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Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	5MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	16
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f0813sh005eg

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On-Chip Debugger

F0823 Series products feature an integrated On-Chip Debugger. The OCD provides a rich-set of debugging capabilities, such as reading and writing registers, programming Flash memory, setting breakpoints and executing code. A single-pin interface provides communication to the OCD.

Table 8. Register File Address Map (Continued)

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No.
Timer 1 (cont'd)				
F0A	Timer 1 Reload High Byte	T1RH	FF	<u>85</u>
F0B	Timer 1 Reload Low Byte	T1RL	FF	<u>85</u>
F0C	Timer 1 PWM High Byte	T1PWMH	00	<u>86</u>
F0D	Timer 1 PWM Low Byte	T1PWML	00	<u>86</u>
F0E	Timer 1 Control 0	T1CTL0	00	<u>87</u>
F0F	Timer 1 Control 1	T1CTL1	00	<u>84</u>
F10–F3F	Reserved	—	XX	
UART				
F40	UART0 Transmit Data	U0TXD	XX	<u>109</u>
	UART0 Receive Data	U0RXD	XX	<u>109</u>
F41	UART0 Status 0	U0STAT0	0000011Xb	<u>110</u>
F42	UART0 Control 0	U0CTL0	00	<u>112</u>
F43	UART0 Control 1	U0CTL1	00	<u>112</u>
F44	UART0 Status 1	U0STAT1	00	<u>111</u>
F45	UART0 Address Compare	U0ADDR	00	<u>115</u>
F46	UART0 Baud Rate High Byte	U0BRH	FF	<u>115</u>
F47	UART0 Baud Rate Low Byte	U0BRL	FF	<u>115</u>
F48–F6F	Reserved	—	XX	
Analog-to-Digital Converter (ADC)				
F70	ADC Control 0	ADCCTL0	00	<u>127</u>
F71	ADC Control 1	ADCCTL1	80	<u>127</u>
F72	ADC Data High Byte	ADCD_H	XX	<u>130</u>
F73	ADC Data Low Bits	ADCD_L	XX	<u>130</u>
F74–F7F	Reserved	—	XX	
Low Power Control				
F80	Power Control 0	PWRCTL0	80	<u>32</u>
F81	Reserved	—	XX	
LED Controller				
F82	LED Drive Enable	LEDEN	00	<u>51</u>
F83	LED Drive Level High Byte	LEDLVLH	00	<u>52</u>

Note: XX=Undefined.

Architecture

Figure 7 displays a simplified block diagram of a GPIO port pin. In this figure, the ability to accommodate alternate functions and variable port current drive strength is not displayed.

