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Understanding <u>Embedded - FPGAs (Field Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Obsolete
Number of LABs/CLBs	216
Number of Logic Elements/Cells	1728
Total RAM Bits	24576
Number of I/O	171
Number of Gates	119000
Voltage - Supply	2.375V ~ 2.625V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 70°C (TA)
Package / Case	256-BGA
Supplier Device Package	256-FBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep1k30fc256-1n

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

...and More Features

- -1 speed grade devices are compliant with *PCI Local Bus Specification, Revision 2.2* for 5.0-V operation
- Built-in Joint Test Action Group (JTAG) boundary-scan test (BST) circuitry compliant with IEEE Std. 1149.1-1990, available without consuming additional device logic.
- Operate with a 2.5-V internal supply voltage
- In-circuit reconfigurability (ICR) via external configuration devices, intelligent controller, or JTAG port
- ClockLock™ and ClockBoost™ options for reduced clock delay, clock skew, and clock multiplication
- Built-in, low-skew clock distribution trees
- 100% functional testing of all devices; test vectors or scan chains are not required
- Pull-up on I/O pins before and during configuration

■ Flexible interconnect

- FastTrack® Interconnect continuous routing structure for fast, predictable interconnect delays
- Dedicated carry chain that implements arithmetic functions such as fast adders, counters, and comparators (automatically used by software tools and megafunctions)
- Dedicated cascade chain that implements high-speed, high-fan-in logic functions (automatically used by software tools and megafunctions)
- Tri-state emulation that implements internal tri-state buses
- Up to six global clock signals and four global clear signals

Powerful I/O pins

- Individual tri-state output enable control for each pin
- Open-drain option on each I/O pin
- Programmable output slew-rate control to reduce switching noise
- Clamp to V_{CCIO} user-selectable on a pin-by-pin basis
- Supports hot-socketing

General Description

Altera® ACEX 1K devices provide a die-efficient, low-cost architecture by combining look-up table (LUT) architecture with EABs. LUT-based logic provides optimized performance and efficiency for data-path, register intensive, mathematical, or digital signal processing (DSP) designs, while EABs implement RAM, ROM, dual-port RAM, or first-in first-out (FIFO) functions. These elements make ACEX 1K suitable for complex logic functions and memory functions such as digital signal processing, wide data-path manipulation, data transformation and microcontrollers, as required in high-performance communications applications. Based on reconfigurable CMOS SRAM elements, the ACEX 1K architecture incorporates all features necessary to implement common gate array megafunctions, along with a high pin count to enable an effective interface with system components. The advanced process and the low voltage requirement of the 2.5-V core allow ACEX 1K devices to meet the requirements of low-cost, high-volume applications ranging from DSL modems to low-cost switches.

The ability to reconfigure ACEX 1K devices enables complete testing prior to shipment and allows the designer to focus on simulation and design verification. ACEX 1K device reconfigurability eliminates inventory management for gate array designs and test vector generation for fault coverage.

Table 4 shows ACEX 1K device performance for some common designs. All performance results were obtained with Synopsys DesignWare or LPM functions. Special design techniques are not required to implement the applications; the designer simply infers or instantiates a function in a Verilog HDL, VHDL, Altera Hardware Description Language (AHDL), or schematic design file.

Application	Resources Used			Performance		
	LEs	EABs		Speed Grade		Units
			-1	-2	-3	
16-bit loadable counter	16	0	285	232	185	MHz
16-bit accumulator	16	0	285	232	185	MHz
16-to-1 multiplexer (1)	10	0	3.5	4.5	6.6	ns
16-bit multiplier with 3-stage pipeline(2)	592	0	156	131	93	MHz
256 × 16 RAM read cycle speed (2)	0	1	278	196	143	MHz
256 × 16 RAM write cycle speed (2)	0	1	185	143	111	MHz

Notes:

- This application uses combinatorial inputs and outputs.
- (2) This application uses registered inputs and outputs.

Embedded Array Block

The EAB is a flexible block of RAM, with registers on the input and output ports, that is used to implement common gate array megafunctions. Because it is large and flexible, the EAB is suitable for functions such as multipliers, vector scalars, and error correction circuits. These functions can be combined in applications such as digital filters and microcontrollers.

Logic functions are implemented by programming the EAB with a read-only pattern during configuration, thereby creating a large LUT. With LUTs, combinatorial functions are implemented by looking up the results rather than by computing them. This implementation of combinatorial functions can be faster than using algorithms implemented in general logic, a performance advantage that is further enhanced by the fast access times of EABs. The large capacity of EABs enables designers to implement complex functions in a single logic level without the routing delays associated with linked LEs or field-programmable gate array (FPGA) RAM blocks. For example, a single EAB can implement any function with 8 inputs and 16 outputs. Parameterized functions, such as LPM functions, can take advantage of the EAB automatically.

The ACEX 1K enhanced EAB supports dual-port RAM. The dual-port structure is ideal for FIFO buffers with one or two clocks. The ACEX 1K EAB can also support up to 16-bit-wide RAM blocks. The ACEX 1K EAB can act in dual-port or single-port mode. When in dual-port mode, separate clocks may be used for EAB read and write sections, allowing the EAB to be written and read at different rates. It also has separate synchronous clock enable signals for the EAB read and write sections, which allow independent control of these sections.

The EAB can also be used for bidirectional, dual-port memory applications where two ports read or write simultaneously. To implement this type of dual-port memory, two EABs are used to support two simultaneous reads or writes.

Alternatively, one clock and clock enable can be used to control the input registers of the EAB, while a different clock and clock enable control the output registers (see Figure 2).

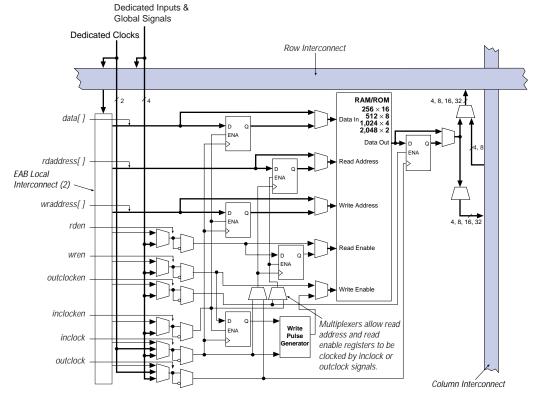


Figure 2. ACEX 1K Device in Dual-Port RAM Mode Note (1)

Notes:

- (1) All registers can be asynchronously cleared by EAB local interconnect signals, global signals, or the chip-wide reset.
- (2) EP1K10, EP1K30, and EP1K50 devices have 88 EAB local interconnect channels; EP1K100 devices have 104 EAB local interconnect channels.

The EAB can use Altera megafunctions to implement dual-port RAM applications where both ports can read or write, as shown in Figure 3. The ACEX 1K EAB can also be used in a single-port mode (see Figure 4).

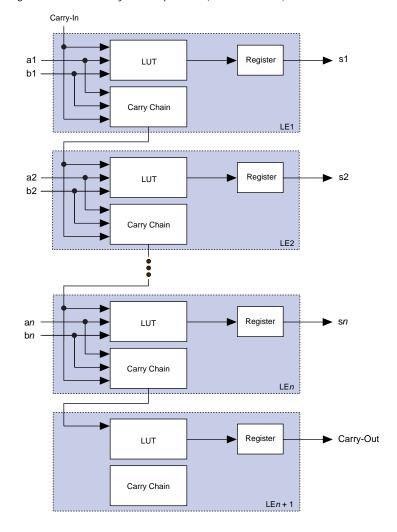


Figure 9. ACEX 1K Carry Chain Operation (n-Bit Full Adder)

Normal Mode

The normal mode is suitable for general logic applications and wide decoding functions that can take advantage of a cascade chain. In normal mode, four data inputs from the LAB local interconnect and the carry-in are inputs to a 4-input LUT. The compiler automatically selects the carry-in or the DATA3 signal as one of the inputs to the LUT. The LUT output can be combined with the cascade-in signal to form a cascade chain through the cascade-out signal. Either the register or the LUT can be used to drive both the local interconnect and the FastTrack Interconnect routing structure at the same time.

The LUT and the register in the LE can be used independently (register packing). To support register packing, the LE has two outputs; one drives the local interconnect, and the other drives the FastTrack Interconnect routing structure. The DATA4 signal can drive the register directly, allowing the LUT to compute a function that is independent of the registered signal; a 3-input function can be computed in the LUT, and a fourth independent signal can be registered. Alternatively, a 4-input function can be generated, and one of the inputs to this function can be used to drive the register. The register in a packed LE can still use the clock enable, clear, and preset signals in the LE. In a packed LE, the register can drive the FastTrack Interconnect routing structure while the LUT drives the local interconnect, or vice versa.

Arithmetic Mode

The arithmetic mode offers two 3-input LUTs that are ideal for implementing adders, accumulators, and comparators. One LUT computes a 3-input function; the other generates a carry output. As shown in Figure 11, the first LUT uses the carry-in signal and two data inputs from the LAB local interconnect to generate a combinatorial or registered output. For example, in an adder, this output is the sum of three signals: a, b, and carry-in. The second LUT uses the same three signals to generate a carry-out signal, thereby creating a carry chain. The arithmetic mode also supports simultaneous use of the cascade chain.

Up/Down Counter Mode

The up/down counter mode offers counter enable, clock enable, synchronous up/down control, and data loading options. These control signals are generated by the data inputs from the LAB local interconnect, the carry-in signal, and output feedback from the programmable register. Two 3-input LUTs are used; one generates the counter data, and the other generates the fast carry bit. A 2-to-1 multiplexer provides synchronous loading. Data can also be loaded asynchronously with the clear and preset register control signals without using the LUT resources.

For improved routing, the row interconnect consists of a combination of full-length and half-length channels. The full-length channels connect to all LABs in a row; the half-length channels connect to the LABs in half of the row. The EAB can be driven by the half-length channels in the left half of the row and by the full-length channels. The EAB drives out to the full-length channels. In addition to providing a predictable, row-wide interconnect, this architecture provides increased routing resources. Two neighboring LABs can be connected using a half-row channel, thereby saving the other half of the channel for the other half of the row.

Table 6 summarizes the FastTrack Interconnect routing structure resources available in each ACEX 1K device.

Table 6. ACEX 1K FastTrack Interconnect Resources						
Device	Rows	Channels per Row	Columns	Channels per Column		
EP1K10	3	144	24	24		
EP1K30	6	216	36	24		
EP1K50	10	216	36	24		
EP1K100	12	312	52	24		

In addition to general-purpose I/O pins, ACEX 1K devices have six dedicated input pins that provide low-skew signal distribution across the device. These six inputs can be used for global clock, clear, preset, and peripheral output-enable and clock-enable control signals. These signals are available as control signals for all LABs and IOEs in the device. The dedicated inputs can also be used as general-purpose data inputs because they can feed the local interconnect of each LAB in the device.

Figure 14 shows the interconnection of adjacent LABs and EABs, with row, column, and local interconnects, as well as the associated cascade and carry chains. Each LAB is labeled according to its location: a letter represents the row and a number represents the column. For example, LAB B3 is in row B, column 3.

On all ACEX 1K devices, the input path from the I/O pad to the FastTrack Interconnect has a programmable delay element that can be used to guarantee a zero hold time. Depending on the placement of the IOE relative to what it is driving, the designer may choose to turn on the programmable delay to ensure a zero hold time or turn it off to minimize setup time. This feature is used to reduce setup time for complex pin-to-register paths (e.g., PCI designs).

Each IOE selects the clock, clear, clock enable, and output enable controls from a network of I/O control signals called the peripheral control bus. The peripheral control bus uses high-speed drivers to minimize signal skew across devices and provides up to 12 peripheral control signals that can be allocated as follows:

- Up to eight output enable signals
- Up to six clock enable signals
- Up to two clock signals
- Up to two clear signals

If more than six clock-enable or eight output-enable signals are required, each IOE on the device can be controlled by clock enable and output enable signals driven by specific LEs. In addition to the two clock signals available on the peripheral control bus, each IOE can use one of two dedicated clock pins. Each peripheral control signal can be driven by any of the dedicated input pins or the first LE of each LAB in a particular row. In addition, a LE in a different row can drive a column interconnect, which causes a row interconnect to drive the peripheral control signal. The chipwide reset signal resets all IOE registers, overriding any other control signals.

When a dedicated clock pin drives IOE registers, it can be inverted for all IOEs in the device. All IOEs must use the same sense of the clock. For example, if any IOE uses the inverted clock, all IOEs must use the inverted clock, and no IOE can use the non-inverted clock. However, LEs can still use the true or complement of the clock on an LAB-by-LAB basis.

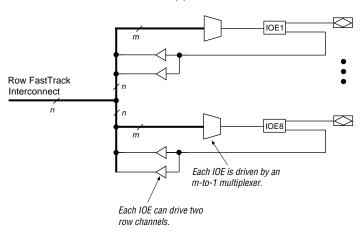
The incoming signal may be inverted at the dedicated clock pin and will drive all IOEs. For the true and complement of a clock to be used to drive IOEs, drive it into both global clock pins. One global clock pin will supply the true, and the other will supply the complement.

When the true and complement of a dedicated input drives IOE clocks, two signals on the peripheral control bus are consumed, one for each sense of the clock.

Row-to-IOE Connections

When an IOE is used as an input signal, it can drive two separate row channels. The signal is accessible by all LEs within that row. When an IOE is used as an output, the signal is driven by a multiplexer that selects a signal from the row channels. Up to eight IOEs connect to each side of each row channel (see Figure 16).

Figure 16. ACEX 1K Row-to-IOE Connections Note (1)



Note:

(1) The values for m and n are shown in Table 8.

Table 8 lists the ACEX 1K row-to-IOE interconnect resources.

Table 8. ACEX 1K Row-to-IOE Interconnect Resources					
Device	Channels per Row (n)	Row Channels per Pin (m)			
EP1K10	144	18			
EP1K30	216	27			
EP1K50	216	27			
EP1K100	312	39			

Tables 11 and 12 summarize the ClockLock and ClockBoost parameters for -1 and -2 speed-grade devices, respectively.

Table 11.	ClockLock & ClockBoost Parameters for -1	Speed-Grade De	vices			
Symbol	Parameter	Condition	Min	Тур	Max	Unit
t_R	Input rise time				5	ns
t_{F}	Input fall time				5	ns
t_{INDUTY}	Input duty cycle		40		60	%
f _{CLK1}	Input clock frequency (ClockBoost clock multiplication factor equals 1)		25		180	MHz
f _{CLK2}	Input clock frequency (ClockBoost clock multiplication factor equals 2)		16		90	MHz
f _{CLKDEV}	Input deviation from user specification in the Altera software (1)				25,000 <i>(</i> 2 <i>)</i>	PPM
t _{INCLKSTB}	Input clock stability (measured between adjacent clocks)				100	ps
t _{LOCK}	Time required for ClockLock or ClockBoost to acquire lock (3)				10	μs
t _{JITTER}	Jitter on ClockLock or ClockBoost-	t _{INCLKSTB} <100			250 (4)	ps
	generated clock (4)	$t_{INCLKSTB} < 50$			200 (4)	ps
t _{OUTDUTY}	Duty cycle for ClockLock or ClockBoost- generated clock		40	50	60	%

Table 12.	ClockLock & ClockBoost Parameters for -2	? Speed-Grade De	vices			
Symbol	Parameter	Condition	Min	Тур	Max	Unit
t _R	Input rise time				5	ns
t_{\digamma}	Input fall time				5	ns
t _{INDUTY}	Input duty cycle		40		60	%
f _{CLK1}	Input clock frequency (ClockBoost clock multiplication factor equals 1)		25		80	MHz
f _{CLK2}	Input clock frequency (ClockBoost clock multiplication factor equals 2)		16		40	MHz
f _{CLKDEV}	Input deviation from user specification in the software (1)				25,000	PPM
t _{INCLKSTB}	Input clock stability (measured between adjacent clocks)				100	ps
t _{LOCK}	Time required for ClockLock or ClockBoost to acquire lock (3)				10	μs
t _{JITTER}	Jitter on ClockLock or ClockBoost-	$t_{INCLKSTB}$ < 100			250 <i>(4)</i>	ps
	generated clock (4)	t _{INCLKSTB} < 50			200 (4)	ps
toutduty	Duty cycle for ClockLock or ClockBoost- generated clock		40	50	60	%

Notes to tables:

- (1) To implement the ClockLock and ClockBoost circuitry with the Altera software, designers must specify the input frequency. The Altera software tunes the PLL in the ClockLock and ClockBoost circuitry to this frequency. The f_{CLKDEV} parameter specifies how much the incoming clock can differ from the specified frequency during device operation. Simulation does not reflect this parameter.
- (2) Twenty-five thousand parts per million (PPM) equates to 2.5% of input clock period.
- (3) During device configuration, the ClockLock and ClockBoost circuitry is configured before the rest of the device. If the incoming clock is supplied during configuration, the ClockLock and ClockBoost circuitry locks during configuration because the t_{LOCK} value is less than the time required for configuration.
- (4) The t_{IITTER} specification is measured under long-term observation. The maximum value for t_{IITTER} is 200 ps if $t_{INCLKSTB}$ is lower than 50 ps.

I/O Configuration

This section discusses the PCI pull-up clamping diode option, slew-rate control, open-drain output option, and MultiVolt I/O interface for ACEX 1K devices. The PCI pull-up clamping diode, slew-rate control, and open-drain output options are controlled pin-by-pin via Altera software logic options. The MultiVolt I/O interface is controlled by connecting $V_{\rm CCIO}$ to a different voltage than $V_{\rm CCINT}$. Its effect can be simulated in the Altera software via the **Global Project Device Options** dialog box (Assign menu).

IEEE Std. 1149.1 (JTAG) Boundary-Scan Support

All ACEX 1K devices provide JTAG BST circuitry that complies with the IEEE Std. 1149.1-1990 specification. ACEX 1K devices can also be configured using the JTAG pins through the ByteBlasterMV or BitBlaster download cable, or via hardware that uses the JamTM Standard Test and Programming Language (STAPL), JEDEC standard JESD-71. JTAG boundary-scan testing can be performed before or after configuration, but not during configuration. ACEX 1K devices support the JTAG instructions shown in Table 14.

Table 14. ACEX 1K J	TAG Instructions
JTAG Instruction	Description
SAMPLE/PRELOAD	Allows a snapshot of signals at the device pins to be captured and examined during normal device operation and permits an initial data pattern to be output at the device pins.
EXTEST	Allows the external circuitry and board-level interconnections to be tested by forcing a test pattern at the output pins and capturing test results at the input pins.
BYPASS	Places the 1-bit bypass register between the TDI and TDO pins, allowing the BST data to pass synchronously through a selected device to adjacent devices during normal operation.
USERCODE	Selects the user electronic signature (USERCODE) register and places it between the TDI and TDO pins, allowing the USERCODE to be serially shifted out of TDO.
IDCODE	Selects the IDCODE register and places it between TDI and TDO, allowing the IDCODE to be serially shifted out of TDO.
ICR Instructions	These instructions are used when configuring an ACEX 1K device via JTAG ports using a MasterBlaster, ByteBlasterMV, or BitBlaster download cable, or a Jam File (.jam) or Jam Byte-Code File (.jbc) via an embedded processor.

The instruction register length of ACEX 1K devices is 10 bits. The USERCODE register length in ACEX 1K devices is 32 bits; 7 bits are determined by the user, and 25 bits are pre-determined. Tables 15 and 16 show the boundary-scan register length and device IDCODE information for ACEX 1K devices.

Table 15. ACEX 1K Boundary-Scan Register Length				
Device	Boundary-Scan Register Length			
EP1K10	438			
EP1K30	690			
EP1K50	798			
EP1K100	1,050			

Table 16. 32-Bit IL	OCODE for ACE	EX 1K Devices Note (1)		
Device		IDCODE (32 B	its)	
	Version (4 Bits)	Part Number (16 Bits)	Manufacturer's Identity (11 Bits)	1 (1 Bit) (2)
EP1K10	0001	0001 0000 0001 0000	00001101110	1
EP1K30	0001	0001 0000 0011 0000	00001101110	1
EP1K50	0001	0001 0000 0101 0000	00001101110	1
EP1K100	0010	0000 0001 0000 0000	00001101110	1

Notes to tables:

- (1) The most significant bit (MSB) is on the left.
- (2) The least significant bit (LSB) for all JTAG IDCODEs is 1.

ACEX 1K devices include weak pull-up resistors on the JTAG pins.



For more information, see the following documents:

- Application Note 39 (IEEE Std. 1149.1 (JTAG) Boundary-Scan Testing in Altera Devices)
- ByteBlasterMV Parallel Port Download Cable Data Sheet
- BitBlaster Serial Download Cable Data Sheet
- Jam Programming & Test Language Specification

Figure 20 shows the timing requirements for the JTAG signals.

Symbol	Parameter	Conditions
t _{EABDATA1}	Data or address delay to EAB for combinatorial input	
t _{EABDATA2}	Data or address delay to EAB for registered input	
t _{EABWE1}	Write enable delay to EAB for combinatorial input	
t _{EABWE2}	Write enable delay to EAB for registered input	
t _{EABRE1}	Read enable delay to EAB for combinatorial input	
t _{EABRE2}	Read enable delay to EAB for registered input	
t _{EABCLK}	EAB register clock delay	
t _{EABCO}	EAB register clock-to-output delay	
t _{EABBYPASS}	Bypass register delay	
t _{EABSU}	EAB register setup time before clock	
t _{EABH}	EAB register hold time after clock	
t _{EABCLR}	EAB register asynchronous clear time to output delay	
t_{AA}	Address access delay (including the read enable to output delay)	
t_{WP}	Write pulse width	
t_{RP}	Read pulse width	
t _{WDSU}	Data setup time before falling edge of write pulse	(5)
t _{WDH}	Data hold time after falling edge of write pulse	(5)
t _{WASU}	Address setup time before rising edge of write pulse	(5)
t _{WAH}	Address hold time after falling edge of write pulse	(5)
t _{RASU}	Address setup time before rising edge of read pulse	
t _{RAH}	Address hold time after falling edge of read pulse	
t_{WO}	Write enable to data output valid delay	
t_{DD}	Data-in to data-out valid delay	
t _{EABOUT}	Data-out delay	
t _{EABCH}	Clock high time	
t _{EABCL}	Clock low time	

Table 25. EAL	B Timing Macroparameters Notes (1), (6)	
Symbol	Parameter	Conditions
t _{EABAA}	EAB address access delay	
t _{EABRCCOMB}	EAB asynchronous read cycle time	
t _{EABRCREG}	EAB synchronous read cycle time	
t _{EABWP}	EAB write pulse width	
t _{EABWCCOMB}	EAB asynchronous write cycle time	
t _{EABWCREG}	EAB synchronous write cycle time	
t_{EABDD}	EAB data-in to data-out valid delay	
t _{EABDATACO}	EAB clock-to-output delay when using output registers	
t _{EABDATASU}	EAB data/address setup time before clock when using input register	
t _{EABDATAH}	EAB data/address hold time after clock when using input register	
t _{EABWESU}	EAB WE setup time before clock when using input register	
t _{EABWEH}	EAB WE hold time after clock when using input register	
t _{EABWDSU}	EAB data setup time before falling edge of write pulse when not using input registers	
t _{EABWDH}	EAB data hold time after falling edge of write pulse when not using input registers	
t _{EABWASU}	EAB address setup time before rising edge of write pulse when not using input registers	
t _{EABWAH}	EAB address hold time after falling edge of write pulse when not using input registers	
t _{EABWO}	EAB write enable to data output valid delay	

Symbol		Speed Grade					
	-1		_	-2		3	
	Min	Max	Min	Max	Min	Max	
t _{EABDATA1}		1.7		2.0		2.3	ns
t _{EABDATA1}		0.6		0.7		0.8	ns
t _{EABWE1}		1.1		1.3		1.4	ns
t _{EABWE2}		0.4		0.4		0.5	ns
t _{EABRE1}		0.8		0.9		1.0	ns
t _{EABRE2}		0.4		0.4		0.5	ns
t _{EABCLK}		0.0		0.0		0.0	ns
t _{EABCO}		0.3		0.3		0.4	ns
t _{EABBYPASS}		0.5		0.6		0.7	ns
t _{EABSU}	0.9		1.0		1.2		ns
t _{EABH}	0.4		0.4		0.5		ns
t _{EABCLR}	0.3		0.3		0.3		ns
t_{AA}		3.2		3.8		4.4	ns
t_{WP}	2.5		2.9		3.3		ns
t_{RP}	0.9		1.1		1.2		ns
t _{WDSU}	0.9		1.0		1.1		ns
t_{WDH}	0.1		0.1		0.1		ns
t _{WASU}	1.7		2.0		2.3		ns
t _{WAH}	1.8		2.1		2.4		ns
t _{RASU}	3.1		3.7		4.2		ns
t _{RAH}	0.2		0.2		0.2		ns
t_{WO}		2.5		2.9		3.3	ns
t_{DD}		2.5		2.9		3.3	ns
t _{EABOUT}		0.5		0.6		0.7	ns
t _{EABCH}	1.5		2.0		2.3		ns
t _{EABCL}	2.5		2.9		3.3		ns

Symbol	Speed Grade							
	-1		-2		-3			
	Min	Max	Min	Max	Min	Max		
DIN2IOE		1.8		2.4		2.9	ns	
t _{DIN2LE}		1.5		1.8		2.4	ns	
t _{DIN2DATA}		1.5		1.8		2.2	ns	
t _{DCLK2IOE}		2.2		2.6		3.0	ns	
t _{DCLK2LE}		1.5		1.8		2.4	ns	
t _{SAMELAB}		0.1		0.2		0.3	ns	
t _{SAMEROW}		2.0		2.4		2.7	ns	
t _{SAME} COLUMN		0.7		1.0		0.8	ns	
t _{DIFFROW}		2.7		3.4		3.5	ns	
t _{TWOROWS}		4.7		5.8		6.2	ns	
LEPERIPH		2.7		3.4		3.8	ns	
LABCARRY		0.3		0.4		0.5	ns	
t _{LABCASC}		0.8		0.8		1.1	ns	

Table 42. EP1K30 External Timing Parameters Notes (1), (2)								
Symbol		Speed Grade						
	-1		-2		-3			
	Min	Max	Min	Max	Min	Max		
t _{DRR}		8.0		9.5		12.5	ns	
t _{INSU} (3)	2.1		2.5		3.9		ns	
t _{INH} (3)	0.0		0.0		0.0		ns	
t _{оитсо} (3)	2.0	4.9	2.0	5.9	2.0	7.6	ns	
t _{INSU} (4)	1.1		1.5		-		ns	
t _{INH} (4)	0.0		0.0		-		ns	
t _{оитсо} (4)	0.5	3.9	0.5	4.9	-	-	ns	
t _{PCISU}	3.0		4.2		-		ns	
t _{PCIH}	0.0		0.0		-		ns	
t _{PCICO}	2.0	6.0	2.0	7.5	-	-	ns	

Symbol	Speed Grade						
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
t_{CO}		0.6		0.6		0.7	ns
t _{COMB}		0.3		0.4		0.5	ns
t _{SU}	0.5		0.6		0.7		ns
t_H	0.5		0.6		0.8		ns
t _{PRE}		0.4		0.5		0.7	ns
t _{CLR}		0.8		1.0		1.2	ns
t _{CH}	2.0		2.5		3.0		ns
t_{CL}	2.0		2.5		3.0		ns

Symbol	Speed Grade						
	-1		-2		-3		Unit
	Min	Max	Min	Max	Min	Max	
t_{IOD}		1.3		1.3		1.9	ns
t _{IOC}		0.3		0.4		0.4	ns
t _{IOCO}		1.7		2.1		2.6	ns
t _{IOCOMB}		0.5		0.6		0.8	ns
t _{IOSU}	0.8		1.0		1.3		ns
t _{IOH}	0.4		0.5		0.6		ns
t _{IOCLR}		0.2		0.2		0.4	ns
t _{OD1}		1.2		1.2		1.9	ns
t _{OD2}		0.7		0.8		1.7	ns
t _{OD3}		2.7		3.0		4.3	ns
t_{XZ}		4.7		5.7		7.5	ns
t_{ZX1}		4.7		5.7		7.5	ns
t_{ZX2}		4.2		5.3		7.3	ns
t_{ZX3}		6.2		7.5		9.9	ns
t _{INREG}		3.5		4.2		5.6	ns
t _{IOFD}		1.1		1.3		1.8	ns
t _{INCOMB}		1.1		1.3		1.8	ns

During initialization, which occurs immediately after configuration, the device resets registers, enables I/O pins, and begins to operate as a logic device. Before and during configuration, all I/O pins (except dedicated inputs, clock, or configuration pins) are pulled high by a weak pull-up resistor. Together, the configuration and initialization processes are called *command mode*; normal device operation is called *user mode*.

SRAM configuration elements allow ACEX 1K devices to be reconfigured in-circuit by loading new configuration data into the device. Real-time reconfiguration is performed by forcing the device into command mode with a device pin, loading different configuration data, re-initializing the device, and resuming user-mode operation. The entire reconfiguration process requires less than 40 ms and can be used to reconfigure an entire system dynamically. In-field upgrades can be performed by distributing new configuration files.

Configuration Schemes

The configuration data for an ACEX 1K device can be loaded with one of five configuration schemes (see Table 59), chosen on the basis of the target application. An EPC16, EPC2, EPC1, or EPC1441 configuration device, intelligent controller, or the JTAG port can be used to control the configuration of a ACEX 1K device, allowing automatic configuration on system power-up.

Multiple ACEX 1K devices can be configured in any of the five configuration schemes by connecting the configuration enable (nCE) and configuration enable output (nCEO) pins on each device. Additional APEX 20K, APEX 20KE, FLEX 10K, FLEX 10KA, FLEX 10KE, ACEX 1K, and FLEX 6000 devices can be configured in the same serial chain.

Table 59. Data Sources for ACEX 1K Configuration					
Configuration Scheme	Data Source				
Configuration device	EPC16, EPC2, EPC1, or EPC1441 configuration device				
Passive serial (PS)	BitBlaster or ByteBlasterMV download cables, or serial data source				
Passive parallel asynchronous (PPA)	Parallel data source				
Passive parallel synchronous (PPS)	Parallel data source				
JTAG	BitBlaster or ByteBlasterMV download cables, or microprocessor with a Jam STAPL File or JBC File				

Device Pin-Outs

See the Altera web site (http://www.altera.com) or the *Altera Documentation Library* for pin-out information.



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