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#### What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	48MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	38
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	8K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.6V
Data Converters	A/D 14x12b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	48-TQFP
Supplier Device Package	48-TQFP (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsamd21g16b-au

Email: info@E-XFL.COM

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## 3.4 Device Identification

The DSU - Device Service Unit peripheral provides the Device Selection bits in the Device Identification register (DID.DEVSEL) in order to identify the device by software. The SAM D21 variants have a reset value of DID=0x1001drxx, with the LSB identifying the die number ('d'), the die revision ('r') and the device selection ('xx').

Table 3-8. SAM D21 Device Identification Values

Device Variant	DID.DEVSEL	Device ID (DID)
SAMD21J18A	0x00	0x10010000
SAMD21J17A	0x01	0x10010001
SAMD21J16A	0x02	0x10010002
SAMD21J15A	0x03	0x10010003
Reserved	0x04	
SAMD21G18A	0x05	0x10010005
SAMD21G17A	0x06	0x10010006
SAMD21G16A	0x07	0x10010007
SAMD21G15A	0x08	0x10010008
Reserved	0x09	
SAMD21E18A	0x0A	0x1001000A
SAMD21E17A	0x0B	0x1001000B
SAMD21E16A	0x0C	0x1001000C
SAMD21E15A	0x0D	0x1001000D
Reserved	0x0E	
SAMD21G18A (WLCSP)	0x0F	0x1001000F
SAMD21G17A (WLCSP)	0x10	0x10010010
Reserved	0x11 - 0x1F	
SAMD21J16B	0x20	0x10011420 (die revision E)
		0x10011520 (die revision F)
SAMD21J15B	0x21	0x10011421 (die revision E)
		0x10011521 (die revision F)
Reserved	0x22	
SAMD21G16B	0x23	0x10011423 (die revision E)
		0x10011523 (die revision F)
SAMD21G15B	0x24	0x10011424 (die revision E)
		0x10011524 (die revision F)

## 13.5.3 Clocks

The DSU bus clocks (CLK\_DSU\_APB and CLK\_DSU\_AHB) can be enabled and disabled by the Power Manager. Refer to *PM – Power Manager* 

## **Related Links**

PM – Power Manager

## 13.5.4 DMA

Not applicable.

## 13.5.5 Interrupts

Not applicable.

## 13.5.6 Events

Not applicable.

## 13.5.7 Register Access Protection

Registers with write-access can be optionally write-protected by the Peripheral Access Controller (PAC), except the following:

- Debug Communication Channel 0 register (DCC0)
- Debug Communication Channel 1 register (DCC1)

**Note:** Optional write-protection is indicated by the "PAC Write-Protection" property in the register description.

When the CPU is halted in debug mode, all write-protection is automatically disabled. Write-protection does not apply for accesses through an external debugger.

### **Related Links**

PAC - Peripheral Access Controller

### 13.5.8 Analog Connections

Not applicable.

## 13.6 Debug Operation

## 13.6.1 Principle of Operation

The DSU provides basic services to allow on-chip debug using the ARM Debug Access Port and the ARM processor debug resources:

- CPU reset extension
- Debugger probe detection

For more details on the ARM debug components, refer to the ARM Debug Interface v5 Architecture Specification.

### 13.6.2 CPU Reset Extension

"CPU reset extension" refers to the extension of the reset phase of the CPU core after the external reset is released. This ensures that the CPU is not executing code at startup while a debugger connects to the system. It is detected on a RESET release event when SWCLK is low. At startup, SWCLK is internally pulled up to avoid false detection of a debugger if SWCLK is left unconnected. When the CPU is held in

Bit	31	30	29	28	27	26	25	24	
		PROCES	SOR[3:0]			FAMIL	.Y[4:1]		
Access	R	R	R	R	R	R	R	R	
Reset	0	0	0	0	0	0	0	0	
Bit	23	22	21	20	19	18	17	16	
	FAMILY[0:0]				SERIE	ES[5:0]			
Access	R		R	R	R	R	R	R	
Reset	0		0	0	0	0	0	0	
Bit	15	14	13	12	11	10	9	8	
		DIE	[3:0]			REVISION[3:0]			
Access	R	R	R	R	R	R	R	R	
Reset	0	0	0	0	0	0	0	0	
Bit	7	6	5	4	3	2	1	0	
				DEVS	EL[7:0]				
Access	R	R	R	R	R	R	R	R	
Reset	x	х	х	х	х	х	х	х	

## Bits 31:28 – PROCESSOR[3:0]: Processor

The value of this field defines the processor used on the device.