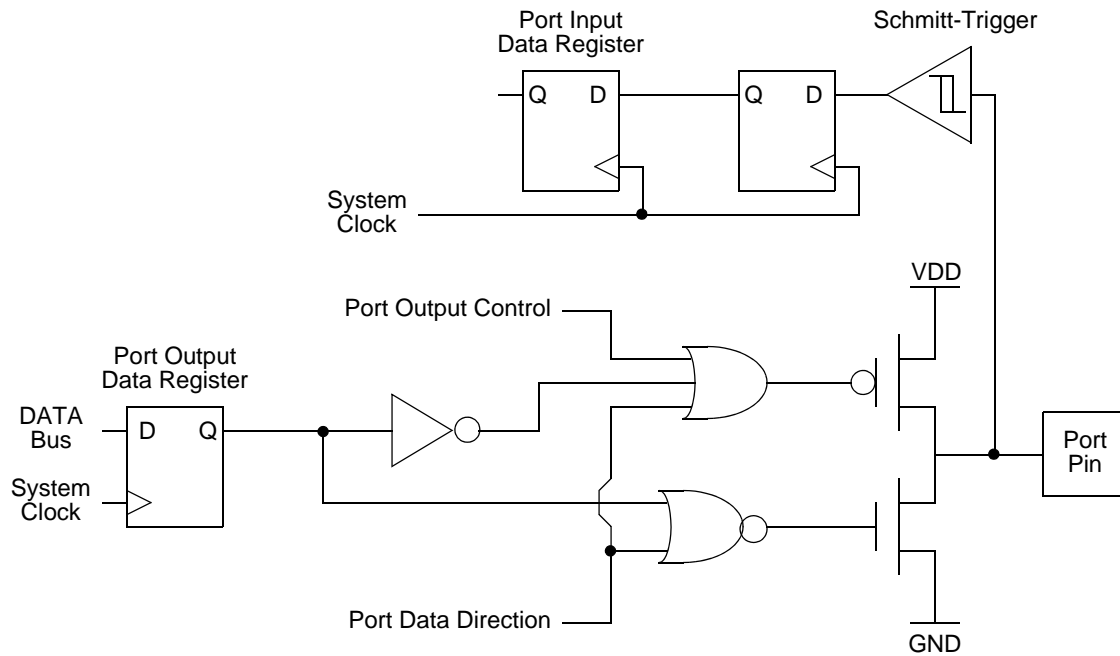


Figure 7. GPIO Port Pin Block Diagram

GPIO Alternate Functions

Many of the GPIO port pins are used for general-purpose I/O and access to on-chip peripheral functions such as the timers and serial communication devices. The port A–D Alternate Function subregisters configure these pins for either GPIO or alternate function operation. When a pin is configured for alternate function, control of the port pin direction (input/output) is passed from the Port A–D Data Direction registers to the alternate function assigned to this pin. Tables 16 and 17 list the alternate functions possible with each port pin for 8-pin and non-8-pin parts, respectively. The alternate function associated at a pin is defined through Alternate Function Sets subregisters AFS1 and AFS2.

The crystal oscillator functionality is not controlled by the GPIO block. When the crystal oscillator is enabled in the oscillator control block, the GPIO functionality of PA0 and PA1 is overridden. In that case, those pins function as input and output for the crystal oscillator.

Table 17. Port Alternate Function Mapping (Non 8-Pin Parts) (Continued)

Port	Pin	Mnemonic	Alternate Function Description	Alternate Function Set Register AFS1
Port B ³	PB03	Reserved		AFS1[0]: 0
		ANA0	ADC Analog Input	AFS1[0]: 1
	PB1	Reserved		AFS1[1]: 0
		ANA1	ADC Analog Input	AFS1[1]: 1
	PB2	Reserved		AFS1[2]: 0
		ANA2	ADC Analog Input	AFS1[2]: 1
	PB3	CLKIN	External Clock Input	AFS1[3]: 0
		ANA3	ADC Analog Input	AFS1[3]: 1
	PB4	Reserved		AFS1[4]: 0
		ANA7	ADC Analog Input	AFS1[4]: 1
	PB5	Reserved		AFS1[5]: 0
		V _{REF} ⁴	ADC Voltage Reference	AFS1[5]: 1
	PB6	Reserved		AFS1[6]: 0
		Reserved		AFS1[6]: 1
	PB7	Reserved		AFS1[7]: 0
		Reserved		AFS1[7]: 1

Notes:

1. Because there is only a single alternate function for each Port A pin, the Alternate Function Set registers are not implemented for Port A. Enabling alternate function selections as described in the [Port A–C Alternate Function Subregisters](#) section on page 43 automatically enables the associated alternate function.
2. Whether PA0/PA6 take on the timer input or timer output complement function depends on the timer configuration as described in the [Timer Pin Signal Operation](#) section on page 83.
3. Because there are at most two choices of alternate function for any pin of Port B, the Alternate Function Set register AFS2 is implemented but not used to select the function. Also, alternate function selection as described in the [Port A–C Alternate Function Subregisters](#) section on page 43 must also be enabled.
4. V_{REF} is available on PB5 in 28-pin products only.
5. Because there are at most two choices of alternate function for any pin of Port C, the Alternate Function Set register AFS2 is implemented but not used to select the function. Also, Alternate Function selection as described in the [Port A–C Alternate Function Subregisters](#) section on page 43 must also be enabled.
6. V_{REF} is available on PC2 in 20-pin parts only.

Port A–C Pull-up Enable Subregisters

The Port A–C Pull-up Enable Subregister (Table 27) is accessed through the Port A–C Control Register by writing 06H to the Port A–C Address Register. Setting the bits in the Port A–C Pull-up Enable subregisters enables a weak internal resistive pull-up on the specified Port pins.

Table 27. Port A–C Pull-Up Enable Subregisters (PPUE_x)

Bit	7	6	5	4	3	2	1	0
Field	PPUE7	PPUE6	PPUE5	PPUE4	PPUE3	PPUE2	PPUE1	PPUE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 06H in Port A–C Address Register, accessible through the Port A–C Control Register							

Bit	Description
[7:0]	Port Pull-up Enabled
PPUE _x	0 = The weak pull-up on the Port pin is disabled. 1 = The weak pull-up on the Port pin is enabled.

