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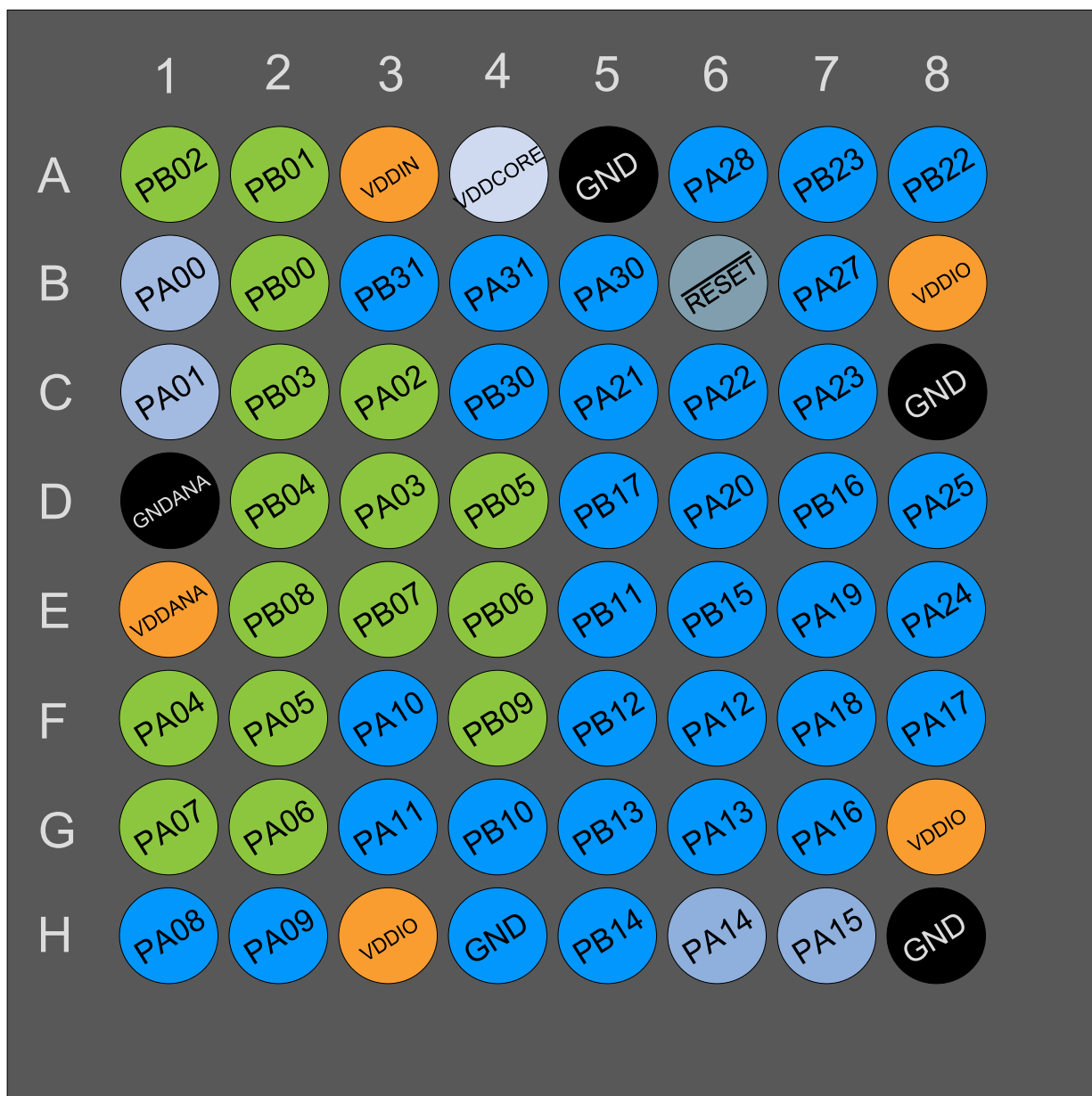
Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	48MHz
Connectivity	I ² C, LINbus, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	38
Program Memory Size	256KB (256K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	32K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.6V
Data Converters	A/D 14x12b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	48-VFQFN Exposed Pad
Supplier Device Package	48-QFN (7x7)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsamd21g18a-mf

21.6. Functional Description.....	307
21.7. Register Summary.....	311
21.8. Register Description.....	312
22. NVMCTRL – Non-Volatile Memory Controller.....	320
22.1. Overview.....	320
22.2. Features.....	320
22.3. Block Diagram.....	320
22.4. Signal Description.....	321
22.5. Product Dependencies.....	321
22.6. Functional Description.....	322
22.7. Register Summary.....	329
22.8. Register Description.....	329
23. PORT - I/O Pin Controller.....	339
23.1. Overview.....	339
23.2. Features.....	339
23.3. Block Diagram.....	340
23.4. Signal Description.....	340
23.5. Product Dependencies.....	340
23.6. Functional Description.....	342
23.7. Register Summary.....	348
23.8. Register Description.....	350
24. EVSYS – Event System.....	363
24.1. Overview.....	363
24.2. Features.....	363
24.3. Block Diagram.....	363
24.4. Signal Description.....	364
24.5. Product Dependencies.....	364
24.6. Functional Description.....	365
24.7. Register Summary.....	370
24.8. Register Description.....	370
25. SERCOM – Serial Communication Interface.....	382
25.1. Overview.....	382
25.2. Features.....	382
25.3. Block Diagram.....	383
25.4. Signal Description.....	383
25.5. Product Dependencies.....	383
25.6. Functional Description.....	385
26. SERCOM USART – SERCOM Universal Synchronous and Asynchronous Receiver and Transmitter.....	391
26.1. Overview.....	391
26.2. USART Features.....	391
26.3. Block Diagram.....	392
26.4. Signal Description.....	392

