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#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	POR, WDT
Number of I/O	13
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2.5V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SSOP (0.209", 5.30mm Width)
Supplier Device Package	20-SSOP
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lc558t-04e-ss">https://www.e-xfl.com/product-detail/microchip-technology/pic16lc558t-04e-ss</a>

# PIC16C55X

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NOTES:

# PIC16C55X

## 3.1 Clocking Scheme/Instruction Cycle

The clock input (OSC1/CLKIN pin) is internally divided by four to generate four non-overlapping quadrature clocks namely Q1, Q2, Q3 and Q4. Internally, the program counter (PC) is incremented every Q1, the instruction is fetched from the program memory and latched into the instruction register in Q4. The instruction is decoded and executed during the following Q1 through Q4. The clocks and instruction execution flow are shown in Figure 3-2.

## 3.2 Instruction Flow/Pipelining

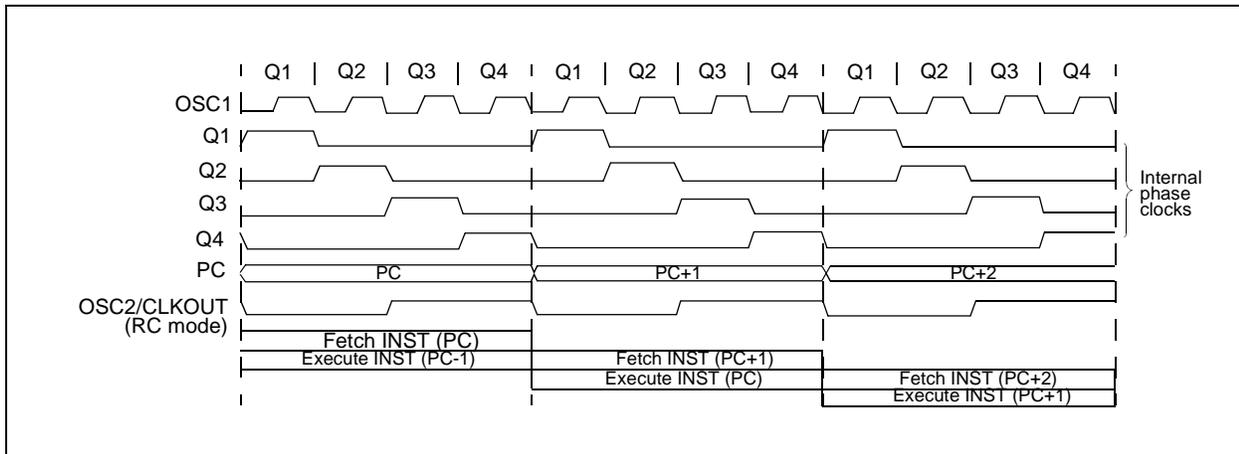
An "Instruction Cycle" consists of four Q cycles (Q1, Q2, Q3 and Q4). The instruction fetch and execute are pipelined such that fetch takes one instruction cycle

while decode and execute takes another instruction cycle. However, due to the pipelining, each instruction effectively executes in one cycle. If an instruction causes the program counter to change (e.g., GOTO), then two cycles are required to complete the instruction (Example 3-1).

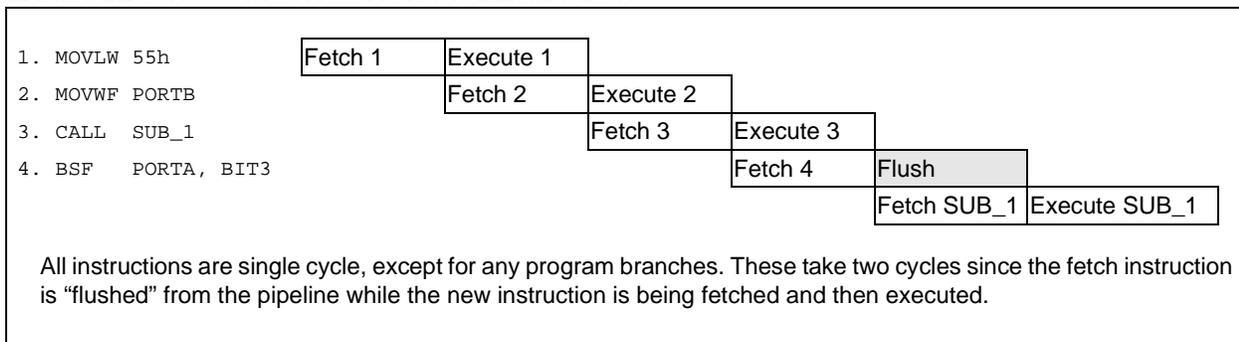
A fetch cycle begins with the program counter (PC) incrementing in Q1.

In the execution cycle, the fetched instruction is latched into the "Instruction Register (IR)" in cycle Q1. This instruction is then decoded and executed during the Q2, Q3, and Q4 cycles. Data memory is read during Q2 (operand read) and written during Q4 (destination write).

