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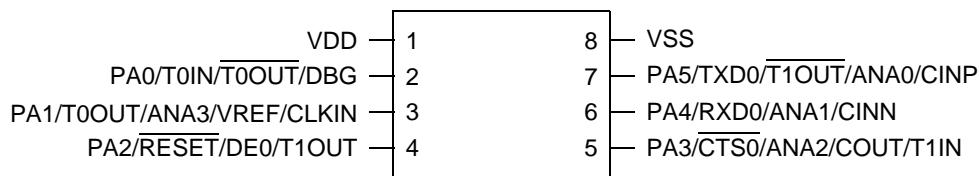
#### Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	5MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, POR, PWM, WDT
Number of I/O	22
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.600", 15.24mm)
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/zilog/z8f0823pj005sg">https://www.e-xfl.com/product-detail/zilog/z8f0823pj005sg</a>

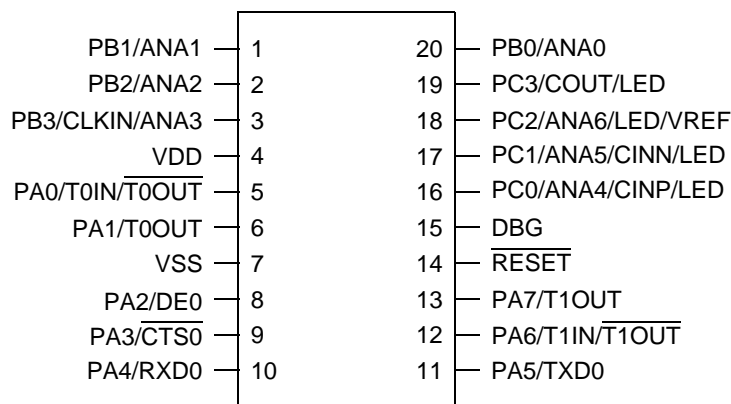
# Revision History

Each instance in this document's revision history reflects a change from its previous edition. For more details, refer to the corresponding page(s) or appropriate links furnished in the table below.

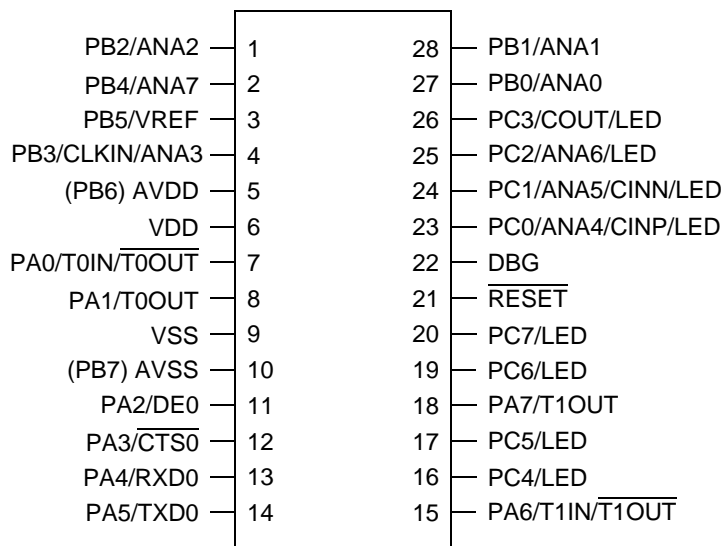
Date	Revision Level	Chapter/Section	Description	Page No.
Sep	15	LED Drive Enable Register	Clarified statement surrounding the Alternate Function Register as it relates to the LED function; revised Flash Sector Protect Register description; revised Packaging chapter.	<u>51</u> , <u>144</u> , <u>210</u>
Mar 2008	14	n/a	Changed branding to <i>Z8 Encore! XP F0823 Series</i> where appropriate.	All
Dec 2007	13	Pin Description, General-Purpose Input/Output, Interrupt Controller, Watchdog Timer, Electrical Characteristics, and Ordering Information	Updated title from <i>Z8 Encore! 8K and 4K Series</i> to <i>Z8 Encore! XP Z8F0823 Series</i> . Updated Figure 3, Table 15, Table 35, Tables 59 through 61, Table 119 and Part Number Suffix Designations section.	<u>8</u> , <u>36</u> , <u>60</u> , <u>95</u> , <u>199</u> , and <u>220</u>
Aug 2007	12	Part Selection Guide, External Clock Setup, and Program Memory	Updated Table 1, Table 16, and Program Memory section.	<u>2</u> , <u>35</u> , and <u>13</u>
Jun 2007	11	n/a	Updated to combine Z8 Encore! 8K and Z8 Encore! 4K Series.	All
Dec 2006	10	Ordering Information	Updated Ordering Information chapter.	<u>211</u>



