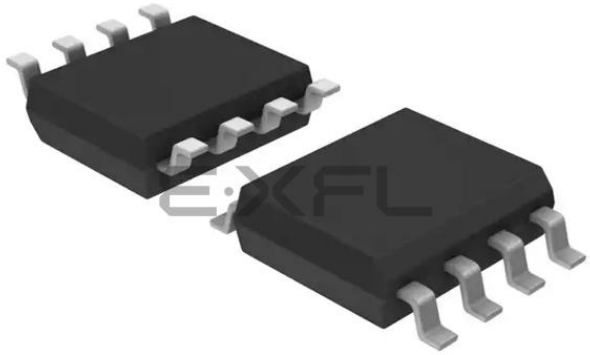

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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	eZ8
Core Size	8-Bit
Speed	5MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	6
Program Memory Size	1KB (1K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 4x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.154", 3.90mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f0123sb005eg

Table of Contents

CPU and Peripheral Overview

The eZ8 CPU, Zilog's latest 8-bit central processing unit (CPU), meets the continuing demand for faster and code-efficient microcontrollers. The eZ8 CPU executes a superset of the original Z8 instruction set. The eZ8 CPU features include:

- Direct register-to-register architecture allows each register to function as an accumulator, improving execution time and decreasing the required program memory
- Software stack allows much greater depth in subroutine calls and interrupts than hardware stacks
- Compatible with existing Z8 code
- Expanded internal Register File allows access of up to 4 KB
- New instructions improve execution efficiency for code developed using higher-level programming languages, including C
- Pipelined instruction fetch and execution
- New instructions for improved performance including BIT, BSWAP, BTJ, CPC, LDC, LDCI, LEA, MULT, and SRL
- New instructions support 12-bit linear addressing of the Register File
- Up to 10 MIPS operation
- C-Compiler friendly
- 2 to 9 clock cycles per instruction

For more information about the eZ8 CPU, refer to the eZ8 CPU Core User Manual (UM0128) available for download at www.zilog.com.

General-Purpose I/O

F0823 Series features 6 to 24 port pins (Ports A–C) for general-purpose I/O (GPIO). The number of GPIO pins available is a function of package. Each pin is individually programmable. 5V-tolerant input pins are available on all I/Os on 8-pin devices, most I/Os on other package types.

Flash Controller

The Flash Controller programs and erases Flash memory. The Flash Controller supports protection against accidental program and erasure, as well as factory serialization and read protection.

returns FFH. Writing to these unimplemented Program Memory addresses produces no effect. Table 6 describes the Program Memory maps for the Z8 Encore! XP F0823 Series products.

Table 6. Z8 Encore! XP F0823 Series Program Memory Maps

Program Memory Address (Hex)	Function
Z8F0823 and Z8F0813 Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–003D	Oscillator Fail Traps*
003E–0FFF	Program Memory
Z8F0423 and Z8F0413 Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–003D	Oscillator Fail Traps*
003E–0FFF	Program Memory
Z8F0223 and Z8F0213 Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–003D	Oscillator Fail Traps*
003E–07FF	Program Memory

Note: *See the Trap and Interrupt Vectors in Order of Priority section on page 55 for a list of the interrupt vectors and traps.

Table 8. Register File Address Map (Continued)