Note: x indicates the specific GPIO port pin number (7–0).

Interrupt Controller

The interrupt controller on the Z8 Encore! XP F0823 Series products prioritizes the interrupt requests from the on-chip peripherals and the GPIO port pins. The features of interrupt controller include:

- 20 unique interrupt vectors
 - 12 GPIO port pin interrupt sources (two are shared)
 - 8 on-chip peripheral interrupt sources (two are shared)
- Flexible GPIO interrupts
 - Eight selectable rising and falling edge GPIO interrupts
 - Four dual-edge interrupts
- Three levels of individually programmable interrupt priority
- Watchdog Timer can be configured to generate an interrupt

Interrupt requests (IRQs) allow peripheral devices to suspend CPU operation in an orderly manner and force the CPU to start an interrupt service routine (ISR). Usually this interrupt service routine is involved with the exchange of data, status information, or control information between the CPU and the interrupting peripheral. When the service routine is completed, the CPU returns to the operation from which it was interrupted.

The eZ8 CPU supports both vectored and polled interrupt handling. For polled interrupts, the interrupt controller has no effect on operation. For more information about interrupt servicing by the eZ8 CPU, refer to the [eZ8 CPU Core User Manual \(UM0128\)](#) available for download at www.zilog.com.

Interrupt Vector Listing

Table 35 lists all of the interrupts available in order of priority. The interrupt vector is stored with the most-significant byte (MSB) at the even Program Memory address and the least-significant byte (LSB) at the following odd Program Memory address.

► **Note:** Some port interrupts are not available on the 8- and 20-pin packages. The ADC interrupt is unavailable on devices not containing an ADC.

Example 1. A poor coding style that can result in lost interrupt requests:

```
LDX r0, IRQ0
AND r0, MASK
LDX IRQ0, r0
```

To avoid missing interrupts, use the coding style in Example 2 to clear bits in the Interrupt Request 0 Register:

Example 2. A good coding style that avoids lost interrupt requests:

```
ANDX IRQ0, MASK
```

Software Interrupt Assertion

Program code generates interrupts directly. Writing a 1 to the correct bit in the Interrupt Request register triggers an interrupt (assuming that interrupt is enabled). When the interrupt request is acknowledged by the eZ8 CPU, the bit in the Interrupt Request register is automatically cleared to 0.

! Caution: Zilog recommends not using a coding style to generate software interrupts by setting bits in the Interrupt Request registers. All incoming interrupts received between execution of the first LDX command and the final LDX command are lost. See Example 3, which follows.

Example 3. A poor coding style that can result in lost interrupt requests:

```
LDX r0, IRQ0
OR r0, MASK
LDX IRQ0, r0
```

To avoid missing interrupts, use the coding style in Example 4 to set bits in the Interrupt Request registers:

Example 4. A good coding style that avoids lost interrupt requests:

```
ORX IRQ0, MASK
```

Watchdog Timer Interrupt Assertion

The Watchdog Timer interrupt behavior is different from interrupts generated by other sources. The Watchdog Timer continues to assert an interrupt as long as the timeout condition continues. As it operates on a different (and usually slower) clock domain than the rest of the device, the Watchdog Timer continues to assert this interrupt for many system clocks until the counter rolls over.

Shared Interrupt Select Register

The Shared Interrupt Select (IRQSS) register (Table 49) determines the source of the PADxS interrupts. The Shared Interrupt Select register selects between Port A and alternate sources for the individual interrupts.

Because these shared interrupts are edge-triggered, it is possible to generate an interrupt just by switching from one shared source to another. For this reason, an interrupt must be disabled before switching between sources.

Table 49. Shared Interrupt Select Register (IRQSS)

Bit	7	6	5	4	3	2	1	0
Field	Reserved	PA6CS	Reserved					
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	FCEH							

Bit	Description
[7]	Reserved This bit is reserved and must be programmed to 0.
[6] PA6CS	PA6/Comparator Selection 0 = PA6 is used for the interrupt for PA6CS interrupt request. 1 = The comparator is used as an interrupt for PA6CS interrupt requests.
[5:0]	Reserved These bits are reserved and must be programmed to 000000.

