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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I <sup>2</sup> C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	16
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 5.5V
Data Converters	A/D 5x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16f818t-i-ml">https://www.e-xfl.com/product-detail/microchip-technology/pic16f818t-i-ml</a>

# PIC16F818/819

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NOTES:

**TABLE 2-1: SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Details on page:
Bank 2											
100h <sup>(1)</sup>	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	23
101h	TMR0	Timer0 Module Register								xxxx xxxx	53
102h <sup>(1)</sup>	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	23
103h <sup>(1)</sup>	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	16
104h <sup>(1)</sup>	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	23
105h	—	Unimplemented								—	—
106h	PORTB	PORTB Data Latch when written; PORTB pins when read								xxxx xxxx	43
107h	—	Unimplemented								—	—
108h	—	Unimplemented								—	—
109h	—	Unimplemented								—	—
10Ah <sup>(1,2)</sup>	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					---0 0000	23
10Bh <sup>(1)</sup>	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	18
10Ch	EEDATA	EEPROM/Flash Data Register Low Byte								xxxx xxxx	25
10Dh	EEADR	EEPROM/Flash Address Register Low Byte								xxxx xxxx	25
10Eh	EEDATH	—	—	EEPROM/Flash Data Register High Byte					--xx xxxx	25	
10Fh	EEADRH	—	—	—	—	—	EEPROM/Flash Address Register High Byte			---- -xxx	25
Bank 3											
180h <sup>(1)</sup>	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	23
181h	OPTION_REG	$\overline{RBPU}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	17, 54
182h <sup>(1)</sup>	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	23
183h <sup>(1)</sup>	STATUS	IRP	RP1	RP0	$\overline{TO}$	$\overline{PD}$	Z	DC	C	0001 1xxx	16
184h <sup>(1)</sup>	FSR	Indirect Data Memory Address Pointer								xxxx xxxx	23
185h	—	Unimplemented								—	—
186h	TRISB	PORTB Data Direction Register								1111 1111	43
187h	—	Unimplemented								—	—
188h	—	Unimplemented								—	—
189h	—	Unimplemented								—	—
18Ah <sup>(1,2)</sup>	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					---0 0000	23
18Bh <sup>(1)</sup>	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	18
18Ch	EECON1	EEPGD	—	—	FREE	WRERR	WREN	WR	RD	x--x x000	26
18Dh	EECON2	EEPROM Control Register 2 (not a physical register)								---- -	25
18Eh	—	Reserved; maintain clear								0000 0000	—
18Fh	—	Reserved; maintain clear								0000 0000	—

**Legend:** x = unknown, u = unchanged, q = value depends on condition, - = unimplemented, read as '0', r = reserved.  
Shaded locations are unimplemented, read as '0'.

**Note 1:** These registers can be addressed from any bank.

**2:** The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8>, whose contents are transferred to the upper byte of the program counter.

**3:** Pin 5 is an input only; the state of the TRISA5 bit has no effect and will always read '1'.

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## 2.2.2.3 INTCON Register

The INTCON register is a readable and writable register that contains various enable and flag bits for the TMR0 register overflow, RB port change and external RB0/INT pin interrupts.

**Note:** Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the Global Interrupt Enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

### REGISTER 2-3: INTCON: INTERRUPT CONTROL REGISTER (ADDRESS 0Bh, 8Bh, 10Bh, 18Bh)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x
GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF
bit 7							bit 0

- bit 7 **GIE:** Global Interrupt Enable bit  
1 = Enables all unmasked interrupts  
0 = Disables all interrupts
- bit 6 **PEIE:** Peripheral Interrupt Enable bit  
1 = Enables all unmasked peripheral interrupts  
0 = Disables all peripheral interrupts
- bit 5 **TMR0IE:** TMR0 Overflow Interrupt Enable bit  
1 = Enables the TMR0 interrupt  
0 = Disables the TMR0 interrupt
- bit 4 **INTE:** RB0/INT External Interrupt Enable bit  
1 = Enables the RB0/INT external interrupt  
0 = Disables the RB0/INT external interrupt
- bit 3 **RBIE:** RB Port Change Interrupt Enable bit  
1 = Enables the RB port change interrupt  
0 = Disables the RB port change interrupt
- bit 2 **TMR0IF:** TMR0 Overflow Interrupt Flag bit  
1 = TMR0 register has overflowed (must be cleared in software)  
0 = TMR0 register did not overflow
- bit 1 **INTF:** RB0/INT External Interrupt Flag bit  
1 = The RB0/INT external interrupt occurred (must be cleared in software)  
0 = The RB0/INT external interrupt did not occur
- bit 0 **RBIF:** RB Port Change Interrupt Flag bit  
A mismatch condition will continue to set flag bit RBIF. Reading PORTB will end the mismatch condition and allow flag bit RBIF to be cleared.  
1 = At least one of the RB7:RB4 pins changed state (must be cleared in software)  
0 = None of the RB7:RB4 pins have changed state