**Figure 2. Z8F08x3, Z8F04x3, F02x3 and Z8F01x3 in 8-Pin SOIC, QFN/MLF-S, or PDIP Package\***



**Figure 3. Z8F08x3, Z8F04x3, F02x3 and Z8F01x3 in 20-Pin SOIC, SSOP or PDIP Package\***



**Figure 4. Z8F08x3, Z8F04x3, F02x3 and Z8F01x3 in 28-Pin SOIC, SSOP or PDIP Package\***

# Register Map

Table 8 lists an address map of the Z8 Encore! XP F0823 Series Register File. Not all devices and package styles in the Z8 Encore! XP F0823 Series support the ADC, nor all GPIO ports. Consider registers for unimplemented peripherals to be reserved.

**Table 8. Register File Address Map**

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No.
<b>General-Purpose RAM</b>				
<b>Z8F0823/Z8F0813 Devices</b>				
000–3FF	General-Purpose Register File RAM	—	XX	
400–EFF	Reserved	—	XX	
<b>Z8F0423/Z8F0413 Devices</b>				
000–3FF	General-Purpose Register File RAM	—	XX	
400–EFF	Reserved	—	XX	
<b>Z8F0223/Z8F0213 Devices</b>				
000–1FF	General-Purpose Register File RAM	—	XX	
200–EFF	Reserved	—	XX	
<b>Z8F0123/Z8F0113 Devices</b>				
000–0FF	General-Purpose Register File RAM	—	XX	
100–EFF	Reserved	—	XX	
<b>Timer 0</b>				
F00	Timer 0 High Byte	T0H	00	<u>84</u>
F01	Timer 0 Low Byte	T0L	01	<u>84</u>
F02	Timer 0 Reload High Byte	T0RH	FF	<u>85</u>
F03	Timer 0 Reload Low Byte	T0RL	FF	<u>85</u>
F04	Timer 0 PWM High Byte	T0PWMH	00	<u>86</u>
F05	Timer 0 PWM Low Byte	T0PWML	00	<u>86</u>
F06	Timer 0 Control 0	T0CTL0	00	<u>87</u>
F07	Timer 0 Control 1	T0CTL1	00	<u>88</u>
<b>Timer 1</b>				
F08	Timer 1 High Byte	T1H	00	<u>84</u>
F09	Timer 1 Low Byte	T1L	01	<u>84</u>

Note: XX=Undefined.



Table 17. Port Alternate Function Mapping (Non 8-Pin Parts) (Continued)

Port	Pin	Mnemonic	Alternate Function Description	Alternate Function Set Register AFS1
Port C <sup>4</sup>	PC0	Reserved		AFS1[0]: 0
		ANA4/CINP	ADC or Comparator Input	AFS1[0]: 1
	PC1	Reserved		AFS1[1]: 0
		ANA5/CINN	ADC or Comparator Input	AFS1[1]: 1
	PC2	Reserved		AFS1[2]: 0
		ANA6/V <sub>REF</sub> <sup>6</sup>	ADC Analog Input or ADC Voltage Reference	AFS1[2]: 1
	PC3	COUT	Comparator Output	AFS1[3]: 0
		Reserved		AFS1[3]: 1
	PC4	Reserved		AFS1[4]: 0
				AFS1[4]: 1
	PC5	Reserved		AFS1[5]: 0
				AFS1[5]: 1
	PC6	Reserved		AFS1[6]: 0
				AFS1[6]: 1
	PC7	Reserved		AFS1[7]: 0
				AFS1[7]: 1

Notes:

1. Because there is only a single alternate function for each Port A pin, the Alternate Function Set registers are not implemented for Port A. Enabling alternate function selections as described in the [Port A–C Alternate Function Subregisters](#) section on page 43 automatically enables the associated alternate function.
2. Whether PA0/PA6 take on the timer input or timer output complement function depends on the timer configuration as described in the [Timer Pin Signal Operation](#) section on page 83.
3. Because there are at most two choices of alternate function for any pin of Port B, the Alternate Function Set register AFS2 is implemented but not used to select the function. Also, alternate function selection as described in the [Port A–C Alternate Function Subregisters](#) section on page 43 must also be enabled.
4. V<sub>REF</sub> is available on PB5 in 28-pin products only.
5. Because there are at most two choices of alternate function for any pin of Port C, the Alternate Function Set register AFS2 is implemented but not used to select the function. Also, Alternate Function selection as described in the [Port A–C Alternate Function Subregisters](#) section on page 43 must also be enabled.
6. V<sub>REF</sub> is available on PC2 in 20-pin parts only.

