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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

Product Status	Obsolete
Number of LABs/CLBs	216
Number of Logic Elements/Cells	1728
Total RAM Bits	24576
Number of I/O	171
Number of Gates	119000
Voltage - Supply	2.375V ~ 2.625V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 70°C (TA)
Package / Case	256-BGA
Supplier Device Package	256-FBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep1k30fc256-3aa

Table 5 shows ACEX 1K device performance for more complex designs. These designs are available as Altera MegaCore™ functions.

Table 5. ACEX 1K Device Performance for Complex Designs					
Application	LEs Used	Performance			
		Speed Grade			Units
		-1	-2	-3	
16-bit, 8-tap parallel finite impulse response (FIR) filter	597	192	156	116	MSPS
8-bit, 512-point Fast Fourier transform (FFT) function	1,854	23.4	28.7	38.9	μs
		113	92	68	MHz
a16450 universal asynchronous receiver/transmitter (UART)	342	36	28	20.5	MHz

Each ACEX 1K device contains an embedded array and a logic array. The embedded array is used to implement a variety of memory functions or complex logic functions, such as digital signal processing (DSP), wide data-path manipulation, microcontroller applications, and data-transformation functions. The logic array performs the same function as the sea-of-gates in the gate array and is used to implement general logic such as counters, adders, state machines, and multiplexers. The combination of embedded and logic arrays provides the high performance and high density of embedded gate arrays, enabling designers to implement an entire system on a single device.

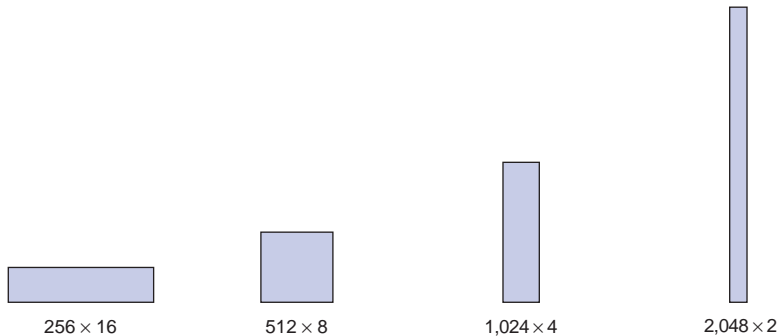
ACEX 1K devices are configured at system power-up with data stored in an Altera serial configuration device or provided by a system controller. Altera offers EPC16, EPC2, EPC1, and EPC1441 configuration devices, which configure ACEX 1K devices via a serial data stream. Configuration data can also be downloaded from system RAM or via the Altera MasterBlaster™, ByteBlasterMV™, or BitBlaster™ download cables. After an ACEX 1K device has been configured, it can be reconfigured in-circuit by resetting the device and loading new data. Because reconfiguration requires less than 40 ms, real-time changes can be made during system operation.

ACEX 1K devices contain an interface that permits microprocessors to configure ACEX 1K devices serially or in parallel, and synchronously or asynchronously. The interface also enables microprocessors to treat an ACEX 1K device as memory and configure it by writing to a virtual memory location, simplifying device reconfiguration.

EABs can be used to implement synchronous RAM, which is easier to use than asynchronous RAM. A circuit using asynchronous RAM must generate the RAM write enable signal, while ensuring that its data and address signals meet setup and hold time specifications relative to the write enable signal. In contrast, the EAB's synchronous RAM generates its own write enable signal and is self-timed with respect to the input or write clock. A circuit using the EAB's self-timed RAM must only meet the setup and hold time specifications of the global clock.

When used as RAM, each EAB can be configured in any of the following sizes: 256×16 ; 512×8 ; $1,024 \times 4$; or $2,048 \times 2$. Figure 5 shows the ACEX 1K EAB memory configurations.

Figure 5. ACEX 1K EAB Memory Configurations



Larger blocks of RAM are created by combining multiple EABs. For example, two 256×16 RAM blocks can be combined to form a 256×32 block, and two 512×8 RAM blocks can be combined to form a 512×16 block. Figure 6 shows examples of multiple EAB combination.

