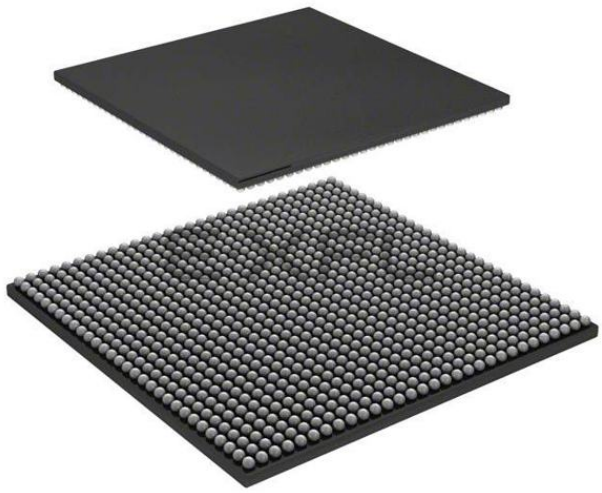

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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Obsolete
Number of LABs/CLBs	4704
Number of Logic Elements/Cells	21168
Total RAM Bits	1146880
Number of I/O	556
Number of Gates	254016
Voltage - Supply	1.71V ~ 1.89V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	900-BBGA
Supplier Device Package	900-FBGA (31x31)
Purchase URL	https://www.e-xfl.com/product-detail/xilinx/xcv812e-8fg900c

Table 2: **Performance for Common Circuit Functions**

Function	Bits	Virtex-E -7
Register-to-Register		
Adder	16 64	4.3 ns 6.3 ns
Pipelined Multiplier	8 x 8 16 x 16	4.4 ns 5.1 ns
Address Decoder	16 64	3.8 ns 5.5 ns
16:1 Multiplexer		4.6 ns
Parity Tree	9 18 36	3.5 ns 4.3 ns 5.9 ns
Chip-to-Chip		
HSTL Class IV		
LVTTL,16mA, fast slew		
LVDS		
LVPECL		

Virtex-E Extended Memory Device/Package Combinations and Maximum I/O

Table 3: **Virtex-EM Family Maximum User I/O by Device/Package (Excluding Dedicated Clock Pins)**

Package	XCV405E	XCV812E
BG560	404	404
FG676	404	
FG900		556

Virtex-E Extended Memory Ordering Information

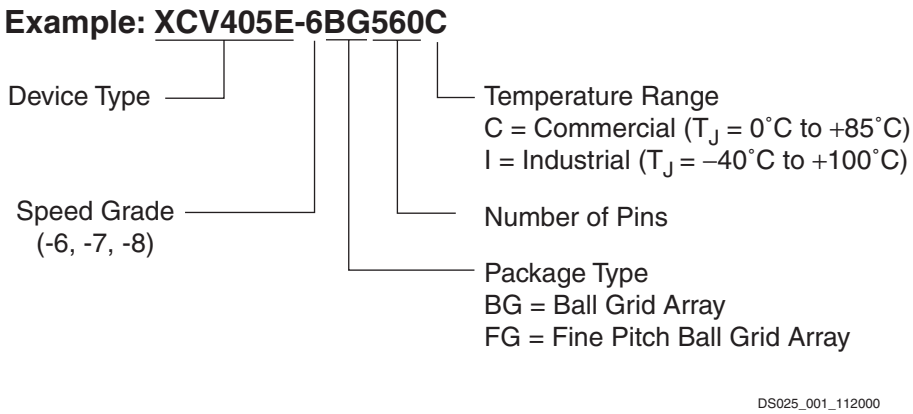

Figure 1: **Virtex Ordering Information**

bined to create a 16 x 2-bit or 32 x 1-bit synchronous RAM, or a 16 x 1-bit dual-port synchronous RAM.

The Virtex-E LUT can also provide a 16-bit shift register that is ideal for capturing high-speed or burst-mode data. This mode can also be used to store data in applications such as Digital Signal Processing.

Storage Elements

The storage elements in the Virtex-E slice can be configured either as edge-triggered D-type flip-flops or as level-sensitive latches. The D inputs can be driven either by the function generators within the slice or directly from slice inputs, bypassing the function generators.

In addition to Clock and Clock Enable signals, each Slice has synchronous set and reset signals (SR and BY). SR forces a storage element into the initialization state specified for it in the configuration. BY forces it into the opposite state. Alternatively, these signals can be configured to operate asynchronously. All of the control signals are independently invertible, and are shared by the two flip-flops within the slice.

Additional Logic

The F5 multiplexer in each slice combines the function generator outputs. This combination provides either a function generator that can implement any 5-input function, a 4:1 multiplexer, or selected functions of up to nine inputs.

Similarly, the F6 multiplexer combines the outputs of all four function generators in the CLB by selecting one of the F5-multiplexer outputs. This permits the implementation of any 6-input function, an 8:1 multiplexer, or selected functions of up to 19 inputs.

Each CLB has four direct feedthrough paths, two per slice. These paths provide extra data input lines or additional local routing that does not consume logic resources.

Arithmetic Logic

Dedicated carry logic provides fast arithmetic carry capability for high-speed arithmetic functions. The Virtex-E CLB supports two separate carry chains, one per Slice. The height of the carry chains is two bits per CLB.

The arithmetic logic includes an XOR gate that allows a 2-bit full adder to be implemented within a slice. In addition, a dedicated AND gate improves the efficiency of multiplier implementation.

The dedicated carry path can also be used to cascade function generators for implementing wide logic functions.

BUFTs

Each Virtex-E CLB contains two 3-state drivers (BUFTs) that can drive on-chip busses. See "Dedicated Routing" on page 7. Each Virtex-E BUFT has an independent 3-state control pin and an independent input pin.

Block SelectRAM+ Memory

Virtex-E FPGAs incorporate large block SelectRAM memories. These complement the Distributed SelectRAM memories that provide shallow RAM structures implemented in CLBs.

Block SelectRAM memory blocks are organized in columns, starting at the left (column 0) and right outside edges and inserted every four CLB columns (see notes for smaller devices). Each memory block is four CLBs high, and each memory column extends the full height of the chip, immediately adjacent (to the right, except for column 0) of the CLB column locations indicated in Table 3.

Table 3: **CLB/Block RAM Column Locations**

Virtex-E Device	0	4	8	12	16	20	24	28	32	36	40	44	48	52	56	60	64	68	72	76	80	84
XCV405E	√	√	√	√	√	√	√			√	√	√	√	√	√	√						
XCV812E	√	√	√	√	√	√	√	√	√	√			√	√	√	√	√	√	√	√	√	√

Table 4 shows the amount of block SelectRAM memory that is available in each Virtex-E device.

Table 4: **Virtex-E Block SelectRAM Amounts**

Virtex-E Device	# of Blocks	Block SelectRAM Bits
XCV405E	140	573,440
XCV812E	280	1,146,880

Each block SelectRAM cell, as illustrated in Figure 6, is a fully synchronous dual-ported (True Dual Port) 4096-bit RAM with independent control signals for each port. The data widths of the two ports can be configured independently, providing built-in bus-width conversion.

DLL provides four quadrature phases of the source clock, and can double the clock or divide the clock by 1.5, 2, 2.5, 3, 4, 5, 8, or 16.

The DLL also operates as a clock mirror. By driving the output from a DLL off-chip and then back on again, the DLL can be used to de-skew a board level clock among multiple devices.

In order to guarantee that the system clock is operating correctly prior to the FPGA starting up after configuration, the DLL can delay the completion of the configuration process until after it has achieved lock.

For more information about DLL functionality, see the Design Consideration section of the data sheet.

