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#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	10MHz
Connectivity	I <sup>2</sup> C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	16
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	128 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 5x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf818t-i-ml">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf818t-i-ml</a>

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## 2.0 MEMORY ORGANIZATION

There are two memory blocks in the PIC16F818/819. These are the program memory and the data memory. Each block has its own bus, so access to each block can occur during the same oscillator cycle.

The data memory can be further broken down into the general purpose RAM and the Special Function Registers (SFRs). The operation of the SFRs that control the “core” are described here. The SFRs used to control the peripheral modules are described in the section discussing each individual peripheral module.

The data memory area also contains the data EEPROM memory. This memory is not directly mapped into the data memory but is indirectly mapped. That is, an indirect address pointer specifies the address of the data EEPROM memory to read/write. The PIC16F818 device's 128 bytes of data EEPROM memory have the address range of 00h-7Fh and the PIC16F819 device's 256 bytes of data EEPROM memory have the address range of 00h-FFh. More details on the EEPROM memory can be found in **Section 3.0 “Data EEPROM and Flash Program Memory”**.

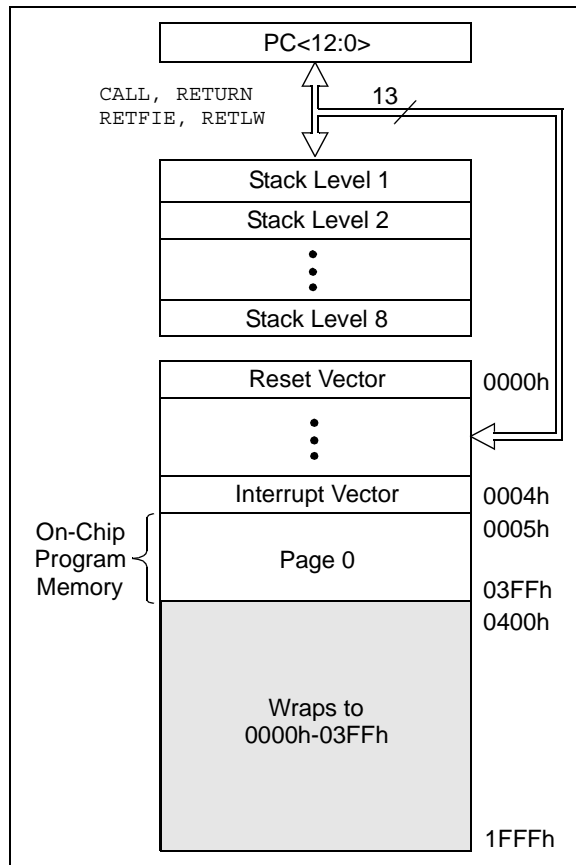
Additional information on device memory may be found in the “PIC® Mid-Range Reference Manual” (DS33023).

## 2.1 Program Memory Organization

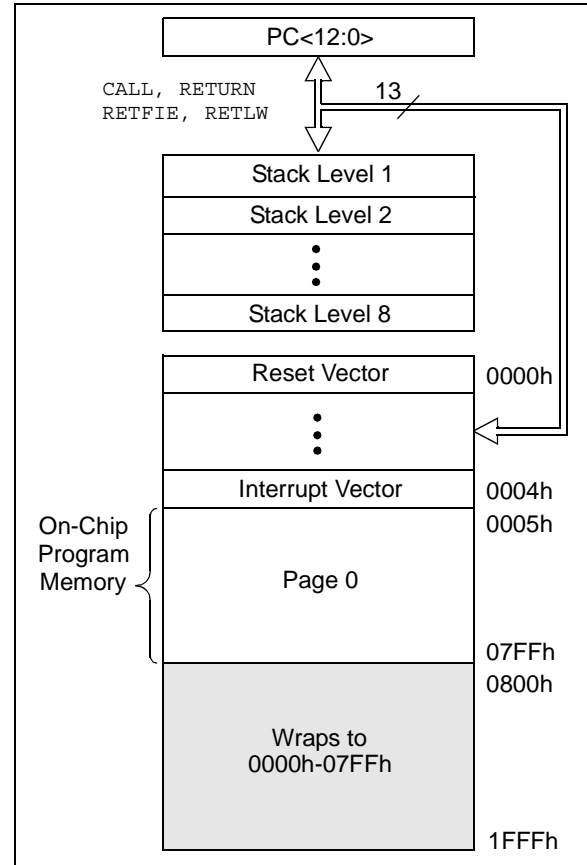
The PIC16F818/819 devices have a 13-bit program counter capable of addressing an 8K x 14 program memory space. For the PIC16F818, the first 1K x 14 (0000h-03FFh) is physically implemented (see Figure 2-1). For the PIC16F819, the first 2K x 14 is located at 0000h-07FFh (see Figure 2-2). Accessing a location above the physically implemented address will cause a wraparound. For example, the same instruction will be accessed at locations 020h, 420h, 820h, C20h, 1020h, 1420h, 1820h and 1C20h.

The Reset vector is at 0000h and the interrupt vector is at 0004h.

**FIGURE 2-1: PROGRAM MEMORY MAP AND STACK FOR PIC16F818**



**FIGURE 2-2: PROGRAM MEMORY MAP AND STACK FOR PIC16F819**



# PIC16F818/819

## 2.2.2.5 PIR1 Register

This register contains the individual flag bits for the peripheral interrupts.

**Note:** Interrupt flag bits are set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the Global Interrupt Enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

### REGISTER 2-5: PIR1: PERIPHERAL INTERRUPT REQUEST (FLAG) REGISTER 1 (ADDRESS 0Ch)

U-0	R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
—	ADIF	—	—	SSPIF	CCP1IF	TMR2IF	TMR1IF
bit 7							bit 0

- bit 7 **Unimplemented:** Read as '0'
- bit 6 **ADIF:** A/D Converter Interrupt Flag bit  
 1 = An A/D conversion completed  
 0 = The A/D conversion is not complete
- bit 5-4 **Unimplemented:** Read as '0'
- bit 3 **SSPIF:** Synchronous Serial Port (SSP) Interrupt Flag bit  
 1 = The SSP interrupt condition has occurred and must be cleared in software before returning from the Interrupt Service Routine. The conditions that will set this bit are a transmission/reception has taken place.  
 0 = No SSP interrupt condition has occurred
- bit 2 **CCP1IF:** CCP1 Interrupt Flag bit  
Capture mode:  
 1 = A TMR1 register capture occurred (must be cleared in software)  
 0 = No TMR1 register capture occurred  
Compare mode:  
 1 = A TMR1 register compare match occurred (must be cleared in software)  
 0 = No TMR1 register compare match occurred  
PWM mode:  
 Unused in this mode.
- bit 1 **TMR2IF:** TMR2 to PR2 Match Interrupt Flag bit  
 1 = TMR2 to PR2 match occurred (must be cleared in software)  
 0 = No TMR2 to PR2 match occurred
- bit 0 **TMR1IF:** TMR1 Overflow Interrupt Flag bit  
 1 = TMR1 register overflowed (must be cleared in software)  
 0 = TMR1 register did not overflow

#### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

# PIC16F818/819

## 4.5.2 OSCTUNE REGISTER

The internal oscillator’s output has been calibrated at the factory but can be adjusted in the application. This is done by writing to the OSCTUNE register (Register 4-1). The tuning sensitivity is constant throughout the tuning range. The OSCTUNE register has a tuning range of  $\pm 12.5\%$ .