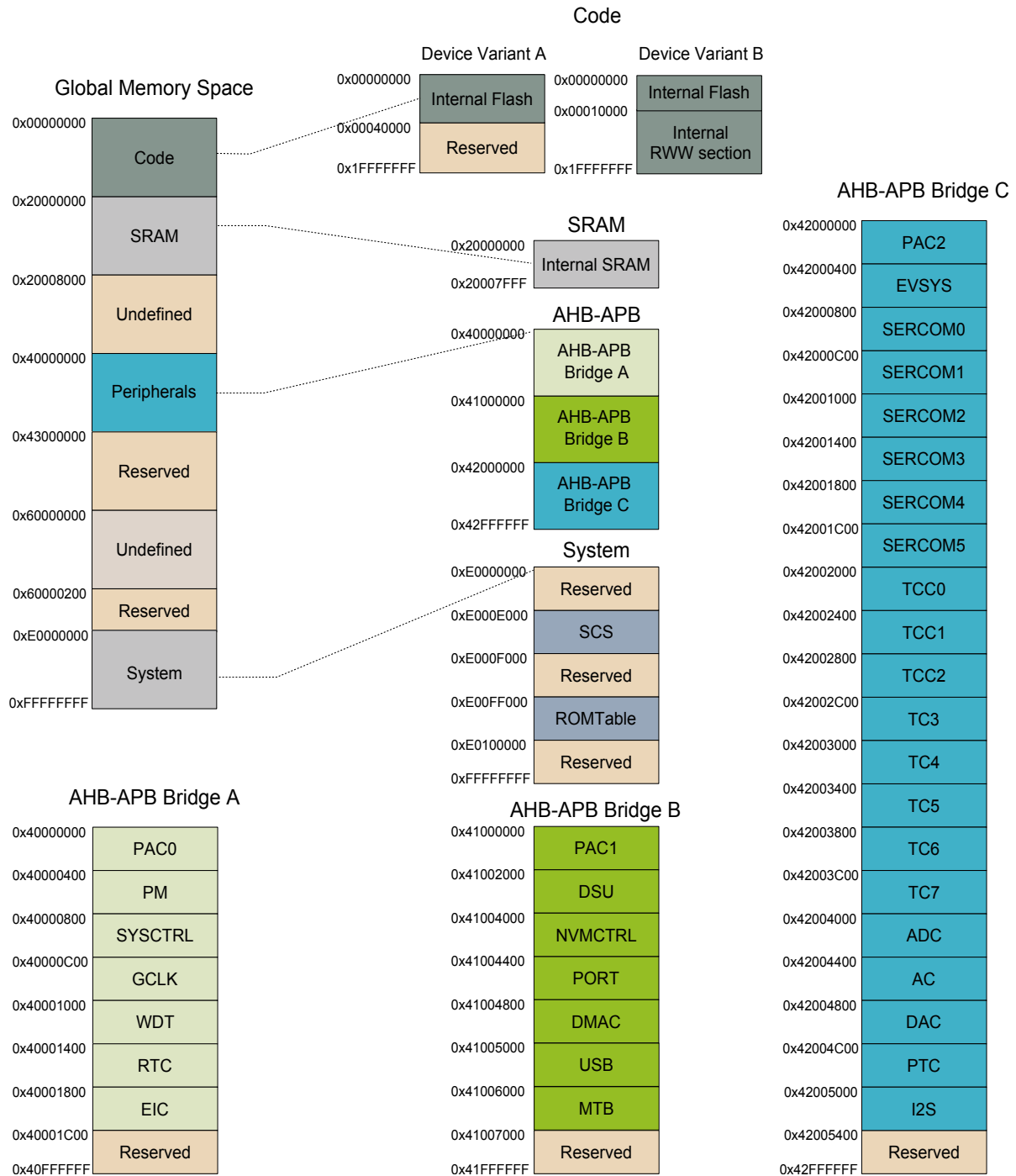
5.1.2 UFBGA64



- DIGITAL PIN
- ANALOG PIN
- OSCILLATOR
- GROUND
- INPUT SUPPLY
- REGULATED OUTPUT SUPPLY
- RESET PIN

9. Product Mapping

Figure 9-1. SAM D21 Product Mapping



This figure represents the full configuration of the SAM D21 with maximum flash and SRAM capabilities and a full set of peripherals. Refer to the [Configuration Summary](#) for details.

32-bit ARM-Based Microcontrollers

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

Bit 1 – PM

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

11.6.2.2 PAC1 Register Description

Write Protect Clear

Name: WPCLR

Offset: 0x00

Reset: 0x000002

Property: –

Bit	31	30	29	28	27	26	25	24
Access								
Reset								
Bit	23	22	21	20	19	18	17	16
Access								
Reset								
Bit	15	14	13	12	11	10	9	8
Access								
Reset								
Bit	7	6	5	4	3	2	1	0
		MTB	USB	DMAC	PORT	NVMCTRL	DSU	
Access		R/W	R/W	R/W	R/W	R/W	R/W	
Reset		0	0	0	0	0	1	

Bit 6 – MTB

Writing a zero to these bits has no effect.

Writing a one to these bits will clear the Write Protect bit for the corresponding peripherals.

Value	Description
0	Write-protection is disabled.
1	Write-protection is enabled.

13.12 Register Summary

Offset	Name	Bit Pos.								
0x00	CTRL	7:0				CE	MBIST	CRC		SWRST
0x01	STATUSA	7:0				PERR	FAIL	BERR	CRSTEXT	DONE
0x02	STATUSB	7:0				HPE	DCCD1	DCCD0	DBGPRES	PROT
0x03	Reserved									
0x04	ADDR	7:0	ADDR[5:0]						AMOD[1:0]	
0x05		15:8	ADDR[13:6]							
0x06		23:16	ADDR[21:14]							
0x07		31:24	ADDR[29:22]							
0x08	LENGTH	7:0	LENGTH[5:0]							
0x09		15:8	LENGTH[13:6]							
0x0A		23:16	LENGTH[21:14]							
0x0B		31:24	LENGTH[29:22]							
0x0C	DATA	7:0	DATA[7:0]							
0x0D		15:8	DATA[15:8]							
0x0E		23:16	DATA[23:16]							
0x0F		31:24	DATA[31:24]							
0x10	DCC0	7:0	DATA[7:0]							
0x11		15:8	DATA[15:8]							
0x12		23:16	DATA[23:16]							
0x13		31:24	DATA[31:24]							
0x14	DCC1	7:0	DATA[7:0]							
0x15		15:8	DATA[15:8]							
0x16		23:16	DATA[23:16]							
0x17		31:24	DATA[31:24]							
0x18	DID	7:0	DEVSEL[7:0]							
0x19		15:8	DIE[3:0]				REVISION[3:0]			
0x1A		23:16	FAMILY[0:0]		SERIES[5:0]					
0x1B		31:24	PROCESSOR[3:0]				FAMILY[4:1]			
0x1C ... 0x0FFF	Reserved									
0x1000	ENTRY0	7:0							FMT	EPRES
0x1001		15:8	ADDOFF[3:0]							
0x1002		23:16	ADDOFF[11:4]							
0x1003		31:24	ADDOFF[19:12]							
0x1004	ENTRY1	7:0							FMT	EPRES
0x1005		15:8	ADDOFF[3:0]							
0x1006		23:16	ADDOFF[11:4]							
0x1007		31:24	ADDOFF[19:12]							
0x1008	END	7:0	END[7:0]							
0x1009		15:8	END[15:8]							
0x100A		23:16	END[23:16]							
0x100B		31:24	END[31:24]							

