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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	13
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	18-DIP (0.300", 7.62mm)
Supplier Device Package	18-PDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c558-20-p

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PIC16C55X

TABLE 4-1: SPECIAL REGISTERS FOR THE PIC16C55X

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR Reset	Detail on Page:
Bank 0											
00h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	21
01h	TMR0	Timer0 Module's Register								xxxx xxxx	47
02h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	21
03h	STATUS	IRP ⁽²⁾	RP1 ⁽²⁾	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	17
04h	FSR	Indirect data memory address pointer								xxxx xxxx	21
05h	PORTA	—	—	—	RA4	RA3	RA2	RA1	RA0	---x xxxx	23
06h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	25
07h	PORTC ⁽⁴⁾	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	xxxx xxxx	27
08h	—	Unimplemented								—	—
09h	—	Unimplemented								—	—
0Ah	PCLATH	—	—	—	Write buffer for upper 5 bits of program counter				---0 0000	21	
0Bh	INTCON	GIE	(3)	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	19
0Ch	—	Unimplemented								—	—
0Dh-1Eh	—	Unimplemented								—	—
1Fh	—	Unimplemented								—	—
Bank 1											
80h	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								xxxx xxxx	21
81h	OPTION	\overline{RBPU}	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	18
82h	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	21
83h	STATUS	—	—	RP0	\overline{TO}	\overline{PD}	Z	DC	C	0001 1xxx	17
84h	FSR	Indirect data memory address pointer								xxxx xxxx	21
85h	TRISA	—	—	—	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	---1 1111	23
86h	TRISB	TRISB7	TRISB6	TRISB5	TRISB4	TRISB3	TRISB2	TRISB1	TRISB0	1111 1111	25
87h	TRISC ⁽⁴⁾	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	27
88h	—	Unimplemented								—	—
89h	—	Unimplemented								—	—
8Ah	PCLATH	—	—	—	Write buffer for upper 5 bits of program counter				---0 0000	21	
8Bh	INTCON	GIE	(3)	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	19
8Ch	—	Unimplemented								—	—
8Dh	—	Unimplemented								—	—
8Eh	PCON	—	—	—	—	—	—	\overline{POR}	—	---- --0-	20
8Fh-9Eh	—	Unimplemented								—	—
9Fh	—	Unimplemented								—	—

Legend: — = Unimplemented locations read as '0', u = unchanged, x = unknown, q = value depends on condition, shaded = unimplemented

- Note** 1: Other (non Power-up) Resets include \overline{MCLR} Reset and Watchdog Timer Reset during normal operation.
2: IRP & RP1 bits are reserved, always maintain these bits clear.
3: Bit 6 of INTCON register is reserved for future use. Always maintain this bit as clear.
4: PIC16C557 only.

PIC16C55X

4.2.2.4 PCON Register

The PCON register contains a flag bit to differentiate between a Power-on Reset, an external MCLR Reset or WDT Reset. See Section 6.3 and Section 6.4 for detailed RESET operation.

REGISTER 4-4: PCON REGISTER (ADDRESS 8Eh)

	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	U-0
	—	—	—	—	—	—	POR	—
bit7								bit0
bit 7-2	Unimplemented: Read as '0'							
bit 1	POR: Power-on Reset status bit							
	1 = No Power-on Reset occurred							
	0 = Power-on Reset occurred							
bit 0	Unimplemented: Read as '0'							

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR reset	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

5.0 I/O PORTS

The PIC16C554 and PIC16C558 have two ports, PORTA and PORTB. The PIC16C557 has three ports, PORTA, PORTB and PORTC.

5.1 PORTA and TRISA Registers

PORTA is a 5-bit wide latch. RA4 is a Schmitt Trigger input and an open-drain output. Port RA4 is multiplexed with the T0CKI clock input. All other RA port pins have Schmitt Trigger input levels and full CMOS output drivers. All pins have data direction bits (TRIS registers) which can configure these pins as input or output.

A '1' in the TRISA register puts the corresponding output driver in a Hi-impedance mode. A '0' in the TRISA register puts the contents of the output latch on the selected pin(s).

Reading the PORTA register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. So a write to a port implies that the port pins are first read, then this value is modified and written to the port data latch.

Note 1: On RESET, the TRISA register is set to all inputs.

FIGURE 5-2: BLOCK DIAGRAM OF RA4 PIN

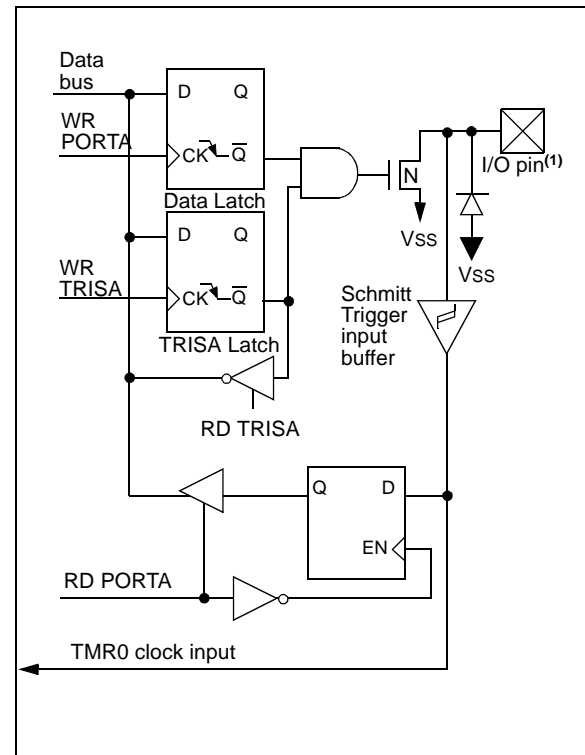
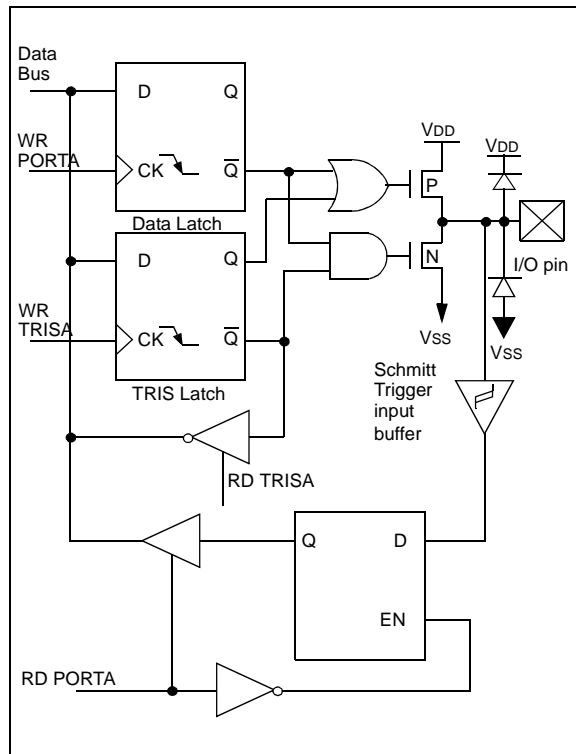


FIGURE 5-1: BLOCK DIAGRAM OF PORT PINS RA<3:0>



5.3 PORTC and TRISC Registers⁽¹⁾

PORTC is a 8-bit wide latch. All pins have data direction bits (TRIS registers) which can configure these pins as input or output.

