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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Product StatusObsoleteCore Processor8051Core Size8-BitSpeed12MHzConnectivityUART/USART
Core Size 8-Bit Speed 12MHz
Speed 12MHz
Connectivity UART/USART
Peripherals -
Number of I/O 32
Program Memory Size 20KB (20K x 8)
Program Memory Type FLASH
EEPROM Size -
RAM Size 256 x 8
Voltage - Supply (Vcc/Vdd)2.7V ~ 6V
Data Converters -
Oscillator Type Internal
Operating Temperature -40°C ~ 85°C (TA)
Mounting Type Surface Mount
Package / Case 44-TQFP
Supplier Device Package44-TQFP (10x10)
Purchase URL https://www.e-xfl.com/product-detail/microchip-technology/at89lv55-12ai

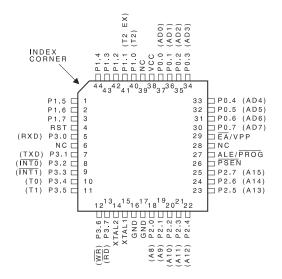
Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong



2. Pin Configurations

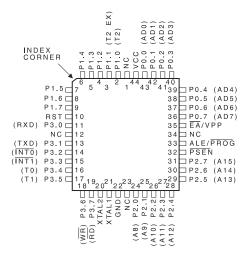
2.1 44A – 44-lead TQFP



2.2 40P6 – 40-lead PDIP

			٦л		1		
(T2)	P1.0 🗆	1	\sim	40	Þ	VCC	
(T2 EX)	P1.1 C	2		39	Þ	P0.0	(AD0)
	P1.2 🗆	3		38	Ь	P0.1	(AD1)
	P1.3 🗆	4		37	Ь	P0.2	(AD2)
	P1.4 🗆	5		36	Ь	P0.3	
	P1.5 🗆	6		35	Ь	P0.4	(AD4)
	P1.6 🗆	7		34	Ь	P0.5	(AD5)
	P1.7 C	8		33	Ь	P0.6	(AD6)
	RST 🗆	9		32	Ь	P0.7	(AD7)
(RXD)	P3.0 🗆	10		31	Ь	ĒĀ/V	PP
(TXD)	P3.1 🗆	11		30	Ь	ALE/	PROG
(INTO)	P3.2 🗆	12		29	Ь	PSEN	1
(INT1)	P3.3 🗆	13		28	Ь	P2.7	(A15)
(TO)	P3.4 🗆	14		27	Ь	P2.6	(A14)
(T1)	P3.5 🗆	15		26	Ь	P2.5	(A13)
(WR)	P3.6 🗆	16		25	Ь	P2.4	(A12)
(RD)	P3.7 🗆	17		24	Ь	P2.3	
×	TAL2	18		23	Ь	P2.2	(A10)
×	TAL1	19		22	Ь	P2.1	(A9)
	GND 🗆	20		21	Ь	P2.0	(A8)

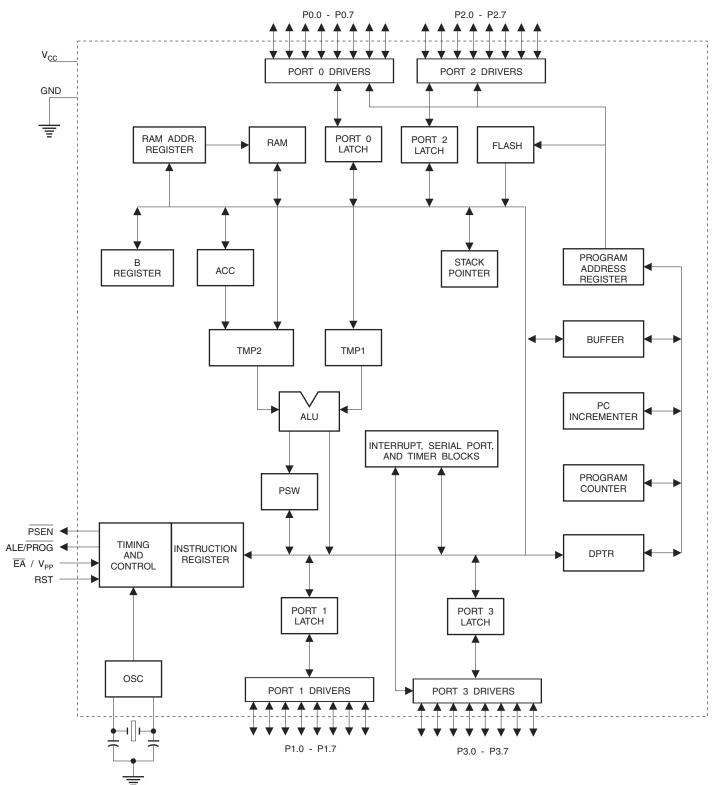
2.3 44J – 44-lead PLCC



ا AT89LV55

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3. Block Diagram





4.6 Port 3

Port 3 is an 8-bit bi-directional I/O port with internal pullups. The Port 3 output buffers can sink/source four TTL inputs. When 1s are written to Port 3 pins, they are pulled high by the internal pullups and can be used as inputs. As inputs, Port 3 pins that are externally being pulled low will source current (I_{IL}) because of the pullups.