## Direct LED Drive

The Port C pins provide a current sinked output capable of driving an LED without requiring an external resistor. The output sinks current at programmable levels of 3mA, 7mA, 13mA, and 20mA. This mode is enabled through the LED control registers. The LED Drive Enable (LEDEN) register turns on the drivers. The LED Drive Level (LEDLVLH and LEDLVLL) registers select the sink current.

## Port A–C Stop Mode Recovery Source Enable Subregisters

The Port A–C Stop Mode Recovery Source Enable Subregister (Table 26) is accessed through the Port A–C Control Register by writing 05H to the Port A–C Address Register. Setting the bits in the Port A–C Stop Mode Recovery Source Enable subregisters to 1 configures the specified Port pins as a Stop Mode Recovery source. During STOP Mode, any logic transition on a Port pin enabled as a Stop Mode Recovery source initiates Stop Mode Recovery.

**Table 26. Port A–C Stop Mode Recovery Source Enable Subregisters (PSMREx)**

Bit	7	6	5	4	3	2	1	0
Field	PSMRE7	PSMRE6	PSMRE5	PSMRE4	PSMRE3	PSMRE2	PSMRE1	PSMRE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	If 05H in Port A–C Address Register, accessible through the Port A–C Control Register							

Bit	Description
[7:0]	<b>Port Stop Mode Recovery Source Enabled.</b>
PSMREx	0 = The Port pin is not configured as a Stop Mode Recovery source. Transitions on this pin during STOP Mode do not initiate Stop Mode Recovery. 1 = The Port pin is configured as a Stop Mode Recovery source. Any logic transition on this pin during STOP Mode initiates Stop Mode Recovery.

Note: x indicates the specific GPIO port pin number (7–0).

## LED Drive Level High Register

The LED Drive Level registers contain two control bits for each Port C pin (Table 33). These two bits select between four programmable drive levels. Each pin is individually programmable.

**Table 33. LED Drive Level High Register (LEDLVLH)**

Bit	7	6	5	4	3	2	1	0
Field	LEDLVLH[7:0]							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F83H							

Bit	Description
[7:0]	<b>LED Level High Bit</b>
LEDLVLH	{LEDLVLH, LEDLVLL} select one of four programmable current drive levels for each Port C pin. 00 = 3mA. 01 = 7mA. 10 = 13mA. 11 = 20mA.

1. Write to the Timer Control Register to:
  - Disable the timer
  - Configure the timer for CONTINUOUS Mode
  - Set the prescale value
  - If using the Timer Output alternate function, set the initial output level (High or Low)
2. Write to the Timer High and Low Byte registers to set the starting count value (usually 0001H). This action only affects the first pass in CONTINUOUS Mode. After the first timer reload in CONTINUOUS Mode, counting always begins at the reset value of 0001H.
3. Write to the Timer Reload High and Low Byte registers to set the reload value.
4. Enable the timer interrupt (if appropriate) and set the timer interrupt priority by writing to the relevant interrupt registers.
5. Configure the associated GPIO port pin (if using the Timer Output function) for the Timer Output alternate function.
6. Write to the Timer Control Register to enable the timer and initiate counting.

In CONTINUOUS Mode, the system clock always provides the timer input. The timer period is computed via the following equation:

$$\text{CONTINUOUS Mode Time-Out Period (s)} = \frac{\text{Reload Value} \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

If an initial starting value other than 0001H is loaded into the Timer High and Low Byte registers, use the ONE-SHOT Mode equation to determine the first time-out period.

### **COUNTER Mode**

In COUNTER Mode, the timer counts input transitions from a GPIO port pin. The timer input is taken from the GPIO port pin Timer Input alternate function. The TPOL bit in the Timer Control Register selects whether the count occurs on the rising edge or the falling edge of the timer input signal. In COUNTER Mode, the prescaler is disabled.

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**! Caution:** The input frequency of the timer input signal must not exceed one-fourth the system clock frequency.

