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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, POR, WDT
Number of I/O	13
Program Memory Size	1.75KB (1K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	68 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	A/D 4x8b
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	18-SOIC (0.295", 7.50mm Width)
Supplier Device Package	18-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c711-20e-so

4.2.2.1 STATUS REGISTER

Applicable Devices 710 71 711 715

The STATUS register, shown in Figure 4-7, contains the arithmetic status of the ALU, the RESET status and the bank select bits for data memory.

The STATUS register can be the destination for any instruction, as with any other register. If the STATUS register is the destination for an instruction that affects the Z, DC or C bits, then the write to these three bits is disabled. These bits are set or cleared according to the device logic. Furthermore, the $\overline{\text{TO}}$ and $\overline{\text{PD}}$ bits are not writable. Therefore, the result of an instruction with the STATUS register as destination may be different than intended.

For example, CLRF STATUS will clear the upper-three bits and set the Z bit. This leaves the STATUS register as 000u 1uu (where u = unchanged).

It is recommended, therefore, that only BCF, BSF, SWAPF and MOVWF instructions are used to alter the STATUS register because these instructions do not affect the Z, C or DC bits from the STATUS register. For other instructions, not affecting any status bits, see the "Instruction Set Summary."

Note 1: For those devices that do not use bits IRP and RP1 (STATUS<7:6>), maintain these bits clear to ensure upward compatibility with future products.

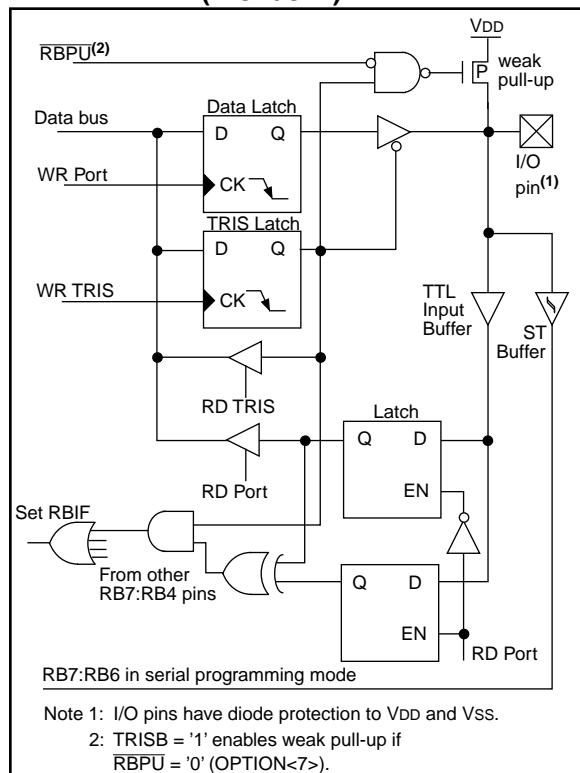
Note 2: The C and DC bits operate as a borrow and digit borrow bit, respectively, in subtraction. See the SUBLW and SUBWF instructions for examples.

FIGURE 4-7: STATUS REGISTER (ADDRESS 03h, 83h)

R/W-0	R/W-0	R/W-0	R-1	R-1	R/W-x	R/W-x	R/W-x
IRP	RP1	RP0	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C
bit7							bit0
<p>R = Readable bit W = Writable bit U = Unimplemented bit, read as '0' - n = Value at POR reset</p>							
<p>bit 7: IRP: Register Bank Select bit (used for indirect addressing) 1 = Bank 2, 3 (100h - 1FFh) 0 = Bank 0, 1 (00h - FFh)</p> <p>bit 6-5: RP1:RP0: Register Bank Select bits (used for direct addressing) 11 = Bank 3 (180h - 1FFh) 10 = Bank 2 (100h - 17Fh) 01 = Bank 1 (80h - FFh) 00 = Bank 0 (00h - 7Fh) Each bank is 128 bytes</p> <p>bit 4: TO: Time-out bit 1 = After power-up, CLRWD^T instruction, or SLEEP instruction 0 = A WDT time-out occurred</p> <p>bit 3: PD: Power-down bit 1 = After power-up or by the CLRWD^T instruction 0 = By execution of the SLEEP instruction</p> <p>bit 2: Z: Zero bit 1 = The result of an arithmetic or logic operation is zero 0 = The result of an arithmetic or logic operation is not zero</p> <p>bit 1: DC: Digit carry/borrow bit (ADDWF, ADDLW, SUBLW, SUBWF instructions)(for borrow the polarity is reversed) 1 = A carry-out from the 4th low order bit of the result occurred 0 = No carry-out from the 4th low order bit of the result</p> <p>bit 0: C: Carry/borrow bit (ADDWF, ADDLW, SUBLW, SUBWF instructions) 1 = A carry-out from the most significant bit of the result occurred 0 = No carry-out from the most significant bit of the result occurred</p> <p>Note: For borrow the polarity is reversed. A subtraction is executed by adding the two's complement of the second operand. For rotate (RRF, RLF) instructions, this bit is loaded with either the high or low order bit of the source register.</p>							

PIC16C71X

**FIGURE 5-4: BLOCK DIAGRAM OF RB7:RB4 PINS
(PIC16C71)**



**FIGURE 5-5: BLOCK DIAGRAM OF RB7:RB4 PINS
(PIC16C710/711/715)**

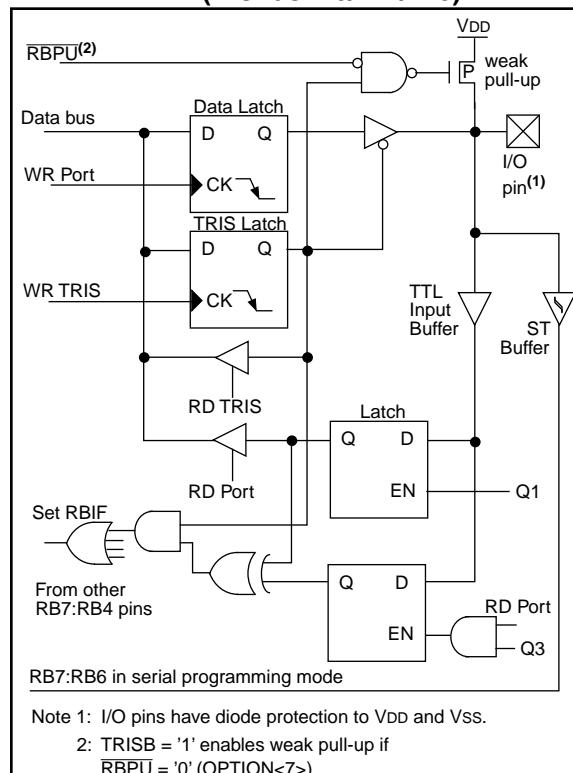


TABLE 5-3: PORTB FUNCTIONS

Name	Bit#	Buffer	Function
RB0/INT	bit0	TTL/ST ⁽¹⁾	Input/output pin or external interrupt input. Internal software programmable weak pull-up.
RB1	bit1	TTL	Input/output pin. Internal software programmable weak pull-up.
RB2	bit2	TTL	Input/output pin. Internal software programmable weak pull-up.
RB3	bit3	TTL	Input/output pin. Internal software programmable weak pull-up.
RB4	bit4	TTL	Input/output pin (with interrupt on change). Internal software programmable weak pull-up.
RB5	bit5	TTL	Input/output pin (with interrupt on change). Internal software programmable weak pull-up.
RB6	bit6	TTL/ST ⁽²⁾	Input/output pin (with interrupt on change). Internal software programmable weak pull-up. Serial programming clock.
RB7	bit7	TTL/ST ⁽²⁾	Input/output pin (with interrupt on change). Internal software programmable weak pull-up. Serial programming data.

Legend: TTL = TTL input, ST = Schmitt Trigger input

Note 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.

2: This buffer is a Schmitt Trigger input when used in serial programming mode.

