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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	10MHz
Connectivity	I ² C, SPI
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	16
Program Memory Size	3.5KB (2K x 14)
Program Memory Type	FLASH
EEPROM Size	256 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 5x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf819t-i-sog

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NOTES:

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2.2.2.3 INTCON Register

The INTCON register is a readable and writable register that contains various enable and flag bits for the TMR0 register overflow, RB port change and external RB0/INT pin interrupts.

Note: Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the Global Interrupt Enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-3: INTCON: INTERRUPT CONTROL REGISTER (ADDRESS 0Bh, 8Bh, 10Bh, 18Bh)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x
GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF

bit 7

bit 0

- bit 7 **GIE:** Global Interrupt Enable bit
1 = Enables all unmasked interrupts
0 = Disables all interrupts
- bit 6 **PEIE:** Peripheral Interrupt Enable bit
1 = Enables all unmasked peripheral interrupts
0 = Disables all peripheral interrupts
- bit 5 **TMR0IE:** TMR0 Overflow Interrupt Enable bit
1 = Enables the TMR0 interrupt
0 = Disables the TMR0 interrupt
- bit 4 **INTE:** RB0/INT External Interrupt Enable bit
1 = Enables the RB0/INT external interrupt
0 = Disables the RB0/INT external interrupt
- bit 3 **RBIE:** RB Port Change Interrupt Enable bit
1 = Enables the RB port change interrupt
0 = Disables the RB port change interrupt
- bit 2 **TMR0IF:** TMR0 Overflow Interrupt Flag bit
1 = TMR0 register has overflowed (must be cleared in software)
0 = TMR0 register did not overflow
- bit 1 **INTF:** RB0/INT External Interrupt Flag bit
1 = The RB0/INT external interrupt occurred (must be cleared in software)
0 = The RB0/INT external interrupt did not occur
- bit 0 **RBIF:** RB Port Change Interrupt Flag bit
A mismatch condition will continue to set flag bit RBIF. Reading PORTB will end the mismatch condition and allow flag bit RBIF to be cleared.
1 = At least one of the RB7:RB4 pins changed state (must be cleared in software)
0 = None of the RB7:RB4 pins have changed state

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

4.5.3 OSCILLATOR CONTROL REGISTER

The OSCCON register (Register 4-2) controls several aspects of the system clock's operation.

The Internal Oscillator Select bits, IRCF2:IRCF0, select the frequency output of the internal oscillator block that is used to drive the system clock. The choices are the INTRC source (31.25 kHz), the INTOSC source (8 MHz) or one of the six frequencies derived from the INTOSC postscaler (125 kHz to 4 MHz). Changing the configuration of these bits has an immediate change on the multiplexor's frequency output.

4.5.4 MODIFYING THE IRCF BITS

The IRCF bits can be modified at any time regardless of which clock source is currently being used as the system clock. The internal oscillator allows users to change the frequency during run time. This is achieved by modifying the IRCF bits in the OSCCON register. The sequence of events that occur after the IRCF bits are modified is dependent upon the initial value of the IRCF bits before they are modified. If the INTRC (31.25 kHz, IRCF<2:0> = 000) is running and the IRCF bits are modified to any other value than '000', a 4 ms (approx.) clock switch delay is turned on. Code execution continues at a higher than expected frequency while the new frequency stabilizes. Time sensitive code should wait for the IOFS bit in the OSCCON register to become set before continuing. This bit can be monitored to ensure that the frequency is stable before using the system clock in time critical applications.

If the IRCF bits are modified while the internal oscillator is running at any other frequency than INTRC (31.25 kHz, IRCF<2:0> ≠ 000), there is no need for a 4 ms (approx.) clock switch delay. The new INTOSC frequency will be stable immediately after the **eight** falling edges. The IOFS bit will remain set after clock switching occurs.

Note: Caution must be taken when modifying the IRCF bits using BCF or BSF instructions. It is possible to modify the IRCF bits to a frequency that may be out of the VDD specification range; for example, VDD = 2.0V and IRCF = 111 (8 MHz).

4.5.5 CLOCK TRANSITION SEQUENCE WHEN THE IRCF BITS ARE MODIFIED

Following are three different sequences for switching the internal RC oscillator frequency.

- Clock before switch: 31.25 kHz (IRCF<2:0> = 000)
 1. IRCF bits are modified to an INTOSC/INTOSC postscaler frequency.
 2. The clock switching circuitry waits for a falling edge of the current clock, at which point CLKO is held low.
 3. The clock switching circuitry then waits for eight falling edges of requested clock, after which it switches CLKO to this new clock source.
 4. The IOFS bit is clear to indicate that the clock is unstable and a 4 ms (approx.) delay is started. Time dependent code should wait for IOFS to become set.
 5. Switchover is complete.
- Clock before switch: One of INTOSC/INTOSC postscaler (IRCF<2:0> ≠ 000)
 1. IRCF bits are modified to INTRC (IRCF<2:0> = 000).
 2. The clock switching circuitry waits for a falling edge of the current clock, at which point CLKO is held low.
 3. The clock switching circuitry then waits for eight falling edges of requested clock, after which it switches CLKO to this new clock source.
 4. Oscillator switchover is complete.
- Clock before switch: One of INTOSC/INTOSC postscaler (IRCF<2:0> ≠ 000)
 1. IRCF bits are modified to a different INTOSC/INTOSC postscaler frequency.
 2. The clock switching circuitry waits for a falling edge of the current clock, at which point CLKO is held low.
 3. The clock switching circuitry then waits for eight falling edges of requested clock, after which it switches CLKO to this new clock source.
 4. The IOFS bit is set.
 5. Oscillator switchover is complete.

