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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, HLVD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 35x12b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic18lf46k42-e-pt">https://www.e-xfl.com/product-detail/microchip-technology/pic18lf46k42-e-pt</a>

TABLE 3: 48-PIN ALLOCATION TABLE FOR PIC18(L)F5XK42

I/O	48-Pin TQFP	48-Pin UQFN	ADC	Voltage Reference	DAC	Comparators	Zero Cross Detect	I <sup>2</sup> C	SPI	UART	DSM	Timers/SMT	CCP and PWM	CWG	CLC	NCO	Clock Reference (CLKR)	Interrupt-on-Change	Basic
RA0	21	21	ANA0	—	—	C1IN0- C2IN0-	—	—	—	—	—	—	—	—	CLCIN0 <sup>(1)</sup>	—	—	IOCA0	—
RA1	22	22	ANA1	—	—	C1IN1- C2IN1-	—	—	—	—	—	—	—	—	CLCIN1 <sup>(1)</sup>	—	—	IOCA1	—
RA2	23	23	ANA2	VREF-	DAC1OUT1	C1IN0+ C2IN0+	—	—	—	—	—	—	—	—	—	—	—	IOCA2	—
RA3	24	24	ANA3	VREF+	—	C1IN1+	—	—	—	—	MDCARL <sup>(1)</sup>	—	—	—	—	—	—	IOCA3	—
RA4	25	25	ANA4	—	—	—	—	—	—	—	MDCARH <sup>(1)</sup>	T0CKI <sup>(1)</sup>	—	—	—	—	—	IOCA4	—
RA5	26	26	ANA5	—	—	—	—	—	SS1 <sup>(1)</sup>	—	MDSRC <sup>(1)</sup>	—	—	—	—	—	—	IOCA5	—
RA6	33	33	ANA6	—	—	—	—	—	—	—	—	—	—	—	—	—	—	IOCA6	OSC2 CLKOUT
RA7	32	32	ANA7	—	—	—	—	—	—	—	—	—	—	—	—	—	—	IOCA7	OSC1 CLKIN
RB0	8	8	ANB0	—	—	C2IN1+	ZCD	—	—	—	—	—	CCP4 <sup>(1)</sup>	CWG1IN <sup>(1)</sup>	—	—	—	INT0 <sup>(1)</sup> IOCB0	—
RB1	9	9	ANB1	—	—	C1IN3- C2IN3-	—	SCL2 <sup>(3,4)</sup>	—	—	—	—	—	CWG2IN <sup>(1)</sup>	—	—	—	INT1 <sup>(1)</sup> IOCB1	—
RB2	10	10	ANB2	—	—	—	—	SDA2 <sup>(3,4)</sup>	—	—	—	—	—	CWG3IN <sup>(1)</sup>	—	—	—	INT2 <sup>(1)</sup> IOCB2	—
RB3	11	11	ANB3	—	—	C1IN2- C2IN2-	—	—	—	—	—	—	—	—	—	—	—	IOCB3	—
RB4	16	16	ANB4 ADCACT <sup>(1)</sup>	—	—	—	—	—	—	—	—	T5G <sup>(1)</sup>	—	—	—	—	—	IOCB4	—
RB5	17	17	ANB5	—	—	—	—	—	—	—	—	T1G <sup>(1)</sup>	CCP3 <sup>(1)</sup>	—	—	—	—	IOCB5	—
RB6	18	18	ANB6	—	—	—	—	—	—	CTS2 <sup>(1)</sup>	—	—	—	—	CLCIN2 <sup>(1)</sup>	—	—	IOCB6	ICSPCLK
RB7	19	19	ANB7	—	DAC1OUT2	—	—	—	—	RX2 <sup>(1)</sup>	—	T6IN <sup>(1)</sup>	—	—	CLCIN3 <sup>(1)</sup>	—	—	IOCB7	ICSPDAT
RC0	34	34	ANC0	—	—	—	—	—	—	—	—	T1CKI <sup>(1)</sup> T3CKI <sup>(1)</sup> T3G <sup>(1)</sup> SMTWIN1 <sup>(1)</sup>	—	—	—	—	—	IOCC0	SOSCO
RC1	35	35	ANC1	—	—	—	—	—	—	—	—	SMTSIG1 <sup>(1)</sup>	CCP2 <sup>(1)</sup>	—	—	—	—	IOCC1	SOSCI

- Note**
- 1: This is a PPS remappable input signal. The input function may be moved from the default location shown to one of several other PORTx pins.
  - 2: All output signals shown in this row are PPS remappable.
  - 3: This is a bidirectional signal. For normal module operation, the firmware should map this signal to the same pin in both the PPS input and PPS output registers.
  - 4: These pins can be configured for I<sup>2</sup>C and SMB™ 3.0/2.0 logic levels; The SCLx/SDAx signals may be assigned to any of the RB1/RB2/RC3/RC4/RD0/RD1 pins. PPS assignments to the other pins (e.g., RA5) will operate, but input logic levels will be standard TTL/ST as selected by the INLVL register, instead of the I<sup>2</sup>C specific or SMBus input buffer thresholds.

# PIC18(L)F26/27/45/46/47/55/56/57K42

## 15.9.4 TRANSFER FROM SFR TO GPR

The following visual reference describes the sequence of events when copying ADC results to a GPR location. The ADC Interrupt Flag can be chosen as the Source

Hardware trigger, the Source address can be set to point to the ADC Result registers at 3EEF, the Destination address can be set to point to any GPR location of our choice (Example 0x100).

**FIGURE 15-8: SFR SPACE TO GPR SPACE TRANSFER**

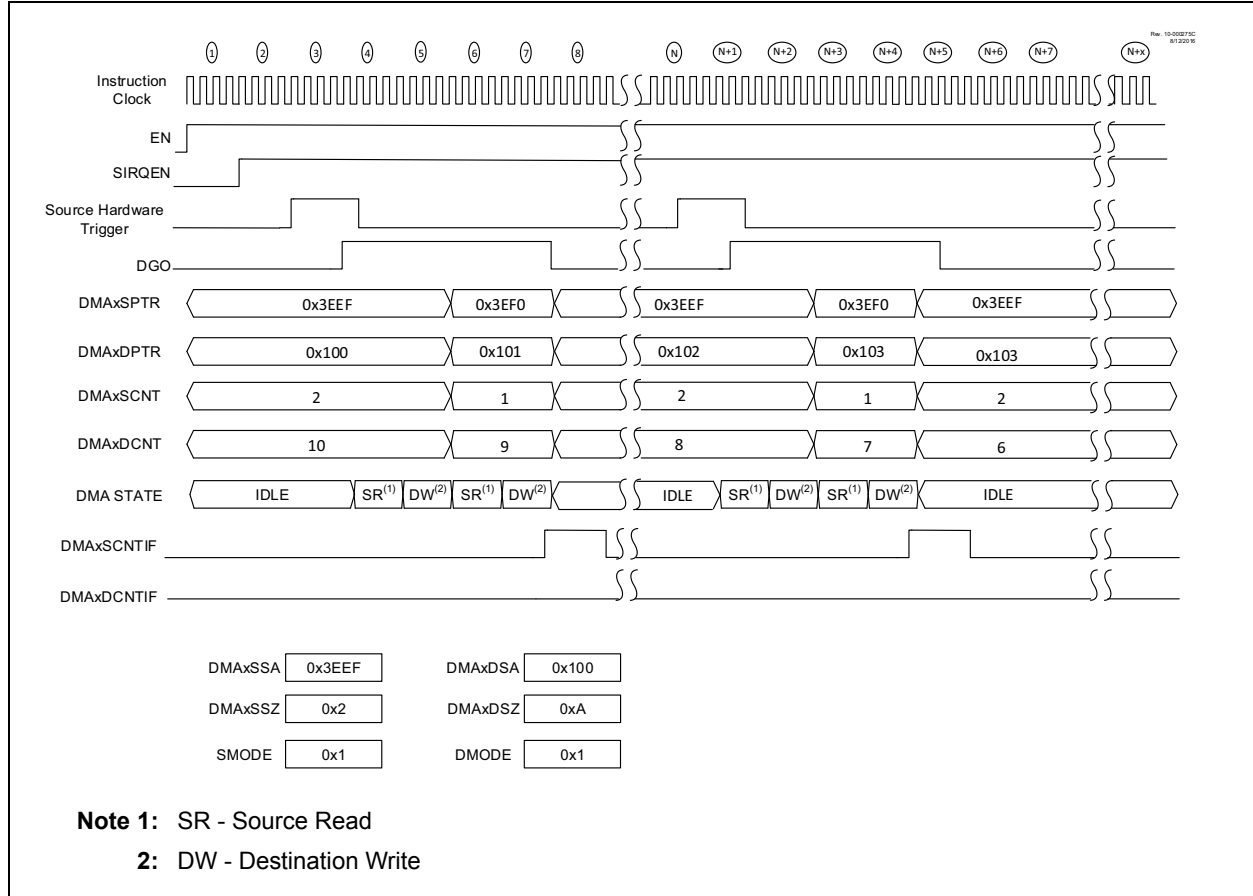


TABLE 17-1: PPS INPUT REGISTER DETAILS

Peripheral	PPS Input Register	Default Pin Selection at POR	Register Reset Value at POR	Input Available from Selected PORTx													
				PIC18(L)F26/27K42			PIC18(L)F45/46/47K42					PIC18(L)F55/56/57K42					
Interrupt 0	INT0PPS	RB0	0b0 1000	A	B	—	A	B	—	—	—	A	B	—	—	—	—
Interrupt 1	INT1PPS	RB1	0b0 1001	A	B	—	A	B	—	—	—	—	B	—	D	—	—
Interrupt 2	INT2PPS	RB2	0b0 1010	A	B	—	A	B	—	—	—	—	B	—	—	—	F
Timer0 Clock	T0CKIPPS	RA4	0b0 0100	A	B	—	A	B	—	—	—	A	—	—	—	—	F
Timer1 Clock	T1CKIPPS	RC0	0b1 0000	A	—	C	A	—	C	—	—	—	—	C	—	E	—
Timer1 Gate	T1GPPS	RB5	0b0 1101	—	B	C	—	B	C	—	—	—	B	C	—	—	—
Timer3 Clock	T3CKIPPS	RC0	0b1 0000	—	B	C	—	B	C	—	—	—	—	C	—	E	—
Timer3 Gate	T3GPPS	RC0	0b1 0000	A	—	C	A	—	C	—	—	A	—	C	—	—	—
Timer5 Clock	T5CKIPPS	RC2	0b1 0010	A	—	C	A	—	C	—	—	—	—	C	—	E	—
Timer5 Gate	T5GPPS	RB4	0b0 1100	—	B	C	—	B	—	D	—	—	B	—	D	—	—
Timer2 Clock	T2INPPS	RC3	0b1 0011	A	—	C	A	—	C	—	—	A	—	C	—	—	—
Timer4 Clock	T4INPPS	RC5	0b1 0101	—	B	C	—	B	C	—	—	—	B	C	—	—	—
Timer6 Clock	T6INPPS	RB7	0b0 1111	—	B	C	—	B	—	D	—	—	B	—	D	—	—
CCP1	CCP1PPS	RC2	0b1 0010	—	B	C	—	B	C	—	—	—	—	C	—	—	F
CCP2	CCP2PPS	RC1	0b1 0001	—	B	C	—	B	C	—	—	—	—	C	—	—	F
CCP3	CCP3PPS	RB5	0b0 1101	—	B	C	—	B	—	D	—	—	B	—	D	—	—
CCP4	CCP4PPS	RB0	0b0 1000	—	B	C	—	B	—	D	—	—	B	—	D	—	—
SMT1 Window	SMT1WINPPS	RC0	0b1 0000	—	B	C	—	B	C	—	—	—	—	C	—	—	F
SMT1 Signal	SMT1SIGPPS	RC1	0b1 0001	—	B	C	—	B	C	—	—	—	—	C	—	—	F
CWG1	CWG1PPS	RB0	0b0 1000	—	B	C	—	B	—	D	—	—	B	—	D	—	—
CWG2	CWG2PPS	RB1	0b0 1001	—	B	C	—	B	—	D	—	—	B	—	D	—	—
CWG3	CWG3PPS	RB2	0b0 1010	—	B	C	—	B	—	D	—	—	B	—	D	—	—
DSM1 Carrier Low	MD1CARLPPS	RA3	0b0 0011	A	—	C	A	—	—	D	—	A	—	—	D	—	—
DSM1 Carrier High	MD1CARHPPS	RA4	0b0 0100	A	—	C	A	—	—	D	—	A	—	—	D	—	—
DSM1 Source	MD1SRCPPS	RA5	0b0 0101	A	—	C	A	—	—	D	—	A	—	—	D	—	—
CLCx Input 1	CLCIN0PPS	RA0	0b0 0000	A	—	C	A	—	C	—	—	A	—	C	—	—	—
CLCx Input 2	CLCIN1PPS	RA1	0b0 0001	A	—	C	A	—	C	—	—	A	—	C	—	—	—
CLCx Input 3	CLCIN2PPS	RB6	0b0 1110	—	B	C	—	B	—	D	—	—	B	—	D	—	—
CLCx Input 4	CLCIN3PPS	RB7	0b0 1111	—	B	C	—	B	—	D	—	—	B	—	D	—	—

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**TABLE 17-1: PPS INPUT REGISTER DETAILS**

Peripheral	PPS Input Register	Default Pin Selection at POR	Register Reset Value at POR	Input Available from Selected PORTx													
				PIC18(L)F26/27K42			PIC18(L)F45/46/47K42				PIC18(L)F55/56/57K42						
ADC Conversion Trigger	ADACTPPS	RB4	0b0 1100	—	B	C	—	B	—	D	—	—	B	—	D	—	—
SPI1 Clock	SPI1SCKPPS	RC3	0b1 0011	—	B	C	—	B	C	—	—	—	B	C	—	—	—
SPI1 Data	SPI1SDIPPS	RC4	0b1 0100	—	B	C	—	B	C	—	—	—	B	C	—	—	—
SPI1 Slave Select	SPI1SSPPS	RA5	0b0 0101	A	—	C	A	—	—	D	—	A	—	—	D	—	—
I <sup>2</sup> C1 Clock	I2C1SCLPPS	RC3	0b1 0011	—	B	C	—	B	C	—	—	—	B	C	—	—	—
I <sup>2</sup> C1 Data	I2C1SDAPPS	RC4	0b1 0100	—	B	C	—	B	C	—	—	—	B	C	—	—	—
I <sup>2</sup> C2 Clock	I2C2SCLPPS	RB1	0b0 1001	—	B	C	—	B	—	D	—	—	B	—	D	—	—
I <sup>2</sup> C2 Data	I2C2SDAPPS	RB2	0b0 1010	—	B	C	—	B	—	D	—	—	B	—	D	—	—
UART1 Receive	U1RXPPS	RC7	0b1 0111	—	B	C	—	B	C	—	—	—	—	C	—	—	F
UART1 Clear To Send	U1CTSPPS	RC6	0b1 0110	—	B	C	—	B	C	—	—	—	—	C	—	—	F
UART2 Receive	U2RXPPS	RB7	0b0 1111	—	B	C	—	B	—	D	—	—	B	—	D	—	—
UART2 Clear To Send	U2CTSPPS	RB6	0b0 1110	—	B	C	—	B	—	D	—	—	B	—	D	—	—

TABLE 17-2: PPS OUTPUT REGISTER DETAILS

RxyPPS<5:0>	Pin Rxy Output Source	Device Configuration													
		PIC18(L)F26/27K42			PIC18(L)F45/46/47K42					PIC18(L)F55/56/57K42					
0b11 1111 - 0b11 0011	Reserved														
0b11 0010	ADGRDB	A	—	C	A	—	C	—	—	A	—	—	—	—	F
0b11 0001	ADGRDA	A	—	C	A	—	C	—	—	A	—	—	—	—	F
0b11 0000	CWG3D	A	—	C	A	—	—	D	—	A	—	—	D	—	—
0b10 1111	CWG3C	A	—	C	A	—	—	D	—	A	—	—	D	—	—
0b10 1110	CWG3B	A	—	C	A	—	—	—	E	A	—	—	—	E	—
0b10 1101	CWG3A	—	B	C	—	B	C	—	—	—	B	C	—	—	—
0b10 1100	CWG2D	—	B	C	—	B	—	D	—	—	B	—	D	—	—
0b10 1011	CWG2C	—	B	C	—	B	—	D	—	—	B	—	D	—	—
0b10 1010	CWG2B	—	B	C	—	B	—	D	—	—	B	—	D	—	—
0b10 1001	CWG2A	—	B	C	—	B	C	—	—	—	B	C	—	—	—
0b10 1000	DSM1	A	—	C	A	—	—	D	—	A	—	—	D	-	—
0b10 0111	CLKR	—	B	C	—	B	C	—	—	—	B	—	—	E	—
0b10 0110	NCO1	A	—	C	A	—	—	D	—	A	—	—	D	—	—
0b10 0101	TMR0	—	B	C	—	B	C	—	—	—	—	C	—	—	F
0b10 0100	I <sup>2</sup> C2 (SDA)	—	B	C	—	B	—	D	—	—	B	—	D	—	—
0b10 0011	I <sup>2</sup> C2 (SCL)	—	B	C	—	B	—	D	—	—	B	—	D	—	—
0b10 0010	I <sup>2</sup> C1 (SDA)	—	B	C	—	B	C	—	—	—	B	C	—	—	—
0b10 0001	I <sup>2</sup> C1 (SCL)	—	B	C	—	B	C	—	—	—	B	C	—	—	—
0b10 0000	SPI1 (SS)	A	—	C	A	—	—	D	—	A	—	—	D	—	—
0b01 1111	SPI1 (SDO)	—	B	C	—	B	C	—	—	—	B	C	—	—	—
0b01 1110	SPI1 (SCK)	—	B	C	—	B	C	—	—	—	B	C	—	—	—
0b01 1101	C2OUT	A	—	C	A	—	—	—	E	A	—	—	—	E	—
0b01 1100	C1OUT	A	—	C	A	—	—	D	—	A	—	—	D	—	—
0b01 1011 - 0b01 1001	Reserved														
0b01 1000	UART2 (RTS)	—	B	C	—	B	—	D	—	—	B	—	D	—	—
0b01 0111	UART2 (TXDE)	—	B	C	—	B	—	D	—	—	B	—	D	—	—
0b01 0110	UART2 (TX)	—	B	C	—	B	—	D	—	—	B	—	D	—	—
0b01 0101	UART1 (RTS)	—	B	C	—	B	C	—	—	—	—	C	—	—	F
0b01 0100	UART1 (TXDE)	—	B	C	—	B	C	—	—	—	—	C	—	—	F
0b01 0011	UART1 (TX)	—	B	C	—	B	C	—	—	—	—	C	—	—	F

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# PIC18(L)F26/27/45/46/47/55/56/57K42

**TABLE 17-3: SUMMARY OF REGISTERS ASSOCIATED WITH THE PPS MODULE**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
PPSLOCK	—	—	—	—	—	—	—	PPSLOCKED	283
INT0PPS	—	—	—	INT0PPS<4:0>					277
INT1PPS	—	—	—	INT1PPS<4:0>					277
INT2PPS	—	—	—	INT2PPS<4:0>					277
T0CKIPPS	—	—	—	T0CKIPPS<4:0>					277
T1CKIPPS	—	—	—	T1CKIPPS<4:0>					277
T1GPPS	—	—	—	T1GPPS<4:0>					277
T3CKIPPS	—	—	—	T3CKIPPS<4:0>					277
T3GPPS	—	—	—	T3GPPS<4:0>					277
T5CKIPPS	—	—	—	T5CKIPPS<4:0>					277
T5GPPS	—	—	—	T5GPPS<4:0>					277
T2INPPS	—	—	—	T2INPPS<4:0>					277
T4INPPS	—	—	—	T4INPPS<4:0>					277
T6INPPS	—	—	—	T6INPPS<4:0>					277
CCP1PPS	—	—	—	CCP1PPS<4:0>					277
CCP2PPS	—	—	—	CCP2PPS<4:0>					277
CCP3PPS	—	—	—	CCP3PPS<4:0>					277
CCP4PPS	—	—	—	CCP4PPS<4:0>					277
SMT1WINPPS	—	—	—	SMT1WINPPS<4:0>					277
SMT1SIGPPS	—	—	—	SMT1SIGPPS<4:0>					277
CWG1PPS	—	—	—	CWG1PPS<4:0>					277
CWG2PPS	—	—	—	CWG2PPS<4:0>					277
CWG3PPS	—	—	—	CWG3PPS<4:0>					277
MD1CARLPPS	—	—	—	MDCARLPPS<4:0>					277
MD1CARHPPS	—	—	—	MDCARHPPS<4:0>					277
MD1SRCPPS	—	—	—	MDSRCPPS<4:0>					277
CLCIN0PPS	—	—	—	CLCIN0PPS<4:0>					277
CLCIN1PPS	—	—	—	CLCIN1PPS<4:0>					277
CLCIN2PPS	—	—	—	CLCIN2PPS<4:0>					277
CLCIN3PPS	—	—	—	CLCIN3PPS<4:0>					277
ADACTPPS	—	—	—	ADACTPPS<4:0>					277
SPI1SCKPPS	—	—	—	SPI1SCKPPS<4:0>					277
SPI1SDIPPS	—	—	—	SPI1SDIPPS<4:0>					277
SPI1SSPPS	—	—	—	SPI1SSPPS<4:0>					277
I2C1SCLPPS	—	—	—	I2C1SCLPPS<4:0>					277
I2C1SDAPPS	—	—	—	I2C1SDAPPS<4:0>					277
I2C2SCLPPS	—	—	—	I2C2SCLPPS<4:0>					277
I2C2SDAPPS	—	—	—	I2C2SDAPPS<4:0>					277
U1RXPPS	—	—	—	U1RXPPS<4:0>					277
U1CTSPPS	—	—	—	U1CTSPPS<4:0>					277
U2RXPPS	—	—	—	U2RXPPS<4:0>					277
U2CTSPPS	—	—	—	U2CTSPPS<4:0>					277
RxyPPS	—	—	—	RxyPPS<4:0>					280

**Legend:** — = unimplemented, read as '0'. Shaded cells are unused by the PPS module.

22.5.10 LEVEL-TRIGGERED HARDWARE LIMIT ONE-SHOT MODES

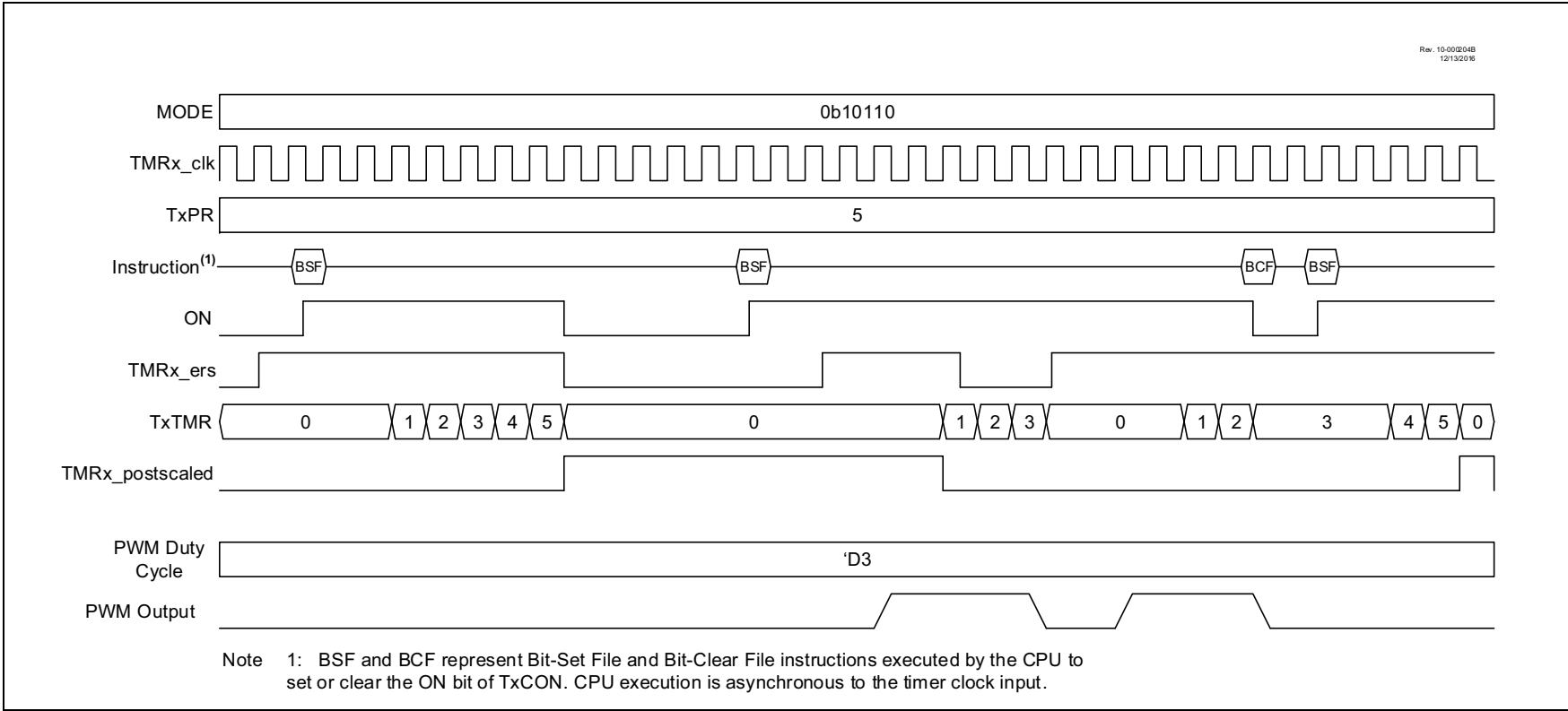
The Level Triggerred Hardware Limit One-Shot modes hold the timer in Reset on an external Reset level and start counting when both the ON bit is set and the external signal is not at the Reset level. If one of either the external signal is not in reset or the ON bit is set then the other signal being set/made active will start the timer. Reset levels are selected as follows:

- Low reset level (MODE<4:0> = 10110)
- High reset level (MODE<4:0> = 10111)

When the timer count matches the T2PR period count, the timer is reset and the ON bit is cleared. When the ON bit is cleared by either a T2PR match or by software control, the timer will stay in Reset until both the ON bit is set and the external signal is not at the Reset level.

When Level Triggerred Hardware Limit One-Shot modes are used in conjunction with the CCP PWM operation, the PWM drive goes active with either the external signal edge or the setting of the ON bit, whichever of the two starts the timer.

FIGURE 22-13: LEVEL-TRIGGERED HARDWARE LIMIT ONE-SHOT MODE TIMING DIAGRAM (MODE = 10110)





## 27.2 CLCx Interrupts

An interrupt will be generated upon a change in the output value of the CLCx when the appropriate interrupt enables are set. A rising edge detector and a falling edge detector are present in each CLC for this purpose.

The CLCxIF bit of the associated PIR5 register will be set when either edge detector is triggered and its associated enable bit is set. The INTP enables rising edge interrupts and the INTN bit enables falling edge interrupts. Both are located in the CLCxCON register.

To fully enable the interrupt, set the following bits:

- CLCxIE bit of the respective PIE register
- INTP bit of the CLCxCON register (for a rising edge detection)
- INTN bit of the CLCxCON register (for a falling edge detection)
- GIE bits of the INTCON0 register

The CLCxIF bit of the respective PIR register, must be cleared in software as part of the interrupt service. If another edge is detected while this flag is being cleared, the flag will still be set at the end of the sequence.

## 27.3 Output Mirror Copies

Mirror copies of all CON output bits are contained in the CLCxDATA register. Reading this register reads the outputs of all CLCs simultaneously. This prevents any reading skew introduced by testing or reading the OUT bits in the individual CLCxCON registers.

## 27.4 Effects of a Reset

The CLCxCON register is cleared to zero as the result of a Reset. All other selection and gating values remain unchanged.

## 27.5 Operation During Sleep

The CLC module operates independently from the system clock and will continue to run during Sleep, provided that the input sources selected remain active.

The HFINTOSC remains active during Sleep when the CLC module is enabled and the HFINTOSC is selected as an input source, regardless of the system clock source selected.

In other words, if the HFINTOSC is simultaneously selected as the system clock and as a CLC input source, when the CLC is enabled, the CPU will go idle during Sleep, but the CLC will continue to operate and the HFINTOSC will remain active.

This will have a direct effect on the Sleep mode current.

## 27.6 CLCx Setup Steps

The following steps should be followed when setting up the CLCx:

- Disable CLCx by clearing the EN bit.
- Select desired inputs using CLCxSEL0 through CLCxSEL3 registers (See [Table 27-1](#)).
- Clear any associated ANSEL bits.
- Set all TRIS bits associated with inputs.
- Clear all TRIS bits associated with outputs.
- Enable the chosen inputs through the four gates using CLCxGLS0, CLCxGLS1, CLCxGLS2, and CLCxGLS3 registers.
- Select the gate output polarities with the GyPOL bits of the CLCxPOL register.
- Select the desired logic function with the MODE<2:0> bits of the CLCxCON register.
- Select the desired polarity of the logic output with the POL bit of the CLCxPOL register. (This step may be combined with the previous gate output polarity step).
- If driving a device pin, set the desired pin PPS control register and also clear the TRIS bit corresponding to that output.
- If interrupts are desired, configure the following bits:
  - Set the INTP bit in the CLCxCON register for rising event.
  - Set the INTN bit in the CLCxCON register for falling event.
  - Set the CLCxIE bit of the respective PIE register.
  - Set the GIE bits of the INTCON0 register.
- Enable the CLCx by setting the EN bit of the CLCxCON register.

# PIC18(L)F26/27/45/46/47/55/56/57K42

## 31.21 Register Definitions: UART Control

Long bit name prefixes for the UART peripherals are shown below. Refer to [Section 1.3 “Register and Bit naming conventions”](#) for more information.

Peripheral	Bit Name Prefix
UART 1	U1
UART 2	U2

### REGISTER 31-1: UxCON0: UART CONTROL REGISTER 0

R/W-0/0	R/W/HS/HC-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
BRGS	ABDEN	TXEN	RXEN	MODE<3:0>			
bit 7							bit 0

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

HC = Hardware clear

- bit 7      **BRGS:** Baud rate Generator Speed Select bit  
1 = Baud rate generator is high speed with 4 baud clocks per bit  
0 = Baud rate generator is normal speed with 16 baud clocks per bit
- bit 6      **ABDEN:** Auto-baud Detect Enable bit<sup>(3)</sup>  
1 = Auto-baud is enabled. Receiver is waiting for Sync character (0x55)  
0 = Auto-baud is not enabled or auto-baud is complete
- bit 5      **TXEN:** Transmit Enable Control bit<sup>(2)</sup>  
1 = Transmit is enabled. TX output pin drive is forced on when transmission is active, and controlled by PORT TRIS control when transmission is idle.  
0 = Transmit is disabled. TX output pin drive is controlled by PORT TRIS control
- bit 4      **RXEN:** Receive Enable Control bit<sup>(2)</sup>  
1 = Receiver is enabled  
0 = Receiver is disabled
- bit 3-0    **MODE<3:0>:** UART Mode Select bits<sup>(1)</sup>  
1111 = Reserved  
1110 = Reserved  
1101 = Reserved  
1100 = LIN Master/Slave mode<sup>(4)</sup>  
1011 = LIN Slave-Only mode<sup>(4)</sup>  
1010 = DMX mode<sup>(4)</sup>  
1001 = DALI Control Gear mode<sup>(4)</sup>  
1000 = DALI Control Device mode<sup>(4)</sup>  
0111 = Reserved  
0110 = Reserved  
0101 = Reserved  
0100 = Asynchronous 9-bit UART Address mode. 9th bit: 1 = address, 0 = data  
0011 = Asynchronous 8-bit UART mode with 9th bit even parity  
0010 = Asynchronous 8-bit UART mode with 9th bit odd parity  
0001 = Asynchronous 7-bit UART mode  
0000 = Asynchronous 8-bit UART mode

- Note** 1: Changing the UART MODE while ON = 1 may cause unexpected results.  
2: Clearing TXEN or RXEN will not clear the corresponding buffers. Use TXBE or RXBE to clear the buffers.  
3: When MODE = 100x, then ABDEN bit is ignored.  
4: UART1 only.

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## REGISTER 31-5: UxERRIE: UART ERROR INTERRUPT ENABLE REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
TXMTIE	PERIE	ABDOVE	CERIE	FERIE	RXBKIE	RXFOIE	TXCIE
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7 **TXMTIE:** Transmit Shift Register Empty Interrupt Enable bit

1 = Interrupt enabled

0 = Interrupt not enabled

bit 6 **PERIE:** Parity Error Interrupt Enable bit

1 = Interrupt enabled

0 = Interrupt not enabled

bit 5 **ABDOVE:** Auto-baud Detect Overflow Interrupt Enable bit

1 = Interrupt enabled

0 = Interrupt not enabled

bit 4 **CERIE:** Checksum Error Interrupt Enable bit

1 = Interrupt enabled

0 = Interrupt not enabled

bit 3 **FERIE:** Framing Error Interrupt Enable bit

1 = Interrupt enabled

0 = Interrupt not enabled

bit 2 **RXBKIE:** Break Reception Interrupt Enable bit

1 = Interrupt enabled

0 = Interrupt not enabled

bit 1 **RXFOIE:** Receive FIFO Overflow Interrupt Enable bit

1 = Interrupt enabled

0 = Interrupt not enabled

bit 0 **TXCIE:** Transmit Collision Interrupt Enable bit

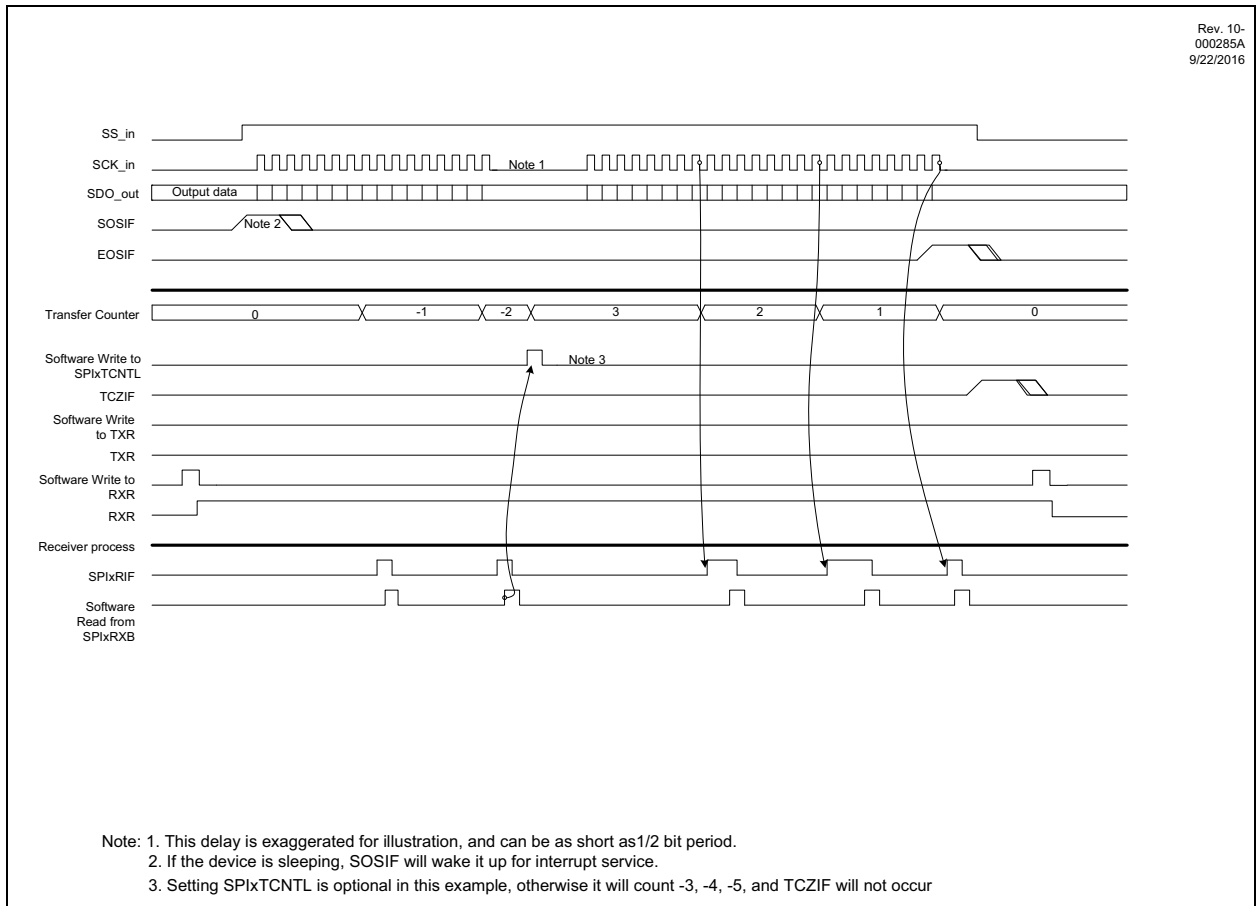
1 = Interrupt enabled

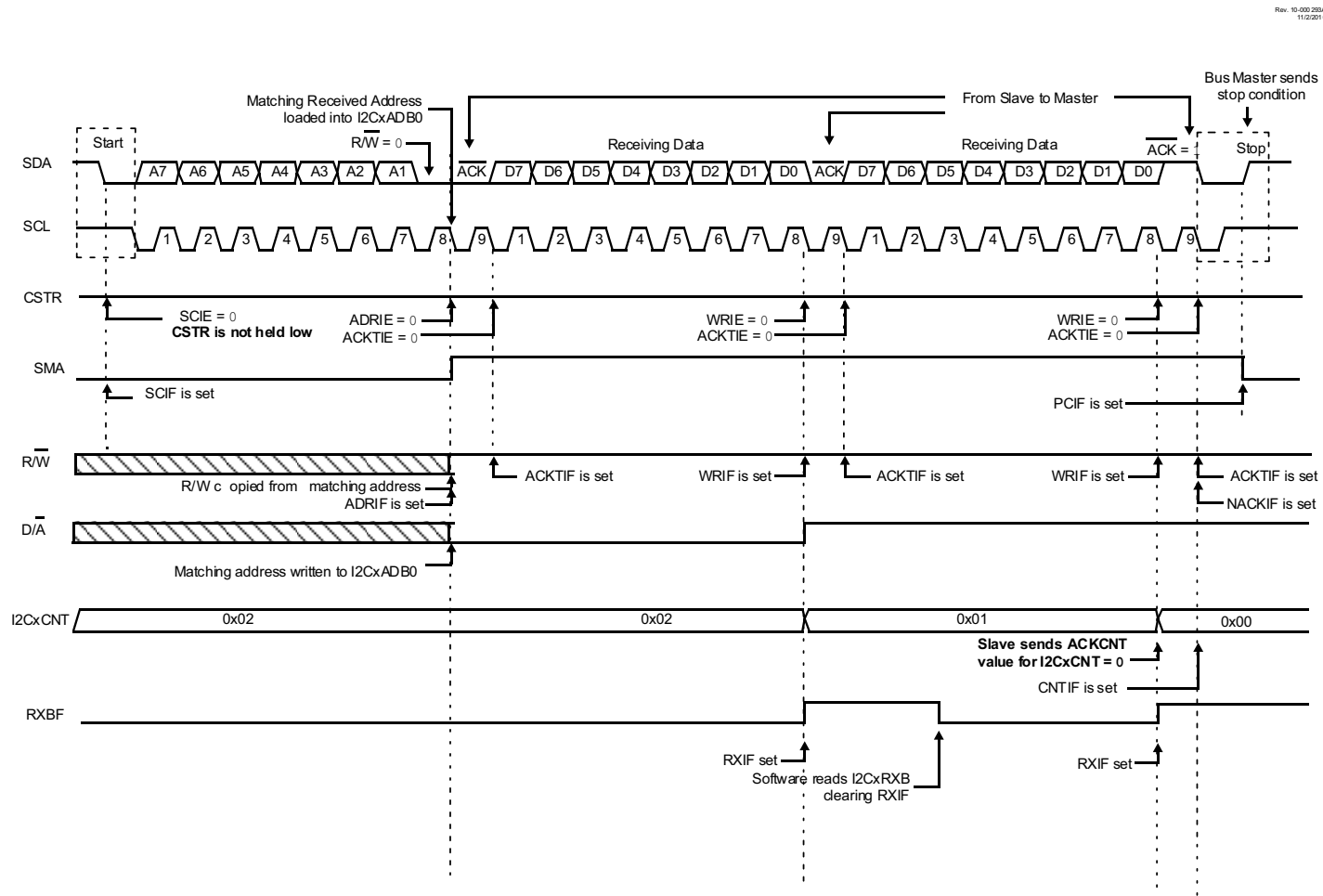
0 = Interrupt not enabled

## 32.6.2 SLAVE MODE RECEIVE OPTIONS

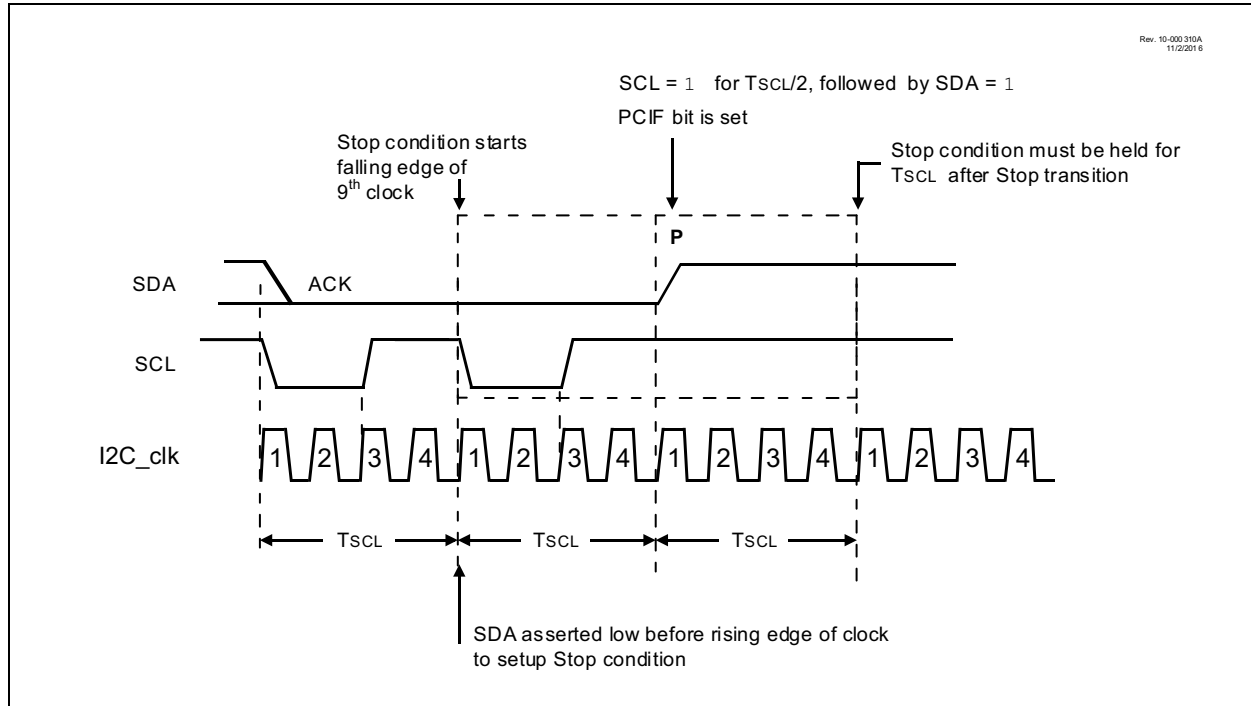
The RXR bit controls the nature of receptions in slave mode. When RXR is set, the SDI input data will be stored in the RXFIFO if it is not full. If the RXFIFO is full, the RXOIF bit will be set to indicate an RXFIFO overflow error and the data is discarded. When RXR is cleared, all received data will be ignored and not stored in the RXFIFO (although it may still be used for transmission if TXFIFO is empty). Figure 32-11 shows a typical slave mode communication, showing a case where the master writes two then three bytes, showing interrupts as well as the behavior of the transfer counter in slave mode (see Section 32.4.3 “Transfer Counter in Slave mode” for more details on the transfer counter in slave mode as well as Section X.8 for more information on interrupts).

**FIGURE 32-11: SPI SLAVE MODE OPERATION – INTERRUPT-DRIVEN, MASTER WRITES 2+3 BYTES**



**FIGURE 33-6: I<sup>2</sup>C SLAVE, 7-BIT ADDRESS, RECEPTION (ACKTIE = 0, ADRIE = 0, WRIE = 0)**

**FIGURE 33-18: STOP CONDITION DURING RECEIVE OR TRANSMIT**



## 33.5.9 MASTER TRANSMISSION IN 7-BIT ADDRESSING MODE

This section describes the sequence of events for the I<sup>2</sup>C module configured as an I<sup>2</sup>C master in 7-bit Addressing mode and is transmitting data. [Figure 33-19](#) is used as a visual reference for this description.

1. If ABD = 0; i.e., Address buffers are enabled

Master software loads number of bytes to be transmitted in one sequence in I2CxCNT, slave address in I2CxADB1 with R/W = 0 and the first byte of data in I2CxTXB. Master software has to set the Start (S) bit to initiate communication.

If ABD = 1; i.e., Address buffers are disabled

Master software loads the number of bytes to be transmitted in one sequence in I2CxCNT and the slave address with R/W = 0 into the I2CxTXB register. Writing to the I2CxTXB will assert the start condition on the bus and sets the S bit. Software writes to the S bit are ignored in this case.

2. Master hardware waits for BFRE bit to be set; then shifts out start and address.
3. If the transmit buffer is empty (i.e., TXBE = 1) and I2CxCNT! = 0, the I2CxTXIF and MDR bits are set and the clock is stretched on the 8th falling SCL edge. Clock can be started by loading the next data byte in I2CxTXB register.
4. Master sends out the 9th SCL pulse for ACK.
5. If the Master hardware receives ACK from Slave device, it loads the next byte from the transmit buffer (I2CxTXB) into the shift register and the

value of I2CxCNT register is decremented.

6. If a NACK was received, Master hardware asserts Stop or Restart
7. If ABD = 0; i.e., Address buffers are enabled

If I2CxCNT = 0, Master hardware sends Stop or sets MDR if RSEN = 1 and waits for the software to set the Start bit again to issue a restart condition.

If ABD = 1; i.e., Address buffers are disabled

If I2CxCNT = 0, Master hardware sends Stop or sets MDR if RSEN = 1 and waits for the software to write the new address to the I2CxTXB register. Software writes to the S bit are ignored in this case.

8. Master hardware outputs data on SDA.
9. If TXBE = 1 and I2CxCNT! = 0, I2CxTXIF and MDR bits are set and the clock is stretched on 8th falling SCL edge. The user can release the clock by writing the next data byte to I2CxTXB register.
10. Master hardware clocks in ACK from Slave, and loads the next data byte from I2CxTXB to the shift register. The value of I2CxCNT is decremented.
11. Go to step 7.

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## REGISTER 33-15: I2CXADR3: I<sup>2</sup>C ADDRESS 3 REGISTER

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	U-0
ADR14	ADR13	ADR12	ADR11	ADR10	ADR9	ADR8	—
bit 15							bit 8
R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	U-0
ADR7	ADR6	ADR5	ADR4	ADR3	ADR2	ADR1	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

HS = Hardware set

HC = Hardware clear

bit 7-0

**ADR<7-0>:** Address 3 bits

MODE<2:0> = 000 | 110 - 7-bit Slave/Multi-Master Modes

**ADR<7:1>:** 7-bit Slave Address

**ADR<0>:** Unused in this mode; bit state is a don't care

MODE<2:0> = 001 | 111 - 7-bit Slave/Multi-Master Mode with Masking

**MSK1<7:1>:** 7-bit Slave Address

**MSK1<0>:** Unused in this mode; bit state is a don't care

MODE<2:0> = 010 - 10-Bit Slave Mode

**ADR<14-10>:** Bit pattern sent by master is fixed by I<sup>2</sup>C specification and must be equal to '11110'. However, these bit values are compared by hardware to the received data to determine a match. It is up to the user to set these bits as '11110'

**ADR<9-8>:** Two Most Significant bits of 10-bit address

MODE<2:0> = 011 - 10-Bit Slave Mode with Masking

**MSK0<14-8>:** The received address byte, bit *n*, is compared to I2CxADR0 to detect I<sup>2</sup>C address match

## 38.2 Comparator Control

Each comparator has two control registers: CMxCON0 and CMxCON1.

The CMxCON0 register (see [Register 38-1](#)) contains Control and Status bits for the following:

- Enable
- Output
- Output polarity
- Hysteresis enable
- Timer1 output synchronization

The CMxCON1 register (see [Register 38-2](#)) contains Control bits for the following:

- Interrupt on positive/negative edge enables

The CMxPCH and CMxNCH registers are used to select the positive and negative input channels, respectively.

### 38.2.1 COMPARATOR ENABLE

Setting the EN bit of the CMxCON0 register enables the comparator for operation. Clearing the EN bit disables the comparator resulting in minimum current consumption.

### 38.2.2 COMPARATOR OUTPUT

The output of the comparator can be monitored by reading either the CxOUT bit of the CMxCON0 register or the CxOUT bit of the CMOUT register.

The comparator output can also be routed to an external pin through the RxyPPS register ([Register 17-2](#)). The corresponding TRIS bit must be clear to enable the pin as an output.

**Note 1:** The internal output of the comparator is latched with each instruction cycle. Unless otherwise specified, external outputs are not latched.

### 38.2.3 COMPARATOR OUTPUT POLARITY

Inverting the output of the comparator is functionally equivalent to swapping the comparator inputs. The polarity of the comparator output can be inverted by setting the POL bit of the CMxCON0 register. Clearing the POL bit results in a noninverted output.

[Table 38-1](#) shows the output state versus input conditions, including polarity control.

**TABLE 38-1: COMPARATOR OUTPUT STATE VS. INPUT CONDITIONS**

Input Condition	POL	CxOUT
$CxVN > CxVP$	0	0
$CxVN < CxVP$	0	1
$CxVN > CxVP$	1	1
$CxVN < CxVP$	1	0



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## REGISTER 38-2: CMxCON1: COMPARATOR x CONTROL REGISTER 1

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0/0	R/W-0/0
—	—	—	—	—	—	INTP	INTN
bit 7						bit 0	

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7-2                      Unimplemented: Read as '0'

bit 1                      **INTP**: Comparator Interrupt on Positive-Going Edge Enable bit

1 = The CxIF interrupt flag will be set upon a positive-going edge of the CxOUT bit

0 = No interrupt flag will be set on a positive-going edge of the CxOUT bit

bit 0                      **INTN**: Comparator Interrupt on Negative-Going Edge Enable bit

1 = The CxIF interrupt flag will be set upon a negative-going edge of the CxOUT bit

0 = No interrupt flag will be set on a negative-going edge of the CxOUT bit

## REGISTER 38-3: CMxNCH: COMPARATOR x INVERTING CHANNEL SELECT REGISTER

U-0	U-0	U-0	U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	—	—	—	NCH<2:0>		
bit 7						bit 0	

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 7-3                      **Unimplemented**: Read as '0'

bit 2-0                      **NCH<2:0>**: Comparator Inverting Input Channel Select bits

111 = Vss

110 = FVR\_Buffer2

101 = NCH not connected

100 = NCH not connected

011 = CxIN3-

010 = CxIN2-

001 = CxIN1-

000 = CxIN0-

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**TABLE 41-2: INSTRUCTION SET (CONTINUED)**

Mnemonic, Operands		Description	Cycles	16-Bit Instruction Word				Status Affected	Notes
				MSb		LSb			
CONTROL INSTRUCTIONS									
BC	n	Branch if Carry	1 (2)	1110	0010	nnnn	nnnn	None	1
BN	n	Branch if Negative	1 (2)	1110	0110	nnnn	nnnn	None	1
BNC	n	Branch if Not Carry	1 (2)	1110	0011	nnnn	nnnn	None	1
BNN	n	Branch if Not Negative	1 (2)	1110	0111	nnnn	nnnn	None	1
BN OV	n	Branch if Not Overflow	1 (2)	1110	0101	nnnn	nnnn	None	1
BNZ	n	Branch if Not Zero	2	1110	0001	nnnn	nnnn	None	1
BOV	n	Branch if Overflow	1 (2)	1110	0100	nnnn	nnnn	None	1
BRA	n	Branch Unconditionally	1 (2)	1101	0nnn	nnnn	nnnn	None	
BZ	n	Branch if Zero	1 (2)	1110	0000	nnnn	nnnn	None	1
CALL	n, s	Call subroutine	2	1110	110s	nnnn	nnnn	None	2
		1st word							
		2nd word		1111	nnnn	nnnn	nnnn		
GOTO	n	Go to address	2	1110	1111	nnnn	nnnn	None	2
	—	1st word							
		2nd word		1111	nnnn	nnnn	nnnn		
CALLW	—	W -> PCL and Call subroutine	2	0000	0000	0001	0100	None	1
RCALL	n	Relative Call	2	1101	1nnn	nnnn	nnnn	None	1
RETFIE	s	Return from interrupt enable	2	0000	0000	0001	000s	None	1
RETLW	k	Return with literal in WREG	2	0000	1100	kkkk	kkkk	None	1
RETURN	s	Return from Subroutine	2	0000	0000	0001	001s	None	1
INHERENT INSTRUCTIONS									
CLRWD T	—	Clear Watchdog Timer	1	0000	0000	0000	0100	None	2
DAW	—	Decimal Adjust WREG	1	0000	0000	0000	0111	C	
NOP	—	No Operation	1	0000	0000	0000	0000	None	
NOP	—	No Operation	1	1111	xxxx	xxxx	xxxx	None	
POP	—	Pop top of return stack (TOS)	1	0000	0000	0000	0110	None	
PUSH	—	Push top of return stack (TOS)	1	0000	0000	0000	0101	None	
RESET		Software device Reset	1	0000	0000	1111	1111	All	
SLEEP	—	Go into Standby mode	1	0000	0000	0000	0011	None	

- Note 1:** If Program Counter (PC) is modified or a conditional test is true, the instruction requires an additional cycle. The extra cycle is executed as a NOP.
- 2:** Some instructions are multi word instructions. The second/third words of these instructions will be decoded as a NOP, unless the first word of the instruction retrieves the information embedded in these 16-bits. This ensures that all program memory locations have a valid instruction.
- 3:**  $f_s$  and  $f_d$  do not cover the full memory range. 2 MSBs of bank selection are forced to 'b00 to limit the range of these instructions to lower 4k addressing space.

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**TABLE 42-1: REGISTER FILE SUMMARY FOR PIC18(L)F26/27/45/46/47/55/56/57K42 DEVICES**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
3EE8h	ADACCL	ACC								631
3EE7h	ADFLTRH	FLTR								627
3EE6h	ADFLTRL	FLTR								627
3EE5h	ADSTPTH	STPT								632
3EE4h	ADSTPTL	STPT								632
3EE3h	ADERRH	ERR								633
3EE2h	ADERRL	ERR								633
3EE1h	ADUTHH	UTH								634
3EE0h	ADUTHL	UTH								634
3EDFh	ADLTHH	LTH								633
3EDEh	ADLTHL	LTH								634
3EDDh - 3ED8h	—	Unimplemented								
3ED7h	ADCP	ON	—	—	—	—	—	—	CPRDY	636
3ED6h - 3ECBh	—	Unimplemented								
3ECAh	HLVDCON1	—	—	—	—	SEL				658
3EC9h	HLVDCON0	EN	—	OUT	RDY	—	—	INTH	INTL	657
3EC8h - 3EC4h	—	Unimplemented								
3EC3h	ZCDCON	SEN	—	OUT	POL	—	—	INTP	INTN	462
3EC2h	—	Unimplemented								
3EC1h	FVRCON	EN	RDY	TSEN	TSRNG	CDAFVR		ADFVR		597
3EC0h	CMOUT	—	—	—	—	—	—	C2OUT	C1OUT	650
3EBFh	CM1PCH	—	—	—	—	—	PCH			650
3EBEh	CM1NCH	—	—	—	—	—	NCH			649
3EBDh	CM1CON1	—	—	—	—	—	—	INTP	INTN	649
3EBCh	CM1CON0	EN	OUT	—	POL	—	—	HYS	SYNC	648
3EBBh	CM2PCH	—	—	—	—	—	PCH			650
3EBAh	CM2NCH	—	—	—	—	—	NCH			649
3EB9h	CM2CON1	—	—	—	—	—	—	INTP	INTN	649
3EB8h	CM2CON0	EN	OUT	—	POL	—	—	HYS	SYNC	648
3EB7h - 3E9Fh	—	Unimplemented								
3E9Eh	DAC1CON0	EN	—	OE1	OE2	PSS		—	NSS	640
3E9Dh	—	Unimplemented								
3E9Ch	DAC1CON1	—	—	—	DATA					641
3E9Bh - 3DFBh	—	Unimplemented								
3DFAh	U1ERRIE	TXMTIE	PERIE	ABDOVE	CERIE	FERIE	RXBKIE	RXFOIE	TXCIE	502
3DF9h	U1ERRIR	TXMTIF	PERIF	ABDOVF	CERIF	FERIF	RXBKIF	RXFOIF	TXCIF	501
3DF8h	U1UIR	WUIF	ABDIF	—	—	—	ABDIE	—	—	503
3DF7h	U1FIFO	TXWRE	STPMD	TXBE	TXBF	RXIDL	XON	RXBE	RXBF	504
3DF6h	U1BRGH	BRGH								505
3DF5h	U1BRGL	BRGL								505
3DF4h	U1CON2	RUNOVF	RXPOL	STP		C0EN	TXPOL	FLO		500
3DF3h	U1CON1	ON	—	—	WUE	RXBIMD	—	BRKOVF	SENDB	499
3DF2h	U1CON0	BRGS	ABDEN	TXEN	RXEN	MODE				498
3DF1h	U1P3H	—	—	—	—	—	—	—	P3H	509

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition

- Note**
- 1: Unimplemented in LF devices.
  - 2: Unimplemented in PIC18(L)F26/27K42.
  - 3: Unimplemented on PIC18(L)F26/27/45/46/47K42 devices.
  - 4: Unimplemented in PIC18(L)F45/55K42.

# PIC18(L)F26/27/45/46/47/55/56/57K42

**TABLE 42-1: REGISTER FILE SUMMARY FOR PIC18(L)F26/27/45/46/47/55/56/57K42 DEVICES**

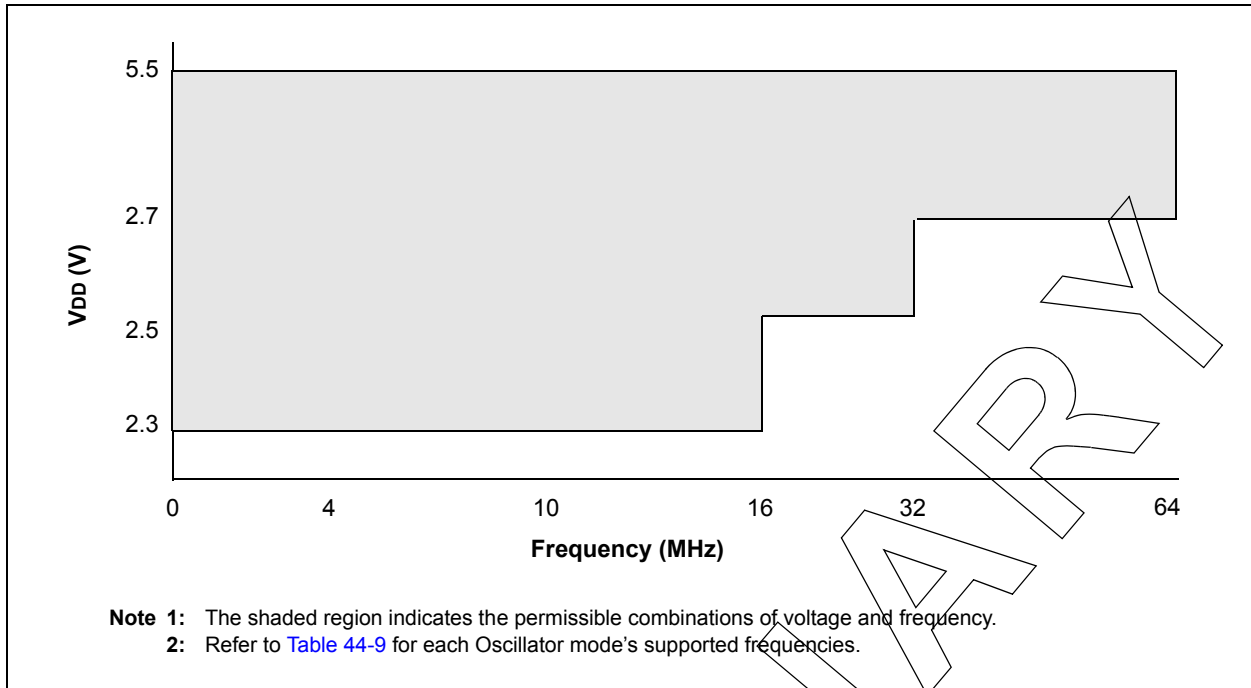
Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on page
3D6Ch	I2C1CNT	CNT								586
3D6Bh	I2C1TXB	TXB								
3D6Ah	I2C1RXB	RXB								
3D69h - 3D67h	—	Unimplemented								
3D66h	I2C2BTO	BTO								582
3D65h	I2C2CLK	CLK								581
3D64h	I2C2PIE	CNTIE	ACKTIE	—	WRIE	ADRIE	PCIE	RSCIE	SCIE	588
3D63h	I2C2PIR	CNTIF	ACKTIF	—	WRIF	ADRIF	PCIF	RSCIF	SCIF	587
3D62h	I2C2STAT1	TXWE	—	—	—	RXRE	CLRBF	—	RXBF	584
3D61h	I2C2STAT0	BFRE	—	MMA	—	D	—	—	—	583
3D60h	I2C2ERR	—	BTOIF	BCLIF	NACKIF	—	BTOIE	BCLIE	NACKIE	585
3D5Fh	I2C2CON2	ACNT	GCEN	FME	ABD	SDAHT		BFRET		580
3D5Eh	I2C2CON1	ACKCNT	ACKDT	ACKSTAT	ACKT	—	RXO	TXU	CSD	579
3D5Dh	I2C2CON0	EN	RSEN	S	CSTR	MDR	MODE			577
3D5Ch	I2C2ADR3	ADR							—	592
3D5Bh	I2C2ADR2	ADR								591
3D5Ah	I2C2ADR1	ADR							—	590
3D59h	I2C2ADR0	ADR								589
3D58h	I2C2ADB1	ADB								594
3D57h	I2C2ADB0	ADB								593
3D56h	I2C2CNT	CNT								586
3D55h	I2C2TXB	TXB								
3D54h	I2C2RXB	RXB								
3D53h - 3D1Dh	—	Unimplemented								
3D1Ch	SPI1CLK	CLKSEL								542
3D1Bh	SPI1INTE	SRMTIE	TCZIE	SOSIE	EOSIE	—	RXOIE	TXUIE	—	536
3D1Ah	SPI1INTF	SRMTIF	TCZIF	SOSIF	EOSIF	—	RXOIF	TXUIF	—	535
3D19h	SPI1BAUD	BAUD								538
3D18h	SPI1TWIDTH	—	—	—	—	—	TWIDTH			537
3D17h	SPI1STATUS	TXWE	—	TXBE	—	RXRE	CLRBF	—	RXBF	541
3D16h	SPI1CON2	BUSY	SSFLT	—	—	—	SSET	TXR	RXR	540
3D15h	SPI1CON1	SMP	CKE	CKP	FST	—	SSP	SDIP	SDOP	539
3D14h	SPI1CON0	EN	—	—	—	—	LSBF	MST	BMODE	538
3D13h	SPI1TCNTH	—	—	—	—	—	TCNTH			537
3D12h	SPI1TCNTL	TCNTL								536
3D11h	SPI1TXB	TXB								542
3D10h	SPI1RXB	RXB								541
3D0Fh - 3CFFh	—	Unimplemented								
3CFEh	MD1CARH	—	—	—	CH					471
3CFDh	MD1CARL	—	—	—	CL					471
3CFCh	MD1SRC	—	—	—	MS					472
3CFBh	MD1CON1	—	—	CHPOL	CHSYNC	—	—	CLPOL	CLSYNC	470
3CFAh	MD1CON0	EN	—	OUT	OPOL	—	—	—	BIT	469
3CF9h - 3CE7h	—	Unimplemented								

**Legend:** x = unknown, u = unchanged, — = unimplemented, q = value depends on condition

- Note**
- 1: Unimplemented in LF devices.
  - 2: Unimplemented in PIC18(L)F26/27K42.
  - 3: Unimplemented on PIC18(L)F26/27/45/46/47K42 devices.
  - 4: Unimplemented in PIC18(L)F45/55K42.

# PIC18(L)F26/27/45/46/47/55/56/57K42

**FIGURE 44-1: VOLTAGE FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ , PIC18F26/45/46/55/56K42 ONLY**



**FIGURE 44-2: VOLTAGE FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ , PIC18(L)F26/27/45/46/47/55/56/57K42 ONLY**