6.0 TIMER0 MODULE

Applicable Devices 710 71 711 715

The Timer0 module timer/counter has the following features:

- 8-bit timer/counter
- Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
- Interrupt on overflow from FFh to 00h
- Edge select for external clock

Figure 6-1 is a simplified block diagram of the Timer0 module.

Timer mode is selected by clearing bit T0CS (OPTION<5>). In timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If the TMR0 register is written, the increment is inhibited for the following two instruction cycles (Figure 6-2 and Figure 6-3). The user can work around this by writing an adjusted value to the TMR0 register.

Counter mode is selected by setting bit T0CS (OPTION<5>). In counter mode, Timer0 will increment either on every rising or falling edge of pin RA4/T0CKI. The incrementing edge is determined by the Timer0 Source Edge Select bit T0SE (OPTION<4>). Clearing

bit T0SE selects the rising edge. Restrictions on the external clock input are discussed in detail in Section 6.2.

The prescaler is mutually exclusively shared between the Timer0 module and the Watchdog Timer. The prescaler assignment is controlled in software by control bit PSA (OPTION<3>). Clearing bit PSA will assign the prescaler to the Timer0 module. The prescaler is not readable or writable. When the prescaler is assigned to the Timer0 module, prescale values of 1:2, 1:4, ..., 1:256 are selectable. Section 6.3 details the operation of the prescaler.

6.1 Timer0 Interrupt

The TMR0 interrupt is generated when the TMR0 register overflows from FFh to 00h. This overflow sets bit T0IF (INTCON<2>). The interrupt can be masked by clearing bit T0IE (INTCON<5>). Bit T0IF must be cleared in software by the Timer0 module interrupt service routine before re-enabling this interrupt. The TMR0 interrupt cannot awaken the processor from SLEEP since the timer is shut off during SLEEP. See Figure 6-4 for Timer0 interrupt timing.

FIGURE 6-1: TIMER0 BLOCK DIAGRAM

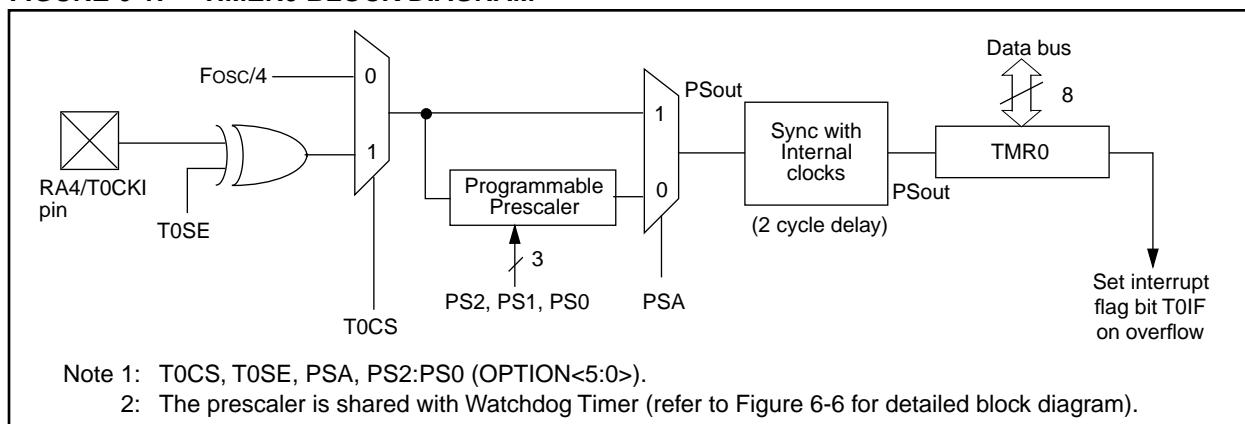
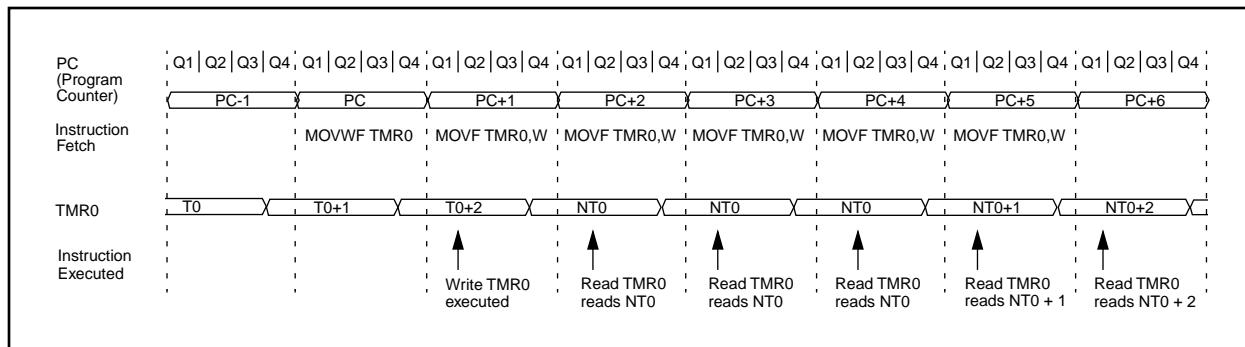


FIGURE 6-2: TIMER0 TIMING: INTERNAL CLOCK/NO PRESCALE



7.4 A/D Conversions

Example 7-2 shows how to perform an A/D conversion. The RA pins are configured as analog inputs. The analog reference (VREF) is the device VDD. The A/D interrupt is enabled, and the A/D conversion clock is FRC. The conversion is performed on the RA0 pin (channel 0).

Note: The GO/DONE bit should **NOT** be set in the same instruction that turns on the A/D.

Clearing the GO/DONE bit during a conversion will abort the current conversion. The ADRES register will NOT be updated with the partially completed A/D conversion sample. That is, the ADRES register will continue to contain the value of the last completed conversion (or the last value written to the ADRES register). After the A/D conversion is aborted, a 2TAD wait is required before the next acquisition is started. After this 2TAD wait, an acquisition is automatically started on the selected channel.

EXAMPLE 7-2: A/D CONVERSION

```
BSF      STATUS, RP0          ; Select Bank 1
CLRF    ADCON1              ; Configure A/D inputs
BCF     STATUS, RP0          ; Select Bank 0
MOVLW   0xC1                ; RC Clock, A/D is on, Channel 0 is selected
MOVWF   ADCON0              ;
BSF      INTCON, ADIE        ; Enable A/D Interrupt
BSF      INTCON, GIE         ; Enable all interrupts
;
; Ensure that the required sampling time for the selected input channel has elapsed.
; Then the conversion may be started.
;
BSF      ADCON0, GO          ; Start A/D Conversion
:                   ; The ADIF bit will be set and the GO/DONE bit
:                   ; is cleared upon completion of the A/D Conversion.
```

8.2 Oscillator Configurations

8.2.1 OSCILLATOR TYPES

The PIC16CXX can be operated in four different oscillator modes. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC Resistor/Capacitor

8.2.2 CRYSTAL OSCILLATOR/CERAMIC RESONATORS

In XT, LP or HS modes a crystal or ceramic resonator is connected to the OSC1/CLKIN and OSC2/CLKOUT pins to establish oscillation (Figure 8-4). The PIC16CXX Oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source to drive the OSC1/CLKIN pin (Figure 8-5).

