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What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	C251
Core Size	8/16-Bit
Speed	24MHz
Connectivity	EBI/EMI, I ² C, Microwire, SPI, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	32
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Through Hole
Package / Case	40-DIP (0.600", 15.24mm)
Supplier Device Package	40-PDIL
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/tsc87251g2d-24ia

Figure 3. TSC80251G2D 44-pin VQFP Package

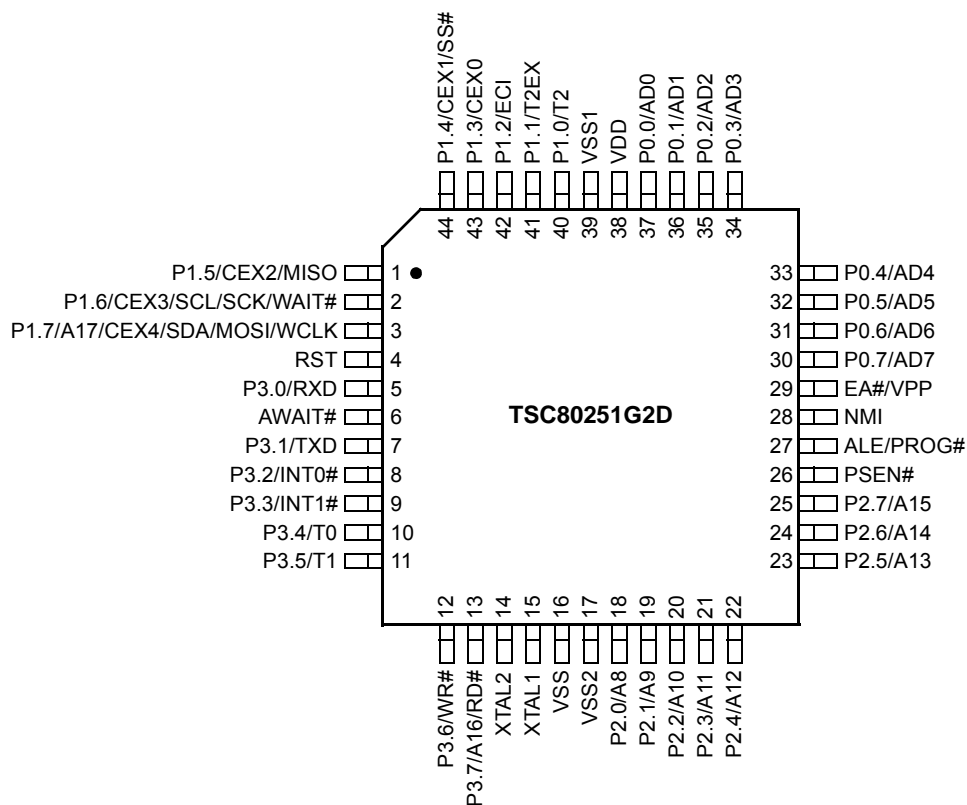


Table 2. Product Name Signal Description (Continued)

Signal Name	Type	Description	Alternate Function
NMI	I	Non Maskable Interrupt Holding this pin high for 24 oscillator periods triggers an interrupt. When using the Product Name as a pin-for-pin replacement for a 8xC51 product, NMI can be unconnected without loss of compatibility or power consumption increase (on-chip pull-down). Not available on DIP package.	—
P0.0:7	I/O	Port 0 P0 is an 8-bit open-drain bidirectional I/O port. Port 0 pins that have 1s written to them float and can be used as high impedance inputs. To avoid any parasitic current consumption, Floating P0 inputs must be polarized to V_{DD} or V_{SS} .	AD7:0
P1.0:7	I/O	Port 1 P1 is an 8-bit bidirectional I/O port with internal pull-ups. P1 provides interrupt capability for a keyboard interface.	—
P2.0:7	I/O	Port 2 P2 is an 8-bit bidirectional I/O port with internal pull-ups.	A15:8
P3.0:7	I/O	Port 3 P3 is an 8-bit bidirectional I/O port with internal pull-ups.	—
PROG#	I	Programming Pulse input The programming pulse is applied to this input for programming the on-chip EPROM/OTPROM.	—
PSEN#	O	Program Store Enable/Read signal output PSEN# is asserted for a memory address range that depends on bits RD0 and RD1 in UCONFIG0 byte (see).	—
RD#	O	Read or 17th Address Bit (A16) Read signal output to external data memory depending on the values of bits RD0 and RD1 in UCONFIG0 byte (see Table 13, Page 20).	P3.7
RST	I	Reset input to the chip Holding this pin high for 64 oscillator periods while the oscillator is running resets the device. The Port pins are driven to their reset conditions when a voltage greater than V_{IH1} is applied, whether or not the oscillator is running. This pin has an internal pull-down resistor which allows the device to be reset by connecting a capacitor between this pin and VDD. Asserting RST when the chip is in Idle mode or Power-Down mode returns the chip to normal operation.	—
RXD	I/O	Receive Serial Data RXD sends and receives data in serial I/O mode 0 and receives data in serial I/O modes 1, 2 and 3.	P3.0
SCL	I/O	TWI Serial Clock When TWI controller is in master mode, SCL outputs the serial clock to slave peripherals. When TWI controller is in slave mode, SCL receives clock from the master controller.	P1.6
SCK	I/O	SPI Serial Clock When SPI is in master mode, SCK outputs clock to the slave peripheral. When SPI is in slave mode, SCK receives clock from the master controller.	P1.6
SDA	I/O	TWI Serial Data SDA is the bidirectional TWI data line.	P1.7
SS#	I	SPI Slave Select Input When in Slave mode, SS# enables the slave mode.	P1.4

Table 2. Product Name Signal Description (Continued)

Signal Name	Type	Description	Alternate Function
T1:0	I/O	Timer 1:0 External Clock Inputs When timer 1:0 operates as a counter, a falling edge on the T1:0 pin increments the count.	—
T2	I/O	Timer 2 Clock Input/Output For the timer 2 capture mode, T2 is the external clock input. For the Timer 2 clock-out mode, T2 is the clock output.	P1.0
T2EX	I	Timer 2 External Input In timer 2 capture mode, a falling edge initiates a capture of the timer 2 registers. In auto-reload mode, a falling edge causes the timer 2 register to be reloaded. In the up-down counter mode, this signal determines the count direction: 1 = up, 0 = down.	P1.1
TXD	O	Transmit Serial Data TXD outputs the shift clock in serial I/O mode 0 and transmits data in serial I/O modes 1, 2 and 3.	P3.1
VDD	PWR	Digital Supply Voltage Connect this pin to +5V or +3V supply voltage.	—
VPP	I	Programming Supply Voltage The programming supply voltage is applied to this input for programming the on-chip EPROM/OTPROM.	—
VSS	GND	Circuit Ground Connect this pin to ground.	—
VSS1	GND	Secondary Ground 1 This ground is provided to reduce ground bounce and improve power supply bypassing. Connection of this pin to ground is recommended. However, when using the TSC80251G2D as a pin-for-pin replacement for a 8xC51 product, VSS1 can be unconnected without loss of compatibility. Not available on DIP package.	—
VSS2	GND	Secondary Ground 2 This ground is provided to reduce ground bounce and improve power supply bypassing. Connection of this pin to ground is recommended. However, when using the TSC80251G2D as a pin-for-pin replacement for a 8xC51 product, VSS2 can be unconnected without loss of compatibility. Not available on DIP package.	—
WAIT#	I	Real-time Synchronous Wait States Input The real-time WAIT# input is enabled by setting RTWE bit in WCON (S:A7h). During bus cycles, the external memory system can signal 'system ready' to the microcontroller in real time by controlling the WAIT# input signal.	P1.6
WCLK	O	Wait Clock Output The real-time WCLK output is enabled by setting RTWCE bit in WCON (S:A7h). When enabled, the WCLK output produces a square wave signal with a period of one half the oscillator frequency.	P1.7
WR#	O	Write Write signal output to external memory.	P3.6
XTAL1	I	Input to the on-chip inverting oscillator amplifier To use the internal oscillator, a crystal/resonator circuit is connected to this pin. If an external oscillator is used, its output is connected to this pin. XTAL1 is the clock source for internal timing.	—

Address Spaces

The TSC80251G2D derivatives implement four different address spaces:

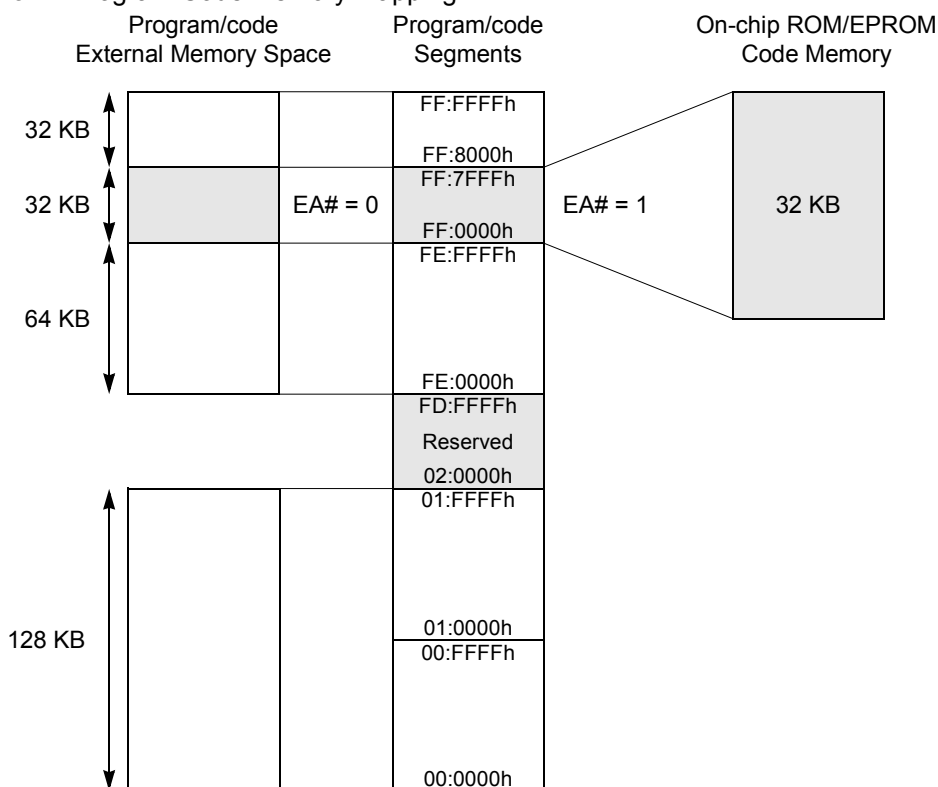
- On-chip ROM program/code memory (not present in ROMless devices)
- On-chip RAM data memory
- Special Function Registers (SFRs)
- Configuration array

Program/Code Memory

The TSC83251G2D and TSC87251G2D implement 32 KB of on-chip program/code memory. Figure 4 shows the split of the internal and external program/code memory spaces. If EA# is tied to a high level, the 32-Kbyte on-chip program memory is mapped in the lower part of segment FF: where the C251 core jumps after reset. The rest of the program/code memory space is mapped to the external memory. If EA# is tied to a low level, the internal program/code memory is not used and all the accesses are directed to the external memory.

The TSC83251G2D products provide the internal program/code memory in a masked ROM memory while the TSC87251G2D products provide it in an EPROM memory. For the TSC80251G2D products, there is no internal program/code memory and EA# must be tied to a low level.

Figure 4. Program/Code Memory Mapping



Note: Special care should be taken when the Program Counter (PC) increments: If the program executes exclusively from on-chip code memory (not from external memory), beware of executing code from the upper eight bytes of the on-chip ROM (FF:7FF8h-FF:7FFFh). Because of its pipeline capability, the TSC80251G2D derivative may attempt to prefetch code from external memory (at an address above FF:7FFFh) and thereby disrupt I/O Ports 0 and 2. Fetching code constants from these 8 bytes does not affect Ports 0 and 2. When PC reaches the end of segment FF:, it loops to the reset address FF:0000h (for

Table 7. System Management SFRs

Mnemonic	Name
PCON	Power Control
POWM	Power Management

Mnemonic	Name
CKRL	Clock Reload
WCON	Synchronous Real-Time Wait State Control

Table 8. Interrupt SFRs

Mnemonic	Name
IE0	Interrupt Enable Control 0
IE1	Interrupt Enable Control 1
IPH0	Interrupt Priority Control High 0

Mnemonic	Name
IPL0	Interrupt Priority Control Low 0
IPH1	Interrupt Priority Control High 1
IPL1	Interrupt Priority Control Low 1

Table 9. Keyboard Interface SFRs

Mnemonic	Name
P1IE	Port 1 Input Interrupt Enable
P1F	Port 1 Flag

Mnemonic	Name
P1LS	Port 1 Level Selection

Configuration Bytes

The TSC80251G2D derivatives provide user design flexibility by configuring certain operating features at device reset. These features fall into the following categories:

- external memory interface (Page mode, address bits, programmed wait states and the address range for RD#, WR#, and PSEN#)
- source mode/binary mode opcodes
- selection of bytes stored on the stack by an interrupt
- mapping of the upper portion of on-chip code memory to region 00:

Two user configuration bytes UCONFIG0 (see Table 11) and UCONFIG1 (see Table 12) provide the information.

When EA# is tied to a low level, the configuration bytes are fetched from the external address space. The TSC80251G2D derivatives reserve the top eight bytes of the memory address space (FF:FFF8h-FF:FFFFh) for an external 8-byte configuration array. Only two bytes are actually used: UCONFIG0 at FF:FFF8h and UCONFIG1 at FF:FFF9h.

For the mask ROM devices, configuration information is stored in on-chip memory (see ROM Verifying). When EA# is tied to a high level, the configuration information is retrieved from the on-chip memory instead of the external address space and there is no restriction in the usage of the external memory.

Table 22. Summary of Compare Instructions

CompareCMP <dest>, <src>dest opnd - src opnd						
Mnemonic	<dest>, <src> ⁽²⁾	Comments	Binary Mode		Source Mode	
			Bytes	States	Bytes	States
CMP	Rmd, Rms	Register with register	3	2	2	1
	WRjd, WRjs	Word register with word register	3	3	2	2
	DRkd, DRks	Dword register with dword register	3	5	2	4
	Rm, #data	Register with immediate data	4	3	3	2
	WRj, #data16	Word register with immediate 16-bit data	5	4	4	3
	DRk, #0data16	Dword register with zero-extended 16-bit immediate data	5	6	4	5
	DRk, #1data16	Dword register with one-extended 16-bit immediate data	5	6	4	5
	Rm, dir8	Direct address (on-chip RAM or SFR) with byte register	4	3 ⁽¹⁾	3	2 ⁽¹⁾
	WRj, dir8	Direct address (on-chip RAM or SFR) with word register	4	4	3	3
	Rm, dir16	Direct address (64K) with byte register	5	3 ⁽²⁾	4	2 ⁽²⁾
	WRj, dir16	Direct address (64K) with word register	5	4 ⁽³⁾	4	3 ⁽³⁾
	Rm, at WRj	Indirect address (64K) with byte register	4	3 ⁽²⁾	3	2 ⁽²⁾
	Rm, at DRk	Indirect address (16M) with byte register	4	4 ⁽²⁾	3	3 ⁽²⁾

- Notes:
1. If this instruction addresses an I/O Port (Px, x = 0-3), add 1 to the number of states. Add 2 if it addresses a Peripheral SFR.
 2. If this instruction addresses external memory location, add N+2 to the number of states (N: number of wait states).
 3. If this instruction addresses external memory location, add 2(N+2) to the number of states (N: number of wait states).

Table 29. Summary of Conditional Jump Instructions (1/2)

Jump conditional on statusJcc rel(PC) ← (PC) + size (instr); IF [cc] THEN (PC) ← (PC) + rel						
Mnemonic	<dest>, <src> ⁽¹⁾	Comments	Binary Mode		Source Mode	
			Bytes	States	Bytes	States
JC	rel	Jump if carry	2	1/4 ⁽³⁾	2	1/4 ⁽³⁾
JNC	rel	Jump if not carry	2	1/4 ⁽³⁾	2	1/4 ⁽³⁾
JE	rel	Jump if equal	3	2/5 ⁽³⁾	2	1/4 ⁽³⁾
JNE	rel	Jump if not equal	3	2/5 ⁽³⁾	2	1/4 ⁽³⁾
JG	rel	Jump if greater than	3	2/5 ⁽³⁾	2	1/4 ⁽³⁾
JLE	rel	Jump if less than, or equal	3	2/5 ⁽³⁾	2	1/4 ⁽³⁾
JSL	rel	Jump if less than (signed)	3	2/5 ⁽³⁾	2	1/4 ⁽³⁾
JSLE	rel	Jump if less than, or equal (signed)	3	2/5 ⁽³⁾	2	1/4 ⁽³⁾
JSG	rel	Jump if greater than (signed)	3	2/5 ⁽³⁾	2	1/4 ⁽³⁾
JSGE	rel	Jump if greater than or equal (signed)	3	2/5 ⁽³⁾	2	1/4 ⁽³⁾

- Notes:
1. A shaded cell denotes an instruction in the C51 Architecture.
 2. States are given as jump not-taken/taken.
 3. In internal execution only, add 1 to the number of states of the 'jump taken' if the destination address is internal and odd.

Lock Bit System

The TSC87251G2D products implement 3 levels of security for User's program as described in Table 33. The TSC83251G2D products implement only the first level of security.

Level 0 is the level of an erased part and does not enable any security features.

Level 1 locks the programming of the User's internal Code Memory, the Configuration Bytes and the Encryption Array.

Level 2 locks the verifying of the User's internal Code Memory. It is always possible to verify the Configuration Bytes and the Lock Bits. It is not possible to verify the Encryption Array.

Level 3 locks the external execution.

Table 33. Lock Bits Programming

Level	Lock bits LB[2:0]	Internal Execution	External Execution	Verification	Programming	External PROM read (MOVC)
0	000	Enable	Enable	Enable ⁽¹⁾	Enable	Enable ⁽²⁾
1	001	Enable	Enable	Enable ⁽¹⁾	Disable	Disable
2	01x ⁽³⁾	Enable	Enable	Disable	Disable	Disable
3	1xx ⁽³⁾	Enable	Disable	Disable	Disable	Disable

Notes: 1. Returns encrypted data if Encryption Array is programmed.
 2. Returns non encrypted data.
 3. x means don't care. Level 2 always enables level 1, and level 3 always enables levels 1 and 2.

The security level may be verified according to Table 34.

Table 34. Lock Bits Verifying

Level	Lock bits Data ⁽¹⁾
0	xxxxx000
1	xxxxx001
2	xxxxx01x
3	xxxxx1xx

Note: 1. x means don't care.

Encryption Array

The TSC83251G2D and TSC87251G2D products include a 128-byte Encryption Array located in non-volatile memory outside the memory address space. During verification of the on-chip code memory, the seven low-order address bits also address the Encryption Array. As the byte of the code memory is read, it is exclusive-NOR'ed (XNOR) with the key byte from the Encryption Array. If the Encryption Array is not programmed (still all 1s), the user program code is placed on the data bus in its original, unencrypted form. If the Encryption Array is programmed with key bytes, the user program code is encrypted and cannot be used without knowledge of the key byte sequence.

- PSEN# and the other control signals have to be released to complete a sequence of programming operations or a sequence of programming and verifying operations.

Figure 6. Setup for Programming

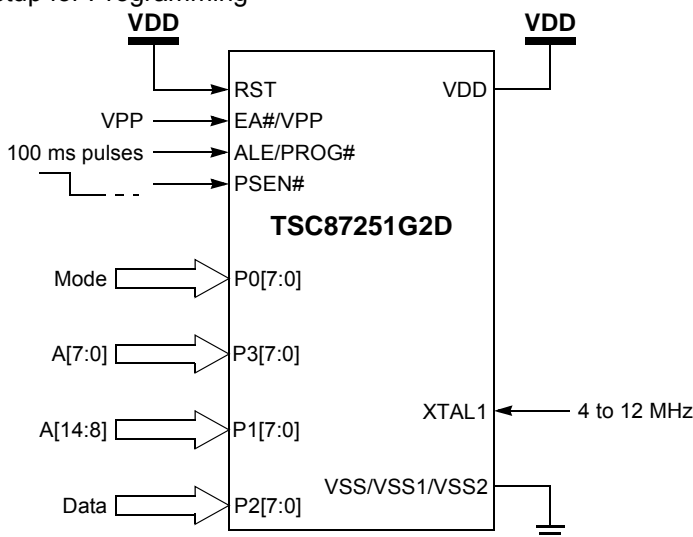


Table 36. Programming Modes

ROM Area ⁽¹⁾	RST	EA#/VPP	PSEN #	ALE/PROG# ⁽²⁾	P0	P2	P1(MSB) P3(LSB)
On-chip Code Memory	1	V _{PP}	0	1 Pulse	68h	Data	16-bit Address 0000h-7FFFh (32 kilobytes)
Configuration Bytes	1	V _{PP}	0	1 Pulse	69h	Data	CONFIG0: FFF8h CONFIG1: FFF9h
Lock Bits	1	V _{PP}	0	1 Pulse	6Bh	X	LB0: 0001h LB1: 0002h LB2: 0003h
Encryption Array	1	V _{PP}	0	1 Pulse	6Ch	Data	0000h-007Fh

Notes: 1. Signature Bytes are not user-programmable.
2. The ALE/PROG# pulse waveform is shown in Figure 23 page 59.

Verify Algorithm

Figure 7 shows the hardware setup needed to verify the TSC87251G2D EPROM/OTPROM or TSC83251G2D ROM areas:

- The chip has to be put under reset and maintained in this state until the completion of the verifying sequence.
- PSEN# and the other control signals (ALE and Port 0) have to be set to a high level.
- Then PSEN# has to be forced to a low level after two clock cycles or more and it has to be maintained in this state until the completion of the verifying sequence (see below).
- The voltage on the EA# pin must be set to V_{DD} and ALE must be set to a high level.
- The Verifying Mode is selected according to the code applied on Port 0. It has to be applied until the completion of this verifying operation.
- The verifying address is applied on Ports 1 and 3 which are respectively the MSB and the LSB of the address.

Table 40. Bus Cycles AC Timings; $V_{DD} = 2.7$ to 5.5 V, $T_A = -40$ to 85°C

Symbol	Parameter	12 MHz		16 MHz		Unit
		Min	Max	Min	Max	
T_{OSC}	$1/F_{OSC}$	83		62		ns
T_{LHLL}	ALE Pulse Width	72		52		ns ⁽²⁾
T_{AVLL}	Address Valid to ALE Low	71		51		ns ⁽²⁾
T_{LLAX}	Address hold after ALE Low	14		6		ns
$T_{RLRH}^{(1)}$	RD#/PSEN# Pulse Width	163		121		ns ⁽³⁾
T_{WLWH}	WR# Pulse Width	165		124		ns ⁽³⁾
$T_{LLRL}^{(1)}$	ALE Low to RD#/PSEN# Low	17		11		ns
T_{LHAX}	ALE High to Address Hold	90		57		ns ⁽²⁾
$T_{RLDV}^{(1)}$	RD#/PSEN# Low to Valid Data		133		92	ns ⁽³⁾
$T_{RHDV}^{(1)}$	Data Hold After RD#/PSEN# High	0		0		ns
$T_{RHAX}^{(1)}$	Address Hold After RD#/PSEN# High	0		0		ns
$T_{RLAZ}^{(1)}$	RD#/PSEN# Low to Address Float		0		0	ns
T_{RHDZ1}	Instruction Float After RD#/PSEN# High		59		48	ns
T_{RHDZ2}	Data Float After RD#/PSEN# High		225		175	ns
T_{RHLH1}	RD#/PSEN# high to ALE High (Instruction)	60		47		ns
T_{RHLH2}	RD#/PSEN# high to ALE High (Data)	226		172		ns
T_{WHLH}	WR# High to ALE High	226		172		ns
T_{AVDV1}	Address (P0) Valid to Valid Data In		289		160	ns ⁽²⁾⁽³⁾
T_{AVDV2}	Address (P2) Valid to Valid Data In		296		211	ns ⁽²⁾⁽³⁾
T_{AVDV3}	Address (P0) Valid to Valid Instruction In		144		98	ns ⁽³⁾
T_{AXDX}	Data Hold after Address Hold	0		0		ns
$T_{AVRL}^{(1)}$	Address Valid to RD# Low	111		64		ns ⁽²⁾
T_{AVWL1}	Address (P0) Valid to WR# Low	111		64		ns ⁽²⁾
T_{AVWL2}	Address (P2) Valid to WR# Low	158		116		ns ⁽²⁾
T_{WHQX}	Data Hold after WR# High	82		66		ns
T_{QVWH}	Data Valid to WR# High	135		103		ns ⁽³⁾
T_{WHAX}	WR# High to Address Hold	168		125		ns

- Notes:
1. Specification for PSEN# are identical to those for RD#.
 2. If a wait state is added by extending ALE, add $2 \cdot T_{OSC}$.
 3. If wait states are added by extending RD#/PSEN#/WR#, add $2N \cdot T_{OSC}$ ($N = 1..3$).

AC Characteristics - Real-Time Asynchronous Wait State

Definition of Symbols

Table 43. Real-Time Asynchronous Wait Timing Symbol Definitions

Signals		Conditions	
S	PSEN#/RD#/WR#	L	Low
Y	AWAIT#	V	Valid
		X	No Longer Valid

Timings

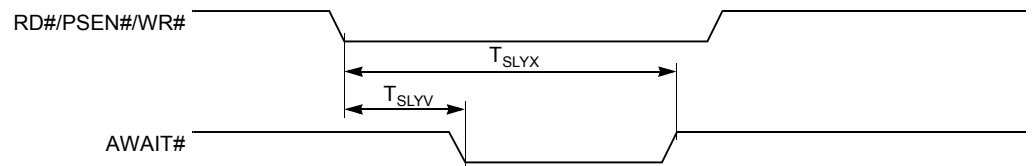
Table 44. Real-Time Asynchronous Wait AC Timings; $V_{DD} = 2.7$ to 5.5 V, $T_A = -40$ to 85°C

Symbol	Parameter	Min	Max	Unit
T_{SLYV}	PSEN#/RD#/WR# Low to Wait Set-up		$T_{OSC} - 10$	ns
T_{SLYX}	Wait Hold after PSEN#/RD#/WR# Low	$(2N-1) \cdot T_{OSC} + 10$		ns ⁽¹⁾

Note: 1. N is the number of wait states added ($N \geq 1$).

Waveforms

Figure 16. Real-time Asynchronous Wait State Timings



AC Characteristics - Serial Port in Shift Register Mode

Definition of Symbols

Table 45. Serial Port Timing Symbol Definitions

Signals		Conditions	
D	Data In	H	High
Q	Data Out	L	Low
X	Clock	V	Valid
		X	No Longer Valid

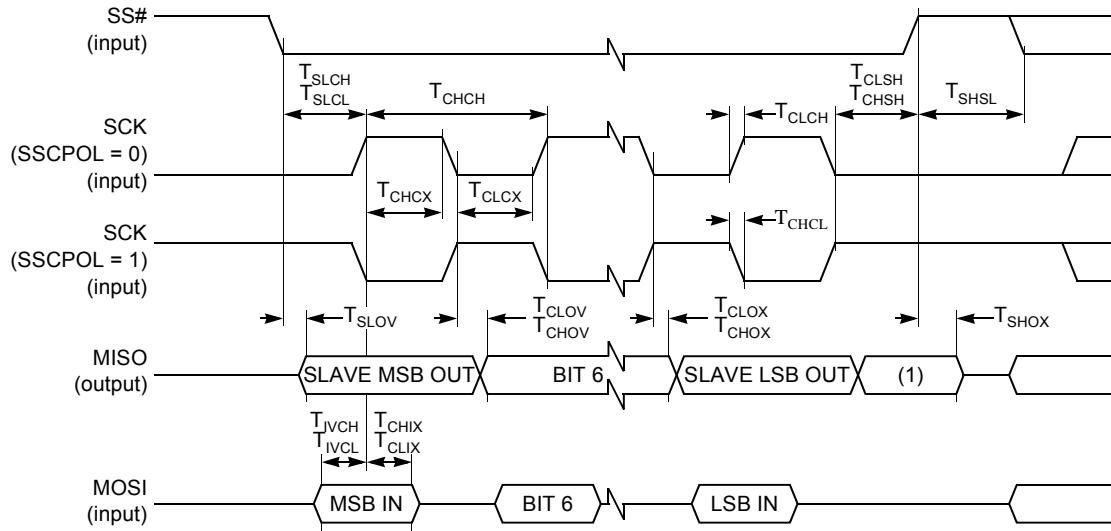
Timings

Table 49. SPI Interface AC Timing; $V_{DD} = 2.7$ to 5.5 V, $T_A = -40$ to 85°C

Symbol	Parameter	Min	Max	Unit
Slave Mode⁽¹⁾				
T_{CHCH}	Clock Period	8		T_{OSC}
T_{CHCX}	Clock High Time	3.2		T_{OSC}
T_{CLCX}	Clock Low Time	3.2		T_{OSC}
T_{SLCH}, T_{SLCL}	SS# Low to Clock edge	200		ns
T_{IVCL}, T_{IVCH}	Input Data Valid to Clock Edge	100		ns
T_{CLIX}, T_{CHIX}	Input Data Hold after Clock Edge	100		ns
T_{CLOV}, T_{CHOV}	Output Data Valid after Clock Edge		100	ns
T_{CLOX}, T_{CHOX}	Output Data Hold Time after Clock Edge	0		ns
T_{CLSH}, T_{CHSH}	SS# High after Clock Edge	0		ns
T_{IVCL}, T_{IVCH}	Input Data Valid to Clock Edge	100		ns
T_{CLIX}, T_{CHIX}	Input Data Hold after Clock Edge	100		ns
T_{SLOV}	SS# Low to Output Data Valid		130	ns
T_{SHOX}	Output Data Hold after SS# High		130	ns
T_{SHSL}	SS# High to SS# Low	(2)		
T_{ILIH}	Input Rise Time		2	μs
T_{IHIL}	Input Fall Time		2	μs
T_{OLOH}	Output Rise time		100	ns
T_{OHOL}	Output Fall Time		100	ns
Master Mode⁽³⁾				
T_{CHCH}	Clock Period	4		T_{OSC}
T_{CHCX}	Clock High Time	1.6		T_{OSC}
T_{CLCX}	Clock Low Time	1.6		T_{OSC}
T_{IVCL}, T_{IVCH}	Input Data Valid to Clock Edge	50		ns
T_{CLIX}, T_{CHIX}	Input Data Hold after Clock Edge	50		ns
T_{CLOV}, T_{CHOV}	Output Data Valid after Clock Edge		65	ns
T_{CLOX}, T_{CHOX}	Output Data Hold Time after Clock Edge	0		ns
T_{ILIH}	Input Data Rise Time		2	μs
T_{IHIL}	Input Data Fall Time		2	μs
T_{OLOH}	Output Data Rise time		50	ns
T_{OHOL}	Output Data Fall Time		50	ns

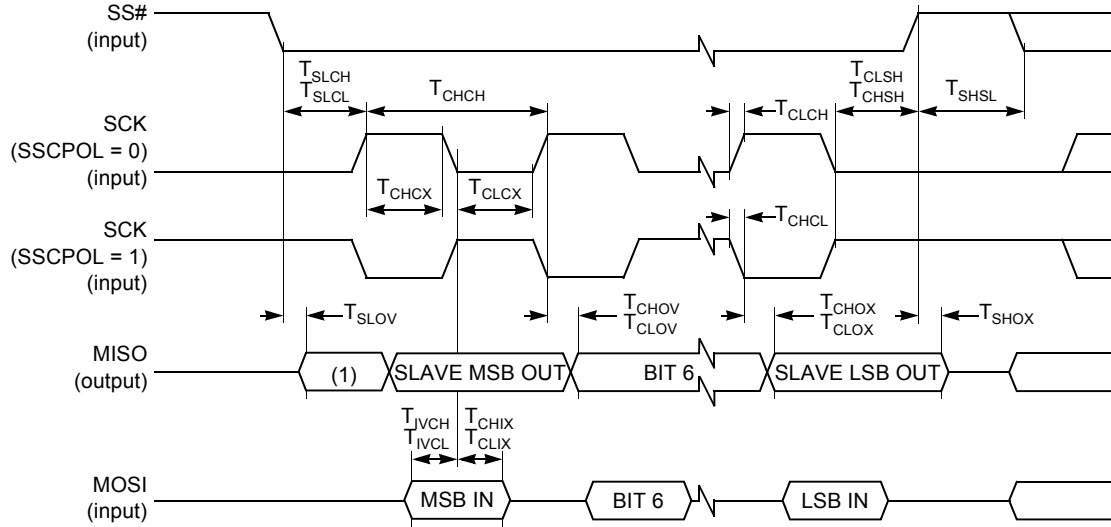
- Notes:
1. Capacitive load on all pins = 200 pF in slave mode.
 2. The value of this parameter depends on software.
 3. Capacitive load on all pins = 100 pF in master mode.

Figure 21. SPI Slave Waveforms (SSCPHA = 0)



Note: 1. Not Defined but generally the LSB of the character which has just been received.

Figure 22. SPI Slave Waveforms (SSCPHA = 1)



AC Characteristics - EPROM Programming and Verifying

Definition of Symbols

Table 50. EPROM Programming and Verifying Timing Symbol Definitions

Signals	
A	Address
E	Enable: mode set on Port 0
G	Program
Q	Data Out
S	Supply (V_{PP})

Conditions	
H	High
L	Low
V	Valid
X	No Longer Valid
Z	Floating

Absolute Maximum Rating and Operating Conditions

Absolute Maximum Ratings

Storage Temperature	-65 to +150°C	*NOTICE: Stressing the device beyond the “Absolute Maximum Ratings” may cause permanent damage. These are stress ratings only. Operation beyond the “operating conditions” is not recommended and extended exposure beyond the “Operating Conditions” may affect device reliability.
Voltage on any other Pin to VSS	-0.5 to +6.5 V	
I _{OL} per I/O Pin	15 mA	
Power Dissipation	1.5 W	
Ambient Temperature Under Bias		
Commercial.....	0 to +70°C	
Industrial	-40 to +85°C	
Automotive.....	-40 to +85°C	
V _{DD}		
High Speed versions.....	4.5 to 5.5 V	
Low Voltage versions.....	2.7 to 5.5 V	

DC Characteristics

High Speed Versions - Commercial, Industrial, and Automotive

Table 55. DC Characteristics; $V_{DD} = 4.5$ to 5.5 V, $T_A = -40$ to $+85^\circ\text{C}$

Symbol	Parameter	Min	Typical ⁽⁴⁾	Max	Units	Test Conditions
V_{IL}	Input Low Voltage (except EA#, SCL, SDA)	-0.5		$0.2 \cdot V_{DD} - 0.1$	V	
$V_{IL1}^{(5)}$	Input Low Voltage (SCL, SDA)	-0.5		$0.3 \cdot V_{DD}$	V	
V_{IL2}	Input Low Voltage (EA#)	0		$0.2 \cdot V_{DD} - 0.3$	V	
V_{IH}	Input high Voltage (except XTAL1, RST, SCL, SDA)	$0.2 \cdot V_{DD} + 0.9$		$V_{DD} + 0.5$	V	
$V_{IH1}^{(5)}$	Input high Voltage (XTAL1, RST, SCL, SDA)	$0.7 \cdot V_{DD}$		$V_{DD} + 0.5$	V	
V_{OL}	Output Low Voltage (Ports 1, 2, 3)			0.3 0.45 1.0	V	$I_{OL} = 100 \mu\text{A}^{(1)(2)}$ $I_{OL} = 1.6 \text{ mA}^{(1)(2)}$ $I_{OL} = 3.5 \text{ mA}^{(1)(2)}$
V_{OL1}	Output Low Voltage (Ports 0, ALE, PSEN#, Port 2 in Page Mode during External Address)			0.3 0.45 1.0	V	$I_{OL} = 200 \mu\text{A}^{(1)(2)}$ $I_{OL} = 3.2 \text{ mA}^{(1)(2)}$ $I_{OL} = 7.0 \text{ mA}^{(1)(2)}$
V_{OH}	Output high Voltage (Ports 1, 2, 3, ALE, PSEN#)	$V_{DD} - 0.3$ $V_{DD} - 0.7$ $V_{DD} - 1.5$			V	$I_{OH} = -10 \mu\text{A}^{(3)}$ $I_{OH} = -30 \mu\text{A}^{(3)}$ $I_{OH} = -60 \mu\text{A}^{(3)}$
V_{OH1}	Output high Voltage (Port 0, Port 2 in Page Mode during External Address)	$V_{DD} - 0.3$ $V_{DD} - 0.7$ $V_{DD} - 1.5$			V	$I_{OH} = -200 \mu\text{A}$ $I_{OH} = -3.2 \text{ mA}$ $I_{OH} = -7.0 \text{ mA}$
V_{RET}	V_{DD} data retention limit			1.8	V	
I_{IL0}	Logical 0 Input Current (Ports 1, 2, 3)			- 50	μA	$V_{IN} = 0.45 \text{ V}$
I_{IL1}	Logical 1 Input Current (NMI)			+ 50	μA	$V_{IN} = V_{DD}$
I_{LI}	Input Leakage Current (Port 0)			± 10	μA	$0.45 \text{ V} < V_{IN} < V_{DD}$
I_{TL}	Logical 1-to-0 Transition Current (Ports 1, 2, 3 - AWAIT#)			- 650	μA	$V_{IN} = 2.0 \text{ V}$
R_{RST}	RST Pull-Down Resistor	40	110	225	$\text{k}\Omega$	
C_{IO}	Pin Capacitance		10		pF	$T_A = 25^\circ\text{C}$
I_{DD}	Operating Current		20 25 35	25 30 40	mA	$F_{OSC} = 12 \text{ MHz}$ $F_{OSC} = 16 \text{ MHz}$ $F_{OSC} = 24 \text{ MHz}$
I_{DL}	Idle Mode Current		5 6.5 9.5	8 10 14	mA	$F_{OSC} = 12 \text{ MHz}$ $F_{OSC} = 16 \text{ MHz}$ $F_{OSC} = 24 \text{ MHz}$
I_{PD}	Power-Down Current		2	20	μA	$V_{RET} < V_{DD} < 5.5 \text{ V}$
V_{PP}	Programming supply voltage	12.5		13	V	$T_A = 0$ to $+40^\circ\text{C}$
I_{PP}	Programming supply current			75	mA	$T_A = 0$ to $+40^\circ\text{C}$

Low Voltage Versions - Commercial & Industrial

Table 56. DC Characteristics; $V_{DD} = 2.7$ to 5.5 V, $T_A = -40$ to $+85^\circ\text{C}$

Symbol	Parameter	Min	Typical ⁽⁴⁾	Max	Units	Test Conditions
V_{IL}	Input Low Voltage (except EA#, SCL, SDA)	-0.5		$0.2 \cdot V_{DD} - 0.1$	V	
$V_{IL1}^{(5)}$	Input Low Voltage (SCL, SDA)	-0.5		$0.3 \cdot V_{DD}$	V	
V_{IL2}	Input Low Voltage (EA#)	0		$0.2 \cdot V_{DD} - 0.3$	V	
V_{IH}	Input high Voltage (except XTAL1, RST, SCL, SDA)	$0.2 \cdot V_{DD} + 0.9$		$V_{DD} + 0.5$	V	
$V_{IH1}^{(5)}$	Input high Voltage (XTAL1, RST, SCL, SDA)	$0.7 \cdot V_{DD}$		$V_{DD} + 0.5$	V	
V_{OL}	Output Low Voltage (Ports 1, 2, 3)			0.45	V	$I_{OL} = 0.8 \text{ mA}^{(1)(2)}$
V_{OL1}	Output Low Voltage (Ports 0, ALE, PSEN#, Port 2 in Page Mode during External Address)			0.45	V	$I_{OL} = 1.6 \text{ mA}^{(1)(2)}$
V_{OH}	Output high Voltage (Ports 1, 2, 3, ALE, PSEN#)	$0.9 \cdot V_{DD}$			V	$I_{OH} = -10 \mu\text{A}^{(3)}$
V_{OH1}	Output high Voltage (Port 0, Port 2 in Page Mode during External Address)	$0.9 \cdot V_{DD}$			V	$I_{OH} = -40 \mu\text{A}$
V_{RET}	V_{DD} data retention limit			1.8	V	
I_{IL0}	Logical 0 Input Current (Ports 1, 2, 3 - AWAIT#)			- 50	μA	$V_{IN} = 0.45 \text{ V}$
I_{IL1}	Logical 1 Input Current (NMI)			+ 50	μA	$V_{IN} = V_{DD}$
I_{LI}	Input Leakage Current (Port 0)			± 10	μA	$0.45 \text{ V} < V_{IN} < V_{DD}$
I_{TL}	Logical 1-to-0 Transition Current (Ports 1, 2, 3)			- 650	μA	$V_{IN} = 2.0 \text{ V}$
R_{RST}	RST Pull-Down Resistor	40	110	225	k Ω	
C_{IO}	Pin Capacitance		10		pF	$T_A = 25^\circ\text{C}$
I_{DD}	Operating Current		4 8 9 11	8 11 12 14	mA	5 MHz, $V_{DD} < 3.6 \text{ V}$ 10 MHz, $V_{DD} < 3.6 \text{ V}$ 12 MHz, $V_{DD} < 3.6 \text{ V}$ 16 MHz, $V_{DD} < 3.6 \text{ V}$
I_{DL}	Idle Mode Current		0.5 1.5 2 3	1 4 5 7	mA	5 MHz, $V_{DD} < 3.6 \text{ V}$ 10 MHz, $V_{DD} < 3.6 \text{ V}$ 12 MHz, $V_{DD} < 3.6 \text{ V}$ 16 MHz, $V_{DD} < 3.6 \text{ V}$
I_{PD}	Power-Down Current		1	10	μA	$V_{RET} < V_{DD} < 3.6 \text{ V}$

Notes: 1. Under steady-state (non-transient) conditions, I_{OL} must be externally limited as follows:

Maximum IOL per port pin: 10 mA

Maximum IOL per 8-bit port: Port 0 26 mA

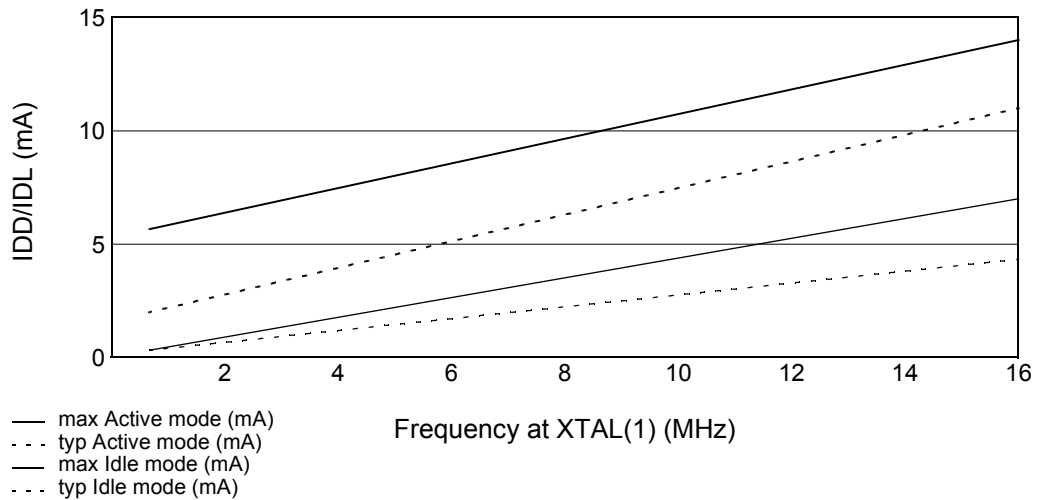
Ports 1-315 mA

Maximum Total IOL for all:Output Pins 71 mA

If IOL exceeds the test conditions, VOL may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.

2. Capacitive loading on Ports 0 and 2 may cause spurious noise pulses above 0.4 V on the low-level outputs of ALE and Ports 1, 2, and 3. The noise is due to external bus capacitance discharging into the Port 0 and Port 2 pins when these pins change from high to low. In applications where capacitive loading exceeds 100 pF, the noise pulses on these signals may exceed 0.8 V. It may be desirable to qualify ALE or other signals with a Schmitt Trigger or CMOS-level input logic.
3. Capacitive loading on Ports 0 and 2 causes the V_{OH} on ALE and PSEN# to drop below the specification when the address lines are stabilizing.
4. Typical values are obtained using $V_{DD} = 3\text{ V}$ and $T_A = 25^\circ\text{C}$. They are not tested and there is not guarantee on these values.
5. The input threshold voltage of SCL and SDA meets the TWI specification, so an input voltage below $0.3 \cdot V_{DD}$ will be recognized as a logic 0 while an input voltage above $0.7 \cdot V_{DD}$ will be recognized as a logic 1.

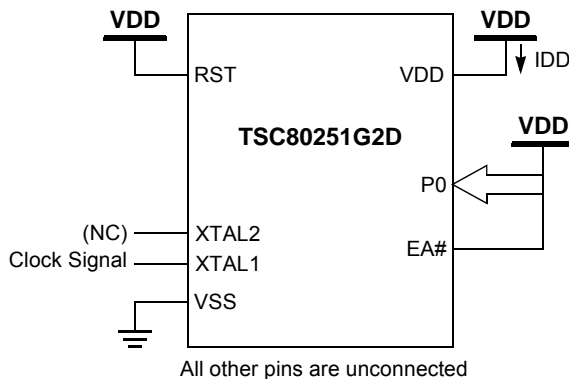
Figure 29. I_{DD}/I_{DL} Versus X_{TAL} Frequency; $V_{DD} = 2.7$ to 3.6 V



Note: 1. The clock prescaler is not used: $F_{OSC} = F_{XTAL}$.

I_{DD} , I_{DL} and I_{PD} Test Conditions

Figure 30. I_{DD} Test Condition, Active Mode





Part Number ⁽¹⁾	ROM	Description
Low Voltage Versions 2.7 to 5.5 V		
TSC251G2Dxxx-L16CB	32K MaskROM	16 MHz, Commercial 0° to 70°C, PLCC 44
TSC251G2Dxxx-L16CE	32K MaskROM	16 MHz, Commercial 0° to 70°C, VQFP 44
AT251G2Dxxx-SLSUL	32K MaskROM	16 MHz, Industrial & Green, PLCC 44
AT251G2Dxxx-RLTUL	32K MaskROM	16 MHz, Industrial & Green, VQFP 44

Note: 1. xxx: means ROM code, is Cxxx in case of encrypted code.



**Options (Please
consult Atmel sales)**

- ROM code encryption
- Tape & Reel or Dry Pack
- Known good dice
- Extended temperature range: -55°C to +125°C

Product Markings

ROMless versions

ATMEL Part number
YYWW . Lot Number

Mask ROM versions

ATMEL Customer Part number
Part Number YYWW . Lot Number

OTP versions

ATMEL Part number
YYWW . Lot Number