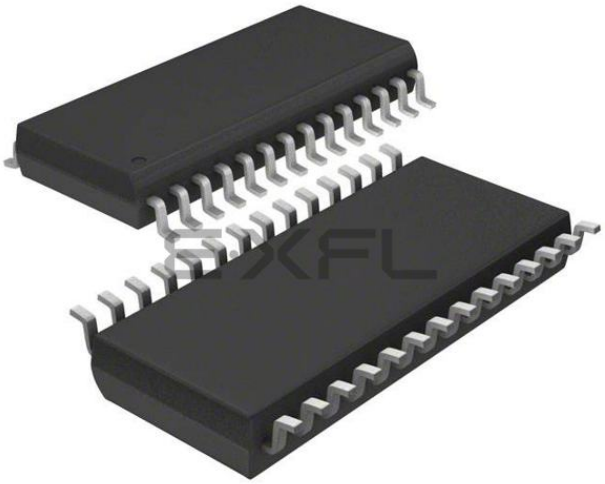

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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	M8C
Core Size	8-Bit
Speed	24MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	LVD, POR, PWM, WDT
Number of I/O	24
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.25V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/cy8c21512-24pvxa

Contents

PSoC Device Characteristics

Depending on your PSoC device characteristics, the digital and analog systems can have a varying number of digital and analog blocks. Table 1 lists the resources available for specific PSoC device groups. The PSoC device covered by this datasheet is highlighted in Table 1

Table 1. PSoC Device Characteristics

PSoC Part Number	Digital I/O	Digital Rows	Digital Blocks	Analog Inputs	Analog Outputs	Analog Columns	Analog Blocks	SRAM Size	Flash Size
CY8C29x66[1]	up to 64	4	16	up to 12	4	4	12	2 K	32 K
CY8C28xxx	up to 44	up to 3	up to 12	up to 44	up to 4	up to 6	up to 12 + 4[2]	1 K	16 K
CY8C27x43	up to 44	2	8	up to 12	4	4	12	256	16 K
CY8C24x94[1]	up to 56	1	4	up to 48	2	2	6	1 K	16 K
CY8C24x23A[1]	up to 24	1	4	up to 12	2	2	6	256	4 K
CY8C23x33	up to 26	1	4	up to 12	2	2	4	256	8 K
CY8C22x45[1]	up to 38	2	8	up to 38	0	4	6[2]	1 K	16 K
CY8C21x45[1]	up to 24	1	4	up to 24	0	4	6[2]	512	8 K
CY8C21x34[1]	up to 28	1	4	28	0	2	4[2]	512	8 K
CY8C21x23	up to 16	1	4	up to 8	0	2	4[2]	256	4 K
CY8C21x12[1]	up to 24	1	1[2]	24	0	0	1[2]	512	8 K
CY8C20x34[1]	up to 28	0	0	up to 28	0	0	3[2,3]	512	8 K
CY8C20xx6	up to 36	0	0	up to 36	0	0	3[2,3]	up to 2 K	up to 32 K

Getting Started

For in-depth information, along with detailed programming details, see the *PSoC® Technical Reference Manual*.

For up-to-date ordering, packaging, and electrical specification information, see the latest PSoC device datasheets on the web.

Application Notes

Cypress application notes are an excellent introduction to the wide variety of possible PSoC designs.

Development Kits

PSoC Development Kits are available online from and through a growing number of regional and global distributors, which include Arrow, Avnet, Digi-Key, Farnell, Future Electronics, and Newark.

Training

Free PSoC technical training (on demand, webinars, and workshops), which is available online via www.cypress.com, covers a wide variety of topics and skill levels to assist you in your designs.

CYPros Consultants

Certified PSoC consultants offer everything from technical assistance to completed PSoC designs. To contact or become a PSoC consultant go to the CYPros Consultants web site.

Solutions Library

Visit our growing library of solution focused designs. Here you can find various application designs that include firmware and hardware design files that enable you to complete your designs quickly.

Technical Support

Technical support – including a searchable Knowledge Base articles and technical forums – is also available online. If you cannot find an answer to your question, call our Technical Support hotline at 1-800-541-4736.

Notes
1. Automotive qualified devices available in this group.
2. Limited analog functionality.
3. Two analog blocks and one CapSense® block.

Development Tools

PSoC Designer™ is the revolutionary integrated design environment (IDE) that you can use to customize PSoC to meet your specific application requirements. PSoC Designer software accelerates system design and time to market. Develop your applications using a library of precharacterized analog and digital peripherals (called user modules) in a drag-and-drop design environment. Then, customize your design by leveraging the dynamically generated application programming interface (API) libraries of code. Finally, debug and test your designs with the integrated debug environment, including in-circuit emulation and standard software debug features. PSoC Designer includes:

- Application editor graphical user interface (GUI) for device and user module configuration and dynamic reconfiguration
- Extensive user module catalog
- Integrated source-code editor (C and assembly)
- Free C compiler with no size restrictions or time limits
- Built-in debugger
- In-circuit emulation
- Built-in support for communication interfaces:
  - Hardware and software I^2C slaves and masters
  - Full-speed USB 2.0
  - Up to four full-duplex universal asynchronous receiver/transmitters (UARTs), SPI master and slave, and wireless

PSoC Designer supports the entire library of PSoC 1 devices and runs on Windows XP, Windows Vista, and Windows 7.

PSoC Designer Software Subsystems

Design Entry

In the chip-level view, choose a base device to work with. Then select different onboard analog and digital components that use the PSoC blocks, which are called user modules. Examples of user modules are ADCs, DACs, amplifiers, and filters. Configure the user modules for your chosen application and connect them to each other and to the proper pins. Then generate your project. This prepopulates your project with APIs and libraries that you can use to program your application.

The tool also supports easy development of multiple configurations and dynamic reconfiguration. Dynamic reconfiguration makes it possible to change configurations at run time. In essence, this allows you to use more than 100 percent of PSoC's resources for an application.

Code Generation Tools

The code generation tools work seamlessly within the PSoC Designer interface and have been tested with a full range of debugging tools. You can develop your design in C, assembly, or a combination of the two.

Assemblers. The assemblers allow you to merge assembly code seamlessly with C code. Link libraries automatically use absolute addressing or are compiled in relative mode, and are linked with other software modules to get absolute addressing.