When the OSCTUNE register is modified, the INTOSC and INTRC frequencies will begin shifting to the new frequency. The INTRC clock will reach the new frequency within 8 clock cycles (approximately  $8 * 32 \mu s = 256 \mu s$ ); the INTOSC clock will stabilize within 1 ms. Code execution continues during this shift. There is no indication that the shift has occurred. Operation of features that depend on the 31.25 kHz INTRC clock source frequency, such as the WDT, Fail-Safe Clock Monitor and peripherals, will also be affected by the change in frequency.

REGISTER 4-1: OSCTUNE: OSCILLATOR TUNING REGISTER (ADDRESS 90h)

	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	TUN5	TUN4	TUN3	TUN2	TUN1	TUN0
bit 7								bit 0
bit 7-6	<b>Unimplemented:</b> Read as ‘0’							
bit 5-0	<b>TUN&lt;5:0&gt;:</b> Frequency Tuning bits							
	011111 = Maximum frequency							
	011110 =							
	•							
	•							
	•							
	000001 =							
	000000 = Center frequency. Oscillator module is running at the calibrated frequency.							
	111111 =							
	•							
	•							
	•							
	100000 = Minimum frequency							
<b>Legend:</b>								
R = Readable bit			W = Writable bit			U = Unimplemented bit, read as ‘0’		
-n = Value at POR			‘1’ = Bit is set			‘0’ = Bit is cleared    x = Bit is unknown		

# PIC16F818/819

## 6.3 Using Timer0 with an External Clock

When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks. Therefore, it is necessary for T0CKI to be high for at least 2 TOSC (and a small RC delay of 20 ns) and low for at least 2 TOSC (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

## 6.4 Prescaler

There is only one prescaler available which is mutually exclusively shared between the Timer0 module and the Watchdog Timer. A prescaler assignment for the

Timer0 module means that there is no prescaler for the Watchdog Timer and vice versa. This prescaler is not readable or writable (see Figure 6-1).

The PSA and PS2:PS0 bits (OPTION\_REG<3:0>) determine the prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., CLRF 1, MOVWF 1, BSF 1, x....etc.) will clear the prescaler. When assigned to WDT, a CLRWDI instruction will clear the prescaler along with the Watchdog Timer. The prescaler is not readable or writable.

**Note:** Writing to TMR0 when the prescaler is assigned to Timer0 will clear the prescaler count but will not change the prescaler assignment.

**REGISTER 6-1: OPTION\_REG: OPTION REGISTER (ADDRESS 81h, 181h)**

	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
	RBPUP	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
	bit 7							bit 0
bit 7	<b>RBPUP:</b> PORTB Pull-up Enable bit 1 = PORTB pull-ups are disabled 0 = PORTB pull-ups are enabled by individual port latch values							
bit 6	<b>INTEDG:</b> Interrupt Edge Select bit 1 = Interrupt on rising edge of RB0/INT pin 0 = Interrupt on falling edge of RB0/INT pin							
bit 5	<b>T0CS:</b> TMR0 Clock Source Select bit 1 = Transition on T0CKI pin 0 = Internal instruction cycle clock (CLKO)							
bit 4	<b>T0SE:</b> TMR0 Source Edge Select bit 1 = Increment on high-to-low transition on T0CKI pin 0 = Increment on low-to-high transition on T0CKI pin							
bit 3	<b>PSA:</b> Prescaler Assignment bit 1 = Prescaler is assigned to the WDT 0 = Prescaler is assigned to the Timer0 module							
bit 2-0	<b>PS2:PS0:</b> Prescaler Rate Select bits							
	Bit Value	TMR0 Rate	WDT Rate					
	000	1 : 2	1 : 1					
	001	1 : 4	1 : 2					
	010	1 : 8	1 : 4					
	011	1 : 16	1 : 8					
	100	1 : 32	1 : 16					
	101	1 : 64	1 : 32					
	110	1 : 128	1 : 64					
	111	1 : 256	1 : 128					

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

**Note:** To avoid an unintended device Reset, the instruction sequence shown in the "PIC® Mid-Range MCU Family Reference Manual" (DS33023) must be executed when changing the prescaler assignment from Timer0 to the WDT. This sequence must be followed even if the WDT is disabled.

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## 7.2 Timer1 Operation in Timer Mode

Timer mode is selected by clearing the TMR1CS (T1CON<1>) bit. In this mode, the input clock to the timer is  $F_{osc}/4$ . The synchronize control bit,  $\overline{T1SYNC}$  (T1CON<2>), has no effect since the internal clock is always in sync.

## 7.3 Timer1 Counter Operation

Timer1 may operate in Asynchronous or Synchronous mode depending on the setting of the TMR1CS bit.

When Timer1 is being incremented via an external source, increments occur on a rising edge. After Timer1 is enabled in Counter mode, the module must first have a falling edge before the counter begins to increment.