FIGURE 8-4: CRYSTAL/CERAMIC RESONATOR OPERATION (HS, XT OR LP OSC CONFIGURATION)

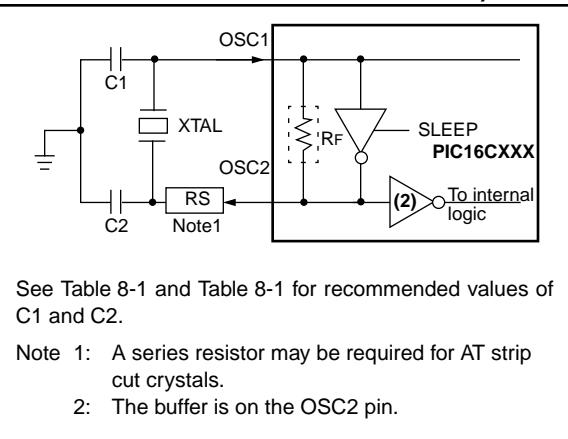


FIGURE 8-5: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)

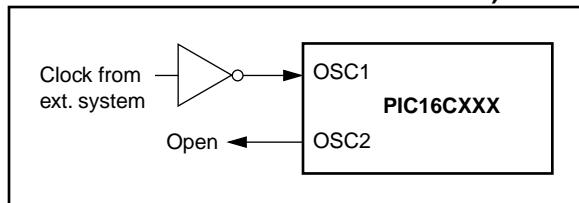


TABLE 8-1: CERAMIC RESONATORS, PIC16C71

Ranges Tested:			
Mode	Freq	OSC1	OSC2
XT	455 kHz	47 - 100 pF	47 - 100 pF
	2.0 MHz	15 - 68 pF	15 - 68 pF
	4.0 MHz	15 - 68 pF	15 - 68 pF
HS	8.0 MHz	15 - 68 pF	15 - 68 pF
	16.0 MHz	10 - 47 pF	10 - 47 pF

These values are for design guidance only. See notes at bottom of page.

Resonators Used:

455 kHz	Panasonic EFO-A455K04B	$\pm 0.3\%$
2.0 MHz	Murata Erie CSA2.00MG	$\pm 0.5\%$
4.0 MHz	Murata Erie CSA4.00MG	$\pm 0.5\%$
8.0 MHz	Murata Erie CSA8.00MT	$\pm 0.5\%$
16.0 MHz	Murata Erie CSA16.00MX	$\pm 0.5\%$

All resonators used did not have built-in capacitors.

TABLE 8-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR, PIC16C71

Mode	Freq	OSC1	OSC2
LP	32 kHz	33 - 68 pF	33 - 68 pF
	200 kHz	15 - 47 pF	15 - 47 pF
XT	100 kHz	47 - 100 pF	47 - 100 pF
	500 kHz	20 - 68 pF	20 - 68 pF
	1 MHz	15 - 68 pF	15 - 68 pF
	2 MHz	15 - 47 pF	15 - 47 pF
	4 MHz	15 - 33 pF	15 - 33 pF
HS	8 MHz	15 - 47 pF	15 - 47 pF
	20 MHz	15 - 47 pF	15 - 47 pF

These values are for design guidance only. See notes at bottom of page.

8.5.1 INT INTERRUPT

External interrupt on RB0/INT pin is edge triggered: either rising if bit INTEDG (OPTION<6>) is set, or falling, if the INTEDG bit is clear. When a valid edge appears on the RB0/INT pin, flag bit INTF (INTCON<1>) is set. This interrupt can be disabled by clearing enable bit INTE (INTCON<4>). Flag bit INTF must be cleared in software in the interrupt service routine before re-enabling this interrupt. The INT interrupt can wake-up the processor from SLEEP, if bit INTE was set prior to going into SLEEP. The status of global interrupt enable bit GIE decides whether or not the processor branches to the interrupt vector following wake-up. See Section 8.8 for details on SLEEP mode.

8.5.2 TMR0 INTERRUPT

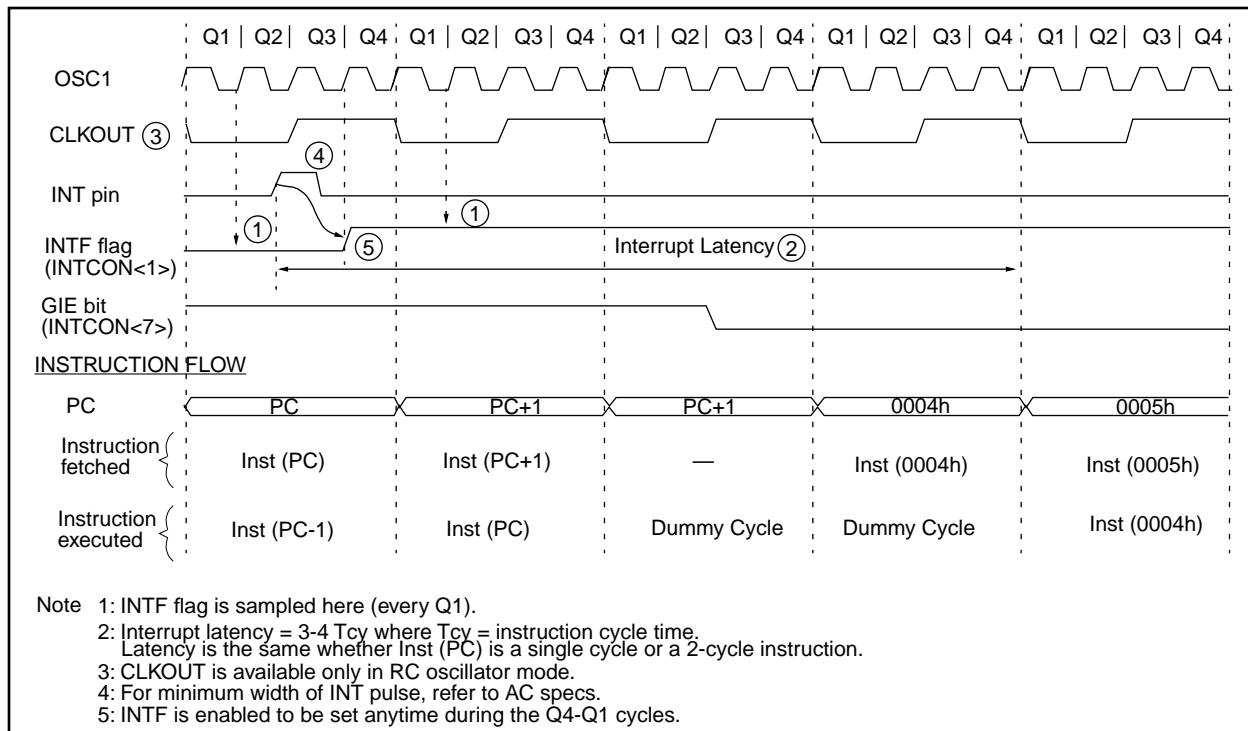
An overflow (FFh → 00h) in the TMR0 register will set flag bit T0IF (INTCON<2>). The interrupt can be enabled/disabled by setting/clearing enable bit T0IE (INTCON<5>). (Section 6.0)

8.5.3 PORTB INTCON CHANGE

An input change on PORTB<7:4> sets flag bit RBIF (INTCON<0>). The interrupt can be enabled/disabled by setting/clearing enable bit RBIE (INTCON<4>). (Section 5.2)

Note: For the PIC16C71
if a change on the I/O pin should occur
when the read operation is being executed
(start of the Q2 cycle), then the RBIF inter-
rupt flag may not get set.

