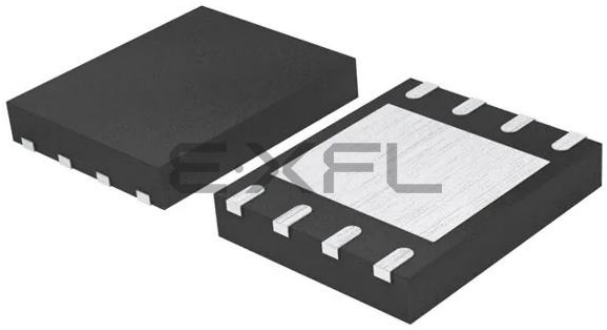

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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	5MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	6
Program Memory Size	1KB (1K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 4x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	8-VDFN Exposed Pad
Supplier Device Package	8-QFN (5x6)
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f0123qb005sg

Block Diagram

Figure 1 displays a block diagram of the F0823 Series architecture.

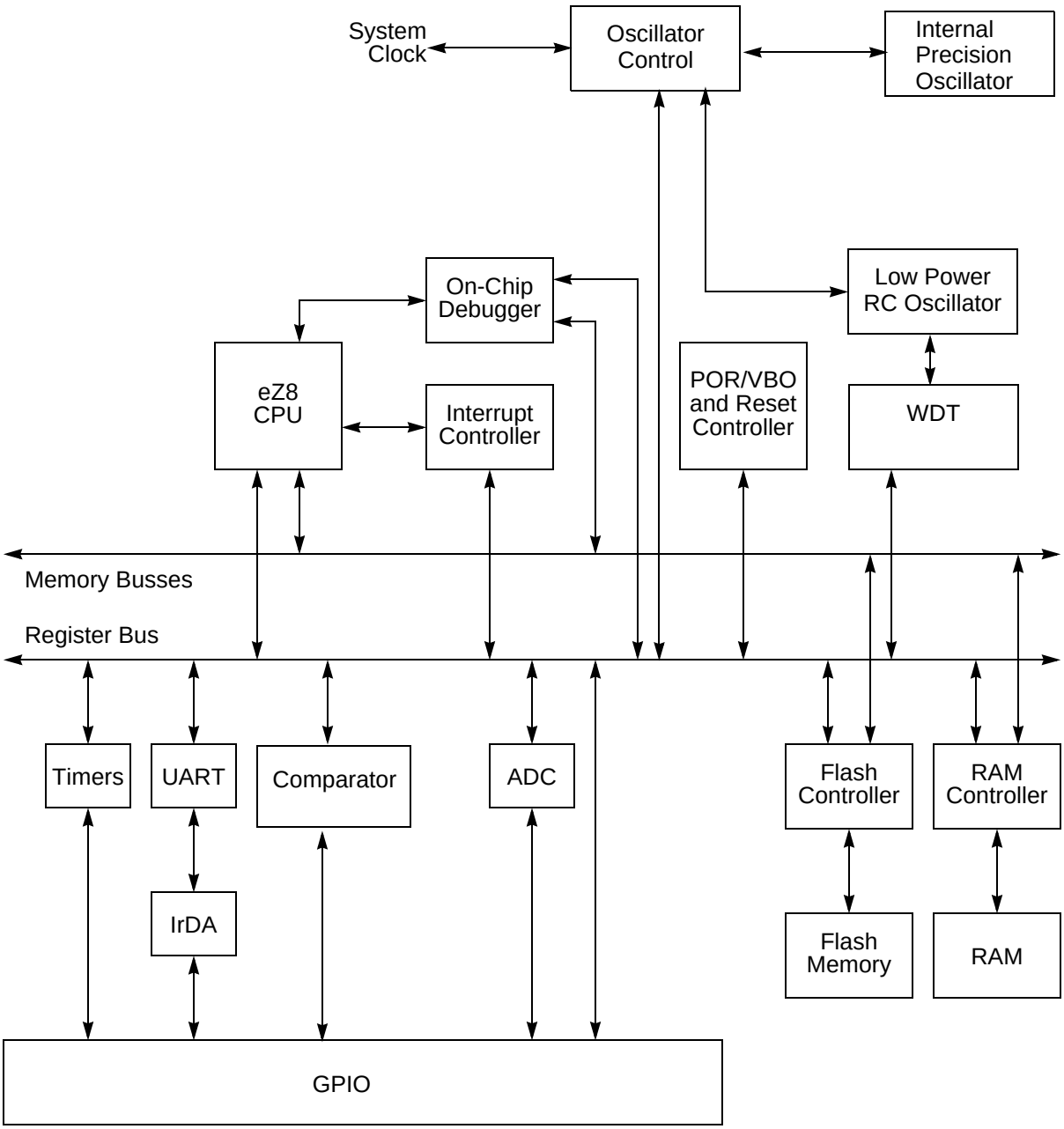

Figure 1. Z8 Encore! XP F0823 Series Block Diagram

returns FFH. Writing to these unimplemented Program Memory addresses produces no effect. Table 6 describes the Program Memory maps for the Z8 Encore! XP F0823 Series products.