C Language Compilers. C language compilers are available that support the PSoC family of devices. The products allow you to create complete C programs for the PSoC family devices. The optimizing C compilers provide all of the features of C, tailored to the PSoC architecture. They come complete with embedded libraries providing port and bus operations, standard keypad and display support, and extended math functionality.

Debugger

PSoC Designer has a debug environment that provides hardware in-circuit emulation, allowing you to test the program in a physical system while providing an internal view of the PSoC device. Debugger commands allow you to read and program and read and write data memory, and read and write I/O registers. You can read and write CPU registers, set and clear breakpoints, and provide program run, halt, and step control. The debugger also allows you to create a trace buffer of registers and memory locations of interest.

Online Help System

The online help system displays online, context-sensitive help. Designed for procedural and quick reference, each functional subsystem has its own context-sensitive help. This system also provides tutorials and links to FAQs and an online support Forum to aid the designer.

In-Circuit Emulator

A low-cost, high-functionality in-circuit emulator (ICE) is available for development support. This hardware can program single devices.

The emulator consists of a base unit that connects to the PC using a USB port. The base unit is universal and operates with all PSoC devices. Emulation pods for each device family are available separately. The emulation pod takes the place of the PSoC device in the target board and performs full-speed (24 MHz) operation.

Designing with PSoC Designer

The development process for the PSoC device differs from that of a traditional fixed function microprocessor. The configurable analog and digital hardware blocks give the PSoC architecture a unique flexibility that pays dividends in managing specification change during development and by lowering inventory costs. These configurable resources, called PSoC Blocks, have the ability to implement a wide variety of user-selectable functions.

The PSoC development process can be summarized in the following four steps:

1. Select User Modules
2. Configure User Modules
3. Organize and Connect
4. Generate, Verify, and Debug

Select Components

PSoC Designer provides a library of pre-built, pre-tested hardware peripheral components called "user modules." User modules make selecting and implementing peripheral devices, both analog and digital, simple.

Configure Components

Each of the User Modules you select establishes the basic register settings that implement the selected function. They also provide parameters and properties that allow you to tailor their precise configuration to your particular application. For example, a PWM User Module configures one or more

digital PSoC blocks, one for each 8 bits of resolution. The user module parameters permit you to establish the pulse width and duty cycle. Configure the parameters and properties to correspond to your chosen application. Enter values directly or by selecting values from drop-down menus. All the user modules are documented in datasheets that may be viewed directly in PSoC Designer or on the Cypress website. These user module datasheets explain the internal operation of the User Module and provide performance specifications. Each datasheet describes the use of each user module parameter, and other information you may need to successfully implement your design.

Organize and Connect

You build signal chains at the chip level by interconnecting user modules to each other and the I/O pins. You perform the selection, configuration, and routing so that you have complete control over all on-chip resources.

Generate, Verify, and Debug

When you are ready to test the hardware configuration or move on to developing code for the project, you perform the "Generate Configuration Files" step. This causes PSoC Designer to generate source code that automatically configures the device to your specification and provides the software for the system. The generated code provides application programming interfaces (APIs) with high-level functions to control and respond to hardware events at run time and interrupt service routines that you can adapt as needed.

A complete code development environment allows you to develop and customize your applications in C, assembly language, or both.

The last step in the development process takes place inside PSoC Designer's Debugger (access by clicking the Connect icon). PSoC Designer downloads the HEX image to the ICE where it runs at full speed. PSoC Designer debugging capabilities rival those of systems costing many times more. In addition

to traditional single-step, run-to-breakpoint and watch-variable features, the debug interface provides a large trace buffer and allows you to define complex breakpoint events that include monitoring address and data bus values, memory locations and external signals.

Table 4. Register Map 0 Table: User Space

Name	Addr (0,Hex)	Access	Name	Addr (0,Hex)	Access	Name	Addr (0,Hex)	Access	Name	Addr (0,Hex)	Access
PRT0DR	00	RW		40			80			C0	
PRT0IE	01	RW		41			81			C1	
PRT0GS	02	RW		42			82			C2	
PRT0DM2	03	RW		43			83			C3	
PRT1DR	04	RW		44		CSREF_CR1	84	RW		C4	
PRT1IE	05	RW		45			85			C5	
PRT1GS	06	RW		46			86			C6	
PRT1DM2	07	RW		47			87			C7	
PRT2DR	08	RW		48			88			C8	
PRT2IE	09	RW		49			89			C9	
PRT2GS	0A	RW		4A			8A			CA	
PRT2DM2	0B	RW		4B			8B			CB	
	0C			4C			8C			CC	
	0D			4D			8D			CD	
	0E			4E			8E			CE	
	0F			4F			8F			CF	
	10			50			90		CUR_PP	D0	RW
	11			51			91		STK_PP	D1	RW
	12			52			92			D2	
	13			53			93		IDX_PP	D3	RW
	14			54			94		MVR_PP	D4	RW
	15			55			95		MVW_PP	D5	RW
	16			56			96		I2C_CFG	D6	RW
	17			57			97		I2C_SCR	D7	#
	18			58			98		I2C_DR	D8	RW
	19			59			99		I2C_MSCR	D9	#
	1A			5A			9A		INT_CLR0	DA	RW
	1B			5B			9B		INT_CLR1	DB	RW
	1C			5C			9C			DC	
	1D			5D			9D		INT_CLR3	DD	RW
	1E			5E			9E		INT_MSK3	DE	RW
	1F			5F			9F			DF	
CSCNT_DR0	20	#		60			A0		INT_MSK0	E0	RW
CSCNT_DR1	21	W	AMUX_CFG	61	RW		A1		INT_MSK1	E1	RW
CSCNT_DR2	22	RW	CSCMP_CR0	62	RW		A2		INT_VC	E2	RC
CSCNT_CR0	23	#		63			A3		RES_WDT	E3	W
CSMOD0_DR0	24	#	CSCMP_CR1	64	#		A4			E4	
CSMOD0_DR1	25	W		65			A5			E5	
CSMOD0_DR2	26	RW	CSCMP_CR2	66	RW		A6		CSCMP_CR5	E6	RW
CSMOD0_CR0	27	#		67			A7		CSCMP_CR6	E7	RW
CSMOD1_DR0	28	#		68			A8			E8	
CSMOD1_DR1	29	W	CSREF_CR0	69	#		A9			E9	
CSMOD1_DR2	2A	RW		6A			AA			EA	
CSMOD1_CR0	2B	#		6B			AB			EB	
LDB0_DR0	2C	#	TMP_DR0	6C	RW		AC			EC	
LDB0_DR1	2D	W	TMP_DR1	6D	RW		AD			ED	
LDB0_DR2	2E	RW	TMP_DR2	6E	RW		AE			EE	
LDB0_CR0	2F	#	TMP_DR3	6F	RW		AF			EF	
	30			70		RDI0RI	B0	RW		F0	
	31			71		RDI0SYN	B1	RW		F1	
	32			72		RDI0IS	B2	RW		F2	
	33			73		RDI0LT0	B3	RW		F3	
	34			74		RDI0LT1	B4	RW		F4	
	35			75		RDI0RO0	B5	RW		F5	
	36		CSCMP_CR3	76	RW	RDI0RO1	B6	RW		F6	
	37		CSCMP_CR4	77	RW		B7		CPU_F	F7	RL
	38			78			B8			F8	
	39			79			B9			F9	
	3A			7A			BA			FA	
	3B			7B			BB			FB	
	3C			7C			BC			FC	
	3D			7D			BD			FD	
	3E			7E			BE		CPU_SCR1	FE	#
	3F			7F			BF		CPU_SCR0	FF	#