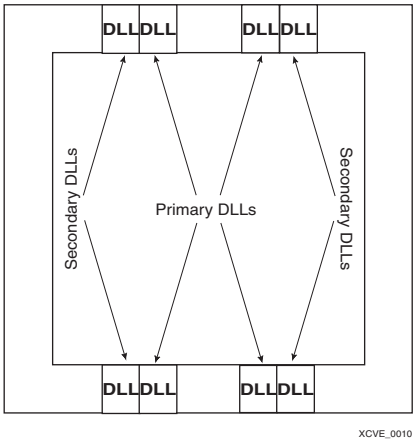

Figure 10: **DLL Locations**

Boundary Scan

Virtex-E devices support all the mandatory boundary-scan instructions specified in the IEEE standard 1149.1. A Test Access Port (TAP) and registers are provided that implement the EXTEST, INTEST, SAMPLE/PRELOAD, BYPASS, IDCODE, USERCODE, and HIGHZ instructions. The TAP also supports two internal scan chains and configuration/readback of the device.

The JTAG input pins (TDI, TMS, TCK) do not have a V_{CCO} requirement, and operate with either 2.5 V or 3.3 V input signalling levels. The output pin (TDO) is sourced from the V_{CCO} in bank 2, and for proper operation of LVTTL 3.3 V levels, the bank should be supplied with 3.3 V.

Boundary-scan operation is independent of individual IOB configurations, and unaffected by package type. All IOBs, including un-bonded ones, are treated as independent 3-state bidirectional pins in a single scan chain. Retention of the bidirectional test capability after configuration facilitates the testing of external interconnections, provided the user design or application is turned off.

Table 6 lists the boundary-scan instructions supported in Virtex-E FPGAs. Internal signals can be captured during EXTEST by connecting them to un-bonded or unused IOBs. They can also be connected to the unused outputs of IOBs defined as unidirectional input pins.

Before the device is configured, all instructions except USER1 and USER2 are available. After configuration, all instructions are available. During configuration, it is recommended that those operations using the boundary-scan register (SAMPLE/PRELOAD, INTEST, EXTEST) not be performed.

In addition to the test instructions outlined above, the boundary-scan circuitry can be used to configure the FPGA, and also to read back the configuration data.

Operating Modes

Virtex-E block SelectRAM+ memory supports two operating modes.

- Read Through
- Write Back

Read Through (one clock edge)

The read address is registered on the read port clock edge and data appears on the output after the RAM access time. Some memories might place the latch/register at the outputs, depending on the desire to have a faster clock-to-out versus set-up time. This is generally considered to be an inferior solution, since it changes the read operation to an asynchronous function with the possibility of missing an address/control line transition during the generation of the read pulse clock.

Write Back (one clock edge)

The write address is registered on the write port clock edge and the data input is written to the memory and mirrored on the output.

Block SelectRAM+ Characteristics

1. All inputs are registered with the port clock and have a set-up to clock timing specification.
2. All outputs have a read through or write back function depending on the state of the port WE pin. The outputs relative to the port clock are available after the clock-to-out timing specification.
3. The block SelectRAM elements are true SRAM memories and do not have a combinatorial path from the address to the output. The LUT SelectRAM+ cells in the CLBs are still available with this function.
4. The ports are completely independent from each other (*i.e.,* clocking, control, address, read/write function, and data width) without arbitration.
5. A write operation requires only one clock edge.
6. A read operation requires only one clock edge.

The output ports are latched with a self-timed circuit to guarantee a glitch-free read. The state of the output port does not change until the port executes another read or write operation.

Library Primitives

Figure 31 and Figure 32 show the two generic library block SelectRAM+ primitives. Table 14 describes all of the available primitives for synthesis and simulation.

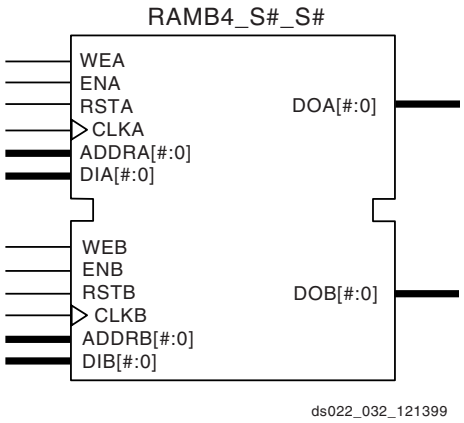

Figure 31: **Dual-Port Block SelectRAM+ Memory**

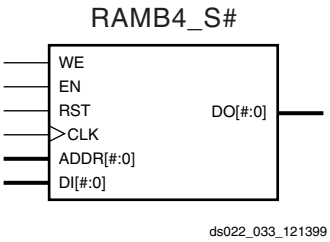

Figure 32: **Single-Port Block SelectRAM+ Memory**

Table 14: **Available Library Primitives**

Primitive	Port A Width	Port B Width
RAMB4_S1	1	N/A
RAMB4_S1_S1		1
RAMB4_S1_S2		2
RAMB4_S1_S4		4
RAMB4_S1_S8		8
RAMB4_S1_S16		16
RAMB4_S2	2	N/A
RAMB4_S2_S2		2
RAMB4_S2_S4		4
RAMB4_S2_S8		8
RAMB4_S2_S16		16
RAMB4_S4	4	N/A
RAMB4_S4_S4		4
RAMB4_S4_S8		8
RAMB4_S4_S16		16
RAMB4_S8	8	N/A
RAMB4_S8_S8		8
RAMB4_S8_S16		16
RAMB4_S16	16	N/A
RAMB4_S16_S16		16

VHDL Initialization Example

```
library IEEE;
use IEEE.std_logic_1164.all;

entity MYMEM is
port (CLK, WE:in std_logic;
ADDR: in std_logic_vector(8 downto 0);
DIN: in std_logic_vector(7 downto 0);
DOUT: out std_logic_vector(7 downto 0));
end MYMEM;

architecture BEHAVE of MYMEM is
signal logic0, logic1: std_logic;

component RAMB4_S8
--synopsys translate_off
generic( INIT_00,INIT_01, INIT_02, INIT_03, INIT_04, INIT_05, INIT_06, INIT_07,
INIT_08, INIT_09, INIT_0a, INIT_0b, INIT_0c, INIT_0d, INIT_0e, INIT_0f : BIT_VECTOR(255
downto 0)
:= X"0000000000000000000000000000000000000000000000000000000000000000");
--synopsys translate_on
port (WE, EN, RST, CLK: in STD_LOGIC;
ADDR: in STD_LOGIC_VECTOR(8 downto 0);
DI: in STD_LOGIC_VECTOR(7 downto 0);
DO: out STD_LOGIC_VECTOR(7 downto 0));
end component;

--synopsys dc_script_begin
--set_attribute ram0 INIT_00
"0123456789ABCDEF0123456789ABCDEF0123456789ABCDEF0123456789ABCDEF" -type string
--set_attribute ram0 INIT_01
"FEDCBA9876543210FEDCBA9876543210FEDCBA9876543210FEDCBA9876543210" -type string
--synopsys dc_script_end

begin
logic0 <='0';
logic1 <='1';

ram0: RAMB4_S8
--synopsys translate_off
generic map (

INIT_00 => X"0123456789ABCDEF0123456789ABCDEF0123456789ABCDEF0123456789ABCDEF",
INIT_01 => X"FEDCBA9876543210FEDCBA9876543210FEDCBA9876543210FEDCBA9876543210")
--synopsys translate_on
port map (WE=>WE, EN=>logic1, RST=>logic0, CLK=>CLK,ADDR=>ADDR, DI=>DIN, DO=>DOUT);

end BEHAVE;
```

The voltage reference signal is “banked” within the Virtex-E device on a half-edge basis such that for all packages there are eight independent V_{REF} banks internally. See Figure 38 for a representation of the Virtex-E I/O banks. Within each bank approximately one of every six I/O pins is automatically configured as a V_{REF} input. After placing a differential amplifier input signal within a given V_{REF} bank, the same external source must drive all I/O pins configured as a V_{REF} input.

IBUF placement restrictions require that any differential amplifier input signals within a bank be of the same standard. How to specify a specific location for the IBUF via the LOC property is described below. Table 19 summarizes the Virtex-E input standards compatibility requirements.