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Upon reaching the reload value stored in the Timer Reload High and Low Byte registers, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is

Bit	Description (Continued)
[1] STOP	<b>Stop Bit Select</b> 0 = The transmitter sends one stop bit. 1 = The transmitter sends two stop bits.
[0] LBEN	<b>Loop Back Enable</b> 0 = Normal operation. 1 = All transmitted data is looped back to the receiver.

Table 69. UART Control 1 Register (U0CTL1)

Bit	7	6	5	4	3	2	1	0
Field	MPMD[1]	MPEN	MPMD[0]	MPBT	DEPOL	BRGCTL	RDAIRQ	IREN
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F43H							

Bit	Description
[7,5] MPMD[1:0]	<b>MULTIPROCESSOR Mode</b> If MULTIPROCESSOR (9-bit) Mode is enabled. 00 = The UART generates an interrupt request on all received bytes (data and address). 01 = The UART generates an interrupt request only on received address bytes. 10 = The UART generates an interrupt request when a received address byte matches the value stored in the Address Compare Register and on all successive data bytes until an address mismatch occurs. 11 = The UART generates an interrupt request on all received data bytes for which the most recent address byte matched the value in the Address Compare Register.
[6] MPEN	<b>MULTIPROCESSOR (9-bit) Enable</b> This bit is used to enable MULTIPROCESSOR (9-bit) Mode. 0 = Disable MULTIPROCESSOR (9-bit) Mode. 1 = Enable MULTIPROCESSOR (9-bit) Mode.
[4] MPBT	<b>Multiprocessor Bit Transmit</b> This bit is applicable only when MULTIPROCESSOR (9-bit) Mode is enabled. The 9th bit is used by the receiving device to determine if the data byte contains address or data information. 0 = Send a 0 in the multiprocessor bit location of the data stream (data byte). 1 = Send a 1 in the multiprocessor bit location of the data stream (address byte).
[3] DEPOL	<b>Driver Enable Polarity</b> 0 = DE signal is Active High. 1 = DE signal is Active Low.

## UART Address Compare Register

The UART Address Compare Register stores the multinode network address of the UART. When the MPMD[1] bit of UART Control Register 0 is set, all incoming address bytes are compared to the value stored in the Address Compare Register. Receive interrupts and RDA assertions only occur in the event of a match.

**Table 70. UART Address Compare Register (U0ADDR)**

Bit	7	6	5	4	3	2	1	0
Field	COMP_ADDR							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F45H							

Bit	Description
-----	-------------

[7:0]	<b>Compare Address</b>
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COMP_ADDR	This 8-bit value is compared to incoming address bytes.
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## UART Baud Rate High and Low Byte Registers

The UART Baud Rate High and Low Byte registers (Table 71 and Table 72) combine to create a 16-bit baud rate divisor value (BRG[15:0]) that sets the data transmission rate (baud rate) of the UART.

**Table 71. UART Baud Rate High Byte Register (U0BRH)**

Bit	7	6	5	4	3	2	1	0
Field	BRH							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F46H							

**Table 72. UART Baud Rate Low Byte Register (U0BRL)**

Bit	7	6	5	4	3	2	1	0
Field	BRL							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F47H							

Bit	Description (Continued)
[3:0] ANAIN	<p><b>Analog Input Select</b></p> <p>These bits select the analog input for conversion. Not all port pins in this list are available in all packages for Z8 Encore! XP F0823 Series. For information about the port pins available with each package style, see <b>the Pin Description</b> section on page 7. Do not enable unavailable analog inputs. Usage of these bits changes depending on the buffer mode selected in ADC Control/Status Register 1.</p> <p>For the reserved values, all input switches are disabled to avoid leakage or other undesirable operation. ADC samples taken with reserved bit settings are undefined.</p> <p><b>Single-Ended:</b></p> <p>0000 = ANA0.  0001 = ANA1.  0010 = ANA2.  0011 = ANA3.  0100 = ANA4.  0101 = ANA5.  0110 = ANA6.  0111 = ANA7.  1000 = Reserved.  1001 = Reserved.  1010 = Reserved.  1011 = Reserved.  1100 = Reserved.  1101 = Reserved.  1110 = Reserved.  1111 = Reserved.</p>

**Table 80. Flash Code Protection Using the Flash Option Bits**

<b>FWP</b>	<b>Flash Code Protection Description</b>
0	Programming and erasing disabled for all of Flash Program Memory. In user code programming, Page Erase, and Mass Erase are all disabled. Mass Erase is available through the On-Chip Debugger.
1	Programming, Page Erase, and Mass Erase are enabled for all of Flash Program Memory.

