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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	5MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	16
Program Memory Size	2KB (2K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f0223sh005eg

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

Note: This register is only reset during a Power-On Reset sequence. Other System Reset events do not affect it.

Bit	7	6	5	4	3	2	1	0
Field	Reserved	Rese	erved	VBO	Reserved	ADC	COMP	Reserved
RESET	1	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address				F8	0H			

Bit	Description
[7]	Reserved
	This bit is reserved and must be programmed to 1.
[6:5]	Reserved
	These bits are reserved and must be programmed to 00.
[4]	Voltage Brown-Out Detector Disable
VBO	This bit and the VBO_AO Flash option bit must both enable the VBO for the VBO to be active.
	0 = VBO enabled.
	1 = VBO disabled.
[3]	Reserved
	This bit is reserved and must be programmed to 0.
[2]	Analog-to-Digital Converter Disable
ADC	0 = Analog-to-Digital Converter enabled.
	1 = Analog-to-Digital Converter disabled.
[1]	Comparator Disable
COMP	0 = Comparator is enabled.
	1 = Comparator is disabled.
[0]	Reserved
	This bit is reserved and must be programmed to 0.

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General-Purpose Input/Output

Z8 Encore! XP F0823 Series products support a maximum of 24 port pins (Ports A–C) for general-purpose input/output (GPIO) operations. Each port contains control and data registers. The GPIO control registers determine data direction, open-drain, output drive current, programmable pull-ups, Stop Mode Recovery functionality, and alternate pin functions. Each port pin is individually programmable. In addition, the Port C pins are capable of direct LED drive at programmable drive strengths.

GPIO Port Availability By Device

Table 15 lists the port pins available with each device and package type.

Devices	Package	10-Bit ADC	Port A	Port B	Port C	Total I/O
Z8F0823SB, Z8F0823PB Z8F0423SB, Z8F0423PB Z8F0223SB, Z8F0223PB Z8F0123SB, Z8F0123PB	8-pin	Yes	[5:0]	No	No	6
Z8F0813SB, Z8F0813PB Z8F0413SB, Z8F0413PB Z8F0213SB, Z8F0213PB Z8F0113SB, Z8F011vPB	8-pin	No	[5:0]	No	No	6
Z8F0823PH, Z8F0823HH Z8F0423PH, Z8F0423HH Z8F0223PH, Z8F0223HH Z8F0123PH, Z8F0123HH	20-pin	Yes	[7:0]	[3:0]	[3:0]	16
Z8F0813PH, Z8F0813HH Z8F0413PH, Z8F0413HH Z8F0213PH, Z8F0213HH Z8F0113PH, Z8F0113HH	20-pin	No	[7:0]	[3:0]	[3:0]	16
Z8F0823PJ, Z8F0823SJ Z8F0423PJ, Z8F0423SJ Z8F0223PJ, Z8F0223SJ Z8F0123PJ, Z8F0123SJ	28-pin	Yes	[7:0]	[5:0]	[7:0]	22
Z8F0813PJ, Z8F0813SJ Z8F0413PJ, Z8F0413SJ Z8F0213PJ, Z8F0213SJ Z8F0113PJ, Z8F0113SJ	28-pin	No	[7:0]	[7:0]	[7:0]	24

Table 15. Port Availability by Device and Package Type

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Architecture

Figure 7 displays a simplified block diagram of a GPIO port pin. In this figure, the ability to accommodate alternate functions and variable port current drive strength is not displayed.





GPIO Alternate Functions

Many of the GPIO port pins are used for general-purpose I/O and access to on-chip peripheral functions such as the timers and serial communication devices. The port A–D Alternate Function subregisters configure these pins for either GPIO or alternate function operation. When a pin is configured for alternate function, control of the port pin direction (input/output) is passed from the Port A–D Data Direction registers to the alternate function assigned to this pin. Tables 16 and 17 list the alternate functions possible with each port pin for 8-pin and non-8-pin parts, respectively. The alternate function associated at a pin is defined through Alternate Function Sets subregisters AFS1 and AFS2.

The crystal oscillator functionality is not controlled by the GPIO block. When the crystal oscillator is enabled in the oscillator control block, the GPIO functionality of PA0 and PA1 is overridden. In that case, those pins function as input and output for the crystal oscillator.