A '1' in the TRISC register puts the corresponding output driver in a Hi-impedance mode. A '0' in the TRISC register puts the contents of the output latch on the selected pin(s).

Reading the PORTC register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. So a write to a port implies that the port pins are first read, then this value is modified and written to the port data latch

FIGURE 5-5: BLOCK DIAGRAM OF PORT PINS RC<7:0>

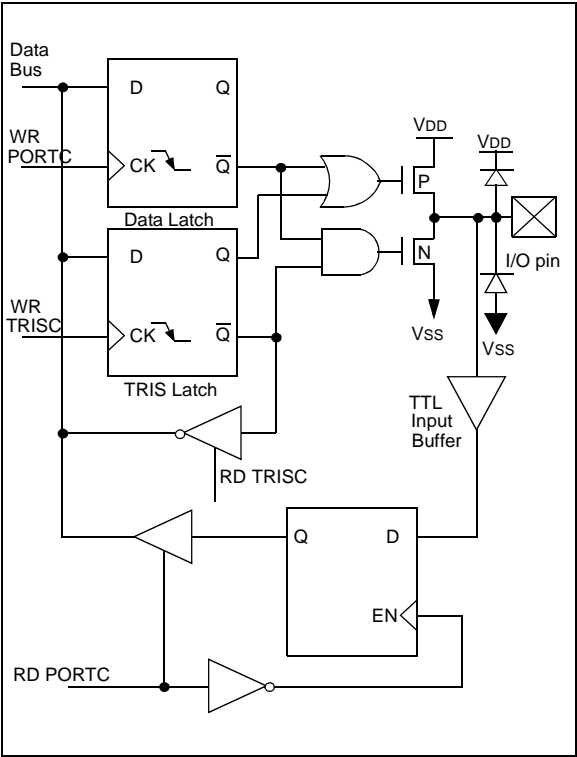


TABLE 5-5: PORTC FUNCTIONS

Name	Bit #	Buffer Type	Function
RC0	Bit 0	TTL	Bi-directional I/O port.
RC1	Bit 1	TTL	Bi-directional I/O port.
RC2	Bit 2	TTL	Bi-directional I/O port.
RC3	Bit 3	TTL	Bi-directional I/O port.
RC4	Bit 4	TTL	Bi-directional I/O port.
RC5	Bit 5	TTL	Bi-directional I/O port.
RC6	Bit 6	TTL	Bi-directional I/O port.
RC7	Bit 7	TTL	Bi-directional I/O port.

Legend: ST = Schmitt Trigger, TTL = TTL input

TABLE 5-6: SUMMARY OF REGISTERS ASSOCIATED WITH PORTC AND TRISC

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on All Other RESETS
07h	PORTC	RC7	RC6	RC5	RC4	RC3	RC2	RC1	RC0	xxxx xxxx	uuuu uuuu
87h	TRISC	TRISC7	TRISC6	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	1111 1111	1111 1111

Legend: x = unknown, u = unchanged
Note 1: PIC16C557 ONLY.

6.2 Oscillator Configurations

6.2.1 OSCILLATOR TYPES

The PIC16C55X can be operated in four different oscillator options. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC Resistor/Capacitor

6.2.2 CRYSTAL OSCILLATOR / CERAMIC RESONATORS

In XT, LP or HS modes a crystal or ceramic resonator is connected to the OSC1 and OSC2 pins to establish oscillation (Figure 6-1). The PIC16C55X oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source to drive the OSC1 pin (Figure 6-2).

FIGURE 6-1: CRYSTAL OPERATION (OR CERAMIC RESONATOR) (HS, XT OR LP OSC CONFIGURATION)

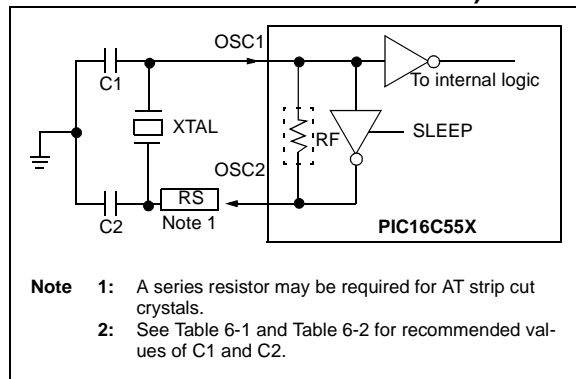


FIGURE 6-2: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)

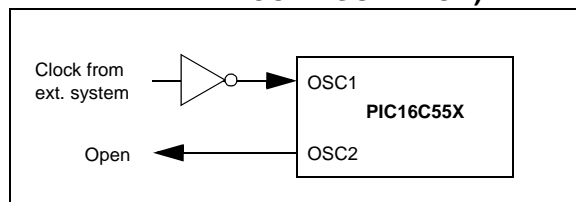


TABLE 6-1: CAPACITOR SELECTION FOR CERAMIC RESONATORS (PRELIMINARY)

Ranges Characterized:			
Mode	Freq	OSC1(C1)	OSC2(C2)
XT	455 kHz	22 - 100 pF	22 - 100 pF
	2.0 MHz	15 - 68 pF	15 - 68 pF
	4.0 MHz	15 - 68 pF	15 - 68 pF
HS	8.0 MHz	10 - 68 pF	10 - 68 pF
	16.0 MHz	10 - 22 pF	10 - 22 pF

Note 1: Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Since each resonator has its own characteristics, the user should consult with the resonator manufacturer for appropriate values of external components.