### Flash Code Protection Using the Flash Controller

At Reset, the Flash Controller locks to prevent accidental program or erasure of the Flash memory. To program or erase the Flash memory, first write the Page Select Register with the target page. Unlock the Flash Controller by making two consecutive writes to the Flash Control Register with the values 73H and 8CH, sequentially. The Page Select Register must be rewritten with the same page previously stored there. If the two Page Select writes do not match, the controller reverts to a locked state. If the two writes match, the selected page becomes active. For more details, see Figure 21.

After unlocking a specific page, you can enable either Page Program or Erase. Writing the value 95H causes a Page Erase only if the active page resides in a sector that is not protected. Any other value written to the Flash Control Register locks the Flash Controller. Mass Erase is not allowed in the user code but only in through the Debug Port.

After unlocking a specific page, you can also write to any byte on that page. After a byte is written, the page remains unlocked, allowing for subsequent writes to other bytes on the same page. Further writes to the Flash Control Register cause the active page to revert to a locked state.

### Sector-Based Flash Protection

The final protection mechanism is implemented on a per-sector basis. The Flash memories of Z8 Encore! XP devices are divided into maximum number of 8 sectors. A sector is 1/8 of the total Flash memory size unless this value is smaller than the page size – in which case, the sector and page sizes are equal. On Z8 Encore! F0823 Series devices, the sector size is varied according to the Flash memory configuration shown in [Table 79](#) on page 134.

The Flash Sector Protect Register can be configured to prevent sectors from being programmed or erased. After a sector is protected, it cannot be unprotected by user code. The Flash Sector Protect Register is cleared after reset, and any previously-written protection values are lost. User code must write this register in their initialization routine if they prefer to enable sector protection.

The Flash Sector Protect Register shares its Register File address with the Page Select Register. The Flash Sector Protect Register is accessed by writing the Flash Control Register with 5EH. After the Flash Sector Protect Register is selected, it can be accessed at the Page Select Register address. When user code writes the Flash Sector Protect Register,



Bit	Description
[7:5]	<b>Reserved</b> These bits are reserved and must be programmed to 111 during writes and to 111 when read.
[4] XTLDIS	<b>State of Crystal Oscillator at Reset</b> This bit only enables the crystal oscillator. Its selection as a system clock must be performed manually. 0 = The crystal oscillator is enabled during reset, resulting in longer reset timing. 1 = The crystal oscillator is disabled during reset, resulting in shorter reset timing.  <b>Caution:</b> Programming the XTLDIS bit to zero on 8-pin versions of F0823 Series devices prevents any further communication via the debug pin due to the X <sub>IN</sub> and DBG functions being shared on pin 2 of the 8-pin package. Do not program this bit to zero on 8-pin devices unless no further debugging or Flash programming is required.
[3:0]	<b>Reserved</b> These bits are reserved and must be programmed to 1111 during writes and to 1111 when read.

## Trim Bit Address Space

All available trim bit addresses and their functions are listed in Tables 91 through 93.

**Table 91. Trim Options Bits at Address 0000H**

Bit	7	6	5	4	3	2	1	0
Field	Reserved							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	Information Page Memory 0020H							
Note: U = Unchanged by Reset. R/W = Read/Write.								

Bit	Description
[7:0]	<b>Reserved</b> These bits are reserved. Altering this register may result in incorrect device operation.

# Oscillator Control

Z8 Encore! XP F0823 Series devices uses three possible clocking schemes, each user-selectable. These three schemes are:

- On-chip precision trimmed RC oscillator
- External clock drive
- On-chip low power Watchdog Timer oscillator

In addition, F0823 Series devices contain clock failure detection and recovery circuitry, which allow continued operation despite a failure of the primary oscillator.

## Operation

This chapter discusses the logic used to select the system clock and handle primary oscillator failures. A description of the specific operation of each oscillator is outlined elsewhere in this document.

## System Clock Selection

The oscillator control block selects from the available clocks. Table 104 details each clock source and its usage.

