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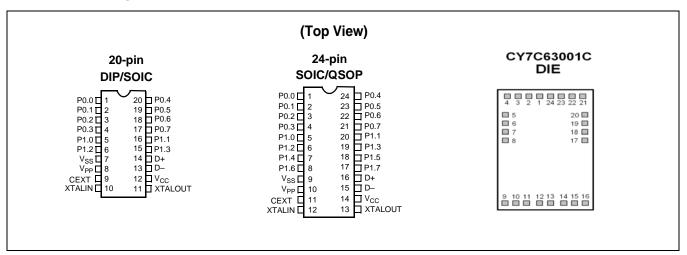
Details	
Product Status	Obsolete
Applications	USB Microcontroller
Core Processor	M8A
Program Memory Type	OTP (4kB)
Controller Series	CY7C630xx
RAM Size	128 x 8
Interface	USB
Number of I/O	12
Voltage - Supply	4V ~ 5.25V
Operating Temperature	0°C ~ 70°C
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	20-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/infineon-technologies/cy7c63001c-sxc

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong



2.0 Pin Configurations



3.0 Functional Overview

The CY7C630/101C is a family of 8-bit RISC One Time Programmable (OTP) microcontrollers with a built-in 1.5-Mbps USB Serial Interface Engine (SIE). The microcontroller features 35 instructions that are optimized for USB applications. In addition, the microcontroller features 128 bytes of internal RAM and 4 Kbytes of program memory space. The Cypress USB Controller accepts a 6-MHz ceramic resonator as its clock source. This clock signal is doubled within the chip to provide a 12- MHz clock for the microprocessor.

The microcontroller features two ports of up to sixteen general purpose I/Os (GPIOs). Each GPIO pin can be used to generate an interrupt to the microcontroller. Additionally, all

pins in Port 1 are equipped with programmable drivers strong enough to drive LEDs. The GPIO ports feature low EMI emissions as a result of controlled rise and fall times and unique output driver circuits. The Cypress microcontrollers have a range of GPIOs to fit various applications; the CY7C63001C has twelve GPIOs and the CY7C63101C has sixteen GPIOs. Notice that each part has eight 'low-current' ports (Port 0) with the remaining ports (Port 1) being 'high-current' ports.

The 12-GPIO CY7C63001C is available in 20-pin PDIP (-PXC) and 20-pin SOIC (-SXC) packages. The 16-GPIO CY7C63101C is available in 24-pin QSOP (-QXC) package.

4.0 Pin Definitions

Name	I/O	20-Pin	24-pin	Die Pad #	Description
P0.0	I/O	1	1	1	Port 0 bit 0
P0.1	I/O	2	2	2	Port 0 bit 1
P0.2	I/O	3	3	3	Port 0 bit 2
P0.3	I/O	4	4	4	Port 0 bit 3
P0.4	I/O	20	24	24	Port 0 bit 4
P0.5	I/O	19	23	23	Port 0 bit 5
P0.6	I/O	18	22	22	Port 0 bit 6
P0.7	I/O	17	21	21	Port 0 bit 7
P1.0	I/O	5	5	5	Port 1 bit 0
P1.1	I/O	16	20	20	Port 1 bit 1
P1.2	I/O	6	6	6	Port 1 bit 2
P1.3	I/O	15	19	19	Port 1 bit 3
P1.4	I/O	_	7	7	Port 1 bit 4
P1.5	I/O	_	18	18	Port 1 bit 5
P1.6	I/O	_	8	8	Port 1 bit 6
P1.7	I/O	_	17	17	Port 1 bit 7
XTALIN	I	10	12	12	Ceramic resonator in
XTALOUT	0	11	13	13	Ceramic resonator out



4.0 Pin Definitions (continued)

Name	I/O	20-Pin	24-pin	Die Pad #	Description		
CEXT	I/O	9	11	11	Connects to external R/C timing circuit for optional 'suspend' wakeup		
D+	I/O	14	16	16	USB data+		
D-	I/O	13	15	15	USB data-		
V _{PP}	_	8	10	10	Programming voltage supply, tie to ground during normal operation		
V _{CC}	_	12	14	14	Voltage supply		
V _{SS}	_	7	9	9	Ground		

5.0 Pin Description

Name	Description
V _{CC}	1 pin. Connects to the USB power source or to a nominal 5V power supply. Actual $V_{\rm CC}$ range can vary between 4.0V and 5.25V.
V _{SS}	1 pin. Connects to ground.
V _{PP}	1 pin. Used in programming the on-chip EPROM. This pin should be tied to ground during normal operations.
XTALIN	1 pin. Input from an external ceramic resonator.
XTALOUT	1 pin. Return path for the ceramic resonator (leave unconnected if driving XTALIN from an external oscillator).
P0.0–P0.7, P1.0–P1.7	16 pins. P0.0–P0.7 are the 8 I/O lines in Port 0. P1.0–P1.7 are the 8 I/O lines in Port 1. P1.0–P1.3 are supported in the CY7C63001C. All I/O pins include bit-programmable pull-up resistors. However, the sink current of each pin can be programmed to one of sixteen levels. Besides functioning as GPIO lines, each pin can be programmed as an interrupt input. The interrupt is edge-triggered, with programmable polarity.
D+, D-	2 pins. Bidirectional USB data lines. An external pull-up resistor must be connected between the D pin and V_{CC} to select low-speed USB operation.
CEXT	1 pin. Open-drain output with Schmitt trigger input. The input is connected to a rising edge-triggered interrupt. CEXT may be connected to an external RC to generate a wake-up from Suspend mode. See Section 6.4.

6.0 Functional Description

The Cypress CY7C630/101C USB microcontrollers are optimized for human-interface computer peripherals such as a mouse, joystick, and gamepad. These USB microcontrollers conform to the low-speed (1.5 Mbps) requirements of the USB specification version 1.1. Each microcontroller is a self-contained unit with: a USB interface engine, USB transceivers, an 8-bit RISC microcontroller, a clock oscillator, timers, and program memory. Each microcontroller supports one USB device address and two endpoints.

The 6-MHz clock is doubled to 12 MHz to drive the microcontroller. A RISC architecture with 35 instructions provides the best balance between performance and product cost.

6.1 Memory Organization

The memory in the USB Controller is organized into user program memory in EPROM space and data memory in SRAM space.

6.1.1 Program Memory Organization

The CY7C63001C and CY7C63101C each offer 4 Kbytes of EPROM. The program memory space is divided into two functional groups: interrupt vectors and program code.

The interrupt vectors occupy the first 16 bytes of the program space. Each vector is 2 bytes long. After a reset, the Program Counter points to location zero of the program space. *Figure 6-1* shows the organization of the Program Memory Space.

6.1.2 Security Fuse Bit

The Cypress USB microcontroller includes a security fuse bit. When the security fuse is programmed, the EPROM program memory outputs 0xFF to the EPROM programmer, thus protecting the user's code.



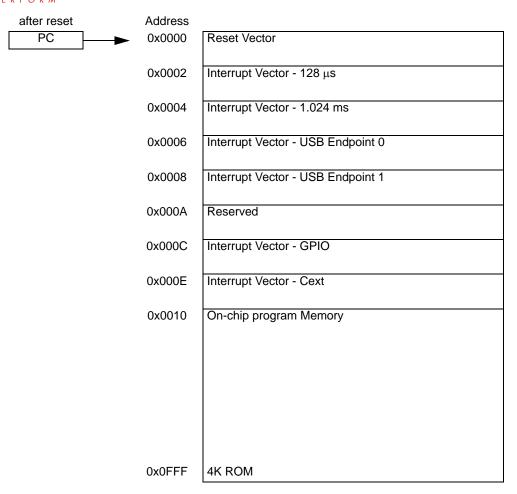


Figure 6-1. Program Memory Space



6.1.3 Data Memory Organization

The USB Controller includes 128 bytes of data RAM. The upper 16 bytes of the data memory are used as USB FIFOs for Endpoint 0 and Endpoint 1. Each endpoint is associated with an 8-byte FIFO.

The USB controller includes two pointers into data RAM, the Program Stack Pointer (PSP) and the Data Stack Pointer (DSP). The value of PSP after reset is 0x00. The PSP increments by 2 whenever a CALL instruction is executed and it decrements by 2 whenever a RET instruction is used.

The DSP pre-decrements by 1 whenever a PUSH instruction is executed and it increments by 1 after a POP instruction is used. The default value of the DSP after reset is 0x00, which would cause the first PUSH to write into USB FIFO space for Endpoint 1. Therefore, the DSP should be mapped to a location such as 0x70 before initiating any data stack operations. Refer to the Reset section for more information about DSP remapping after reset. *Figure 6-2* illustrates the Data Memory Space.

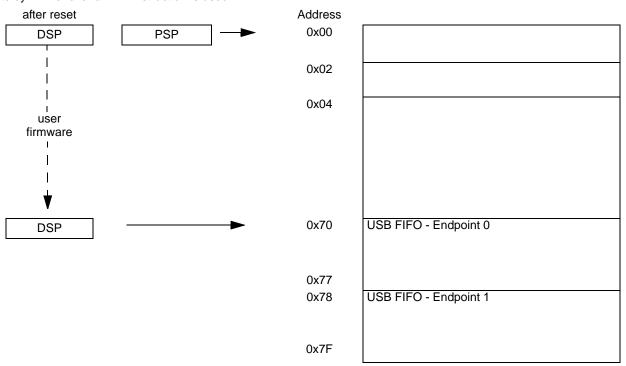


Figure 6-2. Data Memory Space



b7	b6	b5	b4	b3	b2	b1	b0
Reserved	WDR	USBR	POR	SUSPEND	Reserved	Reserved	RUN
	R/W	R/W	R/W	R/W			R/W
0	0	0	1	0	0	0	1

Figure 6-3. Status and Control Register (SCR - Address 0xFF)

6.3.1 Power-On Reset (POR)

Power-On Reset (POR) occurs every time the power to the device is switched on. Bit 4 of the Status and Control Register is set to record this event (the register contents are set to 00011001 by the POR). The USB Controller is placed in suspended mode at the end of POR to conserve power (the clock oscillator, the timers, and the interrupt logic are turned off in suspend mode). After POR, only a non-idle USB Bus state terminates the suspend mode. The microcontroller then begins execution from ROM address 0x00.

6.3.2 Watch Dog Reset (WDR)

The Watch Dog Timer Reset (WDR) occurs when the Most Significant Bit of the 4-bit Watch Dog Timer Register transitions from LOW to HIGH. Writing any value to the write-only Watch Dog Restart Register at 0x21 clears the timer (firmware should periodically write to the Watch Dog Restart Register in the 'main loop' of firmware). The Watch Dog timer is clocked by a 1.024-ms clock from the free-running timer. If 8 clocks occur between writes to the timer, a WDR occurs and bit 6 of the Status and Control Register is set to record the event. A Watch Dog Timer Reset lasts for 8.192 ms, at which time the microcontroller begins execution at ROM address 0x00. The USB transmitter is disabled by a Watch Dog Reset because the USB Device Address Register is cleared (otherwise, the USB Controller would respond to all address 0 transactions). The transmitter remains disabled until the WDR bit (bit 6) in the Status and Control Register is reset to 0 by firmware.

6.3.3 USB Bus Reset

The USB Controller recognizes a USB Reset when a Single Ended Zero (SE0) condition persists for at least 8–16 μs (the Reset may be recognized for an SE0 as short as 8 μs , but it is always recognized for an SE0 longer than 16 μs). SE0 is the condition in which both the D+ line and the D– line are LOW. Bit 5 of the Status and Control Register is set to record this event. If the USB reset happens while the device is suspended, the suspend condition is cleared and the clock

oscillator is restarted. However, the microcontroller is not released until the USB reset is removed.

6.4 Instant-on Feature (Suspend Mode)

The USB Controller can be placed in a low-power state by setting the Suspend bit (bit 3) of the Status and Control register. All logic blocks in the device are turned off except the USB receiver, the GPIO interrupt logic, and the Cext interrupt logic. The clock oscillator and the free-running and watch dog timers are shut down.

The suspend mode is terminated when one of the following three conditions occur:

- 1. USB activity
- 2. A GPIO interrupt
- 3. Cext interrupt

The clock oscillator, GPIO, and timers restart immediately upon exiting suspend mode. The USB engine and microcontroller return to a fully functional state no more than 256 μs later. Before servicing any interrupt requests, the microcontroller executes the instruction following the I/O write that placed the device into suspend mode.

Both the GPIO interrupt and the Cext interrupt allow the USB Controller to wake-up periodically and poll potentiometers, optics, and other system components while maintaining a very low average power consumption. The Cext Interrupt is preferred for lowest power consumption.

For Cext to generate an "Instant-on" interrupt, the pin must be connected to ground with an external capacitor and connected to V_{CC} with an external resistor. A "0" is written to the Cext register located at I/O address 0x22 to discharge the capacitor. Then, a "1" is written to disable the open-drain output driver. A Schmitt trigger input circuit monitors the input and generates a wake-up interrupt when the input voltage rises above the input threshold. By changing the values of the external resistor and capacitor, the user can fine tune the charge rate of the R-C timing circuit. The format of the Cext register is shown in

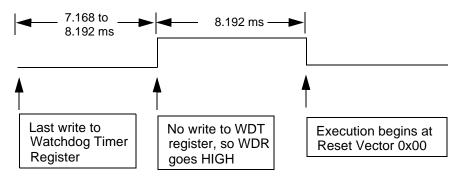


Figure 1. Watch Dog Reset (WDR)



6.6 General Purpose I/O Ports

Interface with peripherals is conducted via as many as 16 GPIO signals. These signals are divided into two ports: Port 0 and Port 1. Port 0 contains eight lines (P0.0–P0.7) and Port 1 contains up to eight lines (P1.0–P1.7). The number of external I/O pins depends on the package type. Both ports can be accessed by the IORD, IOWR, and IOWX instructions. The Port 0 data register is located at I/O address 0x00 while the Port 1 data register is located at I/O address 0x01. The contents of both registers are set HIGH during a reset. Refer to Figures 6-7 and 6-8 for the formats of the data registers. In addition to supporting general input/output functions, each I/O line can trigger an interrupt to the microcontroller. Please refer to the interrupt section for more details.

Each GPIO line includes an internal R_{up} resistor. This resistor provides both the pull-up function and slew control. Two factors govern the enabling and disabling of each resistor: the state of its associated Port Pull-up register bit and the state of the Data Register bit. NOTE: The control bits in the Port Pull-up register are active LOW.

A GPIO line is HIGH when a "1" is written to the Data Register and a "0" is written to the respective Port Pull-up register. Writing a "0" to the port Data Register disables the port's Pull-up resistor and outputs a LOW on the GPIO line regardless of the setting in the Port Pull-up Register. The output goes to a high-Z state if the Data Register bit and the Port Pull-up Register bit are both "1". Figure 6-9 illustrates the block diagram of one I/O line. The Port Isink Register is used to control the output current level and it is described later in this section. NOTE: The Isink logic block is turned off during suspend mode (please refer to the Instant-on Feature section for more details). Therefore, to prevent higher I_{CC} currents during USB suspend mode, firmware must set ALL Port 0 and Port 1 Data Register bits (which are not externally driven to a known state), including those that are not bonded out on a particular package, to "1" and all Port 0 and Port 1 Pull-Up Register data bits to "0" to enable port pull-ups before setting the Suspend bit (bit 3 of the Status and Control Register). Table 6-2 is the Output Control truth table.

b7	b6	b5	b4	b3	b2	b1	b0
P0.7	P0.6	P0.5	P0.4	P0.3	P0.2	P0.1	P0.0
R/W							
1	1	1	1	1	1	1	1

Figure 6-7. Port 0 Data Register (Address 0x00)

b7	b6	b5	b4	b3	b2	b1	b0
P1.7	P1.6	P1.5	P1.4	P1.3	P1.2	P1.1	P1.0
R/W							
1	1	1	1	1	1	1	1

Figure 6-8. Port 1 Data Register (Address 0x01)

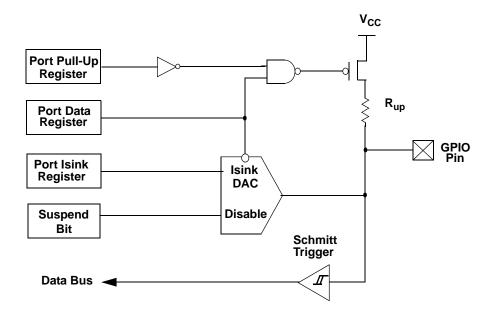


Figure 6-9. Block Diagram of an I/O Line



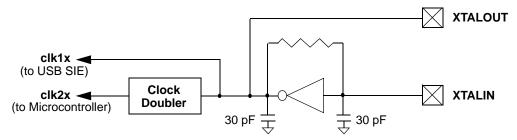


Figure 2. Clock Oscillator On-chip Circuit

6.7 XTALIN/XTALOUT

The XTALIN and XTALOUT pins support connection of a 6-MHz ceramic resonator. The feedback capacitors and bias resistor are internal to the IC, as shown in *Figure 2* Leave XTALOUT unconnected when driving XTALIN from an external oscillator.

6.8 Interrupts

Interrupts are generated by the General Purpose I/O lines, the Cext pin, the internal timer, and the USB engine. All interrupts are maskable by the Global Interrupt Enable Register. Access to this register is accomplished via IORD, IOWR, and IOWX instructions to address 0x20. Writing a "1" to a bit position enables the interrupt associated with that position. During a reset, the contents of the Interrupt Enable Register are cleared, disabling all interrupts. *Figure 6-13* illustrates the format of the Global Interrupt Enable Register.

The interrupt controller contains a separate latch for each interrupt. See *Figure 3* for the logic block diagram for the interrupt controller. When an interrupt is generated, it is latched as a pending interrupt. It stays as a pending interrupt until it is serviced or a reset occurs. A pending interrupt only generates an interrupt request if it is enabled in the Global Interrupt Enable Register. The highest priority interrupt request is serviced following the execution of the current instruction.

When servicing an interrupt, the hardware first disables all interrupts by clearing the Global Interrupt Enable Register. Next, the interrupt latch of the current interrupt is cleared. This is followed by a CALL instruction to the ROM address associated with the interrupt being serviced (i.e., the interrupt vector). The instruction in the interrupt table is typically a JMP instruction to the address of the Interrupt Service Routine (ISR). The user can re-enable interrupts in the interrupt service routine by writing to the appropriate bits in the Global Interrupt Enable Register. Interrupts can be nested to a level limited only by the available stack space.

b7	b6	b5	b4	b3	b2	b1	b0
CEXTIE	GPIOIE	Reserved	EP1IE	EP0IE	1024IE	128IE	Reserved
R/W	R/W		R/W	R/W	R/W	R/W	
0	0	0	0	0	0	0	0

Figure 6-13. Global Interrupt Enable Register (GIER - Address 0x20)

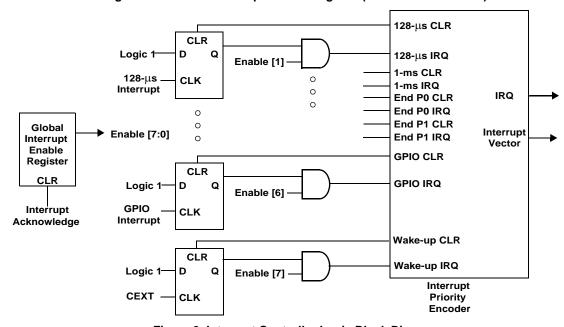


Figure 3. Interrupt Controller Logic Block Diagram



The Program Counter (PC) value and the Carry and Zero flags (CF, ZF) are automatically stored onto the Program Stack by the CALL instruction as part of the interrupt acknowledge process. The user firmware is responsible for ensuring that the processor state is preserved and restored during an interrupt. For example the PUSH A instruction should be used as the first command in the ISR to save the accumulator value. And, the IPRET instruction should be used to exit the ISR with the accumulator value restored and interrupts enabled. The PC, CF, and ZF are restored when the IPRET or RET instructions are executed.

The Interrupt Vectors supported by the USB Controller are listed in *Table 6-3*. Interrupt Vector 0 (Reset) has the highest priority, Interrupt Vector 7 has the lowest priority. Because the JMP instruction is 2 bytes long, the interrupt vectors occupy 2 bytes.

6.8.1 Interrupt Latency

Interrupt latency can be calculated from the following equation:

Interrupt Latency = (Number of clock cycles remaining in the current instruction) + (10 clock cycles for the CALL instruction) + (5 clock cycles

for the JMP instruction)

For example, if a 5-clock-cycle instruction such as JC is being executed when an interrupt occurs, the first instruction of the Interrupt Service Routine executes a minimum of 16 clock cycles (1+10+5) or a maximum of 20 clock cycles (5+10+5) after the interrupt is issued. Therefore, the interrupt latency in this example will be = 20 clock periods = 20 / (12 MHz) =

 $1.667~\mu s$. The interrupt latches are sampled at the rising edge of the last clock cycle in the current instruction.

6.8.2 GPIO Interrupt

The General Purpose I/O interrupts are generated by signal transitions at the Port 0 and Port 1 I/O pins. GPIO interrupts are edge sensitive with programmable interrupt polarities. Setting a bit HIGH in the Port Pull-up Register (see Figure 6-10 and 6-11) selects a LOW to HIGH interrupt trigger for the corresponding port pin. Setting a bit LOW activates a HIGH to LOW interrupt trigger. Each GPIO interrupt is maskable on a per-pin basis by a dedicated bit in the Port Interrupt Enable Register. Writing a "1" enables the interrupt. Figure 6-14 and Figure 6-15 illustrate the format of the Port Interrupt Enable Registers for Port 0 and Port 1 located at I/O address 0x04 and 0x05 respectively. These write only registers are cleared during reset, thus disabling all GPIO interrupts.

A block diagram of the GPIO interrupt logic is shown in Figure 6-16. The bit setting in the Port Pull-up Register selects the interrupt polarity. If the selected signal polarity is detected on the I/O pin, a HIGH signal is generated. If the Port Interrupt Enable bit for this pin is HIGH and no other port pins are requesting interrupts, the OR gate issues a LOW to HIGH signal to clock the GPIO interrupt flip-flop. The output of the flip-flop is further qualified by the Global GPIO Interrupt Enable bit before it is processed by the Interrupt Priority Encoder. Both the GPIO interrupt flip-flop and the Global GPIO Enable bit are cleared by on-chip hardware during GPIO interrupt acknowledge.

Table 6-3. Interrupt Vector Assignments

Interrupt Priority	ROM Address	Function
0 (Highest)	0x00	Reset
1	0x02	128-μs timer interrupt
2	0x04	1.024-ms timer interrupt
3	0x06	USB endpoint 0 interrupt
4	0x08	USB endpoint 1 interrupt
5	0x0A	Reserved
6	0x0C	GPIO interrupt
7 (Lowest)	0x0E	Wake-up interrupt

b7	b6	b5	b4	b3	b2	b1	b0
IE0.7	IE0.6	IE0.5	IE0.4	IE0.3	IE0.2	IE0.1	IE0.0
W	W	W	W	W	W	W	W
0	0	0	0	0	0	0	0

Figure 6-14. Port 0 Interrupt Enable Register (P0 IE - Address 0x04)

b7	b6	b5	b4	b3	b2	b1	b0
IE1.7	IE1.6	IE1.5	IE1.4	IE1.3	IE1.2	IE1.1	IE1.0
W	W	W	W	W	W	W	W
0	0	0	0	0	0	0	0

Figure 6-15. Port 1 Interrupt Enable Register (P1 IE - Address 0x05)



b7	b6	b5	b4	b3	b2	b1	b0
Reserved	ADR6	ADR5	ADR4	ADR3	ADR2	ADR1	ADR0
	R/W						
0	0	0	0	0	0	0	0

Figure 6-17. USB Device Address Register (USB DA - Address 0x12)

6.9.1 USB Enumeration Process

The USB Controller provides a USB Device Address Register at I/O location 0x12. Reading and writing this register is achieved via the IORD and IOWR instructions. The register contents are cleared during a reset, setting the USB address of the USB Controller to 0. *Figure 6-17* shows the format of the USB Address Register.

Typical enumeration steps:

- The host computer sends a SETUP packet followed by a DATA packet to USB address 0 requesting the Device descriptor.
- 2. The USB Controller decodes the request and retrieves its Device descriptor from the program memory space.
- The host computer performs a control read sequence and the USB Controller responds by sending the Device descriptor over the USB bus.
- 4. After receiving the descriptor, the host computer sends a SETUP packet followed by a DATA packet to address 0 assigning a new USB address to the device.
- The USB Controller stores the new address in its USB Device Address Register after the no-data control sequence completes.
- The host sends a request for the Device descriptor using the new USB address.
- The USB Controller decodes the request and retrieves the Device descriptor from the program memory.
- The host performs a control read sequence and the USB Controller responds by sending its Device descriptor over the USB bus.
- 9. The host generates control reads to the USB Controller to request the Configuration and Report descriptors.
- 10.The USB Controller retrieves the descriptors from its program space and returns the data to the host over the USB.
- 11.Enumeration is complete after the host has received all the descriptors.

6.9.2 Endpoint 0

All USB devices are required to have an endpoint number 0 that is used to initialize and manipulate the device. Endpoint 0

provides access to the device's configuration information and allows generic USB status and control accesses.

Endpoint 0 can receive and transmit data. Both receive and transmit data share the same 8-byte Endpoint 0 FIFO located at data memory space 0x70 to 0x77. Received data may overwrite the data previously in the FIFO.

6.9.2.1 Endpoint 0 Receive

After receiving a packet and placing the data into the Endpoint 0 FIFO, the USB Controller updates the USB Endpoint 0 RX register to record the receive status and then generates a USB Endpoint 0 interrupt. The format of the Endpoint 0 RX Register is shown in *Figure 6-18*.

This is a read/write register located at I/O address 0x14. Any write to this register clears all bits except bit 3 which remains unchanged. All bits are cleared during reset.

Bit 0 is set to 1 when a SETUP token for Endpoint 0 is received. Once set to a 1, this bit remains HIGH until it is cleared by an I/O write or a reset. While the data following a SETUP is being received by the USB engine, this bit is not cleared by an I/O write. User firmware writes to the USB FIFOs are disabled when bit 0 is set. This prevents SETUP data from being overwritten.

Bits 1 and 2 are updated whenever a valid token is received on Endpoint 0. Bit 1 is set to 1 if an OUT token is received and cleared to 0 if any other token is received. Bit 2 is set to 1 if an IN token is received and cleared to 0 if any other token is received.

Bit 3 shows the Data Toggle status of DATA packets received on Endpoint 0. This bit is updated for DATA following SETUP tokens and for DATA following OUT tokens if Stall (bit 5 of 0x10) is not set and either EnableOuts or StatusOuts (bits 3 and 4 of 0x13) are set.

Bits 4 to 7 are the count of the number of bytes received in a DATA packet. The two CRC bytes are included in the count, so the count value is two greater than the number of data bytes received. The count is always updated and the data is always stored in the FIFO for DATA packets following a SETUP token. The count for DATA following an OUT token is updated if Stall (bit 5 of 0x10) is 0 and either EnableOuts or StatusOuts (bits 3 and 4 of 0x13) are 1. The DATA following an OUT is written into the FIFO if EnableOuts is set to 1 and Stall and StatusOuts are 0.

b7	b6	b5	b4	b3	b2	b1	b0
COUNT3	COUNT2	COUNT1	COUNT0	TOGGLE	IN	OUT	SETUP
R/W	R/W	R/W	R/W	R	R/W	R/W	R/W
0	0	0	0	0	0	0	0

Figure 6-18. USB Endpoint 0 RX Register (Address 0x14)



A maximum of 8 bytes are written into the Endpoint 0 FIFO. If there are less than 8 bytes of data the CRC is written into the FIFO.

Due to register space limitations, the Receive Data Invalid bit is located in the USB Endpoint 0 TX Configuration Register. Refer to the Endpoint 0 Transmit section for details. This bit is set by the SIE if an error is detected in a received DATA packet.

Table 6-4 summarizes the USB Engine response to SETUP and OUT transactions on Endpoint 0. In the Data Packet column 'Error' represents a packet with a CRC, PID or bit-stuffing error, or a packet with more than 8 bytes of data. 'Valid' is a packet without an Error. 'Status' is a packet that is a valid control read Status stage, while 'N/Status' is not a correct Status stage (see section 6.9.4). The 'Stall' bit is described in Section 6.9.2.2. The 'StatusOuts' and 'EnableOuts' bits are described in section 6.9.4.

6.9.2.2 Endpoint 0 Transmit

The USB Endpoint 0 TX Register located at I/O address 0x10 controls data transmission from Endpoint 0 (see *Figure 6-19*). This is a read/write register. All bits are cleared during reset.

Bits 0 to 3 indicate the numbers of data bytes to be transmitted during an IN packet, valid values are 0 to 8 inclusive. Bit 4 indicates that a received DATA packet error (CRC, PID, or bitstuffing error) occurred during a SETUP or OUT data phase. Setting the Stall bit (bit 5) stalls IN and OUT packets. This bit is cleared whenever a SETUP packet is received by Endpoint 0. Bit 6 (Data 1/0) must be set to 0 or 1 to select the DATA packet's toggle state (0 for DATA0, 1 for DATA1).

After the transmit data has been loaded into the FIFO, bit 6 should be set according to the data toggle state and bit 7 set to "1". This enables the USB Controller to respond to an IN packet. Bit 7 is cleared and an Endpoint 0 interrupt is generated by the SIE once the host acknowledges the data transmission. Bit 7 is also cleared when a SETUP token is received. The Interrupt Service Routine can check bit 7 to confirm that the data transfer was successful.

6.9.3 Endpoint 1

Endpoint 1 is capable of transmit only. The data to be transmitted is stored in the 8-byte Endpoint 1 FIFO located at data memory space 0x78 to 0x7F.

6.9.3.1 Endpoint 1 Transmit

Transmission is controlled by the USB Endpoint 1 TX Register located at I/O address 0x11 (see *Figure 6-20*). This is a read/write register. All bits are cleared during reset.

Cor	ntrol Bit Setti	ngs	Received	l Packets		USB	Engine Resp	onse	
Stall	Status Out	Enable Out	Token Type	Data Packet	FIFO Write	Toggle Update	Count Update	Interrupt	Reply
-	-	-	SETUP	Valid	Yes	Yes	Yes	Yes	ACK
-	-	-	SETUP	Error	Yes	Yes	Yes	Yes	None
0	0	1	OUT	Valid	Yes	Yes	Yes	Yes	ACK
0	0	1	OUT	Error	Yes	Yes	Yes	Yes	None
0	0	0	OUT	Valid	No	No	No	No	NAK
0	0	0	OUT	Error	No	No	No	No	None
1	0	0	OUT	Valid	No	No	No	No	STALL
1	0	0	OUT	Error	No	No	No	No	None
0	1	0	OUT	Status	No	Yes	Yes	Yes	ACK
0	1	0	OUT	N/Status	No	Yes	Yes	Yes	STALL
0	1	0	OUT	Error	No	Yes	No	No	None

b7	b6	b5	b4	b3	b2	b1	b0
INEN	DATA1/0	STALL	ERR	COUNT3	COUNT2	COUNT1	COUNT0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
0	0	0	0	0	0	0	0

Figure 6-19. USB Endpoint 0 TX Configuration Register (Address 0x10)

b7	b6	b5	b4	b3	b2	b1	b0
INEN	DATA1/0	STALL	EP1EN	COUNT3	COUNT2	COUNT1	COUNT0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
0	0	0	0	0	0	0	0

Figure 6-20. USB Endpoint 1 TX Configuration Register (Address 0x11)



Bits 0 to 3 indicate the numbers of data bytes to be transmitted during an IN packet, valid values are 0 to 8 inclusive.

Bit 4 must be set before Endpoint 1 can be used. If this bit is cleared, the USB Controller ignores all traffic to Endpoint 1.

Setting the Stall bit (bit 5) stalls IN and OUT packets until this bit is cleared.

Bit 6 (Data 1/0) must be set to either 0 or 1 depending on the data packet's toggle state, 0 for DATA0, 1 for DATA1.

After the transmit data has been loaded into the FIFO, bit 6 should be set according to the data toggle state and bit 7 set to "1". This enables the USB Controller to respond to an IN packet. Bit 7 is cleared and an Endpoint 1 interrupt is generated by the SIE once the host acknowledges the data transmission.

6.9.4 USB Status and Control

USB status and control is regulated by USB Status and Control Register located at I/O address 0x13 as shown in *Figure 6-21*. This is a read/write register. All reserved bits must be written to zero. All bits in the register are cleared during reset.

Bit 0 is set by the SIE if any USB activity except idle (D+ LOW, D- HIGH) is detected. The user program should check and clear this bit periodically to detect any loss of bus activity.

Writing a 0 to this bit clears it. Writing a 1 does not change its

Bit 1 is used to force the on-chip USB transmitter to the K state which sends a Resume signal to the host. Bit 2 is used to force the transmitter to the J state. This bit should normally be set to zero. However, for resume signaling, force a J state for one instruction before forcing resume.

Bit 3 is used to automatically respond to the Status stage OUT of a control read transfer on Endpoint 0. A valid Status stage OUT contains a DATA1 packet with 0 bytes of data. If the StatusOuts bit is set, the USB engine responds to a valid Status stage OUT with an ACK, and any other OUT with a STALL. The data is not written into the FIFO when this bit is set. This bit is cleared when a SETUP token is received by Endpoint 0.

Bit 4 is used to enable the receiving of Endpoint 0 OUT packets. When this bit is set to 1, the data from an OUT transaction is written into the Endpoint 0 FIFO. If this bit is 0, data is not written to the FIFO and the SIE responds with a NAK. This bit is cleared following a SETUP or ACKed OUT transaction. **Note:** After firmware decodes a SETUP packet and prepares for a subsequent OUT transaction by setting bit 4, bit 4 is not cleared until the hand-shake phase of an ACKed OUT transaction (a NAKed OUT transaction does not clear this bit).

b7	b6	b5	b4	b3	b2	b1	b0
Reserved	Reserved	Reserved	ENOUTS	STATOUTS	FORCEJ	FORCEK	BUSACT
			R/W	R/W		R/W	R/W
0	0	0	0	0	0	0	0

Figure 6-21. USB Status and Control Register (USB SCR - Address 0x13)



6.10 USB Physical Layer Characteristics

The following section describes the CY7C630/101C compliance to the Chapter 7 Electrical section of the USB Specification, Revision 1.1. The section contains all signaling, power distribution, and physical layer specifications necessary to describe a low-speed USB function.

6.10.1 Low-Speed Driver Characteristics

The CY7C630/101C devices use a differential output driver to drive the Low-speed USB data signal onto the USB cable, as shown in *Figure 6-22*. The output swings between the differential HIGH and LOW state are well balanced to minimize signal skew. Slew rate control on the driver minimizes the radiated noise and cross talk on the USB cable. The driver's outputs support three-state operation to achieve bidirectional half duplex operation. The CY7C630/101C driver tolerates a voltage on the signal pins of -0.5 V to 3.8V with respect to local ground reference without damage. The driver tolerates this voltage for 10.0 μs while the driver is active and driving, and tolerates this condition indefinitely when the driver is in its high-impedance state.

A low-speed USB connection is made through an unshielded, untwisted wire cable a maximum of 3 meters in length. The rise

and fall time of the signals on this cable are well controlled to reduce RFI emissions while limiting delays, signaling skews and distortions. The CY7C630/101C driver reaches the specified static signal levels with smooth rise and fall times, resulting in minimal reflections and ringing when driving the USB cable. This cable and driver are intended to be used only on network segments between low-speed devices and the ports to which they are connected.

6.10.2 Receiver Characteristics

The CY7C630/101C has a differential input receiver which is able to accept the USB data signal. The receiver features an input sensitivity of at least 200 mV when both differential data inputs are in the range of at least 0.8V to 2.5V with respect to its local ground reference. This is the common mode input voltage range. Proper data reception is also guaranteed when the differential data lines are outside the common mode range, as shown in *Figure 6-23*. The receiver tolerates static input voltages between –0.5V and 3.8V with respect to its local ground reference without damage. In addition to the differential receiver, there is a single-ended receiver for each of the two data lines. The single-ended receivers have a switching threshold between 0.8V and 2.0V (TTL inputs).

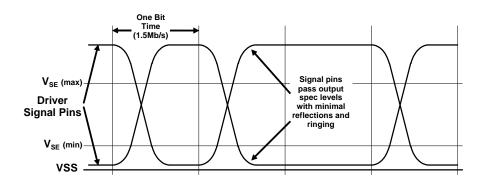


Figure 6-22. Low-speed Driver Signal Waveforms

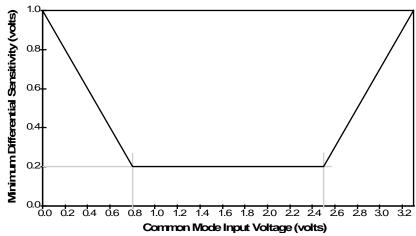


Figure 6-23. Differential Input Sensitivity Over Entire Common Mode Range



6.11 External USB Pull-Up Resistor

The USB system specifies that a pull-up resistor be connected on the D- pin of low-speed peripherals as shown in *Figure 6-24*. To meet the USB 1.1 spec (section 7.1.6), which states that the termination must charge the D- line from 0 to 2.0V in 2.5 μ s, the total load capacitance on the D+/D- lines of the low-speed USB device (Cypress device capacitance +

PCB trace capacitance + integrated cable capacitance) must be less than 250 pF. As Cypress D+/D- transceiver input capacitance is 20 pF max, up to 230 pF of capacitance is allowed for in the low speed device's integrated cable and PCB. If the cable + PCB capacitance on the D+/D- lines will be greater than approximately 230 pF, an external 3.3V regulator must be used as shown in *Figure 6-25*.

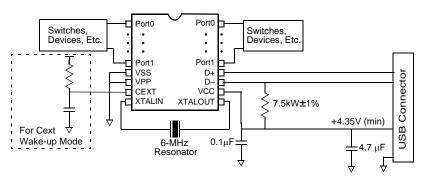


Figure 6-24. Application Showing 7.5kΩ±1% Pull-Up Resistor

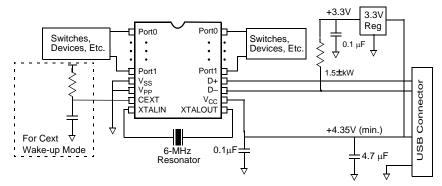


Figure 6-25. Application Showing 1.5-kΩ±5% Pull-Up Resistor



6.12 Instruction Set Summary

Table 6-5. Instruction Set Map

HALT ADD A,expr ADD A,[expr] ADD A,[X+expr] ADC A,expr ADC A,expr	data direct index data direct index	00 01 02 03 04	7 4 6 7	NOP INC A INC X	acc	20 21	4
ADD A,[expr] ADD A,[X+expr] ADC A,expr	direct index data direct	02	6		acc	21	4
ADD A,[X+expr] ADC A,expr	index data direct	03		INC X			1 -
ADC A,expr	data direct		7		Х	22	4
<u> </u>	direct	04		INC [expr]	direct	23	7
ADC A,[expr]			4	INC [X+expr]	index	24	8
, ,, ,	indov	05	6	DEC A	acc	25	4
ADC A,[X+expr]	index	06	7	DEC X	х	26	4
SUB A,expr	data	07	4	DEC [expr]	direct	27	7
SUB A,[expr]	direct	08	6	DEC [X+expr]	index	28	8
SUB A,[X+expr]	index	09	7	IORD expr	address	29	5
SBB A,expr	data	0A	4	IOWR expr	address	2A	5
SBB A,[expr]	direct	0B	6	POP A		2B	4
SBB A,[X+expr]	index	0C	7	POP X		2C	4
OR A,expr	data	0D	4	PUSH A		2D	5
OR A,[expr]	direct	OE	6	PUSH X		2E	5
OR A,[X+expr]	index	0F	7	SWAP A,X		2F	5
AND A,expr	data	10	4	SWAP A,DSP		30	5
AND A,[expr]	direct	11	6	MOV [expr],A	direct	31	5
AND A,[X+expr]	index	12	7	MOV [X+expr],A	index	32	6
XOR A,expr	data	13	4	OR [expr],A	direct	33	7
XOR A,[expr]	direct	14	6	OR [X+expr],A	index	34	8
XOR A,[X+expr]	index	15	7	AND [expr],A	direct	35	7
CMP A,expr	data	16	5	AND [X+expr],A	index	36	8
CMP A,[expr]	direct	17	7	XOR [expr],A	direct	37	7
CMP A,[X+expr]	index	18	8	XOR [X+expr],A	index	38	8
MOV A,expr	data	19	4	IOWX [X+expr]	index	39	6
MOV A,[expr]	direct	1A	5	CPL		3A	4
MOV A,[X+expr]	index	1B	6	ASL		3B	4
MOV X,expr	data	1C	4	ASR		3C	4
MOV X,[expr]	direct	1D	5	RLC		3D	4
IPRET	addr	1E	13	RRC		3E	4
XPAGE		1F	4	RET		3F	8
							+
							+
JMP	addr	8x	5	JC	addr	Сх	5
CALL	addr	9x	10	JNC	addr	Dx	5
JZ	addr	Ax	5	JACC	addr	Ex	7
JNZ	addr	Bx	5	INDEX	addr	Fx	14



7.0 **Absolute Maximum Ratings**

Storage Temperature-65°C to +150°C Ambient Temperature with Power Applied -0°C to +70°C Supply Voltage on V_{CC} Relative to V_{SS} -0.5V to +7.0V DC Input Voltage......-0.5V to +V_{CC}+0.5V DC Voltage Applied to Outputs in High-Z state -0.5V to +V_{CC}+0.5V Max. Output Current into Port 1 Pins60 mA Max. Output Current into Non-Port 1 Pins 10 mA Power Dissipation300 mW Static Discharge Voltage>2000V Latch-up Current^[1].....>200 mA

8.0 Electrical Characteristics f_{OSC} = 6 MHz; Operating Temperature = 0 to 70°C, V_{CC} = 4.0 to 5.25 volts

	Parameter	Min	Max	Units	Conditions
	General				
I _{cc}	V _{CC} Operating Supply Current		25	mA	
I _{SB1}	Supply Current—Suspend Mode		20	μΑ	Resonator off, D- > Voh min ^[2]
I _{SB2}	Supply Current—Start-up Mode		4	mA	
V_{PP}	Programming Voltage (disabled)	-0.4	0.4	V	
t _{start}	Resonator Start-up Interval		256	μS	Ceramic resonator
t _{watch}	Watch Dog Timer Period	7.168	8.192	ms	
	Power On Reset				
t _{VCCS}	V _{CC} Slew	0.010	1000	ms	Linear ramp on V_{CC} pin to $V_{CC}^{[3, 4]}$
	USB Interface				
V _{oh}	Static Output High	2.8	3.6	V	15kΩ ± 5% to Gnd ^[5,6]
V _{ol}	Static Output Low		0.3	V	See Notes 5 and 6
V_{di}	Differential Input Sensitivity	0.2		V	(D+)-(D-) , and <i>Figure 6-23</i>
V _{cm}	Differential Input Common Mode Range	0.8	2.5	V	Figure 6-23
V _{se}	Single Ended Receiver Threshold	0.8	2.0	V	
C _{in}	Transceiver Input Capacitance		20	pF	D+ to Vss; D- to Vss
I _{lo}	Data Line (D+, D-) Leakage	-10	10	μΑ	0 V <(D+, D-)<3.3 V, Hi-Z State
R _{pu1}	External Bus Pull-up Resistance, D- pin	1.425	1.575	kΩ	1.5 kΩ \pm 5% to 3.3V supply
R _{pu2}	External Bus Pull-up Resistance, D- pin	7.425	7.575	kΩ	$7.5 \text{ k}\Omega \pm 1\% \text{ to Vcc}^{[7]}$
R _{pd}	External Bus Pull-down Resistance	14.25	15.75	kΩ	15 kΩ ± 5%

Notes:

- All pins specified for >200 mA positive and negative injection, except P1.0 is specified for >50 mA negative injection. Cext at V_{CC} or Gnd, Port 0 and Port1 at V_{CC} .
- Part powers up in suspend mode, able to be reset by USB Bus Reset. POR may re-occur whenever $V_{\rm CC}$ drops to approximately 2.5V.
- 5. Level guaranteed for range of $V_{CC} = 4.35V$ to 5.25V.
- 6. With R_{pu1} of 1.5 KW±5% on D- to 3.3V regulator.
- 7. Maximum matched capacitive loading allowed on D+ and D- (including USB cable and host/hub) is approximately 230 pF.



$\textbf{Electrical Characteristics} \ \ (\text{continued}) \ \ f_{OSC} = 6 \ \text{MHz}; \ Operating \ Temperature} = 0 \ \text{to} \ 70 ^{\circ}\text{C}, \ V_{CC} = 4.0 \ \text{to} \ 5.25 \ \text{volts}$ 8.0

	Parameter	Min	Max	Units	Conditions
	General Purpose I/O Interface				
R _{up}	Pull-up Resistance	8	24	kΩ	
I _{sink0(0)}	Port 0 Sink Current (0), lowest current		0.3	mA	Vout = 2.0V DC, Port 0 only ^[5]
I _{sink0(F)}	Port 0 Sink Current (F), highest current	0.5	1.5	mA	Vout = 2.0V DC, Port 0 only ^[5]
I _{sink1(0)}	Port 1 Sink Current (0), lowest current	1.6	4.8	mA	Vout = 2.0V DC, Port 1 only ^[5]
I _{sink1(F)}	Port 1 Sink Current (F), highest current		24	mA mA	Vout = 2.0V DC, Port 1 only ^[5] Vout = 0.4V DC, Port 1 only ^[5]
I _{range}	Sink Current max./min.	4.5	5.5		Vout = 2.0V DC, Port 0 or 1 ^[5, 8]
I _{lin}	Differential Nonlinearity		0.5	I_{SB}	Port 0 or Port 1 ^[9]
T _{ratio}	Tracking Ratio Port1 to Port0	14.4	19.6		Vout = 2.0V ^[10]
t _{sink}	Current Sink Response Time		0.8	μS	Full scale transition
I _{max}	Port 1 Max Sink Current		60	mA	Summed over all Port 1 bits
P _{max}	Port 1 & Cext Sink Mode Dissipation		25	mW	Per pin
V_{ith}	Input Threshold Voltage	45%	65%	V_{CC}	All ports and Cext ^[11]
V_{H}	Input Hysteresis Voltage	6%	12%	V_{CC}	Port 0 and Port 1 ^[12]
V_{HCext}	Input Hysteresis Voltage, Cext	12%	30%	V_{CC}	Cext Pin Only ^[12]
lin	Input Leakage Current, GPIO Pins	-1	1	μΑ	Port 0 and Port 1, Vout = 0 or $V_{CC}^{[13]}$
I_{inCx}	Input Leakage Current, Cext Pin		50	nA	V _{Cext} = 0 or V _{CC}
I _{Cext}	Sink Current, Cext Pin	6	18	mA	$V_{Cext} = V_{CC}$
V _{ol1}	Output LOW Voltage, Cext Pin		0.4	V	V _{CC} = Min., I _{ol} = 2 mA
V _{ol2}	Output LOW Voltage, Cext Pin		2.0	V	$V_{CC} = Min., I_{ol} = 5 \text{ mA}$

Notes:

- 8. I_{range} = I_{sink(F)}/I_{sink(0)} for each port 0 or 1 output.

 9. Measured as largest step size vs. nominal according to measured full scale and zero programmed values.

 10. T_{ratio} = I_{sink1(n)}/I_{sink0(n)} for the same n.

 11. Low to High transition.

 12. This parameter is guaranteed, but not tested.

 13. With Ports configured in Hi-Z mode.



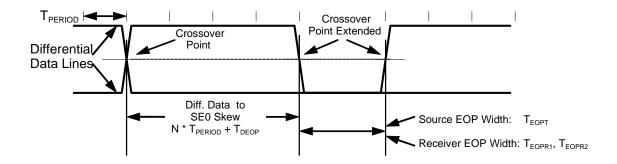


Figure 9-4. Differential to EOP Transition Skew and EOP Width

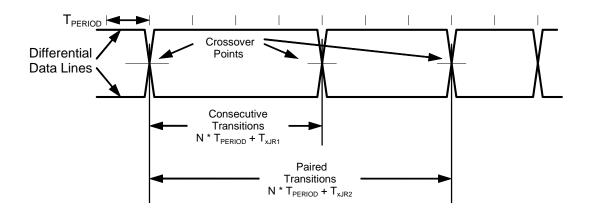


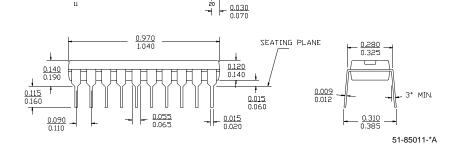
Figure 9-5. Differential Data Jitter

10.0 Ordering Information

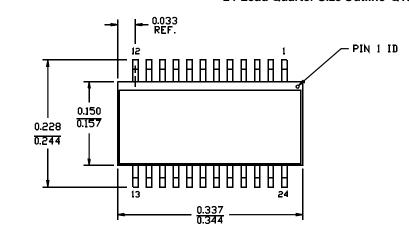
Ordering Code	EPROM Size	Number of GPIO	Package Name	Package Type	Operating Range
CY7C63001C-PXC	4KB	12	P5	20-Pin (300-Mil) PDIP Lead-free	Commercial
CY7C63001C-SXC	4KB	12	S5	20-Pin (300-Mil) SOIC Lead-free	Commercial
CY7C63001C-SXCT	4KB	12	S5	20-Pin (300-Mil) SOIC Lead-free Tape reel	Commercial
CY7C63101C-QXC	4KB	16	Q13	24-Pin (150-Mil) QSOP Lead-free	Commercial
CY7C63001C-XC	4KB	16	-	DIE Form Lead-free	Commercial



11.0 Package Diagrams

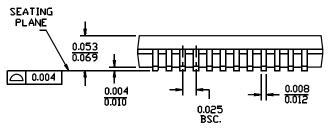


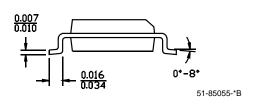
24-Lead Quarter Size Outline Q13



DIMENSIONS IN INCHES

MIN. MAX.







11.0 Package Diagrams (continued)

DIE FORM

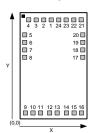


Table 11-1 below shows the die pad coordinates for the CY7C63001C-XC. The center location of each bond pad is

relative to the bottom left corner of the die which has coordinate (0,0).

Table 11-1. CY7C63001C-XC Probe Pad Coordinates in microns ((0,0) to bond pad centers)

Pad #	Pin Name	X (microns)	Y (microns)	Pad #	Pin Name	X (microns)	Y (microns)
1	Port00	676.00	2325.40	13	Xtlout	794.85	121.80
2	Port01	507.35	2325.40	14	Vcc	1033.55	121.80
3	Port02	338.70	2325.40	15	D-	1129.75	121.80
4	Port03	170.05	2325.40	16	D+	1451.70	121.80
5	Port10	120.10	2132.30	17	Port17	1446.10	1595.80
6	Port12	120.10	1962.90	18	Port15	1446.10	1765.20
7	Port14	120.10	1765.20	19	Port13	1446.10	1962.90
8	Port16	120.10	1595.80	20	Port11	1446.10	2132.30
9	Vss	148.50	121.80	21	Port07	1395.65	2325.40
10	Vpp	278.30	121.80	22	Port06	1227.00	2325.40
11	Cext	414.25	121.80	23	Port05	1058.35	2325.40
12	Xtalin	653.45	121.80	24	Port04	889.7	2325.40

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Document History Page

	Document Title: CY7C63001C, CY7C63101C Universal Serial Bus Microcontroller Document Number: 38-08026								
REV.	ECN NO.	Issue Date	Orig. of Change	Description of Change					
**	116223	06/12/02	DSG	Change from Spec number: 38-00662 to 38-08026					
*A	276070	See ECN	BON	Added die form and bond pad information. Added lead free packages. Removed obsolete packages and their references					
*B	408068	See ECN	TYJ	128-ms timer interrupts corrected to 128-μs interrupts Part Ordering information updated - Table 10.0. Type A updated with type C Data-sheet header changed to CY7C63001C, CY7C63101C					