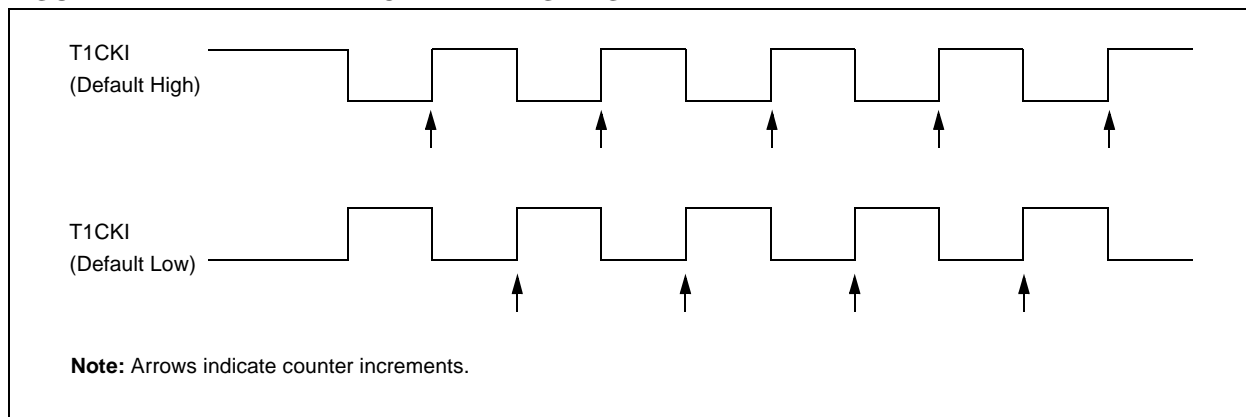
## 7.4 Timer1 Operation in Synchronized Counter Mode

Counter mode is selected by setting bit TMR1CS. In this mode, the timer increments on every rising edge of clock input on pin RB7/T1OSI/PGD when bit T1OSCEN is set, or on pin RB6/T1OSO/T1CKI/PGC when bit T1OSCEN is cleared.

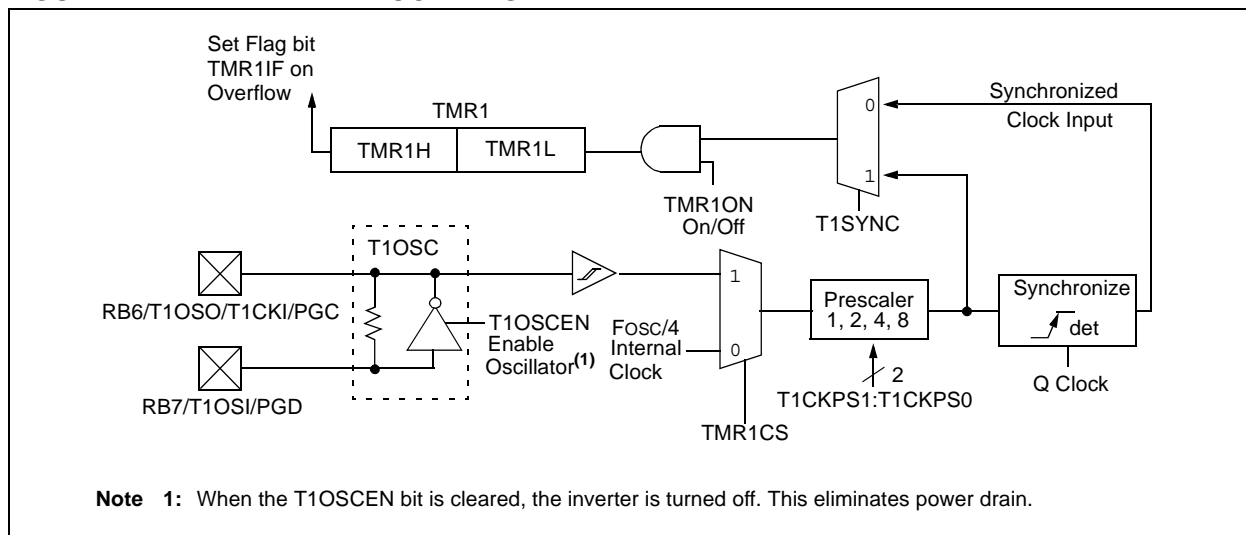
If  $\overline{T1SYNC}$  is cleared, then the external clock input is synchronized with internal phase clocks. The synchronization is done after the prescaler stage. The prescaler stage is an asynchronous ripple counter.

In this configuration, during Sleep mode, Timer1 will not increment even if the external clock is present, since the synchronization circuit is shut-off. The prescaler, however, will continue to increment.

**FIGURE 7-1: TIMER1 INCREMENTING EDGE**



**FIGURE 7-2: TIMER1 BLOCK DIAGRAM**



## 7.8 Resetting Timer1 Using a CCP Trigger Output

If the CCP1 module is configured in Compare mode to generate a “special event trigger” signal (CCP1M3:CCP1M0 = 1011), the signal will reset Timer1 and start an A/D conversion (if the A/D module is enabled).

Timer1 must be configured for either Timer or Synchronized Counter mode to take advantage of this feature. If Timer1 is running in Asynchronous Counter mode, this Reset operation may not work.

In the event that a write to Timer1 coincides with a special event trigger from CCP1, the write will take precedence.

In this mode of operation, the CCPR1H:CCPR1L register pair effectively becomes the period register for Timer1.

## 7.9 Resetting Timer1 Register Pair (TMR1H, TMR1L)

TMR1H and TMR1L registers are not reset to 00h on a POR or any other Reset, except by the CCP1 special event triggers.

T1CON register is reset to 00h on a Power-on Reset or a Brown-out Reset, which shuts off the timer and leaves a 1:1 prescale. In all other Resets, the register is unaffected.

## 7.10 Timer1 Prescaler

The prescaler counter is cleared on writes to the TMR1H or TMR1L registers.

## 7.11 Using Timer1 as a Real-Time Clock

Adding an external LP oscillator to Timer1 (such as the one described in **Section 7.6 “Timer1 Oscillator”**), gives users the option to include RTC functionality in their applications. This is accomplished with an inexpensive watch crystal to provide an accurate time base and several lines of application code to calculate the time. When operating in Sleep mode and using a battery or supercapacitor as a power source, it can completely eliminate the need for a separate RTC device and battery backup.

The application code routine, *RTClisr*, shown in Example 7-3, demonstrates a simple method to increment a counter at one-second intervals using an Interrupt Service Routine. Incrementing the TMR1 register pair to overflow, triggers the interrupt and calls the routine which increments the seconds counter by one; additional counters for minutes and hours are incremented as the previous counter overflows.

Since the register pair is 16 bits wide, counting up to overflow the register directly from a 32.768 kHz clock would take 2 seconds. To force the overflow at the required one-second intervals, it is necessary to preload it; the simplest method is to set the MSb of TMR1H with a BSF instruction. Note that the TMR1L register is never preloaded or altered; doing so may introduce cumulative error over many cycles.

For this method to be accurate, Timer1 must operate in Asynchronous mode and the Timer1 overflow interrupt must be enabled (PIE1<0> = 1) as shown in the routine, *RTCinit*. The Timer1 oscillator must also be enabled and running at all times.



## 10.3 SSP I<sup>2</sup>C Mode Operation

The SSP module in I<sup>2</sup>C mode fully implements all slave functions, except general call support and provides interrupts on Start and Stop bits in hardware to facilitate firmware implementations of the master functions. The SSP module implements the standard mode specifications, as well as 7-bit and 10-bit addressing.