**Table 104. Oscillator Configuration and Selection**

Clock Source	Characteristics	Required Setup
Internal Precision RC Oscillator	<ul style="list-style-type: none"><li>• 32.8kHz or 5.53MHz</li><li>• <math>\pm 4\%</math> accuracy when trimmed</li><li>• No external components required</li></ul>	<ul style="list-style-type: none"><li>• Unlock and write Oscillator Control Register (OSCCTL) to enable and select oscillator at either 5.53MHz or 32.8kHz</li></ul>
External Clock Drive	<ul style="list-style-type: none"><li>• 0 to 20MHz</li><li>• Accuracy dependent on external clock source</li></ul>	<ul style="list-style-type: none"><li>• Write GPIO registers to configure PB3 pin for external clock function</li><li>• Unlock and write OSCCTL to select external system clock</li><li>• Apply external clock signal to GPIO</li></ul>
Internal Watchdog Timer Oscillator	<ul style="list-style-type: none"><li>• 10kHz nominal</li><li>• <math>\pm 40\%</math> accuracy; no external components required</li><li>• Very Low power consumption</li></ul>	<ul style="list-style-type: none"><li>• Enable WDT if not enabled and wait until WDT Oscillator is operating.</li><li>• Unlock and write Oscillator Control Register (OSCCTL) to enable and select oscillator</li></ul>

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**! Caution:** Unintentional accesses to the Oscillator Control Register can actually stop the chip by switching to a non-functioning oscillator. To prevent this condition, the oscillator control block employs a register unlocking/locking scheme.

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### OSC Control Register Unlocking/Locking

To write to the Oscillator Control Register, unlock it by making two writes to the OSCCTL Register with the values E7H followed by 18H. A third write to the OSCCTL Register changes the value of the actual register and returns the register to a locked state. Any other sequence of Oscillator Control Register writes has no effect. The values written to unlock the register must be ordered correctly, but are not necessarily consecutive. It is possible to write to or read from other registers within the unlocking/locking operation.

When selecting a new clock source, the primary oscillator failure detection circuitry and the Watchdog Timer oscillator failure circuitry must be disabled. If POFEN and WOFEN are not disabled prior to a clock switch-over, it is possible to generate an interrupt for a failure of either oscillator. The Failure detection circuitry can be enabled anytime after a successful write of OSCSEL in the Oscillator Control Register.

The internal precision oscillator is enabled by default. If the user code changes to a different oscillator, it is appropriate to disable the IPO for power savings. Disabling the IPO does not occur automatically.

## Clock Failure Detection and Recovery

Should an oscillator or timer fail, there are methods of recovery, as this section describes.

### Primary Oscillator Failure

Z8 Encore! XP F0823 Series devices can generate non-maskable interrupt-like events when the primary oscillator fails. To maintain system function in this situation, the clock failure recovery circuitry automatically forces the Watchdog Timer oscillator to drive the system clock. The Watchdog Timer oscillator must be enabled to allow the recovery. Although this oscillator runs at a much slower speed than the original system clock, the CPU continues to operate, allowing execution of a clock failure vector and software routines that either remedy the oscillator failure or issue a failure alert. This automatic switch-over is not available if the Watchdog Timer is the primary oscillator. It is also unavailable if the Watchdog Timer oscillator is disabled, though it is not necessary to enable the Watchdog Timer reset function outlined in the [Watchdog Timer](#) section on page 91.

The primary oscillator failure detection circuitry asserts if the system clock frequency drops below 1 kHz  $\pm$ 50%. If an external signal is selected as the system oscillator, it is possible that a very slow but non-failing clock can generate a failure condition. Under these

**Table 105. Oscillator Control Register (OSCCTL)**

Bit	7	6	5	4	3	2	1	0
Field	INTEN	Reserved	WDTEN	POFEN	WDFEN	SCKSEL		
RESET	1	0	1	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
Address	F86H							

Bit	Description
[7] INTEN	<b>Internal Precision Oscillator Enable</b> 1 = Internal precision oscillator is enabled. 0 = Internal precision oscillator is disabled.
[6]	<b>Reserved</b> This bit is reserved and must be programmed to 0 during writes and to 0 when read.
[5] WDTEN	<b>Watchdog Timer Oscillator Enable</b> 1 = Watchdog Timer oscillator is enabled. 0 = Watchdog Timer oscillator is disabled.
[4] POFEN	<b>Primary Oscillator Failure Detection Enable</b> 1 = Failure detection and recovery of primary oscillator is enabled. 0 = Failure detection and recovery of primary oscillator is disabled.
[3] WDFEN	<b>Watchdog Timer Oscillator Failure Detection Enable</b> 1 = Failure detection of Watchdog Timer oscillator is enabled. 0 = Failure detection of Watchdog Timer oscillator is disabled.
[2:0] SCKSEL	<b>System Clock Oscillator Select</b> 000 = Internal precision oscillator functions as system clock at 5.53MHz. 001 = Internal precision oscillator functions as system clock at 32kHz. 010 = Reserved. 011 = Watchdog Timer oscillator functions as system clock. 100 = External clock signal on PB3 functions as system clock. 101 = Reserved. 110 = Reserved. 111 = Reserved.