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared    x = Bit is unknown

FIGURE 2-6: DIRECT/INDIRECT ADDRESSING

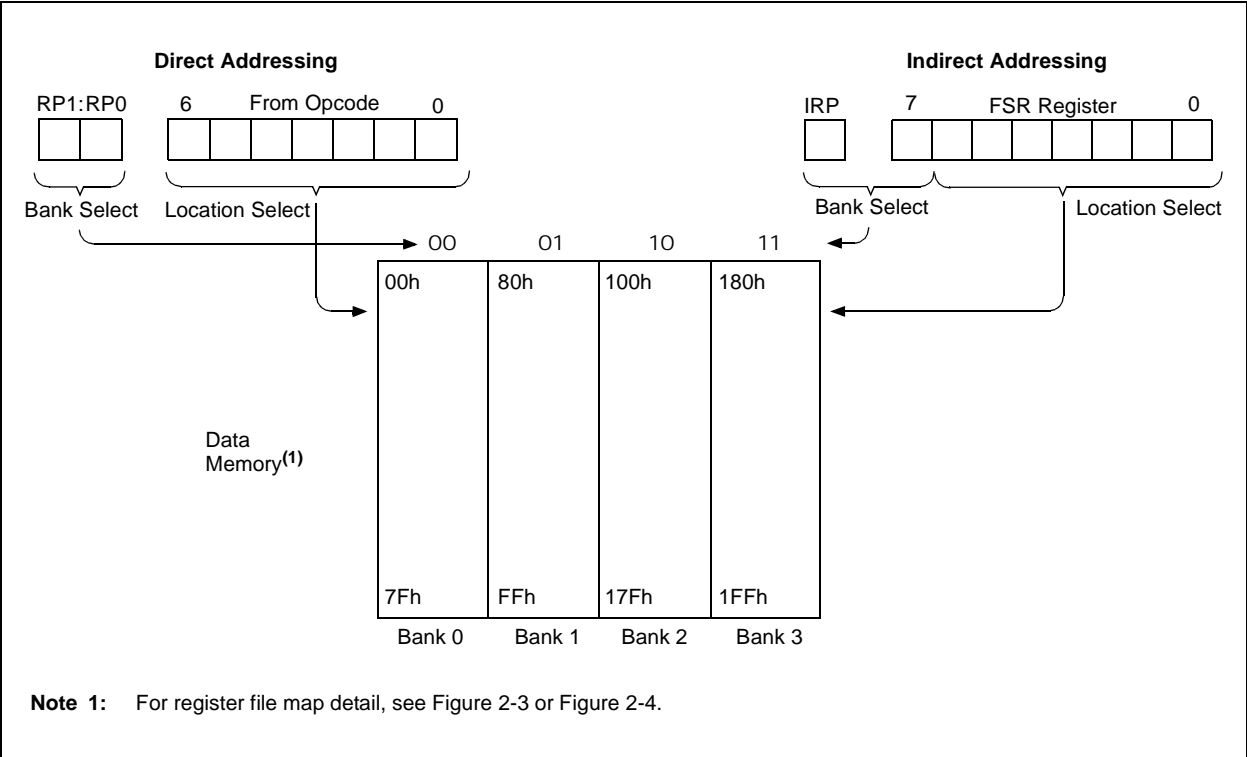
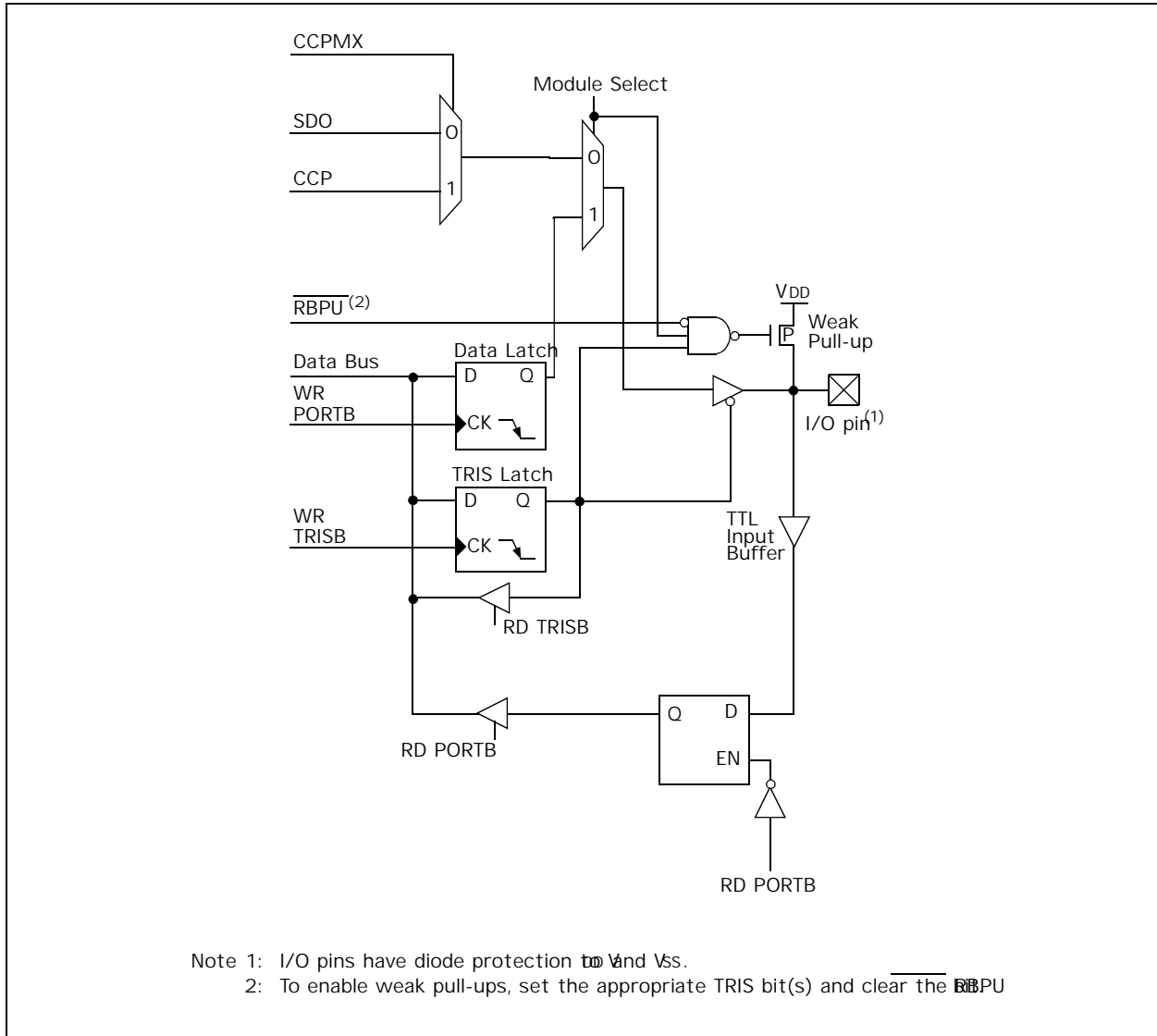


