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Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	32MHz
Connectivity	I ² C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	18
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 12x10b; D/A 1x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	20-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1619-i-so

TABLE 1-2: PIC16(L)F1615 PINOUT DESCRIPTION

Name	Function	Input Type	Output Type	Description
RA0/AN0/C1IN+/DAC1OUT1/ICSPDAT	RA0	TTL/ST	CMOS/OD	General purpose I/O.
	AN0	AN	—	ADC Channel input.
	C1IN+	AN	—	Comparator positive input.
	DAC1OUT1	—	AN	Digital-to-Analog Converter output.
	ICSPDAT	ST	CMOS	ICSP™ Data I/O.
RA1/AN1/VREF+/C1IN0-/C2IN0-/ICSPCLK	RA1	TTL/ST	CMOS/OD	General purpose I/O.
	AN1	AN	—	ADC Channel input.
	VREF+	AN	—	Voltage Reference input.
	C1IN0-	AN	—	Comparator negative input.
	C2IN0-	AN	CMOS/OD	Comparator negative input.
	ICSPCLK	ST	—	ICSP Programming Clock.
RA2/AN2/T0CKI ⁽¹⁾ /CWG1IN ⁽¹⁾ ZCD1IN/INT	RA2	TTL/ST	CMOS/OD	General purpose I/O.
	AN2	AN	—	ADC Channel input.
	T0CKI	TTL/ST	—	Timer0 clock input.
	CWG1IN	TTL/ST	—	CWG complementary input.
	ZCD1IN	AN	—	Zero-Cross Detect input.
	INT	TTL/ST	—	External interrupt.
RA3/VPP/T6IN ⁽¹⁾ /SMTWIN2 ⁽¹⁾ /MCLR	RA3	TTL/ST	—	General purpose input with IOC and WPU.
	VPP	HV	—	Programming voltage.
	T6IN	TTL/ST	—	Timer6 input.
	SMTWIN2	TTL/ST	—	SMT2 window input.
	MCLR	TTL/ST	—	Master Clear with internal pull-up.
RA4/AN3/T1G ⁽¹⁾ /SMTSIG1 ⁽¹⁾ /CLKOUT	RA4	TTL/ST	CMOS/OD	General purpose I/O.
	AN3	AN	—	ADC Channel input.
	T1G	TTL/ST	—	Timer1 Gate input.
	SMTSIG1	TTL/ST	—	SMT1 signal input.
	CLKOUT	—	CMOS	Fosc/4 output.
RA5/CLKIN/T1CKI ⁽¹⁾ /T2IN ⁽¹⁾ /SMTWIN1 ⁽¹⁾	RA5	TTL/ST	CMOS/OD	General purpose I/O.
	CLKIN	CMOS	—	External clock input (EC mode).
	T1CKI	TTL/ST	—	Timer1 clock input.
	T2IN	TTL/ST	—	Timer2 input.
	SMTWIN1	TTL/ST	—	SMT1 window input.
RC0/AN4/C2IN+/T5CKI ⁽¹⁾ /SCK ⁽¹⁾	RC0	TTL/ST	CMOS/OD	General purpose I/O.
	AN4	AN	—	ADC Channel input.
	C2IN+	AN	—	Comparator positive input.
	T5CKI	TTL/ST	—	Timer5 clock input.
	SCK	ST	CMOS	SPI clock.

Legend: AN = Analog input or output CMOS = CMOS compatible input or output OD = Open-Drain
TTL = TTL compatible input ST = Schmitt Trigger input with CMOS levels I²C™ = Schmitt Trigger input with I²C™ levels
HV = High Voltage XTAL = Crystal

- Note 1:** Default peripheral input. Input can be moved to any other pin with the PPS input selection registers.
Note 2: All pin outputs default to PORT latch data. Any pin can be selected as a digital peripheral output with the PPS output selection registers. See Register 13-1.

5.2.2.3 Internal Oscillator Frequency Adjustment

The 500 kHz internal oscillator is factory calibrated. This internal oscillator can be adjusted in software by writing to the OSCTUNE register (Register 5-3). Since the HFINTOSC and MFINTOSC clock sources are derived from the 500 kHz internal oscillator a change in the OSCTUNE register value will apply to both.

The default value of the OSCTUNE register is '0'. The value is a 6-bit two's complement number. A value of 1Fh will provide an adjustment to the maximum frequency. A value of 20h will provide an adjustment to the minimum frequency.

When the OSCTUNE register is modified, the oscillator frequency will begin shifting to the new frequency. Code execution continues during this shift. There is no indication that the shift has occurred.

OSCTUNE does not affect the LFINTOSC frequency. Operation of features that depend on the LFINTOSC clock source frequency, such as the Power-up Timer (PWRT), Watchdog Timer (WDT), and peripherals, are *not* affected by the change in frequency.

5.2.2.4 LFINTOSC

The Low-Frequency Internal Oscillator (LFINTOSC) is an uncalibrated 31 kHz internal clock source.

The output of the LFINTOSC connects to a multiplexer (see Figure 5-1). Select 31 kHz, via software, using the IRCF<3:0> bits of the OSCCON register. See **Section 5.2.2.8 "Internal Oscillator Clock Switch Timing"** for more information. The LFINTOSC is also the frequency for the Power-up Timer (PWRT), Watchdog Timer (WDT) and Fail-Safe Clock Monitor (FSCM).

The LFINTOSC is enabled by selecting 31 kHz (IRCF<3:0> bits of the OSCCON register = 000) as the system clock source (SCS bits of the OSCCON register = 1x), or when any of the following are enabled:

- Configure the IRCF<3:0> bits of the OSCCON register for the desired LF frequency, and
- FOSC<1:0> = 00, or
- Set the System Clock Source (SCS) bits of the OSCCON register to '1x'

Peripherals that use the LFINTOSC are:

- Power-up Timer (PWRT)
- Watchdog Timer (WDT)
- Fail-Safe Clock Monitor (FSCM)

The Low-Frequency Internal Oscillator Ready bit (LFIOFR) of the OSCSTAT register indicates when the LFINTOSC is running.

5.2.2.5 FRC

The FRC clock is an uncalibrated, nominal 600 kHz peripheral clock source.

The FRC is automatically turned on by the peripherals requesting the FRC clock.

The FRC clock will continue to run during Sleep.

5.2.2.6 Internal Oscillator Frequency Selection

The system clock speed can be selected via software using the Internal Oscillator Frequency Select bits IRCF<3:0> of the OSCCON register.

The postscale outputs of the 16 MHz HFINTOSC, 500 kHz MFINTOSC, and 31 kHz LFINTOSC output connect to a multiplexer (see Figure 5-1). The Internal Oscillator Frequency Select bits IRCF<3:0> of the OSCCON register select the frequency output of the internal oscillators. One of the following frequencies can be selected via software:

- 16 MHz
- 8 MHz
- 4 MHz
- 2 MHz
- 1 MHz
- 500 kHz (default after Reset)
- 250 kHz
- 125 kHz
- 62.5 kHz
- 31.25 kHz
- 31 kHz (LFINTOSC)

Note: Following any Reset, the IRCF<3:0> bits of the OSCCON register are set to '0111' and the frequency selection is set to 500 kHz. The user can modify the IRCF bits to select a different frequency.

The IRCF<3:0> bits of the OSCCON register allow duplicate selections for some frequencies. These duplicate choices can offer system design trade-offs. Lower power consumption can be obtained when changing oscillator sources for a given frequency. Faster transition times can be obtained between frequency changes that use the same oscillator source.

6.0 RESETS

There are multiple ways to reset this device:

- Power-On Reset (POR)
- Brown-Out Reset (BOR)
- Low-Power Brown-Out Reset (LPBOR)
- MCLR Reset
- WDT Reset
- RESET instruction
- Stack Overflow
- Stack Underflow
- Programming mode exit

To allow VDD to stabilize, an optional power-up timer can be enabled to extend the Reset time after a BOR or POR event.

A simplified block diagram of the On-chip Reset Circuit is shown in Figure 6-1.

FIGURE 6-1: SIMPLIFIED BLOCK DIAGRAM OF ON-CHIP RESET CIRCUIT

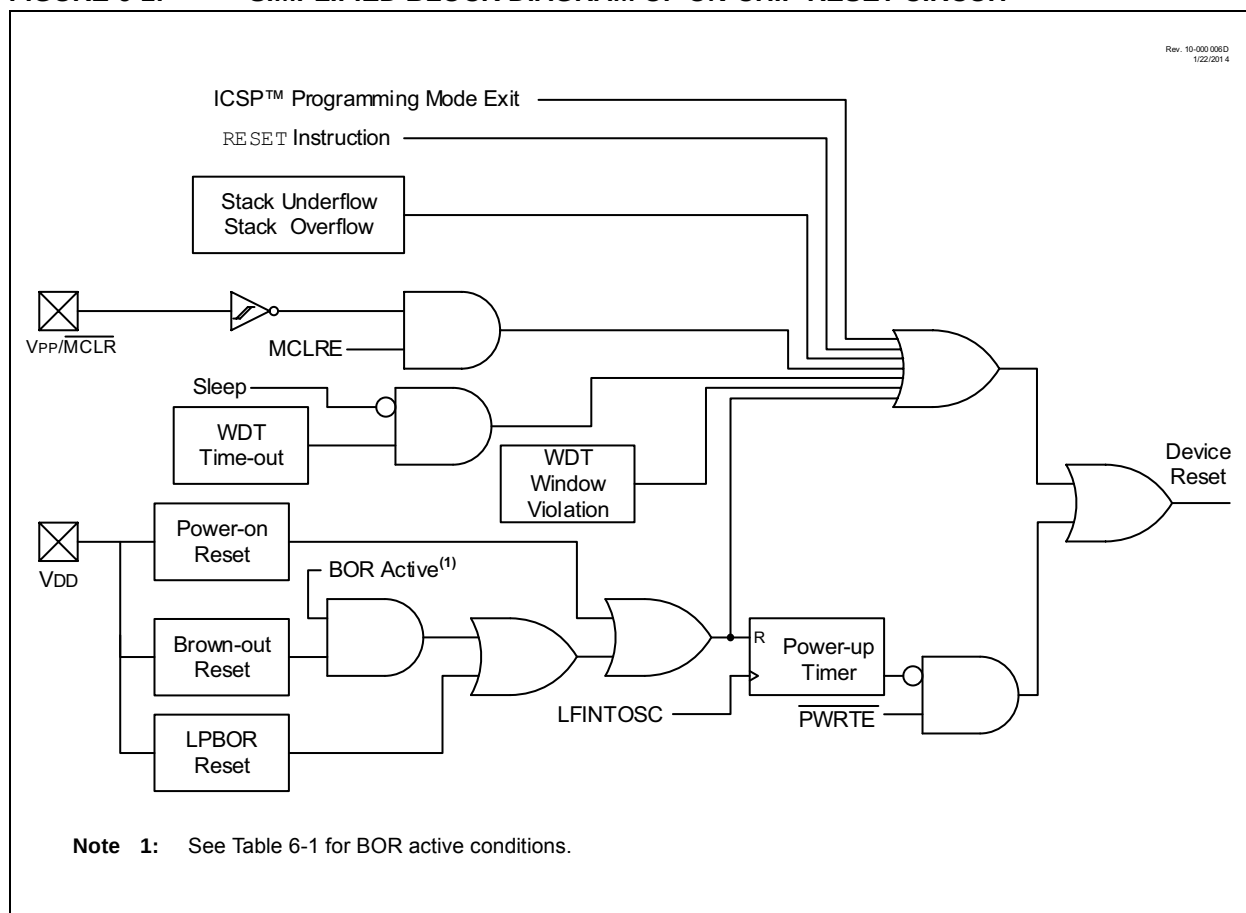
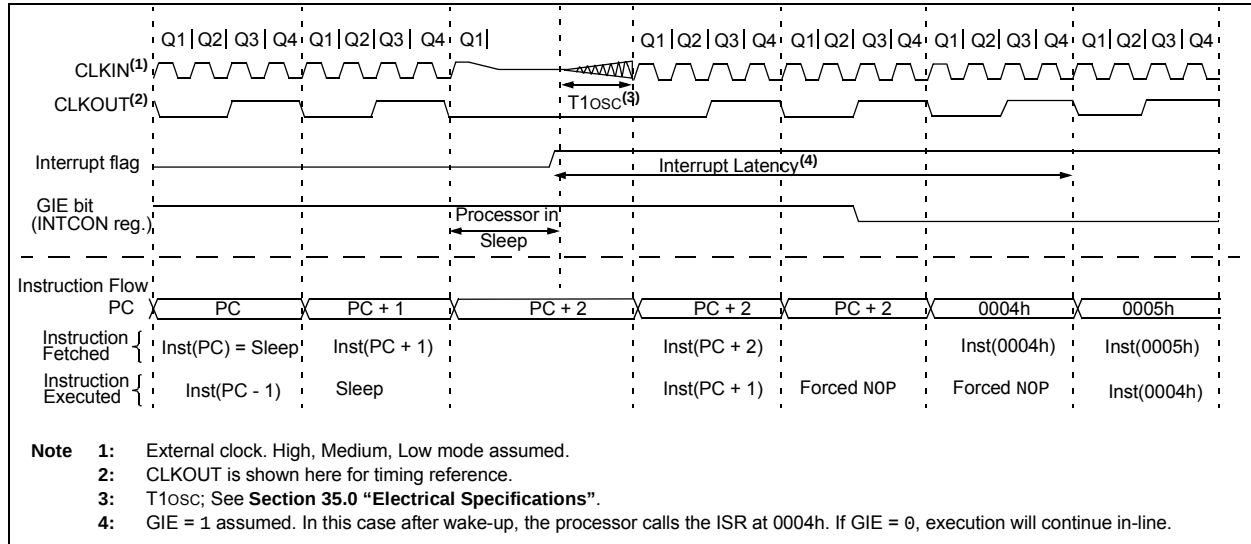


FIGURE 8-1: WAKE-UP FROM SLEEP THROUGH INTERRUPT



8.2 Low-Power Sleep Mode

This device contains an internal Low Dropout (LDO) voltage regulator, which allows the device I/O pins to operate at voltages up to 5.5V while the internal device logic operates at a lower voltage. The LDO and its associated reference circuitry must remain active when the device is in Sleep mode.

Low-Power Sleep mode allows the user to optimize the operating current in Sleep. Low-Power Sleep mode can be selected by setting the VREGPM bit of the VREGCON register, putting the LDO and reference circuitry in a low-power state whenever the device is in Sleep.

8.2.1 SLEEP CURRENT VS. WAKE-UP TIME

In the Default Operating mode, the LDO and reference circuitry remain in the normal configuration while in Sleep. The device is able to exit Sleep mode quickly since all circuits remain active. In Low-Power Sleep mode, when waking up from Sleep, an extra delay time is required for these circuits to return to the normal configuration and stabilize.

The Low-Power Sleep mode is beneficial for applications that stay in Sleep mode for long periods of time. The Normal mode is beneficial for applications that need to wake from Sleep quickly and frequently.

8.2.2 PERIPHERAL USAGE IN SLEEP

Some peripherals that can operate in Sleep mode will not operate properly with the Low-Power Sleep mode selected. The LDO will remain in the Normal-Power mode when those peripherals are enabled. The Low-Power Sleep mode is intended for use with these peripherals:

- Brown-Out Reset (BOR)
- Watchdog Timer (WDT)
- External interrupt pin/Interrupt-on-change pins
- Timer1 (with external clock source)

The Complementary Waveform Generator (CWG) can utilize the HFINTOSC oscillator as either a clock source or as an input source. Under certain conditions, when the HFINTOSC is selected for use with the CWG modules, the HFINTOSC will remain active during Sleep. This will have a direct effect on the Sleep mode current.

Please refer to sections **Section 28.11 "Operation During Sleep"** for more information.

Note: The PIC16LF1615/9 does not have a configurable Low-Power Sleep mode. PIC16LF1615/9 is an unregulated device and is always in the lowest power state when in Sleep, with no wake-up time penalty. This device has a lower maximum V_{DD} and I/O voltage than the PIC16F1615/9. See **Section 35.0 "Electrical Specifications"** for more information.

REGISTER 23-3: TxHLT: TIMERx HARDWARE LIMIT CONTROL REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
PSYNC ^(1, 2)	CKPOL ⁽³⁾	CKSYNC ^(4, 5)	MODE<4:0> ^(6, 7)				
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

- bit 7 **PSYNC:** Timerx Prescaler Synchronization Enable bit^(1, 2)
1 = TMRx Prescaler Output is synchronized to Fosc/4
0 = TMRx Prescaler Output is not synchronized to Fosc/4
- bit 6 **CKPOL:** Timerx Clock Polarity Selection bit⁽³⁾
1 = Falling edge of input clock clocks timer/prescaler
0 = Rising edge of input clock clocks timer/prescaler
- bit 5 **CKSYNC:** Timerx Clock Synchronization Enable bit^(4, 5)
1 = ON register bit is synchronized to TMR2_clk input
0 = ON register bit is not synchronized to TMR2_clk input
- bit 4-0 **MODE<4:0>:** Timerx Control Mode Selection bits^(6, 7)
See Table 23-1.

- Note 1:** Setting this bit ensures that reading TMRx will return a valid value.
- 2:** When this bit is '1', Timer2 cannot operate in Sleep mode.
- 3:** CKPOL should not be changed while ON = 1.
- 4:** Setting this bit ensures glitch-free operation when the ON is enabled or disabled.
- 5:** When this bit is set then the timer operation will be delayed by two TMRx input clocks after the ON bit is set.
- 6:** Unless otherwise indicated, all modes start upon ON = 1 and stop upon ON = 0 (stops occur without affecting the value of TMRx).
- 7:** When TMRx = PRx, the next clock clears TMRx, regardless of the operating mode.

24.2.6 SPI OPERATION IN SLEEP MODE

In SPI Master mode, module clocks may be operating at a different speed than when in Full-Power mode; in the case of the Sleep mode, all clocks are halted.

Special care must be taken by the user when the MSSP clock is much faster than the system clock.

In Slave mode, when MSSP interrupts are enabled, after the master completes sending data, an MSSP interrupt will wake the controller from Sleep.

If an exit from Sleep mode is not desired, MSSP interrupts should be disabled.

In SPI Master mode, when the Sleep mode is selected, all module clocks are halted and the transmission/reception will remain in that state until the device wakes. After the device returns to Run mode, the module will resume transmitting and receiving data.

In SPI Slave mode, the SPI Transmit/Receive Shift register operates asynchronously to the device. This allows the device to be placed in Sleep mode and data to be shifted into the SPI Transmit/Receive Shift register. When all eight bits have been received, the MSSP interrupt flag bit will be set and if enabled, will wake the device.

TABLE 24-1: SUMMARY OF REGISTERS ASSOCIATED WITH SPI OPERATION

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
ANSELA	—	—	—	ANSA4	—	ANSA2	ANSA1	ANSA0	160
ANSELC	ANSC7 ⁽²⁾	ANSC6 ⁽²⁾	—	—	ANSC3	ANSC2	ANSC1	ANSC0	174
INTCON	GIE	PEIE	TMR0IE	INTE	IOCIE	TMR0IF	INTF	IOCIF	105
PIE1	TMR1GIE	ADIE	RCIE	TXIE	SSP1IE	CCP1IE	TMR2IE	TMR1IE	106
PIR1	TMR1GIF	ADIF	RCIF	TXIF	SSP1IF	CCP1IF	TMR2IF	TMR1IF	111
RxyPPS	—	—	—	RxyPPS<4:0>					180
SSPCLKPPS	—	—	—	SSPCLKPPS<4:0>					182, 180
SSPDATPPS	—	—	—	SSPDATPPS<4:0>					182, 180
SSPSSPPS	—	—	—	SSPSSPPS<4:0>					182, 180
SSP1BUF	Synchronous Serial Port Receive Buffer/Transmit Register								270*
SSP1CON1	WCOL	SSPOV	SSPEN	CKP	SSPM<3:0>				315
SSP1CON3	ACKTIM	PCIE	SCIE	BOEN	SDAHT	SBCDE	AHEN	DHEN	314
SSP1STAT	SMP	CKE	D/A	P	S	R/W	UA	BF	314
TRISA	—	—	TRISA5	TRISA4	— ⁽¹⁾	TRISA2	TRISA1	TRISA0	159
TRISB ⁽²⁾	TRISB7	TRISB6	TRISB5	TRISB4	—	—	—	—	166
TRISC	TRISC7 ⁽²⁾	TRISC6 ⁽²⁾	TRISC5	TRISC4	TRISC3	TRISC2	TRISC1	TRISC0	173

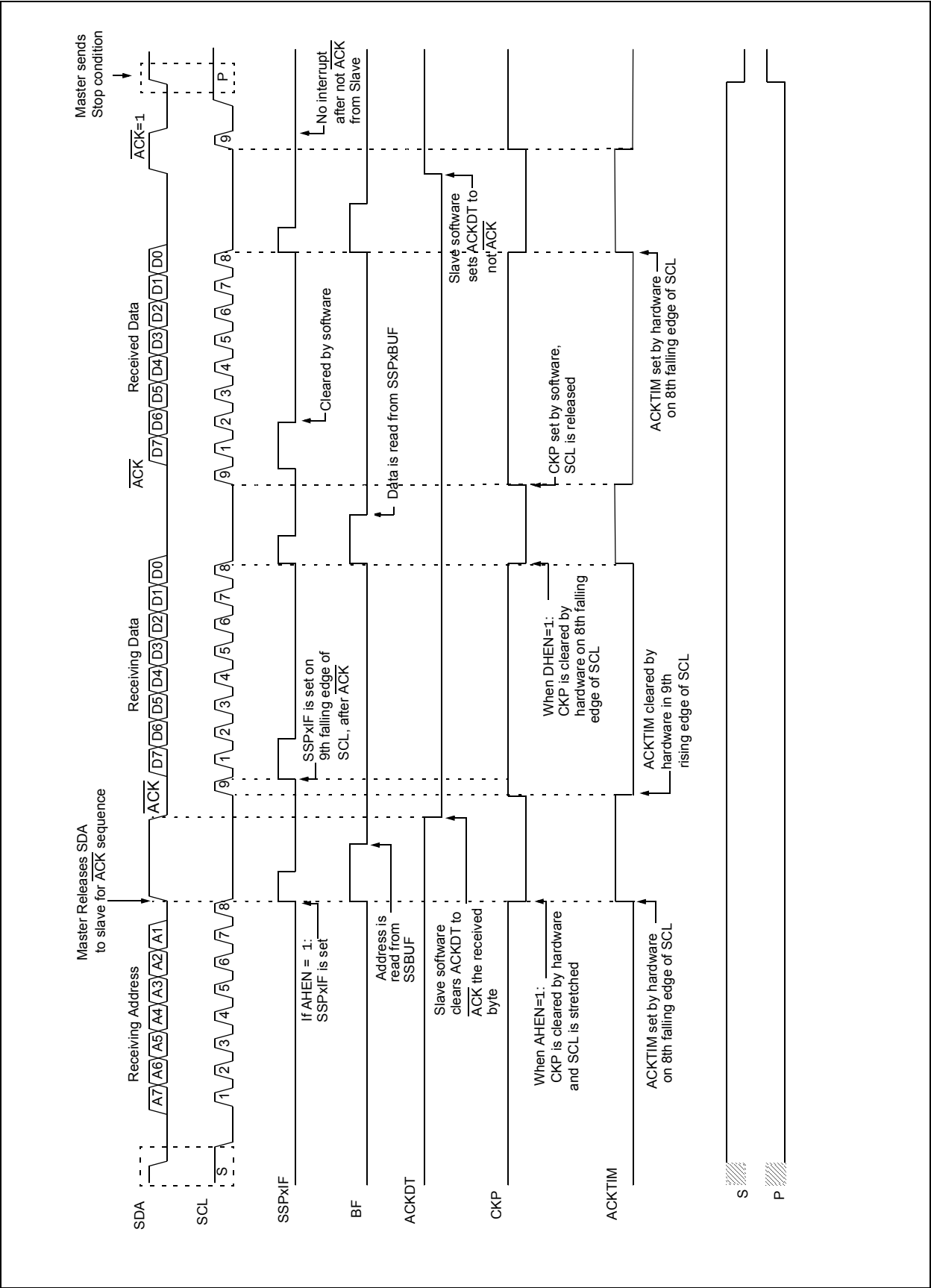
Legend: — = Unimplemented location, read as '0'. Shaded cells are not used by the MSSP in SPI mode.

* Page provides register information.

Note 1: Unimplemented, read as '1'.

2: PIC16(L)F1619 only.

FIGURE 24-16: I²C SLAVE, 7-BIT ADDRESS, RECEPTION (SEN = 0, AHEN = 1, DHEN = 1)



25.3 Register Definitions: EUSART Control

REGISTER 25-1: TX1STA: TRANSMIT STATUS AND CONTROL REGISTER

R/W-/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R-1/1	R/W-0/0
CSRC	TX9	TXEN ⁽¹⁾	SYNC	SENDB	BRGH	TRMT	TX9D
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7	CSRC: Clock Source Select bit <u>Asynchronous mode:</u> Don't care <u>Synchronous mode:</u> 1 = Master mode (clock generated internally from BRG) 0 = Slave mode (clock from external source)
bit 6	TX9: 9-bit Transmit Enable bit 1 = Selects 9-bit transmission 0 = Selects 8-bit transmission
bit 5	TXEN: Transmit Enable bit ⁽¹⁾ 1 = Transmit enabled 0 = Transmit disabled
bit 4	SYNC: EUSART Mode Select bit 1 = Synchronous mode 0 = Asynchronous mode
bit 3	SENDB: Send Break Character bit <u>Asynchronous mode:</u> 1 = Send Sync Break on next transmission (cleared by hardware upon completion) 0 = Sync Break transmission completed <u>Synchronous mode:</u> Don't care
bit 2	BRGH: High Baud Rate Select bit <u>Asynchronous mode:</u> 1 = High speed 0 = Low speed <u>Synchronous mode:</u> Unused in this mode
bit 1	TRMT: Transmit Shift Register Status bit 1 = TSR empty 0 = TSR full
bit 0	TX9D: Ninth bit of Transmit Data Can be address/data bit or a parity bit.

Note 1: SREN/CREN overrides TXEN in Sync mode.

28.12 Configuring the CWG

The following steps illustrate how to properly configure the CWG.

1. Ensure that the TRIS control bits corresponding to the desired CWG pins for your application are set so that the pins are configured as inputs.
2. Clear the EN bit, if not already cleared.
3. Set desired mode of operation with the MODE bits.
4. Set desired dead-band times, if applicable to mode, with the CWGxDBR and CWGxDBF registers.
5. Setup the following controls in the CWGxAS0 and CWGxAS1 registers.
 - a. Select the desired shutdown source.
 - b. Select both output overrides to the desired levels (this is necessary even if not using auto-shutdown because start-up will be from a shutdown state).
 - c. Set which pins will be affected by auto-shutdown with the CWGxAS1 register.
 - d. Set the SHUTDOWN bit and clear the REN bit.
6. Select the desired input source using the CWGxISM register.
7. Configure the following controls.
 - a. Select desired clock source using the CWGxCLKCON register.
 - b. Select the desired output polarities using the CWGxCON1 register.
 - c. Set the output enables for the desired outputs.
8. Set the EN bit.
9. Clear TRIS control bits corresponding to the desired output pins to configure these pins as outputs.
10. If auto-restart is to be used, set the REN bit and the SHUTDOWN bit will be cleared automatically. Otherwise, clear the SHUTDOWN bit to start the CWG.

28.12.1 PIN OVERRIDE LEVELS

The levels driven to the output pins, while the shutdown input is true, are controlled by the LSB and LSAC bits of the CWGxAS0 register. LSB<1:0> controls the CWGxB and D override levels and LSAC<1:0> controls the CWGxA and C override levels. The control bit logic level corresponds to the output logic drive level while in the shutdown state. The polarity control does not affect the override level.

28.12.2 AUTO-SHUTDOWN RESTART

After an auto-shutdown event has occurred, there are two ways to resume operation:

- Software controlled
- Auto-restart

The restart method is selected with the REN bit of the CWGxAS0 register. Waveforms of software controlled and automatic restarts are shown in Figure 28-13 and Figure 28-14.

28.12.2.1 Software Controlled Restart

When the REN bit of the CWGxAS0 register is cleared, the CWG must be restarted after an auto-shutdown event by software. Clearing the shutdown state requires all selected shutdown inputs to be low, otherwise the SHUTDOWN bit will remain set. The overrides will remain in effect until the first rising edge event after the SHUTDOWN bit is cleared. The CWG will then resume operation.

28.12.2.2 Auto-Restart

When the REN bit of the CWGxAS0 register is set, the CWG will restart from the auto-shutdown state automatically. The SHUTDOWN bit will clear automatically when all shutdown sources go low. The overrides will remain in effect until the first rising edge event after the SHUTDOWN bit is cleared. The CWG will then resume operation.

29.0 CONFIGURABLE LOGIC CELL (CLC)

The Configurable Logic Cell (CLCx) provides programmable logic that operates outside the speed limitations of software execution. The logic cell takes up to 16 input signals, and through the use of configurable gates, reduces the 16 inputs to four logic lines that drive one of eight selectable single-output logic functions.

Input sources are a combination of the following:

- I/O pins
- Internal clocks
- Peripherals
- Register bits

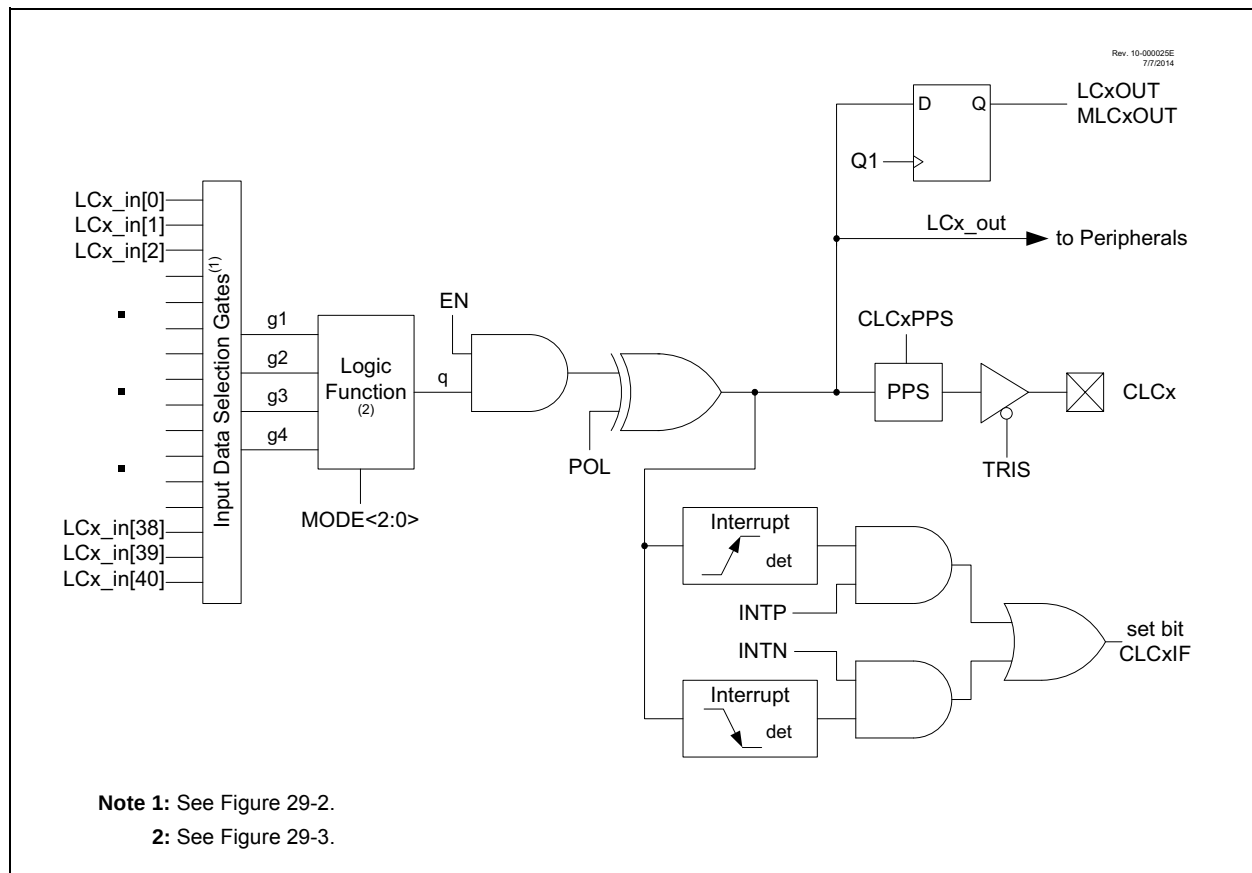
The output can be directed internally to peripherals and to an output pin.

Refer to Figure 29-1 for a simplified diagram showing signal flow through the CLCx.

Possible configurations include:

- Combinatorial Logic
 - AND
 - NAND
 - AND-OR
 - AND-OR-INVERT
 - OR-XOR
 - OR-XNOR
- Latches
 - S-R
 - Clocked D with Set and Reset
 - Transparent D with Set and Reset
 - Clocked J-K with Reset

FIGURE 29-1: CONFIGURABLE LOGIC CELL BLOCK DIAGRAM



30.0 SIGNAL MEASUREMENT TIMER (SMT)

The SMT is a 24-bit counter with advanced clock and gating logic, which can be configured for measuring a variety of digital signal parameters such as pulse width, frequency and duty cycle, and the time difference between edges on two signals.

Features of the SMT include:

- 24-bit timer/counter
 - Four 8-bit registers (SMTxTMRL/H/U)
 - Readable and writable
 - Optional 16-bit operating mode
- Two 24-bit measurement capture registers
- One 24-bit period match register
- Multi-mode operation, including relative timing measurement
- Interrupt on period match
- Multiple clock, gate and signal sources
- Interrupt on acquisition complete
- Ability to read current input values

Note: These devices implement two SMT modules. All references to SMTx apply to SMT1 and SMT2.
--

30.6.2 GATED TIMER MODE

Gated Timer mode uses the SMTSIGx input to control whether or not the SMTxTMR will increment. Upon a falling edge of the external signal, the SMTxCPW register will update to the current value of the SMTxTMR. Example waveforms for both repeated and single acquisitions are provided in Figure 30-4 and Figure 30-5.

30.6.4 HIGH AND LOW MEASURE MODE

This mode measures the high and low pulse time of the SMTSIGx relative to the SMT clock. It begins incrementing the SMTxTMR on a rising edge on the SMTSIGx input, then updates the SMTxCPW register with the value and resets the SMTxTMR on a falling edge, starting to increment again. Upon observing another rising edge, it updates the SMTxCPR register with its current value and once again resets the SMTxTMR value and begins incrementing again. See Figure 30-8 and Figure 30-9.

REGISTER 31-21: ATxCCONy: ANGULAR TIMER CAPTURE/COMPARE CONTROL 1 REGISTER

R/W-0/0	U-0	U-0	R/W-0/0	R/W-0/0	U-0	U-0	R/W-0/0
CCyEN	—	—	CCPyPOL	CAPyP	—	—	CCyMODE
bit 7							bit 0

Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	q = Value depends on condition

bit 7	CCyEN: Capture/Compare Enable bit 1 = Capture/Compare logic is enabled 0 = Capture/Compare logic is disabled
bit 6-5	Unimplemented: Read as '0'
bit 4	CCyPOL: Capture/Compare Output Polarity bit <u>In Capture mode (CCyMODE = 1):</u> 1 = ATxCCOUT1 is active low when ATxCCy is updated 0 = ATxCCOUT1 is active high when ATxCCy is updated <u>In Compare mode (CCyMODE = 0):</u> 1 = ATxCCOUT1 is active low when ATxPHS = ATxCCy 0 = ATxCCOUT1 is active high when ATxPHS = ATxCCy
bit 3	CAPyP: Capture Input Polarity bit <u>In Capture mode (CCyMODE = 1):</u> 1 = At falling edge of the capture input (Selected by ATxCSELy) the value of the phase counter is captured in ATxCC1 0 = At rising edge of the capture input (Selected by ATxCSELy) the value of the phase counter is captured in ATxCC1 <u>In Compare mode (CCyMODE = 0):</u> This bit is ignored.
bit 2-1	Unimplemented: Read as '0'
bit 0	CCyMODE: Capture/Compare Mode Select bit 1 = Capture/compare logic is in Capture mode 0 = Capture/compare logic is in Compare mode

32.0 MATH ACCELERATOR WITH PROPORTIONAL-INTEGRAL-DERIVATIVE (PID) MODULE

The math accelerator module is a mathematics module that can perform a variety of operations, most prominently acting as a PID (Proportional-Integral-Derivative) controller. A PID controller is an algorithm that uses the present error (proportional), the sum of the present and all previous errors (integral), and the difference between the present and previous change (derivative) to correct errors and provide stability in a system. It provides feedback to a system through a series of iterations, using the present error as well as previous errors to calculate a new input to the controller. The data flow for both PID modes is illustrated in Figure 32-1.

The module accomplishes the task of calculating the PID algorithm by utilizing user-provided coefficients along with a multiplier and accumulator. As such, this multiplier and accumulator can also be configured to quickly and efficiently perform signed and unsigned multiply-and-add calculations both with and without accumulation. The data flow for these modes is illustrated in Figure 32-2.

Features of this module include:

- Signed multiplier
- 35-bit signed accumulator
- PID controller support with user inputs for K1, K2, K3, system error and desired set point
- Completion and Error interrupts
- Multiple user modes allowing for PID with or without accumulation as well as several multiplication operations

32.1 PID Module Setup Summary

The PID module can be configured either as a PID controller or as a multiply and accumulate module. Multiply and accumulate can be performed in four modes:

- Unsigned multiply and add, without accumulation
- Unsigned multiply and accumulate
- Signed multiply and add, without accumulation
- Signed multiply and accumulate

All of the modes are selected by the MODE<2:0> bits of the PIDxCON register.

32.1.1 PID MODE SETUP AND OPERATION

When the MODE<2:0> bits of the PIDxCON register are equal to '101', the module is in PID controller mode. The operation of the module in PID controller mode is generally performed as a loop. The input from an external system is fed into the controller, and the controller's output is fed back into the external system. This will produce a new response from the system that is then looped back into the PID controller. The data flow for the PID operation is illustrated in Figure 32-1.

REGISTER 32-12: PIDxOUTU: PID OUTPUT UPPER REGISTER

U-0	U-0	U-0	U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	—	—	—	OUT<34:32>		
bit 7					bit 0		

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

bit 7-3

Unimplemented: Read as '0'

bit 2-0

OUT<34:32>: Bits <34:32> of OUT. OUT is the output value of the PID after completing the designated calculation on the specified inputs.

REGISTER 32-13: PIDxOUTH: PID OUTPUT HIGH HIGH REGISTER

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
OUT<31:24>							
bit 7				bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

q = Value depends on condition

bit 7-0

OUT<31:24>: Bits <31:24> of OUT. OUT is the output value of the PID after completing the designated calculation on the specified inputs.

35.4 AC Characteristics

Timing Parameter Symbology has been created with one of the following formats:

- 1. TppS2ppS
- 2. TppS

T			
F	Frequency	T	Time

Lowercase letters (pp) and their meanings:

pp			
cc	CCP1	osc	CLKIN
ck	CLKOUT	rd	$\overline{RD}$
cs	$\overline{CS}$	rw	$\overline{RD}$ or $\overline{WR}$
di	SDIx	sc	SCKx
do	SDO	ss	$\overline{SS}$
dt	Data in	t0	T0CKI
io	I/O PORT	t1	T1CKI
mc	$\overline{MCLR}$	wr	$\overline{WR}$

Uppercase letters and their meanings:

S			
F	Fall	P	Period
H	High	R	Rise
I	Invalid (High-impedance)	V	Valid
L	Low	Z	High-impedance

FIGURE 35-4: LOAD CONDITIONS

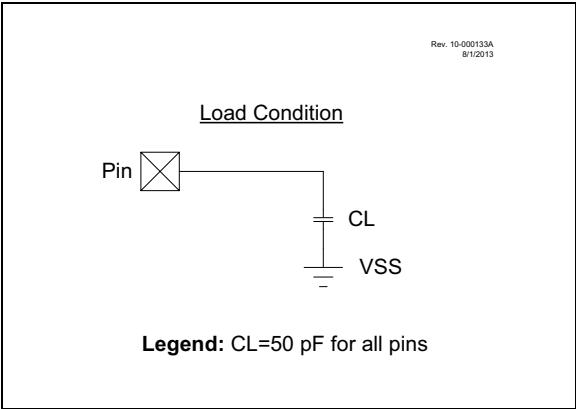


TABLE 35-8: OSCILLATOR PARAMETERS

Standard Operating Conditions (unless otherwise stated)								
Param. No.	Sym.	Characteristic	Freq. Tolerance	Min.	Typ†	Max.	Units	Conditions
OS08	HFosc	Internal Calibrated HFINTOSC Frequency ⁽¹⁾	—	—	16.0	—	MHz	(Note 2)
OS09	LFosc	Internal LFINTOSC Frequency	—	—	31	—	kHz	(Note 3)
OS10*	TIOSC ST	HFINTOSC Wake-up from Sleep Start-up Time	—	—	5	15	μs	
OS10A*	TLFOSC ST	LFINTOSC Wake-up from Sleep Start-up Time	—	—	0.5	—	ms	-40°C ≤ TA ≤ +125°C

* These parameters are characterized but not tested.

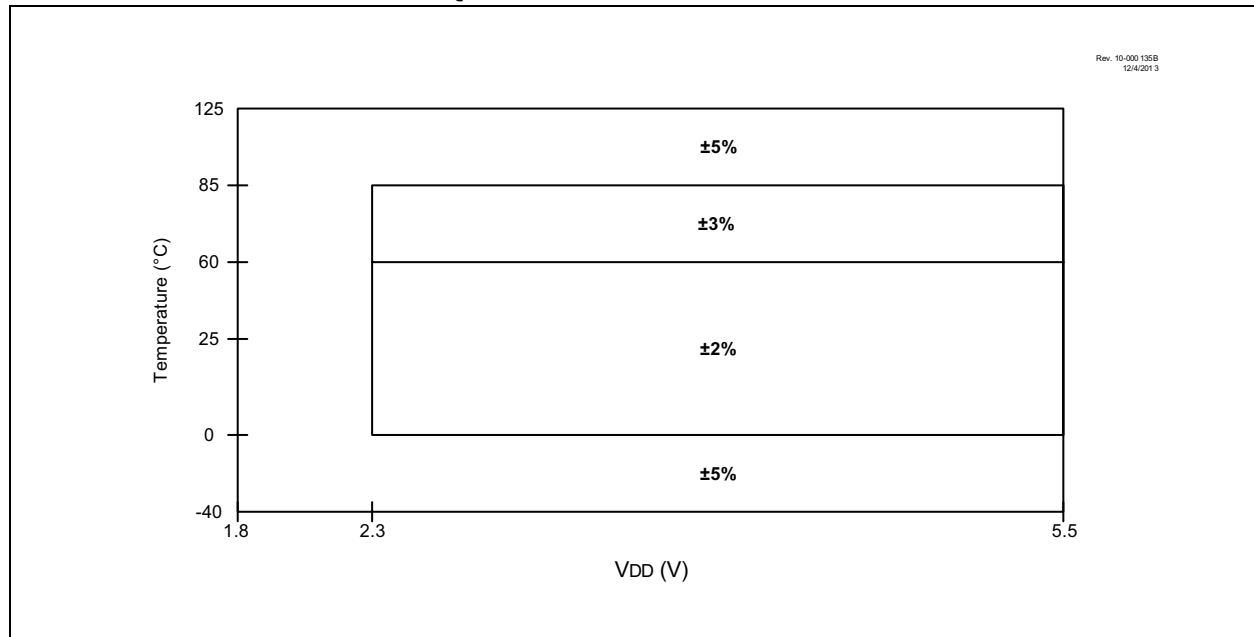
† Data in "Typ" column is at 3.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: To ensure these oscillator frequency tolerances, VDD and VSS must be capacitively decoupled as close to the device as possible. 0.1 μF and 0.01 μF values in parallel are recommended.

2: See Figure 35-6: "HFINTOSC Frequency Accuracy over Device VDD and Temperature",

3: See Figure 36-45: "LFINTOSC Frequency over VDD and Temperature, PIC16LF1615/9 Only", and Figure 36-46: "LFINTOSC Frequency over VDD and Temperature, PIC16F1615/9 Only".

FIGURE 35-6: HFINTOSC FREQUENCY ACCURACY OVER VDD AND TEMPERATURE



Note: Unless otherwise noted, $V_{IN} = 5V$, $F_{OSC} = 500\text{ kHz}$, $C_{IN} = 0.1\text{ }\mu F$, $T_A = 25^\circ C$.

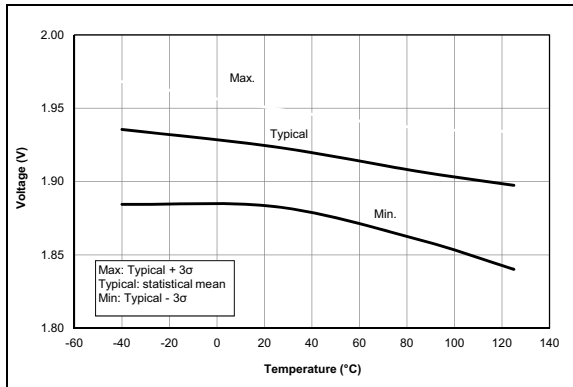


FIGURE 36-55: Brown-Out Reset Voltage, Low Trip Point (BORV = 1), PIC16LF1615/9 Only.

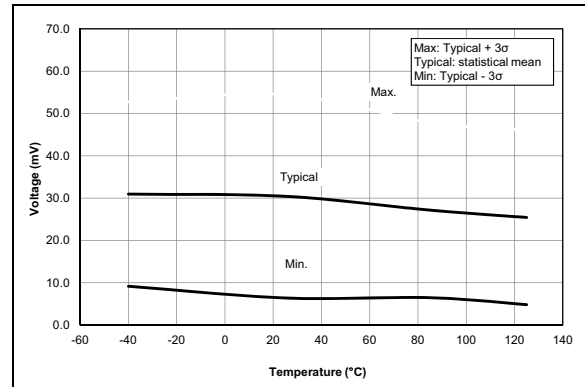


FIGURE 36-58: Brown-Out Reset Hysteresis, Low Trip Point (BORV = 1), PIC16F1615/9 Only.

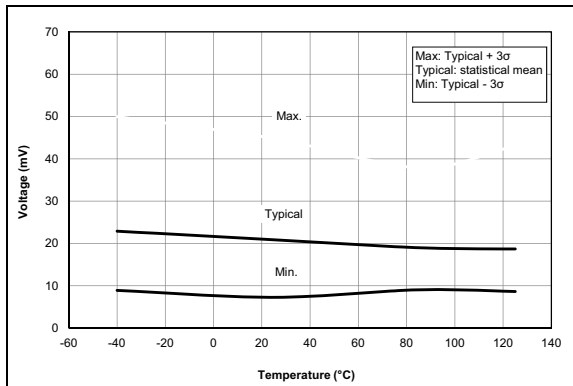


FIGURE 36-56: Brown-Out Reset Hysteresis, Low Trip Point (BORV = 1), PIC16LF1615/9 Only.

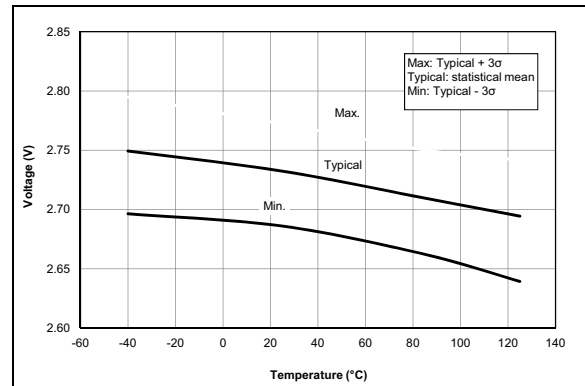


FIGURE 36-59: Brown-Out Reset Voltage, High Trip Point (BORV = 0).

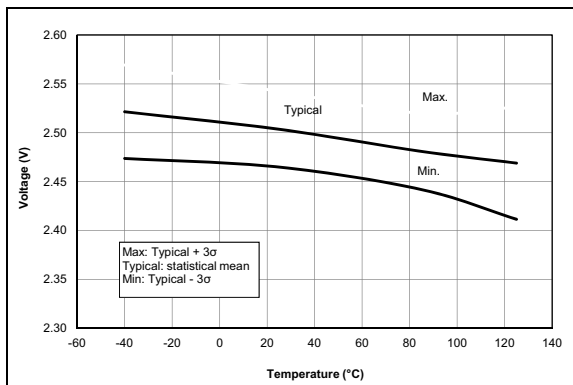


FIGURE 36-57: Brown-Out Reset Voltage, Low Trip Point (BORV = 1), PIC16F1615/9 Only.

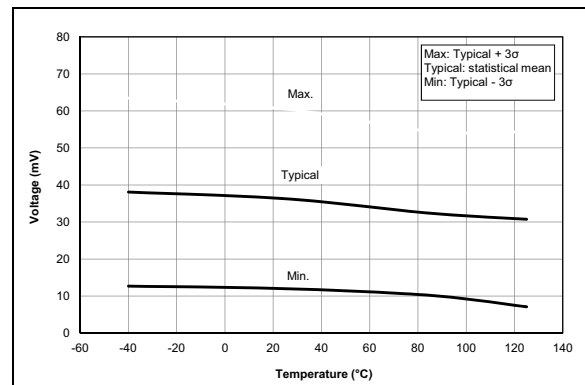
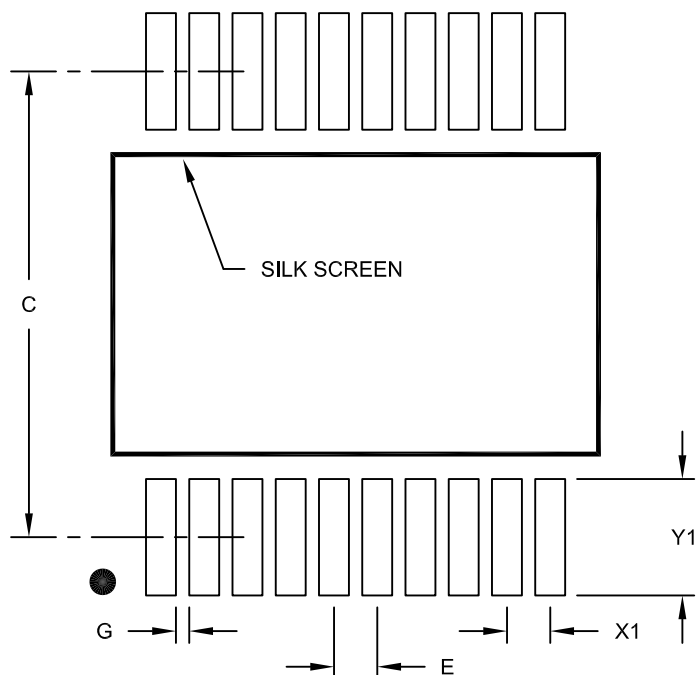


FIGURE 36-60: Brown-Out Reset Hysteresis, High Trip Point (BORV = 0).

20-Lead Plastic Shrink Small Outline (SS) - 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Contact Pad Spacing	C		7.20	
Contact Pad Width (X20)	X1			0.45
Contact Pad Length (X20)	Y1			1.75
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2072A