An optional delay element is associated with each IBUF. When the IBUF drives a flip-flop within the IOB, the delay element by default activates to ensure a zero hold-time requirement. The NODELAY=TRUE property overrides this default.

When the IBUF does not drive a flip-flop within the IOB, the delay element de-activates by default to provide higher performance. To delay the input signal, activate the delay element with the DELAY=TRUE property.

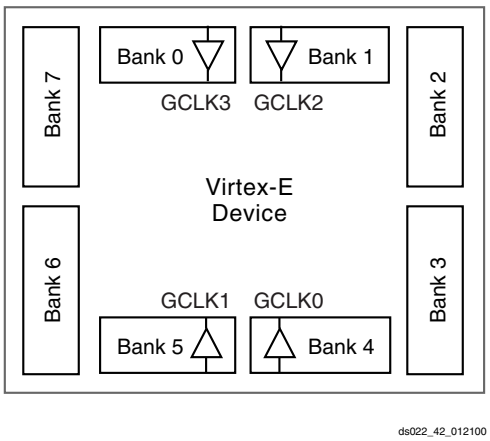

Figure 38: **Virtex-E I/O Banks**

Table 19: **Xilinx Input Standards Compatibility Requirements**

Rule 1	Standards with the same input V_{CCO}, output V_{CCO}, and V_{REF} can be placed within the same bank.

IBUFG

Signals used as high fanout clock inputs to the Virtex-E device should drive a global clock input buffer (IBUFG) via an external input port in order to take advantage of one of the four dedicated global clock distribution networks. The output of the IBUFG should only drive a CLKDLL, CLKDLLHF, or a BUFG symbol. The generic Virtex-E IBUFG symbol appears in Figure 39.

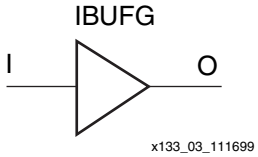

Figure 39: **Virtex-E Global Clock Input Buffer (IBUFG) Symbol**

The extension to the base name determines which I/O standard is used by the IBUFG. With no extension specified for the generic IBUFG symbol, the assumed standard is LVTTL.

The following list details variations of the IBUFG symbol.

- IBUFG
- IBUFG_LVCMOS2
- IBUFG_PCI33_3
- IBUFG_PCI66_3
- IBUFG_GTL
- IBUFG_GTLP
- IBUFG_HSTL_I
- IBUFG_HSTL_III
- IBUFG_HSTL_IV
- IBUFG_SSTL3_I
- IBUFG_SSTL3_II
- IBUFG_SSTL2_I
- IBUFG_SSTL2_II
- IBUFG_CTT
- IBUFG_AGP
- IBUFG_LVCMOS18
- IBUFG_LVDS
- IBUFG_LVPECL

When the IBUFG symbol supports an I/O standard that requires a differential amplifier input, the IBUFG automatically configures as a differential amplifier input buffer. The low-voltage I/O standards with a differential amplifier input require an external reference voltage input V_{REF}.

The voltage reference signal is “banked” within the Virtex-E device on a half-edge basis such that for all packages there are eight independent V_{REF} banks internally. See Figure 38 for a representation of the Virtex-E I/O banks. Within each bank approximately one of every six I/O pins is automatically configured as a V_{REF} input. After placing a differential amplifier input signal within a given V_{REF} bank, the same external source must drive all I/O pins configured as a V_{REF} input.

IBUFG placement restrictions require any differential amplifier input signals within a bank be of the same standard. The LOC property can specify a location for the IBUFG.

The LVTTL OBUFT additionally can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL 3-state output buffers have selectable drive strengths.

The format for LVTTL OBUFT symbol names is as follows.

```
OBUFT_<slew_rate>_<drive_strength>
```

<slew_rate> can be either F (Fast), or S (Slow) and <drive_strength> is specified in milliamps (2, 4, 6, 8, 12, 16, or 24).

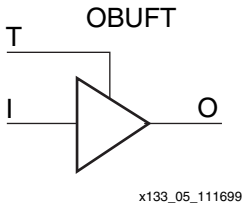

Figure 41: **3-State Output Buffer Symbol (OBUFT)**

The following list details variations of the OBUFT symbol.

- OBUFT
- OBUFT_S_2
- OBUFT_S_4
- OBUFT_S_6
- OBUFT_S_8
- OBUFT_S_12
- OBUFT_S_16
- OBUFT_S_24
- OBUFT_F_2
- OBUFT_F_4
- OBUFT_F_6
- OBUFT_F_8
- OBUFT_F_12
- OBUFT_F_16
- OBUFT_F_24
- OBUFT_LVCMOS2
- OBUFT_PCI33_3
- OBUFT_PCI66_3
- OBUFT_GTL
- OBUFT_GTLP
- OBUFT_HSTL_I
- OBUFT_HSTL_III
- OBUFT_HSTL_IV
- OBUFT_SSTL3_I
- OBUFT_SSTL3_II
- OBUFT_SSTL2_I
- OBUFT_SSTL2_II
- OBUFT_CTT
- OBUFT_AGP
- OBUFT_LVCMOS18
- OBUFT_LVDS
- OBUFT_LVPECL

The Virtex-E series supports eight banks for the HQ and PQ packages. The CS package supports four V_{CCO} banks.

The SelectI/O OBUFT placement restrictions require that within a given V_{CCO} bank each OBUFT share the same output source drive voltage. Input buffers of any type and output buffers that do not require V_{CCO} can be placed within the same V_{CCO} bank.

The LOC property can specify a location for the OBUFT.

3-state output buffers and bidirectional buffers can have either a weak pull-up resistor, a weak pull-down resistor, or a weak “keeper” circuit. Control this feature by adding the appropriate symbol to the output net of the OBUFT (PULLUP, PULLDOWN, or KEEPER).

The weak “keeper” circuit requires the input buffer within the IOB to sample the I/O signal. So, OBUFTs programmed for an I/O standard that requires a V_{REF} have automatic placement of a V_{REF} in the bank with an OBUFT configured with a weak “keeper” circuit. This restriction does not affect most circuit design as applications using an OBUFT configured with a weak “keeper” typically implement a bidirectional I/O. In this case the IBUF (and the corresponding V_{REF}) are explicitly placed.

The LOC property can specify a location for the OBUFT.

IOBUF

Use the IOBUF symbol for bidirectional signals that require both an input buffer and a 3-state output buffer with an active high 3-state pin. The generic input/output buffer IOBUF appears in Figure 42.

The extension to the base name defines which I/O standard the IOBUF uses. With no extension specified for the generic IOBUF symbol, the assumed standard is LVTTL input buffer and slew rate limited LVTTL with 12 mA drive strength for the output buffer.

The LVTTL IOBUF additionally can support one of two slew rate modes to minimize bus transients. By default, the slew rate for each output buffer is reduced to minimize power bus transients when switching non-critical signals.

LVTTL bidirectional buffers have selectable output drive strengths.

The format for LVTTL IOBUF symbol names is as follows.

```
IOBUF_<slew_rate>_<drive_strength>
```

<slew_rate> can be either F (Fast), or S (Slow) and <drive_strength> is specified in milliamps (2, 4, 6, 8, 12, 16, or 24).

Creating LVDS Output Buffers

LVDS output buffer can be placed in wide number of IOB locations. The exact location are dependent on the package that is used. The Virtex-E package information lists the possible locations as IO_L#P for the P-side and IO_L#N for the N-side where # is the pair number.

HDL Instantiation

Both output buffers are required to be instantiated in the design and placed on the correct IO_L#P and IO_L#N locations. The IOB must have the same net source the following pins, clock (C), set/reset (SR), output (O), output clock enable (OCE). In addition, the output (O) pins must be inverted with respect to each other, and if output registers are used, the INIT states must be opposite values (one HIGH and one LOW). Failure to follow these rules leads to DRC errors in software.