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For correct operation, the LED anode must be connected to V_{DD} and the cathode must be connected to the GPIO pin. Using all Port C pins in LED Drive Mode with maximum current can result in excessive total current. For the maximum total current for the applicable package, see the Electrical Characteristics chapter on page 196.

Shared Reset Pin

On the 8-pin product versions, the reset pin is shared with PA2, but the pin is not limited to output-only when in GPIO Mode.

Caution: If PA2 on the 8-pin product is reconfigured as an input, ensure that no external stimulus 1 drives the pin Low during any reset sequence. Because PA2 returns to its RESET alternate function during system resets, driving it Low holds the chip in a reset state until the pin is released.

Shared Debug Pin

On the 8-pin version of this device only, the Debug pin shares function with the PA0 GPIO pin. This pin performs as a general purpose input pin on power-up, but the debug logic monitors this pin during the reset sequence to determine if the unlock sequence occurs. If the unlock sequence is present, the debug function is unlocked and the pin no longer functions as a GPIO pin. If it is not present, the debug feature is disabled until/unless another reset event occurs. For more details, see the On-Chip Debugger chapter on page 156.

Crystal Oscillator Override

For systems using a crystal oscillator, PA0 and PA1 are used to connect the crystal. When the crystal oscillator is enabled (see the Oscillator Control Register Definitions section on page 171), the GPIO settings are overridden and PA0 and PA1 are disabled.

5V Tolerance

All six I/O pins on the 8-pin devices are 5V-tolerant, unless the programmable pull-ups are enabled. If the pull-ups are enabled and inputs higher than V_{DD} are applied to these parts, excessive current flows through those pull-up devices and can damage the chip.

Note: In the 20- and 28-pin versions of this device, any pin which shares functionality with an ADC, crystal or comparator port is not 5V-tolerant, including PA[1:0], PB[5:0], and

LED Drive Level High Register

The LED Drive Level registers contain two control bits for each Port C pin (Table 33). These two bits select between four programmable drive levels. Each pin is individually programmable.

Bit	7	6	5	4	3	2	1	0
Field				LEDLV	LH[7:0]			
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address		1		F8	3H	1		

Table 33. LED Drive Level High Register (LEDLVLH)

Bit	Description
[7:0]	LED Level High Bit
LEDLVLH	{LEDLVLH, LEDLVLL} select one of four programmable current drive levels for each Port C
	pin.
	00 = 3mA.
	01= 7mA.
	10= 13mA.
	11= 20mA.

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Example 1. A poor coding style that can result in lost interrupt requests:

LDX r0, IRQ0 AND r0, MASK LDX IRQ0, r0

To avoid missing interrupts, use the coding style in Example 2 to clear bits in the Interrupt Request 0 Register:

Example 2. A good coding style that avoids lost interrupt requests:

ANDX IRQ0, MASK

Software Interrupt Assertion

Program code generates interrupts directly. Writing a 1 to the correct bit in the Interrupt Request register triggers an interrupt (assuming that interrupt is enabled). When the interrupt request is acknowledged by the eZ8 CPU, the bit in the Interrupt Request register is automatically cleared to 0.

Caution: Zilog recommends not using a coding style to generate software interrupts by setting bits in the Interrupt Request registers. All incoming interrupts received between execution of the first LDX command and the final LDX command are lost. See Example 3, which follows.

Example 3. A poor coding style that can result in lost interrupt requests:

To avoid missing interrupts, use the coding style in Example 4 to set bits in the Interrupt Request registers:

Example 4. A good coding style that avoids lost interrupt requests:

ORX IRQ0, MASK

Watchdog Timer Interrupt Assertion

The Watchdog Timer interrupt behavior is different from interrupts generated by other sources. The Watchdog Timer continues to assert an interrupt as long as the timeout condition continues. As it operates on a different (and usually slower) clock domain than the rest of the device, the Watchdog Timer continues to assert this interrupt for many system clocks until the counter rolls over.

LDX r0, IRQ0 OR r0, MASK LDX IRQ0, r0

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IRQ2 Enable High and Low Bit Registers

Table 45 describes the priority control for IRQ2. The IRQ2 Enable High and Low Bit registers (Table 46 and Table 47) form a priority encoded enabling for interrupts in the Interrupt Request 2 register. Priority is generated by setting bits in each register.

