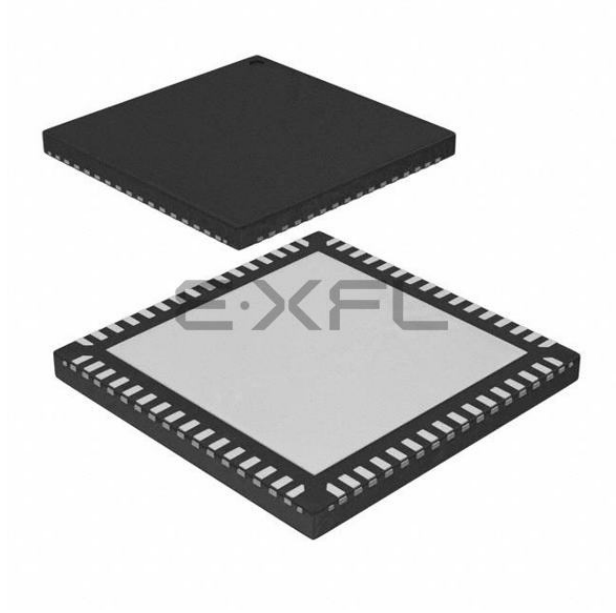

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	ARM® Cortex®-M0+
Core Size	32-Bit Single-Core
Speed	48MHz
Connectivity	I²C, LINbus, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, I²S, POR, PWM, WDT
Number of I/O	52
Program Memory Size	128KB (128K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	1.62V ~ 3.6V
Data Converters	A/D 20x12b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VFQFN Exposed Pad
Supplier Device Package	64-QFN (9x9)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atsamd21j17a-mut

3.2 SAM D21G

Table 3-4. Device Variant A

Ordering Code	FLASH (bytes)	SRAM (bytes)	Package	Carrier Type
ATSAMD21G15A-AU	32K	4K	TQFP48	Tray
ATSAMD21G15A-AUT				Tape & Reel
ATSAMD21G15A-AF				Tray
ATSAMD21G15A-AFT				Tape & Reel
ATSAMD21G15A-MU			QFN48	Tray
ATSAMD21G15A-MUT				Tape & Reel
ATSAMD21G15A-MF				Tray
ATSAMD21G15A-MFT				Tape & Reel
ATSAMD21G16A-AU	64K	8K	TQFP48	Tray
ATSAMD21G16A-AUT				Tape & Reel
ATSAMD21G16A-AF				Tray
ATSAMD21G16A-AFT				Tape & Reel
ATSAMD21G16A-MU			QFN48	Tray
ATSAMD21G16A-MUT				Tape & Reel
ATSAMD21G16A-MF				Tray
ATSAMD21G16A-MFT				Tape & Reel
ATSAMD21G17A-AU	128K	16K	TQFP48	Tray
ATSAMD21G17A-AUT				Tape & Reel
ATSAMD21G17A-AF				Tray
ATSAMD21G17A-AFT				Tape & Reel
ATSAMD21G17A-MU			QFN48	Tray
ATSAMD21G17A-MUT				Tape & Reel
ATSAMD21G17A-MF				Tray
ATSAMD21G17A-MFT				Tape & Reel
ATSAMD21G17A-UUT			WLCSP45	Tape & Reel

Device Variant	DID.DEVSEL	Device ID (DID)
Reserved	0x25	
SAMD21E16B	0x26	0x10011426 (die revision E) 0x10011526 (die revision F)
SAMD21E15B	0x27	0x10011427 (die revision E) 0x10011527 (die revision F)
Reserved	0x28-0x54	
SAMD21E16B (WLCSP)	0x55	0x10011455 (die revision E)
SAMD21E15B (WLCSP)	0x56	0x10011456 (die revision E)
Reserved	0x57 - 0x61	
SAMD21E16C (WLCSP)	0x62	0x10011562 (die revision F)
SAMD21E15C (WLCSP)	0x63	0x10011563 (die revision F)
Reserved	0x64-0xFF	

Note: The device variant (last letter of the ordering number) is independent of the die revision (DSU.DID.REVISION): The device variant denotes functional differences, whereas the die revision marks evolution of the die. The device variant denotes functional differences, whereas the die revision marks evolution of the die.

Related Links

DID

PACKAGE	CLUSTER	GPIO																SUPPLIES PINS CONNECTED TO THE CLUSTER
32pins	1	PA31	PA30															VDDIN pin30/GND pin 28
	2	PA28	PA27	PA25	PA24	PA23	PA22	PA19	PA18	PA17	PA16	PA15	PA14	PA11	PA10	PA09	PA08	VDDIN pin30/GND pin 28 and VDDANA pin9/GND pin10
	3	PA07	PA06	PA05	PA04	PA03	PA02	PA01	PA00									VDDANA pin9/GND pin10

7.2.5 TCC Configurations

The SAM D21 has three instances of the Timer/Counter for Control applications (TCC) peripheral, , TCC[2:0]. The following table lists the features for each TCC instance.

Table 7-6. TCC Configuration Summary

TCC#	Channels (CC_NUM)	Waveform Output (WO_NUM)	Counter size	Fault	Dithering	Output matrix	Dead Time Insertion (DTI)	SWAP	Pattern generation
0	4	8	24-bit	Yes	Yes	Yes	Yes	Yes	Yes
1	2	4	24-bit	Yes	Yes				Yes
2	2	2	16-bit	Yes					

Note: The number of CC registers (CC_NUM) for each TCC corresponds to the number of compare/capture channels, so that a TCC can have more Waveform Outputs (WO_NUM) than CC registers.