Blank fields are Reserved and must not be accessed. # Access is bit specific.

Electrical Specifications

This section presents the DC and AC electrical specifications of theCY8C21x12 PSoC device. For the most up-to-date electrical specifications, visit the Cypress website at http://www.cypress.com.

Specifications are valid for –40 °C ≤ T_A ≤ 85 °C and T_J ≤ 100 °C as specified, except where noted. Refer to Table 12 on page 18 for the electrical specifications for the IMO using slow IMO (SLIMO) mode.

Figure 5. Voltage versus CPU Frequency

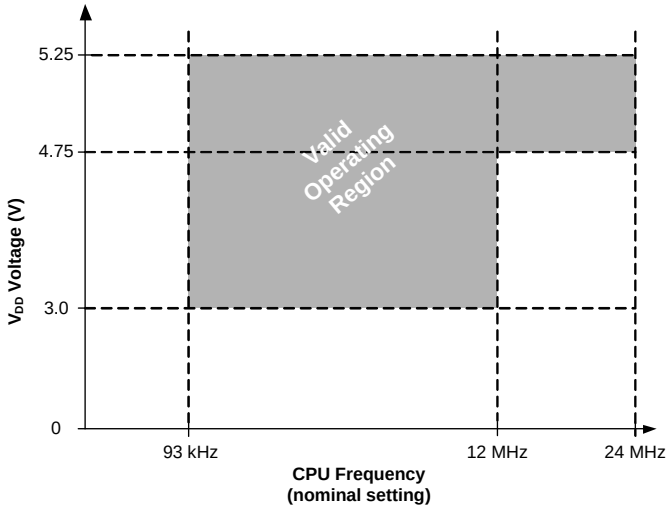
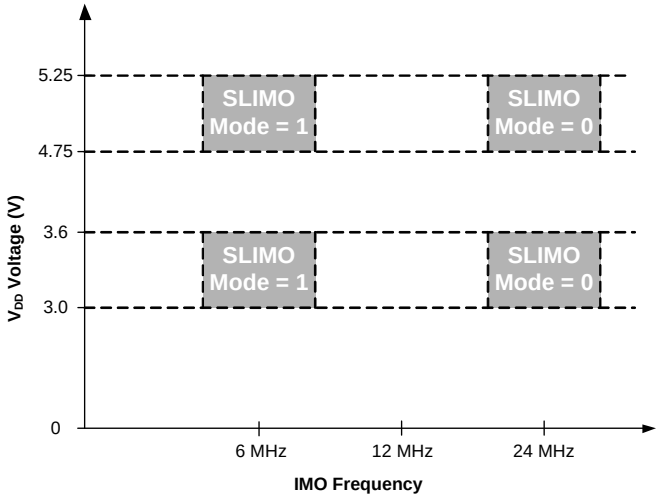


Figure 6. IMO Frequency Trim Options



Absolute Maximum Ratings

Exceeding maximum ratings may shorten the useful life of the device. User guidelines are not tested

Symbol	Description	Min	Typ	Max	Units	Notes
T_{STG}	Storage temperature	–55	25	+100	°C	Higher storage temperatures reduce data retention time. Recommended storage temperature is +25 °C ± 25 °C. Time spent in storage at a temperature greater than 65 °C counts toward the $Flash_{DR}$ electrical specification in Table 11 on page 17.
$T_{BAKETEMP}$	Bake temperature	–	125	See package label	°C	
$t_{BAKETIME}$	Bake time	See package label	–	72	Hours	
T_A	Ambient temperature with power applied	–40	–	+85	°C	
V_{DD}	Supply voltage on V_{DD} relative to V_{SS}	–0.5	–	+6.0	V	
V_{IO}	DC input voltage	V_{SS} – 0.5	–	V_{DD} + 0.5	V	
V_{IOZ}	DC voltage applied to tri-state	V_{SS} – 0.5	–	V_{DD} + 0.5	V	
I_{MIO}	Maximum current into any port pin	–25	–	+50	mA	
ESD	Electrostatic discharge voltage	2000	–	–	V	Human Body Model ESD
LU	Latch up current	–	–	200	mA	

Operating Temperature

Symbol	Description	Min	Typ	Max	Units	Notes
T_A	Ambient temperature	–40	–	+85	°C	
T_J	Junction temperature	–40	–	+100	°C	The temperature rise from ambient to junction is package specific. See Thermal Impedances on page 24. The user must limit the power consumption to comply with this requirement.