**FIGURE 3-2: CLOCK/INSTRUCTION CYCLE**



**EXAMPLE 3-1: INSTRUCTION PIPELINE FLOW**

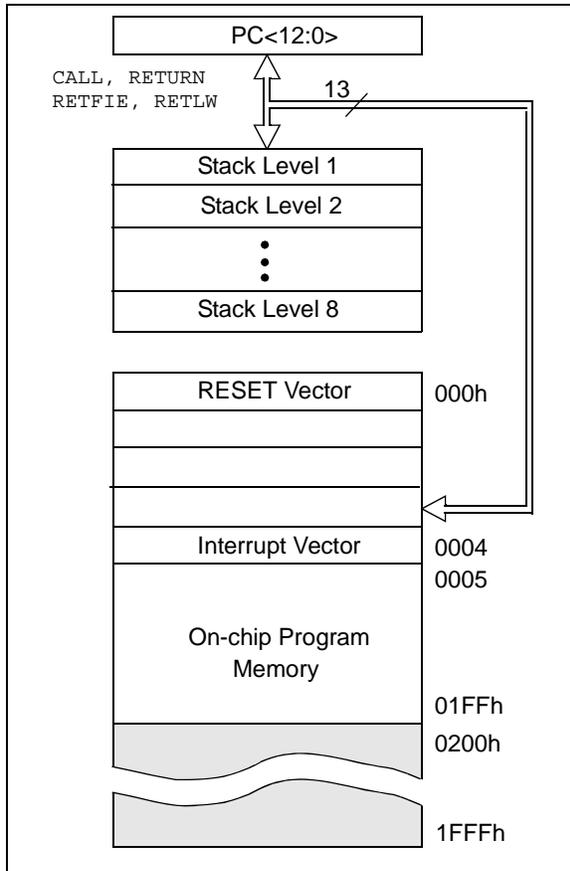


## 4.0 MEMORY ORGANIZATION

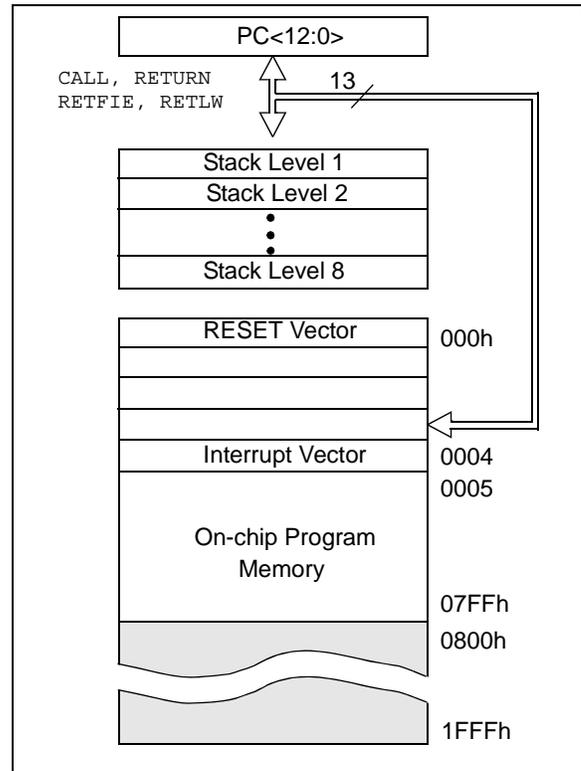
### 4.1 Program Memory Organization

The PIC16C55X has a 13-bit program counter capable of addressing an 8 K x 14 program memory space. Only the first 512 x 14 (0000h - 01FFh) for the PIC16C554 and 2K x 14 (0000h - 07FFh) for the PIC16C557 and PIC16C558 are physically implemented. Accessing a location above these boundaries will cause a wrap-around within the first 512 x 14 spaces in the PIC16C554, or 2K x 14 space of the PIC16C558 and PIC16C557. The RESET vector is at 0000h and the interrupt vector is at 0004h (Figure 4-1, Figure 4-2).

**FIGURE 4-1: PROGRAM MEMORY MAP AND STACK FOR THE PIC16C554**



**FIGURE 4-2: PROGRAM MEMORY MAP AND STACK FOR THE PIC16C557 AND PIC16C558**



### 4.2 Data Memory Organization

The data memory (Figure 4-3 through Figure 4-5) is partitioned into two banks which contain the General Purpose Registers (GPR) and the Special Function Registers (SFR). Bank 0 is selected when the RP0 bit (STATUS <5>) is cleared. Bank 1 is selected when the RP0 bit is set. The Special Function Registers are located in the first 32 locations of each Bank. Register locations 20-6Fh (Bank 0) on the PIC16C554 and 20-7Fh (Bank 0) and A0-BFh (Bank 1) on the PIC16C558 and PIC16C557 are General Purpose Registers implemented as static RAM. Some special purpose registers are mapped in Bank 1.

#### 4.2.1 GENERAL PURPOSE REGISTER FILE

The register file is organized as 80 x 8 in the PIC16C554 and 128 x 8 in the PIC16C557 and PIC16C558. Each can be accessed either directly or indirectly through the File Select Register, FSR (Section 4.4).

# PIC16C55X

**FIGURE 4-3: DATA MEMORY MAP FOR THE PIC16C554**

File Address			File Address
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h
01h	TMR0	OPTION	81h
02h	PCL	PCL	82h
03h	STATUS	STATUS	83h
04h	FSR	FSR	84h
05h	PORTA	TRISA	85h
06h	PORTB	TRISB	86h
07h			87h
08h			88h
09h			89h
0Ah	PCLATH	PCLATH	8Ah
0Bh	INTCON	INTCON	8Bh
0Ch			8Ch
0Dh			8Dh
0Eh		PCON	8Eh
0Fh			8Fh
10h			90h
11h			91h
12h			92h
13h			93h
14h			94h
15h			95h
16h			96h
17h			97h
18h			98h
19h			99h
1Ah			9Ah
1Bh			9Bh
1Ch			9Ch
1Dh			9Dh
1Eh			9Eh
1Fh			9Fh
20h	General Purpose Register		A0h
6Fh			
70h			C0h
~~~~~			
7Fh			FFh
Bank 0		Bank 1	

Unimplemented data memory locations, read as '0'.  
**Note 1:** Not a physical register.

**FIGURE 4-4: DATA MEMORY MAP FOR THE PIC16C557**

File Address			File Address
00h	INDF <sup>(1)</sup>	INDF <sup>(1)</sup>	80h
01h	TMR0	OPTION	81h
02h	PCL	PCL	82h
03h	STATUS	STATUS	83h
04h	FSR	FSR	84h
05h	PORTA	TRISA	85h
06h	PORTB	TRISB	86h
07h	PORTC	TRISC	87h
08h			88h
09h			89h
0Ah	PCLATH	PCLATH	8Ah
0Bh	INTCON	INTCON	8Bh
0Ch			8Ch
0Dh			8Dh
0Eh		PCON	8Eh
0Fh			8Fh
10h			90h
11h			91h
12h			92h
13h			93h
14h			94h
15h			95h
16h			96h
17h			97h
18h			98h
19h			99h
1Ah			9Ah
1Bh			9Bh
1Ch			9Ch
1Dh			9Dh
1Eh			9Eh
1Fh			9Fh
20h	General Purpose Register	General Purpose Register	A0h
6Fh			
70h			C0h
~~~~~			
7Fh			FFh
Bank 0		Bank 1	

Unimplemented data memory locations, read as '0'.  
**Note 1:** Not a physical register.

# PIC16C55X

## 4.2.2.2 OPTION Register

The OPTION register is a readable and writable register which contains various control bits to configure the TMR0/WDT prescaler, the external RB0/INT interrupt, TMR0 and the weak pull-ups on PORTB.