Table 6. Z8 Encore! XP F0823 Series Program Memory Maps

Program Memory Address (Hex)	Function
Z8F0823 and Z8F0813 Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–003D	Oscillator Fail Traps*
003E–0FFF	Program Memory
Z8F0423 and Z8F0413 Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–003D	Oscillator Fail Traps*
003E–0FFF	Program Memory
Z8F0223 and Z8F0213 Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–003D	Oscillator Fail Traps*
003E–07FF	Program Memory

Note: *See the Trap and Interrupt Vectors in Order of Priority section on page 55 for a list of the interrupt vectors and traps.

General-Purpose Input/Output

Z8 Encore! XP F0823 Series products support a maximum of 24 port pins (Ports A–C) for general-purpose input/output (GPIO) operations. Each port contains control and data registers. The GPIO control registers determine data direction, open-drain, output drive current, programmable pull-ups, Stop Mode Recovery functionality, and alternate pin functions. Each port pin is individually programmable. In addition, the Port C pins are capable of direct LED drive at programmable drive strengths.

GPIO Port Availability By Device

Table 15 lists the port pins available with each device and package type.

Table 15. Port Availability by Device and Package Type

Devices	Package	10-Bit ADC	Port A	Port B	Port C	Total I/O
Z8F0823SB, Z8F0823PB Z8F0423SB, Z8F0423PB Z8F0223SB, Z8F0223PB Z8F0123SB, Z8F0123PB	8-pin	Yes	[5:0]	No	No	6
Z8F0813SB, Z8F0813PB Z8F0413SB, Z8F0413PB Z8F0213SB, Z8F0213PB Z8F0113SB, Z8F011vPB	8-pin	No	[5:0]	No	No	6
Z8F0823PH, Z8F0823HH Z8F0423PH, Z8F0423HH Z8F0223PH, Z8F0223HH Z8F0123PH, Z8F0123HH	20-pin	Yes	[7:0]	[3:0]	[3:0]	16
Z8F0813PH, Z8F0813HH Z8F0413PH, Z8F0413HH Z8F0213PH, Z8F0213HH Z8F0113PH, Z8F0113HH	20-pin	No	[7:0]	[3:0]	[3:0]	16
Z8F0823PJ, Z8F0823SJ Z8F0423PJ, Z8F0423SJ Z8F0223PJ, Z8F0223SJ Z8F0123PJ, Z8F0123SJ	28-pin	Yes	[7:0]	[5:0]	[7:0]	22
Z8F0813PJ, Z8F0813SJ Z8F0413PJ, Z8F0413SJ Z8F0213PJ, Z8F0213SJ Z8F0113PJ, Z8F0113SJ	28-pin	No	[7:0]	[7:0]	[7:0]	24

Table 17. Port Alternate Function Mapping (Non 8-Pin Parts) (Continued)

Port	Pin	Mnemonic	Alternate Function Description	Alternate Function Set Register AFS1
Port C[4]	PC0	Reserved		AFS1[0]: 0
		ANA4/CINP	ADC or Comparator Input	AFS1[0]: 1
	PC1	Reserved		AFS1[1]: 0
		ANA5/CINN	ADC or Comparator Input	AFS1[1]: 1
	PC2	Reserved		AFS1[2]: 0
		ANA6/V_{REF}[6]	ADC Analog Input or ADC Voltage Reference	AFS1[2]: 1
	PC3	COUT	Comparator Output	AFS1[3]: 0
		Reserved		AFS1[3]: 1
	PC4	Reserved		AFS1[4]: 0
				AFS1[4]: 1
	PC5	Reserved		AFS1[5]: 0
				AFS1[5]: 1
	PC6	Reserved		AFS1[6]: 0
				AFS1[6]: 1
	PC7	Reserved		AFS1[7]: 0
				AFS1[7]: 1

Notes:
1. Because there is only a single alternate function for each Port A pin, the Alternate Function Set registers are not implemented for Port A. Enabling alternate function selections as described in the Port A–C Alternate Function Subregisters section on page 43 automatically enables the associated alternate function.
2. Whether PA0/PA6 take on the timer input or timer output complement function depends on the timer configuration as described in the Timer Pin Signal Operation section on page 83.
3. Because there are at most two choices of alternate function for any pin of Port B, the Alternate Function Set register AFS2 is implemented but not used to select the function. Also, alternate function selection as described in the Port A–C Alternate Function Subregisters section on page 43 must also be enabled.
4. V_{REF} is available on PB5 in 28-pin products only.
5. Because there are at most two choices of alternate function for any pin of Port C, the Alternate Function Set register AFS2 is implemented but not used to select the function. Also, Alternate Function selection as described in the Port A–C Alternate Function Subregisters section on page 43 must also be enabled.
6. V_{REF} is available on PC2 in 20-pin parts only.