## Bits 27:23 – FAMILY[4:0]: Product Family

The value of this field corresponds to the Product Family part of the ordering code.

## Bits 21:16 – SERIES[5:0]: Product Series

The value of this field corresponds to the Product Series part of the ordering code.

## Bits 15:12 – DIE[3:0]: Die Number

Identifies the die family.

### Bits 11:8 - REVISION[3:0]: Revision Number

Identifies the die revision number. 0x0=rev.A, 0x1=rev.B etc.

**Note:** The device variant (last letter of the ordering number) is independent of the die revision (DSU.DID.REVISION): The device variant denotes functional differences, whereas the die revision marks evolution of the die.

## Bits 7:0 – DEVSEL[7:0]: Device Selection

This bit field identifies a device within a product family and product series. Refer to the Ordering Information for device configurations and corresponding values for Flash memory density, pin count and device variant.

## 13.13.10 CoreSight ROM Table Entry 0

Name:ENTRY0Offset:0x1000Reset:0xXXXXX00XProperty:PAC Write-Protection

The OSCULP32K is enabled by default after a power-on reset (POR) and will always run except during POR. The OSCULP32K has a 32.768kHz output and a 1.024kHz output that are always running.

The frequency of the OSCULP32K oscillator is controlled by the value in the 32kHz Ultra Low Power Internal Oscillator Calibration bits (OSCULP32K.CALIB) in the 32kHz Ultra Low Power Internal Oscillator Control register. OSCULP32K.CALIB is automatically loaded from Flash Factory Calibration during startup, and is used to compensate for process variation, as described in the *Electrical Characteristics*. The calibration value can be overridden by the user by writing to OSCULP32K.CALIB.

## **Related Links**

Electrical Characteristics GCLK - Generic Clock Controller

## 17.6.6 8MHz Internal Oscillator (OSC8M) Operation

OSC8M is an internal oscillator operating in open-loop mode and generating an 8MHz frequency. The OSC8M is factory-calibrated under typical voltage and temperature conditions.

OSC8M is the default clock source that is used after a power-on reset (POR). The OSC8M can be used as a source for the generic clock generators, as described in the *GCLK* – *Generic Clock Controller*.

In order to enable OSC8M, the Oscillator Enable bit in the OSC8M Control register (OSC8M.ENABLE) must be written to one. OSC8M will not be enabled until OSC8M.ENABLE is set. In order to disable OSC8M, OSC8M.ENABLE must be written to zero. OSC8M will not be disabled until OSC8M is cleared.

The frequency of the OSC8M oscillator is controlled by the value in the calibration bits (OSC8M.CALIB) in the OSC8M Control register. CALIB is automatically loaded from Flash Factory Calibration during startup, and is used to compensate for process variation, as described in the *Electrical Characteristics*.

The user can control the oscillation frequency by writing to the Frequency Range (FRANGE) and Calibration (CALIB) bit groups in the 8MHz RC Oscillator Control register (OSC8M). It is not recommended to update the FRANGE and CALIB bits when the OSC8M is enabled. As this is in open-loop mode, the frequency will be voltage, temperature and process dependent. Refer to the *Electrical Characteristics* for details.

OSC8M is automatically switched off in certain sleep modes to reduce power consumption, as described in the *PM* – *Power Manager*.

## **Related Links**

PM – Power Manager Electrical Characteristics GCLK - Generic Clock Controller

## 17.6.7 Digital Frequency Locked Loop (DFLL48M) Operation

The DFLL48M can operate in both open-loop mode and closed-loop mode. In closed-loop mode, a low-frequency clock with high accuracy can be used as the reference clock to get high accuracy on the output clock (CLK\_DFLL48M).

The DFLL48M can be used as a source for the generic clock generators, as described in the *GCLK* – *Generic Clock Controller*.

