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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	13
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	68 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	A/D 4x8b
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c711-04i-so

PIC16C71X

TABLE 4-2: PIC16C715 SPECIAL FUNCTION REGISTER SUMMARY (Cont.'d)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR, PER	Value on all other resets (3)
Bank 1											
80h ⁽¹⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	0000 0000
81h	OPTION	$\overline{\text{RBP}}\text{U}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
82h ⁽¹⁾	PCL	Program Counter's (PC) Least Significant Byte								0000 0000	0000 0000
83h ⁽¹⁾	STATUS	IRP ⁽⁴⁾	RP1 ⁽⁴⁾	RP0	$\overline{\text{T}}\text{O}$	PD	Z	DC	C	0001 1xxx	000q quuu
84h ⁽¹⁾	FSR	Indirect data memory address pointer								xxxx xxxx	uuuu uuuu
85h	TRISA	—	—	PORTA Data Direction Register						--11 1111	--11 1111
86h	TRISB	PORTB Data Direction Register								1111 1111	1111 1111
87h	—	Unimplemented								—	—
88h	—	Unimplemented								—	—
89h	—	Unimplemented								—	—
8Ah ^(1,2)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the PC					---0 0000	---0 0000
8Bh ⁽¹⁾	INTCON	GIE	PEIE	T0IE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
8Ch	PIE1	—	ADIE	—	—	—	—	—	—	-0-- ----	-0-- ----
8Dh	—	Unimplemented								—	—
8Eh	PCON	MPEEN	—	—	—	—	$\overline{\text{P}}\text{ER}$	$\overline{\text{P}}\text{OR}$	$\overline{\text{B}}\text{OR}$	u--- -1qq	u--- -1uu
8Fh	—	Unimplemented								—	—
90h	—	Unimplemented								—	—
91h	—	Unimplemented								—	—
92h	—	Unimplemented								—	—
93h	—	Unimplemented								—	—
94h	—	Unimplemented								—	—
95h	—	Unimplemented								—	—
96h	—	Unimplemented								—	—
97h	—	Unimplemented								—	—
98h	—	Unimplemented								—	—
99h	—	Unimplemented								—	—
9Ah	—	Unimplemented								—	—
9Bh	—	Unimplemented								—	—
9Ch	—	Unimplemented								—	—
9Dh	—	Unimplemented								—	—
9Eh	—	Unimplemented								—	—
9Fh	ADCON1	—	—	—	—	—	—	PCFG1	PCFG0	-----00	-----00

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented read as '0'.

Shaded locations are unimplemented, read as '0'.

Note 1: These registers can be addressed from either bank.

2: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8> whose contents are transferred to the upper byte of the program counter.

3: Other (non power-up) resets include external reset through $\overline{\text{M}}\text{CLR}$ and Watchdog Timer Reset.

4: The IRP and RP1 bits are reserved on the PIC16C715, always maintain these bits clear.