Two pins are used for data transfer. These are the RB4/SCK/SCL pin, which is the clock (SCL) and the RB1/SDI/SDA pin, which is the data (SDA). The user must configure these pins as inputs or outputs through the TRISB<4,1> bits.

To ensure proper communication of the I<sup>2</sup>C Slave mode, the TRIS bits (TRISx [SDA, SCL]) corresponding to the I<sup>2</sup>C pins must be set to '1'. If any TRIS bits (TRISx<7:0>) of the port containing the I<sup>2</sup>C pins (PORTx [SDA, SCL]) are changed in software during I<sup>2</sup>C communication using a Read-Modify-Write instruction (BSF, BCF), then the I<sup>2</sup>C mode may stop functioning properly and I<sup>2</sup>C communication may suspend. Do not change any of the TRISx bits (TRIS bits of the port containing the I<sup>2</sup>C pins) using the instruction BSF or BCF during I<sup>2</sup>C communication. If it is absolutely necessary to change the TRISx bits during communication, the following method can be used:

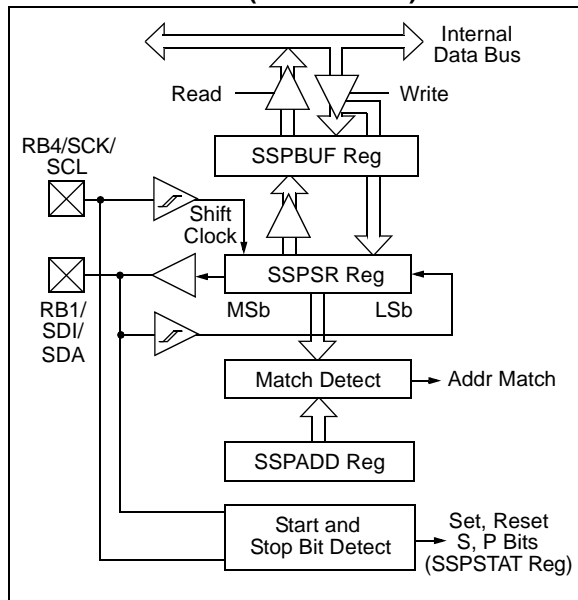
### EXAMPLE 10-1:

```
MOVWF    TRISC, W      ; Example for an 18-pin part such as the PIC16F818/819
IORLW    0x18           ; Ensures <4:3> bits are '11'
ANDLW    B'11111001'   ; Sets <2:1> as output, but will not alter other bits
                                ; User can use their own logic here, such as IORLW, XORLW and ANDLW

MOVWF    TRISC
```

The SSP module functions are enabled by setting SSP Enable bit, SSPEN (SSPCON<5>).

**FIGURE 10-5: SSP BLOCK DIAGRAM (I<sup>2</sup>C™ MODE)**



The SSP module has five registers for I<sup>2</sup>C operation:

- SSP Control Register (SSPCON)
- SSP Status Register (SSPSTAT)
- Serial Receive/Transmit Buffer (SSPBUF)
- SSP Shift Register (SSPSR) – Not directly accessible
- SSP Address Register (SSPADD)

The SSPCON register allows control of the I<sup>2</sup>C operation. Four mode selection bits (SSPCON<3:0>) allow one of the following I<sup>2</sup>C modes to be selected:

- I<sup>2</sup>C Slave mode (7-bit address)
- I<sup>2</sup>C Slave mode (10-bit address)
- I<sup>2</sup>C Slave mode (7-bit address) with Start and Stop bit interrupts enabled to support Firmware Master mode
- I<sup>2</sup>C Slave mode (10-bit address) with Start and Stop bit interrupts enabled to support Firmware Master mode
- I<sup>2</sup>C Firmware Controlled Master mode with Start and Stop bit interrupts enabled, slave is Idle

Selection of any I<sup>2</sup>C mode, with the SSPEN bit set, forces the SCL and SDA pins to be open-drain, provided these pins are programmed to inputs by setting the appropriate TRISB bits. Pull-up resistors must be provided externally to the SCL and SDA pins for proper operation of the I<sup>2</sup>C module.

Additional information on SSP I<sup>2</sup>C operation may be found in the "PIC® Mid-Range MCU Family Reference Manual" (DS33023).

## 11.2 Selecting the A/D Conversion Clock

The A/D conversion time per bit is defined as  $T_{AD}$ . The A/D conversion requires 9.0  $T_{AD}$  per 10-bit conversion. The source of the A/D conversion clock is software selectable. The seven possible options for  $T_{AD}$  are:

- 2  $T_{OSC}$
- 4  $T_{OSC}$
- 8  $T_{OSC}$
- 16  $T_{OSC}$
- 32  $T_{OSC}$
- 64  $T_{OSC}$
- Internal A/D module RC oscillator (2-6  $\mu s$ )

For correct A/D conversions, the A/D conversion clock ( $T_{AD}$ ) must be selected to ensure a minimum  $T_{AD}$  time as small as possible, but no less than 1.6  $\mu s$  and not greater than 6.4  $\mu s$ .

Table 11-1 shows the resultant  $T_{AD}$  times derived from the device operating frequencies and the A/D clock source selected.

## 11.3 Configuring Analog Port Pins

The ADCON1 and TRISA registers control the operation of the A/D port pins. The port pins that are desired as analog inputs must have their corresponding TRIS bits set (input). If the TRIS bit is cleared (output), the digital output level ( $V_{OH}$  or  $V_{OL}$ ) will be converted.

The A/D operation is independent of the state of the CHS<2:0> bits and the TRIS bits.

**Note 1:** When reading the Port register, all pins configured as analog input channels will read as cleared (a low level). Pins configured as digital inputs will convert an analog input. Analog levels on a digitally configured input will not affect the conversion accuracy.

**2:** Analog levels on any pin that is defined as a digital input (including the AN4:AN0 pins) may cause the input buffer to consume current out of the device specification.

**TABLE 11-1:  $T_{AD}$  vs. MAXIMUM DEVICE OPERATING FREQUENCIES (STANDARD DEVICES (F))**

Operation	AD Clock Source ( $T_{AD}$ )		Maximum Device Frequency
	ADCS<2>	ADCS<1:0>	
2 $T_{OSC}$	0	00	1.25 MHz
4 $T_{OSC}$	1	00	2.5 MHz
8 $T_{OSC}$	0	01	5 MHz
16 $T_{OSC}$	1	01	10 MHz
32 $T_{OSC}$	0	10	20 MHz
64 $T_{OSC}$	1	10	20 MHz
RC <sup>(1,2,3)</sup>	X	11	(Note 1)

**Note 1:** The RC source has a typical  $T_{AD}$  time of 4  $\mu s$  but can vary between 2-6  $\mu s$ .

**2:** When the device frequencies are greater than 1 MHz, the RC A/D conversion clock source is only recommended for Sleep operation.

