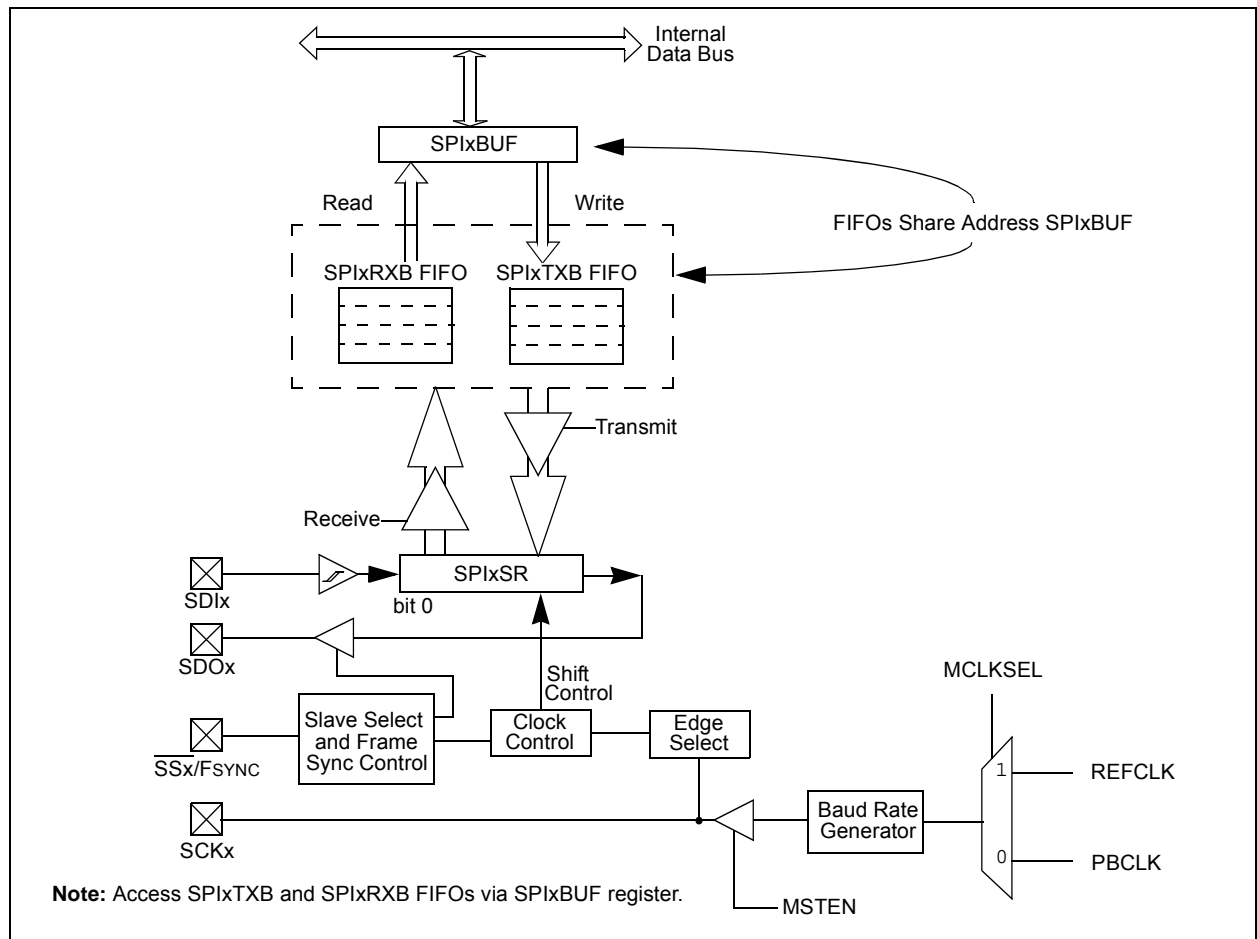
Note: This data sheet summarizes the features of the PIC32MX1XX/2XX 28/36/44-pin Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 23. "Serial Peripheral Interface (SPI)"** (DS60001106), which is available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site (www.microchip.com/pic32).

The SPI module is a synchronous serial interface that is useful for communicating with external peripherals and other microcontrollers. These peripheral devices may be Serial EEPROMs, Shift registers, display drivers, Analog-to-Digital Converters (ADC), etc. The PIC32 SPI module is compatible with Motorola® SPI and SIOP interfaces.