Port 3 also serves the functions of various special features of the AT89LV55, as shown in the following table.

Port Pin	Alternate Functions
P3.0	RXD (serial input port)
P3.1	TXD (serial output port)
P3.2	INTO (external interrupt 0)
P3.3	INT1 (external interrupt 1)
P3.4	T0 (timer 0 external input)
P3.5	T1 (timer 1 external input)
P3.6	WR (external data memory write strobe)
P3.7	RD (external data memory read strobe)

Port 3 also receives the highest-order address bit and some control signals for Flash programming and verification.

4.7 RST

Reset input. A high on this pin for two machine cycles while the oscillator is running resets the device.

4.8 ALE/PROG

Address Latch Enable is an output pulse for latching the low byte of the address during accesses to external memory. This pin is also the program pulse input (PROG) during Flash programming.

In normal operation, ALE is emitted at a constant rate of 1/6 the oscillator frequency and may be used for external timing or clocking purposes. Note, however, that one ALE pulse is skipped during each access to external data memory.

If desired, ALE operation can be disabled by setting bit 0 of SFR location 8EH. With the bit set, ALE is active only during a MOVX or MOVC instruction. Otherwise, the pin is weakly pulled high. Setting the ALE-disable bit has no effect if the microcontroller is in external execution mode.

4.9 PSEN

Program Store Enable is the read strobe to external program memory.

When the AT89LV55 is executing code from external program memory, $\overline{\text{PSEN}}$ is activated twice each machine cycle, except that two $\overline{\text{PSEN}}$ activations are skipped during each access to external data memory.



Note that not all of the addresses are occupied, and unoccupied addresses may not be implemented on the chip. Read accesses to these addresses will in general return random data, and write accesses will have an indeterminate effect.

User software should not write 1s to these unlisted locations, since they may be used in future products to invoke new features. In that case, the reset or inactive values of the new bits will always be 0.

Timer 2 Registers: Control and status bits are contained in registers T2CON (shown in Table 5-2) and T2MOD (shown in Table 8-2) for Timer 2. The register pair (RCAP2H, RCAP2L) are the Capture/Reload registers for Timer 2 in 16-bit capture mode or 16-bit auto-reload mode.

Interrupt Registers: The individual interrupt enable bits are in the IE register. Two priorities can be set for each of the six interrupt sources in the IP register.

T2CON Address = 0C8H Reset Value = 0000 0000B								
Bit Addres	ssable							
	TF2	EXF2	RCLK	TCLK	EXEN2	TR2	C/T2	CP/RL2
Bit	7	6	5	4	3	2	1	0

Symbol	Function
TF2	Timer 2 overflow flag set by a Timer 2 overflow and must be cleared by software. TF2 will not be set when either $RCLK = 1$ or $TCLK = 1$.
EXF2	Timer 2 external flag set when either a capture or reload is caused by a negative transition on T2EX and EXEN2 = 1. When Timer 2 interrupt is enabled, $EXF2 = 1$ will cause the CPU to vector to the Timer 2 interrupt routine. $EXF2$ must be cleared by software. $EXF2$ does not cause an interrupt in up/down counter mode ($DCEN = 1$).
RCLK	Receive clock enable. When set, causes the serial port to use Timer 2 overflow pulses for its receive clock in serial port Modes 1 and 3. RCLK = 0 causes Timer 1 overflow to be used for the receive clock.
TCLK	Transmit clock enable. When set, causes the serial port to use Timer 2 overflow pulses for its transmit clock in serial port Modes 1 and 3. TCLK = 0 causes Timer 1 overflows to be used for the transmit clock.
EXEN2	Timer 2 external enable. When set, allows a capture or reload to occur as a result of a negative transition on T2EX if Timer 2 is not being used to clock the serial port. EXEN2 = 0 causes Timer 2 to ignore events at T2EX.
TR2	Start/Stop control for Timer 2. TR2 = 1 starts the timer.
C/T2	Timer or counter select for Timer 2. $C/\overline{T2} = 0$ for timer function. $C/\overline{T2} = 1$ for external event counter (falling edge triggered).
CP/RL2	Capture/Reload select. $CP/\overline{RL2} = 1$ causes captures to occur on negative transitions at T2EX if EXEN2 = 1. $CP/\overline{RL2} = 0$ causes automatic reloads to occur when Timer 2 overflows or negative transitions occur at T2EX when EXEN2 = 1. When either RCLK or TCLK = 1, this bit is ignored and the timer is forced to auto-reload on Timer 2 overflow.





6. Data Memory

The AT89LV55 implements 256 bytes of on-chip RAM. The upper 128 bytes occupy a parallel address space to the Special Function Registers. That means the upper 128 bytes have the same addresses as the SFR space but are physically separate from SFR space.