17.6.8 FDPLL96M – Fractional Digital Phase-Locked Loop Controller (DFLL96M)

17.6.8.1 Overview

The FDPLL96M controller allows flexible interface to the core digital function of the Digital Phase Locked Loop (DPLL). The FDPLL96M integrates a digital filter with a proportional integral controller, a Time-to-Digital Converter (TDC), a test mode controller, a Digitally Controlled Oscillator (DCO) and a PLL controller. It also provides a fractional multiplier of frequency N between the input and output frequency.

The CLK_FDPLL96M_REF is the DPLL input clock reference. The selectable sources for the reference clock are XOSC32K, XOSC and GCLK_DPLL. The path between XOSC and input multiplexer integrates a clock divider. The selected clock must be configured and enabled before using the FDPLL96M. If the GCLK is selected as reference clock, it must be configured and enabled in the Generic Clock Controller before using the FDPLL96M. Refer to *GCLK – Generic Clock Controller* for details. If the GCLK_DPLL is selected as the source for the CLK_FDPLL96M_REF, care must be taken to make sure the source for this GCLK is within the valid frequency range for the FDPLL96M.

The XOSC source can be divided inside the FDPLL96M. The user must make sure that the programmable clock divider and XOSC frequency provides a valid CLK_FDPLL96M_REF clock frequency that meets the FDPLL96M input frequency range.

The output clock of the FDPLL96M is CLK_FDPLL96M. The state of the CLK_FDPLL96M clock only depends on the FDPLL96M internal control of the final clock gater CG.

The FDPLL96M requires a 32kHz clock from the GCLK when the FDPLL96M internal lock timer is used. This clock must be configured and enabled in the Generic Clock Controller before using the FDPLL96M. Refer to *GCLK – Generic Clock Controller* for details.

Table 17-3. Generic Clock Input for FDPLL96M

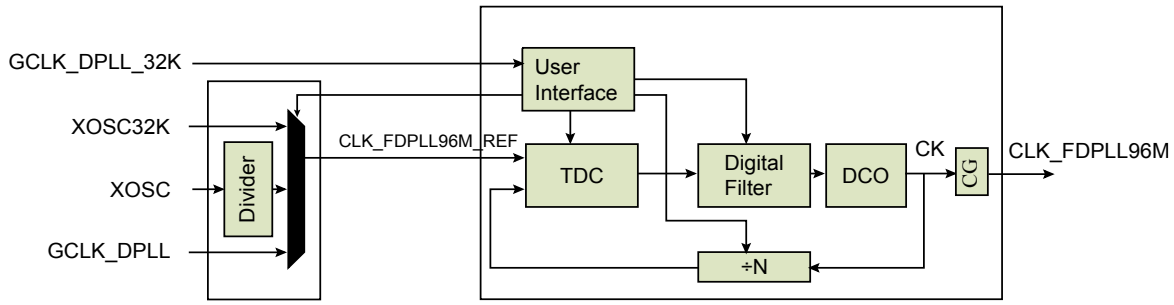
Generic Clock	FDPLL96M
FDPLL96M 32kHz clock	GCLK_DPLL_32K for internal lock timer
FDPLL96M	GCLK_DPLL for CLK_FDPLL96M_REF

Related Links

GCLK - Generic Clock Controller

17.6.8.2 Block Diagram

Figure 17-2. FDPLL96M Block Diagram



17.6.8.3 Principle of Operation

The task of the FDPLL96M is to maintain coherence between the input reference clock signal (CLK_FDPLL96M_REF) and the respective output frequency CK via phase comparison. The FDPLL96M supports three independent sources of clocks XOSC32K, XOSC and GCLK_DPLL. When the FDPLL96M is enabled, the relationship between the reference clock (CLK_FDPLL96M_REF) frequency and the output clock (CLK_FDPLL96M) frequency is defined below.

Bit 1 – XOSC32KRDY: XOSC32K Ready
This flag is cleared by writing a one to it.

This flag is set on a zero-to-one transition of the XOSC32K Ready bit in the Status register (PCLKSR.XOSC32KRDY) and will generate an interrupt request if INTENSET.XOSC32KRDY is one.

Writing a zero to this bit has no effect.

Writing a one to this bit clears the XOSC32K Ready interrupt flag.

Bit 0 – XOSCRDY: XOSC Ready
This flag is cleared by writing a one to it.

This flag is set on a zero-to-one transition of the XOSC Ready bit in the Status register (PCLKSR.XOSCRDY) and will generate an interrupt request if INTENSET.XOSCRDY is one.

Writing a zero to this bit has no effect.

Writing a one to this bit clears the XOSC Ready interrupt flag.

17.8.4 Power and Clocks Status

Name: PCLKSR
Offset: 0x0C
Reset: 0x00000000
Property: -

Bit	31	30	29	28	27	26	25	24
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bit	23	22	21	20	19	18	17	16
							DPLLLTO	DPLLLCKF
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bit	15	14	13	12	11	10	9	8
	DPLLLCKR				B33SRDY	BOD33DET	BOD33RDY	DFLLRCS
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bit	7	6	5	4	3	2	1	0
	DFLLLCKC	DFLLLCKF	DFLLOOB	DFLLRDY	OSC8MRDY	OSC32KRDY	XOSC32KRDY	XOSCRDY
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bit 17 – DPLLLTO: DPLL Lock Timeout

Value	Description
0	DPLL Lock time-out not detected.
1	DPLL Lock time-out detected.