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No.
Timer 1 (cont'd)				
F0A	Timer 1 Reload High Byte	T1RH	FF	85
F0B	Timer 1 Reload Low Byte	T1RL	FF	85
F0C	Timer 1 PWM High Byte	T1PWMH	00	86
F0D	Timer 1 PWM Low Byte	T1PWML	00	86
F0E	Timer 1 Control 0	T1CTL0	00	87
F0F	Timer 1 Control 1	T1CTL1	00	84
F10–F3F	Reserved	—	XX	
UART				
F40	UART0 Transmit Data	U0TXD	XX	109
	UART0 Receive Data	U0RXD	XX	109
F41	UART0 Status 0	U0STAT0	0000011Xb	110
F42	UART0 Control 0	U0CTL0	00	112
F43	UART0 Control 1	U0CTL1	00	112
F44	UART0 Status 1	U0STAT1	00	111
F45	UART0 Address Compare	U0ADDR	00	115
F46	UART0 Baud Rate High Byte	U0BRH	FF	115
F47	UART0 Baud Rate Low Byte	U0BRL	FF	115
F48–F6F	Reserved	—	XX	
Analog-to-Digital Converter (ADC)				
F70	ADC Control 0	ADCCTL0	00	127
F71	ADC Control 1	ADCCTL1	80	127
F72	ADC Data High Byte	ADCD_H	XX	130
F73	ADC Data Low Bits	ADCD_L	XX	130
F74–F7F	Reserved	—	XX	
Low Power Control				
F80	Power Control 0	PWRCTL0	80	32
F81	Reserved	—	XX	
LED Controller				
F82	LED Drive Enable	LEDEN	00	51
F83	LED Drive Level High Byte	LEDLVLH	00	52

Note: XX=Undefined.

Reset and Stop Mode Recovery

The Reset Controller within the Z8 Encore! XP F0823 Series controls Reset and Stop Mode Recovery operation and provides indication of low supply voltage conditions. In typical operation, the following events cause a Reset:

- Power-On Reset (POR)
- Voltage Brown-Out (VBO)
- Watchdog Timer time-out (when configured by the WDT_RES Flash Option Bit to initiate a reset)
- External $\overline{\text{RESET}}$ pin assertion (when the alternate RESET function is enabled by the GPIO register)
- On-chip Debugger initiated Reset (OCDCTL[0] set to 1)

When the device is in STOP Mode, a Stop Mode Recovery is initiated by either of the following:

- Watchdog Timer time-out
- GPIO port input pin transition on an enabled Stop Mode Recovery source

The VBO circuitry on the device performs the following function:

- Generates the VBO reset when the supply voltage drops below a minimum safe level

Reset Types

F0823 Series MCUs provide several different types of Reset operations. Stop Mode Recovery is considered a form of Reset. Table 9 lists the types of Reset and their operating characteristics. The duration of a System Reset is longer if the external crystal oscillator is enabled by the Flash option bits; this configuration allows additional time for oscillator startup.

Table 9. Reset and Stop Mode Recovery Characteristics and Latency

	Reset Characteristics and Latency		
Reset Type	**Control Registers**	**eZ8 CPU**	**Reset Latency (Delay)**
System Reset	Reset (as applicable)	Reset	66 Internal Precision Oscillator Cycles
Stop Mode Recovery	Unaffected, except WDT_CTL and OSC_CTL registers	Reset	66 Internal Precision Oscillator Cycles + IPO startup time

PC[2:0]. All other signal pins are 5V-tolerant, and can safely handle inputs higher than V_{DD} even with the pull-ups enabled.

External Clock Setup

For systems using an external TTL drive, PB3 is the clock source for 20- and 28-pin devices. In this case, configure PB3 for alternate function CLKIN. Write the Oscillator Control Register (see the Oscillator Control Register Definitions section on page 171) such that the external oscillator is selected as the system clock. For 8-pin devices, use PA1 instead of PB3.

GPIO Interrupts

Many of the GPIO port pins are used as interrupt sources. Some port pins are configured to generate an interrupt request on either the rising edge or falling edge of the pin input signal. Other port pin interrupt sources generate an interrupt when any edge occurs (both rising and falling). For more information about interrupts using the GPIO pins, see the Interrupt Controller chapter on page 54.

GPIO Control Register Definitions

Four registers for each port provide access to GPIO control, input data, and output data. Table 18 lists these port registers. Use the Port A–D Address and Control registers together to provide access to subregisters for port configuration and control.