5.2 PORTB and the TRISB Register

PORTB is an 8-bit wide, bidirectional port. The corresponding data direction register is TRISB. Setting a TRISB bit (= 1) will make the corresponding PORTB pin an input (i.e., put the corresponding output driver in a high-impedance mode). Clearing a TRISB bit (= 0) will make the corresponding PORTB pin an output (i.e., put the contents of the output latch on the selected pin).

Each of the PORTB pins has a weak internal pull-up. A single control bit can turn on all the pull-ups. This is performed by clearing bit RBPU (OPTION_REG<7>). The weak pull-up is automatically turned off when the port pin is configured as an output. The pull-ups are disabled on a Power-on Reset.

Four of PORTB's pins, RB7:RB4, have an interrupt-on-change feature. Only pins configured as inputs can cause this interrupt to occur (i.e., any RB7:RB4 pin configured as an output is excluded from the interrupt-on-change comparison). The input pins (of RB7:RB4) are compared with the old value latched on the last read of PORTB. The "mismatch" outputs of RB7:RB4 are ORed together to generate the RB Port Change Interrupt with Flag bit, RBIF (INTCON<0>).

This interrupt can wake the device from Sleep. The user, in the Interrupt Service Routine, can clear the interrupt in the following manner:

- a) Any read or write of PORTB. This will end the mismatch condition.
- b) Clear flag bit RBIF.

A mismatch condition will continue to set flag bit RBIF. Reading PORTB will end the mismatch condition and allow flag bit RBIF to be cleared.

The interrupt-on-change feature is recommended for wake-up on key depression operation and operations where PORTB is only used for the interrupt-on-change feature. Polling of PORTB is not recommended while using the interrupt-on-change feature.

RB0/INT is an external interrupt input pin and is configured using the INTEDG bit (OPTION_REG<6>).

PORTB is multiplexed with several peripheral functions (see Table 5-3). PORTB pins have Schmitt Trigger input buffers.

When enabling peripheral functions, care should be taken in defining TRIS bits for each PORTB pin. Some peripherals override the TRIS bit to make a pin an output, while other peripherals override the TRIS bit to make a pin an input. Since the TRIS bit override is in effect while the peripheral is enabled, read-modify-write instructions (BSF, BCF, XORWF) with TRISB as the destination should be avoided. The user should refer to the corresponding peripheral section for the correct TRIS bit settings.

7.6 Timer1 Oscillator

A crystal oscillator circuit is built-in between pins T1OSI (input) and T1OSO (amplifier output). It is enabled by setting control bit, T1OSCEN (T1CON<3>). The oscillator is a low-power oscillator, rated up to 32.768 kHz. It will continue to run during Sleep. It is primarily intended for a 32 kHz crystal. The circuit for a typical LP oscillator is shown in Figure 7-3. Table 7-1 shows the capacitor selection for the Timer1 oscillator.

The user must provide a software time delay to ensure proper oscillator start-up.

Note: The Timer1 oscillator shares the T1OSI and T1OSO pins with the PGD and PGC pins used for programming and debugging.

When using the Timer1 oscillator, In-Circuit Serial Programming™ (ICSP™) may not function correctly (high-voltage or low-voltage) or the In-Circuit Debugger (ICD) may not communicate with the controller. As a result of using either ICSP or ICD, the Timer1 crystal may be damaged.

If ICSP or ICD operations are required, the crystal should be disconnected from the circuit (disconnect either lead) or installed after programming. The oscillator loading capacitors may remain in-circuit during ICSP or ICD operation.

FIGURE 7-3: EXTERNAL COMPONENTS FOR THE TIMER1 LP OSCILLATOR

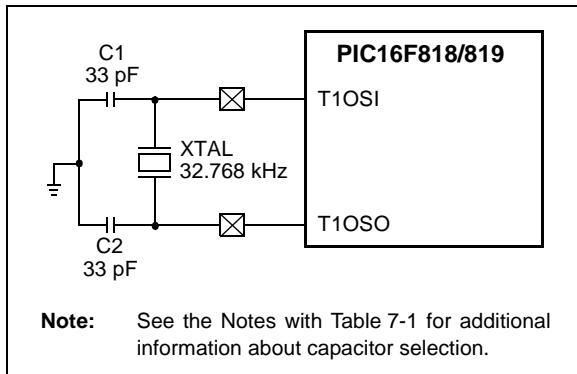


TABLE 7-1: CAPACITOR SELECTION FOR THE TIMER1 OSCILLATOR

Osc Type	Freq	C1	C2
LP	32 kHz	33 pF	33 pF

Note 1: Microchip suggests this value as a starting point in validating the oscillator circuit.

2: Higher capacitance increases the stability of the oscillator but also increases the start-up time.

3: Since each resonator/crystal has its own characteristics, the user should consult the resonator/crystal manufacturer for appropriate values of external components.