32-bit ARM-Based Microcontrollers

Bit	31	30	29	28	27	26	25	24
	PROCESSOR[3:0]				FAMILY[4:1]			
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0
Bit	23	22	21	20	19	18	17	16
	FAMILY[0:0]		SERIES[5:0]					
Access	R		R	R	R	R	R	R
Reset	0		0	0	0	0	0	0
Bit	15	14	13	12	11	10	9	8
	DIE[3:0]				REVISION[3:0]			
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0
Bit	7	6	5	4	3	2	1	0
	DEVSEL[7:0]							
Access	R	R	R	R	R	R	R	R
Reset	x	x	x	x	x	x	x	x

Bits 31:28 – PROCESSOR[3:0]: Processor

The value of this field defines the processor used on the device.

Bits 27:23 – FAMILY[4:0]: Product Family

The value of this field corresponds to the Product Family part of the ordering code.

Bits 21:16 – SERIES[5:0]: Product Series

The value of this field corresponds to the Product Series part of the ordering code.

Bits 15:12 – DIE[3:0]: Die Number

Identifies the die family.

Bits 11:8 – REVISION[3:0]: Revision Number

Identifies the die revision number. 0x0=rev.A, 0x1=rev.B etc.

Note: The device variant (last letter of the ordering number) is independent of the die revision (DSU.DID.REVISION): The device variant denotes functional differences, whereas the die revision marks evolution of the die.

Bits 7:0 – DEVSEL[7:0]: Device Selection

This bit field identifies a device within a product family and product series. Refer to the Ordering Information for device configurations and corresponding values for Flash memory density, pin count and device variant.

13.13.10 CoreSight ROM Table Entry 0

Name: ENTRY0

Offset: 0x1000

Reset: 0xFFFFFFFF

Property: PAC Write-Protection

- 32KHz to 2MHz input reference clock frequency range
 - Three possible sources for the reference clock
 - Adjustable proportional integral controller
 - Fractional part used to achieve 1/16th of reference clock step
- 3.3V Brown-Out Detector (BOD33)
 - Programmable threshold
 - Threshold value loaded from Flash User Calibration at startup
 - Triggers resets or interrupts
 - Operating modes:
 - Continuous mode
 - Sampled mode for low power applications (programmable refresh frequency)
 - Hysteresis
- Internal Voltage Regulator system (VREG)
 - Operating modes:
 - Normal mode
 - Low-power mode
 - With an internal non-configurable Brown-out detector (BOD12)
- 1.2V Brown-Out Detector (BOD12)
 - Programmable threshold
 - Threshold value loaded from Flash User Calibration at start-up
 - Triggers resets or interrupts
 - Operating modes:
 - Continuous mode
 - Sampled mode for low power applications (programmable refresh frequency)
 - Hysteresis
- Voltage Reference System (VREF)
 - Bandgap voltage generator with programmable calibration value
 - Temperature sensor
 - Bandgap calibration value loaded from Flash Factory Calibration at start-up

32-bit ARM-Based Microcontrollers

Offset	Name	Bit Pos.								
0x26 ... 0x27	Reserved									
0x28	DFLLVAL	7:0	FINE[7:0]							
0x29		15:8	COARSE[5:0]						FINE[9:8]	
0x2A		23:16	DIFF[7:0]							
0x2B		31:24	DIFF[15:8]							
0x2C	DFLLMUL	7:0	MUL[7:0]							
0x2D		15:8	MUL[15:8]							
0x2E		23:16	FSTEP[7:0]							
0x2F		31:24	CSTEP[5:0]						FSTEP[9:8]	
0x30	DFLLSYNC	7:0	READREQ							
0x31 ... 0x33	Reserved									
0x34	BOD33	7:0		RUNSTDBY		ACTION[1:0]		HYST	ENABLE	
0x35		15:8	PSEL[3:0]						CEN	MODE
0x36		23:16			LEVEL[5:0]					
0x37		31:24								
0x38 ... 0x3B	Reserved									
0x3C	VREG	7:0		RUNSTDBY						
0x3D		15:8			FORCELDO					
0x3E ... 0x3F	Reserved									
0x40	VREF	7:0						BGOUTEN	TSEN	
0x41		15:8								
0x42		23:16	CALIB[7:0]							
0x43		31:24						CALIB[10:8]		
0x44	DPLLCTRLA	7:0	ONDEMAND	RUNSTDBY					ENABLE	
0x45 ... 0x47	Reserved									
0x48	DPLLRTIO	7:0	LDR[7:0]							
0x49		15:8					LDR[11:8]			
0x4A		23:16					LDRFRAC[3:0]			
0x4B		31:24								
0x4C	DPLLCTRLB	7:0			REFCLK[1:0]		WUF	LPEN	FILTER[1:0]	
0x4D		15:8				LBYPASS		LTIME[2:0]		
0x4E		23:16	DIV[7:0]							
0x4F		31:24						DIV[10:8]		
0x50	DPLLSTATUS	7:0					DIV	ENABLE	CLKRDY	LOCK

32-bit ARM-Based Microcontrollers

CMD[1:0]	Name	Description
0x2	RESUME	Channel resume operation
0x3	-	Reserved

Bits 23:22 – TRIGACT[1:0]: Trigger Action

These bits define the trigger action used for a transfer.