When an instruction accesses an internal location above address 7FH, the address mode used in the instruction specifies whether the CPU accesses the upper 128 bytes of RAM or the SFR space. Instructions that use direct addressing access SFR space.

For example, the following direct addressing instruction accesses the SFR at location 0A0H (which is P2).

MOV 0A0H, #data

Instructions that use indirect addressing access the upper 128 bytes of RAM. For example, the following indirect addressing instruction, where R0 contains 0A0H, accesses the data byte at address 0A0H, rather than P2 (whose address is 0A0H).

MOV @R0, #data

Note that stack operations are examples of indirect addressing, so the upper 128 bytes of data RAM are available as stack space.

7. Timer 0 and 1

Timer 0 and Timer 1 in the AT89LV55 operate the same way as Timer 0 and Timer 1 in the AT89C51. For further information on the timers' operation, please click on the document link below:

http://www.atmel.com/dyn/resources/prod_documents/DOC4316.PDF

8. Timer 2

Timer 2 is a 16-bit Timer/Counter that can operate as either a timer or an event counter. The type of operation is selected by bit $C/\overline{T2}$ in the SFR T2CON (shown in Table 5-2). Timer 2 has three operating modes: capture, auto-reload (up or down counting), and baud rate generator. The modes are selected by bits in T2CON, as shown in Table 8-1.

Timer 2 consists of two 8-bit registers, TH2 and TL2. In the Timer function, the TL2 register is incremented every machine cycle. Since a machine cycle consists of 12 oscillator periods, the count rate is 1/12 of the oscillator frequency.

In the Counter function, the register is incremented in response to a 1-to-0 transition at its corresponding external input pin, T2. In this function, the external input is sampled during S5P2 of every machine cycle. When the samples show a high in one cycle and a low in the next cycle, the count is incremented. The new count value appears in the register during S3P1 of the cycle following the one in which the transition was detected. Since two machine cycles (24 oscillator periods) are required to recognize a 1-to-0 transition, the maximum count rate is 1/24 of the oscillator frequency. To ensure that a given level is sampled at least once before it changes, the level should be held for at least one full machine cycle.

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A logic 0 at T2EX makes Timer 2 count down. The timer underflows when TH2 and TL2 equal the values stored in RCAP2H and RCAP2L. The underflow sets the TF2 bit and causes 0FFFH to be reloaded into the timer registers.

The EXF2 bit toggles whenever Timer 2 overflows or underflows and can be used as a 17th bit of resolution. In this operating mode, EXF2 does not flag an interrupt.



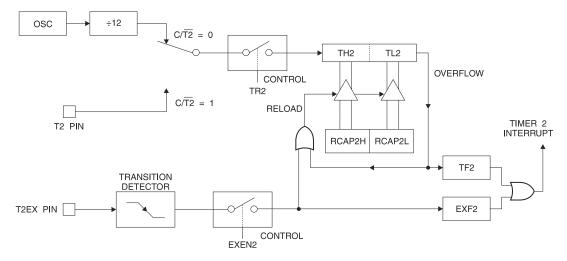


Table 8-2. T2MOD—Timer 2 Mode Control Register

T2MOD Address = 0C9H Reset Value = XXXX XX00B								
Not Bit Addressable								
	_	-	-	_	_	_	T20E	DCEN
Bit	7	6	5	4	3	2	1	0

Symbol	Function
-	Not implemented, reserved for future use.
T20E	Timer 2 Output Enable bit.
DCEN	When set, this bit allows Timer 2 to be configured as an up/down counter.



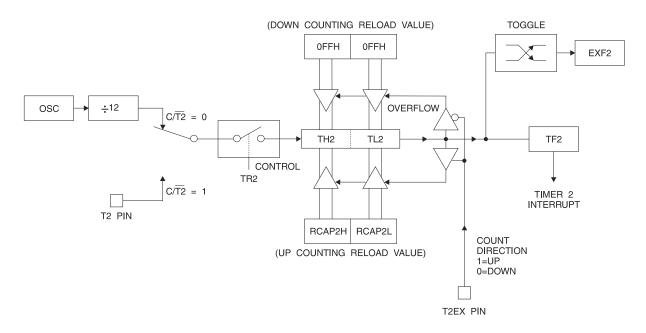
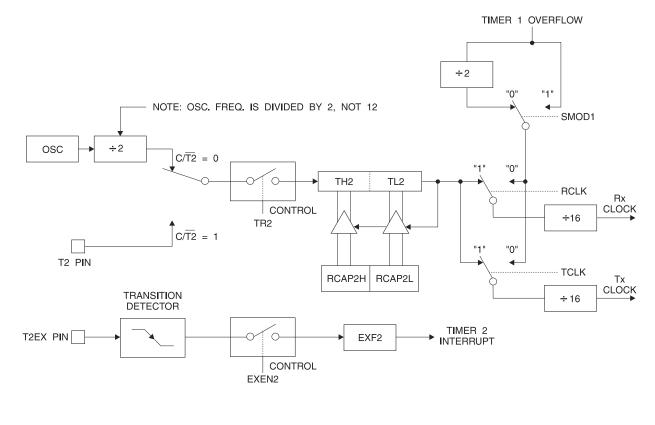