Figure 6. Examples of Combining ACEX 1K EABs

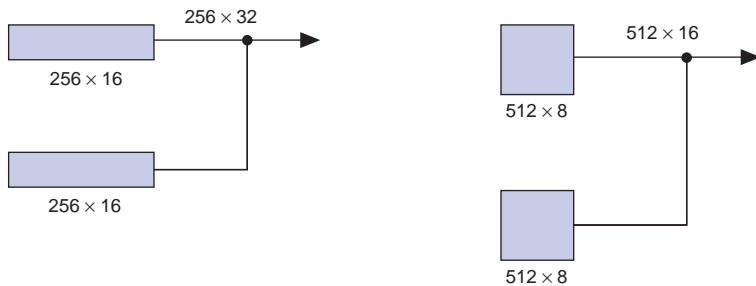
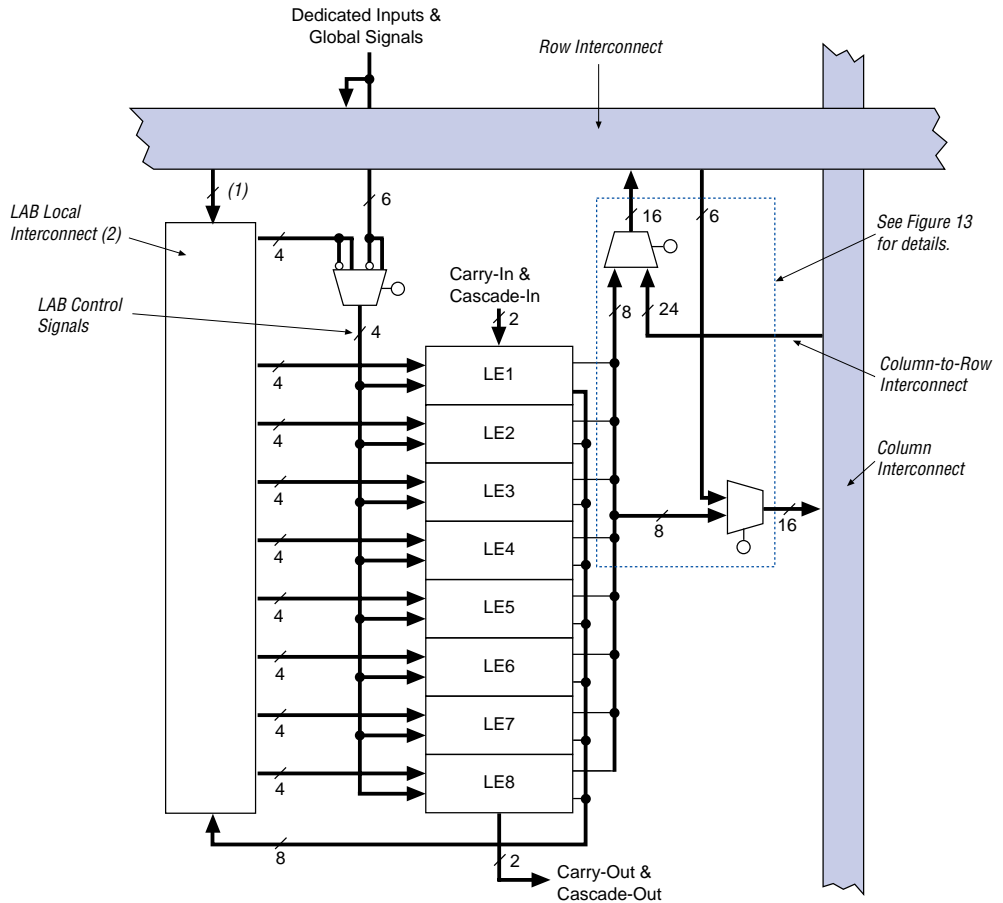


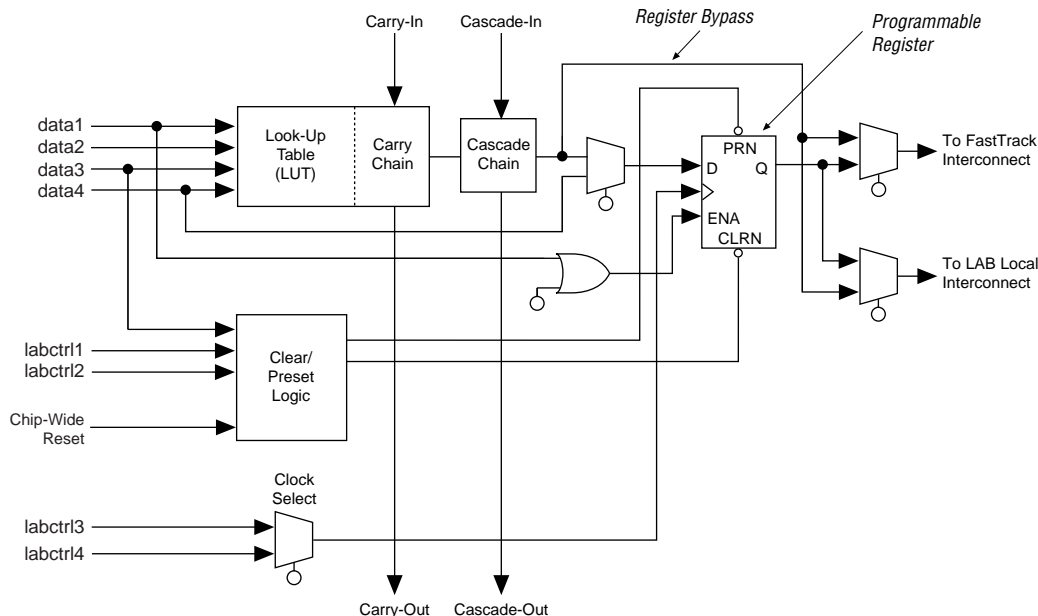
Figure 7. ACEX 1K LAB



Notes:

- (1) EP1K10, EP1K30, and EP1K50 devices have 22 inputs to the LAB local interconnect channel from the row; EP1K100 devices have 26.
- (2) EP1K10, EP1K30, and EP1K50 devices have 30 LAB local interconnect channels; EP1K100 devices have 34.

Figure 8. ACEX 1K Logic Element



The programmable flipflop in the LE can be configured for D, T, JK, or SR operation. The clock, clear, and preset control signals on the flipflop can be driven by global signals, general-purpose I/O pins, or any internal logic. For combinational functions, the flipflop is bypassed and the LUT's output drives the LE's output.

The LE has two outputs that drive the interconnect: one drives the local interconnect, and the other drives either the row or column FastTrack Interconnect routing structure. The two outputs can be controlled independently. For example, the LUT can drive one output while the register drives the other output. This feature, called register packing, can improve LE utilization because the register and the LUT can be used for unrelated functions.

The ACEX 1K architecture provides two types of dedicated high-speed data paths that connect adjacent LEs without using local interconnect paths: carry chains and cascade chains. The carry chain supports high-speed counters and adders, and the cascade chain implements wide-input functions with minimum delay. Carry and cascade chains connect all LEs in a LAB and all LABs in the same row. Intensive use of carry and cascade chains can reduce routing flexibility. Therefore, the use of these chains should be limited to speed-critical portions of a design.

Carry Chain

The carry chain provides a very fast (as low as 0.2 ns) carry-forward function between LEs. The carry-in signal from a lower-order bit drives forward into the higher-order bit via the carry chain, and feeds into both the LUT and the next portion of the carry chain. This feature allows the ACEX 1K architecture to efficiently implement high-speed counters, adders, and comparators of arbitrary width. Carry chain logic can be created automatically by the compiler during design processing, or manually by the designer during design entry. Parameterized functions, such as LPM and DesignWare functions, automatically take advantage of carry chains.

Carry chains longer than eight LEs are automatically implemented by linking LABs together. For enhanced fitting, a long carry chain skips alternate LABs in a row. A carry chain longer than one LAB skips either from even-numbered LAB to even-numbered LAB, or from odd-numbered LAB to odd-numbered LAB. For example, the last LE of the first LAB in a row carries to the first LE of the third LAB in the row. The carry chain does not cross the EAB at the middle of the row. For instance, in the EP1K50 device, the carry chain stops at the eighteenth LAB, and a new carry chain begins at the nineteenth LAB.

Figure 9 shows how an n -bit full adder can be implemented in $n + 1$ LEs with the carry chain. One portion of the LUT generates the sum of two bits using the input signals and the carry-in signal; the sum is routed to the output of the LE. The register can be bypassed for simple adders or used for an accumulator function. Another portion of the LUT and the carry chain logic generates the carry-out signal, which is routed directly to the carry-in signal of the next-higher-order bit. The final carry-out signal is routed to an LE, where it can be used as a general-purpose signal.

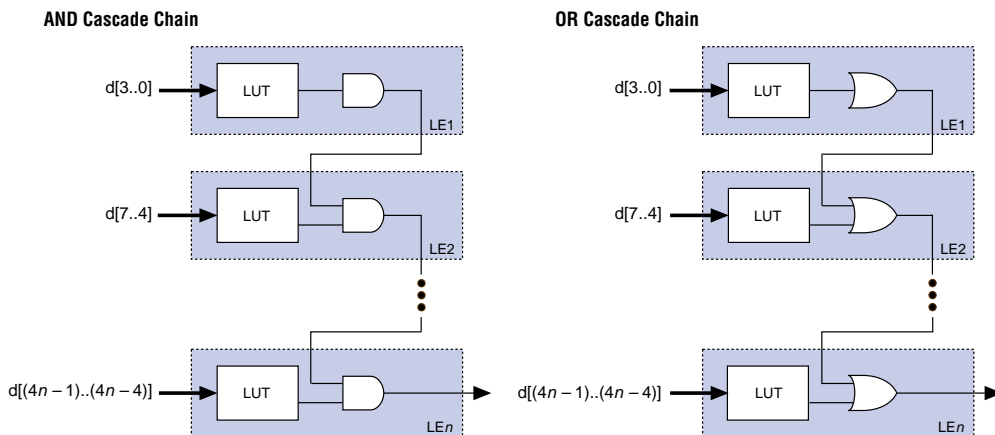
Cascade Chain

With the cascade chain, the ACEX 1K architecture can implement functions that have a very wide fan-in. Adjacent LUTs can be used to compute portions of the function in parallel; the cascade chain serially connects the intermediate values. The cascade chain can use a logical AND or logical OR (via De Morgan's inversion) to connect the outputs of adjacent LEs. With a delay as low as 0.6 ns per LE, each additional LE provides four more inputs to the effective width of a function. Cascade chain logic can be created automatically by the compiler during design processing, or manually by the designer during design entry.

Cascade chains longer than eight bits are implemented automatically by linking several LABs together. For easier routing, a long cascade chain skips every other LAB in a row. A cascade chain longer than one LAB skips either from even-numbered LAB to even-numbered LAB, or from odd-numbered LAB to odd-numbered LAB (e.g., the last LE of the first LAB in a row cascades to the first LE of the third LAB). The cascade chain does not cross the center of the row (e.g., in the EP1K50 device, the cascade chain stops at the eighteenth LAB, and a new one begins at the nineteenth LAB). This break is due to the EAB's placement in the middle of the row.

Figure 10 shows how the cascade function can connect adjacent LEs to form functions with a wide fan-in. These examples show functions of $4n$ variables implemented with n LEs. The LE delay is 1.3 ns; the cascade chain delay is 0.6 ns. With the cascade chain, decoding a 16-bit address requires 3.1 ns.

Figure 10. ACEX 1K Cascade Chain Operation



For improved routing, the row interconnect consists of a combination of full-length and half-length channels. The full-length channels connect to all LABs in a row; the half-length channels connect to the LABs in half of the row. The EAB can be driven by the half-length channels in the left half of the row and by the full-length channels. The EAB drives out to the full-length channels. In addition to providing a predictable, row-wide interconnect, this architecture provides increased routing resources. Two neighboring LABs can be connected using a half-row channel, thereby saving the other half of the channel for the other half of the row.

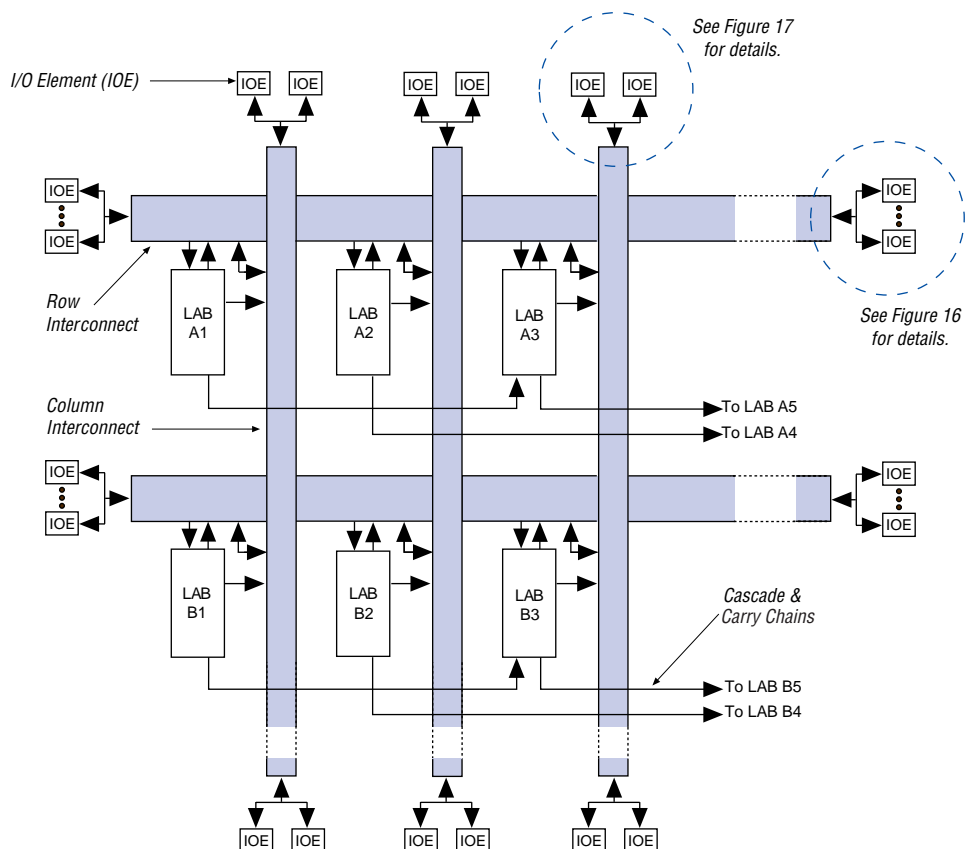
Table 6 summarizes the FastTrack Interconnect routing structure resources available in each ACEX 1K device.

<i>Table 6. ACEX 1K FastTrack Interconnect Resources</i>				
Device	Rows	Channels per Row	Columns	Channels per Column
EP1K10	3	144	24	24
EP1K30	6	216	36	24
EP1K50	10	216	36	24
EP1K100	12	312	52	24

In addition to general-purpose I/O pins, ACEX 1K devices have six dedicated input pins that provide low-skew signal distribution across the device. These six inputs can be used for global clock, clear, preset, and peripheral output-enable and clock-enable control signals. These signals are available as control signals for all LABs and IOEs in the device. The dedicated inputs can also be used as general-purpose data inputs because they can feed the local interconnect of each LAB in the device.

Figure 14 shows the interconnection of adjacent LABs and EABs, with row, column, and local interconnects, as well as the associated cascade and carry chains. Each LAB is labeled according to its location: a letter represents the row and a number represents the column. For example, LAB B3 is in row B, column 3.

Figure 14. ACEX 1K Interconnect Resources



I/O Element

An IOE contains a bidirectional I/O buffer and a register that can be used either as an input register for external data that requires a fast setup time or as an output register for data that requires fast clock-to-output performance. In some cases, using an LE register for an input register will result in a faster setup time than using an IOE register. IOEs can be used as input, output, or bidirectional pins. The compiler uses the programmable inversion option to invert signals from the row and column interconnect automatically where appropriate. For bidirectional registered I/O implementation, the output register should be in the IOE and the data input and output enable registers should be LE registers placed adjacent to the bidirectional pin. Figure 15 shows the bidirectional I/O registers.

On all ACEX 1K devices, the input path from the I/O pad to the FastTrack Interconnect has a programmable delay element that can be used to guarantee a zero hold time. Depending on the placement of the IOE relative to what it is driving, the designer may choose to turn on the programmable delay to ensure a zero hold time or turn it off to minimize setup time. This feature is used to reduce setup time for complex pin-to-register paths (e.g., PCI designs).

Each IOE selects the clock, clear, clock enable, and output enable controls from a network of I/O control signals called the peripheral control bus. The peripheral control bus uses high-speed drivers to minimize signal skew across devices and provides up to 12 peripheral control signals that can be allocated as follows:

- Up to eight output enable signals
- Up to six clock enable signals
- Up to two clock signals
- Up to two clear signals

If more than six clock-enable or eight output-enable signals are required, each IOE on the device can be controlled by clock enable and output enable signals driven by specific LEs. In addition to the two clock signals available on the peripheral control bus, each IOE can use one of two dedicated clock pins. Each peripheral control signal can be driven by any of the dedicated input pins or the first LE of each LAB in a particular row. In addition, a LE in a different row can drive a column interconnect, which causes a row interconnect to drive the peripheral control signal. The chip-wide reset signal resets all IOE registers, overriding any other control signals.

When a dedicated clock pin drives IOE registers, it can be inverted for all IOEs in the device. All IOEs must use the same sense of the clock. For example, if any IOE uses the inverted clock, all IOEs must use the inverted clock, and no IOE can use the non-inverted clock. However, LEs can still use the true or complement of the clock on an LAB-by-LAB basis.

The incoming signal may be inverted at the dedicated clock pin and will drive all IOEs. For the true and complement of a clock to be used to drive IOEs, drive it into both global clock pins. One global clock pin will supply the true, and the other will supply the complement.

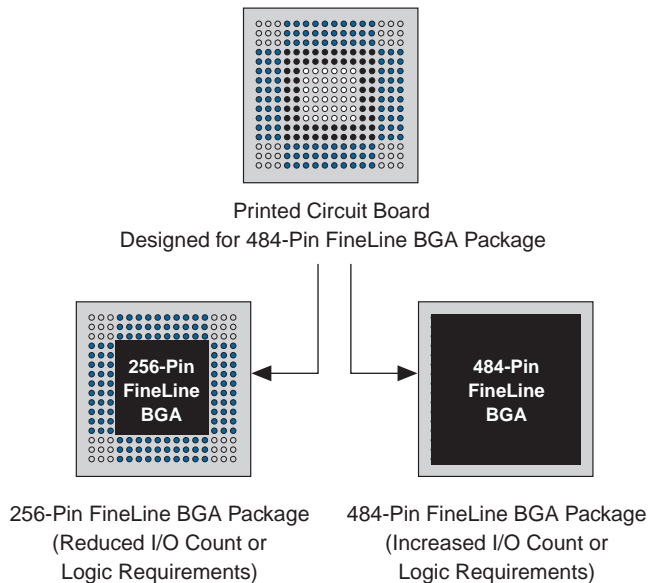
When the true and complement of a dedicated input drives IOE clocks, two signals on the peripheral control bus are consumed, one for each sense of the clock.

SameFrame Pin-Outs

ACEX 1K devices support the SameFrame pin-out feature for FineLine BGA packages. The SameFrame pin-out feature is the arrangement of balls on FineLine BGA packages such that the lower-ball-count packages form a subset of the higher-ball-count packages. SameFrame pin-outs provide the flexibility to migrate not only from device to device within the same package, but also from one package to another. A given printed circuit board (PCB) layout can support multiple device density/package combinations. For example, a single board layout can support a range of devices from an EP1K10 device in a 256-pin FineLine BGA package to an EP1K100 device in a 484-pin FineLine BGA package.

The Altera software provides support to design PCBs with SameFrame pin-out devices. Devices can be defined for present and future use. The Altera software generates pin-outs describing how to lay out a board that takes advantage of this migration. [Figure 18](#) shows an example of SameFrame pin-out.

Figure 18. SameFrame Pin-Out Example



[Table 10](#) shows the ACEX 1K device/package combinations that support SameFrame pin-outs for ACEX 1K devices. All FineLine BGA packages support SameFrame pin-outs, providing the flexibility to migrate not only from device to device within the same package, but also from one package to another. The I/O count will vary from device to device.

IEEE Std. 1149.1 (JTAG) Boundary-Scan Support

All ACEX 1K devices provide JTAG BST circuitry that complies with the IEEE Std. 1149.1-1990 specification. ACEX 1K devices can also be configured using the JTAG pins through the ByteBlasterMV or BitBlaster download cable, or via hardware that uses the Jam™ Standard Test and Programming Language (STAPL), JEDEC standard JESD-71. JTAG boundary-scan testing can be performed before or after configuration, but not during configuration. ACEX 1K devices support the JTAG instructions shown in [Table 14](#).

Table 14. ACEX 1K JTAG Instructions

JTAG Instruction	Description
SAMPLE/PRELOAD	Allows a snapshot of signals at the device pins to be captured and examined during normal device operation and permits an initial data pattern to be output at the device pins.
EXTEST	Allows the external circuitry and board-level interconnections to be tested by forcing a test pattern at the output pins and capturing test results at the input pins.
BYPASS	Places the 1-bit bypass register between the TDI and TDO pins, allowing the BST data to pass synchronously through a selected device to adjacent devices during normal operation.
USERCODE	Selects the user electronic signature (USERCODE) register and places it between the TDI and TDO pins, allowing the USERCODE to be serially shifted out of TDO.
IDCODE	Selects the IDCODE register and places it between TDI and TDO, allowing the IDCODE to be serially shifted out of TDO.
ICR Instructions	These instructions are used when configuring an ACEX 1K device via JTAG ports using a MasterBlaster, ByteBlasterMV, or BitBlaster download cable, or a Jam File (.jam) or Jam Byte-Code File (.jbc) via an embedded processor.

The instruction register length of ACEX 1K devices is 10 bits. The USERCODE register length in ACEX 1K devices is 32 bits; 7 bits are determined by the user, and 25 bits are pre-determined. [Tables 15 and 16](#) show the boundary-scan register length and device IDCODE information for ACEX 1K devices.

Table 15. ACEX 1K Boundary-Scan Register Length

Device	Boundary-Scan Register Length
EP1K10	438
EP1K30	690
EP1K50	798
EP1K100	1,050

Figure 20. ACEX 1K JTAG Waveforms

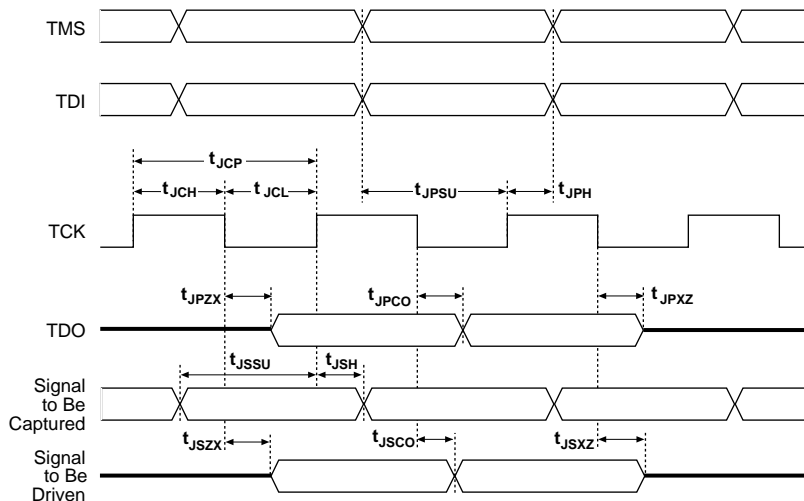
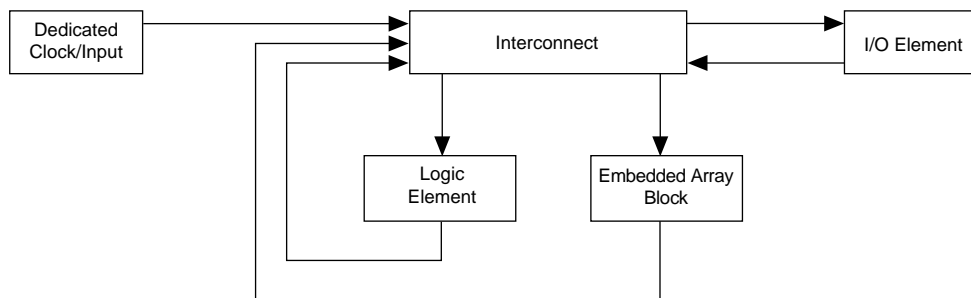


Table 17 shows the timing parameters and values for ACEX 1K devices.

Table 17. ACEX 1K JTAG Timing Parameters & Values				
Symbol	Parameter	Min	Max	Unit
t_{JCP}	TCK clock period	100		ns
t_{JCH}	TCK clock high time	50		ns
t_{JCL}	TCK clock low time	50		ns
t_{JPSU}	JTAG port setup time	20		ns
t_{JPH}	JTAG port hold time	45		ns
t_{JPCO}	JTAG port clock to output		25	ns
t_{JPZX}	JTAG port high impedance to valid output		25	ns
t_{JPXZ}	JTAG port valid output to high impedance		25	ns
t_{JSSU}	Capture register setup time	20		ns
t_{JSH}	Capture register hold time	45		ns
t_{JSCO}	Update register clock to output		35	ns
t_{JSZX}	Update register high impedance to valid output		35	ns
t_{JSXZ}	Update register valid output to high impedance		35	ns

Figure 24 shows the overall timing model, which maps the possible paths to and from the various elements of the ACEX 1K device.

Figure 24. ACEX 1K Device Timing Model



Figures 25 through 28 show the delays that correspond to various paths and functions within the LE, IOE, EAB, and bidirectional timing models.

Figure 25. ACEX 1K Device LE Timing Model

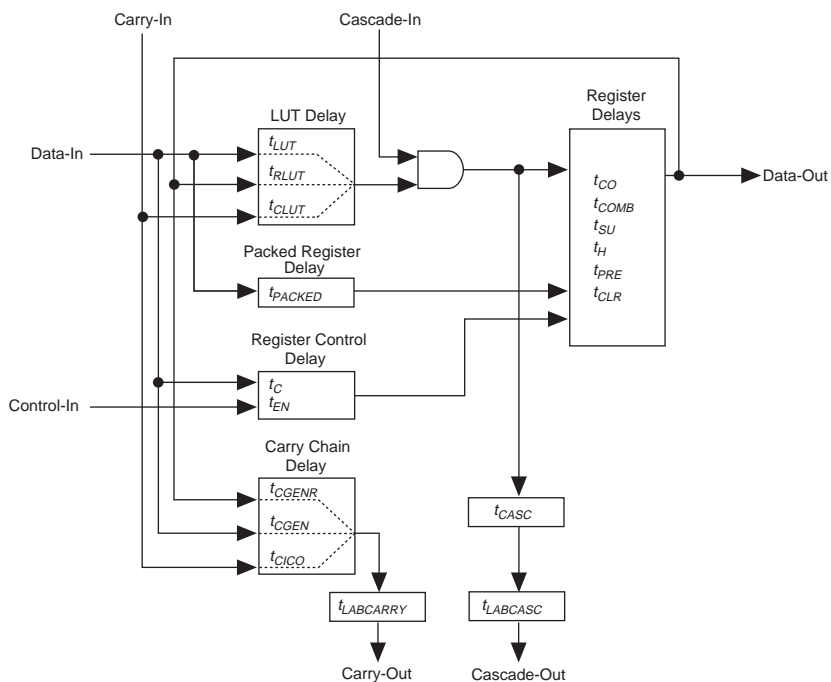


Table 26. Interconnect Timing Microparameters *Note (1)*

Symbol	Parameter	Conditions
$t_{DIN2IOE}$	Delay from dedicated input pin to IOE control input	(7)
t_{DIN2LE}	Delay from dedicated input pin to LE or EAB control input	(7)
$t_{DIN2DATA}$	Delay from dedicated input or clock to LE or EAB data	(7)
$t_{DCLK2IOE}$	Delay from dedicated clock pin to IOE clock	(7)
$t_{DCLK2LE}$	Delay from dedicated clock pin to LE or EAB clock	(7)
$t_{SAMELAB}$	Routing delay for an LE driving another LE in the same LAB	(7)
$t_{SAMEROW}$	Routing delay for a row IOE, LE, or EAB driving a row IOE, LE, or EAB in the same row	(7)
$t_{SAMECOLUMN}$	Routing delay for an LE driving an IOE in the same column	(7)
$t_{DIFFROW}$	Routing delay for a column IOE, LE, or EAB driving an LE or EAB in a different row	(7)
$t_{TROWROWS}$	Routing delay for a row IOE or EAB driving an LE or EAB in a different row	(7)
$t_{LEPERIPH}$	Routing delay for an LE driving a control signal of an IOE via the peripheral control bus	(7)
$t_{LABCARRY}$	Routing delay for the carry-out signal of an LE driving the carry-in signal of a different LE in a different LAB	
$t_{LABCASC}$	Routing delay for the cascade-out signal of an LE driving the cascade-in signal of a different LE in a different LAB	

Notes to tables:

- (1) Microparameters are timing delays contributed by individual architectural elements. These parameters cannot be measured explicitly.
- (2) Operating conditions: $V_{CCIO} = 3.3 \text{ V} \pm 10\%$ for commercial or industrial and extended use in ACEX 1K devices
- (3) Operating conditions: $V_{CCIO} = 2.5 \text{ V} \pm 5\%$ for commercial or industrial and extended use in ACEX 1K devices.
- (4) Operating conditions: $V_{CCIO} = 2.5 \text{ V}$ or 3.3 V .
- (5) Because the RAM in the EAB is self-timed, this parameter can be ignored when the \overline{WE} signal is registered.
- (6) EAB macroparameters are internal parameters that can simplify predicting the behavior of an EAB at its boundary; these parameters are calculated by summing selected microparameters.
- (7) These parameters are worst-case values for typical applications. Post-compilation timing simulation and timing analysis are required to determine actual worst-case performance.

Tables 27 through 29 describe the ACEX 1K external timing parameters and their symbols.

Table 27. External Reference Timing Parameters *Note (1)*

Symbol	Parameter	Conditions
t_{DRR}	Register-to-register delay via four LEs, three row interconnects, and four local interconnects	(2)

Table 28. External Timing Parameters

Symbol	Parameter	Conditions
t_{INSU}	Setup time with global clock at IOE register	(3)
t_{INH}	Hold time with global clock at IOE register	(3)
t_{OUTCO}	Clock-to-output delay with global clock at IOE register	(3)
t_{PCISU}	Setup time with global clock for registers used in PCI designs	(3), (4)
t_{PCIH}	Hold time with global clock for registers used in PCI designs	(3), (4)
t_{PCICO}	Clock-to-output delay with global clock for registers used in PCI designs	(3), (4)

Table 29. External Bidirectional Timing Parameters *Note (3)*

Symbol	Parameter	Conditions
$t_{\text{INSUBIDIR}}$	Setup time for bidirectional pins with global clock at same-row or same-column LE register	
t_{INHBIDIR}	Hold time for bidirectional pins with global clock at same-row or same-column LE register	
$t_{\text{OUTCOBIDIR}}$	Clock-to-output delay for bidirectional pins with global clock at IOE register	CI = 35 pF
t_{XZBIDIR}	Synchronous IOE output buffer disable delay	CI = 35 pF
t_{ZXBIDIR}	Synchronous IOE output buffer enable delay, slow slew rate = off	CI = 35 pF

Notes to tables:

- (1) External reference timing parameters are factory-tested, worst-case values specified by Altera. A representative subset of signal paths is tested to approximate typical device applications.
- (2) Contact Altera Applications for test circuit specifications and test conditions.
- (3) These timing parameters are sample-tested only.
- (4) This parameter is measured with the measurement and test conditions, including load, specified in the *PCI Local Bus Specification, Revision 2.2*.

Table 32. EP1K10 Device EAB Internal Microparameters *Note (1)*

Symbol	Speed Grade						Unit
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
$t_{EABDATA1}$		1.8		1.9		1.9	ns
$t_{EABDATA2}$		0.6		0.7		0.7	ns
t_{EABWE1}		1.2		1.2		1.2	ns
t_{EABWE2}		0.4		0.4		0.4	ns
t_{EABRE1}		0.9		0.9		0.9	ns
t_{EABRE2}		0.4		0.4		0.4	ns
t_{EABCLK}		0.0		0.0		0.0	ns
t_{EABCO}		0.3		0.3		0.3	ns
$t_{EABYPASS}$		0.5		0.6		0.6	ns
t_{EABSU}	1.0		1.0		1.0		ns
t_{EABH}	0.5		0.4		0.4		ns
t_{EABCLR}	0.3		0.3		0.3		ns
t_{AA}		3.4		3.6		3.6	ns
t_{WP}	2.7		2.8		2.8		ns
t_{RP}	1.0		1.0		1.0		ns
t_{WDSU}	1.0		1.0		1.0		ns
t_{WDH}	0.1		0.1		0.1		ns
t_{WASU}	1.8		1.9		1.9		ns
t_{WAH}	1.9		2.0		2.0		ns
t_{RASU}	3.1		3.5		3.5		ns
t_{RAH}	0.2		0.2		0.2		ns
t_{WO}		2.7		2.8		2.8	ns
t_{DD}		2.7		2.8		2.8	ns
t_{EABOUT}		0.5		0.6		0.6	ns
t_{EABCH}	1.5		2.0		2.0		ns
t_{EABCL}	2.7		2.8		2.8		ns

Table 33. EP1K10 Device EAB Internal Timing Macroparameters *Note (1)*

Symbol	Speed Grade						Unit
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
t_{EABAA}		6.7		7.3		7.3	ns
$t_{EABRCCOMB}$	6.7		7.3		7.3		ns
$t_{EABRCREG}$	4.7		4.9		4.9		ns
t_{EABWP}	2.7		2.8		2.8		ns
$t_{EABWCCOMB}$	6.4		6.7		6.7		ns
$t_{EABWCREG}$	7.4		7.6		7.6		ns
t_{EABDD}		6.0		6.5		6.5	ns
$t_{EABDATA CO}$		0.8		0.9		0.9	ns
$t_{EABDATASU}$	1.6		1.7		1.7		ns
$t_{EABDATAH}$	0.0		0.0		0.0		ns
$t_{EABWESU}$	1.4		1.4		1.4		ns
t_{EABWEH}	0.1		0.0		0.0		ns
$t_{EABWDSU}$	1.6		1.7		1.7		ns
t_{EABWDH}	0.0		0.0		0.0		ns
$t_{EABWASU}$	3.1		3.4		3.4		ns
t_{EABWAH}	0.6		0.5		0.5		ns
t_{EABWO}		5.4		5.8		5.8	ns

Table 48. EP1K50 Device Interconnect Timing Microparameters *Note (1)*

Symbol	Speed Grade						Unit
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
$t_{DIN2IOE}$		3.1		3.7		4.6	ns
t_{DIN2LE}		1.7		2.1		2.7	ns
$t_{DIN2DATA}$		2.7		3.1		5.1	ns
$t_{DCLK2IOE}$		1.6		1.9		2.6	ns
$t_{DCLK2LE}$		1.7		2.1		2.7	ns
$t_{SAMELAB}$		0.1		0.1		0.2	ns
$t_{SAMEROW}$		1.5		1.7		2.4	ns
$t_{SAMECOLUMN}$		1.0		1.3		2.1	ns
$t_{DIFFROW}$		2.5		3.0		4.5	ns
$t_{TROWROWS}$		4.0		4.7		6.9	ns
$t_{LEPERIPH}$		2.6		2.9		3.4	ns
$t_{LABCARRY}$		0.1		0.2		0.2	ns
$t_{LABCASC}$		0.8		1.0		1.3	ns

Table 49. EP1K50 External Timing Parameters *Note (1)*

Symbol	Speed Grade						Unit
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
t _{DDR}		8.0		9.5		12.5	ns
t _{INSU} (2)	2.4		2.9		3.9		ns
t _{INH} (2)	0.0		0.0		0.0		ns
t _{OUTCO} (2)	2.0	4.3	2.0	5.2	2.0	7.3	ns
t _{INSU} (3)	2.4		2.9		–		ns
t _{INH} (3)	0.0		0.0		–		ns
t _{OUTCO} (3)	0.5	3.3	0.5	4.1	–	–	ns
t _{PCISU}	2.4		2.9		–		ns
t _{PCIH}	0.0		0.0		–		ns
t _{PCICO}	2.0	6.0	2.0	7.7	–	–	ns

Table 54. EP1K100 Device EAB Internal Timing Macroparameters *Note (1)*

Symbol	Speed Grade						Unit
	-1		-2		-3		
	Min	Max	Min	Max	Min	Max	
t_{EABAA}		5.9		7.6		9.9	ns
$t_{EABRCOMB}$	5.9		7.6		9.9		ns
$t_{EABRCREG}$	5.1		6.5		8.5		ns
t_{EABWP}	2.7		3.5		4.7		ns
$t_{EABWCOMB}$	5.9		7.7		10.3		ns
$t_{EABWCREG}$	5.4		7.0		9.4		ns
t_{EABDD}		3.4		4.5		5.9	ns
$t_{EABDATA CO}$		0.5		0.7		0.8	ns
$t_{EABDATASU}$	0.8		1.0		1.4		ns
$t_{EABDATAH}$	0.1		0.1		0.2		ns
$t_{EABWESU}$	1.1		1.4		1.9		ns
t_{EABWEH}	0.0		0.0		0.0		ns
$t_{EABWDSU}$	1.0		1.3		1.7		ns
t_{EABWDH}	0.2		0.2		0.3		ns
$t_{EABWASU}$	4.1		5.2		6.8		ns
t_{EABWAH}	0.0		0.0		0.0		ns
t_{EABWO}		3.4		4.5		5.9	ns

Revision History

The information contained in the *ACEX 1K Programmable Logic Device Family Data Sheet* version 3.4 supersedes information published in previous versions.

The following changes were made to the *ACEX 1K Programmable Logic Device Family Data Sheet* version 3.4: added extended temperature support.