DC Electrical Characteristics

DC Chip Level Specifications

The following table lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and –40 °C ≤ T_A ≤ 85 °C or 3.0 V to 3.6 V and –40 °C ≤ T_A ≤ 85 °C, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 6. DC Chip Level Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
V_{DD}	Supply voltage	3.0	–	5.25	V	See table titled DC POR and LVD Specifications on page 16
I_{DD}	Supply current, IMO = 24 MHz	–	4	6	mA	Conditions are V_{DD} = 5.25 V, CPU = 3 MHz, 48 MHz disabled. VC1 = 1.5 MHz, VC2 = 93.75 kHz, VC3 = 0.366 kHz
I_{DD3}	Supply current, IMO = 6 MHz using SLIMO mode	–	2	4	mA	Conditions are V_{DD} = 3.3 V, CPU = 3 MHz, 48 MHz disabled. VC1 = 375 kHz, VC2 = 23.4 kHz, VC3 = 0.091 kHz
I_{SB1}	Sleep (mode) current with POR, LVD, sleep timer, WDT, and ILO active	–	2.8	7	µA	V_{DD} = 3.3 V, –40 °C ≤ T_A ≤ 85 °C
I_{SB2}	Sleep (mode) current with POR, LVD, sleep timer, WDT, and ILO active	–	5	15	µA	V_{DD} = 5.25 V, –40 °C ≤ T_A ≤ 85 °C
V_{REF}	Reference voltage (Bandgap)	1.28	1.30	1.32	V	Trimmed for appropriate V_{DD} range

DC GPIO Specifications

The following table lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and –40 °C ≤ T_A ≤ 85 °C or 3.0 V to 3.6 V and –40 °C ≤ T_A ≤ 85 °C, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 7. DC GPIO Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
R_{PU}	Pull-up resistor	4	5.6	8	kΩ	
R_{PD}	Pull-down resistor	4	5.6	8	kΩ	Also applies to the internal pull-down resistor on the XRES pin
V_{OH}	High output level	V_{DD} – 1.0	–	–	V	I_{OH} = 10 mA, V_{DD} = 4.75 to 5.25 V (8 total loads, 4 on even port pins (for example, P0[2], P1[4]), 4 on odd port pins (for example, P0[3], P1[5]))
V_{OL}	Low output level	–	–	0.75	V	I_{OL} = 25 mA, V_{DD} = 4.75 to 5.25 V (8 total loads, 4 on even port pins (for example, P0[2], P1[4]), 4 on odd port pins (for example, P0[3], P1[5]))
I_{OH}	High level source current	10	–	–	mA	$V_{OH} \geq V_{DD}$ – 1.0 V, see the limitations of the total current in the note for V_{OH}
I_{OL}	Low level sink current	25	–	–	mA	$V_{OL} \leq$ 0.75 V, see the limitations of the total current in the note for V_{OL}
V_{IL}	Input low level	–	–	0.8	V	
V_{IH}	Input high level	2.1	–		V	
V_H	Input hysteresis	–	60	–	mV	
I_{IL}	Input leakage (absolute value)	–	1	–	nA	Gross tested to 1 µA.
C_{IN}	Capacitive load on pins as input	–	3.5	10	pF	Package and pin dependent Temp = 25 °C
C_{OUT}	Capacitive load on pins as output	–	3.5	10	pF	Package and pin dependent Temp = 25 °C

DC Comparator Specifications

The following table lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and –40 °C ≤ T_A ≤ 85 °C or 3.0 V to 3.6 V and –40 °C ≤ T_A ≤ 85 °C, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.
These comparator electrical specifications apply to the comparator in the CapSense block.

Table 8. DC Comparator Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
V_{OSCMP}	Input offset voltage (absolute value)	–	2.5	15	mV	
TCV_{OSCMP}	Average input offset voltage drift	–	10	–	µV/°C	
I_{EBCMP}[6]	Input leakage current (Port 0 analog pins)	–	200	–	pA	Gross tested to 1 µA
C_{INCMP}	Input capacitance (Port 0 analog pins)	–	4.5	9.5	pF	Package and pin dependent Temp = 25 °C
V_{CMCMP}	Common mode voltage range	0.0	–	V_{DD} – 1	V	
G_{OLCMP}	Open loop gain	–	80	–	dB	
I_{SCMP}	Supply current					
	3.0 V ≤ V_{DD} ≤ 3.6 V	–	30	–	µA	
	4.75 V ≤ V_{DD} ≤ 5.25 V	–	35	–	µA	

DC Analog Mux Bus Specifications

The following table lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and –40 °C ≤ T_A ≤ 85 °C or 3.0 V to 3.6 V and –40 °C ≤ T_A ≤ 85 °C, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 9. DC Analog Mux Bus Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
R_{SW}	Switch resistance to common analog bus	–	–	400	Ω	
R_{VDD}	Resistance of initialization switch to V_{DD}	–	–	800	Ω	

DC POR and LVD Specifications

The following table lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and –40 °C ≤ T_A ≤ 85 °C or 3.0 V to 3.6 V and –40 °C ≤ T_A ≤ 85 °C, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 10. DC POR and LVD Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
	V_{DD} value for precision POR (PPOR) trip					V_{DD} must be greater than or equal to 2.5 V during startup, reset from the XRES pin, or reset from watchdog.
V_{PPOR0}	PORLEV[1:0] = 00b	–	2.36	2.40	V	
V_{PPOR1}	PORLEV[1:0] = 01b	–	2.82	2.95	V	
V_{PPOR2}	PORLEV[1:0] = 10b	–	4.55	4.70	V	
	V_{DD} value for LVD trip					
V_{LVD1}	VM[2:0] = 001b	2.85	2.92	2.99[7]	V	
V_{LVD2}	VM[2:0] = 010b	2.95	3.02	3.09	V	
V_{LVD3}	VM[2:0] = 011b	3.06	3.13	3.20	V	
V_{LVD4}	VM[2:0] = 100b	4.37	4.48	4.55	V	
V_{LVD5}	VM[2:0] = 101b	4.50	4.64	4.75	V	
V_{LVD6}	VM[2:0] = 110b	4.62	4.73	4.83	V	
V_{LVD7}	VM[2:0] = 111b	4.71	4.81	4.95	V	

Notes
6. Atypical behavior: I_{EBOA} of Port 0 Pin 0 is below 1 nA at 25 °C; 50 nA over temperature. Use Port 0 Pins 1-7 for the lowest leakage of 200 pA.
7. Always greater than 50 mV above V_{PPOR1} (PORLEV[1:0] = 01b) for falling supply.