## **Related Links**

GCLK - Generic Clock Controller

The prescaler counter used to trigger one-shot brown-out detections also operates asynchronously from the peripheral bus. As a consequence, the prescaler registers require synchronization when written or read. The synchronization results in a delay from when the initialization of the write or read operation begins until the operation is complete.

The write-synchronization is triggered by a write to the BOD12 or BOD33 control register. The Synchronization Ready bit (PCLKSR.B12SRDY or PCLKSR.B33SRDY) in the PCLKSR register will be cleared when the write-synchronization starts and set when the write-synchronization is complete. When the write-synchronization is ongoing (PCLKSR.B33SRDY or PCLKSR.B12SRDY is zero), an attempt to do any of the following will cause the peripheral bus to stall until the synchronization is complete:

- Writing to the BOD33 or BOD12 control register
- Reading the BOD33 or BOD12 control register that was written

The user can either poll PCLKSR.B12SRDY or PCLKSR.B33SRDY or use the INTENSET.B12SRDY or INTENSET.B33SRDY interrupts to check when the synchronization is complete. It is also possible to perform the next read/write operation and wait, as this next operation will be completed after the ongoing read/write operation is synchronized.

Bit	7	6	5	4	3	2	1	0
				FINE	[7:0]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

## Bits 31:16 – DIFF[15:0]: Multiplication Ratio Difference

In closed-loop mode (DFLLCTRL.MODE is written to one), this bit group indicates the difference between the ideal number of DFLL cycles and the counted number of cycles. This value is not updated in open-loop mode, and should be considered invalid in that case.

## Bits 15:10 - COARSE[5:0]: Coarse Value

Set the value of the Coarse Calibration register. In closed-loop mode, this field is read-only.

## Bits 9:0 - FINE[9:0]: Fine Value

Set the value of the Fine Calibration register. In closed-loop mode, this field is read-only.

## 17.8.12 DFLL48M Multiplier

Name:DFLLMULOffset:0x2CReset:0x00000000Property:Write-Protected

Bit	31	30	29	28	27	26	25	24
			CSTE	P[5:0]			FSTE	P[9:8]
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	23	22	21	20	19	18	17	16
				FSTE	P[7:0]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	15	14	13	12	11	10	9	8
				MUL	[15:8]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	7	6	5	4	3	2	1	0
				MUL	[7:0]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

## Bits 31:26 – CSTEP[5:0]: Coarse Maximum Step

This bit group indicates the maximum step size allowed during coarse adjustment in closed-loop mode. When adjusting to a new frequency, the expected output frequency overshoot depends on this step size.

## Bits 25:16 – FSTEP[9:0]: Fine Maximum Step

This bit group indicates the maximum step size allowed during fine adjustment in closed-loop mode. When adjusting to a new frequency, the expected output frequency overshoot depends on this step size.

## Bit 0 – EW: Early Warning Interrupt Enable

Writing a zero to this bit has no effect. Writing a one to this bit disables the Early Warning interrupt.

Value	Description
0	The Early Warning interrupt is disabled.
1	The Early Warning interrupt is enabled.

## 18.8.5 Interrupt Enable Set

Name:INTENSETOffset:0x5Reset:0x00Property:Write-Protected



## Bit 0 – EW: Early Warning Interrupt Enable

Writing a zero to this bit has no effect.

Writing a one to this bit enables the Early Warning interrupt.

Value	Description
0	The Early Warning interrupt is disabled.
1	The Early Warning interrupt is enabled.

### 18.8.6 Interrupt Flag Status and Clear

Name: INTFLAG Offset: 0x6 Reset: 0x00 Property: –



## Bit 0 – EW: Early Warning

This flag is set when an Early Warning interrupt occurs, as defined by the EWOFFSET bit group in EWCTRL.

Writing a zero to this bit has no effect. Writing a one to this bit clears the Early Warning interrupt flag.

### 18.8.7 Status

Name: STATUS

Offset:	0x7
Reset:	0x00
<b>Property:</b>	_

Bit	7	6	5	4	3	2	1	0
	SYNCBUSY							
Access	R							
Reset	0							

## **Bit 7 – SYNCBUSY: Synchronization Busy**

This bit is cleared when the synchronization of registers between clock domains is complete.