TRIGACT[1:0]	Name	Description
0x0	BLOCK	One trigger required for each block transfer
0x1	-	Reserved
0x2	BEAT	One trigger required for each beat transfer
0x3	TRANSACTION	One trigger required for each transaction

Bits 13:8 – TRIGSRC[5:0]: Trigger Source

These bits define the peripheral trigger which is source of the transfer. For details on trigger selection and trigger modes, refer to [Transfer Triggers and Actions](#) and [CHCTRL.TRIGACT](#).

Value	Name	Description
0x00	DISABLE	Only software/event triggers
0x01	SERCOM0 RX	SERCOM0 RX Trigger
0x02	SERCOM0 TX	SERCOM0 TX Trigger
0x03	SERCOM1 RX	SERCOM1 RX Trigger
0x04	SERCOM1 TX	SERCOM1 TX Trigger
0x05	SERCOM2 RX	SERCOM2 RX Trigger
0x06	SERCOM2 TX	SERCOM2 TX Trigger
0x07	SERCOM3 RX	SERCOM3 RX Trigger
0x08	SERCOM3 TX	SERCOM3 TX Trigger
0x09	SERCOM4 RX	SERCOM4 RX Trigger
0x0A	SERCOM4 TX	SERCOM4 TX Trigger
0x0B	SERCOM5 RX	SERCOM5 RX Trigger
0x0C	SERCOM5 TX	SERCOM5 TX Trigger
0x0D	TCC0 OVF	TCC0 Overflow Trigger
0x0E	TCC0 MC0	TCC0 Match/Compare 0 Trigger
0x0F	TCC0 MC1	TCC0 Match/Compare 1 Trigger
0x10	TCC0 MC2	TCC0 Match/Compare 2 Trigger
0x11	TCC0 MC3	TCC0 Match/Compare 3 Trigger
0x12	TCC1 OVF	TCC1 Overflow Trigger
0x13	TCC1 MC0	TCC1 Match/Compare 0 Trigger
0x14	TCC1 MC1	TCC1 Match/Compare 1 Trigger
0x15	TCC2 OVF	TCC2 Overflow Trigger
0x16	TCC2 MC0	TCC2 Match/Compare 0 Trigger
0x17	TCC2 MC1	TCC2 Match/Compare 1 Trigger
0x18	TC0 OVF	TC0 Overflow Trigger
0x19	TC0 MC0	TC0 Match/Compare 0 Trigger
0x1A	TC0 MC1	TC0 Match/Compare 1 Trigger
0x1B	TC1 OVF	TC1 Overflow Trigger

Value	Name	Description
0x0	BYTE	8-bit bus transfer
0x1	HWORD	16-bit bus transfer
0x2	WORD	32-bit bus transfer
other		Reserved

Bits 4:3 – BLOCKACT[1:0]: Block Action

These bits define what actions the DMAC should take after a block transfer has completed.

BLOCKACT[1:0]	Name	Description
0x0	NOACT	Channel will be disabled if it is the last block transfer in the transaction
0x1	INT	Channel will be disabled if it is the last block transfer in the transaction and block interrupt
0x2	SUSPEND	Channel suspend operation is completed
0x3	BOTH	Both channel suspend operation and block interrupt

Bits 2:1 – EVOSEL[1:0]: Event Output Selection

These bits define the event output selection.

EVOSEL[1:0]	Name	Description
0x0	DISABLE	Event generation disabled
0x1	BLOCK	Event strobe when block transfer complete
0x2		Reserved
0x3	BEAT	Event strobe when beat transfer complete

Bit 0 – VALID: Descriptor Valid

Writing a '0' to this bit in the Descriptor or Write-Back memory will suspend the DMA channel operation when fetching the corresponding descriptor.

The bit is automatically cleared in the Write-Back memory section when channel is aborted, when an error is detected during the block transfer, or when the block transfer is completed.

Value	Description
0	The descriptor is not valid.
1	The descriptor is valid.

20.10.2 Block Transfer Count

The BTCNT register offset is relative to (BASEADDR or WRBADDR) + Channel Number * 0x10

Name: BTCNT

Offset: 0x02

Reset: -

Property: -

21.5.5 Interrupts

There are two interrupt request lines, one for the external interrupts (EXTINT) and one for non-maskable interrupt (NMI).

The EXTINT interrupt request line is connected to the interrupt controller. Using the EIC interrupt requires the interrupt controller to be configured first.

The NMI interrupt request line is also connected to the interrupt controller, but does not require the interrupt to be configured.

Related Links

[Nested Vector Interrupt Controller](#)

21.5.6 Events

The events are connected to the Event System. Using the events requires the Event System to be configured first.

Related Links

[EVSYS – Event System](#)

21.5.7 Debug Operation

When the CPU is halted in debug mode, the EIC continues normal operation. If the EIC is configured in a way that requires it to be periodically serviced by the CPU through interrupts or similar, improper operation or data loss may result during debugging.

21.5.8 Register Access Protection

All registers with write-access can be write-protected optionally by the Peripheral Access Controller (PAC), except the following registers:

- Interrupt Flag Status and Clear register (INTFLAG)
- Non-Maskable Interrupt Flag Status and Clear register (NMIFLAG)

Optional write-protection by the Peripheral Access Controller (PAC) is denoted by the "PAC Write-Protection" property in each individual register description.

PAC write-protection does not apply to accesses through an external debugger.

Related Links

[PAC - Peripheral Access Controller](#)

21.5.9 Analog Connections

Not applicable.

21.6 Functional Description

21.6.1 Principle of Operation

The EIC detects edge or level condition to generate interrupts to the CPU interrupt controller or events to the Event System. Each external interrupt pin (EXTINT) can be filtered using majority vote filtering, clocked by GCLK_EIC

21.6.2 Basic Operation

21.6.2.1 Initialization

The EIC must be initialized in the following order:

32-bit ARM-Based Microcontrollers

Value	Name	Description
0x0	WAKEUPACCESS	NVM block enters low-power mode when entering sleep. NVM block exits low-power mode upon first access.
0x1	WAKEUPINSTANT	NVM block enters low-power mode when entering sleep. NVM block exits low-power mode when exiting sleep.
0x2	Reserved	
0x3	DISABLED	Auto power reduction disabled.