TABLE 6-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR (PRELIMINARY)

Mode	Freq	OSC1(C1)	OSC2(C2)
LP	32 kHz	68 - 100 pF	68 - 100 pF
	200 kHz	15 - 30 pF	15 - 30 pF
XT	100 kHz	68 - 150 pF	150 - 200 pF
	2 MHz	15 - 30 pF	15 - 30 pF
	4 MHz	15 - 30 pF	15 - 30 pF
HS	8 MHz	15 - 30 pF	15 - 30 pF
	10 MHz	15 - 30 pF	15 - 30 pF
	20 MHz	15 - 30 pF	15 - 30 pF

Note 1: Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Rs may be required in HS mode as well as XT mode to avoid over-driving crystals with low-drive level specification. Since each crystal has its own characteristics, the user should consult with the crystal manufacturer for appropriate values of external components.

6.4.5 POWER CONTROL/STATUS REGISTER (PCON)

Bit1 is $\overline{\text{POR}}$ (Power-on Reset). It is a '0' on Power-on Reset and unaffected otherwise. The user must write a '1' to this bit following a Power-on Reset. On a subsequent RESET if $\overline{\text{POR}}$ is '0', it will indicate that a Power-on Reset must have occurred (V_{DD} may have gone too low).

TABLE 6-3: TIMEOUT IN VARIOUS SITUATIONS

Oscillator Configuration	Power-up		Wake-up from SLEEP
	$\overline{\text{PWRTE}} = 0$	$\overline{\text{PWRTE}} = 1$	
XT, HS, LP	72 ms + 1024 TOSC	1024 TOSC	1024 TOSC
RC	72 ms	—	—

TABLE 6-4: STATUS BITS AND THEIR SIGNIFICANCE

POR	TO	PD	
0	1	1	Power-on Reset
0	0	x	Illegal, $\overline{\text{TO}}$ is set on $\overline{\text{POR}}$
0	x	0	Illegal, $\overline{\text{PD}}$ is set on $\overline{\text{POR}}$
1	0	u	WDT Reset
1	0	0	WDT Wake-up
1	u	u	$\overline{\text{MCLR}}$ Reset during normal operation
1	1	0	$\overline{\text{MCLR}}$ Reset during SLEEP

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6.9 Code Protection

If the code protection bit(s) have not been programmed, the on-chip program memory can be read out for verification purposes.

Note: Microchip does not recommend code protecting windowed devices.

6.10 ID Locations

Four memory locations (2000h-2003h) are designated as ID locations where the user can store checksum or other code-identification numbers. These locations are not accessible during normal execution but are readable and writable during program/verify.

6.11 In-Circuit Serial Programming™

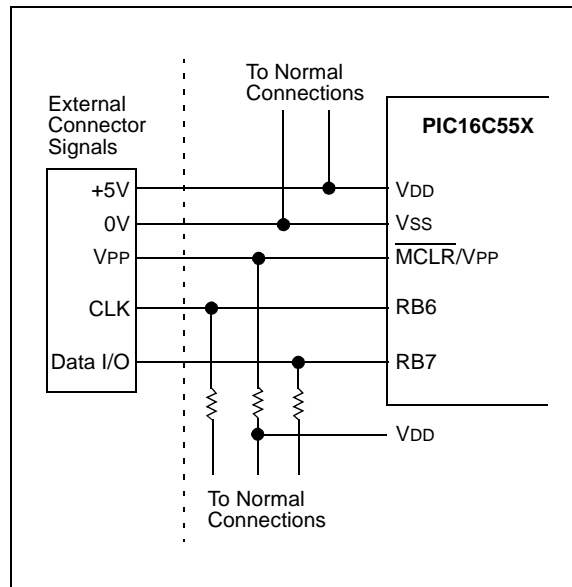
The PIC16C55X microcontrollers can be serially programmed while in the end application circuit. This is simply done with two lines for clock and data, and three other lines for power, ground, and the programming voltage. This allows customers to manufacture boards with unprogrammed devices, and then program the microcontroller just before shipping the product. This also allows the most recent firmware or a custom firmware to be programmed.

The device is placed into a Program/Verify mode by holding the RB6 and RB7 pins low while raising the MCLR (VPP) pin from VIL to VIH (see programming specification). RB6 becomes the programming clock and RB7 becomes the programming data. Both RB6 and RB7 are Schmitt Trigger inputs in this mode.

After RESET, to place the device into Programming/Verify mode, the program counter (PC) is at location 00h. A 6-bit command is then supplied to the device. Depending on the command, 14 bits of program data are then supplied to or from the device, depending if the command was a load or a read. For complete details of serial programming, please refer to the PIC16C6X/7X Programming Specifications (Literature #DS30228).

A typical in-circuit serial programming connection is shown in Figure 6-15.

FIGURE 6-15: TYPICAL IN-CIRCUIT SERIAL PROGRAMMING CONNECTION



8.0 INSTRUCTION SET SUMMARY

Each PIC16C55X instruction is a 14-bit word divided into an OPCODE which specifies the instruction type and one or more operands which further specify the operation of the instruction. The PIC16C55X instruction set summary in Table 8-2 lists **byte-oriented**, **bit-oriented**, and **literal and control** operations. Table 8-1 shows the opcode field descriptions.

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator which selects the number of the bit affected by the operation, while 'f' represents the number of the file in which the bit is located.

For **literal and control** operations, 'k' represents an eight or eleven bit constant or literal value.

TABLE 8-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1) The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1
label	Label name
TOS	Top of Stack
PC	Program Counter
PCLATH	Program Counter High Latch
GIE	Global Interrupt Enable bit
WDT	Watchdog Timer/Counter
TO	Timeout bit
PD	Power-down bit
dest	Destination either the W register or the specified register file location
[]	Options
()	Contents
→	Assigned to
< >	Register bit field
∈	In the set of
<i>italics</i>	User defined term (font is courier)

The instruction set is highly orthogonal and is grouped into three basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal and control** operations

All instructions are executed within one single instruction cycle, unless a conditional test is true or the program counter is changed as a result of an instruction. In this case, the execution takes two instruction cycles with the second cycle executed as a NOP. One instruction cycle consists of four oscillator periods. Thus, for an oscillator frequency of 4 MHz, the normal instruction execution time is 1 μs. If a conditional test is true or the program counter is changed as a result of an instruction, the instruction execution time is 2 μs.

Table 8-1 lists the instructions recognized by the MPASM™ assembler.

Figure 8-1 shows the three general formats that the instructions can have.