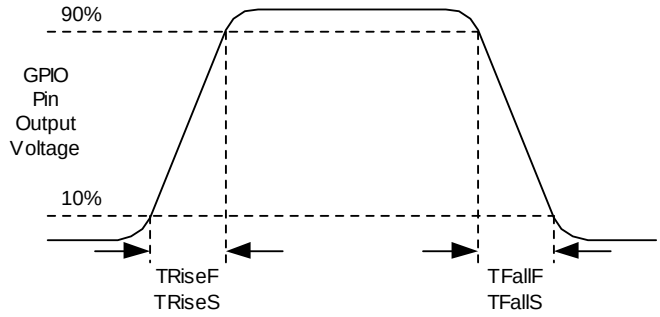
AC GPIO Specifications

The following table lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and –40 °C ≤ T_A ≤ 85 °C or 3.0 V to 3.6 V and –40 °C ≤ T_A ≤ 85 °C, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 13. AC GPIO Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
F_{GPIO}	GPIO operating frequency	0	–	12.6	MHz	Normal Strong Mode
TRiseF	Rise time, normal strong mode, Cload = 50 pF	2	6	18	ns	V_{DD} = 4.75 to 5.25 V, 10% to 90%
TFallF	Fall time, normal strong mode, Cload = 50 pF	2	6	18	ns	V_{DD} = 4.75 to 5.25 V, 10% to 90%
TRiseS	Rise time, slow strong mode, Cload = 50 pF	7	27	–	ns	V_{DD} = 3 to 5.25 V, 10% to 90%
TFallS	Fall time, slow strong mode, Cload = 50 pF	7	22	–	ns	V_{DD} = 3 to 5.25 V, 10% to 90%

Figure 7. GPIO Timing Diagram



AC External Clock Specifications

The following table lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and –40 °C ≤ T_A ≤ 85 °C or 3.0 V to 3.6 V and –40 °C ≤ T_A ≤ 85 °C, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 16. 5-V AC External Clock Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
F_{OSCEXT}	Frequency	0.093	–	24.6	MHz	
–	High period	20.6	–	5300	ns	
–	Low period	20.6	–	–	ns	
–	Power-up IMO to switch	150	–	–	µs	

Table 17. 3.3-V AC External Clock Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
F_{OSCEXT}	Frequency with CPU clock divide by 1	0.093	–	12.3	MHz	Maximum CPU frequency is 12 MHz at 3.3 V. With the CPU clock divider set to 1, the external clock must adhere to the maximum frequency and duty cycle requirements.
F_{OSCEXT}	Frequency with CPU clock divide by 2 or greater	0.186	–	24.6	MHz	If the frequency of the external clock is greater than 12 MHz, the CPU clock divider must be set to 2 or greater. In this case, the CPU clock divider ensures that the fifty percent duty cycle requirement is met.
–	High period with CPU clock divide by 1	41.7	–	5300	ns	
–	Low period with CPU clock divide by 1	41.7	–	–	ns	
–	Power-up IMO to switch	150	–	–	µs	

AC Programming Specifications

The following table lists guaranteed maximum and minimum specifications for the voltage and temperature ranges: 4.75 V to 5.25 V and –40 °C ≤ T_A ≤ 85 °C or 3.0 V to 3.6 V and –40 °C ≤ T_A ≤ 85 °C, respectively. Typical parameters apply to 5 V or 3.3 V at 25 °C and are for design guidance only.

Table 18. AC Programming Specifications

Symbol	Description	Min	Typ	Max	Units	Notes
t_{RSCLK}	Rise time of SCLK	1	–	20	ns	
t_{FSCLK}	Fall time of SCLK	1	–	20	ns	
t_{SSCLK}	Data setup time to falling edge of SCLK	40	–	–	ns	
t_{HSCLK}	Data hold time from falling edge of SCLK	40	–	–	ns	
t_{SCLK}	Frequency of SCLK	0	–	8	MHz	
t_{ERASEB}	Flash block erase time	–	10	40[16]	ms	
t_{WRITE}	Flash block write time	–	40	160[16]	ms	
t_{DSCLK}	Data out delay from falling edge of SCLK	–	38	45	ns	$3.6 < V_{DD}$
t_{DSCLK3}	Data out delay from falling edge of SCLK	–	44	50	ns	$3.0 \le V_{DD} \le 3.6$
t_{PRGH}	Total flash block program time (t_{ERASEB} + t_{WRITE}), hot	–	–	100[16]	ms	$T_J \ge 0$ °C
t_{PRGC}	Total flash block program time (t_{ERASEB} + t_{WRITE}), cold	–	–	200[16]	ms	$T_J < 0$ °C

Note

16. For the full temperature range, the user must employ a temperature sensor user module (FlashTemp) or other temperature sensor, and feed the result to the temperature argument before writing. Refer to the Flash APIs Application Note AN2015 for more information.

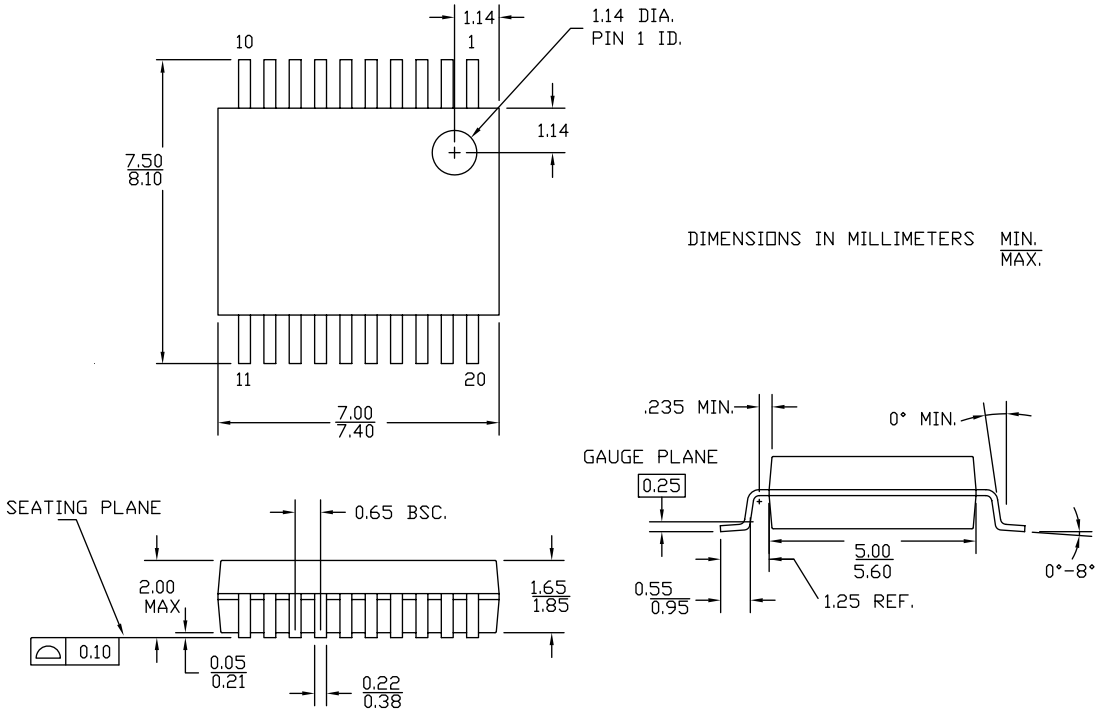
Packaging Information

This section illustrates the packaging specifications for the CY8C21x12 PSoC device, along with the thermal impedances for each package.

