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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

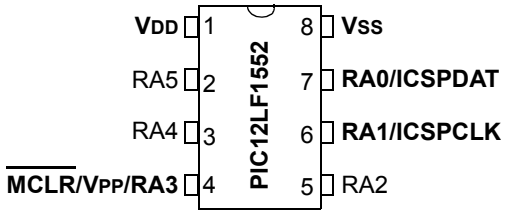
Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I²C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	5
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 4x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	8-UFDFN Exposed Pad
Supplier Device Package	8-UDFN (2x3)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic12lf1552t-i-mu

2.0 DEVICE PINOUTS

The pin diagram is shown in Figure 2-1. The pins that are required for programming are listed in Table 1-1 and shown in bold lettering in the pin diagram.

FIGURE 2-1: 8-PIN PDIP, SOIC, MSOP, DFN DIAGRAM FOR PIC12LF1552

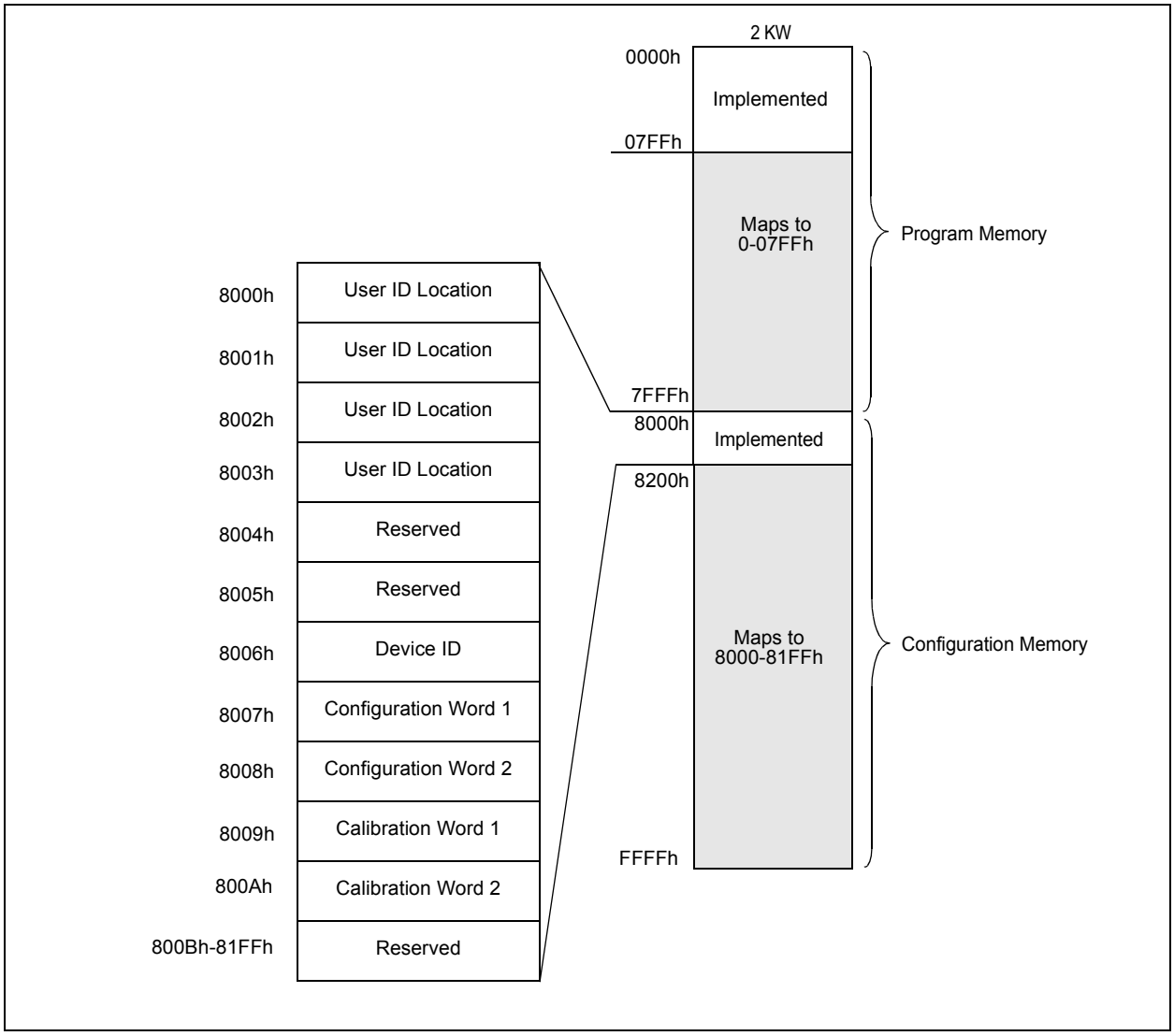
PDIP, SOIC, MSOP, DFN (2x3)



3.0 MEMORY MAP

The memory is broken into two sections: program memory and configuration memory.

FIGURE 3-1: PIC12LF1552 PROGRAM MEMORY MAPPING



REGISTER 3-2: CONFIGURATION WORD 1

U-1	U-1	R/P-1	R/P-1	R/P-1	U-1(3)
—	—	$\overline{\text{CLKOUTEN}}$	BOREN<1:0>		—
bit 13					bit 8

R/P-1	R/P-1	R/P-1	R/P-1	R/P-1	U-1	R/P-1	R/P-1
$\overline{\text{CP}}$	MCLRE	$\overline{\text{PWRTE}}$	WDTE<1:0>		—	FOSC<1:0>	
bit 7							bit 0

Legend:		
R = Readable bit	P = Programmable bit	U = Unimplemented bit, read as '1'
'0' = Bit is cleared	'1' = Bit is set	-n = Value when blank or after Bulk Erase

bit 13-12 **Unimplemented:** Read as '1'

bit 11 **$\overline{\text{CLKOUTEN}}$:** Clock Out Enable bit
1 = CLKOUT function is disabled. I/O or oscillator function on CLKOUT pin.
0 = CLKOUT function is enabled on CLKOUT pin

bit 10-9 **BOREN<1:0>:** Brown-out Reset Enable bits(1)
When enabled, Brown-out Reset Voltage (V_{BOR}) is set by the BORV bit of the Configuration Word 2 register.
11 = Brown-out Reset enabled. SPBOREN bit is ignored.
10 = Brown-out Reset enabled while running and disabled in Sleep. SBOREN bit is ignored.
01 = Brown-out Reset controlled by the SBOREN bit in the BORCON register
00 = Brown-out Reset disabled. SBOREN bit is ignored

bit 8(3) **Unimplemented:** Read as '1'

bit 7 **$\overline{\text{CP}}$:** Code Protection bit(2)
1 = Program memory code protection is disabled
0 = Program memory code protection is enabled

bit 6 **MCLRE:** $\overline{\text{MCLR}}$/V_{PP} Pin Function Select bit
If LVP bit = 1:
This bit is ignored.
If LVP bit = 0:
1 = $\overline{\text{MCLR}}$/V_{PP} pin function is $\overline{\text{MCLR}}$; Weak pull-up enabled.
0 = $\overline{\text{MCLR}}$/V_{PP} pin function is digital input; $\overline{\text{MCLR}}$ internally disabled; Weak pull-up under control of WPUA register.