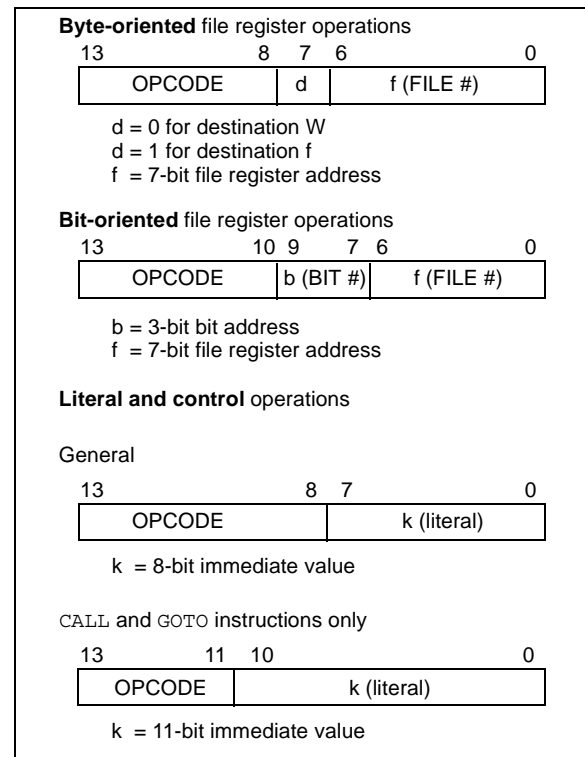
Note: To maintain upward compatibility with future PIC® MCU products, do not use the OPTION and TRIS instructions.

All examples use the following format to represent a hexadecimal number:

0xhh

where h signifies a hexadecimal digit.

FIGURE 8-1: GENERAL FORMAT FOR INSTRUCTIONS



8.1 Instruction Descriptions

ADDLW Add Literal and W

Syntax:	[<i>label</i>] ADDLW k				
Operands:	$0 \leq k \leq 255$				
Operation:	$(W) + k \rightarrow (W)$				
Status Affected:	C, DC, Z				
Encoding:	<table border="1"><tr><td>11</td><td>111x</td><td>kkkk</td><td>kkkk</td></tr></table>	11	111x	kkkk	kkkk
11	111x	kkkk	kkkk		
Description:	The contents of the W register are added to the eight bit literal 'k' and the result is placed in the W register.				
Words:	1				
Cycles:	1				
Example	ADDLW 0x15 Before Instruction W = 0x10 After Instruction W = 0x25				

ANDLW AND Literal with W

Syntax:	[<i>label</i>] ANDLW k				
Operands:	0 ≤ k ≤ 255				
Operation:	(W) .AND. (k) → (W)				
Status Affected:	Z				
Encoding:	<table border="1"><tr><td>11</td><td>1001</td><td>kkkk</td><td>kkkk</td></tr></table>	11	1001	kkkk	kkkk
11	1001	kkkk	kkkk		
Description:	The contents of W register are AND'ed with the eight bit literal 'k'. The result is placed in the W register.				
Words:	1				
Cycles:	1				
Example	ANDLW 0x5F Before Instruction W = 0xA3 After Instruction W = 0x03				

ADDWF Add W and f

Syntax:	[<i>label</i>] ADDWF <i>f</i> , <i>d</i>												
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$												
Operation:	$(W) + (f) \rightarrow (\text{dest})$												
Status Affected:	C, DC, Z												
Encoding:	<table border="1"><tr><td>00</td><td>0111</td><td>dfff</td><td>ffff</td></tr></table>	00	0111	dfff	ffff								
00	0111	dfff	ffff										
Description:	Add the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.												
Words:	1												
Cycles:	1												
Example	<pre>ADDWF FSR, 0</pre> <p>Before Instruction</p> <table><tr><td>W</td><td>=</td><td>0x17</td></tr><tr><td>FSR</td><td>=</td><td>0xC2</td></tr></table> <p>After Instruction</p> <table><tr><td>W</td><td>=</td><td>0xD9</td></tr><tr><td>FSR</td><td>=</td><td>0xC2</td></tr></table>	W	=	0x17	FSR	=	0xC2	W	=	0xD9	FSR	=	0xC2
W	=	0x17											
FSR	=	0xC2											
W	=	0xD9											
FSR	=	0xC2											

ANDWF AND W with f

Syntax:	[<i>label</i>] ANDWF <i>f</i> , <i>d</i>				
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$				
Operation:	(W) .AND. (f) \rightarrow (dest)				
Status Affected:	Z				
Encoding:	<table border="1"><tr><td>00</td><td>0101</td><td>dfff</td><td>ffff</td></tr></table>	00	0101	dfff	ffff
00	0101	dfff	ffff		
Description:	AND the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.				
Words:	1				
Cycles:	1				
Example	ANDWF FSR, 1 Before Instruction W = 0x17 FSR = 0xC2 After Instruction W = 0x17 FSR = 0x02				

MOV

Move f

Syntax:

[*label*] MOVF f,d

Operands:

$0 \leq f \leq 127$
 $d \in [0,1]$

Operation:

(f) → (dest)

Status Affected:

Z

Encoding:

00	1000	dfff	ffff
----	------	------	------

Description:

The contents of register f is moved to a destination dependant upon the status of d. If d = 0, destination is W register. If d = 1, the destination is file register f itself. d = 1 is useful to test a file register since status flag Z is affected.

Words:

1

Cycles:

1

Example

MOV FSR, 0

After Instruction

W = value in FSR register

Z = 1

MOVWF

Move W to f

Syntax:

[*label*] MOVWF f

Operands:

$0 \leq f \leq 127$

Operation:

(W) → (f)

Status Affected:

None

Encoding:

00	0000	1fff	ffff
----	------	------	------

Description:

Move data from W register to register 'f'.