FIGURE 5-10: BLOCK DIAGRAM OF RB2 PIN













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## 6.3 Using Timer0 with an External Clock

When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks. Therefore, it is necessary for T0CKI to be high for at least 2 TOSC (and a small RC delay of 20 ns) and low for at least 2 TOSC (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

## 6.4 Prescaler

There is only one prescaler available which is mutually exclusively shared between the Timer0 module and the Watchdog Timer. A prescaler assignment for the

Timer0 module means that there is no prescaler for the Watchdog Timer and vice versa. This prescaler is not readable or writable (see Figure 6-1).

The PSA and PS2:PS0 bits (OPTION\_REG<3:0>) determine the prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., CLRF 1, MOVWF 1, BSF 1, x....etc.) will clear the prescaler. When assigned to WDT, a CLRWD instruction will clear the prescaler along with the Watchdog Timer. The prescaler is not readable or writable.

**Note:** Writing to TMR0 when the prescaler is assigned to Timer0 will clear the prescaler count but will not change the prescaler assignment.

**REGISTER 6-1: OPTION\_REG: OPTION REGISTER (ADDRESS 81h, 181h)**

	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	RBPUP	INTEDG	T0CS	T0SE	PSA	PS2	PS0
	bit 7						bit 0
bit 7	<b>RBPUP:</b> PORTB Pull-up Enable bit 1 = PORTB pull-ups are disabled 0 = PORTB pull-ups are enabled by individual port latch values						
bit 6	<b>INTEDG:</b> Interrupt Edge Select bit 1 = Interrupt on rising edge of RB0/INT pin 0 = Interrupt on falling edge of RB0/INT pin						
bit 5	<b>T0CS:</b> TMR0 Clock Source Select bit 1 = Transition on T0CKI pin 0 = Internal instruction cycle clock (CLKO)						
bit 4	<b>T0SE:</b> TMR0 Source Edge Select bit 1 = Increment on high-to-low transition on T0CKI pin 0 = Increment on low-to-high transition on T0CKI pin						
bit 3	<b>PSA:</b> Prescaler Assignment bit 1 = Prescaler is assigned to the WDT 0 = Prescaler is assigned to the Timer0 module						
bit 2-0	<b>PS2:PS0:</b> Prescaler Rate Select bits						
	Bit Value	TMR0 Rate	WDT Rate				
	000	1 : 2	1 : 1				
	001	1 : 4	1 : 2				
	010	1 : 8	1 : 4				
	011	1 : 16	1 : 8				
	100	1 : 32	1 : 16				
	101	1 : 64	1 : 32				
	110	1 : 128	1 : 64				
	111	1 : 256	1 : 128				

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

**Note:** To avoid an unintended device Reset, the instruction sequence shown in the "PIC® Mid-Range MCU Family Reference Manual" (DS33023) must be executed when changing the prescaler assignment from Timer0 to the WDT. This sequence must be followed even if the WDT is disabled.

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NOTES:

## 9.0 CAPTURE/COMPARE/PWM (CCP) MODULE

The Capture/Compare/PWM (CCP) module contains a 16-bit register that can operate as a:

- 16-bit Capture register
- 16-bit Compare register
- PWM Master/Slave Duty Cycle register

Table 9-1 shows the timer resources of the CCP module modes.

Capture/Compare/PWM Register 1 (CCPR1) is comprised of two 8-bit registers: CCPR1L (low byte) and CCPR1H (high byte). The CCP1CON register controls the operation of CCP1. The special event trigger is generated by a compare match which will reset Timer1 and start an A/D conversion (if the A/D module is enabled).

The CCP module's input/output pin (CCP1) can be configured as RB2 or RB3. This selection is set in bit 12 (CCPMX) of the Configuration Word register.

Additional information on the CCP module is available in the "PIC® Mid-Range MCU Family Reference Manual" (DS33023) and in Application Note AN594, "Using the CCP Module(s)" (DS00594).

**TABLE 9-1: CCP MODE – TIMER RESOURCE**

CCP Mode	Timer Resource
Capture	Timer1
Compare	Timer1
PWM	Timer2

### REGISTER 9-1: CCP1CON: CAPTURE/COMPARE/PWM CONTROL REGISTER 1 (ADDRESS 17h)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0
bit 7							bit 0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **CCP1X:CCP1Y:** PWM Least Significant bits

Capture mode:

Unused.

Compare mode:

Unused.

PWM mode:

These bits are the two LSbs of the PWM duty cycle. The eight MSbs are found in CCPRxL.

bit 3-0 **CCP1M3:CCP1M0:** CCP1 Mode Select bits

0000= Capture/Compare/PWM disabled (resets CCP1 module)

0100= Capture mode, every falling edge

0101= Capture mode, every rising edge

0110= Capture mode, every 4th rising edge

0111= Capture mode, every 16th rising edge

1000= Compare mode, set output on match (CCP1IF bit is set)

1001= Compare mode, clear output on match (CCP1IF bit is set)

1010= Compare mode, generate software interrupt on match (CCP1IF bit is set, CCP1 pin is unaffected)

1011= Compare mode, trigger special event (CCP1IF bit is set, CCP1 pin is unaffected); CCP1 resets TMR1 and starts an A/D conversion (if A/D module is enabled)