**3:** For extended voltage devices (LF), please refer to **Section 15.0 “Electrical Characteristics”**.

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## 12.12 Watchdog Timer (WDT)

For PIC16F818/819 devices, the WDT is driven by the INTRC oscillator. When the WDT is enabled, the INTRC (31.25 kHz) oscillator is enabled. The nominal WDT period is 16 ms and has the same accuracy as the INTRC oscillator.

During normal operation, a WDT time-out generates a device Reset (Watchdog Timer Reset). If the device is in Sleep mode, a WDT time-out causes the device to wake-up and continue with normal operation (Watchdog Timer wake-up). The TO bit in the Status register will be cleared upon a Watchdog Timer time-out.

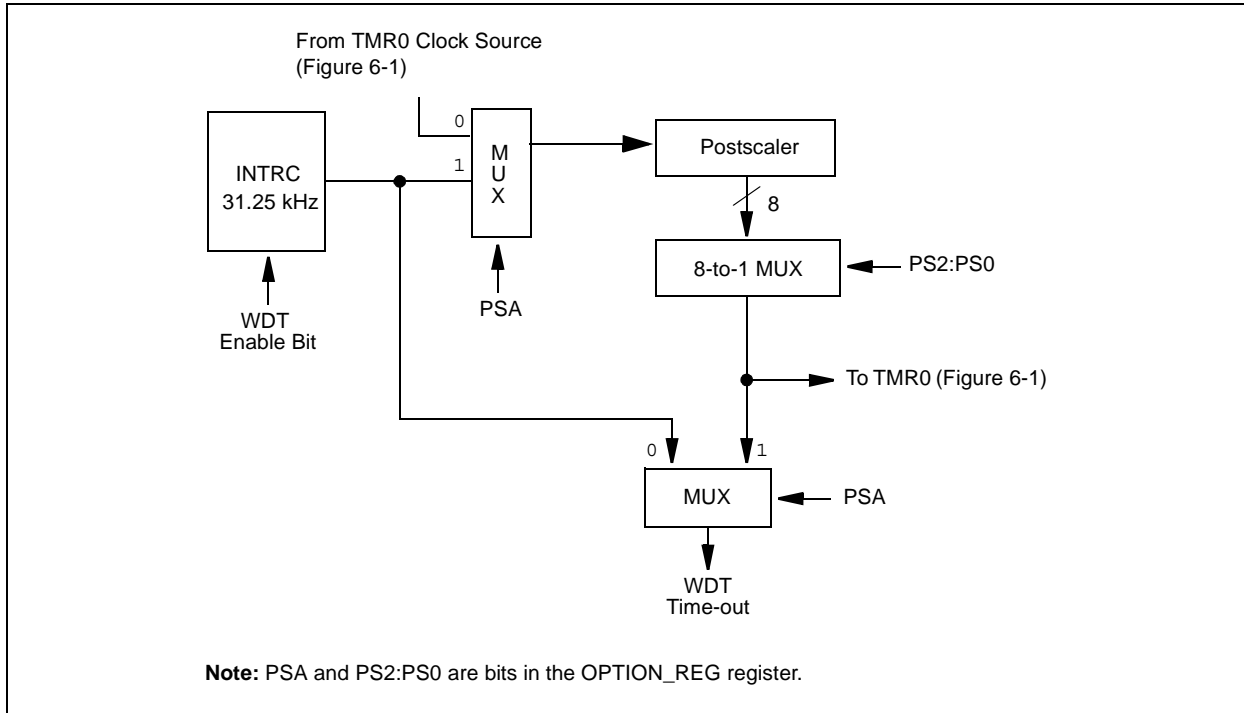
The WDT can be permanently disabled by clearing configuration bit, WDTEN (see **Section 12.1 “Configuration Bits”**).

WDT time-out period values may be found in **Section 15.0 “Electrical Characteristics”** under parameter #31. Values for the WDT prescaler (actually a postscaler but shared with the Timer0 prescaler) may be assigned using the OPTION\_REG register.

**Note 1:** The CLRWDT and SLEEP instructions clear the WDT and the postscaler if assigned to the WDT and prevent it from timing out and generating a device Reset condition.

**2:** When a CLRWDT instruction is executed and the prescaler is assigned to the WDT, the prescaler count will be cleared but the prescaler assignment is not changed.

**FIGURE 12-8: WATCHDOG TIMER BLOCK DIAGRAM**



**TABLE 12-5: SUMMARY OF WATCHDOG TIMER REGISTERS**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
81h,181h	OPTION_REG	$\overline{\text{RBPU}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
2007h	Configuration bits <sup>(1)</sup>	LVP	BOREN	MCLRE	FOSC2	$\overline{\text{PWRTE}}\overline{\text{N}}$	WDTEN	FOSC1	FOSC0

**Legend:** Shaded cells are not used by the Watchdog Timer.

**Note 1:** See Register 12-1 for operation of these bits.

## 15.0 ELECTRICAL CHARACTERISTICS

### Absolute Maximum Ratings †

Ambient temperature under bias .....	-40°C to +125°C
Storage temperature .....	-65°C to +150°C
Voltage on any pin with respect to VSS (except VDD and $\overline{\text{MCLR}}$ ) .....	-0.3V to (VDD + 0.3V)
Voltage on VDD with respect to VSS .....	-0.3 to +7.5V
Voltage on $\overline{\text{MCLR}}$ with respect to VSS ( <b>Note 2</b> ) .....	-0.3 to +14V
Total power dissipation ( <b>Note 1</b> ) .....	1W
Maximum current out of VSS pin .....	200 mA
Maximum current into VDD pin .....	200 mA
Input clamp current, I <sub>IK</sub> (V <sub>I</sub> < 0 or V <sub>I</sub> > VDD) .....	±20 mA
Output clamp current, I <sub>OK</sub> (V <sub>O</sub> < 0 or V <sub>O</sub> > VDD) .....	±20 mA
Maximum output current sunk by any I/O pin.....	25 mA
Maximum output current sourced by any I/O pin .....	25 mA
Maximum current sunk by PORTA.....	100 mA
Maximum current sourced by PORTA.....	100 mA
Maximum current sunk by PORTB.....	100 mA
Maximum current sourced by PORTB .....	100 mA

**Note 1:** Power dissipation is calculated as follows:  $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

**2:** Voltage spikes at the  $\overline{\text{MCLR}}$  pin may cause latch-up. A series resistor of greater than 1 k $\Omega$  should be used to pull  $\overline{\text{MCLR}}$  to VDD, rather than tying the pin directly to VDD.