Words:

1

Cycles:

1

Example

MOVWF OPTION

Before Instruction

OPTION = 0xFF

W = 0x4F

After Instruction

OPTION = 0x4F

W = 0x4F

NOP		No Operation			
Syntax:	[<i>label</i>] NOP				
Operands:	None				
Operation:	No operation				
Status Affected:	None				
Encoding:	00	0000	0xx0	0000	
Description:	No operation.				
Words:	1				
Cycles:	1				
Example	NOP				

OPTION	Load Option Register			
Syntax:	[<i>label</i>] OPTION			
Operands:	None			
Operation:	(W) → OPTION			
Status Affected:	None			
Encoding:	00	0000	0110	0010
Description:	The contents of the W register are loaded in the OPTION register. This instruction is supported for code compatibility with PIC16C5X products. Since OPTION is a readable/writable register, the user can directly address it.			
Words:	1			
Cycles:	1			
Example	<div>To maintain upward compatibility with future PIC MCU products, do not use this instruction.</div>			

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RETFIE Return from Interrupt

Syntax:	[<i>label</i>] RETFIE				
Operands:	None				
Operation:	TOS → PC, 1 → GIE				
Status Affected:	None				
Encoding:	<table><tr><td>00</td><td>0000</td><td>0000</td><td>1001</td></tr></table>	00	0000	0000	1001
00	0000	0000	1001		
Description:	Return from Interrupt. Stack is POPed and Top of Stack (TOS) is loaded in the PC. Interrupts are enabled by setting Global Interrupt Enable bit, GIE (INTCON<7>). This is a two-cycle instruction.				
Words:	1				
Cycles:	2				
Example	RETFIE After Interrupt PC = TOS GIE = 1				

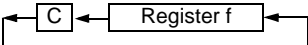
RETURN Return from Subroutine

Syntax:	[<i>label</i>] RETURN				
Operands:	None				
Operation:	TOS → PC				
Status Affected:	None				
Encoding:	<table border="1"><tr><td>00</td><td>0000</td><td>0000</td><td>1000</td></tr></table>	00	0000	0000	1000
00	0000	0000	1000		
Description:	Return from subroutine. The stack is POPed and the top of the stack (TOS) is loaded into the program counter. This is a two-cycle instruction.				
Words:	1				
Cycles:	2				
Example	<pre>RETURN</pre> <p>After Interrupt</p> <p>PC = TOS</p>				

RETLW Return with Literal in W

Syntax:	[<i>label</i>] RETLW <i>k</i>			
Operands:	$0 \leq k \leq 255$			
Operation:	$k \rightarrow (W);$ $TOS \rightarrow PC$			
Status Affected:	None			
Encoding:	11	01xx	kkkk	kkkk
Description:	The W register is loaded with the eight bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.			
Words:	1			
Cycles:	2			
Example	<pre>CALL TABLE;W contains table ;offset value ;W now has table value . . . ADDWF PC ;W = offset TABLE RETLW k1 ;Begin table RETLW k2 ; . . RETLW kn ; End of table</pre>			
	Before Instruction			
	W = 0x07			
	After Instruction			
	W = value of k8			

RLF Rotate Left f through Carry

Syntax:	[<i>label</i>] RLF <i>f</i> , <i>d</i>				
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$				
Operation:	See description below				
Status Affected:	C				
Encoding:	<table><tr><td>00</td><td>1101</td><td>dfff</td><td>ffff</td></tr></table>	00	1101	dfff	ffff
00	1101	dfff	ffff		
Description:	<p>The contents of register 'f' are rotated one bit to the left through the Carry Flag. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is stored back in register 'f'.</p> 				
Words:	1				
Cycles:	1				
Example	<pre>RLF REG1,0</pre> <p>Before Instruction</p> <pre>REG1 = 1110 0110 C = 0</pre> <p>After Instruction</p> <pre>REG1 = 1110 0110 W = 1100 1100 C = 1</pre>				

XORLW Exclusive OR Literal with W

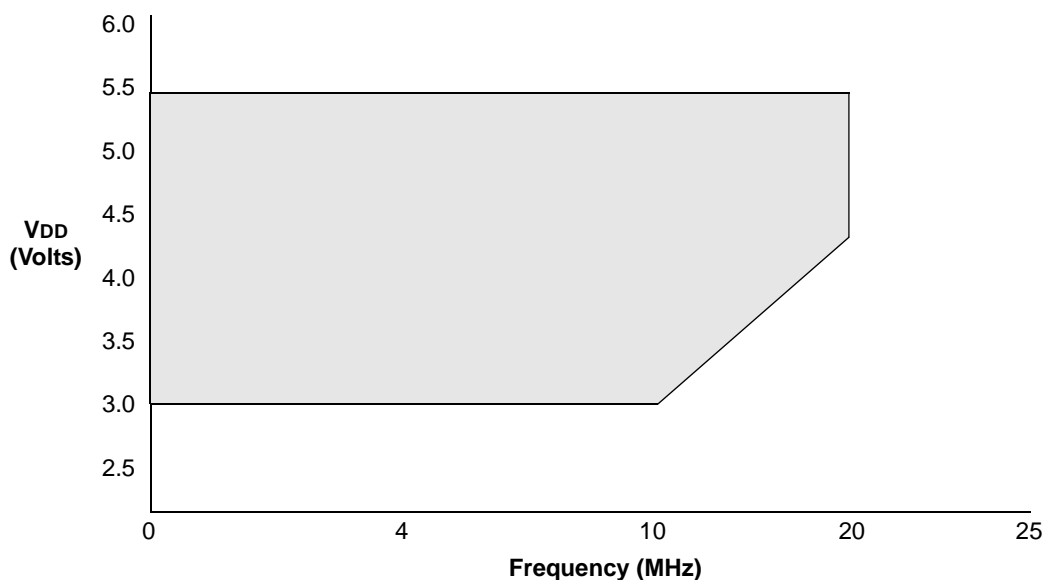
Syntax:	[<i>label</i>] XORLW <i>k</i>				
Operands:	$0 \leq k \leq 255$				
Operation:	(W) .XOR. <i>k</i> \rightarrow (W)				
Status Affected:	Z				
Encoding:	<table><tr><td>11</td><td>1010</td><td>kkkk</td><td>kkkk</td></tr></table>	11	1010	kkkk	kkkk
11	1010	kkkk	kkkk		
Description:	The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.				
Words:	1				
Cycles:	1				
Example:	<pre>XORLW 0xAF</pre> <p>Before Instruction</p> <p>W = 0xB5</p> <p>After Instruction</p> <p>W = 0x1A</p>				

XORWF Exclusive OR W with f

Syntax:	[<i>label</i>] XORWF f,d				
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$				
Operation:	(W) .XOR. (f) \rightarrow (dest)				
Status Affected:	Z				
Encoding:	<table border="1"><tr><td>00</td><td>0110</td><td>dfff</td><td>ffff</td></tr></table>	00	0110	dfff	ffff
00	0110	dfff	ffff		
Description:	Exclusive OR the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.				
Words:	1				
Cycles:	1				
Example	<pre>XORWF REG 1</pre> <p>Before Instruction</p> <p>REG = 0xAF</p> <p>W = 0xB5</p> <p>After Instruction</p> <p>REG = 0x1A</p> <p>W = 0xB5</p>				