bit 5 **$\overline{\text{PWRTE}}$:** Power-up Timer Enable bit(1)
1 = PWRT disabled
0 = PWRT enabled

bit 4-3 **WDTE<1:0>:** Watchdog Timer Enable bit
11 = WDT enabled. SWDTEN is ignored.
10 = WDT enabled while running and disabled in Sleep. SWDTEN is ignored.
01 = WDT controlled by the SWDTEN bit in the WDTCON register
00 = WDT disabled. SWDTEN is ignored.

bit 2 **Unimplemented:** Read as '1'

bit 1-0 **FOSC<1:0>:** Oscillator Selection bits
11 = ECH: External Clock, High-Power mode: on CLKIN pin
10 = ECM: External Clock, Medium-Power mode: on CLKIN pin
01 = ECL: External Clock, Low-Power mode: on CLKIN pin
00 = INTOSC oscillator: I/O function on OSC1 pin

Note 1: Enabling Brown-out Reset does not automatically enable Power-up Timer.
2: The entire program memory will be erased when the code protection is turned off.
3: This bit should be maintained as '1' when programmed.

REGISTER 3-3: CONFIGURATION WORD 2

R/P-1	U-1	R/P-1	R/P-1	R/P-1	U-1
LVP	—	$\overline{\text{LPBOR}}$	BORV	STVREN	—
bit 13					bit 8

U-1	U-1	U-1	U-1	U-1	U-1	R/P-1	R/P-1
—	—	—	—	—	—	WRT<1:0>	
bit 7							bit 0

Legend:		
R = Readable bit	P = Programmable bit	U = Unimplemented bit, read as '1'
'0' = Bit is cleared	'1' = Bit is set	-n = Value when blank or after Bulk Erase

bit 13 **LVP:** Low-Voltage Programming Enable bit(1)
1 = Low-voltage programming enabled. $\overline{\text{MCLR}}$/VPP pin function is $\overline{\text{MCLR}}$. MCLRE Configuration bit is ignored.
0 = HV on $\overline{\text{MCLR}}$/VPP must be used for programming.

bit 12 **Unimplemented:** Read as '1'

bit 11 **$\overline{\text{LPBOR}}$:** Low-Power BOR bit
1 = Low-Power BOR is disabled
0 = Low-Power BOR is enabled

bit 10 **BORV:** Brown-out Reset Voltage Selection bit
1 = Brown-out Reset Voltage (VBOR) set to 1.9V
0 = Brown-out Reset Voltage (VBOR) set to 2.7V

bit 9 **STVREN:** Stack Overflow/Underflow Reset Enable bit
1 = Stack Overflow or Underflow will cause a Reset
0 = Stack Overflow or Underflow will not cause a Reset

bit 8-2 Unimplemented: Read as '1'

bit 1-0 WRT<1:0>: Flash Memory Self-Write Protection bits
11 = Write protection off
10 = 000h to 1FFh write-protected, 200h to 7FFh may be modified by PMCON control
01 = 000h to 3FFh write-protected, 400h to 7FFh may be modified by PMCON control
00 = 000h to 7FFh write-protected, no addresses may be modified by PMCON control

Note 1: The LVP bit cannot be programmed to '0' when Programming mode is entered via LVP.

4.0 PROGRAM/VERIFY MODE

In Program/Verify mode, the program memory and the configuration memory can be accessed and programmed in serial fashion. ICSPDAT and ICSPCLK are used for the data and the clock, respectively. All commands and data words are transmitted LSb first. Data changes on the rising edge of the ICSPCLK and latched on the falling edge. In Program/Verify mode, both the ICSPDAT and ICSPCLK are Schmitt Trigger inputs. The sequence that enters the device into Program/Verify mode places all other logic into the Reset state. Upon entering Program/Verify mode, all I/Os are automatically configured as high-impedance inputs and the address is cleared.

4.1 High-Voltage Program/Verify Mode Entry and Exit

There are two different methods of entering Program/Verify mode via high voltage:

- VPP – First entry mode
- VDD – First entry mode

4.1.1 VPP – FIRST ENTRY MODE

To enter Program/Verify mode via the VPP-first method the following sequence must be followed:

1. Hold ICSPCLK and ICSPDAT low. All other pins should be unpowered.
2. Raise the voltage on $\overline{MCLR}$ from 0V to VIHH.
3. Raise the voltage on VDD from 0V to the desired operating voltage.

The VPP-first entry prevents the device from executing code prior to entering Program/Verify mode. For example, the device will execute code when Configuration Word 1 has $\overline{MCLR}$ disabled (MCLRE = 0), the Power-up Timer is disabled ($\overline{PWRTE}$ = 0), the internal oscillator is selected (FOSC = 100), and ICSPCLK and ICSPDAT pins are driven by the user application. Since this may prevent entry, VPP-first entry mode is strongly recommended. See the timing diagram in Figure 8-2.

4.1.2 VDD – FIRST ENTRY MODE

To enter Program/Verify mode via the VDD-first method the following sequence must be followed:

1. Hold ICSPCLK and ICSPDAT low.
2. Raise the voltage on VDD from 0V to the desired operating voltage.
3. Raise the voltage on $\overline{MCLR}$ from VDD or below to VIHH.

The VDD-first method is useful when programming the device when VDD is already applied, for it is not necessary to disconnect VDD to enter Program/Verify mode. See the timing diagram in Figure 8-1.

4.1.3 PROGRAM/VERIFY MODE EXIT

To exit Program/Verify mode take $\overline{MCLR}$ to VDD or lower (VIL). See Figures 8-3 and 8-4.

4.2 Low-Voltage Programming (LVP) Mode

The Low-Voltage Programming mode allows the device to be programmed using VDD only, without high voltage. When the LVP bit of Configuration Word 2 register is set to '1', the low-voltage ICSP programming entry is enabled. To disable the Low-Voltage ICSP mode, the LVP bit must be programmed to '0'. This can only be done while in the High-Voltage Entry mode.

Entry into the Low-Voltage ICSP Program/Verify modes requires the following steps:

1. $\overline{MCLR}$ is brought to VIL.
2. A 32-bit key sequence is presented on ICSPDAT, while clocking ICSPCLK.

The key sequence is a specific 32-bit pattern, '0100 1101 0100 0011 0100 1000 0101 0000' (more easily remembered as MCHP in ASCII). The device will enter Program/Verify mode only if the sequence is valid. The Least Significant bit of the Least Significant nibble must be shifted in first.