Direct LED Drive

The Port C pins provide a current sinked output capable of driving an LED without requiring an external resistor. The output sinks current at programmable levels of 3mA, 7mA, 13mA, and 20mA. This mode is enabled through the LED control registers. The LED Drive Enable (LEDEN) register turns on the drivers. The LED Drive Level (LEDLVLH and LEDLVLL) registers select the sink current.

Port A–C Stop Mode Recovery Source Enable Subregisters

The Port A–C Stop Mode Recovery Source Enable Subregister (Table 26) is accessed through the Port A–C Control Register by writing 05H to the Port A–C Address Register. Setting the bits in the Port A–C Stop Mode Recovery Source Enable subregisters to 1 configures the specified Port pins as a Stop Mode Recovery source. During STOP Mode, any logic transition on a Port pin enabled as a Stop Mode Recovery source initiates Stop Mode Recovery.

Table 26. Port A–C Stop Mode Recovery Source Enable Subregisters (PSMREx)

Bit	7	6	5	4	3	2	1	0
Field	PSMRE7	PSMRE6	PSMRE5	PSMRE4	PSMRE3	PSMRE2	PSMRE1	PSMRE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 05H in Port A–C Address Register, accessible through the Port A–C Control Register							

Bit	Description
[7:0] PSMREx	**Port Stop Mode Recovery Source Enabled.** 0 = The Port pin is not configured as a Stop Mode Recovery source. Transitions on this pin during STOP Mode do not initiate Stop Mode Recovery. 1 = The Port pin is configured as a Stop Mode Recovery source. Any logic transition on this pin during STOP Mode initiates Stop Mode Recovery.

Note: x indicates the specific GPIO port pin number (7–0).

Architecture

Figure 9 displays the architecture of the timers.

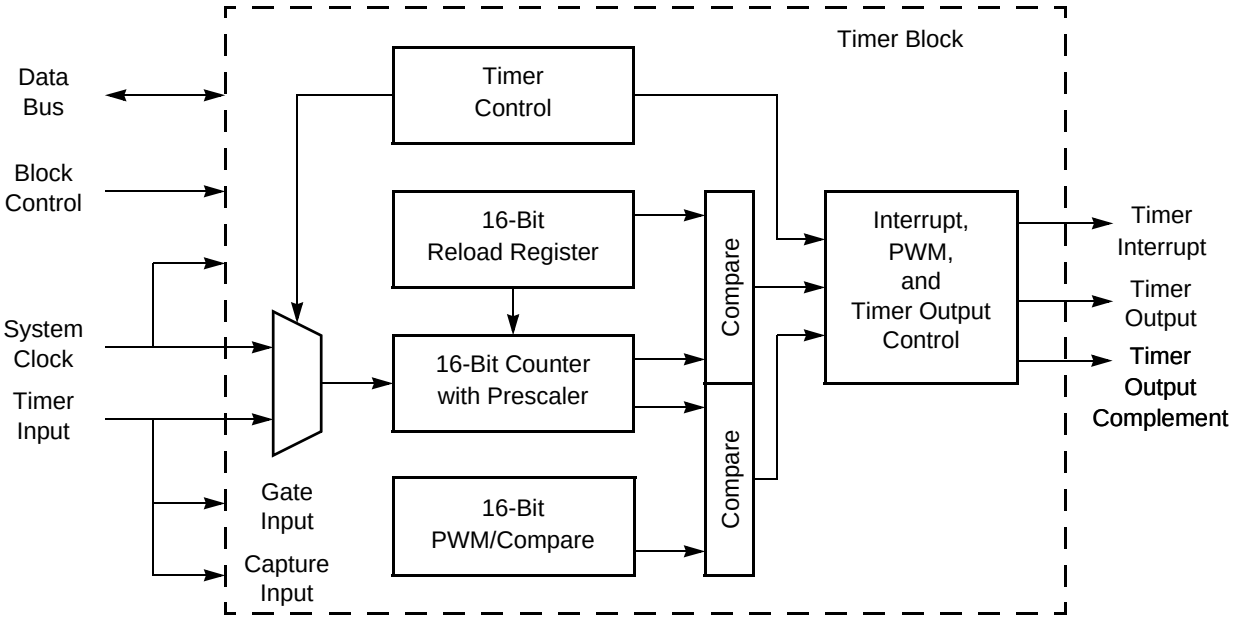

Figure 9. Timer Block Diagram

Operation

The timers are 16-bit up-counters. Minimum time-out delay is set by loading the value 0001H into the Timer Reload High and Low Byte registers and setting the prescale value to 1. Maximum time-out delay is set by loading the value 0000H into the Timer Reload High and Low Byte registers and setting the prescale value to 128. If the Timer reaches FFFFH, the timer rolls over to 0000H and continues counting.