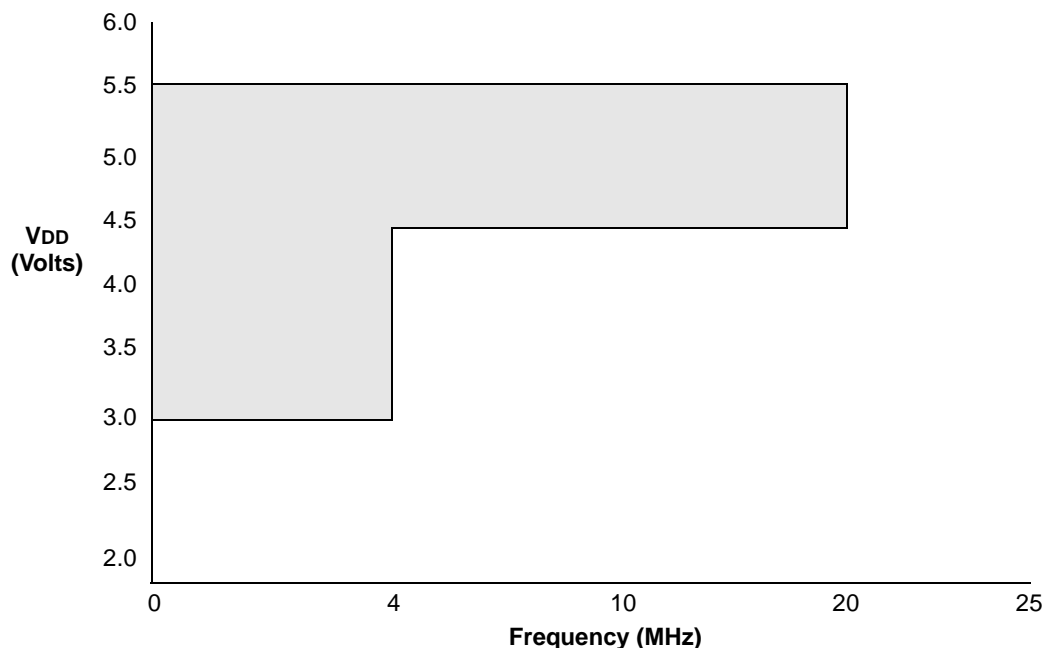
PIC16C55X

FIGURE 10-1: VOLTAGE-FREQUENCY GRAPH, $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ (COMMERCIAL TEMPS)



- Note 1:** The shaded region indicates the permissible combinations of voltage and frequency.
- Note 2:** The maximum rated speed of the part limits the permissible combinations of voltage and frequency. Please reference the Product Identification System section for the maximum rated speed of the parts.

FIGURE 10-2: VOLTAGE-FREQUENCY GRAPH, $-40^{\circ}\text{C} \leq T_A < 0^{\circ}\text{C}$, $+70^{\circ}\text{C} < T_A \leq +125^{\circ}\text{C}$ (OUTSIDE OF COMMERCIAL TEMPS)



- Note 1:** The shaded region indicates the permissible combinations of voltage and frequency.
- Note 2:** The maximum rated speed of the part limits the permissible combinations of voltage and frequency. Please reference the Product Identification System section for the maximum rated speed of the parts.

FIGURE 10-3: VOLTAGE-FREQUENCY GRAPH, $0^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$