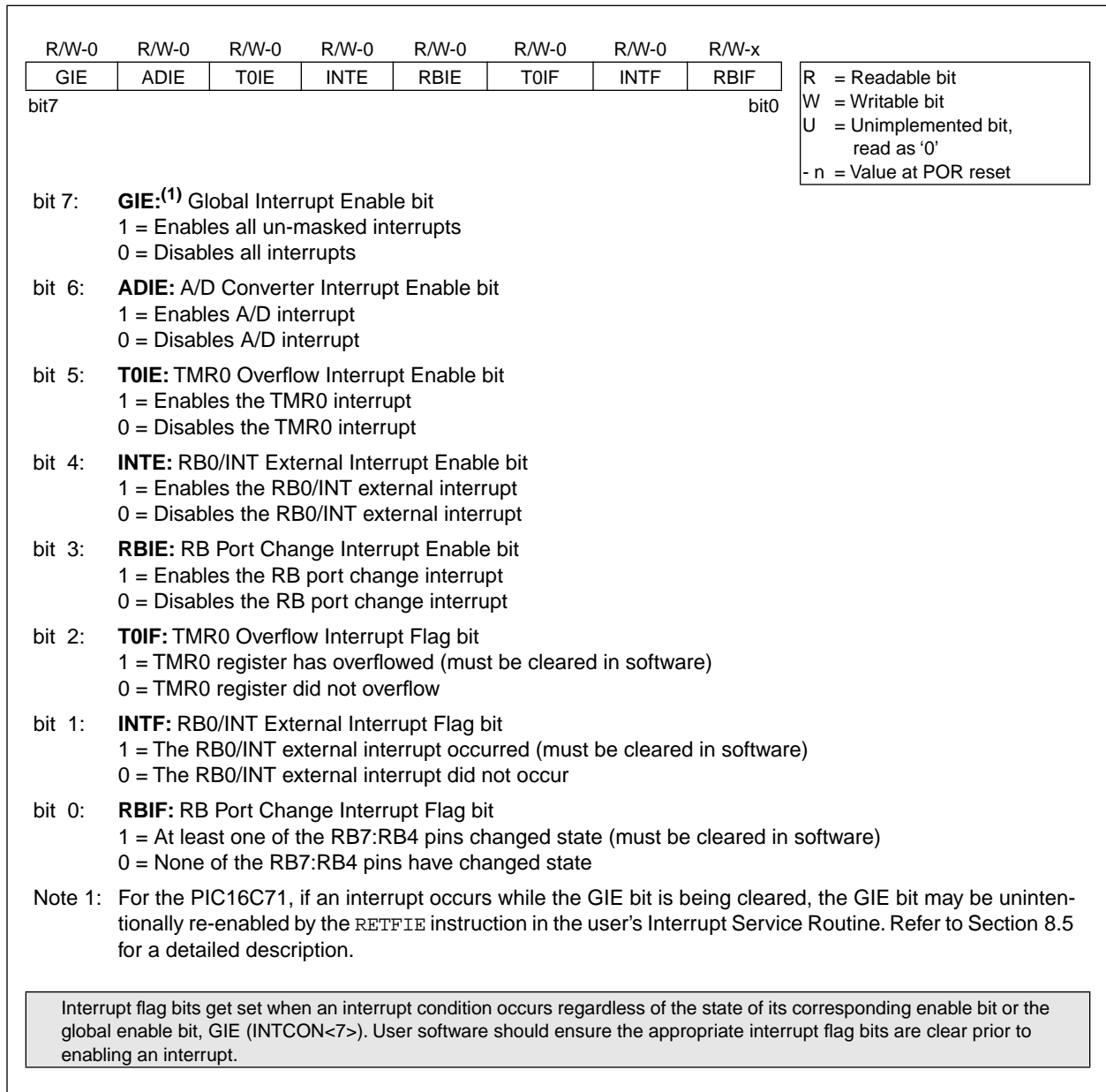
4.2.2.3 INTCON REGISTER

Applicable Devices 710 71 711 715

The INTCON Register is a readable and writable register which contains various enable and flag bits for the TMR0 register overflow, RB Port change and External RB0/INT pin interrupts.

Note: Interrupt flag bits get set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the global enable bit, GIE (INTCON<7>).

FIGURE 4-9: INTCON REGISTER (ADDRESS 0Bh, 8Bh)



6.3.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control, i.e., it can be changed “on the fly” during program execution.

Note: To avoid an unintended device RESET, the following instruction sequence (shown in Example 6-1) must be executed when changing the prescaler assignment from Timer0 to the WDT. This sequence must be followed even if the WDT is disabled.

EXAMPLE 6-1: CHANGING PRESCALER (TIMER0→WDT)

```
BCF    STATUS, RP0    ;Bank 0
CLRF   TMR0           ;Clear TMR0 & Prescaler
BSF    STATUS, RP0    ;Bank 1
CLRWDT                ;Clears WDT
MOVLW  b'xxxxlxxx'   ;Selects new prescale value
MOVWF  OPTION_REG    ;and assigns the prescaler to the WDT
BCF    STATUS, RP0    ;Bank 0
```

To change prescaler from the WDT to the Timer0 module use the sequence shown in Example 6-2.

EXAMPLE 6-2: CHANGING PRESCALER (WDT→TIMER0)

```
CLRWDT                ;Clear WDT and prescaler
BSF    STATUS, RP0    ;Bank 1
MOVLW  b'xxx0xxx'    ;Select TMR0, new prescale value and
MOVWF  OPTION_REG    ;clock source
BCF    STATUS, RP0    ;Bank 0
```

TABLE 6-1: REGISTERS ASSOCIATED WITH TIMER0

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
01h	TMR0	Timer0 module's register								xxxx xxxx	uuuu uuuu
0Bh,8Bh,	INTCON	GIE	ADIE	TOIE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
81h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
85h	TRISA	—	—	—	PORTA Data Direction Register				---	1111	---1 1111

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by Timer0.

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FIGURE 7-2: ADCON0 REGISTER (ADDRESS 1Fh), PIC16C715

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	
ADCS1	ADCS0	—	CHS1	CHS0	GO/DONE	—	ADON	
bit7								bit0

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n = Value at POR reset

bit 7-6: **ADCS1:ADCS0:** A/D Conversion Clock Select bits
00 = Fosc/2
01 = Fosc/8
10 = Fosc/32
11 = FRC (clock derived from an RC oscillation)

bit 5: **Unused**

bit 6-3: **CHS1:CHS0:** Analog Channel Select bits
000 = channel 0, (RA0/AN0)
001 = channel 1, (RA1/AN1)
010 = channel 2, (RA2/AN2)
011 = channel 3, (RA3/AN3)
100 = channel 0, (RA0/AN0)
101 = channel 1, (RA1/AN1)
110 = channel 2, (RA2/AN2)
111 = channel 3, (RA3/AN3)

bit 2: **GO/DONE:** A/D Conversion Status bit
If ADON = 1
1 = A/D conversion in progress (setting this bit starts the A/D conversion)
0 = A/D conversion not in progress (This bit is automatically cleared by hardware when the A/D conversion is complete)

bit 1: **Unimplemented:** Read as '0'

bit 0: **ADON:** A/D On bit
1 = A/D converter module is operating
0 = A/D converter module is shutoff and consumes no operating current

FIGURE 7-3: ADCON1 REGISTER, PIC16C710/711/715 (ADDRESS 88h), PIC16C715 (ADDRESS 9Fh)

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	PCFG1	PCFG0
bit7						bit0	

R = Readable bit
W = Writable bit
U = Unimplemented bit, read as '0'
- n = Value at POR reset

bit 7-2: **Unimplemented:** Read as '0'

bit 1-0: **PCFG1:PCFG0:** A/D Port Configuration Control bits

PCFG1:PCFG0	RA1 & RA0	RA2	RA3	VREF
00	A	A	A	VDD
01	A	A	VREF	RA3
10	A	D	D	VDD
11	D	D	D	VDD

A = Analog input
D = Digital I/O

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7.4 A/D Conversions

Example 7-2 shows how to perform an A/D conversion. The RA pins are configured as analog inputs. The analog reference (VREF) is the device VDD. The A/D interrupt is enabled, and the A/D conversion clock is FRC. The conversion is performed on the RA0 pin (channel 0).

