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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	AVR
Core Size	8/16-Bit
Speed	32MHz
Connectivity	I <sup>2</sup> C, IrDA, SPI, UART/USART, USB
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	34
Program Memory Size	32KB (16K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	1.6V ~ 3.6V
Data Converters	A/D 16x12b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	44-TQFP
Supplier Device Package	44-TQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/atxmega32c4-anr">https://www.e-xfl.com/product-detail/microchip-technology/atxmega32c4-anr</a>

## 7.5 Data Memory

The data memory contains the I/O memory, internal SRAM, optionally memory mapped EEPROM, and external memory if available. The data memory is organized as one continuous memory section, see Figure 7-2. To simplify development, I/O Memory, EEPROM, and SRAM will always have the same start addresses for all Atmel AVR XMEGA devices.

Figure 7-2. Data Memory Map (hexadecimal address)

Byte Address	ATxmega32C4	Byte Address	ATxmega16C4
0	I/O Registers (4K)	0	I/O Registers (4K)
FFF		FFF	
1000	EEPROM (1K)	1000	EEPROM (1K)
13FF		13FF	
	RESERVED		RESERVED
2000	Internal SRAM (4K)	2000	Internal SRAM (2K)
2FFF		27FF	

## 7.6 EEPROM

All devices have EEPROM for nonvolatile data storage. It is either addressable in a separate data space (default) or memory mapped and accessed in normal data space. The EEPROM supports both byte and page access. Memory mapped EEPROM allows highly efficient EEPROM reading and EEPROM buffer loading. When doing this, EEPROM is accessible using load and store instructions. Memory mapped EEPROM will always start at hexadecimal address 0x1000.

## 7.7 I/O Memory

The status and configuration registers for peripherals and modules, including the CPU, are addressable through I/O memory locations. All I/O locations can be accessed by the load (LD/LDS/LDD) and store (ST/STS/STD) instructions, which are used to transfer data between the 32 registers in the register file and the I/O memory. The IN and OUT instructions can address I/O memory locations in the range of 0x00 to 0x3F directly. In the address range 0x00 - 0x1F, single-cycle instructions for manipulation and checking of individual bits are available.

The I/O memory address for all peripherals and modules is shown in the “Peripheral Module Address Map” on page 55.

### 7.7.1 General Purpose I/O Registers

The lowest 16 I/O memory addresses are reserved as general purpose I/O registers. These registers can be used for storing global variables and flags, as they are directly bit-accessible using the SBI, CBI, SBIS, and SBIC instructions.

## 7.8 Memory Timing

Read and write access to the I/O memory takes one CPU clock cycle. A write to SRAM takes one cycle, and a read from SRAM takes two cycles. EEPROM page load (write) takes one cycle, and three cycles are required for read. For burst read, new data are available every second cycle. Refer to the instruction summary for more details on instructions and instruction timing.

## 7.9 Device ID and Revision

Each device has a three-byte device ID. This ID identifies Atmel as the manufacturer of the device and the device type. A separate register contains the revision number of the device.

### 10.3.3 Power-save Mode

Power-save mode is identical to power down, with one exception. If the real-time counter (RTC) is enabled, it will keep running during sleep, and the device can also wake up from either an RTC overflow or compare match interrupt.

### 10.3.4 Standby Mode

Standby mode is identical to power down, with the exception that the enabled system clock sources are kept running while the CPU, peripheral, and RTC clocks are stopped. This reduces the wake-up time.

### 10.3.5 Extended Standby Mode

Extended standby mode is identical to power-save mode, with the exception that the enabled system clock sources are kept running while the CPU and peripheral clocks are stopped. This reduces the wake-up time.

## 25. CRC – Cyclic Redundancy Check Generator

### 25.1 Features

- Cyclic redundancy check (CRC) generation and checking for
  - Communication data
  - Program or data in flash memory
  - Data in SRAM and I/O memory space
- Integrated with flash memory, and CPU
  - Automatic CRC of the complete or a selectable range of the flash memory
  - CPU can load data to the CRC generator through the I/O interface
- CRC polynomial software selectable to
  - CRC-16 (CRC-CCITT)
  - CRC-32 (IEEE 802.3)
- Zero remainder detection

### 25.2 Overview

A cyclic redundancy check (CRC) is an error detection technique test algorithm used to find accidental errors in data, and it is commonly used to determine the correctness of a data transmission, and data present in the data and program memories. A CRC takes a data stream or a block of data as input and generates a 16- or 32-bit output that can be appended to the data and used as a checksum. When the same data are later received or read, the device or application repeats the calculation. If the new CRC result does not match the one calculated earlier, the block contains a data error. The application will then detect this and may take a corrective action, such as requesting the data to be sent again or simply not using the incorrect data.

Typically, an n-bit CRC applied to a data block of arbitrary length will detect any single error burst not longer than n bits (any single alteration that spans no more than n bits of the data), and will detect the fraction  $1-2^{-n}$  of all longer error bursts. The CRC module in Atmel AVR XMEGA devices supports two commonly used CRC polynomials; CRC-16 (CRC-CCITT) and CRC-32 (IEEE 802.3).

- **CRC-16:**

Polynomial:  $x^{16}+x^{12}+x^5+1$

Hex value: 0x1021

- **CRC-32:**

Polynomial:  $x^{32}+x^{26}+x^{23}+x^{22}+x^{16}+x^{12}+x^{11}+x^{10}+x^8+x^7+x^5+x^4+x^2+x+1$

Hex value: 0x04C11DB7



## 27. AC – Analog Comparator

### 27.1 Features

- Two Analog Comparators (AC)
- Selectable hysteresis
  - No
  - Small
  - Large
- Analog comparator output available on pin
- Flexible input selection
  - All pins on the port
  - Bandgap reference voltage
  - A 64-level programmable voltage scaler of the internal  $AV_{CC}$  voltage
- Interrupt and event generation on:
  - Rising edge
  - Falling edge
  - Toggle
- Window function interrupt and event generation on:
  - Signal above window
  - Signal inside window
  - Signal below window
- Constant current source with configurable output pin selection

### 27.2 Overview

The analog comparator (AC) compares the voltage levels on two inputs and gives a digital output based on this comparison. The analog comparator may be configured to generate interrupt requests and/or events upon several different combinations of input change.

The analog comparator hysteresis can be adjusted in order to achieve the optimal operation for each application.

The input selection includes analog port pins, several internal signals, and a 64-level programmable voltage scaler. The analog comparator output state can also be output on a pin for use by external devices.

A constant current source can be enabled and output on a selectable pin. This can be used to replace, for example, external resistors used to charge capacitors in capacitive touch sensing applications.

The analog comparators are always grouped in pairs on each port. These are called analog comparator 0 (AC0) and analog comparator 1 (AC1). They have identical behavior, but separate control registers. Used as pair, they can be set in window mode to compare a signal to a voltage range instead of a voltage level.

PORTA has one AC pair. Notation is ACA.