11xx = PWM mode

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown





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## REGISTER 11-2: ADCON1: A/D CONTROL REGISTER 1 (ADDRESS 9Fh)

R/W-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
ADFM	ADCS2	—	—	PCFG3	PCFG2	PCFG1	PCFG0
bit 7							bit 0

bit 7 **ADFM:** A/D Result Format Select bit  
 1 = Right justified, 6 Most Significant bits of ADRESH are read as '0'  
 0 = Left justified, 6 Least Significant bits of ADRESL are read as '0'

bit 6 **ADCS2:** A/D Clock Divide by 2 Select bit  
 1 = A/D clock source is divided by 2 when system clock is used  
 0 = Disabled

bit 5-4 **Unimplemented:** Read as '0'

bit 3-0 **PCFG<3:0>:** A/D Port Configuration Control bits

PCFG	AN4	AN3	AN2	AN1	AN0	VREF+	VREF-	C/R
0000	A	A	A	A	A	AVDD	AVSS	5/0
0001	A	VREF+	A	A	A	AN3	AVSS	4/1
0010	A	A	A	A	A	AVDD	AVSS	5/0
0011	A	VREF+	A	A	A	AN3	AVSS	4/1
0100	D	A	D	A	A	AVDD	AVSS	3/0
0101	D	VREF+	D	A	A	AN3	AVSS	2/1
011x	D	D	D	D	D	AVDD	AVSS	0/0
1000	A	VREF+	VREF-	A	A	AN3	AN2	3/2
1001	A	A	A	A	A	AVDD	AVSS	5/0
1010	A	VREF+	A	A	A	AN3	AVSS	4/1
1011	A	VREF+	VREF-	A	A	AN3	AN2	3/2
1100	A	VREF+	VREF-	A	A	AN3	AN2	3/2
1101	D	VREF+	VREF-	A	A	AN3	AN2	2/2
1110	D	D	D	D	A	AVDD	AVSS	1/0
1111	D	VREF+	VREF-	D	A	AN3	AN2	1/2

A = Analog input

D = Digital I/O

C/R = Number of analog input channels/Number of A/D voltage references

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown



## 13.2 Instruction Descriptions

### **ADDLW**      **Add Literal and W**

Syntax:      [ *label* ] ADDLW    *k*

Operands:     $0 \leq k \leq 255$

Operation:     $(W) + k \rightarrow (W)$

Status Affected:    C, DC, Z

Description:    The contents of the W register are added to the eight-bit literal 'k' and the result is placed in the W register.

### **ANDWF**      **AND W with f**

Syntax:      [ *label* ] ANDWF    *f,d*

Operands:     $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:     $(W) .AND. (f) \rightarrow (\text{destination})$

Status Affected:    Z

Description:    AND the W register with register 'f'. If 'd' = 0, the result is stored in the W register. If 'd' = 1, the result is stored back in register 'f'.

### **ADDWF**      **Add W and f**

Syntax:      [ *label* ] ADDWF    *f,d*

Operands:     $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation:     $(W) + (f) \rightarrow (\text{destination})$

Status Affected:    C, DC, Z

Description:    Add the contents of the W register with register 'f'. If 'd' = 0, the result is stored in the W register. If 'd' = 1, the result is stored back in register 'f'.

### **BCF**      **Bit Clear f**

Syntax:      [ *label* ] BCF    *f,b*

Operands:     $0 \leq f \leq 127$   
 $0 \leq b \leq 7$

Operation:     $0 \rightarrow (f<b>)$

Status Affected:    None

Description:    Bit 'b' in register 'f' is cleared.

### **ANDLW**      **AND Literal with W**

Syntax:      [ *label* ] ANDLW    *k*

Operands:     $0 \leq k \leq 255$

Operation:     $(W) .AND. (k) \rightarrow (W)$

Status Affected:    Z

Description:    The contents of W register are ANDed with the eight-bit literal 'k'. The result is placed in the W register.

### **BSF**      **Bit Set f**

Syntax:      [ *label* ] BSF    *f,b*

Operands:     $0 \leq f \leq 127$   
 $0 \leq b \leq 7$

Operation:     $1 \rightarrow (f<b>)$

Status Affected:    None

Description:    Bit 'b' in register 'f' is set.