Table 18. GPIO Port Registers and Subregisters

Port Register Mnemonic	Port Register Name
P*x*ADDR	Port A–C Address Register (Selects subregisters).
P*x*CTL	Port A–C Control Register (Provides access to subregisters).
P*x*IN	Port A–C Input Data Register.
P*x*OUT	Port A–C Output Data Register.
Port Subregister Mnemonic	**Port Register Name**
P*x*DD	Data Direction.
P*x*AF	Alternate Function.
P*x*OC	Output Control (Open-Drain).

Table 20. PADDR[7:0] Subregister Functions

PADDR[7:0]	Port Control Subregister Accessible Using the Port A–C Control Registers
05H	Stop Mode Recovery Source Enable.
06H	Pull-up Enable.
07H	Alternate Function Set 1.
08H	Alternate Function Set 2.
09H–FFH	No function.

Port A–C Control Registers

The Port A–C Control registers set the GPIO port operation. The value in the corresponding Port A–C Address Register determines which subregister is read from or written to by a Port A–C Control Register transaction; see Table 21.

Table 21. Port A–C Control Registers (P*x*CTL)

Bit	7	6	5	4	3	2	1	0
Field	PCTL							
RESET	00H							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FD1H, FD5H, FD9H							

Bit	Description
[7:0] PCTL	**Port Control** The Port Control Register provides access to all subregisters that configure the GPIO Port operation.

Port A–C Alternate Function Set 1 Subregisters

The Port A–C Alternate Function Set1 Subregister (Table 28) is accessed through the Port A–C Control Register by writing 07H to the Port A–C Address Register. The Alternate Function Set 1 subregisters selects the alternate function available at a port pin. Alternate Functions selected by setting or clearing bits of this register are defined in **"GPIO Alternate Functions" on page 34**.

Note: Alternate function selection on port pins must also be enabled as described in the Port A–C Alternate Function Subregisters section on page 43.

Table 28. Port A–C Alternate Function Set 1 Subregisters (PAFS1x)

Bit	7	6	5	4	3	2	1	0
Field	PAFS17	PAFS16	PAFS15	PAFS14	PAFS13	PAFS12	PAFS11	PAFS10
RESET	00H (all ports of 20/28 pin devices); 04H (Port A of 8-pin device)							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 07H in Port A–C Address Register, accessible through the Port A–C Control Register							

Bit	Description
[7:0] PAFS1x	**Port Alternate Function Set to 1** 0 = Port Alternate Function selected as defined in Table 15 (see the GPIO Alternate Functions section on page 34). 1 = Port Alternate Function selected as defined in Table 15 (see the GPIO Alternate Functions section on page 34).

Note: x indicates the specific GPIO port pin number (7–0).

Shared Interrupt Select Register

The Shared Interrupt Select (IRQSS) register (Table 49) determines the source of the PADxS interrupts. The Shared Interrupt Select register selects between Port A and alternate sources for the individual interrupts.

Because these shared interrupts are edge-triggered, it is possible to generate an interrupt just by switching from one shared source to another. For this reason, an interrupt must be disabled before switching between sources.

Table 49. Shared Interrupt Select Register (IRQSS)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	PA6CS	Reserved					
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FCEH							

Bit	Description
[7]	**Reserved** This bit is reserved and must be programmed to 0.
[6] PA6CS	**PA6/Comparator Selection** 0 = PA6 is used for the interrupt for PA6CS interrupt request. 1 = The comparator is used as an interrupt for PA6CS interrupt requests.
[5:0]	**Reserved** These bits are reserved and must be programmed to 000000.

Caution: The frequency of the comparator output signal must not exceed one-fourth the system clock frequency.

After reaching the reload value stored in the Timer Reload High and Low Byte registers, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer reload.