IRQ2ENH[x]	IRQ2ENL[x]	Priority	Description
0	0	Disabled	Disabled
0	1	Level 1	Low
1	0	Level 2	Nominal
1	1	Level 3	High

Table 45. IRQ2 Enable and Priority Encoding

Note: where x indicates the register bits from 0–7.

Table 46. IRQ2 Enable High Bit Register (IRQ2ENH)

Bit	7	6	5	4	3	2	1	0
Field		Rese	erved		C3ENH	C2ENH	C1ENH	C0ENH
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address				FC	7H			

Bit	Description
[7:4]	Reserved These bits are reserved and must be programmed to 0000.
[3] C3ENH	Port C3 Interrupt Request Enable High Bit
[2] C2ENH	Port C2 Interrupt Request Enable High Bit
[1] C1ENH	Port C1 Interrupt Request Enable High Bit
[0] C0ENH	Port C0 Interrupt Request Enable High Bit

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input capture and reload events. If appropriate, configure the timer interrupt to be generated only at the input capture event or the reload event by setting TICONFIG field of the TxCTL1 Register.

- 6. Configure the associated GPIO port pin for the Timer Input alternate function.
- 7. Write to the Timer Control Register to enable the timer and initiate counting.

In CAPTURE Mode, the elapsed time from timer start to capture event can be calculated using the following equation:

Capture Elapsed Time (s) = (Capture Value – Start Value) × Prescale System Clock Frequency (Hz)

CAPTURE RESTART Mode

In CAPTURE RESTART Mode, the current timer count value is recorded when the acceptable external Timer Input transition occurs. The capture count value is written to the Timer PWM High and Low Byte registers. The timer input is the system clock. The TPOL bit in the Timer Control Register determines if the capture occurs on a rising edge or a falling edge of the Timer Input signal. When the capture event occurs, an interrupt is generated and the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. The INPCAP bit in TxCTL1 Register is set to indicate the timer interrupt is because of an input capture event.

If no capture event occurs, the timer counts up to the 16-bit compare value stored in the Timer Reload High and Low Byte registers. Upon reaching the reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. The INPCAP bit in TxCTL1 Register is cleared to indicate the timer interrupt is not caused by an input capture event.

Observe the following steps to configure a timer for CAPTURE RESTART Mode and initiating the count:

- 1. Write to the Timer Control Register to:
 - Disable the timer
 - Configure the timer for CAPTURE RESTART Mode; setting the mode also involves writing to TMODEHI bit in TxCTL1 Register
 - Set the prescale value
 - Set the capture edge (rising or falling) for the Timer Input
- 2. Write to the Timer High and Low Byte registers to set the starting count value (typically 0001H).
- 3. Write to the Timer Reload High and Low Byte registers to set the reload value.

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7. Counting begins on the first appropriate transition of the Timer Input signal. No interrupt is generated by this first edge.

In CAPTURE/COMPARE Mode, the elapsed time from timer start to capture event can be calculated using the following equation:

Capture Elapsed Time (s) = $\frac{(Capture Value - Start Value) \times Prescale}{System Clock Frequency (Hz)}$

Reading the Timer Count Values

The current count value in the timers can be read while counting (enabled). This capability has no effect on timer operation. When the timer is enabled and the Timer High Byte Register is read, the contents of the Timer Low Byte register are placed in a holding register. A subsequent read from the Timer Low Byte register returns the value in the holding register. This operation allows accurate reads of the full 16-bit timer count value while enabled. When the timers are not enabled, a read from the Timer Low Byte register returns the actual value in the counter.

Timer Pin Signal Operation

Timer Output is a GPIO port pin alternate function. The Timer Output is toggled every time the counter is reloaded.

The timer input can be used as a selectable counting source. It shares the same pin as the complementary timer output. When selected by the GPIO Alternate Function registers, this pin functions as a timer input in all modes except for the DUAL PWM OUTPUT mode. For this mode, there is no timer input available.

Timer Control Register Definitions

This section defines the features of the following Timer Control registers.

