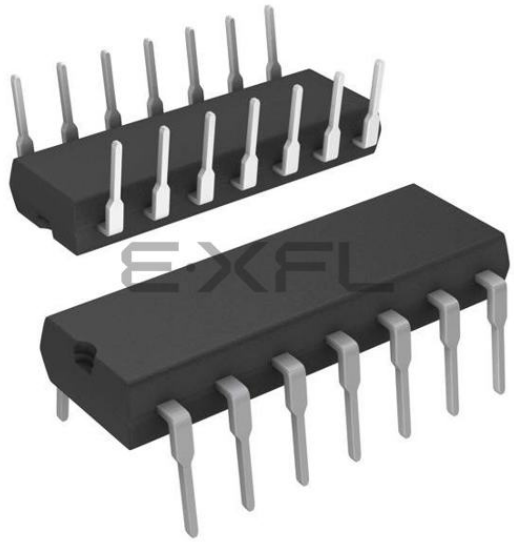

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	11
Program Memory Size	1.5KB (1K x 12)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	67 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 3x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	14-DIP (0.300", 7.62mm)
Supplier Device Package	14-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f526-i-p

PIC16F526

14-Pin, 8-Bit Flash Microcontroller

High-Performance RISC CPU:

- Only 33 Single-Word Instructions
- All Single-Cycle Instructions except for Program Branches which are Two-Cycle
- Two-Level Deep Hardware Stack
- Direct, Indirect and Relative Addressing modes for Data and Instructions
- Operating Speed:
  - DC – 20 MHz crystal oscillator
  - DC – 200 ns instruction cycle
- On-chip Flash Program Memory:
  - 1024 x 12
- General Purpose Registers (SRAM):
  - 67 x 8
- Flash Data Memory:
  - 64 x 8

Special Microcontroller Features:

- 8 MHz Precision Internal Oscillator:
  - Factory calibrated to ±1%
- In-Circuit Serial Programming™ (ICSP™)
- In-Circuit Debugging (ICD) Support
- Power-On Reset (POR)
- Device Reset Timer (DRT)
- Watchdog Timer (WDT) with Dedicated On-Chip RC Oscillator for Reliable Operation
- Programmable Code Protection
- Multiplexed $\overline{\text{MCLR}}$ Input Pin
- Internal Weak Pull-ups on I/O Pins
- Power-Saving Sleep mode
- Wake-Up from Sleep on Pin Change
- Selectable Oscillator Options:
  - INTRC: 4 MHz or 8 MHz precision Internal RC oscillator
  - EXTRC: External low-cost RC oscillator
  - XT: Standard crystal/resonator
  - HS: High-speed crystal/resonator
  - LP: Power-saving, low-frequency crystal
  - EC: High-speed external clock input

Low-Power Features/CMOS Technology:

- Standby current:
  - 100 nA @ 2.0V, typical
- Operating current:
  - 11 μA @ 32 kHz, 2.0V, typical
  - 175 μA @ 4 MHz, 2.0V, typical
- Watchdog Timer current:
  - 1 μA @ 2.0V, typical
  - 7 μA @ 5.0V, typical
- High Endurance Program and Flash Data Memory cells:
  - 100,000 write Program Memory endurance
  - 1,000,000 write Flash Data Memory endurance
  - Program and Flash Data retention: >40 years
- Fully Static Design
- Wide Operating Voltage Range: 2.0V to 5.5V:
  - Wide temperature range
  - Industrial: -40°C to +85°C
  - Extended: -40°C to +125°C

Peripheral Features:

- 12 I/O Pins:
  - 11 I/O pins with individual direction control
  - 1 input-only pin
  - High current sink/source for direct LED drive
  - Wake-up on change
  - Weak pull-ups
- 8-bit Real-time Clock/Counter (TMR0) with 8-bit Programmable Prescaler
- Two Analog Comparators:
  - Comparator inputs and output accessible externally
  - One comparator with 0.6V fixed on-chip absolute voltage reference (VREF)
  - One comparator with programmable on-chip voltage reference (VREF)
- Analog-to-Digital (A/D) Converter:
  - 8-bit resolution
  - 3-channel external programmable inputs
  - 1-channel internal input to internal absolute 0.6 voltage reference

Device	Program Memory	Data Memory		I/O	Comparators	Timers 8-bit	8-bit A/D Channels
	Flash (words)	SRAM (bytes)	Flash (bytes)				
PIC16F526	1024	67	64	12	2	1	3

NOTES:

TABLE 4-1: SPECIAL FUNCTION REGISTER (SFR) SUMMARY

Addr	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on Power-on Reset	Page #
N/A	TRIS	—	—	I/O Control Register (PORTB, PORTC)						--11 1111	27
N/A	OPTION	Contains control bits to configure Timer0 and Timer0/WDT prescaler								1111 1111	19
00h	INDF	Uses contents of FSR to Address Data Memory (not a physical register)								xxxx xxxx	22
01h/41h	TMR0	Timer0 Module Register								xxxx xxxx	37
02h(1)	PCL	Low order 8 bits of PC								1111 1111	21
03h	STATUS	RBWUF	CWUF	PA0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	18
04h	FSR	Indirect Data Memory Address Pointer								100x xxxx	22
05h/45h	OSCCAL	CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	—	1111 111-	20
06h/46h	PORTB	—	—	RB5	RB4	RB3	RB2	RB1	RB0	--xx xxxx	27
07h	PORTC	—	—	RC5	RC4	RC3	RC2	RC1	RC0	--xx xxxx	28
08h	CM1CON0	C1OUT	$\overline{C1OUTEN}$	C1POL	$\overline{C1T0CS}$	C1ON	C1NREF	C1PREF	$\overline{C1WU}$	q111 1111	63
09h	ADCON0	ANS1	ANS0	ADCS1	ADCS0	CHS1	CHS0	GO/$\overline{DONE}$	ADON	1111 1100	61
0Ah	ADRES	ADC Conversion Result								xxxx xxxx	62
0Bh	CM2CON0	C2OUT	$\overline{C2OUTEN}$	C2POL	C2PREF2	C2ON	C2NREF	C2PREF1	$\overline{C2WU}$	q111 1111	64
0Ch	VRCON	VREN	VROE	VRR	—	VR3	VR2	VR1	VR0	001- 1111	69
21h/61h	EECON	—	—	—	FREE	WRERR	WREN	WR	RD	---0 x000	23
25h/65h	EEDATA	SELF READ/WRITE DATA								xxxx xxxx	23
26h/66h	EEADR	—	—	SELF READ/WRITE ADDRESS						--xx xxxx	23

Legend: x = unknown, u = unchanged, – = unimplemented, read as '0' (if applicable), q = value depends on condition.
Shaded cells = unimplemented or unused

Note 1: The upper byte of the Program Counter is not directly accessible. See **Section 4.6 "Program Counter"** for an explanation of how to access these bits.

4.4 OPTION Register

The OPTION register is a 8-bit wide, write-only register, which contains various control bits to configure the Timer0/WDT prescaler and Timer0.

By executing the OPTION instruction, the contents of the W register will be transferred to the OPTION register. A Reset sets the OPTION <7:0> bits.

Note: If TRIS bit is set to '0', the wake-up on change and pull-up functions are disabled for that pin (i.e., note that TRIS overrides Option control of $\overline{\text{RBPU}}$ and $\overline{\text{RBWU}}$).

REGISTER 4-2: OPTION: OPTION REGISTER

W-1	W-1	W-1	W-1	W-1	W-1	W-1	W-1
$\overline{\text{RBWU}}$	$\overline{\text{RBPU}}$	T0CS(1)	T0SE	PSA	PS2	PS1	PS0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **$\overline{\text{RBWU}}$:** Enable Wake-up On Pin Change bit (RB0, RB1, RB3, RB4)
1 = Disabled
0 = Enabled

bit 6 **$\overline{\text{RBPU}}$:** Enable Weak Pull-ups bit (RB0, RB1, RB3, RB4)
1 = Disabled
0 = Enabled

bit 5 **T0CS:** Timer0 Clock Source Select bit(1)
1 = Transition on T0CKI pin
0 = Internal instruction cycle clock (CLKOUT)

bit 4 **T0SE:** Timer0 Source Edge Select bit
1 = Increment on high-to-low transition on T0CKI pin
0 = Increment on low-to-high transition on T0CKI pin

bit 3 **PSA:** Prescaler Assignment bit
1 = Prescaler assigned to the WDT
0 = Prescaler assigned to Timer0

bit 2-0 **PS<2:0>:** Prescaler Rate Select bits

Bit Value	Timer0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

Note 1: If the T0CS bit is set to '1', it will override the TRIS function on the T0CKI pin.

4.5 OSCCAL Register

The Oscillator Calibration (OSCCAL) register is used to calibrate the 8 MHz internal oscillator macro. It contains 7 bits of calibration that uses a two's complement scheme for controlling the oscillator speed. See Register 4-3 for details.

REGISTER 4-3: OSCCAL: OSCILLATOR CALIBRATION REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	U-0
CAL6	CAL5	CAL4	CAL3	CAL2	CAL1	CAL0	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7-1 **CAL<6:0>**: Oscillator Calibration bits

0111111 = Maximum frequency
•
•
•
0000001
0000000 = Center frequency
1111111
•
•
•
1000000 = Minimum frequency

bit 0 **Unimplemented**: Read as '0'

4.8 Indirect Data Addressing: INDF and FSR Registers

The INDF Register is not a physical register. Addressing INDF actually addresses the register whose address is contained in the FSR Register (FSR is a *pointer*). This is indirect addressing.

Reading INDF itself indirectly (FSR = 0) will produce 00h. Writing to the INDF Register indirectly results in a no-operation (although Status bits may be affected).

The FSR is an 8-bit wide register. It is used in conjunction with the INDF Register to indirectly address the data memory area.

The FSR<4:0> bits are used to select data memory addresses 00h to 1Fh.

FSR<6:5> are the bank select bits and are used to select the bank to be addressed (00 = Bank 0, 01 = Bank 1, 10 = Bank 2, 11 = Bank 3).