Timer Operating Modes

The timers can be configured to operate in the following modes:

ONE-SHOT Mode

In ONE-SHOT Mode, the timer counts up to the 16-bit reload value stored in the Timer Reload High and Low Byte registers. The timer input is the system clock. Upon reaching the reload value, the timer generates an interrupt and the count value in the Timer High and Low Byte registers is reset to 0001H. The timer is automatically disabled and stops counting.

enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer reload.

Observe the following steps to configure a timer for COUNTER Mode and initiating the count:

1. Write to the Timer Control Register to:
   - Disable the timer.
   - Configure the timer for COUNTER Mode.
   - Select either the rising edge or falling edge of the Timer Input signal for the count. This selection also sets the initial logic level (High or Low) for the Timer Output alternate function. However, the Timer Output function is not required to be enabled.
2. Write to the Timer High and Low Byte registers to set the starting count value. This only affects the first pass in COUNTER Mode. After the first timer reload in COUNTER Mode, counting always begins at the reset value of 0001H. In COUNTER Mode the Timer High and Low Byte registers must be written with the value 0001H.
3. Write to the Timer Reload High and Low Byte registers to set the reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. Configure the associated GPIO port pin for the Timer Input alternate function.
6. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
7. Write to the Timer Control Register to enable the timer.

In COUNTER Mode, the number of timer input transitions since the timer start is computed via the following equation:

COUNTER Mode Timer Input Transitions = Current Count Value – Start Value

COMPARATOR COUNTER Mode

In COMPARATOR COUNTER Mode, the timer counts input transitions from the analog comparator output. The TPOL bit in the Timer Control Register selects whether the count occurs on the rising edge or the falling edge of the comparator output signal. In COMPARATOR COUNTER Mode, the prescaler is disabled.

$$\left(\frac{1}{\text{Baud Rate (Hz)}}\right) \leq \text{DE to Start Bit Setup Time (s)} \leq \left(\frac{2}{\text{Baud Rate (Hz)}}\right)$$

Transmitter Interrupts

The transmitter generates a single interrupt when the Transmit Data Register Empty bit (TDRE) is set to 1. This indicates that the transmitter is ready to accept new data for transmission. The TDRE interrupt occurs after the Transmit shift register has shifted the first bit of data out. The Transmit Data Register can now be written with the next character to send. This action provides 7 bit periods of latency to load the Transmit Data Register before the Transmit shift register completes shifting the current character. Writing to the UART Transmit Data Register clears the TDRE bit to 0.

Receiver Interrupts

The receiver generates an interrupt when any of the following occurs:

- A data byte is received and is available in the UART Receive Data Register. This interrupt can be disabled independently of the other receiver interrupt sources. The received data interrupt occurs after the receive character has been received and placed in the Receive Data Register. To avoid an overrun error, software must respond to this received data available condition before the next character is completely received.

Note: In MULTIPROCESSOR Mode (MPEN = 1), the receive data interrupts are dependent on the multiprocessor configuration and the most recent address byte.

- A break is received
- An overrun is detected
- A data framing error is detected

UART Overrun Errors

When an overrun error condition occurs the UART prevents overwriting of the valid data currently in the Receive Data Register. The Break Detect and Overrun status bits are not displayed until after the valid data has been read.

After the valid data has been read, the UART Status 0 Register is updated to indicate the overrun condition (and Break Detect, if applicable). The RDA bit is set to 1 to indicate that the Receive Data Register contains a data byte. However, because the overrun error

occurred, this byte cannot contain valid data and must be ignored. The BRKD bit indicates if the overrun was caused by a break condition on the line. After reading the status byte indicating an overrun error, the Receive Data Register must be read again to clear the error bits is the UART Status 0 Register. Updates to the Receive Data Register occur only when the next data word is received.

UART Data and Error Handling Procedure

Figure 15 displays the recommended procedure for use in UART receiver interrupt service routines.