VHDL Instantiation

```
data0_p  : OBUF_LVDS port map
(I=>data_int(0),   O=>data_p(0));

data0_inv: INV       port map
(I=>data_int(0),   O=>data_n_int(0));

data0_n  : OBUF_LVDS port map
(I=>data_n_int(0), O=>data_n(0));
```

Verilog Instantiation

```
OBUF_LVDS data0_p   (.I(data_int[0]),
.O(data_p[0]));

INV       data0_inv (.I(data_int[0],
.O(data_n_int[0]);

OBUF_LVDS data0_n   (.I(data_n_int[0]),
.O(data_n[0]));
```

Location Constraints

All LVDS buffers must be explicitly placed on a device. For the output buffers this can be done with the following constraint in the UCF or NCF file.

```
NET data_p<0> LOC = D28; # IO_L0P

NET data_n<0> LOC = B29; # IO_L0N
```

Synchronous vs. Asynchronous Outputs

If the outputs are synchronous (registered in the IOB), then any IO_L#PIN pair can be used. If the outputs are asynchronous (no output register), then they must use one of the pairs that are part of the same IOB group at the end of a ROW or at the top/bottom of a COLUMN in the device.

The LVDS pairs that can be used as asynchronous outputs are listed in the Virtex-E pinout tables. Some pairs are marked as asynchronous-capable for all devices in that package, and others are marked as available only for that device in the package. If the device size might change at some point in the product lifetime, then only the common pairs for all packages should be used.

Adding an Output Register

All LVDS buffers can have an output register in the IOB. The output registers must be in both the P-side and N-side IOBs. All the normal IOB register options are available (FD, FDE, FDC, FDCE, FDP, FDPE, FDR, FDRE, FDS, FDSE, LD, LDE, LDC, LDCE, LDP, LDPE). The register elements can be inferred or explicitly instantiated in the HDL code.

Special care must be taken to insure that the D pins of the registers are inverted and that the INIT states of the registers are opposite. The clock pin (C), clock enable (CE) and set/reset (CLR/PRE or S/R) pins must connect to the same source. Failure to do this leads to a DRC error in the software.

The register elements can be packed in the IOB using the IOB property to TRUE on the register or by using the “map -pr [i|o|b]” where “i” is inputs only, “o” is outputs only and “b” is both inputs and outputs.

To improve design coding times VHDL and Verilog synthesis macro libraries have been developed to explicitly create these structures. The output library macros are listed in Table 43. The O and OB inputs to the macros are the external net connections.

Table 43: **Output Library Macros**

Name	Inputs	Outputs
OBUFDS_FD_LVDS	D, C	O, OB
OBUFDS_FDE_LVDS	DD, CE, C	O, OB
OBUFDS_FDC_LVDS	D, C, CLR	O, OB
OBUFDS_FDCE_LVDS	D, CE, C, CLR	O, OB
OBUFDS_FDP_LVDS	D, C, PRE	O, OB
OBUFDS_FDPE_LVDS	D, CE, C, PRE	O, OB
OBUFDS_FDR_LVDS	D, C, R	O, OB
OBUFDS_FDRE_LVDS	D, CE, C, R	O, OB
OBUFDS_FDS_LVDS	D, C, S	O, OB
OBUFDS_FDSE_LVDS	D, CE, C, S	O, OB
OBUFDS_LD_LVDS	D, G	O, OB
OBUFDS_LDE_LVDS	D, GE, G	O, OB
OBUFDS_LDC_LVDS	D, G, CLR	O, OB
OBUFDS_LDCE_LVDS	D, GE, G, CLR	O, OB
OBUFDS_LDP_LVDS	D, G, PRE	O, OB
OBUFDS_LDPE_LVDS	D, GE, G, PRE	O, OB

VHDL Instantiation

```
data0_p:   IOBUF_LVDS port map
(I=>data_out(0), T=>data_tri,
IO=>data_p(0), O=>data_int(0));

data0_inv: INV        port map
(I=>data_out(0),   O=>data_n_out(0));

data0_n  : IOBUF_LVDS port map
(I=>data_n_out(0), T=>data_tri,
IO=>data_n(0), O=>open);
```

Verilog Instantiation

```
IOBUF_LVDS data0_p(.I(data_out[0]),
.T(data_tri), .IO(data_p[0]),
.O(data_int[0]);

INV        data0_inv (.I(data_out[0],
.O(data_n_out[0]);

IOBUF_LVDS
data0_n(.I(data_n_out[0]),.T(data_tri),.
IO(data_n[0]).O());
```

Location Constraints

All LVDS buffers must be explicitly placed on a device. For the output buffers this can be done with the following constraint in the UCF or NCF file.

```
NET data_p<0> LOC = D28; # IO_L0P

NET data_n<0> LOC = B29; # IO_L0N
```

Synchronous vs. Asynchronous Bidirectional Buffers

If the output side of the bidirectional buffers are synchronous (registered in the IOB), then any IO_L#PIN pair can be used. If the output side of the bidirectional buffers are asynchronous (no output register), then they must use one of the pairs that is a part of the asynchronous LVDS IOB group. This applies for either the 3-state pin or the data out pin.

The LVDS pairs that can be used as asynchronous bidirectional buffers are listed in the Virtex-E pinout tables. Some pairs are marked as asynchronous capable for all devices in that package, and others are marked as available only for that device in the package. If the device size might change at some point in the product's lifetime, then only the common pairs for all packages should be used.

Adding Output and 3-State Registers

All LVDS buffers can have output and input registers in the IOB. The output registers must be in both the P-side and N-side IOBs, the input register is only in the P-side. All the normal IOB register options are available (FD, FDE, FDC, FDCE, FDP, FDPE, FDR, FDRE, FDS, FDSE, LD, LDE, LDC, LDCE, LDP, LDPE). The register elements can be inferred or explicitly instantiated in the HDL code. Special care must be taken to insure that the D pins of the registers are inverted and that the INIT states of the registers are opposite. The 3-state (T), 3-state clock enable (CE), clock pin (C), output clock enable (CE), and set/reset (CLR/PRE or S/R) pins must connect to the same source. Failure to do this leads to a DRC error in the software.

The register elements can be packed in the IOB using the IOB property to TRUE on the register or by using the "map -pr [i|o|b]", where "i" is inputs only, "o" is outputs only, and "b" is both inputs and outputs. To improve design coding times, VHDL and Verilog synthesis macro libraries have been developed to explicitly create these structures. The bidirectional I/O library macros are listed in Table 44.

The 3-state is configured to be 3-stated at GSR and when the PRE, CLR, S, or R is asserted and shares its clock enable with the output and input register. If this is not desirable, then the library can be updated with the desired functionality by the user. The I/O and IOB inputs to the macros are the external net connections.

Table 44: **Bidirectional I/O Library Macros**

Name	Inputs	Bidirectional	Outputs
IOBUFDS_FD_LVDS	D, T, C	IO, IOB	Q
IOBUFDS_FDE_LVDS	D, T, CE, C	IO, IOB	Q
IOBUFDS_FDC_LVDS	D, T, C, CLR	IO, IOB	Q
IOBUFDS_FDCE_LVDS	D, T, CE, C, CLR	IO, IOB	Q
IOBUFDS_FDP_LVDS	D, T, C, PRE	IO, IOB	Q
IOBUFDS_FDPE_LVDS	D, T, CE, C, PRE	IO, IOB	Q
IOBUFDS_FDR_LVDS	D, T, C, R	IO, IOB	Q
IOBUFDS_FDRE_LVDS	D, T, CE, C, R	IO, IOB	Q
IOBUFDS_FDS_LVDS	D, T, C, S	IO, IOB	Q
IOBUFDS_FDSE_LVDS	D, T, CE, C, S	IO, IOB	Q