19.6.5 Interrupts

The RTC has the following interrupt sources which are asynchronous interrupts and can wake-up the device from any sleep mode.:

- Overflow (INTFLAG.OVF): Indicates that the counter has reached its top value and wrapped to zero.
- Compare n (INTFLAG.CMPn): Indicates a match between the counter value and the compare register.
- Alarm n (INTFLAG.ALARMn): Indicates a match between the clock value and the alarm register.
- Synchronization Ready (INTFLAG.SYNCRDY): Indicates an operation requires synchronization.

Each interrupt source has an interrupt flag associated with it. The interrupt flag in the Interrupt Flag Status and Clear (INTFLAG) register is set when the interrupt condition occurs. Each interrupt can be individually enabled by setting the corresponding bit in the Interrupt Enable Set register (INTENSET=1), and disabled by setting the corresponding bit in the Interrupt Enable Clear register (INTENCLR=1). An interrupt request is generated when the interrupt flag is raised and the corresponding interrupt is enabled. The interrupt request remains active until either the interrupt flag is cleared, the interrupt is disabled or the RTC is reset. See the description of the INTFLAG registers for details on how to clear interrupt flags. All interrupt requests from the peripheral are ORed together on system level to generate one combined interrupt request to the NVIC. Refer to the Nested Vector Interrupt Controller for details. The user must read the INTFLAG register to determine which interrupt condition is present.

Note: Interrupts must be globally enabled for interrupt requests to be generated. Refer to the Nested Vector Interrupt Controller for details.

Related Links

Nested Vector Interrupt Controller

19.6.6 Events

The RTC can generate the following output events, which are generated in the same way as the corresponding interrupts:

- Overflow (OVF): Indicates that the counter has reached its top value and wrapped to zero.
- Period n (PERn): The corresponding bit in the prescaler has toggled. Refer to Periodic Events for details.
- Compare n (CMPn): Indicates a match between the counter value and the compare register.
- Alarm n (ALARMn): Indicates a match between the clock value and the alarm register.

Setting the Event Output bit in the Event Control Register (EVCTRL.xxxEO=1) enables the corresponding output event. Writing a zero to this bit disables the corresponding output event. Refer to the *EVSYS - Event System* for details on configuring the event system.

Related Links

EVSYS – Event System

19.6.7 Sleep Mode Operation

The RTC will continue to operate in any sleep mode where the source clock is active. The RTC *interrupts* can be used to wake up the device from a sleep mode. RTC *events* can trigger other operations in the system without exiting the sleep mode.

An interrupt request will be generated after the wake-up if the Interrupt Controller is configured accordingly. Otherwise the CPU will wake up directly, without triggering any interrupt. In this case, the CPU will continue executing right from the first instruction that followed the entry into sleep.

Bit	7	6	5	4	3	2	1	0
	CRCCHKSUM[7:0]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bits 31:0 – CRCCHKSUM[31:0]: CRC Checksum
These bits store the generated CRC result. When CRC-16 is enabled, the 16 msb will always read '0'.

These bits should only be read when CRC Module Busy bit in the CRC Status register CRCSTATUS.BUSY=0.

If CRC-16 is selected and CRCSTATUS.BUSY=0 (CRC generation is completed), this bit group will contain a valid checksum.

If CRC-32 is selected and CRCSTATUS.BUSY=0 (CRC generation is completed), this bit group will contain a valid *reversed* checksum, i.e.: bit 31 is swapped with bit 0, bit 30 with bit 1, etc.

20.8.5 CRC Status

Name: CRCSTATUS
Offset: 0x0C
Reset: 0x00
Property: PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
							CRCZERO	CRCBUSY
Access							R	R/W
Reset							0	0

Bit 1 – CRCZERO: CRC Zero
This bit is cleared when a new CRC source is selected.

This bit is set when the CRC generation is complete and the CRC Checksum is zero.

When running CRC-32 and appending the checksum at the end of the packet (as little endian), the final checksum should be 0x2144df1c, and not zero. However, if the checksum is complemented before it is appended (as little endian) to the data, the final result in the checksum register will be zero. See the description of CRCCHKSUM to read out different versions of the checksum.

Bit 0 – CRCBUSY: CRC Module Busy
This flag is cleared by writing a one to it when used with I/O interface. When used with a DMA channel, the bit is set when the corresponding DMA channel is enabled, and cleared when the corresponding DMA channel is disabled. This register bit cannot be cleared by the application when the CRC is used with a DMA channel.

This bit is set when a source configuration is selected and as long as the source is using the CRC module.

20.8.6 Debug Control

Name: DBGCTRL
Offset: 0x0D
Reset: 0x00

Bit	15	14	13	12	11	10	9	8
					BUSYCH11	BUSYCH10	BUSYCH9	BUSYCH8
Access					R	R	R	R
Reset					0	0	0	0

Bit	7	6	5	4	3	2	1	0
	BUSYCH7	BUSYCH6	BUSYCH5	BUSYCH4	BUSYCH3	BUSYCH2	BUSYCH1	BUSYCH0
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bits 11:0 – BUSYCHn: Busy Channel n [x=11..0]
This bit is cleared when the channel trigger action for DMA channel n is complete, when a bus error for DMA channel n is detected, or when DMA channel n is disabled.

This bit is set when DMA channel n starts a DMA transfer.