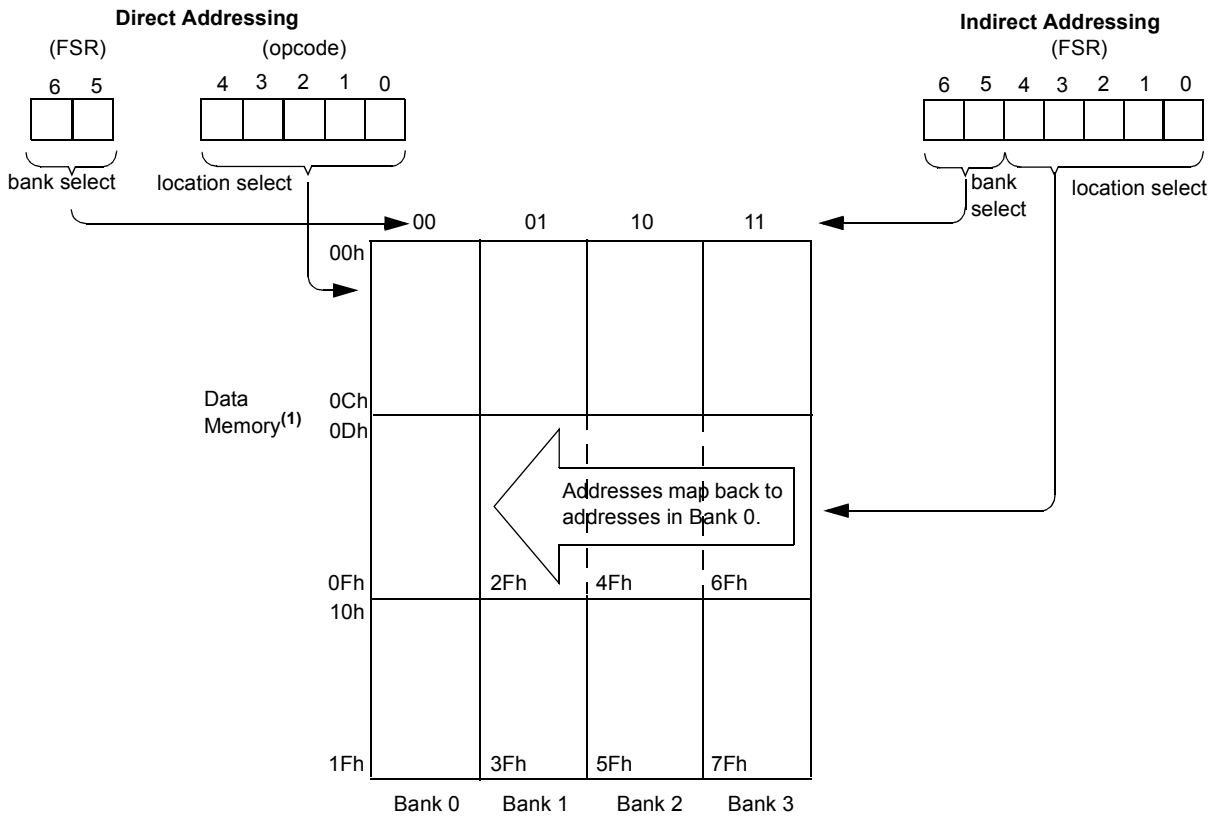
FSR<7> is unimplemented and read as '1'.

A simple program to clear RAM locations 10h-1Fh using indirect addressing is shown in Example 4-1.

EXAMPLE 4-1: HOW TO CLEAR RAM USING INDIRECT ADDRESSING

```
        MOVLW   0x10    ;initialize pointer
        MOVWF   FSR     ;to RAM
NEXT    CLRF    INDF    ;clear INDF
                        ;register
        INCF    FSR,F   ;inc pointer
        BTFSC   FSR,4   ;all done?
        GOTO    NEXT    ;NO, clear next
CONTINUE
            :           ;YES, continue
            :
```

FIGURE 4-4: DIRECT/INDIRECT ADDRESSING



Note 1: For register map detail see Figure 4-1.

5.0 FLASH DATA MEMORY CONTROL

The Flash data memory is readable and writable during normal operation (full V_{DD} range). This memory is not directly mapped in the register file space. Instead, it is indirectly addressed through the Special Function Registers (SFRs).

5.1 Reading Flash Data Memory

To read a Flash data memory location the user must:

- Write the EEADR register
- Set the RD bit of the EECON register

The value written to the EEADR register determines which Flash data memory location is read. Setting the RD bit of the EECON register initiates the read. Data from the Flash data memory read is available in the EEDATA register immediately. The EEDATA register will hold this value until another read is initiated or it is modified by a write operation. Program execution is suspended while the read cycle is in progress. Execution will continue with the instruction following the one that sets the WR bit. See Example 1 for sample code.

EXAMPLE 1: READING FROM FLASH DATA MEMORY

```
BANKSEL EEADR            ;
MOVF DATA_EE_ADDR, W     ;
MOVWF EEADR              ;Data Memory
                         ;Address to read
BANKSEL EECON1           ;

BSF EECON, RD            ;EE Read
MOVF EEDATA, W           ;W = EEDATA
```

Note: Only a BSF command will work to enable the Flash data memory read documented in Example 1. No other sequence of commands will work, no exceptions.

5.2 Writing and Erasing Flash Data Memory

Flash data memory is erased one row at a time and written one byte at a time. The 64-byte array is made up of eight rows. A row contains eight sequential bytes. Row boundaries exist every eight bytes.

Generally, the procedure to write a byte of data to Flash data memory is:

1. Identify the row containing the address where the byte will be written.
2. If there is other information in that row that must be saved, copy those bytes from Flash data memory to RAM.
3. Perform a row erase of the row of interest.
4. Write the new byte of data and any saved bytes back to the appropriate addresses in Flash data memory.

To prevent accidental corruption of the Flash data memory, an unlock sequence is required to initiate a write or erase cycle. This sequence requires that the bit set instructions used to configure the EECON register happen exactly as shown in Example 2 and Example 3, depending on the operation requested.

5.2.1 ERASING FLASH DATA MEMORY

A row must be manually erased before writing new data. The following sequence must be performed for a single row erase.

