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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	13
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	68 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	A/D 4x8b
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16c711-04-so">https://www.e-xfl.com/product-detail/microchip-technology/pic16c711-04-so</a>

# PIC16C71X

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NOTES:

# PIC16C71X

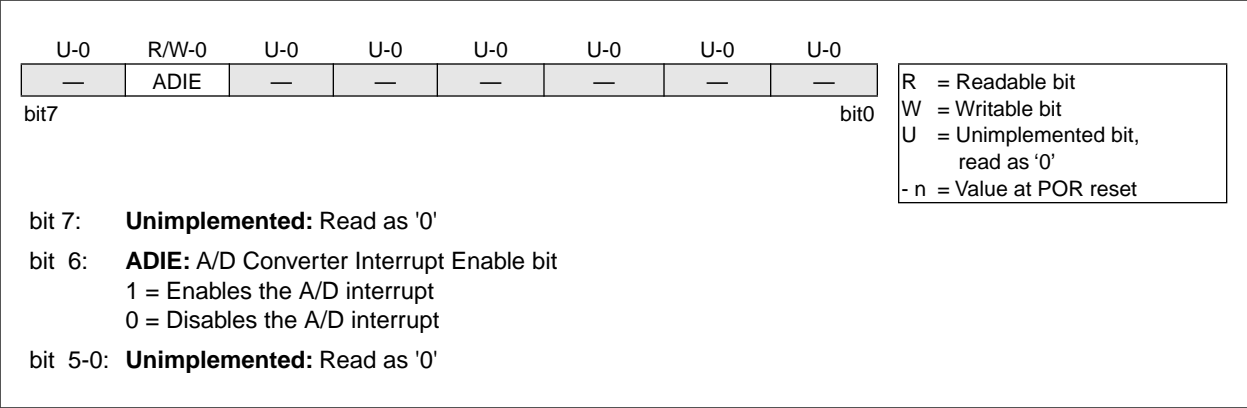
## 4.2.2.4    PIE1 REGISTER

<b>Applicable Devices</b>	710	71	711	715
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**Note:** Bit PEIE (INTCON<6>) must be set to enable any peripheral interrupt.

This register contains the individual enable bits for the Peripheral interrupts.

**FIGURE 4-10: PIE1 REGISTER (ADDRESS 8Ch)**



## 4.2.2.5 PIR1 REGISTER

<b>Applicable Devices</b>	710	71	711	715
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This register contains the individual flag bits for the Peripheral interrupts.

**Note:** Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

**FIGURE 4-11: PIR1 REGISTER (ADDRESS 0Ch)**

U-0	R/W-0	U-0	U-0	U-0	U-0	U-0	U-0
—	ADIF	—	—	—	—	—	—
bit7							bit0

bit 7: **Unimplemented:** Read as '0'

bit 6: **ADIF:** A/D Converter Interrupt Flag bit  
1 = An A/D conversion completed  
0 = The A/D conversion is not complete

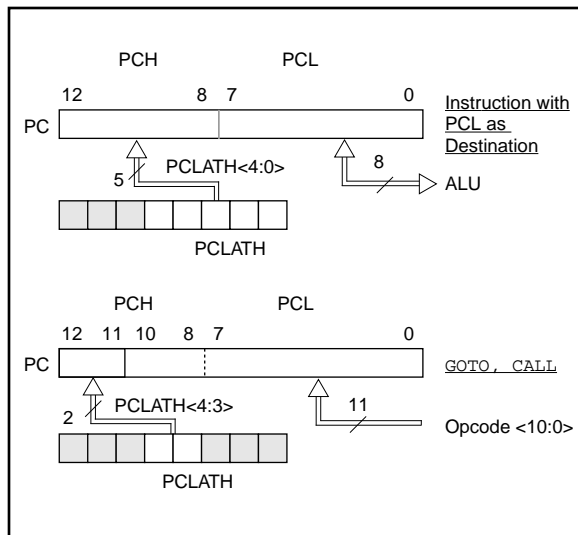
bit 5-0: **Unimplemented:** Read as '0'

R = Readable bit  
W = Writable bit  
U = Unimplemented bit, read as '0'  
- n = Value at POR reset

## 4.3 PCL and PCLATH

The program counter (PC) is 13-bits wide. The low byte comes from the PCL register, which is a readable and writable register. The upper bits (PC<12:8>) are not readable, but are indirectly writable through the PCLATH register. On any reset, the upper bits of the PC will be cleared. Figure 4-14 shows the two situations for the loading of the PC. The upper example in the figure shows how the PC is loaded on a write to PCL (PCLATH<4:0> → PCH). The lower example in the figure shows how the PC is loaded during a CALL or GOTO instruction (PCLATH<4:3> → PCH).

**FIGURE 4-14: LOADING OF PC IN DIFFERENT SITUATIONS**



### 4.3.1 COMPUTED GOTO

A computed GOTO is accomplished by adding an offset to the program counter (`ADDWF PCL`). When doing a table read using a computed GOTO method, care should be exercised if the table location crosses a PCL memory boundary (each 256 byte block). Refer to the application note "Implementing a Table Read" (AN556).

### 4.3.2 STACK

The PIC16CXX family has an 8 level deep x 13-bit wide hardware stack. The stack space is not part of either program or data space and the stack pointer is not readable or writable. The PC is PUSHed onto the stack when a CALL instruction is executed or an interrupt causes a branch. The stack is POPed in the event of a RETURN, RETLW or a RETFIE instruction execution. PCLATH is not affected by a PUSH or POP operation.

The stack operates as a circular buffer. This means that after the stack has been PUSHed eight times, the ninth push overwrites the value that was stored from the first push. The tenth push overwrites the second push (and so on).

**Note 1:** There are no status bits to indicate stack overflow or stack underflow conditions.

**Note 2:** There are no instructions/mnemonics called PUSH or POP. These are actions that occur from the execution of the CALL, RETURN, RETLW, and RETFIE instructions, or the vectoring to an interrupt address.

## 4.4 Program Memory Paging

The PIC16C71X devices ignore both paging bits (PCLATH<4:3>, which are used to access program memory when more than one page is available. The use of PCLATH<4:3> as general purpose read/write bits for the PIC16C71X is not recommended since this may affect upward compatibility with future products.

## 6.3.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control, i.e., it can be changed “on the fly” during program execution.

**Note:** To avoid an unintended device RESET, the following instruction sequence (shown in Example 6-1) must be executed when changing the prescaler assignment from Timer0 to the WDT. This sequence must be followed even if the WDT is disabled.

### EXAMPLE 6-1: CHANGING PRESCALER (TIMER0→WDT)

```
BCF    STATUS, RP0 ;Bank 0
CLRF   TMR0        ;Clear TMR0 & Prescaler
BSF    STATUS, RP0 ;Bank 1
CLRWDT          ;Clears WDT
MOVLW  b'xxxxlxxx' ;Selects new prescale value
MOVWF  OPTION_REG  ;and assigns the prescaler to the WDT
BCF    STATUS, RP0 ;Bank 0
```

To change prescaler from the WDT to the Timer0 module use the sequence shown in Example 6-2.