Figure 8-4. Timer 2 in Baud Rate Generator Mode







9. Baud Rate Generator

Timer 2 is selected as the baud rate generator by setting TCLK and/or RCLK in T2CON (Table 5-2). Note that the baud rates for transmit and receive can be different if Timer 2 is used for the receiver or transmitter and Timer 1 is used for the other function. Setting RCLK and/or TCLK puts Timer 2 into its baud rate generator mode, as shown in Figure 8-4.

The baud rate generator mode is similar to the auto-reload mode, in that a rollover in TH2 causes the Timer 2 registers to be reloaded with the 16-bit value in registers RCAP2H and RCAP2L, which are preset by software.

The baud rates in Modes 1 and 3 are determined by Timer 2's overflow rate according to the following equation.

Modes 1 and 3 Baud Rates =
$$\frac{\text{Timer 2 Overflow Rate}}{16}$$

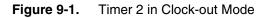
The Timer can be configured for either timer or counter operation. In most applications, it is configured for timer operation $(CP/\overline{T2} = 0)$. The timer operation is different for Timer 2 when it is used as a baud rate generator. Normally, as a timer, it increments every machine cycle (at 1/12 the oscillator frequency). As a baud rate generator, however, it increments every state time (at 1/2 the oscillator frequency). The baud rate formula is given below.

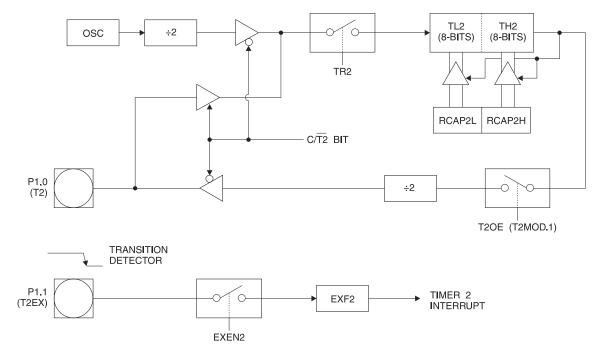
 $\frac{\text{Modes 1 and 3}}{\text{Baud Rate}} = \frac{\text{Oscillator Frequency}}{32 \times [65536 - (\text{RCAP2H}, \text{RCAP2L})]}$

where (RCAP2H, RCAP2L) is the content of RCAP2H and RCAP2L taken as a 16-bit unsigned integer.

Timer 2 as a baud rate generator is shown in Figure 8-4. This figure is valid only if RCLK or TCLK = 1 in T2CON. Note that a rollover in TH2 does not set TF2 and will not generate an interrupt. Note too, that if EXEN2 is set, a I-to-0 transition in T2EX will set EXF2 but will not cause a reload from (RCAP2H, RCAP2L) to (TH2, TL2). Thus when Timer 2 is in use as a baud rate generator, T2EX can be used as an extra external interrupt.

Note that when Timer 2 is running (TR2 = 1) as a timer in the baud rate generator mode, TH2 or TL2 should not be read from or written to. Under these conditions, the Timer is incremented every state time, and the results of a read or write may not be accurate. The RCAP2 registers may be read but should not be written to, because a write might overlap a reload and cause write and/or reload errors. The timer should be turned off (clear TR2) before accessing the Timer 2 or RCAP2 registers.





10. Programmable Clock Out

A 50% duty cycle clock can be programmed to come out on P1.0, as shown in Figure 9-1. This pin, besides being a regular I/O pin, has two alternate functions. It can be programmed to input the external clock for Timer/Counter 2 or to output a 50% duty cycle clock ranging from 61 Hz to 3 MHz at a 12 MHz operating frequency.

To configure the Timer/Counter 2 as a clock generator, bit $C/\overline{T2}$ (T2CON.1) must be cleared and bit T2OE (T2MOD.1) must be set. Bit TR2 (T2CON.2) starts and stops the timer.

The clock-out frequency depends on the oscillator frequency and the reload value of Timer 2 capture registers (RCAP2H, TCAP2L), as shown in the following equation:

Clock-Out Frequency = $\frac{\text{Oscillator Frequency}}{4 \times [65536 - (\text{RCAP2H}, \text{RCAP2L})]}$

In the clock-out mode, Timer 2 roll-overs will not generate an interrupt. This behavior is similar to when Timer 2 is used as a baud-rate generator. It is possible to use Timer 2 as a baud-rate generator and a clock generator simultaneously. Note, however, that the baud-rate and clock-out frequencies cannot be determined independently from one another since they both use RCAP2H and RCAP2L.