Observe the following steps to configure a timer for COMPARATOR COUNTER Mode and initiating the count:

1. Write to the Timer Control Register to:
   - Disable the timer.
   - Configure the timer for COMPARATOR COUNTER Mode.
   - Select either the rising edge or falling edge of the comparator output signal for the count. This also sets the initial logic level (High or Low) for the Timer Output alternate function. However, the Timer Output function is not required to be enabled.
2. Write to the Timer High and Low Byte registers to set the starting count value. This action only affects the first pass in COMPARATOR COUNTER Mode. After the first timer reload in COMPARATOR COUNTER Mode, counting always begins at the reset value of 0001H. Generally, in COMPARATOR COUNTER Mode the Timer High and Low Byte registers must be written with the value 0001H.
3. Write to the Timer Reload High and Low Byte registers to set the reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
6. Write to the Timer Control Register to enable the timer.

In COMPARATOR COUNTER Mode, the number of comparator output transitions since the timer start is computed via the following equation:

Comparator Output Transitions = Current Count Value – Start Value

WDT Reset in NORMAL Operation

If configured to generate a Reset when a time-out occurs, the Watchdog Timer forces the device into the System Reset state. The WDT status bit in the Watchdog Timer Control Register is set to 1. For more information about System Reset, see **the** Reset and Stop Mode Recovery chapter on page 21.

WDT Reset in STOP Mode

If configured to generate a Reset when a time-out occurs and the device is in STOP Mode, the Watchdog Timer initiates a Stop Mode Recovery. Both the WDT status bit and the STOP bit in the Watchdog Timer Control Register are set to 1 following WDT time-out in STOP Mode. For more information, see **the** Reset and Stop Mode Recovery chapter on page 21.

Watchdog Timer Reload Unlock Sequence

Writing the unlock sequence to the Watchdog Timer Control Register (WDTCTL) address unlocks the three Watchdog Timer Reload Byte Registers (WDTU, WDTH, and WDTL) to allow changes to the time-out period. These write operations to the WDTCTL Register address produce no effect on the bits in the WDTCTL Register. The locking mechanism prevents spurious writes to the Reload registers. The following sequence is required to unlock the Watchdog Timer Reload Byte Registers (WDTU, WDTH, and WDTL) for write access.

1. Write 55H to the Watchdog Timer Control Register (WDTCTL).
2. Write AAH to the Watchdog Timer Control Register (WDTCTL).
3. Write the Watchdog Timer Reload Upper Byte register (WDTU).
4. Write the Watchdog Timer Reload High Byte register (WDTH).
5. Write the Watchdog Timer Reload Low Byte register (WDTL).

All three Watchdog Timer Reload registers must be written in the order just listed. There must be no other register writes between each of these operations. If a register write occurs, the lock state machine resets and no further writes can occur unless the sequence is restarted. The value in the Watchdog Timer Reload registers is loaded into the counter when the Watchdog Timer is first enabled and every time a WDT instruction is executed.

Watchdog Timer Control Register Definitions

This section defines the features of the following Watchdog Timer Control registers.

Watchdog Timer Control Register (WDTCTL): see page 94

Watchdog Timer Reload Upper Byte Register (WDTU): see page 95

scheme is enabled, the UART Address Compare register holds the network address of the device.

MULTIPROCESSOR (9-bit) Mode Receive Interrupts

When MULTIPROCESSOR Mode is enabled, the UART only processes frames addressed to it. The determination of whether a frame of data is addressed to the UART can be made in hardware, software or some combination of the two, depending on the multiprocessor configuration bits. In general, the address compare feature reduces the load on the CPU, because it does not require access to the UART when it receives data directed to other devices on the multi-node network. The following three MULTIPROCESSOR modes are available in hardware:

- Interrupt on all address bytes
- Interrupt on matched address bytes and correctly framed data bytes
- Interrupt only on correctly framed data bytes

These modes are selected with MPMD[1:0] in the UART Control 1 Register. For all multiprocessor modes, bit MPEN of the UART Control 1 Register must be set to 1.