Bit 7 – MANW: Manual Write

Note that reset value of this bit is '1'.

Value	Description
0	Writing to the last word in the page buffer will initiate a write operation to the page addressed by the last write operation. This includes writes to memory and auxiliary rows.
1	Write commands must be issued through the CTRLA.CMD register.

Bits 4:1 – RWS[3:0]: NVM Read Wait States

These bits control the number of wait states for a read operation. '0' indicates zero wait states, '1' indicates one wait state, etc., up to 15 wait states.

This register is initialized to 0 wait states. Software can change this value based on the NVM access time and system frequency.

22.8.3 NVM Parameter

Name: PARAM

Offset: 0x08

Reset: 0x00000080

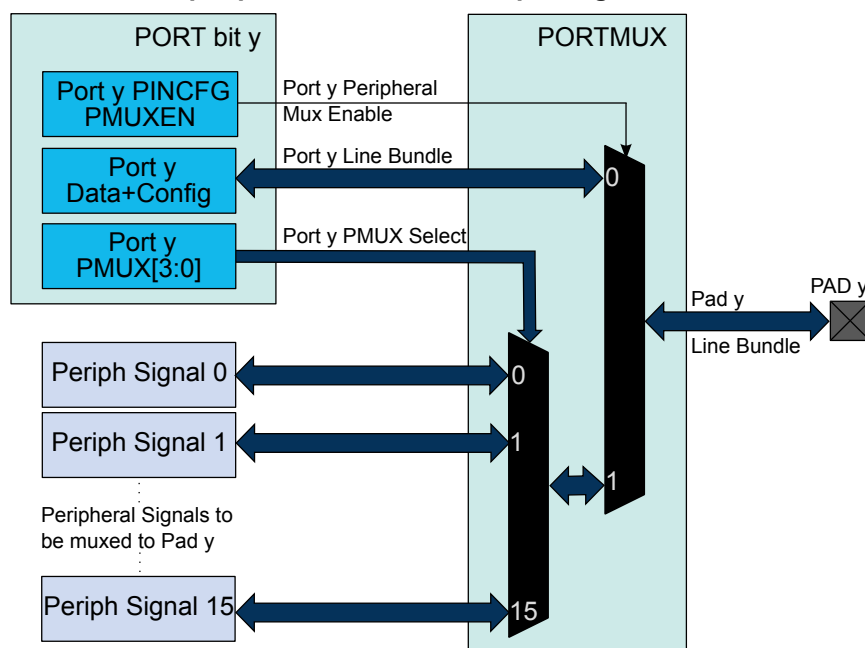
Property: PAC Write-Protection

Bit	31	30	29	28	27	26	25	24
	RWWEEP[11:4]							
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0
Bit	23	22	21	20	19	18	17	16
	RWWEEP[3:0]					PSZ[2:0]		
Access	R	R	R	R		R	R	R
Reset	0	0	0	0		0	0	x
Bit	15	14	13	12	11	10	9	8
	NVMP[15:8]							
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0
Bit	7	6	5	4	3	2	1	0
	NVMP[7:0]							
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	x

23.6.1 Principle of Operation

Each PORT group of up to 32 pins is controlled by the registers in PORT, as described in the figure. These registers in PORT are duplicated for each PORT group, with increasing base addresses. The number of PORT groups may depend on the package/number of pins.

Figure 23-3. Overview of the peripheral functions multiplexing



The I/O pins of the device are controlled by PORT peripheral registers. Each port pin has a corresponding bit in the Data Direction (DIR) and Data Output Value (OUT) registers to enable that pin as an output and to define the output state.

The direction of each pin in a PORT group is configured by the DIR register. If a bit in DIR is set to '1', the corresponding pin is configured as an output pin. If a bit in DIR is set to '0', the corresponding pin is configured as an input pin.

When the direction is set as output, the corresponding bit in the OUT register will set the level of the pin. If bit y in OUT is written to '1', pin y is driven HIGH. If bit y in OUT is written to '0', pin y is driven LOW. Pin configuration can be set by Pin Configuration (PINCFGy) registers, with y=00, 01, ..31 representing the bit position.

The Data Input Value (IN) is set as the input value of a port pin with resynchronization to the PORT clock. To reduce power consumption, these input synchronizers are clocked only when system requires reading the input value. The value of the pin can always be read, whether the pin is configured as input or output. If the Input Enable bit in the Pin Configuration registers (PINCFGy.INEN) is '0', the input value will not be sampled.

In PORT, the Peripheral Multiplexer Enable bit in the PINCFGy register (PINCFGy.PMUXEN) can be written to '1' to enable the connection between peripheral functions and individual I/O pins. The Peripheral Multiplexing n (PMUXn) registers select the peripheral function for the corresponding pin. This will override the connection between the PORT and that I/O pin, and connect the selected peripheral signal to the particular I/O pin instead of the PORT line bundle.

Notes:

1. DMA request set on overflow, underflow or re-trigger conditions.
2. Can perform capture or generate recoverable fault on an event input.
3. In capture or circular modes.
4. On event input, either action can be executed:
 - re-trigger counter
 - control counter direction
 - stop the counter
 - decrement the counter
 - perform period and pulse width capture
 - generate non-recoverable fault
5. On event input, either action can be executed:
 - re-trigger counter
 - increment or decrement counter depending on direction
 - start the counter
 - increment or decrement counter based on direction
 - increment counter regardless of direction
 - generate non-recoverable fault

31.6.4.1 DMA Operation

The TCC can generate the following DMA requests:

Counter overflow (OVF)	<p>If the Ones-shot Trigger mode in the control A register (CTRLA.DMAOS) is written to '0', the TCC generates a DMA request on each cycle when an update condition (overflow, underflow or re-trigger) is detected.</p> <p>When an update condition (overflow, underflow or re-trigger) is detected while CTRLA.DMAOS=1, the TCC generates a DMA trigger on the cycle following the DMA One-Shot Command written to the Control B register (CTRLBSET.CMD=DMAOS).</p> <p>In both cases, the request is cleared by hardware on DMA acknowledge.</p>
Channel Match (MCx)	<p>A DMA request is set only on a compare match if CTRLA.DMAOS=0. The request is cleared by hardware on DMA acknowledge.</p> <p>When CTRLA.DMAOS=1, the DMA requests are not generated.</p>
Channel Capture (MCx)	<p>For a capture channel, the request is set when valid data is present in the CCx register, and cleared once the CCx register is read.</p> <p>In this operation mode, the CTRLA.DMAOS bit value is ignored.</p>

DMA Operation with Circular Buffer

When circular buffer operation is enabled, the buffer registers must be written in a correct order and synchronized to the update times of the timer. The DMA triggers of the TCC provide a way to ensure a safe and correct update of circular buffers.