Note: The GO/DONE bit should **NOT** be set in the same instruction that turns on the A/D.

Clearing the GO/DONE bit during a conversion will abort the current conversion. The ADRES register will NOT be updated with the partially completed A/D conversion sample. That is, the ADRES register will continue to contain the value of the last completed conversion (or the last value written to the ADRES register). After the A/D conversion is aborted, a 2TAD wait is required before the next acquisition is started. After this 2TAD wait, an acquisition is automatically started on the selected channel.

EXAMPLE 7-2: A/D CONVERSION

```
BSF    STATUS, RP0           ; Select Bank 1
CLRF   ADCON1                ; Configure A/D inputs
BCF    STATUS, RP0           ; Select Bank 0
MOVLW  0xC1                  ; RC Clock, A/D is on, Channel 0 is selected
MOVWF  ADCON0                ;
BSF    INTCON, ADIE          ; Enable A/D Interrupt
BSF    INTCON, GIE           ; Enable all interrupts
;
; Ensure that the required sampling time for the selected input channel has elapsed.
; Then the conversion may be started.
;
BSF    ADCON0, GO            ; Start A/D Conversion
      :                      ; The ADIF bit will be set and the GO/DONE bit
      :                      ; is cleared upon completion of the A/D Conversion.
```

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TABLE 7-3: REGISTERS/BITS ASSOCIATED WITH A/D, PIC16C710/71/711

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets		
0Bh,8Bh	INTCON	GIE	ADIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u		
89h	ADRES	A/D Result Register								xxxx xxxx	uuuu uuuu		
08h	ADCON0	ADCS1	ADCS0	—	CHS1	CHS0	GO/DONE	ADIF	ADON	00-0 0000	00-0 0000		
88h	ADCON1	—	—	—	—	—	—	PCFG1	PCFG0	---- --00	---- --00		
05h	PORTA	—	—	—	RA4	RA3	RA2	RA1	RA0	---x 0000	---u 0000		
85h	TRISA	—	—	—	PORTA Data Direction Register					---	1111	---	1111

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used for A/D conversion.

TABLE 7-4: REGISTERS/BITS ASSOCIATED WITH A/D, PIC16C715

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets		
0Bh/8Bh	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u		
0Ch	PIR1	—	ADIF	—	—	—	—	—	—	-0-- ----	-0-- ----		
8Ch	PIE1	—	ADIE	—	—	—	—	—	—	-0-- ----	-0-- ----		
1Eh	ADRES	A/D Result Register								xxxx xxxx	uuuu uuuu		
1Fh	ADCON0	ADCS1	ADCS0	CHS2	CHS1	CHS0	GO/DONE	—	ADON	0000 00-0	0000 00-0		
9Fh	ADCON1	—	—	—	—	—	—	PCFG1	PCFG0	---- --00	---- --00		
05h	PORTA	—	—	—	RA4	RA3	RA2	RA1	RA0	---x 0000	---u 0000		
85h	TRISA	—	—	—	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	---	1111	---	1111

Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used for A/D conversion.

TABLE 8-7: STATUS BITS AND THEIR SIGNIFICANCE, PIC16C71

TO	PD	
1	1	Power-on Reset
0	x	Illegal, TO is set on POR
x	0	Illegal, PD is set on POR
0	1	WDT Reset
0	0	WDT Wake-up
u	u	MCLR Reset during normal operation
1	0	MCLR Reset during SLEEP or interrupt wake-up from SLEEP

TABLE 8-8: STATUS BITS AND THEIR SIGNIFICANCE, PIC16C710/711

POR	BOR	TO	PD	
0	x	1	1	Power-on Reset
0	x	0	x	Illegal, TO is set on POR
0	x	x	0	Illegal, PD is set on POR
1	0	x	x	Brown-out Reset
1	1	0	1	WDT Reset
1	1	0	0	WDT Wake-up
1	1	u	u	MCLR Reset during normal operation
1	1	1	0	MCLR Reset during SLEEP or interrupt wake-up from SLEEP

TABLE 8-9: STATUS BITS AND THEIR SIGNIFICANCE, PIC16C715

PER	POR	BOR	TO	PD	
1	0	x	1	1	Power-on Reset
x	0	x	0	x	Illegal, TO is set on POR
x	0	x	x	0	Illegal, PD is set on POR
1	1	0	x	x	Brown-out Reset
1	1	1	0	1	WDT Reset
1	1	1	0	0	WDT Wake-up
1	1	1	u	u	MCLR Reset during normal operation
1	1	1	1	0	MCLR Reset during SLEEP or interrupt wake-up from SLEEP
0	1	1	1	1	Parity Error Reset
0	0	x	x	x	Illegal, PER is set on POR
0	x	0	x	x	Illegal, PER is set on BOR

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BCF Bit Clear f

Syntax: `[label] BCF f,b`

Operands: $0 \leq f \leq 127$
 $0 \leq b \leq 7$

Operation: $0 \rightarrow (f)$

Status Affected: None

Encoding:

01	00bb	bfff	ffff
----	------	------	------

Description: Bit 'b' in register 'f' is cleared.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	Write register 'f'

Example

```
BCF    FLAG_REG, 7
```

Before Instruction
FLAG_REG = 0xC7
After Instruction
FLAG_REG = 0x47

BSF Bit Set f

Syntax: `[label] BSF f,b`

Operands: $0 \leq f \leq 127$
 $0 \leq b \leq 7$

Operation: $1 \rightarrow (f)$

Status Affected: None

Encoding:

01	01bb	bfff	ffff
----	------	------	------

Description: Bit 'b' in register 'f' is set.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	Write register 'f'

Example

```
BSF    FLAG_REG, 7
```

Before Instruction
FLAG_REG = 0x0A
After Instruction
FLAG_REG = 0x8A

BTFSK Bit Test, Skip if Clear

Syntax: `[label] BTFSK f,b`

Operands: $0 \leq f \leq 127$
 $0 \leq b \leq 7$

Operation: skip if $(f) = 0$

Status Affected: None

Encoding:

01	10bb	bfff	ffff
----	------	------	------

Description: If bit 'b' in register 'f' is '1' then the next instruction is executed. If bit 'b', in register 'f', is '0' then the next instruction is discarded, and a NOP is executed instead, making this a 2TCY instruction.

Words: 1

Cycles: 1(2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	NOP

If Skip: (2nd Cycle)

Q1	Q2	Q3	Q4
NOP	NOP	NOP	NOP

Example

```
HERE   BTFSK FLAG, 1
FALSE  GOTO  PROCESS_CODE
TRUE   :
```

Before Instruction
PC = address HERE
After Instruction
if FLAG<1> = 0,
PC = address TRUE
if FLAG<1> = 1,
PC = address FALSE

BTFSS **Bit Test f, Skip if Set**

Syntax: *[label]* BTFSS *f*,*b*

Operands: $0 \leq f \leq 127$
 $0 \leq b < 7$

Operation: skip if (f<*b*>) = 1

Status Affected: None

Encoding:

01	11bb	bfff	ffff
----	------	------	------

Description: If bit 'b' in register 'f' is '0' then the next instruction is executed.
 If bit 'b' is '1', then the next instruction is discarded and a NOP is executed instead, making this a 2TCY instruction.

Words: 1

Cycles: 1(2)

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	NOP

If Skip: (2nd Cycle)

Q1	Q2	Q3	Q4
NOP	NOP	NOP	NOP

Example

```

HERE   BTFSC  FLAG, 1
FALSE  GOTO  PROCESS_CODE
TRUE   •
        •
        •
  
```

Before Instruction
 PC = address HERE

After Instruction
 if FLAG<1> = 0,
 PC = address FALSE
 if FLAG<1> = 1,
 PC = address TRUE

CALL **Call Subroutine**

Syntax: [*label*] CALL *k*

Operands: $0 \leq k \leq 2047$

Operation: (PC)+ 1 → TOS,
k → PC<10:0>,
 (PCLATH<4:3>) → PC<12:11>

Status Affected: None

Encoding:

10	0kkk	kkkk	kkkk
----	------	------	------

Description: Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a two cycle instruction.

Words: 1

Cycles: 2

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k', Push PC to Stack	Process data	Write to PC

1st Cycle

Decode	Read literal 'k', Push PC to Stack	Process data	Write to PC
--------	------------------------------------	--------------	-------------

2nd Cycle

NOP	NOP	NOP	NOP
-----	-----	-----	-----

Example

```

HERE   CALL  THERE
  
```

Before Instruction
 PC = Address HERE

After Instruction
 PC = Address THERE
 TOS = Address HERE+1

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XORLW Exclusive OR Literal with W

Syntax: `[label] XORLW k`

Operands: $0 \leq k \leq 255$

Operation: $(W) .XOR. k \rightarrow (W)$

Status Affected: Z

Encoding:

11	1010	kkkk	kkkk
----	------	------	------

Description: The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read literal 'k'	Process data	Write to W

Example:

```
XORLW 0xAF
Before Instruction
W = 0xB5
After Instruction
W = 0x1A
```

XORWF Exclusive OR W with f

Syntax: `[label] XORWF f,d`

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: $(W) .XOR. (f) \rightarrow (dest)$

Status Affected: Z

Encoding:

00	0110	dfff	ffff
----	------	------	------

Description: Exclusive OR the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process data	Write to dest

Example

```
XORWF REG 1
Before Instruction
REG = 0xAF
W = 0xB5
After Instruction
REG = 0x1A
W = 0xB5
```

MPASM has the following features to assist in developing software for specific use applications.

- Provides translation of Assembler source code to object code for all Microchip microcontrollers.
- Macro assembly capability.
- Produces all the files (Object, Listing, Symbol, and special) required for symbolic debug with Microchip's emulator systems.
- Supports Hex (default), Decimal and Octal source and listing formats.

MPASM provides a rich directive language to support programming of the PIC16/17. Directives are helpful in making the development of your assemble source code shorter and more maintainable.

10.11 Software Simulator (MPLAB-SIM)

The MPLAB-SIM Software Simulator allows code development in a PC host environment. It allows the user to simulate the PIC16/17 series microcontrollers on an instruction level. On any given instruction, the user may examine or modify any of the data areas or provide external stimulus to any of the pins. The input/output radix can be set by the user and the execution can be performed in; single step, execute until break, or in a trace mode.