### EXAMPLE 6-2: CHANGING PRESCALER (WDT→TIMER0)

```
CLRWDT          ;Clear WDT and prescaler
BSF    STATUS, RP0 ;Bank 1
MOVLW  b'xxx0xxx' ;Select TMR0, new prescale value and
MOVWF  OPTION_REG ;clock source
BCF    STATUS, RP0 ;Bank 0
```

**TABLE 6-1: REGISTERS ASSOCIATED WITH TIMER0**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
01h	TMR0	Timer0 module's register								xxxx xxxx	uuuu uuuu
0Bh,8Bh,	INTCON	GIE	ADIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
81h	OPTION	<u>RBPU</u>	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
85h	TRISA	—	—	—	PORTA Data Direction Register					---1 1111	---1 1111

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by Timer0.

## 8.5 Interrupts

<b>Applicable Devices</b>	710	71	711	715
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The PIC16C71X family has 4 sources of interrupt.

Interrupt Sources
External interrupt RB0/INT
TMR0 overflow interrupt
PORTB change interrupts (pins RB7:RB4)
A/D Interrupt

The interrupt control register (INTCON) records individual interrupt requests in flag bits. It also has individual and global interrupt enable bits.

**Note:** Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.

A global interrupt enable bit, GIE (INTCON<7>) enables (if set) all un-masked interrupts or disables (if cleared) all interrupts. When bit GIE is enabled, and an interrupt's flag bit and mask bit are set, the interrupt will vector immediately. Individual interrupts can be disabled through their corresponding enable bits in various registers. Individual interrupt bits are set regardless of the status of the GIE bit. The GIE bit is cleared on reset.

The "return from interrupt" instruction, RETFIE, exits the interrupt routine as well as sets the GIE bit, which re-enables interrupts.

The RB0/INT pin interrupt, the RB port change interrupt and the TMR0 overflow interrupt flags are contained in the INTCON register.

The peripheral interrupt flags are contained in the special function registers PIR1 and PIR2. The corresponding interrupt enable bits are contained in special function registers PIE1 and PIE2, and the peripheral interrupt enable bit is contained in special function register INTCON.

When an interrupt is responded to, the GIE bit is cleared to disable any further interrupt, the return address is pushed onto the stack and the PC is loaded with 0004h. Once in the interrupt service routine the source(s) of the interrupt can be determined by polling the interrupt flag bits. The interrupt flag bit(s) must be cleared in software before re-enabling interrupts to avoid recursive interrupts.

For external interrupt events, such as the INT pin or PORTB change interrupt, the interrupt latency will be three or four instruction cycles. The exact latency depends when the interrupt event occurs (Figure 8-19). The latency is the same for one or two cycle instructions. Individual interrupt flag bits are set regardless of the status of their corresponding mask bit or the GIE bit.

**Note:** For the PIC16C71  
If an interrupt occurs while the Global Interrupt Enable (GIE) bit is being cleared, the GIE bit may unintentionally be re-enabled by the user's Interrupt Service Routine (the RETFIE instruction). The events that would cause this to occur are:

1. An instruction clears the GIE bit while an interrupt is acknowledged.
2. The program branches to the Interrupt vector and executes the Interrupt Service Routine.
3. The Interrupt Service Routine completes with the execution of the RETFIE instruction. This causes the GIE bit to be set (enables interrupts), and the program returns to the instruction after the one which was meant to disable interrupts.

Perform the following to ensure that interrupts are globally disabled:

```

LOOP BCF    INTCON, GIE    ; Disable global
                             ; interrupt bit
      BTFSC INTCON, GIE    ; Global interrupt
                             ; disabled?
      GOTO  LOOP           ; NO, try again
      :                   ; Yes, continue
                             ; with program
                             ; flow
    
```

# PIC16C71X

## BCF Bit Clear f

Syntax: `[label] BCF f,b`

Operands:  $0 \leq f \leq 127$   
 $0 \leq b \leq 7$

Operation:  $0 \rightarrow (f<b>)$

Status Affected: None

Encoding: 

01	00bb	bfff	ffff
----	------	------	------

Description: Bit 'b' in register 'f' is cleared.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	Write register 'f'

Example

```
BCF    FLAG_REG, 7

Before Instruction
FLAG_REG = 0xC7
After Instruction
FLAG_REG = 0x47
```

## BSF Bit Set f

Syntax: `[label] BSF f,b`

Operands:  $0 \leq f \leq 127$   
 $0 \leq b \leq 7$

Operation:  $1 \rightarrow (f<b>)$

Status Affected: None

Encoding: 

01	01bb	bfff	ffff
----	------	------	------

Description: Bit 'b' in register 'f' is set.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	Write register 'f'

Example

```
BSF    FLAG_REG, 7

Before Instruction
FLAG_REG = 0x0A
After Instruction
FLAG_REG = 0x8A
```

## BTFSC Bit Test, Skip if Clear

Syntax: `[label] BTFSC f,b`

Operands:  $0 \leq f \leq 127$   
 $0 \leq b \leq 7$

Operation: skip if  $(f<b>) = 0$

Status Affected: None

Encoding: 

01	10bb	bfff	ffff
----	------	------	------

Description: If bit 'b' in register 'f' is '1' then the next instruction is executed.  
 If bit 'b', in register 'f', is '0' then the next instruction is discarded, and a NOP is executed instead, making this a 2Tcy instruction.

Words: 1

Cycles: 1(2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	NOP

If Skip: (2nd Cycle)

Q1	Q2	Q3	Q4
NOP	NOP	NOP	NOP

Example

```
HERE    BTFSC FLAG, 1
FALSE   GOTO  PROCESS_CODE
TRUE    :
```

Before Instruction  
 PC = address HERE  
 After Instruction  
 if  $FLAG<1> = 0$ ,  
 PC = address TRUE  
 if  $FLAG<1> = 1$ ,  
 PC = address FALSE



INCFSZ		Increment f, Skip if 0			
Syntax:	[ <i>label</i> ] INCFSZ f,d				
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$				
Operation:	$(f) + 1 \rightarrow (\text{dest})$ , skip if result = 0				
Status Affected:	None				
Encoding:	00	1111	dfff	ffff	
Description:	The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'. If the result is 1, the next instruction is executed. If the result is 0, a NOP is executed instead making it a 2Tcy instruction.				
Words:	1				
Cycles:	1(2)				
Q Cycle Activity:	Q1	Q2	Q3	Q4	
	Decode	Read register 'f'	Process data	Write to dest	
If Skip:	(2nd Cycle)				
	Q1	Q2	Q3	Q4	
	NOP	NOP	NOP	NOP	

## Example

```

HERE      INCFSZ    CNT, 1
          GOTO      LOOP
CONTINUE  •
          •
          •

```

### Before Instruction

PC = address HERE

### After Instruction

```

CNT = CNT + 1
if CNT= 0,
PC = address CONTINUE
if CNT≠ 0,
PC = address HERE +1

```

IORLW		Inclusive OR Literal with W			
Syntax:	[ <i>label</i> ] IORLW k				
Operands:	$0 \leq k \leq 255$				
Operation:	(W) .OR. k $\rightarrow$ (W)				
Status Affected:	Z				
Encoding:	11	1000	kkkk	kkkk	
Description:	The contents of the W register is OR'ed with the eight bit literal 'k'. The result is placed in the W register.				
Words:	1				
Cycles:	1				
Q Cycle Activity:	Q1	Q2	Q3	Q4	
	Decode	Read literal 'k'	Process data	Write to W	

## Example

```
IORLW 0x35
```

### Before Instruction

W = 0x9A

### After Instruction

```

W = 0xBF
Z = 1

```

## 11.2 DC Characteristics: PIC16LC710-04 (Commercial, Industrial, Extended) PIC16LC711-04 (Commercial, Industrial, Extended)