11. UART

The UART in the AT89LV55 operates the same way as the UART in the AT89C51. For further information on the UART operation, please click on the document link below:

http://www.atmel.com/dyn/resources/prod_documents/DOC4316.PDF





12. Interrupts

The AT89LV55 has a total of six interrupt vectors: two external interrupts (INT0 and INT1), three timer interrupts (Timers 0, 1, and 2), and the serial port interrupt. These interrupts are all shown in Figure 12-1.

Each of these interrupt sources can be individually enabled or disabled by setting or clearing a bit in Special Function Register IE. IE also contains a global disable bit, EA, which disables all interrupts at once.

Note that Table 12-1 shows that bit position IE.6 is unimplemented. In the AT89C51 and AT89LV51, bit position IE.5 is also unimplemented. User software should not write 1s to these bit positions, since they may be used in future AT89 products.

Timer 2 interrupt is generated by the logical OR of bits TF2 and EXF2 in register T2CON. Neither of these flags is cleared by hardware when the service routine is vectored to. In fact, the service routine may have to determine whether it was TF2 or EXF2 that generated the interrupt, and that bit will have to be cleared in software.

The Timer 0 and Timer 1 flags, TF0 and TF1, are set at S5P2 of the cycle in which the timers overflow. The values are then polled by the circuitry in the next cycle. However, the Timer 2 flag, TF2, is set at S2P2 and is polled in the same cycle in which the timer overflows. For further information, see the Microcontroller Data Book, section titled "Interrupts."

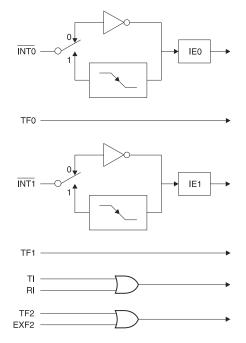
 Table 12-1.
 Interrupt Enable (IE) Register

(MSI	3)								(LSB)
	EA	_	ET2	ES	ET1	EX1	ET0	EX0	
	Enable Bit = 1	enables the int	errupt.			L			

Enable Bit = 0 disables the interrupt.

Symbol	Position	Function
EA	IE.7	Disables all interrupts. If EA = 0, no interrupt is acknowledged. If EA = 1, each interrupt source is individually enabled or disabled by setting or clearing its enable bit.
-	IE.6	Reserved.
ET2	IE.5	Timer 2 interrupt enable bit.
ES	IE.4	Serial Port interrupt enable bit.
ET1	IE.3	Timer 1 interrupt enable bit.
EX1	IE.2	External interrupt 1 enable bit.
ET0	IE.1	Timer 0 interrupt enable bit.
EX0	IE.0	External interrupt 0 enable bit.
User software should	never write 1s to unimp	plemented bits, because they may be used in future AT89 products.

Figure 12-1. Interrupt Sources



13. Oscillator Characteristics

XTAL1 and XTAL2 are the input and output, respectively, of an inverting amplifier that can be configured for use as an on-chip oscillator, as shown in Figure 15-1. Either a quartz crystal or ceramic resonator may be used. To drive the device from an external clock source, XTAL2 should be left unconnected while XTAL1 is driven, as shown in Figure 15-2. There are no requirements on the duty cycle of the external clock signal, since the input to the internal clock-ing circuitry is through a divide-by-two flip-flop, but minimum and maximum voltage high and low time specifications must be observed.

14. Idle Mode

In idle mode, the CPU puts itself to sleep while all the on-chip peripherals remain active. The mode is invoked by software. The content of the on-chip RAM and all the special functions registers remain unchanged during this mode. The idle mode can be terminated by any enabled interrupt or by a hardware reset.

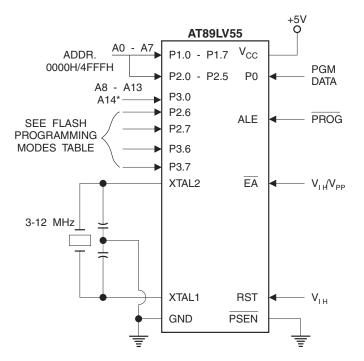
Note that when idle mode is terminated by a hardware reset, the device normally resumes program execution from where it left off, up to two machine cycles before the internal reset algorithm takes control. On-chip hardware inhibits access to internal RAM in this event, but access to the port pins is not inhibited. To eliminate the possibility of an unexpected write to a port pin when idle mode is terminated by a reset, the instruction following the one that invokes idle mode should not write to a port pin or to external memory.





Program Verify: If lock bits LB1 and LB2 have not been programmed, the programmed code data can be read back via the address and data lines for verification. The lock bits cannot be verified directly. Verification of the lock bits is achieved by observing that their features are enabled.





*Programming address line A14 (P3.0) is not the same as the external memory address line A14 (P2.6)

Chip Erase: The entire Flash array is erased electrically by using the proper combination of control signals and by holding ALE/PROG low for 10 ms. The code array is written with all 1s. The chip erase operation must be executed before the code memory can be reprogrammed.