MPLAB-SIM fully supports symbolic debugging using MPLAB-C and MPASM. The Software Simulator offers the low cost flexibility to develop and debug code outside of the laboratory environment making it an excellent multi-project software development tool.

10.12 C Compiler (MPLAB-C)

The MPLAB-C Code Development System is a complete 'C' compiler and integrated development environment for Microchip's PIC16/17 family of microcontrollers. The compiler provides powerful integration capabilities and ease of use not found with other compilers.

For easier source level debugging, the compiler provides symbol information that is compatible with the MPLAB IDE memory display.

10.13 Fuzzy Logic Development System (fuzzyTECH-MP)

fuzzyTECH-MP fuzzy logic development tool is available in two versions - a low cost introductory version, MP Explorer, for designers to gain a comprehensive working knowledge of fuzzy logic system design; and a full-featured version, *fuzzyTECH-MP*, edition for implementing more complex systems.

Both versions include Microchip's *fuzzyLAB™* demonstration board for hands-on experience with fuzzy logic systems implementation.

10.14 MP-DriveWay™ – Application Code Generator

MP-DriveWay is an easy-to-use Windows-based Application Code Generator. With MP-DriveWay you can visually configure all the peripherals in a PIC16/17 device and, with a click of the mouse, generate all the initialization and many functional code modules in C language. The output is fully compatible with Microchip's MPLAB-C C compiler. The code produced is highly modular and allows easy integration of your own code. MP-DriveWay is intelligent enough to maintain your code through subsequent code generation.

10.15 SEEVAL® Evaluation and Programming System

The SEEVAL SEEPROM Designer's Kit supports all Microchip 2-wire and 3-wire Serial EEPROMs. The kit includes everything necessary to read, write, erase or program special features of any Microchip SEEPROM product including Smart Serials™ and secure serials. The Total Endurance™ Disk is included to aid in trade-off analysis and reliability calculations. The total kit can significantly reduce time-to-market and result in an optimized system.

10.16 KEELOQ® Evaluation and Programming Tools

KEELOQ evaluation and programming tools support Microchips HCS Secure Data Products. The HCS evaluation kit includes an LCD display to show changing codes, a decoder to decode transmissions, and a programming interface to program test transmitters.

PIC16C71X

Applicable Devices 710 71 711 715

11.4 Timing Parameter Symbology

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS

T			
F	Frequency	T	Time

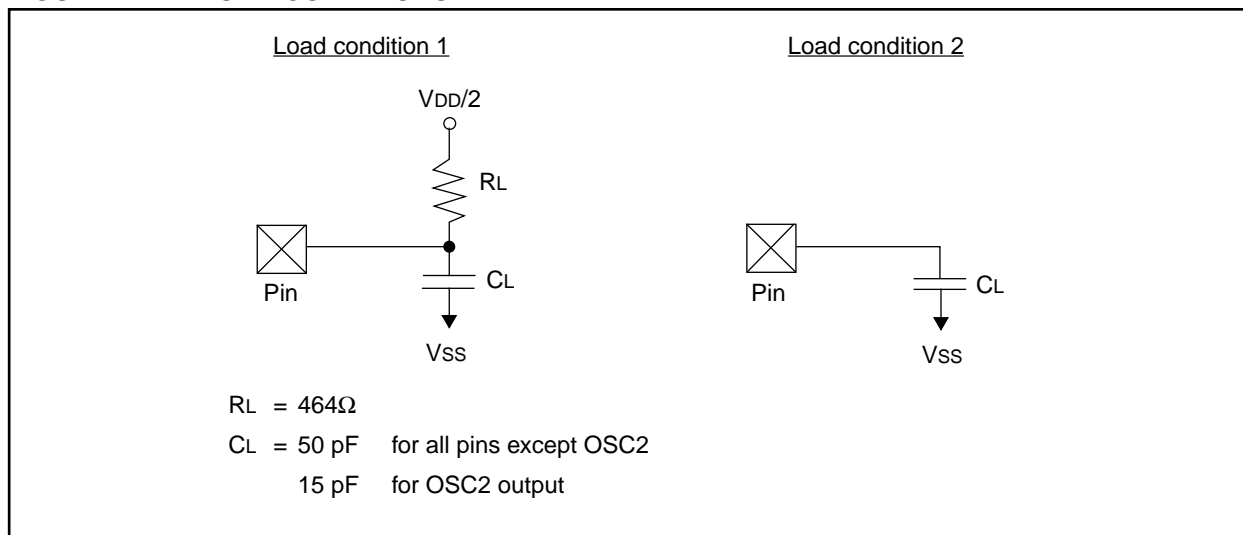
Lowercase letters (pp) and their meanings:

pp			
cc	CCP1	osc	OSC1
ck	CLKOUT	rd	\overline{RD}
cs	\overline{CS}	rw	\overline{RD} or \overline{WR}
di	SDI	sc	SCK
do	SDO	ss	\overline{SS}
dt	Data in	t0	T0CKI
io	I/O port	t1	T1CKI
mc	MCLR	wr	\overline{WR}

Uppercase letters and their meanings:

S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance

FIGURE 11-1: LOAD CONDITIONS



**TABLE 11-6: A/D CONVERTER CHARACTERISTICS:
 PIC16C710/711-04 (COMMERCIAL, INDUSTRIAL, EXTENDED)
 PIC16C710/711-10 (COMMERCIAL, INDUSTRIAL, EXTENDED)
 PIC16C710/711-20 (COMMERCIAL, INDUSTRIAL, EXTENDED)
 PIC16LC710/711-04 (COMMERCIAL, INDUSTRIAL, EXTENDED)**