This bit is set when the synchronization of registers between clock domains is started.

## 18.8.8 Clear

Name:CLEAROffset:0x8Reset:0x00Property:Write-Protected, Write-Synchronized

Bit	7	6	5	4	3	2	1	0
				CLEA	R[7:0]			
Access	W	W	W	W	W	W	W	W
Reset	0	0	0	0	0	0	0	0

## Bits 7:0 – CLEAR[7:0]: Watchdog Clear

Writing 0xA5 to this register will clear the Watchdog Timer and the watchdog time-out period is restarted. Writing any other value will issue an immediate system reset.

 Name:
 CTRL

 Offset:
 0x00

 Reset:
 0x0000

**Property:** Enable-Protected, Write-Protected, Write-Synchronized

Bit	15	14	13	12	11	10	9	8
						PRESCA	LER[3:0]	
Access					R/W	R/W	R/W	R/W
Reset					0	0	0	0
Bit	7	6	5	4	3	2	1	0
	MATCHCLR	CLKREP			MOD	E[1:0]	ENABLE	SWRST
Access	R/W	R/W			R/W	R/W	R/W	W
Reset	0	0			0	0	0	0

## Bits 11:8 – PRESCALER[3:0]: Prescaler

These bits define the prescaling factor for the RTC clock source (GCLK\_RTC) to generate the counter clock (CLK\_RTC\_CNT).

These bits are not synchronized.

PRESCALER[3:0]	Name	Description
0x0	DIV1	CLK_RTC_CNT = GCLK_RTC/1
0x1	DIV2	CLK_RTC_CNT = GCLK_RTC/2
0x2	DIV4	CLK_RTC_CNT = GCLK_RTC/4
0x3	DIV8	CLK_RTC_CNT = GCLK_RTC/8
0x4	DIV16	CLK_RTC_CNT = GCLK_RTC/16
0x5	DIV32	CLK_RTC_CNT = GCLK_RTC/32
0x6	DIV64	CLK_RTC_CNT = GCLK_RTC/64
0x7	DIV128	CLK_RTC_CNT = GCLK_RTC/128
0x8	DIV256	CLK_RTC_CNT = GCLK_RTC/256
0x9	DIV512	CLK_RTC_CNT = GCLK_RTC/512
0xA	DIV1024	CLK_RTC_CNT = GCLK_RTC/1024
0xB-0xF		Reserved

## Bit 7 – MATCHCLR: Clear on Match

This bit is valid only in Mode 0 and Mode 2. This bit can be written only when the peripheral is disabled.

This bit is not synchronized.

Value	Description
0	The counter is not cleared on a Compare/Alarm 0 match.
1	The counter is cleared on a Compare/Alarm 0 match.

## 20.9 Register Summary - SRAM

Offset	Name	Bit Pos.										
0x00	PTOTO	7:0				BLOCK/	ACT[1:0]	EVOS	EL[1:0]	VALID		
0x01	BICIRL	15:8	S	STEPSIZE[2:0	]	STEPSEL	DSTINC	SRCINC	BEATS	IZE[1:0]		
0x02	PTONT	7:0				BTCN	T[7:0]	:				
0x03	BICNI	15:8				BTCN	T[15:8]					
0x04		7:0				SRCAD	DR[7:0]					
0x05	SBCADDB	15:8		SRCADDR[15:8]								
0x06	SRCADDR	23:16		SRCADDR[23:16]								
0x07		31:24		SRCADDR[31:24]								
0x08		7:0				DSTAD	DR[7:0]					
0x09		15:8		DSTADDR[15:8]								
0x0A	DSTADDIC	23:16		DSTADDR[23:16]								
0x0B		31:24				DSTADE	R[31:24]					
0x0C		7:0				DESCA	DDR[7:0]					
0x0D	DESCADDR	15:8		DESCADDR[15:8]								
0x0E		23:16				DESCAD	DR[23:16]					
0x0F		31:24				DESCAD	DR[31:24]					

## 20.10 Register Description - SRAM

Registers can be 8, 16, or 32 bits wide. Atomic 8-, 16- and 32-bit accesses are supported. In addition, the 8-bit quarters and 16-bit halves of a 32-bit register, and the 8-bit halves of a 16-bit register can be accessed directly.