IOB Input Switching Characteristics Standard Adjustments

Description	Symbol	Standard	Speed Grade(1)				Units
			Min	-8	-7	-6	
Data Input Delay Adjustments							
Standard-specific data input delay adjustments	T_{ILVTTL}	LVTTL	0.0	0.0	0.0	0.0	ns
	$T_{ILVCMOS2}$	LVCMOS2	–0.02	0.0	0.0	0.0	ns
	$T_{ILVCMOS18}$	LVCMOS18	–0.02	+0.20	+0.20	+0.20	ns
	T_{ILVDS}	LVDS	0.00	+0.15	+0.15	+0.15	ns
	$T_{ILVPECL}$	LVPECL	0.00	+0.15	+0.15	+0.15	ns
	T_{IPCI33_3}	PCI, 33 MHz, 3.3 V	–0.05	+0.08	+0.08	+0.08	ns
	T_{IPCI66_3}	PCI, 66 MHz, 3.3 V	–0.05	–0.11	–0.11	–0.11	ns
	T_{IGTL}	GTL	+0.10	+0.14	+0.14	+0.14	ns
	$T_{IGTLPLUS}$	GTL+	+0.06	+0.14	+0.14	+0.14	ns
	T_{IHSTL}	HSTL	+0.02	+0.04	+0.04	+0.04	ns
	T_{ISSTL2}	SSTL2	–0.04	+0.04	+0.04	+0.04	ns
	T_{ISSTL3}	SSTL3	–0.02	+0.04	+0.04	+0.04	ns
	T_{ICTT}	CTT	+0.01	+0.10	+0.10	+0.10	ns
	T_{IAGP}	AGP	–0.03	+0.04	+0.04	+0.04	ns

Notes:
1. Input timing i for LVTTL is measured at 1.4 V. For other I/O standards, see Table 3.

I

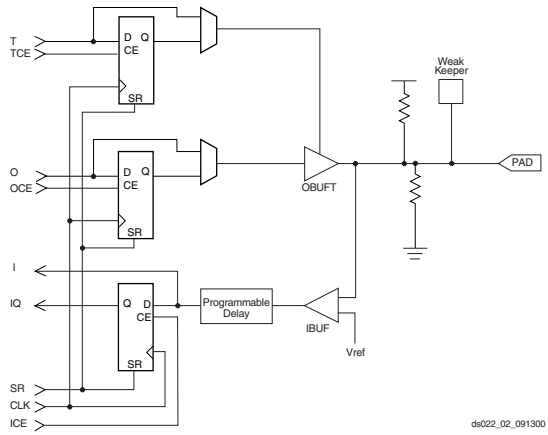

Figure 1: **Virtex-E Input/Output Block (IOB)**

IOB Output Switching Characteristics, Figure 1

Output delays terminating at a pad are specified for LVTTL with 12 mA drive and fast slew rate. For other standards, adjust the delays with the values shown in "IOB Output Switching Characteristics Standard Adjustments" on page 8..

Description[1]	Symbol	Speed Grade[2]				Units
		Min[3]	-8	-7	-6	
Propagation Delays						
O input to Pad	T_{IOOP}	1.04	2.5	2.7	2.9	ns, max
O input to Pad via transparent latch	T_{IOOLP}	1.24	2.9	3.1	3.4	ns, max
3-State Delays						
T input to Pad high-impedance (Note 2)	T_{IOTHZ}	0.73	1.5	1.7	1.9	ns, max
T input to valid data on Pad	T_{IOTON}	1.13	2.7	2.9	3.1	ns, max
T input to Pad high-impedance via transparent latch (Note 2)	$T_{IOTLPHZ}$	0.86	1.8	2.0	2.2	ns, max
T input to valid data on Pad via transparent latch	$T_{IOTLPON}$	1.26	3.0	3.2	3.4	ns, max
GTS to Pad high impedance (Note 2)	T_{GTS}	1.94	4.1	4.6	4.9	ns, max
Sequential Delays						
Clock CLK						
Minimum Pulse Width, High	T_{CH}	0.56	1.2	1.3	1.4	ns, min
Minimum Pulse Width, Low	T_{CL}	0.56	1.2	1.3	1.4	ns, min
Clock CLK to Pad	T_{IOCKP}	0.97	2.4	2.8	2.9	ns, max
Clock CLK to Pad high-impedance (synchronous) (Note 2)	T_{IOCKHZ}	0.77	1.6	2.0	2.2	ns, max
Clock CLK to valid data on Pad (synchronous)	T_{IOCKON}	1.17	2.8	3.2	3.4	ns, max
Setup and Hold Times before/after Clock CLK						
O input	T_{IOOCK} / T_{IOCKO}	0.43 / 0	0.9 / 0	1.0 / 0	1.1 / 0	ns, min
OCE input	$T_{IOOCECK}$ / $T_{IOCKOCE}$	0.28 / 0	0.55 / 0.01	0.7 / 0	0.7 / 0	ns, min
SR input (OFF)	$T_{IOSRCKO}$ / $T_{IOCKOSR}$	0.40 / 0	0.8 / 0	0.9 / 0	1.0 / 0	ns, min
3-State Setup Times, T input	T_{IOTCK} / T_{IOCKT}	0.26 / 0	0.51 / 0	0.6 / 0	0.7 / 0	ns, min
3-State Setup Times, TCE input	$T_{IOTCECK}$ / $T_{IOCKTCE}$	0.30 / 0	0.6 / 0	0.7 / 0	0.8 / 0	ns, min
3-State Setup Times, SR input (TFF)	$T_{IOSRCKT}$ / $T_{IOCKTSR}$	0.38 / 0	0.8 / 0	0.9 / 0	1.0 / 0	ns, min
Set/Reset Delays						
SR input to Pad (asynchronous)	T_{IOSRP}	1.30	3.1	3.3	3.5	ns, max
SR input to Pad high-impedance (asynchronous) (Note 2)	T_{IOSRHZ}	1.08	2.2	2.4	2.7	ns, max
SR input to valid data on Pad (asynchronous)	T_{IOSRON}	1.48	3.4	3.7	3.9	ns, max
GSR to Pad	T_{IOGSRQ}	3.88	7.6	8.5	9.7	ns, max

Notes:

1. A Zero "0" Hold Time listing indicates no hold time or a negative hold time. Negative values can not be guaranteed "best-case", but if a "0" is listed, there is no positive hold time.
2. 3-state turn-off delays should not be adjusted.

IOB Output Switching Characteristics Standard Adjustments

Output delays terminating at a pad are specified for LVTTL with 12 mA drive and fast slew rate. For other standards, adjust the delays by the values shown.