Once the key sequence is complete, $\overline{MCLR}$ must be held at VIL for as long as Program/Verify mode is to be maintained.

For low-voltage programming timing, see Figure 8-8 and Figure 8-9.

Exiting Program/Verify mode is done by no longer driving $\overline{MCLR}$ to VIL. See Figure 8-8 and Figure 8-9.

Note:	To enter LVP mode, the LSB of the Least Significant nibble must be shifted in first. This differs from entering the key sequence on other parts.

4.3 Program/Verify Commands

The device implements ten programming commands; each six bits in length. The commands are summarized in Table 4-1.

Commands that have data associated with them are specified to have a minimum delay of TDLY between the command and the data. After this delay 16 clocks are required to either clock in or clock out the 14-bit data word. The first clock is for the Start bit and the last clock is for the Stop bit.

TABLE 4-1: COMMAND MAPPING

Command	Mapping							Data/Note
	Binary (MSb … LSb)						Hex	
Load Configuration	x	0	0	0	0	0	00h	0, data (14), 0
Load Data For Program Memory	x	0	0	0	1	0	02h	0, data (14), 0
Read Data From Program Memory	x	0	0	1	0	0	04h	0, data (14), 0
Increment Address	x	0	0	1	1	0	06h	—
Reset Address	x	1	0	1	1	0	16h	—
Begin Internally Timed Programming	x	0	1	0	0	0	08h	—
Begin Externally Timed Programming	x	1	1	0	0	0	18h	—
End Externally Timed Programming	x	0	1	0	1	0	0Ah	—
Bulk Erase Program Memory	x	0	1	0	0	1	09h	Internally Timed
Row Erase Program Memory	x	1	0	0	0	1	11h	Internally Timed

4.3.1 LOAD CONFIGURATION

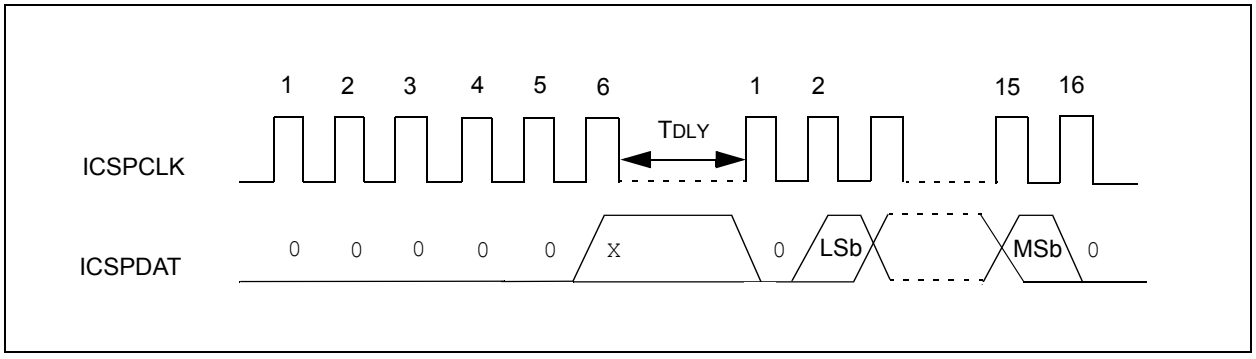
The Load Configuration command is used to access the configuration memory (user ID locations, Configuration Words, Calibration Words). The Load Configuration command sets the address to 8000h and loads the data latches with one word of data (see Figure 4-1).

After issuing the Load Configuration command, use the Increment Address command until the proper address to be programmed is reached. The address is then programmed by issuing either the Begin Internally Timed Programming or Begin Externally Timed Programming command.

Note: Externally timed writes are not supported for Configuration and Calibration bits. Any externally timed write to the Configuration or Calibration Word will have no effect on the targeted word.

The only way to get back to the program memory (address 0) is to exit Program/Verify mode or issue the Reset Address command after the configuration memory has been accessed by the Load Configuration command.

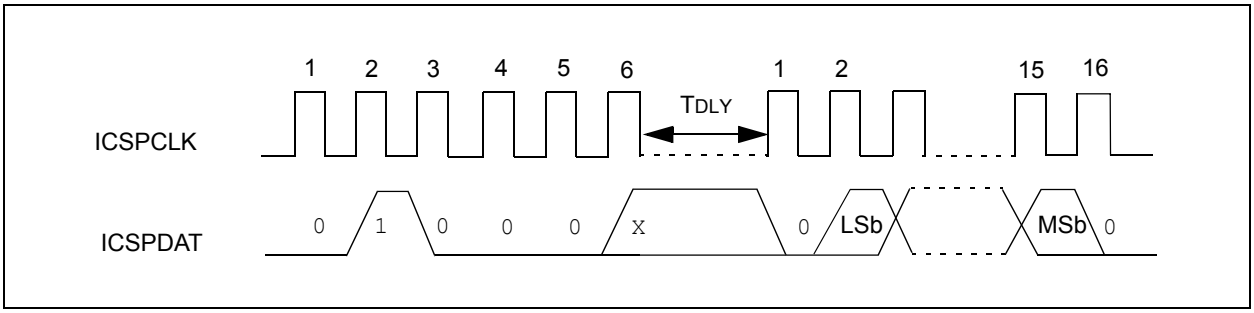
FIGURE 4-1: LOAD CONFIGURATION



4.3.2 LOAD DATA FOR PROGRAM MEMORY

The Load Data for Program Memory command is used to load one 14-bit word into the data latches. The word programs into program memory after the Begin Internally Timed Programming or Begin Externally Timed Programming command is issued (see Figure 4-2).