Some of the key features of the SPI module are:

- Master mode and Slave mode support
- Four clock formats
- Enhanced Framed SPI protocol support
- User-configurable 8-bit, 16-bit and 32-bit data width
- Separate SPI FIFO buffers for receive and transmit
 - FIFO buffers act as 4/8/16-level deep FIFOs based on 32/16/8-bit data width
- Programmable interrupt event on every 8-bit, 16-bit and 32-bit data transfer
- Operation during Sleep and Idle modes
- Audio Codec Support:
 - I²S protocol
 - Left-justified
 - Right-justified
 - PCM

FIGURE 17-1: SPI MODULE BLOCK DIAGRAM



PIC32MX1XX/2XX 28/36/44-PIN FAMILY

REGISTER 19-1: UxMODE: UARTx MODE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
	ON ⁽¹⁾	—	SIDL	IREN	RTSMD	—	UEN<1:0>	
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	WAKE	LPBACK	ABAUD	RXINV	BRGH	PDSEL<1:0>		STSEL

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** UARTx Enable bit⁽¹⁾

1 = UARTx is enabled. UARTx pins are controlled by UARTx as defined by the UEN<1:0> and UTXEN control bits.

0 = UARTx is disabled. All UARTx pins are controlled by corresponding bits in the PORTx, TRISx and LATx registers; UARTx power consumption is minimal.

bit 14 **Unimplemented:** Read as '0'

bit 13 **SIDL:** Stop in Idle Mode bit

1 = Discontinue module operation when the device enters Idle mode

0 = Continue module operation when the device enters Idle mode

bit 12 **IREN:** IrDA Encoder and Decoder Enable bit

1 = IrDA is enabled

0 = IrDA is disabled

bit 11 **RTSMD:** Mode Selection for UxRTS Pin bit

1 = UxRTS pin is in Simplex mode

0 = UxRTS pin is in Flow Control mode

bit 10 **Unimplemented:** Read as '0'

bit 9-8 **UEN<1:0>:** UARTx Enable bits

11 = UxTX, UxRX and UxBCLK pins are enabled and used; UxCTS pin is controlled by corresponding bits in the PORTx register

10 = UxTX, UxRX, UxCTS and UxRTS pins are enabled and used

01 = UxTX, UxRX and UxRTS pins are enabled and used; UxCTS pin is controlled by corresponding bits in the PORTx register

00 = UxTX and UxRX pins are enabled and used; UxCTS and UxRTS/UxBCLK pins are controlled by corresponding bits in the PORTx register

bit 7 **WAKE:** Enable Wake-up on Start bit Detect During Sleep Mode bit

1 = Wake-up enabled

0 = Wake-up disabled

bit 6 **LPBACK:** UARTx Loopback Mode Select bit

1 = Loopback mode is enabled

0 = Loopback mode is disabled

Note 1: When using 1:1 PBCLK divisor, the user software should not read/write the peripheral SFRs in the SYSClk cycle immediately following the instruction that clears the module's ON bit.

23.1 Comparator Control Registers

TABLE 23-1: COMPARATOR REGISTER MAP

Virtual Address (BF80_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
A000	CM1CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	COE	CPOL	—	—	—	—	COUT	EVPOL<1:0>		—	CREF	—	—	CCH<1:0>		00C3
A010	CM2CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	COE	CPOL	—	—	—	—	COUT	EVPOL<1:0>		—	CREF	—	—	CCH<1:0>		00C3
A020	CM3CON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	COE	CPOL	—	—	—	—	COUT	EVPOL<1:0>		—	CREF	—	—	CCH<1:0>		00C3
A060	CMSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	SIDL	—	—	—	—	—	—	—	—	—	—	C3OUT	C2OUT	C1OUT	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 11.2 “CLR, SET and INV Registers” for more information.

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REGISTER 23-1: CMXCON: COMPARATOR CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0	R-0
	ON ⁽¹⁾	COE	CPOL ⁽²⁾	—	—	—	—	COUT
7:0	R/W-1	R/W-1	U-0	R/W-0	U-0	U-0	R/W-1	R/W-1
	EVPOL<1:0>		—	CREF	—	—	CCH<1:0>	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **ON:** Comparator ON bit⁽¹⁾

1 = Module is enabled. Setting this bit does not affect the other bits in this register

0 = Module is disabled and does not consume current. Clearing this bit does not affect the other bits in this register

bit 14 **COE:** Comparator Output Enable bit

1 = Comparator output is driven on the output CxOUT pin

0 = Comparator output is not driven on the output CxOUT pin

bit 13 **CPOL:** Comparator Output Inversion bit⁽²⁾

1 = Output is inverted

0 = Output is not inverted

bit 12-9 **Unimplemented:** Read as '0'

bit 8 **COUT:** Comparator Output bit

1 = Output of the Comparator is a '1'

0 = Output of the Comparator is a '0'

bit 7-6 **EVPOL<1:0>:** Interrupt Event Polarity Select bits

11 = Comparator interrupt is generated on a low-to-high or high-to-low transition of the comparator output

10 = Comparator interrupt is generated on a high-to-low transition of the comparator output

01 = Comparator interrupt is generated on a low-to-high transition of the comparator output