FIGURE 8-19: INT PIN INTERRUPT TIMING



INCFSZ	Increment f, Skip if 0										
Syntax:	[<i>label</i>] INCFSZ f,d										
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$										
Operation:	$(f) + 1 \rightarrow (\text{dest})$, skip if result = 0										
Status Affected:	None										
Encoding:	<table border="1" style="display: inline-table; vertical-align: middle;"> <tr><td>00</td><td>1111</td><td>dfff</td><td>ffff</td></tr> </table>	00	1111	dfff	ffff						
00	1111	dfff	ffff								
Description:	The contents of register 'f' are incremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'. If the result is 1, the next instruction is executed. If the result is 0, a NOP is executed instead making it a 2TCY instruction.										
Words:	1										
Cycles:	1(2)										
Q Cycle Activity:	<table style="margin-left: auto; margin-right: auto;"> <tr> <th></th><th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr> <tr> <td></td><td>Decode</td><td>Read register 'f'</td><td>Process data</td><td>Write to dest</td></tr> </table>		Q1	Q2	Q3	Q4		Decode	Read register 'f'	Process data	Write to dest
	Q1	Q2	Q3	Q4							
	Decode	Read register 'f'	Process data	Write to dest							
If Skip:	(2nd Cycle)										
	<table style="margin-left: auto; margin-right: auto;"> <tr> <th></th><th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr> <tr> <td></td><td>NOP</td><td>NOP</td><td>NOP</td><td>NOP</td></tr> </table>		Q1	Q2	Q3	Q4		NOP	NOP	NOP	NOP
	Q1	Q2	Q3	Q4							
	NOP	NOP	NOP	NOP							

Example

```

HERE      INCFSZ      CNT, 1
          GOTO        LOOP
CONTINUE  •
          •
          •

```

Before Instruction
PC = address HERE
After Instruction
CNT = CNT + 1
if CNT= 0,
PC = address CONTINUE
if CNT≠ 0,
PC = address HERE +1

IORLW	Inclusive OR Literal with W								
Syntax:	[<i>label</i>] IORLW k								
Operands:	$0 \leq k \leq 255$								
Operation:	$(W) .OR. k \rightarrow (W)$								
Status Affected:	Z								
Encoding:	<table border="1" style="display: inline-table; vertical-align: middle;"> <tr><td>11</td><td>1000</td><td>kkkk</td><td>kkkk</td></tr> </table>	11	1000	kkkk	kkkk				
11	1000	kkkk	kkkk						
Description:	The contents of the W register is OR'ed with the eight bit literal 'k'. The result is placed in the W register.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table style="margin-left: auto; margin-right: auto;"> <tr> <th>Q1</th><th>Q2</th><th>Q3</th><th>Q4</th></tr> <tr> <td>Decode</td><td>Read literal 'k'</td><td>Process data</td><td>Write to W</td></tr> </table>	Q1	Q2	Q3	Q4	Decode	Read literal 'k'	Process data	Write to W
Q1	Q2	Q3	Q4						
Decode	Read literal 'k'	Process data	Write to W						

Example

```

IORLW    0x35

```

Before Instruction
W = 0x9A
After Instruction
W = 0xBF
Z = 1

SLEEP

Syntax:	[<i>label</i>] SLEEP			
Operands:	None			
Operation:	00h → WDT, 0 → WDT prescaler, 1 → \overline{TO} , 0 → PD			
Status Affected:	\overline{TO} , \overline{PD}			
Encoding:	00	0000	0110	0011
Description:	<p>The power-down status bit, \overline{PD} is cleared. Time-out status bit, \overline{TO} is set. Watchdog Timer and its prescaler are cleared.</p> <p>The processor is put into SLEEP mode with the oscillator stopped. See Section 8.8 for more details.</p>			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	NOP	NOP	Go to Sleep

Example: SLEEP

SUBLW

Subtract W from Literal

Syntax:	[<i>label</i>] SUBLW k			
Operands:	0 ≤ k ≤ 255			
Operation:	k - (W) → (W)			
Status Affected:	C, DC, Z			
Encoding:	11	110x	kkkk	kkkk
Description:	<p>The W register is subtracted (2's complement method) from the eight bit literal 'k'. The result is placed in the W register.</p>			
Words:	1			
Cycles:	1			
Q Cycle Activity:	Q1	Q2	Q3	Q4
	Decode	Read literal 'k'	Process data	Write to W

Example 1:	SUBLW 0x02
Before Instruction	
	W = 1 C = ? Z = ?
After Instruction	
	W = 1 C = 1; result is positive Z = 0
Example 2:	Before Instruction
	W = 2 C = ? Z = ?
After Instruction	
	W = 0 C = 1; result is zero Z = 1
Example 3:	Before Instruction
	W = 3 C = ? Z = ?
After Instruction	
	W = 0xFF C = 0; result is negative Z = 0

SUBWF	Subtract W from f				
Syntax:	[label] SUBWF f,d				
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]				
Operation:	(f) - (W) → (dest)				
Status Affected:	C, DC, Z				
Encoding:	00 0010 dfff ffff				
Description:	Subtract (2's complement method) W register from register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.				
Words:	1				
Cycles:	1				
Q Cycle Activity:	Q1 Q2 Q3 Q4	Decode	Read register 'f'	Process data	Write to dest

Example 1: SUBWF REG1,1

Before Instruction

REG1	=	3
W	=	2
C	=	?
Z	=	?

After Instruction

REG1	=	1
W	=	2
C	=	1; result is positive
Z	=	0

Example 2: Before Instruction

REG1	=	2
W	=	2
C	=	?
Z	=	?

After Instruction

REG1	=	0
W	=	2
C	=	1; result is zero
Z	=	1

Example 3: Before Instruction

REG1	=	1
W	=	2
C	=	?
Z	=	?

After Instruction

REG1	=	0xFF
W	=	2
C	=	0; result is negative
Z	=	0

SWAPF	Swap Nibbles in f				
Syntax:	[label] SWAPF f,d				
Operands:	0 ≤ f ≤ 127 d ∈ [0,1]				
Operation:	(f<3:0>) → (dest<7:4>), (f<7:4>) → (dest<3:0>)				
Status Affected:	None				
Encoding:	00 1110 dfff ffff				
Description:	The upper and lower nibbles of register 'f' are exchanged. If 'd' is 0 the result is placed in W register. If 'd' is 1 the result is placed in register 'f'.				
Words:	1				
Cycles:	1				
Q Cycle Activity:	Q1 Q2 Q3 Q4	Decode	Read register 'f'	Process data	Write to dest

Example: SWAPF REG, 0

Before Instruction

REG1	=	0xA5
------	---	------

After Instruction

REG1	=	0xA5
W	=	0x5A

TRIS	Load TRIS Register			
Syntax:	[label] TRIS f			
Operands:	5 ≤ f ≤ 7			
Operation:	(W) → TRIS register f;			
Status Affected:	None			
Encoding:	00 0000 0110 0fff			
Description:	The instruction is supported for code compatibility with the PIC16C5X products. Since TRIS registers are readable and writable, the user can directly address them.			
Words:	1			
Cycles:	1			
Example	To maintain upward compatibility with future PIC16CXX products, do not use this instruction.			

PIC16C71X

XORLW	Exclusive OR Literal with W								
Syntax:	[label] XORLW k								
Operands:	$0 \leq k \leq 255$								
Operation:	$(W) .XOR. k \rightarrow (W)$								
Status Affected:	Z								
Encoding:	<table border="1"> <tr> <td>11</td> <td>1010</td> <td>kkkk</td> <td>kkkk</td> </tr> </table>	11	1010	kkkk	kkkk				
11	1010	kkkk	kkkk						
Description:	The contents of the W register are XOR'ed with the eight bit literal 'k'. The result is placed in the W register.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table> <tr> <th>Q1</th> <th>Q2</th> <th>Q3</th> <th>Q4</th> </tr> <tr> <td>Decode</td> <td>Read literal 'k'</td> <td>Process data</td> <td>Write to W</td> </tr> </table>	Q1	Q2	Q3	Q4	Decode	Read literal 'k'	Process data	Write to W
Q1	Q2	Q3	Q4						
Decode	Read literal 'k'	Process data	Write to W						
Example:	XORLW 0xAF								
	Before Instruction W = 0xB5								
	After Instruction W = 0x1A								

XORWF	Exclusive OR W with f								
Syntax:	[label] XORWF f,d								
Operands:	$0 \leq f \leq 127$ $d \in [0,1]$								
Operation:	$(W) .XOR. (f) \rightarrow (\text{dest})$								
Status Affected:	Z								
Encoding:	<table border="1"> <tr> <td>00</td> <td>0110</td> <td>ffff</td> <td>ffff</td> </tr> </table>	00	0110	ffff	ffff				
00	0110	ffff	ffff						
Description:	Exclusive OR the contents of the W register with register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	<table> <tr> <th>Q1</th> <th>Q2</th> <th>Q3</th> <th>Q4</th> </tr> <tr> <td>Decode</td> <td>Read register 'f'</td> <td>Process data</td> <td>Write to dest</td> </tr> </table>	Q1	Q2	Q3	Q4	Decode	Read register 'f'	Process data	Write to dest
Q1	Q2	Q3	Q4						
Decode	Read register 'f'	Process data	Write to dest						
Example	XORWF REG 1								
	Before Instruction REG = 0xAF W = 0xB5								
	After Instruction REG = 0x1A W = 0xB5								