Table 118. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode		Opcode(s) (Hex)	Flags						Fetch Cycles	Instr. Cycles
		dst	src		C	Z	S	V	D	H		
DA dst	$\text{dst} \leftarrow \text{DA}(\text{dst})$	R		40	*	*	*	X	–	–	2	2
		IR		41							2	3
DEC dst	$\text{dst} \leftarrow \text{dst} - 1$	R		30	–	*	*	*	–	–	2	2
		IR		31							2	3
DECW dst	$\text{dst} \leftarrow \text{dst} - 1$	RR		80	–	*	*	*	–	–	2	5
		IRR		81							2	6
DI	$\text{IRQCTL}[7] \leftarrow 0$			8F	–	–	–	–	–	–	1	2
DJNZ dst, RA	$\text{dst} \leftarrow \text{dst} - 1$ if $\text{dst} \neq 0$ $\text{PC} \leftarrow \text{PC} + X$	r		0A-FA	–	–	–	–	–	–	2	3
EI	$\text{IRQCTL}[7] \leftarrow 1$			9F	–	–	–	–	–	–	1	2
HALT	HALT Mode			7F	–	–	–	–	–	–	1	2
INC dst	$\text{dst} \leftarrow \text{dst} + 1$	R		20	–	*	*	–	–	–	2	2
		IR		21							2	3
		r		0E-FE							1	2
INCW dst	$\text{dst} \leftarrow \text{dst} + 1$	RR		A0	–	*	*	*	–	–	2	5
		IRR		A1							2	6
IRET	$\text{FLAGS} \leftarrow @\text{SP}$ $\text{SP} \leftarrow \text{SP} + 1$ $\text{PC} \leftarrow @\text{SP}$ $\text{SP} \leftarrow \text{SP} + 2$ $\text{IRQCTL}[7] \leftarrow 1$			BF	*	*	*	*	*	*	1	5
JP dst	$\text{PC} \leftarrow \text{dst}$	DA		8D	–	–	–	–	–	–	3	2
		IRR		C4							2	3
JP cc, dst	if cc is true $\text{PC} \leftarrow \text{dst}$	DA		0D-FD	–	–	–	–	–	–	3	2
JR dst	$\text{PC} \leftarrow \text{PC} + X$	DA		8B	–	–	–	–	–	–	2	2
JR cc, dst	if cc is true $\text{PC} \leftarrow \text{PC} + X$	DA		0B-FB	–	–	–	–	–	–	2	2

Note: Flags Notation:

\* = Value is a function of the result of the operation.

– = Unaffected.

X = Undefined.

0 = Reset to 0.

1 = Set to 1.

## On-Chip Debugger Timing

Figure 31 and Table 132 provide timing information for the DBG pin. The DBG pin timing specifications assume a 4 ns maximum rise and fall time.