4: Capacitor values are for design guidance only.

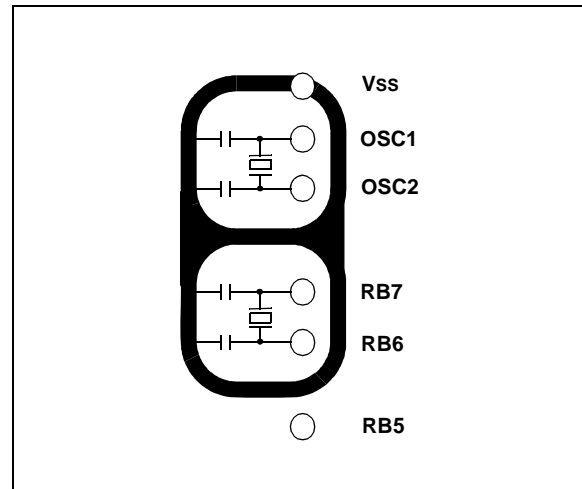
7.7 Timer1 Oscillator Layout Considerations

The Timer1 oscillator circuit draws very little power during operation. Due to the low-power nature of the oscillator, it may also be sensitive to rapidly changing signals in close proximity.

The oscillator circuit, shown in Figure 7-3, should be located as close as possible to the microcontroller. There should be no circuits passing within the oscillator circuit boundaries other than VSS or VDD.

If a high-speed circuit must be located near the oscillator, a grounded guard ring around the oscillator circuit, as shown in Figure 7-4, may be helpful when used on a single-sided PCB or in addition to a ground plane.

FIGURE 7-4: OSCILLATOR CIRCUIT WITH GROUNDED GUARD RING



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EXAMPLE 7-3: IMPLEMENTING A REAL-TIME CLOCK USING A TIMER1 INTERRUPT SERVICE

```

RTCinit    BANKSEL    TMR1H
           MOVLW      0x80          ; Preload TMR1 register pair
           MOVWF      TMR1H        ; for 1 second overflow
           CLRF       TMR1L
           MOVLW      b'00001111'  ; Configure for external clock,
           MOVWF      T1CON        ; Asynchronous operation, external oscillator
           CLRF       secs         ; Initialize timekeeping registers
           CLRF       mins
           MOVLW      .12
           MOVWF      hours
           BANKSEL    PIE1
           BSF        PIE1, TMR1IE ; Enable Timer1 interrupt
           RETURN

RTCisr     BANKSEL    TMR1H
           BSF        TMR1H, 7      ; Preload for 1 sec overflow
           BCF        PIR1, TMR1IF  ; Clear interrupt flag
           INCF       secs, F       ; Increment seconds
           MOVF       secs, w
           SUBLW      .60
           BTFS      STATUS, Z      ; 60 seconds elapsed?
           RETURN          ; No, done
           CLRF       seconds      ; Clear seconds
           INCF       mins, f       ; Increment minutes
           MOVF       mins, w
           SUBLW      .60
           BTFS      STATUS, Z      ; 60 seconds elapsed?
           RETURN          ; No, done
           CLRF       mins         ; Clear minutes
           INCF       hours, f      ; Increment hours
           MOVF       hours, w
           SUBLW      .24
           BTFS      STATUS, Z      ; 24 hours elapsed?
           RETURN          ; No, done
           CLRF       hours        ; Clear hours
           RETURN          ; Done
    
```

TABLE 7-2: REGISTERS ASSOCIATED WITH TIMER1 AS A TIMER/COUNTER

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
0Bh,8Bh,10Bh,18Bh	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	—	ADIF	—	—	SSPIF	CCP1IF	TMR2IF	TMR1IF	-0-- 0000	-0-- 0000
8Ch	PIE1	—	ADIE	—	—	SSPIE	CCP1IE	TMR2IE	TMR1IE	-0-- 0000	-0-- 0000
0Eh	TMR1L	Holding Register for the Least Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
0Fh	TMR1H	Holding Register for the Most Significant Byte of the 16-bit TMR1 Register								xxxx xxxx	uuuu uuuu
10h	T1CON	—	—	T1CKPS1	T1CKPS0	T1OSCEN	T1SYNC	TMR1CS	TMR1ON	--00 0000	--uu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented, read as '0'. Shaded cells are not used by the Timer1 module.

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9.3 PWM Mode

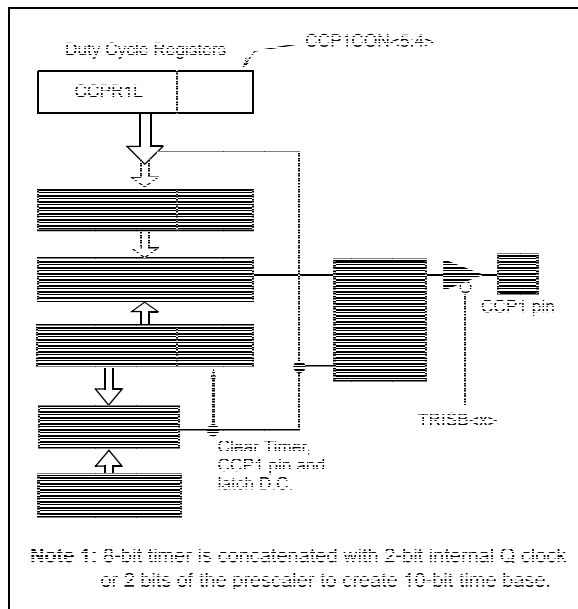
In Pulse-Width Modulation (PWM) mode, the CCP1 pin produces up to a 10-bit resolution PWM output. Since the CCP1 pin is multiplexed with the PORTB data latch, the TRISB<x> bit must be cleared to make the CCP1 pin an output.