11.0 ELECTRICAL CHARACTERISTICS FOR PIC16C710 AND PIC16C711

Absolute Maximum Ratings †

Ambient temperature under bias	-55 to +125°C
Storage temperature	-65°C to +150°C
Voltage on any pin with respect to Vss (except VDD, <u>MCLR</u> , and RA4).....	-0.3V to (VDD + 0.3V)
Voltage on VDD with respect to Vss	-0.3 to +7.5V
Voltage on <u>MCLR</u> with respect to Vss.....	0 to +14V
Voltage on RA4 with respect to Vss	0 to +14V
Total power dissipation (Note 1).....	1.0W
Maximum current out of Vss pin	300 mA
Maximum current into VDD pin	250 mA
Input clamp current, <u>I_{IK}</u> (<u>V_I</u> < 0 or <u>V_I</u> > VDD).....	± 20 mA
Output clamp current, <u>I_{OK}</u> (<u>V_O</u> < 0 or <u>V_O</u> > VDD)	± 20 mA
Maximum output current sunk by any I/O pin.....	25 mA
Maximum output current sourced by any I/O pin	25 mA
Maximum current sunk by PORTA	200 mA
Maximum current sourced by PORTA.....	200 mA
Maximum current sunk by PORTB	200 mA
Maximum current sourced by PORTB.....	200 mA

Note 1: Power dissipation is calculated as follows: $P_{dis} = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

† NOTICE: Stresses above those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

TABLE 11-1: CROSS REFERENCE OF DEVICE SPECS FOR OSCILLATOR CONFIGURATIONS AND FREQUENCIES OF OPERATION (COMMERCIAL DEVICES)

OSC	PIC16C710-04 PIC16C711-04	PIC16C710-10 PIC16C711-10	PIC16C710-20 PIC16C711-20	PIC16LC710-04 PIC16LC711-04	PIC16C710/JW PIC16C711/JW
RC	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 21 µA max. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.7 mA typ. at 5.5V IPD: 1.5 µA typ. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.7 mA typ. at 5.5V IPD: 1.5 µA typ. at 4V Freq: 4 MHz max.	VDD: 2.5V to 6.0V IDD: 3.8 mA typ. at 3.0V IPD: 5.0 µA typ. at 3V Freq: 4 MHz max.	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 21 µA max. at 4V Freq: 4 MHz max.
XT	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 21 µA max. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.7 mA typ. at 5.5V IPD: 1.5 µA typ. at 4V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 2.7 mA typ. at 5.5V IPD: 1.5 µA typ. at 4V Freq: 4 MHz max.	VDD: 2.5V to 6.0V IDD: 3.8 mA typ. at 3.0V IPD: 5.0 µA typ. at 3V Freq: 4 MHz max.	VDD: 4.0V to 6.0V IDD: 5 mA max. at 5.5V IPD: 21 µA max. at 4V Freq: 4 MHz max.
HS	VDD: 4.5V to 5.5V IDD: 13.5 mA typ. at 5.5V IPD: 1.5 µA typ. at 4.5V Freq: 4 MHz max.	VDD: 4.5V to 5.5V IDD: 30 mA max. at 5.5V IPD: 1.5 µA typ. at 4.5V Freq: 10 MHz max.	VDD: 4.5V to 5.5V IDD: 30 mA max. at 5.5V IPD: 1.5 µA typ. at 4.5V Freq: 20 MHz max.	Not recommended for use in HS mode	VDD: 4.5V to 5.5V IDD: 30 mA max. at 5.5V IPD: 1.5 µA typ. at 4.5V Freq: 10 MHz max.
LP	VDD: 4.0V to 6.0V IDD: 52.5 µA typ. at 32 kHz, 4.0V IPD: 0.9 µA typ. at 4.0V Freq: 200 kHz max.	Not recommended for use in LP mode	Not recommended for use in LP mode		VDD: 2.5V to 6.0V IDD: 48 µA max. at 32 kHz, 3.0V IPD: 5.0 µA max. at 3.0V Freq: 200 kHz max.

PIC16C71X

Applicable Devices | 710 | 71 | 711 | 715

- 11.3 DC Characteristics:
- PIC16C710-04 (Commercial, Industrial, Extended)**
 - PIC16C711-04 (Commercial, Industrial, Extended)**
 - PIC16C710-10 (Commercial, Industrial, Extended)**
 - PIC16C711-10 (Commercial, Industrial, Extended)**
 - PIC16C710-20 (Commercial, Industrial, Extended)**
 - PIC16C711-20 (Commercial, Industrial, Extended)**
 - PIC16LC710-04 (Commercial, Industrial, Extended)**
 - PIC16LC711-04 (Commercial, Industrial, Extended)**

DC CHARACTERISTICS							
Standard Operating Conditions (unless otherwise stated)							
Operating temperature $0^{\circ}\text{C} \leq \text{TA} \leq +70^{\circ}\text{C}$ (commercial) $-40^{\circ}\text{C} \leq \text{TA} \leq +85^{\circ}\text{C}$ (industrial) $-40^{\circ}\text{C} \leq \text{TA} \leq +125^{\circ}\text{C}$ (extended)							
Operating voltage VDD range as described in DC spec Section 11.1 and Section 11.2.							
Param No.	Characteristic	Sym	Min	Typ †	Max	Units	Conditions
D030 D030A D031 D032 D033	Input Low Voltage I/O ports with TTL buffer with Schmitt Trigger buffer MCLR, OSC1 (in RC mode) OSC1 (in XT, HS and LP)	VIL	Vss Vss Vss Vss Vss	- - - - -	0.15VDD 0.8V 0.2VDD 0.2VDD 0.3VDD	V	For entire VDD range $4.5 \leq \text{VDD} \leq 5.5\text{V}$ For entire VDD range For entire VDD range Note1
D040 D040A D041 D042 D042A D043	Input High Voltage I/O ports with TTL buffer with Schmitt Trigger buffer MCLR, RB0/INT OSC1 (XT, HS and LP) OSC1 (in RC mode)	VIH	2.0 0.25VDD + 0.8V 0.8VDD 0.8VDD 0.7VDD 0.9VDD	- - - - - - -	VDD VDD VDD VDD VDD VDD VDD	V	$4.5 \leq \text{VDD} \leq 5.5\text{V}$ For entire VDD range For entire VDD range Note1
D070	PORTE weak pull-up current	IPURB	50	250	400	µA	$\text{VDD} = 5\text{V}$, $\text{VPIN} = \text{Vss}$
D060 D061 D063	Input Leakage Current (Notes 2, 3) I/O ports MCLR, RA4/T0CKI OSC1	IIL	- - -	- - -	± 1 ± 5 ± 5	µA µA µA	$\text{Vss} \leq \text{VPIN} \leq \text{VDD}$, Pin at hi-impedance $\text{Vss} \leq \text{VPIN} \leq \text{VDD}$ $\text{Vss} \leq \text{VPIN} \leq \text{VDD}$, XT, HS and LP osc configuration

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

- Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16C7X be driven with external clock in RC mode.
- 2: The leakage current on the MCLR pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.
- 3: Negative current is defined as current sourced by the pin.