PWM SINGLE OUTPUT Mode

In PWM SINGLE OUTPUT Mode, the timer outputs a PWM output signal through a GPIO port pin. The timer input is the system clock. The timer first counts up to the 16-bit PWM match value stored in the Timer PWM High and Low Byte registers. When the timer count value matches the PWM value, the Timer Output toggles. The timer continues counting until it reaches the reload value stored in the Timer Reload High and Low Byte registers. Upon reaching the reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes.

If the **TPOL** bit in the Timer Control Register is set to 1, the Timer Output signal begins as a High (1) and transitions to a Low (0) when the timer value matches the PWM value. The Timer Output signal returns to a High (1) after the timer reaches the reload value and is reset to 0001H.

If the **TPOL** bit in the Timer Control Register is set to 0, the Timer Output signal begins as a Low (0) and transitions to a High (1) when the timer value matches the PWM value. The Timer Output signal returns to a Low (0) after the timer reaches the reload value and is reset to 0001H.

Observe the following steps to configure a timer for PWM Single Output mode and initiating the PWM operation:

1. Write to the Timer Control Register to:
 - Disable the timer
 - Configure the timer for PWM Mode
 - Set the prescale value
 - Set the initial logic level (High or Low) and PWM High/Low transition for the Timer Output alternate function
2. Write to the Timer High and Low Byte registers to set the starting count value (typically 0001H); this write only affects the first pass in PWM Mode. After the first timer reset in PWM Mode, counting always begins at the reset value of 0001H.
3. Write to the PWM High and Low Byte registers to set the PWM value.
4. Write to the Timer Reload High and Low Byte registers to set the reload value (PWM period). The reload value must be greater than the PWM value.
5. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
6. Configure the associated GPIO port pin for the Timer Output alternate function.
7. Write to the Timer Control Register to enable the timer and initiate counting.

The PWM period is represented by the following equation:

5. Configure the associated GPIO port pin for the Timer Input alternate function.
6. Write to the Timer Control Register to enable the timer.
7. Assert the Timer Input signal to initiate the counting.

CAPTURE/COMPARE Mode

In CAPTURE/COMPARE Mode, the timer begins counting on the first external Timer Input transition. The acceptable transition (rising edge or falling edge) is set by the TPOL bit in the Timer Control Register. The timer input is the system clock.

Every subsequent acceptable transition (after the first) of the Timer Input signal captures the current count value. The capture value is written to the Timer PWM High and Low Byte registers. When the capture event occurs, an interrupt is generated, the count value in the Timer High and Low Byte registers is reset to 0001H, and counting resumes. The INPCAP bit in TxCTL1 Register is set to indicate the timer interrupt is caused by an input capture event.

If no capture event occurs, the timer counts up to the 16-bit compare value stored in the Timer Reload High and Low Byte registers. Upon reaching the compare value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. The INPCAP bit in TxCTL1 Register is cleared to indicate the timer interrupt is not because of an input capture event.

Observe the following steps to configure a timer for CAPTURE/COMPARE Mode and initiating the count:

1. Write to the Timer Control Register to:
 - Disable the timer
 - Configure the timer for CAPTURE/COMPARE Mode
 - Set the prescale value
 - Set the capture edge (rising or falling) for the Timer Input
2. Write to the Timer High and Low Byte registers to set the starting count value (typically 0001H).
3. Write to the Timer Reload High and Low Byte registers to set the compare value.
4. Enable the timer interrupt, if appropriate, and set the timer interrupt priority by writing to the relevant interrupt registers. By default, the timer interrupt are generated for both input capture and reload events. If appropriate, configure the timer interrupt to be generated only at the input capture event or the reload event by setting TICONFIG field of the TxCTL1 Register.
5. Configure the associated GPIO port pin for the Timer Input alternate function.
6. Write to the Timer Control Register to enable the timer.

scheme is enabled, the UART Address Compare register holds the network address of the device.

MULTIPROCESSOR (9-bit) Mode Receive Interrupts

When MULTIPROCESSOR Mode is enabled, the UART only processes frames addressed to it. The determination of whether a frame of data is addressed to the UART can be made in hardware, software or some combination of the two, depending on the multiprocessor configuration bits. In general, the address compare feature reduces the load on the CPU, because it does not require access to the UART when it receives data directed to other devices on the multi-node network. The following three MULTIPROCESSOR modes are available in hardware:

- Interrupt on all address bytes
- Interrupt on matched address bytes and correctly framed data bytes
- Interrupt only on correctly framed data bytes

These modes are selected with `MPMD[1:0]` in the UART Control 1 Register. For all multiprocessor modes, bit `MPEN` of the UART Control 1 Register must be set to 1.