† NOTICE: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

## 15.2 DC Characteristics: Power-Down and Supply Current

### PIC16F818/819 (Industrial, Extended)

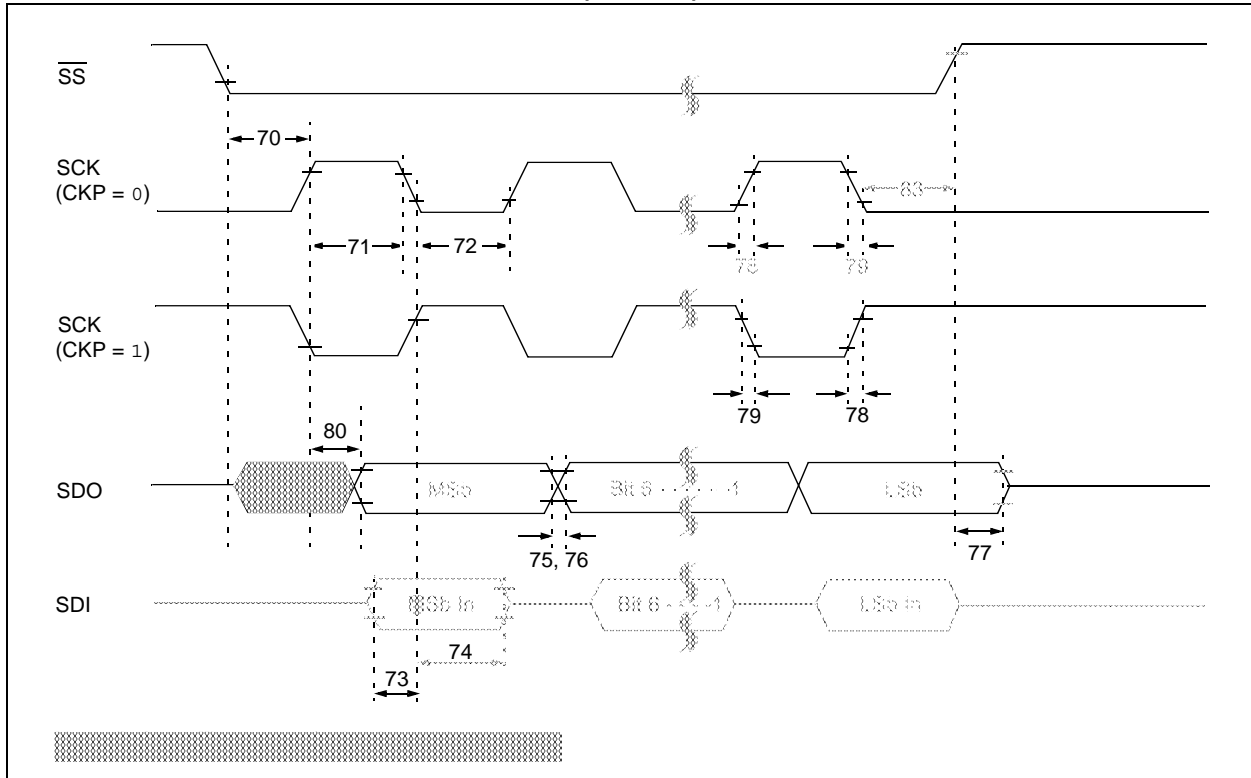
### PIC16LF818/819 (Industrial) (Continued)

PIC16LF818/819 (Industrial)		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature		-40°C ≤ TA ≤ +85°C for industrial			
PIC16F818/819 (Industrial, Extended)		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature		-40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended			
Param No.	Device	Typ	Max	Units	Conditions		
	Supply Current (IDD) <sup>(2,3)</sup>						
	PIC16LF818/819	9	20	μA	-40°C	VDD = 2.0V	FOSC = 32 kHz (LP Oscillator)
		7	15	μA	+25°C		
		7	15	μA	+85°C		
	PIC16LF818/819	16	30	μA	-40°C	VDD = 3.0V	
		14	25	μA	+25°C		
		14	25	μA	+85°C		
	All devices	32	40	μA	-40°C	VDD = 5.0V	
		26	35	μA	+25°C		
		26	35	μA	+85°C		
	Extended devices	35	53	μA	+125°C		

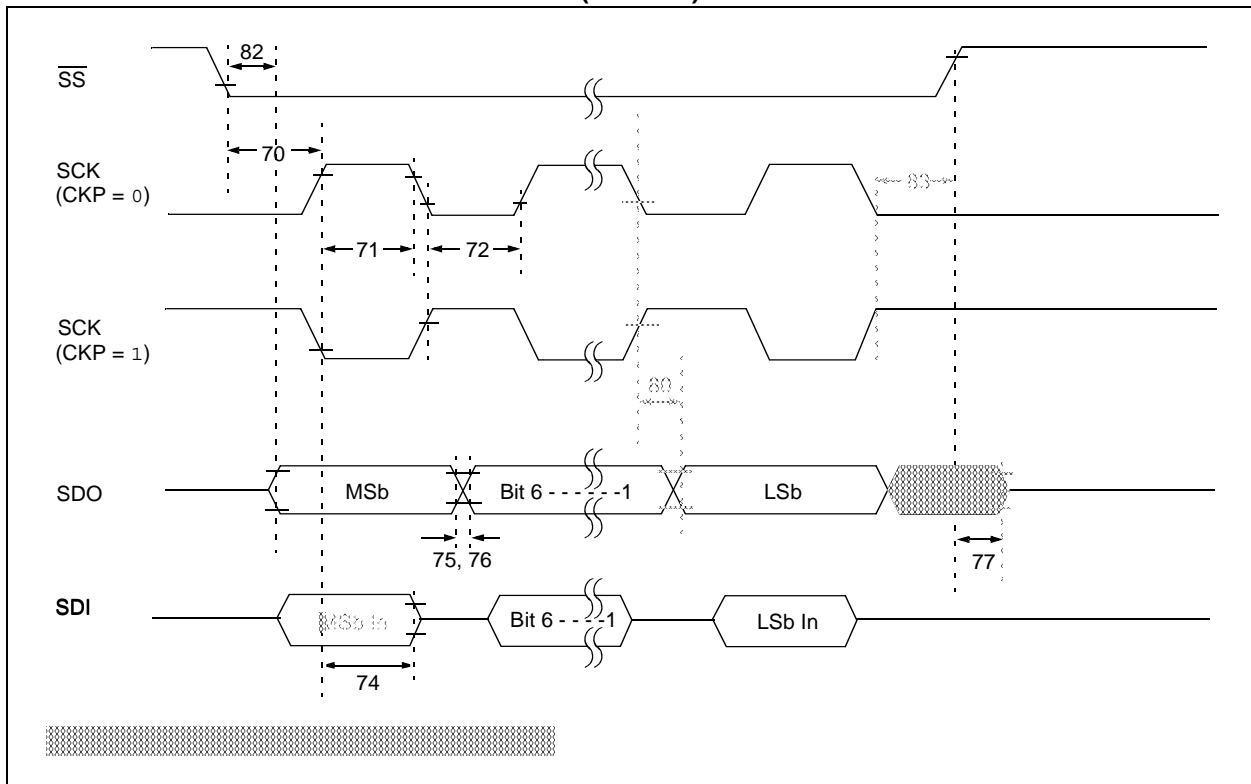
**Legend:** Shading of rows is to assist in readability of the table.