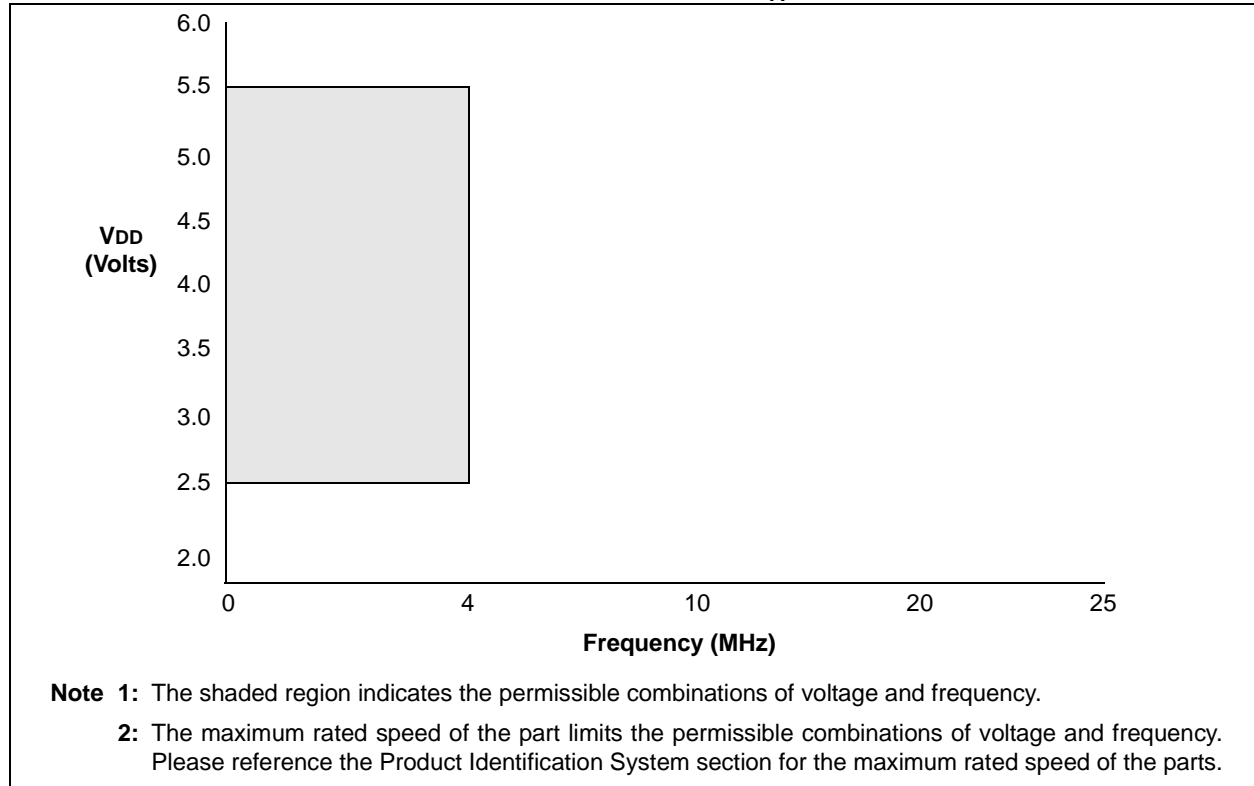
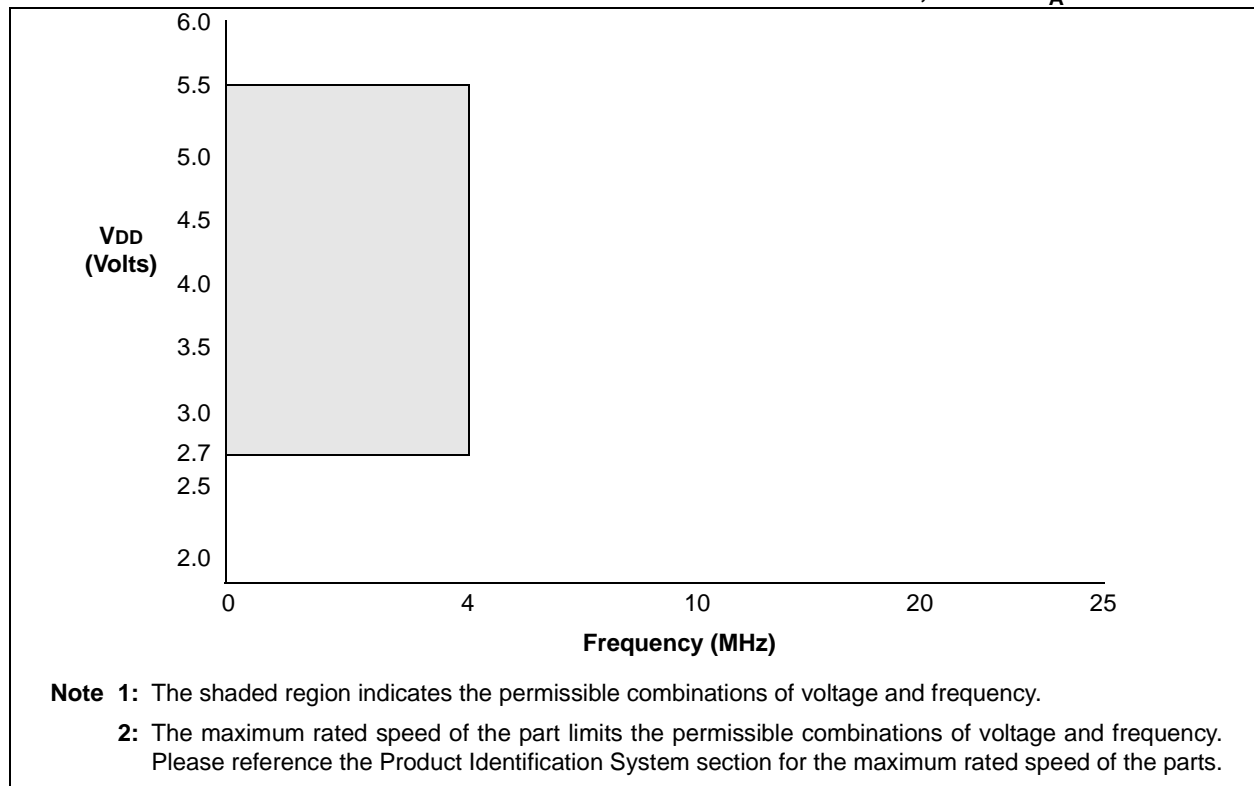


FIGURE 10-4: PIC16LC554/557/558 VOLTAGE-FREQUENCY GRAPH, $-40^{\circ}\text{C} \leq T_A \leq 0^{\circ}\text{C}$



10.4 Timing Diagrams and Specifications

FIGURE 10-6: EXTERNAL CLOCK TIMING

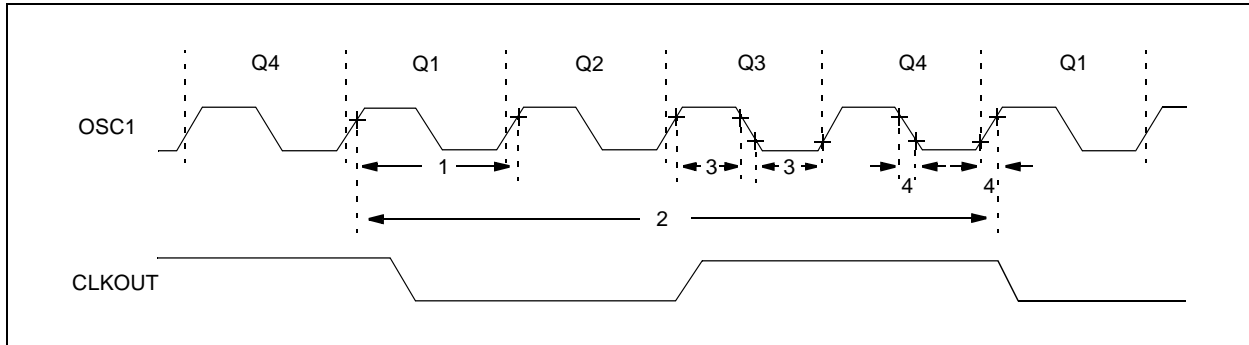


TABLE 10-1: EXTERNAL CLOCK TIMING REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	Fos	External CLKIN Frequency ⁽¹⁾	DC	—	4	MHz	XT and RC osc mode, VDD=5.0V
			DC	—	20	MHz	HS osc mode
			DC	—	200	kHz	LP osc mode
		Oscillator Frequency ⁽¹⁾	DC	—	4	MHz	RC osc mode, VDD=5.0V
			0.1	—	4	MHz	XT osc mode
			1	—	20	MHz	HS osc mode
			DC	—	200	kHz	LP osc mode
1	Tosc	External CLKIN Period ⁽¹⁾	250	—	—	ns	XT and RC osc mode
			50	—	—	ns	HS osc mode
			5	—	—	µs	LP osc mode
		Oscillator Period ⁽¹⁾	250	—	—	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			50	—	1,000	ns	HS osc mode
			5	—	—	µs	LP osc mode
2	Tcy	Instruction Cycle Time ⁽¹⁾	1.0	Fos/4	DC	µs	TCY=FOS/4
3*	TosL, TosH	External Clock in (OSC1) High or Low Time	100*	—	—	ns	XT osc mode
			2*	—	—	µs	LP osc mode
			20*	—	—	ns	HS osc mode
4*	TosR, TosF	External Clock in (OSC1) Rise or Fall Time	25*	—	—	ns	XT osc mode
			50*	—	—	ns	LP osc mode
			15*	—	—	ns	HS osc mode