Some registers are optionally write-protected by the Peripheral Access Controller (PAC). Optional PAC write-protection is denoted by the "PAC Write-Protection" property in each individual register description. For details, refer to Register Access Protection.

Some registers are enable-protected, meaning they can only be written when the peripheral is disabled. Enable-protection is denoted by the "Enable-Protected" property in each individual register description.

## 20.10.1 Block Transfer Control

The BTCTRL register offset is relative to (BASEADDR or WRBADDR) + Channel Number \* 0x10

Name: BTCTRL Offset: 0x00 Reset: -Property: -

Bit	15	14	13	12	11	10	9	8	
	STEPSIZE[2:0]			STEPSEL	DSTINC	SRCINC	BEATSI	ZE[1:0]	
Access									

Reset

Bit	7	6	5	4	3	2	1	0
					NMIFILTEN		NMISENSE[2:0]	
Access					R/W	R/W	R/W	R/W
Reset					0	0	0	0

## Bit 3 – NMIFILTEN: Non-Maskable Interrupt Filter Enable

Value	Description
0	NMI filter is disabled.
1	NMI filter is enabled.

## Bits 2:0 – NMISENSE[2:0]: Non-Maskable Interrupt Sense

These bits define on which edge or level the NMI triggers.

NMISENSE[2:0]	Name	Description
0x0	NONE	No detection
0x1	RISE	Rising-edge detection
0x2	FALL	Falling-edge detection
0x3	BOTH	Both-edges detection
0x4	HIGH	High-level detection
0x5	LOW	Low-level detection
0x6-0x7		Reserved

## 21.8.4 Non-Maskable Interrupt Flag Status and Clear





## Bit 0 – NMI: Non-Maskable Interrupt

This flag is cleared by writing a one to it.

This flag is set when the NMI pin matches the NMI sense configuration, and will generate an interrupt request.

Writing a zero to this bit has no effect.

Writing a one to this bit clears the non-maskable interrupt flag.

## 21.8.5 Event Control

Name: EVCTRL

Bit	7	6	5	4	3	2	1	0
				OUT	[7:0]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

## Bits 31:0 – OUT[31:0]: PORT Data Output Value

For pins configured as outputs via the Data Direction register (DIR), these bits set the logical output drive level.

For pins configured as inputs via the Data Direction register (DIR) and with pull enabled via the Pull Enable bit in the Pin Configuration register (PINCFG.PULLEN), these bits will set the input pull direction.

Value	Description
0	The I/O pin output is driven low, or the input is connected to an internal pull-down.
1	The I/O pin output is driven high, or the input is connected to an internal pull-up.

## 23.8.6 Data Output Value Clear

This register allows the user to set one or more output I/O pin drive levels low, without doing a readmodify-write operation. Changes in this register will also be reflected in the Data Output Value (OUT), Data Output Value Toggle (OUTTGL) and Data Output Value Set (OUTSET) registers.

Name: OUTCLR Offset: 0x14 Reset: 0x00000000 Property: PAC Write-Protection

Bit	31	30	29	28	27	26	25	24
				OUTCL	R[31:24]		-	
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	23	22	21	20	19	18	17	16
				OUTCL	R[23:16]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	15	14	13	12	11	10	9	8
				OUTCL	.R[15:8]			
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0
Bit	7	6	5	4	3	2	1	0
				OUTC	LR[7:0]		-	-
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

## Bits 31:0 - OUTCLR[31:0]: PORT Data Output Value Clear

Writing '0' to a bit has no effect.

Writing '1' to a bit will clear the corresponding bit in the OUT register. Pins configured as outputs via the Data Direction register (DIR) will be set to low output drive level. Pins configured as inputs via DIR and

CPOL	TxD Change	RxD Sample
0x0	Rising XCK edge	Falling XCK edge
0x1	Falling XCK edge	Rising XCK edge

## Bit 28 – CMODE: Communication Mode

This bit selects asynchronous or synchronous communication.

This bit is not synchronized.

Value	Description
0	Asynchronous communication.
1	Synchronous communication.