Timer 0-1 High and Low Byte Registers: see page 83

Timer Reload High and Low Byte Registers: see page 84

Timer 0-1 PWM High and Low Byte Registers: see page 86

Timer 0-1 Control Registers: see page 86

Timer 0–1 High and Low Byte Registers

The Timer 0–1 High and Low Byte (TxH and TxL) registers (Table 51 and Table 52) contain the current 16-bit timer count value. When the timer is enabled, a read from TxH

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Figure 11. UART Asynchronous Data Format without Parity



Figure 12. UART Asynchronous Data Format with Parity

Transmitting Data Using the Polled Method

Observe the following steps to transmit data using the polled method of operation:

- 1. Write to the UART Baud Rate High and Low Byte registers to set the required baud rate.
- 2. Enable the UART pin functions by configuring the associated GPIO port pins for alternate function operation.
- 3. Write to the UART Control 1 Register, if MULTIPROCESSOR Mode is appropriate, to enable MULTIPROCESSOR (9-bit) Mode functions.
- 4. Set the Multiprocessor Mode Select (MPEN) bit to enable MULTIPROCESSOR Mode.
- 5. Write to the UART Control 0 Register to:
 - Set the transmit enable bit (TEN) to enable the UART for data transmission
 - Set the parity enable bit (PEN), if parity is appropriate and MULTIPROCESSOR Mode is not enabled, and select either even or odd parity (PSEL)

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scheme, except that there are no interrupts on address bytes. The first data byte of each frame remains accompanied by a NEWFRM assertion.

External Driver Enable

The UART provides a Driver Enable (DE) signal for off-chip bus transceivers. This feature reduces the software overhead associated with using a GPIO pin to control the transceiver when communicating on a multi-transceiver bus, such as RS-485.

Driver Enable is an active High signal that envelopes the entire transmitted data frame including parity and Stop bits as displayed in Figure 14. The Driver Enable signal asserts when a byte is written to the UART Transmit Data Register. The Driver Enable signal asserts at least one UART bit period and no greater than two UART bit periods before the Start bit is transmitted. This allows a setup time to enable the transceiver. The Driver Enable signal deasserts one system clock period after the final Stop bit is transmitted. This one system clock delay allows both time for data to clear the transceiver before disabling it, as well as the ability to determine if another character follows the current character. In the event of back to back characters (new data must be written to the Transmit Data Register before the previous character is completely transmitted) the DE signal is not deasserted between characters. The DEPOL bit in the UART Control Register 1 sets the polarity of the Driver Enable signal.



Figure 14. UART Driver Enable Signal Timing (shown with 1 Stop Bit and Parity)

The Driver Enable to Start bit setup time is calculated as follows:

UART Interrupts

The UART features separate interrupts for the transmitter and the receiver. In addition, when the UART primary functionality is disabled, the Baud Rate Generator can also function as a basic timer with interrupt capability.

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Bit	Description (Continued)
[2] TDRE	 Transmitter Data Register Empty This bit indicates that the UART Transmit Data Register is empty and ready for additional data. Writing to the UART Transmit Data Register resets this bit. 0 = Do not write to the UART Transmit Data Register. 1 = The UART Transmit Data Register is ready to receive an additional byte to be transmitted.
[1] TXE	Transmitter Empty This bit indicates that the transmit shift register is empty and character transmission is finished. 0 = Data is currently transmitting. 1 = Transmission is complete.
[0] CTS	CTS Signal When this bit is read, it returns the level of the $\overline{\text{CTS}}$ signal. This signal is active Low.

UART Status 1 Register

This register contains multiprocessor control and status bits.

Bit	7	6	5	4	3	2	1	0	
Field		NEWFRM	MPRX						
RESET	0	0	0	0	0	0	0	0	
R/W	R	R	R	R	R/W	R/W	R	R	
Address	F44H								

Bit	Description
[7:2]	Reserved These bits are reserved; R/W bits must be programmed to 000000 during writes and 000000 when read.
[1] NEWFRM	 New Frame A status bit denoting the start of a new frame. Reading the UART Receive Data Register resets this bit to 0. 0 = The current byte is not the first data byte of a new frame. 1 = The current byte is the first data byte of a new frame.
[0] MPRX	Multiprocessor Receive Returns the value of the most recent multiprocessor bit received. Reading from the UART Receive Data Register resets this bit to 0.

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Option Bit Types

This section describes the five types of Flash option bits offered in the F083A Series.

User Option Bits

The user option bits are contained in the first two bytes of program memory. Access to these bits has been provided because these locations contain application-specific device configurations. The information contained here is lost when page 0 in program memory is erased.