20.8.13 Pending Channels

Name: PENDCH
Offset: 0x2C
Reset: 0x00000000
Property: -

Bit	31	30	29	28	27	26	25	24
Access								
Reset								

Bit	23	22	21	20	19	18	17	16
Access								
Reset								

Bit	15	14	13	12	11	10	9	8
					PENDCH11	PENDCH10	PENDCH9	PENDCH8
Access					R	R	R	R
Reset					0	0	0	0

Bit	7	6	5	4	3	2	1	0
	PENDCH7	PENDCH6	PENDCH5	PENDCH4	PENDCH3	PENDCH2	PENDCH1	PENDCH0
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bits 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11 – PENDCHn: Pending Channel n [n=11..0]
This bit is cleared when trigger execution defined by channel trigger action settings for DMA channel n is started, when a bus error for DMA channel n is detected or when DMA channel n is disabled. For details on trigger action settings, refer to CHCTRLB.TRIGACT.

This bit is set when a transfer is pending on DMA channel n.

20.8.14 Active Channel and Levels

Name: ACTIVE
Offset: 0x30
Reset: 0x00000000
Property: -

Bit	31	30	29	28	27	26	25	24
	BTCNT[15:8]							
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bit	23	22	21	20	19	18	17	16
	BTCNT[7:0]							
Access	R	R	R	R	R	R	R	R
Reset	0	0	0	0	0	0	0	0

Bit	15	14	13	12	11	10	9	8
	ABUSY			ID[4:0]				
Access	R			R	R	R	R	R
Reset	0			0	0	0	0	0

Bit	7	6	5	4	3	2	1	0
					LVLEX3	LVLEX2	LVLEX1	LVLEX0
Access					R	R	R	R
Reset					0	0	0	0

Bits 31:16 – BTCNT[15:0]: Active Channel Block Transfer Count
These bits hold the 16-bit block transfer count of the ongoing transfer. This value is stored in the active channel and written back in the corresponding Write-Back channel memory location when the arbiter grants a new channel access. The value is valid only when the active channel active busy flag (ABUSY) is set.

Bit 15 – ABUSY: Active Channel Busy
This bit is cleared when the active transfer count is written back in the write-back memory section.

This bit is set when the next descriptor transfer count is read from the write-back memory section.

Bits 12:8 – ID[4:0]: Active Channel ID
These bits hold the channel index currently stored in the active channel registers. The value is updated each time the arbiter grants a new channel transfer access request.

Bits 3,2,1,0 – LVLEXx: Level x Channel Trigger Request Executing [x=3..0]
This bit is set when a level-x channel trigger request is executing or pending.

This bit is cleared when no request is pending or being executed.

20.8.15 Descriptor Memory Section Base Address

Name: BASEADDR
Offset: 0x34
Reset: 0x00000000

Offset	Name	Bit Pos.								
0x10	INTFLAG	7:0	EXTINT7	EXTINT6	EXTINT5	EXTINT4	EXTINT3	EXTINT2	EXTINT1	EXTINT0
0x11		15:8	EXTINT15	EXTINT14	EXTINT13	EXTINT12	EXTINT11	EXTINT10	EXTINT9	EXTINT8
0x12		23:16							EXTINT17	EXTINT16
0x13		31:24								
0x14	WAKEUP	7:0	WAKEUPEN7	WAKEUPEN6	WAKEUPEN5	WAKEUPEN4	WAKEUPEN3	WAKEUPEN2	WAKEUPEN1	WAKEUPEN0
0x15		15:8	WAKEUPEN15	WAKEUPEN14	WAKEUPEN13	WAKEUPEN12	WAKEUPEN11	WAKEUPEN10	WAKEUPEN9	WAKEUPEN8
0x16		23:16							WAKEUPEN17	WAKEUPEN16
0x17		31:24								
0x18	CONFIG0	7:0	FILTEN1	SENSE1[2:0]			FILTEN0	SENSE0[2:0]		
0x19		15:8	FILTEN3	SENSE3[2:0]			FILTEN2	SENSE2[2:0]		
0x1A		23:16	FILTEN5	SENSE5[2:0]			FILTEN4	SENSE4[2:0]		
0x1B		31:24	FILTEN7	SENSE7[2:0]			FILTEN6	SENSE6[2:0]		
0x1C	CONFIG1	7:0	FILTEN9	SENSE9[2:0]			FILTEN8	SENSE8[2:0]		
0x1D		15:8	FILTEN11	SENSE11[2:0]			FILTEN10	SENSE10[2:0]		
0x1E		23:16	FILTEN13	SENSE13[2:0]			FILTEN12	SENSE12[2:0]		
0x1F		31:24	FILTEN15	SENSE15[2:0]			FILTEN14	SENSE14[2:0]		
0x20	CONFIG2	7:0	FILTEN25	SENSE25[2:0]			FILTEN24	SENSE24[2:0]		
0x21		15:8	FILTEN27	SENSE27[2:0]			FILTEN26	SENSE26[2:0]		
0x22		23:16	FILTEN29	SENSE29[2:0]			FILTEN28	SENSE28[2:0]		
0x23		31:24	FILTEN31	SENSE31[2:0]			FILTEN30	SENSE30[2:0]		

21.8 Register Description

Registers can be 8, 16, or 32 bits wide. Atomic 8-, 16-, and 32-bit accesses are supported. In addition, the 8-bit quarters and 16-bit halves of a 32-bit register, and the 8-bit halves of a 16-bit register can be accessed directly.

Some registers require synchronization when read and/or written. Synchronization is denoted by the "Read-Synchronized" and/or "Write-Synchronized" property in each individual register description.

Some registers are enable-protected, meaning they can only be written when the module is disabled. Enable-protection is denoted by the "Enable-Protected" property in each individual register description.