## Bits 27:24 – FORM[3:0]: Frame Format

These bits define the frame format.

These bits are not synchronized.

FORM[3:0]	Description
0x0	USART frame
0x1	USART frame with parity
0x2-0x3	Reserved
0x4	Auto-baud - break detection and auto-baud.
0x5	Auto-baud - break detection and auto-baud with parity
0x6-0xF	Reserved

## Bits 23:22 – SAMPA[1:0]: Sample Adjustment

These bits define the sample adjustment.

These bits are not synchronized.

SAMPA[1:0]	16x Over-sampling (CTRLA.SAMPR=0 or 1)	8x Over-sampling (CTRLA.SAMPR=2 or 3)
0x0	7-8-9	3-4-5
0x1	9-10-11	4-5-6
0x2	11-12-13	5-6-7
0x3	13-14-15	6-7-8

## Bits 21:20 – RXPO[1:0]: Receive Data Pinout

These bits define the receive data (RxD) pin configuration.

These bits are not synchronized.

RXPO[1:0]	Name	Description
0x0	PAD[0]	SERCOM PAD[0] is used for data reception
0x1	PAD[1]	SERCOM PAD[1] is used for data reception

## 26.8.11 Debug Control

Name:DBGCTRLOffset:0x30Reset:0x00Property:PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
								DBGSTOP
Access								R/W
Reset								0

## Bit 0 – DBGSTOP: Debug Stop Mode

This bit controls the baud-rate generator functionality when the CPU is halted by an external debugger.

Value	Description
0	The baud-rate generator continues normal operation when the CPU is halted by an external
	debugger.
1	The baud-rate generator is halted when the CPU is halted by an external debugger.

When the command is detected during counting operation, the counter will be reloaded or cleared, depending on the counting direction (CTRLBSET.DIR or CTRLBCLR.DIR). When the re-trigger command is detected while the counter is stopped, the counter will resume counting from the current value in the COUNT register.

**Note:** When a re-trigger event action is configured in the Event Action bits in the Event Control register (EVCTRL.EVACT=0x1, RETRIGGER), enabling the counter will not start the counter. The counter will start on the next incoming event and restart on corresponding following event.

#### **Count Event Action**

The TC can count events. When an event is received, the counter increases or decreases the value, depending on direction settings (CTRLBSET.DIR or CTRLBCLR.DIR). The count event action can be selected by the Event Action bit group in the Event Control register (EVCTRL.EVACT=0x2, COUNT).

### **Start Event Action**

The TC can start counting operation on an event when previously stopped. In this configuration, the event has no effect if the counter is already counting. When the peripheral is enabled, the counter operation starts when the event is received or when a re-trigger software command is applied.

The Start TC on Event action can be selected by the Event Action bit group in the Event Control register (EVCTRL.EVACT=0x3, START).

## 30.6.2.6 Compare Operations

By default, the Compare/Capture channel is configured for compare operations.

When using the TC and the Compare/Capture Value registers (CCx) for compare operations, the counter value is continuously compared to the values in the CCx registers. This can be used for timer or for waveform operation.

### Waveform Output Operations

The compare channels can be used for waveform generation on output port pins. To make the waveform available on the connected pin, the following requirements must be fulfilled:

- 1. Choose a waveform generation mode in the Waveform Generation Operation bit in Waveform register (CTRLA.WAVEGEN).
- 2. Optionally invert the waveform output by writing the corresponding Waveform Output Invert Enable bit in the Control C register (CTRLC.INVx).
- 3. Configure the pins with the I/O Pin Controller. Refer to PORT I/O Pin Controller for details.

The counter value is continuously compared with each CCx value. On a comparison match, the Match or Capture Channel x bit in the Interrupt Flag Status and Clear register (INTFLAG.MCx) will be set on the next zero-to-one transition of CLK\_TC\_CNT (see the next figure). An interrupt/and or event can be generated on comparison match when INTENSET.MCx=1 and/or EVCTRL.MCEOx=1.