**Note 1:** To achieve a 1:1 prescaler assignment for TMR0, assign the prescaler to the WDT (PSA = 1).

### REGISTER 4-2: OPTION REGISTER (ADDRESS 81H)

	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	$\overline{\text{RBPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
bit7								bit0

- bit 7 **RBPU:** PORTB Pull-up Enable bit  
 1 = PORTB pull-ups are disabled  
 0 = PORTB pull-ups are enabled by individual port latch values
- bit 6 **INTEDG:** Interrupt Edge Select bit  
 1 = Interrupt on rising edge of RB0/INT pin  
 0 = Interrupt on falling edge of RB0/INT pin
- bit 5 **T0CS:** TMR0 Clock Source Select bit  
 1 = Transition on RA4/T0CKI pin  
 0 = Internal instruction cycle clock (CLKOUT)
- bit 4 **T0SE:** TMR0 Source Edge Select bit  
 1 = Increment on high-to-low transition on RA4/T0CKI pin  
 0 = Increment on low-to-high transition on RA4/T0CKI pin
- bit 3 **PSA:** Prescaler Assignment bit  
 1 = Prescaler is assigned to the WDT  
 0 = Prescaler is assigned to the Timer0 module
- bit 2-0 **PS2:PS0:** Prescaler Rate Select bits

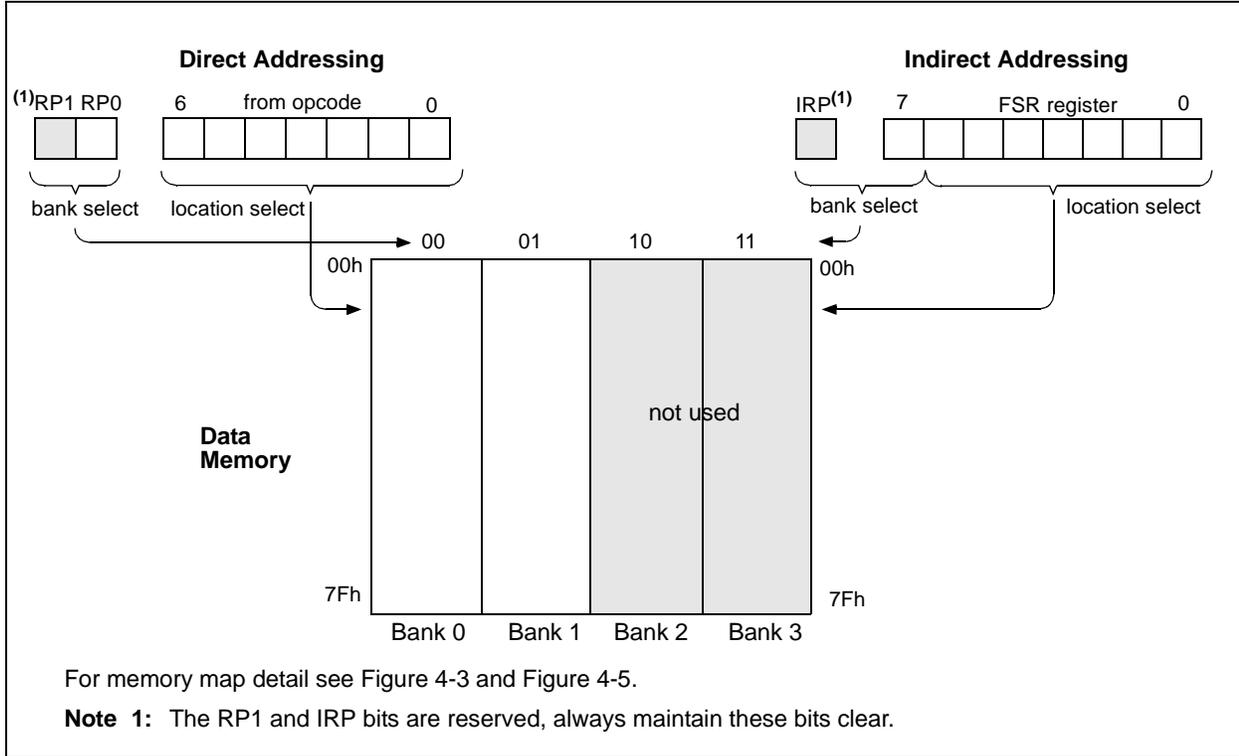
Bit Value	TMR0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

**Legend:**

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
 - n = Value at POR reset              '1' = Bit is set                      '0' = Bit is cleared              x = Bit is unknown

# PIC16C55X

**FIGURE 4-7: DIRECT/INDIRECT ADDRESSING PIC16C55X**



## 5.0 I/O PORTS

The PIC16C554 and PIC16C558 have two ports, PORTA and PORTB. The PIC16C557 has three ports, PORTA, PORTB and PORTC.

### 5.1 PORTA and TRISA Registers

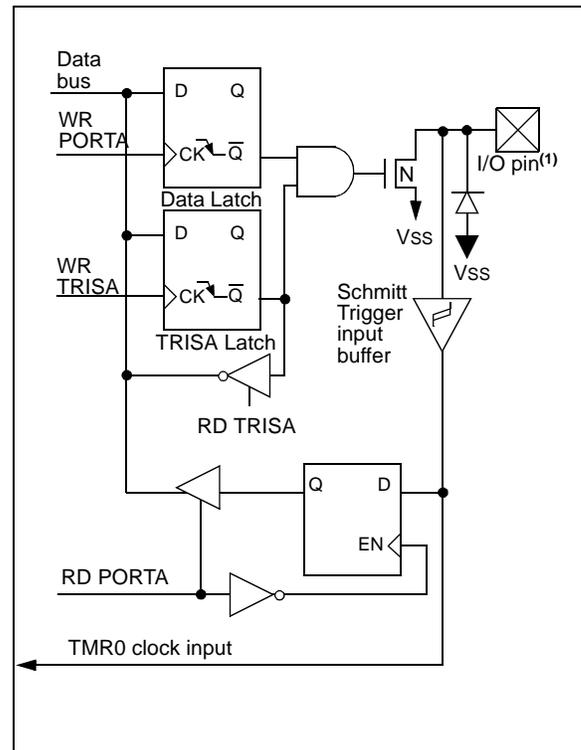
PORTA is a 5-bit wide latch. RA4 is a Schmitt Trigger input and an open-drain output. Port RA4 is multiplexed with the T0CKI clock input. All other RA port pins have Schmitt Trigger input levels and full CMOS output drivers. All pins have data direction bits (TRIS registers) which can configure these pins as input or output.

A '1' in the TRISA register puts the corresponding output driver in a Hi-impedance mode. A '0' in the TRISA register puts the contents of the output latch on the selected pin(s).

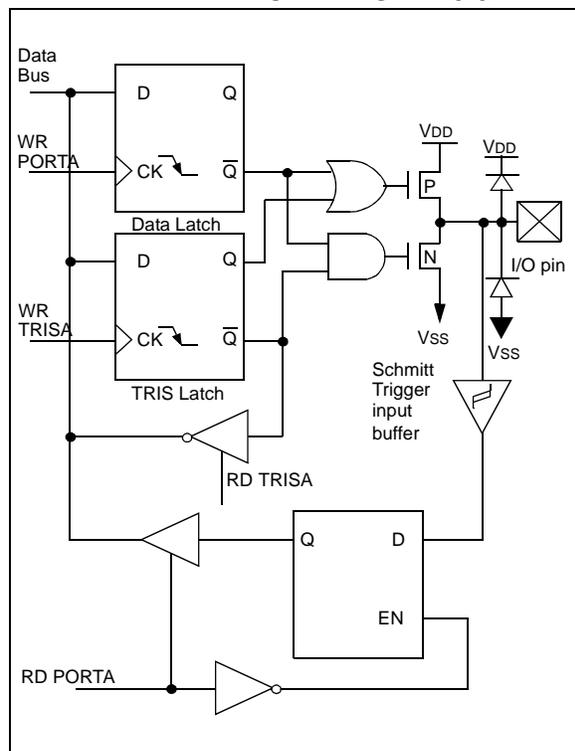
Reading the PORTA register reads the status of the pins, whereas writing to it will write to the port latch. All write operations are read-modify-write operations. So a write to a port implies that the port pins are first read, then this value is modified and written to the port data latch.