21.8.1 Control

Name: CTRL
Offset: 0x00
Reset: 0x00
Property: Write-Protected, Write-Synchronized

Bit	7	6	5	4	3	2	1	0
							ENABLE	SWRST
Access							R/W	R/W
Reset							0	0

Bit	7	6	5	4	3	2	1	0
					NMIFILTEN	NMISENSE[2:0]		
Access					R/W	R/W	R/W	R/W
Reset					0	0	0	0

Bit 3 – NMIFILTEN: Non-Maskable Interrupt Filter Enable

Value	Description
0	NMI filter is disabled.
1	NMI filter is enabled.

Bits 2:0 – NMISENSE[2:0]: Non-Maskable Interrupt Sense
These bits define on which edge or level the NMI triggers.

NMISENSE[2:0]	Name	Description
0x0	NONE	No detection
0x1	RISE	Rising-edge detection
0x2	FALL	Falling-edge detection
0x3	BOTH	Both-edges detection
0x4	HIGH	High-level detection
0x5	LOW	Low-level detection
0x6-0x7		Reserved

21.8.4 Non-Maskable Interrupt Flag Status and Clear

Name: NMIFLAG
Offset: 0x03
Reset: 0x00
Property: -

Bit	7	6	5	4	3	2	1	0
								NMI
Access								R/W
Reset								0

Bit 0 – NMI: Non-Maskable Interrupt
This flag is cleared by writing a one to it.

This flag is set when the NMI pin matches the NMI sense configuration, and will generate an interrupt request.

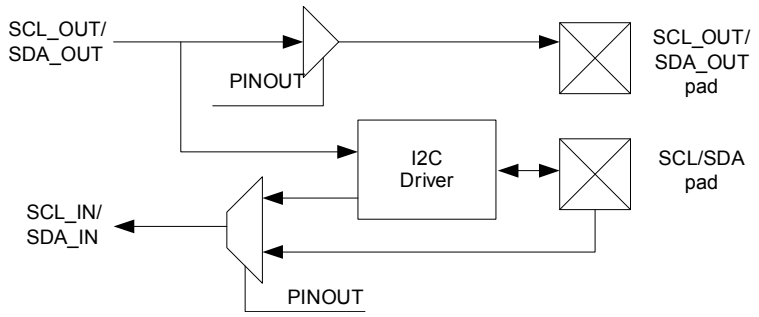
Writing a zero to this bit has no effect.

Writing a one to this bit clears the non-maskable interrupt flag.

21.8.5 Event Control

Name: EVCTRL

Figure 28-13. I²C Pad Interface



28.6.3.4 Quick Command

Setting the Quick Command Enable bit in the Control B register (CTRLB.QCEN) enables quick command. When quick command is enabled, the corresponding interrupt flag (INTFLAG.SB or INTFLAG.MB) is set immediately after the slave acknowledges the address. At this point, the software can either issue a stop command or a repeated start by writing CTRLB.CMD or ADDR.ADDR.

28.6.4 DMA, Interrupts and Events

Table 28-1. Module Request for SERCOM I²C Slave

Condition	Request		
	DMA	Interrupt	Event
Data needed for transmit (TX) (Slave transmit mode)	Yes (request cleared when data is written)		NA
Data received (RX) (Slave receive mode)	Yes (request cleared when data is read)		
Data Ready (DRDY)		Yes	
Address Match (AMATCH)		Yes	
Stop received (PREC)		Yes	
Error (ERROR)		Yes	

Waveform Output Generation Operations

The compare channels can be used for waveform generation on output port pins. To make the waveform available on the connected pin, the following requirements must be fulfilled:

1. Choose a waveform generation mode in the Waveform Generation Operation bit in Waveform register (WAVE.WAVEGEN).
2. Optionally invert the waveform output WO[x] by writing the corresponding Waveform Output x Inversion bit in the Driver Control register (DRVCTRL.INVENx).
3. Configure the pins with the I/O Pin Controller. Refer to *PORT - I/O Pin Controller* for details.

The counter value is continuously compared with each CCx value. On a comparison match, the Match or Capture Channel x bit in the Interrupt Flag Status and Clear register (INTFLAG.MCx) will be set on the next zero-to-one transition of CLK_TCC_COUNT (see Normal Frequency Operation). An interrupt and/or event can be generated on the same condition if Match/Capture occurs, i.e. INTENSET.MCx and/or EVCTRL.MCEOx is '1'. Both interrupt and event can be generated simultaneously. The same condition generates a DMA request.

There are seven waveform configurations for the Waveform Generation Operation bit group in the Waveform register (WAVE.WAVEGEN). This will influence how the waveform is generated and impose restrictions on the top value. The configurations are:

- Normal Frequency (NFRQ)
- Match Frequency (MFRQ)
- Normal Pulse-Width Modulation (NPWM)
- Dual-slope, interrupt/event at TOP (DSTOP)
- Dual-slope, interrupt/event at ZERO (DSBOTTOM)
- Dual-slope, interrupt/event at Top and ZERO (DSBOTH)
- Dual-slope, critical interrupt/event at ZERO (DSCRITICAL)

When using MFRQ configuration, the TOP value is defined by the CC0 register value. For the other waveform operations, the TOP value is defined by the Period (PER) register value.

For dual-slope waveform operations, the update time occurs when the counter reaches ZERO. For the other waveforms generation modes, the update time occurs on counter wraparound, on overflow, underflow, or re-trigger.

The table below shows the update counter and overflow event/interrupt generation conditions in different operation modes.