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0 V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (Tcy) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1 pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

TABLE 10-2: CLKOUT AND I/O TIMING REQUIREMENTS

Parameter #	Sym	Characteristic	Min	Typ†	Max	Units
10*	TosH2ckL	OSC1↑ to CLKOUT↓ ⁽¹⁾	— —	75 —	200 400	ns ns
11*	TosH2ckH	OSC1↑ to CLKOUT↑ ⁽¹⁾	— —	75 —	200 400	ns ns
12*	TckR	CLKOUT rise time ⁽¹⁾	— —	35 —	100 200	ns ns
13*	TckF	CLKOUT fall time ⁽¹⁾	— —	35 —	100 200	ns ns
14*	TckL2ioV	CLKOUT ↓ to Port out valid ⁽¹⁾	—	—	20	ns
15*	TioV2ckH	Port in valid before CLKOUT ↑ ⁽¹⁾	Tosc +200 ns Tosc +400 ns	— —	— —	ns ns
16*	TckH2ioI	Port in hold after CLKOUT ↑ ⁽¹⁾	0	—	—	ns
17*	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	— —	50	150 300	ns ns
18*	TosH2ioI	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	100 200	— —	— —	ns ns
19*	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	0	—	—	ns
20*	TioR	Port output rise time	— —	10 —	40 80	ns ns
21*	TioF	Port output fall time	— —	10 —	40 80	ns ns
22*	Tinp	RB0/INT pin high or low time	25 40	— —	— —	ns ns
23*	Trbp	RB<7:4> change interrupt high or low time	Tcy	—	—	ns

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Measurements are taken in RC mode where CLKOUT output is 4 x Tosc.

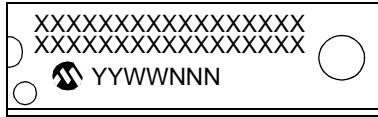
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NOTES:

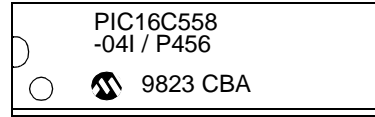
11.0 PACKAGING INFORMATION

11.1 Package Marking Information

18-Lead PDIP



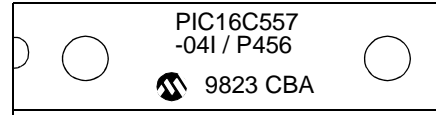
Example



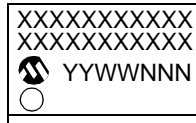
28-Lead PDIP



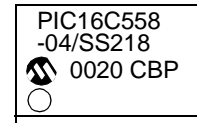
Example



20-Lead SSOP



Example



28-Lead SSOP



Example

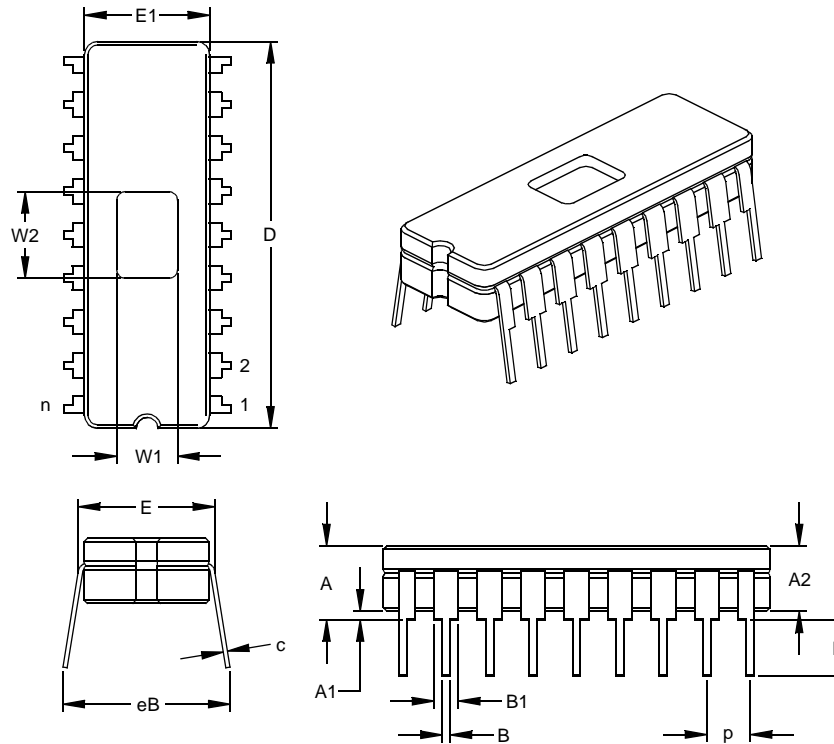


Legend:	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	(e3)	Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.

Note: In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

18-Lead Ceramic Dual In-line with Window (JW) – 300 mil (CERDIP)

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packageing>



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		18			18	
Pitch	p		.100			2.54	
Top to Seating Plane	A	.170	.183	.195	4.32	4.64	4.95
Ceramic Package Height	A2	.155	.160	.165	3.94	4.06	4.19
Standoff	A1	.015	.023	.030	0.38	0.57	0.76
Shoulder to Shoulder Width	E	.300	.313	.325	7.62	7.94	8.26
Ceramic Pkg. Width	E1	.285	.290	.295	7.24	7.37	7.49
Overall Length	D	.880	.900	.920	22.35	22.86	23.37
Tip to Seating Plane	L	.125	.138	.150	3.18	3.49	3.81
Lead Thickness	c	.008	.010	.012	0.20	0.25	0.30
Upper Lead Width	B1	.050	.055	.060	1.27	1.40	1.52
Lower Lead Width	B	.016	.019	.021	0.41	0.47	0.53
Overall Row Spacing	§ eB	.345	.385	.425	8.76	9.78	10.80
Window Width	W1	.130	.140	.150	3.30	3.56	3.81
Window Length	W2	.190	.200	.210	4.83	5.08	5.33

* Controlling Parameter
 § Significant Characteristic
 JEDEC Equivalent: MO-036
 Drawing No. C04-010