**Note 1:** On RESET, the TRISA register is set to all inputs.

**FIGURE 5-2: BLOCK DIAGRAM OF RA4 PIN**



**FIGURE 5-1: BLOCK DIAGRAM OF PORT PINS RA<3:0>**





## 6.2 Oscillator Configurations

### 6.2.1 OSCILLATOR TYPES

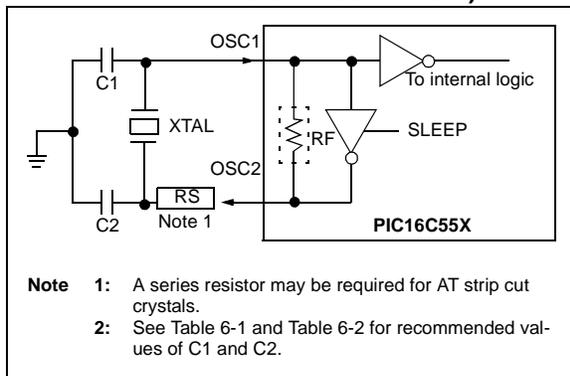
The PIC16C55X can be operated in four different oscillator options. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC Resistor/Capacitor

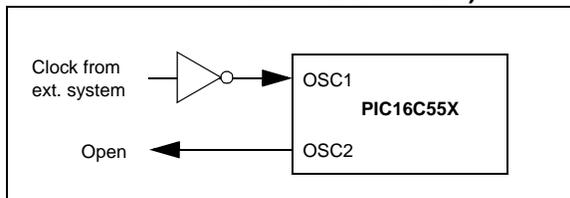
### 6.2.2 CRYSTAL OSCILLATOR / CERAMIC RESONATORS

In XT, LP or HS modes a crystal or ceramic resonator is connected to the OSC1 and OSC2 pins to establish oscillation (Figure 6-1). The PIC16C55X oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source to drive the OSC1 pin (Figure 6-2).

**FIGURE 6-1: CRYSTAL OPERATION (OR CERAMIC RESONATOR) (HS, XT OR LP OSC CONFIGURATION)**



**FIGURE 6-2: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)**



**TABLE 6-1: CAPACITOR SELECTION FOR CERAMIC RESONATORS (PRELIMINARY)**

Ranges Characterized:			
Mode	Freq	OSC1(C1)	OSC2(C2)
XT	455 kHz	22 - 100 pF	22 - 100 pF
	2.0 MHz	15 - 68 pF	15 - 68 pF
	4.0 MHz	15 - 68 pF	15 - 68 pF
HS	8.0 MHz	10 - 68 pF	10 - 68 pF
	16.0 MHz	10 - 22 pF	10 - 22 pF

**Note 1:** Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Since each resonator has its own characteristics, the user should consult with the resonator manufacturer for appropriate values of external components.

**TABLE 6-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR (PRELIMINARY)**

Mode	Freq	OSC1(C1)	OSC2(C2)
LP	32 kHz	68 - 100 pF	68 - 100 pF
	200 kHz	15 - 30 pF	15 - 30 pF
XT	100 kHz	68 - 150 pF	150 - 200 pF
	2 MHz	15 - 30 pF	15 - 30 pF
	4 MHz	15 - 30 pF	15 - 30 pF
HS	8 MHz	15 - 30 pF	15 - 30 pF
	10 MHz	15 - 30 pF	15 - 30 pF
	20 MHz	15 - 30 pF	15 - 30 pF

**Note 1:** Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Rs may be required in HS mode as well as XT mode to avoid over-driving crystals with low-drive level specification. Since each crystal has its own characteristics, the user should consult with the crystal manufacturer for appropriate values of external components.

## 6.4.5 POWER CONTROL/STATUS REGISTER (PCON)

Bit1 is  $\overline{\text{POR}}$  (Power-on Reset). It is a '0' on Power-on Reset and unaffected otherwise. The user must write a '1' to this bit following a Power-on Reset. On a subsequent RESET if  $\overline{\text{POR}}$  is '0', it will indicate that a Power-on Reset must have occurred ( $V_{DD}$  may have gone too low).

**TABLE 6-3: TIMEOUT IN VARIOUS SITUATIONS**

Oscillator Configuration	Power-up		Wake-up from SLEEP
	$\overline{\text{PWRTE}} = 0$	$\overline{\text{PWRTE}} = 1$	
XT, HS, LP	72 ms + 1024 T <sub>osc</sub>	1024 T <sub>osc</sub>	1024 T <sub>osc</sub>
RC	72 ms	—	—

**TABLE 6-4: STATUS BITS AND THEIR SIGNIFICANCE**

POR	TO	PD	
0	1	1	Power-on Reset
0	0	x	Illegal, $\overline{\text{TO}}$ is set on $\overline{\text{POR}}$
0	x	0	Illegal, $\overline{\text{PD}}$ is set on $\overline{\text{POR}}$
1	0	u	WDT Reset
1	0	0	WDT Wake-up
1	u	u	$\overline{\text{MCLR}}$ Reset during normal operation
1	1	0	$\overline{\text{MCLR}}$ Reset during SLEEP

## 6.5 Interrupts

The PIC16C55X has 3 sources of interrupt:

- External interrupt RB0/INT
- TMR0 overflow interrupt
- PORTB change interrupts (pins RB7:RB4)

The interrupt control register (INTCON) records individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

A global interrupt enable bit, GIE (INTCON<7>) enables (if set) all un-masked interrupts or disables (if cleared) all interrupts. Individual interrupts can be disabled through their corresponding enable bits in INTCON register. GIE is cleared on RESET.

The "Return from Interrupt" instruction, RETFIE, exits the interrupt routine as well as sets the GIE bit, which re-enables RB0/INT interrupts.

The INT pin interrupt, the RB port change interrupt and the TMR0 overflow interrupt flags are contained in the INTCON register.