Standard Operating Conditions (unless otherwise stated)							
DC CHARACTERISTICS							
Operating temperature							
0°C ≤ TA ≤ +70°C (commercial)							
-40°C ≤ TA ≤ +85°C (industrial)							
-40°C ≤ TA ≤ +125°C (extended)							
Param No.	Characteristic	Sym	Min	Typ†	Max	Units	Conditions
D001	Supply Voltage						
	Commercial/Industrial	VDD	2.5	-	6.0	V	LP, XT, RC osc configuration (DC - 4 MHz)
	Extended	VDD	3.0	-	6.0	V	LP, XT, RC osc configuration (DC - 4 MHz)
D002*	RAM Data Retention Voltage (Note 1)	VDR	-	1.5	-	V	
D003	VDD start voltage to ensure internal Power-on Reset signal	VPOR	-	VSS	-	V	See section on Power-on Reset for details
D004*	VDD rise rate to ensure internal Power-on Reset signal	SVDD	0.05	-	-	V/ms	See section on Power-on Reset for details
D005	Brown-out Reset Voltage	BVDD	3.7	4.0	4.3	V	BODEN configuration bit is enabled
D010	Supply Current (Note 2)	IDD	-	2.0	3.8	mA	XT, RC osc configuration FOSC = 4 MHz, VDD = 3.0V (Note 4)
D010A			-	22.5	48	μA	LP osc configuration FOSC = 32 kHz, VDD = 3.0V, WDT disabled
D015	Brown-out Reset Current (Note 5)	ΔIBOR	-	300*	500	μA	BOR enabled VDD = 5.0V
D020	Power-down Current (Note 3)	IPD	-	7.5	30	μA	VDD = 3.0V, WDT enabled, -40°C to +85°C
D021			-	0.9	5	μA	VDD = 3.0V, WDT disabled, 0°C to +70°C
D021A			-	0.9	5	μA	VDD = 3.0V, WDT disabled, -40°C to +85°C
D021B			-	0.9	10	μA	VDD = 3.0V, WDT disabled, -40°C to +125°C
D023	Brown-out Reset Current (Note 5)	ΔIBOR	-	300*	500	μA	BOR enabled VDD = 5.0V

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD

MCLR = VDD; WDT enabled/disabled as specified.

3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and VSS.

4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula  $I_r = VDD/2R_{ext}$  (mA) with Rext in kOhm.

5: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

# PIC16C71X

Applicable Devices	710	71	711	715
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## 11.4 Timing Parameter Symbolology

The timing parameter symbols have been created following one of the following formats:

- 1. TppS2ppS
- 2. TppS

<b>T</b>			
F	Frequency	T	Time

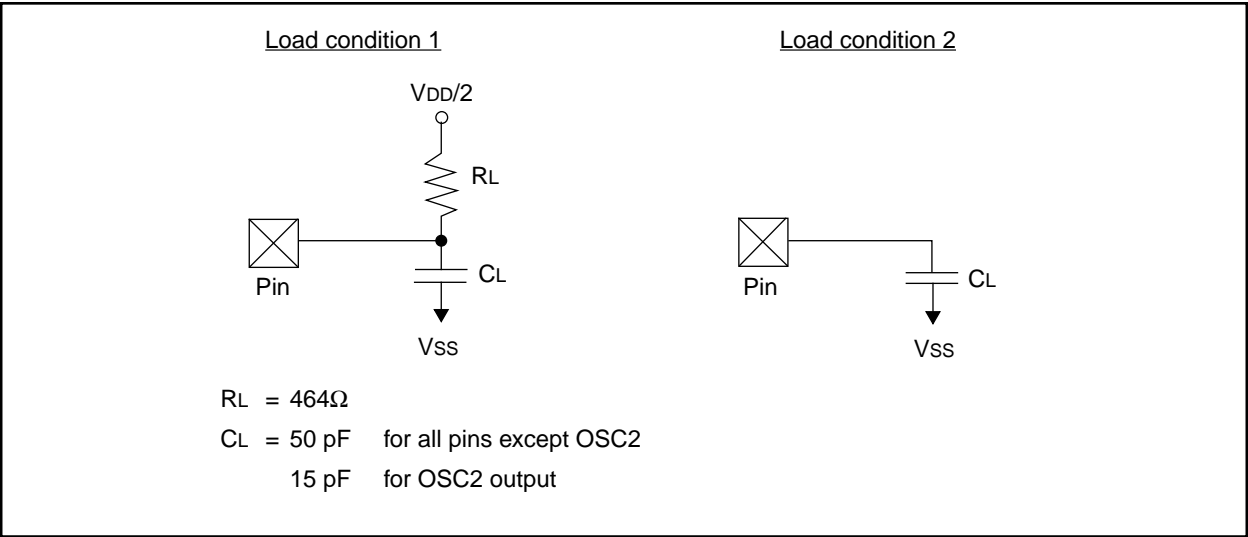
Lowercase letters (pp) and their meanings:

<b>pp</b>			
cc	CCP1	osc	OSC1
ck	CLKOUT	rd	RD
cs	CS	rw	RD or WR
di	SDI	sc	SCK
do	SDO	ss	SS
dt	Data in	t0	T0CKI
io	I/O port	t1	T1CKI
mc	MCLR	wr	WR

Uppercase letters and their meanings:

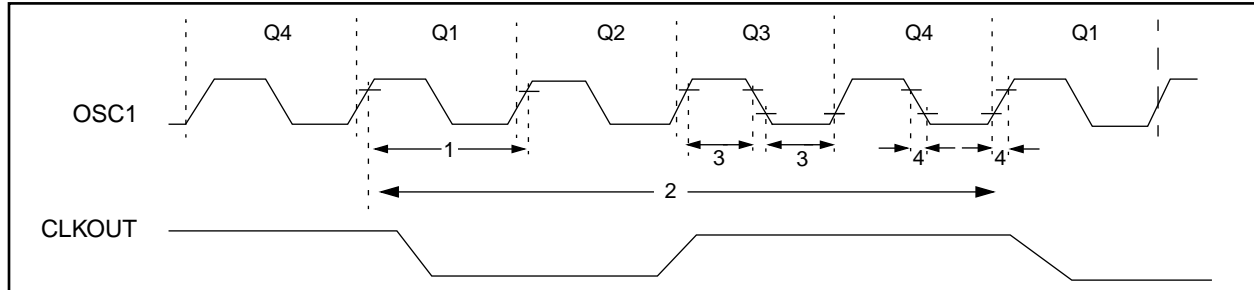
<b>S</b>			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance

FIGURE 11-1: LOAD CONDITIONS



## 11.5 Timing Diagrams and Specifications

**FIGURE 11-2: EXTERNAL CLOCK TIMING**



**TABLE 11-2: EXTERNAL CLOCK TIMING REQUIREMENTS**

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
1	Fosc	<b>External CLKIN Frequency (Note 1)</b>	DC	—	4	MHz	XT osc mode
			DC	—	4	MHz	HS osc mode (-04)
			DC	—	10	MHz	HS osc mode (-10)
			DC	—	20	MHz	HS osc mode (-20)
			DC	—	200	kHz	LP osc mode
	Tosc	<b>Oscillator Frequency (Note 1)</b>	DC	—	4	MHz	RC osc mode
			0.1	—	4	MHz	XT osc mode
			4	—	20	MHz	HS osc mode
			5	—	200	kHz	LP osc mode
		<b>External CLKIN Period (Note 1)</b>	250	—	—	ns	XT osc mode
			250	—	—	ns	HS osc mode (-04)
			100	—	—	ns	HS osc mode (-10)
			50	—	—	ns	HS osc mode (-20)
			5	—	—	μs	LP osc mode
		<b>Oscillator Period (Note 1)</b>	250	—	—	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			250	—	250	ns	HS osc mode (-04)
			100	—	250	ns	HS osc mode (-10)
			50	—	250	ns	HS osc mode (-20)
			5	—	—	μs	LP osc mode
2	Tcy	<b>Instruction Cycle Time (Note 1)</b>	200	—	DC	ns	Tcy = 4/Fosc
3	TosL, TosH	<b>External Clock in (OSC1) High or Low Time</b>	50	—	—	ns	XT oscillator
			2.5	—	—	μs	LP oscillator
			10	—	—	ns	HS oscillator
4	TosR, TosF	<b>External Clock in (OSC1) Rise or Fall Time</b>	—	—	25	ns	XT oscillator
			—	—	50	ns	LP oscillator
			—	—	15	ns	HS oscillator

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (Tcy) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1/CLKIN pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices. OSC2 is disconnected (has no loading) for the PIC16C710/711.

## 13.0 ELECTRICAL CHARACTERISTICS FOR PIC16C715

### Absolute Maximum Ratings †

Ambient temperature under bias .....	-55 to +125°C
Storage temperature .....	-65°C to +150°C
Voltage on any pin with respect to VSS (except VDD and MCLR).....	-0.3V to (VDD + 0.3V)
Voltage on VDD with respect to VSS .....	0 to +7.5V
Voltage on MCLR with respect to VSS.....	0 to +14V
Voltage on RA4 with respect to Vss .....	0 to +14V
Total power dissipation (Note 1).....	1.0W
Maximum current out of VSS pin .....	300 mA
Maximum current into VDD pin .....	250 mA
Input clamp current, I <sub>IK</sub> (V <sub>I</sub> < 0 or V <sub>I</sub> > V <sub>DD</sub> ).....	± 20 mA
Output clamp current, I <sub>OK</sub> (V <sub>O</sub> < 0 or V <sub>O</sub> > V <sub>DD</sub> ) .....	± 20 mA
Maximum output current sunk by any I/O pin.....	25 mA
Maximum output current sourced by any I/O pin .....	25 mA
Maximum current sunk by PORTA .....	200 mA
Maximum current sourced by PORTA.....	200 mA
Maximum current sunk by PORTB.....	200 mA
Maximum current sourced by PORTB.....	200 mA

**Note 1:** Power dissipation is calculated as follows:  $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$ .

† NOTICE: Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

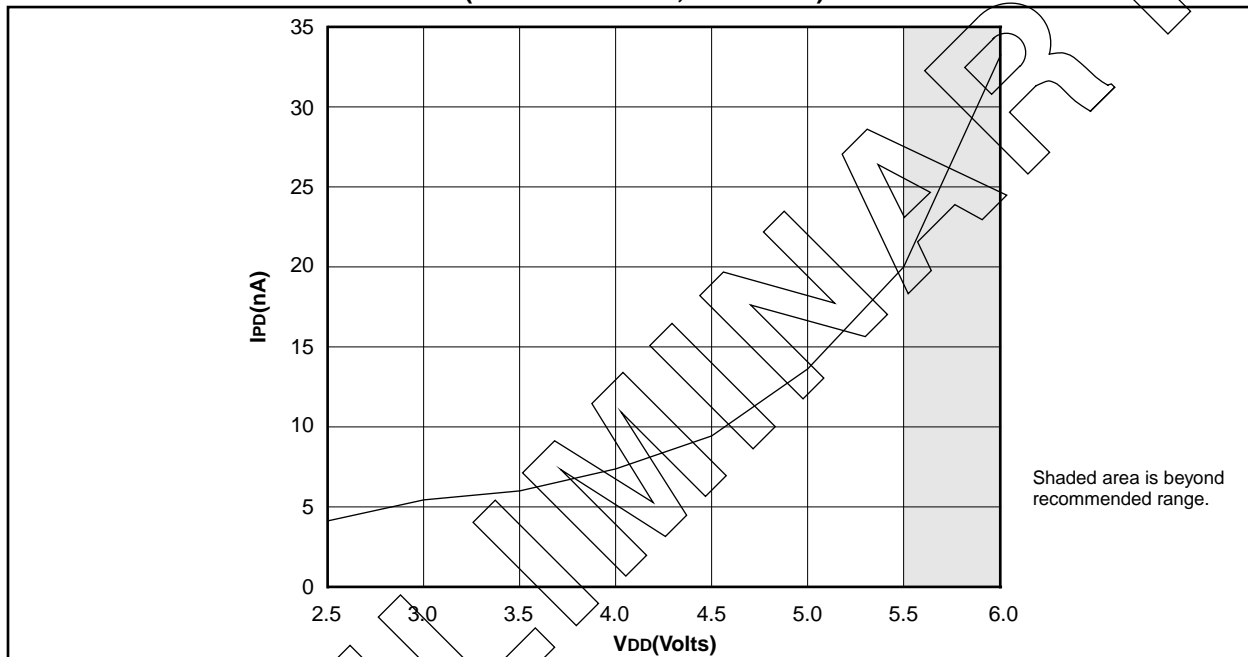
## 14.0 DC AND AC CHARACTERISTICS GRAPHS AND TABLES FOR PIC16C715

The graphs and tables provided in this section are for design guidance and are not tested or guaranteed.

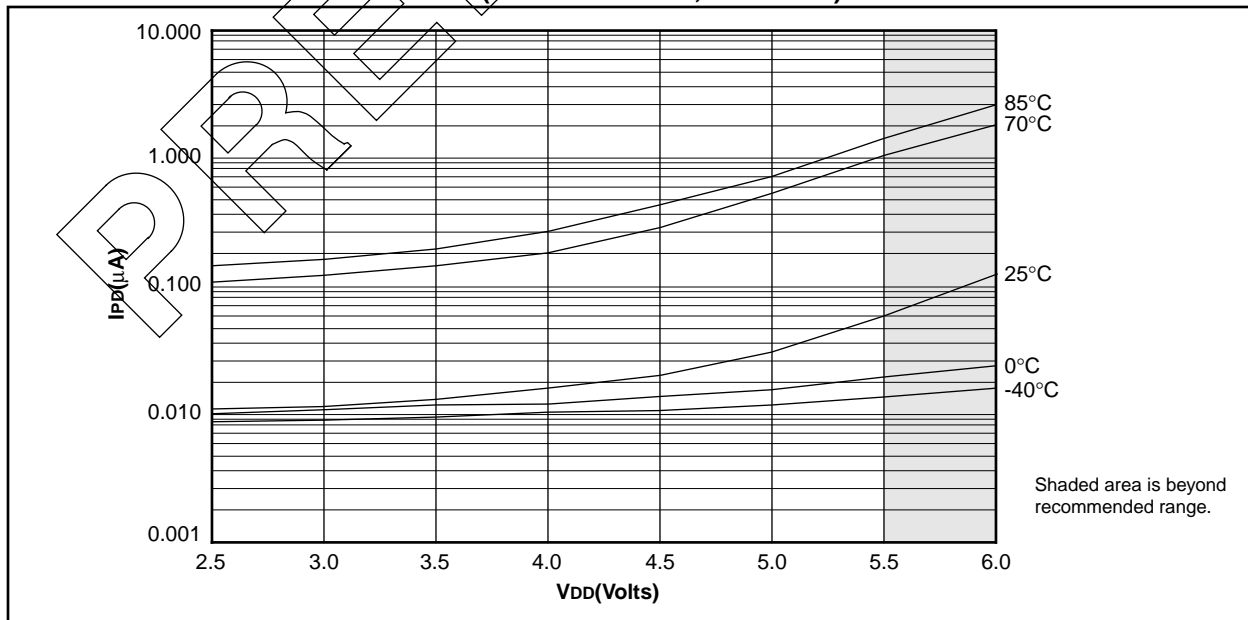
In some graphs or tables the data presented are outside specified operating range (i.e., outside specified  $V_{DD}$  range). This is for information only and devices are guaranteed to operate properly only within the specified range.