Table 31-2. Counter Update and Overflow Event/interrupt Conditions

Name	Operation	TOP	Update	Output Waveform		OVFIF/Event	
				On Match	On Update	Up	Down
NFRQ	Normal Frequency	PER	TOP/ ZERO	Toggle	Stable	TOP	ZERO
MFRQ	Match Frequency	CC0	TOP/ ZERO	Toggle	Stable	TOP	ZERO

32.8.3.7 Device Interrupt EndPoint Set n

This register allows the user to enable an interrupt without doing a read-modify-write operation. Changes in this register will also be reflected in the Endpoint Interrupt Enable Set (EPINTENCLR) register. This register is cleared by USB reset or when EPEN[n] is zero.

Name: EPINTENSETn
Offset: 0x109 + (n x 0x20)
Reset: 0x0000
Property: PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
			STALL	RXSTP		TRFAIL		TRCPT
Access			R/W	R/W		R/W		R/W
Reset			0	0		0		0

Bit 5 – STALL: Transmit Stall x Interrupt Enable
Writing a zero to this bit has no effect.

Writing a one to this bit will enable the Transmit bank x Stall interrupt.

Value	Description
0	The Transmit Stall x interrupt is disabled.
1	The Transmit Stall x interrupt is enabled.

Bit 4 – RXSTP: Received Setup Interrupt Enable
Writing a zero to this bit has no effect.

Writing a one to this bit will enable the Received Setup interrupt.

Value	Description
0	The Received Setup interrupt is disabled.
1	The Received Setup interrupt is enabled.

Bit 2 – TRFAIL: Transfer Fail bank x Interrupt Enable
Writing a zero to this bit has no effect.

Writing a one to this bit will enable the Transfer Fail interrupt.

Value	Description
0	The Transfer Fail interrupt is disabled.
1	The Transfer Fail interrupt is enabled.

Bit 0 – TRCPT: Transfer Complete bank x interrupt Enable
Writing a zero to this bit has no effect.

Writing a one to this bit will enable the Transfer Complete x interrupt.

0.2.4 Device Registers - Endpoint RAM

Value	Description
0	The Transfer Complete bank x interrupt is disabled.
1	The Transfer Complete bank x interrupt is enabled.

PTOKEN[1:0](1)	Description
0x2	OUT
0x3	Reserved

1. PTOKEN field is ignored when PTYPE is configured as EXTENDED.
2. Available only when PTYPE is configured as CONTROL

Theses bits are cleared upon sending a USB reset.

32.8.6.2 Interval for the Bulk-Out/Ping Transaction

Name: BINTERVAL
Offset: 0x103 + (n x 0x20)
Reset: 0x00
Property: PAC Write-Protection

Bit	7	6	5	4	3	2	1	0
	BINTERVAL[7:0]							
Access	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Reset	0	0	0	0	0	0	0	0

Bits 7:0 – BINTERVAL[7:0]: BINTERVAL
These bits contains the Ping/Bulk-out period.

These bits are cleared when a USB reset is sent or when PEN[n] is zero.

BINTERVAL	Description
=0	Multiple consecutive OUT token is sent in the same frame until it is acked by the peripheral
>0	One OUT token is sent every BINTERVAL frame until it is acked by the peripheral

Depending from the type of pipe the desired period is defined as:

PTYPE	Description
Interrupt	1 ms to 255 ms
Isochronous	2^(Binterval) * 1 ms
Bulk or control	1 ms to 255 ms
EXT LPM	bInterval ignored. Always 1 ms when a NYET is received.

32.8.6.3 Pipe Status Clear n

Name: PSTATUSCLR
Offset: 0x104 + (n x 0x20)
Reset: 0x00
Property: PAC Write-Protection

Bit 19 – HYST: Hysteresis Enable
This bit indicates the hysteresis mode of comparator n. Hysteresis is available only for continuous mode (COMPCTRLn. SINGLE=0). COMPCTRLn.HYST can be written only while COMPCTRLn.ENABLE is zero.

This bit is not synchronized.

These bits are not synchronized.

Value	Name
0	Hysteresis is disabled.
1	Hysteresis is enabled.

Bits 17:16 – OUT[1:0]: Output
These bits configure the output selection for comparator n. COMPCTRLn.OUT can be written only while COMPCTRLn.ENABLE is zero.

These bits are not synchronized.

Value	Name	Description
0x0	OFF	The output of COMPn is not routed to the COMPn I/O port
0x1	ASYNC	The asynchronous output of COMPn is routed to the COMPn I/O port
0x2	SYNC	The synchronous output (including filtering) of COMPn is routed to the COMPn I/O port
0x3	N/A	Reserved

Bit 15 – SWAP: Swap Inputs and Invert
This bit swaps the positive and negative inputs to COMPn and inverts the output. This function can be used for offset cancellation. COMPCTRLn.SWAP can be written only while COMPCTRLn.ENABLE is zero.

These bits are not synchronized.

Value	Description
0	The output of MUXPOS connects to the positive input, and the output of MUXNEG connects to the negative input.
1	The output of MUXNEG connects to the positive input, and the output of MUXPOS connects to the negative input.

Bits 13:12 – MUXPOS[1:0]: Positive Input Mux Selection
These bits select which input will be connected to the positive input of comparator n. COMPCTRLn.MUXPOS can be written only while COMPCTRLn.ENABLE is zero.

These bits are not synchronized.

Value	Name	Description
0x0	PIN0	I/O pin 0
0x1	PIN1	I/O pin 1
0x2	PIN2	I/O pin 2
0x3	PIN3	I/O pin 3

Bits 10:8 – MUXNEG[2:0]: Negative Input Mux Selection
These bits select which input will be connected to the negative input of comparator n. COMPCTRLn.MUXNEG can only be written while COMPCTRLn.ENABLE is zero.