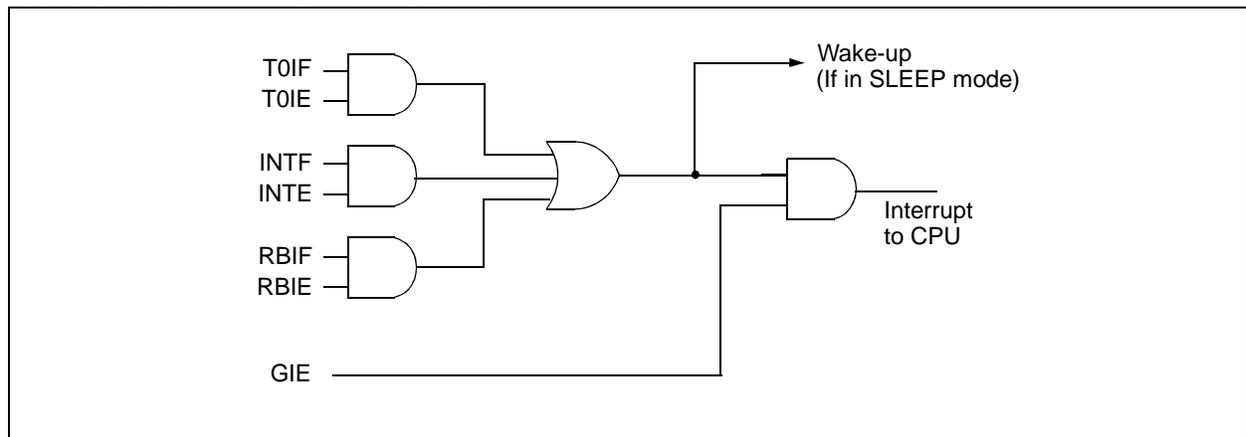
When an interrupt is responded to, the GIE is cleared to disable any further interrupt, the return address is pushed into the stack and the PC is loaded with 0004h. Once in the interrupt service routine the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid RB0/INT recursive interrupts.

For external interrupt events, such as the INT pin or PORTB change interrupt, the interrupt latency will be three or four instruction cycles. The exact latency depends when the interrupt event occurs (Figure 6-12). The latency is the same for one or two cycle instructions. Once in the interrupt service routine, the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid multiple interrupt requests. Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.

**Note 1:** Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.

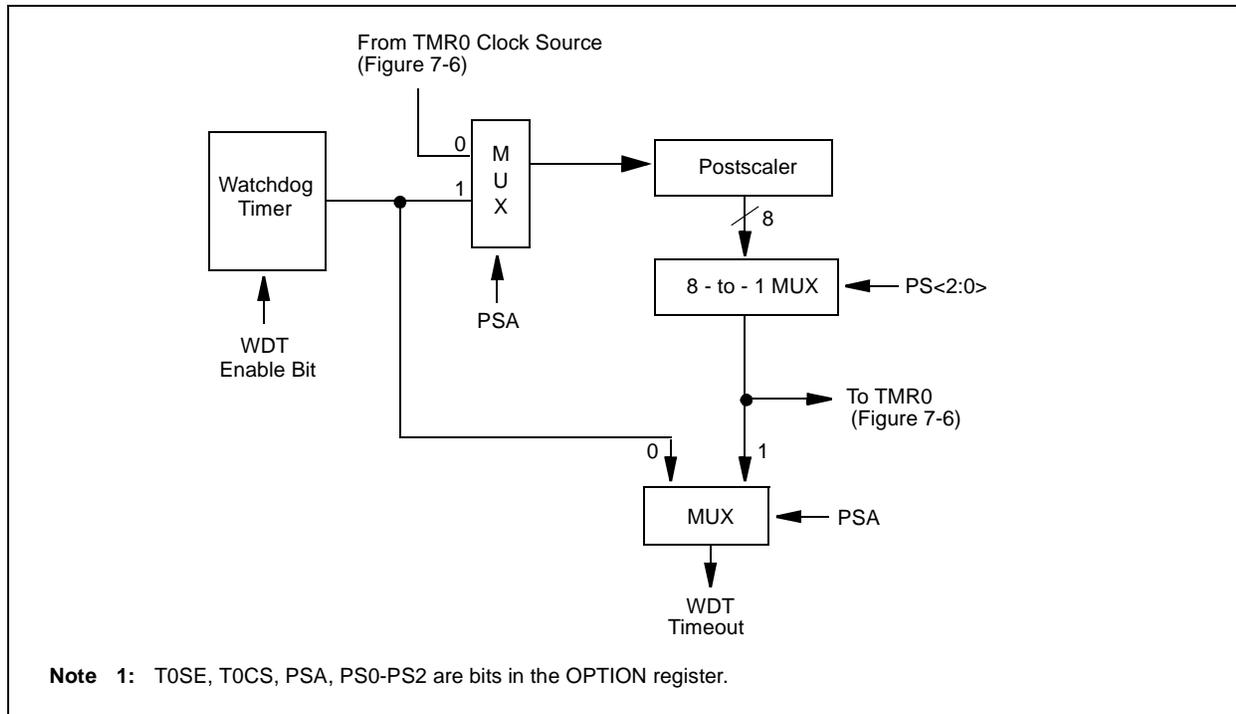
**2:** When an instruction that clears the GIE bit is executed, any interrupts that were pending for execution in the next cycle are ignored. The CPU will execute a NOP in the cycle immediately following the instruction which clears the GIE bit. The interrupts which were ignored are still pending to be serviced when the GIE bit is set again.

**FIGURE 6-11: INTERRUPT LOGIC**



# PIC16C55X

**FIGURE 6-13: WATCHDOG TIMER BLOCK DIAGRAM**



**TABLE 6-7: SUMMARY OF WATCHDOG TIMER REGISTERS**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR	Value on all other RESETS
2007h	Config. bits	—	Reserved	CP1	CP0	PWRTE	WDTE	FOSC1	FOSC0		
81h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: x = unknown, u = unchanged, q = value depends on condition, — = unimplemented, read as '0'.  
Shaded cells are not used by the Watchdog Timer.

## 7.0 TIMER0 MODULE

The Timer0 module timer/counter has the following features:

- 8-bit timer/counter
- Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
- Interrupt on overflow from FFh to 00h
- Edge select for external clock

Figure 7-1 is a simplified block diagram of the Timer0 module.

Timer mode is selected by clearing the T0CS bit (OPTION<5>). In Timer mode, the TMR0 will increment every instruction cycle (without prescaler). If Timer0 is written, the increment is inhibited for the following two cycles (Figure 7-2 and Figure 7-3). The user can work around this by writing an adjusted value to TMR0.