00 = Comparator interrupt generation is disabled

bit 5 **Unimplemented:** Read as '0'

bit 4 **CREF:** Comparator Positive Input Configure bit

1 = Comparator non-inverting input is connected to the internal CVREF

0 = Comparator non-inverting input is connected to the CxINA pin

bit 3-2 **Unimplemented:** Read as '0'

bit 1-0 **CCH<1:0>:** Comparator Negative Input Select bits for Comparator

11 = Comparator inverting input is connected to the IVREF

10 = Comparator inverting input is connected to the CxIND pin

01 = Comparator inverting input is connected to the CxINC pin

00 = Comparator inverting input is connected to the CxINB pin

Note 1: When using the 1:1 PBCLK divisor, the user's software should not read/write the peripheral's SFRs in the SYSCLK cycle immediately following the instruction that clears the module's ON bit.

2: Setting this bit will invert the signal to the comparator interrupt generator as well. This will result in an interrupt being generated on the opposite edge from the one selected by EVPOL<1:0>.

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REGISTER 27-3: DEVCFG2: DEVICE CONFIGURATION WORD 2 (CONTINUED)

bit 2-0 **FPLLIDIV<2:0>**: PLL Input Divider bits

111 = 12x divider

110 = 10x divider

101 = 6x divider

100 = 5x divider

011 = 4x divider

010 = 3x divider

001 = 2x divider

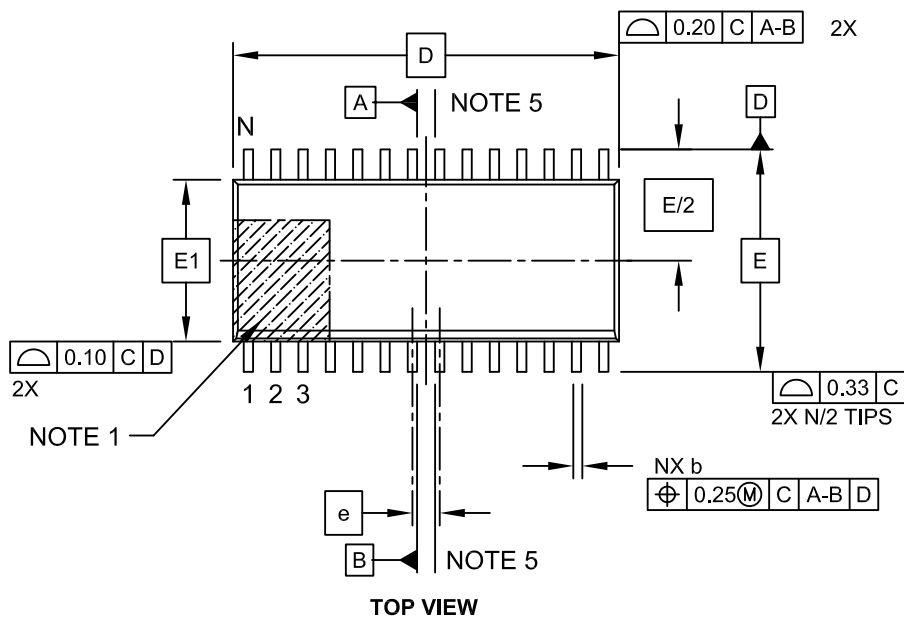
000 = 1x divider

Note 1: This bit is only available on PIC32MX2XX devices.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



PIC32MX1XX/2XX 28/36/44-PIN FAMILY

Revision E (October 2012)

All singular pin diagram occurrences of CVREF were changed to: CVREFOUT. In addition, minor text and formatting changes were incorporated throughout the document.

All major changes are referenced by their respective section in Table A-4.