- Note 1:** The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in high-impedance state and tied to  $V_{DD}$  or  $V_{SS}$  and all features that add delta current disabled (such as WDT, Timer1 Oscillator, BOR, etc.).
- 2:** The supply current is mainly a function of operating voltage, frequency and mode. Other factors, such as I/O pin loading and switching rate, oscillator type and circuit, internal code execution pattern and temperature, also have an impact on the current consumption.  
The test conditions for all  $I_{DD}$  measurements in active operation mode are:  
 $\text{OSC1}$  = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to  $V_{DD}$ ;  
 $\text{MCLR} = V_{DD}$ ; WDT enabled/disabled as specified.
- 3:** For RC oscillator configurations, current through  $R_{EXT}$  is not included. The current through the resistor can be estimated by the formula  $I_r = V_{DD}/2R_{EXT}$  (mA) with  $R_{EXT}$  in  $k\Omega$ .

**FIGURE 15-12: SPI SLAVE MODE TIMING (CKE = 0)**

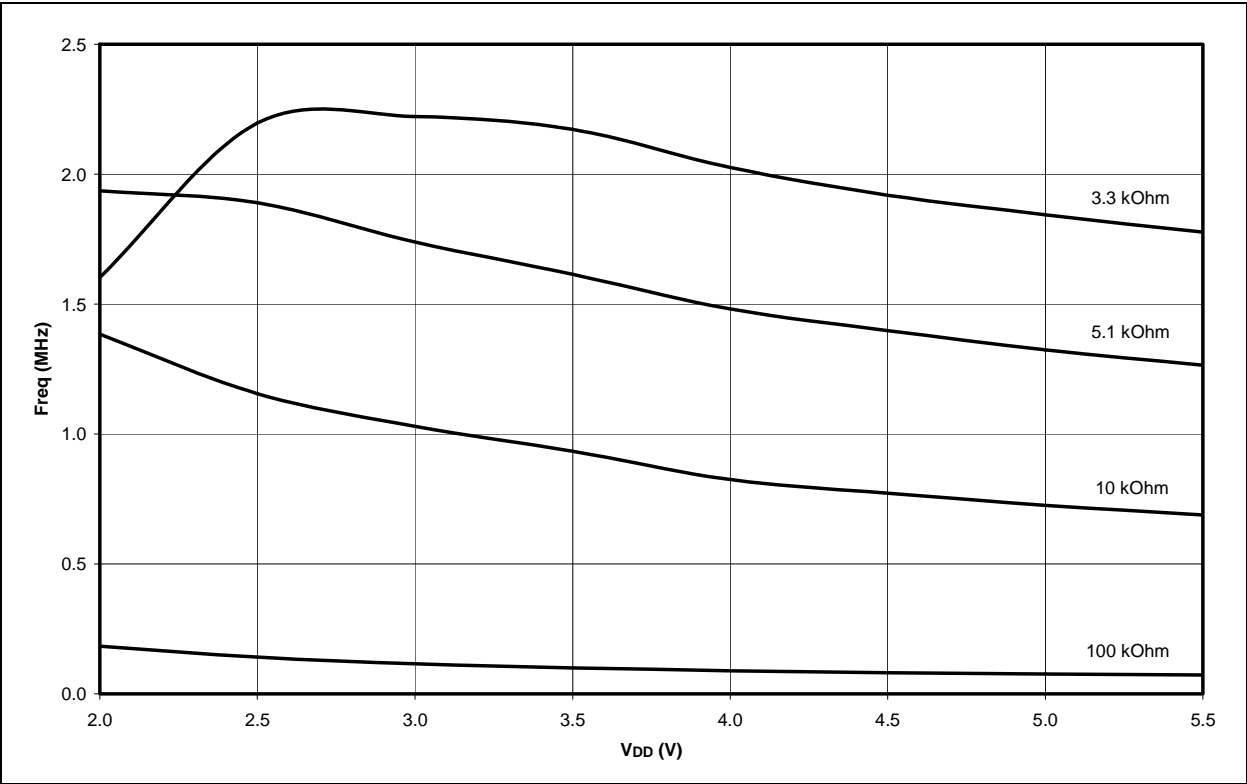


**FIGURE 15-13: SPI SLAVE MODE TIMING (CKE = 1)**

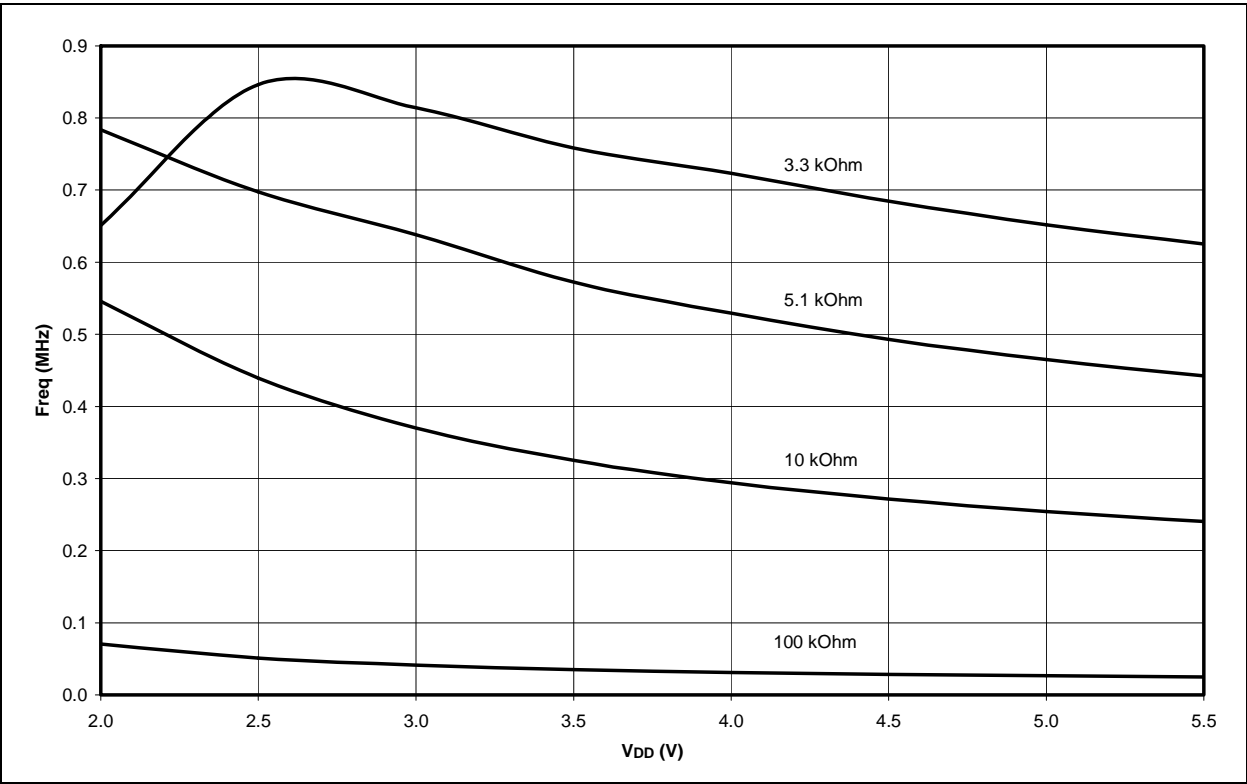


# PIC16F818/819

**FIGURE 16-11: AVERAGE Fosc vs. VDD FOR VARIOUS VALUES OF R (RC MODE, C = 100 pF, +25°C)**



**FIGURE 16-12: AVERAGE Fosc vs. VDD FOR VARIOUS VALUES OF R (RC MODE, C = 300 pF, +25°C)**



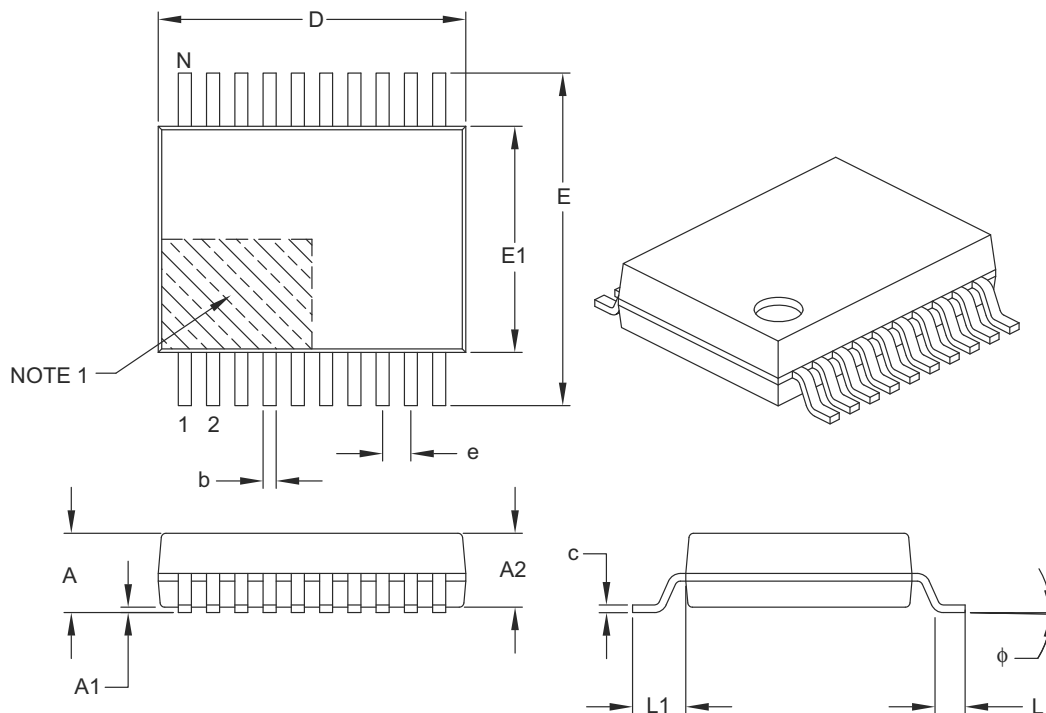




# PIC16F818/819

## 20-Lead Plastic Shrink Small Outline (SS) – 5.30 mm Body [SSOP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension Limits			MIN	NOM	MAX
Number of Pins	N		20		