			Speed Grade				
Description	**Symbol**	**Standard**	**Min**	**-8**	**-7**	**-6**	**Units**
Output Delay Adjustments							
Standard-specific adjustments for output delays terminating at pads (based on standard capacitive load, Csl)	T_{OLVTTL_S2}	LVTTL, Slow, 2 mA	4.2	+14.7	+14.7	+14.7	ns
	T_{OLVTTL_S4}	4 mA	2.5	+7.5	+7.5	+7.5	ns
	T_{OLVTTL_S6}	6 mA	1.8	+4.8	+4.8	+4.8	ns
	T_{OLVTTL_S8}	8 mA	1.2	+3.0	+3.0	+3.0	ns
	T_{OLVTTL_S12}	12 mA	1.0	+1.9	+1.9	+1.9	ns
	T_{OLVTTL_S16}	16 mA	0.9	+1.7	+1.7	+1.7	ns
	T_{OLVTTL_S24}	24 mA	0.8	+1.3	+1.3	+1.3	ns
	T_{OLVTTL_F2}	LVTTL, Fast, 2 mA	1.9	+13.1	+13.1	+13.1	ns
	T_{OLVTTL_F4}	4 mA	0.7	+5.3	+5.3	+5.3	ns
	T_{OLVTTL_F6}	6 mA	0.20	+3.1	+3.1	+3.1	ns
	T_{OLVTTL_F8}	8 mA	0.10	+1.0	+1.0	+1.0	ns
	T_{OLVTTL_F12}	12 mA	0.0	0.0	0.0	0.0	ns
	T_{OLVTTL_F16}	16 mA	–0.10	–0.05	–0.05	–0.05	ns
	T_{OLVTTL_F24}	24 mA	–0.10	–0.20	–0.20	–0.20	ns
	$T_{OLVCMOS\_2}$	LVCMOS2	0.10	+0.09	+0.09	+0.09	ns
	$T_{OLVCMOS\_18}$	LVCMOS18	0.10	+0.7	+0.7	+0.7	ns
	T_{OLVDS}	LVDS	–0.39	–1.2	–1.2	–1.2	ns
	$T_{OLVPECL}$	LVPECL	–0.20	–0.41	–0.41	–0.41	ns
	T_{OPCI33_3}	PCI, 33 MHz, 3.3 V	0.50	+2.3	+2.3	+2.3	ns
	T_{OPCI66_3}	PCI, 66 MHz, 3.3 V	0.10	–0.41	–0.41	–0.41	ns
	T_{OGTL}	GTL	0.6	+0.49	+0.49	+0.49	ns
	T_{OGTLP}	GTL+	0.7	+0.8	+0.8	+0.8	ns
	T_{OHSTL_I}	HSTL I	0.10	–0.51	–0.51	–0.51	ns
	T_{OHSTL_IIII}	HSTL III	–0.10	–0.91	–0.91	–0.91	ns
	T_{OHSTL_IV}	HSTL IV	–0.20	–1.01	–1.01	–1.01	ns
	T_{OSSTL2_I}	SSTL2 I	–0.10	–0.51	–0.51	–0.51	ns
	T_{OSSTL2_II}	SSTL2 II	–0.20	–0.91	–0.91	–0.91	ns
	T_{OSSTL3_I}	SSTL3 I	–0.20	–0.51	–0.51	–0.51	ns
	T_{OSSTL3_II}	SSTL3 II	–0.30	–1.01	–1.01	–1.01	ns
	T_{OCTT}	CTT	0.0	–0.61	–0.61	–0.61	ns
	T_{OAGP}	AGP	–0.1	–0.91	–0.91	–0.91	ns

CLB Switching Characteristics

Delays originating at F/G inputs vary slightly according to the input used, see Figure 2. The values listed below are worst-case. Precise values are provided by the timing analyzer.

Description[1]	Symbol	Speed Grade				Units
		Min	-8	-7	-6	
Combinatorial Delays						
4-input function: F/G inputs to X/Y outputs	T_{ILO}	0.19	0.40	0.42	0.47	ns, max
5-input function: F/G inputs to F5 output	T_{IF5}	0.36	0.76	0.8	0.9	ns, max
5-input function: F/G inputs to X output	T_{IF5X}	0.35	0.74	0.8	0.9	ns, max
6-input function: F/G inputs to Y output via F6 MUX	T_{IF6Y}	0.35	0.74	0.9	1.0	ns, max
6-input function: F5IN input to Y output	T_{F5INY}	0.04	0.11	0.20	0.22	ns, max
Incremental delay routing through transparent latch to XQ/YQ outputs	T_{IFNCTL}	0.27	0.63	0.7	0.8	ns, max
BY input to YB output	T_{BYYB}	0.19	0.38	0.46	0.51	ns, max
Sequential Delays						
FF Clock CLK to XQ/YQ outputs	T_{CKO}	0.34	0.78	0.9	1.0	ns, max
Latch Clock CLK to XQ/YQ outputs	T_{CKLO}	0.40	0.77	0.9	1.0	ns, max
Setup and Hold Times before/after Clock CLK						
4-input function: F/G Inputs	T_{ICK} / T_{CKI}	0.39 / 0	0.9 / 0	1.0 / 0	1.1 / 0	ns, min
5-input function: F/G inputs	T_{IF5CK} / T_{CKIF5}	0.55 / 0	1.3 / 0	1.4 / 0	1.5 / 0	ns, min
6-input function: F5IN input	T_{F5INCK} / T_{CKF5IN}	0.27 / 0	0.6 / 0	0.8 / 0	0.8 / 0	ns, min
6-input function: F/G inputs via F6 MUX	T_{IF6CK} / T_{CKIF6}	0.58 / 0	1.3 / 0	1.5 / 0	1.6 / 0	ns, min
BX/BY inputs	T_{DICK} / T_{CKDI}	0.25 / 0	0.6 / 0	0.7 / 0	0.8 / 0	ns, min
CE input	T_{CECK} / T_{CKCE}	0.28 / 0	0.55 / 0	0.7 / 0	0.7 / 0	ns, min
SR/BY inputs (synchronous)	T_{RCK} / T_{CKR}	0.24 / 0	0.46 / 0	0.52 / 0	0.6 / 0	ns, min
Clock CLK						
Minimum Pulse Width, High	T_{CH}	0.56	1.2	1.3	1.4	ns, min
Minimum Pulse Width, Low	T_{CL}	0.56	1.2	1.3	1.4	ns, min
Set/Reset						
Minimum Pulse Width, SR/BY inputs	T_{RPW}	0.94	1.9	2.1	2.4	ns, min
Delay from SR/BY inputs to XQ/YQ outputs (asynchronous)	T_{RQ}	0.39	0.8	0.9	1.0	ns, max
Toggle Frequency (MHz) (for export control)	F_{TOG}	-	416	400	357	MHz

Notes:

1. A Zero “0” Hold Time listing indicates no hold time or a negative hold time. Negative values can not be guaranteed “best-case”, but if a “0” is listed, there is no positive hold time.

CLB Arithmetic Switching Characteristics

Setup times not listed explicitly can be approximated by decreasing the combinatorial delays by the setup time adjustment listed. Precise values are provided by the timing analyzer.

Description[1]	Symbol	Speed Grade				Units
		Min	-8	-7	-6	
Combinatorial Delays						
F operand inputs to X via XOR	T_{OPX}	0.32	0.68	0.8	0.8	ns, max
F operand input to XB output	T_{OPXB}	0.35	0.65	0.8	0.9	ns, max
F operand input to Y via XOR	T_{OPY}	0.59	1.07	1.4	1.5	ns, max
F operand input to YB output	T_{OPYB}	0.48	0.89	1.1	1.3	ns, max
F operand input to COUT output	T_{OPCYF}	0.37	0.71	0.9	1.0	ns, max
G operand inputs to Y via XOR	T_{OPGY}	0.34	0.72	0.8	0.9	ns, max
G operand input to YB output	T_{OPGYB}	0.47	0.78	1.2	1.3	ns, max
G operand input to COUT output	T_{OPCYG}	0.36	0.60	0.9	1.0	ns, max
BX initialization input to COUT	T_{BXCY}	0.19	0.36	0.51	0.57	ns, max
CIN input to X output via XOR	T_{CINX}	0.27	0.50	0.6	0.7	ns, max
CIN input to XB	T_{CINXB}	0.02	0.04	0.07	0.08	ns, max
CIN input to Y via XOR	T_{CINY}	0.26	0.45	0.7	0.7	ns, max
CIN input to YB	T_{CINYB}	0.16	0.28	0.38	0.43	ns, max
CIN input to COUT output	T_{BYP}	0.05	0.10	0.14	0.15	ns, max
Multiplier Operation						
F1/2 operand inputs to XB output via AND	T_{FANDXB}	0.10	0.30	0.35	0.39	ns, max
F1/2 operand inputs to YB output via AND	T_{FANDYB}	0.28	0.56	0.7	0.8	ns, max
F1/2 operand inputs to COUT output via AND	T_{FANDCY}	0.17	0.38	0.46	0.51	ns, max
G1/2 operand inputs to YB output via AND	T_{GANDYB}	0.20	0.46	0.55	0.7	ns, max
G1/2 operand inputs to COUT output via AND	T_{GANDCY}	0.09	0.28	0.30	0.34	ns, max
Setup and Hold Times before/after Clock CLK						
CIN input to FFX	T_{CCKX}/T_{CKCX}	0.47 / 0	1.0 / 0	1.2 / 0	1.3 / 0	ns, min
CIN input to FFY	T_{CCKY}/T_{CKCY}	0.49 / 0	0.92 / 0	1.2 / 0	1.3 / 0	ns, min

Notes:

1. A Zero “0” Hold Time listing indicates no hold time or a negative hold time. Negative values can not be guaranteed “best-case”, but if a “0” is listed, there is no positive hold time.