Note: Clearing the CCP1CON register will force the CCP1 PWM output latch to the default low level. This is not the PORTB I/O data latch.

Figure 9-3 shows a simplified block diagram of the CCP module in PWM mode.

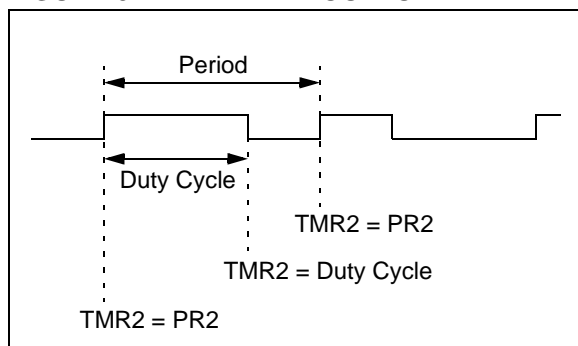
For a step by step procedure on how to set up the CCP module for PWM operation, see **Section 9.3.3 “Setup for PWM Operation”**.

FIGURE 9-3: SIMPLIFIED PWM BLOCK DIAGRAM



A PWM output (Figure 9-4) has a time base (period) and a time that the output stays high (duty cycle). The frequency of the PWM is the inverse of the period (1/period).

FIGURE 9-4: PWM OUTPUT



9.3.1 PWM PERIOD

The PWM period is specified by writing to the PR2 register. The PWM period can be calculated using the following formula.

EQUATION 9-1:

$$\text{PWM Period} = [(PR2) + 1] \cdot 4 \cdot T_{osc} \cdot (\text{TMR2 Prescale Value})$$

PWM frequency is defined as $1/[\text{PWM period}]$.

When TMR2 is equal to PR2, the following three events occur on the next increment cycle:

- TMR2 is cleared
- The CCP1 pin is set (exception: if PWM duty cycle = 0%, the CCP1 pin will not be set)
- The PWM duty cycle is latched from CCPR1L into CCPR1H

Note: The Timer2 postscaler (see **Section 8.0 “Timer2 Module”**) is not used in the determination of the PWM frequency. The postscaler could be used to have a servo update rate at a different frequency than the PWM output.

9.3.2 PWM DUTY CYCLE

The PWM duty cycle is specified by writing to the CCPR1L register and to the CCP1CON<5:4> bits. Up to 10-bit resolution is available. The CCPR1L contains the eight MSBs and the CCP1CON<5:4> contains the two LSbs. This 10-bit value is represented by CCPR1L:CCP1CON<5:4>. The following equation is used to calculate the PWM duty cycle in time.

EQUATION 9-2:

$$\text{PWM Duty Cycle} = (\text{CCPR1L:CCP1CON<5:4>}) \cdot T_{osc} \cdot (\text{TMR2 Prescale Value})$$

CCPR1L and CCP1CON<5:4> can be written to at any time but the duty cycle value is not latched into CCPR1H until after a match between PR2 and TMR2 occurs (i.e., the period is complete). In PWM mode, CCPR1H is a read-only register.

The CCPR1H register and a 2-bit internal latch are used to double-buffer the PWM duty cycle. This double-buffering is essential for glitchless PWM operation.

When the CCPR1H and 2-bit latch match TMR2, concatenated with an internal 2-bit Q clock or 2 bits of the TMR2 prescaler, the CCP1 pin is cleared.

The ADRESH:ADRESL registers contain the result of the A/D conversion. When the A/D conversion is complete, the result is loaded into the A/D Result register pair, the GO/DONE bit (ADCON0<2>) is cleared and A/D Interrupt Flag bit, ADIF, is set. The block diagram of the A/D module is shown in Figure 11-1.