Important Note Emulation tools may require a larger area on the target PCB than the chip's footprint. For a detailed description of the emulation tools' dimensions, refer to the emulator pod drawings at http://www.cypress.com.

Packaging Dimensions

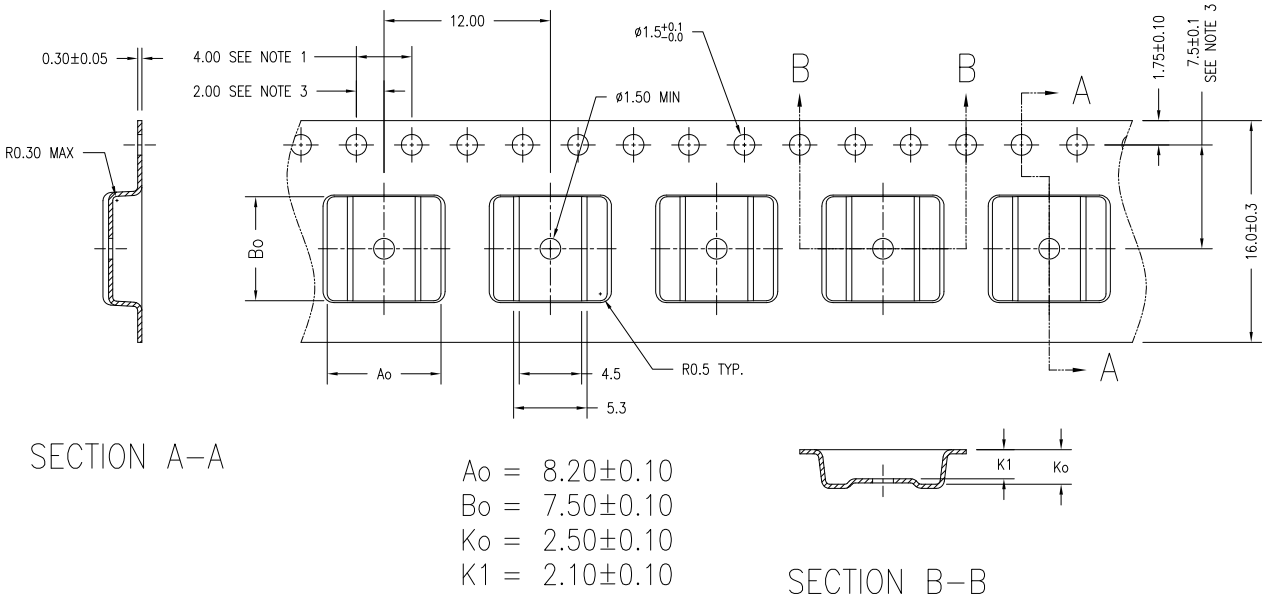
Figure 9. 20-Pin (210-Mil) SSOP



51-85077 *E

Tape and Reel Information

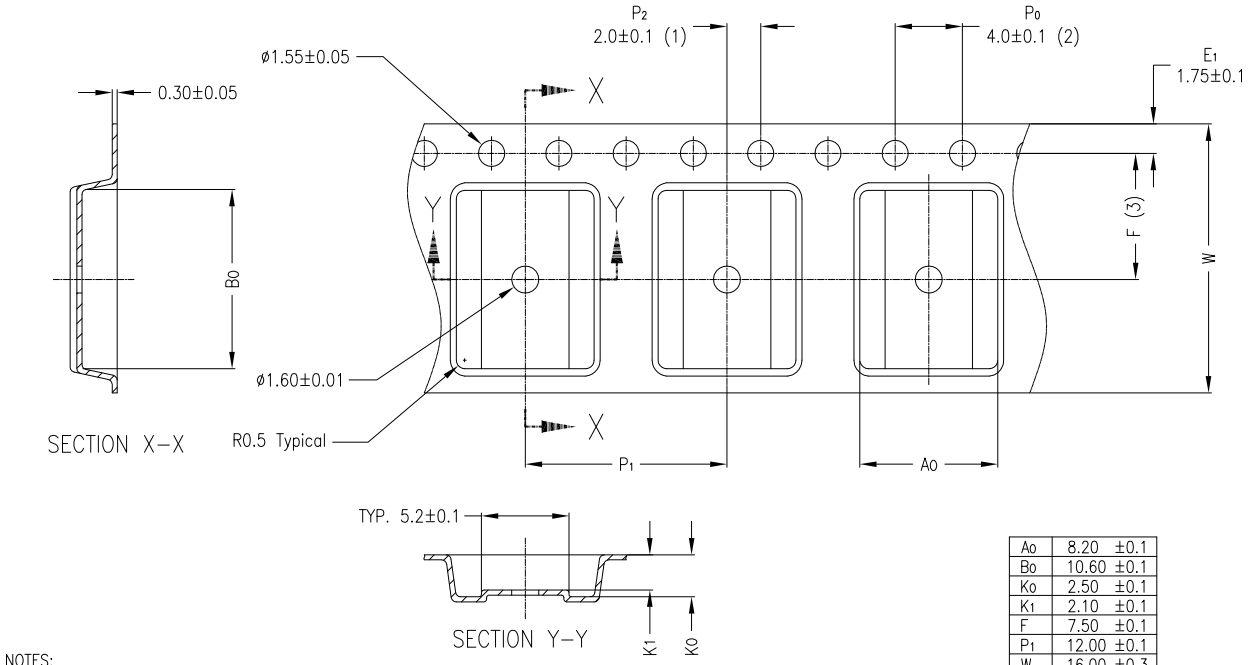
Figure 11. 20-Pin SSOP Carrier Tape Drawing