Counter mode is selected by setting the T0CS bit. In this mode Timer0 will increment either on every rising or falling edge of pin RA4/T0CKI. The incrementing edge is determined by the source edge (T0SE) control

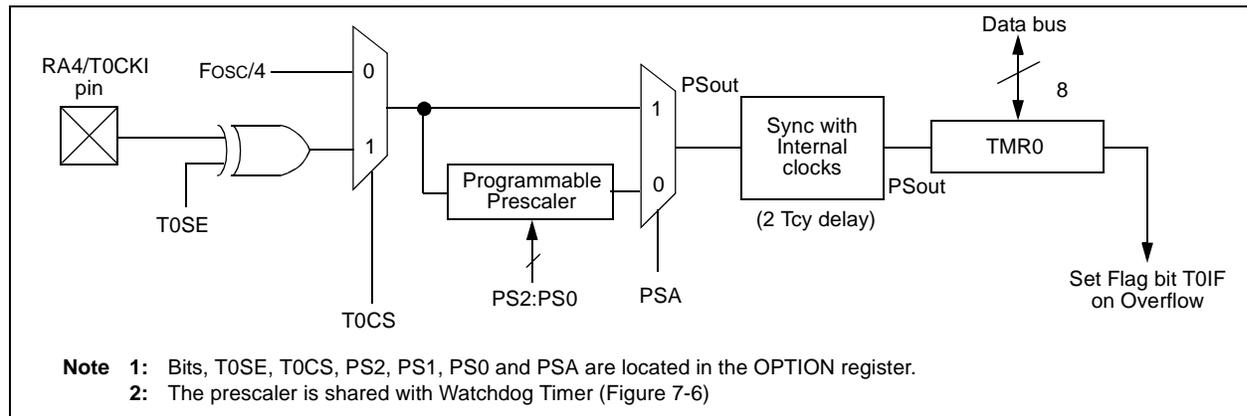
bit (OPTION<4>). Clearing the T0SE bit selects the rising edge. Restrictions on the external clock input are discussed in detail in Section 7.2.

The prescaler is shared between the Timer0 module and the Watchdog Timer. The prescaler assignment is controlled in software by the control bit PSA (OPTION<3>). Clearing the PSA bit will assign the prescaler to Timer0. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale value of 1:2, 1:4, ..., 1:256 are selectable. Section 7.3 details the operation of the prescaler.

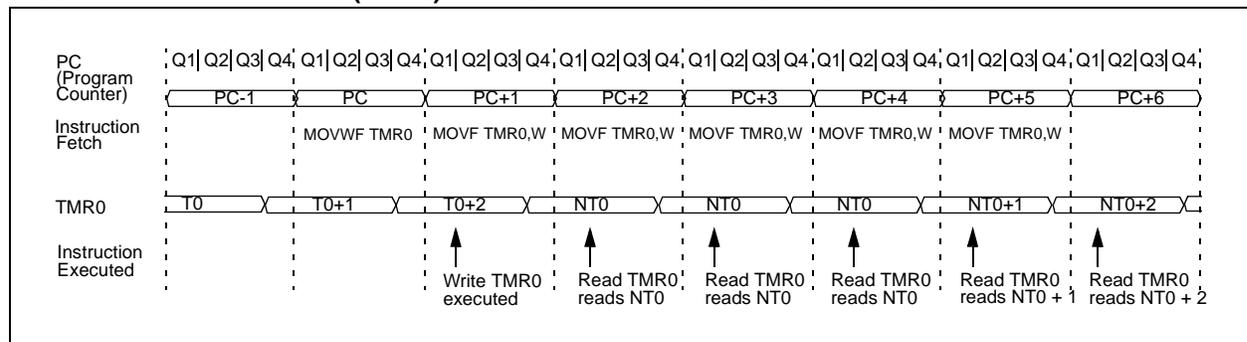
### 7.1 TIMER0 Interrupt

Timer0 interrupt is generated when the TMR0 register timer/counter overflows from FFh to 00h. This overflow sets the T0IF bit. The interrupt can be masked by clearing the T0IE bit (INTCON<5>). The T0IF bit (INTCON<2>) must be cleared in software by the Timer0 module interrupt service routine before re-enabling this interrupt. The Timer0 interrupt cannot wake the processor from SLEEP since the timer is shut off during SLEEP. See Figure 7-4 for Timer0 interrupt timing.

**FIGURE 7-1: TIMER0 BLOCK DIAGRAM**



**FIGURE 7-2: TIMER0 (TMR0) TIMING: INTERNAL CLOCK/NO PRESCALER**



## 8.1 Instruction Descriptions

### ADDLW Add Literal and W

Syntax: [ *label* ] ADDLW *k*

Operands:  $0 \leq k \leq 255$

Operation:  $(W) + k \rightarrow (W)$

Status Affected: C, DC, Z

Encoding: 

11	111x	kkkk	kkkk
----	------	------	------

Description: The contents of the W register are added to the eight bit literal 'k' and the result is placed in the W register.

Words: 1

Cycles: 1

Example ADDLW 0x15

Before Instruction

W = 0x10

After Instruction

W = 0x25

### ANDLW AND Literal with W

Syntax: [ *label* ] ANDLW *k*

Operands:  $0 \leq k \leq 255$

Operation:  $(W) .AND. (k) \rightarrow (W)$

Status Affected: Z

Encoding: 

11	1001	kkkk	kkkk
----	------	------	------

Description: The contents of W register are AND'ed with the eight bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Example ANDLW 0x5F

Before Instruction

W = 0xA3

After Instruction

W = 0x03

### ADDWF Add W and f

Syntax: [ *label* ] ADDWF *f,d*

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:  $(W) + (f) \rightarrow (dest)$

Status Affected: C, DC, Z

Encoding: 

00	0111	dfff	ffff
----	------	------	------

Description: Add the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example ADDWF FSR, 0

Before Instruction

W = 0x17

FSR = 0xC2

After Instruction

W = 0xD9

FSR = 0xC2

### ANDWF AND W with f

Syntax: [ *label* ] ANDWF *f,d*

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:  $(W) .AND. (f) \rightarrow (dest)$

Status Affected: Z

Encoding: 

00	0101	dfff	ffff
----	------	------	------

Description: AND the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example ANDWF FSR, 1