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
A01	NR	Resolution	—	—	8-bits	bit	$V_{REF} = V_{DD}$, $V_{SS} \leq AIN \leq V_{REF}$
A02	EABS	Absolute error	—	—	$< \pm 1$	LSb	$V_{REF} = V_{DD}$, $V_{SS} \leq AIN \leq V_{REF}$
A03	EIL	Integral linearity error	—	—	$< \pm 1$	LSb	$V_{REF} = V_{DD}$, $V_{SS} \leq AIN \leq V_{REF}$
A04	EDL	Differential linearity error	—	—	$< \pm 1$	LSb	$V_{REF} = V_{DD}$, $V_{SS} \leq AIN \leq V_{REF}$
A05	EFS	Full scale error	—	—	$< \pm 1$	LSb	$V_{REF} = V_{DD}$, $V_{SS} \leq AIN \leq V_{REF}$
A06	EOFF	Offset error	—	—	$< \pm 1$	LSb	$V_{REF} = V_{DD}$, $V_{SS} \leq AIN \leq V_{REF}$
A10	—	Monotonicity	—	guaranteed	—	—	$V_{SS} \leq V_{AIN} \leq V_{REF}$
A20	VREF	Reference voltage	2.5V	—	$V_{DD} + 0.3$	V	
A25	VAIN	Analog input voltage	$V_{SS} - 0.3$	—	$V_{REF} + 0.3$	V	
A30	ZAIN	Recommended impedance of analog voltage source	—	—	10.0	k Ω	
A40	IAD	A/D conversion current (VDD)	—	180	—	μ A	Average current consumption when A/D is on. (Note 1)
A50	IREF	VREF input current (Note 2)	10	—	1000	μ A	During VAIN acquisition. Based on differential of VHOLD to VAIN. To charge CHOLD see Section 7.1. During A/D Conversion cycle
			—	—	10	μ A	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: When A/D is off, it will not consume any current other than minor leakage current.

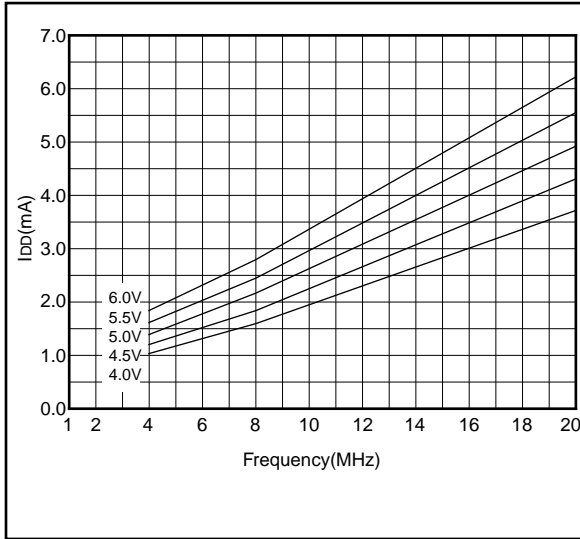
The power-down current spec includes any such leakage from the A/D module.

2: VREF current is from RA3 pin or VDD pin, whichever is selected as reference input.