There are four waveform configurations for the Waveform Generation Operation bit group in the Control A register (CTRLA.WAVEGEN). This will influence how the waveform is generated and impose restrictions on the top value. The configurations are:

- Normal frequency (NFRQ)
- Match frequency (MFRQ)
- Normal pulse-width modulation (NPWM)
- Match pulse-width modulation (MPWM)

When using NPWM or NFRQ configuration, the TOP will be determined by the counter resolution. In 8-bit counter mode, the Period register (PER) is used as TOP, and the TOP can be changed by writing to the PER register. In 16- and 32-bit counter mode, TOP is fixed to the maximum (MAX) value of the counter.

### **Related Links**

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## 32.8.6.8 Host Interrupt Pipe Set Register

This register allows the user to enable an interrupt without doing a read-modify-write operation. Changes in this register will also be reflected in the Pipe Interrupt Enable Set (PINTENCLR) register.

This register is cleared by USB reset or when PEN[n] is zero.

Name:PINTENSETOffset:0x109 + (n x 0x20)Reset:0x00Property:PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
			STALL	TXSTP	PERR	TRFAIL		TRCPT
Access			R/W	R/W	R/W	R/W		R/W
Reset			0	0	0	0		0

### Bit 5 – STALL: Stall Interrupt Enable

Writing a zero to this bit has no effect.

Writing a one to this bit will enable the Stall interrupt.

Value	Description
0	The Stall interrupt is disabled.
1	The Stall interrupt is enabled.

### **Bit 4 – TXSTP: Transmitted Setup Interrupt Enable**

Writing a zero to this bit has no effect.

Writing a one to this bit will enable the Transmitted Setup interrupt.

Value	Description
0	The Transmitted Setup interrupt is disabled.
1	The Transmitted Setup interrupt is enabled.

## Bit 3 – PERR: Pipe Error Interrupt Enable

Writing a zero to this bit has no effect.

Writing a one to this bit will enable the Pipe Error interrupt.

Value	Description
0	The Pipe Error interrupt is disabled.
1	The Pipe Error interrupt is enabled.

## Bit 2 – TRFAIL: Transfer Fail Interrupt Enable

Writing a zero to this bit has no effect.

Writing a one to this bit will enable the Transfer Fail interrupt.

Value	Description
0	The Transfer Fail interrupt is disabled.
1	The Transfer Fail interrupt is enabled.

### Bit 0 – TRCPT: Transfer Complete x interrupt Enable

Writing a zero to this bit has no effect.

## 33. ADC – Analog-to-Digital Converter

## 33.1 Overview

The Analog-to-Digital Converter (ADC) converts analog signals to digital values. The ADC has 12-bit resolution, and is capable of converting up to 350ksps. The input selection is flexible, and both differential and single-ended measurements can be performed. An optional gain stage is available to increase the dynamic range. In addition, several internal signal inputs are available. The ADC can provide both signed and unsigned results.

ADC measurements can be started by either application software or an incoming event from another peripheral in the device. ADC measurements can be started with predictable timing, and without software intervention.

Both internal and external reference voltages can be used.

An integrated temperature sensor is available for use with the ADC. The bandgap voltage as well as the scaled I/O and core voltages can also be measured by the ADC.

The ADC has a compare function for accurate monitoring of user-defined thresholds, with minimum software intervention required.

The ADC may be configured for 8-, 10- or 12-bit results, reducing the conversion time. ADC conversion results are provided left- or right-adjusted, which eases calculation when the result is represented as a signed value. It is possible to use DMA to move ADC results directly to memory or peripherals when conversions are done.

## 33.2 Features

- 8-, 10- or 12-bit resolution
- Up to 350,000 samples per second (350ksps)
- Differential and single-ended inputs
  - Up to 32 analog input
  - 25 positive and 10 negative, including internal and external
- Five internal inputs
  - Bandgap
  - Temperature sensor
  - DAC
  - Scaled core supply
  - Scaled I/O supply
- 1/2x to 16x gain
- Single, continuous and pin-scan conversion options
- Windowing monitor with selectable channel
- Conversion range:
  - V<sub>ref</sub> [1v to V<sub>DDANA</sub> 0.6V]
  - ADCx \* GAIN [0V to -V<sub>ref</sub>]
- Built-in internal reference and external reference options
  - Four bits for reference selection

Bit	7	6	5	4	3	2	1	0
								DBGRUN
Access								R/W
Reset								0

## Bit 0 – DBGRUN: Debug Run

This bit can be changed only while the ADC is disabled.