Reading the Signature Bytes: The signature bytes are read by the same procedure as a normal verification of locations 030H, and 031H, except that P3.6 and P3.7 must be pulled to a logic low. The values returned are as follows:

- (030H) = 1EH indicates manufactured by Atmel
- (031H) = 65H indicates 89LV55
- (032H) = FFH indicates 12V programming

21. Absolute Maximum Ratings*

Operating Temperature55°C to +125°C
Storage Temperature65°C to +150°C
Voltage on Any Pin with Respect to Ground1.0V to +7.0V
Maximum Operating Voltage6.6V
DC Output Current15.0 mA

*NOTICE: Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

22. DC Characteristics

The values shown in this table are valid for $T_A = -40^{\circ}$ C to 85° C and $V_{CC} = 2.7$ V to 6.0V, unless otherwise noted.

Symbol	Parameter	Condition	Min	Max	Units
V _{IL}	Input Low Voltage	(Except EA)	-0.5	0.2 V _{CC} - 0.1	V
V _{IL1}	Input Low Voltage (EA)		-0.5	0.2 V _{CC} - 0.3	V
V _{IH}	Input High Voltage	(Except XTAL1, RST)	0.2 V _{CC} + 0.9	V _{CC} + 0.5	V
V _{IH1}	Input High Voltage	(XTAL1, RST)	0.7 V _{CC}	V _{CC} + 0.5	V
V _{OL}	Output Low Voltage ⁽¹⁾ (Ports 1, 2, 3)	I _{OL} = 1.6 mA		0.45	v
V _{OL1}	Output Low Voltage ⁽¹⁾ (Port 0, ALE, PSEN)	I _{OL} = 3.2 mA		0.45	v
		$I_{OH} = -60 \ \mu A, \ V_{CC} = 5V \pm 10\%$	2.4		V
V _{OH}	Output High Voltage (Ports 1, 2, 3, ALE, PSEN)	I _{OH} = -25 μA	0.75 V _{CC}		V
		I _{OH} = -10 μA	0.9 V _{CC}	$\begin{array}{c} 0.2 \ V_{CC} - 0.1 \\ \hline 0.2 \ V_{CC} - 0.3 \\ \hline V_{CC} + 0.5 \\ \hline V_{CC} + 0.5 \\ \hline 0.45 \end{array}$	V
	Output High Voltage (Port 0 in External Bus Mode)	$I_{OH} = -800 \ \mu A, \ V_{CC} = 5V \pm 10\%$	2.4		V
V _{OH1}		I _{OH} = -300 μA	0.75 V _{CC}		V
		I _{OH} = -80 μA	0.9 V _{CC}	$0.2 V_{CC} - 0.3$ $V_{CC} + 0.5$ $V_{CC} + 0.5$ 0.45 0.45 -50 -650 ± 10 300 10 25 6.5 100	V
I _{IL}	Logical 0 Input Current (Ports 1, 2, 3)	V _{IN} = 0.45V		-50	μA
I _{TL}	Logical 1 to 0 Transition Current (Ports 1, 2, 3)	V _{IN} = 2V		-650	μA
I _{LI}	Input Leakage Current (Port 0, EA)	0.45 < V _{IN} < V _{CC}		±10	μA
RRST	Reset Pulldown Resistor		50	300	kΩ
C _{IO}	Pin Capacitance	Test Freq. = 1 MHz, $T_A = 25^{\circ}C$		10	pF
	Power Supply Current	Active Mode, 12 MHz		25	mA
	Power Supply Current	Idle Mode, 12 MHz		6.5	mA
I _{CC}	Power-down Mode (1)	$V_{CC} = 6V$		V _{CC} + 0.5 0.45 0.45 -50 -650 ±10 300 10 25 6.5 100	μA
		$V_{CC} = 3V$		40	μA

Notes: 1. Under steady state (non-transient) conditions, I_{OL} must be externally limited as follows:

Maximum I_{OL} per port pin: 10 mA

Maximum I_{OL} per 8-bit port:

Port 0: 26 mA, Ports 1, 2, 3: 15 mA

Maximum total I_{OL} for all output pins: 71 mA

If I_{OL} exceeds the test condition, V_{OL} may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.

2. Minimum V_{CC} for Power-down is 2V.





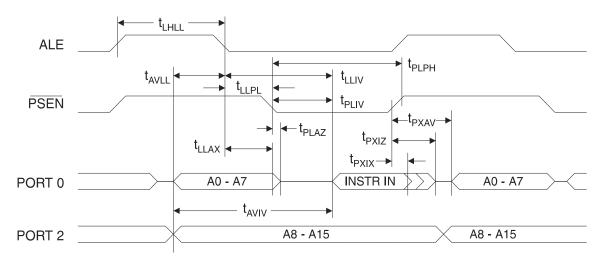
23. AC Characteristics

Under operating conditions, load capacitance for Port 0, ALE/ \overline{PROG} , and $\overline{PSEN} = 100 \text{ pF}$; load capacitance for all other outputs = 80 pF.