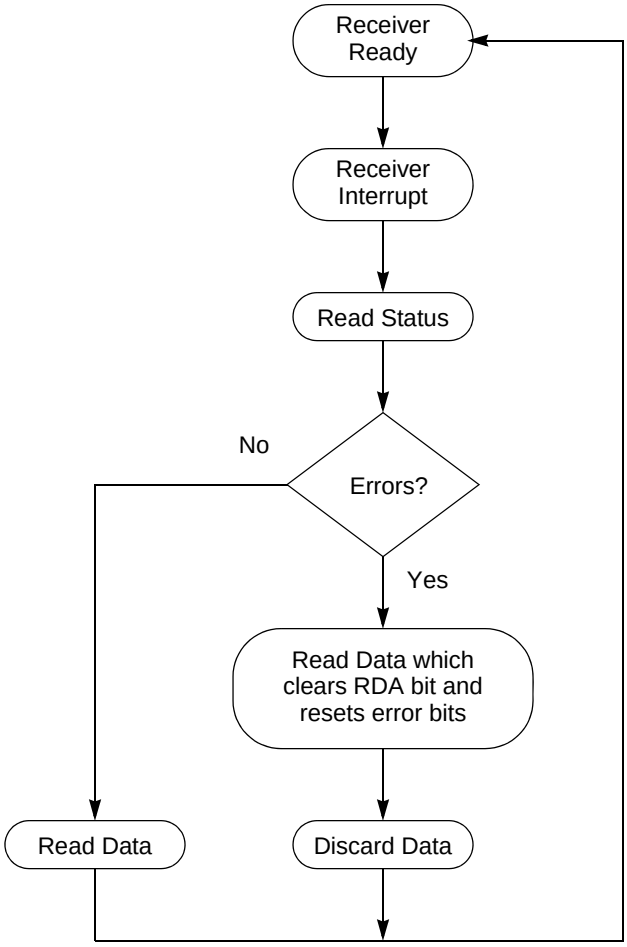

Figure 15. UART Receiver Interrupt Service Routine Flow

Baud Rate Generator Interrupts

If the Baud Rate Generator (BRG) interrupt enable is set, the UART Receiver interrupt asserts when the UART Baud Rate Generator reloads. This condition allows the Baud Rate Generator to function as an additional counter if the UART functionality is not employed.

UART Baud Rate Generator

The UART Baud Rate Generator creates a lower frequency baud rate clock for data transmission. The input to the Baud Rate Generator is the system clock. The UART Baud Rate High and Low Byte registers combine to create a 16-bit baud rate divisor value (BRG[15:0]) that sets the data transmission rate (baud rate) of the UART. The UART data rate is calculated using the following equation:

$$\text{UART Data Rate (bits/s)} = \frac{\text{System Clock Frequency (Hz)}}{16 \times \text{UART Baud Rate Divisor Value}}$$

When the UART is disabled, the Baud Rate Generator functions as a basic 16-bit timer with interrupt on time-out. Observe the following steps to configure the Baud Rate Generator as a timer with interrupt on time-out:

1. Disable the UART by clearing the REN and TEN bits in the UART Control 0 Register to 0.
2. Load the acceptable 16-bit count value into the UART Baud Rate High and Low Byte registers.
3. Enable the Baud Rate Generator timer function and associated interrupt by setting the BIRQ bit in the UART Control 1 Register to 1.

When configured as a general purpose timer, the interrupt interval is calculated using the following equation:

$$\text{Interrupt Interval (s)} = \text{System Clock Period (s)} \times \text{BRG[15:0]}$$

UART Control Register Definitions

The UART control registers support the UART and the associated infrared encoder/decoders. For more information about the infrared operation, see the Infrared Encoder/Decoder chapter on page 117.

The window remains open until the count again reaches 8 (that is, 24 baud clock periods since the previous pulse was detected), giving the endec a sampling window of minus four baud rate clocks to plus eight baud rate clocks around the expected time of an incoming pulse. If an incoming pulse is detected inside this window this process is repeated. If the incoming data is a logical 1 (no pulse), the endec returns to the initial state and waits for the next falling edge. As each falling edge is detected, the endec clock counter is reset, resynchronizing the endec to the incoming signal, allowing the endec to tolerate jitter and baud rate errors in the incoming datastream. Resynchronizing the endec does not alter the operation of the UART, which ultimately receives the data. The UART is only synchronized to the incoming data stream when a Start bit is received.

Infrared Encoder/Decoder Control Register Definitions

All infrared endec configuration and status information is set by the UART control registers as defined in the Universal Asynchronous Receiver/Transmitter chapter on page 97.

Caution: To prevent spurious signals during IrDA data transmission, set the IREN bit in the UART Control 1 Register to 1 to enable the endec before enabling the GPIO port alternate function for the corresponding pin.