The first scheme is enabled by writing 01b to MPMD[1:0]. In this mode, all incoming address bytes cause an interrupt, while data bytes never cause an interrupt. The interrupt service routine must manually check the address byte that caused triggered the interrupt. If it matches the UART address, the software clears MPMD[0]. Each new incoming byte interrupts the CPU. The software is responsible for determining the end of the frame. It checks for the end-of-frame by reading the MPRX bit of the UART Status 1 Register for each incoming byte. If MPRX=1, a new frame has begun. If the address of this new frame is different from the UART's address, MPMD[0] must be set to 1 causing the UART interrupts to go inactive until the next address byte. If the new frame's address matches the UART's, the data in the new frame is processed as well.

The second scheme requires the following: set MPMD[1:0] to 10B and write the UART's address into the UART Address Compare register. This mode introduces additional hardware control, interrupting only on frames that match the UART's address. When an incoming address byte does not match the UART's address, it is ignored. All successive data bytes in this frame are also ignored. When a matching address byte occurs, an interrupt is issued and further interrupts now occur on each successive data byte. When the first data byte in the frame is read, the NEWFRM bit of the UART Status 1 Register is asserted. All successive data bytes have NEWFRM=0. When the next address byte occurs, the hardware compares it to the UART's address. If there is a match, the interrupts continues and the NEWFRM bit is set for the first byte of the new frame. If there is no match, the UART ignores all incoming bytes until the next address match.

The third scheme is enabled by setting MPMD[1:0] to 11b and by writing the UART's address into the UART Address Compare Register. This mode is identical to the second

Baud Rate Generator Interrupts

If the Baud Rate Generator (BRG) interrupt enable is set, the UART Receiver interrupt asserts when the UART Baud Rate Generator reloads. This condition allows the Baud Rate Generator to function as an additional counter if the UART functionality is not employed.

UART Baud Rate Generator

The UART Baud Rate Generator creates a lower frequency baud rate clock for data transmission. The input to the Baud Rate Generator is the system clock. The UART Baud Rate High and Low Byte registers combine to create a 16-bit baud rate divisor value (BRG[15:0]) that sets the data transmission rate (baud rate) of the UART. The UART data rate is calculated using the following equation:

$$\text{UART Data Rate (bits/s)} = \frac{\text{System Clock Frequency (Hz)}}{16 \times \text{UART Baud Rate Divisor Value}}$$

When the UART is disabled, the Baud Rate Generator functions as a basic 16-bit timer with interrupt on time-out. Observe the following steps to configure the Baud Rate Generator as a timer with interrupt on time-out:

1. Disable the UART by clearing the REN and TEN bits in the UART Control 0 Register to 0.
2. Load the acceptable 16-bit count value into the UART Baud Rate High and Low Byte registers.
3. Enable the Baud Rate Generator timer function and associated interrupt by setting the BIRQ bit in the UART Control 1 Register to 1.

When configured as a general purpose timer, the interrupt interval is calculated using the following equation:

$$\text{Interrupt Interval (s)} = \text{System Clock Period (s)} \times \text{BRG[15:0]}$$

UART Control Register Definitions

The UART control registers support the UART and the associated infrared encoder/decoders. For more information about the infrared operation, see the Infrared Encoder/Decoder chapter on page 117.

UART Transmit Data Register

Data bytes written to the UART Transmit Data Register (Table 64) are shifted out on the TXDx pin. The Write-only UART Transmit Data Register shares a Register File address with the read-only UART Receive Data Register.

Table 64. UART Transmit Data Register (U0TXD)

Bit	7	6	5	4	3	2	1	0
Field	TXD							
RESET	X	X	X	X	X	X	X	X
R/W	W	W	W	W	W	W	W	W
Address	F40H							

Bit	Description
[7:0] TXD	**Transmit Data** UART transmitter data byte to be shifted out through the TXD*x* pin.

UART Receive Data Register

Data bytes received through the RXD*x* pin are stored in the UART Receive Data Register (Table 65). The read-only UART Receive Data Register shares a Register File address with the Write-only UART Transmit Data Register.