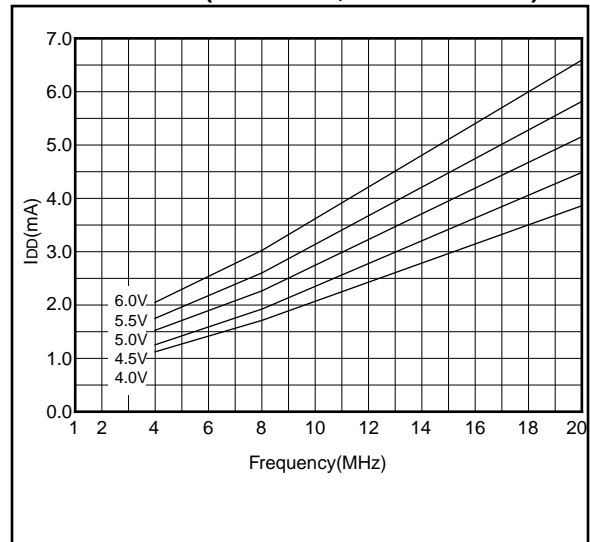
PIC16C71X

Applicable Devices 710 71 711 715

**FIGURE 12-29: TYPICAL I_{DD} vs. FREQUENCY
(HS MODE, 25°C)**



**FIGURE 12-30: MAXIMUM I_{DD} vs.
FREQUENCY
(HS MODE, -40°C TO 85°C)**



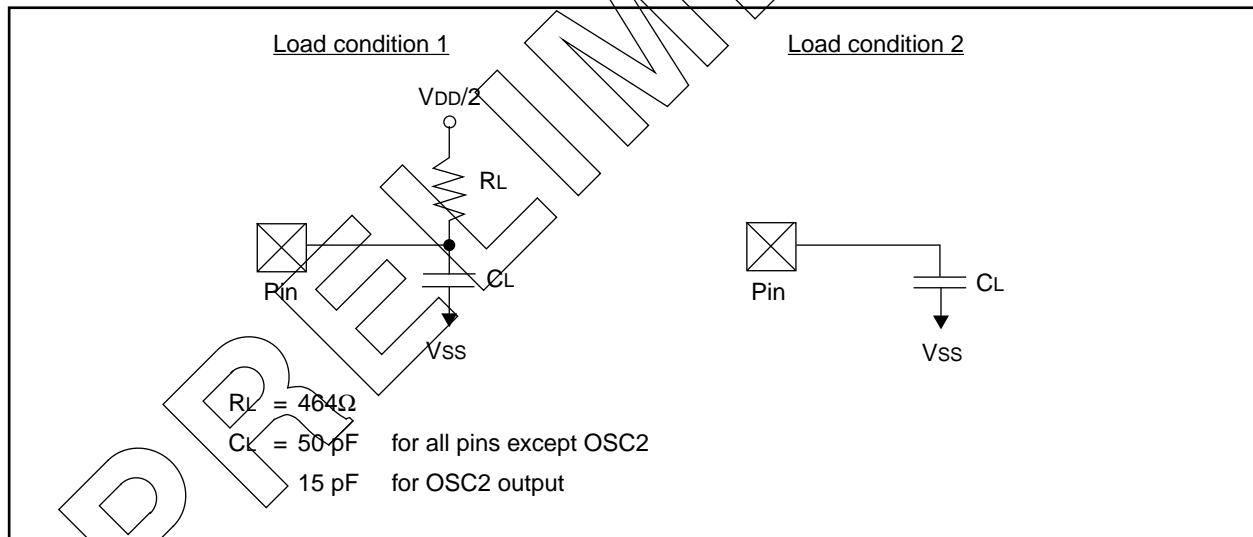
13.4 Timing Parameter Symbolology

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS
2. TppS

T			
F	Frequency	T	Time
Lowercase letters (pp) and their meanings:			
pp		osc	OSC1
cc	CCP1	rd	\overline{RD}
ck	CLKOUT	rw	\overline{RD} or \overline{WR}
cs	\overline{CS}	sc	SCK
di	SDI	ss	\overline{SS}
do	SDO	t0	T0CKI
dt	Data in	t1	T1CKI
io	I/O port	wr	\overline{WR}
mc	\overline{MCLR}		
Uppercase letters and their meanings:			
S		P	Period
F	Fall	R	Rise
H	High	V	Valid
I	Invalid (Hi-impedance)	Z	Hi-impedance
L	Low		

FIGURE 13-1: LOAD CONDITIONS



PIC16C71X

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FIGURE 14-22: TYPICAL XTAL STARTUP TIME vs. VDD (LP MODE, 25°C)

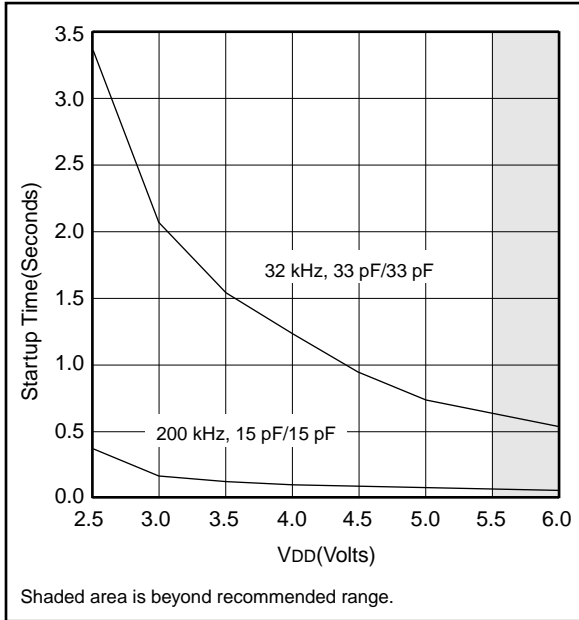


FIGURE 14-24: TYPICAL XTAL STARTUP TIME vs. VDD (XT MODE, 25°C)

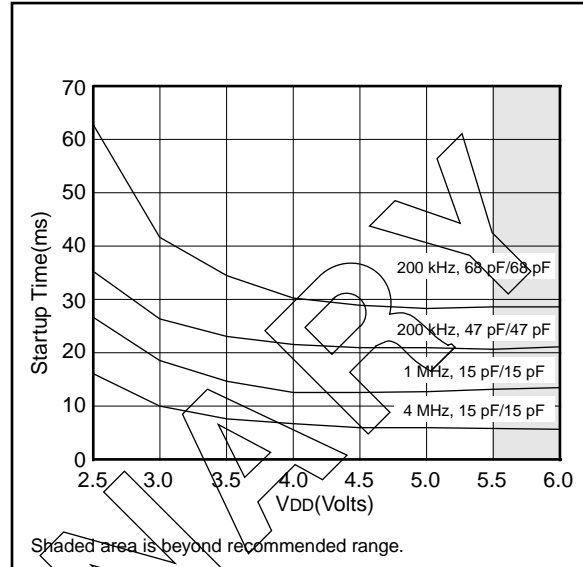


FIGURE 14-23: TYPICAL XTAL STARTUP TIME vs. VDD (HS MODE, 25°C)