## 15.4 DC Characteristics: PIC16F818/819 (Industrial, Extended) PIC16LF818/819 (Industrial) (Continued)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature      -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended Operating voltage VDD range as described in <b>Section 15.1 “DC Characteristics: Supply Voltage”</b> .				
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D080	VOL	<b>Output Low Voltage</b>					
		I/O ports	—	—	0.6	V	IOL = 8.5 mA, VDD = 4.5V, -40°C to +125°C
D083		OSC2/CLKO (RC oscillator config)	—	—	0.6	V	IOL = 1.6 mA, VDD = 4.5V, -40°C to +125°C
D090	VOH	<b>Output High Voltage</b>					
		I/O ports ( <b>Note 3</b> )	VDD – 0.7	—	—	V	IOH = -3.0 mA, VDD = 4.5V, -40°C to +125°C
D092		OSC2/CLKO (RC oscillator config)	VDD – 0.7	—	—	V	IOH = -1.3 mA, VDD = 4.5V, -40°C to +125°C
D100	Cosc2	<b>Capacitive Loading Specs on Output Pins</b>					
		OSC2 pin	—	—	15	pF	In XT, HS and LP modes when external clock is used to drive OSC1
D101	CIO	All I/O pins and OSC2 (in RC mode)	—	—	50	pF	
D102	CB	SCL, SDA in I <sup>2</sup> C™ mode	—	—	400	pF	
D120	ED	<b>Data EEPROM Memory</b>					
		Endurance	100K	1M	—	E/W	-40°C to +85°C
			10K	100K	—	E/W	+85°C to +125°C
D121	VDRW	VDD for read/write	VMIN	—	5.5	V	Using EECON to read/write, VMIN = min. operating voltage
D122	TDEW	Erase/write cycle time	—	4	8	ms	
D130	EP	<b>Program Flash Memory</b>					
		Endurance	10K	100K	—	E/W	-40°C to +85°C
		1K	10K	—	E/W	+85°C to +125°C	
	VPR	VDD for read	VMIN	—	5.5	V	Using EECON to read/write, VMIN = min. operating voltage
		VDD for erase/write	VMIN	—	5.5	V	
	D133	TPE	Erase cycle time	—	2	4	ms
D134	TPW	Write cycle time	—	2	4	ms	

† Data in “Typ” column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

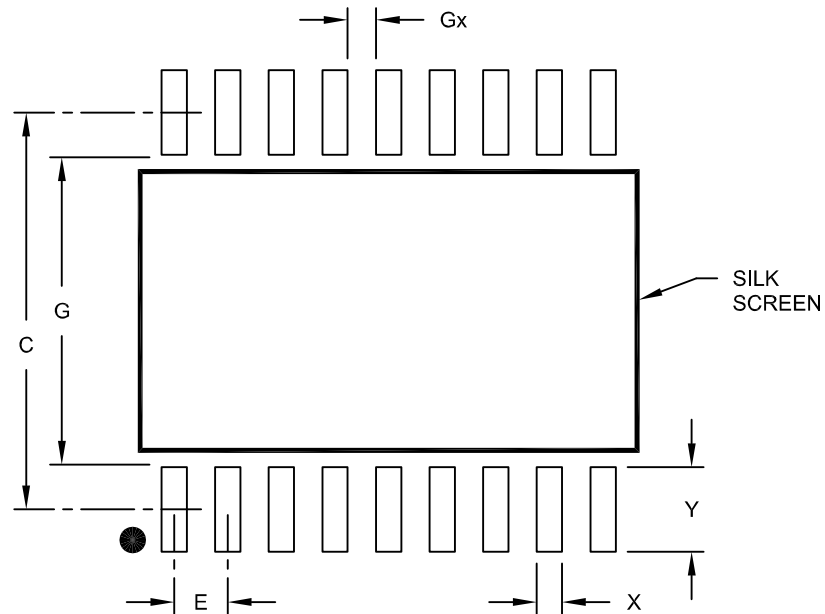
- Note 1:** In RC oscillator configuration, the OSC1/CLKI pin is a Schmitt Trigger input. It is not recommended that the PIC16F818/819 be driven with external clock in RC mode.
- 2:** The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3:** Negative current is defined as current sourced by the pin.





## 18-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	1.27 BSC		
Contact Pad Spacing	C		9.40	
Contact Pad Width	X			0.60
Contact Pad Length	Y			2.00
Distance Between Pads	Gx	0.67		
Distance Between Pads	G	7.40		

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2051A