Before Instruction

W = 0x17

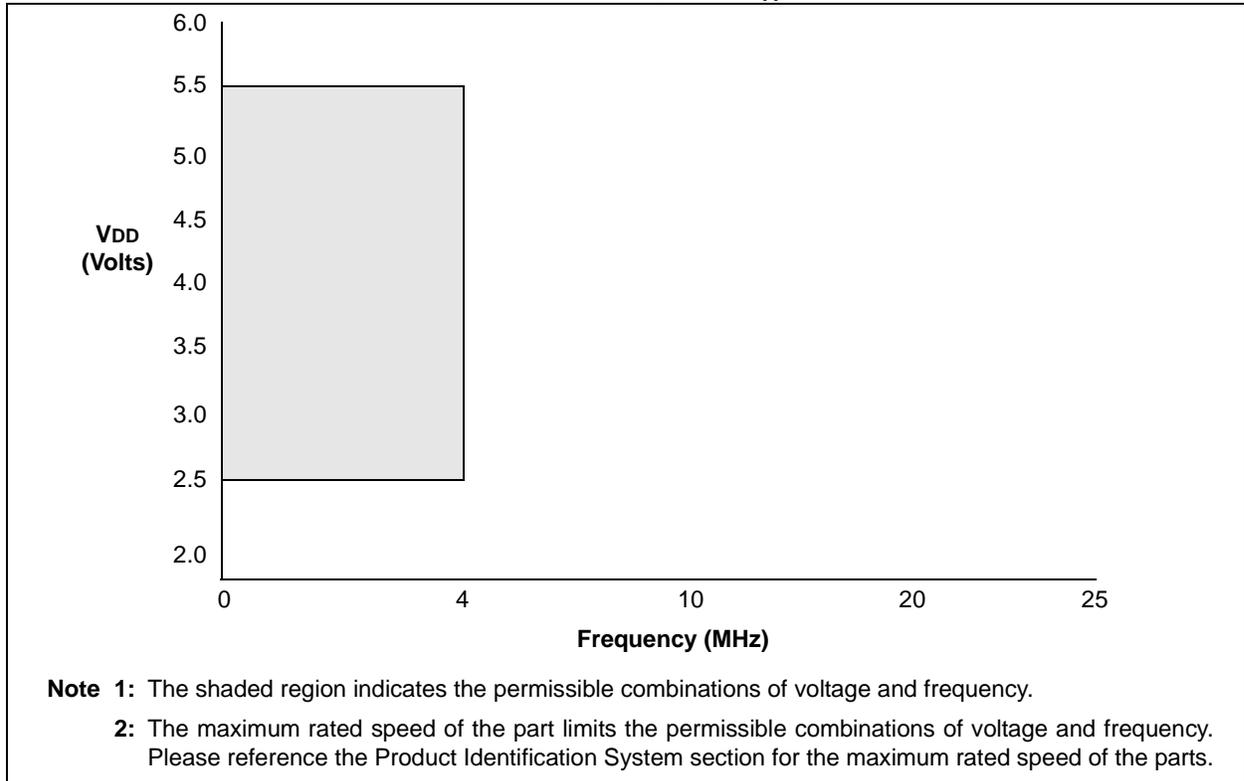
FSR = 0xC2

After Instruction

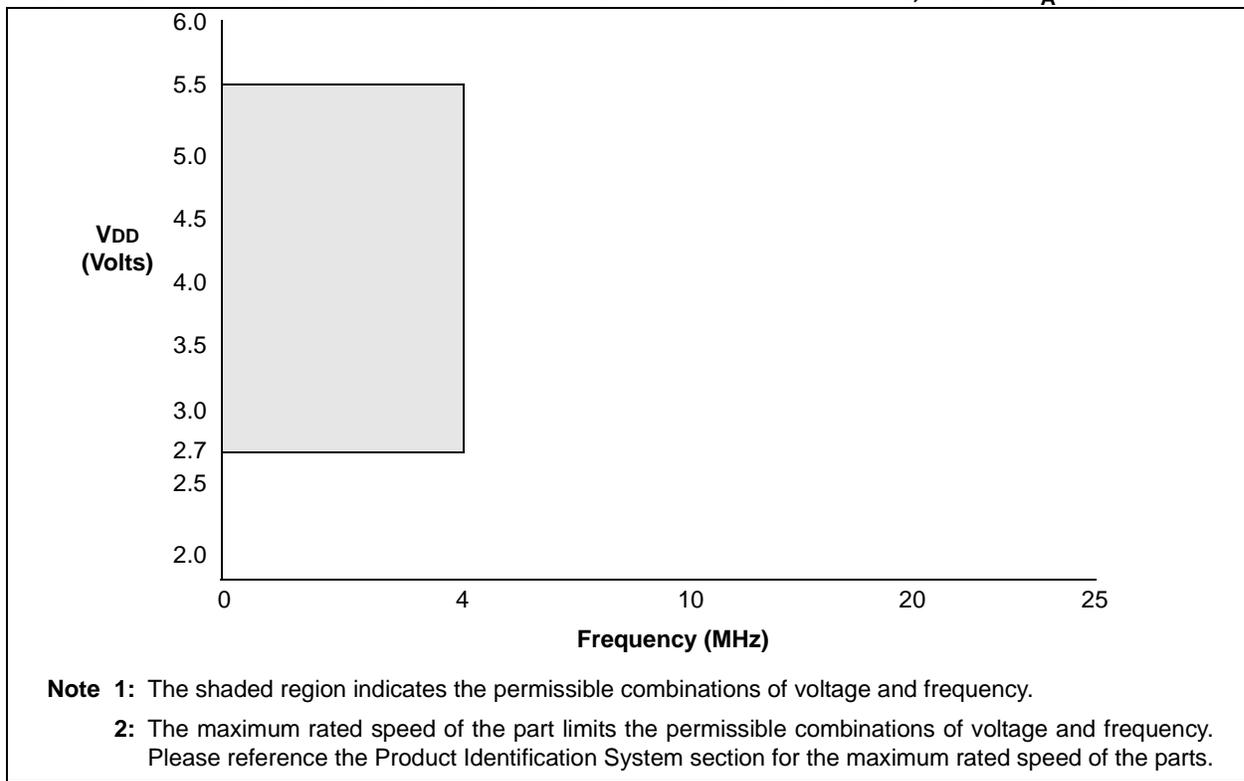
W = 0x17

FSR = 0x02

**FIGURE 10-3: VOLTAGE-FREQUENCY GRAPH,  $0^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$**



**FIGURE 10-4: PIC16LC554/557/558 VOLTAGE-FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A \leq 0^{\circ}\text{C}$**



# PIC16C55X

## 10.1 DC Characteristics: PIC16C55X-04 (Commercial, Industrial, Extended) PIC16C55X-20 (Commercial, Industrial, Extended) HCS1365-04 (Commercial, Industrial, Extended)

DC Characteristics		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ for commercial and $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended					
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001	VDD	<b>Supply Voltage</b>					
		16LC55X	3.0 2.5	—	5.5 5.5	V	XT and RC osc configuration LP osc configuration
D001 D001A		16C55X	3.0 4.5	— —	5.5 5.5	V V	XT, RC and LP osc configuration HS osc configuration
D002	VDR	<b>RAM Data Retention Voltage<sup>(1)</sup></b>	—	1.5*	—	V	Device in SLEEP mode
D003	VPOR	<b>VDD Start Voltage</b> to ensure Power-on Reset	—	VSS	—	V	See Section 6.4, Power-on Reset for details
D004	SVDD	<b>VDD Rise Rate</b> to ensure Power-on Reset	0.05*	—	—	V/ms	See Section 6.4, Power-on Reset for details
D010	IDD	<b>Supply Current<sup>(2)</sup></b>					
		16LC55X	—	1.4	2.5	mA	XT and RC osc configuration Fosc = 2.0 MHz, VDD = 3.0V, WDT disabled <sup>(4)</sup>
D010A			—	26	53	μA	LP osc configuration Fosc = 32 kHz, VDD = 3.0V, WDT disabled
D010		16C55X	—	1.8	3.3	mA	XT and RC osc configuration Fosc = 4 MHz, VDD = 5.5V, WDT disabled <sup>(4)</sup>
							D010A
D013			—	9.0	20	mA	HS osc configuration Fosc = 20 MHz, VDD = 5.5V, WDT disabled