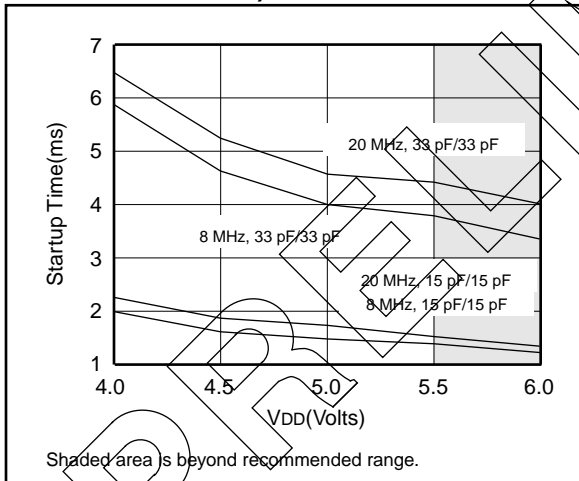
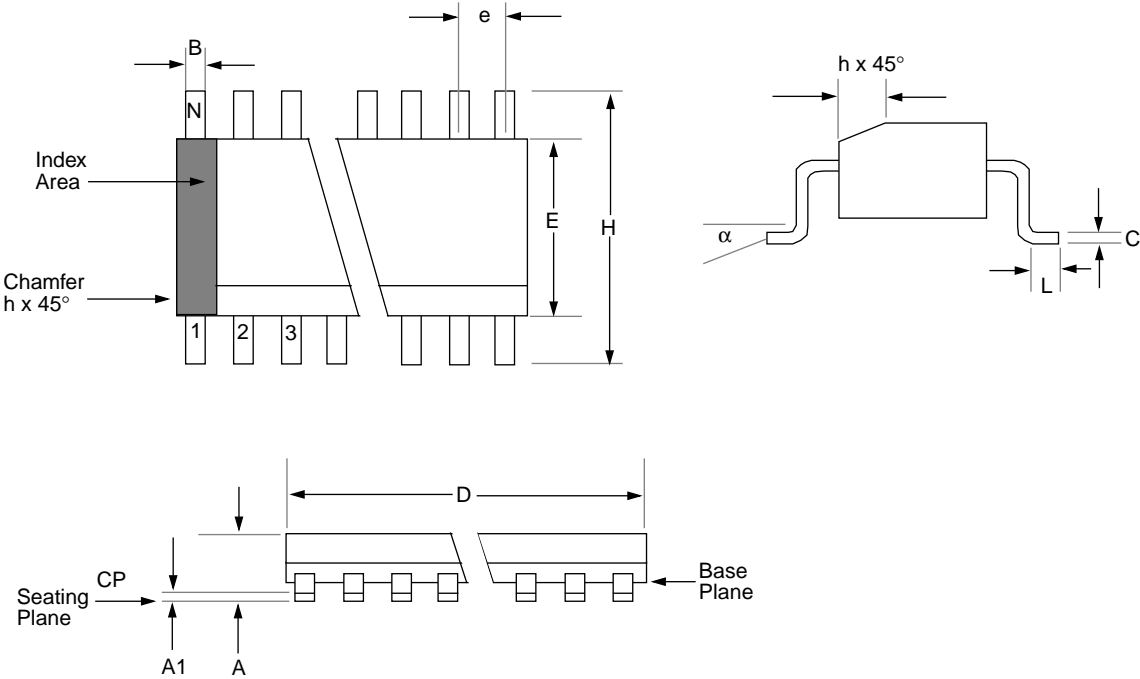


TABLE 14-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATORS

Osc Type	Crystal Freq	Cap. Range C1	Cap. Range C2
LP	32 kHz	33 pF	33 pF
	200 kHz	15 pF	15 pF
XT	200 kHz	47-68 pF	47-68 pF
	1 MHz	15 pF	15 pF
	4 MHz	15 pF	15 pF
HS	4 MHz	15 pF	15 pF
	8 MHz	15-33 pF	15-33 pF
	20 MHz	15-33 pF	15-33 pF
	20 MHz	15-33 pF	15-33 pF
Crystals Used			
32 kHz	Epson C-001R32.768K-A	± 20 PPM	
200 kHz	STD XTL 200.000KHz	± 20 PPM	
1 MHz	ECS ECS-10-13-1	± 50 PPM	
4 MHz	ECS ECS-40-20-1	± 50 PPM	
8 MHz	EPSON CA-301 8.000M-C	± 30 PPM	
20 MHz	EPSON CA-301 20.000M-C	± 30 PPM	

17.3 18-Lead Plastic Surface Mount (SOIC - Wide, 300 mil Body)(SO)



Package Group: Plastic SOIC (SO)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
α	0°	8°		0°	8°	
A	2.362	2.642		0.093	0.104	
A1	0.101	0.300		0.004	0.012	
B	0.355	0.483		0.014	0.019	
C	0.241	0.318		0.009	0.013	
D	11.353	11.735		0.447	0.462	
E	7.416	7.595		0.292	0.299	
e	1.270	1.270	Reference	0.050	0.050	Reference
H	10.007	10.643		0.394	0.419	
h	0.381	0.762		0.015	0.030	
L	0.406	1.143		0.016	0.045	
N	18	18		18	18	
CP	—	0.102		—	0.004	

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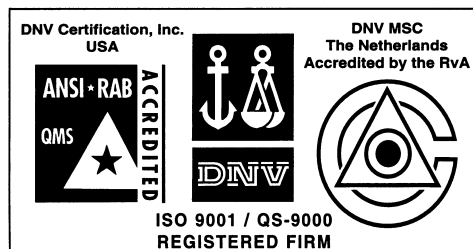
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