Table 65. UART Receive Data Register (U0RXD)

Bit	7	6	5	4	3	2	1	0
Field	RXD							
RESET	X	X	X	X	X	X	X	X
R/W	R	R	R	R	R	R	R	R
Address	F40H							

Bit	Description
[7:0] RXD	**Receive Data** UART receiver data byte from the RXD*x* pin.

The UART data rate is calculated using the following equation:

$$\text{UART Baud Rate (bits/s)} = \frac{\text{System Clock Frequency (Hz)}}{16 \times \text{UART Baud Rate Divisor Value}}$$

For a given UART data rate, calculate the integer baud rate divisor value using the following equation:

$$\text{UART Baud Rate Divisor Value (BRG)} = \text{Round}\left(\frac{\text{System Clock Frequency (Hz)}}{16 \times \text{UART Data Rate (bits/s)}}\right)$$

The baud rate error relative to the acceptable baud rate is calculated using the following equation:

$$\text{UART Baud Rate Error (\%)} = 100 \times \left(\frac{\text{Actual Data Rate} - \text{Desired Data Rate}}{\text{Desired Data Rate}}\right)$$

For reliable communication, the UART baud rate error must never exceed five percent. Table 73 provides information about data rate errors for a 5.5296 MHz System Clock.

Table 73. UART Baud Rates

5.5296 MHz System Clock			
Acceptable Rate (kHz)	**BRG Divisor (Decimal)**	**Actual Rate (kHz)**	**Error (%)**
1250.0	N/A	N/A	N/A
625.0	N/A	N/A	N/A
250.0	1	345.6	38.24
115.2	3	115.2	0.00
57.6	6	57.6	0.00
38.4	9	38.4	0.00
19.2	18	19.2	0.00
9.60	36	9.60	0.00
4.80	72	4.80	0.00
2.40	144	2.40	0.00
1.20	288	1.20	0.00
0.60	576	0.60	0.00
0.30	1152	0.30	0.00

! **Caution:** The Flash Frequency High and Low Byte registers must be loaded with the correct value to ensure proper operation of the device. Also, Flash programming and erasure is not supported for system clock frequencies below 20kHz or above 20MHz.

Table 85. Flash Frequency High Byte Register (FFREQH)

Bit	7	6	5	4	3	2	1	0
Field	FFREQH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FFAH							

Bit	Description
[7:0] FFREQH	**Flash Frequency High Byte** High byte of the 16-bit Flash Frequency value.

Table 86. Flash Frequency Low Byte Register (FFREQL)

Bit	7	6	5	4	3	2	1	0
Field	FFREQL							
RESET	0							
R/W	R/W							
Address	FFBH							

Bit	Description
[7:0] FFREQL	**Flash Frequency Low Byte** Low byte of the 16-bit Flash Frequency value.

Table 92. Trim Option Bits at 0001H

Bit	7	6	5	4	3	2	1	0
Field	Reserved							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 0021H							

Note: U = Unchanged by Reset. R/W = Read/Write.

Bit	Description
[7:0]	**Reserved** These bits are reserved. Altering this register may result in incorrect device operation.

Table 93. Trim Option Bits at 0002H (TIPO)

Bit	7	6	5	4	3	2	1	0
Field	IPO_TRIM							
RESET	U							
R/W	R/W							
Address	Information Page Memory 0022H							

Note: U = Unchanged by Reset. R/W = Read/Write.

Bit	Description
[7:0] IPO_TRIM	**Internal Precision Oscillator Trim Byte** Contains trimming bits for the Internal Precision Oscillator.

Zilog Calibration Data

This section briefly describes the features of the following Flash Option Bit calibration registers.