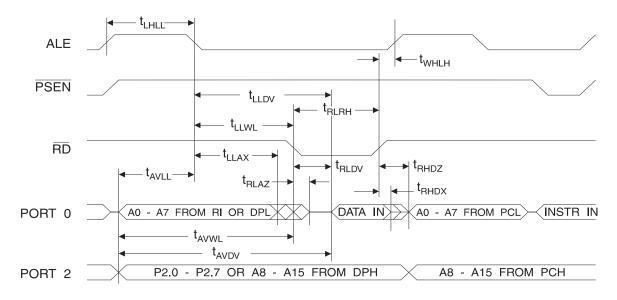
23.1 External Program and Data Memory Characteristics

Symbol	Parameter	12 MHz Oscillator		Variable Oscillator		Units
		Min	Мах	Min	Max	
1/t _{CLCL}	Oscillator Frequency			0	12	MHz
t _{LHLL}	ALE Pulse Width	127		2t _{CLCL} - 40		ns
t _{AVLL}	Address Valid to ALE Low	43		t _{CLCL} - 40		ns
t _{LLAX}	Address Hold After ALE Low	48		t _{CLCL} - 35		ns
t _{LLIV}	ALE Low to Valid Instruction In		233		4t _{CLCL} - 100	ns
t _{LLPL}	ALE Low to PSEN Low	43		t _{CLCL} - 40		ns
t _{PLPH}	PSEN Pulse Width	205		3t _{CLCL} - 45		ns
t _{PLIV}	PSEN Low to Valid Instruction In		145		3t _{CLCL} - 105	ns
t _{PXIX}	Input Instruction Hold After PSEN	0		0		ns
t _{PXIZ}	Input Instruction Float After PSEN		59		t _{CLCL} - 25	ns
t _{PXAV}	PSEN to Address Valid	75		t _{CLCL} - 8		ns
t _{AVIV}	Address to Valid Instruction In		312		5t _{CLCL} - 105	ns
t _{PLAZ}	PSEN Low to Address Float		10		10	ns
t _{RLRH}	RD Pulse Width	400		6t _{CLCL} - 100		ns
t _{wLWH}	WR Pulse Width	400		6t _{CLCL} - 100		ns
t _{RLDV}	RD Low to Valid Data In		252		5t _{CLCL} - 165	ns
t _{RHDX}	Data Hold After RD	0		0		ns
t _{RHDZ}	Data Float After RD		97		2t _{CLCL} - 70	ns
t _{LLDV}	ALE Low to Valid Data In		517		8t _{CLCL} - 150	ns
t _{AVDV}	Address to Valid Data In		585		9t _{CLCL} - 165	ns
t _{LLWL}	ALE Low to \overline{RD} or \overline{WR} Low	200	300	3t _{CLCL} - 50	3t _{CLCL} + 50	ns
t _{AVWL}	Address to \overline{RD} or \overline{WR} Low	203		4t _{CLCL} - 130		ns
t _{QVWX}	Data Valid to WR Transition	23		t _{CLCL} - 60		ns
t _{QVWH}	Data Valid to WR High	433		7t _{CLCL} - 150		ns
t _{WHQX}	Data Hold After WR	33		t _{CLCL} - 50		ns
t _{RLAZ}	RD Low to Address Float		0		0	ns
t _{WHLH}	RD or WR High to ALE High	43	123	t _{CLCL} - 40	t _{CLCL} + 40	ns

24. External Program Memory Read Cycle

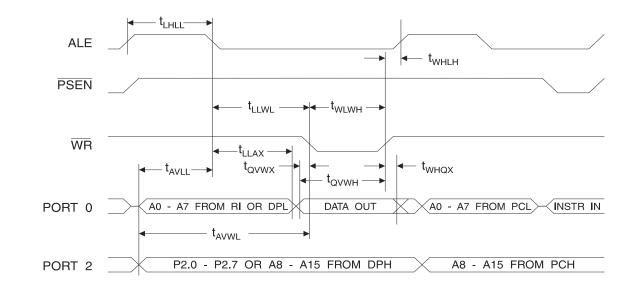


25. External Data Memory Read Cycle



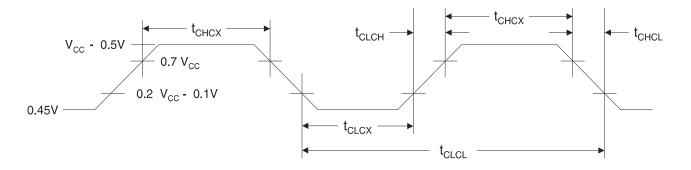






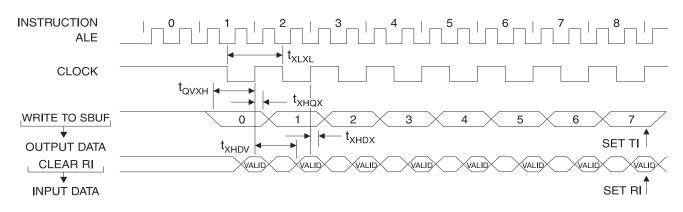
26. External Data Memory Write Cycle

27. External Clock Drive Waveforms

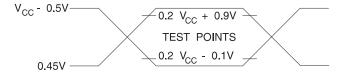




30. Shift Register Mode Timing Waveforms

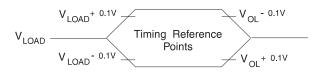


31. AC Testing Input/Output Waveforms ⁽¹⁾



Note: 1. AC Inputs during testing are driven at 2.4V for a logic "1" and 0.45V for a logic "0". Timing measurements are made at 2.0V for a logic "1" and 0.8V for a logic "0".