Note: Circular buffer are intended to be used with RAMP2, RAMP2A and DSBOTH operation only.

DMA Operation with Circular Buffer in RAMP and RAMP2A Mode

When a CCx channel is selected as a circular buffer, the related DMA request is not set on a compare match detection, but on start of ramp B.

Value	Description
0	The End Of Resume interrupt is disabled.
1	The End Of Resume interrupt is enabled and an interrupt request will be generated when the End Of Resume interrupt Flag is set.

Bit 4 – WAKEUP: Wake-Up Interrupt Enable

Writing a zero to this bit has no effect.

Writing a one to this bit will clear the Wake Up interrupt Enable bit and disable the corresponding interrupt request.

Value	Description
0	The Wake Up interrupt is disabled.
1	The Wake Up interrupt is enabled and an interrupt request will be generated when the Wake Up interrupt Flag is set.

Bit 3 – EORST: End of Reset Interrupt Enable

Writing a zero to this bit has no effect.

Writing a one to this bit will clear the End of Reset interrupt Enable bit and disable the corresponding interrupt request.

Value	Description
0	The End of Reset interrupt is disabled.
1	The End of Reset interrupt is enabled and an interrupt request will be generated when the End of Reset interrupt Flag is set.

Bit 2 – SOF: Start-of-Frame Interrupt Enable

Writing a zero to this bit has no effect.

Writing a one to this bit will clear the Start-of-Frame interrupt Enable bit and disable the corresponding interrupt request.

Value	Description
0	The Start-of-Frame interrupt is disabled.
1	The Start-of-Frame interrupt is enabled and an interrupt request will be generated when the Start-of-Frame interrupt Flag is set.

Bit 0 – SUSPEND: Suspend Interrupt Enable

Writing a zero to this bit has no effect.

Writing a one to this bit will clear the Suspend Interrupt Enable bit and disable the corresponding interrupt request.

Value	Description
0	The Suspend interrupt is disabled.
1	The Suspend interrupt is enabled and an interrupt request will be generated when the Suspend interrupt Flag is set.

32.8.2.6 Device Interrupt Enable Set

This register allows the user to enable an interrupt without doing a read-modify-write operation. Changes in this register will also be reflected in the Interrupt Enable Clear (INTENCLR) register.

Name: INTENSET

Figure 33-5. ADC Timing for Free Running in Differential Mode without Gain

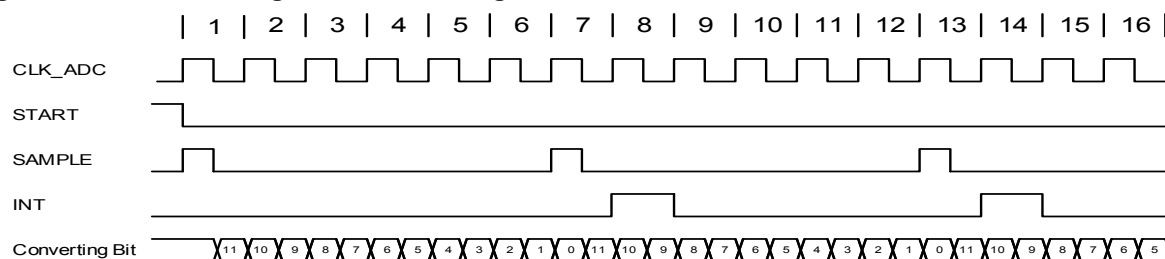


Figure 33-6. ADC Timing for One Conversion in Single-Ended Mode without Gain

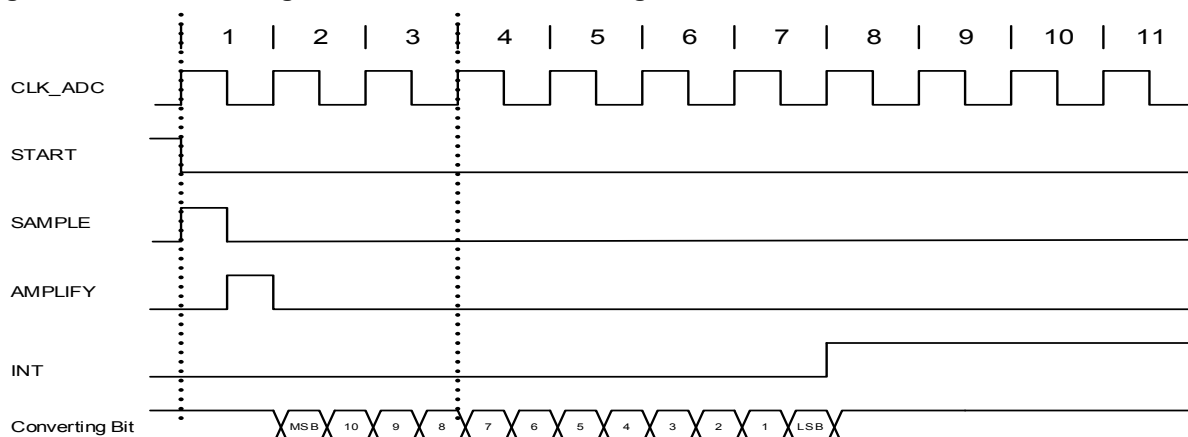
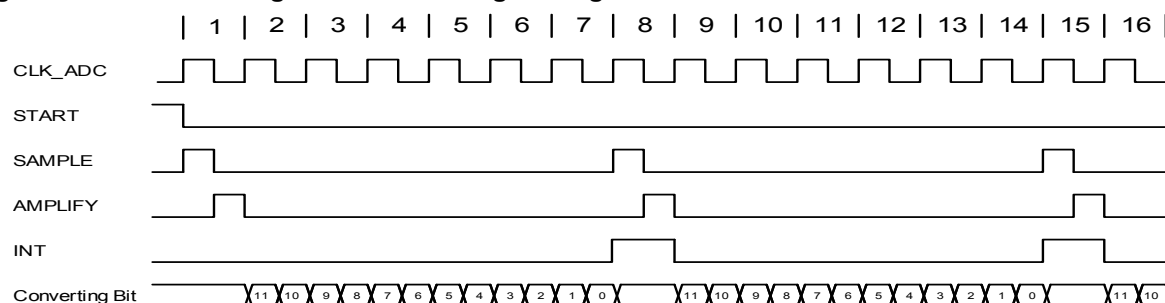