Name: DATA
Offset: 0x08
Reset: 0x0000
Property: PAC Write-Protection, Write-Synchronized

Bit	15	14	13	12	11	10	9	8
	DATA[15:8]							
Access	W	W	W	W	W	W	W	W
Reset	0	0	0	0	0	0	0	0

Bit	7	6	5	4	3	2	1	0
	DATA[7:0]							
Access	W	W	W	W	W	W	W	W
Reset	0	0	0	0	0	0	0	0

Bits 15:0 – DATA[15:0]: Data value to be converted
DATA register contains the 10-bit value that is converted to a voltage by the DAC. The adjustment of these 10 bits within the 16-bit register is controlled by CTRLB.LEFTADJ.

Table 35-1. Valid Data Bits

CTRLB.LEFTADJ	DATA	Description
0	DATA[9:0]	Right adjusted, 10-bits
1	DATA[15:6]	Left adjusted, 10-bits

35.8.9 Data Buffer

Name: DATABUF
Offset: 0x0C
Reset: 0x0000
Property: Write-Synchronized

Bit	15	14	13	12	11	10	9	8
	DATABUF[15:8]							
Access	W	W	W	W	W	W	W	W
Reset	0	0	0	0	0	0	0	0

Bit	7	6	5	4	3	2	1	0
	DATABUF[7:0]							
Access	W	W	W	W	W	W	W	W
Reset	0	0	0	0	0	0	0	0

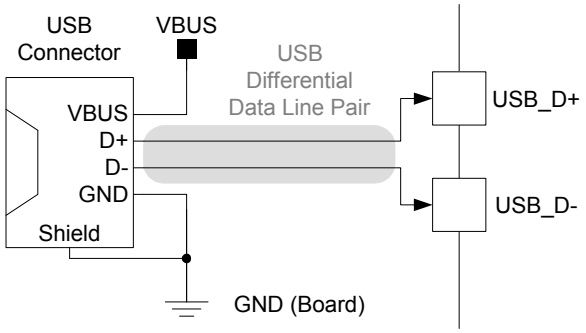
Bits 15:0 – DATABUF[15:0]: Data Buffer
DATABUF contains the value to be transferred into DATA register.

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Units
	Gain Error	Ext. Ref 1x	-10.0	2.5	+10.0	mV
		V_{REF}=V_{DDANA}/1.48	-15.0	-1.5	+10.0	mV
		Bandgap	-20.0	-5.0	+20.0	mV
	Gain Accuracy(5)	Ext. Ref. 0.5x	+/-0.1	+/-0.2	+/-0.45	%
		Ext. Ref. 2x to 16x	+/-0.05	+/-0.1	+/-0.11	%
	Offset Error	Ext. Ref. 1x	-5.0	-1.5	+5.0	mV
		V_{REF}=V_{DDANA}/1.48	-5.0	0.5	+5.0	mV
		Bandgap	-5.0	3.0	+5.0	mV
SFDR	Spurious Free Dynamic Range	1x Gain F_{CLK_ADC} = 2.1MHz F_{IN} = 40kHz A_{IN} = 95%FSR	62.7	70.0	75.0	dB
SINAD	Signal-to-Noise and Distortion		54.1	65.0	68.5	dB
SNR	Signal-to-Noise Ratio		54.5	65.5	68.6	dB
THD	Total Harmonic Distortion		-77.0	-64.0	-63.0	dB
	Noise RMS	T=25°C	0.6	1.0	1.6	mV

Table 37-24. Differential Mode (Device Variant B and C)

Symbol	Parameter	Conditions	Min.	Typ.	Max.	Units
ENOB	Effective Number Of Bits	With gain compensation	-	10.5	10.8	bits
TUE	Total Unadjusted Error	1x gain	1.5	2.7	10.0	LSB
INLI	Integral Non Linearity	1x gain	0.9	1.3	4.0	LSB
DNL	Differential Non Linearity	1x gain	+/-0.3	+/-0.5	+/-0.95	LSB
	Gain Error	Ext. Ref 1x	-10.0	1.3	+10.0	mV
		V_{REF}=V_{DDANA}/1.48	-10.0	-1.0	+10.0	mV
		Bandgap	-20.0	-2.0	+20.0	mV
	Gain Accuracy(5)	Ext. Ref. 0.5x	+/-0.02	+/-0.05	+/-0.1	%
		Ext. Ref. 2x to 16x	+/-0.01	+/-0.03	+/-0.5	%
	Offset Error	Ext. Ref. 1x	-5.0	-1.0	+5.0	mV
		V_{REF}=V_{DDANA}/1.48	-5.0	0.6	+5.0	mV
		Bandgap	-5.0	-1.0	+5.0	mV
SFDR	Spurious Free Dynamic Range	1x gain F_{CLK_ADC} = 2.1MHz F_{IN} = 40kHz A_{IN} = 95%FSR	65	71.3	77.0	dB
SINAD	Signal-to-Noise and Distortion		58	65	67	dB
SNR	Signal-to-Noise Ratio		60	66	68.6	dB
THD	Total Harmonic Distortion		-75.0	-71.0	-67.0	dB
	Noise RMS	T=25°C	0.6	1.0	1.6	mV