1. Load EEADR with an address in the row to be erased.
2. Set the FREE bit to enable the erase.
3. Set the WREN bit to enable write access to the array.
4. Set the WR bit to initiate the erase cycle.

If the WREN bit is not set in the instruction cycle after the FREE bit is set, the FREE bit will be cleared in hardware.

If the WR bit is not set in the instruction cycle after the WREN bit is set, the WREN bit will be cleared in hardware.

Sample code that follows this procedure is included in Example 2.

Program execution is suspended while the erase cycle is in progress. Execution will continue with the instruction following the one that sets the WR bit.

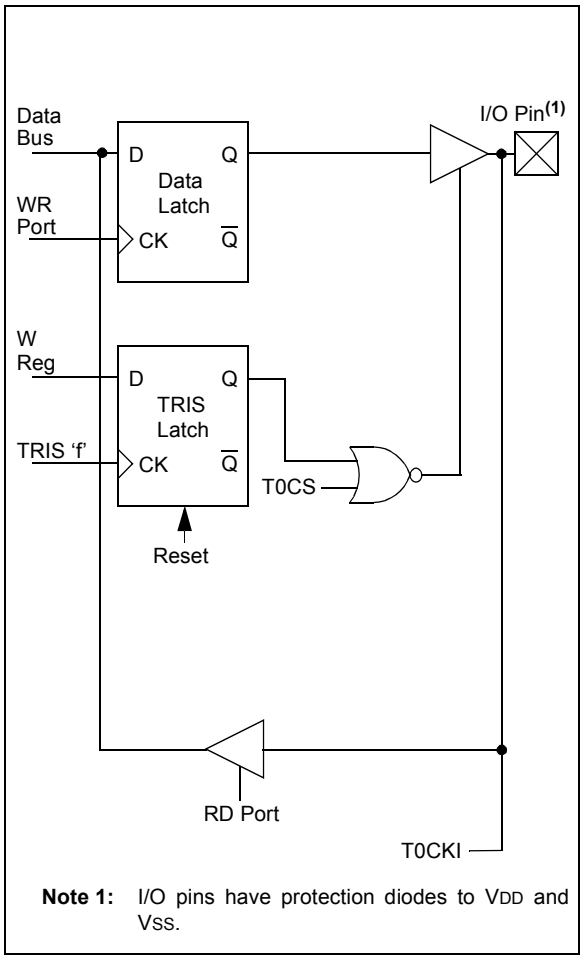
EXAMPLE 2: ERASING A FLASH DATA MEMORY ROW

```
BANKSEL   EEADR
MOVLW     EE_ADR_ERASE   ; LOAD ADDRESS OF ROW TO
                         ; ERASE
MOVWF     EEADR          ;
BSF       EECON,FREE     ; SELECT ERASE
BSF       EECON,WREN     ; ENABLE WRITES
BSF       EECON,WR       ; INITITATE ERASE
```

Note 1: The FREE bit may be set by any command normally used by the core. However, the WREN and WR bits can only be set using a series of BSF commands, as documented in Example 1. No other sequence of commands will work, no exceptions.

2: Bits <5:3> of the EEADR register indicate which row is to be erased.

FIGURE 6-10: BLOCK DIAGRAM OF RC5



Note 1: I/O pins have protection diodes to V_{DD} and V_{SS}.

7.0 TIMER0 MODULE AND TMR0 REGISTER

The Timer0 module has the following features:

- 8-bit timer/counter register, TMR0
- Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select:
  - Edge select for external clock

Figure 7-1 is a simplified block diagram of the Timer0 module.

Timer mode is selected by clearing the T0CS bit of the OPTION register. In Timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If TMR0 register is written, the increment is inhibited for the following two cycles (Figure 7-2 and Figure 7-3). The user can work around this by writing an adjusted value to the TMR0 register.

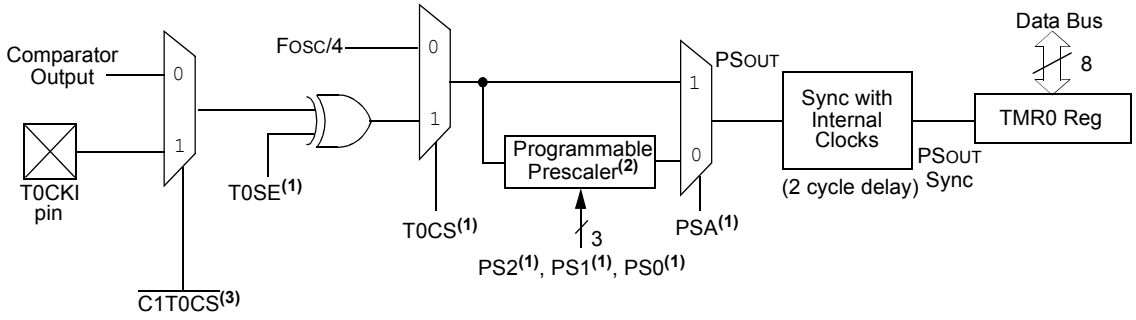
There are two types of Counter mode. The first Counter mode uses the T0CKI pin to increment Timer0. It is selected by setting the T0CS bit of the OPTION register, setting the C1T0CS bit of the CM1CON0 register and setting the C1OUTEN bit of the CM1CON0 register. In this mode, Timer0 will increment either on every rising or falling edge of pin T0CKI. The T0SE bit of the OPTION register determines the source edge. Clearing the T0SE bit selects the rising edge. Restrictions on the external clock input are discussed in detail in **Section 7.1 "Using Timer0 with an External Clock"**.