Comparator Control Register Definition

The Comparator Control Register (CMPCTL) configures the comparator inputs and sets the value of the internal voltage reference.

Table 78. Comparator Control Register (CMP0)

Bit	7	6	5	4	3	2	1	0
Field	INPSEL	INNSEL	REFLVL				Reserved	
RESET	0	0	0	1	0	1	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F90H							

Bit	Description
[7] INPSEL	**Signal Select for Positive Input** 0 = GPIO pin used as positive comparator input. 1 = temperature sensor used as positive comparator input.
[6] INNSEL	**Signal Select for Negative Input** 0 = internal reference disabled, GPIO pin used as negative comparator input. 1 = internal reference enabled as negative comparator input.
[5:2] REFLVL	**Internal Reference Voltage Level** 0000 = 0.0V. 0001 = 0.2V. 0010 = 0.4V. 0011 = 0.6V. 0100 = 0.8V. 0101 = 1.0V (Default). 0110 = 1.2V. 0111 = 1.4V. 1000 = 1.6V. 1001 = 1.8V. 1010–1111 = Reserved. **Note:** This reference is independent of the ADC voltage reference.
[1:0]	**Reserved** These bits are reserved; R/W bits must be programmed to 00 during writes and to 00 when read.

bits can only be set to 1. Thus, sectors can be protected, but not unprotected, via register write operations. Writing a value other than 5EH to the Flash Control Register deselects the Flash Sector Protect Register and reenables access to the Page Select Register.

Observe the following procedure to setup the Flash Sector Protect Register from user code:

1. Write 00H to the Flash Control Register to reset the Flash Controller.
2. Write 5EH to the Flash Control Register to select the Flash Sector Protect Register.
3. Read and/or write the Flash Sector Protect Register which is now at Register File address FF9H.
4. Write 00H to the Flash Control Register to return the Flash Controller to its reset state.

The Sector Protect Register is initialized to 0 on reset, putting each sector into an unprotected state. When a bit in the Sector Protect Register is written to 1, the corresponding sector can no longer be written or erased by the CPU. External Flash programming through the OCD or via the Flash Controller Bypass mode are unaffected. After a bit of the Sector Protect Register has been set, it cannot be cleared except by powering down the device.

Byte Programming

The Flash Memory is enabled for byte programming after unlocking the Flash Controller and successfully enabling either Mass Erase or Page Erase. When the Flash Controller is unlocked and Mass Erase is successfully completed, all Program Memory locations are available for byte programming. In contrast, when the Flash Controller is unlocked and Page Erase is successfully enabled, only the locations of the selected page are available for byte programming. An erased Flash byte contains all 1's (FFH). The programming operation can only be used to change bits from 1 to 0. To change a Flash bit (or multiple bits) from 0 to 1 requires execution of either the Page Erase or Mass Erase commands.

Byte Programming is accomplished using the On-Chip Debugger's Write Memory command or eZ8 CPU execution of the LDC or LDCI instructions. For a description of the LDC and LDCI instructions, refer to the eZ8 CPU Core User Manual (UM0128), available for download at www.zilog.com. While the Flash Controller programs the Flash memory, the eZ8 CPU idles but the system clock and on-chip peripherals continue to operate. To exit programming mode and lock the Flash, write any value to the Flash Control Register, except the Mass Erase or Page Erase commands.

! **Caution:** The byte at each address of the Flash memory cannot be programmed (any bits written to 0) more than twice before an erase cycle occurs. Doing so may result in corrupted data at the target byte.

Table 83. Flash Page Select Register (FPS)

Bit	7	6	5	4	3	2	1	0
Field	INFO_EN	PAGE						
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FF9H							

Bit	Description
[7] INFO_EN	**Information Area Enable** 0 = Information Area us not selected. 1 = Information Area is selected. The Information Area is mapped into the Program Memory address space at addresses FE00H through FFFFH.
[6:0] PAGE	**Page Select** This 7-bit field identifies the Flash memory page for Page Erase and page unlocking. • Program Memory Address[15:9] = PAGE[6:0]. • For Z8F04x3 devices, the upper 4 bits must always be 0. • For Z8F02x3 devices, the upper 5 bits must always be 0. • For Z8F01x3 devices, the upper 6 bits must always be 0.

Trim Bit Data Register

The Trim Bid Data (TRMDR) register contains the read or write data for access to the trim option bits.

Table 88. Trim Bit Data Register (TRMDR)

Bit	7	6	5	4	3	2	1	0
Field	TRMDR: Trim Bit Data							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FF7H							

Flash Option Bit Address Space

The first two bytes of Flash program memory at addresses 0000H and 0001H are reserved for the user-programmable Flash option bits.