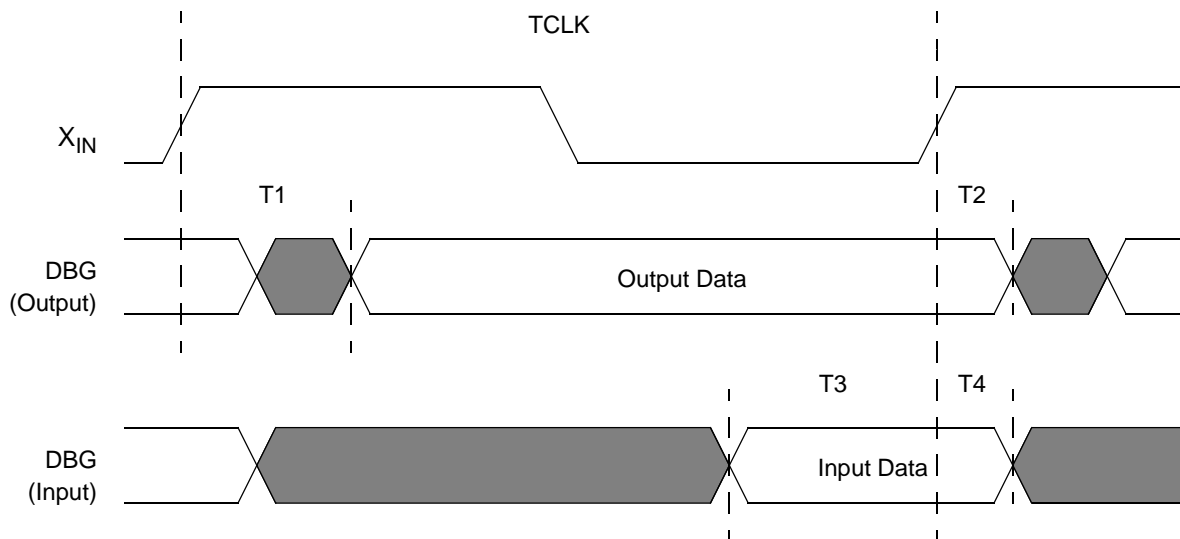


Figure 31. On-Chip Debugger Timing

Table 132. On-Chip Debugger Timing

Parameter	Abbreviation	Delay (ns)	
		Minimum	Maximum
DBG			
T <sub>1</sub>	X <sub>IN</sub> Rise to DBG Valid Delay	–	15
T <sub>2</sub>	X <sub>IN</sub> Rise to DBG Output Hold Time	2	–
T <sub>3</sub>	DBG to X <sub>IN</sub> Rise Input Setup Time	5	–
T <sub>4</sub>	DBG to X <sub>IN</sub> Rise Input Hold Time	5	–

Figure 33 and Table 134 provide timing information for UART pins for the case where CTS is not used for flow control. DE asserts after the transmit data register has been written. DE remains asserted for multiple characters as long as the transmit data register is written with the next character before the current character has completed.

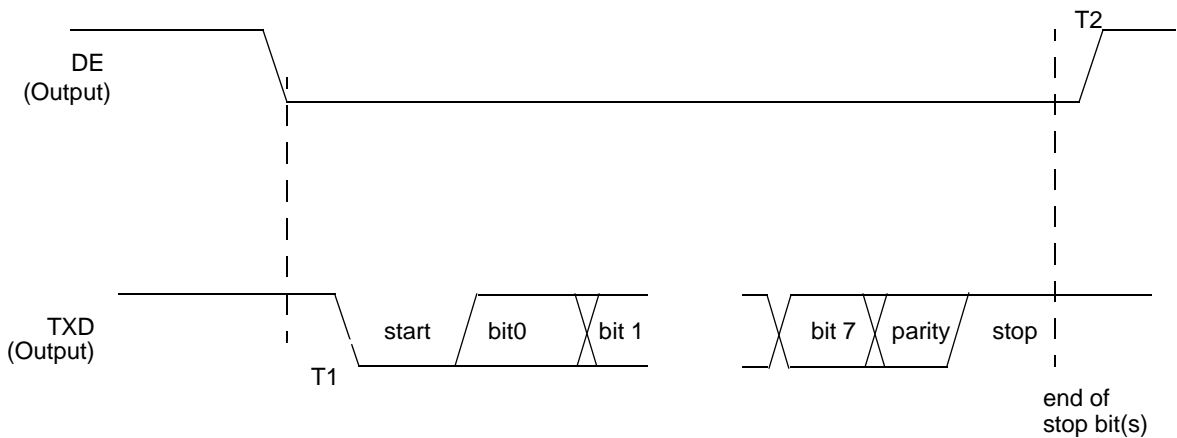


Figure 33. UART Timing Without CTS

Table 134. UART Timing Without CTS

Parameter	Abbreviation	Delay (ns)	
		Minimum	Maximum
UART			
T <sub>1</sub>	DE assertion to TXD falling edge (start bit) delay	1 * X <sub>IN</sub> period	1 bit time
T <sub>2</sub>	End of Stop Bit(s) to DE deassertion delay (Tx data register is empty)	± 5	

**Table 135. Z8 Encore! XP F0823 Series Ordering Matrix (Continued)**

Part Number	Flash	RAM	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Description
<b>Z8 Encore! XP F0823 Series Development Kit</b>								
Z8F08A28100KITG								Z8 Encore! XP F082A Series Development Kit (20- and 28-Pin)
Z8F04A28100KITG								Z8 Encore! XP F042A Series Development Kit (20- and 28-Pin)
Z8F04A08100KITG								Z8 Encore! XP F042A Series Development Kit (8-Pin)
ZUSBSC00100ZACG								USB Smart Cable Accessory Kit
ZUSBOPTSC01ZACG								Opto-Isolated USB Smart Cable Accessory Kit
ZENETSC0100ZACG								Ethernet Smart Cable Accessory Kit



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