The second Counter mode uses the output of the comparator to increment Timer0. It can be entered in two different ways. The first way is selected by setting the T0CS bit of the OPTION register, and clearing the C1T0CS bit of the CM1CON0 register (C1OUTEN [CM1CON0<6>] does not affect this mode of operation). This enables an internal connection between the comparator and the Timer0.

The prescaler may be used by either the Timer0 module or the Watchdog Timer, but not both. The prescaler assignment is controlled in software by the control bit, PSA of the OPTION register. Clearing the PSA bit will assign the prescaler to Timer0. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4,..., 1:256 are selectable. **Section 7.2 "Prescaler"** details the operation of the prescaler.

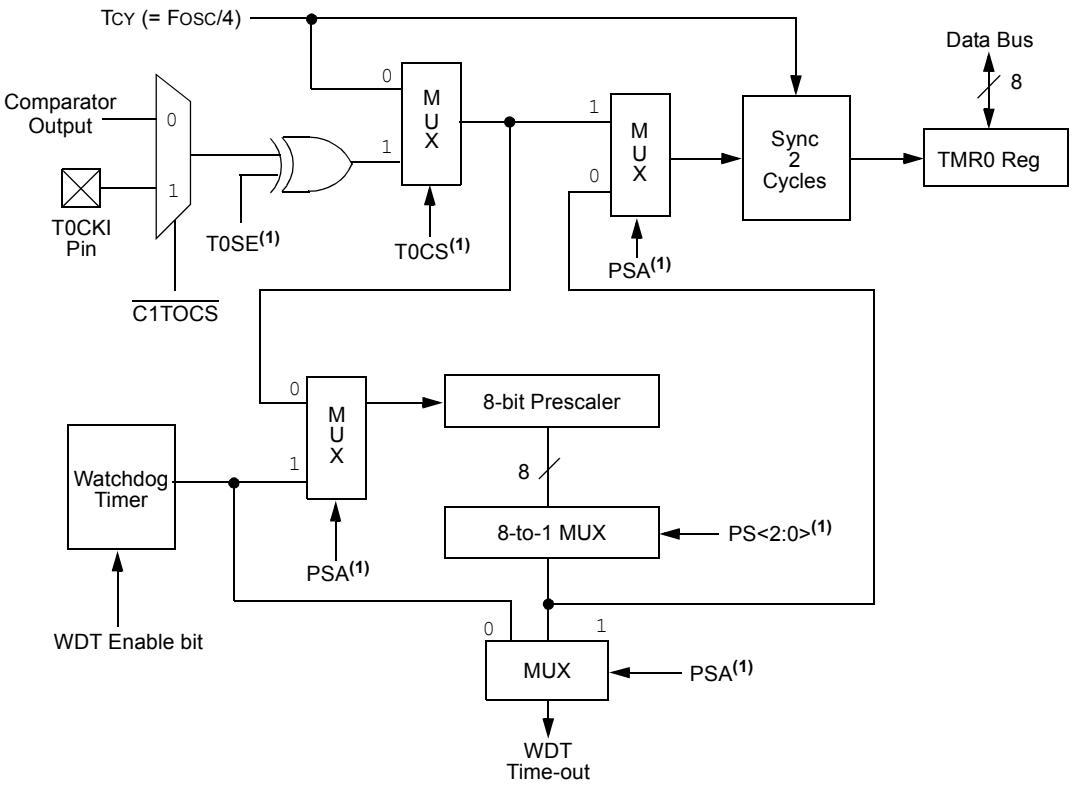
A summary of registers associated with the Timer0 module is found in Table 7-1.

FIGURE 7-1: TIMER0 BLOCK DIAGRAM



Note 1: Bits T0CS, T0SE, PSA, PS2, PS1 and PS0 are located in the OPTION register.
2: The prescaler is shared with the Watchdog Timer.
3: The C1T0CS bit is in the CM1CON0 register.

FIGURE 7-5: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER



Note 1: T0CS, T0SE, PSA, PS<2:0> are bits in the OPTION register.

8.0 SPECIAL FEATURES OF THE CPU

What sets a microcontroller apart from other processors are special circuits that deal with the needs of real-time applications. The PIC16F526 microcontrollers have a host of such features intended to maximize system reliability, minimize cost through elimination of external components, provide power-saving operating modes and offer code protection. These features are:

- Oscillator Selection
- Reset:
  - Power-on Reset (POR)
  - Device Reset Timer (DRT)
  - Wake-up from Sleep on Pin Change
- Watchdog Timer (WDT)
- Sleep
- Code Protection
- ID Locations
- In-Circuit Serial Programming™
- Clock Out

The PIC16F526 device has a Watchdog Timer, which can be shut off only through Configuration bit WDTE. It runs off of its own RC oscillator for added reliability. If using HS, XT or LP selectable oscillator options, there is always an 18 ms (nominal) delay provided by the Device Reset Timer (DRT), intended to keep the chip in Reset until the crystal oscillator is stable. If using INTRC or EXTRC, there is a 1 ms delay only on V_{DD} power-up. With this timer on-chip, most applications need no external Reset circuitry.

The Sleep mode is designed to offer a very low current Power-Down mode. The user can wake-up from Sleep through a change on input pins or through a Watchdog Timer time-out. Several oscillator options are also made available to allow the part to fit the application, including an internal 4/8 MHz oscillator. The EXTRC oscillator option saves system cost while the LP crystal option saves power. A set of Configuration bits are used to select various options.