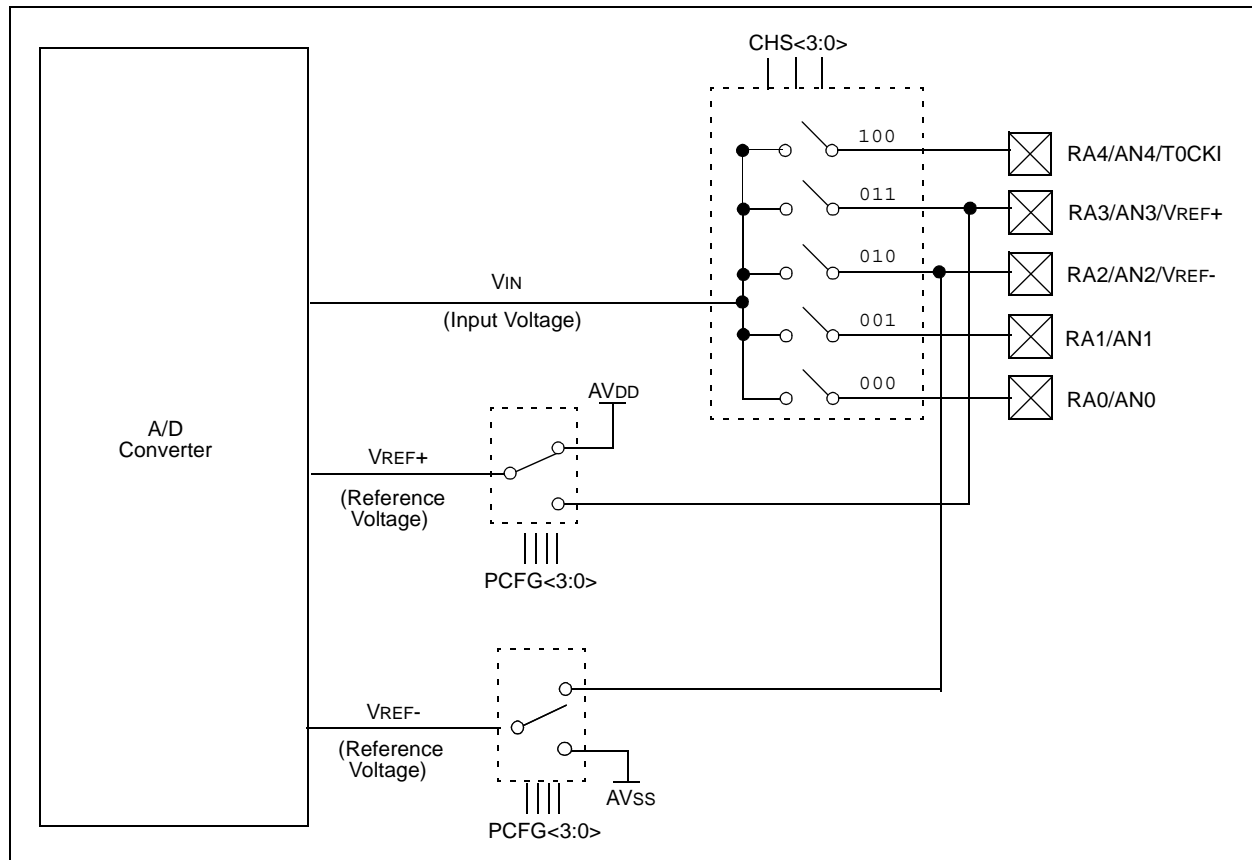
After the A/D module has been configured as desired, the selected channel must be acquired before the conversion is started. The analog input channels must have their corresponding TRIS bits selected as inputs.

To determine sample time, see **Section 11.1 “A/D Acquisition Requirements”**. After this sample time has elapsed, the A/D conversion can be started.

These steps should be followed for doing an A/D conversion:

1. Configure the A/D module:
 - Configure analog pins/voltage reference and digital I/O (ADCON1)
 - Select A/D input channel (ADCON0)
 - Select A/D conversion clock (ADCON0)
 - Turn on A/D module (ADCON0)
2. Configure A/D interrupt (if desired):
 - Clear ADIF bit
 - Set ADIE bit
 - Set GIE bit
3. Wait the required acquisition time.
4. Start conversion:
 - Set GO/DONE bit (ADCON0)
5. Wait for A/D conversion to complete by either:
 - Polling for the GO/DONE bit to be cleared (with interrupts disabled); OR
 - Waiting for the A/D interrupt
6. Read A/D Result register pair (ADRESH:ADRESL), clear bit ADIF if required.
7. For next conversion, go to step 1 or step 2 as required. The A/D conversion time per bit is defined as TAD. A minimum wait of 2 TAD is required before the next acquisition starts.

FIGURE 11-1: A/D BLOCK DIAGRAM



11.1 A/D Acquisition Requirements

For the A/D converter to meet its specified accuracy, the charge holding capacitor (CHOLD) must be allowed to fully charge to the input channel voltage level. The analog input model is shown in Figure 11-2. The source impedance (R_s) and the internal sampling switch (R_{ss}) impedance directly affect the time required to charge the capacitor CHOLD. The sampling switch (R_{ss}) impedance varies over the device voltage (V_{DD}), see Figure 11-2. **The maximum recommended impedance for analog sources is 2.5 k Ω .** As the impedance is decreased, the acquisition time may be decreased.

After the analog input channel is selected (changed), this acquisition must be done before the conversion can be started.

To calculate the minimum acquisition time, Equation 11-1 may be used. This equation assumes that 1/2 LSb error is used (1024 steps for the A/D). The 1/2 LSb error is the maximum error allowed for the A/D to meet its specified resolution.