**Note:** The data presented in this section is a statistical summary of data collected on units from different lots over a period of time and matrix samples. 'Typical' represents the mean of the distribution at 25°C, while 'max' or 'min' represents (mean +3 $\sigma$ ) and (mean -3 $\sigma$ ) respectively where  $\sigma$  is standard deviation.

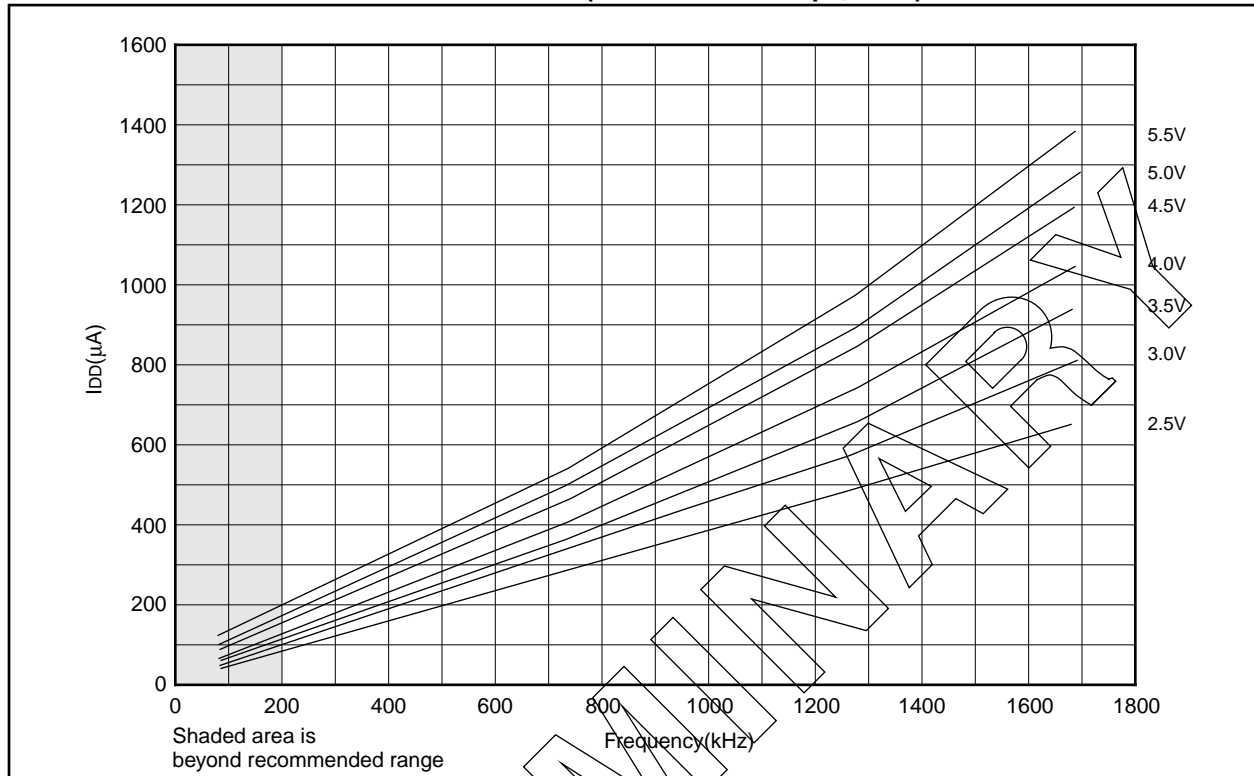
**FIGURE 14-1: TYPICAL  $I_{PD}$  vs.  $V_{DD}$  (WDT DISABLED, RC MODE)**



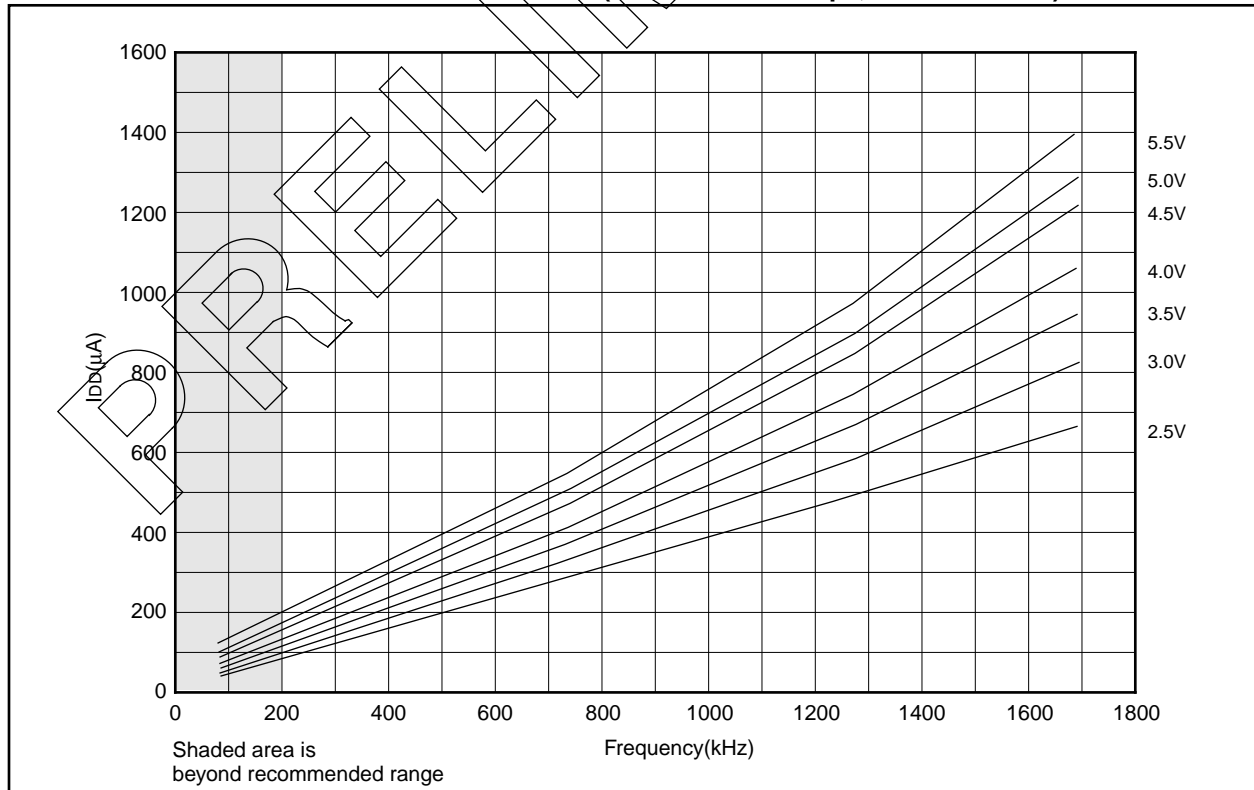
**FIGURE 14-2: MAXIMUM  $I_{PD}$  vs.  $V_{DD}$  (WDT DISABLED, RC MODE)**