8.1 Configuration Bits

The PIC16F526 Configuration Words consist of 12 bits. Configuration bits can be programmed to select various device configurations. Three bits are for the selection of the oscillator type; one bit is the Watchdog Timer enable bit, one bit is the $\overline{MCLR}$ enable bit and one bit is for code protection (Register 8-1).

TABLE 8-4: RESET CONDITION FOR SPECIAL REGISTERS

	STATUS Addr: 03h
Power-on Reset	0001 1xxx
$\overline{\text{MCLR}}$ Reset during normal operation	000u uuuu
$\overline{\text{MCLR}}$ Reset during Sleep	0001 0uuu
WDT Reset during Sleep	0000 0uuu
WDT Reset normal operation	0000 uuuu
Wake-up from Sleep on pin change	1001 0uuu
Wake-up from Sleep on comparator change	0101 0uuu

Legend: u = unchanged, x = unknown, – = unimplemented bit, read as '0'.

REGISTER 10-2: CM2CON0: COMPARATOR C2 CONTROL REGISTER

R-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
C2OUT	$\overline{\text{C2OUTEN}}$	C2POL	C2PREF2	C2ON	C2NREF	C2PREF1	$\overline{\text{C2WU}}$
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 7 **C2OUT:** Comparator Output bit
1 = $V_{IN+} > V_{IN-}$
0 = $V_{IN+} < V_{IN-}$

bit 6 **$\overline{\text{C2OUTEN}}$:** Comparator Output Enable bit(1), (2)
1 = Output of comparator is NOT placed on the C2OUT pin
0 = Output of comparator is placed in the C2OUT pin

bit 5 **C2POL:** Comparator Output Polarity bit(2)
1 = Output of comparator not inverted
0 = Output of comparator inverted

bit 4 **C2PREF2:** Comparator Positive Reference Select bit(2)
1 = C1IN+ pin
0 = C2IN- pin

bit 3 **C2ON:** Comparator Enable bit
1 = Comparator is on
0 = Comparator is off

bit 2 **C2NREF:** Comparator Negative Reference Select bit(2)
1 = C2IN- pin
0 = CV_{REF}

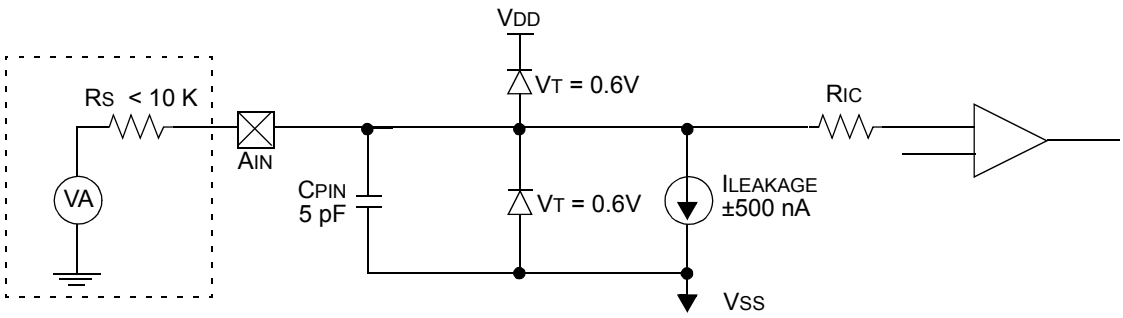
bit 1 **C2PREF1:** Comparator Positive Reference Select bit(2)
1 = C2IN+ pin
0 = C2PREF2 controls analog input selection

bit 0 **$\overline{\text{C2WU}}$:** Comparator Wake-up on Change Enable bit(2)
1 = Wake-up on Comparator change is disabled
0 = Wake-up on Comparator change is enabled.

Note 1: Overrides TOCS bit for TRIS control of RC4.

2: When comparator is turned on, these control bits assert themselves. Otherwise, the other registers have precedence.

FIGURE 10-3: ANALOG INPUT MODE



Legend:
CPIN = Input Capacitance
VT = Threshold Voltage
ILEAKAGE = Leakage Current at the Pin
RIC = Interconnect Resistance
RS = Source Impedance
VA = Analog Voltage

TABLE 10-1: REGISTERS ASSOCIATED WITH COMPARATOR MODULE

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on All Other Resets
STATUS	RBWUF	CWUF	PA0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	qq0q quuu
CM1CON0	C1OUT	$\overline{C1OUTEN}$	C1POL	$\overline{C1T0CS}$	C1ON	C1NREF	C1PREF	$\overline{C1WU}$	q111 1111	quuu uuuu
CM2CON0	C2OUT	$\overline{C2OUTEN}$	C2POL	C2PREF2	C2ON	C2NREF	C2PREF1	$\overline{C2WU}$	q111 1111	quuu uuuu
TRIS	—	—	I/O Control Register (PORTB, PORTC)						--11 1111	--11 1111

Legend: x = Unknown, u = Unchanged, – = Unimplemented, read as '0', q = Depends on condition.