NOTES:
1. 10 SPROCKET HOLE PITCH CUMULATIVE TOLERANCE ±0.2
2. CAMBER IN COMPLIANCE WITH EIA 481
3. POCKET POSITION RELATIVE TO SPROCKET HOLE MEASURED AS TRUE POSITION OF POCKET, NOT POCKET HOLE

51-51101 *C

Figure 12. 28-Pin SSOP Carrier Tape Drawing



Ao	8.20 ±0.1
Bo	10.60 ±0.1
Ko	2.50 ±0.1
K1	2.10 ±0.1
F	7.50 ±0.1
P1	12.00 ±0.1
W	16.00 ±0.3

NOTES:
(1) Measured from centerline of sprocket hole to centerline of pocket.
(2) Cumulative tolerance of 10 sprocket holes is ± 0.10.
(3) Measured from centerline of sprocket hole to centerline of pocket
4 Material: Conductive Polystyrene
5 Camber not to exceed 1mm in 100mm
6 Supplier P/N: SSOP28–3 CL3 22B3 Lxx W16

51-51100 *D

Table 22. Tape and Reel Specifications

Package	Cover Tape Width (mm)	Hub Size (inches)	Minimum Leading Empty Pockets	Minimum Trailing Empty Pockets	Standard Full Reel Quantity
20-Pin SSOP	13.3	4	42	25	2000
28-Pin SSOP	13.3	7	42	25	1000

Device Programmers

All device programmers can be purchased from the Cypress Online Store.

CY3217-MiniProg1

The CY3217-MiniProg1 kit allows a user to program PSoC devices via the MiniProg1 programming unit. The MiniProg is a small, compact prototyping programmer that connects to the PC via a provided USB 2.0 cable. The kit includes:

- MiniProg1 programmer
- USB A to Mini B cable
- CY3217-MiniProg1 kit CD, which has kit documents, PSoC Designer and PSoC Programmer installation files
- Getting Started Guide

Accessories (Emulation and Programming)

Table 23. Emulation and Programming Accessories

Part Number	Pin Package	Pod Kit[20]	Foot Kit[21]	Adapter[22]
CY8C21312-24PVXA	20-Pin SSOP	CY3250-21X34	CY3250-20SSOP-FK	Adapters are available at http://www.emulation.com.
CY8C21512-24PVXA	28-Pin SSOP	CY3250-21X34	CY3250-28SSOP-FK	

Notes
20. Pod kit contains an emulation pod, a flex-cable (connects the pod to the ICE), two feet, and device samples.
21. Foot kit includes surface mount feet that can be soldered to the target PCB.
22. Programming adapter converts non-DIP package to DIP footprint. Specific details and ordering information for each of the adapters are available at http://www.emulation.com.

Acronyms

Table 25 lists the acronyms that are used in this document.

Table 25. Acronyms Used in this Datasheet

Acronym	Description	Acronym	Description
AC	alternating current	MIPS	million instructions per second
AEC	Automotive Electronics Council	PCB	printed circuit board
ADC	analog-to-digital converter	PDIP	plastic dual in-line package
API	application programming interface	PLL	phase-locked loop
CPU	central processing unit	POR	power-on reset
CRC	cyclic redundancy check	PPOR	precision power-on reset
CSD	capsense sigma delta	PRS	pseudo-random sequence
CT	continuous time	PSoC®	Programmable System-on-Chip
DAC	digital-to-analog converter	PWM	pulse width modulator
DC	direct current or duty cycle	SC	switched capacitor
EEPROM	electrically erasable programmable read-only memory	SCL / SCLK	serial clock
EXTCLK	external clock	SDA	serial data
GPIO	general-purpose I/O	SLIMO	slow internal main oscillator
I^2C	Inter-Integrated Circuit	SMP	switch mode pump
ICE	in-circuit emulator	SOIC	small-outline integrated circuit
IDE	integrated development environment	SPI	serial peripheral interface
ILO	internal low-speed oscillator	SRAM	static random access memory
IMO	internal main oscillator	SROM	supervisory read-only memory
I/O	input/output	SSOP	shrink small-outline package
IrDA	Infrared Data Association	TQFP	thin quad flat pack
ISSP	in-system serial programming	UART	universal asynchronous reciever / transmitter
LCD	liquid crystal display	USB	universal serial bus
LED	light-emitting diode	WDT	watchdog timer
LVD	low voltage detect	XRES	external reset
MCU	microcontroller unit		

Reference Documents

CY8CPLC20, CY8CLED16P01, CY8C29x66, CY8C27x43, CY8C24x94, CY8C24x23, CY8C24x23A, CY8C22x13, CY8C21x34, CY8C21x23, CY7C64215, CY7C603xx, CY8CNP1xx, and CYWUSB6953 PSoC® Programmable System-on-Chip Technical Reference Manual (TRM) (001-14463)

Design Aids – Reading and Writing PSoC® Flash – AN2015 (001-40459)

Understanding Data Sheet Jitter Specifications for Cypress Timing Products – AN5054 (001-14503)