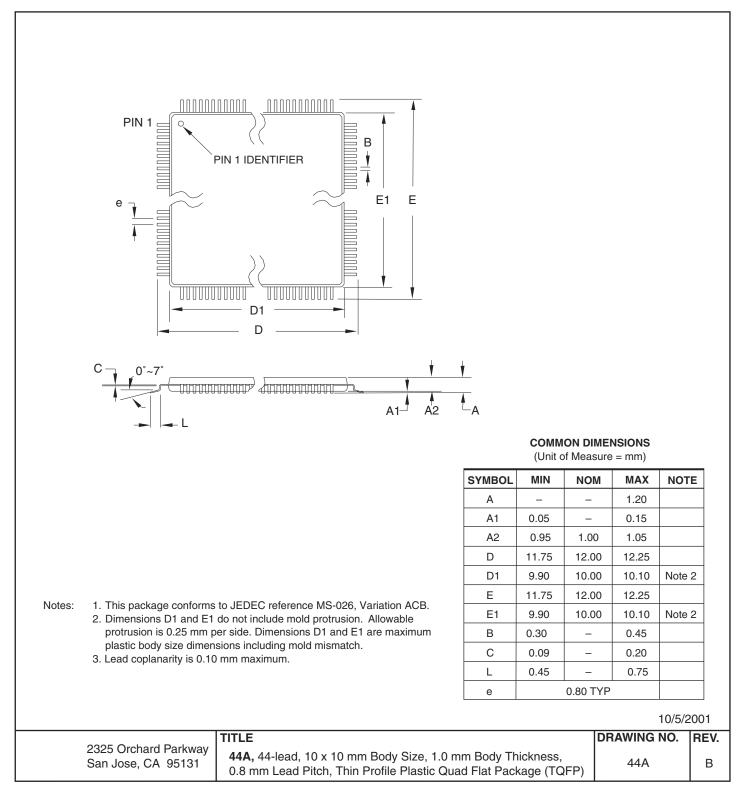
32. Float Waveforms ⁽¹⁾



Note: 1. For timing purposes, a port pin is no longer floating when a 100 mV change from load voltage occurs. A port pin begins to float when a 100 mV change from the loaded V_{OH}/V_{OL} level occurs.

34. Package Information

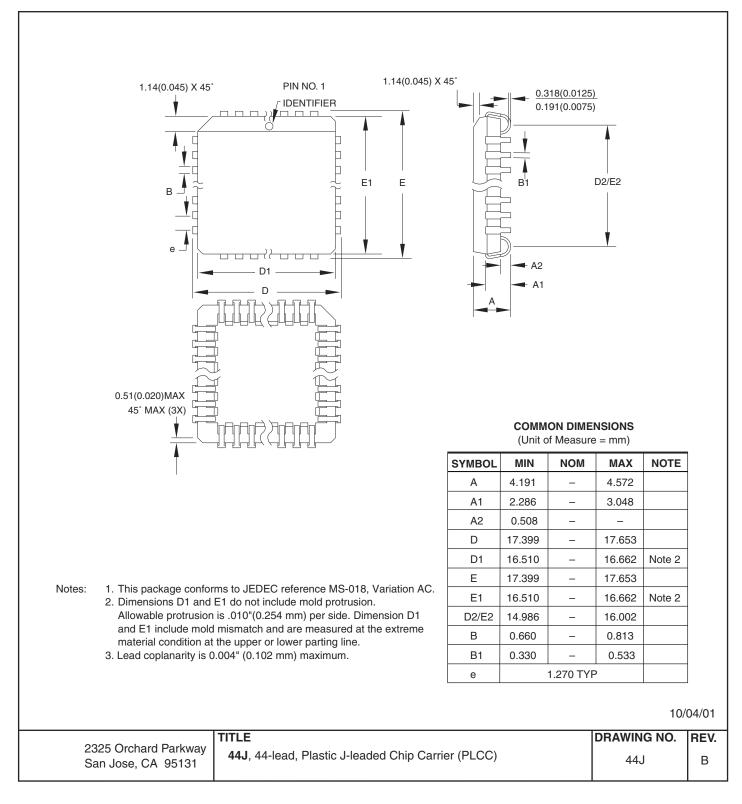
34.1 44A – TQFP







34.2 44J - PLCC



34.3 40P6 – PDIP