Figure 33-7. ADC Timing for Free Running in Single-Ended Mode without Gain



33.6.6 Accumulation

The result from multiple consecutive conversions can be accumulated. The number of samples to be accumulated is specified by the Number of Samples to be Collected field in the Average Control register (AVGCTRL.SAMPLENUM). When accumulating more than 16 samples, the result will be too large to match the 16-bit RESULT register size. To avoid overflow, the result is right shifted automatically to fit within the available register size. The number of automatic right shifts is specified in the table below.

Note: To perform the accumulation of two or more samples, the Conversion Result Resolution field in the Control B register (CTRLB.RESSEL) must be set.

Table 33-2. Accumulation

Number of Accumulated Samples	AVGCTRL.SAMPLENUM	Intermediate Result Precision	Number of Automatic Right Shifts	Final Result Precision	Automatic Division Factor
1	0x0	12 bits	0	12 bits	0
2	0x1	13 bits	0	13 bits	0

Notes: 1. When using DFLL48M in USB recovery mode, the Fine Step value must be Ah to guarantee a USB clock at +/-0.25% before 11ms after a resume.

2. Very high signal quality and crystal less. It is the best setup for USB Device mode.

3. FDPLL lock time is short when the clock frequency source is high (> 1MHz). Thus, FDPLL and external OSC can be stopped during USB suspend mode to reduce consumption and guarantee a USB wake-up time (See TDRSMDN in USB specification).

37.15 Timing Characteristics

37.15.1 External Reset

Table 37-60. External Reset Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
t_{EXT}	Minimum reset pulse width		10	-	-	ns

37.15.2 SERCOM in SPI Mode Timing

Figure 37-20. SPI Timing Requirements in Master Mode

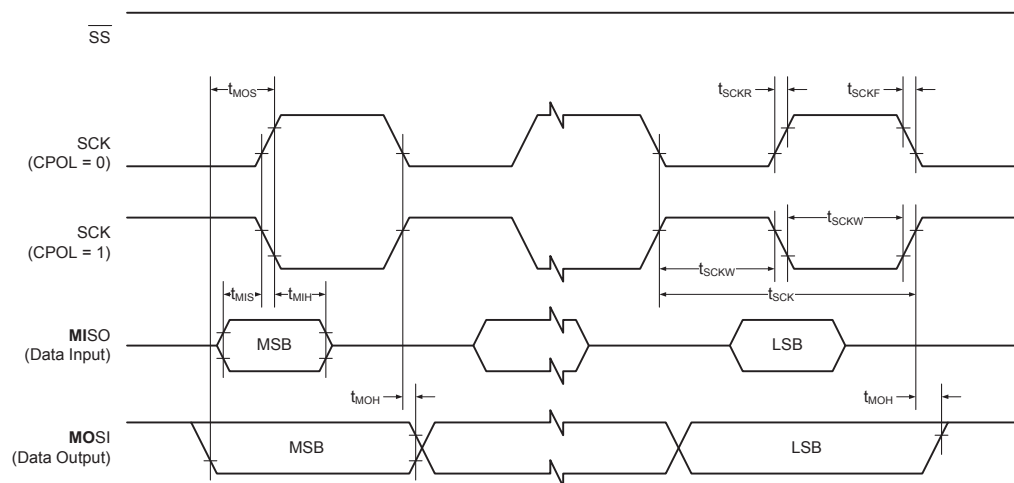
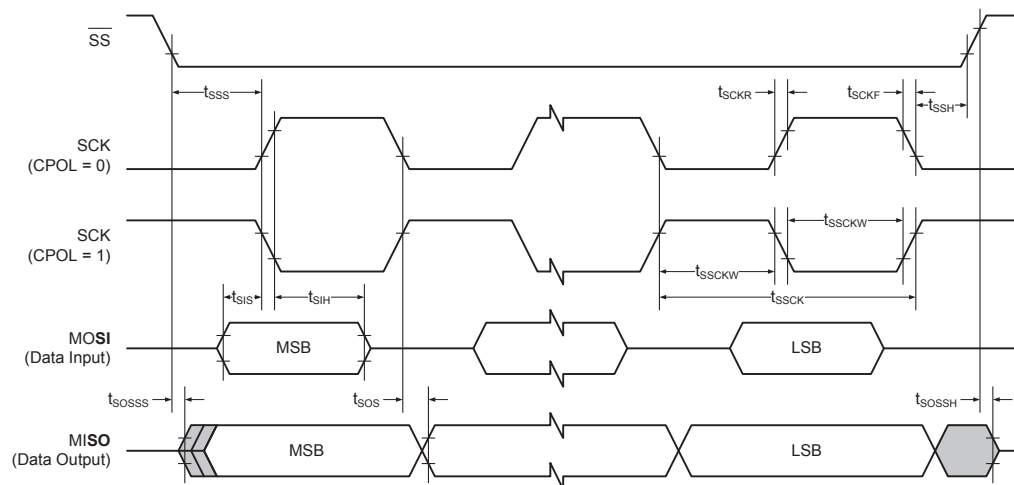


Figure 37-21. SPI Timing Requirements in Slave Mode



MTB renamed from “Memory Trace Buffer” to “Micro Trace Buffer”.

DSU - Device Service Unit

Updated description of [Starting CRC32 Calculation](#).

Updated title of [Table 13-6](#).

Added Device Selection table to Device Selection bit description the Device Identification register (DID.DEVSEL).

GCLK - Generic Clock Controller

Signal names updated in Device Clocking Diagram, [Block Diagram](#).