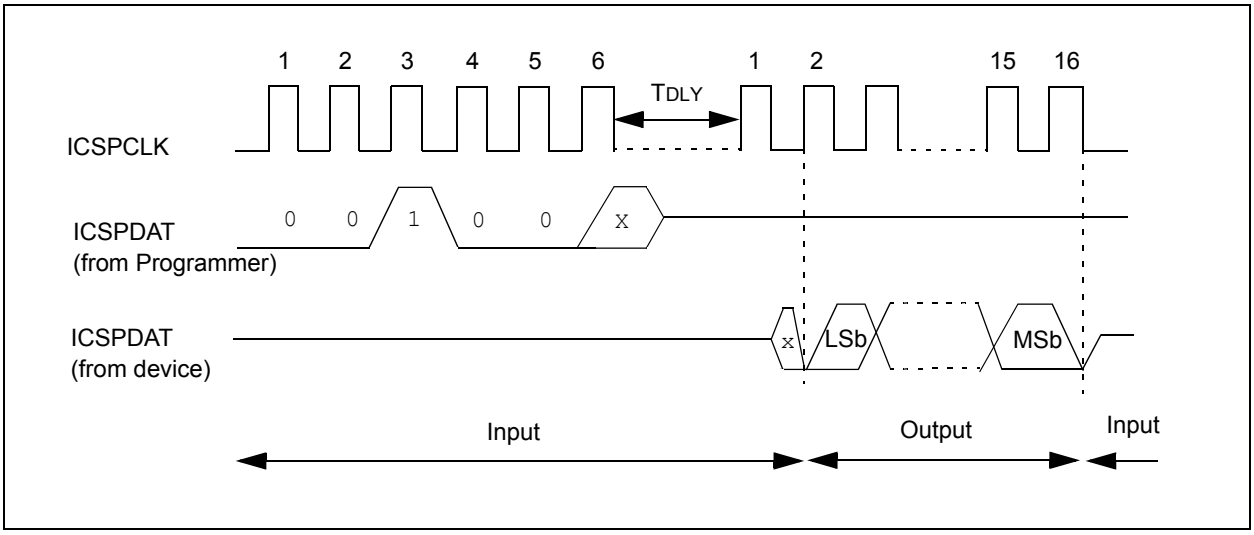
FIGURE 4-2: LOAD DATA FOR PROGRAM MEMORY



4.3.3 READ DATA FROM PROGRAM MEMORY

The Read Data from Program Memory command will transmit data bits out of the program memory map currently accessed, starting with the second rising edge of the clock input. The ICSPDAT pin will go into Output mode on the first falling clock edge, and it will revert to Input mode (high-impedance) after the 16th falling edge of the clock. If the program memory is code-protected ($\overline{CP}$), the data will be read as zeros (see Figure 4-3).

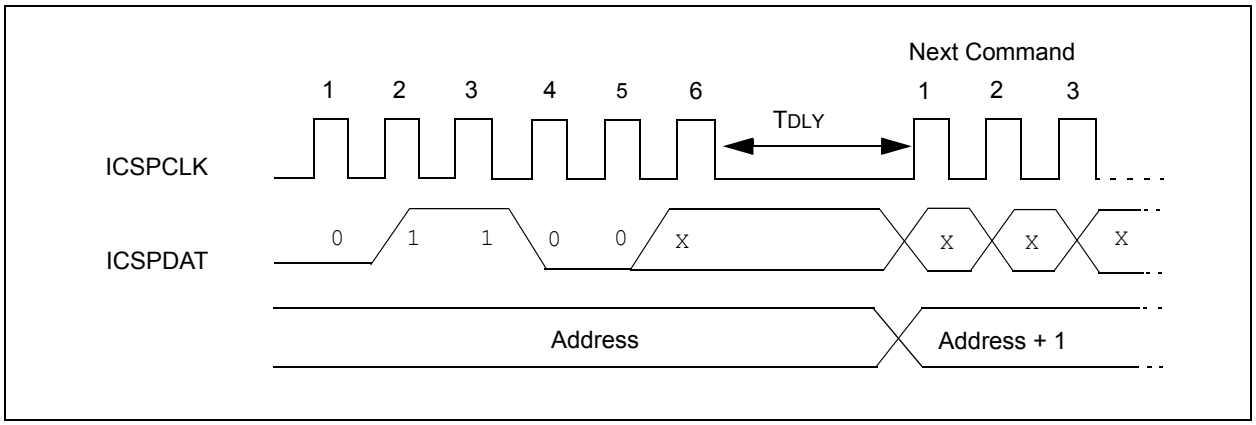
FIGURE 4-3: READ DATA FROM PROGRAM MEMORY



4.3.4 INCREMENT ADDRESS

The address is incremented when this command is received. It is not possible to decrement the address. To reset this counter, the user must use the Reset Address command or exit Program/Verify mode and re-enter it. If the address is incremented from address 7FFFh, it will wrap-around to location 0000h. If the address is incremented from FFFFh, it will wrap-around to location 8000h.

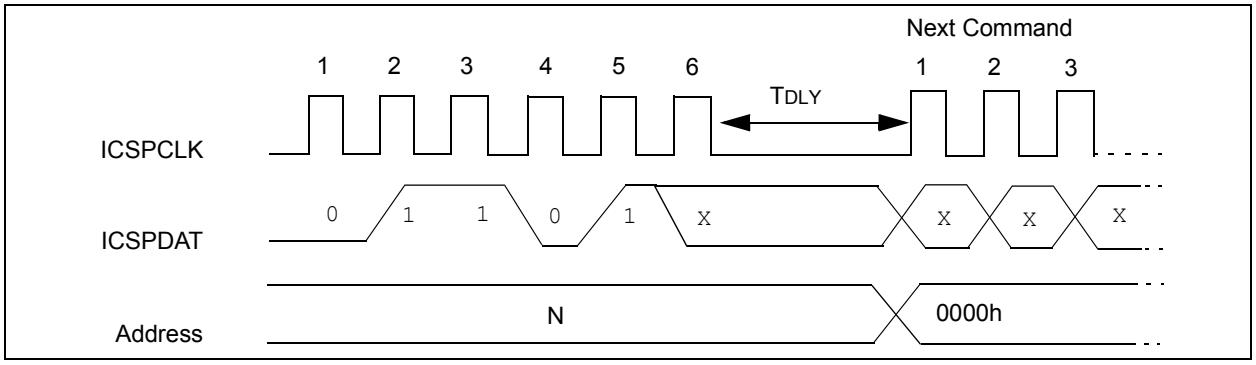
FIGURE 4-4: INCREMENT ADDRESS



4.3.5 RESET ADDRESS

The Reset Address command will reset the address to 0000h, regardless of the current value. The address is used in program memory or the configuration memory.

FIGURE 4-5: RESET ADDRESS



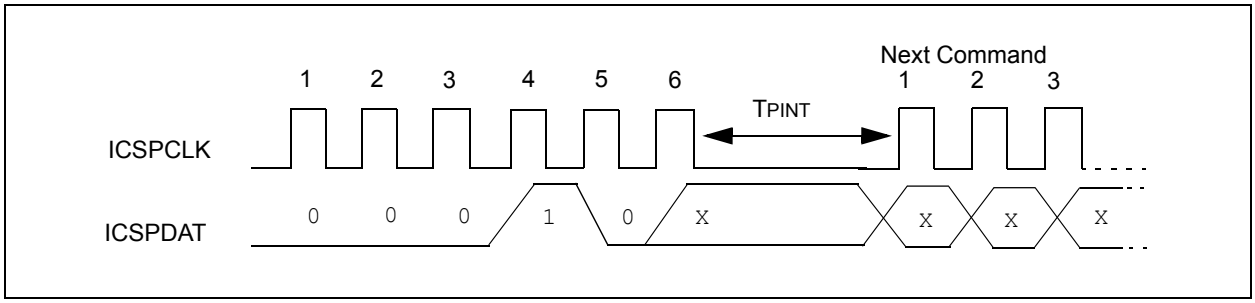
4.3.6 BEGIN INTERNALLY TIMED PROGRAMMING

A Load Configuration or Load Data for Program Memory command must be given before every Begin Programming command. Programming of the addressed memory will begin after this command is received. An internal timing mechanism executes the write. The user must allow for the program cycle time, TPINT, for the programming to complete.