Table 1: **BG560 BGA — XCV405E and XCV812E**

Bank	Pin Description	Pin#
1	IO_L27N_YY	C14
1	IO_L27P_YY	D14
1	IO_L28N_Y	A13
1	IO_L28P_Y	E14
1	IO_L29N_YY	C13
1	IO_VREF_L29P_YY	D13[1]
1	IO_L30N_YY	C12
1	IO_L30P_YY	E13
1	IO_L31N	A11
1	IO_L31P	D12
1	IO_L32N_YY	B11
1	IO_L32P_YY	C11
1	IO_L33N_YY	B10
1	IO_VREF_L33P_YY	D11
1	IO_L34N	C10
1	IO_L34P	A9
1	IO_L35N_YY	C9
1	IO_VREF_L35P_YY	D10[1]
1	IO_L36N_YY	A8
1	IO_L36P_YY	B8
1	IO_L37N_Y	E10
1	IO_L37P_Y	C8
1	IO_L38N_YY	B7
1	IO_VREF_L38P_YY	A6
1	IO_L39N_YY	C7
1	IO_L39P_YY	D8
1	IO_L40N	A5
1	IO_L40P	B5
1	IO_L41N_YY	C6
1	IO_VREF_L41P_YY	D7
1	IO_L42N_YY	A4
1	IO_L42P_YY	B4
1	IO_L43N_Y	C5
1	IO_L43P_Y	E7
1	IO_WRITE_L44N_YY	D6
1	IO_CS_L44P_YY	A2

Table 1: **BG560 BGA — XCV405E and XCV812E**

Bank	Pin Description	Pin#
2	IO	D3
2	IO	F3
2	IO	G1
2	IO	J2
2	IO_DOUT_BUSY_L45P_YY	D4
2	IO_DIN_D0_L45N_YY	E4
2	IO_L46P_Y	F5
2	IO_L46N_Y	B3
2	IO_L47P	F4
2	IO_L47N	C1
2	IO_VREF_L48P_Y	G5
2	IO_L48N_Y	E3
2	IO_L49P_Y	D2
2	IO_L49N_Y	G4
2	IO_L50P_Y	H5
2	IO_L50N_Y	E2
2	IO_VREF_L51P_YY	H4
2	IO_L51N_YY	G3
2	IO_L52P_Y	J5
2	IO_L52N_Y	F1
2	IO_L53P	J4
2	IO_L53N	H3
2	IO_VREF_L54P_YY	K5[1]
2	IO_L54N_YY	H2
2	IO_L55P_Y	J3
2	IO_L55N_Y	K4
2	IO_VREF_L56P_YY	L5
2	IO_D1_L56N_YY	K3
2	IO_D2_L57P_YY	L4
2	IO_L57N_YY	K2
2	IO_L58P_Y	M5
2	IO_L58N_Y	L3
2	IO_L59P	L1
2	IO_L59N	M4
2	IO_VREF_L60P_Y	N5[1]
2	IO_L60N_Y	M2
2	IO_L61P_Y	N4

Table 1: **BG560 BGA — XCV405E and XCV812E**

Bank	Pin Description	Pin#
2	IO_L61N_Y	N3
2	IO_L62P_Y	N2
2	IO_L62N_Y	P5
2	IO_VREF_L63P_YY	P4
2	IO_D3_L63N_YY	P3
2	IO_L64P_Y	P2
2	IO_L64N_Y	R5
2	IO_L65P_Y	R4
2	IO_L65N_Y	R3
2	IO_VREF_L66P_Y	R1
2	IO_L66N_Y	T4
2	IO_L67P_Y	T5
2	IO_L67N_Y	T3
2	IO_L68P_YY	T2
2	IO_L68N_YY	U3
3	IO	U4
3	IO	AE3
3	IO	AF3
3	IO	AH3
3	IO	AK3
3	IO_L69P_Y	U1
3	IO_L69N_Y	U2
3	IO_L70P_Y	V2
3	IO_VREF_L70N_Y	V4
3	IO_L71P_Y	V5
3	IO_L71N_Y	V3
3	IO_L72P	W1
3	IO_L72N	W3
3	IO_D4_L73P_YY	W4
3	IO_VREF_L73N_YY	W5
3	IO_L74P_Y	Y3
3	IO_L74N_Y	Y4
3	IO_L75P	AA1
3	IO_L75N	Y5
3	IO_L76P_Y	AA3
3	IO_VREF_L76N_Y	AA4[1]

Table 1: **BG560 BGA — XCV405E and XCV812E**

Bank	Pin Description	Pin#
3	IO_L77P	AB3
3	IO_L77N	AA5
3	IO_L78P	AC1
3	IO_L78N	AB4
3	IO_L79P_YY	AC3
3	IO_D5_L79N_YY	AB5
3	IO_D6_L80P_YY	AC4
3	IO_VREF_L80N_YY	AD3
3	IO_L81P_Y	AE1
3	IO_L81N_Y	AC5
3	IO_L82P_YY	AD4
3	IO_VREF_L82N_YY	AF1[1]
3	IO_L83P_Y	AF2
3	IO_L83N_Y	AD5
3	IO_L84P_Y	AG2
3	IO_L84N_Y	AE4
3	IO_L85P_YY	AH1
3	IO_VREF_L85N_YY	AE5
3	IO_L86P_Y	AF4
3	IO_L86N_Y	AJ1
3	IO_L87P_Y	AJ2
3	IO_L87N_Y	AF5
3	IO_L88P_Y	AG4
3	IO_VREF_L88N_Y	AK2
3	IO_L89P_Y	AJ3
3	IO_L89N_Y	AG5
3	IO_L90P_Y	AL1
3	IO_L90N_Y	AH4
3	IO_D7_L91P_YY	AJ4
3	IO_INIT_L91N_YY	AH5
4	GCK0	AL17
4	IO	AJ8
4	IO	AJ11
4	IO	AK6
4	IO	AK9
4	IO_L92P_YY	AL4

Table 4: **FG676 Fine-Pitch BGA Differential Pin Pair Summary — XCV405E**

Pair	Bank	P Pin	N Pin	AO	Other Functions
50	2	F23	G23	√	-
51	2	H23	J20	√	VREF
52	2	G24	H22	√	-
53	2	J21	G25	2	-
54	2	G26	J22	1	-
55	2	H24	J23	√	-
56	2	J24	K20	√	VREF
57	2	K22	K21	√	D2
58	2	H25	K23	√	-
59	2	L20	J26	2	-
60	2	K25	L22	1	-
61	2	L21	L23	1	-
62	2	M20	L24	1	-
63	2	M23	M22	√	D3
64	2	L26	M21	√	-
65	2	N19	M24	2	-
66	2	M26	N20	1	VREF
67	2	N24	N21	√	-
68	2	N23	N22	√	-
69	3	P21	P23	√	-
70	3	P22	R25	1	VREF
71	3	P19	P20	2	-
72	3	R21	R22	√	-
73	3	R24	R23	√	VREF
74	3	T24	R20	1	-
75	3	T22	U24	1	-
76	3	T23	U25	1	-
77	3	T21	U20	2	-
78	3	U22	V26	√	-
79	3	T20	U23	√	D5
80	3	V24	U21	√	VREF
81	3	V23	W24	√	-
82	3	V22	W26	NA	-
83	3	Y25	V21	NA	-