Figure 39-14. Low Cost USB Interface Example Schematic

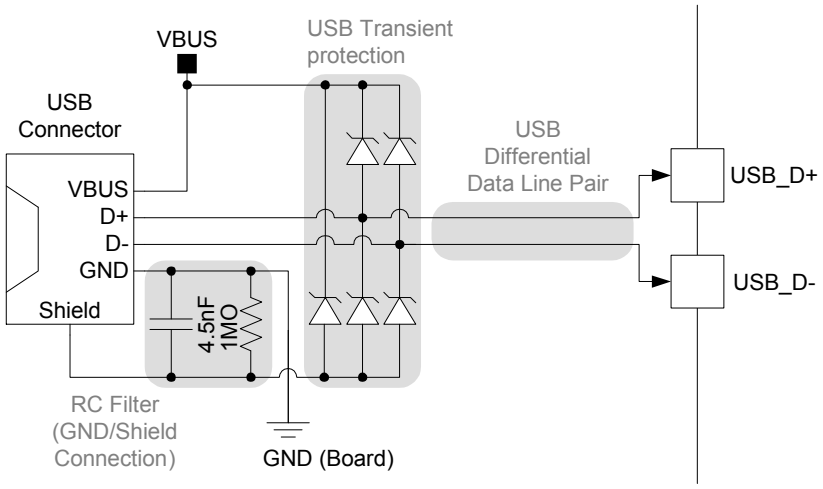


It is recommended to increase ESD protection on the USB D+, D-, and VBUS lines using dedicated transient suppressors. These protections should be located as close as possible to the USB connector to reduce the potential discharge path and reduce discharge propagation within the entire system.

The USB FS cable includes a dedicated shield wire that should be connected to the board with caution. Special attention should be paid to the connection between the board ground plane and the shield from the USB connector and the cable.

Tying the shield directly to ground would create a direct path from the ground plane to the shield, turning the USB cable into an antenna. To limit the USB cable antenna effect, it is recommended to connect the shield and ground through an RC filter.

Figure 39-15. Protected USB Interface Example Schematic



44.9.3 I2S Timing

Figure 44-5. I2S Timing Master Mode

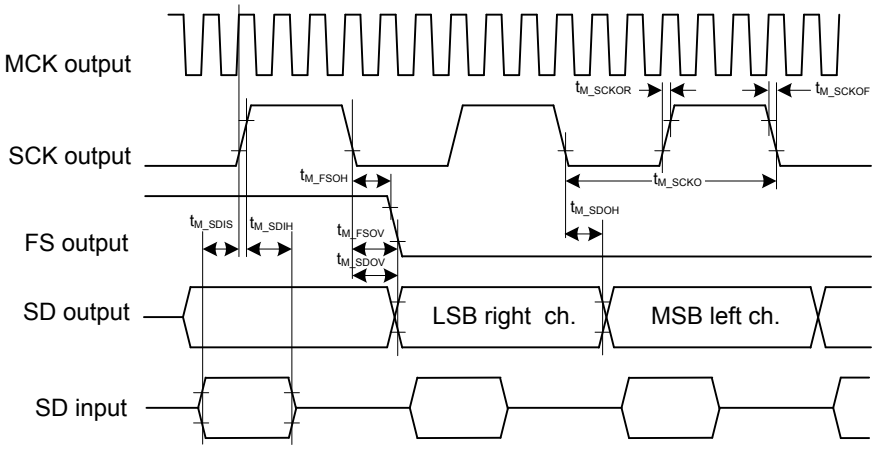


Figure 44-6. I2S Timing Slave Mode

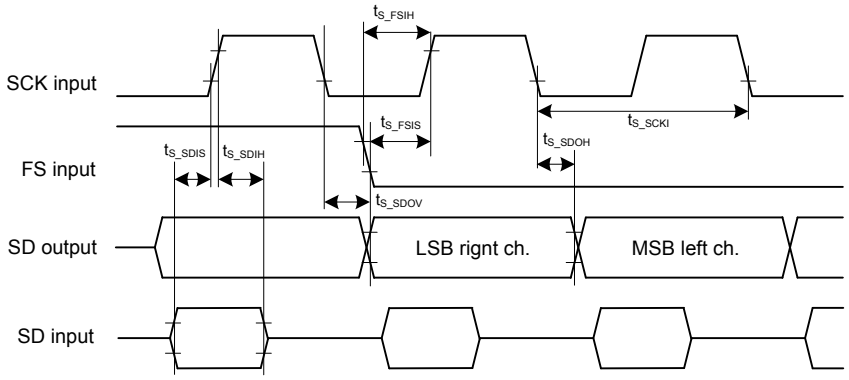


Figure 44-7. I2S Timing PDM2 Mode

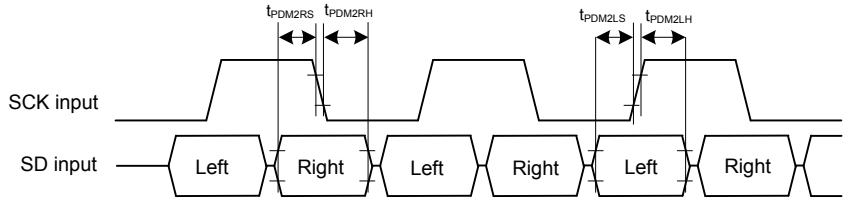


Table 44-51. I2S Timing Characteristics and Requirements (Device Variant A)

Symbol	Description	Mode	VDD=1.8V			VDD=3.3V			Units
			Min.	Typ.	Max.	Min.	Typ.	Max	
t_{M_MCKOR}	I2S MCK rise time(3)	Master mode / Capacitive load CL = 15 pF			10			4.7	ns
t_{M_MCKOF}	I2S MCK fall time(3)	Master mode / Capacitive load CL = 15 pF			12.1			5.3	ns
d_{M_MCKO}	I2S MCK duty cycle	Master mode	45.4		50	45.4		50	%