The End Externally Timed Programming command is not needed when the Begin Internally Timed Programming is used to start the programming.

The program memory address that is being programmed is not erased prior to being programmed.

FIGURE 4-6: BEGIN INTERNALLY TIMED PROGRAMMING

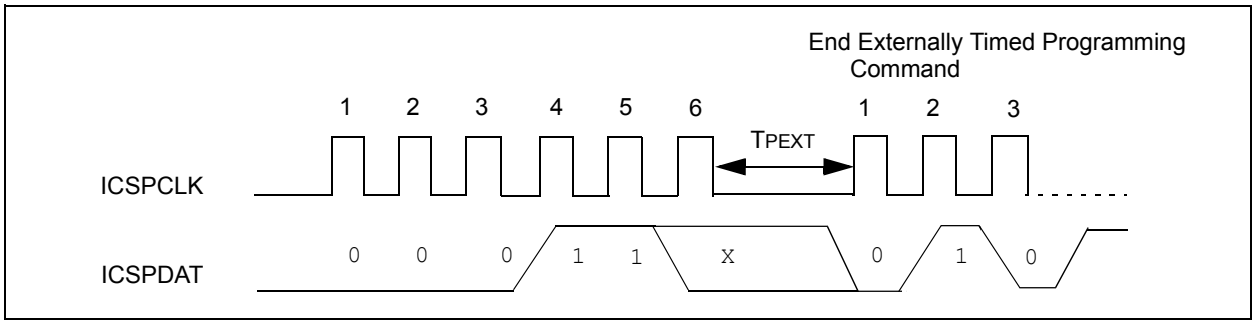


4.3.7 BEGIN EXTERNALLY TIMED PROGRAMMING

A Load Configuration or Load Data for Program Memory command must be given before every Begin Programming command. Programming of the addressed memory will begin after this command is received. To complete the programming, the End Externally Timed Programming command must be sent in the specified time window defined by TPEXT (see Figure 4-7).

Externally timed writes are not supported for Configuration and Calibration bits. Any externally timed write to the Configuration or Calibration Word will have no effect on the targeted word.

FIGURE 4-7: BEGIN EXTERNALLY TIMED PROGRAMMING

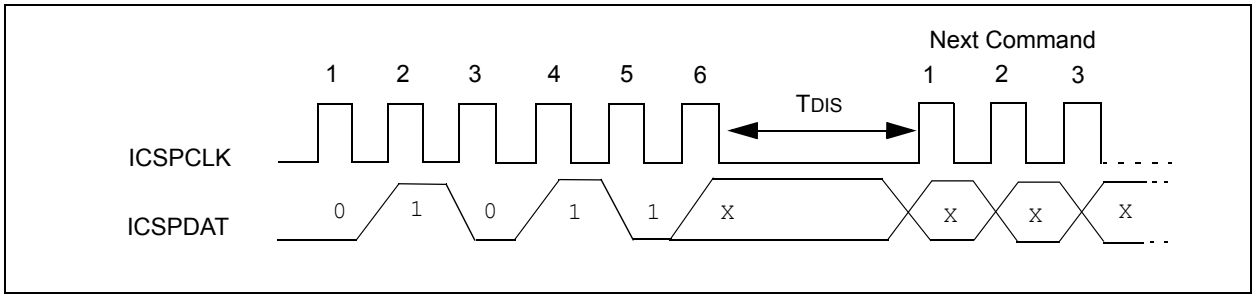


4.3.8 END EXTERNALLY TIMED PROGRAMMING

This command is required after a Begin Externally Timed Programming command is given. This command must be sent within the time window specified by TPEXT, after the Begin Externally Timed Programming command is sent.

After sending the End Externally Timed Programming command, an additional delay (TDIS) is required before sending the next command. This delay is longer than the delay ordinarily required between other commands (see Figure 4-8).

FIGURE 4-8: END EXTERNALLY TIMED PROGRAMMING



4.3.9 BULK ERASE PROGRAM MEMORY

The Bulk Erase Program Memory command performs two different functions dependent on the current state of the address.

Address 0000h-7FFFh:

- Program Memory is erased
- Configuration Words are erased

Address 8000h-8008h:

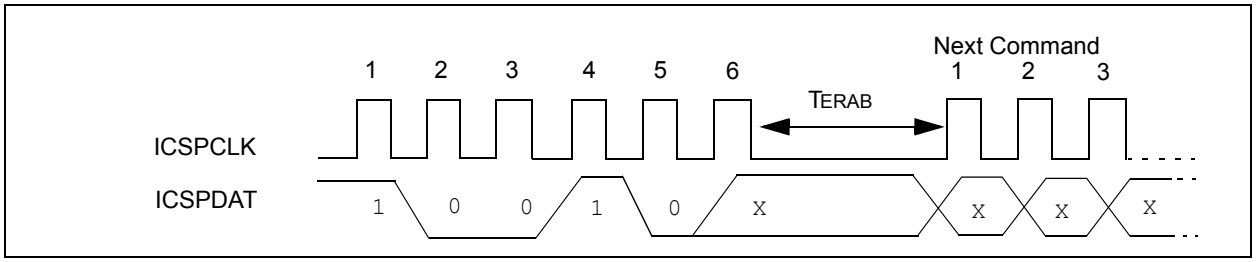
- Program Memory is erased
- Configuration Words are erased
- User ID Locations are erased

A Bulk Erase Program Memory command should not be issued when the address is greater than 8008h.

After receiving the Bulk Erase Program Memory command, the erase will not complete until the time interval, TERAB, has expired.

Note:	The code protection Configuration bit ($\overline{CP}$) has no effect on the Bulk Erase Program Memory command.

FIGURE 4-9: BULK ERASE PROGRAM MEMORY



4.3.10 ROW ERASE PROGRAM MEMORY

The Row Erase Program Memory command will erase an individual row. Refer to Table 4-2 for row sizes of the device and the PC bits used to address them. If the program memory is code-protected, the Row Erase Program Memory command will be ignored. When the address is 8000h-8008h, the Row Erase Program Memory command will only erase the user ID locations, regardless of the setting of the $\overline{CP}$ Configuration bit.

After receiving the Row Erase Program Memory command, the erase will not complete until the time interval, TERAR, has expired.