PIC16C71X

Applicable Devices | 710 | 71 | 711 | 715

FIGURE 11-6: TIMER0 EXTERNAL CLOCK TIMINGS

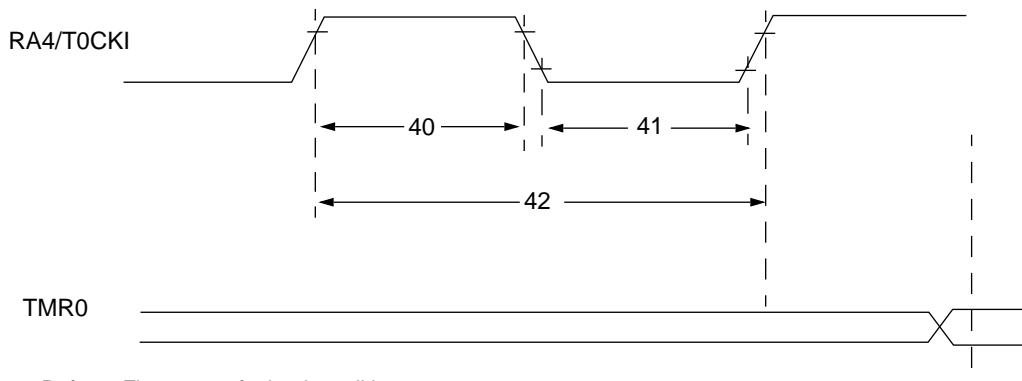


TABLE 11-5: TIMER0 EXTERNAL CLOCK REQUIREMENTS

Param No.	Sym	Characteristic		Min	Typ†	Max	Units	Conditions
40	Tt0H	T0CKI High Pulse Width	No Prescaler	0.5TCY + 20*	—	—	ns	Must also meet parameter 42
			With Prescaler	10*	—	—	ns	
41	Tt0L	T0CKI Low Pulse Width	No Prescaler	0.5TCY + 20*	—	—	ns	Must also meet parameter 42
			With Prescaler	10*	—	—	ns	
42	Tt0P	T0CKI Period		Greater of: 20 ns or $\frac{TCY + 40^*}{N}$	—	—	ns	N = prescale value (2, 4, ..., 256)
48	Tcke2tmrl	Delay from external clock edge to timer increment		2Tosc	—	7Tosc	—	

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

**FIGURE 12-18: TYPICAL IDD VS.
CAPACITANCE @ 500 kHz
(RC MODE)**

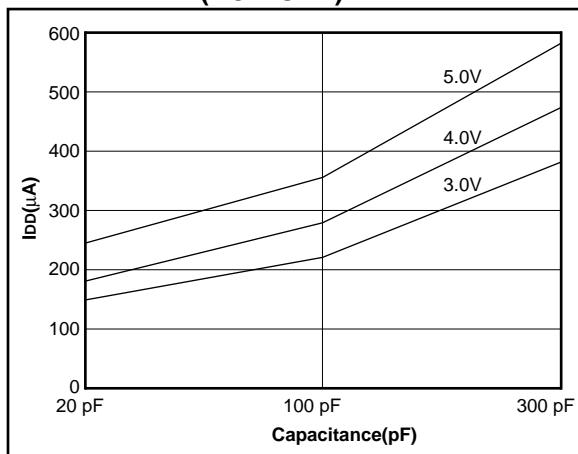
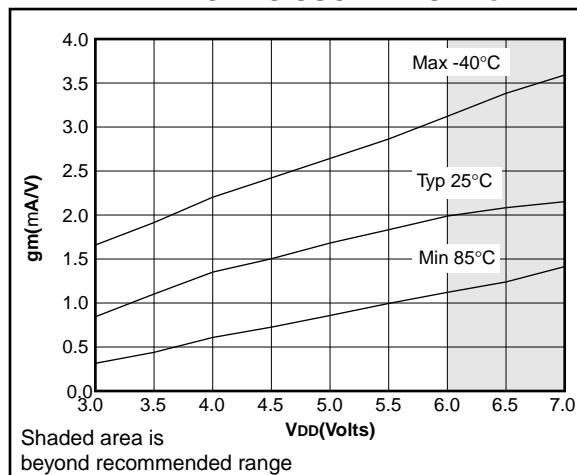


TABLE 12-1: RC OSCILLATOR FREQUENCIES

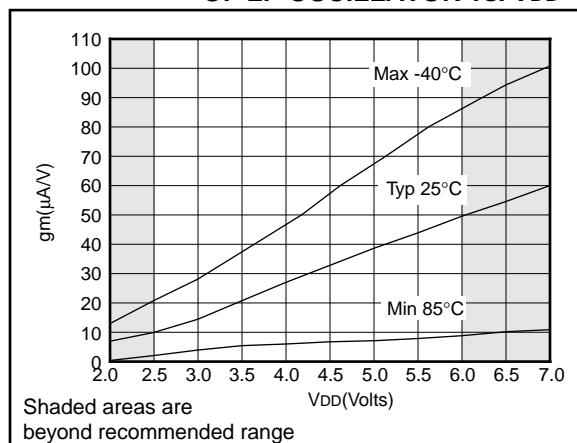
Cext	Rext	Average	
		Fosc @ 5V, 25°C	
22 pF	5k	4.12 MHz	± 1.4%
	10k	2.35 MHz	± 1.4%
	100k	268 kHz	± 1.1%
100 pF	3.3k	1.80 MHz	± 1.0%
	5k	1.27 MHz	± 1.0%
	10k	688 kHz	± 1.2%
	100k	77.2 kHz	± 1.0%
300 pF	3.3k	707 kHz	± 1.4%
	5k	501 kHz	± 1.2%
	10k	269 kHz	± 1.6%
	100k	28.3 kHz	± 1.1%

The percentage variation indicated here is part to part variation due to normal process distribution. The variation indicated is ±3 standard deviation from average value for VDD = 5V.

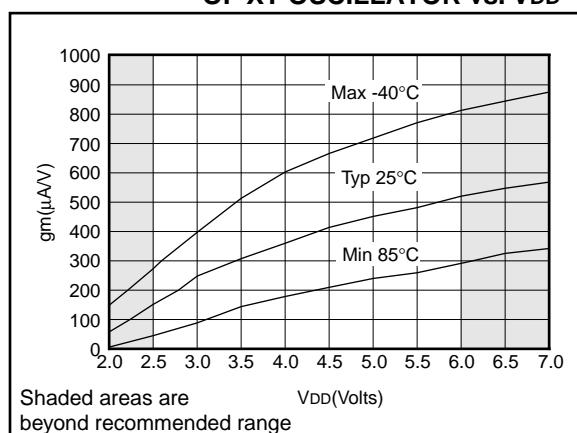
**FIGURE 12-19: TRANSCONDUCTANCE(gm)
OF HS OSCILLATOR VS. VDD**



**FIGURE 12-20: TRANSCONDUCTANCE(gm)
OF LP OSCILLATOR VS. VDD**



**FIGURE 12-21: TRANSCONDUCTANCE(gm)
OF XT OSCILLATOR VS. VDD**



PIC16C71X

Applicable Devices | 710 | 71 | 711 | 715

13.5 Timing Diagrams and Specifications

FIGURE 13-2: EXTERNAL CLOCK TIMING

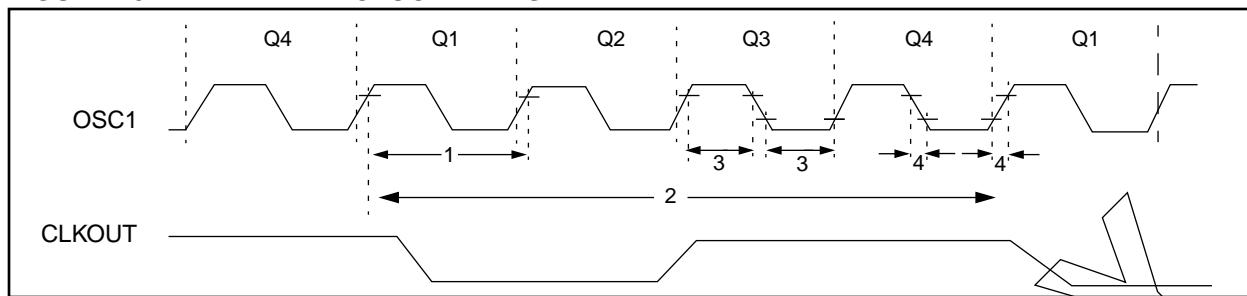


TABLE 13-2: CLOCK TIMING REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	Fos	External CLKIN Frequency (Note 1)	DC	—	4	MHz	XT osc mode
			DC	—	4	MHz	HS osc mode (PIC16C715-04)
			DC	—	20	MHz	HS osc mode (PIC16C715-20)
			DC	—	200	kHz	LP osc mode
		Oscillator Frequency (Note 1)	DC	—	4	MHz	RC osc mode
			0.1	—	4	MHz	XT osc mode
			4	—	4	MHz	HS osc mode (PIC16C715-04)
			4	—	10	MHz	HS osc mode (PIC16C715-10)
			4	—	20	MHz	HS osc mode (PIC16C715-20)
			5	—	200	kHz	LP osc mode
1	Tosc	External CLKIN Period (Note 1)	250	—	—	ns	XT osc mode
			250	—	—	ns	HS osc mode (PIC16C715-04)
			100	—	—	ns	HS osc mode (PIC16C715-10)
			50	—	—	ns	HS osc mode (PIC16C715-20)
			5	—	—	μs	LP osc mode
		Oscillator Period (Note 1)	250	—	—	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			250	—	250	ns	HS osc mode (PIC16C715-04)
			100	—	250	ns	HS osc mode (PIC16C715-10)
			50	—	250	ns	HS osc mode (PIC16C715-20)
2	T _{CY}	Instruction Cycle Time (Note 1)	200	—	DC	ns	T _{CY} = 4/Fosc
	3	External Clock in (OSC1) High or Low Time	50	—	—	ns	XT oscillator
			2.5	—	—	μs	LP oscillator
			10	—	—	ns	HS oscillator
4	T _{osR} , T _{osF}	External Clock in (OSC1) Rise or Fall Time	—	—	25	ns	XT oscillator
			—	—	50	ns	LP oscillator
			—	—	15	ns	HS oscillator

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (T_{CY}) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1/CLKIN pin. When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices. OSC2 is disconnected (has no loading) for the PIC16C715.

PIC16C71X

Applicable Devices | 710 | 71 | 711 | 715

FIGURE 15-3: CLKOUT AND I/O TIMING

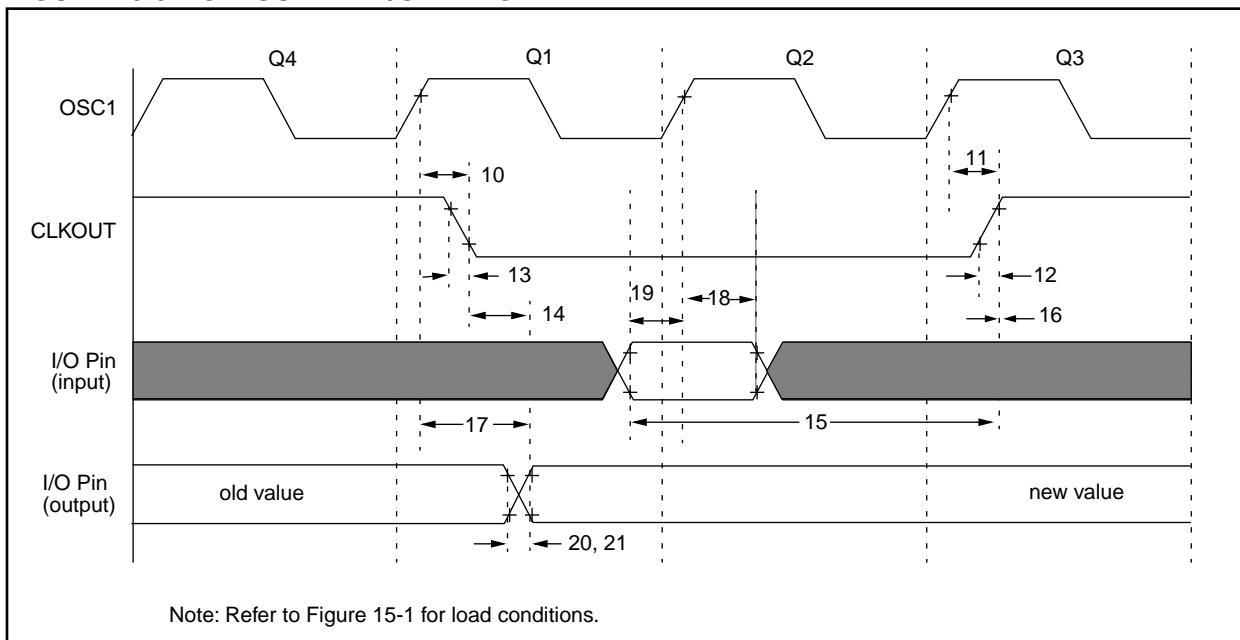


TABLE 15-3: CLKOUT AND I/O TIMING REQUIREMENTS

Parameter No.	Sym	Characteristic		Min	Typt†	Max	Units	Conditions
10*	Tosh2ckL	OSC1↑ to CLKOUT↓		—	15	30	ns	Note 1
11*	Tosh2ckH	OSC1↑ to CLKOUT↑		—	15	30	ns	Note 1
12*	TckR	CLKOUT rise time		—	5	15	ns	Note 1
13*	TckF	CLKOUT fall time		—	5	15	ns	Note 1
14*	TckL2ioV	CLKOUT ↓ to Port out valid		—	—	0.5TCY + 20	ns	Note 1
15*	TioV2ckH	Port in valid before CLKOUT ↑		0.25TCY + 25	—	—	ns	Note 1
16*	TckH2iol	Port in hold after CLKOUT ↑		0	—	—	ns	Note 1
17*	Tosh2ioV	OSC1↑ (Q1 cycle) to Port out valid		—	—	80 - 100	ns	
18*	Tosh2iol	OSC1↑ (Q2 cycle) to Port input invalid (I/O in hold time)	PIC16C71	100	—	—	ns	
			PIC16LC71	200	—	—	ns	
19*	TioV2osH	Port input valid to OSC1↑ (I/O in setup time)		0	—	—	ns	
20*	TioR	Port output rise time	PIC16C71	—	10	25	ns	
			PIC16LC71	—	—	60	ns	
21*	TioF	Port output fall time	PIC16C71	—	10	25	ns	
			PIC16LC71	—	—	60	ns	
22††*	Tinp	INT pin high or low time		20	—	—	ns	
23††*	Trbp	RB7:RB4 change INT high or low time		20	—	—	ns	

* These parameters are characterized but not tested.

†Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

†† These parameters are asynchronous events not related to any internal clock edges.

Note 1: Measurements are taken in RC Mode where CLKOUT output is 4 x Tosc.