The first scheme is enabled by writing `01b` to `MPMD[1:0]`. In this mode, all incoming address bytes cause an interrupt, while data bytes never cause an interrupt. The interrupt service routine must manually check the address byte that caused triggered the interrupt. If it matches the UART address, the software clears `MPMD[0]`. Each new incoming byte interrupts the CPU. The software is responsible for determining the end of the frame. It checks for the end-of-frame by reading the `MPRX` bit of the UART Status 1 Register for each incoming byte. If `MPRX=1`, a new frame has begun. If the address of this new frame is different from the UART's address, `MPMD[0]` must be set to 1 causing the UART interrupts to go inactive until the next address byte. If the new frame's address matches the UART's, the data in the new frame is processed as well.

The second scheme requires the following: set `MPMD[1:0]` to `10B` and write the UART's address into the UART Address Compare register. This mode introduces additional hardware control, interrupting only on frames that match the UART's address. When an incoming address byte does not match the UART's address, it is ignored. All successive data bytes in this frame are also ignored. When a matching address byte occurs, an interrupt is issued and further interrupts now occur on each successive data byte. When the first data byte in the frame is read, the `NEWFRM` bit of the UART Status 1 Register is asserted. All successive data bytes have `NEWFRM=0`. When the next address byte occurs, the hardware compares it to the UART's address. If there is a match, the interrupts continues and the `NEWFRM` bit is set for the first byte of the new frame. If there is no match, the UART ignores all incoming bytes until the next address match.

The third scheme is enabled by setting `MPMD[1:0]` to `11b` and by writing the UART's address into the UART Address Compare Register. This mode is identical to the second

Figure 20. Flash Memory Arrangement

Flash Information Area

The Flash information area is separate from program memory and is mapped to the address range `FE00H` to `FFFFH`. Not all these addresses are accessible. Factory trim values for the analog peripherals are stored here. Factory calibration data for the ADC is also stored here.

Operation

The Flash Controller programs and erases Flash memory. The Flash Controller provides the proper Flash controls and timing for Byte Programming, Page Erase, and Mass Erase of Flash memory.

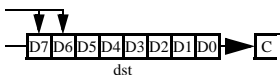

The Flash Controller contains several protection mechanisms to prevent accidental programming or erasure. These mechanism operate on the page, sector and full-memory levels.

Figure 21 displays a basic Flash Controller flow. The following subsections provide details about the various operations (Lock, Unlock, Byte Programming, Page Protect, Page Unprotect, Page Select Page Erase, and Mass Erase) displayed in Figure 21.

Table 99. Randomized Lot ID Locations

Info Page Address	Memory Address	Usage
3C	FE3C	Randomized Lot ID Byte 31 (most significant)
3D	FE3D	Randomized Lot ID Byte 30
3E	FE3E	Randomized Lot ID Byte 29
3F	FE3F	Randomized Lot ID Byte 28
58	FE58	Randomized Lot ID Byte 27
59	FE59	Randomized Lot ID Byte 26
5A	FE5A	Randomized Lot ID Byte 25
5B	FE5B	Randomized Lot ID Byte 24
5C	FE5C	Randomized Lot ID Byte 23
5D	FE5D	Randomized Lot ID Byte 22
5E	FE5E	Randomized Lot ID Byte 21
5F	FE5F	Randomized Lot ID Byte 20
61	FE61	Randomized Lot ID Byte 19
62	FE62	Randomized Lot ID Byte 18
64	FE64	Randomized Lot ID Byte 17
65	FE65	Randomized Lot ID Byte 16
67	FE67	Randomized Lot ID Byte 15
68	FE68	Randomized Lot ID Byte 14
6A	FE6A	Randomized Lot ID Byte 13
6B	FE6B	Randomized Lot ID Byte 12
6D	FE6D	Randomized Lot ID Byte 11
6E	FE6E	Randomized Lot ID Byte 10
70	FE70	Randomized Lot ID Byte 9
71	FE71	Randomized Lot ID Byte 8
73	FE73	Randomized Lot ID Byte 7
74	FE74	Randomized Lot ID Byte 6
76	FE76	Randomized Lot ID Byte 5
77	FE77	Randomized Lot ID Byte 4
79	FE79	Randomized Lot ID Byte 3
7A	FE7A	Randomized Lot ID Byte 2
7C	FE7C	Randomized Lot ID Byte 1
7D	FE7D	Randomized Lot ID Byte 0 (least significant)