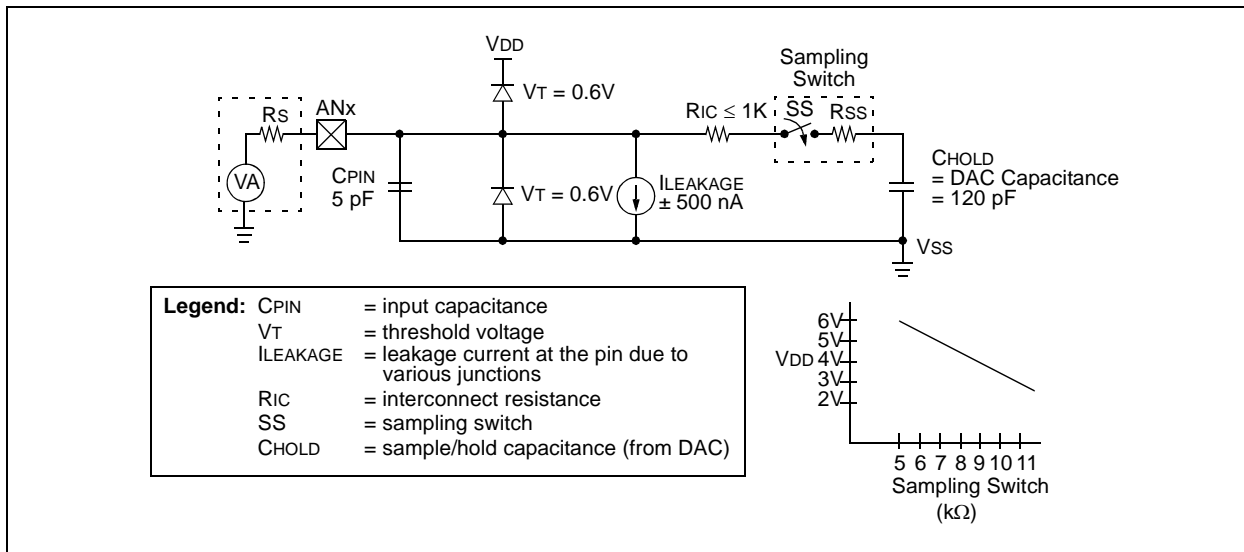
To calculate the minimum acquisition time, T_{ACQ} , see the “PIC® Mid-Range MCU Family Reference Manual” (DS33023).

EQUATION 11-1: ACQUISITION TIME

$$\begin{aligned}
 T_{ACQ} &= \text{Amplifier Settling Time} + \text{Hold Capacitor Charging Time} + \text{Temperature Coefficient} \\
 &= T_{AMP} + T_C + T_{COFF} \\
 &= 2 \mu s + T_C + [(\text{Temperature} - 25^\circ C)(0.05 \mu s / ^\circ C)] \\
 T_C &= CHOLD (R_{IC} + R_{SS} + R_s) \ln(1/2047) \\
 &= -120 \text{ pF} (1 \text{ k}\Omega + 7 \text{ k}\Omega + 10 \text{ k}\Omega) \ln(0.0004885) \\
 &= 16.47 \mu s \\
 T_{ACQ} &= 2 \mu s + 16.47 \mu s + [(50^\circ C - 25^\circ C)(0.05 \mu s / ^\circ C)] \\
 &= 19.72 \mu s
 \end{aligned}$$

- Note 1:** The reference voltage (V_{REF}) has no effect on the equation since it cancels itself out.
- 2:** The charge holding capacitor (CHOLD) is not discharged after each conversion.
- 3:** The maximum recommended impedance for analog sources is 10 k Ω . This is required to meet the pin leakage specification.
- 4:** After a conversion has completed, a 2.0 T_{AD} delay must complete before acquisition can begin again. During this time, the holding capacitor is not connected to the selected A/D input channel.

FIGURE 11-2: ANALOG INPUT MODEL



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TABLE 12-4: INITIALIZATION CONDITIONS FOR ALL REGISTERS

Register	Power-on Reset, Brown-out Reset	MCLR Reset, WDT Reset	Wake-up via WDT or Interrupt
W	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	N/A	N/A	N/A
TMR0	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	0000h	0000h	PC + 1 ⁽²⁾
STATUS	0001 1xxx	000q quuu ⁽³⁾	uuuq quuu ⁽³⁾
FSR	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTA	xxx0 0000	uuu0 0000	uuuu uuuu
PORTB	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCLATH	---0 0000	---0 0000	---u uuuu
INTCON	0000 000x	0000 000u	uuuu uuuu ⁽¹⁾
PIR1	-0-- 0000	-0-- 0000	-u-- uuuu ⁽¹⁾
PIR2	---0 ----	---0 ----	---u ---- ⁽¹⁾
TMR1L	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR1H	xxxx xxxx	uuuu uuuu	uuuu uuuu
T1CON	--00 0000	--uu uuuu	--uu uuuu
TMR2	0000 0000	0000 0000	uuuu uuuu
T2CON	-000 0000	-000 0000	-uuu uuuu
SSPBUF	xxxx xxxx	uuuu uuuu	uuuu uuuu
SSPCON	0000 0000	0000 0000	uuuu uuuu
CCPR1L	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR1H	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP1CON	--00 0000	--00 0000	--uu uuuu
ADRESH	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON0	0000 00-0	0000 00-0	uuuu uu-u
OPTION_REG	1111 1111	1111 1111	uuuu uuuu
TRISA	1111 1111	1111 1111	uuuu uuuu
TRISB	1111 1111	1111 1111	uuuu uuuu
PIE1	-0-- 0000	-0-- 0000	-u-- uuuu
PIE2	---0 ----	---0 ----	---u ----
PCON	---- -qqr	---- -uu	---- -uu
OSCCON	-000 -0--	-000 -0--	-uuu -u--
OSCTUNE	--00 0000	--00 0000	--uu uuuu
PR2	1111 1111	1111 1111	1111 1111
SSPADD	0000 0000	0000 0000	uuuu uuuu
SSPSTAT	0000 0000	0000 0000	uuuu uuuu
ADRESL	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON1	00-- 0000	00-- 0000	uu-- uuuu
EEDATA	xxxx xxxx	uuuu uuuu	uuuu uuuu
EEADR	xxxx xxxx	uuuu uuuu	uuuu uuuu
EEDATH	--xx xxxx	--uu uuuu	--uu uuuu
EEADRH	---- -xxx	---- -uuu	---- -uuu
EECON1	x--x x000	u--x u000	u--u uuuu
EECON2	---- ----	---- ----	---- ----

Legend: u = unchanged, x = unknown, - = unimplemented bit, read as '0', q = value depends on condition, r = reserved, maintain clear

Note 1: One or more bits in INTCON, PIR1 and PR2 will be affected (to cause wake-up).

2: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

3: See Table 12-3 for Reset value for specific conditions.

13.2 Instruction Descriptions

ADDLW **Add Literal and W**

Syntax: [*label*] ADDLW *k*

Operands: $0 \leq k \leq 255$

Operation: $(W) + k \rightarrow (W)$

Status Affected: C, DC, Z

Description: The contents of the W register are added to the eight-bit literal 'k' and the result is placed in the W register.

ANDWF **AND W with f**

Syntax: [*label*] ANDWF *f,d*

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(W) .AND. (f) \rightarrow (\text{destination})$

Status Affected: Z

Description: AND the W register with register 'f'. If 'd' = 0, the result is stored in the W register. If 'd' = 1, the result is stored back in register 'f'.

ADDWF **Add W and f**

Syntax: [*label*] ADDWF *f,d*

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(W) + (f) \rightarrow (\text{destination})$

Status Affected: C, DC, Z

Description: Add the contents of the W register with register 'f'. If 'd' = 0, the result is stored in the W register. If 'd' = 1, the result is stored back in register 'f'.

BCF **Bit Clear f**

Syntax: [*label*] BCF *f,b*

Operands: $0 \leq f \leq 127$
 $0 \leq b \leq 7$

Operation: $0 \rightarrow (f)$

Status Affected: None

Description: Bit 'b' in register 'f' is cleared.

ANDLW **AND Literal with W**

Syntax: [*label*] ANDLW *k*

Operands: $0 \leq k \leq 255$

Operation: $(W) .AND. (k) \rightarrow (W)$

Status Affected: Z

Description: The contents of W register are ANDed with the eight-bit literal 'k'. The result is placed in the W register.

BSF **Bit Set f**

Syntax: [*label*] BSF *f,b*

Operands: $0 \leq f \leq 127$
 $0 \leq b \leq 7$

Operation: $1 \rightarrow (f)$

Status Affected: None

Description: Bit 'b' in register 'f' is set.

PIC16F818/819

TABLE 15-8: I²C™ BUS DATA REQUIREMENTS

Param. No.	Symbol	Characteristic	Min	Max	Units	Conditions
100*	THIGH	Clock High Time	100 kHz mode	4.0	—	μs
			400 kHz mode	0.6	—	μs
			SSP Module	1.5 T _{CY}	—	
101*	TLOW	Clock Low Time	100 kHz mode	4.7	—	μs
			400 kHz mode	1.3	—	μs
			SSP Module	1.5 T _{CY}	—	
102*	TR	SDA and SCL Rise Time	100 kHz mode	—	1000	ns
			400 kHz mode	20 + 0.1 C _B	300	ns C _B is specified to be from 10-400 pF
103*	TF	SDA and SCL Fall Time	100 kHz mode	—	300	ns
			400 kHz mode	20 + 0.1 C _B	300	ns C _B is specified to be from 10-400 pF
90*	TSU:STA	Start Condition Setup Time	100 kHz mode	4.7	—	μs
			400 kHz mode	0.6	—	μs
91*	THD:STA	Start Condition Hold Time	100 kHz mode	4.0	—	μs
			400 kHz mode	0.6	—	μs
106*	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	ns
			400 kHz mode	0	0.9	μs
107*	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns
			400 kHz mode	100	—	ns
92*	TSU:STO	Stop Condition Setup Time	100 kHz mode	4.7	—	μs
			400 kHz mode	0.6	—	μs
109*	TAA	Output Valid from Clock	100 kHz mode	—	3500	ns
			400 kHz mode	—	—	ns
110*	TBUF	Bus Free Time	100 kHz mode	4.7	—	μs
			400 kHz mode	1.3	—	μs
	C _B	Bus Capacitive Loading	—	400	pF	

* These parameters are characterized but not tested.

Note 1: As a transmitter, the device must provide this internal minimum delay time to bridge the undefined region (min. 300 ns) of the falling edge of SCL to avoid unintended generation of Start or Stop conditions.

2: A Fast mode (400 kHz) I²C™ bus device can be used in a Standard mode (100 kHz) I²C bus system but the requirement, TSU:DAT ≥ 250 ns, must then be met. This will automatically be the case if the device does not stretch the LOW period of the SCL signal. If such a device does stretch the LOW period of the SCL signal, it must output the next data bit to the SDA line, T_R max. + TSU:DAT = 1000 + 250 = 1250 ns (according to the Standard mode I²C bus specification), before the SCL line is released.