Table 89. Flash Option Bits at Program Memory Address 0000H

Bit	7	6	5	4	3	2	1	0
Field	WDT_RES	WDT_AO	Reserved		VBO_AO	FRP	Reserved	FWP
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Program Memory 0000H							

Note: U = Unchanged by Reset. R/W = Read/Write.

Bit	Description
[7] WDT_RES	**Watchdog Timer Reset** 0 = Watchdog Timer time-out generates an interrupt request. Interrupts must be globally enabled for the eZ8 CPU to acknowledge the interrupt request. 1 = Watchdog Timer time-out causes a system reset. This setting is the default for unprogrammed (erased) Flash.
[6] WDT_AO	**Watchdog Timer Always ON** 0 = Watchdog Timer is automatically enabled upon application of system power. Watchdog Timer can not be disabled. 1 = Watchdog Timer is enabled upon execution of the WDT instruction. Once enabled, the Watchdog Timer can only be disabled by a Reset or Stop Mode Recovery. This setting is the default for unprogrammed (erased) Flash.
[5:4]	**Reserved** These bits are reserved and must be programmed to 11 during writes, and to 11 when read.

Table 118. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode dst	Address Mode src	Opcode(s) (Hex)	Flags C	Z	S	V	D	H	Fetch Cycles	Instr. Cycles
LD dst, rc	dst ← src	r	IM	0C-FC	–	–	–	–	–	–	2	2
		r	X(r)	C7							3	3
		X(r)	r	D7							3	4
		r	Ir	E3							2	3
		R	R	E4							3	2
		R	IR	E5							3	4
		R	IM	E6							3	2
		IR	IM	E7							3	3
		Ir	r	F3							2	3
		IR	R	F5							3	3
LDC dst, src	dst ← src	r	Irr	C2	–	–	–	–	–	–	2	5
		Ir	Irr	C5							2	9
		Irr	r	D2							2	5
LDCI dst, src	dst ← src r ← r + 1 rr ← rr + 1	Ir	Irr	C3	–	–	–	–	–	–	2	9
		Irr	Ir	D3							2	9
LDE dst, src	dst ← src	r	Irr	82	–	–	–	–	–	–	2	5
		Irr	r	92							2	5
LDEI dst, src	dst ← src r ← r + 1 rr ← rr + 1	Ir	Irr	83	–	–	–	–	–	–	2	9
		Irr	Ir	93							2	9
LDWX dst, src	dst ← src	ER	ER	1FE8	–	–	–	–	–	–	5	4

Note: Flags Notation:
* = Value is a function of the result of the operation.
– = Unaffected.
X = Undefined.
0 = Reset to 0.
1 = Set to 1.

Table 118. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode dst	Address Mode src	Opcode(s) (Hex)	Flags C	Z	S	V	D	H	Fetch Cycles	Instr. Cycles
XOR dst, src	dst ← dst XOR src	r	r	B2	–	*	*	0	–	–	2	3
		r	Ir	B3							2	4
		R	R	B4							3	3
		R	IR	B5							3	4
		R	IM	B6							3	3
		IR	IM	B7							3	4
XORX dst, src	dst ← dst XOR src	ER	ER	B8	–	*	*	0	–	–	4	3
		ER	IM	B9							4	3

Note: Flags Notation:
* = Value is a function of the result of the operation.
– = Unaffected.
X = Undefined.
0 = Reset to 0.
1 = Set to 1.

Table 121. DC Characteristics (Continued)

		T_A = –40°C to +105°C (unless otherwise specified)				
Symbol	**Parameter**	**Minimum**	**Typical**	**Maximum**	**Units**	**Conditions**
I_{LED}	Controlled Current Drive	1.8	3	4.5	mA	{AFS2,AFS1} = {0,0}.
		2.8	7	10.5	mA	{AFS2,AFS1} = {0,1}.
		7.8	13	19.5	mA	{AFS2,AFS1} = {1,0}.
		12	20	30	mA	{AFS2,AFS1} = {1,1}.
C_{PAD}	GPIO Port Pad Capacitance	–	8.0[2]	–	pF	
C_{XIN}	X_{IN} Pad Capacitance	–	8.0[2]	–	pF	
C_{XOUT}	X_{OUT} Pad Capacitance	–	9.5[2]	–	pF	
I_{PU}	Weak Pull-up Current	30	100	350	µA	V_{DD} = 3.0V–3.6V.
V_{RAM}	RAM Data Retention Voltage	TBD			V	Voltage at which RAM retains static values; no reading or writing is allowed.

Notes:
1. This condition excludes all pins that have on-chip pull-ups, when driven Low.
2. These values are provided for design guidance only and are not tested in production.