14.3 Timing Parameter Symbology and Load Conditions

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS

T			
F	Frequency	T	Time

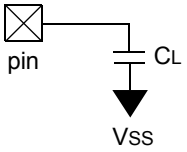
Lowercase subscripts (pp) and their meanings:

pp			
2	to	mc	$\overline{\text{MCLR}}$
ck	CLKOUT	osc	Oscillator
cy	Cycle time	os	OSC1
drt	Device Reset Timer	t0	T0CKI
io	I/O port	wdt	Watchdog Timer

Uppercase letters and their meanings:

S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (high-impedance)	V	Valid
L	Low	Z	High-impedance

FIGURE 14-3: LOAD CONDITIONS



Legend:

C_L = 50 pF for all pins except OSC2

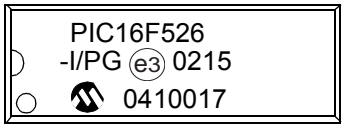
15 pF for OSC2 in XT, HS or LP modes when external clock is used to drive OSC1

16.0 PACKAGING INFORMATION

16.1 Package Marking Information

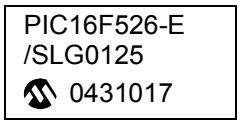
14-Lead PDIP (300 mil)

Example

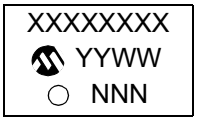


14-Lead SOIC (3.90 mm)

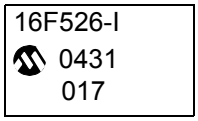
Example



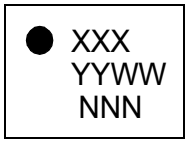
14-Lead TSSOP (4.4 mm)



Example



16-Lead QFN



Example

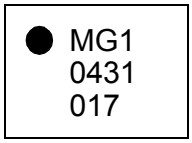


TABLE 16-1: 16-LEAD 3X3 QFN (MG) TOP MARKING

Part Number	Marking
PIC16F526-I/MG	MG1
PIC16F526-E/MG	MG2

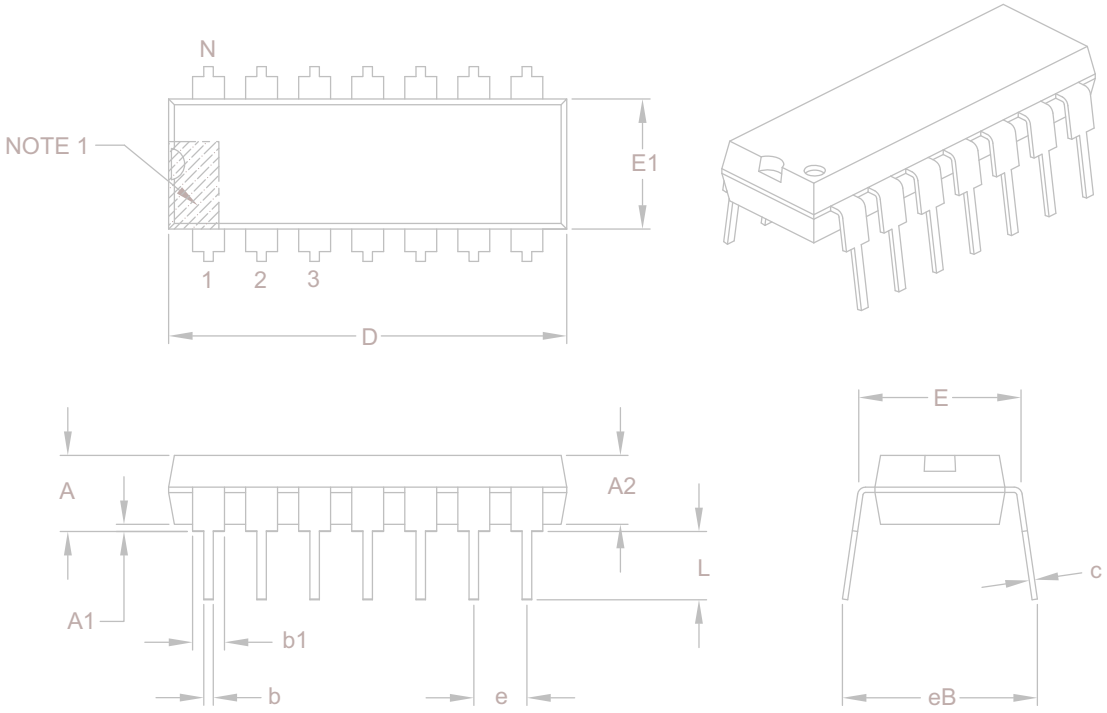
Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week ‘01’)
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator ((e3)) can be found on the outer packaging for this package.

Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information.

* Standard PIC® device marking consists of Microchip part number, year code, week code, and traceability code. For PIC device marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

14-Lead Plastic Dual In-Line (P) – 300 mil Body [PDIP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Units		INCHES		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		14	
Pitch	e		.100 BSC	
Top to Seating Plane	A	–	–	.210
Molded Package Thickness	A2	.115	.130	.195
Base to Seating Plane	A1	.015	–	–
Shoulder to Shoulder Width	E	.290	.310	.325
Molded Package Width	E1	.240	.250	.280
Overall Length	D	.735	.750	.775
Tip to Seating Plane	L	.115	.130	.150
Lead Thickness	c	.008	.010	.015
Upper Lead Width	b1	.045	.060	.070
Lower Lead Width	b	.014	.018	.022
Overall Row Spacing §	eB	–	–	.430

Notes:

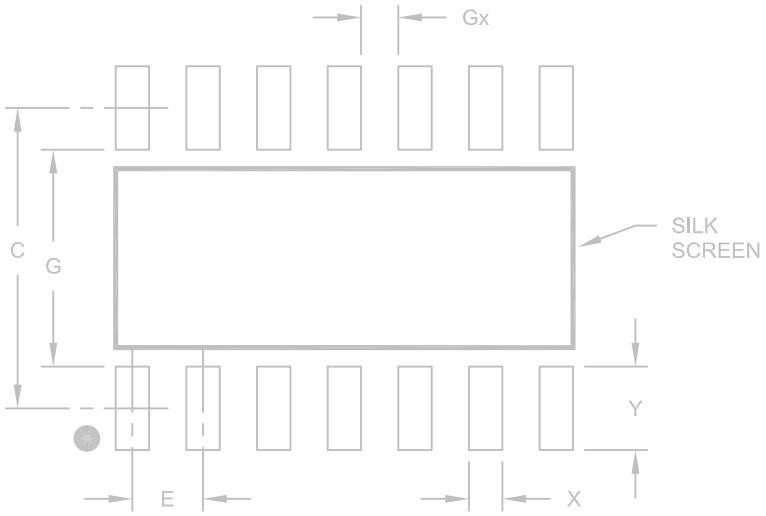
1. Pin 1 visual index feature may vary, but must be located with the hatched area.
2. § Significant Characteristic.
3. Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.
4. Dimensioning and tolerancing per ASME Y14.5M.

   BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-005B

14-Lead Plastic Small Outline (SL) - Narrow, 3.90 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E		1.27 BSC	
Contact Pad Spacing	C		5.40	
Contact Pad Width	X			0.60
Contact Pad Length	Y			1.50
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	3.90		

Notes:

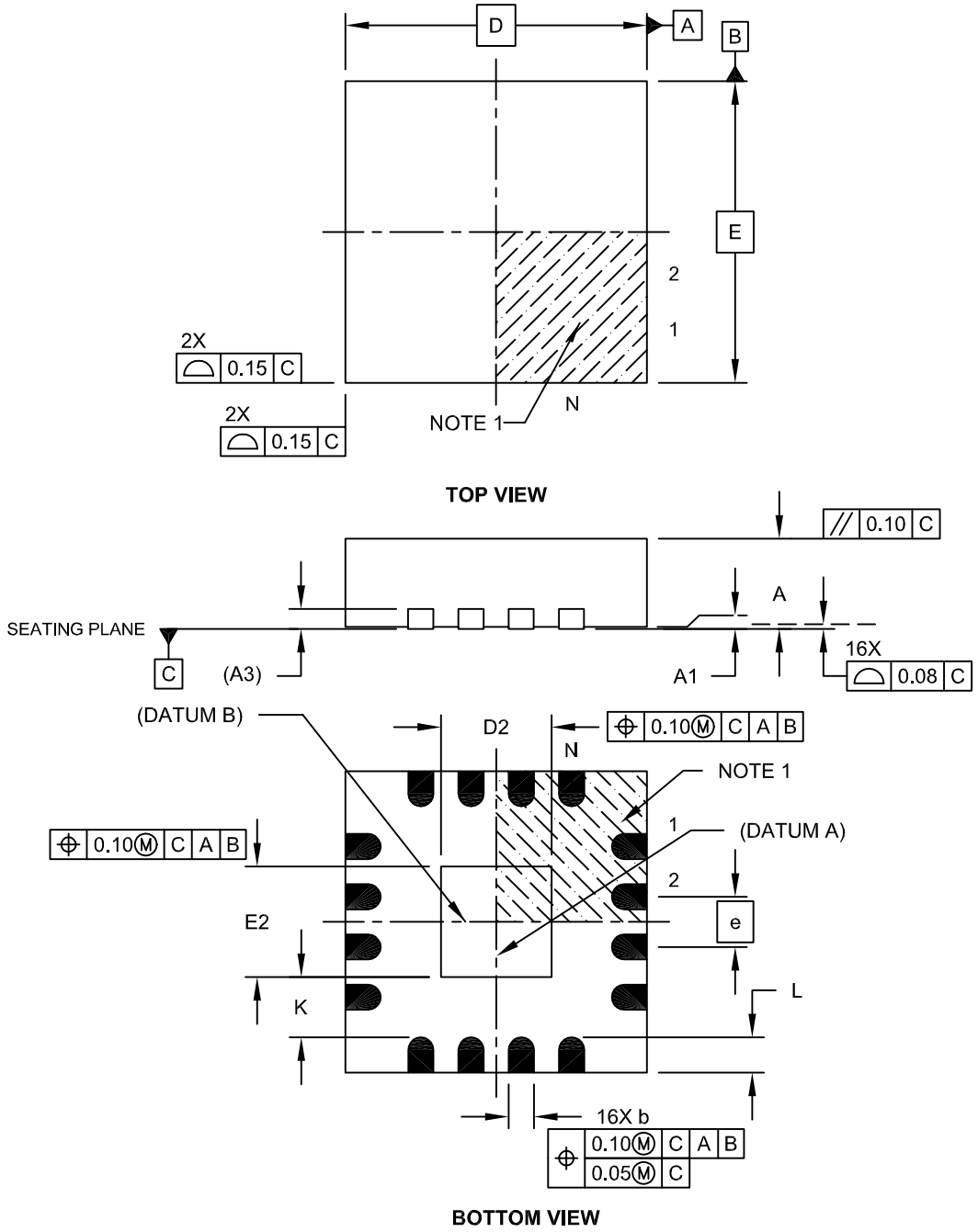
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2065A

16-Lead Plastic Quad Flat, No Lead Package (MG) - 3x3x0.9 mm Body [QFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Microchip Technology Drawing C04-142A Sheet 1 of 2

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