ADC Calibration Data: see page 153

Serialization Data: see page 154

Randomized Lot Identifier: see page 154

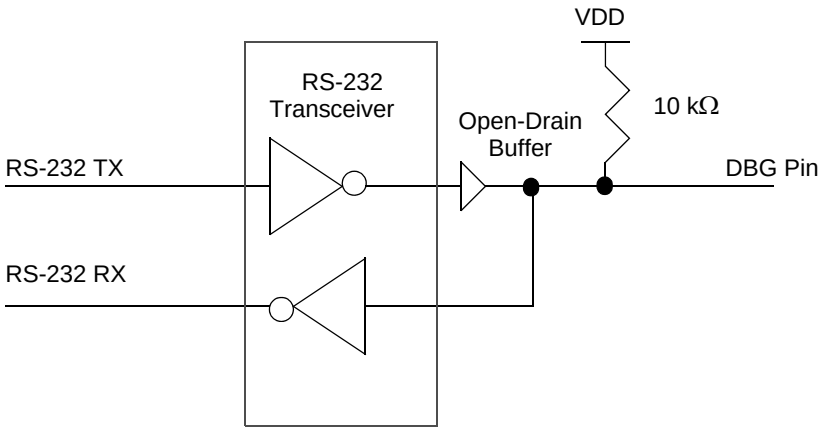

Figure 24. Interfacing the On-Chip Debugger's DBG Pin with an RS-232 Interface, # 2 of 2

DEBUG Mode

The operating characteristics of the devices in DEBUG Mode are:

- The eZ8 CPU fetch unit stops, idling the eZ8 CPU, unless directed by the OCD to execute specific instructions
- The system clock operates unless in STOP Mode
- All enabled on-chip peripherals operate unless in STOP Mode
- Automatically exits HALT Mode
- Constantly refreshes the Watchdog Timer, if enabled.

Entering DEBUG Mode

The device enters DEBUG Mode following the operations below:

- The device enters DEBUG Mode after the eZ8 CPU executes a BRK (breakpoint) instruction
- If the DBG pin is held Low during the most recent clock cycle of System Reset, the part enters DEBUG Mode upon exiting System Reset

Note: Holding the DBG pin Low for an additional 5000 (minimum) clock cycles after reset (making sure to account for any specified frequency error if using an internal oscillator) prevents a false interpretation of an autobaud sequence (see the OCD Autobaud Detector/ Generator section on page 159).

Table 128. Analog-to-Digital Converter Electrical Characteristics and Timing (Continued)

		V_{DD} = 3.0V to 3.6V T_A = 0°C to +70°C (unless otherwise stated)				
Symbol	**Parameter**	**Minimum**	**Typical**	**Maximum**	**Units**	**Conditions**
	Signal Input Bandwidth	–	10		kHz	As defined by –3 dB point
R_S	Analog Source Impedance[4]	–	–	10	kW	In unbuffered mode
Zin	Input Impedance	–	150		kW	In unbuffered mode at 20MHz[5]
Vin	Input Voltage Range	0		V_{DD}	V	Unbuffered Mode

Notes:
1. Analog source impedance affects the ADC offset voltage (because of pin leakage) and input settling time.
2. Devices are factory calibrated at V_{DD} = 3.3 V and T_A = +30°C, so the ADC is maximally accurate under these conditions.
3. LSBs are defined assuming 10-bit resolution.
4. This is the maximum recommended resistance seen by the ADC input pin.
5. The input impedance is inversely proportional to the system clock frequency.

Table 129. Comparator Electrical Characteristics

		V_{DD} = 2.7V to 3.6V T_A = –40°C to +105°C				
Symbol	**Parameter**	**Minimum**	**Typical**	**Maximum**	**Units**	**Conditions**
V_{OS}	Input DC Offset		5		mV	
V_{CREF}	Programmable Internal Reference Voltage		±5		%	20-/28-pin devices
			±3		%	8-pin devices
T_{PROP}	Propagation Delay		200		ns	
V_{HYS}	Input Hysteresis		4		mV	
V_{IN}	Input Voltage Range	V_{SS}		V_{DD}–1	V	

General Purpose I/O Port Input Data Sample Timing

Figure 29 displays a timing sequence for the GPIO port input sampling. The input value on a GPIO port pin is sampled on the rising edge of the system clock. The port value is

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