Table 122. Power Consumption

		V_{DD} = 2.7V to 3.6V				
Symbol	**Parameter**	**Typical[1]**	**Maximum[2] Std Temp**	**Maximum[3] Ext Temp**	**Units**	**Conditions**
I_{DD} Stop	Supply Current in STOP Mode	0.1	2	7.5	µA	No peripherals enabled. All pins driven to V_{DD} or V_{SS}.
I_{DD} Halt	Supply Current in HALT Mode (with all peripherals disabled)	35	55	65	µA	32kHz.
		520	630	700	µA	5.5MHz.
I_{DD}	Supply Current in ACTIVE Mode (with all peripherals disabled)	2.8	4.5	4.8	mA	32kHz.
		4.5	5.2	5.2	mA	5.5MHz.
I_{DD} WDT	Watchdog Timer Supply Current	0.9	1.0	1.1	µA	
I_{DD} IPO	Internal Precision Oscillator Supply Current	350	500	550	µA	
I_{DD} VBO	Voltage Brown-Out Supply Current	50			µA	For 20-/28-pin devices (VBO only).[4]
						For 8-pin devices.[4]
I_{DD} ADC	Analog-to-Digital Converter Supply Current (with External Reference)	2.8	3.1	3.2	mA	32kHz.
		3.1	3.6	3.7	mA	5.5MHz.
		3.3	3.7	3.8	mA	10MHz.
		3.7	4.2	4.3	mA	20MHz.
I_{DD} ADCRef	ADC Internal Reference Supply Current	0			µA	See Note 4.
I_{DD} CMP	Comparator supply Current	150	180	190	µA	See Note 4.
I_{DD} BG	Band Gap Supply Current	320	480	500	µA	For 20-/28-pin devices.
						For 8-pin devices.

Notes:
1. Typical conditions are defined as V_{DD} = 3.3 V and +30°C.
2. Standard temperature is defined as T_A = 0°C to +70°C; these values not tested in production for worst case behavior, but are derived from product characterization and provided for design guidance only.
3. Extended temperature is defined as T_A = –40°C to +105°C; these values not tested in production for worst case behavior, but are derived from product characterization and provided for design guidance only.
4. For this block to operate, the bandgap circuit is automatically turned on and must be added to the total supply current. This bandgap current is only added once, regardless of how many peripherals are using it.

Table 135. Z8 Encore! XP F0823 Series Ordering Matrix (Continued)

Part Number	Flash	RAM	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Description
Z8 Encore! XP F0823 Series with 4 KB Flash, 10-Bit Analog-to-Digital Converter								
Standard Temperature: 0°C to 70°C								
Z8F0423PB005SG	4 KB	1 KB	6	12	2	4	1	PDIP 8-pin package
Z8F0423QB005SG	4 KB	1 KB	6	12	2	4	1	QFN 8-pin package
Z8F0423SB005SG	4 KB	1 KB	6	12	2	4	1	SOIC 8-pin package
Z8F0423SH005SG	4 KB	1 KB	16	18	2	7	1	SOIC 20-pin package
Z8F0423HH005SG	4 KB	1 KB	16	18	2	7	1	SSOP 20-pin package
Z8F0423PH005SG	4 KB	1 KB	16	18	2	7	1	PDIP 20-pin package
Z8F0423SJ005SG	4 KB	1 KB	22	18	2	8	1	SOIC 28-pin package
Z8F0423HJ005SG	4 KB	1 KB	22	18	2	8	1	SSOP 28-pin package
Z8F0423PJ005SG	4 KB	1 KB	22	18	2	8	1	PDIP 28-pin package
Extended Temperature: –40°C to 105°C								
Z8F0423PB005EG	4 KB	1 KB	6	12	2	4	1	PDIP 8-pin package
Z8F0423QB005EG	4 KB	1 KB	6	12	2	4	1	QFN 8-pin package
Z8F0423SB005EG	4 KB	1 KB	6	12	2	4	1	SOIC 8-pin package
Z8F0423SH005EG	4 KB	1 KB	16	18	2	7	1	SOIC 20-pin package
Z8F0423HH005EG	4 KB	1 KB	16	18	2	7	1	SSOP 20-pin package
Z8F0423PH005EG	4 KB	1 KB	16	18	2	7	1	PDIP 20-pin package
Z8F0423SJ005EG	4 KB	1 KB	22	18	2	8	1	SOIC 28-pin package
Z8F0423HJ005EG	4 KB	1 KB	22	18	2	8	1	SSOP 28-pin package
Z8F0423PJ005EG	4 KB	1 KB	22	18	2	8	1	PDIP 28-pin package