PORT C	PIN#	INTERRUPT	TCC0 <sup>(1)(2)</sup>	AWEXC	TCC1	USART C0 <sup>(3)</sup>	USART C1	SPIC <sup>(4)</sup>	TWIC	CLOCKOUT <sup>(5)</sup>	EVENT OUT <sup>(6)</sup>
PC5	15	SYNC		OC0CHS	OC1B		XCK1	MOSI			
PC6	16	SYNC		OC0DLS			RXD1	MISO		clk <sub>RTC</sub>	
PC7	17	SYNC		OC0DHS			TXD1	SCK		clk <sub>PER</sub>	EVOUT

- Notes:
1. Pin mapping of all TC0 can optionally be moved to high nibble of port.
  2. If TC0 is configured as TC2 all eight pins can be used for PWM output.
  3. Pin mapping of all USART0 can optionally be moved to high nibble of port.
  4. Pins MOSI and SCK for all SPI can optionally be swapped.
  5. CLKOUT can optionally be moved between port C, D, and E and between pin 4 and 7.
  6. EVOUT can optionally be moved between port C, D, and E and between pin 4 and 7.

**Table 29-4. Port D - Alternate Functions**

PORT D	PIN #	INTERRUPT	TCD0	USARTD0	SPID	USB	CLOCKOUT	EVENTOUT
GND	18							
VCC	19							
PD0	20	SYNC	OC0A					
PD1	21	SYNC	OC0B	XCK0				
PD2	22	SYNC/ASYNC	OC0C	RXD0				
PD3	23	SYNC	OC0D	TXD0				
PD4	24	SYNC			$\overline{SS}$			
PD5	25	SYNC			MOSI			
PD6	26	SYNC			MISO	D-		
PD7	27	SYNC			SCK	D+	Clk <sub>PER</sub>	EVOUT

**Table 29-5. Port E - Alternate Functions**

PORT E	PIN #	INTERRUPT	TCE0	TOSC	TWIE	CLOCKOUT	EVENTOUT
PE0	28	SYNC	OC0A		SDA		
PE1	29	SYNC	OC0B		SCL		
GND	30						
VCC	31						
PE2	32	SYNC/ASYNC	OC0C	TOSC2			
PE3	33	SYNC	OC0D	TOSC1			

**Table 29-6. Port R - Alternate Function**

PORT R	PIN #	INTERRUPT	PDI	TOSC	XTAL
PDI	34		PDI_DATA		
$\overline{RESET}$	35		PDI_CLOCK		
PRO	36	SYNC		TOSC2	XTAL2
PR1	37	SYNC		TOSC1	XTAL1

Mnemonics	Operands	Description	Operation	Flags	#Clocks
SPM	Z+	Store Program Memory and Post-Increment by 2	(RAMPZ:Z) ← R1:R0, Z ← Z + 2	None	-
IN	Rd, A	In From I/O Location	Rd ← I/O(A)	None	1
OUT	A, Rr	Out To I/O Location	I/O(A) ← Rr	None	1
PUSH	Rr	Push Register on Stack	STACK ← Rr	None	1 <sup>(1)</sup>
POP	Rd	Pop Register from Stack	Rd ← STACK	None	2 <sup>(1)</sup>
XCH	Z, Rd	Exchange RAM location	Temp ← Rd, Rd ← (Z), (Z) ← Temp	None	2
LAS	Z, Rd	Load and Set RAM location	Temp ← Rd, Rd ← (Z), (Z) ← Temp v (Z)	None	2
LAC	Z, Rd	Load and Clear RAM location	Temp ← Rd, Rd ← (Z), (Z) ← (\$FFh – Rd) • (Z)	None	2
LAT	Z, Rd	Load and Toggle RAM location	Temp ← Rd, Rd ← (Z), (Z) ← Temp ⊕ (Z)	None	2
Bit and bit-test instructions					
LSL	Rd	Logical Shift Left	Rd(n+1) ← Rd(n), Rd(0) ← 0, C ← Rd(7)	Z,C,N,V,H	1
LSR	Rd	Logical Shift Right	Rd(n) ← Rd(n+1), Rd(7) ← 0, C ← Rd(0)	Z,C,N,V	1
ROL	Rd	Rotate Left Through Carry	Rd(0) ← C, Rd(n+1) ← Rd(n), C ← Rd(7)	Z,C,N,V,H	1
ROR	Rd	Rotate Right Through Carry	Rd(7) ← C, Rd(n) ← Rd(n+1), C ← Rd(0)	Z,C,N,V	1
ASR	Rd	Arithmetic Shift Right	Rd(n) ← Rd(n+1), n=0..6	Z,C,N,V	1
SWAP	Rd	Swap Nibbles	Rd(3..0) ↔ Rd(7..4)	None	1
BSET	s	Flag Set	SREG(s) ← 1	SREG(s)	1
BCLR	s	Flag Clear	SREG(s) ← 0	SREG(s)	1
SBI	A, b	Set Bit in I/O Register	I/O(A, b) ← 1	None	1
CBI	A, b	Clear Bit in I/O Register	I/O(A, b) ← 0	None	1
BST	Rr, b	Bit Store from Register to T	T ← Rr(b)	T	1
BLD	Rd, b	Bit load from T to Register	Rd(b) ← T	None	1
SEC		Set Carry	C ← 1	C	1
CLC		Clear Carry	C ← 0	C	1
SEN		Set Negative Flag	N ← 1	N	1
CLN		Clear Negative Flag	N ← 0	N	1
SEZ		Set Zero Flag	Z ← 1	Z	1
CLZ		Clear Zero Flag	Z ← 0	Z	1
SEI		Global Interrupt Enable	I ← 1	I	1

### 33.1.6 ADC Characteristics

**Table 33-8. Power Supply, Reference, and Input Range**

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$AV_{CC}$	Analog supply voltage		$V_{CC} - 0.3$		$V_{CC} + 0.3$	V
$V_{REF}$	Reference voltage		1		$AV_{CC} - 0.6$	
$R_{in}$	Input resistance	Switched			4.5	k $\Omega$
$C_{in}$	Input capacitance	Switched			5	pF
$R_{AREF}$	Reference input resistance	(leakage only)		>10		M $\Omega$
$C_{AREF}$	Reference input capacitance	Static load		7		pF
$V_{in}$	Input range		0		$V_{REF}$	V
	Conversion range	Differential mode, $V_{inp} - V_{inn}$	$-V_{REF}$		$V_{REF}$	
	Conversion range	Single ended unsigned mode, $V_{inp}$	$-\Delta V$		$V_{REF} - \Delta V$	

**Table 33-9. Clock and Timing**

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$Clk_{ADC}$	ADC clock frequency	Maximum is 1/4 of peripheral clock frequency	100		1800	kHz
		Measuring internal signals		125		
$f_{ClkADC}$	Sample rate		16		300	ksps
$f_{ADC}$	Sample rate	Current limitation (CURRLIMIT) off			300	
		CURRLIMIT = LOW			250	
		CURRLIMIT = MEDIUM			150	
		CURRLIMIT = HIGH			50	
	Sampling time	Configurable in steps of 1/2 $Clk_{ADC}$ cycles up to 32 $Clk_{ADC}$ cycles	0.28		320	$\mu$ s
	Conversion time (latency)	(RES+1)/2 + GAIN RES (Resolution) = 8 or 12, GAIN=0 to 3	4.5		10	$Clk_{ADC}$ cycles
	Start-up time	ADC clock cycles		12	24	
	ADC settling time	After changing reference or input mode		7	7	

### 33.1.13 Clock and Oscillator Characteristics

#### 33.1.13.1 Calibrated 32.768kHz Internal Oscillator Characteristics

Table 33-19. 32.768kHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency			32.768		kHz
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-0.5		0.5	%
	User calibration accuracy		-0.5		0.5	

#### 33.1.13.2 Calibrated 2MHz RC Internal Oscillator Characteristics

Table 33-20. 2MHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	1.8		2.2	MHz
	Factory calibrated frequency			2.0		
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-1.5		1.5	%
	User calibration accuracy		-0.2		0.2	
	DFLL calibration stepsize			0.18		

#### 33.1.13.3 Calibrated and Tunable 32MHz Internal Oscillator Characteristics

Table 33-21. 32MHz Internal Oscillator Characteristics

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Frequency range	DFLL can tune to this frequency over voltage and temperature	30	32	55	MHz
	Factory calibrated frequency			32		
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-1.5		1.5	%
	User calibration accuracy		-0.2		0.2	
	DFLL calibration step size			0.19		

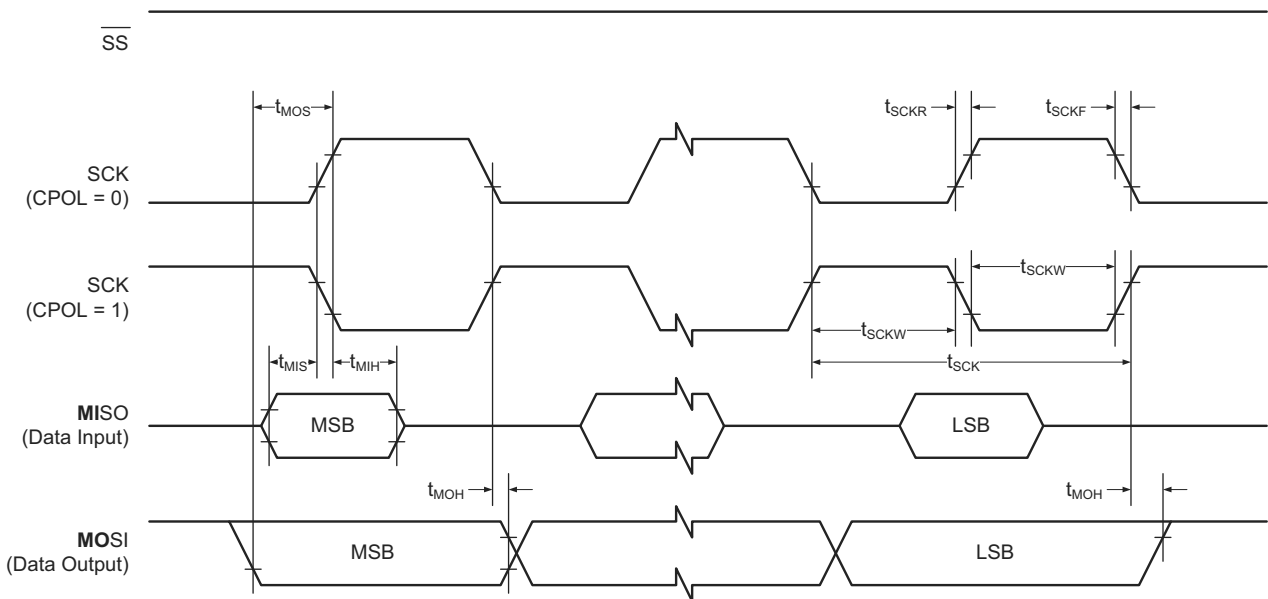
#### 33.1.13.4 32kHz Internal ULP Oscillator Characteristics

Table 33-22. 32kHz Internal ULP Oscillator Characteristics

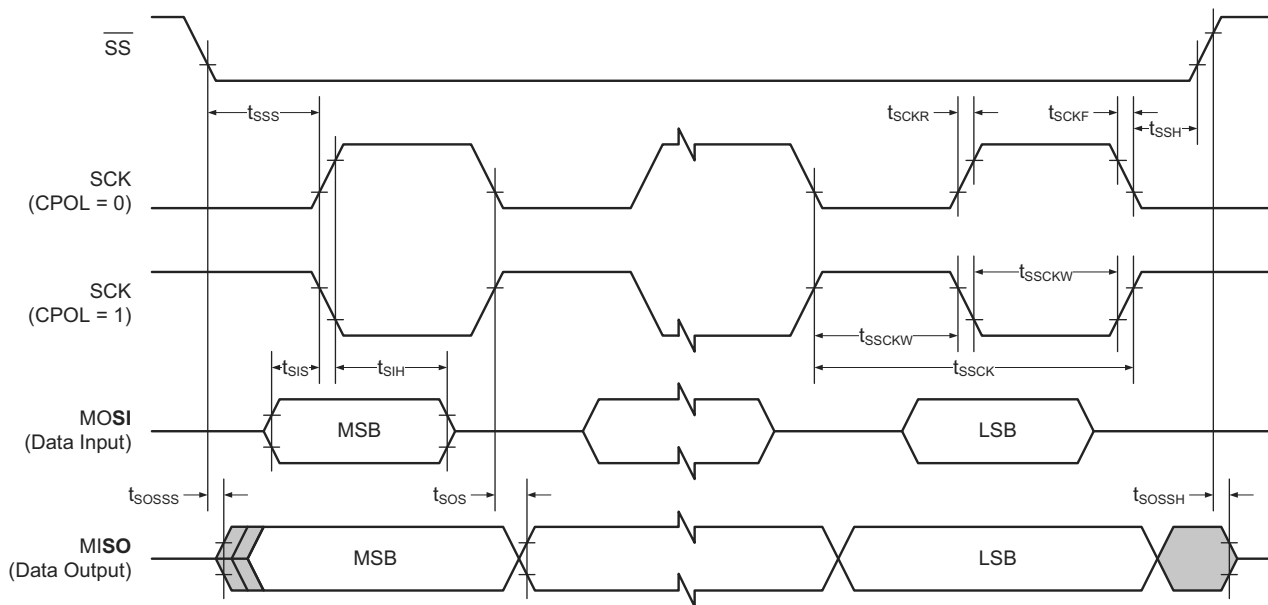
Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
	Factory calibrated frequency			32		kHz
	Factory calibration accuracy	T = 85°C, V <sub>CC</sub> = 3.0V	-12		12	%
	Accuracy		-30		30	

### 33.1.14 SPI Characteristics

**Figure 33-5. SPI Timing Requirements in Master Mode**



**Figure 33-6. SPI Timing Requirements in Slave Mode**

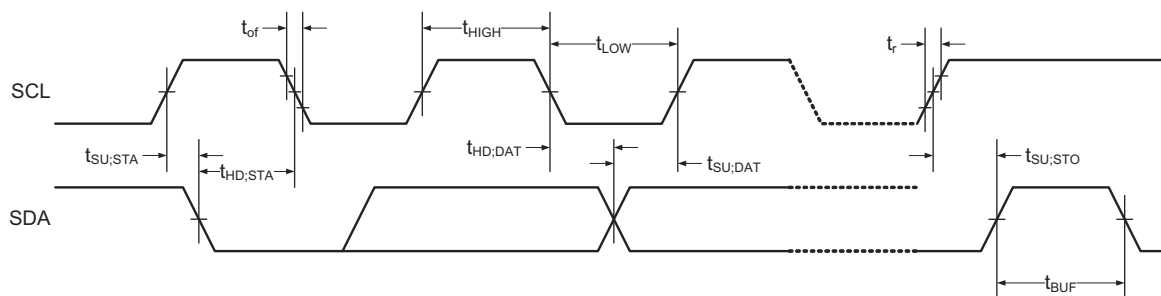


**Table 33-28. SPI Timing Characteristics and Requirements**

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$t_{SCK}$	SCK period	Master		(See Table 20-3 in XMEGA C Manual)		ns
$t_{SCKW}$	SCK high/low width	Master		$0.5 \cdot SCK$		
$t_{SCKR}$	SCK rise time	Master		2.7		
$t_{SCKF}$	SCK fall time	Master		2.7		
$t_{MIS}$	MISO setup to SCK	Master		10		
$t_{MIH}$	MISO hold after SCK	Master		10		
$t_{MOS}$	MOSI setup SCK	Master		$0.5 \cdot SCK$		
$t_{MOH}$	MOSI hold after SCK	Master		1		
$t_{SSCK}$	Slave SCK Period	Slave	$4 \cdot t_{Clk_{PER}}$			
$t_{SSCKW}$	SCK high/low width	Slave	$2 \cdot t_{Clk_{PER}}$			
$t_{SSCKR}$	SCK rise time	Slave			1600	
$t_{SSCKF}$	SCK fall time	Slave			1600	
$t_{SIS}$	MOSI setup to SCK	Slave	3			
$t_{SIH}$	MOSI hold after SCK	Slave	$t_{Clk_{PER}}$			
$t_{SSS}$	$\overline{SS}$ setup to SCK	Slave	21			
$t_{SSH}$	$\overline{SS}$ hold after SCK	Slave	20			
$t_{SOS}$	MISO setup SCK	Slave		8		
$t_{SOH}$	MISO hold after SCK	Slave		13		
$t_{SOSS}$	MISO setup after $\overline{SS}$ low	Slave		11		
$t_{SOSH}$	MISO hold after $\overline{SS}$ high	Slave		8		

### 33.1.15 Two-Wire Interface Characteristics

Table 33-29 on page 83 describes the requirements for devices connected to the Two-Wire Interface Bus. The Atmel AVR XMEGA Two-Wire Interface meets or exceeds these requirements under the noted conditions. Timing symbols refer to Figure 33-7.

**Figure 33-7. Two-wire Interface Bus Timing**


### 33.2.3 Current Consumption

Table 33-33. Current Consumption for Active Mode and Sleep Modes

Symbol	Parameter	Condition	Min.	Typ.	Max.	Units
$I_{CC}$	Active power consumption <sup>(1)</sup>	32kHz, Ext. Clk	$V_{CC} = 1.8V$	40		$\mu A$
			$V_{CC} = 3.0V$	80		
		1MHz, Ext. Clk	$V_{CC} = 1.8V$	200		
			$V_{CC} = 3.0V$	410		
		2MHz, Ext. Clk	$V_{CC} = 1.8V$	350	600	$mA$
			$V_{CC} = 3.0V$	0.75	1.4	
	Idle power consumption <sup>(1)</sup>	32kHz, Ext. Clk	$V_{CC} = 1.8V$	2.0		$\mu A$
			$V_{CC} = 3.0V$	2.8		
		1MHz, Ext. Clk	$V_{CC} = 1.8V$	42		
			$V_{CC} = 3.0V$	85		
		2MHz, Ext. Clk	$V_{CC} = 1.8V$	85	225	$mA$
			$V_{CC} = 3.0V$	170	350	
		32MHz, Ext. Clk	$V_{CC} = 3.0V$	2.7	5.5	
	Power-down power consumption	T = 25°C	$V_{CC} = 3.0V$	0.1	1.0	$\mu A$
		T = 85°C		2.0	4.5	
		T = 105°C		0.1	7.0	
		WDT and sampled BOD enabled, T = 25°C	$V_{CC} = 3.0V$	1.4	3.0	
		WDT and sampled BOD enabled, T = 85°C		3.0	6.0	
		WDT and sampled BOD enabled, T = 105°C		1.4	10	
	Power-save power consumption <sup>(2)</sup>	RTC from ULP clock, WDT and sampled BOD enabled, T = 25°C	$V_{CC} = 1.8V$	1.5		
			$V_{CC} = 3.0V$	1.5		
		RTC from 1.024kHz low power 32.768kHz TOSC, T = 25°C	$V_{CC} = 1.8V$	0.6	2.0	
			$V_{CC} = 3.0V$	0.7	2.0	
		RTC from low power 32.768kHz TOSC, T = 25°C	$V_{CC} = 1.8V$	0.8	3.0	
			$V_{CC} = 3.0V$	1.0	3.0	
	Reset power consumption	Current through $\overline{RESET}$ pin subtracted	$V_{CC} = 3.0V$	300		

- Notes:
1. All Power Reduction Registers set.
  2. Maximum limits are based on characterization, and not tested in production.



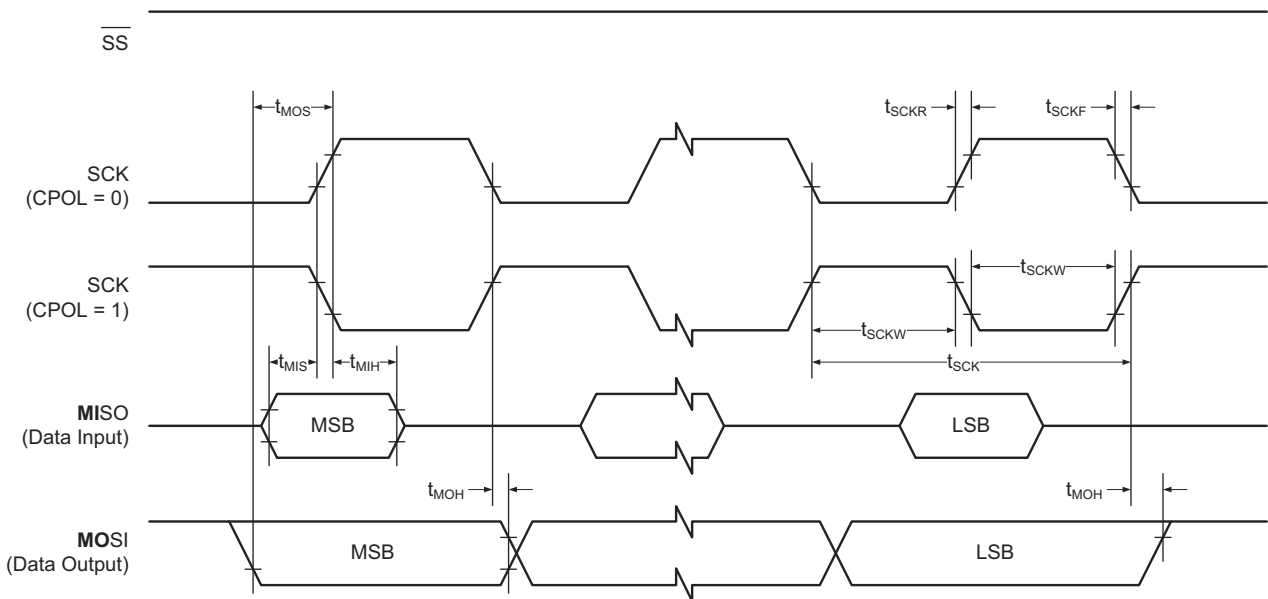
Table 33-34. Current Consumption for Modules and Peripherals

Symbol	Parameter	Condition <sup>(1)</sup>	Min.	Typ.	Max.	Units
I <sub>CC</sub>	ULP oscillator			0.8		μA
	32.768kHz int. oscillator			29		
	2MHz int. oscillator			85		
		DFLL enabled with 32.768kHz int. osc. as reference		115		
	32MHz int. oscillator			245		
		DFLL enabled with 32.768kHz int. osc. as reference		410		
	PLL	20x multiplication factor, 32MHz int. osc. DIV4 as reference		290		
	Watchdog timer			1.0		
	BOD	Continuous mode		138		
		Sampled mode, includes ULP oscillator		1.2		
	Internal 1.0V reference			175		mA
	Temperature sensor			170		
	ADC	16ksps V <sub>REF</sub> = Ext. ref.		1.2		
			CURRLIMIT = LOW	1.0		
			CURRLIMIT = MEDIUM	0.9		
			CURRLIMIT = HIGH	0.8		
		75ksps V <sub>REF</sub> = Ext. ref.	CURRLIMIT = LOW	1.7		
		300ksps V <sub>REF</sub> = Ext. ref.		3.1		
	USART	Rx and Tx enabled, 9600 BAUD		11		μA
	Flash memory and EEPROM programming			4		mA

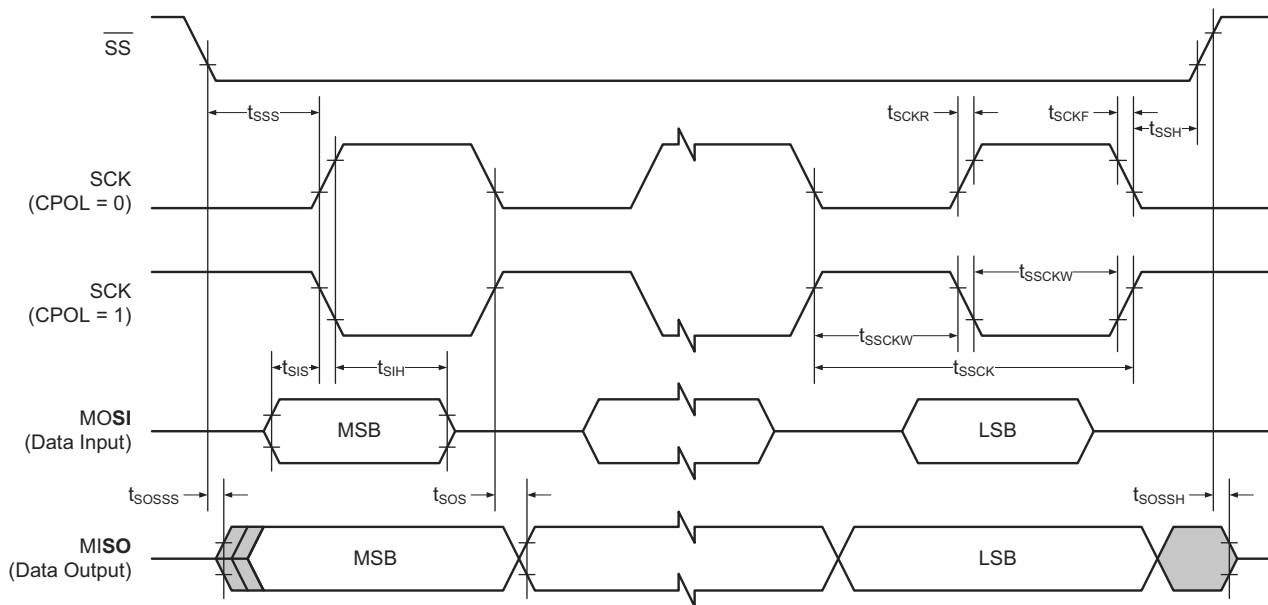
Note: 1. All parameters measured as the difference in current consumption between module enabled and disabled. All data at V<sub>CC</sub> = 3.0V, Clk<sub>SYS</sub> = 1MHz external clock without prescaling, T = 25°C unless other conditions are given.

### 33.2.14 SPI Characteristics

**Figure 33-12. SPI Timing Requirements in Master Mode**

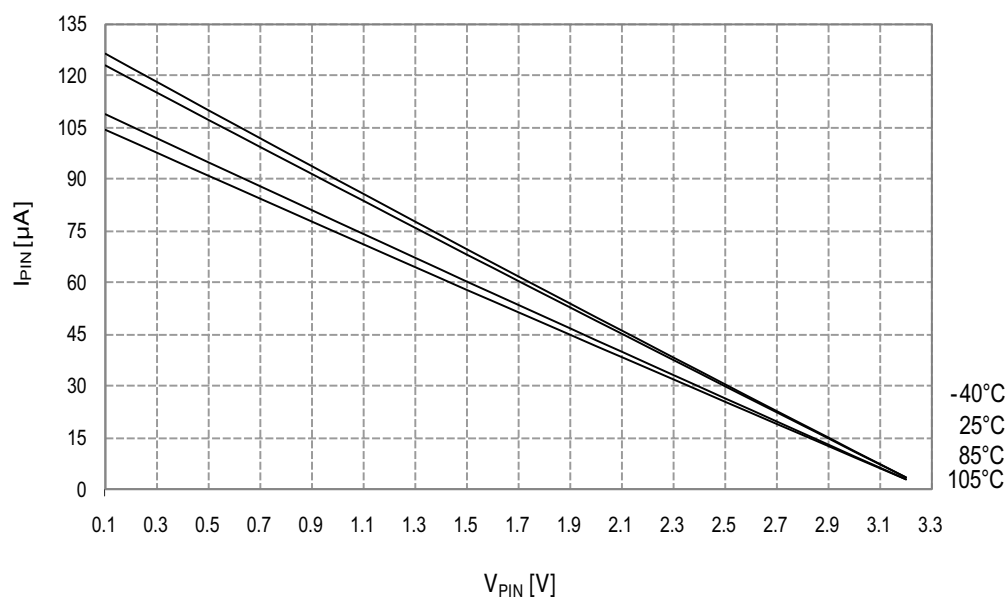


**Figure 33-13. SPI Timing Requirements in Slave Mode**



**Figure 34-23. I/O Pin Pull-up Resistor Current vs. Input Voltage**

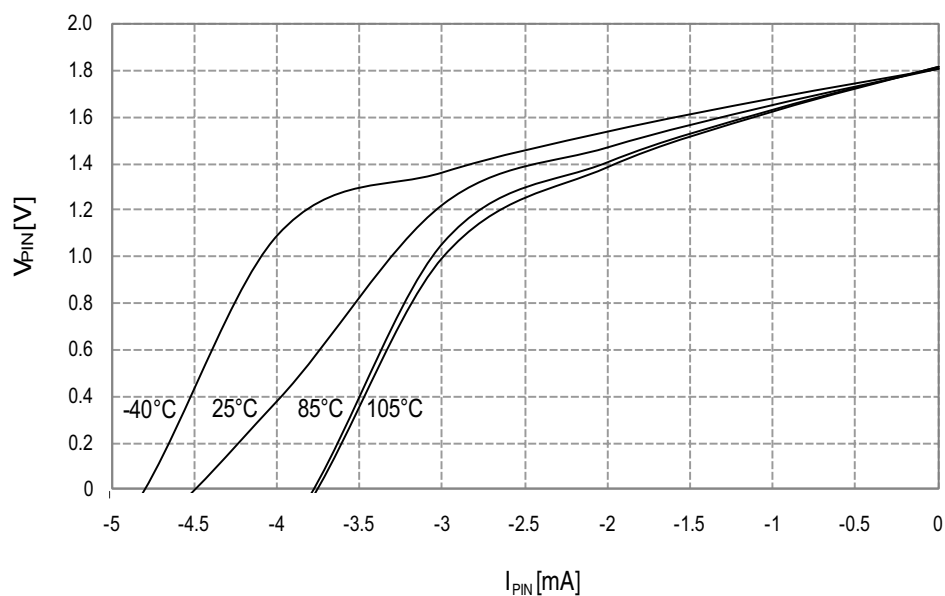
$V_{CC} = 3.3V$



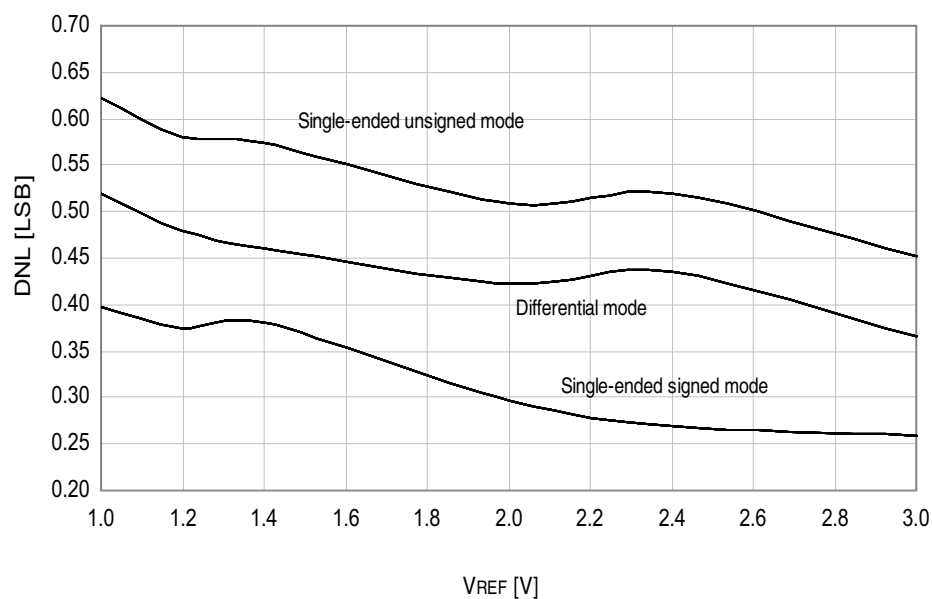
### 34.1.2.2 Output Voltage vs. Sink/Source Current

**Figure 34-24. I/O Pin Output Voltage vs. Source Current**

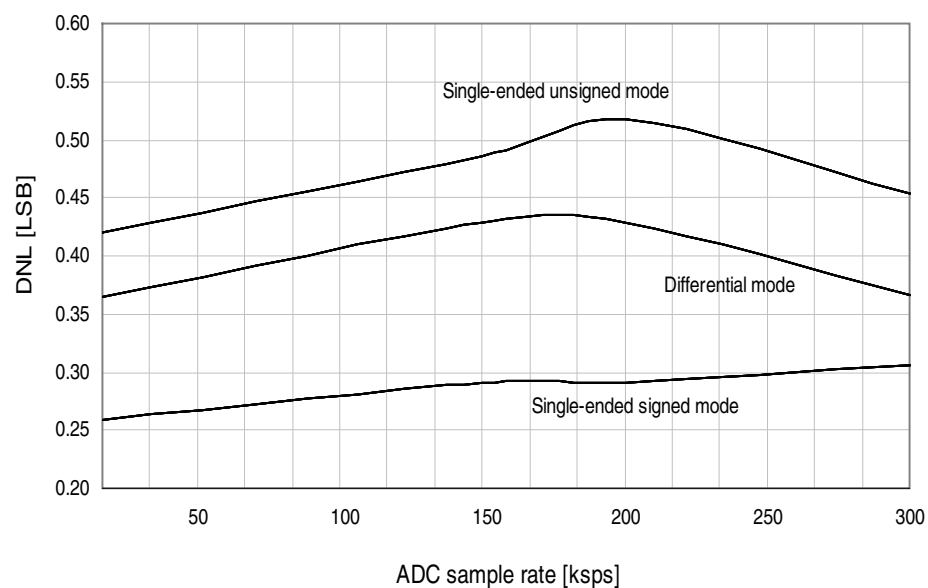
$V_{CC} = 1.8V$



**Figure 34-39. DNL Error vs. External  $V_{REF}$**   
 $T = 25^{\circ}\text{C}$ ,  $V_{CC} = 3.6\text{V}$ , external reference

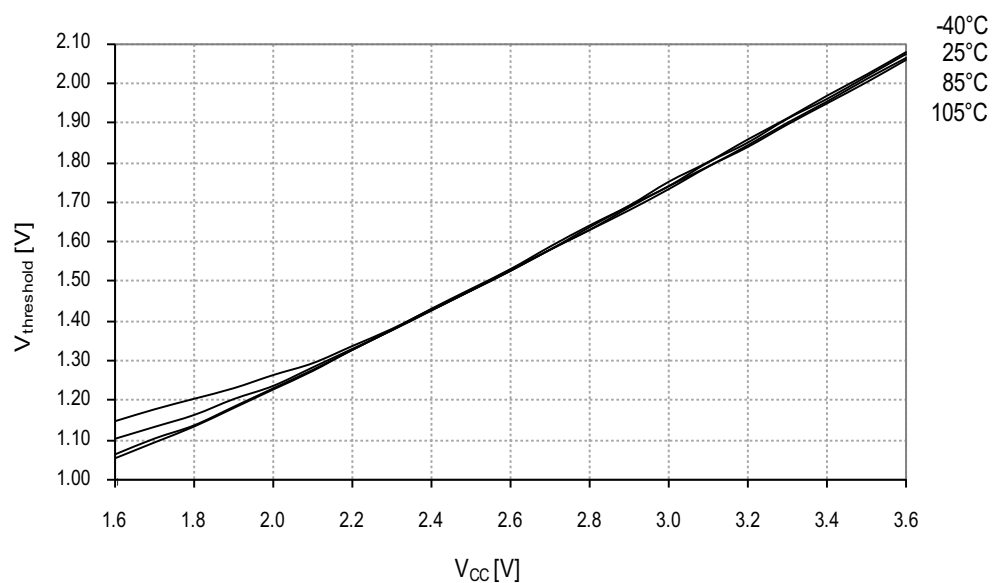


**Figure 34-40. DNL Error vs. Sample Rate**  
 $T = 25^{\circ}\text{C}$ ,  $V_{CC} = 3.6\text{V}$ ,  $V_{REF} = 3.0\text{V}$  external



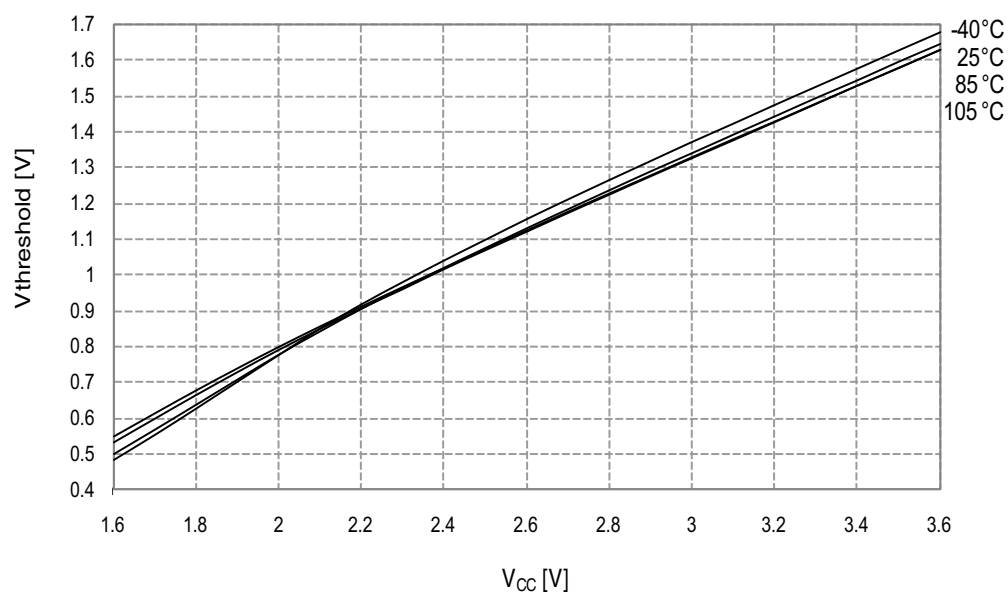
**Figure 34-61. Reset Pin Input Threshold Voltage vs.  $V_{CC}$**

$V_{IH}$  - Reset pin read as "1"

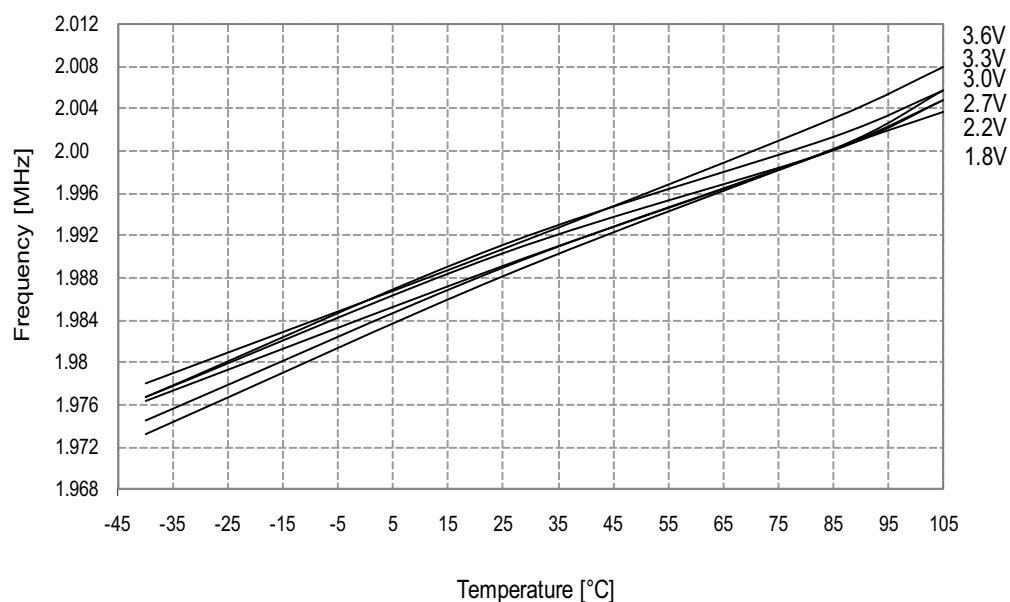


**Figure 34-62. Reset Pin Input Threshold Voltage vs.  $V_{CC}$**

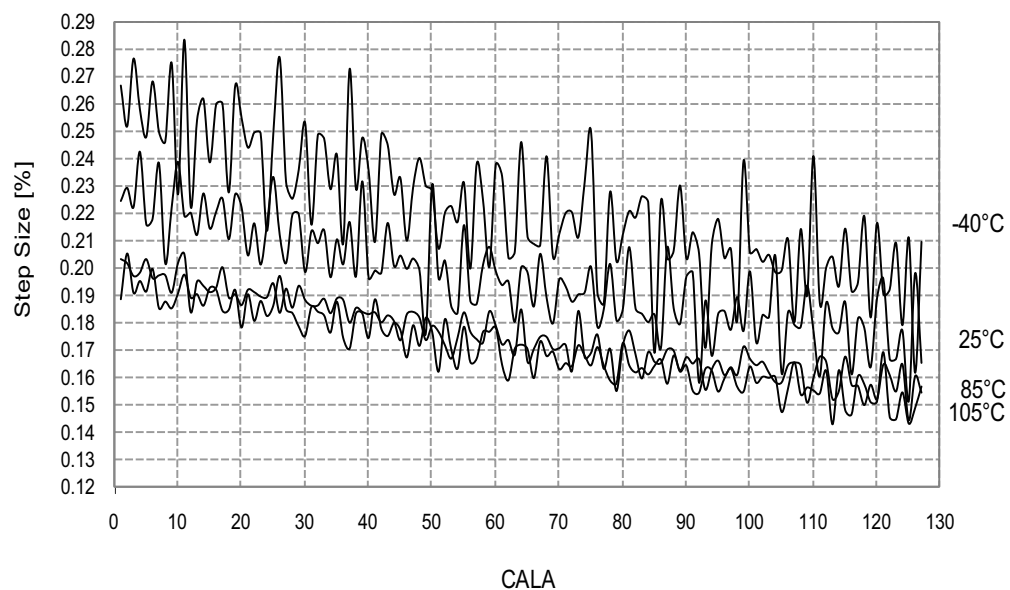
$V_{IL}$  - Reset pin read as "0"



**Figure 34-69. 2MHz Internal Oscillator Frequency vs. Temperature**  
*DPLL enabled, from the 32.768kHz internal oscillator*

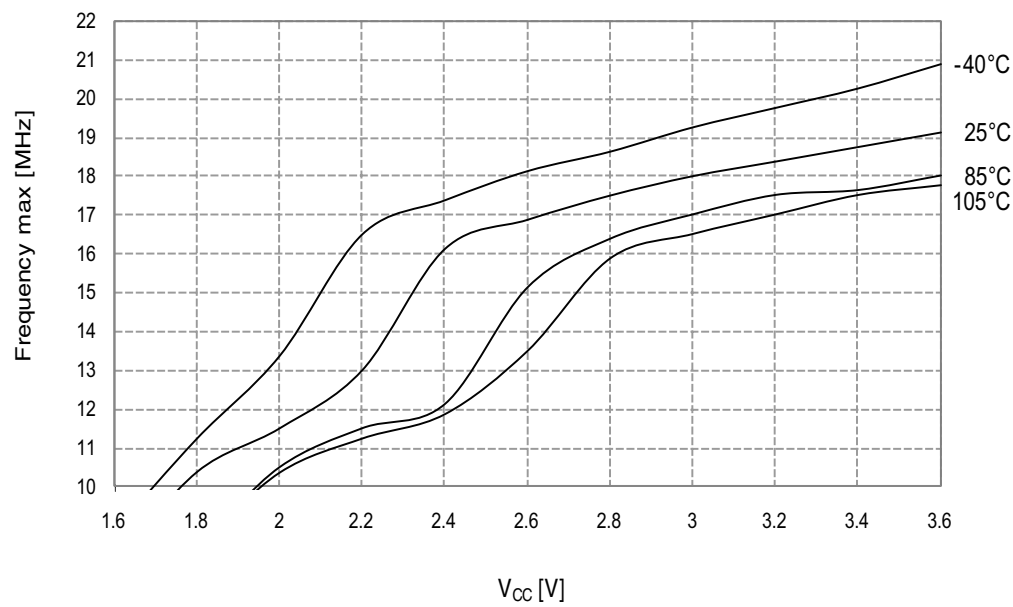


**Figure 34-70. 2MHz Internal Oscillator CALA Calibration Step Size**  
 $V_{CC} = 3V$



34.1.11 PDI Characteristics

Figure 34-79. Maximum PDI Frequency vs.  $V_{CC}$



### 34.2.4 Analog Comparator Characteristics

Figure 34-126. Analog Comparator Hysteresis vs.  $V_{CC}$

*High speed, small hysteresis*

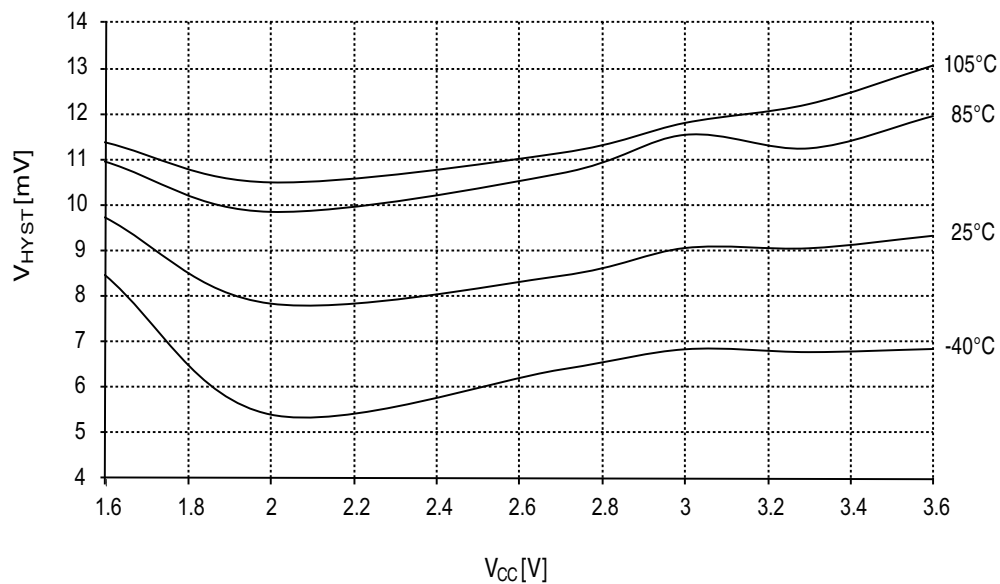
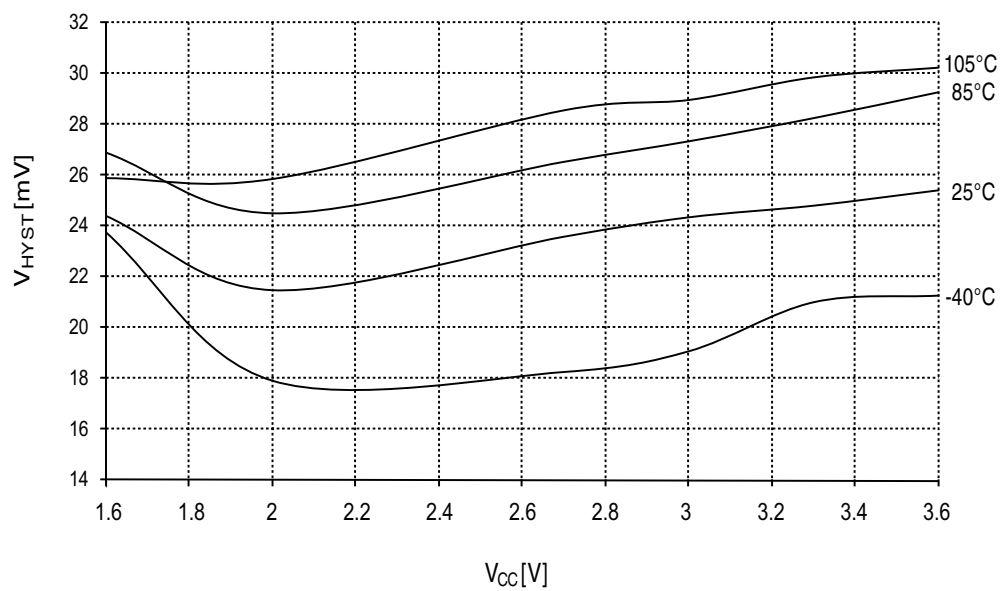


Figure 34-127. Analog Comparator Hysteresis vs.  $V_{CC}$

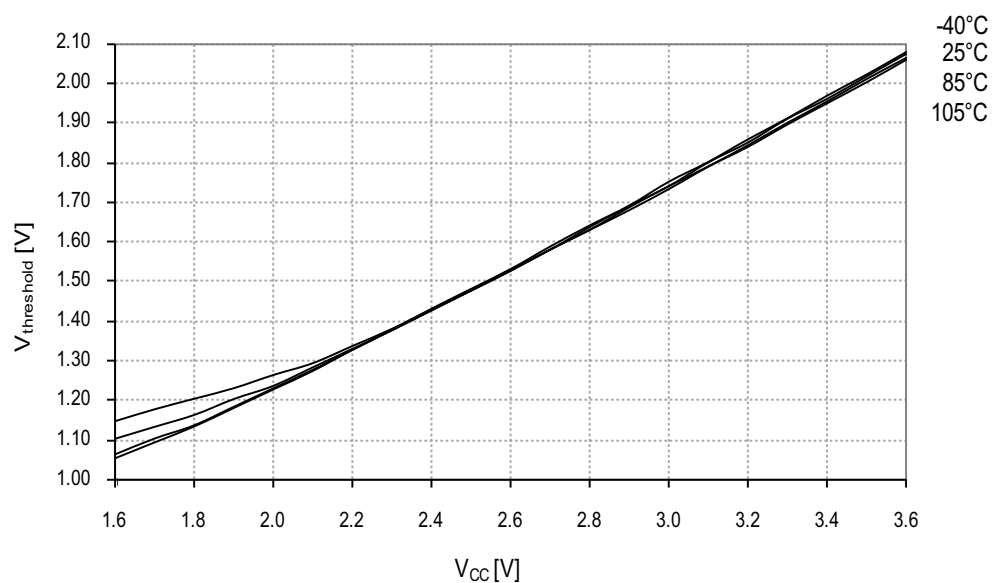
*High speed, large hysteresis*





**Figure 34-140. Reset Pin Input Threshold Voltage vs.  $V_{CC}$**

$V_{IH}$  - Reset pin read as "1"



**Figure 34-141. Reset Pin Input Threshold Voltage vs.  $V_{CC}$**

$V_{IL}$  - Reset pin read as "0"