TABLE A-4: MAJOR SECTION UPDATES

Section	Update Description
“32-bit Microcontrollers (up to 128 KB Flash and 32 KB SRAM) with Audio and Graphics Interfaces, USB, and Advanced Analog”	Updated the following feature sections: <ul style="list-style-type: none">• “Operating Conditions”• “Communication Interfaces”
2.0 “Guidelines for Getting Started with 32-bit MCUs”	Removed Section 2.8 “Configuration of Analog and Digital Pins During ICSP Operations”.
3.0 “CPU”	Removed references to GPR shadow registers in 3.1 “Features” and 3.2.1 “Execution Unit” .
4.0 “Memory Organization”	Updated the BRG bit range in the SPI1 and SPI2 Register Map (see Table 4-8). Added the PWP<6> bit to the Device Configuration Word Summary (see Table 4-17).
5.0 “Flash Program Memory”	Added a note with Flash page size and row size information.
7.0 “Interrupt Controller”	Updated the TPC<2:0> bit definitions (see Register 7-1). Updated the IPTMR<31:0> bit definition (see Register 7-3).
8.0 “Oscillator Configuration”	Updated the PIC32MX1XX/2XX Family Clock Diagram (see Figure 8-1). Updated the RODIV<14:0> bit definitions (see Register 8-3).
10.0 “USB On-The-Go (OTG)”	Updated the Notes in the USB Interface Diagram (see Figure 10-1).
18.0 “Universal Asynchronous Receiver Transmitter (UART)”	Updated the baud rate range in the list of primary features.
26.0 “Special Features”	Added the PWP<6> bit to the Device Configuration Word 0 (see Register 26-1).
29.0 “Electrical Characteristics”	Added Note 1 to Operating MIPS vs. Voltage (see Table 29-1). Added Note 2 to DC Temperature and Voltage Specifications (see Table 29-4). Updated the Conditions for parameter DC25 in DC Characteristics: Operating Current (IDD) (see Table 29-5). Added Note 2 to Electrical Characteristics: BOR (see Table 29-10). Added Note 4 to Comparator Specifications (see Table 29-12). Added Note 5 to ADC Module Specifications (see Table 29-32). Updated the 10-bit Conversion Rate Parameters and added Note 3 (see Table 29-33). Added Note 4 to the Analog-to-Digital Conversion Timing Requirements (see Table 29-34). Added Note 3 to CTMU Current Source Specifications (see Table 29-39).
30.0 “50 MHz Electrical Characteristics”	New chapter with electrical characteristics for 50 MHz devices.
31.0 “Packaging Information”	The 36-pin and 44-pin VTLA packages have been updated.

PIC32MX1XX/2XX 28/36/44-PIN FAMILY

Revision F (February 2014)

This revision includes the addition of the following devices:

- PIC32MX170F256B
- PIC32MX270F256B
- PIC32MX170F256D
- PIC32MX270F256D

In addition, this revision includes the following major changes as described in Table A-5, as well as minor updates to text and formatting, which were incorporated throughout the document.

TABLE A-5: MAJOR SECTION UPDATES

Section	Update Description
32-bit Microcontrollers (up to 256 KB Flash and 64 KB SRAM) with Audio and Graphics Interfaces, USB, and Advanced Analog	Added new devices to the family features (see Table 1 and Table 2). Updated pin diagrams to include new devices (see “Pin Diagrams”).
1.0 “Device Overview”	Added Note 3 reference to the following pin names: VBUS, VUSB3V3, VBUSON, D+, D-, and USBID.
2.0 “Guidelines for Getting Started with 32-bit MCUs”	Replaced Figure 2-1: Recommended Minimum Connection. Updated Figure 2-2: MCLR Pin Connections. Added 2.9 “Sosc Design Recommendation” .
4.0 “Memory Organization”	Added memory tables for devices with 64 KB RAM (see Table 4-4 through Table 4-5). Changed the Virtual Addresses for all registers and updated the PWP bits in the DEVCFG: Device Configuration Word Summary (see Table 4-17). Updated the ODCA, ODCB, and ODCC port registers (see Table 4-19, Table 4-20, and Table 4-21). The RTCTIME, RTCDATE, ALRMTIME, and ALRMDATE registers were updated (see Table 4-25). Added Data Ram Size value for 64 KB RAM devices (see Register 4-5). Added Program Flash Size value for 256 KB Flash devices (see Register 4-5).
12.0 “Timer1”	The Timer1 block diagram was updated to include the 16-bit data bus (see Figure 12-1).
13.0 “Timer2/3, Timer4/5”	The Timer2-Timer5 block diagram (16-bit) was updated to include the 16-bit data bus (see Figure 13-1). The Timer2/3, Timer4/5 block diagram (32-bit) was updated to include the 32-bit data bus (see Figure 13-1).
19.0 “Parallel Master Port (PMP)”	The CSF<1:0> bit value definitions for ‘00’ and ‘01’ were updated (see Register 19-1). Bit 14 in the Parallel Port Address register (PMADDR) was updated (see Register 19-3).
20.0 “Real-Time Clock and Calendar (RTCC)”	The following registers were updated: RTCTIME (see Register 20-3) RTCDATE (see Register 20-4) ALRMTIME (see Register 20-5) ALRMDATE (see Register 20-6)
26.0 “Special Features”	Updated the PWP bits (see Register 26-1).
29.0 “Electrical Characteristics”	Added parameters DO50 and DO50a to the Capacitive Loading Requirements on Output Pins (see Table 29-14). Added Note 5 to the IDD DC Characteristics (see Table 29-5). Added Note 4 to the IDLE DC Characteristics (see Table 29-6). Added Note 5 to the IPD DC Characteristics (see Table 29-7). Updated the conditions for parameters USB321 (VOL) and USB322 (VOH) in the OTG Electrical Specifications (see Table 29-38).
Product Identification System	Added 40 MHz speed information.