This bit should be written only while a conversion is not ongoing.

Value	Description
0	The ADC is halted during debug mode.
1	The ADC continues normal operation during debug mode.

Symbol	Parameter	Conditions	Min.	Тур.	Max.	Units	
C <sub>XOUT</sub>	Parasitic capacitor load		-	3.2	-	pF	
	Current Consumption	f = 2MHz, $C_L$ = 20pF, AGC off	27	65	85	μA	
		f = 2MHz, $C_L$ = 20pF, AGC on	14	52	73		
		f = 4MHz, $C_L$ = 20pF, AGC off	61	117	150		
		f = 4MHz, $C_L$ = 20pF, AGC on	23	74	100		
		f = 8MHz, $C_L$ = 20pF, AGC off	131	226	296		
		f = 8MHz, $C_L$ = 20pF, AGC on	56	128	172		
		f = 16MHz, $C_L$ = 20pF, AGC off	305	502	687		
		f = 16MHz, $C_L$ = 20pF, AGC on	116	307	552		
		f = 32MHz, $C_L$ = 18pF, AGC off	1031	1622	2200		
		f = 32MHz, $C_L$ = 18pF, AGC on	278	615	1200		
t <sub>startup</sub>	Start-up time	f = 2MHz, $C_L$ = 20pF, XOSC.GAIN = 0, ESR = 600 $\Omega$	-	14K	48K	cycles	
		f = 4MHz, $C_L$ = 20pF, XOSC.GAIN = 1, ESR = 100Ω	-	6800	19.5K		
		f = 8 MHz, $C_L$ = 20pF, XOSC.GAIN = 2, ESR = 35 $\Omega$	-	5550	13K	_	
		f = 16 MHz, $C_L$ = 20pF, XOSC.GAIN = 3, ESR = 25 $\Omega$	-	6750	14.5K		
		f = 32MHz, $C_L$ = 18pF, XOSC.GAIN = 4, ESR = 40 $\Omega$	-	5.3K	9.6K		

## Figure 37-6. Oscillator Connection



I/O Multiplexing and Considerations	Multiplexed Signals: Updated table note 6 with information on PA24 and PA25.
Memories	NVM User Row Mapping: Added BOOTPROT default value for WLCSP.
TC – Timer/Counter	<ul> <li>Clocks: Corrected TC instance numbers.</li> <li>Counter Mode: Corrected TC instance numbers.</li> </ul>
Electrical Characteristics	<ul> <li>Normal I/O Pins: Added condition to Pull-up - Pull-down resistance.</li> </ul>

## 43.3 Rev. N – 10/2016

## 43.4 Rev. M – 09/2016

Configuration Summary	<ul> <li>Added information on number of pins for the SAM D21G WLCSP pakcage option. SAM D21G is offered in 48 pin packages, while the WLCSP has 45 pins.</li> </ul>
Ordering Information	<ul> <li>Added information to the pin count explanation. For the The G letter indicates 48 pin packages, while the WLCSP option is 45 pins.</li> <li>ATSAMD21E18A-MFUT corrected to ATSAMD21E18A-MFT.</li> <li>Device Identification:         <ul> <li>Removed C variants.</li> <li>Added device identification values for the devices in WLCSP packages. These have separate device id's compared to the other package options.</li> </ul> </li> </ul>
WDT – Watchdog Timer	<ul> <li>Debug Operation: Removed the sentence "This peripheral can be forced to continue operation during debugging." The WDT can not be forced to continue operation in debug mode.</li> </ul>

## 43.5 Rev. L - 09/2016

Configuration Summary	•	Added information on number of pins for the WLCSP pakcage. SAM D21E is offered in 32 pin packages, while the WLCSP has 35 pins.
DSU - Device Service Unit	•	Testing of On-Board Memories MBIST: Updated description.
Clock System	•	Disabling a Peripheral: New section added.
SYSCTRL – System Controller	•	XOSC.AMPGC bit description updated.
EIC – External Interrupt Controller	•	Interrupts: Added note explaining how it works when the same external interrupt (EXTINT) is common on sevral pins.