**TABLE 15-9: A/D CONVERTER CHARACTERISTICS: PIC16F818/819 (INDUSTRIAL, EXTENDED)
PIC16LF818/819 (INDUSTRIAL)**

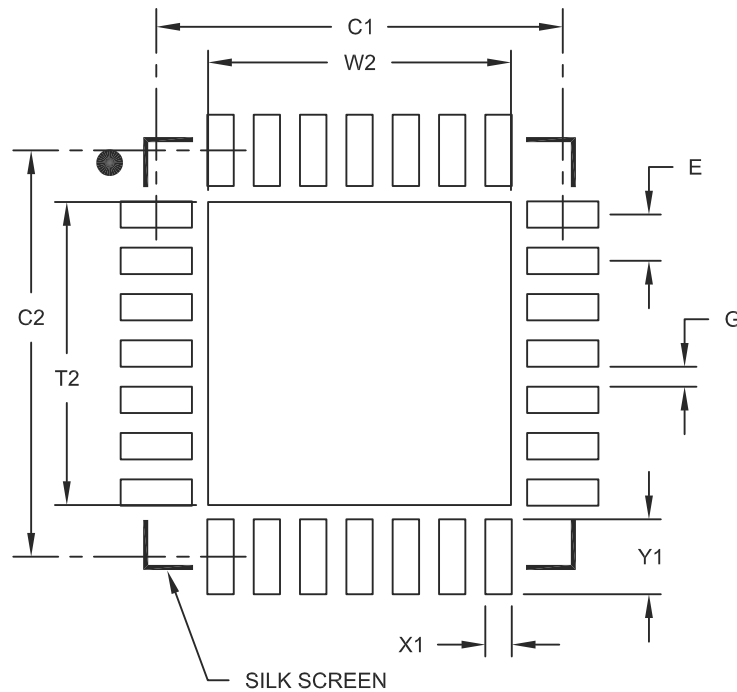
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
A01	Nr	Resolution	—	—	10-bits	bit	$V_{REF} = V_{DD} = 5.12V$, $V_{SS} \leq V_{AIN} \leq V_{REF}$
A03	EIL	Integral Linearity Error	—	—	$<\pm 1$	LSb	$V_{REF} = V_{DD} = 5.12V$, $V_{SS} \leq V_{AIN} \leq V_{REF}$
A04	EDL	Differential Linearity Error	—	—	$<\pm 1$	LSb	$V_{REF} = V_{DD} = 5.12V$, $V_{SS} \leq V_{AIN} \leq V_{REF}$
A06	EOFF	Offset Error	—	—	$<\pm 2$	LSb	$V_{REF} = V_{DD} = 5.12V$, $V_{SS} \leq V_{AIN} \leq V_{REF}$
A07	EGN	Gain Error	—	—	$<\pm 1$	LSb	$V_{REF} = V_{DD} = 5.12V$, $V_{SS} \leq V_{AIN} \leq V_{REF}$
A10	—	Monotonicity	—	guaranteed ⁽³⁾	—	—	$V_{SS} \leq V_{AIN} \leq V_{REF}$
A20	VREF	Reference Voltage ($V_{REF+} - V_{REF-}$)	2.0	—	$V_{DD} + 0.3$	V	
A21	VREF+	Reference Voltage High	$AV_{DD} - 2.5V$	—	$AV_{DD} + 0.3V$	V	
A22	VREF-	Reference Voltage Low	$AV_{SS} - 0.3V$	—	$V_{REF+} - 2.0V$	V	
A25	VAIN	Analog Input Voltage	$V_{SS} - 0.3V$	—	$V_{REF} + 0.3V$	V	
A30	ZAIN	Recommended Impedance of Analog Voltage Source	—	—	2.5	k Ω	(Note 4)
A40	IAD	A/D Conversion Current (V_{DD})	PIC16F818/819	—	220	—	μA Average current consumption when A/D is on (Note 1)
			PIC16LF818/819	—	90	—	
A50	IREF	VREF Input Current (Note 2)	—	—	5	μA	During VAIN acquisition. Based on differential of V_{HOLD} to VAIN to charge $CHOLD$, see Section 11.1 “A/D Acquisition Requirements”. During A/D conversion cycle
			—	—	150	μA	

† Data in “Typ” column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note 1:** When A/D is off, it will not consume any current other than minor leakage current. The power-down current spec includes any such leakage from the A/D module.
- 2:** VREF current is from RA3 pin or VDD pin, whichever is selected as reference input.
- 3:** The A/D conversion result never decreases with an increase in the input voltage and has no missing codes.
- 4:** Maximum allowed impedance for analog voltage source is 10 k Ω . This requires higher acquisition time.

28-Lead Plastic Quad Flat, No Lead Package (ML) – 6x6 mm Body [QFN] with 0.55 mm Contact Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			4.25
Optional Center Pad Length	T2			4.25
Contact Pad Spacing	C1		5.70	
Contact Pad Spacing	C2		5.70	
Contact Pad Width (X28)	X1			0.37
Contact Pad Length (X28)	Y1			1.00
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2105A

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