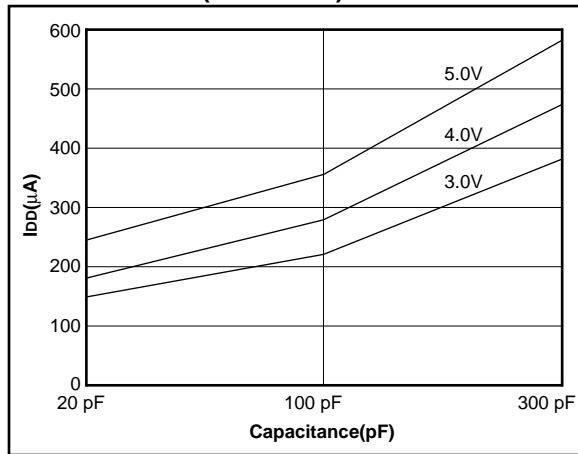
**FIGURE 14-14: TYPICAL  $I_{DD}$  vs. FREQUENCY (RC MODE @ 100 pF, 25°C)**



**FIGURE 14-15: MAXIMUM  $I_{DD}$  vs. FREQUENCY (RC MODE @ 100 pF, -40°C TO 85°C)**



**FIGURE 14-18: TYPICAL  $I_{DD}$  vs. CAPACITANCE @ 500 kHz (RC MODE)**

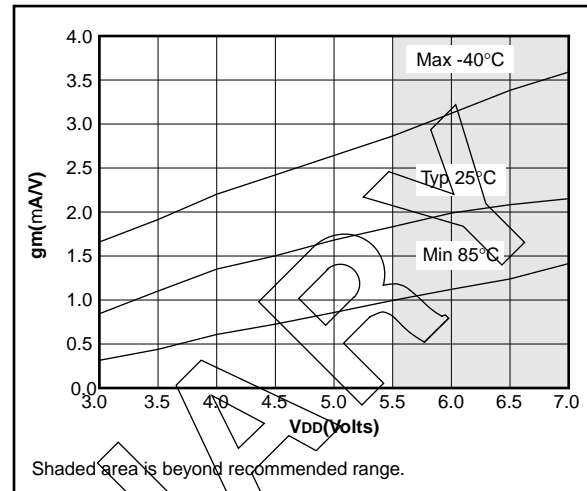


**TABLE 14-1: RC OSCILLATOR FREQUENCIES**

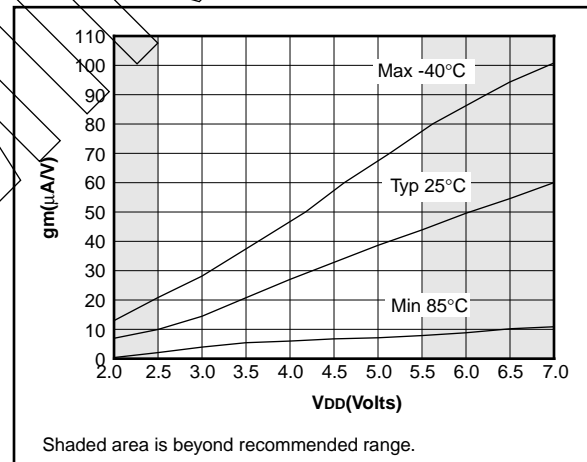
Cext	Rext	Average	
		Fosc @ 5V, 25°C	
22 pF	5k	4.12 MHz	± 1.4%
	10k	2.35 MHz	± 1.4%
	100k	268 kHz	± 1.1%
100 pF	3.3k	1.80 MHz	± 1.0%
	5k	1.27 MHz	± 1.0%
	10k	688 kHz	± 1.2%
	100k	77.2 kHz	± 1.0%
300 pF	3.3k	707 kHz	± 1.4%
	5k	501 kHz	± 1.2%
	10k	269 kHz	± 1.6%
	100k	28.3 kHz	± 1.1%

The percentage variation indicated here is part to part variation due to normal process distribution. The variation indicated is  $\pm 3$  standard deviation from average value for  $V_{DD} = 5V$ .

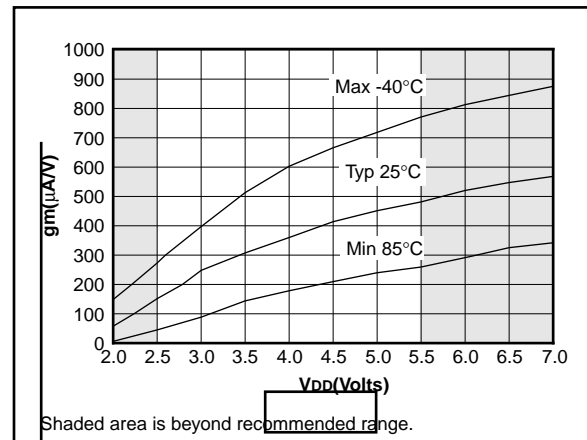
**FIGURE 14-19: TRANSCONDUCTANCE(gm) OF HS OSCILLATOR vs.  $V_{DD}$**



**FIGURE 14-20: TRANSCONDUCTANCE(gm) OF LP OSCILLATOR vs.  $V_{DD}$**



**FIGURE 14-21: TRANSCONDUCTANCE(gm) OF XT OSCILLATOR vs.  $V_{DD}$**





# PIC16C71X

Applicable Devices	710	71	711	715
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DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated)					
		Operating temperature $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ (commercial) $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ (industrial) Operating voltage $V_{DD}$ range as described in DC spec Section 15.1 and Section 15.2.					
Param No.	Characteristic	Sym	Min	Typ†	Max	Units	Conditions
<b>Capacitive Loading Specs on Output Pins</b>							
D100	OSC2 pin	COSC2			15	pF	In XT, HS and LP modes when external clock is used to drive OSC1.
D101	All I/O pins and OSC2 (in RC mode)	CIO			50	pF	

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note 1: In RC oscillator configuration, the OSC1 pin is a Schmitt trigger input. It is not recommended that the PIC16C71 be driven with external clock in RC mode.
- 2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3: Negative current is defined as current sourced by the pin.
- 4: PIC16C71 Rev. "Ax" INT pin has a TTL input buffer. PIC16C71 Rev. "Bx" INT pin has a Schmitt Trigger input buffer.