Table 4: **FG676 Fine-Pitch BGA Differential Pin Pair Summary — XCV405E**

Pair	Bank	P Pin	N Pin	AO	Other Functions
84	3	V20	AA26	√	-
85	3	Y24	W23	√	VREF
86	3	AA24	Y23	NA	-
87	3	AB26	W21	NA	-
88	3	Y22	W22	NA	VREF
89	3	AA23	AB24	NA	-
90	3	W20	AC24	√	-
91	3	AB23	Y21	√	INIT
92	4	AC22	AD26	√	-
93	4	AD23	AA20	NA1	-
94	4	Y19	AC21	√	-
95	4	AD22	AB20	√	VREF
96	4	AE22	Y18	NA	-
97	4	AF22	AA19	NA	-
98	4	AD21	AB19	√	VREF
99	4	AC20	AA18	√	-
100	4	AC19	AD20	NA	-
101	4	AF20	AB18	NA	-
102	4	AD19	Y17	NA	-
103	4	AE19	AD18	NA	VREF
104	4	AF19	AA17	√	-
105	4	AC17	AB17	NA	-
106	4	Y16	AE17	√	-
107	4	AF17	AA16	√	-
108	4	AD17	AB16	NA	-
109	4	AC16	AD16	√	-
110	4	AC15	Y15	√	VREF
111	4	AD15	AA15	√	-
112	4	W14	AB15	NA	-
113	4	AF15	Y14	NA	VREF
114	4	AD14	AB14	NA	-
115	5	AC14	AF13	NA	IO_LVDS_DLL
116	5	AA13	AF12	NA	VREF
117	5	AC13	W13	NA	-

Table 5: **FG900 Fine-Pitch BGA Package — XCV812E**

Bank	Description	Pin
0	IO_L29N	D14
0	IO_L29P	B14
0	IO_L30N_YY	A14
0	IO_L30P_YY	J14
0	IO_VREF_L31N_YY	K14
0	IO_L31P_YY	J15
0	IO_LVDS_DLL_L34N	A15
1	GCk2	E15
1	IO	B18
1	IO	B21
1	IO	B28
1	IO	C23
1	IO	C26
1	IO	D20
1	IO	D23
1	IO_LVDS_DLL_L34P	E16
1	IO_L35N	B16
1	IO_L35P	F16
1	IO_L36N	A16
1	IO_L36P	H16
1	IO_L37N_YY	C16
1	IO_VREF_L37P_YY	K15
1	IO_L38N_YY	K16
1	IO_L38P_YY	G16
1	IO_L39N	A17
1	IO_L39P	E17
1	IO_L40N	F17
1	IO_L40P	C17
1	IO_L41N_YY	E18
1	IO_VREF_L41P_YY	A18
1	IO_L42N_YY	D18
1	IO_L42P_YY	A19
1	IO_L43N	B19

Table 5: **FG900 Fine-Pitch BGA Package — XCV812E**

Bank	Description	Pin
1	IO_L43P	G18
1	IO_L44N	D19
1	IO_L44P	H18
1	IO_L45N_YY	F18
1	IO_VREF_L45P_YY	F19
1	IO_L46N_YY	B20
1	IO_L46P_YY	K17
1	IO_L48N_Y	G19
1	IO_L48P_Y	C20
1	IO_L49N_Y	K18
1	IO_L49P_Y	E20
1	IO_L51N_YY	F20
1	IO_L51P_YY	A21
1	IO_L52N_YY	C21
1	IO_VREF_L52P_YY	A22
1	IO_L53N	H19
1	IO_L53P	B22
1	IO_L54N	E21
1	IO_L54P	D22
1	IO_L55N_YY	F21
1	IO_VREF_L55P_YY	C22
1	IO_L56N_YY	H20
1	IO_L56P_YY	E22
1	IO_L57N	G21
1	IO_L57P	A23
1	IO_L58N	A24
1	IO_L58P	K19
1	IO_L59N_YY	C24
1	IO_VREF_L59P_YY	B24
1	IO_L60N_YY	H21
1	IO_L60P_YY	G22
1	IO_L61N	E23
1	IO_L61P	C25
1	IO_L62N	D24

Table 5: **FG900 Fine-Pitch BGA Package — XCV812E**

Bank	Description	Pin
1	IO_L62P	A26
1	IO_L63N_YY	B26
1	IO_VREF_L63P_YY	K20
1	IO_L64N_YY	D25
1	IO_L64P_YY	J21
1	IO_L66N_Y	B27
1	IO_L66P_Y	G23
1	IO_L67N_Y	A27
1	IO_L67P_Y	F24
1	IO_WRITE_L69N_YY	K21
1	IO_CS_L69P_YY	C27
2	IO	D28
2	IO	F27
2	IO	H25
2	IO	J25
2	IO	J28
2	IO	K28
2	IO	K30
2	IO	M23
2	IO	N20
2	IO	N23
2	IO	R27
2	IO	R28
2	IO	R30
2	IO_DOUT_BUSY_L70P_YY	J22
2	IO_DIN_D0_L70N_YY	E27
2	IO_L72P_Y	G25
2	IO_L72N_Y	E25
2	IO_L73P	E28
2	IO_L73N	C30
2	IO_L75P	D30
2	IO_L75N	J23
2	IO_VREF_L76P_Y	L21

Table 5: **FG900 Fine-Pitch BGA Package — XCV812E**

Bank	Description	Pin
2	IO_L76N_Y	F28
2	IO_L77P_YY	G28
2	IO_L77N_YY	E30
2	IO_L78P	G27
2	IO_L78N	E29
2	IO_L79P	K23
2	IO_L79N	H26
2	IO_VREF_L80P_YY	F30
2	IO_L80N_YY	L22
2	IO_L81P_YY	H27
2	IO_L81N_YY	G29
2	IO_L82P_Y	G30
2	IO_L82N_Y	M21
2	IO_L83P	J24
2	IO_L83N	J26
2	IO_VREF_L84P	H30
2	IO_L84N	L23
2	IO_L86P	J29
2	IO_L86N	K24
2	IO_VREF	J30
2	IO_D1_L88P	M22
2	IO_D2_L88N	K29
2	IO_L90P_Y	N21
2	IO_L90N_Y	K25
2	IO_L91P	L24
2	IO_L91N	L27
2	IO_L93P	L26
2	IO_L93N	L28
2	IO_VREF_L94P_Y	L30
2	IO_L94N_Y	M27
2	IO_L95P_YY	M26
2	IO_L95N_YY	M29
2	IO_L96P	N29
2	IO_L96N	M30

Virtex-E Extended Memory Device/Package Combinations and Maximum I/O

Virtex-E Extended Memory Series Maximum User I/O by Device/Package (Excluding Dedicated Clock Pins)		
Package	**XCV405E**	**XCV812E**
BG560	404	404
FG676	404	
FG900		556

Virtex-E Ordering Information

Virtex-II ordering information is shown in Figure 1

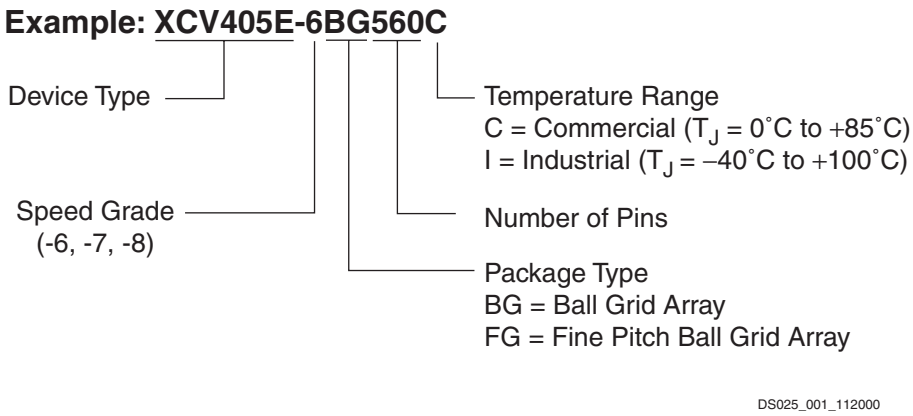

Figure 1: **Virtex Ordering Information**