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note 1:** This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.
- Note 2:** The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.  
The test conditions for all IDD measurements in active Operation mode are:  
OSC1 = external square wave, from rail to rail; all I/O pins configured as input, pulled to VDD,  
MCLR = VDD; WDT enabled/disabled as specified.
- Note 3:** The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins configured as input and tied to VDD or VSS.
- Note 4:** For RC osc configuration, current through REXT is not included. The current through the resistor can be estimated by the formula  $I_r = V_{DD}/2R_{EXT}$  (mA) with REXT in kΩ.
- Note 5:** The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

**TABLE 10-2: CLKOUT AND I/O TIMING REQUIREMENTS**

Parameter #	Sym	Characteristic	Min	Typ†	Max	Units
10*	TosH2ckL	OSC1↑ to CLKOUT↓ <sup>(1)</sup>	—	75	200	ns
			—	—	400	ns
11*	TosH2ckH	OSC1↑ to CLKOUT↑ <sup>(1)</sup>	—	75	200	ns
			—	—	400	ns
12*	TckR	CLKOUT rise time <sup>(1)</sup>	—	35	100	ns
			—	—	200	ns
13*	TckF	CLKOUT fall time <sup>(1)</sup>	—	35	100	ns
			—	—	200	ns
14*	TckL2ioV	CLKOUT ↓ to Port out valid <sup>(1)</sup>	—	—	20	ns
15*	TioV2ckH	Port in valid before CLKOUT ↑ <sup>(1)</sup>	Tosc +200 ns	—	—	ns
			Tosc +400 ns	—	—	ns
16*	TckH2ioI	Port in hold after CLKOUT ↑ <sup>(1)</sup>	0	—	—	ns
17*	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	—	50	150	ns
			—	—	300	ns
18*	TosH2ioI	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	100	—	—	ns
			200	—	—	ns
19*	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)	0	—	—	ns
20*	TioR	Port output rise time	—	10	40	ns
			—	—	80	ns
21*	TioF	Port output fall time	—	10	40	ns
			—	—	80	ns
22*	Tinp	RB0/INT pin high or low time	25	—	—	ns
			40	—	—	ns
23*	Trbp	RB<7:4> change interrupt high or low time	Tcy	—	—	ns

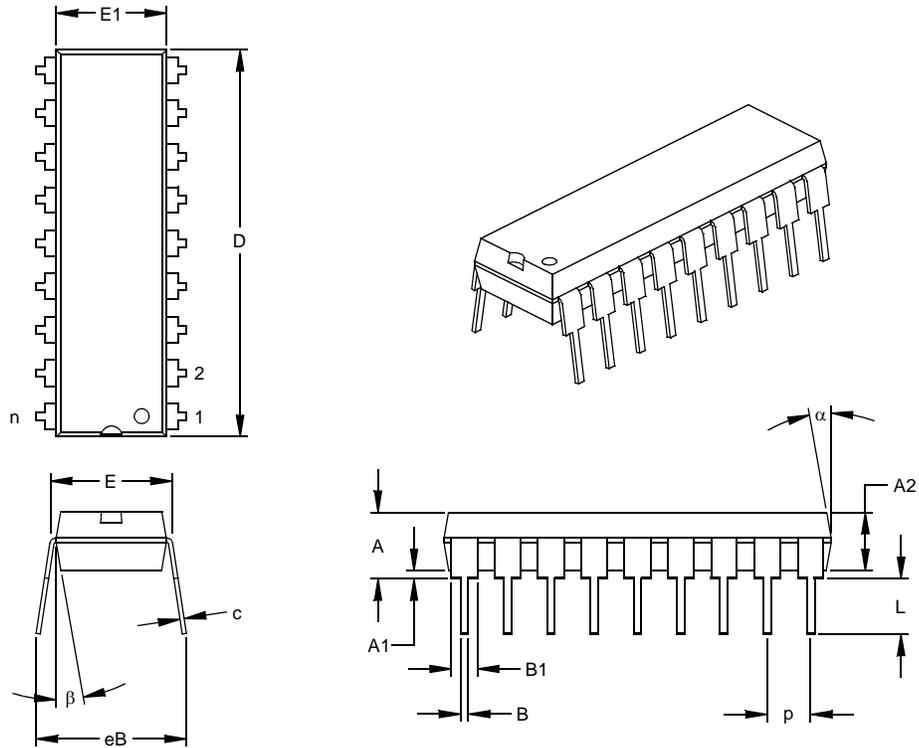
\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**Note 1:** Measurements are taken in RC mode where CLKOUT output is 4 x Tosc.

## 18-Lead Plastic Dual In-line (P) – 300 mil (PDIP)

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		INCHES*			MILLIMETERS		
Dimension Limits		MIN	NOM	MAX	MIN	NOM	MAX
Number of Pins	n		18			18	
Pitch	p		.100			2.54	
Top to Seating Plane	A	.140	.155	.170	3.56	3.94	4.32
Molded Package Thickness	A2	.115	.130	.145	2.92	3.30	3.68
Base to Seating Plane	A1	.015			0.38		
Shoulder to Shoulder Width	E	.300	.313	.325	7.62	7.94	8.26
Molded Package Width	E1	.240	.250	.260	6.10	6.35	6.60
Overall Length	D	.890	.898	.905	22.61	22.80	22.99
Tip to Seating Plane	L	.125	.130	.135	3.18	3.30	3.43
Lead Thickness	c	.008	.012	.015	0.20	0.29	0.38
Upper Lead Width	B1	.045	.058	.070	1.14	1.46	1.78
Lower Lead Width	B	.014	.018	.022	0.36	0.46	0.56
Overall Row Spacing	§ eB	.310	.370	.430	7.87	9.40	10.92
Mold Draft Angle Top	α	5	10	15	5	10	15
Mold Draft Angle Bottom	β	5	10	15	5	10	15

\* Controlling Parameter

§ Significant Characteristic

Notes:

Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" (0.254mm) per side.

JEDEC Equivalent: MS-001

Drawing No. C04-007

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# PIC16C55X

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NOTES: