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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	C251
Core Size	8/16-Bit
Speed	24MHz
Connectivity	EBI/EMI, I²C, Microwire, SPI, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	32
Program Memory Size	32KB (32K x 8)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	4.5V ~ 5.5V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	-
Supplier Device Package	44-CQPJ
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/tsc87251g2d-24ic

Signals

Table 2. Product Name Signal Description

Signal Name	Type	Description	Alternate Function
A17	O	**18th Address Bit** Output to memory as 18th external address bit (A17) in extended bus applications, depending on the values of bits RD0 and RD1 in UCONFIG0 byte (see Table 13, Page 20).	P1.7
A16	O	**17th Address Bit** Output to memory as 17th external address bit (A16) in extended bus applications, depending on the values of bits RD0 and RD1 in UCONFIG0 byte (see Table 13, Page 20).	P3.7
A15:8(1)	O	**Address Lines** Upper address lines for the external bus.	P2.7:0
AD7:0(1)	I/O	**Address/Data Lines** Multiplexed lower address lines and data for the external memory.	P0.7:0
ALE	O	**Address Latch Enable** ALE signals the start of an external bus cycle and indicates that valid address information are available on lines A16/A17 and A7:0. An external latch can use ALE to demultiplex the address from address/data bus.	–
AWAIT#	I	**Real-time Asynchronous Wait States Input** When this pin is active (low level), the memory cycle is stretched until it becomes high. When using the Product Name as a pin-for-pin replacement for a 8xC51 product, AWAIT# can be unconnected without loss of compatibility or power consumption increase (on-chip pull-up). Not available on DIP package.	–
CEX4:0	I/O	**PCA Input/Output pins** CEXx are input signals for the PCA capture mode and output signals for the PCA compare and PWM modes.	P1.7:3
EA#	I	**External Access Enable** EA# directs program memory accesses to on-chip or off-chip code memory. For EA# = 0, all program memory accesses are off-chip. For EA# = 1, an access is on-chip ROM if the address is within the range of the on-chip ROM; otherwise the access is off-chip. The value of EA# is latched at reset. For devices without ROM on-chip, EA# must be strapped to ground.	–
ECI	O	**PCA External Clock input** ECI is the external clock input to the 16-bit PCA timer.	P1.2
MISO	I/O	**SPI Master Input Slave Output line** When SPI is in master mode, MISO receives data from the slave peripheral. When SPI is in slave mode, MISO outputs data to the master controller.	P1.5
MOSI	I/O	**SPI Master Output Slave Input line** When SPI is in master mode, MOSI outputs data to the slave peripheral. When SPI is in slave mode, MOSI receives data from the master controller.	P1.7
INT1:0#	I	**External Interrupts 0 and 1** INT1#/INT0# inputs set IE1:0 in the TCON register. If bits IT1:0 in the TCON register are set, bits IE1:0 are set by a falling edge on INT1#/INT0#. If bits IT1:0 are cleared, bits IE1:0 are set by a low level on INT1#/INT0#.	P3.3:2

Table 2. Product Name Signal Description (Continued)

Signal Name	Type	Description	Alternate Function
T1:0	I/O	**Timer 1:0 External Clock Inputs** When timer 1:0 operates as a counter, a falling edge on the T1:0 pin increments the count.	–
T2	I/O	**Timer 2 Clock Input/Output** For the timer 2 capture mode, T2 is the external clock input. For the Timer 2 clock-out mode, T2 is the clock output.	P1.0
T2EX	I	**Timer 2 External Input** In timer 2 capture mode, a falling edge initiates a capture of the timer 2 registers. In auto-reload mode, a falling edge causes the timer 2 register to be reloaded. In the up-down counter mode, this signal determines the count direction: 1 = up, 0 = down.	P1.1
TXD	O	**Transmit Serial Data** TXD outputs the shift clock in serial I/O mode 0 and transmits data in serial I/O modes 1, 2 and 3.	P3.1
VDD	PWR	**Digital Supply Voltage** Connect this pin to +5V or +3V supply voltage.	–
VPP	I	**Programming Supply Voltage** The programming supply voltage is applied to this input for programming the on-chip EPROM/OTPROM.	–
VSS	GND	**Circuit Ground** Connect this pin to ground.	–
VSS1	GND	**Secondary Ground 1** This ground is provided to reduce ground bounce and improve power supply bypassing. Connection of this pin to ground is recommended. However, when using the TSC80251G2D as a pin-for-pin replacement for a 8xC51 product, VSS1 can be unconnected without loss of compatibility. Not available on DIP package.	–
VSS2	GND	**Secondary Ground 2** This ground is provided to reduce ground bounce and improve power supply bypassing. Connection of this pin to ground is recommended. However, when using the TSC80251G2D as a pin-for-pin replacement for a 8xC51 product, VSS2 can be unconnected without loss of compatibility. Not available on DIP package.	–
WAIT#	I	**Real-time Synchronous Wait States Input** The real-time WAIT# input is enabled by setting RTWE bit in WCON (S:A7h). During bus cycles, the external memory system can signal 'system ready' to the microcontroller in real time by controlling the WAIT# input signal.	P1.6
WCLK	O	**Wait Clock Output** The real-time WCLK output is enabled by setting RTWCE bit in WCON (S:A7h). When enabled, the WCLK output produces a square wave signal with a period of one half the oscillator frequency.	P1.7
WR#	O	**Write** Write signal output to external memory.	P3.6
XTAL1	I	**Input to the on-chip inverting oscillator amplifier** To use the internal oscillator, a crystal/resonator circuit is connected to this pin. If an external oscillator is used, its output is connected to this pin. XTAL1 is the clock source for internal timing.	–

Table 4. Serial I/O Port SFRs

Mnemonic	Name
SCON	Serial Control
SBUF	Serial Data Buffer
SADEN	Slave Address Mask

Mnemonic	Name
SADDR	Slave Address
BRL	Baud Rate Reload
BDRCON	Baud Rate Control

Table 5. SSLC SFRs

Mnemonic	Name
SSCON	Synchronous Serial control
SSDAT	Synchronous Serial Data
SSCS	Synchronous Serial Control and Status

Mnemonic	Name
SSADR	Synchronous Serial Address
SSBR	Synchronous Serial Bit Rate

Table 6. Event Waveform Control SFRs

Mnemonic	Name
CCON	EWC-PCA Timer/Counter Control
CMOD	EWC-PCA Timer/Counter Mode
CL	EWC-PCA Timer/Counter Low Register
CH	EWC-PCA Timer/Counter High Register
CCAPM0	EWC-PCA Timer/Counter Mode 0
CCAPM1	EWC-PCA Timer/Counter Mode 1
CCAPM2	EWC-PCA Timer/Counter Mode 2
CCAPM3	EWC-PCA Timer/Counter Mode 3
CCAPM4	EWC-PCA Timer/Counter Mode 4

Mnemonic	Name
CCAP0L	EWC-PCA Compare Capture Module 0 Low Register
CCAP1L	EWC-PCA Compare Capture Module 1 Low Register
CCAP2L	EWC-PCA Compare Capture Module 2 Low Register
CCAP3L	EWC-PCA Compare Capture Module 3 Low Register
CCAP4L	EWC-PCA Compare Capture Module 4 Low Register
CCAP0H	EWC-PCA Compare Capture Module 0 High Register
CCAP1H	EWC-PCA Compare Capture Module 1 High Register
CCAP2H	EWC-PCA Compare Capture Module 2 High Register
CCAP3H	EWC-PCA Compare Capture Module 3 High Register
CCAP4H	EWC-PCA Compare Capture Module 4 High Register

Table 16. Notation for Immediate Addressing

Immediate Address	Description	C251	C51
#data	An 8-bit constant that is immediately addressed in an instruction	3	3
#data16	A 16-bit constant that is immediately addressed in an instruction	3	–
#0data16 #1data16	A 32-bit constant that is immediately addressed in an instruction. The upper word is filled with zeros (#0data16) or ones (#1data16).	3	–
#short	A constant, equal to 1, 2, or 4, that is immediately addressed in an instruction.	3	–

Table 17. Notation for Bit Addressing

Direct Address	Description	C251	C51
bit51	A directly addressed bit (bit number = 00h-FFh) in memory or an SFR. Bits 00h-7Fh are the 128 bits in byte locations 20h-2Fh in the on-chip RAM. Bits 80h-FFh are the 128 bits in the 16 SFRs with addresses that end in 0h or 8h, S:80h, S:88h, S:90h,..., S:F0h, S:F8h.	–	3
bit	A directly addressed bit in memory locations 00:0020h-00:007Fh or in any defined SFR.	3	

Table 18. Notation for Destination in Control Instructions

Direct Address	Description	C251	C51
rel	A signed (two's complement) 8-bit relative address. The destination is -128 to +127 bytes relative to the next instruction's first byte.	3	3
addr11	An 11-bit target address. The target is in the same 2-Kbyte block of memory as the next instruction's first byte.	–	3
addr16	A 16-bit target address. The target can be anywhere within the same 64-Kbyte region as the next instruction's first byte.	–	3
addr24	A 24-bit target address. The target can be anywhere within the 16-Mbyte address space.	3	–

Size and Execution Time for Instruction Families

Table 20. Summary of Add and Subtract Instructions

AddADD <dest>, <src>dest opnd ← dest opnd + src opnd SubtractSUB <dest>, <src>dest opnd ← dest opnd - src opnd Add with CarryADDC <dest>, <src>(A) ← (A) + src opnd + (CY) Subtract with BorrowSUBB <dest>, <src>(A) ← (A) - src opnd - (CY)						
Mnemonic	**<dest>, <src>(1)**	**Comments**	**Binary Mode**		**Source Mode**	
			Bytes	**States**	**Bytes**	**States**
ADD	A, Rn	Register to ACC	1	1	2	2
	A, dir8	Direct address to ACC	2	1(2)	2	1(2)
	A, at Ri	Indirect address to ACC	1	2	2	3
	A, #data	Immediate data to ACC	2	1	2	1
ADD/SUB	Rmd, Rms	Byte register to/from byte register	3	2	2	1
	WRjd, WRjs	Word register to/from word register	3	3	2	2
	DRkd, DRks	Dword register to/from dword register	3	5	2	4
	Rm, #data	Immediate 8-bit data to/from byte register	4	3	3	2
	WRj, #data16	Immediate 16-bit data to/from word register	5	4	4	3
	DRk, #0data16	16-bit unsigned immediate data to/from dword register	5	6	4	5
	Rm, dir8	Direct address (on-chip RAM or SFR) to/from byte register	4	3(2)	3	2(2)
	WRj, dir8	Direct address (on-chip RAM or SFR) to/from word register	4	4	3	3
	Rm, dir16	Direct address (64K) to/from byte register	5	3(3)	4	2(3)
	WRj, dir16	Direct address (64K) to/from word register	5	4(4)	4	3(4)
	Rm, at WRj	Indirect address (64K) to/from byte register	4	3(3)	3	2(3)
	Rm, at DRk	Indirect address (16M) to/from byte register	4	4(3)	3	3(3)
ADDC/SUBB	A, Rn	Register to/from ACC with carry	1	1	2	2
	A, dir8	Direct address (on-chip RAM or SFR) to/from ACC with carry	2	1(2)	2	1(2)
	A, at Ri	Indirect address to/from ACC with carry	1	2	2	3
	A, #data	Immediate data to/from ACC with carry	2	1	2	1

Notes:
1. A shaded cell denotes an instruction in the C51 Architecture.
2. If this instruction addresses an I/O Port (Px, x = 0-3), add 1 to the number of states. Add 2 if it addresses a Peripheral SFR.
3. If this instruction addresses external memory location, add N+2 to the number of states (N: number of wait states).

4. If this instruction addresses external memory location, add 2(N+2) to the number of states (N: number of wait states).

Table 21. Summary of Increment and Decrement Instructions

IncrementINC <dest>dest opnd ← dest opnd + 1 IncrementINC <dest>, <src>dest opnd ← dest opnd + src opnd DecrementDEC <dest>dest opnd ← dest opnd - 1 DecrementDEC <dest>, <src>dest opnd ← dest opnd - src opnd						
Mnemonic	**<dest>, <src>(1)**	**Comments**	**Binary Mode**		**Source Mode**	
			Bytes	**States**	**Bytes**	**States**
INC DEC	A	ACC by 1	1	1	1	1
	Rn	Register by 1	1	1	2	2
	dir8	Direct address (on-chip RAM or SFR) by 1	2	2(2)	2	2(2)
	at Ri	Indirect address by 1	1	3	2	4
INC DEC	Rm, #short	Byte register by 1, 2, or 4	3	2	2	1
	WRj, #short	Word register by 1, 2, or 4	3	2	2	1
INC	DRk, #short	Double word register by 1, 2, or 4	3	4	2	3
DEC	DRk, #short	Double word register by 1, 2, or 4	3	5	2	4
INC	DPTR	Data pointer by 1	1	1	1	1

Notes: 1. A shaded cell denotes an instruction in the C51 Architecture.
2. If this instruction addresses an I/O Port (Px, x = 0-3), add 2 to the number of states. Add 3 if it addresses a Peripheral SFR.

Notes: 1. Logical instructions that affect a bit are in Table 27.
2. A shaded cell denotes an instruction in the C51 Architecture.
3. If this instruction addresses an I/O Port (Px, x = 0-3), add 1 to the number of states. Add 2 if it addresses a Peripheral SFR.
4. If this instruction addresses an I/O Port (Px, x = 0-3), add 2 to the number of states. Add 3 if it addresses a Peripheral SFR.
5. If this instruction addresses external memory location, add N+2 to the number of states (N: number of wait states).
6. If this instruction addresses external memory location, add 2(N+2) to the number of states (N: number of wait states).

Table 23. Summary of Logical Instructions (2/2)

Shift Left LogicalSLL <dest><dest>$_0 \leftarrow 0$
<dest>$_{n+1} \leftarrow$ <dest>$_n$, n = 0..msb-1
(CY) $\leftarrow$ <dest>$_{msb}$
Shift Right ArithmeticSRA <dest><dest>$_{msb} \leftarrow$ <dest>$_{msb}$
<dest>$_{n-1} \leftarrow$ <dest>$_n$, n = msb..1
(CY) $\leftarrow$ <dest>$_0$
Shift Right LogicalSRL <dest><dest>$_{msb} \leftarrow 0$
<dest>$_{n-1} \leftarrow$ <dest>$_n$, n = msb..1
(CY) $\leftarrow$ <dest>$_0$
SwapSWAP $AA_{3:0}$ $A_{7:4}$

Mnemonic	<dest>, <src>(1)	Comments	Binary Mode		Source Mode	
			Bytes	States	Bytes	States
SLL	Rm	Shift byte register left through the MSB	3	2	2	1
	WRj	Shift word register left through the MSB	3	2	2	1
SRA	Rm	Shift byte register right	3	2	2	1
	WRj	Shift word register right	3	2	2	1
SRL	Rm	Shift byte register left	3	2	2	1
	WRj	Shift word register left	3	2	2	1
SWAP	A	Swap nibbles within ACC	1	2	1	2

Note: 1. A shaded cell denotes an instruction in the C51 Architecture.

Lock Bit System

The TSC87251G2D products implement 3 levels of security for User's program as described in Table 33. The TSC83251G2D products implement only the first level of security.

Level 0 is the level of an erased part and does not enable any security features.

Level 1 locks the programming of the User's internal Code Memory, the Configuration Bytes and the Encryption Array.

Level 2 locks the verifying of the User's internal Code Memory. It is always possible to verify the Configuration Bytes and the Lock Bits. It is not possible to verify the Encryption Array.

Level 3 locks the external execution.

Table 33. Lock Bits Programming

Level	Lock bits LB[2:0]	Internal Execution	External Execution	Verification	Programming	External PROM read (MOVC)
0	000	Enable	Enable	Enable(1)	Enable	Enable(2)
1	001	Enable	Enable	Enable(1)	Disable	Disable
2	01x(3)	Enable	Enable	Disable	Disable	Disable
3	1xx(3)	Enable	Disable	Disable	Disable	Disable

Notes: 1. Returns encrypted data if Encryption Array is programmed.
2. Returns non encrypted data.
3. x means don't care. Level 2 always enables level 1, and level 3 always enables levels 1 and 2.

The security level may be verified according to Table 34.

Table 34. Lock Bits Verifying

Level	Lock bits Data(1)
0	xxxxx000
1	xxxxx001
2	xxxxx01x
3	xxxxx1xx

Note: 1. x means don't care.

Encryption Array

The TSC83251G2D and TSC87251G2D products include a 128-byte Encryption Array located in non-volatile memory outside the memory address space. During verification of the on-chip code memory, the seven low-order address bits also address the Encryption Array. As the byte of the code memory is read, it is exclusive-NOR'ed (XNOR) with the key byte from the Encryption Array. If the Encryption Array is not programmed (still all 1s), the user program code is placed on the data bus in its original, unencrypted form. If the Encryption Array is programmed with key bytes, the user program code is encrypted and cannot be used without knowledge of the key byte sequence.

- PSEN# and the other control signals have to be released to complete a sequence of programming operations or a sequence of programming and verifying operations.

Figure 6. Setup for Programming

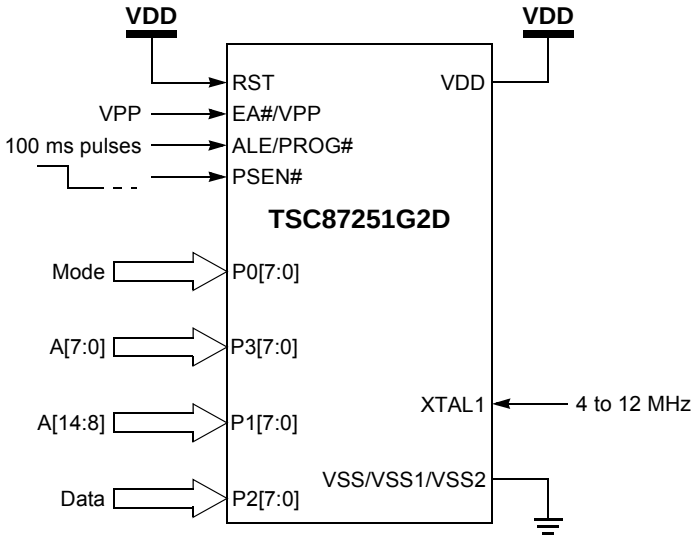


Table 36. Programming Modes

ROM Area[1]	RST	EA#/VPP	PSEN #	ALE/PROG#[2]	P0	P2	P1(MSB) P3(LSB)
On-chip Code Memory	1	V_{PP}	0	1 Pulse	68h	Data	16-bit Address 0000h-7FFFh (32 kilobytes)
Configuration Bytes	1	V_{PP}	0	1 Pulse	69h	Data	CONFIG0: FFF8h CONFIG1: FFF9h
Lock Bits	1	V_{PP}	0	1 Pulse	6Bh	X	LB0: 0001h LB1: 0002h LB2: 0003h
Encryption Array	1	V_{PP}	0	1 Pulse	6Ch	Data	0000h-007Fh

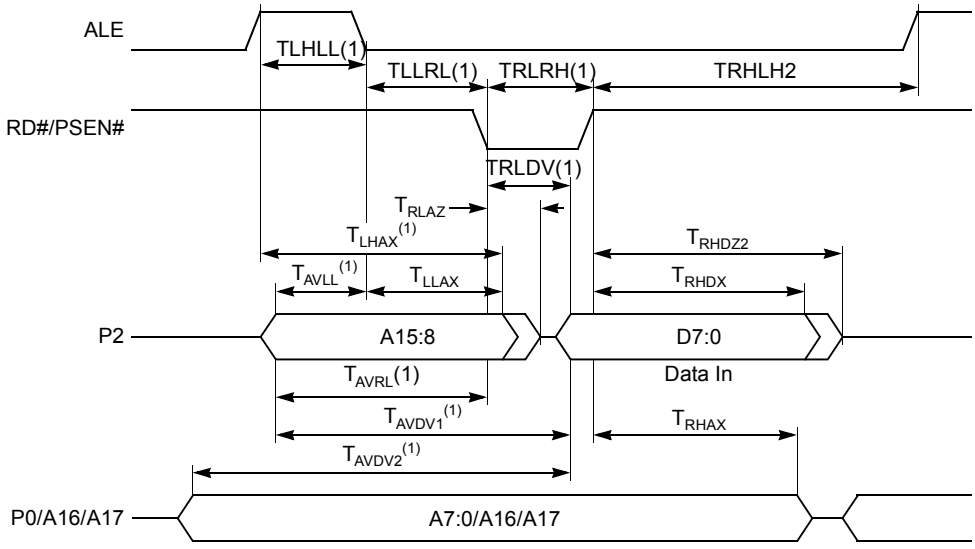
Notes: 1. Signature Bytes are not user-programmable.
2. The ALE/PROG# pulse waveform is shown in Figure 23 page 59.

Verify Algorithm

Figure 7 shows the hardware setup needed to verify the TSC87251G2D EPROM/OTPROM or TSC83251G2D ROM areas:

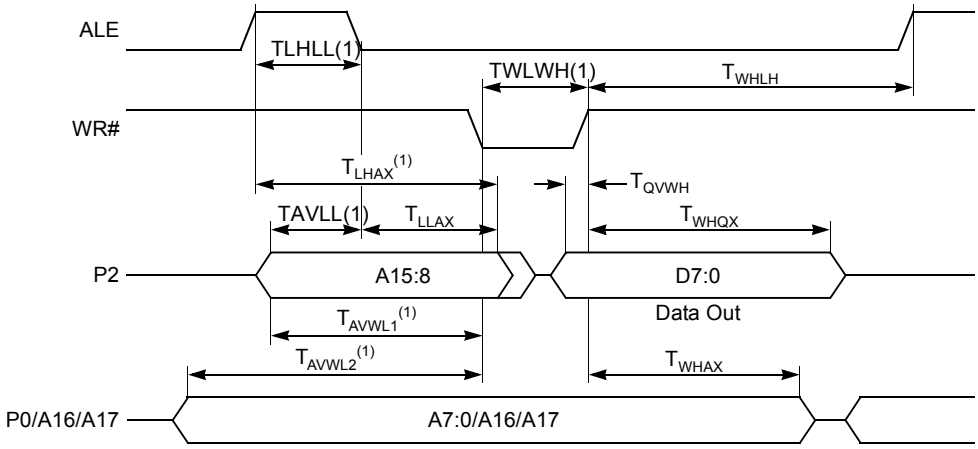
- The chip has to be put under reset and maintained in this state until the completion of the verifying sequence.
- PSEN# and the other control signals (ALE and Port 0) have to be set to a high level.
- Then PSEN# has to be to forced to a low level after two clock cycles or more and it has to be maintained in this state until the completion of the verifying sequence (see below).
- The voltage on the EA# pin must be set to V_{DD} and ALE must be set to a high level.
- The Verifying Mode is selected according to the code applied on Port 0. It has to be applied until the completion of this verifying operation.
- The verifying address is applied on Ports 1 and 3 which are respectively the MSB and the LSB of the address.

Figure 12. External Bus Cycle: Data Read (Page Mode)



Note: 1. The value of this parameter depends on wait states. See Table 39 and Table 40.

Figure 13. External Bus Cycle: Data Write (Page Mode)



Note: 1. The value of this parameter depends on wait states. See Table 39 and Table 40.

AC Characteristics - Real-Time Synchronous Wait State

Definition of Symbols

Table 41. Real-Time Synchronous Wait Timing Symbol Definitions

Signals	
C	WCLK
R	RD#/PSEN#
W	WR#
Y	WAIT#

Conditions	
L	Low
V	Valid
X	No Longer Valid

AC Characteristics - Real-Time Asynchronous Wait State

Definition of Symbols

Table 43. Real-Time Asynchronous Wait Timing Symbol Definitions

Signals	
S	PSEN#/RD#/WR#
Y	AWAIT#

Conditions	
L	Low
V	Valid
X	No Longer Valid

Timings

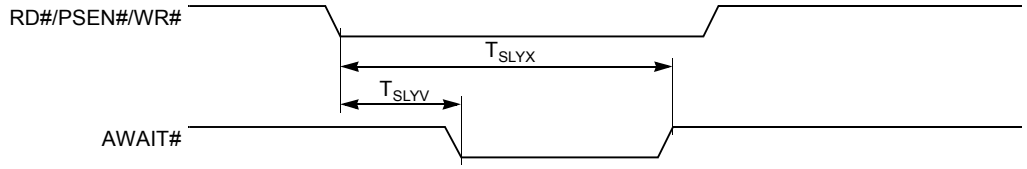
Table 44. Real-Time Asynchronous Wait AC Timings; V_{DD} = 2.7 to 5.5 V, T_A = -40 to 85°C

Symbol	Parameter	Min	Max	Unit
T_{SLYV}	PSEN#/RD#/WR# Low to Wait Set-up		T_{OSC} - 10	ns
T_{SLYX}	Wait Hold after PSEN#/RD#/WR# Low	$(2N-1)\cdot T_{OSC}$ + 10		ns(1)

Note: 1. N is the number of wait states added (N≥ 1).

Waveforms

Figure 16. Real-time Asynchronous Wait State Timings



AC Characteristics - Serial Port in Shift Register Mode

Definition of Symbols

Table 45. Serial Port Timing Symbol Definitions

Signals	
D	Data In
Q	Data Out
X	Clock

Conditions	
H	High
L	Low
V	Valid
X	No Longer Valid

Timings

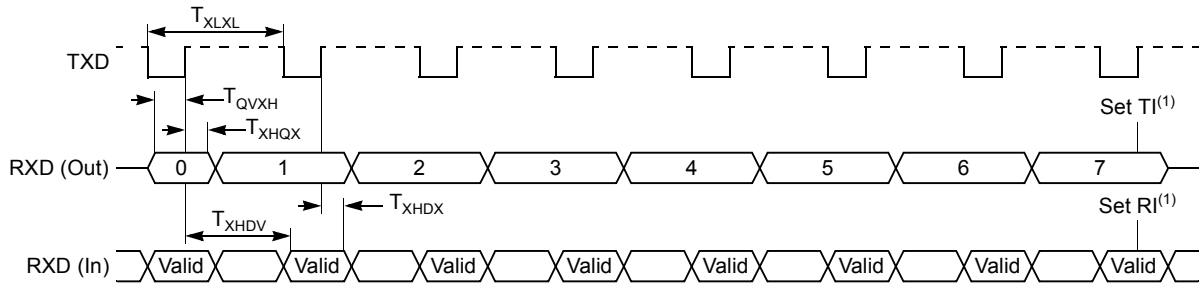
Table 46. Serial Port AC Timing -Shift Register Mode; V_{DD} = 2.7 to 5.5 V, T_A = -40 to 85°C

		12 MHz		16 MHz		24 MHz(1)		
Symbol	Parameter	Min	Max	Min	Max	Min	Max	Unit
T_{XLXL}	Serial Port Clock Cycle Time	998		749		500		ns
T_{QVXH}	Output Data Setup to Clock Rising Edge	833		625		417		ns
T_{XHQX}	Output Data hold after Clock Rising Edge	165		124		82		ns
T_{XHDX}	Input Data Hold after Clock Rising Edge	0		0		0		ns
T_{XHDV}	Clock Rising Edge to Input Data Valid		974		732		482	ns

Note: 1. For high speed versions only.

Waveforms

Figure 17. Serial Port Waveforms - Shift Register Mode



Note: 1. TI and RI are set during S1P1 of the peripheral cycle following the shift of the eight bit.

Timings

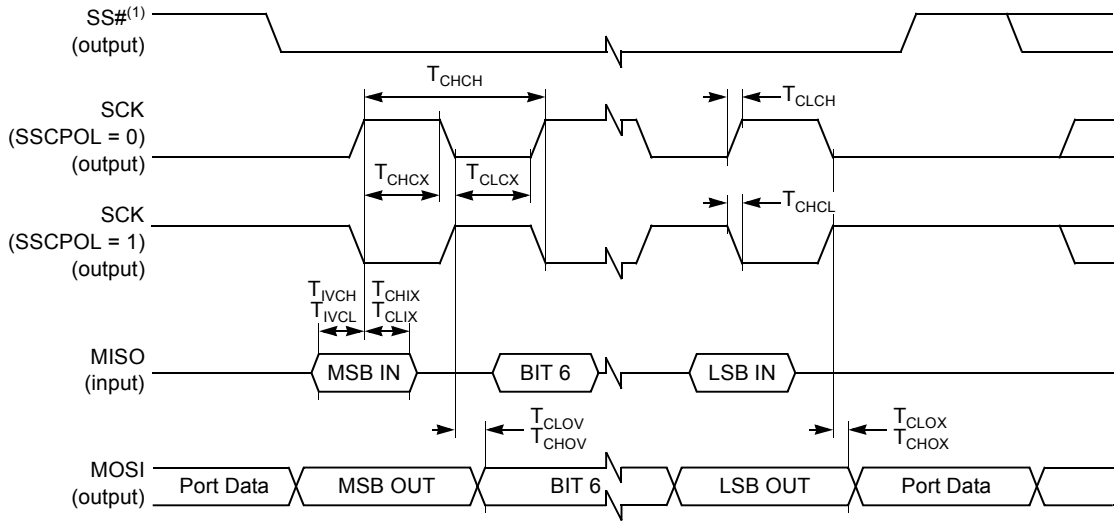
Table 49. SPI Interface AC Timing; V_{DD} = 2.7 to 5.5 V, T_A = -40 to 85°C

Symbol	Parameter	Min	Max	Unit
Slave Mode(1)				
T_{CHCH}	Clock Period	8		T_{OSC}
T_{CHCX}	Clock High Time	3.2		T_{OSC}
T_{CLCX}	Clock Low Time	3.2		T_{OSC}
T_{SLCH}, T_{SLCL}	SS# Low to Clock edge	200		ns
T_{IVCL}, T_{IVCH}	Input Data Valid to Clock Edge	100		ns
T_{CLIX}, T_{CHIX}	Input Data Hold after Clock Edge	100		ns
$T_{CLOV,}$ T_{CHOV}	Output Data Valid after Clock Edge		100	ns
T_{CLOX}, T_{CHOX}	Output Data Hold Time after Clock Edge	0		ns
T_{CLSH}, T_{CHSH}	SS# High after Clock Edge	0		ns
T_{IVCL}, T_{IVCH}	Input Data Valid to Clock Edge	100		ns
T_{CLIX}, T_{CHIX}	Input Data Hold after Clock Edge	100		ns
T_{SLOV}	SS# Low to Output Data Valid		130	ns
T_{SHOX}	Output Data Hold after SS# High		130	ns
T_{SHSL}	SS# High to SS# Low	(2)		
T_{ILIH}	Input Rise Time		2	µs
T_{IHIL}	Input Fall Time		2	µs
T_{OLOH}	Output Rise time		100	ns
T_{OHOL}	Output Fall Time		100	ns
Master Mode(3)				
T_{CHCH}	Clock Period	4		T_{OSC}
T_{CHCX}	Clock High Time	1.6		T_{OSC}
T_{CLCX}	Clock Low Time	1.6		T_{OSC}
T_{IVCL}, T_{IVCH}	Input Data Valid to Clock Edge	50		ns
T_{CLIX}, T_{CHIX}	Input Data Hold after Clock Edge	50		ns
$T_{CLOV,}$ T_{CHOV}	Output Data Valid after Clock Edge		65	ns
T_{CLOX}, T_{CHOX}	Output Data Hold Time after Clock Edge	0		ns
T_{ILIH}	Input Data Rise Time		2	µs
T_{IHIL}	Input Data Fall Time		2	µs
T_{OLOH}	Output Data Rise time		50	ns
T_{OHOL}	Output Data Fall Time		50	ns

Notes: 1. Capacitive load on all pins = 200 pF in slave mode.
2. The value of this parameter depends on software.
3. Capacitive load on all pins = 100 pF in master mode.

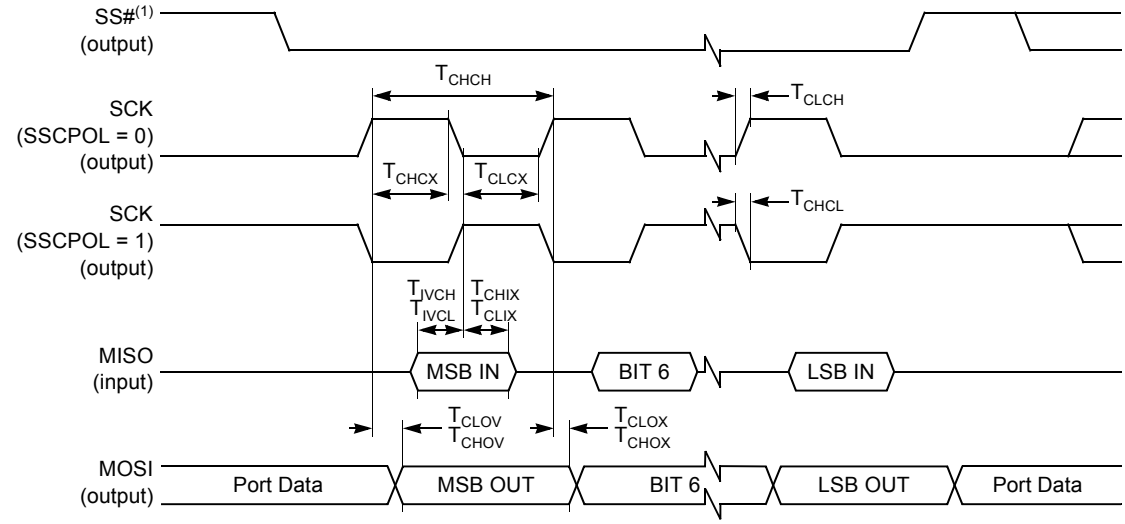
Waveforms

Figure 19. SPI Master Waveforms (SSCPHA = 0)



Note: 1. SS# handled by software.

Figure 20. SPI Master Waveforms (SSCPHA = 1)



Note: 1. Not Defined but normally MSB of character just received.

Timings

Table 51. EPROM Programming AC timings; V_{DD} = 4.5 to 5.5 V, T_A = 0 to 40°C

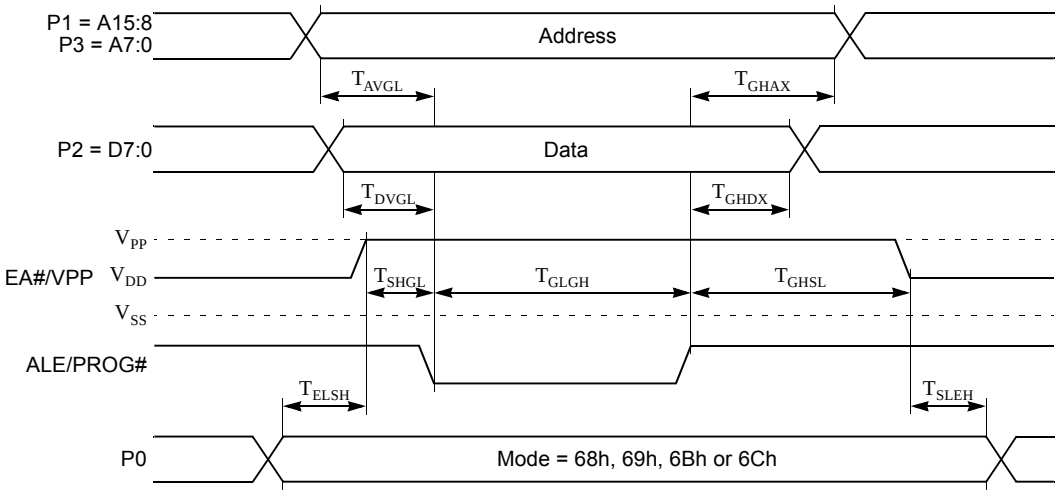
Symbol	Parameter	Min	Max	Unit
T_{OSC}	XTAL1 Period	83.5	250	ns
T_{AVGL}	Address Setup to PROG# low	48		T_{OSC}
T_{GHAX}	Address Hold after PROG# low	48		T_{OSC}
T_{DVGL}	Data Setup to PROG# low	48		T_{OSC}
T_{GHDX}	Data Hold after PROG#	48		T_{OSC}
T_{ELSH}	ENABLE High to V_{PP}	48		T_{OSC}
T_{SHGL}	V_{PP} Setup to PROG# low	10		µs
T_{GHSL}	V_{PP} Hold after PROG#	10		µs
T_{SLEH}	ENABLE Hold after V_{PP}	0		ns
T_{GLGH}	PROG# Width	90	110	µs

Table 52. EPROM Verifying AC timings; V_{DD} = 4.5 to 5.5 V, V_{DD} = 2.7 to 5.5 V, T_A = 0 to 40°C

Symbol	Parameter	Min	Max	Unit
T_{OSC}	XTAL1 Period	83.5	250	ns
T_{AVQV}	Address to Data Valid		48	T_{OSC}
T_{AXQX}	Address to Data Invalid	0		ns
T_{ELQV}	ENABLE low to Data Valid	0	48	T_{OSC}
T_{EHQZ}	Data Float after ENABLE	0	48	T_{OSC}

Waveforms

Figure 23. EPROM Programming Waveforms



Absolute Maximum Rating and Operating Conditions

Absolute Maximum Ratings

Storage Temperature ..... -65 to +150°C Voltage on any other Pin to VSS ..... -0.5 to +6.5 V I_{OL} per I/O Pin ..... 15 mA Power Dissipation ..... 1.5 W Ambient Temperature Under Bias Commercial.....0 to +70°C Industrial ..... -40 to +85°C Automotive..... -40 to +85°C V_{DD} High Speed versions..... 4.5 to 5.5 V Low Voltage versions..... 2.7 to 5.5 V	*NOTICE: Stressing the device beyond the “Absolute Maximum Ratings” may cause permanent damage. These are stress ratings only. Operation beyond the “operating conditions” is not recommended and extended exposure beyond the “Operating Conditions” may affect device reliability.

Low Voltage Versions - Commercial & Industrial

Table 56. DC Characteristics; V_{DD} = 2.7 to 5.5 V, T_A = -40 to +85°C

Symbol	Parameter	Min	Typical[4]	Max	Units	Test Conditions
V_{IL}	Input Low Voltage (except EA#, SCL, SDA)	-0.5		$0.2 \cdot V_{DD}$ - 0.1	V	
V_{IL1}[5]	Input Low Voltage (SCL, SDA)	-0.5		$0.3 \cdot V_{DD}$	V	
V_{IL2}	Input Low Voltage (EA#)	0		$0.2 \cdot V_{DD}$ - 0.3	V	
V_{IH}	Input high Voltage (except XTAL1, RST, SCL, SDA)	$0.2 \cdot V_{DD}$ + 0.9		V_{DD} + 0.5	V	
V_{IH1}[5]	Input high Voltage (XTAL1, RST, SCL, SDA)	$0.7 \cdot V_{DD}$		V_{DD} + 0.5	V	
V_{OL}	Output Low Voltage (Ports 1, 2, 3)			0.45	V	I_{OL} = 0.8 mA[1][2]
V_{OL1}	Output Low Voltage (Ports 0, ALE, PSEN#, Port 2 in Page Mode during External Address)			0.45	V	I_{OL} = 1.6 mA[1][2]
V_{OH}	Output high Voltage (Ports 1, 2, 3, ALE, PSEN#)	$0.9 \cdot V_{DD}$			V	I_{OH} = -10 µA[3]
V_{OH1}	Output high Voltage (Port 0, Port 2 in Page Mode during External Address)	$0.9 \cdot V_{DD}$			V	I_{OH} = -40 µA
V_{RET}	V_{DD} data retention limit			1.8	V	
I_{IL0}	Logical 0 Input Current (Ports 1, 2, 3 - AWAIT#)			- 50	µA	V_{IN} = 0.45 V
I_{IL1}	Logical 1 Input Current (NMI)			+ 50	µA	$V_{IN} = V_{DD}$
I_{LI}	Input Leakage Current (Port 0)			± 10	µA	0.45 V < V_{IN} < V_{DD}
I_{TL}	Logical 1-to-0 Transition Current (Ports 1, 2, 3)			- 650	µA	V_{IN} = 2.0 V
R_{RST}	RST Pull-Down Resistor	40	110	225	kΩ	
C_{IO}	Pin Capacitance		10		pF	T_A = 25°C
I_{DD}	Operating Current		4 8 9 11	8 11 12 14	mA	5 MHz, V_{DD} < 3.6 V 10 MHz, V_{DD} < 3.6 V 12 MHz, V_{DD} < 3.6 V 16 MHz, V_{DD} < 3.6 V
I_{DL}	Idle Mode Current		0.5 1.5 2 3	1 4 5 7	mA	5 MHz, V_{DD} < 3.6 V 10 MHz, V_{DD} < 3.6 V 12 MHz, V_{DD} < 3.6 V 16 MHz, V_{DD} < 3.6 V
I_{PD}	Power-Down Current		1	10	µA	V_{RET} < V_{DD} < 3.6 V

Notes: 1. Under steady-state (non-transient) conditions, I_{OL} must be externally limited as follows:

Maximum IOL per port pin: 10 mA

Maximum IOL per 8-bit port: Port 0 26 mA

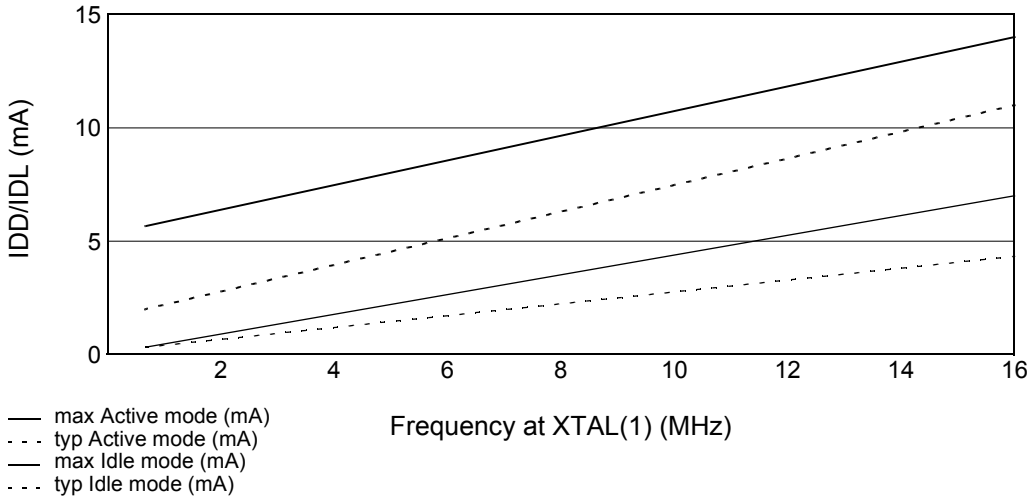
Ports 1-315 mA

Maximum Total IOL for all:Output Pins71 mA

If IOL exceeds the test conditions, VOL may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.

2. Capacitive loading on Ports 0 and 2 may cause spurious noise pulses above 0.4 V on the low-level outputs of ALE and Ports 1, 2, and 3. The noise is due to external bus capacitance discharging into the Port 0 and Port 2 pins when these pins change from high to low. In applications where capacitive loading exceeds 100 pF, the noise pulses on these signals may exceed 0.8 V. It may be desirable to qualify ALE or other signals with a Schmitt Trigger or CMOS-level input logic.
3. Capacitive loading on Ports 0 and 2 causes the V_{OH} on ALE and PSEN# to drop below the specification when the address lines are stabilizing.
4. Typical values are obtained using V_{DD} = 3 V and T_A = 25°C. They are not tested and there is not guarantee on these values.
5. The input threshold voltage of SCL and SDA meets the TWI specification, so an input voltage below $0.3 \cdot V_{DD}$ will be recognized as a logic 0 while an input voltage above $0.7 \cdot V_{DD}$ will be recognized as a logic 1.

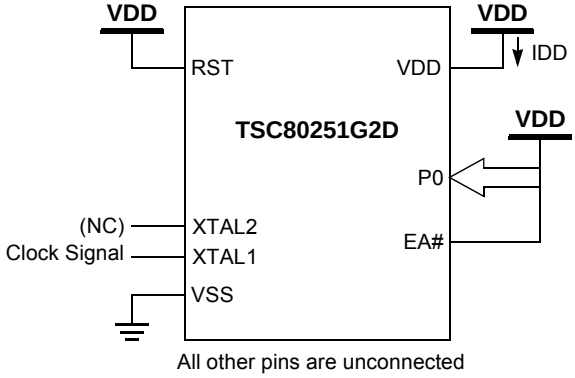
Figure 29. I_{DD}/I_{DL} Versus X_{TAL} Frequency; V_{DD} = 2.7 to 3.6 V



Note: 1.The clock prescaler is not used: $F_{OSC} = F_{XTAL}$.

I_{DD}, I_{DL} and I_{PD} Test Conditions

Figure 30. I_{DD} Test Condition, Active Mode



Part Number[1]	ROM	Description
Low Voltage Versions 2.7 to 5.5 V		
TSC251G2Dxxx-L16CB	32K MaskROM	16 MHz, Commercial 0° to 70°C, PLCC 44
TSC251G2Dxxx-L16CE	32K MaskROM	16 MHz, Commercial 0° to 70°C, VQFP 44
AT251G2Dxxx-SLSUL	32K MaskROM	16 MHz, Industrial & Green, PLCC 44
AT251G2Dxxx-RLTUL	32K MaskROM	16 MHz, Industrial & Green, VQFP 44

Note: 1. xxx: means ROM code, is Cxxx in case of encrypted code.

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