Applicable Devices | 710 | 71 | 711 | 715

FIGURE 16-17: TRANSCONDUCTANCE (gm) OF LP OSCILLATOR VS. VDD

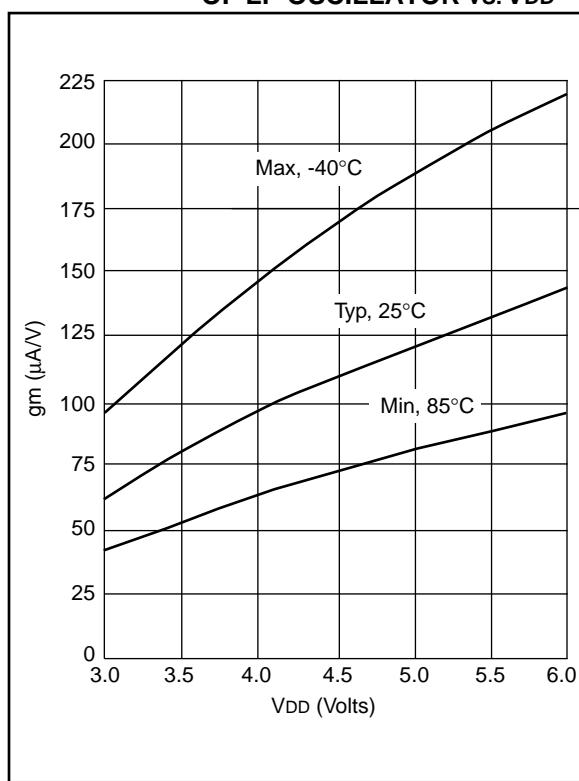


FIGURE 16-18: TRANSCONDUCTANCE (gm) OF XT OSCILLATOR VS. VDD

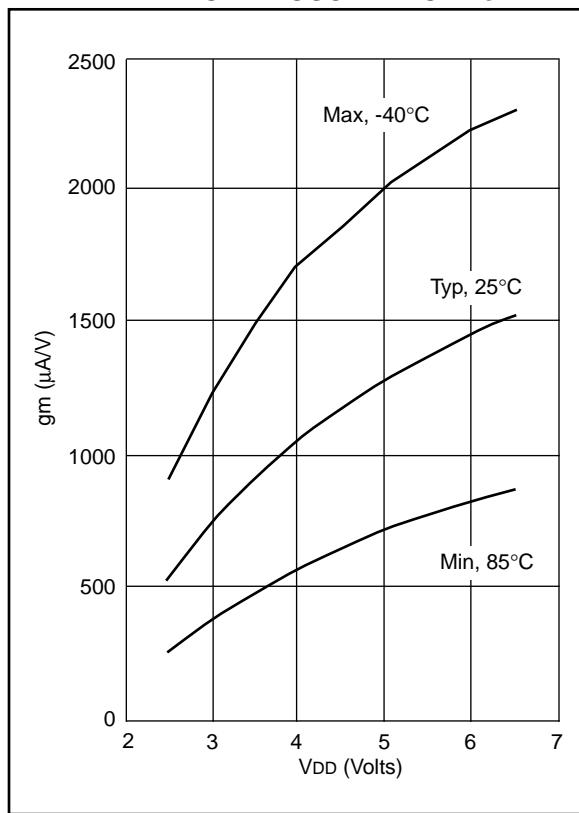


FIGURE 16-19: IOH vs. VOH, VDD = 3V

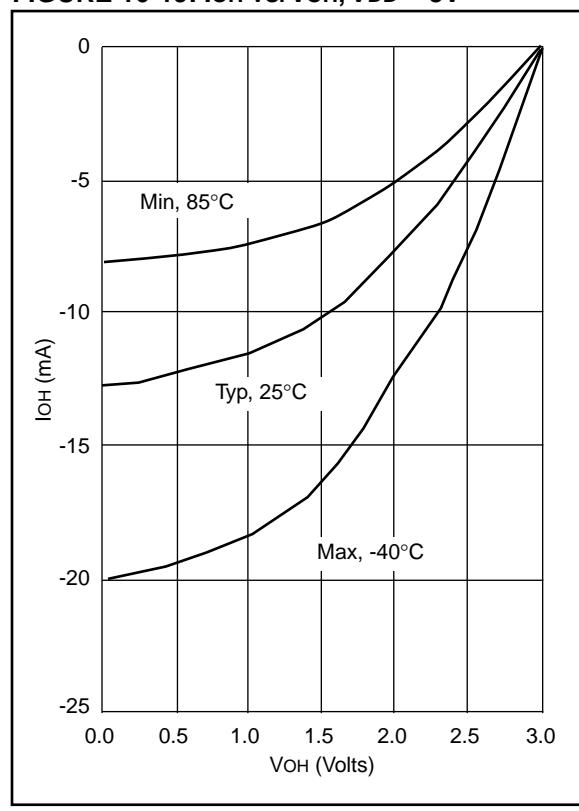
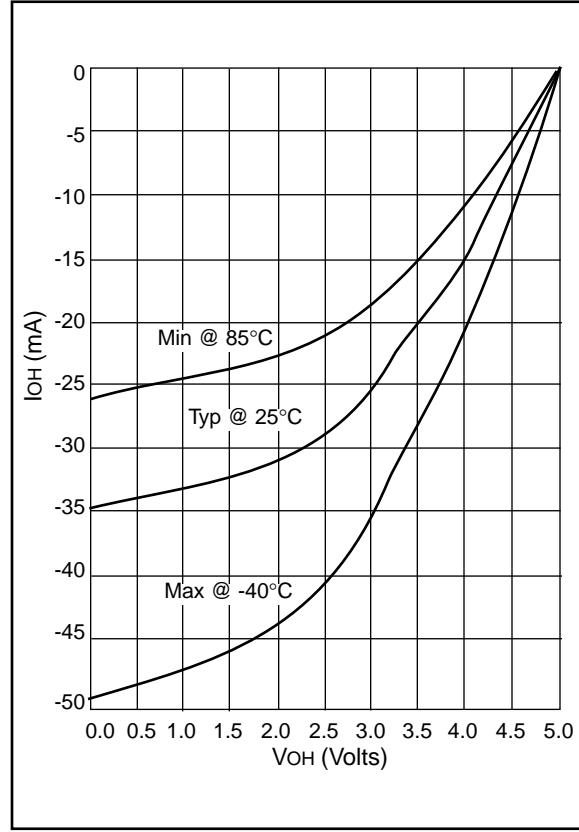


FIGURE 16-20: IOH vs. VOH, VDD = 5V



Data based on matrix samples. See first page of this section for details.

APPENDIX A:

The following are the list of modifications over the PIC16C5X microcontroller family:

1. Instruction word length is increased to 14-bits. This allows larger page sizes both in program memory (1K now as opposed to 512 before) and register file (68 bytes now versus 32 bytes before).
2. A PC high latch register (PCLATH) is added to handle program memory paging. Bits PA2, PA1, PA0 are removed from STATUS register.
3. Data memory paging is redefined slightly. STATUS register is modified.
4. Four new instructions have been added: RETURN, RETFIE, ADDLW, and SUBLW. Two instructions TRIS and OPTION are being phased out although they are kept for compatibility with PIC16C5X.
5. OPTION and TRIS registers are made addressable.
6. Interrupt capability is added. Interrupt vector is at 0004h.
7. Stack size is increased to 8 deep.
8. Reset vector is changed to 0000h.
9. Reset of all registers is revisited. Five different reset (and wake-up) types are recognized. Registers are reset differently.
10. Wake up from SLEEP through interrupt is added.
11. Two separate timers, Oscillator Start-up Timer (OST) and Power-up Timer (PWRT) are included for more reliable power-up. These timers are invoked selectively to avoid unnecessary delays on power-up and wake-up.
12. PORTB has weak pull-ups and interrupt on change feature.
13. T0CKI pin is also a port pin (RA4) now.
14. FSR is made a full eight bit register.
15. "In-circuit serial programming" is made possible. The user can program PIC16CXX devices using only five pins: VDD, Vss, MCLR/VPP, RB6 (clock) and RB7 (data in/out).
16. PCON status register is added with a Power-on Reset status bit (**POR**).
17. Code protection scheme is enhanced such that portions of the program memory can be protected, while the remainder is unprotected.
18. Brown-out protection circuitry has been added. Controlled by configuration word bit BODEN. Brown-out reset ensures the device is placed in a reset condition if VDD dips below a fixed set-point.

APPENDIX B: COMPATIBILITY

To convert code written for PIC16C5X to PIC16CXX, the user should take the following steps:

1. Remove any program memory page select operations (PA2, PA1, PA0 bits) for CALL, GOTO.
2. Revisit any computed jump operations (write to PC or add to PC, etc.) to make sure page bits are set properly under the new scheme.
3. Eliminate any data memory page switching. Redefine data variables to reallocate them.
4. Verify all writes to STATUS, OPTION, and FSR registers since these have changed.
5. Change reset vector to 0000h.

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NOTES: