Intel - EP1K10QC208-3N Datasheet

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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Obsolete
Number of LABs/CLBs	72
Number of Logic Elements/Cells	576
Total RAM Bits	12288
Number of I/O	120
Number of Gates	56000
Voltage - Supply	2.375V ~ 2.625V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 70°C (TA)
Package / Case	208-BFQFP
Supplier Device Package	208-PQFP (28x28)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep1k10qc208-3n

…and More Features

  - -1 speed grade devices are compliant with ***PCI Local Bus Specification, Revision 2.2*** for 5.0-V operation
  - Built-in Joint Test Action Group (JTAG) boundary-scan test (BST) circuitry compliant with IEEE Std. 1149.1-1990, available without consuming additional device logic.
  - Operate with a 2.5-V internal supply voltage
  - In-circuit reconfigurability (ICR) via external configuration devices, intelligent controller, or JTAG port
  - ClockLock™ and ClockBoost™ options for reduced clock delay, clock skew, and clock multiplication
  - Built-in, low-skew clock distribution trees
  - 100% functional testing of all devices; test vectors or scan chains are not required
  - Pull-up on I/O pins before and during configuration
- Flexible interconnect
  - FastTrack® Interconnect continuous routing structure for fast, predictable interconnect delays
  - Dedicated carry chain that implements arithmetic functions such as fast adders, counters, and comparators (automatically used by software tools and megafunctions)
  - Dedicated cascade chain that implements high-speed, high-fan-in logic functions (automatically used by software tools and megafunctions)
  - Tri-state emulation that implements internal tri-state buses
  - Up to six global clock signals and four global clear signals
- Powerful I/O pins
  - Individual tri-state output enable control for each pin
  - Open-drain option on each I/O pin
  - Programmable output slew-rate control to reduce switching noise
  - Clamp to V_{CCIO} user-selectable on a pin-by-pin basis
  - Supports hot-socketing

For more information on the configuration of ACEX 1K devices, see the following documents:

- *Configuration Devices for ACEX, APEX, FLEX, & Mercury Devices Data Sheet*
- *MasterBlaster Serial/USB Communications Cable Data Sheet*
- *ByteBlasterMV Parallel Port Download Cable Data Sheet*
- *BitBlaster Serial Download Cable Data Sheet*

ACEX 1K devices are supported by Altera development systems, which are integrated packages that offer schematic, text (including AHDL), and waveform design entry, compilation and logic synthesis, full simulation and worst-case timing analysis, and device configuration. The software provides EDIF 2 0 0 and 3 0 0, LPM, VHDL, Verilog HDL, and other interfaces for additional design entry and simulation support from other industry-standard PC- and UNIX workstation-based EDA tools.

The Altera software works easily with common gate array EDA tools for synthesis and simulation. For example, the Altera software can generate Verilog HDL files for simulation with tools such as Cadence Verilog-XL. Additionally, the Altera software contains EDA libraries that use device-specific features such as carry chains, which are used for fast counter and arithmetic functions. For instance, the Synopsys Design Compiler library supplied with the Altera development system includes DesignWare functions that are optimized for the ACEX 1K device architecture.

The Altera development systems run on Windows-based PCs and Sun SPARCstation, and HP 9000 Series 700/800 workstations.

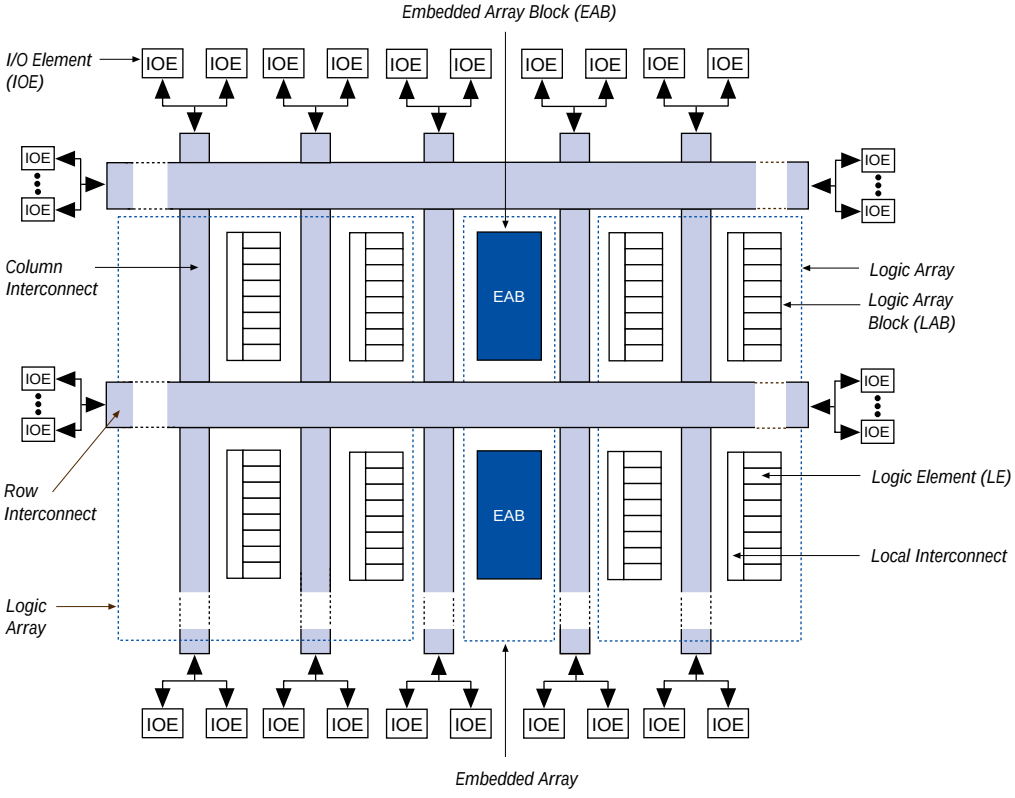
For more information, see the *MAX+PLUS II Programmable Logic Development System & Software Data Sheet* and the *Quartus Programmable Logic Development System & Software Data Sheet*.

Functional Description

Each ACEX 1K device contains an enhanced embedded array that implements memory and specialized logic functions, and a logic array that implements general logic.

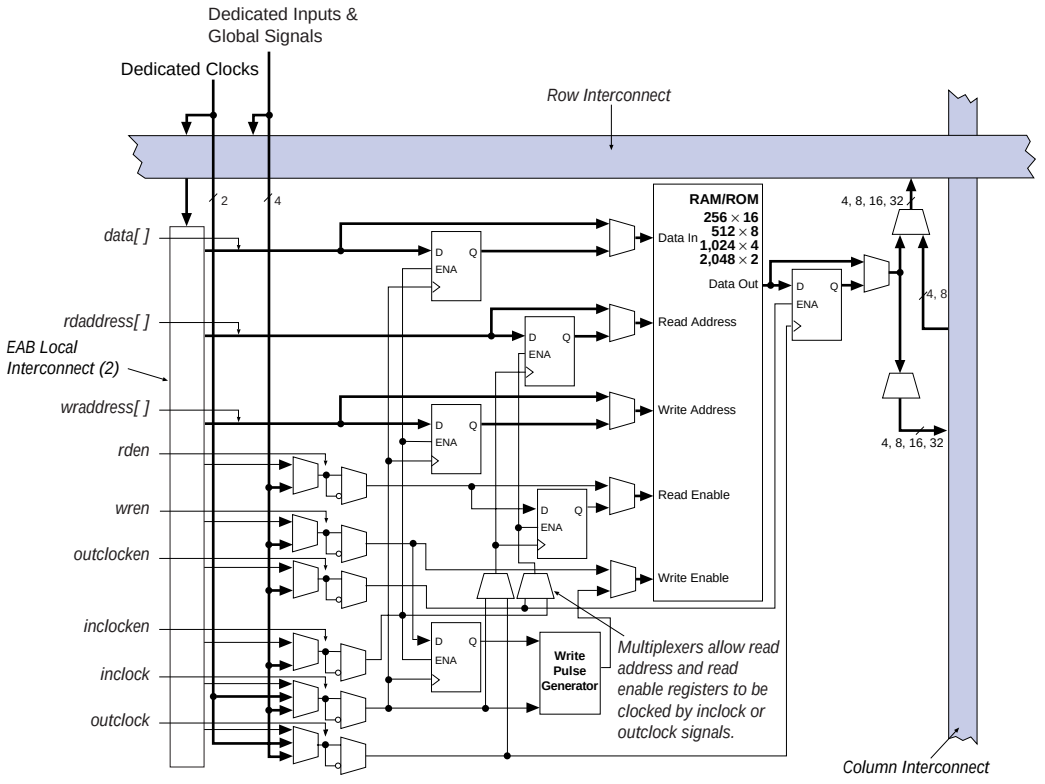
The embedded array consists of a series of EABs. When implementing memory functions, each EAB provides 4,096 bits, which can be used to create RAM, ROM, dual-port RAM, or first-in first-out (FIFO) functions. When implementing logic, each EAB can contribute 100 to 600 gates towards complex logic functions such as multipliers, microcontrollers, state machines, and DSP functions. EABs can be used independently, or multiple EABs can be combined to implement larger functions.

Figure 1. ACEX 1K Device Block Diagram



ACEX 1K devices provide six dedicated inputs that drive the flipflops' control inputs and ensure the efficient distribution of high-speed, low-skew (less than 1.0 ns) control signals. These signals use dedicated routing channels that provide shorter delays and lower skews than the FastTrack Interconnect routing structure. Four of the dedicated inputs drive four global signals. These four global signals can also be driven by internal logic, providing an ideal solution for a clock divider or an internally generated asynchronous clear signal that clears many registers in the device.

Figure 2. ACEX 1K Device in Dual-Port RAM Mode *Note (1)*



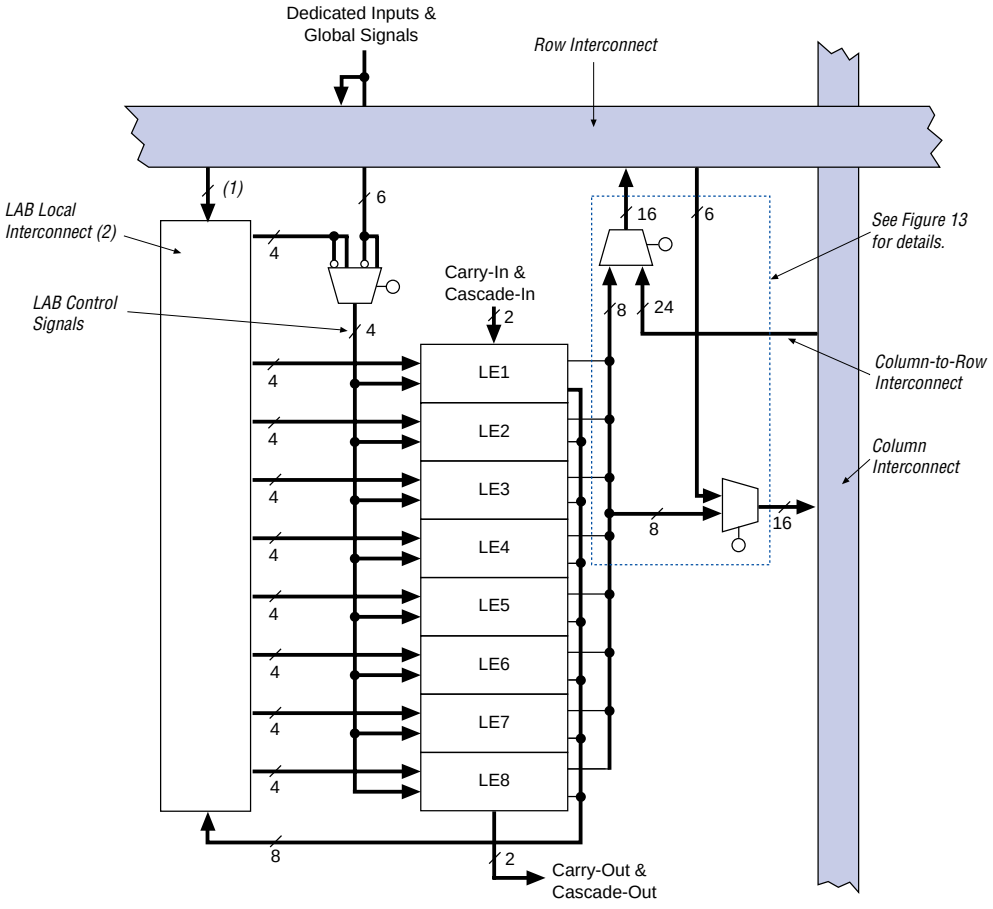
Notes:

(1) All registers can be asynchronously cleared by EAB local interconnect signals, global signals, or the chip-wide reset.

(2) EP1K10, EP1K30, and EP1K50 devices have 88 EAB local interconnect channels; EP1K100 devices have 104 EAB local interconnect channels.

The EAB can use Altera megafunctions to implement dual-port RAM applications where both ports can read or write, as shown in Figure 3. The ACEX 1K EAB can also be used in a single-port mode (see Figure 4).

Figure 7. ACEX 1K LAB

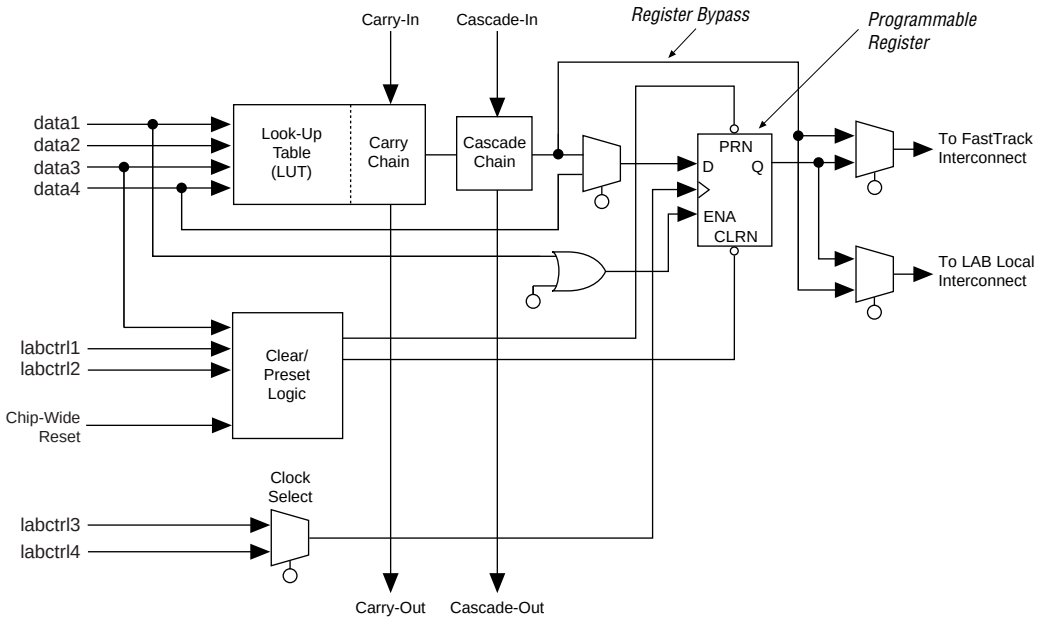


Notes:

(1) EP1K10, EP1K30, and EP1K50 devices have 22 inputs to the LAB local interconnect channel from the row; EP1K100 devices have 26.

(2) EP1K10, EP1K30, and EP1K50 devices have 30 LAB local interconnect channels; EP1K100 devices have 34.

Figure 8. ACEX 1K Logic Element



The programmable flipflop in the LE can be configured for D, T, JK, or SR operation. The clock, clear, and preset control signals on the flipflop can be driven by global signals, general-purpose I/O pins, or any internal logic. For combinatorial functions, the flipflop is bypassed and the LUT's output drives the LE's output.

The LE has two outputs that drive the interconnect: one drives the local interconnect, and the other drives either the row or column FastTrack Interconnect routing structure. The two outputs can be controlled independently. For example, the LUT can drive one output while the register drives the other output. This feature, called register packing, can improve LE utilization because the register and the LUT can be used for unrelated functions.

The ACEX 1K architecture provides two types of dedicated high-speed data paths that connect adjacent LEs without using local interconnect paths: carry chains and cascade chains. The carry chain supports high-speed counters and adders, and the cascade chain implements wide-input functions with minimum delay. Carry and cascade chains connect all LEs in a LAB and all LABs in the same row. Intensive use of carry and cascade chains can reduce routing flexibility. Therefore, the use of these chains should be limited to speed-critical portions of a design.

Cascade Chain

With the cascade chain, the ACEX 1K architecture can implement functions that have a very wide fan-in. Adjacent LUTs can be used to compute portions of the function in parallel; the cascade chain serially connects the intermediate values. The cascade chain can use a logical AND or logical OR (via De Morgan's inversion) to connect the outputs of adjacent LEs. With a delay as low as 0.6 ns per LE, each additional LE provides four more inputs to the effective width of a function. Cascade chain logic can be created automatically by the compiler during design processing, or manually by the designer during design entry.

Cascade chains longer than eight bits are implemented automatically by linking several LABs together. For easier routing, a long cascade chain skips every other LAB in a row. A cascade chain longer than one LAB skips either from even-numbered LAB to even-numbered LAB, or from odd-numbered LAB to odd-numbered LAB (e.g., the last LE of the first LAB in a row cascades to the first LE of the third LAB). The cascade chain does not cross the center of the row (e.g., in the EP1K50 device, the cascade chain stops at the eighteenth LAB, and a new one begins at the nineteenth LAB). This break is due to the EAB's placement in the middle of the row.

Figure 10 shows how the cascade function can connect adjacent LEs to form functions with a wide fan-in. These examples show functions of 4*n* variables implemented with *n* LEs. The LE delay is 1.3 ns; the cascade chain delay is 0.6 ns. With the cascade chain, decoding a 16-bit address requires 3.1 ns.

Figure 10. ACEX 1K Cascade Chain Operation

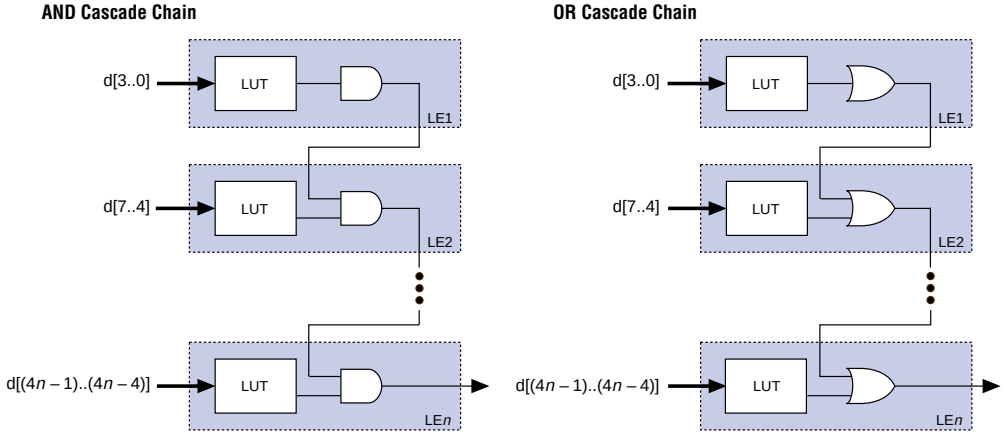
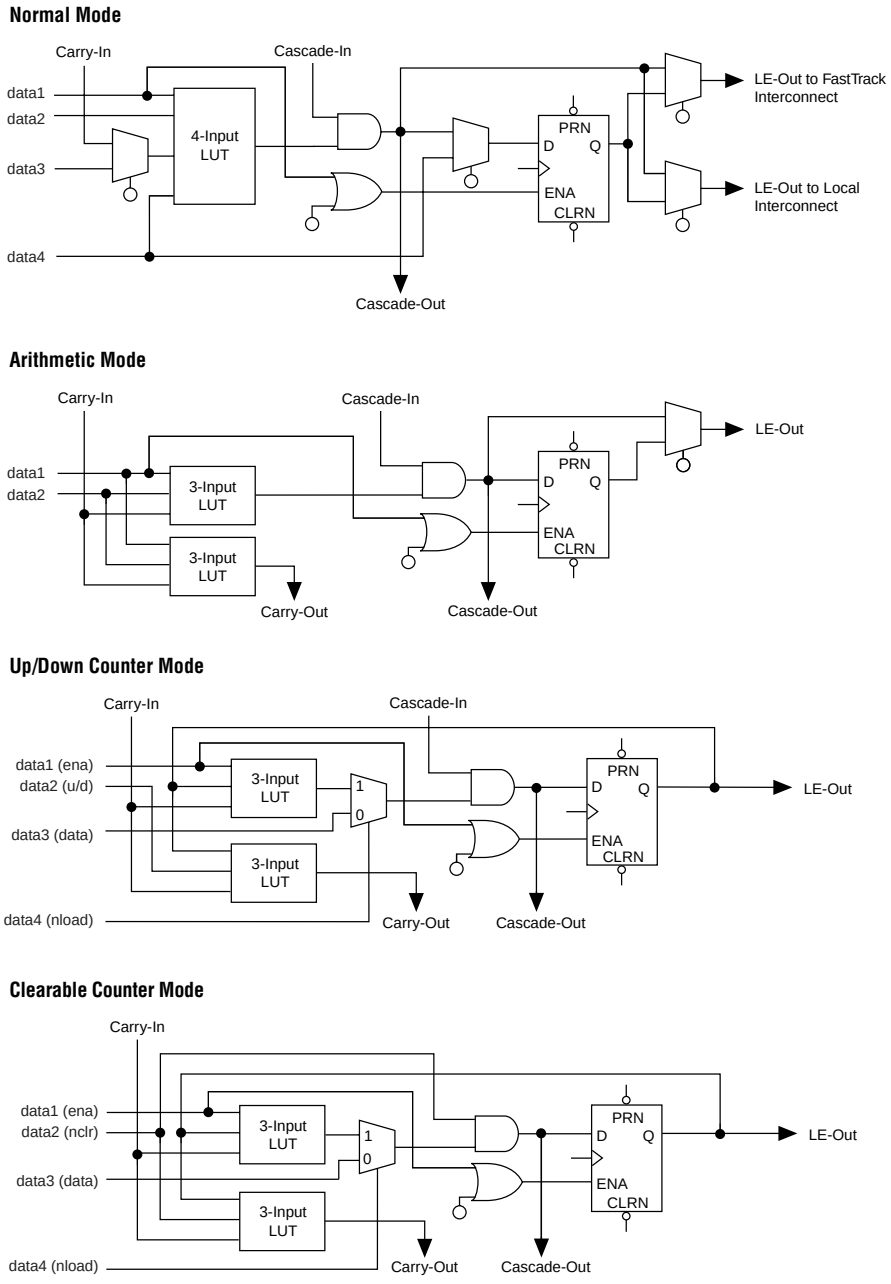


Figure 11. ACEX 1K LE Operating Modes



Asynchronous Clear

The flipflop can be cleared by either LABCTRL1 or LABCTRL2. In this mode, the preset signal is tied to VCC to deactivate it.

Asynchronous Preset

An asynchronous preset is implemented as an asynchronous load, or with an asynchronous clear. If DATA3 is tied to VCC, asserting LABCTRL1 asynchronously loads a one into the register. Alternatively, the Altera software can provide preset control by using the clear and inverting the register's input and output. Inversion control is available for the inputs to both LEs and IOEs. Therefore, if a register is preset by only one of the two LABCTRL signals, the DATA3 input is not needed and can be used for one of the LE operating modes.

Asynchronous Preset & Clear

When implementing asynchronous clear and preset, LABCTRL1 controls the preset, and LABCTRL2 controls the clear. DATA3 is tied to VCC, so that asserting LABCTRL1 asynchronously loads a one into the register, effectively presetting the register. Asserting LABCTRL2 clears the register.

Asynchronous Load with Clear

When implementing an asynchronous load in conjunction with the clear, LABCTRL1 implements the asynchronous load of DATA3 by controlling the register preset and clear. LABCTRL2 implements the clear by controlling the register clear; LABCTRL2 does not have to feed the preset circuits.

Asynchronous Load with Preset

When implementing an asynchronous load in conjunction with preset, the Altera software provides preset control by using the clear and inverting the input and output of the register. Asserting LABCTRL2 presets the register, while asserting LABCTRL1 loads the register. The Altera software inverts the signal that drives DATA3 to account for the inversion of the register's output.

Asynchronous Load without Preset or Clear

When implementing an asynchronous load without preset or clear, LABCTRL1 implements the asynchronous load of DATA3 by controlling the register preset and clear.

Figure 13. ACEX 1K LAB Connections to Row & Column Interconnect

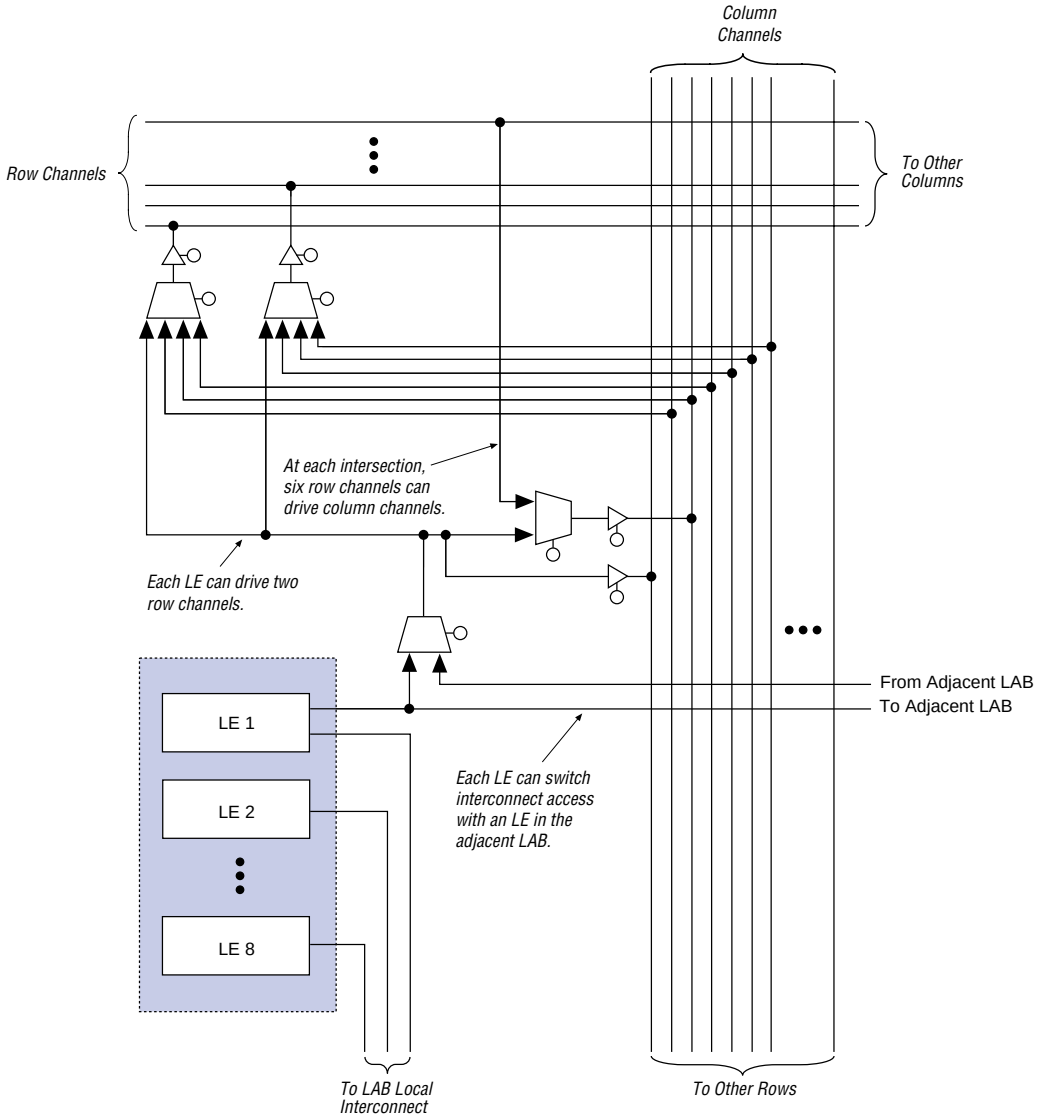
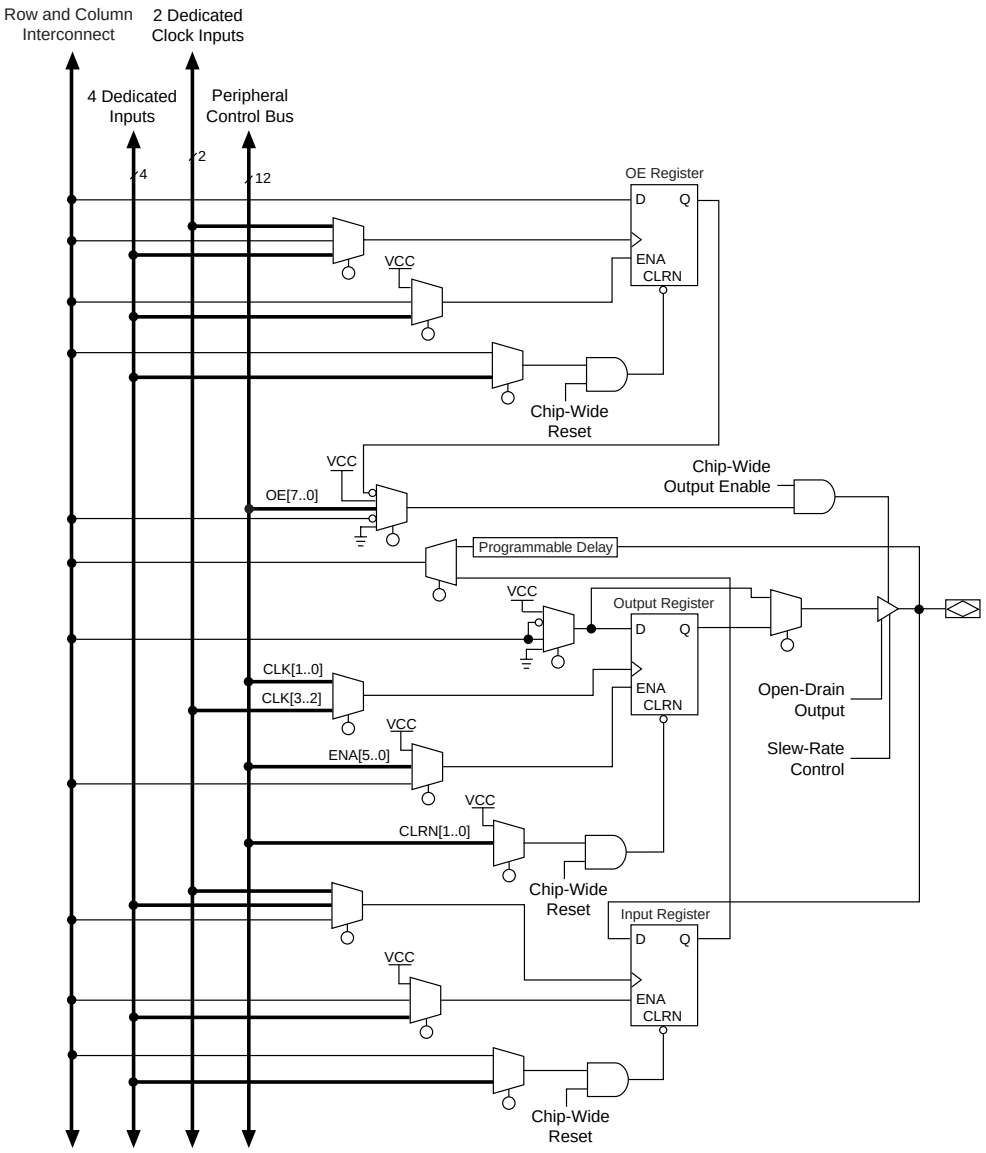


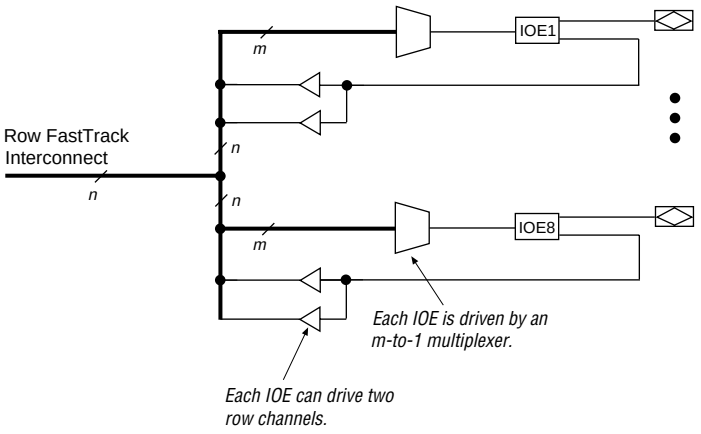
Figure 15. ACEX 1K Bidirectional I/O Registers



Row-to-IOE Connections

When an IOE is used as an input signal, it can drive two separate row channels. The signal is accessible by all LEs within that row. When an IOE is used as an output, the signal is driven by a multiplexer that selects a signal from the row channels. Up to eight IOEs connect to each side of each row channel (see Figure 16).

Figure 16. ACEX 1K Row-to-IOE Connections *Note (1)*



Note:
(1) The values for *m* and *n* are shown in Table 8.

Table 8 lists the ACEX 1K row-to-IOE interconnect resources.

Table 8. ACEX 1K Row-to-IOE Interconnect Resources

Device	Channels per Row *(n)*	Row Channels per Pin *(m)*
EP1K10	144	18
EP1K30	216	27
EP1K50	216	27
EP1K100	312	39

For more information, search for “SameFrame” in MAX+PLUS II Help.

Table 10. ACEX 1K SameFrame Pin-Out Support

Device	256-Pin FineLine BGA	484-Pin FineLine BGA
EP1K10	✓	*(1)*
EP1K30	✓	*(1)*
EP1K50	✓	✓
EP1K100	✓	✓

Note:
(1) This option is supported with a 256-pin FineLine BGA package and SameFrame migration.

ClockLock & ClockBoost Features

To support high-speed designs, -1 and -2 speed grade ACEX 1K devices offer ClockLock and ClockBoost circuitry containing a phase-locked loop (PLL) that is used to increase design speed and reduce resource usage. The ClockLock circuitry uses a synchronizing PLL that reduces the clock delay and skew within a device. This reduction minimizes clock-to-output and setup times while maintaining zero hold times. The ClockBoost circuitry, which provides a clock multiplier, allows the designer to enhance device area efficiency by sharing resources within the device. The ClockBoost feature allows the designer to distribute a low-speed clock and multiply that clock on-device. Combined, the ClockLock and ClockBoost features provide significant improvements in system performance and bandwidth.

The ClockLock and ClockBoost features in ACEX 1K devices are enabled through the Altera software. External devices are not required to use these features. The output of the ClockLock and ClockBoost circuits is not available at any of the device pins.

The ClockLock and ClockBoost circuitry lock onto the rising edge of the incoming clock. The circuit output can drive the clock inputs of registers only; the generated clock cannot be gated or inverted.

The dedicated clock pin (GCLK1) supplies the clock to the ClockLock and ClockBoost circuitry. When the dedicated clock pin is driving the ClockLock or ClockBoost circuitry, it cannot drive elsewhere in the device.

Table 16. 32-Bit IDCODE for ACEX 1K Devices *Note (1)*				
Device	**IDCODE (32 Bits)**			
	Version (4 Bits)	**Part Number (16 Bits)**	**Manufacturer's Identity (11 Bits)**	**1 (1 Bit)** *(2)*
EP1K10	0001	0001 0000 0001 0000	00001101110	1
EP1K30	0001	0001 0000 0011 0000	00001101110	1
EP1K50	0001	0001 0000 0101 0000	00001101110	1
EP1K100	0010	0000 0001 0000 0000	00001101110	1

Notes to tables:
(1) The most significant bit (MSB) is on the left.
(2) The least significant bit (LSB) for all JTAG IDCODEs is 1.

ACEX 1K devices include weak pull-up resistors on the JTAG pins.

For more information, see the following documents:

- *Application Note 39 (IEEE Std. 1149.1 (JTAG) Boundary-Scan Testing in Altera Devices)*
- *ByteBlasterMV Parallel Port Download Cable Data Sheet*
- *BitBlaster Serial Download Cable Data Sheet*
- *Jam Programming & Test Language Specification*

Figure 20 shows the timing requirements for the JTAG signals.

Figure 20. ACEX 1K JTAG Waveforms

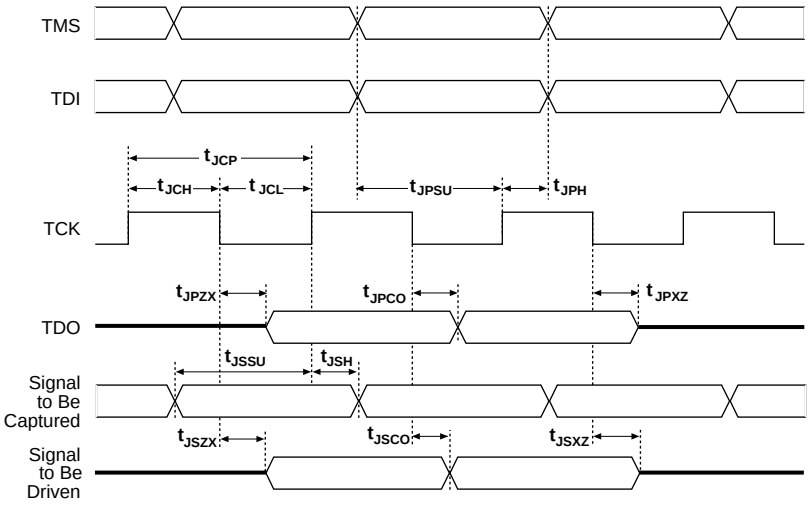


Table 17 shows the timing parameters and values for ACEX 1K devices.

Table 17. ACEX 1K JTAG Timing Parameters & Values

Symbol	Parameter	Min	Max	Unit
t_{JCP}	TCK clock period	100		ns
t_{JCH}	TCK clock high time	50		ns
t_{JCL}	TCK clock low time	50		ns
t_{JPSU}	JTAG port setup time	20		ns
t_{JPH}	JTAG port hold time	45		ns
t_{JPCO}	JTAG port clock to output		25	ns
t_{JPZX}	JTAG port high impedance to valid output		25	ns
t_{JPXZ}	JTAG port valid output to high impedance		25	ns
t_{JSSU}	Capture register setup time	20		ns
t_{JSH}	Capture register hold time	45		ns
t_{JSCO}	Update register clock to output		35	ns
t_{JSZX}	Update register high impedance to valid output		35	ns
t_{JSXZ}	Update register valid output to high impedance		35	ns

Table 31. EP1K10 Device IOE Timing Microparameters *Note (1)*							
Symbol	**Speed Grade**						**Unit**
	-1		**-2**		**-3**		
	Min	**Max**	**Min**	**Max**	**Min**	**Max**	
t_{IOD}		2.6		3.1		4.0	ns
t_{IOC}		0.3		0.4		0.5	ns
t_{IOCO}		0.9		1.0		1.4	ns
t_{IOCOMB}		0.0		0.0		0.0	ns
t_{IOSU}	1.3		1.5		2.0		ns
t_{IOH}	0.9		1.0		1.4		ns
t_{IOCLR}		1.1		1.3		1.7	ns
t_{OD1}		3.1		3.7		4.1	ns
t_{OD2}		2.6		3.3		3.9	ns
t_{OD3}		5.8		6.9		8.3	ns
t_{XZ}		3.8		4.5		5.9	ns
t_{ZX1}		3.8		4.5		5.9	ns
t_{ZX2}		3.3		4.1		5.7	ns
t_{ZX3}		6.5		7.7		10.1	ns
t_{INREG}		3.7		4.3		5.7	ns
t_{IOFD}		0.9		1.0		1.4	ns
t_{INCOMB}		1.9		2.3		3.0	ns

Table 34. EP1K10 Device Interconnect Timing Microparameters *Note (1)*							
Symbol	**Speed Grade**						**Unit**
	-1		**-2**		**-3**		
	Min	**Max**	**Min**	**Max**	**Min**	**Max**	
$t_{DIN2IOE}$		2.3		2.7		3.6	ns
t_{DIN2LE}		0.8		1.1		1.4	ns
$t_{DIN2DATA}$		1.1		1.4		1.8	ns
$t_{DCLK2IOE}$		2.3		2.7		3.6	ns
$t_{DCLK2LE}$		0.8		1.1		1.4	ns
$t_{SAMELAB}$		0.1		0.1		0.2	ns
$t_{SAMEROW}$		1.8		2.1		2.9	ns
$t_{SAMECOLUMN}$		0.3		0.4		0.7	ns
$t_{DIFFROW}$		2.1		2.5		3.6	ns
$t_{TWOROWS}$		3.9		4.6		6.5	ns
$t_{LEPERIPH}$		3.3		3.7		4.8	ns
$t_{LABCARRY}$		0.3		0.4		0.5	ns
$t_{LABCASC}$		0.9		1.0		1.4	ns

Table 35. EP1K10 External Timing Parameters *Note (1)*							
Symbol	**Speed Grade**						**Unit**
	-1		**-2**		**-3**		
	Min	**Max**	**Min**	**Max**	**Min**	**Max**	
t_{DRR}		7.5		9.5		12.5	ns
t_{INSU} *(2), (3)*	2.4		2.7		3.6		ns
t_{INH} *(2), (3)*	0.0		0.0		0.0		ns
t_{OUTCO} *(2), (3)*	2.0	6.6	2.0	7.8	2.0	9.6	ns
t_{INSU} *(4), (3)*	1.4		1.7		–		ns
t_{INH} *(4), (3)*	0.5	5.1	0.5	6.4	–	–	ns
t_{OUTCO} *(4), (3)*	0.0		0.0		–		ns
t_{PCISU} *(3)*	3.0		4.2		6.4		ns
t_{PCIH} *(3)*	0.0		0.0		–		ns
t_{PCICO} *(3)*	2.0	6.0	2.0	7.5	2.0	10.2	ns

Table 41. EP1K30 Device Interconnect Timing Microparameters *Note (1)*

Symbol	Speed Grade						Unit
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
$t_{DIN2IOE}$		1.8		2.4		2.9	ns
t_{DIN2LE}		1.5		1.8		2.4	ns
$t_{DIN2DATA}$		1.5		1.8		2.2	ns
$t_{DCLK2IOE}$		2.2		2.6		3.0	ns
$t_{DCLK2LE}$		1.5		1.8		2.4	ns
$t_{SAMELAB}$		0.1		0.2		0.3	ns
$t_{SAMEROW}$		2.0		2.4		2.7	ns
$t_{SAMECOLUMN}$		0.7		1.0		0.8	ns
$t_{DIFFROW}$		2.7		3.4		3.5	ns
$t_{TWOROWS}$		4.7		5.8		6.2	ns
$t_{LEPERIPH}$		2.7		3.4		3.8	ns
$t_{LABCARRY}$		0.3		0.4		0.5	ns
$t_{LABCASC}$		0.8		0.8		1.1	ns

Table 42. EP1K30 External Timing Parameters *Notes (1), (2)*

Symbol	Speed Grade						Unit
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
t_{DRR}		8.0		9.5		12.5	ns
t_{INSU} *(3)*	2.1		2.5		3.9		ns
t_{INH} *(3)*	0.0		0.0		0.0		ns
t_{OUTCO} *(3)*	2.0	4.9	2.0	5.9	2.0	7.6	ns
t_{INSU} *(4)*	1.1		1.5		–		ns
t_{INH} *(4)*	0.0		0.0		–		ns
t_{OUTCO} *(4)*	0.5	3.9	0.5	4.9	–	–	ns
t_{PCISU}	3.0		4.2		–		ns
t_{PCIH}	0.0		0.0		–		ns
t_{PCICO}	2.0	6.0	2.0	7.5	–	–	ns

Table 46. EP1K50 Device EAB Internal Microparameters *Note (1)*

Symbol	Speed Grade						Unit
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
$t_{EABDATA1}$		1.7		2.4		3.2	ns
$t_{EABDATA2}$		0.4		0.6		0.8	ns
t_{EABWE1}		1.0		1.4		1.9	ns
t_{EABWE2}		0.0		0.0		0.0	ns
t_{EABRE1}		0.0		0.0		0.0	
t_{EABRE2}		0.4		0.6		0.8	
t_{EABCLK}		0.0		0.0		0.0	ns
t_{EABCO}		0.8		1.1		1.5	ns
$t_{EABBYPASS}$		0.0		0.0		0.0	ns
t_{EABSU}	0.7		1.0		1.3		ns
t_{EABH}	0.4		0.6		0.8		ns
t_{EABCLR}	0.8		1.1		1.5		
t_{AA}		2.0		2.8		3.8	ns
t_{WP}	2.0		2.8		3.8		ns
t_{RP}	1.0		1.4		1.9		
t_{WDSU}	0.5		0.7		0.9		ns
t_{WDH}	0.1		0.1		0.2		ns
t_{WASU}	1.0		1.4		1.9		ns
t_{WAH}	1.5		2.1		2.9		ns
t_{RASU}	1.5		2.1		2.8		
t_{RAH}	0.1		0.1		0.2		
t_{WO}		2.1		2.9		4.0	ns
t_{DD}		2.1		2.9		4.0	ns
t_{EABOUT}		0.0		0.0		0.0	ns
t_{EABCH}	1.5		2.0		2.5		ns
t_{EABCL}	1.5		2.0		2.5		ns

Table 50. EP1K50 External Bidirectional Timing Parameters *Note (1)*							
Symbol	**Speed Grade**						**Unit**
	-1		**-2**		**-3**		
	Min	**Max**	**Min**	**Max**	**Min**	**Max**	
$t_{INSUBIDIR}$ *(2)*	2.7		3.2		4.3		ns
$t_{INHBIDIR}$ *(2)*	0.0		0.0		0.0		ns
$t_{INSUBIDIR}$ *(3)*	3.7		4.2		–		ns
$t_{INHBIDIR}$ *(3)*	0.0		0.0		–		ns
$t_{OUTCOBIDIR}$ *(2)*	2.0	4.5	2.0	5.2	2.0	7.3	ns
$t_{XZBIDIR}$ *(2)*		6.8		7.8		10.1	ns
$t_{ZXBIDIR}$ *(2)*		6.8		7.8		10.1	ns
$t_{OUTCOBIDIR}$ *(3)*	0.5	3.5	0.5	4.2	–	–	
$t_{XZBIDIR}$ *(3)*		6.8		8.4		–	ns
$t_{ZXBIDIR}$ *(3)*		6.8		8.4		–	ns

Notes to tables:

(1) All timing parameters are described in Tables 22 through 29.
(2) This parameter is measured without use of the ClockLock or ClockBoost circuits.
(3) This parameter is measured with use of the ClockLock or ClockBoost circuits