Table 118. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode		Opcode(s) (Hex)	Flags							Fetch Cycles	Instr. Cycles
		dst	src		C	Z	S	V	D	H			
SBC dst, src	$dst \leftarrow dst - src - C$	r	r	32	*	*	*	*	1	*	2	3	
		r	lr	33							2	4	
		R	R	34							3	3	
		R	IR	35							3	4	
		R	IM	36							3	3	
		IR	IM	37							3	4	
SBCX dst, src	$dst \leftarrow dst - src - C$	ER	ER	38	*	*	*	*	1	*	4	3	
		ER	IM	39							4	3	
SCF	$C \leftarrow 1$			DF	1	–	–	–	–	–	1	2	
SRA dst		R		D0	*	*	*	0	–	–	2	2	
		IR		D1							2	3	
SRL dst		R		1F C0	*	*	0	*	–	–	3	2	
		IR		1F C1							3	3	
SRP src	$RP \leftarrow src$		IM	01	–	–	–	–	–	–	2	2	
STOP	STOP Mode			6F	–	–	–	–	–	–	1	2	
SUB dst, src	$dst \leftarrow dst - src$	r	r	22	*	*	*	*	1	*	2	3	
		r	lr	23							2	4	
		R	R	24							3	3	
		R	IR	25							3	4	
		R	IM	26							3	3	
		IR	IM	27							3	4	
SUBX dst, src	$dst \leftarrow dst - src$	ER	ER	28	*	*	*	*	1	*	4	3	
		ER	IM	29							4	3	
SWAP dst	$dst[7:4] \leftrightarrow dst[3:0]$	R		F0	X	*	*	X	–	–	2	2	
		IR		F1							2	3	

Note: Flags Notation:

* = Value is a function of the result of the operation.

– = Unaffected.

X = Undefined.

0 = Reset to 0.

1 = Set to 1.

Table 122. Power Consumption

Symbol	Parameter	V _{DD} = 2.7V to 3.6V			Units	Conditions
		Typical ¹	Maximum ² Std Temp	Maximum ³ Ext Temp		
I _{DD} Stop	Supply Current in STOP Mode	0.1	2	7.5	μA	No peripherals enabled. All pins driven to V _{DD} or V _{SS} .
I _{DD} Halt	Supply Current in HALT Mode (with all peripherals disabled)	35	55	65	μA	32kHz.
		520	630	700	μA	5.5MHz.
I _{DD}	Supply Current in ACTIVE Mode (with all peripherals disabled)	2.8	4.5	4.8	mA	32kHz.
		4.5	5.2	5.2	mA	5.5MHz.
I _{DD} WDT	Watchdog Timer Supply Current	0.9	1.0	1.1	μA	
I _{DD} IPO	Internal Precision Oscillator Supply Current	350	500	550	μA	
I _{DD} VBO	Voltage Brown-Out Supply Current	50			μA	For 20-/28-pin devices (VBO only). ⁴
						For 8-pin devices. ⁴
I _{DD} ADC	Analog-to-Digital Converter Supply Current (with External Reference)	2.8	3.1	3.2	mA	32kHz.
		3.1	3.6	3.7	mA	5.5MHz.
		3.3	3.7	3.8	mA	10MHz.
		3.7	4.2	4.3	mA	20MHz.
I _{DD} ADCRef	ADC Internal Reference Supply Current	0			μA	See Note 4.
I _{DD} CMP	Comparator supply Current	150	180	190	μA	See Note 4.
I _{DD} BG	Band Gap Supply Current	320	480	500	μA	For 20-/28-pin devices.
						For 8-pin devices.

Notes:

1. Typical conditions are defined as V_{DD} = 3.3 V and +30°C.
2. Standard temperature is defined as T_A = 0°C to +70°C; these values not tested in production for worst case behavior, but are derived from product characterization and provided for design guidance only.
3. Extended temperature is defined as T_A = -40°C to +105°C; these values not tested in production for worst case behavior, but are derived from product characterization and provided for design guidance only.
4. For this block to operate, the bandgap circuit is automatically turned on and must be added to the total supply current. This bandgap current is only added once, regardless of how many peripherals are using it.

Table 126. Flash Memory Electrical Characteristics and Timing

$V_{DD} = 2.7V \text{ to } 3.6V$ $T_A = -40^{\circ}C \text{ to } +105^{\circ}C$ (unless otherwise stated)					
Parameter	Minimum	Typical	Maximum	Units	Notes
Flash Byte Read Time	100	–	–	ns	
Flash Byte Program Time	20	–	40	μs	
Flash Page Erase Time	10	–	–	ms	
Flash Mass Erase Time	200	–	–	ms	
Writes to Single Address Before Next Erase	–	–	2		
Flash Row Program Time	–	–	8	ms	Cumulative program time for single row cannot exceed limit before next erase. This parameter is only an issue when bypassing the Flash Controller.
Data Retention	100	–	–	years	25°C
Endurance	10,000	–	–	cycles	Program/erase cycles

Table 127. Watchdog Timer Electrical Characteristics and Timing

V _{DD} = 2.7V to 3.6V T _A = −40°C to +105°C (unless otherwise stated)						
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
F _{WDT}	WDT Oscillator Frequency		10		kHz	
F _{WDT}	WDT Oscillator Error			±50	%	
T _{WDT-CAL}	WDT Calibrated Timeout	0.98	1	1.02	s	V _{DD} = 3.3 V; T _A = 30°C
		0.70	1	1.30	s	V _{DD} = 2.7V to 3.6V T _A = 0°C to 70°C
		0.50	1	1.50	s	V _{DD} = 2.7V to 3.6V T _A = −40°C to +105°C

General Purpose I/O Port Output Timing

Figure 30 and Table 131 provide timing information for GPIO Port pins.

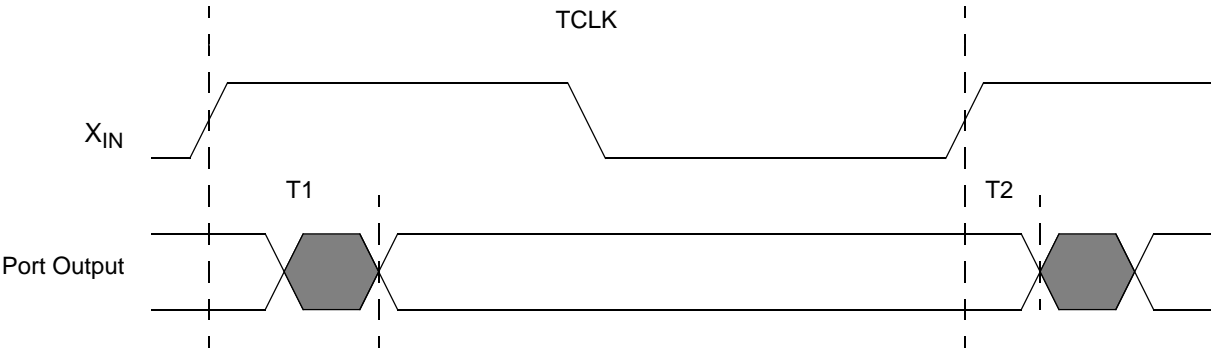


Figure 30. GPIO Port Output Timing

Table 131. GPIO Port Output Timing

Parameter	Abbreviation	Delay (ns)	
		Minimum	Maximum
GPIO Port pins			
T ₁	X _{IN} Rise to Port Output Valid Delay	–	15
T ₂	X _{IN} Rise to Port Output Hold Time	2	–

UART Timing

Figure 32 and Table 133 provide timing information for UART pins for the case where CTS is used for flow control. The CTS to DE assertion delay (T₁) assumes the transmit data register has been loaded with data prior to CTS assertion.