TABLE 4-2: PROGRAMMING ROW SIZE AND LATCHES

Device	PC	Row Size	Number of Latches
PIC12LF1552	<15:4>	16	16

FIGURE 4-10: ROW ERASE PROGRAM MEMORY

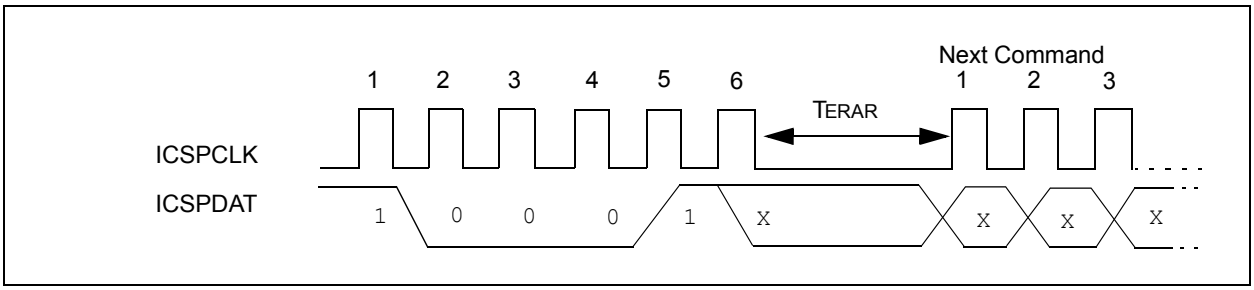
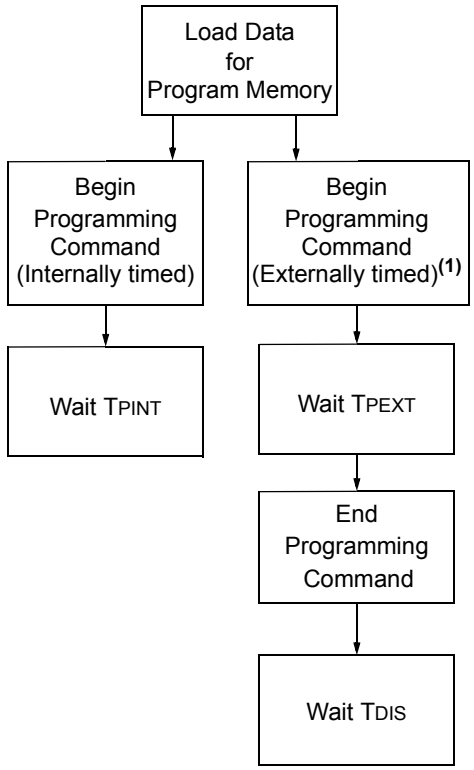


FIGURE 5-3: ONE-WORD PROGRAM CYCLE



Note 1: Externally timed writes are not supported for Configuration and Calibration bits.

FIGURE 5-4: MULTIPLE-WORD PROGRAM CYCLE

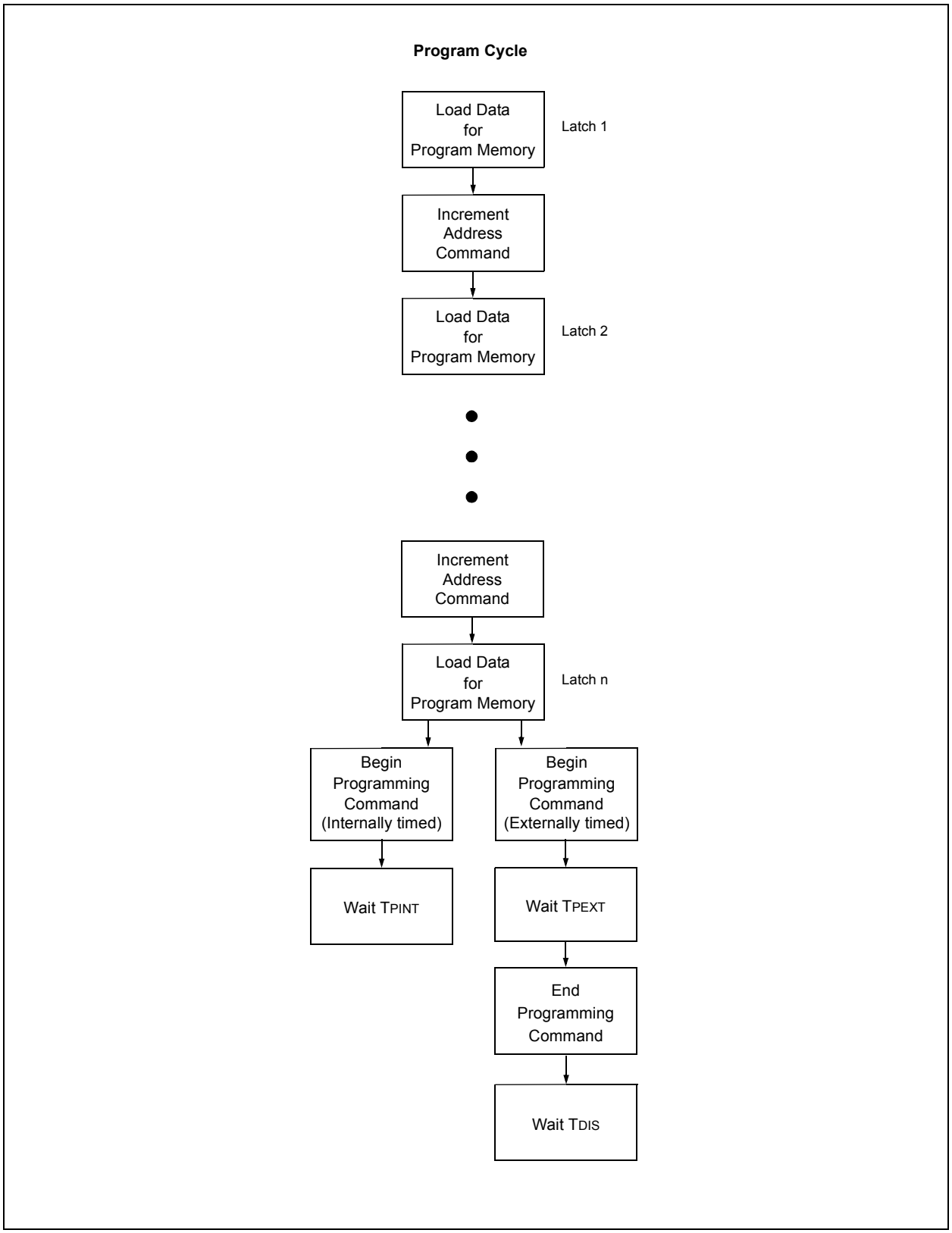
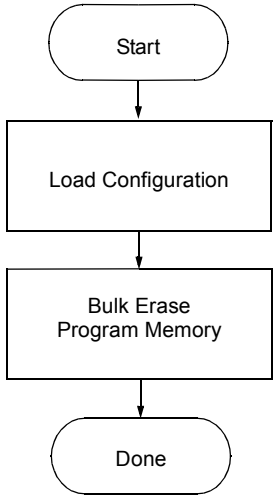


FIGURE 5-6: ERASE FLOWCHART



Note: This sequence does not erase the Calibration Words.