Glossary *(continued)*

bias	1. A systematic deviation of a value from a reference value. 2. The amount by which the average of a set of values departs from a reference value. 3. The electrical, mechanical, magnetic, or other force (field) applied to a device to establish a reference level to operate the device.
block	1. A functional unit that performs a single function, such as an oscillator. 2. A functional unit that may be configured to perform one of several functions, such as a digital PSoC block or an analog PSoC block.
buffer	1. A storage area for data that is used to compensate for a speed difference, when transferring data from one device to another. Usually refers to an area reserved for I/O operations, into which data is read, or from which data is written. 2. A portion of memory set aside to store data, often before it is sent to an external device or as it is received from an external device. 3. An amplifier used to lower the output impedance of a system.
bus	1. A named connection of nets. Bundling nets together in a bus makes it easier to route nets with similar routing patterns. 2. A set of signals performing a common function and carrying similar data. Typically represented using vector notation; for example, address[7:0]. 3. One or more conductors that serve as a common connection for a group of related devices.
clock	The device that generates a periodic signal with a fixed frequency and duty cycle. A clock is sometimes used to synchronize different logic blocks.
comparator	An electronic circuit that produces an output voltage or current whenever two input levels simultaneously satisfy predetermined amplitude requirements.
compiler	A program that translates a high level language, such as C, into machine language.
configuration space	In PSoC devices, the register space accessed when the XIO bit, in the CPU_F register, is set to ‘1’.
crystal oscillator	An oscillator in which the frequency is controlled by a piezoelectric crystal. Typically a piezoelectric crystal is less sensitive to ambient temperature than other circuit components.
cyclic redundancy check (CRC)	A calculation used to detect errors in data communications, typically performed using a linear feedback shift register. Similar calculations may be used for a variety of other purposes such as data compression.
data bus	A bi-directional set of signals used by a computer to convey information from a memory location to the central processing unit and vice versa. More generally, a set of signals used to convey data between digital functions.
debugger	A hardware and software system that allows you to analyze the operation of the system under development. A debugger usually allows the developer to step through the firmware one step at a time, set break points, and analyze memory.
dead band	A period of time when neither of two or more signals are in their active state or in transition.
digital blocks	The 8-bit logic blocks that can act as a counter, timer, serial receiver, serial transmitter, CRC generator, pseudo-random number generator, or SPI.
digital-to-analog converter (DAC)	A device that changes a digital signal to an analog signal of corresponding magnitude. The analog-to-digital converter (ADC) performs the reverse operation.

Glossary *(continued)*

duty cycle	The relationship of a clock period high time to its low time, expressed as a percent.
emulator	Duplicates (provides an emulation of) the functions of one system with a different system, so that the second system appears to behave like the first system.
external reset (XRES)	An active high signal that is driven into the PSoC device. It causes all operation of the CPU and blocks to stop and return to a pre-defined state.
flash	An electrically programmable and erasable, non-volatile technology that provides you the programmability and data storage of EPROMs, plus in-system erasability. Non-volatile means that the data is retained when power is off.
flash block	The smallest amount of flash ROM space that may be programmed at one time and the smallest amount of flash space that may be protected.
frequency	The number of cycles or events per unit of time, for a periodic function.
gain	The ratio of output current, voltage, or power to input current, voltage, or power, respectively. Gain is usually expressed in dB.
I^2C	A two-wire serial computer bus by Philips Semiconductors (now NXP Semiconductors). It is used to connect low-speed peripherals in an embedded system. The original system was created in the early 1980s as a battery control interface, but it was later used as a simple internal bus system for building control electronics. I2C uses only two bi-directional pins, clock and data, both running at the V_{DD} suppy voltage and pulled high with resistors. The bus operates up to100 kbits/second in standard mode and 400 kbits/second in fast mode.
ICE	The in-circuit emulator that allows you to test the project in a hardware environment, while viewing the debugging device activity in a software environment (PSoC Designer).
input/output (I/O)	A device that introduces data into or extracts data from a system.
interrupt	A suspension of a process, such as the execution of a computer program, caused by an event external to that process, and performed in such a way that the process can be resumed.
interrupt service routine (ISR)	A block of code that normal code execution is diverted to when the CPU receives a hardware interrupt. Many interrupt sources may each exist with its own priority and individual ISR code block. Each ISR code block ends with the RETI instruction, returning the device to the point in the program where it left normal program execution.
jitter	1. A misplacement of the timing of a transition from its ideal position. A typical form of corruption that occurs on serial data streams. 2. The abrupt and unwanted variations of one or more signal characteristics, such as the interval between successive pulses, the amplitude of successive cycles, or the frequency or phase of successive cycles.
low-voltage detect (LVD)	A circuit that senses V_{DD} and provides an interrupt to the system when V_{DD} falls below a selected threshold.
M8C	An 8-bit Harvard-architecture microprocessor. The microprocessor coordinates all activity inside a PSoC by interfacing to the flash, SRAM, and register space.
master device	A device that controls the timing for data exchanges between two devices. Or when devices are cascaded in width, the master device is the one that controls the timing for data exchanges between the cascaded devices and an external interface. The controlled device is called the *slave device*.

Glossary *(continued)*

microcontroller	An integrated circuit chip that is designed primarily for control systems and products. In addition to a CPU, a microcontroller typically includes memory, timing circuits, and I/O circuitry. The reason for this is to permit the realization of a controller with a minimal quantity of chips, thus achieving maximal possible miniaturization. This in turn, reduces the volume and the cost of the controller. The microcontroller is normally not used for general-purpose computation as is a microprocessor.
mixed-signal	The reference to a circuit containing both analog and digital techniques and components.
modulator	A device that imposes a signal on a carrier.
noise	1. A disturbance that affects a signal and that may distort the information carried by the signal. 2. The random variations of one or more characteristics of any entity such as voltage, current, or data.
oscillator	A circuit that may be crystal controlled and is used to generate a clock frequency.
parity	A technique for testing transmitted data. Typically, a binary digit is added to the data to make the sum of all the digits of the binary data either always even (even parity) or always odd (odd parity).
phase-locked loop (PLL)	An electronic circuit that controls an *oscillator* so that it maintains a constant phase angle relative to a reference signal.
pinouts	The pin number assignment: the relation between the logical inputs and outputs of the PSoC device and their physical counterparts in the printed circuit board (PCB) package. Pinouts involve pin numbers as a link between schematic and PCB design (both being computer generated files) and may also involve pin names.
port	A group of pins, usually eight.
power-on reset (POR)	A circuit that forces the PSoC device to reset when the voltage is below a pre-set level. This is one type of hardware reset.
PSoC®	Cypress Semiconductor's PSoC® is a registered trademark and Programmable System-on-Chip™ is a trademark of Cypress.
PSoC Designer™	The software for Cypress' Programmable System-on-Chip technology.
pulse width modulator (PWM)	An output in the form of duty cycle which varies as a function of the applied value.
RAM	An acronym for random access memory. A data-storage device from which data can be read out and new data can be written in.
register	A storage device with a specific capacity, such as a bit or byte.
reset	A means of bringing a system back to a known state. See hardware reset and software reset.
ROM	An acronym for read only memory. A data-storage device from which data can be read out, but new data cannot be written in.
serial	1. Pertaining to a process in which all events occur one after the other. 2. Pertaining to the sequential or consecutive occurrence of two or more related activities in a single device or channel.
settling time	The time it takes for an output signal or value to stabilize after the input has changed from one value to another.

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