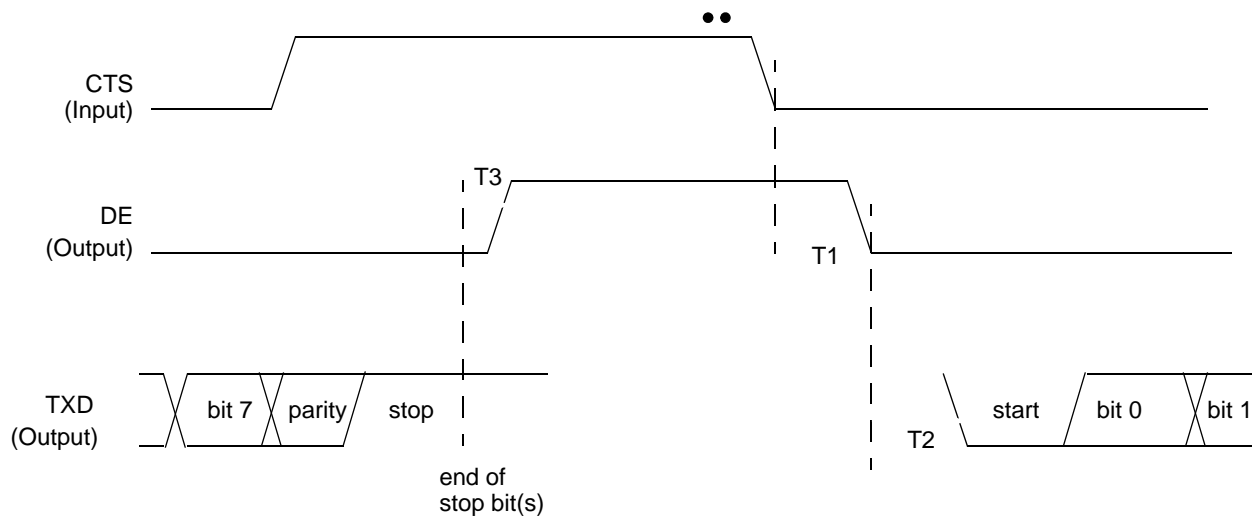


Figure 32. UART Timing With CTS

Table 133. UART Timing With CTS

Parameter	Abbreviation	Delay (ns)	
		Minimum	Maximum
UART			
T ₁	CTS Fall to DE output delay	2 * X _{IN} period	2 * X _{IN} period + 1 bit time
T ₂	DE assertion to TXD falling edge (start bit) delay		± 5
T ₃	End of Stop Bit(s) to DE deassertion delay		± 5

Table 135. Z8 Encore! XP F0823 Series Ordering Matrix (Continued)

Part Number	Flash	RAM	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Description
Z8 Encore! XP F0823 Series with 4 KB Flash, 10-Bit Analog-to-Digital Converter								
Standard Temperature: 0°C to 70°C								
Z8F0423PB005SG	4 KB	1 KB	6	12	2	4	1	PDIP 8-pin package
Z8F0423QB005SG	4 KB	1 KB	6	12	2	4	1	QFN 8-pin package
Z8F0423SB005SG	4 KB	1 KB	6	12	2	4	1	SOIC 8-pin package
Z8F0423SH005SG	4 KB	1 KB	16	18	2	7	1	SOIC 20-pin package
Z8F0423HH005SG	4 KB	1 KB	16	18	2	7	1	SSOP 20-pin package
Z8F0423PH005SG	4 KB	1 KB	16	18	2	7	1	PDIP 20-pin package
Z8F0423SJ005SG	4 KB	1 KB	22	18	2	8	1	SOIC 28-pin package
Z8F0423HJ005SG	4 KB	1 KB	22	18	2	8	1	SSOP 28-pin package
Z8F0423PJ005SG	4 KB	1 KB	22	18	2	8	1	PDIP 28-pin package
Extended Temperature: -40°C to 105°C								
Z8F0423PB005EG	4 KB	1 KB	6	12	2	4	1	PDIP 8-pin package
Z8F0423QB005EG	4 KB	1 KB	6	12	2	4	1	QFN 8-pin package
Z8F0423SB005EG	4 KB	1 KB	6	12	2	4	1	SOIC 8-pin package
Z8F0423SH005EG	4 KB	1 KB	16	18	2	7	1	SOIC 20-pin package
Z8F0423HH005EG	4 KB	1 KB	16	18	2	7	1	SSOP 20-pin package
Z8F0423PH005EG	4 KB	1 KB	16	18	2	7	1	PDIP 20-pin package
Z8F0423SJ005EG	4 KB	1 KB	22	18	2	8	1	SOIC 28-pin package
Z8F0423HJ005EG	4 KB	1 KB	22	18	2	8	1	SSOP 28-pin package
Z8F0423PJ005EG	4 KB	1 KB	22	18	2	8	1	PDIP 28-pin package