Pitch	e		0.65 BSC		
Overall Height	A		–	–	2.00
Molded Package Thickness	A2		1.65	1.75	1.85
Standoff	A1		0.05	–	–
Overall Width	E		7.40	7.80	8.20
Molded Package Width	E1		5.00	5.30	5.60
Overall Length	D		6.90	7.20	7.50
Foot Length	L		0.55	0.75	0.95
Footprint	L1		1.25 REF		
Lead Thickness	c		0.09	–	0.25
Foot Angle	φ		0°	4°	8°
Lead Width	b		0.22	–	0.38

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.20 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-072B

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# PIC16F818/819

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NOTES:

PIC16F818/819 PRODUCT IDENTIFICATION SYSTEM

To order or obtain information, e.g., on pricing or delivery, refer to the factory or the listed sales office.

<u>PART NO.</u>	<u>X</u>	<u>/XX</u>	<u>XXX</u>
Device	Temperature Range	Package	Pattern
Device	PIC16F818: Standard VDD range PIC16F818T: (Tape and Reel) PIC16LF818: Extended VDD range		
Temperature Range	- = 0°C to +70°C I = -40°C to +85°C (Industrial) E = -40°C to +125°C (Extended)		
Package	P = PDIP SO = SOIC SS = SSOP ML = QFN		
Pattern	QTP, SQTP, ROM Code (factory specified) or Special Requirements. Blank for OTP and Windowed devices.		

**Examples:**

a) PIC16LF818-I/P = Industrial temp., PDIP package, Extended VDD limits.

b) PIC16F818-I/SO = Industrial temp., SOIC package, normal VDD limits.

**Note 1:** F = CMOS Flash  
LF = Low-Power CMOS Flash

**Note 2:** T = in tape and reel – SOIC, SSOP packages only.

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