8.1 AC Timing Diagrams

FIGURE 8-1: PROGRAMMING MODE ENTRY – VDD FIRST

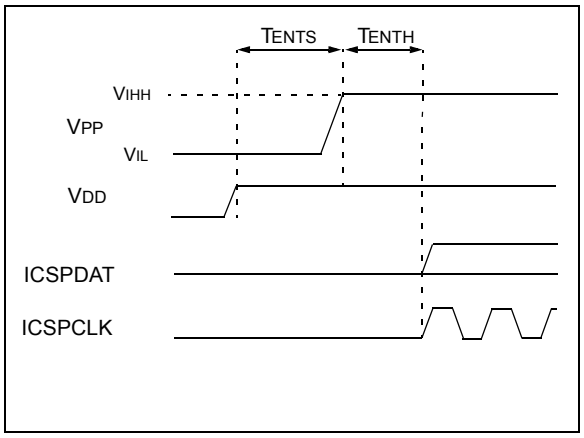


FIGURE 8-2: PROGRAMMING MODE ENTRY – VPP FIRST

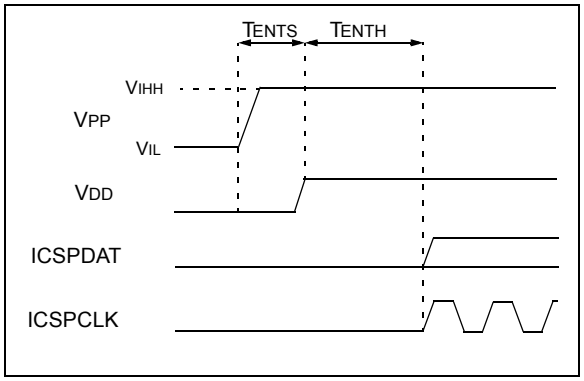


FIGURE 8-3: PROGRAMMING MODE EXIT – VPP LAST

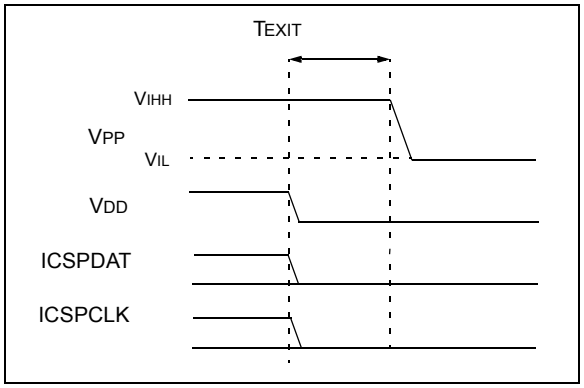


FIGURE 8-4: PROGRAMMING MODE EXIT – VDD LAST

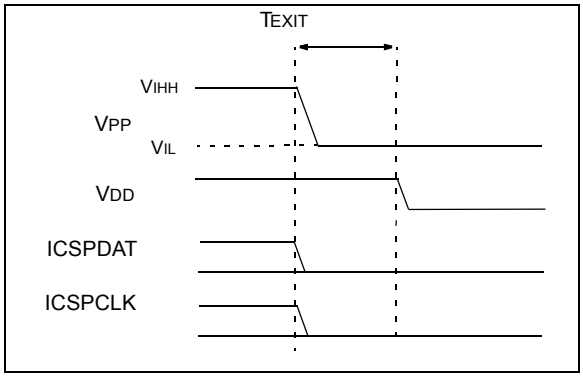


FIGURE 8-5: CLOCK AND DATA TIMING

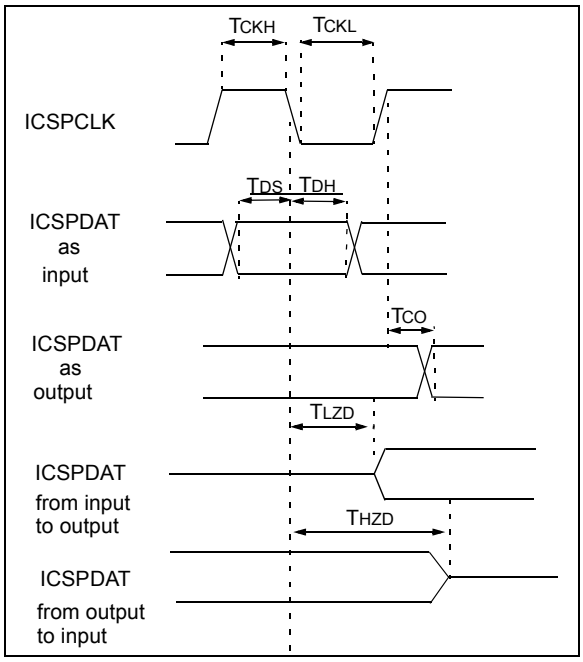


FIGURE 8-6: WRITE COMMAND-PAYLOAD TIMING

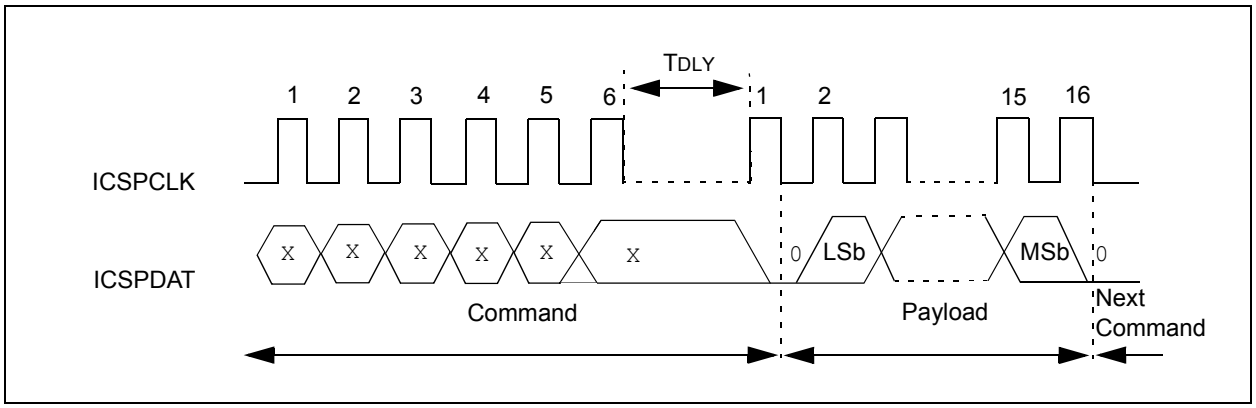


FIGURE 8-7: READ COMMAND-PAYLOAD TIMING

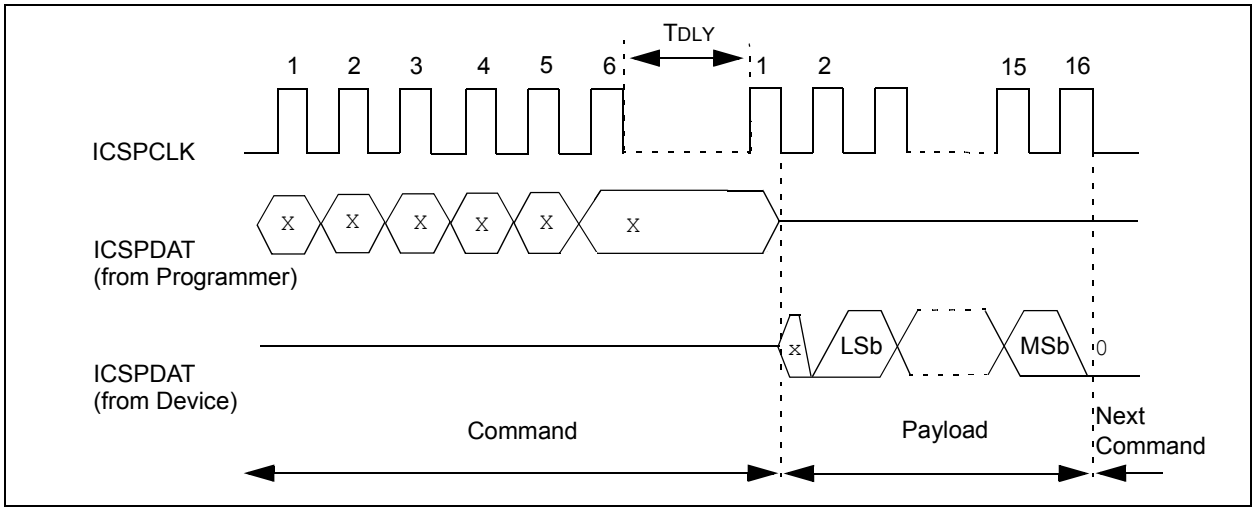


FIGURE 8-8: LVP ENTRY (POWERED)

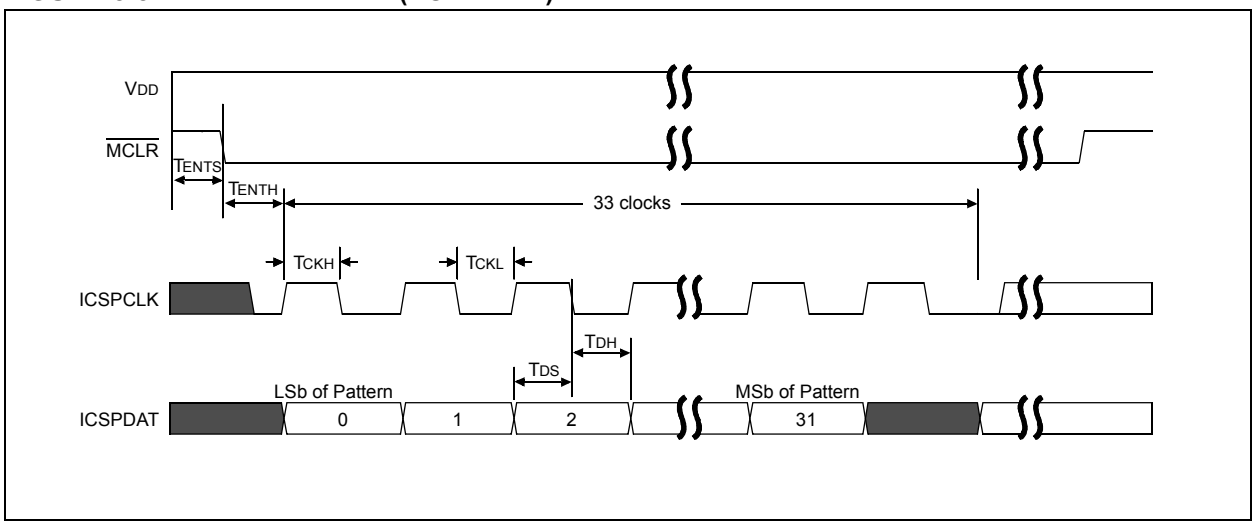
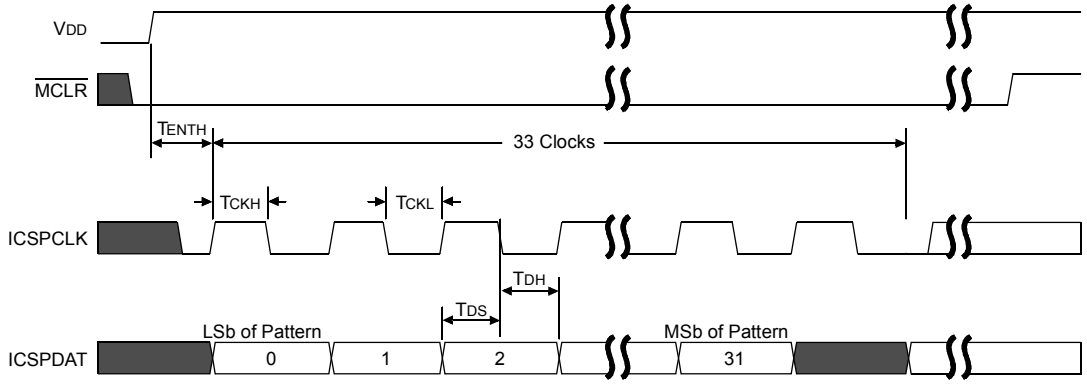


FIGURE 8-9: LVP ENTRY (POWERING UP)



Note 1: Sequence matching can start with no edge on $\overline{MCLR}$ first.

APPENDIX A: REVISION HISTORY

Revision A (06/2012)

Initial release of this document.

Note the following details of the code protection feature on Microchip devices:

- Microchip products meet the specification contained in their particular Microchip Data Sheet.
- Microchip believes that its family of products is one of the most secure families of its kind on the market today, when used in the intended manner and under normal conditions.
- There are dishonest and possibly illegal methods used to breach the code protection feature. All of these methods, to our knowledge, require using the Microchip products in a manner outside the operating specifications contained in Microchip's Data Sheets. Most likely, the person doing so is engaged in theft of intellectual property.
- Microchip is willing to work with the customer who is concerned about the integrity of their code.
- Neither Microchip nor any other semiconductor manufacturer can guarantee the security of their code. Code protection does not mean that we are guaranteeing the product as "unbreakable."

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ISBN: 9781620763674

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