Trim Option Bits

The trim option bits are contained in a Flash memory information page. These bits are factory programmed values required to optimize the operation of onboard analog circuitry and cannot be permanently altered. Program memory may be erased without endangering these values. It is possible to alter working values of these bits by accessing the Trim Bit Address and Data Registers, but these working values are lost after a power loss or any other reset event.

There are 32 bytes of trim data. To modify one of these values the user code must first write a value between 00H and 1FH into the Trim Bit Address Register. The next write to the Trim Bit Data Register changes the working value of the target trim data byte.

Reading the trim data requires the user code to write a value between 00H and 1FH into the Trim Bit Address Register. The next read from the Trim Bit Data Register returns the working value of the target trim data byte.

Note: The trim address range is from information address 20–3F only. The remainder of the information page is not accessible through the trim bit address and data registers.

Calibration Option Bits

The calibration option bits are also contained in the information page. These bits are factory programmed values intended for use in software correcting the device's analog performance. To read these values, the user code must employ the LDC instruction to access the information area of the address space as defined in the <u>Flash Information Area</u> section on page 15.

Serialization Bits

As an optional feature, Zilog is able to provide factory-programmed serialization. For serialized products, the individual devices are programmed with unique serial numbers. These serial numbers are binary values, four bytes in length. The numbers increase in size with each device, but gaps in the serial sequence may exist.

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In the following list of OCD Commands, data and commands sent from the host to the OCD are identified by 'DBG \leftarrow Command/Data'. Data sent from the OCD back to the host is identified by 'DBG \rightarrow Data'.

Read OCD Revision (00H). The Read OCD Revision command determines the version of the OCD. If OCD commands are added, removed, or changed, this revision number changes.

```
DBG \leftarrow 00H
DBG \rightarrow OCDRev[15:8] (Major revision number)
DBG \rightarrow OCDRev[7:0] (Minor revision number)
```

Read OCD Status Register (02H). The Read OCD Status Register command reads the OCDSTAT Register.

```
DBG \leftarrow 02H
DBG \rightarrow OCDSTAT[7:0]
```

Read Runtime Counter (03H). The Runtime Counter counts system clock cycles in between breakpoints. The 16-bit Runtime Counter counts up from 0000H and stops at the maximum count of FFFFH. The Runtime Counter is overwritten during the Write Memory, Read Memory, Write Register, Read Register, Read Memory CRC, Step Instruction, Stuff Instruction, and Execute Instruction commands.

```
DBG \leftarrow 03H
DBG \rightarrow RuntimeCounter[15:8]
DBG \rightarrow RuntimeCounter[7:0]
```

Write OCD Control Register (04H). The Write OCD Control Register command writes the data that follows to the OCDCTL register. When the Flash Read Protect Option Bit is enabled, the DBGMODE bit (OCDCTL[7]) can only be set to 1, it cannot be cleared to 0 and the only method of returning the device to normal operating mode is to reset the device.

```
DBG \leftarrow 04H
DBG \leftarrow OCDCTL[7:0]
```

Read OCD Control Register (05H). The Read OCD Control Register command reads the value of the OCDCTL register.

```
DBG \leftarrow 05H
DBG \rightarrow OCDCTL[7:0]
```

Write Program Counter (06H). The Write Program Counter command writes the data that follows to the eZ8 CPU's Program Counter (PC). If the device is not in DEBUG Mode or if the Flash Read Protect Option bit is enabled, the Program Counter (PC) values are discarded.

```
DBG ← 06H
DBG ← ProgramCounter[15:8]
DBG ← ProgramCounter[7:0]
```



Table 102. OCD Control Register (OCDCTL)

Bit	7	6	5	4	3	2	1	0			
Field	DBGMODE	BRKEN	DBGACK		Rese	erved		RST			
RESET	0	0	0	0	0	0	0	0			
R/W	R/W	R/W	R/W	R	R	R	R	R/W			
Bit	Descriptio	Description									
[7] DBGMODI	DEBUG M The device stops fetch automatica Flash Read device. It of 0 = F0823 1 = F0823	DEBUG Mode The device enters DEBUG Mode when this bit is 1. When in DEBUG Mode, the eZ8 CPU stops fetching new instructions. Clearing this bit causes the eZ8 CPU to restart. This bit is automatically set when a BRK instruction is decoded and breakpoints are enabled. If the Flash Read Protect Option Bit is enabled, this bit can only be cleared by resetting the device. It cannot be written to 0. 0 = F0823 Series device is operating in NORMAL Mode. 1 = F0823 Series device is in DEBUG Mode.									
[6] BRKEN	Breakpoir This bit col are disable when a BR cally set to 0 = Breakp 1 = Breakp	Breakpoint Enable This bit controls the behavior of the BRK instruction (opcode 00H). By default, breakpoints are disabled and the BRK instruction behaves similar to an NOP instruction. If this bit is 1, when a BRK instruction is decoded, the DBGMODE bit of the OCDCTL register is automatically set to 1. 0 = Breakpoints are disabled. 1 = Breakpoints are enabled.									
[5] DBGACK	Debug Ac This bit en Debug Acł 0 = Debug 1 = Debug	Debug Acknowledge This bit enables the debug acknowledge feature. If this bit is set to 1, the OCD sends a Debug Acknowledge character (FFH) to the host when a Breakpoint occurs. 0 = Debug Acknowledge is disabled. 1 = Debug Acknowledge is enabled.									
[4:1]	Reserved These bits	are reserve	ed and must	be 00000 v	vhen read.						
[0] RST	 Reset Setting this bit to 1 resets the Z8F04xA family device. The device goes through a normal Power-On Reset sequence with the exception that the OCD is not reset. This bit is automatically cleared to 0 at the end of reset. 0 = No effect. 1 = Reset the Flash Read Protect Option Bit device. 										

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Oscillator Control

Z8 Encore! XP F0823 Series devices uses three possible clocking schemes, each userselectable. These three schemes are:

- On-chip precision trimmed RC oscillator
- External clock drive
- On-chip low power Watchdog Timer oscillator

In addition, F0823 Series devices contain clock failure detection and recovery circuitry, which allow continued operation despite a failure of the primary oscillator.

Operation

This chapter discusses the logic used to select the system clock and handle primary oscillator failures. A description of the specific operation of each oscillator is outlined elsewhere in this document.

System Clock Selection

The oscillator control block selects from the available clocks. Table 104 details each clock source and its usage.

Clock Source	Characteristics	Required Setup
Internal Precision RC Oscillator	 32.8kHz or 5.53MHz ± 4% accuracy when trimmed No external components required 	 Unlock and write Oscillator Control Register (OSCCTL) to enable and select oscillator at either 5.53MHz or 32.8kHz
External Clock Drive	 0 to 20MHz Accuracy dependent on external clock source 	 Write GPIO registers to configure PB3 pin for external clock function Unlock and write OSCCTL to select external system clock Apply external clock signal to GPIO
Internal Watchdog Timer Oscillator	 10kHz nominal ± 40% accuracy; no external components required Very Low power consumption 	 Enable WDT if not enabled and wait until WDT Oscillator is operating. Unlock and write Oscillator Control Register (OSCCTL) to enable and select oscillator

Table 104. Oscillator Configuration and Selection

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On-Chip Debugger Timing

Figure 31 and Table 132 provide timing information for the DBG pin. The DBG pin timing specifications assume a 4 ns maximum rise and fall time.



Figure 31	On-Chin	Debugger	Timina
riguie Si.	Oll-Clinb	Debuggei	rinning

		Delay (ns)			
Parameter	Abbreviation	Minimum	Maximum		
DBG					
T ₁	X _{IN} Rise to DBG Valid Delay	_	15		
T ₂	X _{IN} Rise to DBG Output Hold Time	2	-		
T ₃	DBG to X _{IN} Rise Input Setup Time	5	-		
T ₄	DBG to X _{IN} Rise Input Hold Time	5	_		

Table 132. On-Chip Debugger Timing

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Part Number	Flash	RAM	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Description
Z8 Encore! XP F0823	B Series	with 8	KB Fla	ash				
Standard Temperatu	re: 0°C t	o 70°C						
Z8F0813PB005SG	8 KB	1 KB	6	12	2	0	1	PDIP 8-pin package
Z8F0813QB005SG	8 KB	1 KB	6	12	2	0	1	QFN 8-pin package
Z8F0813SB005SG	8 KB	1 KB	6	12	2	0	1	SOIC 8-pin package
Z8F0813SH005SG	8 KB	1 KB	16	18	2	0	1	SOIC 20-pin package
Z8F0813HH005SG	8 KB	1 KB	16	18	2	0	1	SSOP 20-pin package
Z8F0813PH005SG	8 KB	1 KB	16	18	2	0	1	PDIP 20-pin package
Z8F0813SJ005SG	8 KB	1 KB	24	18	2	0	1	SOIC 28-pin package
Z8F0813HJ005SG	8 KB	1 KB	24	18	2	0	1	SSOP 28-pin package
Z8F0813PJ005SG	8 KB	1 KB	24	18	2	0	1	PDIP 28-pin package
Extended Temperatu	ıre: –40°	C to 10	5°C					
Z8F0813PB005EG	8 KB	1 KB	6	12	2	0	1	PDIP 8-pin package
Z8F0813QB005EG	8 KB	1 KB	6	12	2	0	1	QFN 8-pin package
Z8F0813SB005EG	8 KB	1 KB	6	12	2	0	1	SOIC 8-pin package
Z8F0813SH005EG	8 KB	1 KB	16	18	2	0	1	SOIC 20-pin package
Z8F0813HH005EG	8 KB	1 KB	16	18	2	0	1	SSOP 20-pin package
Z8F0813PH005EG	8 KB	1 KB	16	18	2	0	1	PDIP 20-pin package
Z8F0813SJ005EG	8 KB	1 KB	24	18	2	0	1	SOIC 28-pin package
Z8F0813HJ005EG	8 KB	1 KB	24	18	2	0	1	SSOP 28-pin package
Z8F0813PJ005EG	8 KB	1 KB	24	18	2	0	1	PDIP 28-pin package

Table 135. Z8 Encore! XP F0823 Series Ordering Matrix (Continued)

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Number			nes	upts	t Timers M	t A/D Channels	F with IrDA	ription
Part I	Flash	RAM	/0 Li	nterr	16-Bi //PW	10-Bi	UARI	Desc
Z8 Encore! XP F0823	Series v	with 4	– KB Fla	 ash, 10)-Bit An	àlog-t	o-Digi	ital Converter
Standard Temperatu	re: 0°C t	o 70°C						
Z8F0423PB005SG	4 KB	1 KB	6	12	2	4	1	PDIP 8-pin package
Z8F0423QB005SG	4 KB	1 KB	6	12	2	4	1	QFN 8-pin package
Z8F0423SB005SG	4 KB	1 KB	6	12	2	4	1	SOIC 8-pin package
Z8F0423SH005SG	4 KB	1 KB	16	18	2	7	1	SOIC 20-pin package
Z8F0423HH005SG	4 KB	1 KB	16	18	2	7	1	SSOP 20-pin package
Z8F0423PH005SG	4 KB	1 KB	16	18	2	7	1	PDIP 20-pin package
Z8F0423SJ005SG	4 KB	1 KB	22	18	2	8	1	SOIC 28-pin package
Z8F0423HJ005SG	4 KB	1 KB	22	18	2	8	1	SSOP 28-pin package
Z8F0423PJ005SG	4 KB	1 KB	22	18	2	8	1	PDIP 28-pin package
Extended Temperatu	ıre: –40°	C to 10	5°C					
Z8F0423PB005EG	4 KB	1 KB	6	12	2	4	1	PDIP 8-pin package
Z8F0423QB005EG	4 KB	1 KB	6	12	2	4	1	QFN 8-pin package
Z8F0423SB005EG	4 KB	1 KB	6	12	2	4	1	SOIC 8-pin package
Z8F0423SH005EG	4 KB	1 KB	16	18	2	7	1	SOIC 20-pin package
Z8F0423HH005EG	4 KB	1 KB	16	18	2	7	1	SSOP 20-pin package
Z8F0423PH005EG	4 KB	1 KB	16	18	2	7	1	PDIP 20-pin package
Z8F0423SJ005EG	4 KB	1 KB	22	18	2	8	1	SOIC 28-pin package
Z8F0423HJ005EG	4 KB	1 KB	22	18	2	8	1	SSOP 28-pin package
Z8F0423PJ005EG	4 KB	1 KB	22	18	2	8	1	PDIP 28-pin package

Table 135. Z8 Encore! XP F0823 Series Ordering Matrix (Continued)



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L

LD 180 LDC 180 LDCI 179, 180 LDE 180