FIGURE 16-7: MAXIMUM IPD vs. VDD  
WATCHDOG DISABLED

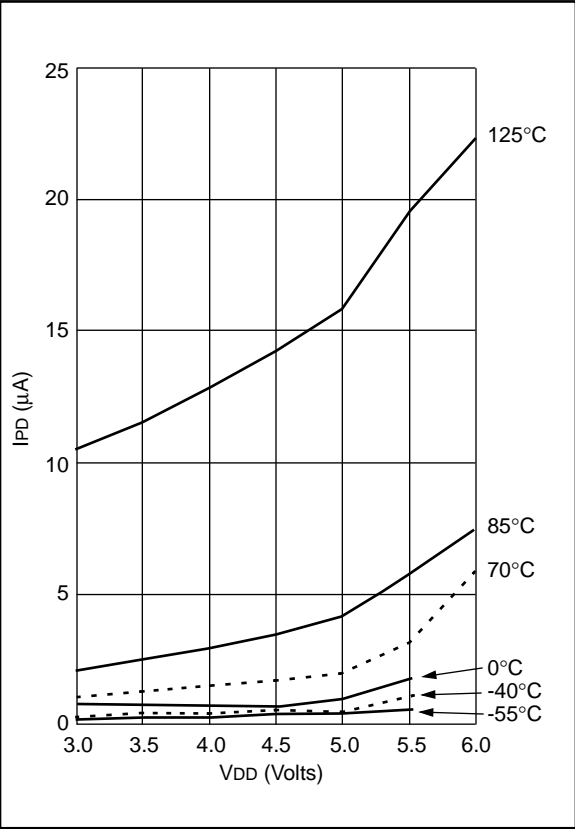


FIGURE 16-8: MAXIMUM IPD vs. VDD  
WATCHDOG ENABLED

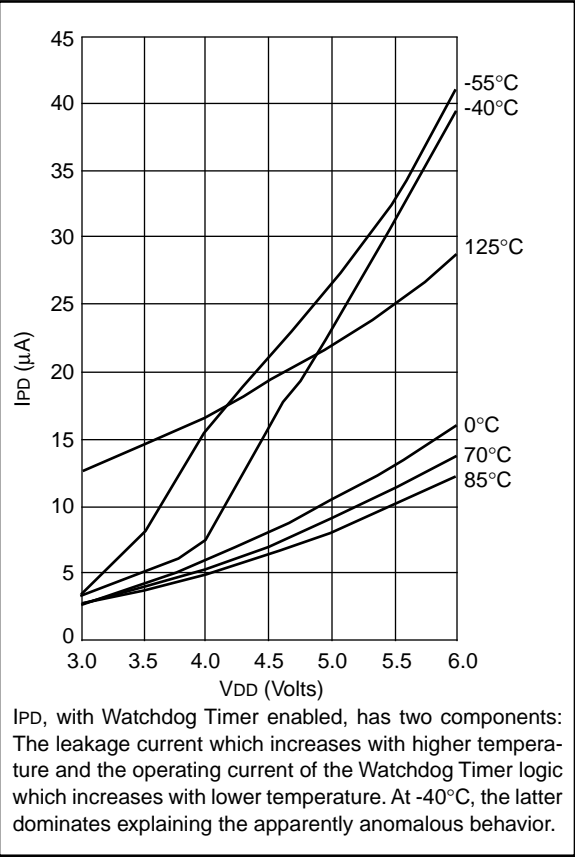
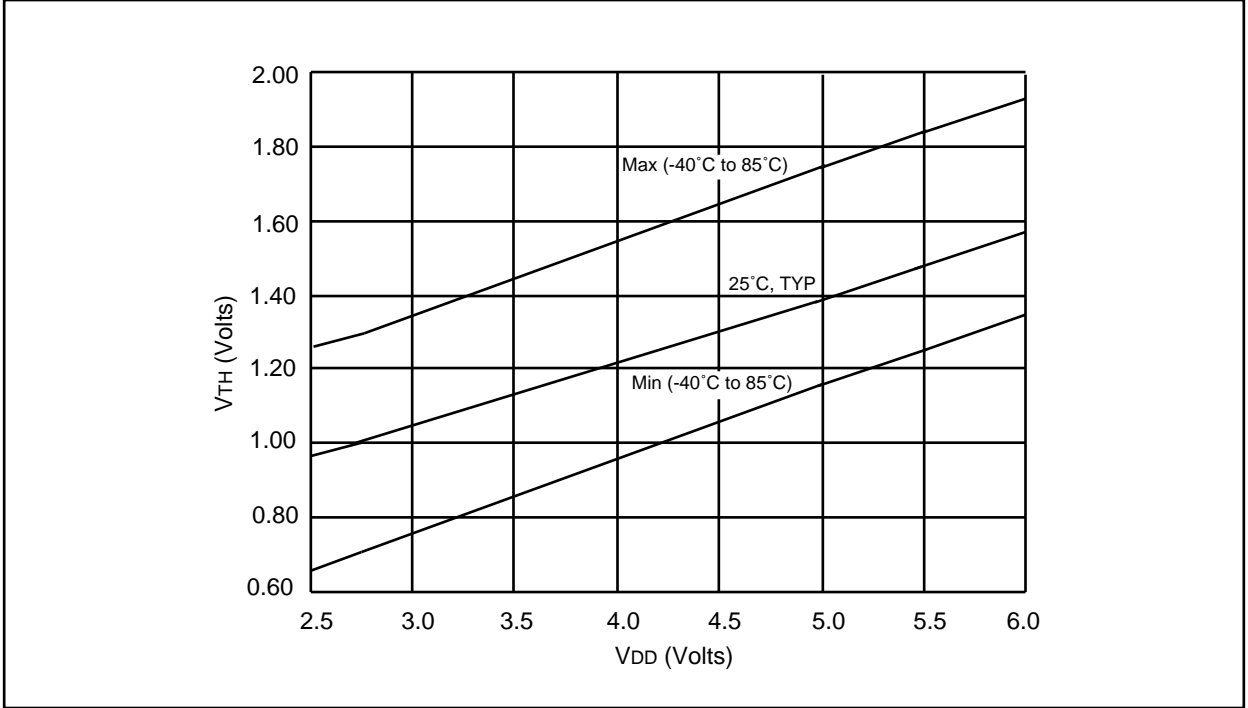


FIGURE 16-9: VTH (INPUT THRESHOLD VOLTAGE) OF I/O PINS vs. VDD



Data based on matrix samples. See first page of this section for details.