PM – Power Manager

Added figure [Figure 16-2](#).

Register Summary:

Removed CFD bit from INTENCLR, INTENSET and INTFLAG.

Added PTC bit to APBCMASK register.

Register Description:

AHB Mask register (AHBMASK): Full bit names updated.

APBC Mask register (APBCMASK.PTC): Added PTC to bit 19.

CFD bit removed from INTENCLR, INTENSET and INTFLAG.

SYSCTRL – System Controller

Updated description of [8MHz Internal Oscillator \(OSC8M\) Operation](#).

FDPLL96M section reorganized and more integrated in the SYSCTRL chapter: Features, Signal Description and Product Dependencies sub sections removed and integrated with the corresponding sections in SYSCTRL.

Register Summary: Added VREG register on address 0x3C - 0x3D.

Register Description:

Updated reset values in OSC8M.

Updated CALIB[11:0] bit description in OSC8M.

Updated LBYPASS bit description in DPLLCTRLB.

WDT – Watchdog Timer

Updated description in [Principle of Operation](#): Introducing the bits used in [Table 18-1](#).

Updated description in [Initialization](#).

Updated description in [Normal Mode](#).

Updated description in [Window Mode](#).

Updated description in [Interrupts](#).

WEN bit description in the Control register (CTRL.WEN) updated with information on enable-protection.

RTC – Real-Time Counter

32-bit ARM-Based Microcontrollers

Symbol	Parameter	Conditions		Min.	Typ.	Max.	Units
DNL	Differential non-linearity	$V_{REF} = \text{Ext } 1.0V$	$V_{DD} = 1.6V$	+/-0.9	+/-1.2	+/-2.0	LSB
			$V_{DD} = 3.6V$	+/-0.9	+/-1.1	+/-1.5	
		$V_{REF} = V_{DDANA}$	$V_{DD} = 1.6V$	+/-1.1	+/-1.7	+/-3.0	
			$V_{DD} = 3.6V$	+/-1.0	+/-1.1	+/-1.6	
		$V_{REF} = \text{INT1V}$	$V_{DD} = 1.6V$	+/-1.1	+/-1.4	+/-2.5	
			$V_{DD} = 3.6V$	+/-1.0	+/-1.5	+/-1.8	
	Gain error	Ext. V_{REF}		+/-1.0	+/-5	+/-10	mV
	Offset error	Ext. V_{REF}		+/-2	+/-3	+/-8	mV

Table 44-23. Accuracy Characteristics⁽¹⁾(Device Variant B)

Symbol	Parameter	Conditions		Min.	Typ.	Max.	Units
RES	Input resolution			-	-	10	Bits
INL	Integral non-linearity	$V_{REF} = \text{Ext } 1.0V$	$V_{DD} = 1.6V$	0.7	0.75	2.0	LSB
			$V_{DD} = 3.6V$	0.6	0.65	1.5	
		$V_{REF} = V_{DDANA}$	$V_{DD} = 1.6V$	0.6	0.85	2.0	
			$V_{DD} = 3.6V$	0.5	0.8	1.5	
		$V_{REF} = \text{INT1V}$	$V_{DD} = 1.6V$	0.5	0.75	1.5	
			$V_{DD} = 3.6V$	0.7	0.8	1.5	
DNL	Differential non-linearity	$V_{REF} = \text{Ext } 1.0V$	$V_{DD} = 1.6V$	+/-0.3	+/-0.4	+/-1.0	LSB
			$V_{DD} = 3.6V$	+/-0.25	+/-0.4	+/-0.75	
		$V_{REF} = V_{DDANA}$	$V_{DD} = 1.6V$	+/-0.4	+/-0.55	+/-1.5	
			$V_{DD} = 3.6V$	+/-0.2	+/-0.3	+/-0.75	
		$V_{REF} = \text{INT1V}$	$V_{DD} = 1.6V$	+/-0.5	+/-0.7	+/-1.5	
			$V_{DD} = 3.6V$	+/-0.4	+/-0.7	+/-1.5	
	Gain error	Ext. V_{REF}		+/-0.5	+/-5	+/-12	mV
	Offset error	Ext. V_{REF}		+/-2	+/-1.5	+/-8	mV

1. All values measured using a conversion rate of 350kpsps.

44.8 Oscillators Characteristics

44.8.1 Crystal Oscillator (XOSC) Characteristics

44.8.1.1 Digital Clock Characteristics

The following table describes the characteristics for the oscillator when a digital clock is applied on XIN.

Table 44-32. Digital Clock Characteristics

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Units
f _{CPXIN}	XIN clock frequency		-	-	32	MHz

44.8.1.2 Crystal Oscillator Characteristics

The following table describes the characteristics for the oscillator when a crystal is connected between XIN and XOUT. The user must choose a crystal oscillator where the crystal load capacitance C_L is within the range given in the table. The exact value of C_L can be found in the crystal datasheet. The capacitance of the external capacitors (C_{LEXT}) can then be computed as follows:

$$C_{LEXT} = 2(C_L + C_{STRAY} - C_{SHUNT})$$

where C_{STRAY} is the capacitance of the pins and PCB, C_{SHUNT} is the shunt capacitance of the crystal.

Table 44-33. Crystal Oscillator Characteristics (Device Variant A)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Units
f _{OUT}	Crystal oscillator frequency		0.4	-	32	MHz
ESR	Crystal Equivalent Series Resistance Safety Factor = 3 The AGC doesn't have any noticeable impact on these measurements.	f = 0.455 MHz, C _L = 100pF XOSC.GAIN = 0	-	-	5.6K	Ω
		f = 2MHz, C _L = 20pF XOSC.GAIN = 0	-	-	416	
		f = 4MHz, C _L = 20pF XOSC.GAIN = 1	-	-	243	
		f = 8 MHz, C _L = 20pF XOSC.GAIN = 2	-	-	138	
		f = 16 MHz, C _L = 20pF XOSC.GAIN = 3	-	-	66	
		f = 32MHz, C _L = 18pF XOSC.GAIN = 4	-	-	56	
C _{XIN}	Parasitic capacitor load		-	5.9	-	pF
C _{XOUT}	Parasitic capacitor load		-	3.2	-	pF