# PIC16C71X

Applicable Devices 710 71 711 715

FIGURE 16-21:  $I_{OL}$  vs.  $V_{OL}$ ,  $V_{DD} = 3V$

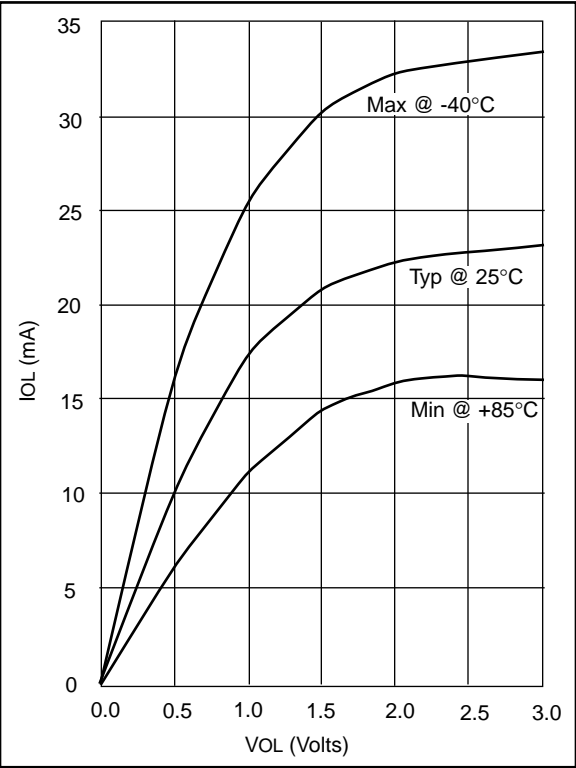
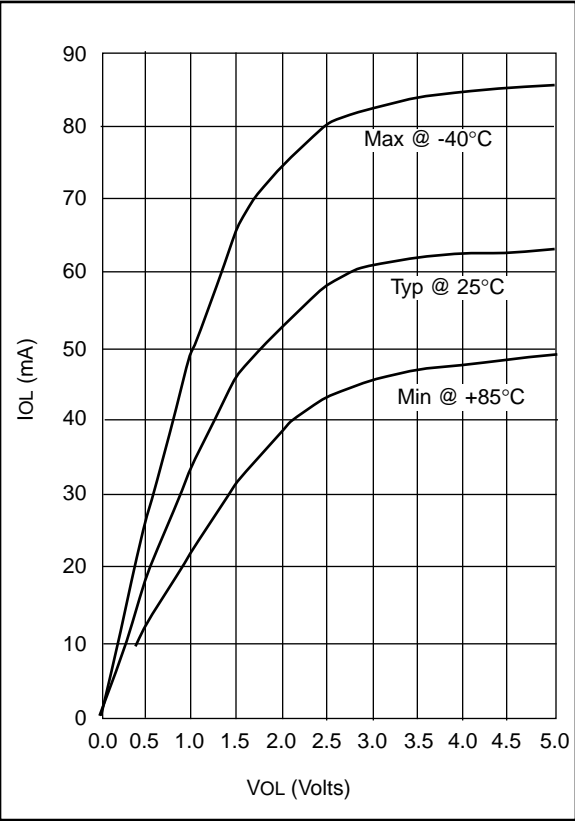
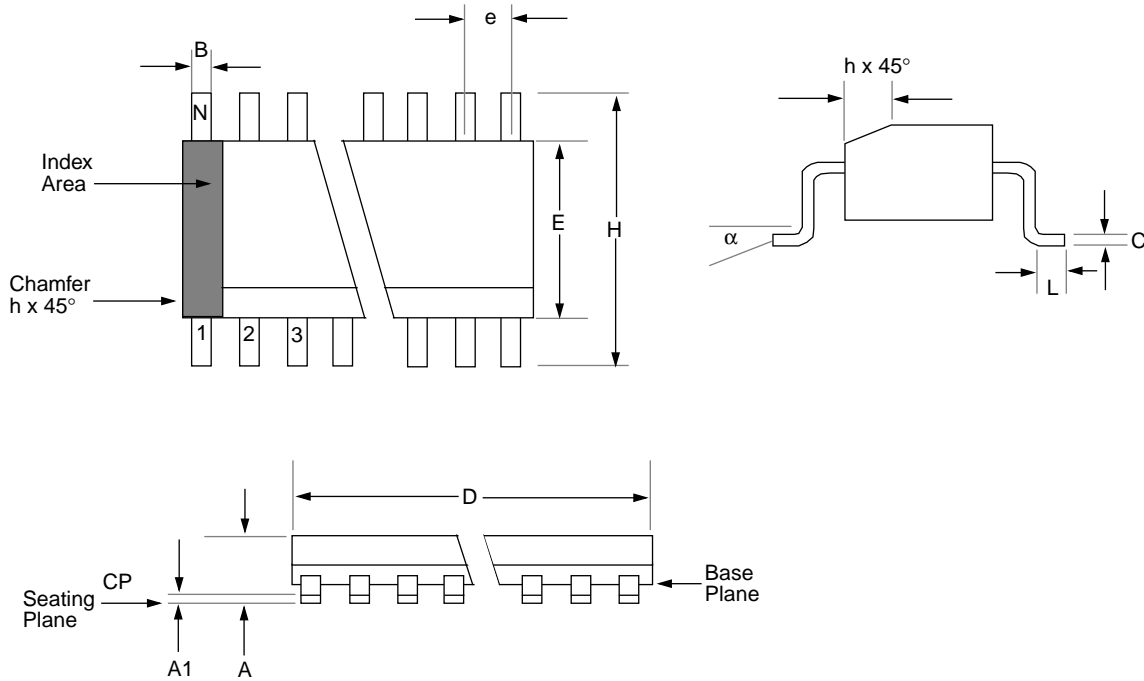


FIGURE 16-22:  $I_{OL}$  vs.  $V_{OL}$ ,  $V_{DD} = 5V$



Data based on matrix samples. See first page of this section for details.

## 17.3 18-Lead Plastic Surface Mount (SOIC - Wide, 300 mil Body)(SO)



Package Group: Plastic SOIC (SO)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	8°		0°	8°	
A	2.362	2.642		0.093	0.104	
A1	0.101	0.300		0.004	0.012	
B	0.355	0.483		0.014	0.019	
C	0.241	0.318		0.009	0.013	
D	11.353	11.735		0.447	0.462	
E	7.416	7.595		0.292	0.299	
e	1.270	1.270	Reference	0.050	0.050	Reference
H	10.007	10.643		0.394	0.419	
h	0.381	0.762		0.015	0.030	
L	0.406	1.143		0.016	0.045	
N	18	18		18	18	
CP	—	0.102		—	0.004	

## APPENDIX A:

The following are the list of modifications over the PIC16C5X microcontroller family:

1. Instruction word length is increased to 14-bits. This allows larger page sizes both in program memory (1K now as opposed to 512 before) and register file (68 bytes now versus 32 bytes before).
2. A PC high latch register (PCLATH) is added to handle program memory paging. Bits PA2, PA1, PA0 are removed from STATUS register.
3. Data memory paging is redefined slightly. STATUS register is modified.
4. Four new instructions have been added: RETURN, RETFIE, ADDLW, and SUBLW. Two instructions TRIS and OPTION are being phased out although they are kept for compatibility with PIC16C5X.
5. OPTION and TRIS registers are made addressable.
6. Interrupt capability is added. Interrupt vector is at 0004h.
7. Stack size is increased to 8 deep.
8. Reset vector is changed to 0000h.
9. Reset of all registers is revisited. Five different reset (and wake-up) types are recognized. Registers are reset differently.
10. Wake up from SLEEP through interrupt is added.
11. Two separate timers, Oscillator Start-up Timer (OST) and Power-up Timer (PWRT) are included for more reliable power-up. These timers are invoked selectively to avoid unnecessary delays on power-up and wake-up.
12. PORTB has weak pull-ups and interrupt on change feature.
13. T0CKI pin is also a port pin (RA4) now.
14. FSR is made a full eight bit register.
15. "In-circuit serial programming" is made possible. The user can program PIC16CXX devices using only five pins: VDD, VSS,  $\overline{\text{MCLR}}$ /VPP, RB6 (clock) and RB7 (data in/out).
16. PCON status register is added with a Power-on Reset status bit (POR).
17. Code protection scheme is enhanced such that portions of the program memory can be protected, while the remainder is unprotected.
18. Brown-out protection circuitry has been added. Controlled by configuration word bit BODEN. Brown-out reset ensures the device is placed in a reset condition if VDD dips below a fixed set-point.

## APPENDIX B: COMPATIBILITY

To convert code written for PIC16C5X to PIC16CXX, the user should take the following steps:

1. Remove any program memory page select operations (PA2, PA1, PA0 bits) for CALL, GOTO.
2. Revisit any computed jump operations (write to PC or add to PC, etc.) to make sure page bits are set properly under the new scheme.
3. Eliminate any data memory page switching. Redefine data variables to reallocate them.
4. Verify all writes to STATUS, OPTION, and FSR registers since these have changed.
5. Change reset vector to 0000h.